Stat4DS / Homework 01

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Due Thursday, October 25, 2018, 23:59 PM on Moodle

General Instructions

I expect you to upload your solutions on Moodle as a **single running** R Markdown file (.rmd) + its html output, named with your surnames.

You will give the commands to answer each question in its own code block, which will also produce plots that will be automatically embedded in the output file. Your responses must be supported by both textual explanations and the code you generate to produce your results. Just examining your various objects in the "Environment" section of RStudio is insufficient – you must use scripted commands and functions.

R Markdown Test

To be sure that everything is working fine, start RStudio and create an empty project called HW1. Now open a new R Markdown file (File > New File > R Markdown...); set the output to HTML mode, press OK and then click on Knit HTML. This should produce a web page with the knitting procedure executing the default code blocks. You can now start editing this file to produce your homework submission.

Please Notice

- For more info on R Markdown, check the support webpage that explains the main steps and ingredients: R Markdown from RStudio.
- For more info on how to write math formulas in LaTex: Wikibooks.
- Remember our policy on collaboration: Collaboration on homework assignments with fellow students is encouraged. However, such collaboration should be clearly acknowledged, by listing the names of the students with whom you have had discussions concerning your solution. You may not, however, share written work or code after discussing a problem with others. The solutions should be written by you.

Exercise 01: Randomize this...

Let U, V and W be $(k \times k)$ matrices. Our goal is to check whether

$$UV = W$$
.

It can be shown that naïvely making the matrix multiplication and comparing the result with W will take $\mathcal{O}(k^3)$ operations.

To improve upon this at the expense of (possibly) returning a wrong answer – but with small probability! – we want to use the following **one-step randomized algorithm**:

- a. Pick a (single) random vector $\bar{z} = (z_1, z_2, \dots, z_k)$.
- b. Compute $(UV\bar{z})$ by first computing $(V\bar{z})$ and then $U(V\bar{z})$.
- c. Compute $W\bar{z}$.
- d. If $U(V\bar{z}) \neq W\bar{z}$ then conclude that $UV \neq W$, otherwise return that UV = W.

This scheme requires only 3 matrix-vector multiplications; that is, $\mathcal{O}(k^2)$ operations, but then the problem is:

What is the probability that the algorithm wrongly says UV = W when they are actually **not** equal?

You will (...try to...) answer this question mainly via a simulation study.

First of all, to simplify the math (trust me on this), assume the matrices and vector involved are defined over the integers modulo 2, in other words, U, V, W and \bar{z} are all binary, $\{0,1\}$ objects, and the arithmetic operations $(+,-,\times,\div)$ are performed modulo 2. In programming, all you have to do is to work out the arithmetic in the usual way and then use the mod function to find its representation. In R, check the help file of the function? "%" and read carefully its Details section for some relevant heads up.

Under this assumption, here it is the main result vou will have to validate via simulation.

Result:

If $UV \neq W$ and if the k components of the test vector \bar{z} are independently and uniformly from $\{0,1\}$, then

$$\Pr\left(\operatorname{Error}\right) = \Pr\left(\boldsymbol{U} \, \boldsymbol{V} \, \bar{\boldsymbol{z}} = \boldsymbol{W} \, \bar{\boldsymbol{z}}\right) \leqslant \frac{1}{2}.$$

- 1. Bearing in mind that the only random object in the previous probabilistic statement is the test vector \bar{z} , do the following:
 - a. Pick 4 different triplets of binary $(k \times k)$ matrices $\{U, V, W\}$ with $k \in \{5, 50, 100, 500\}$ such that $UV \neq W$ you may want to randomize their construction too.
 - b. For each of these triplets, repeat M = 100 times the one-step testing procedure and approximate the probability of error with the proportion of times (out of M) you get a wrong output.
 - c. Do it again but with M = 1000 and M = 10000. For speed, check and use the **foreach** package or any other parallelization scheme.
 - d. Extensively comment the results obtained in terms of speed (in k) and error probability, and compare them with their theoretical counterparts highlighted above. Are the theoretical bounds tight or not? Did the parallelization help or not?
- 2. As we did in class talking about verifying polynomial identities, to improve on the error probability bound, we can again use the fact that the algorithm has a *one-sided error* and run the algorithm multiple times, say p, to get a p-step randomize algorithm.
 - a. If we attempt the verification p = 100 times (independent from each other), how can we bound the probability of error then?
 - b. As we noticed in class, an interesting related problem is to evaluate the gradual change in our confidence in the correctness of the matrix multiplication as we repeat the randomized test. Let E be the event that the matrix identity is correct, and let B be the event that the test returns that the identity is correct. How likely is E in light of B and how sensible is this result to your initial, "personal" probabilistic assumptions?
 - c. Assume now that running the p-step randomize algorithm, it <u>always</u> returns that the identity is correct. As p varies from 1 to 50, how does the probability of E change based on this increasingly overwhelming empirical evidence?
 - d. Use the manipulate package to iteractively show how the probability of E varies as a function of p and of your prior choices.

Exercise 02: Pick one...

Choose & solve one (and only one) of the following two exercises

Version A

You're new in Rome and you just moved into a new house. Surprise surprise, the phone is connected as in the old days! Now, you're pretty sure the phone number is 067405111, but not as sure as you would like to be. As an experiment, you pick up the phone and dial 067405111 – don't try it at home please! – you obtain a "busy" signal.

¹To prove it, condition on the value of any of the k components of \bar{z} , say z_1 , try to express the error condition w.r.t. z_1 and then just use the Law of Total Probability. Not trivial, but doable.

Are you now more sure of your phone number? If so, how much?

Please notice: to get a <u>realistic</u> answer, you will have to make a series of <u>realistic</u>, educated guesses on the unknowns involved in this exercise. Think carefully and do your best.

Version B

We mentioned Monty's three doors game a bit ago... read it carefully. Now imagine that during a show, the contestant had initially chosen *door* 1 and, just as Monty is about to open one of the other doors, a very violent earthquake rattles the building and one of the three doors flies open.

It happens to be *door 3*, and it happens **not** to have the prize behind it. Well, since none of the rules was violated by the shaking, Monty decided to keep calm and carry on...the show must go on!

The question is obvious: should the contestant stick with *door 1*, or switch to *door 2*, or does it make any difference? (You may assume that the prize was placed randomly, that Monty does **not** know where it is, and the door flew open just because of the earthquake).

If you really really wanna impress me (?), setup a simulation in R to validate your math and comment the results.

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