Open Source Formal Verification engines

Yann Thoma

Reconfigurable and Embedded Digital Systems Institute Haute Ecole d'Ingénierie et de Gestion du Canton de Vaud









This work is licensed under a Creative Commons Attribution-NonCommercial-ShareAlike 3.0 Unported License

July 2025

- Introduction
- Bounded Model Checking
- Provers
- Engines in SBY
- Conclusion

Introduction

Model Checking

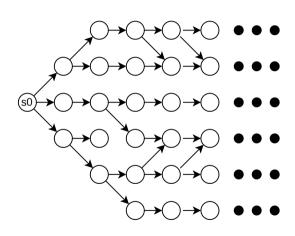
Model checking

Method for checking whether a finite-state model of a system meets a given specification

- Applied to state machines
 - A hardware model is by itself a state machine
 - State represented by the D flip-flops and memories
 - Inputs are simply the inputs of the module
 - The specification is given by properties and invariants

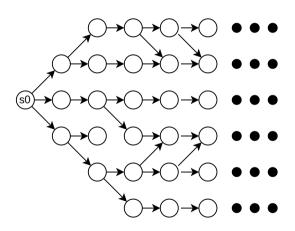
Model Checking

- Concept:
 - From a reset condition
 - Try to find a state where an assertion fails
- Process:
 - Start from an initial state
 - Check that assertions hold
 - Generate the next states
 - Back to 2
- Success if no failure is detected
- Fail if an assertion fails
- Unconclusive if the entire state space cannot be reached



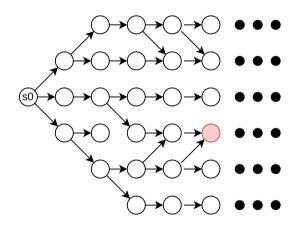
Bounded Model Checking

- Concept:
 - From a reset condition
 - Try to find a state where an assertion fails
 - For at most N steps (the depth)
- Process:
 - Start from an initial state
 - Check that assertions hold
 - Generate the next states
 - Back to 2
- Success if no failure is detected
- Fail if an assertion fails
- Unconclusive if the entire state space cannot be reached



Bounded Model Checking

- Red state corresponds to a failing assertion
- Found after 5 cycles
- If the depth is at least 5, then the failure will be detected
- If the depth is less that 5, then the checker will not detect it



What depth?

- Crucial question: What depth?
 - Too short ⇒ Does not verify anything
 - Too big ⇒ Too much processing time
- Depends on the system
- Examples:
 - For a FIFO, it seems fair not to check more writes than 4 times the FIFO size
 - For a counter, if it offers a load operation, 2-3 steps are sufficient
 - For a counter, without a load operation, should be at least the maximum value
 - A good argument for generic parameters

Proof

- BMC is not ideal because of the depth to be chosen
- Can we prove the correctness?
- Option: k-induction

k-induction

• Concept: Check correctness of K steps and then prove that if any K steps are correct, then the (K + 1)th will be correct

Example: 1-induction

$$P(0) \land \forall n(P(n) \Rightarrow P(n+1)) \Rightarrow \forall nP(n)$$

Example: 2-induction

$$P(0) \land P(1) \land \forall n((P(n) \land P(n+1)) \Rightarrow P(n+2)) \Rightarrow \forall nP(n)$$

Interesting: http://www.ccs.neu.edu/home/wahl/Publications/k-induction.pdf

k-induction

- Mathematically, k-induction is identical to 1-induction
- Why *k*?
- Because it helps the proof, starting with more initial conditions

Verification

- The proof exploits a solver
- The solvers are usually based on SAT or SMT solvers
- SAT (Boolean satisfiability problem)
 - Is there a combination of variables that satisfy a boolean equation in its conjunctive form?
 - $(x1 \wedge x3) \vee (\overline{x2} \wedge x3) \vee (x1 \wedge \overline{x3})$
 - NP-complete problem
- SMT (satisfiability modulo theories)
 - Generalizes SAT to more complex formulas involving:
 - Real numbers, integers
 - Lists, arrays, bit vectors
 - .

Engines in SBY

Engine
smtbc [all solvers]
btor btormc
btor pono
abc bmc3
abc sim3
aiger aigbmc
smtbmc [all solvers]
abc pdr
aiger suprove
smtbmc [all solvers]
btor btormc

smtbmc solvers (1)

- The SMTBMC engine supports the following solvers:
 - yices (https://yices.csl.sri.com/)
 - Yices 2 is an SMT solver that decides the satisfiability of formulas containing uninterpreted function symbols with equality, real and integer arithmetic, bitvectors, scalar types, and tuples.
 - boolector (https://boolector.github.io/)
 - A Satisfiability Modulo Theories (SMT) solver for the theories of fixed-size bit-vectors, arrays and uninterpreted functions.
 - bitwuzla (https://bitwuzla.github.io/)
 - Bitwuzla is a Satisfiability Modulo Theories (SMT) solver for the theories of fixed-size bit-vectors, floating-point arithmetic, arrays and uninterpreted functions and their combinations.
 - z3 (https://github.com/Z3Prover/z3)
 - Z3 is a theorem prover from Microsoft Research.

smtbmc solvers (2)

- The SMTBMC engine supports the following solvers:
 - mathsat (https://mathsat.fbk.eu/)
 - MathSAT 5 is an efficient Satisfiability modulo theories (SMT) solver supporting a wide range of theories (including e.g. equality and uninterpreted functions, linear arithmetic, bit-vectors, and arrays) and functionalities.
 - cvc4 (https://cvc4.github.io/)
 - CVC4 is an efficient open-source automatic theorem prover for satisfiability modulo theories (SMT) problems. It can be used to prove the validity (or, dually, the satisfiability) of first-order formulas in a large number of built-in logical theories and their combination.
 - cvc5 (https://cvc5.github.io/)
 - cvc5 is an efficient open-source automatic theorem prover for Satisfiability Modulo
 Theories (SMT) problems. It can be used to prove the satisfiability (or, dually, the validity)
 of first-order formulas with respect to (combinations of) a variety of useful background
 theories.

btor

- The btor engine works with btor2 files. It supports the following solvers:
 - btormc: https://github.com/Boolector/boolector
 - pono: https://github.com/stanford-centaur/pono

aiger

- The aiger engine (https://github.com/arminbiere/aiger) offers two solvers:
 - aigbmc
 - suprove (quite good for proofs)

abc

- The abc engine (https://github.com/berkeley-abc/abc) offers three solvers:
 - pdr (most used)
 - bmc3
 - sim3

Prove vs BMC

- A proof can be faster than bounded model checking
- For BMC you need to setup the depth
 - Choice to be made
 - As small as possible, but not smaller
 - "Aussi petite que possible, mais aussi grande que nécessaire"

Conclusion

A proof is better than bounded model checking



Use a proof is possible, else go for model checking

- Do not hesitate to compare various engines to find the most efficient one
 - Can be done by hand
 - or with the -autotune option of sby
 - Reduces the computing time for regression tests