

## Number theory in cryptography

## – Exercise set 9 –

The exercises T9.1 a), b), c), P9.1 have to be handed in on Tuesday, 30th April 2024, 8:30 at latest.

## THEORETICAL QUESTIONS

**T 9.1** This is an exercise on basic probability theory that will help you understand the complexity analysis of Pollard's rho method.

- Suppose that you have an urn of  $N$  balls, each of which is colored in one of  $N$  distinct colors. Suppose that you draw a random ball, record its color and return the ball back to the urn. You then repeat this process. Given an integer  $k \geq 1$ , what is the probability that after  $k$  draws, the colors that you have recorded are all distinct?
- What is the minimal number of people in a room so that the probability of having two of them born on the same day exceeds 50%? (Here a numerical computation with  $N = 365$  suffices).
- Now, for the setting in (a), show that the expected number of draws needed to record some color twice is  $1 + Q(N)$ , where

$$Q(N) = \sum_{k=1}^N \frac{N!}{(N-k)!N^k}.$$

- Finally, to get an approximation of  $Q(N)$ , use the following formula due to the famous indian mathematician Srinivasa Ramanujan:

$$Q(N) = \sqrt{\frac{\pi N}{2}} - \frac{1}{3} + \frac{1}{12} \sqrt{\frac{\pi}{2N}} - \frac{4}{135N} + \frac{1}{288} \sqrt{\frac{\pi}{2N^3}} + \frac{8}{2835N^2} + \mathcal{O}(N^{-5/2})$$

to get what people call the *birthday bound* for the expected number of steps to obtain a collision. This is a very useful bound in analyzing the expected run time of some algorithms such as Pollard rho.

**T 9.2** (Cycle-finding). Let  $S$  be a finite set and let  $f: S \rightarrow S$  be a function. Consider the sequence  $x_0 \in S$ ,  $x_1 = f(x_0)$ , ...,  $x_{n+1} = f(x_n)$ . Let  $\mu$  be the minimal index such that  $x_\mu$  repeats in the sequence and let  $\lambda$  be the smallest integer such that  $x_{\mu+\lambda} = x_\mu$ .

Show that there exists an integer  $i > 0$  such that  $x_{2i} = x_i$ . Use this observation to design an algorithm to compute the simple cycle in the above sequence (that is, to compute the integers  $\mu$  and  $\lambda$ ).

**T 9.3** A zero-knowledge proof protocol via discrete logarithms in  $\mathbb{F}_q^*$ .

Let  $q = p^n$ , let  $x \in \{1, \dots, q-2\}$  be your secret, let  $g \in \mathbb{F}_q^*$  be a generator and let  $h = g^x$ . Consider  $(q, g, h)$  as your public key. Computing  $x$  from these data is equivalent to solving the discrete logarithm problem on input  $(g, h = g^x)$ . Suppose now that someone (Bob) wants to check that you really know  $x$ . One way of doing this is to reveal the secret key  $x$  and then everyone can check that  $h = g^x$ .

Yet, we would like to do that without revealing the secret. You can proceed as follows:

- Choose an integer  $y \in [1, q-2]$  uniformly at random and send  $k = g^y \in \mathbb{F}_q^*$  to Bob;

- Bob chooses a bit  $b \in \{0, 1\}$  and sends it to you;
  - Send  $z = y + bx \bmod q - 1$  to Bob;
  - Bob computes  $g^z \in \mathbb{F}_q^*$  and tests that it is equal to  $kh^b \in \mathbb{F}_q^*$ .
- a) Explain why it is not a good idea for you to reuse the same  $y$ .
- b) Explain why it is important that you send  $k$  *before* Bob sends you  $b$ .
- c) Implement your protocol and in Sage and show how to use it multiple times to prove (in zero-knowledge) that you possess the secret key  $x$ . Test this protocol with one of your classmates.

### PROGRAMMING EXERCISES

**P 9.1** Write the function `PollardRho( $g, h, p$ )` in SAGE that solves the discrete logarithm problem  $g^x \equiv h \bmod p$  in  $\mathbb{F}_p^\times$  for a generator  $g$  of  $\mathbb{F}_p^\times$ , using the base point  $x_0 = 1$  and the partition  $\mathbb{F}_p^\times = P_0 \sqcup P_1 \sqcup P_2$  where  $P_j := \{x \pmod p : jp/3 \leq x < (j+1)p/3\}$  for  $j \in \{0, 1, 2\}$ . You may want to use exercise T9.2.

**P 9.2** Implement in SAGE the function `IndexCalc( $g, h, p$ )` that solves the discrete logarithm problem  $g^x \equiv h \bmod p$  in  $\mathbb{F}_p^\times$  for a generator  $g$  of  $\mathbb{F}_p^\times$ , assuming that  $p - 1$  is square-free (to simplify the linear algebra part).

**P 9.3** Here, you will design and implement (in SAGE) an algorithm to check whether a given positive integer  $n$  is a perfect power, i.e., you will check whether there are integers  $x$  and  $b > 1$  such that  $n = x^b$ . This is for instance useful in the quadratic sieve (where we need the square root of some integer of the form  $x^2 \in \mathbb{Z}$  found using linear algebra over  $\mathbb{F}_2$ ).

- a) Given an integer  $b > 1$ , find an efficient algorithm (working in time polynomial in  $\log n$ ) that decides whether there exists an integer  $x$  such that  $x^b = n$  and if so, outputs  $x$ .
- b) Using the algorithm from (a), find an efficient algorithm (working in time polynomial in  $\log n$ ) that tests whether  $n$  is a perfect power and if so, returns a pair of positive integers  $(x, b)$  with  $b > 1$  such that  $x^b = n$ .
- c) Implement your algorithm in SAGE.

**P 9.4** Write a small program in SAGE to plot the powers  $627^i \bmod 941$  as a function of  $i$ . Do you see any patterns emerge? What about if you replace 941 by other (larger) prime numbers? (*Hint: use e.g., the Fermat prime  $p = 65537$  and plot  $7^i \bmod p$ . Then plot  $7^{1024 \cdot i}$ ).*