

# Open Source Formal Verification engines

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# Introduction

# Model Checking

## Model checking

Method for checking whether a finite-state model of a system meets a given specification

- Applied to state machines
  - A hardware model is by itself a state machine
    - State represented by the D flip-flops and memories
    - Inputs are simply the inputs of the module
  - The specification is given by properties and invariants

# Model Checking

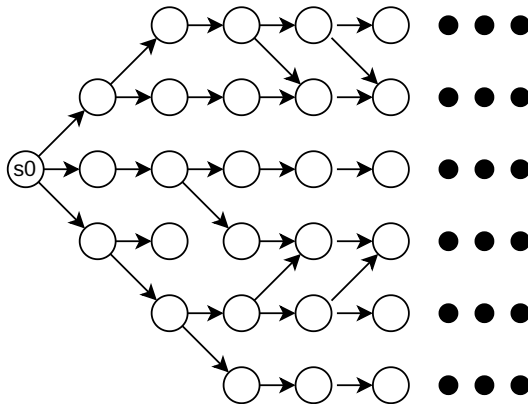
- Concept:

- From a reset condition
- Try to find a state where an assertion fails

- Process:

- 1 Start from an initial state
- 2 Check that assertions hold
- 3 Generate the next states
- 4 Back to 2

- Success if no failure is detected
- Fail if an assertion fails
- Unconclusive if the entire state space cannot be reached



# Bounded Model Checking

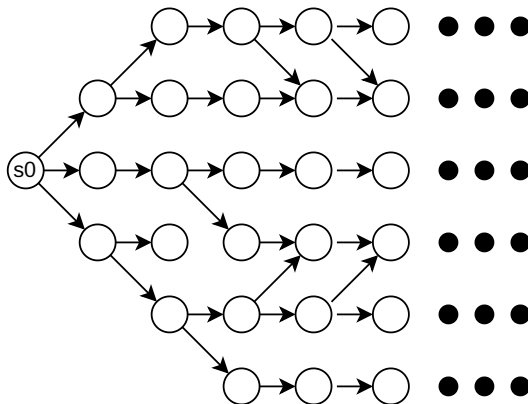
- Concept:

- From a reset condition
- Try to find a state where an assertion fails
- **For at most  $N$  steps** (the depth)

- Process:

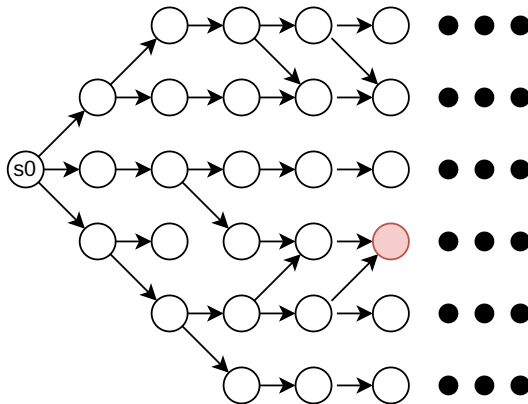
- 1 Start from an initial state
- 2 Check that assertions hold
- 3 Generate the next states
- 4 Back to 2

- *Success* if no failure is detected
- *Fail* if an assertion fails
- *Unconclusive* if the entire state space cannot be reached



# Bounded Model Checking

- Red state corresponds to a failing assertion
- Found after 5 cycles
- If the depth is at least 5, then the failure will be detected
- If the depth is less than 5, then the checker will not detect it



# What depth?

- Crucial question: What depth?
  - Too short  $\Rightarrow$  Does not verify anything
  - Too big  $\Rightarrow$  Too much processing time
- Depends on the system
- Examples:
  - For a FIFO, it seems fair not to check more writes than 4 times the FIFO size
  - For a counter, if it offers a load operation, 2-3 steps are sufficient
  - For a counter, without a load operation, should be at least the maximum value
    - A good argument for generic parameters



# Proof

- BMC is not ideal because of the depth to be chosen
- Can we prove the correctness?
- Option: k-induction

# k-induction

- Concept: Check correctness of  $K$  steps and then prove that if any  $K$  steps are correct, then the  $(K + 1)^{\text{th}}$  will be correct

## Example: 1-induction

$$P(0) \wedge \forall n(P(n) \Rightarrow P(n + 1)) \Rightarrow \forall nP(n)$$

## Example: 2-induction

$$P(0) \wedge P(1) \wedge \forall n((P(n) \wedge P(n + 1)) \Rightarrow P(n + 2)) \Rightarrow \forall nP(n)$$

Interesting: <http://www.ccs.neu.edu/home/wahl/Publications/k-induction.pdf>

# k-induction

- Mathematically, k-induction is identical to 1-induction
- Why  $k$ ?
- Because it helps the proof, starting with more initial conditions

# Verification

- The proof exploits a solver
- The solvers are usually based on SAT or SMT solvers
- SAT (Boolean satisfiability problem)
  - Is there a combination of variables that satisfy a boolean equation in its conjunctive form?
  - $(x1 \vee x3) \wedge (\overline{x2} \vee x3) \wedge (x1 \vee \overline{x3})$
  - NP-complete problem
- SMT (satisfiability modulo theories)
  - Generalizes SAT to more complex formulas involving:
    - Real numbers, integers
    - Lists, arrays, bit vectors
    - ...

# Engines in SBY

Mode	Engine
bmc	smtbc [all solvers] btor btormc btor pono abc bmc3 abc sim3 aiger aigbmc
prove	smtbmc [all solvers] abc pdr aiger suprove
cover	smtbmc [all solvers] btor btormc

# smtbmc solvers (1)

- The SMTBMC engine supports the following solvers:
  - **yices** (<https://yices.csl.sri.com/>)
    - Yices 2 is an SMT solver that decides the satisfiability of formulas containing uninterpreted function symbols with equality, real and integer arithmetic, bitvectors, scalar types, and tuples.
  - **boolector** (<https://boolector.github.io/>)
    - A Satisfiability Modulo Theories (SMT) solver for the theories of fixed-size bit-vectors, arrays and uninterpreted functions.
  - **bitwuzla** (<https://bitwuzla.github.io/>)
    - Bitwuzla is a Satisfiability Modulo Theories (SMT) solver for the theories of fixed-size bit-vectors, floating-point arithmetic, arrays and uninterpreted functions and their combinations.
  - **z3** (<https://github.com/Z3Prover/z3>)
    - Z3 is a theorem prover from Microsoft Research.

## smtbmc solvers (2)

- The SMTBMC engine supports the following solvers:
  - **mathsat** (<https://mathsat.fbk.eu/>)
    - MathSAT 5 is an efficient Satisfiability modulo theories (SMT) solver supporting a wide range of theories (including e.g. equality and uninterpreted functions, linear arithmetic, bit-vectors, and arrays) and functionalities.
  - **cvc4** (<https://cvc4.github.io/>)
    - CVC4 is an efficient open-source automatic theorem prover for satisfiability modulo theories (SMT) problems. It can be used to prove the validity (or, dually, the satisfiability) of first-order formulas in a large number of built-in logical theories and their combination.
  - **cvc5** (<https://cvc5.github.io/>)
    - cvc5 is an efficient open-source automatic theorem prover for Satisfiability Modulo Theories (SMT) problems. It can be used to prove the satisfiability (or, dually, the validity) of first-order formulas with respect to (combinations of) a variety of useful background theories.

# btor

- The btor engine works with btor2 files. It supports the following solvers:
  - **btormc**: <https://github.com/Boolector/boolector>
  - **pono**: <https://github.com/stanford-centaur/pono>



# aiger

- The aiger engine (<https://github.com/arminbiere/aiger>) offers two solvers:
  - aigbmc
  - suprove (quite good for proofs)

- The abc engine (<https://github.com/berkeley-abc/abc>) offers three solvers:
  - pdr (most used)
  - bmc3
  - sim3

# Prove vs BMC

- A proof can be faster than bounded model checking
- For BMC you need to setup the depth
  - Choice to be made
    - As small as possible, but not smaller
    - *"Aussi petite que possible, mais aussi grande que nécessaire"*

# Conclusion

A proof is better than bounded model checking

⇒

Use a proof is possible, else go for model checking

- Do not hesitate to compare various engines to find the most efficient one
  - Can be done by hand
  - or with the `--autotune` option of `sby`
  - Reduces the computing time for regression tests