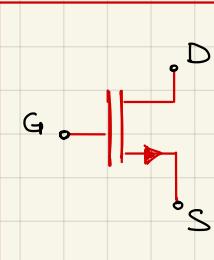


Analog Circuit Design

Andrea
Bortazzoni
A.A. 2020/21

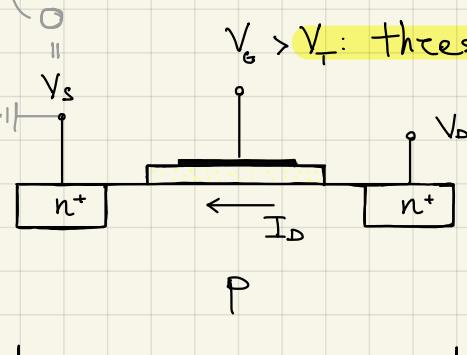


μ : maximum gain

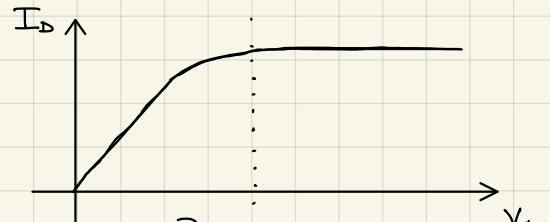
g_m : transconductance

f_T : cut-off frequency

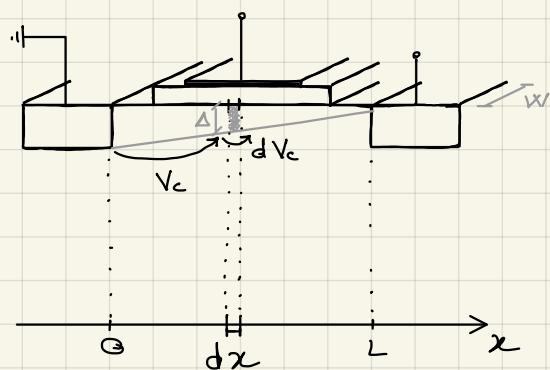
for simplicity



$V_g > V_t$: threshold voltage



how is it derived?



$$\begin{aligned} dV_c &= I_D dR = I_D \frac{dx}{\mu_n n(x) W \Delta(x)} = \\ &= I_D \frac{dx}{\mu_n Q'_n W} \end{aligned}$$

\downarrow charge surface density

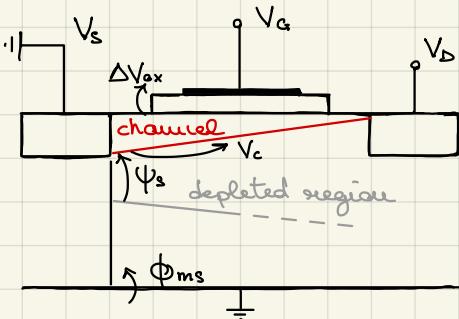
What is Q'_n equivalent to?

$$V_G = \phi_{ms} + \psi_s + \Delta V_{ox}(0)$$

charge in the depleted region

$$V_G = \phi_{ms} + \psi_s + V_c + \frac{Q'_d + Q'_n}{C_{ox}} \rightarrow Q'_n = C_{ox} \left[V_G - (\phi_{ms} + \psi_s + V_c + \frac{Q'_d}{C_{ox}}) \right]$$

charge in the channel



But $Q'_d = Q_d(\psi_s + V_c)$ varies as the depleted region deepens (body effect).

\Rightarrow First order approx.:

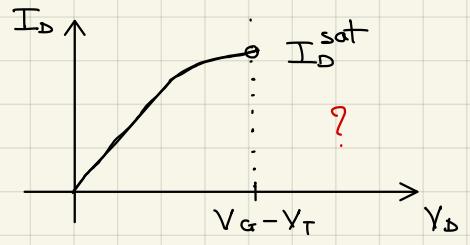
$$V_c + \underbrace{\phi_{ms} + \psi_s + \frac{Q_d(\psi_s)}{C_{ox}}}_{V_c + V_T} + \underbrace{\frac{Q_d(\psi_s + V_c) - Q_d(\psi_s)}{C_{ox}}}_{\Delta V_T}$$

$$\Rightarrow Q'_n \approx C_{ox} [V_G - V_T - V_c] \quad (\text{charge sheet model})$$

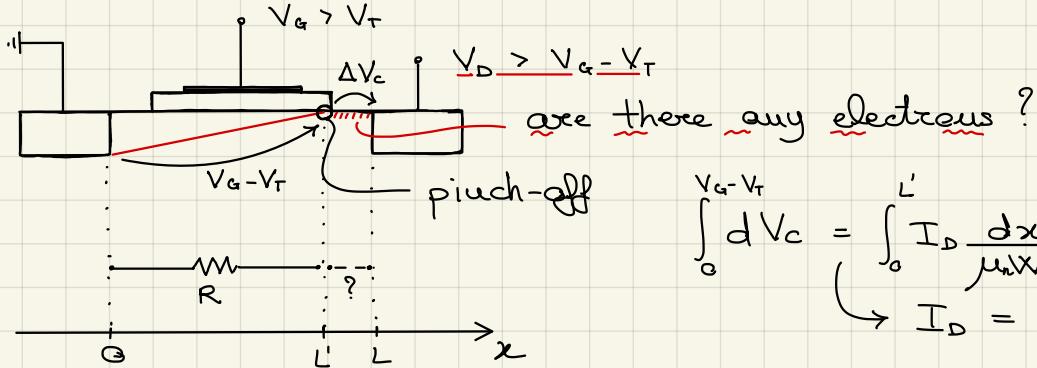
$$dV_c = \frac{dx}{\mu_n Q'_n W} I_D \approx \frac{dx}{\mu_n C_{ox} [V_G - V_T - V_c] W} \cdot I_D$$

$$\int_0^{V_{DS}} \mu_n C_{ox} W [V_G - V_T - V_c] dV_c = \int_0^L I_D dx$$

$$\Rightarrow I_D = \mu_n C_{ox} \frac{W}{L} \left[(V_G - V_T) V_{DS} - \frac{V_{DS}^2}{2} \right]$$



$$I_D^{sat} = \mu_n C_{ox} \frac{W}{L} (V_G - V_T)^2 = K V_{ov}^2$$



$$\int_0^{V_G - V_T} dV_C = \int_0^{L'} I_D \frac{dx}{\mu_n W Q_n}$$

$$\downarrow I_D = \frac{\mu_n C_{ox} W}{2} (V_G - V_T)^2$$

$L' < L$ certainly, so knowing that if V_D grows bigger than V_{ov} ($= V_G - V_T$) then L' decreases, we can say for sure that as V_D grows I_D grows as well (being L' at the denominator)

Moving from source to drain, current stays the same but electron density goes down. Given the equation:

$$I \sim \downarrow n \uparrow \text{ and } \uparrow v = \mu_n F \uparrow$$

it means that electron speed and therefore electric field must be much bigger after the pinch-off.

$$\Delta V_C = V_D - (V_G - V_T) \quad F \approx \frac{\Delta V_C}{L - L'} \quad \text{but} \quad L' = L'(V_D)$$

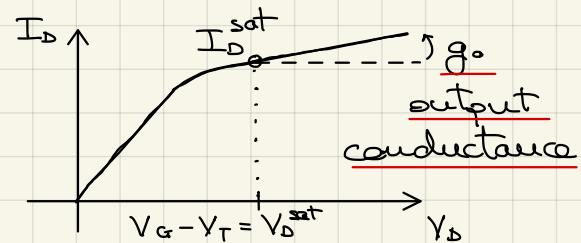
$$\begin{aligned} \text{First order expansion: } L'(V_D) &= L + \frac{dL'(V_D)}{dV_D} \Big|_{V_D^{sat}} (V_D - V_D^{sat}) \\ &= L \left[1 + \frac{1}{L} \left(\frac{dL'}{dV_D} \Big|_{V_D^{sat}} \right) (V_D - V_D^{sat}) \right] \\ &= L \left[1 - \lambda (V_D - V_D^{sat}) \right] < 0 \end{aligned}$$

$$\begin{aligned} \Rightarrow I_D &= \frac{1}{2} \mu_n C_{ox} \frac{W}{L'} (V_G - V_T)^2 \\ &= \frac{1}{2} \mu_n C_{ox} \frac{W (V_G - V_T)^2}{L [1 - \lambda (V_D - V_D^{sat})]} \end{aligned}$$

$$\left\{ \frac{1}{1-x} \approx 1+x \text{ for } x \rightarrow 0 \right\}$$

$$\left[I_D = \frac{1}{2} \mu_n C_{ox} \frac{W}{L} (V_G - V_T)^2 [1 + \lambda (V_D - V_D^{sat})] \right]$$

$$\text{where } \lambda = \frac{1}{L} \left| \frac{dL'}{dV_D} \right|_{V_D = V_D^{sat}} = \frac{1}{V_A}$$

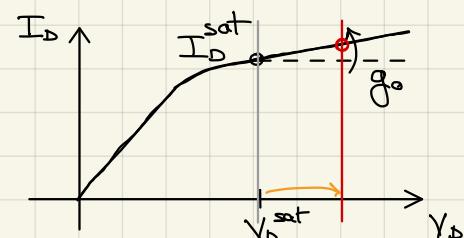
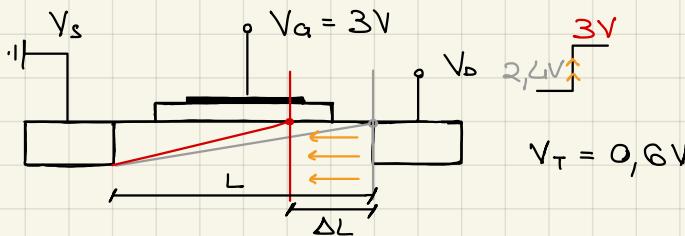


True only for non-short channel devices

V_A: modulation voltage ("Early effect")

$$V_A = \alpha L = \frac{V_A^*}{L_0} \cdot L \quad \text{typically } L_0 = 0,35\mu\text{m}, V_A^* = 7\text{V}$$

longer channel \rightarrow higher modulation voltage \rightarrow lower output conductance



$$g_o \sim \lambda = \frac{1}{L} \left| \frac{dI_D}{dV_D} \right|_{V_D \approx V_D^{\text{sat}}}$$

I_D should have a relative increase equal to $\frac{\Delta L}{L}$ \Rightarrow the longer the channel, the lower the increase

$$I_D = I_D^{\text{sat}} \left[1 + \lambda (V_D - V_D^{\text{sat}}) \right] \quad (\text{source @ ground})$$

$$\hookrightarrow I_D^{\text{sat}} = K_n [V_G - V_T]^2, \quad K_n = \frac{1}{2} \mu n C_{ox} W/L$$

$$V_D^{\text{sat}} = V_G - V_T = V_{GS} \quad (\text{non-short devices})$$

$$g_o = \frac{dI_D}{dV_D} = K (V_G - V_T)^2 \quad \lambda = \lambda I_D^{\text{sat}} = \frac{1}{L} \left| \frac{dI_D}{dV_D} \right|_{V_D \approx V_D^{\text{sat}}} I_D^{\text{sat}}$$

$$\Rightarrow g_o = \frac{I_D^{\text{sat}}}{V_A} \quad R_o = \frac{V_A}{I_D^{\text{sat}}} \approx \frac{V_A}{I_D}$$

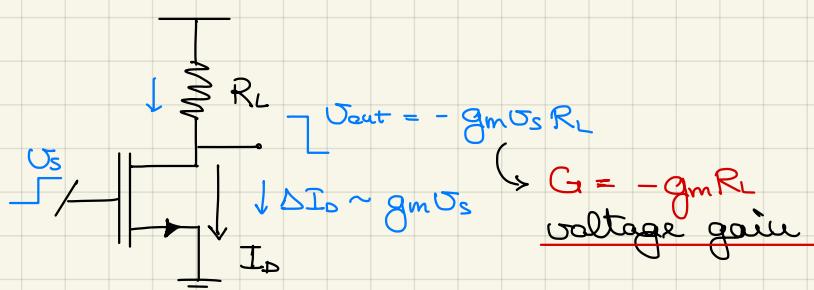
output resistance \rightarrow increasing V_{GS} decreases the output resistance!

IMPLICATIONS:

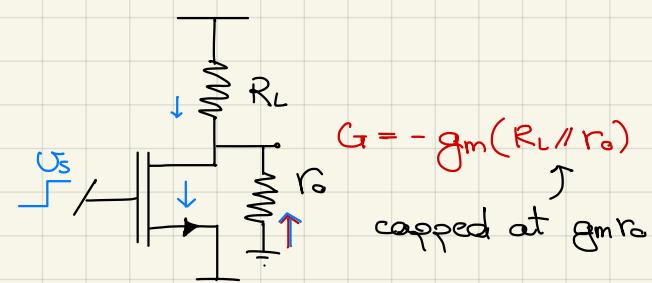
The transistor is not an ideal current generator anymore



\Rightarrow RESISTIVE COUPLING between source and drain



$$g_m = \frac{\partial I_D}{\partial V_G} = \frac{\partial [K (V_G - V_T)^2]}{\partial V_G} = 2K (V_G - V_T) \quad \text{transconductance}$$



$$[g_m = 2K(V_G - V_T) = 2K V_{ov} = 2 \frac{I_D}{V_{ov}} = 2\sqrt{K I_D}]$$

Maximum gain $\mu = g_m r_o = \frac{2 I_D}{V_{ov}} \cdot \frac{V_A}{I_D} = \frac{2 V_A}{V_{ov}}$ ↗ independent of bias current!

Ideally :

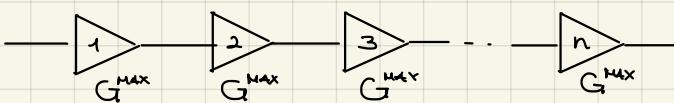
$$G = -g_m R_L \xrightarrow{R_L \rightarrow \infty} -\infty$$

Really:

$$G = -g_m(R_L \parallel r_o) \xrightarrow{R_L \rightarrow \infty} -g_m r_o = -\mu$$

only transistor \downarrow parameters \rightarrow FIGURE
OF MERIT

To build an OP.AMP. with a gain higher than the maximum gain we are then forced to use multiple transistors in cascade:



$$A_o = (G^{max})^n$$

Since $\mu = \frac{2V_A}{V_{ov}}$, you can use as little current as possible and still gain the most out of the transistor. This means you can amplify signals by a huge amount with almost no power consumption whatsoever.

$$\text{For example: } V_A^\circ = 7V \quad L_0 = 0,35\mu\text{m} \quad L = 1\mu\text{m} \quad V_{ov} = 0,1V \\ \Rightarrow V_A = \frac{V_A^\circ}{L_0} \cdot L = 20V \Rightarrow \mu = \frac{2V_A}{V_{ov}} = 400$$

$$2 \text{ stages} \Rightarrow A_0 = \mu^2 > 10^5 !!!$$

" The maximum gain increases with longer channels "

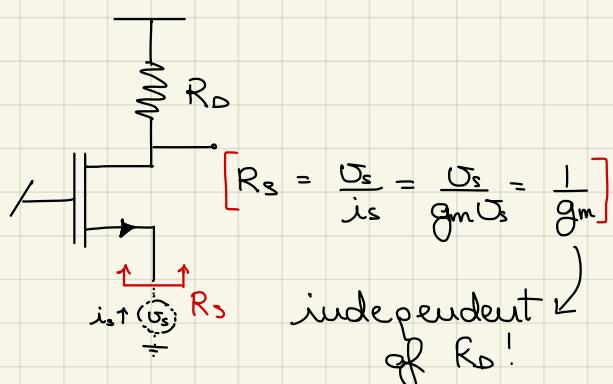
BUT

"The cut-off frequency increases with shorter channels"

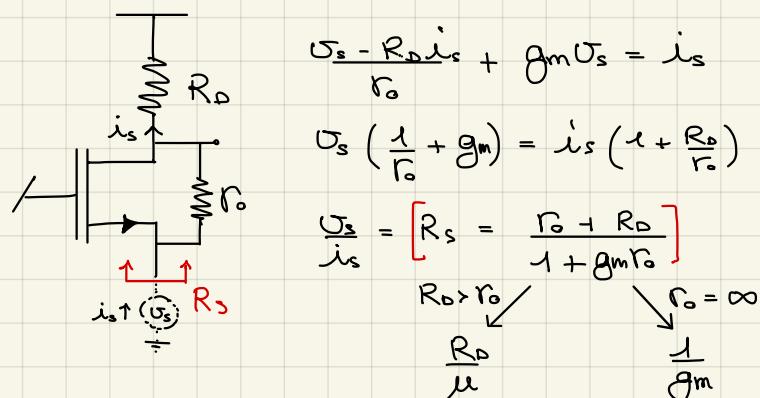
1

2

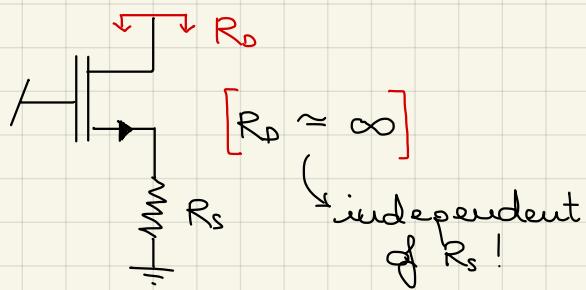
Ideally:



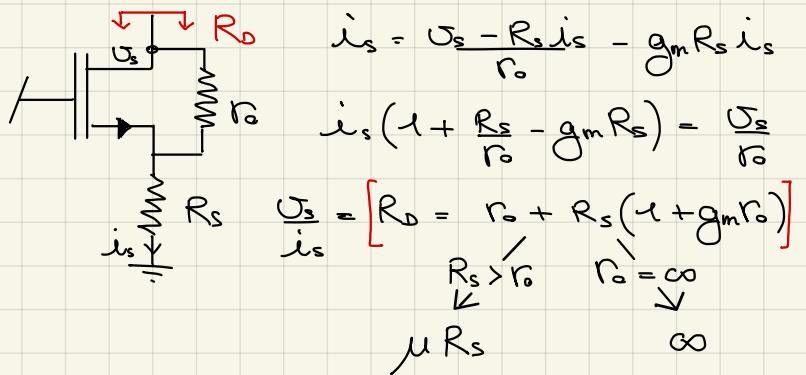
Really:



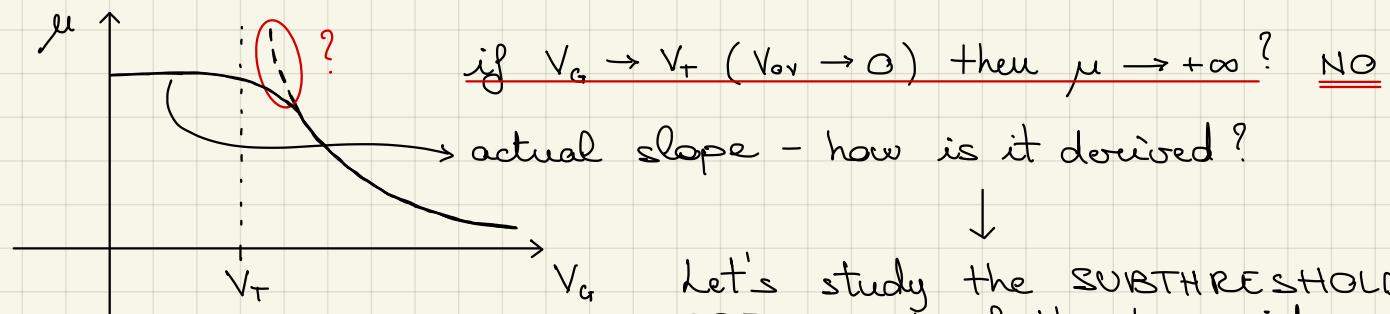
Ideally:



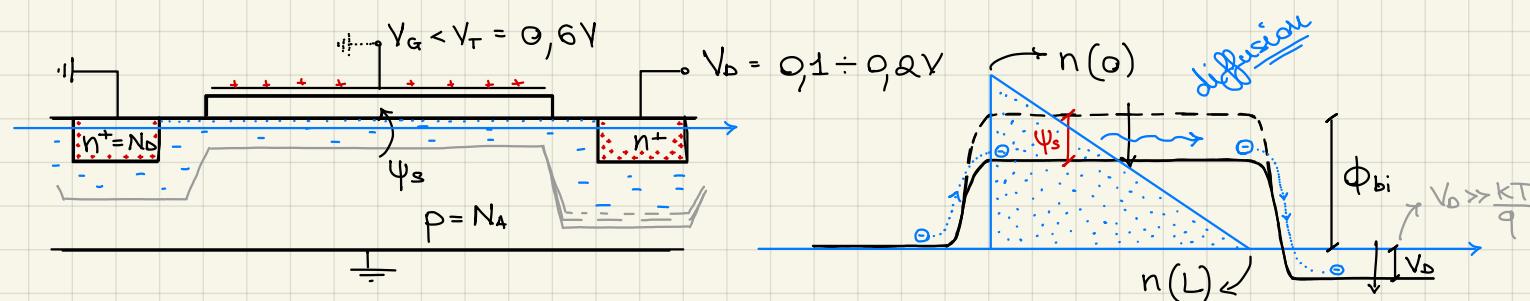
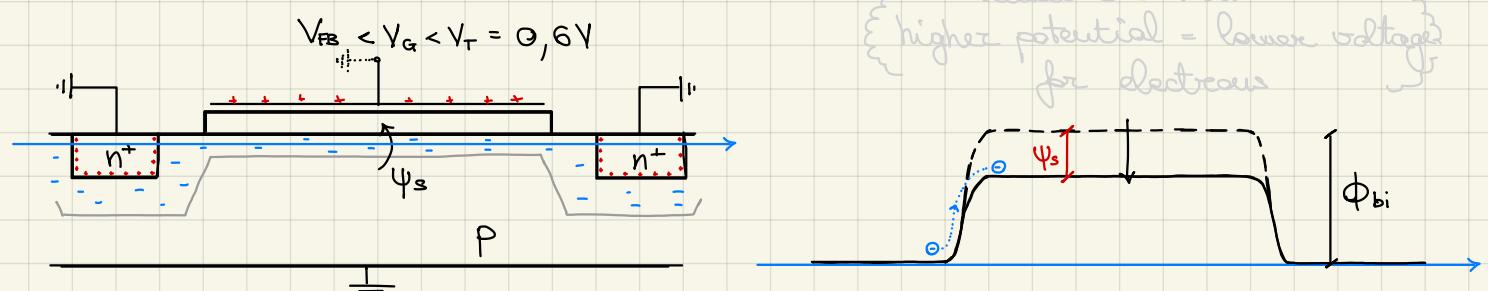
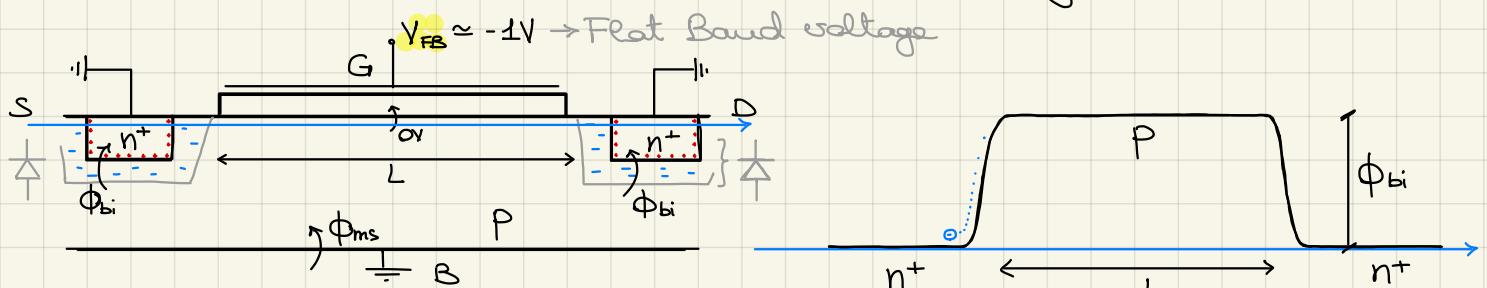
Really:



Note that $\mu = g_m R_o = \frac{2 V_A}{V_{ov}}$ means not only that we can get a greater maximum gain by having a larger channel (and therefore a bigger V_A) — that is, increase the numerator — but also that we can get a very big maximum gain by having an almost-zero V_{ov} — that is, decrease the denominator.



Let's study the SUBTHRESHOLD OPERATION of the transistor:



$$n(0) \approx N_0 e^{-\frac{q(\phi_{bi} - \psi_s)}{kT}}$$

$$n(L) \approx 0$$

A few electrons at the source side have enough thermal energy to cross the potential barrier, which is now lowered by ψ_s . The number of electrons is given by Boltzmann's law.

Almost all electrons at the drain side will get over the potential drop to reach a lower potential level, which is deeper than the source side thanks to V_D .

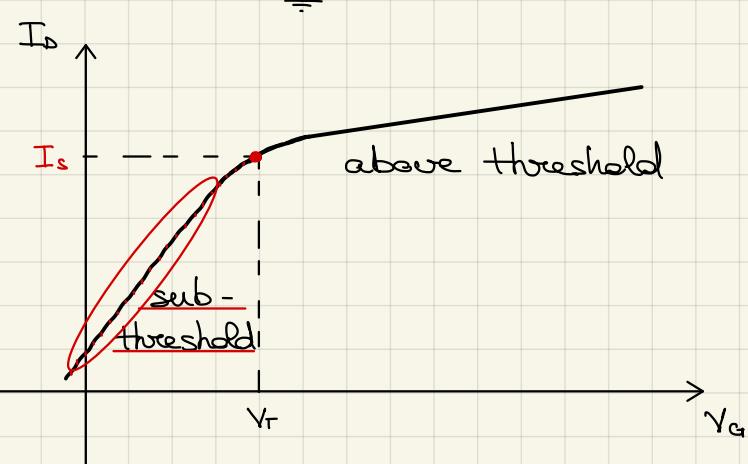
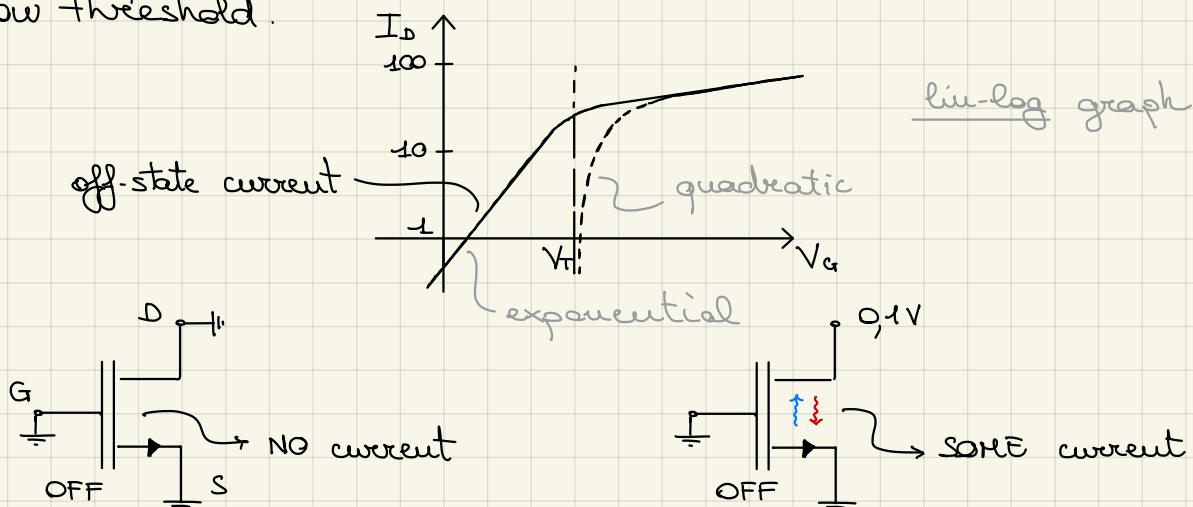
$$I_D = q D_n \frac{dn(x)}{dx} A \approx q D_n \frac{n(0) - n(L)}{L} A = q D_n A \frac{N_0}{L} e^{-\frac{q\phi_{bi}}{kT}} e^{\frac{q\psi_s}{kT}} = q \frac{D_n A}{L} \frac{n_i^2}{N_A} e^{\frac{q\psi_s}{kT}}$$

$\xrightarrow{\text{Jdiff}}$ constant if $L < L_{\text{diff}}$

$= I_0 e^{\frac{q\psi_s}{kT}}$ diffusion current

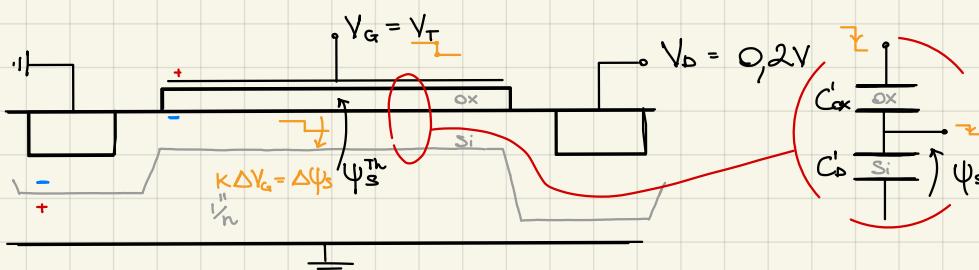
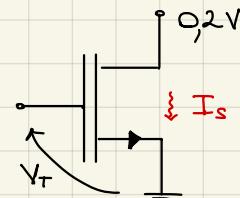
\Rightarrow even if the transistor is off there is still some leakage current given by a diffusion term

Since $\psi_s \sim V_G$ then I_D grows exponentially with V_G while below threshold.



$$I_D(V_G = V_T) = I_D(V_{ov} = 0) := I_s \neq 0!!$$

I_s is the "threshold current".



$$C_{ox} = \frac{\epsilon_{ox}}{C_{ox}} \cdot A \quad C_D = \frac{\epsilon_{si}}{W_D} \cdot A$$

$$\Delta \psi_s = \Delta V_G \frac{C_{ox}}{C_{ox}' + C_D'} = \frac{\Delta V_G}{n}$$

$$n = \frac{C_{ox}' + C_D'}{C_{ox}'} = 1 + \frac{C_D'}{C_{ox}'} \gg 1$$

(typically $n \approx 1.5$)

$$I_D = I_s e^{\frac{q(\Psi_s - \Psi_s^{Th})}{kT}}$$

in fact $I_0(\Psi_s = \Psi_s^{Th}) = I_s = I_0 e^{\frac{q\Psi_s^{Th}}{kT}}$

$$= I_s e^{\frac{q\Delta\Psi_s}{kT}}$$

where $\Delta\Psi_s = \Psi_s - \Psi_s^{Th}$ $\Psi_s^{Th} = \Psi_s(V_G = V_T) = \Psi_s(V_{ov} = 0)$

$$= I_s e^{\frac{q\Delta V_G}{n kT}}$$

since $\frac{\Delta V_G}{n} = \Delta\Psi_s$

$$\Rightarrow I_D = I_s e^{\frac{q(V_G - V_T)}{n kT}}$$

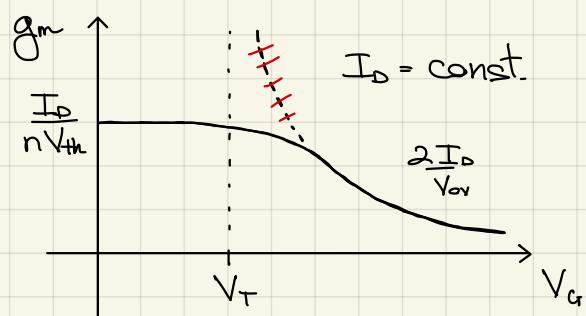
$$g_m = \frac{dI_D}{dV_G} = I_s e^{\frac{q(V_G - V_T)}{n kT}} \cdot \frac{q}{n kT} = \frac{I_D q}{n kT}$$

$$\Rightarrow g_m = \frac{I_D}{n V_{th}} \quad \text{sub-threshold transconductance}$$

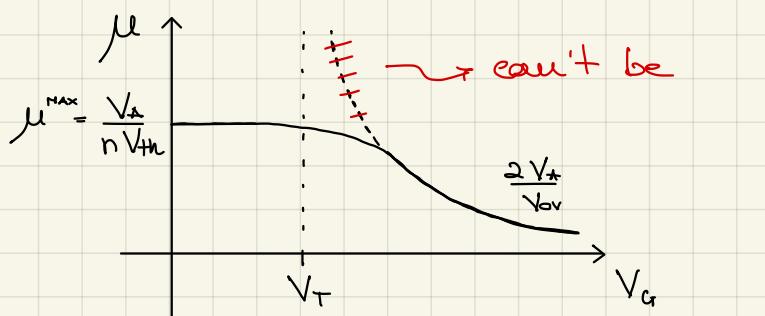
$\hookrightarrow V_{th} \approx 25\text{mV} @ 300\text{K}$

Now g_m DEPENDS on the BIAS CURRENT and is INDEPENDENT of the OVERDRIVE VOLTAGE

→ there is a fixed limit to the transconductance and the maximum gain, which grows with the bias current and therefore with power consumption



$$g_m = \frac{2K(V_G - V_T)^2}{V_G - V_T} = \frac{2I_D}{V_{ov}} \xrightarrow{V_{ov} \rightarrow 0} \infty$$



$$\mu = g_m R_o = \frac{2I_D}{V_{ov}} \cdot \frac{V_A}{I_D} = \frac{2V_A}{V_{ov}} \xrightarrow{V_{ov} \rightarrow 0} \infty$$

→ around-threshold and sub-threshold values:

$$[g_m = \frac{I_D}{n V_{th}}]$$

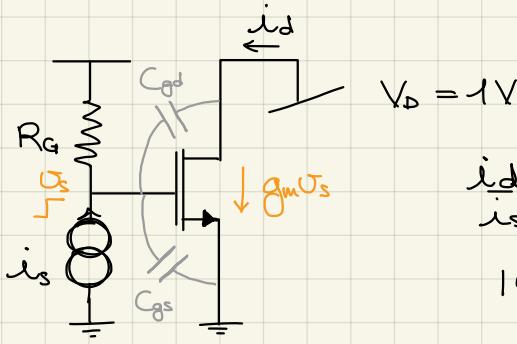
$$[\mu = g_m R_o = \frac{I_D}{n V_{th}} \cdot \frac{V_A}{I_D} = \frac{V_A}{n V_{th}}]$$

fixed

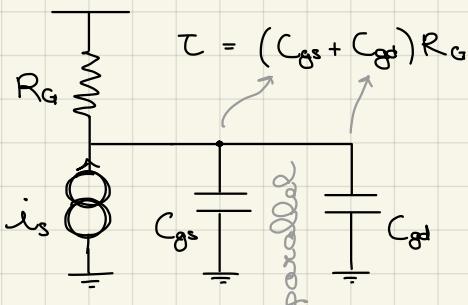
For example: $L = 1\mu\text{m}$ $V_A \approx 20\text{V}$ $n = 3$

$$\Rightarrow \mu_{max} = \frac{20}{3 \cdot 25} \cdot 10^3 = 600$$

We necessarily need more than one transistor to obtain really high gains ($A_o = 10^6 \div 10^7$).



$$\frac{i_d}{i_s} = G_o = \frac{i_s R_{\text{load}}}{i_s} = g_m R_{\text{load}}$$



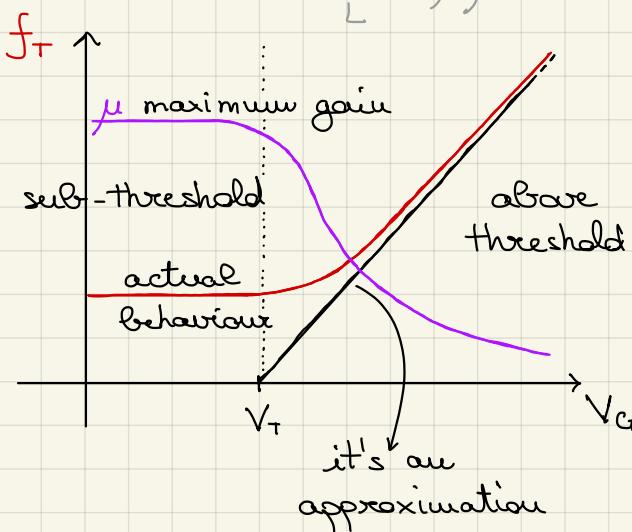
$$G(f_T) \cdot f_T = G(f_p) \cdot f_p$$

$$1 \cdot f_T = g_m R_{\text{load}} \cdot \frac{1}{2\pi(C_{gs} + C_{gd})R_{\text{load}}} \approx g_m \frac{1}{2\pi C_{\text{ox}}}$$

$$f_T = \frac{g_m}{2\pi(C_{gs} + C_{gd})} \approx \frac{g_m}{2\pi C_{\text{ox}}} = \frac{2K V_{\text{ov}}}{2\pi C_{\text{ox}} W L} = \frac{2 \frac{1}{2} \mu_n C_{\text{ox}} W L V_{\text{ov}}}{2\pi C_{\text{ox}} W L} =$$

$$= \frac{\mu_n V_{\text{ov}}}{2\pi L^2} = \frac{1}{2\pi L} = \frac{1}{2\pi t_{\text{TR}}} \rightarrow \text{transit time}$$

$\frac{V_{\text{ov}}}{L} = F, \mu_n F = \bar{v}$



$$[f_T = \frac{1}{2\pi t_{\text{TR}}} = \frac{\mu_n V_{\text{ov}}}{2\pi L^2}]$$

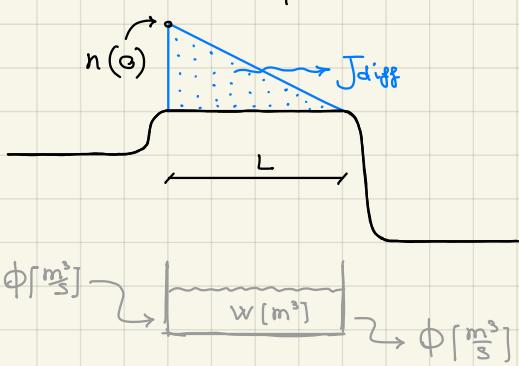
shorter channel
higher bandwidth

TRADE-OFF!

higher overdrive
higher bandwidth

lower gain
higher bandwidth

higher overdrive
lower gain



Sub-threshold value:

$$J_{\text{diff}} = q D_n \frac{dn}{dx} \approx q D_n \frac{n(0)}{L}$$

$$Q' = \frac{q}{2} n(0) L$$

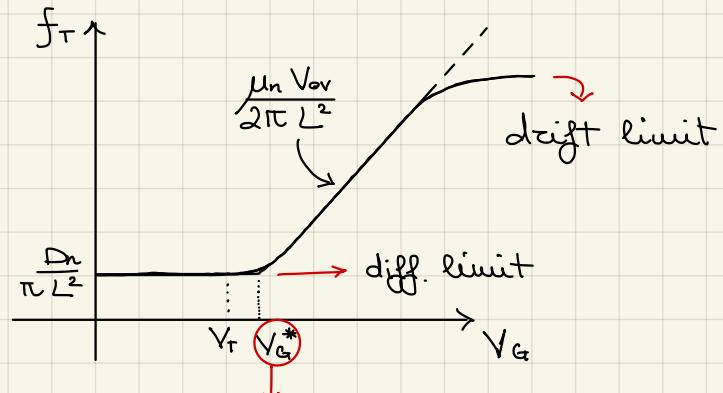
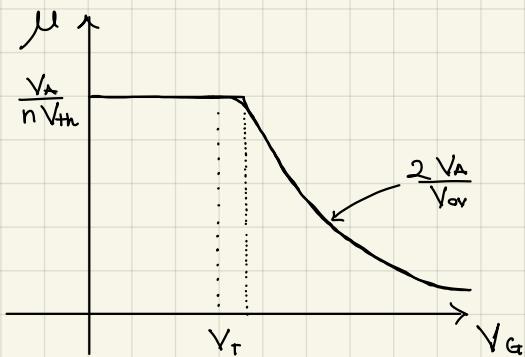
$$t_{\text{diff}} = \frac{Q'}{J_{\text{diff}}} = \frac{\frac{q}{2} n(0) L}{q D_n \frac{n(0)}{L}} = \frac{L^2}{2 D_n} \leftarrow t_{\text{TR}}$$

just like a water tank, the ratio $\frac{W}{\Phi}$ should give us the average transit time

$$\Rightarrow [f_T = \frac{1}{2\pi t_{\text{TR}}} = \frac{D_n}{\pi L^2}]$$

Now f_T is INDEPENDENT of the OVERDRIVE VOLTAGE.

GAIN/BW TRADE OFF



where is this transition?

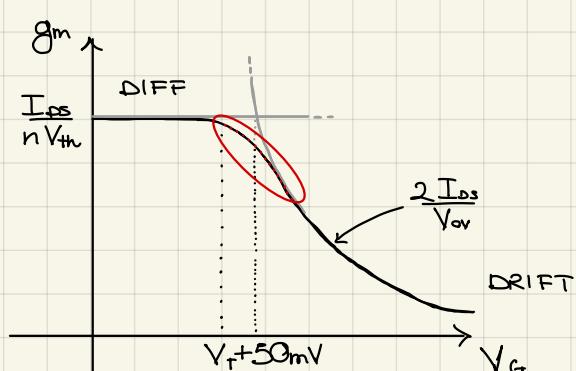
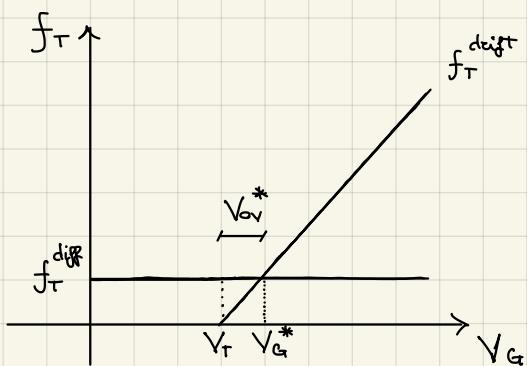
We need to look for the point where $t_{TR}^{drift} = t_{TR}^{diff}$:

$$t_{TR}^{drift} = \frac{L^2}{\mu_n V_{ov}} \downarrow \frac{L^2}{2Dn} = t_{TR}^{diff}$$

$$\frac{2Dn}{\mu} = V_{ov} = V_{ov}^*$$

Einstein's equation: $Dn = \frac{KT}{q} \mu_n$

$$\Rightarrow V_{ov}^* = \frac{2KT}{q} \approx 50mV$$



EKV model
Euz
Kummenecker
Vittoz

— to study the exact behaviour of g_m at very low overdrive (around threshold)

$$[g_m = \frac{I_D}{nV_{th}} \cdot \frac{2}{1 + \sqrt{1 + 4IC}}]$$

$$IC = \frac{I_D}{n[K(2V_{th})^2]} = \frac{I_D}{n[\frac{1}{2}\mu_n C_{ox} \frac{W}{L} 4V_{th}^2]} = \frac{I_D}{2n\mu_n C_{ox} V_{th}^2 \frac{W}{L}}$$

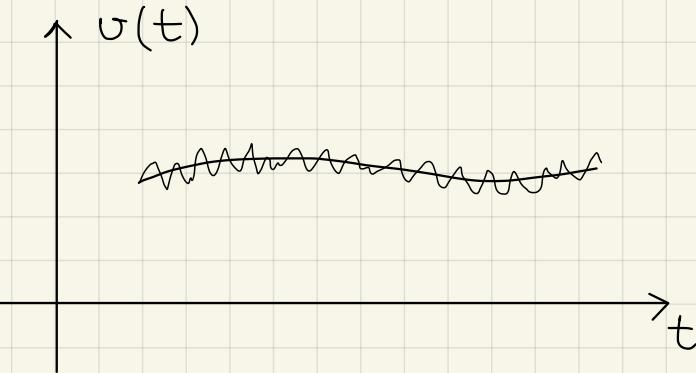
Inversion Coefficient

Weak inversion: $IC < 0,1$

Moderate inversion: $0,1 < IC < 10$

Strong inversion: $IC > 10$

Signal, Noise and Disturbances



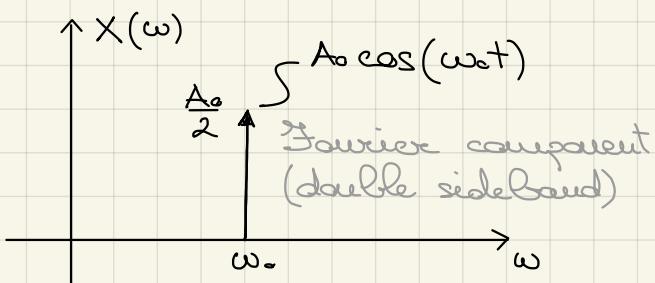
$s(t) \rightarrow X(\omega)$ Spectrum

$n(t) \rightarrow S_n(\omega)$ Power Spectral Density (PSD)

need to handle noise

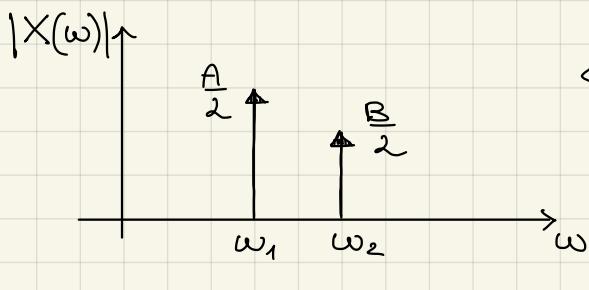
$$v(t) = s(t) + d(t) + n(t)$$

can be reduced to negligible values with proper screening



$\langle n(t) \rangle = 0$! noise fluctuations have a null average

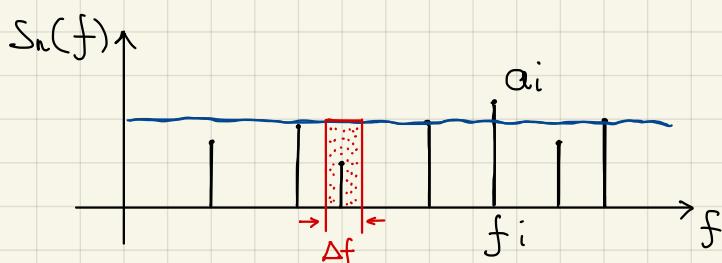
therefore we consider $\langle n^2(t) \rangle \neq 0$ (unless $n(t) \equiv 0$)



$$\begin{aligned} \langle n^2(t) \rangle &= \langle (x_1(t) + x_2(t))^2 \rangle \\ &= \langle (A \sin(\omega_1 t + \varphi_1) + B \sin(\omega_2 t + \varphi_2))^2 \rangle \\ &= \langle A^2 \sin^2(\omega_1 t + \varphi_1) + B^2 \sin^2(\omega_2 t + \varphi_2) + 2AB \sin(\omega_1 t + \varphi_1) \sin(\omega_2 t + \varphi_2) \rangle \end{aligned}$$

$$\begin{aligned} &= \lim_{T \rightarrow \infty} \left\{ \frac{1}{T} \int_0^T A^2 \sin^2(\omega_1 t + \varphi_1) dt + \frac{1}{T} \int_0^T B^2 \sin^2(\omega_2 t + \varphi_2) dt + \right. \\ &\quad \left. + 2 \frac{AB}{T} \int_0^T \sin(\omega_1 t + \varphi_1) \sin(\omega_2 t + \varphi_2) dt \right\} = \\ \Rightarrow \langle n^2(t) \rangle &= \frac{A^2}{2} + \frac{B^2}{2} \end{aligned}$$

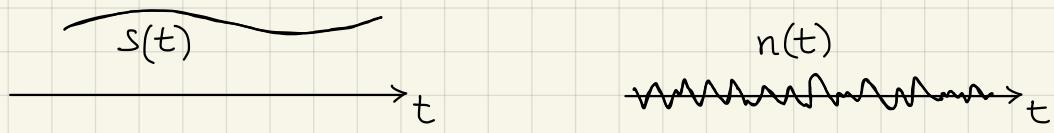
$$\frac{1}{2} \{ \cos[(\omega_1 - \omega_2)t + \varphi_{1-2}] - \cos[(\omega_1 + \omega_2)t + \varphi_{1+2}] \}$$



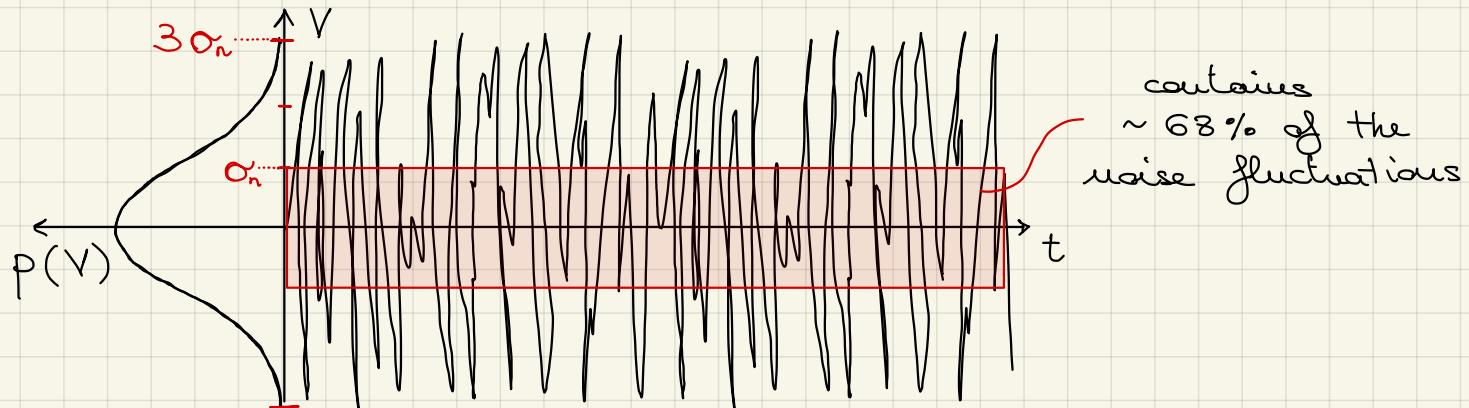
Noise made by many different harmonics throughout ideally the whole spectrum:

$$n(t) = \sum_i a_i \sin(\omega_i t + \varphi_i)$$

$$\langle n^2(t) \rangle = \sum_i \frac{a_i^2}{2} = \int_0^{+\infty} S_n(f) df \quad \left[S_n(f) := \frac{\langle n^2(t) \rangle}{\Delta f} \right]$$



$$[n(t)] = V \rightarrow [\langle n^2(t) \rangle] = V^2 \rightarrow [S_n(f)] = \frac{V^2}{\text{Hz}}$$



$p(x) = K e^{-\frac{x^2}{2\sigma_n^2}}$ → the lower σ_n , the more concentrated is the gaussian curve around \bar{V}

The average square value or variance of the noise is a measure of the amplitude of the fluctuation

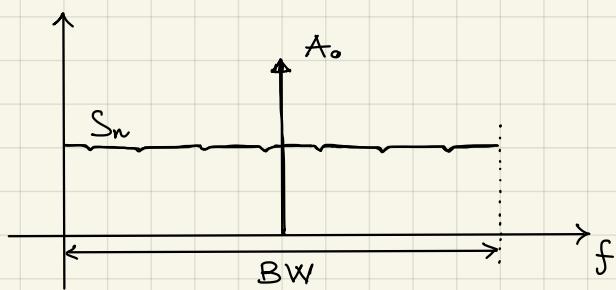
$$\sigma_n = \sqrt{\langle \sigma_n^2 \rangle} = \sqrt{\langle n^2(t) \rangle}$$

root mean square variance
(RMS)

The RMS value gives a more precise measure of the average amplitude of the noise:

- within $\pm \sigma_n$: around 68,3 % of all fluctuations
- " $\pm 2\sigma_n$: " 95,5 % " "
- " $\pm 3\sigma_n$: " 99,7 % " "

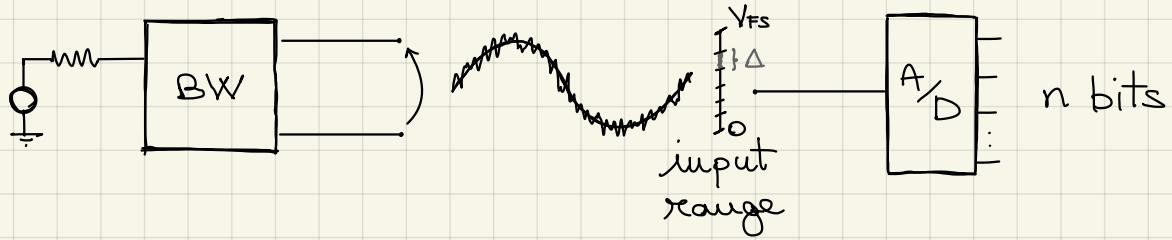
Signal - to - Noise Ratio



SNR: how much larger the signal is compared to the noise

$$\left(\frac{S}{N}\right)^2 = \frac{\langle S^2(t) \rangle}{\langle n^2(t) \rangle} \int_0^{\text{BW}} S_n(f) df$$

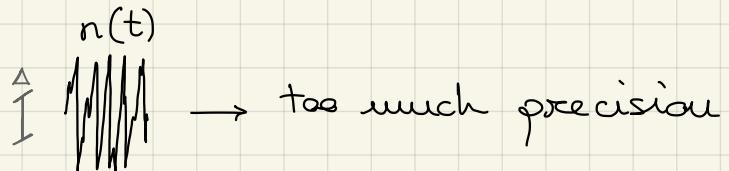
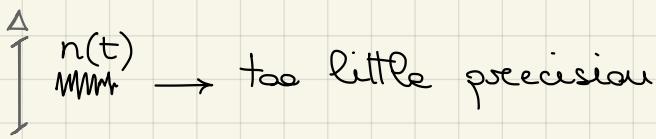
The SNR is related to the information content and quality of our signal



V_{FS} = full scale range

$$\rightarrow \Delta = \frac{V_{FS}}{2^n}$$

Δ = quantization interval



$\Rightarrow \Delta$ should be in the order of $3\alpha_n \div 4\alpha_n$ to have an optimized system

$$\text{Consider } \Delta = \alpha \cdot \alpha_n. \quad \left(\frac{S}{N}\right)^2_{MAX} = \frac{\langle (S_{MAX}(t))^2 \rangle}{\langle n^2(t) \rangle} = \frac{\left(\frac{V_{FS}}{2}\right)^2 / 2}{\alpha_n^2} = \frac{V_{FS}^2 \alpha^2 (2^n)^2}{8 V_{FS}^2} = \frac{\alpha^2}{8} 2^{2n}$$

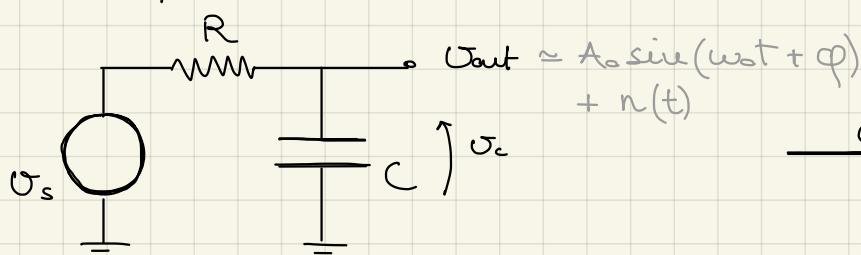
$$\Rightarrow \left(\frac{S}{N}\right)^2_{MAX} \approx 2^{2n}$$

$$10 \log \left(\frac{S}{N}\right)^2 = 20 \log \left(\frac{S}{N}\right) = 10 \log 2^{2n} = 20 \log 2^n = \\ = n \cdot \underbrace{20 \log 2}_{6,02 \text{ dB}}$$

$$\rightarrow \boxed{\left(\frac{S}{N}\right)_{dB} = n \cdot 6,02 \text{ dB}}$$

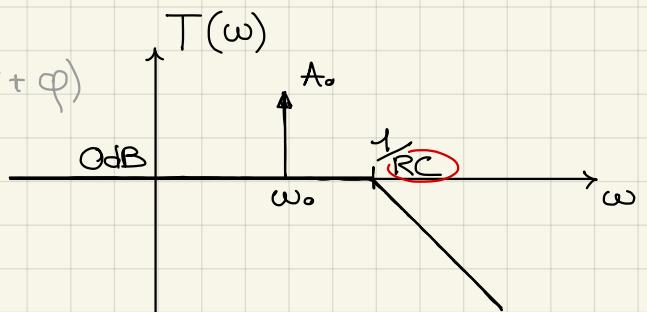
\rightarrow the number of bits (information content) is defined by the signal-to-noise ratio

Example: RC network



$$U_s = A_0 \sin(\omega t)$$

$$\left(\frac{S}{N}\right)^2 = \frac{A_0^2 / 2}{\langle U_c^2 \rangle}$$

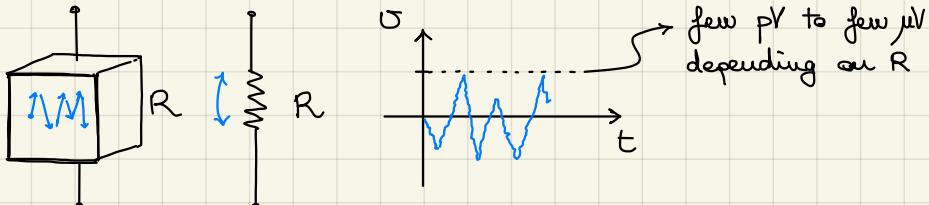


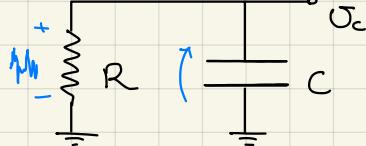
↓
1) where is the noise coming from?

2) $S_n(f) = ?$

3) $\int_0^{+\infty} S_n(f) df = \sigma_n^2 = ?$

1) The RESISTOR is a noise source due to thermal agitation of electrons



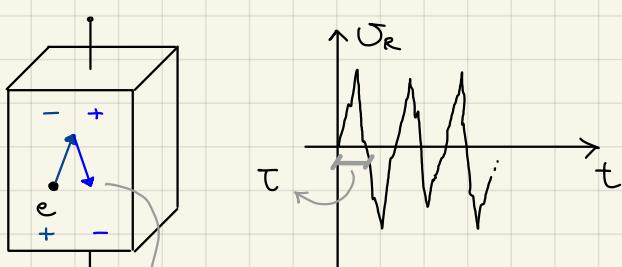
3)  We are looking for $\langle U_c^2 \rangle = \int_0^{+\infty} S_n(f) df$ with the signal turned off.

$$E = \frac{1}{2} C U_c^2(t) \quad \langle E \rangle = \frac{1}{2} C \langle U_c^2(t) \rangle \quad \downarrow \quad \left(\frac{1}{2} K T \right) \rightarrow \text{for 1 d.o.f. systems}$$

The energy of the system can only be stored in the capacitance. The only source of energy of the system is thermal energy. Therefore the two must be equal

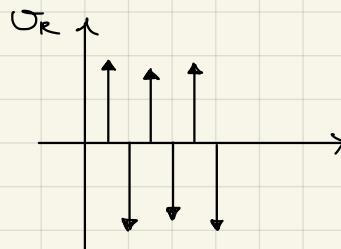
$$\Rightarrow \uparrow \left(\frac{S}{N} \right)^2 = \frac{A_o^2 / 2}{\langle U_c^2 \rangle} = \frac{A_o^2 / 2}{K T / C} = \underline{\underline{C}} \uparrow \frac{A_o^2}{2}$$

To have a high SNR while keeping the circuit pole at the desired frequency, we must increase C and decrease R accordingly.

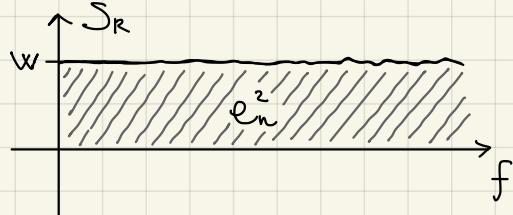


τ is in the order of [fs] which is much smaller than the typical observation time.

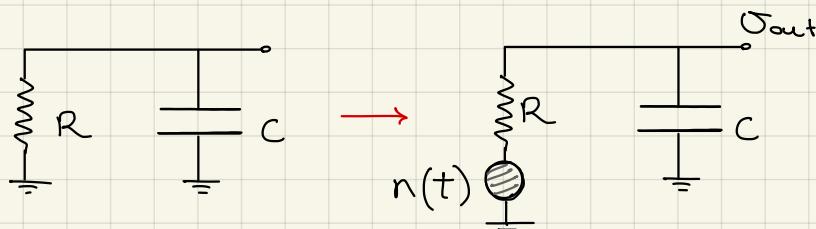
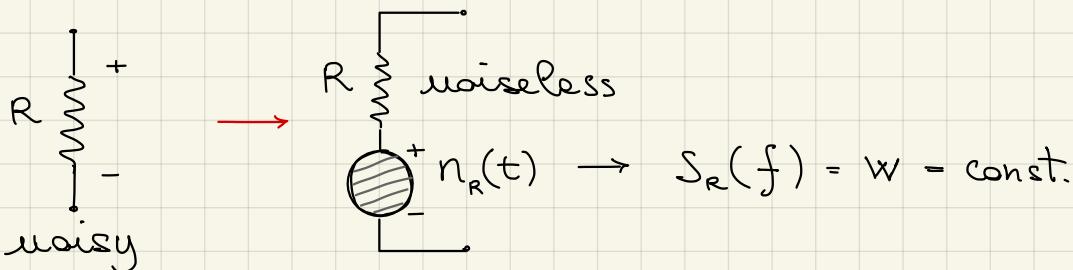
it takes a time equal to τ for the electron to bounce back to its original position, where τ is the scattering time due to the resistor's particles reticulum.



ω_R can then be approximated as a series of delta-like pulses, whose correlation time tends to zero.



Therefore the PSD of the thermal noise can be represented by a white noise as it is the superposition of the Fourier transforms of delta-like pulses.



$$T(s) = \frac{1/sC}{1/sC + R} = \frac{1}{1 + sCR} \quad RC = \frac{1}{\omega_0}$$

We don't care about the phase shift of the output noise, just about its amplitude:

$$|T(j\omega)| = \left| \frac{1}{1 + j\omega/\omega_0} \right| = \frac{1}{\sqrt{1 + \omega^2/\omega_0^2}}$$

$$\begin{aligned} \langle \omega_{out}^2(t) \rangle &= \langle (n(t) |T(j\omega)|)^2 \rangle = \langle n^2(t) \rangle |T(j\omega)|^2 = e_n^2 |T(j\omega)|^2 \\ &= \frac{e_n^2}{1 + \omega^2/\omega_0^2} = \frac{S_R(f) \Delta f}{1 + \omega^2/\omega_0^2} \end{aligned}$$

def. of $S_R(f)$

$$\Rightarrow \langle \omega_{out}^2(t) \rangle = \int_0^{+\infty} \frac{S_R(f) df}{1 + \omega^2/\omega_0^2}$$

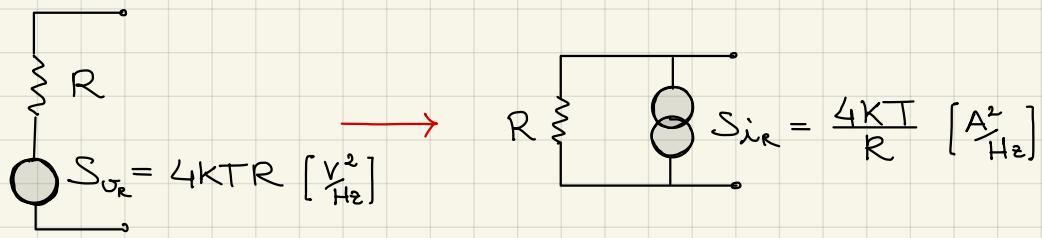
$$\begin{aligned} \langle \omega_{out}^2(t) \rangle &= \langle \omega_c^2(t) \rangle = \int_0^{+\infty} \frac{\omega df}{1 + \omega^2/\omega_0^2} = \frac{\omega_0 \omega}{2\pi} \int_0^{+\infty} \frac{df}{1 + \omega^2/\omega_0^2} = \\ &= \frac{\omega_0 \omega}{2\pi} \int_0^{+\infty} \frac{dx}{1 + x^2} = \frac{\omega_0 \omega \pi}{2\pi} \frac{1}{2} = \frac{\omega_0 \omega \pi}{4} \end{aligned}$$

$$\begin{aligned} x &= \int \frac{2\pi}{\omega_0} \\ &= \frac{\omega}{\omega_0} \end{aligned}$$

$$\frac{\omega}{4RC} = \langle \omega_c(t) \rangle = \frac{KT}{C}$$

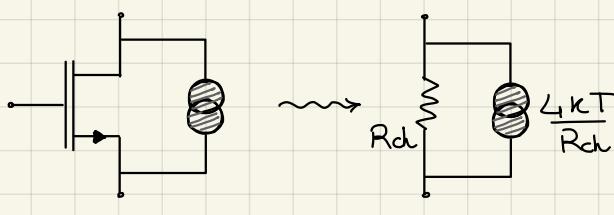
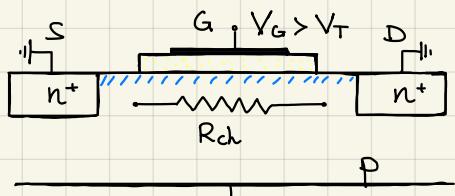
$$\rightarrow W = S_{\omega_R}(f) = 4kTR$$

Thevenin / Norton Transformations



For a resistor $R = 1k\Omega$ the associated power spectral density is $S_{v_R} = (4 nV)^2 / Hz$ (@ room temperature $T = 300K$)

What about thermal noise in transistors?



$$I_{DS} = K \left[2(V_{GS} - V_T)V_{DS} - V_{DS}^2 \right]$$

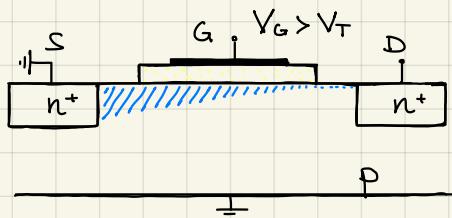
$\boxed{V_{DS} \rightarrow 0}$ then $I_{DS} \rightarrow 2K(V_{GS} - V_T)V_{DS} = G_{ds}V_{DS}$

$$\Rightarrow R_{ds} \approx \frac{1}{2K(V_{GS} - V_T)} = \frac{1}{g_m}$$

$\boxed{\text{when } V_{DS} \approx 0}$

$$\rightarrow S_{i_{nT}} = \frac{4KT}{R_d} = 4KTg_m$$

What about other operating points, such as $\boxed{V_{DS} > V_{ov}}$?

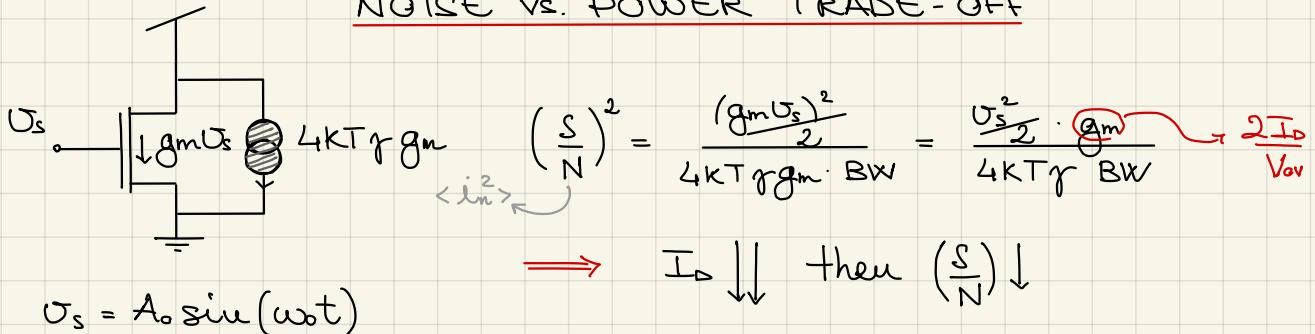


$$S_{i_{nT}} = 4KT\gamma g_m$$

$$\begin{cases} \gamma \approx 1 \text{ ohmic } V_{DS} \approx 0 \\ \gamma \approx \frac{2}{3} \text{ saturation } V_{DS} > 0 \end{cases}$$

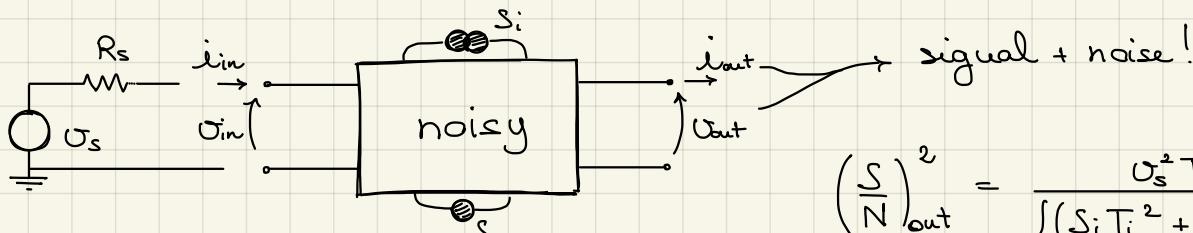
for long channel devices;
 $\gamma \approx 2$ for short channel devices

NOISE vs. POWER TRADE-OFF



→ By reducing the current (power consumption) we are impairing the signal-to-noise ratio (information content).

Input-referred noise sources



$$\left(\frac{S}{N}\right)_{\text{out}}^2 = \frac{U_s^2 T_s^2}{\int (S_i T_i^2 + S_o T_o^2) df}$$

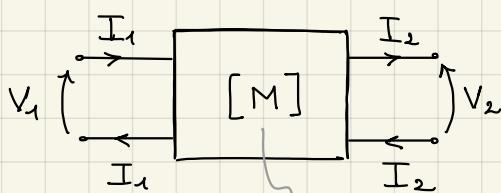
(superposition principle)

We can simplify the system by "moving" all noise sources at the input and consider everything else noiseless.



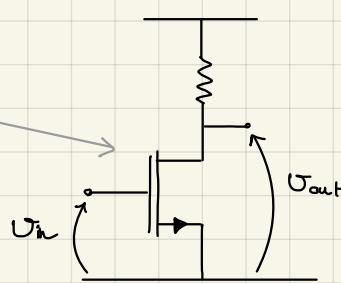
- ① It is always possible to represent a noisy network as a noiseless network with voltage and current input-referred noise sources, as long as the network is a two-port network
- ② The PSD of the input-referred noise sources is independent of the input and output (source and load) resistances

TWO-PORT NETWORKS

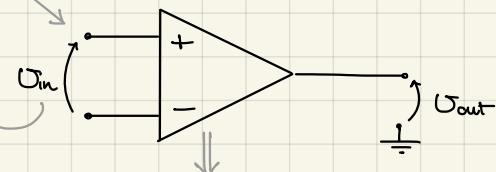


$$\begin{bmatrix} V_1 \\ V_2 \end{bmatrix} = \begin{bmatrix} Z_{11} & Z_{12} \\ Z_{21} & Z_{22} \end{bmatrix} \begin{bmatrix} I_1 \\ I_2 \end{bmatrix}$$

?

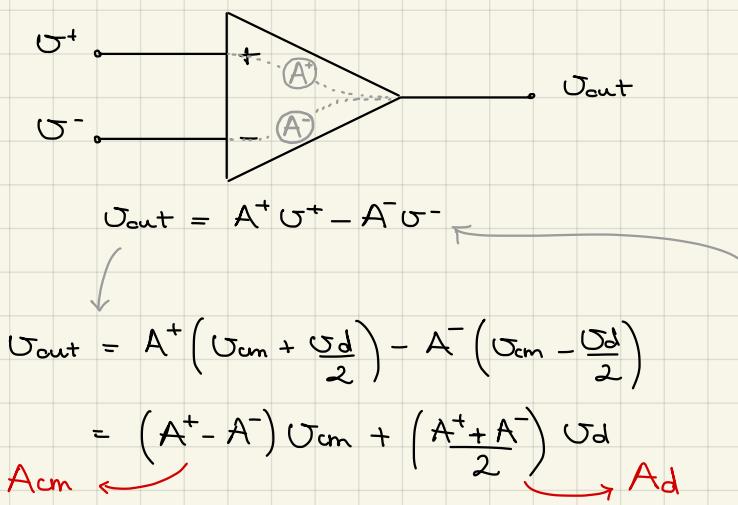


differential input
 v_{in}



it's a two-port network only if
its common mode gain is $G_{cm} = 0$,
that is, $CHRR = \infty$

We can use the input-referred noise representation for a normal amplifier only if its CMRR is very high.



$$\begin{cases} U_d = U^+ - U^- \\ U_{\text{cm}} = \frac{U^+ + U^-}{2} \end{cases} \rightarrow \begin{cases} U_d = U^+ - U^- \\ 2U_{\text{cm}} = U^+ + U^- \end{cases}$$

$$U^+ = U_{\text{cm}} + \frac{U_d}{2}$$

$$U^- = U_{\text{cm}} - \frac{U_d}{2}$$

$$U_d + 2U_{\text{cm}} = 2U^+$$

$$U_d - 2U_{\text{cm}} = -2U^-$$

The amplifier is a good differential amplifier only if

$$A^+ = A^- \Rightarrow A_{\text{cm}} = 0, \text{ CMRR} = \infty$$

and therefore can be considered a two-port network.

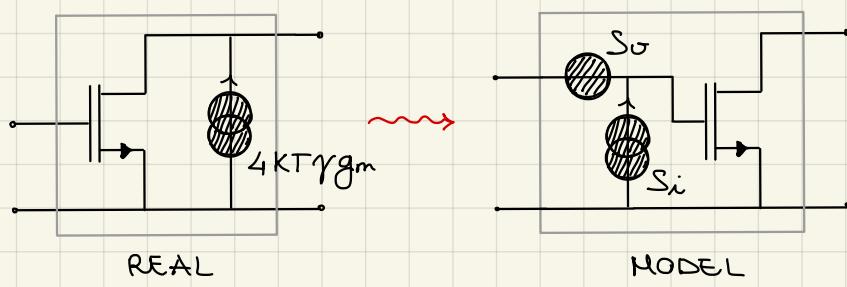
Indeed, if $A_{\text{cm}} \neq 0$ then the output would vary by just increasing U^+ and U^- by the same amount, however their difference would still be the same. The amplifier could not be considered a two-port network, since the output would change without any change on the (differential) input.

A good differential amplifier can be represented as a noiseless amplifier through the use of input-referred noise sources.

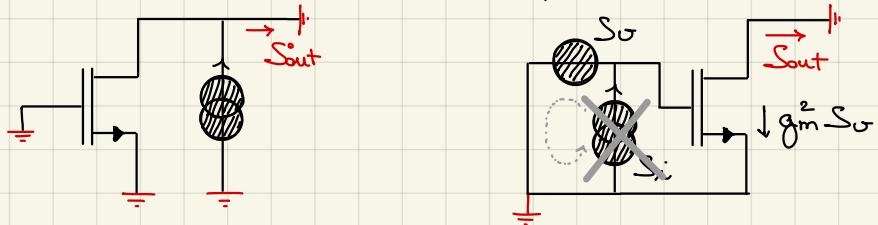
→ Is it true that any 4-terminal network is a two-port network? NO

Let's now see how to compute the input-referred noises S_o and S_i .

Example:



- To calculate S_o , short input and output terminals and compare the real current output PSD with the model one.



$$S_{out} = 4KT \gamma g_m = S_{out} = g_m^2 S_o \Rightarrow S_o = \frac{4KT \gamma}{g_m}$$

- To calculate S_i , short output and open input terminal and compare the current output PSD



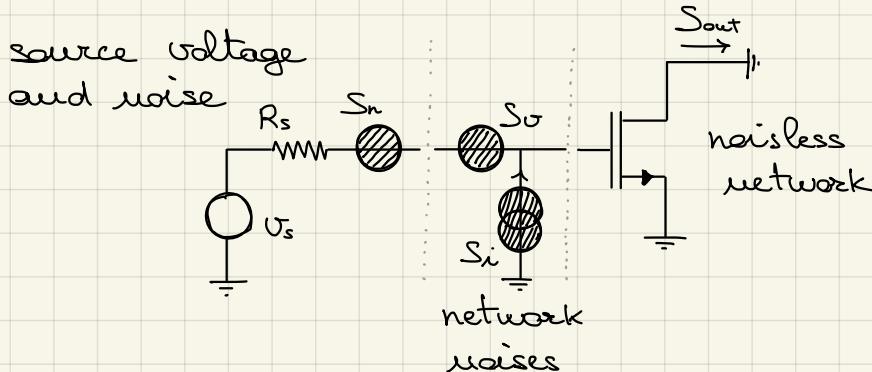
$$C_{ox} \approx C_{gs} + C_{gd}$$

$$S_{out} \approx g_m^2 S_o = g_m^2 S_i \left| \frac{1}{\omega C_{ox}} \right|^2 = S_i \frac{g_m^2}{\omega^2 C_{ox}^2} = S_{out} = 4KT \gamma g_m$$

this current can only flow through the transistor's parasitic capacitances

$$\Rightarrow S_i \approx 4KT \gamma g_m \cdot \frac{\omega^2 C_{ox}^2}{g_m^2 \omega_T} = 4KT \gamma g_m \left(\frac{\omega}{\omega_T} \right)^2$$

Note that, because of rule ②, these results are still valid even if there was a resistance load attached to the transistor drain



Instead of computing each noise contribution on S_{out} we can calculate their effects on the network input (the transistor gate) and then utilize the network transfer function

to obtain S_{out} . In this way we can avoid using many different transfer functions for each noise source.

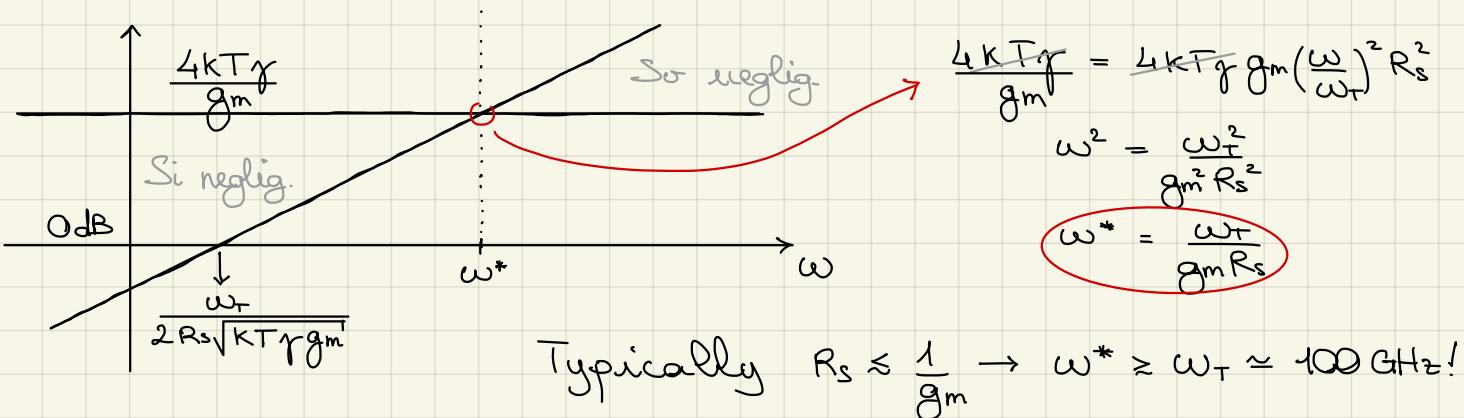
$$S_{\text{eq}} = S_h + S_v + S_i \cdot R_s^2 \rightarrow S_{\text{out}} = S_{\text{eq}} \cdot |T(s)|^2$$

Note that it would be otherwise hard to compare different types of noise sources (voltage or current) on the output PSD.

In this particular case, we can see that the most relevant intrinsic noise source depends on the value of R_s .

$$S_{\text{out}} \propto S_0 + R_s^2 S_i$$

$$\xleftarrow[4kTg_{\text{m}}]{\omega} \qquad \qquad \xrightarrow[4kTg_{\text{m}}(\frac{\omega}{\omega_T})^2 R_s^2]$$



⇒ In standard conditions, S_i is negligible. In case of very big R_s or very low ω_T then it should be considered.

An off-topic note: Nothen theorem

Will be used to quickly compute transfer function of a network.

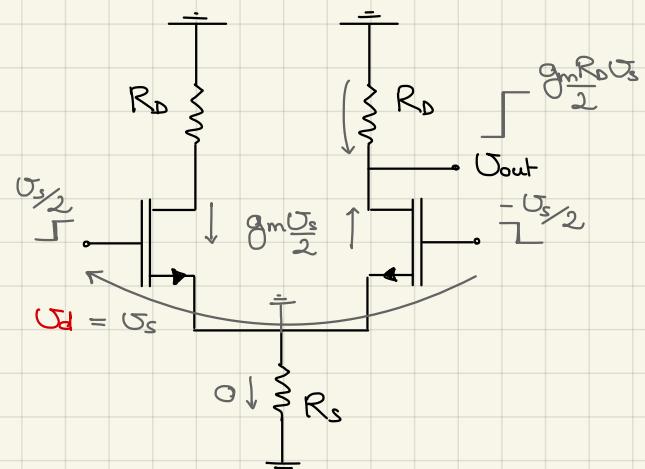
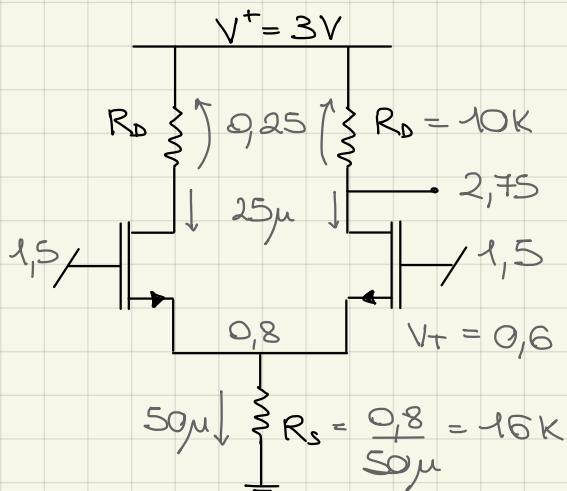
- 1) Compute output current (i_{oc}) as a function of input signal with output shorted to ground
- 2) Compute output impedance (R_{eq})
- 3) $T = \frac{V_{\text{out}}}{V_{\text{in}}} = \frac{i_{oc}(S_{\text{in}})}{S_{\text{in}}} \cdot R_{\text{eq}}$

can be either voltage or current signal

CIRCUIT DESIGN

Prototypical differential stage

We need: $\left. \begin{array}{l} \text{very high } A_d \approx 10^5 \\ \text{very low } A_{cm} \approx 0 \end{array} \right\} \rightarrow CMRR \approx 100 \text{dB}$



The differential gain is quite low!

$$\Rightarrow G_d = \frac{U_{out}}{U_d} = \frac{g_m R_D}{2} = \frac{2 I_D}{V_{DD}} \cdot R_D = \frac{I_D R_D}{2} = 2$$

! POOR !

To increase the gain, we can either

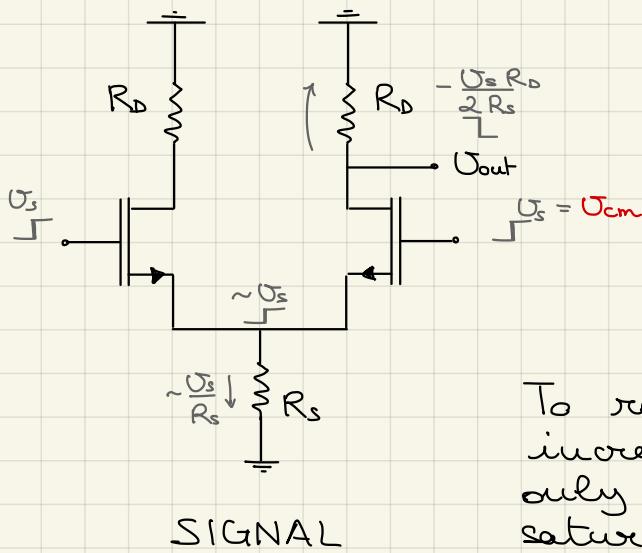
- decrease the overdrive to increase g_m

this can be done only down to the point where g_m saturates to the thermal value $I_D / n V_{th}$ which would increase G_d only up to 5,33

- increase the load R_D

this can be done only up to when the transistors exit saturation and enter ohmic region, that is when the bias point of their drain goes below 0,9V, which represents a voltage drop over the load equal to 2,4V and a resistance R_D equal to 84kΩ, returning a maximum differential gain of 21

The gain can then be increased, but not by much and only through greater power consumptions.



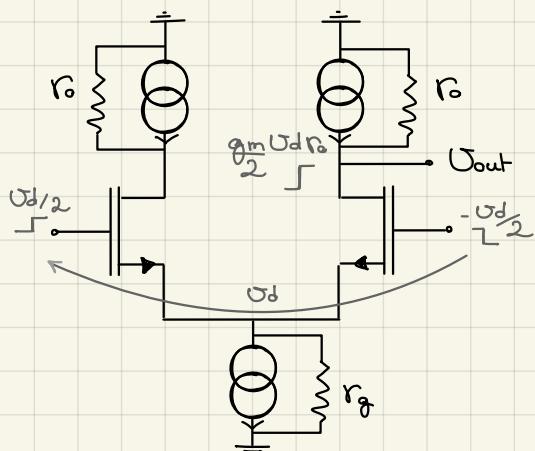
$$G_{cm} \approx -\frac{R_D}{2R_s} = -2,6 \quad ! \text{large!}$$

$U_s = I_{cm} \cdot 16K$

$$CMRR = \left| \frac{G_d}{G_{cm}} \right| \approx \frac{20}{2,6} = 7,7 = 17 \text{ dB} \quad ! \text{POOR!}$$

To reduce the CMRR we can only increase the source resistance, but only up to when the transistors exit saturation.

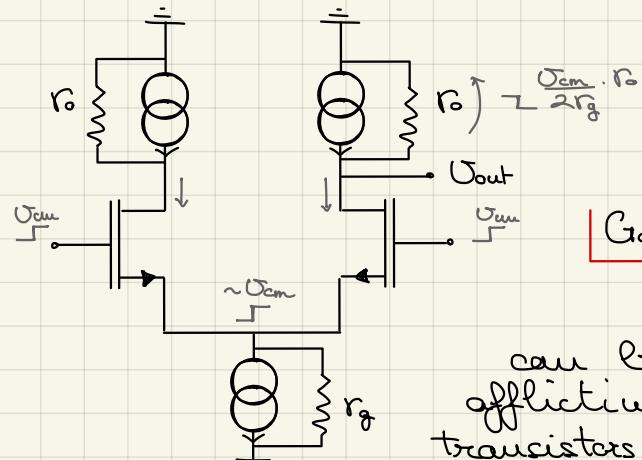
The CMRR can hardly be increased and only through greater power consumptions (higher power supply voltage to improve the stage dynamic).



Possible solution:
use current generators (transistors) instead of the resistors

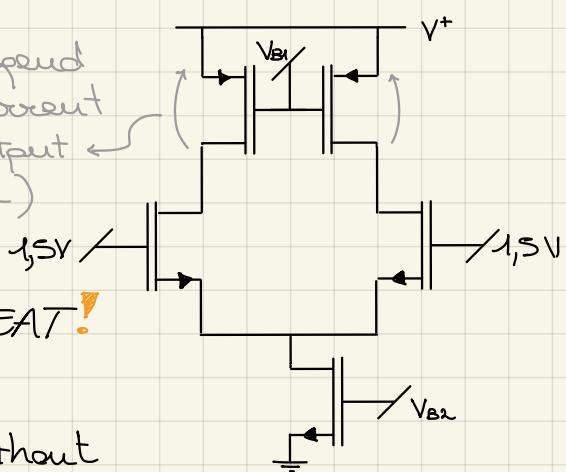
$$G_d = \frac{g_m R_o}{2} = \frac{\mu}{2} \gg 2$$

The stage gain has the same expression as before, but it is now higher and the voltage drop across the load is independent of the current.



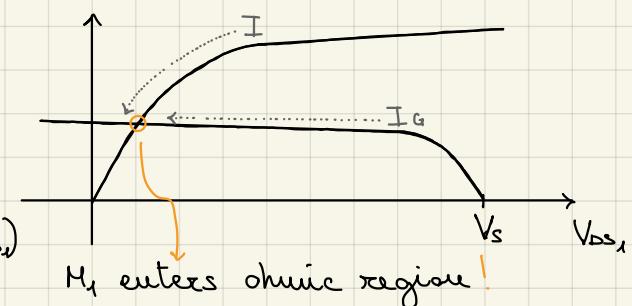
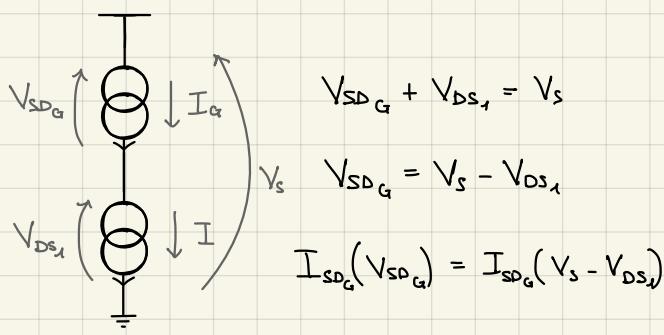
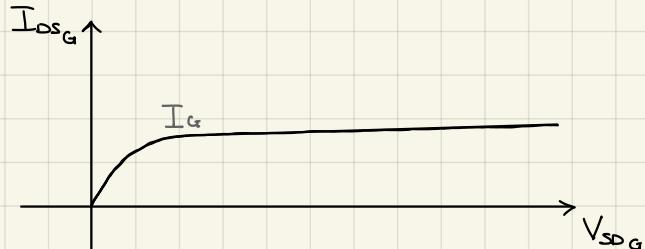
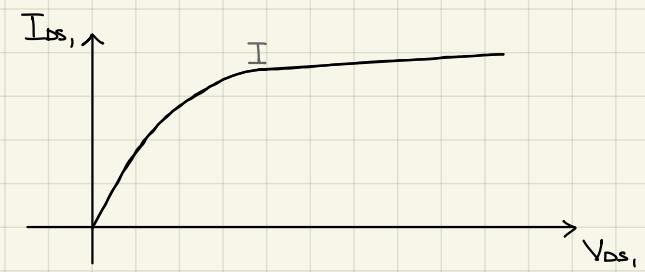
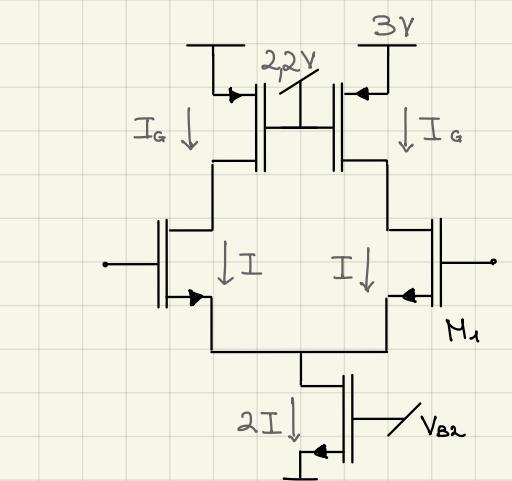
does not depend
on the bias current
(neglecting output
resistance)

$$G_{cm} = -\frac{R_o}{2R_g} \quad ! \text{GREAT!}$$



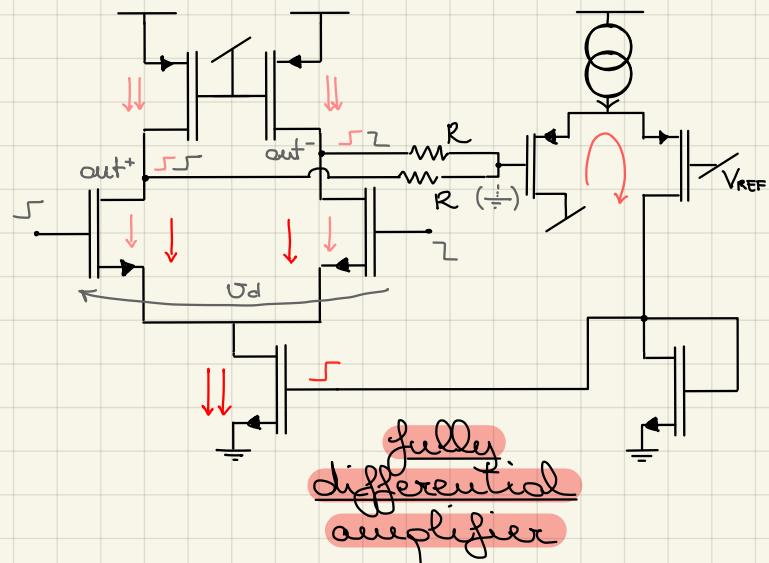
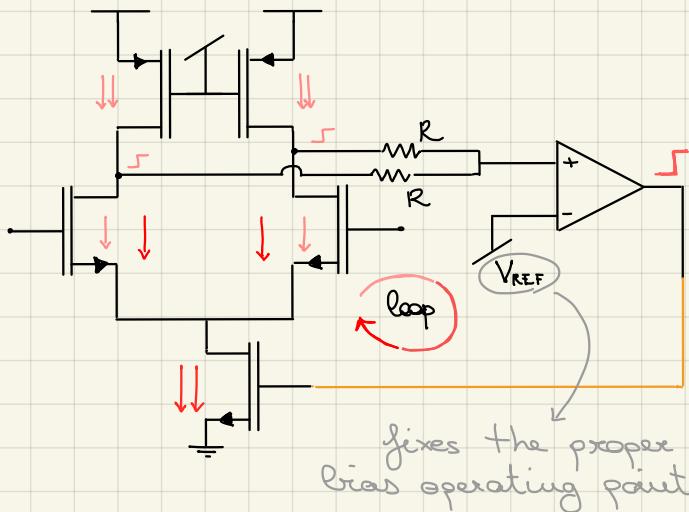
can be decreased without
afflicting the operating region of the
transistors; two transistors in cascode mode can
give high resistance with low bias voltage drop.

Bias issue: current mismatch



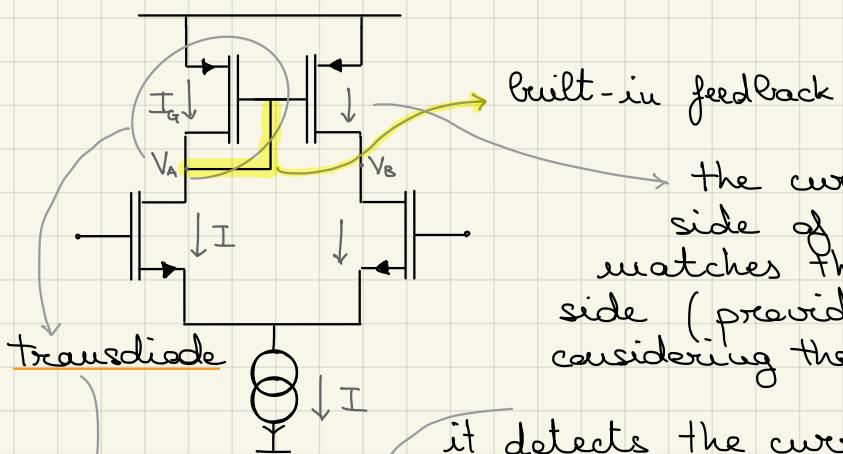
A small difference in the transistors parameters or bias values will cause either of the two transistors (in each branch of the stage) to exit saturation region.

→ we need a common-mode feedback to properly fix the bias operating point of the stage, while allowing the signal to propagate.



It's a common-mode feedback because it does not affect the differential signal gain while controlling the effects of a common mode signal on the bias.

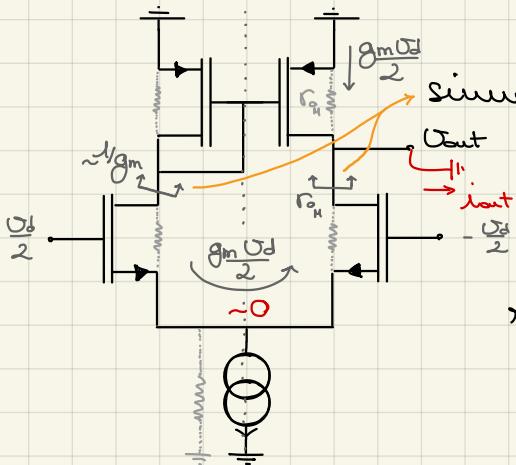
Better structure for the same amplifier:



built-in feedback
the current through the right-hand side of the current mirror precisely matches the current on the left-hand side (provided that V_A and V_B are equal, considering the effects of the modulation voltage)

it detects the current flowing through the drain:
if $I_G \neq I$ then there must be a voltage change at the drain, which in turn will adjust I_G through the connection to the gate in order to equate I .

Only issue with this structure is that it cannot provide a double-ended output (not fully differential)



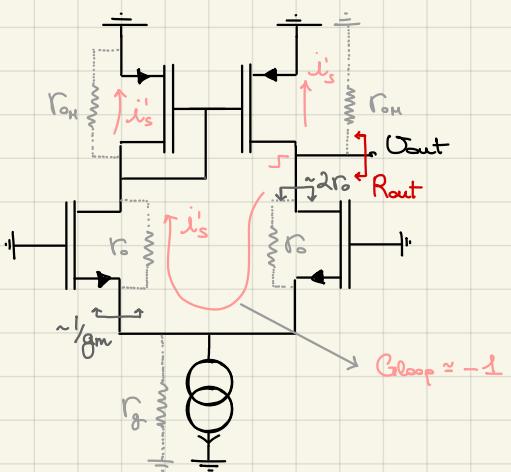
symmetry is lost! \rightarrow we can calculate the gain using Norton's theorem
shorting the output to ground, we can approximate $\frac{1}{R_OH} \approx 0$ and consider the resistances seen from the two drains the same

$$[G_d = \frac{i_{out} \cdot R_{out}}{U_D}]$$

$$\rightarrow i_{out} = g_m U_D \quad R_{out} \approx R_{O_H} \parallel \frac{2R_O}{1 - G_{loop}}$$

$$[G_d = \frac{g_m R_o}{2} = \frac{2I}{V_{ov}} \cdot \frac{V_A}{I} \cdot \frac{1}{2} = \frac{V_A}{V_{ov}} \approx 70 \text{ greaves with } L]$$

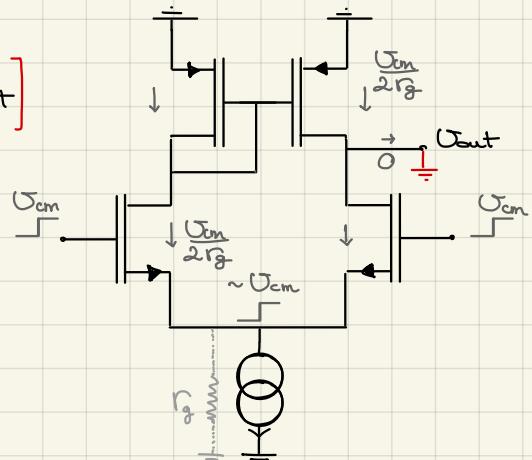
does not depend on current



$$[G_{cm} = \frac{i_{out} \cdot R_{out}}{i_{in}}]$$

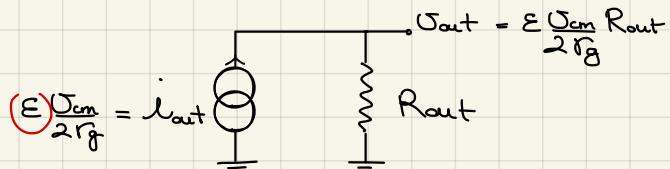
$$i_{in} \approx 0$$

$$\text{ideally } G_{cm} \approx 0$$



but in truth there might be a small current mismatch:

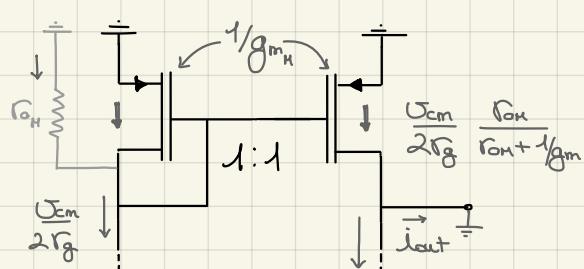
$$G_{cm} = \frac{E}{2R_g} R_{out}$$



then the CMRR would be:

$$CMRR = \frac{G_d}{G_{cm}} = \frac{g_m R_o}{\frac{E}{2R_g} R_{out}} = \frac{2 g_m R_o}{E R_{out}}$$

How to compute the current error ϵ ?



$$\begin{aligned} i_{out} &= \frac{U_{cm}}{2R_g} - \frac{U_{cm}}{2R_g} \left(\frac{R_o}{R_o + 1/g_m} \right) = \\ &= \frac{U_{cm}}{2R_g} \left(\frac{1/g_m}{R_o + 1/g_m} \right) = \frac{U_{cm}}{2R_g} \frac{1}{1 + g_m R_o} \approx \\ &\approx \frac{U_{cm}}{2R_g} \frac{1}{\mu} \end{aligned}$$

$$\epsilon \approx \frac{1}{\mu} \approx 10^{-2}$$

$$CMRR = \frac{2g_m R_o}{\epsilon} \approx 2 \cdot 10^4 = 86 \text{ dB} ! \text{ GREAT!}$$

it's actually slightly larger because of other non-idealities

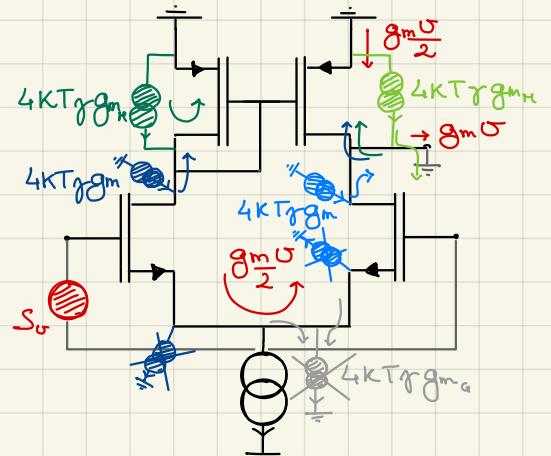
Input referred noise

$CMRR > 10^4 \rightarrow$ stage can be seen as a two-port network

$$\text{Compute } S_o: S_{out}|_o = S_o g_m^2$$

$$S_{out} = 8K T \gamma g_{mH} + 8K T \gamma g_m$$

$$\begin{aligned} \Rightarrow S_o &= \frac{8K T \gamma}{g_m} \left[1 + \frac{g_{mH}}{g_m} \right] \\ &= \frac{8K T \gamma}{g_m} \left[1 + \frac{V_{ovL}}{V_{ovH}} \right] \approx (5nV/\sqrt{\text{Hz}})^2 \end{aligned}$$



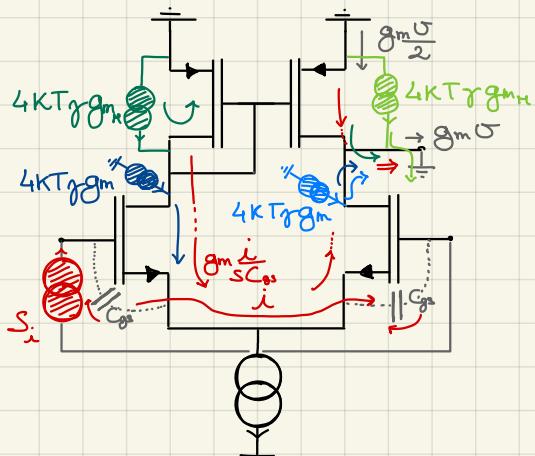
higher transconductance
!!

higher bias current
!!

greater power consumption

overdrive of the mirror higher than the input pair overdrive

lower noise



(neglecting C_D)

$$\text{Compute } S_i: S_{\text{out}}|_i = 4S_i \left(\frac{\omega}{\omega_T}\right)^2 = S_i \left| 2 \frac{g_m}{j\omega C_D} \right|^2$$

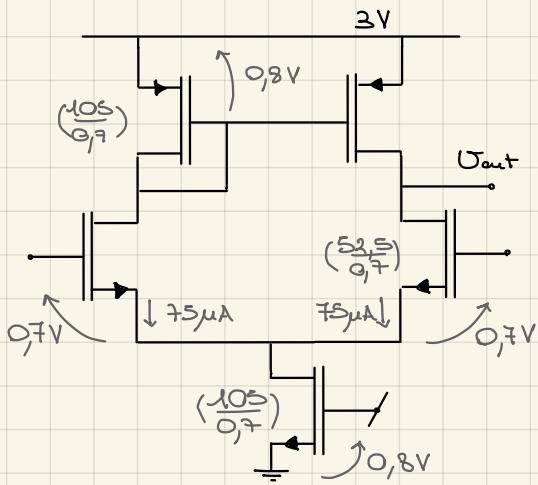
$$S_{\text{out}} = 8KTg_m \left[1 + \frac{g_m H}{g_m} \right]$$

$$\rightarrow S_i = 2KTg_m \left[1 + \frac{V_{ov}}{V_{ov_H}} \right] \left(\frac{\omega}{\omega_T} \right)^2$$

$$= S_0 \frac{g_m^2}{4} \left(\frac{\omega}{\omega_T} \right)^2 \quad \text{at low frequencies} \quad S_0 \gg S_i$$

(considering an input resistance in the order of $\frac{1}{g_m}$)

To summarize what we've got so far:



$$K_n' = 50 \mu A/V^2$$

$$K_p' = 25 \mu A/V^2$$

$$V_T = 0.6 V$$

$$V_A^o = 7 V @ L_{\min} = 0.35 \mu m$$

$$\rightarrow S_0 = \frac{8KTg_m}{g_{m\min}} \left(1 + \frac{V_{ov_{in}}}{V_{ov_H}} \right) \leq \left(\frac{5 nV}{1 Hz} \right)^2$$

$$\rightarrow V_{ov_{in}} = 0.1 V \quad V_{ov_H} = 0.2 V \quad g_{m\min} \geq 1.2 \frac{mA}{V}$$

$$\rightarrow g_{m\min} = 1.5 \frac{mA}{V} \quad g_{m_H} = 0.75 \frac{mA}{V}$$

$$\rightarrow G_d = g_{m\min} (R_o + R_{in}) = \frac{V_A}{V_{ov_{in}}} \geq 100$$

$$I = \frac{g_m V_{ov}}{2} = 75 \mu A$$

$$V_A \geq 10 V \rightarrow V_A = 2 V_A^o = 14 V$$

$$\left(\frac{W}{L} \right)_{in} = 150$$

$$\left(\frac{W}{L} \right)_H = 75$$

$$L = 2L_{\min} = 0.7 \mu m \quad W_{in} = 105 \mu m \quad W_H = 52.5 \mu m$$

$$\rightarrow V_{ov_g} = 0.2 V \rightarrow \left(\frac{W}{L} \right)_g = \frac{2I}{K_n' V_{ov_g}} = 150 \rightarrow W_g = 105 \mu m$$

$$G_{in} \approx \frac{R_o + R_{in}}{2 \mu_H R_g}$$

$$R_{in} = R_o = 186.6 k\Omega$$

$$R_g = 93.3 k\Omega$$

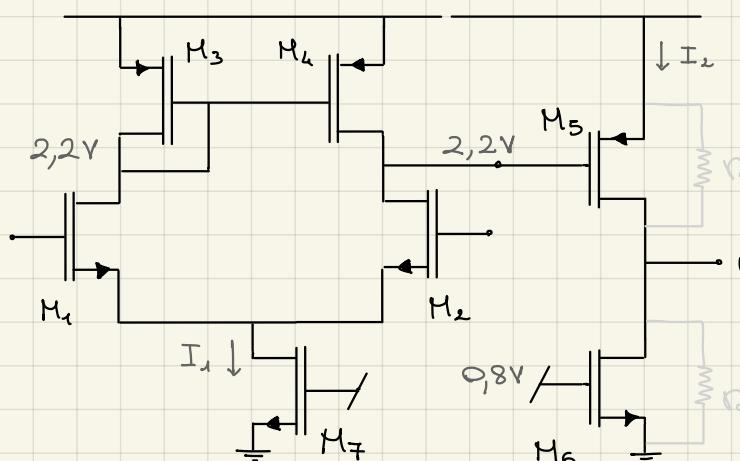
$$\approx \frac{1}{2 \mu_H} = \frac{V_{ov_H}}{4 V_A} = 0.00357$$

$$G_d = 43 dB$$

$$\text{CMRR} = \frac{G_d}{G_{in}} \approx 2 g_{m\min} R_g / \mu_H = 92 dB$$

only parameter that should still be improved
(up to 100 dB)

→ Add a second stage with high gain:



$$G_2 = g_{ms} (r_{os} \parallel r_{oe}) = \frac{2 I_2 \cdot V_A}{V_{ovs}} = \frac{2 I_2 \cdot V_A}{2 I_2} =$$

$$= \frac{V_A}{V_{ovs}} = 140 \quad V_{ovs} = V_{ov3,4} = 0.2V$$

$$\rightarrow V_{AS} = 28V \quad L_s = L_6 = 1.4\mu m$$

$$\rightarrow I_2 = 150\mu A \quad \left(\frac{W}{L}\right)_s = 150$$

$$\rightarrow V_{ov6} = 0.2V \quad \left(\frac{W}{L}\right)_o = 75$$

$$W_s = 210\mu m \quad W_o = 105\mu m$$

$$r_{os} = r_{oe} = 186,6 k\Omega \quad g_{ms} = 1.5 mA/V$$

$$G_d = g_{m1} (r_{os} \parallel r_{oe}) g_{ms} (r_{os} \parallel r_{oe}) \approx 86dB \quad !\text{ GREAT!}$$

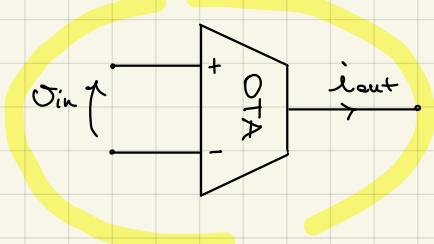
Note that the second stage adds a negligible contribution to the input-referred noise of the overall amplifier.

$$S_o = \frac{8KT_f}{g_{m1}} \left(1 + \frac{V_{AS}}{V_{ov3}} \right) + \frac{4KT_f(g_{ms} + g_{me})}{G_1^2 \cdot g_{ms}}$$

referred to the input, the noise of the second stage is reduced by the gain of the first stage

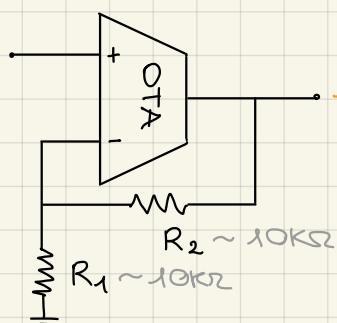
This prototypical differential stage is called Operational Transimpedance Amplifier (OTA)

its output impedance is very large
(it amplifies voltage into current)



has a very high gain (transimpedance)

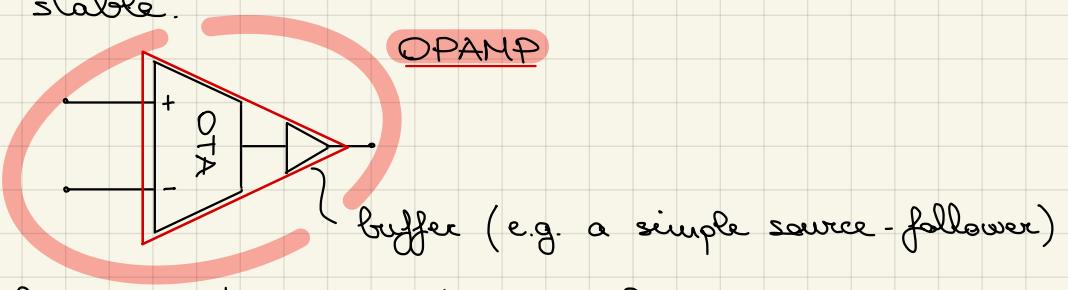
An OTA cannot be used with a low impedance load:



$$R_{out} = (r_{os} \parallel r_{oe}) \parallel (R_1 + R_2) \approx R_1 + R_2$$

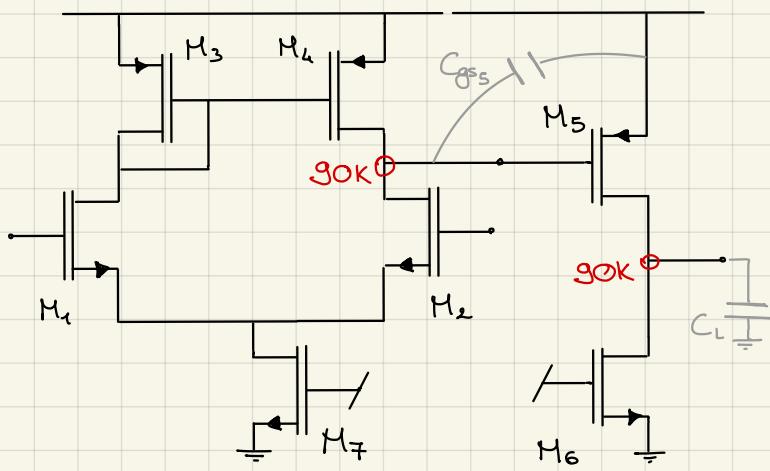
$\downarrow T_{OTA} \propto R_{out} \downarrow \rightarrow$ the gain of the amplifier goes down with its output resistance

That is why a generic operational amplifier is made of an OTA connected to an output buffer so that its output impedance is not modified by the load and its gain remains stable.



An OPAMP can be connected to whatever load. An OTA must be connected to a high impedance load.

|| Frequency Response and Compensation ||



$$f_p = \frac{1}{2\pi C_{Rq}}$$

i.e. within the frequency range of interest

Since lower frequency poles are found at high resistance nodes, we are better off considering the capacitances seen at only those nodes.

Note: for each high-gain stage, there exists 1 high impedance node

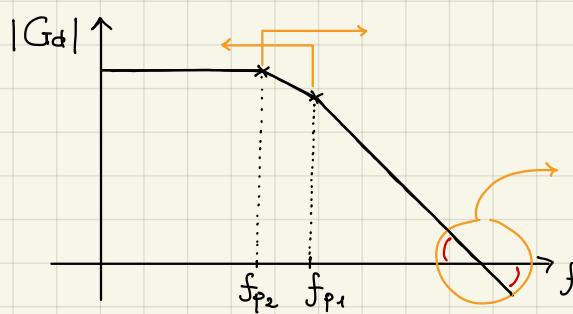
Most relevant capacitances seen at the two high-imp. nodes.

$$C_{gss5} = C_{ox} (WL)_5 \cdot \frac{2}{3} \approx 1 \mu F$$

$$C_L \approx 2 \mu F$$

$$f_{p1} = 17 \text{ MHz}$$

$$f_{p2} = 8.5 \text{ MHz}$$

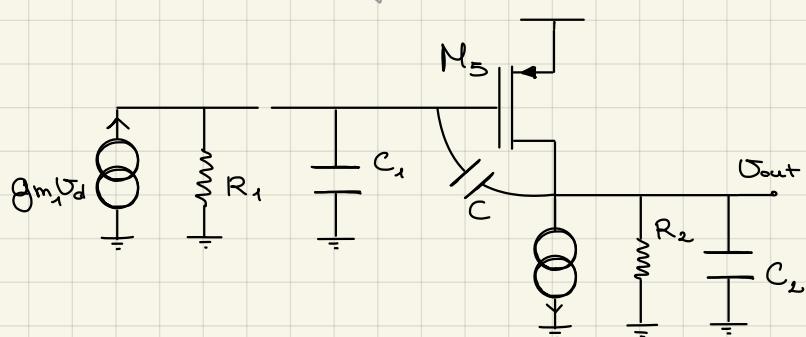
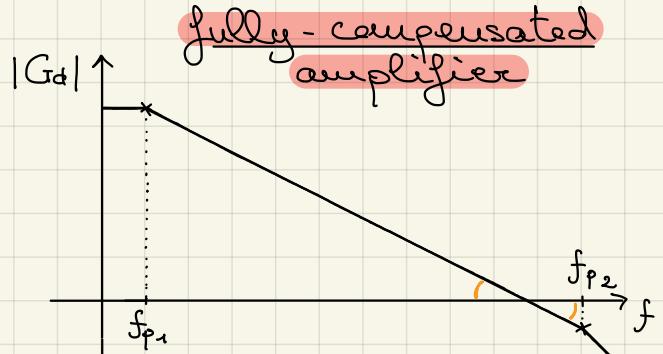
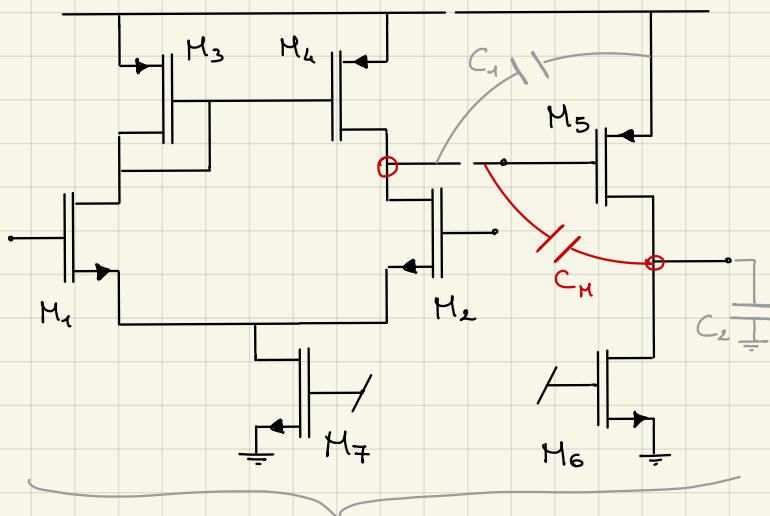


it can easily become unstable if used in any low-gain neg. feedback circuit (e.g. Buffer)

The two poles are too close and produce a bad closure angle of the transfer function.

We have to split them apart in order to cut the OdB axis with a -20 dB/dec slope. How can it be done?

→ Insert a Miller capacitance that connects the two nodes



$$R_1 = R_{o2} // R_{o4} \quad R_2 = R_{o3} // R_{o6}$$

$$T(s) = -[g_{m1} R_1 g_{m2} R_2] \frac{a_2 s^2 + a_1 s + 1}{b_2 s^2 + b_1 s + 1}$$

How do we compute f_2 , f_p ?
And a_2, a_1, b_2, b_1 ?

TIME CONSTANT METHOD

$$T(s) = G_T \frac{a_2 s^2 + a_1 s + 1}{b_2 s^2 + b_1 s + 1}$$

DC gain

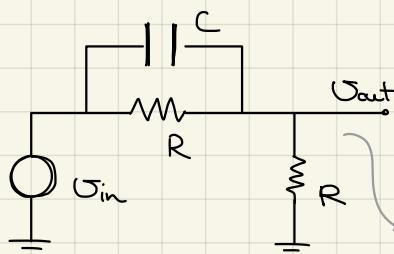
numerator is polynomial of order equal to the number of reactive capacitances when output is set to zero voltage

denominator is polynomial of order equal to the number of independent capacitances in the circuit

number of capacitances across which I can freely set any voltage

be careful that in this case, C_1 and C_2 are DEPENDENT on each other

Example:

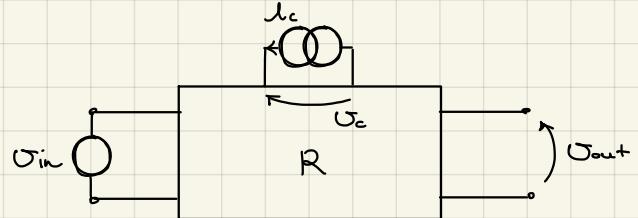
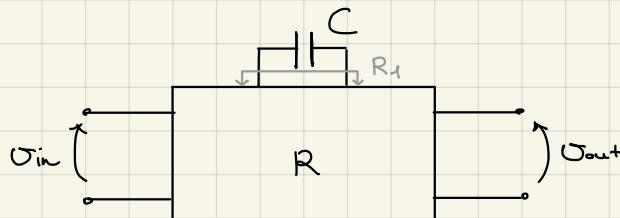


$$\frac{U_{out}}{U_{in}} = \frac{a_1 s + 1}{b_1 s + 1} \cdot G_o$$

$$\rightarrow C_1 R / 2$$

Generalized first order network:

$$i_c \leftarrow \frac{U_c}{R_1} \quad i_c = -U_c \cdot SC$$



$$-U_c \cdot SC = i_c$$

$$\rightarrow U_c = B_0 U_{in} - R_1 U_c \cdot SC$$

$$U_c (1 + s C R_1) = B_0 U_{in}$$

$$U_c = \frac{B_0 U_{in}}{1 + s C R_1}$$

$$U_{out} = U_{in} \left[A_o - \frac{s C R_m B_o}{1 + s C R_1} \right]$$

$$= U_{in} \frac{A_o + s C [R_1 A_o - R_m B_o]}{1 + s C R_1}$$

$$U_{out} = U_{in} A_o \frac{1 + s C [R_1 - R_m \frac{B_o}{A_o}]}{1 + s C R_1}$$

R_{out} ←
1 pole as expected

Let's better understand the expression of the zero:

$$\begin{cases} U_{out}|_0 = 0 = A_o U_{in}|_0 + R_m i_c|_0 \\ U_c = B_0 U_{in} + R_1 i_c \end{cases} \rightarrow \begin{cases} U_{in}|_0 = -\frac{R_m}{A_o} i_c|_0 \\ U_c|_0 = -R_m \frac{B_o}{A_o} i_c|_0 + R_1 i_c \end{cases}$$

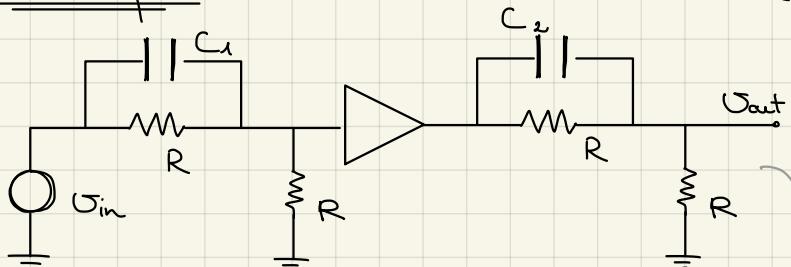
$$\frac{U_c|_0}{i_c|_0} = R_1 - R_m \frac{B_o}{A_o} = R_{out} \leftarrow$$

$$\rightarrow \frac{U_{out}}{U_{in}} = \frac{a_o s + 1}{b_o s + 1} G_o \quad \text{DC gain (with the capacitor open)}$$

resistance seen from the capacitor when the output is at zero voltage (not ground!) times the capacitance

resistance seen from the capacitor when the input is turned off (shorted if voltage, open if current) times the capacitance

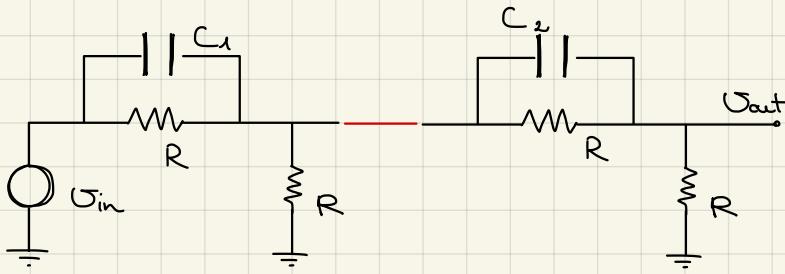
Example:



$$G(s) = \frac{1}{4} \frac{(1 + s C_1 R)}{(1 + s C_1 R/2)} \frac{(1 + s C_2 R)}{(1 + s C_2 R/2)} =$$

$$= \frac{1}{4} \frac{s^2 C_1^2 C_2 R^2 + s(C_1 R + C_2 R) + 1}{s^2 C_1 C_2 (R_2)^2 + s(C_1 R_2 + C_2 R_2) + 1}$$

second order network



The capacitances are the same; the resistances seen from each capacitor will be different

$$G(s) = G_0 \frac{s^2 C_1 C_2 \alpha_{12} + s[C_1 \alpha_1 + C_2 \alpha_2] + 1}{s^2 C_1 C_2 \beta_{12} + s[C_1 \beta_1 + C_2 \beta_2] + 1}$$

C_2 open

$$\rightarrow C_2 = 0$$

$$G(s) = G_0 \frac{s C_1 \alpha_1 + 1}{s C_1 \beta_1 + 1}$$

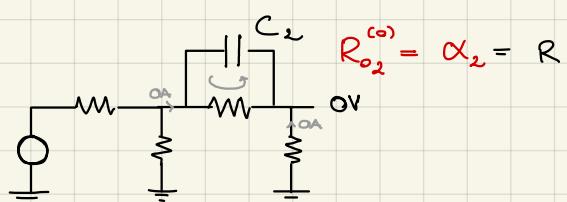
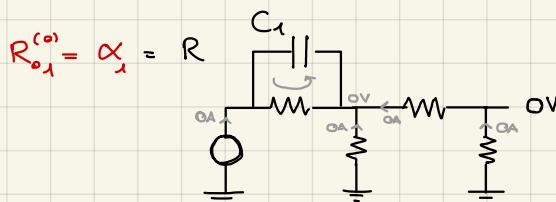
$$R_{o1}^{(o)} \quad R_1^{(o)}$$

$$\rightarrow C_1 = 0$$

$$G(s) = G_0 \frac{s C_2 \alpha_2 + 1}{s C_2 \beta_2 + 1}$$

$$R_{o2}^{(o)} \quad R_2^{(o)}$$

$R_x^{(o)}$:= resistance seen from capacitor x when all the other ones are open



$$R_1^{(o)} = \alpha_1 = R$$

$$R_2^{(o)} = \alpha_2 = R$$

$$R_1^{(o)} = \beta_1 = \frac{1}{2}R$$

C_2 shorted

$$\rightarrow C_2 \rightarrow \infty$$

$$G(s) \approx G_0 \frac{s^2 C_1 C_2 \alpha_{12} + s C_2 \alpha_2}{s^2 C_1 C_2 \beta_{12} + s C_2 \beta_2} = G_0 \frac{s C_1 \alpha_{12} + \alpha_2}{s C_1 \beta_{12} + \beta_2}$$

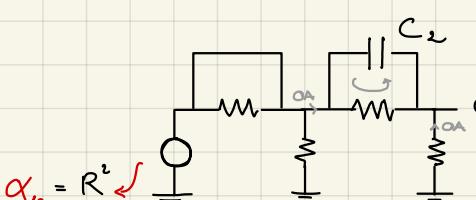
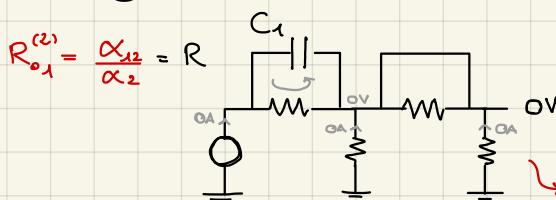
$$= G_0 \frac{\alpha_2}{\beta_2} \frac{s C_1 \alpha_{12}/\alpha_2 + 1}{s C_1 \beta_{12}/\beta_2 + 1} \rightarrow R_{o1}^{(2)}$$

$$\rightarrow C_1 \rightarrow \infty$$

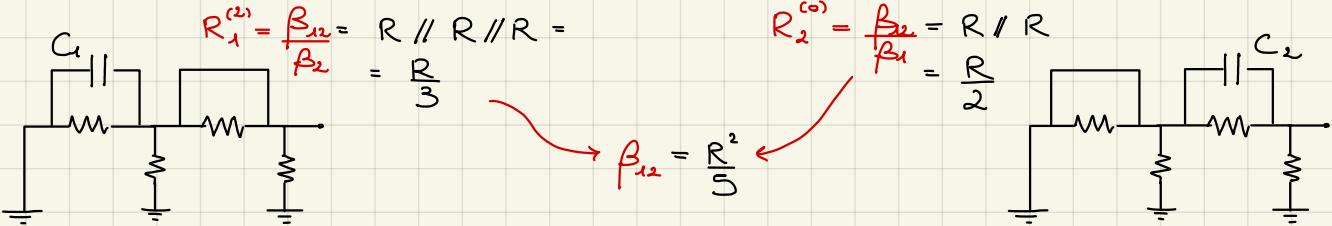
$$G(s) \approx G_0 \frac{\alpha_1}{\beta_1} \frac{s C_2 \alpha_{12}/\alpha_1 + 1}{s C_2 \beta_{12}/\beta_1 + 1} \rightarrow R_{o2}^{(2)}$$

(first order networks)

$R_x^{(y)}$:= resistance seen from capacitor x when capacitor y is shorted and all the other ones are open



$$R_{o2}^{(y)} = \alpha_2 = R$$



Note that while you do need to compute both $R_1^{(o)}$ and $R_2^{(o)}$ ($R_{\alpha_1}^{(o)}$ and $R_{\alpha_2}^{(o)}$) to obtain β_1 and β_2 (α_1 and α_2), you do NOT need to compute both $R_1^{(2)}$ and $R_2^{(2)}$ ($R_{\alpha_1}^{(2)}$ and $R_{\alpha_2}^{(2)}$) to obtain β_{12} (α_{12}). Computing just one of the two will suffice.

$\alpha_1 = R_{\alpha_1}^{(o)}$	$\beta_1 = R_1^{(o)}$
$\alpha_2 = R_{\alpha_2}^{(o)}$	$\beta_2 = R_2^{(o)}$
$\alpha_{12} = R_{\alpha_1}^{(2)} \cdot R_{\alpha_2}^{(o)} = R_{\alpha_2}^{(1)} \cdot R_{\alpha_1}^{(o)}$	$\beta_{12} = R_1^{(2)} R_2^{(o)} = R_2^{(1)} R_1^{(o)}$

$C_2 C_1 R_{\alpha_2}^{(1)} R_{\alpha_1}^{(o)} = C_1 C_2 R_{\alpha_1}^{(2)} R_{\alpha_2}^{(o)}$	$C_1 R_{\alpha_1}^{(o)} + C_2 R_{\alpha_2}^{(o)}$
$G(s) = G_o \frac{s^2 \alpha_2 + s \alpha_1 + 1}{s^2 b_2 + s b_1 + 1}$	$C_1 R_1^{(o)} + C_2 R_2^{(o)}$
$C_2 C_1 R_2^{(1)} R_1^{(o)} = C_1 C_2 R_1^{(2)} R_2^{(o)}$	

What about third+ order networks?

$$b_1 = \tau_1^{(o)} + \tau_2^{(o)} + \tau_3^{(o)} = C_1 R_1^{(o)} + C_2 R_2^{(o)} + C_3 R_3^{(o)}$$

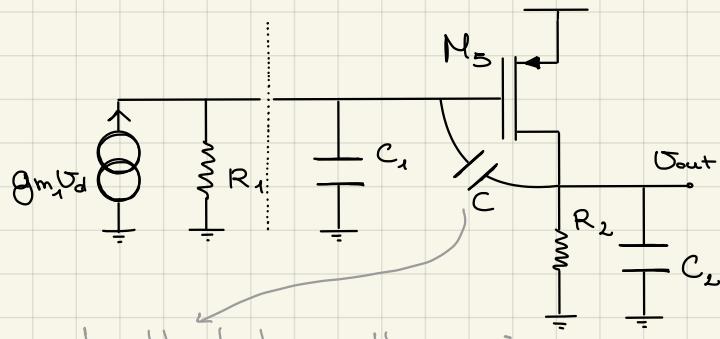
$$\begin{aligned} b_2 &= \tau_1^{(2)} \tau_2^{(o)} + \tau_1^{(3)} \tau_3^{(o)} + \tau_2^{(3)} \tau_3^{(o)} = \\ &= \tau_2^{(1)} \tau_1^{(o)} + \tau_3^{(1)} \tau_1^{(o)} + \tau_3^{(2)} \tau_2^{(o)} = \dots \end{aligned}$$

$$\begin{aligned} b_3 &= \tau_1^{(2,3)} \tau_2^{(3)} \tau_3^{(o)} = \tau_2^{(1,3)} \tau_3^{(1)} \tau_1^{(o)} = \tau_3^{(1,2)} \tau_1^{(2)} \tau_2^{(o)} = \\ &= \tau_1^{(2,3)} \tau_3^{(2)} \tau_2^{(o)} = \tau_2^{(1,3)} \tau_1^{(1)} \tau_3^{(o)} = \tau_3^{(1,2)} \tau_2^{(1)} \tau_1^{(o)} \end{aligned}$$

just choose one of these combinations

In general, you just have to follow the same calculation pattern of a simple second order network.

Let's now use this method to study the frequency response of our OTA.



Note that here there is already a parasitic capacitance due to C_{gd} but it is too small to have significant effects on the circuit.

$$G_o = (g_{m1} R_1) (g_{m3} R_3)$$

$$T(s) = \frac{s^3 a_2 + s^2 a_1 + s a_0 + 1}{s^3 b_2 + s^2 b_1 + s b_0 + 1}$$

- only C_3 introduces a zero (that is not at infinite frequency)
- the three capacitances are dependent (that is, one of them has its voltage drop set by the other two and does not introduce a pole)

$$T(s) = G_o \frac{s a_1 + 1}{s^2 b_2 + s b_1 + 1}$$

- $b_1 = C_1 R_1^{(0)} + C_2 R_2^{(0)} + C_3 R_3^{(0)}$

$$\{ C_3 = C_2 \}$$

$$R_1^{(0)} = R_1 \quad R_2^{(0)} = R_2 \quad R_3^{(0)} = R_1 + R_2 + g_{m3} R_1 R_2$$

- $b_2 = C_1 C_2 R_1^{(0)} R_2^{(1)} + C_1 C_3 R_1^{(0)} R_3^{(1)} + C_2 C_3 R_2^{(0)} R_3^{(2)}$

$$R_2^{(1)} = R_2 \quad R_3^{(1)} = R_2 \quad R_3^{(2)} = R_1$$

- $\cancel{b_3} = C_1 C_2 C_3 R_1^{(0)} R_2^{(1)} R_3^{(1,2)} = 0 \text{ since } R_3^{(1,2)} = 0$

- $a_1 = C_1 R_{01}^{(0)} + C_2 R_{02}^{(0)} + C_3 R_{03}^{(0)}$

$$R_{01}^{(0)} = 0 \quad R_{02}^{(0)} = 0 \quad R_{03}^{(0)} = -1/g_{ms} \xrightarrow{\text{negative coefficient}} \text{positive zero}$$

- $\cancel{a_2} = C_1 C_2 R_{01}^{(0)} R_{02}^{(1)} + C_1 C_3 R_{01}^{(0)} R_{03}^{(1)} + C_2 C_3 R_{02}^{(0)} R_{03}^{(2)} = 0$

- $\cancel{a_3} = 0$

Solve for the roots of the polynomial of the numerator or denominator of the transfer function to find the zeroes or poles of the network with no approximation:

$$s^2 b_2 + s b_1 + 1 = 0 \quad \begin{cases} \omega_L = 2\pi f_L \\ \omega_H = 2\pi f_H \end{cases}$$

Instead of solving this equation, we can consider the following approximations if f_L and f_H are far apart from each other (at least one decade):

s very low $\rightarrow s^2 b_2 + s b_1 + 1 \approx s b_1 + 1 = 0 \rightarrow S_L \approx -\frac{1}{b_1}$

$$S \text{ very high} \rightarrow S^2 b_2 + S b_1 + 1 \approx S^2 b_2 + S b_1 = 0 \rightarrow S_H \approx -\frac{b_1}{b_2}$$

Middlebrook approximation

$$f_L \approx \frac{1}{2\pi \sum_i T_i^{(0)}}$$

$$f_H \approx \sum_i \frac{1}{2\pi T_i^{(0)}}$$

$R_i^{(\infty)}$: resistance seen from capacitance i where all other ones are shorted

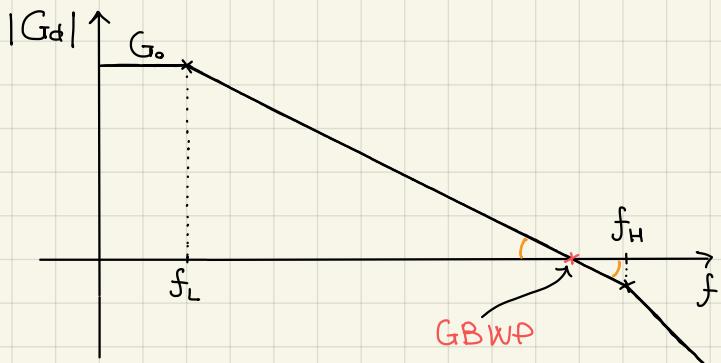
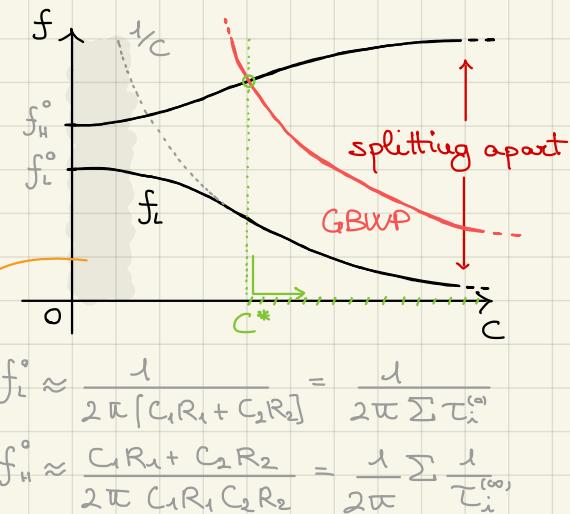
this is only valid if all the capacitances in the network are independent -

- for this example it is NOT valid since the three capacitances are dependent (must use $\omega_H = \frac{b_1}{b_2}$)

$$\Rightarrow f_L \approx \frac{1}{2\pi [C_1 R_1 + C_2 R_2 + C(R_1 + R_2 + g_{ms} R_1 R_2)]}$$

$$\Rightarrow f_H \approx \frac{C_1 R_1 + C_2 R_2 + C(R_1 + R_2 + g_{ms} R_1 R_2)}{2\pi [C_1 C_2 R_1 R_2 + C(C_1 + C_2) R_1 R_2]}$$

$$C \rightarrow \infty \quad \begin{cases} f_L = \frac{1}{2\pi C(R_1 + R_2 + g_{ms} R_1 R_2)} \\ f_H = \frac{1 + g_{ms}(R_1 // R_2)}{2\pi (C_1 + C_2)(R_1 // R_2)} \end{cases}$$



We must have $GBWP \leq f_H \approx \frac{1}{2\pi} \frac{g_{ms}}{C_1 + C_2}$

to have a compensated amplifier.

$$\text{But } GBWP = G_o f_L \approx \frac{g_{m1} R_1 g_{m2} R_2}{2\pi C g_{ms} R_1 R_2} = \frac{g_{m1}}{2\pi C}$$

So the GBWP is also dependent on C .

$$\Rightarrow GBWP = f_H \rightarrow \frac{g_{m1}}{2\pi C^*} = \frac{g_{m2}}{2\pi (C_1 + C_2)} \rightarrow C^* = (C_1 + C_2) \frac{g_{m1}}{g_{m2}} = (C_1 + C_2) \frac{2I_1}{V_{out} 2I_s} \frac{V_{out}}{\sim 3pF}$$

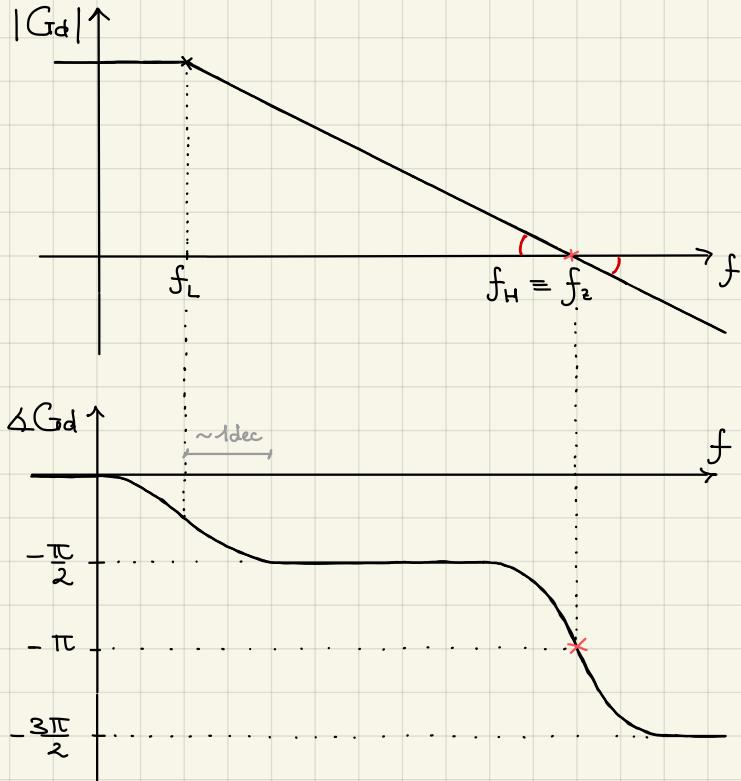
We also have a (positive) zero:

$$\Rightarrow f_z = \frac{g_{ms}}{2\pi C} \quad \text{but} \quad GBWP \approx \frac{g_{m1}}{2\pi C} \quad \text{and} \quad g_{m1} = g_{ms}$$

so with our parameters we get $GBWP = f_z$.

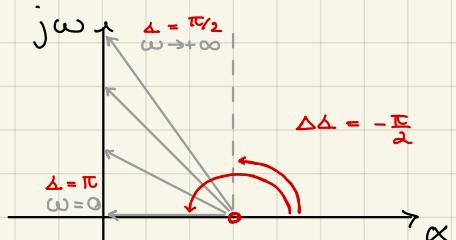
If we then set $C = C^* = (C_1 + C_2) \frac{g_{m1}}{g_{ms}}$ it turns out that the zero is coincident with the high frequency pole, as well as with the GBWP frequency.

* watch out that for $C=0$ the Middlebrook approx. doesn't hold anymore



Apparently, having pole and zero coinciding at GBWP seems to compensate the fade plot of the absolute value by having a good closure angle.

However, since this is a positive zero it introduces a $-\frac{\pi}{2}$ phase shift which adds up with the pole phase shift causing the phase margin to be approximately 0° .



The signal in a negative feedback circuit with such amplifier would be fed back at the input with the same amplitude and in phase with the original signal, since the phase shift would be $-180^\circ - \pi = -360^\circ = 0^\circ$ (insufficient phase margin), thus causing the output to grow with an unstable fashion.

$$f_2 = \frac{1}{2\pi} \frac{g_{ms}}{C} \quad \text{GBWP} = \frac{1}{2\pi} \frac{g_{mu}}{C} \quad f_H = \frac{1}{2\pi} \frac{g_{ms}}{C_1 + C_2}$$

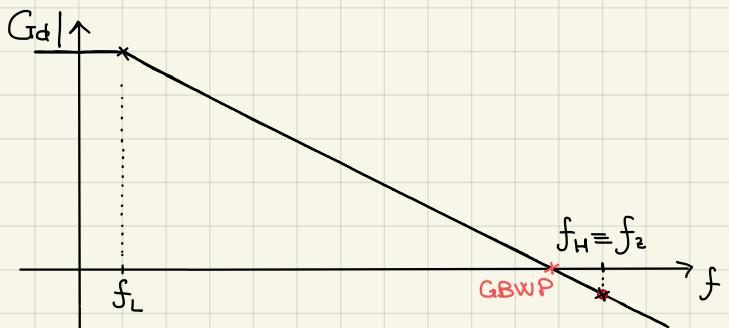
To stabilize the amplifier in a negative feedback circuit we therefore need to move the POLE AND THE ZERO at a frequency higher than GBWP, so we need to increase g_{ms} through using a higher current in the respective branch (higher power dissipation).

$$\text{E.g.: } g_{ms} = \frac{2I_s}{V_{os}} \quad I_s^\circ = 150 \mu A \rightarrow I_s = 300 \mu A = 2I_s^\circ$$

$$g_{ms}^\circ = 1,5 \frac{mA}{V} \rightarrow g_{ms} = 3 \frac{mA}{V} = 2g_{ms}^\circ$$

$$\frac{f_H}{\text{GBWP}} = 2 \frac{g_{ms}}{g_{mu}} \frac{C^*}{C_1 + C_2} = 2$$

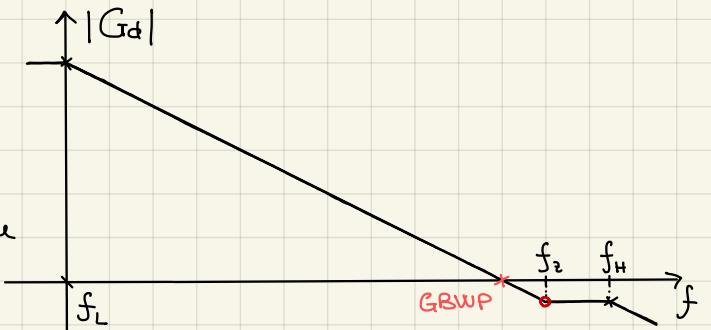
$$\begin{aligned} \phi_m &\approx 180^\circ - 90^\circ - \arctan\left(\frac{\text{GBWP}}{f_H}\right) - \arctan\left(\frac{\text{GBWP}}{f_2}\right) \\ &\approx 35^\circ ! \text{POOR!} \end{aligned}$$



This solution returns a good ϕ_m only with very high currents in M_s and so with very high power dissipation.

Another solution could then be to increase C above the minimum value C^* to move both the GBWP AND the zero at lower frequencies (lower GBWP)

The phase margin should at this point be high enough (around 60°) but at the cost of more power dissipation and lower GBWP.



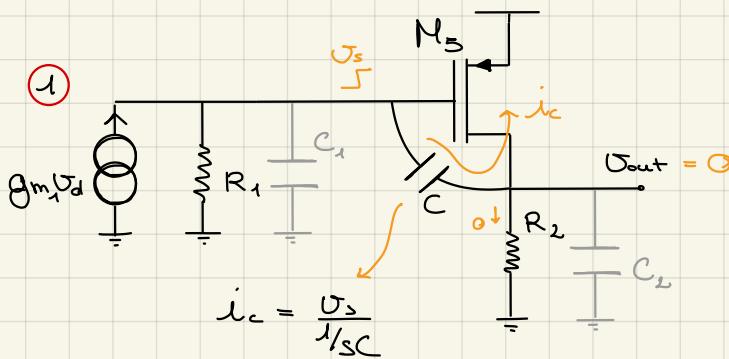
$$f_L \approx \frac{1}{2\pi C g_{m_s} R_1 R_2} \quad (2)$$

$$\text{GBWP} \approx \frac{g_{m_s}}{2\pi C} \quad (1)$$

$$f_z \approx \frac{g_{m_s}}{2\pi C} \quad (1)$$

$$f_H \approx \frac{g_{m_s}}{2\pi(C_1 + C_2)} \quad (3)$$

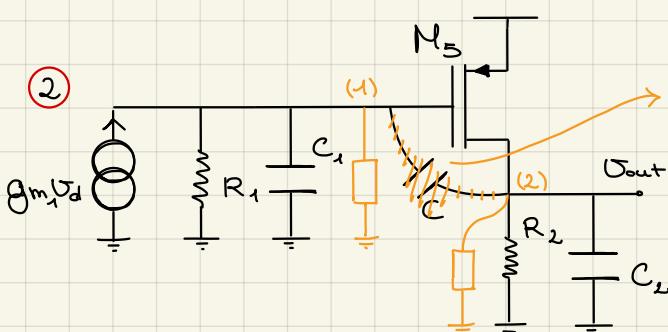
Insights to better understand these numerical results - an intuitive way to calculate poles and zeroes:



$$sC_1 U_s = g_{m_s} U_s$$

$$s = \frac{g_{m_s}}{C} \quad (\text{positive})$$

$$f_z = \frac{g_{m_s}}{2\pi C}$$



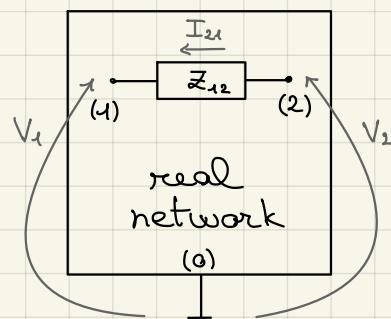
Is there a way to replace this capacitor with two separate equivalent impedances in order to consider C_1 and C_2 as independent capacitances?

MILLER THEOREM

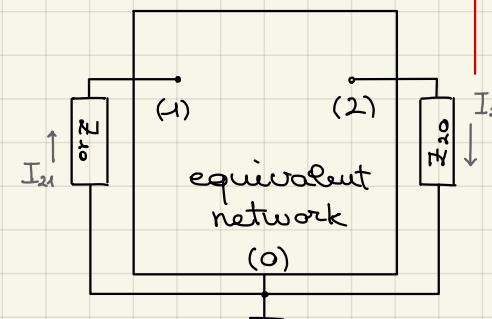
$$\begin{aligned} I_{21} &= \frac{V_2 - V_1}{Z_{12}} = -\frac{V_1}{Z_{10}} \\ Z_{10} &= Z_{12} \frac{-V_1}{V_2 - V_1} \\ &= Z_{12} \frac{1}{1 - V_2/V_1} \end{aligned}$$

If $k(s) = \frac{V_2(s)}{V_1(s)}$ then

$$Z_{10}(s) = Z_{12}(s) \frac{1}{1 - k(s)}$$



$$I_{21} = \frac{V_2 - V_1}{Z_{12}} = \frac{V_2}{Z_{20}}$$



$$Z_{20}(s) = \frac{k(s)}{k(s) - 1}$$

To apply this theorem we would then need to know $\frac{V_2(s)}{V_1(s)} = K$.

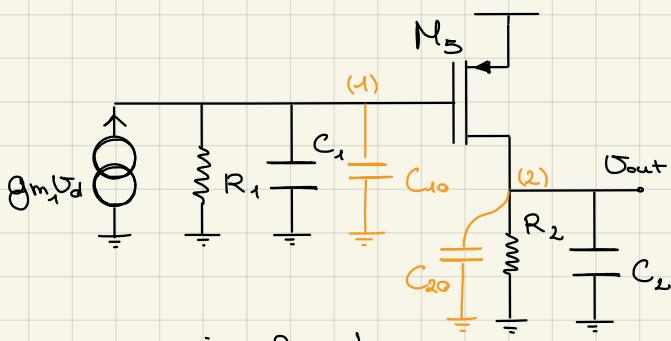
However in our problem $\frac{V_2(s)}{V_1(s)}$ is exactly the transfer function $T(s)$ between the first and second stage which is what we are trying to derive in the first place.

Nevertheless we can still apply the theorem for the low frequency pole by considering the value of $T(s) = K(s)$ approximately equal to the DC gain which is known.

$$K(s) = \frac{V_2(s)}{V_1(s)} = T(s) \approx T(0) = -g_{m3}R_2 = K(0)$$

$$\rightarrow Z_{10}(s) = Z_{12} \frac{1}{1 - K(s)} \approx \frac{1}{sC} \frac{1}{(1 + g_{m3}R_2)}$$

$$\rightarrow Z_{20}(s) = Z_{12}(s) \frac{K(s)}{K(s)-1} \approx \frac{1}{sC} \frac{g_{m3}R_2}{g_{m3}R_2 + 1} \approx \frac{1}{sC}$$



equivalent network to derive the low frequency pole

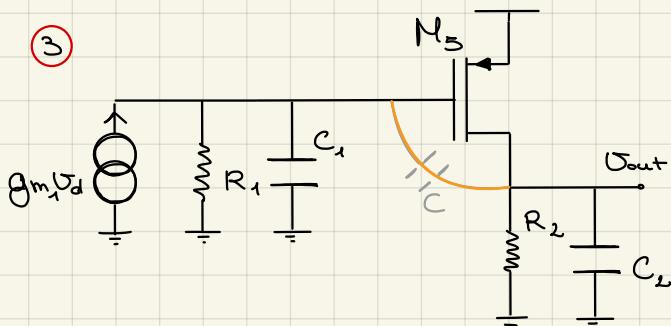
2nd stage DC gain

$$C_{10} = C (1 + g_{m3}R_2)$$

$$C_{20} \approx C$$

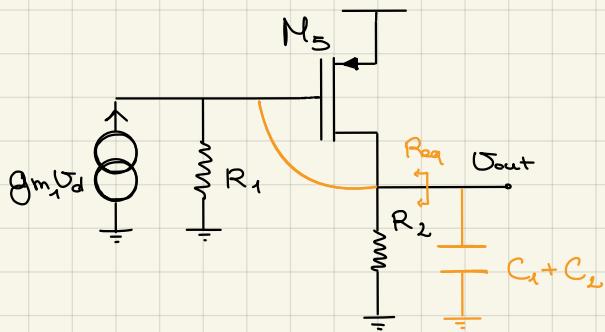
$$f_L = \frac{1}{2\pi \sum C_i^{(o)}} = \frac{1}{2\pi [(C_1 + C_{10})R_1 + (C_{20} + C_2)R_2]} \\ = \frac{1}{2\pi [C_1R_1 + C(R_1 + R_2 + g_{m3}R_1R_2) + C_2R_2]} \\ \approx \frac{1}{2\pi C g_{m3} R_1 R_2} \boxed{R_3^{(o)}}$$

The Miller capacitance behaves like two separate capacitances: one at the output with the same size as the actual capacitance, and one at the second stage input with a size equal to the actual capacitance multiplied by the stage gain (Miller effect).



At high frequencies the first capacitance that will start behaving like a short circuit is C since it is related to the highest time constant (lowest frequency pole).

But then C_1 and C_2 can be considered in parallel, contributing equally to the high frequency pole.



$$R_{\text{req}} = \frac{1}{g_{\text{ms}}} \parallel R_2 \parallel R_1 \approx \frac{1}{g_{\text{ms}}}$$

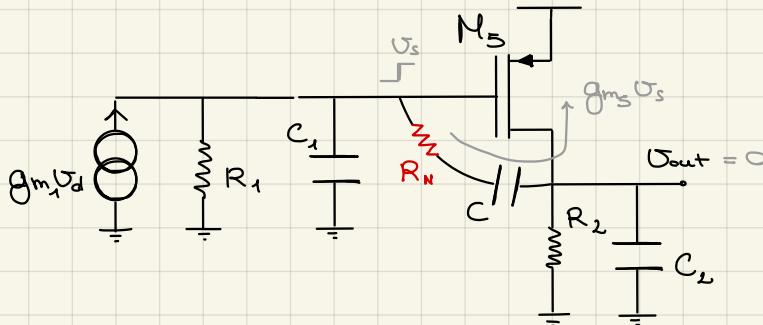
$$f_H \approx \frac{1}{2\pi(C_1 + C_2)R_{\text{req}}} = \frac{g_{\text{ms}}}{2\pi(C_1 + C_2)}$$

We observed that the Miller capacitance introduces a finite positive zero in the transfer function of our differential amplifier because of the feedforward current it enables between the two stages at higher frequencies.

This zero impairs the phase margin causing the amplifier to easily become unstable in a negative feedback loop. In order to compensate the phase shift introduced by the zero we needed to both increase the power consumption and decrease the bandwidth.

Therefore we want to deal with this singularity without altering the performances of the amplifier

→ Add a **nulling resistor** in series with the Miller capacitance



$$g_{\text{ms}} U_S = \frac{U_S}{R_N + \frac{1}{SC}}$$

$$R_N + \frac{1}{SC} = \frac{1}{g_{\text{ms}}}$$

$$\frac{1}{SC} = \frac{1}{g_{\text{ms}}} - R_N$$

$$\Rightarrow [S = \frac{1}{C(1/g_{\text{ms}} - R_N)}]$$

we can now move the zero
however we like!

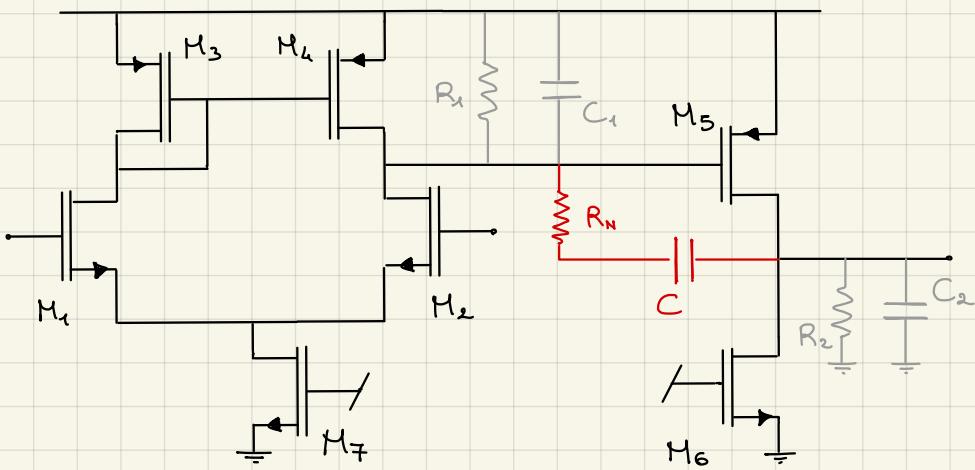
$$R_N = \frac{1}{g_{\text{ms}}}$$

NO zero (non-finite)

$$R_N > \frac{1}{g_{\text{ms}}}$$

NEGATIVE zero

Problem: adding the nulling resistor will move not only the zero but also any other pole



The three main capacitances are now independent.

3 poles
(f_1, f_2, f_3)

$\{ R_n \text{ in the order of } \frac{1}{g_{ms}} \text{ typically } \frac{2}{g_{ms}} \}$

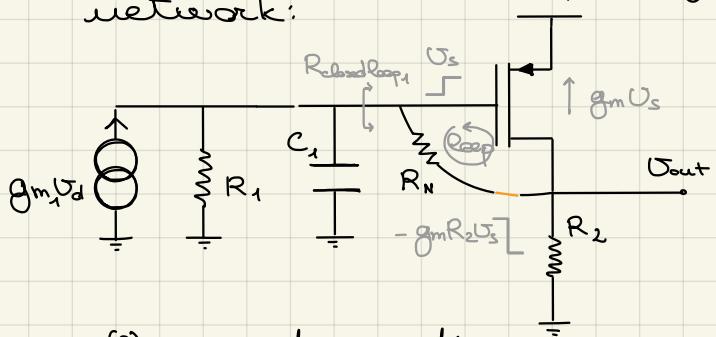
The lower pole will be moved down, but just by a very negligible amount:

$$\Rightarrow f_1 \approx \frac{1}{2\pi \sum \tau_i^{(o)}} = \frac{1}{2\pi [C_1 R_1 + C_2 R_2 + C(R_1 + R_2 + g_{ms} R_1 R_2 + R_n)]} \approx \frac{1}{2\pi [C g_{ms} R_1 R_2]} \xrightarrow{\text{negligible}}$$

The higher pole will also be moved down, from infinite frequency to a finite (but still high) frequency:

$$\Rightarrow f_3 \approx \sum \frac{1}{2\pi \tau_i^{(o)}} = \frac{1}{2\pi} \left[\frac{1}{C_1 (R_1 \parallel R_N)} + \frac{1}{C R_N} + \frac{1}{C_2 (R_2 \parallel R_N)} \right] \approx \frac{1}{2\pi R_N (C_1 \parallel C \parallel C_2)} \xrightarrow[1_p]{3_p} \xrightarrow[2_p]{}$$

To compute the middle pole, we can consider C shorted since it's related to the lower frequency pole, then calculate the low pole of the resulting second order network:

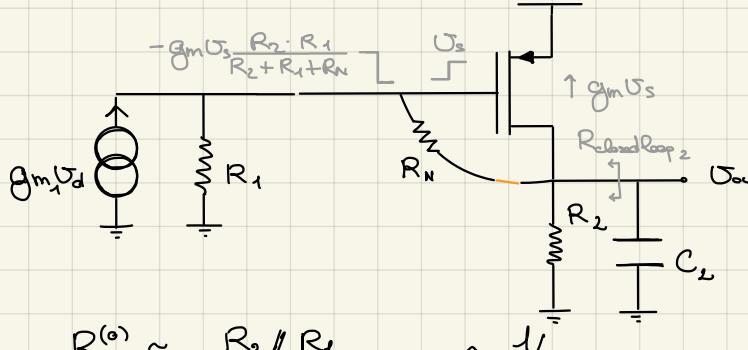


$$R_1^{(o)} = R_1 \parallel \frac{1}{R_{openloop_1}} = \frac{1}{1 - G_{loop_1}}$$

$$R_{openloop_1} = R_N + R_2$$

$$G_{loop_1} = -\frac{g_{ms} R_2 U_s}{U_s} = -g_{ms} R_2$$

$$\Rightarrow R_{closedloop_1} = \frac{R_N + R_2}{1 + g_{ms} R_2} \approx \frac{1}{g_{ms}}$$



$$R_2^{(o)} = \frac{R_{openloop_2}}{1 - G_{loop_2}}$$

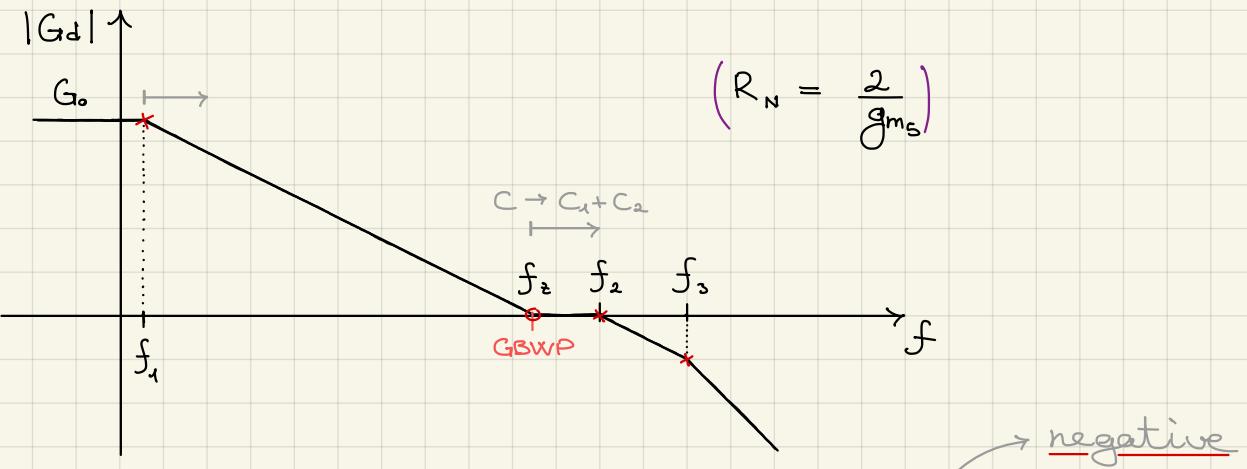
$$R_{openloop_2} = R_2 \parallel (R_1 + R_N) \approx R_2 \parallel R_1$$

$$G_{loop_2} = -g_{ms} \frac{R_2 \cdot R_1}{R_2 + R_1 + R_N} \approx -g_{ms} (R_1 \parallel R_2)$$

$$R_2^{(o)} \approx \frac{R_2 \parallel R_1}{1 + g_{ms}(R_2 \parallel R_1)} \approx \frac{1}{g_{ms}}$$

$$\Rightarrow f_2 \approx \frac{1}{2\pi [C_1/g_{ms} + C_2/g_{ms}]} = \frac{g_{ms}}{2\pi (C_1 + C_2)}$$

The middle pole is approximately at the same frequency of the previous higher pole



$$G_o = g_{m1} R_1 g_{m2} R_2$$

$$f_1 \approx \frac{1}{2\pi C g_{m2} R_1 R_2}$$

$$GBWP \approx \frac{g_{m1}}{2\pi C} = f_2 = \frac{1}{2\pi C (R_N - 1/g_{m2})}$$

$$f_2 \approx \frac{g_{m1}}{2\pi (C_1 + C_2)}$$

$$f_3 \approx \frac{1}{2\pi R_N (C_1 || C_2 || C)}$$

lower power consumption

$$g_{m1} = g_{m2} = 150 \mu A/V \quad C \gg C_1 + C_2 \quad C_1 \approx 1 pF \quad C_2 \approx 2 pF$$

→ higher Bandwidth

If $C = C_1 + C_2$ the zero and the middle pole perfectly cancel out in both modulus and phase, thus having a fully compensated amplifier.

Note how the use of the scaling resistor allowed to avoid the use of a greater current and a bigger capacitor while still enabling the compensation of the OTA.

$$\boxed{FOM := GBWP \cdot C_L / I_{tot}}$$

Figure of Merit that represents how well an amplifier performs, given its load capacitance, total current consumption and Gain Bandwidth Product. The higher it is, the better the amplifier.

$$\text{In our example: } FOM \approx \frac{g_{m1}/2\pi C \cdot C_2}{2I_1 + I_S}$$

$$\text{without } R_N: \quad g_{m1} = 150 \mu A/V \quad I_1 = 75 \mu A \quad I_S = 300 \mu A \\ C_2 \approx 2 pF \quad C = (C_1 + C_2) \cdot 2 \approx 6 pF$$

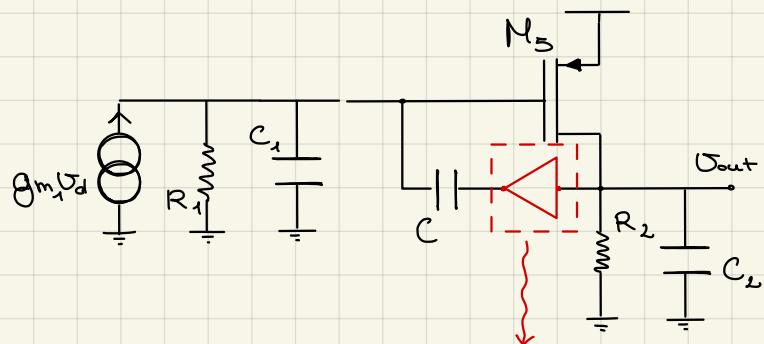
$$\rightarrow FOM = 0,18 [V^{-1}] \quad GBWP = 40 \text{ MHz}$$

with R_N : $g_{m_1} = 150 \mu\text{A/V}$ $I_1 = 75 \mu\text{A}$ $I_s = 150 \mu\text{A}$
 $C_2 \approx 2 \text{ pF}$ $C = C_1 + C_2 \approx 3 \text{ pF}$

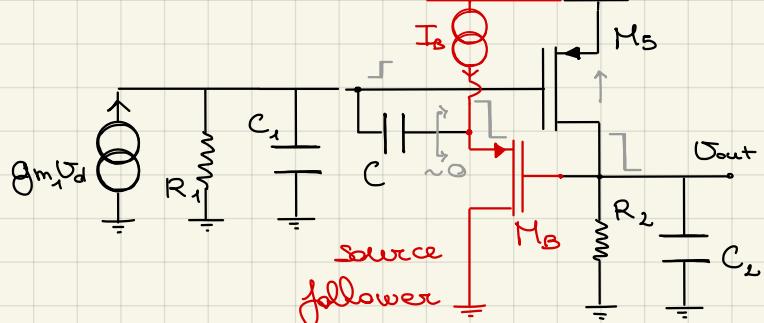
$\rightarrow \text{FoM} = 0,54 [\text{V}^{-1}] \quad \text{GBWP} = 80 \text{ MHz}$

Two alternative ways to deal with the zero singularity without altering the performances of the amplifier

1. \rightarrow Add a **voltage buffer** in series after the Miller capacitance



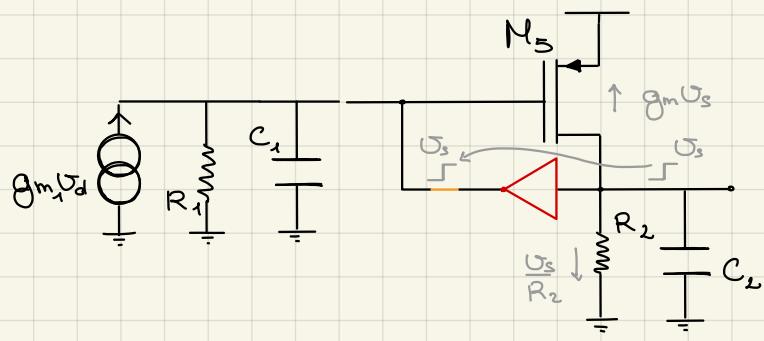
With this expedient, we maintain the Miller effect of capacitance C adding up with capacitance C_1 to attain the pole splitting, while completely avoiding the introduction of a zero (since there cannot be any feedforward current).



The three capacitors are dependent, therefore there are only two (finite) poles. There is now no (finite) zero.

The lower pole is as before, since it's dominated by the Miller effect on capacitance C .
The GBWP is as before too, since the gain is also the same.

To compute the higher pole, we can consider C shorted and evaluate the lower pole of the corresponding circuit

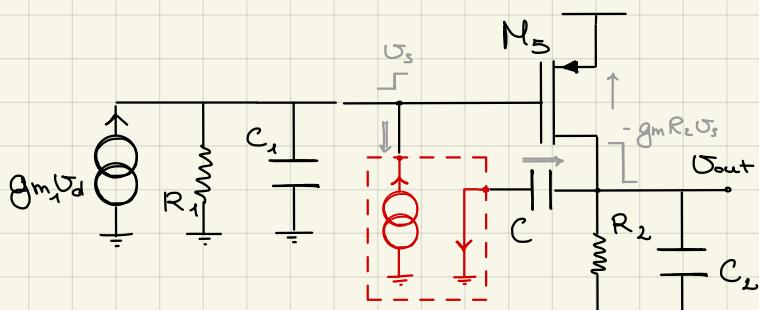


$R_1^{(0)} \approx 0 \rightarrow$ high pole independent of inner cap.

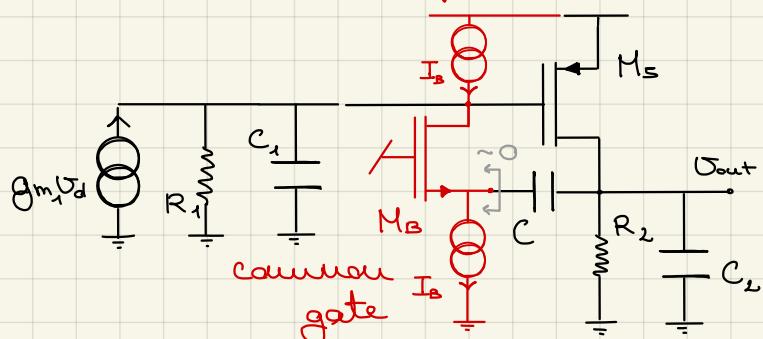
$R_2^{(0)} = \frac{1}{g_{ms} + \frac{1}{R_2}} \approx \frac{1}{g_{ms}}$

$\Rightarrow f_2 \approx \frac{1}{2\pi \sum \tau_i^{(0)}} \approx \frac{g_{ms}}{2\pi C_2}$

2. \rightarrow Add a **current buffer** in series before the Miller capacitance



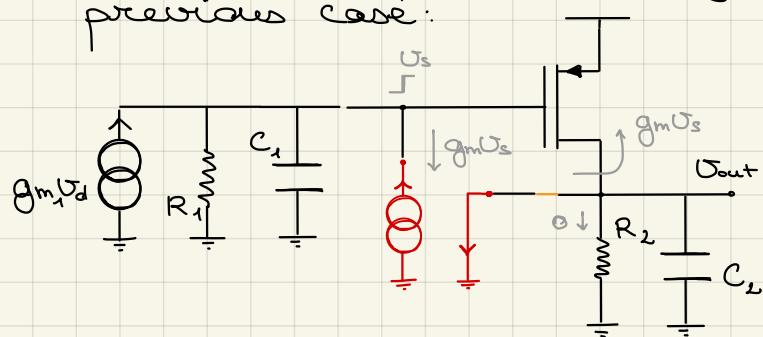
The Miller effect on C is still maintained, also there cannot be any feedforward current.



In a first order approximation, C and C_2 are in parallel, therefore there are only two independent capacitances and so only two poles.

The lower pole and the GBWP are as before.
There is now one (finite) zero.

We can compute the higher pole just like in the previous case:



$$R_1^{(o)} = R_1 \parallel 1/g_{ms} \approx 1/g_{ms}$$

$$R_2^{(o)} \approx 0 \rightarrow \text{high pole independent of load cap.}$$

$$\Rightarrow f_2 \approx \frac{1}{2\pi \sum \tau_i^{(o)}} \approx \frac{g_{ms}}{2\pi C_1}$$

great FoM

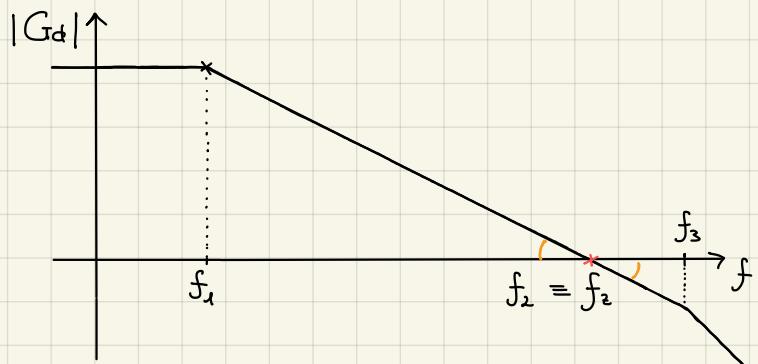
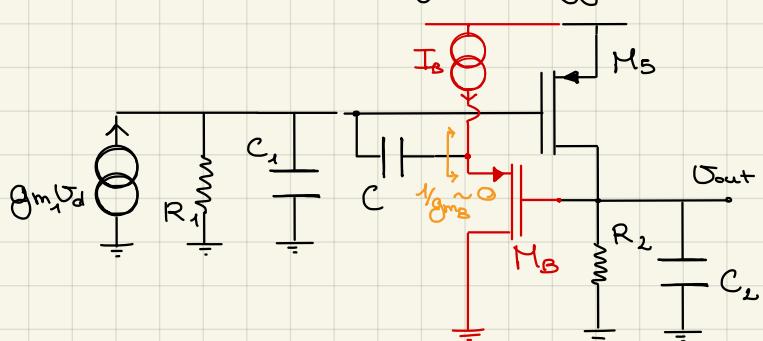
To summarize what we've got so far:

	GBWP	f_z	f_2	f_3
Miller	$\frac{g_{m1}}{2\pi C}$	RHP $\frac{g_{ms}}{2\pi C}$	$\frac{g_{ms}}{2\pi(C_1+C_2)}$	∞
Miller + Nulling resistor	$\frac{g_{m1}}{2\pi C}$	LHP $\frac{1}{2\pi C[R_N \frac{1}{g_{ms}}]}$	$\frac{g_{ms}}{2\pi(C_1+C_2)}$	$\frac{1}{2\pi R_N(C_1 \parallel C_2 \parallel C)}$
Miller + voltage buffer	$\frac{g_{m1}}{2\pi C}$	LHP ∞ ($\frac{g_{ms}}{2\pi C_1}$)	$\frac{g_{ms}}{2\pi C_1}$	∞ ($\frac{g_{ms}}{2\pi C_1}$)
Miller + current buffer	$\frac{g_{me}}{2\pi C}$	LHP ∞ ($\frac{g_{ms}}{2\pi C_1}$)	$\frac{g_{ms}}{2\pi C_1}$ ($\frac{1}{2\pi \sqrt{C_1 C_2}} \sqrt{g_{me} g_{ms}}$)	∞ ($\frac{1}{2\pi \sqrt{C_1 C_2}} \sqrt{g_{me} g_{ms}}$)

These results were obtained by considering the voltage and current buffers ideal.

By redoing the calculations, taking into account the non-null resistances of the buffers ($1/g_{mB}$), we can derive a more accurate value for the singularities of the transfer function:

1. Miller + voltage buffer



$$\Rightarrow f_2 = \frac{g_{mB}}{2\pi C} \quad f_1 \approx \frac{1}{2\pi C g_{m5} R_1 R_2}$$

$$\Rightarrow \left\{ \begin{array}{l} f_2 \approx \frac{1}{2\pi \sum C_i^{(\infty)}} \approx \frac{1}{2\pi \left[\frac{C_1}{g_{m5} g_{mB} R_2} + \frac{C_2}{g_{m5}} \right]} \approx \frac{g_{m5}}{2\pi C_2} \\ f_3 \approx \frac{1}{2\pi} \sum \frac{1}{C_i^{(\infty)}} = \frac{1}{2\pi} \left[\frac{g_{mB}}{C_1} + \frac{1}{C_2 R_2} \right] \approx \frac{g_{mB}}{2\pi C_1} \end{array} \right\} \text{C shorted}$$

$G_{BWPF} = f_2 = f_3$ to have zero and pole cancelling out and good phase margin.

$$\frac{g_{m1}}{2\pi C} = \frac{g_{m5}}{2\pi C_2} = \frac{g_{mB}}{2\pi C} \rightarrow \left\{ \begin{array}{l} C = C_2 = 2\mu F \\ g_{m5} = g_{m1} \end{array} \right.$$

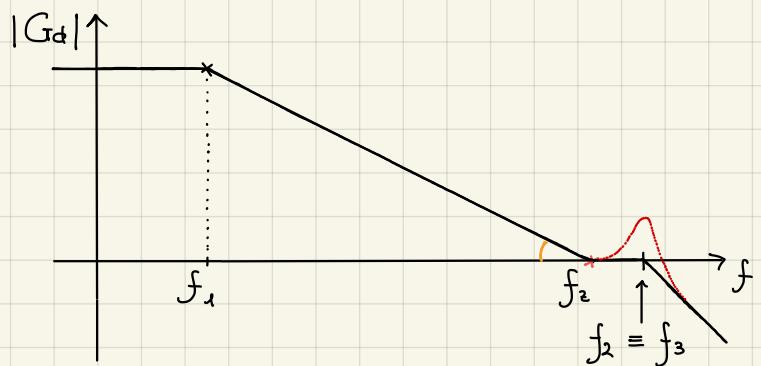
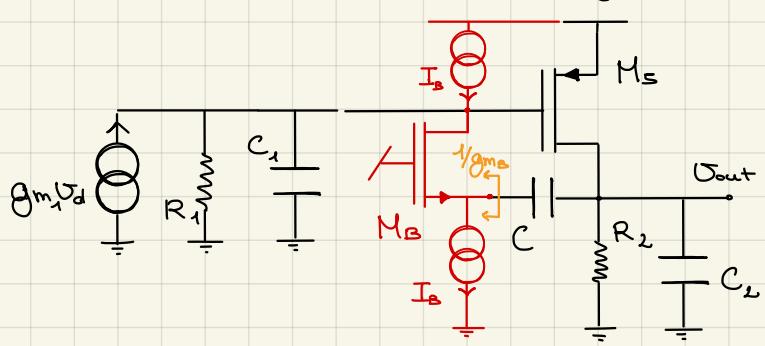
$$g_{mB} = g_{m1} = 150 \mu A$$

→ Similar frequency response of the nulling resistor, but FoM is impaired by the buffer current consumption.

Overall not an outstanding solution.

Note that the use of an active buffer implies that the power dissipation will be inherently higher in such configurations.

2. Miller + current buffer



$$\Rightarrow f_2 = \frac{g_{ms}}{2\pi C} \quad f_1 \approx \frac{1}{2\pi C g_{ms} R_1 R_2}$$

$$\Rightarrow \left\{ \begin{array}{l} f_2 \approx \frac{1}{2\pi \sum C_i^{(o)}} \approx \frac{1}{2\pi \left[\frac{C_1}{g_{ms}} + \frac{C_2}{g_{ms} g_{mB} R_1} \right]} \approx \frac{g_{ms}}{2\pi C_1} \\ f_3 \approx \frac{1}{2\pi} \sum \frac{1}{T_i^{(o)}} = \frac{1}{2\pi} \left[\frac{1}{C_1 R_1} + \frac{g_{mB}}{C_2} \right] \approx \frac{g_{mB}}{2\pi C_2} \end{array} \right\} \text{C shorted}$$

The poles estimates yielded a meaningless result

$f_3 < f_2!$

$$g_{ms} \approx g_{mB}$$

$$C_2 > C_1$$

f_2 and f_3 must be really close to one another for the approximation not to work properly, maybe even overlapping (complex conjugate poles)

must solve the second order equation: $[s^2 b_2 + s b_1 + 1 = 0]$

$$b_1 = C_1 R_1^{(o)} + C_2 R_2^{(o)} \approx \frac{C_1}{g_{ms}} + \frac{C_2}{g_{ms} g_{mB} R_1}$$

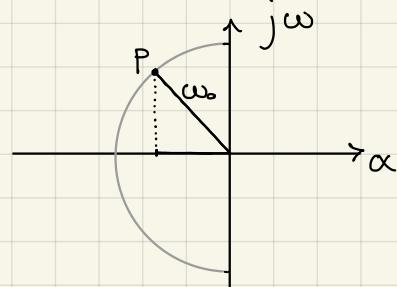
$$b_2 = C_1 C_2 R_1^{(o)} R_2^{(i)} \approx \frac{C_1 C_2}{g_{ms} g_{mB}}$$

Instead of solving directly the equation, we can make a comparison with the general form:

$$\left[\frac{s^2}{\omega_0^2} + \frac{s}{\omega_0 Q} + 1 = 0 \right]$$

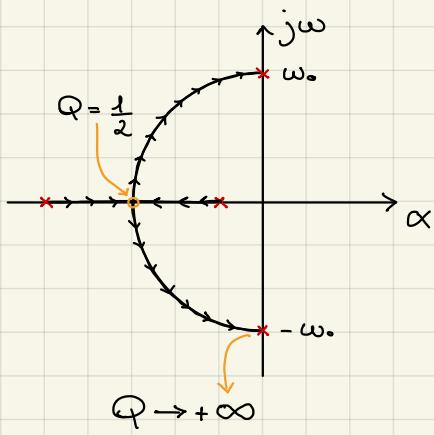
$$\xi = \frac{R e |P|}{\omega_0 |P|} \quad (\text{form factor})$$

$$Q = \frac{1}{2\xi} \quad (\text{quality factor})$$



$$\Rightarrow \omega_0 = \sqrt{\frac{g_{ms} g_{mB}}{C_1 C_2}} \quad Q \approx \frac{g_{ms}}{C_1 \omega_0} = \sqrt{\frac{g_{ms}}{g_{mB}}} \frac{C_2}{C_1} \approx \sqrt{2} > 1$$

If the Q factor is greater than $1/2$, then the roots of the polynomial (the poles) are complex conjugate.



The pole pair moves from real to complex as the value of Q increases, up to the point where they become entirely imaginary.

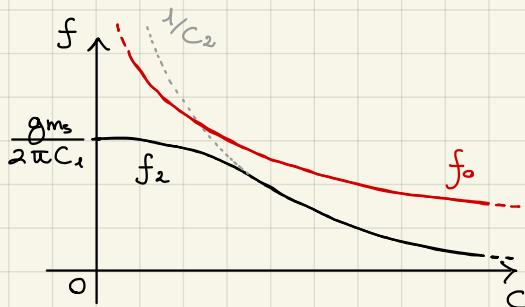
At resonance ($\omega = \omega_0$) the Bode plot displays a growing peak that grows proportionally with Q .



Note that:

- The actual phase margin might be quite different from the one obtained considering the GBWP as the 0dB crossing point, due to the amplitude increase in the resonance peak; a solution to avoid this problem would be to move the zero at a frequency higher than the GBWP
- The position of the second pole f_2 in the **Ahuja** configuration is less dependent on the value of C_2 (load capacitance) compared to the second pole f_2 of a nulling resistor configuration.

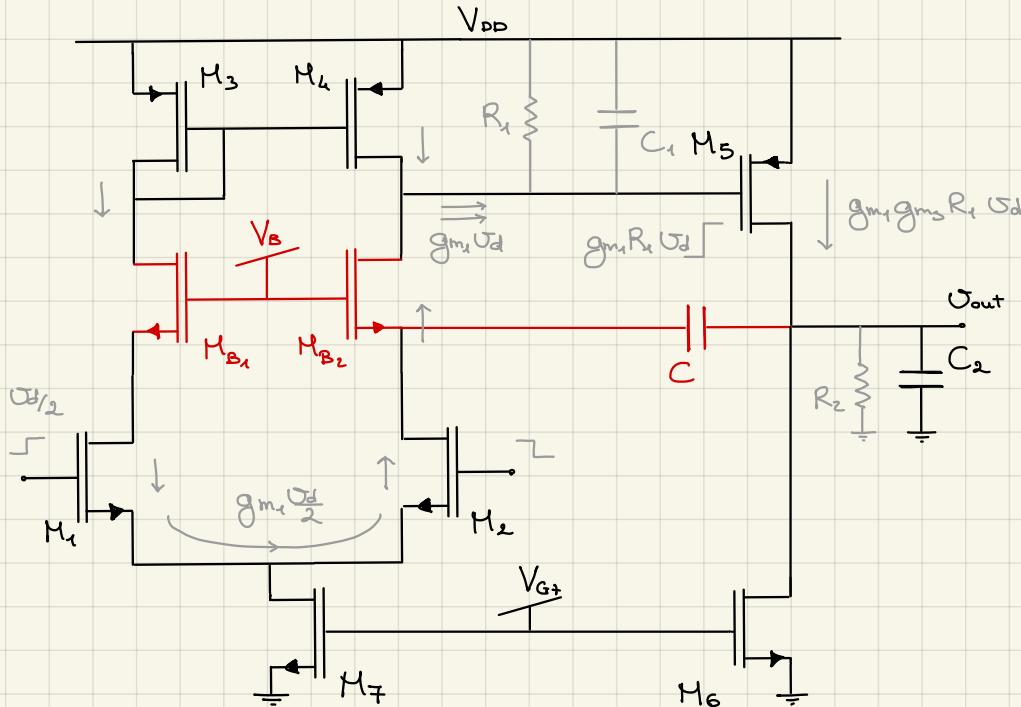
correct buffer compensation



$$\Rightarrow f_0 = \frac{1}{2\pi} \sqrt{\frac{g_{mS} g_{mB}}{C_1 C_2}} \propto \frac{1}{\sqrt{C_2}}$$

$$f_2 = \frac{g_{mS}}{2\pi (C_1 + C_2)}$$

Is there a way to achieve the same result of the Ahuja compensation without having to supply the current buffer?



→ Use the bias current from the first stage to supply the buffer

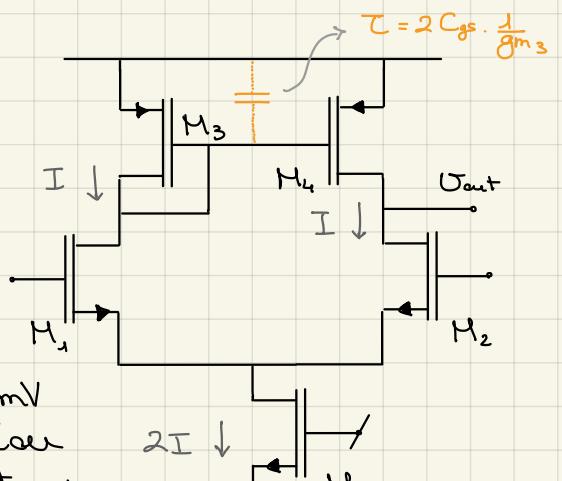
This configuration operates just like before, reducing power compensation while retaining the same DC gain and the Miller effect on capacitance C.

Ahuja - cascode structure

Single stage differential amplifiers

To obtain a good amplifier out of only one stage, using the same structure that we've used so far, as we have already seen requires both a low overdrive tension of the input transistors and, most importantly, a very long channel length:

$$G_d = g_{m_1} (R_{o_4} \parallel R_{o_2}) = \frac{2I}{V_{ov_1}} \cdot \frac{V_{A_{2,4}}}{2I} = \frac{V_{A_{2,4}}}{V_{ov_1}} = \frac{V_A}{L_{min}} \cdot \frac{L_{2,4}}{V_{ov_1}}$$



However both decreasing V_{ov} and increasing L have their limits: once the overdrive goes below $\sim 50mV$ the transistor enters weak inversion and the transconductance saturates; on the other hand, if L increases then W has to increase by the same amount to maintain the form factor constant, determining a total increase

of the transistor dimensions proportional to the square of the length increment. Too big dimensions will cause the oxide capacitances to become relevant and new poles will appear at lower frequencies thus impairing the frequency response of the amplifier.

E.g.: $V_A = 7V$ $V_{ovin} = 0,1V$ $L_{min} = 0,35\mu m$ $C_{ox} = 5fF$

$$g_{min} = 1,5 \frac{mA}{V} \quad g_{m_H} = 0,75 \frac{mA}{V} \quad (WL)_{in} = 150 \quad (WL)_H = 75$$

- $L_o = 2L_{min} \rightarrow G_d = 140 = 42,9 \text{ dB}$ poor, we want at least $\sim 80 \text{ dB}$
- $\hookrightarrow W_H = 75 L_H = 52,5 \mu m$

$$\frac{f_T}{2} = f_{H_o} = \frac{g_{m_H}}{2\pi(2C_{gs_H})} = 1 \text{ GHz}$$

pole introduced by the C_{gs} capacitance of the mirror transistor

- $L = 100 L_{min} \rightarrow G_d = 7000 = 76,9 \text{ dB}$ good
- $\hookrightarrow W_H = 50 W_H = 2,625 \text{ mm}$ (huge!)

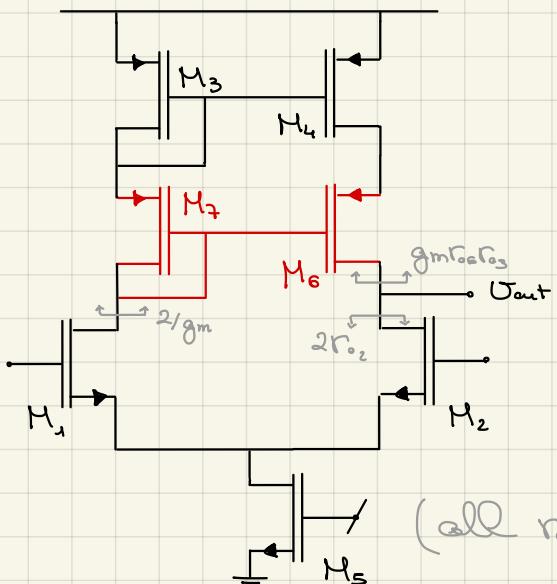
$$f'_H = \frac{g_{m_H}}{2\pi(2C_{gs_H})} = \frac{(WL)_H}{(WL)'_H} f_{H_o} = \frac{l}{50 \cdot 50} \cdot f_{H_o} = 4 \cdot 10^{-4} f_{H_o} = 400 \text{ kHz}$$

↑
too low

→ Trade-off between gain and bandwidth

We then need to change the amplifier structure to go beyond this limitation

→ Use a **cascode** configuration for the output resistance



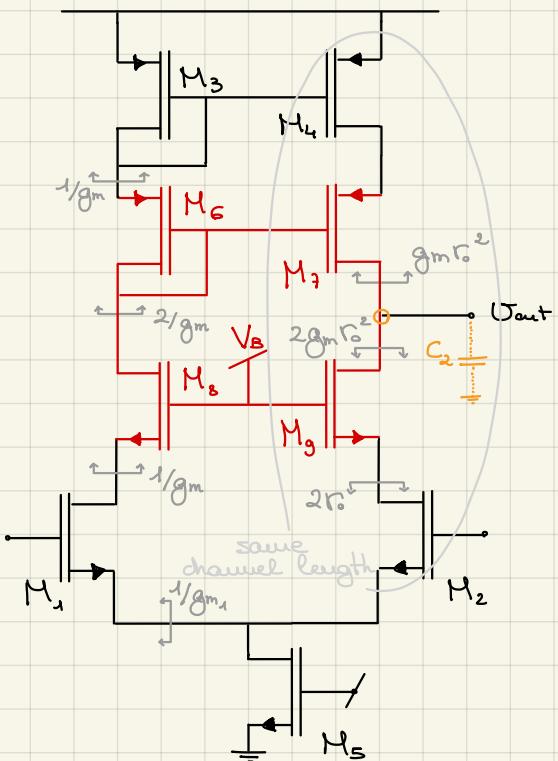
Improved output resistance with same channel length:

$$R_{out} = g_{mR_o^2} \parallel \frac{2R_o}{1 - G_{loop}} = g_{mR_o^2} \parallel R_o \approx R_o$$

improved only by a factor 2! (before it was $\frac{R_o}{2}$)

→ Need to increase lower branch resistance too.

(all r_o are the same)



$$R_{out} = g_m r_o \parallel \frac{2g_m r_o^2}{1 - G_{loop}} = \frac{g_m r_o}{2}$$

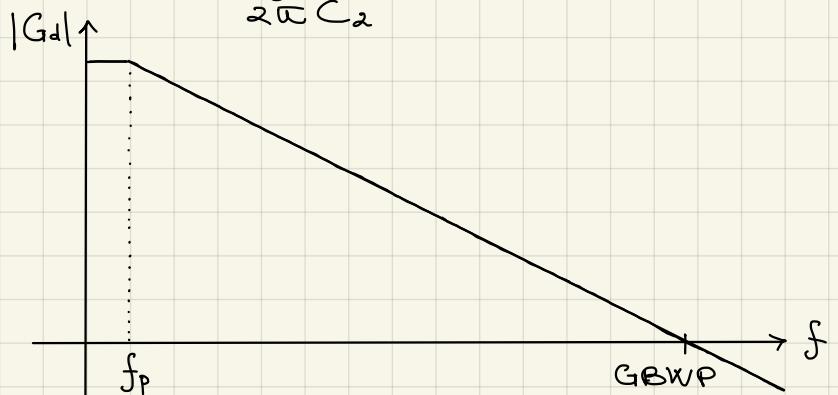
$$\Rightarrow G_d = g_m \cdot \frac{g_m r_o^2}{2} = \mu G_d \approx 90 \text{ dB}$$

many orders of magnitude higher than the previous G_d !
(same order of two-stage amplifier)

There is now only one high impedance mode in the circuit (since it's single stage) and therefore only one low frequency pole

$$GBWP = G_d f_p = g_m \cdot \frac{g_m r_o^2}{2} \cdot \frac{2}{2\pi C_2 g_m r_o^2} =$$

$$= \frac{g_m}{2\pi C_2}$$



All other parasitic capacitances see very low resistances (once C_2 is shorted) and introduce poles at frequencies in the order of the f_T of the transistors.

Single stage amplifiers have been introduced because they do not need any form of frequency compensation unlike multi-stage amplifiers

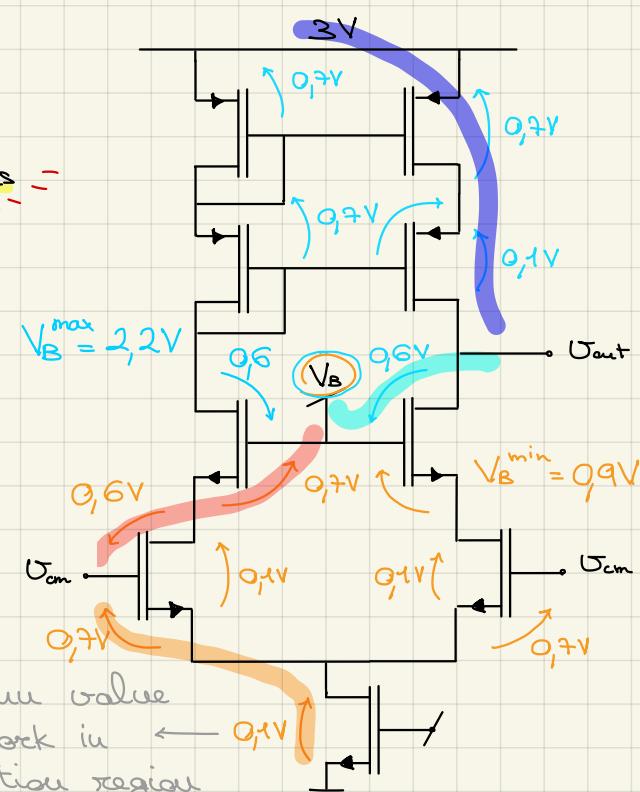
Issue: reduced voltage swing

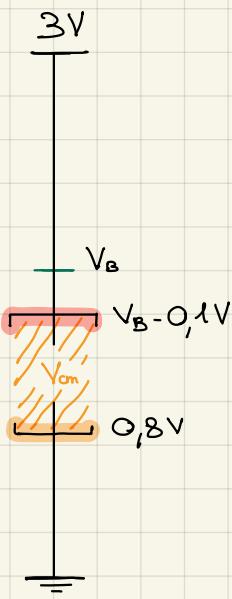
Each added transistor requires a certain voltage drop in order to function properly.

$$V_{ov} = 0.1V$$

$$V_T = 0.6V$$

minimum value to work in saturation region





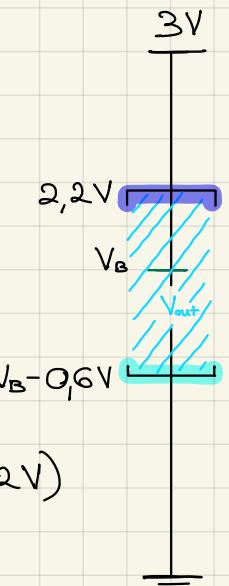
common mode input range

The input common mode voltage has a limited range of values, determined by the operating point of the tail generator and the cascode transistor.

This implies that V_B cannot be any lower than 0,9V to allow the input to have some swing.

The output also has a range, determined by the current mirror and the cascode transistor.

V_B cannot be greater than 2,8V so to have some output swing (actually, the left branch of the mirror limits V_B at no more than 2,2V)



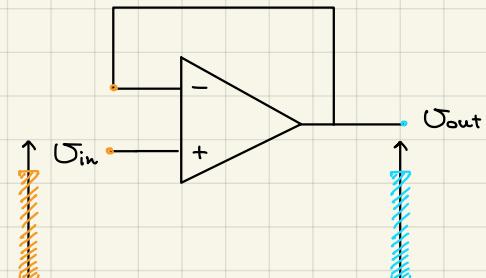
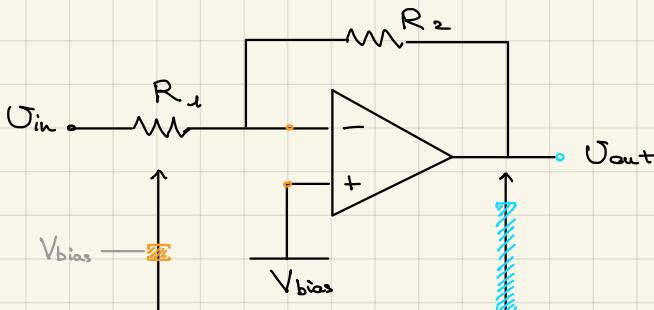
Depending on the value of V_B , the two ranges can be very diverse both in terms of mean value and swing width.

output range

→ Trade-off between input and output voltage swings

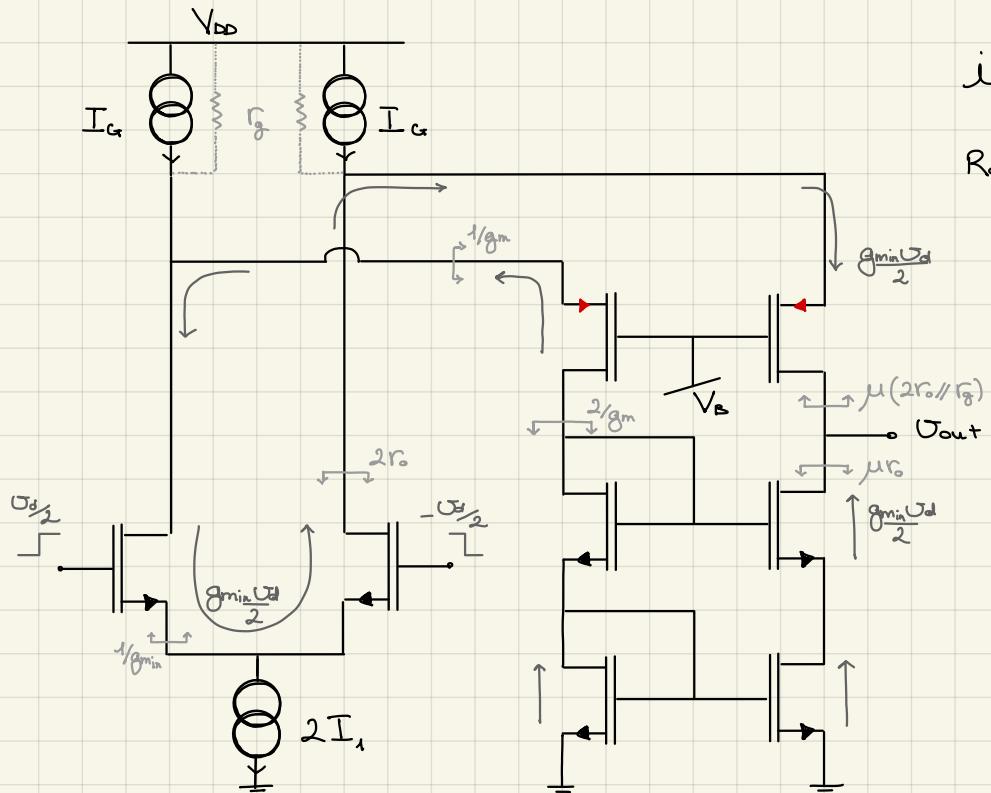
At least their values are somewhat overlapping.

The application of the amplifier defines what the input and output voltage range should look like:



Solution: use p-type transistors "in parallel" to the main branch

("flip" the components above the input so that they share the same voltage drop)



$$i_{cc} = g_{min} \cup d$$

$$R_{\text{out}} = \frac{g m r_0^2}{l + \frac{f_g}{2r_0 + r_g}}$$

Group

$$\approx \frac{g m r_0^2}{3}$$

$r \approx r_0$

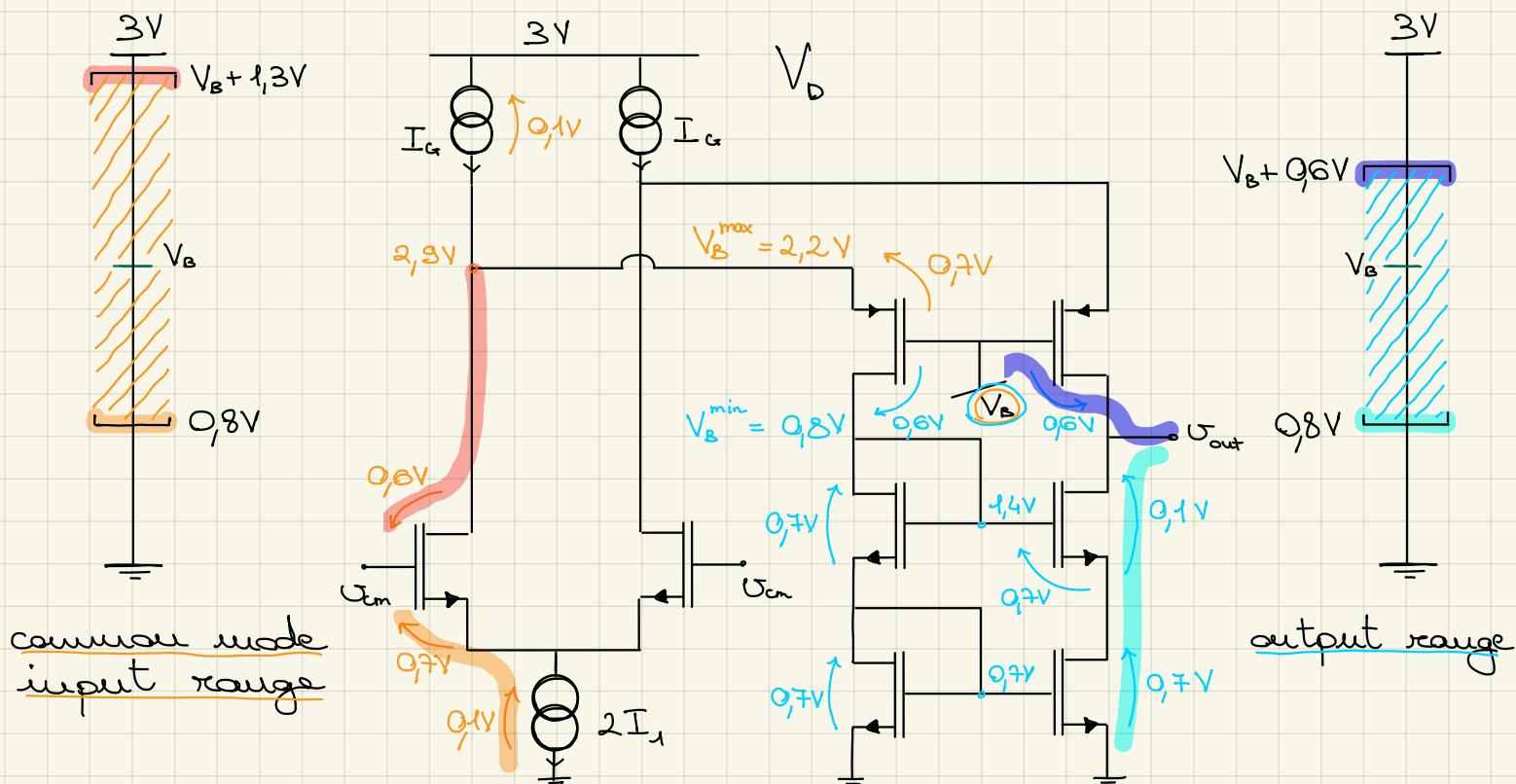
$$\Rightarrow G_d \approx g_{\min} \frac{g_m r_o^2}{3}$$

small reduction \leftarrow
of the gain due
to the non-ideal
current generators

$$f_p = \frac{1}{2\pi C_L R_{out}}$$

$$G_{BWP} = \frac{g_{min}}{2\pi C_L}$$

frequency response is the same ↗



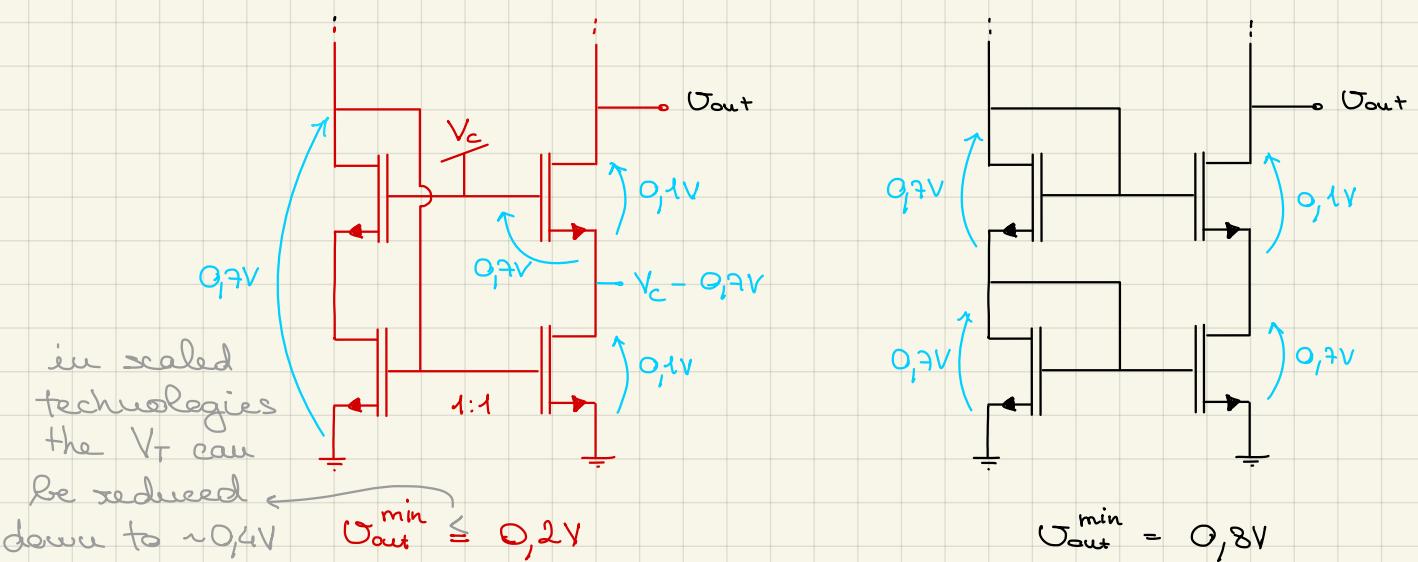
Input and output have almost the exact same voltage range, furthermore they both increase as V_B increases!

\Rightarrow No more trade-off between input and output swings

In scaled technologies, the power supply is however much lower than 3V (typically around 1V)

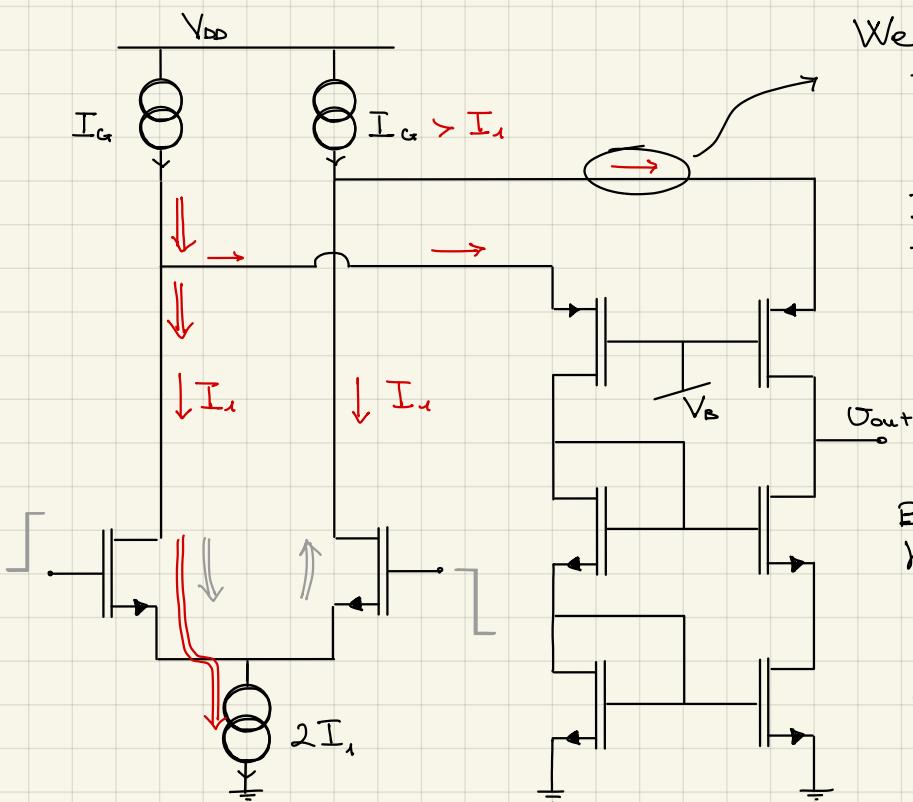
→ Improve the output voltage swing even further, by lowering the minimum value (0,8V is too big compared to 1V)

→ enhanced mirror vs. standard mirror



The cost to achieve this improved voltage dynamic is the use of an additional power supply V_c .

Issue: higher power consumption



We need some current in the mirror branches to set their bias

In a telescopic cascode the total current is $2I_s$, while in the folded cascode the total current is $2I_g > 2I_s$.

By how much does I_g have to be bigger than I_s ?

How much more power dissipation does the folded cascode entail with respect to the telescopic cascode?

In order to maintain the bias in both the mirror branches, the head generator (I_G) always has to provide more current than what could possibly be needed by the input transistor.

At the maximum differential input signal, all current from the tail generator ($2I_s$) will flow through just one input branch. The head generator of that branch will then have to supply more than $2I_s$ to allow some current to flow in the mirror (current cannot be drained from the mirror).

Therefore it must always be granted that $I_G > 2I_s$

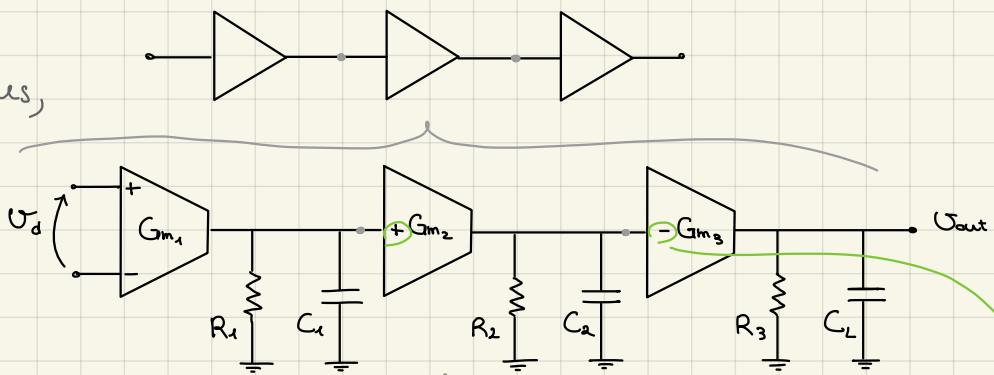
~~The folded cascode dissipates at least 2 times more than the telescopic cascode configuration~~

Multi-stage differential amplifiers

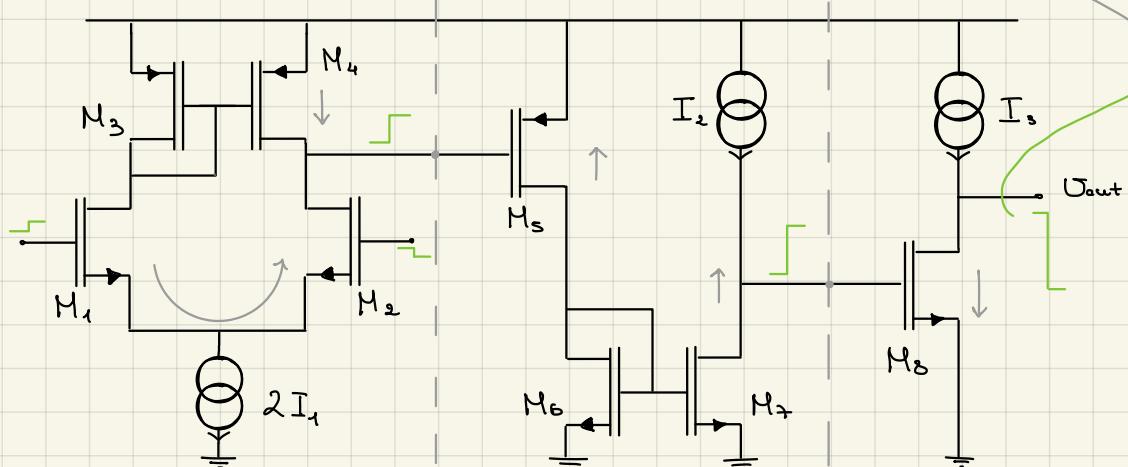
We want to achieve a even higher differential gain in the order of $> 100 \text{ dB}$

↳ must use more stages in cascade

in low bias implementations, cascode can only achieve so much



inverting stage



$$G_{m_1} = g_{m_1} = 1.5 \frac{mA}{V}$$

high G_{m_1} to reduce noise

$$G_{m_2} = g_{m_2} = 0.5 \frac{mA}{V}$$

$$G_{m_3} = g_{m_3} = 1 \frac{mA}{V}$$

$$R_1 = R_{o_4} // R_{o_2} = 47k\Omega$$

$$R_2 = R_{o_7} // R_{g_2} = 140k\Omega$$

$$R_3 = R_{o_8} // R_{g_3} = 70k\Omega$$

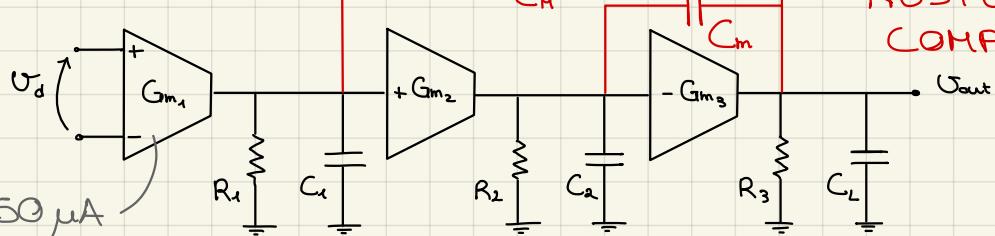
$$C_1 = 0.1 \mu F$$

$$C_2 = 0.1 \mu F$$

$$C_L = 5 \mu F$$

they're the parasitic C_g s hence very small

$$2I_1 = 150 \mu A$$

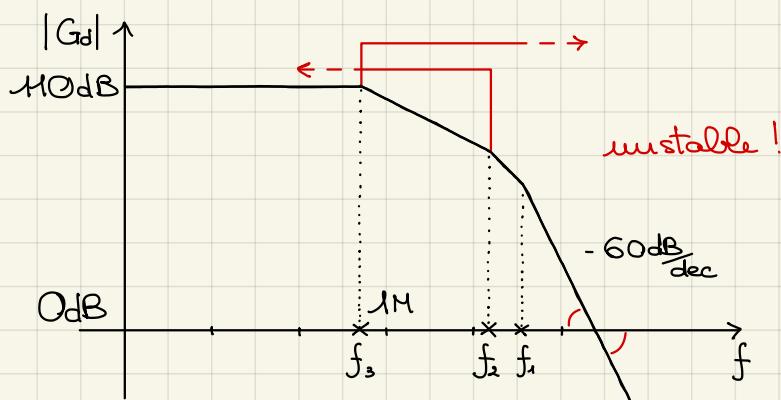


NESTED MILLER COMPENSATION

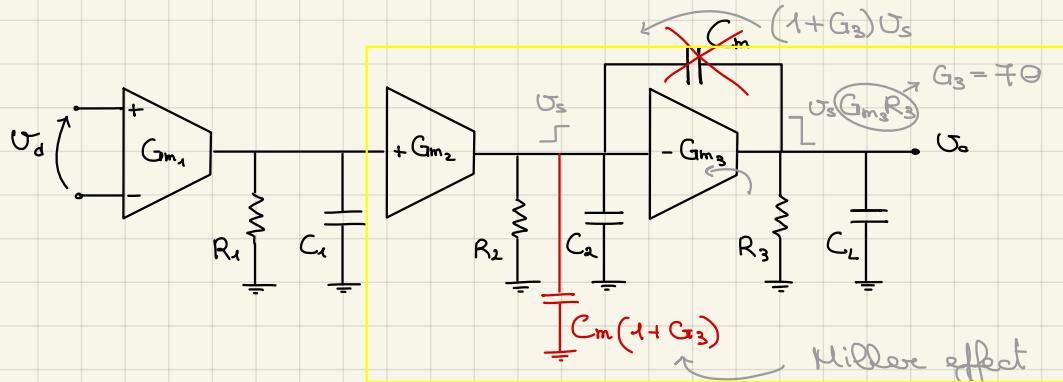
$$G_d = \frac{g_{m_1} R_1 \cdot g_{m_2} R_2 \cdot g_{m_3} R_3}{70} = 3.4 \cdot 10^5 \approx 40 \text{ dB} \quad \checkmark$$

assuming $\mu = 140$

$$f_1 = \frac{1}{2\pi C_1 R_1} = 34 \text{ MHz} \quad f_2 = \frac{1}{2\pi C_2 R_2} = 1 \text{ MHz} \quad f_3 = \frac{1}{2\pi C_L R_3} = 455 \text{ kHz}$$



→ Miller compensation (m) to increase the time constant related to the C_2 node (and decrease the one related to C_3)

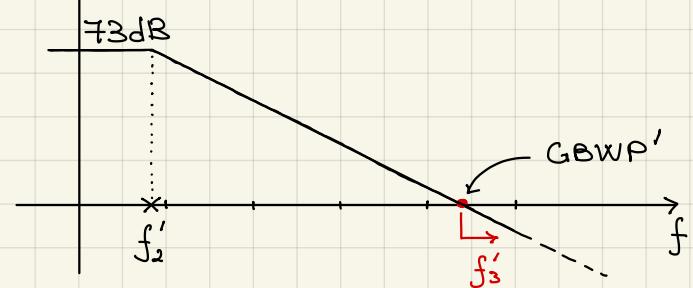


$$\Rightarrow f'_2 \approx \frac{1}{2\pi R_2 C_m G_3}$$

$$f'_3 > GBWP' \approx \frac{G_{m_2}}{2\pi C_m}$$

$$f'_3 = ? \quad C_m = ?$$

$$|G_2 G_3| \uparrow$$



$$f'_3 = \frac{1}{2\pi C_{\text{Req}}} \Big|_{C_m \text{ short}}$$

only one pole

$C = C_2 + C_L$

$R_{\text{req}} = R_3 // R_2 // \frac{1}{G_{m3}} \approx \frac{1}{G_{m3}}$

$\Rightarrow f'_3 = \frac{G_{m3}}{2\pi(C_2 + C_L)} = 31,2 \text{ MHz}$

The Miller capacitor introduces a (RHP) zero as well:

$$\Rightarrow f'_z = \frac{G_{m3}}{2\pi C_m} \rightarrow 2 \text{ GBWP}'$$

$27^\circ \leftarrow$

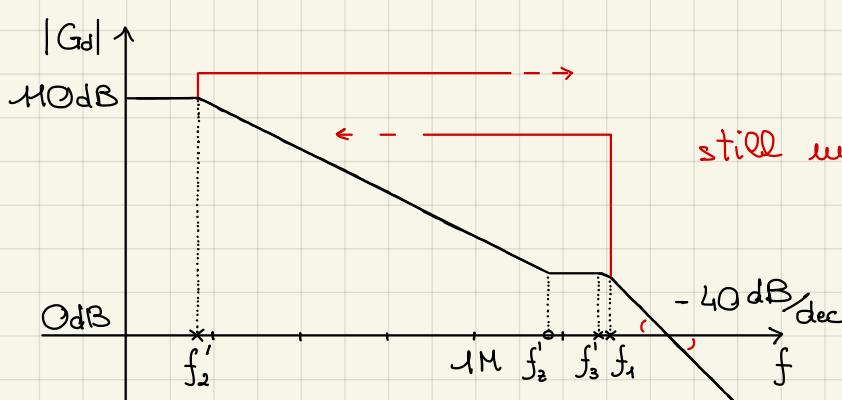
$$\phi'_m = 180^\circ - 90^\circ - \arctg\left(\frac{\text{GBWP}'}{f'_z}\right) - \arctg\left(\frac{\text{GBWP}'}{f'_3}\right) \approx 60^\circ$$

$$\Rightarrow C_m = 10 \cdot \frac{G_{m2}}{G_{m3}} (C_2 + C_L) = 25 \text{ pF}$$

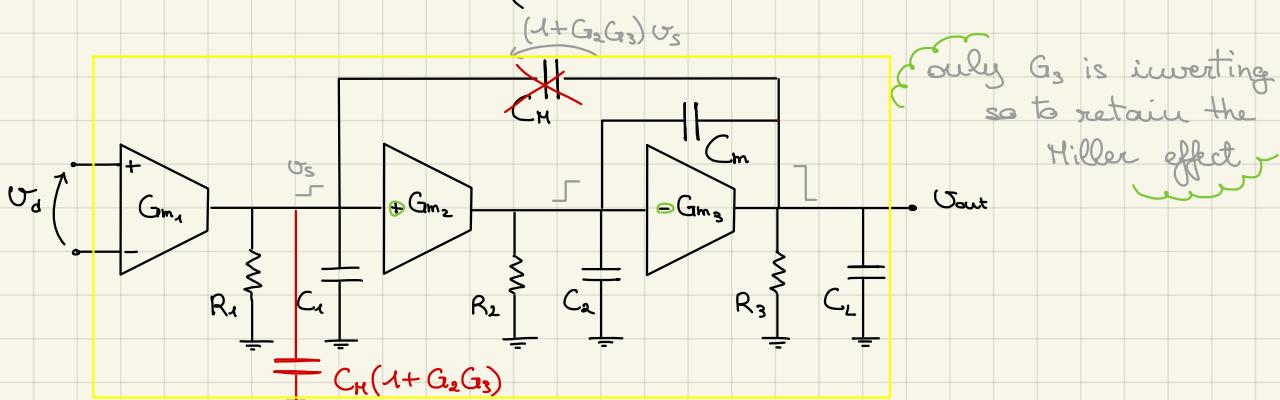
$$\hookrightarrow f'_3 \approx 10 \text{ GBWP}'$$

$$f_1 = \frac{1}{2\pi C_1 R_1} = 34 \text{ MHz} \quad f'_2 = \frac{1}{2\pi C_m G_{m3} R_2 R_3} = 650 \text{ Hz} \quad f'_3 = \frac{G_{m3}}{2\pi(C_2 + C_L)} = 31,2 \text{ MHz}$$

$$\left(f'_2 = \frac{G_{m3}}{2\pi C_m} = 6,24 \text{ MHz} \right)$$



→ Hiller compensation (M) to increase the time constant related to the C_1 node (and decrease the one related to C_2)



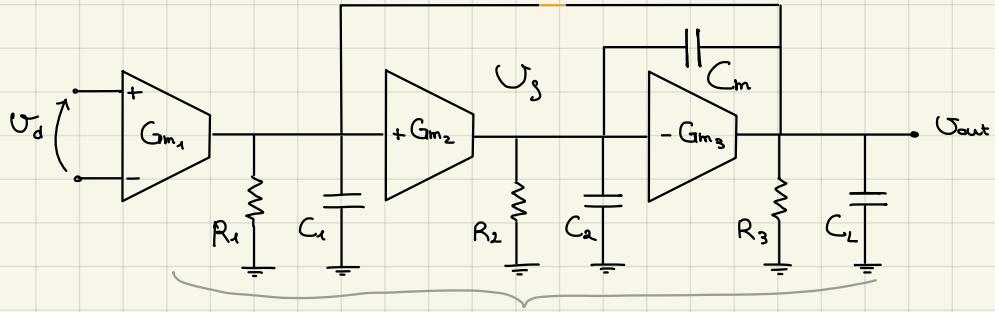
$$\Rightarrow f''_1 \approx \frac{1}{2\pi C_H R_1 G_2 G_3}$$

$$G_d = G_1 G_2 G_3$$

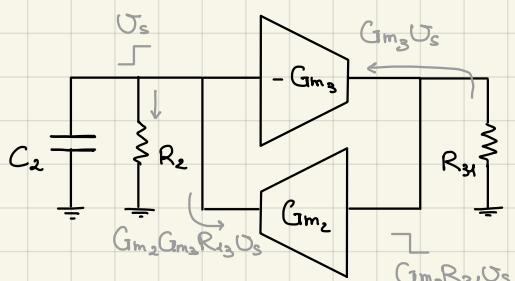
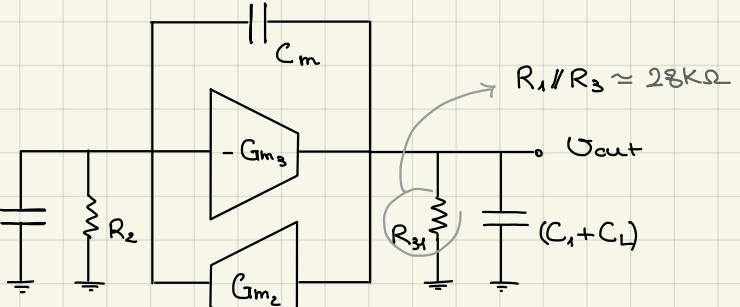
$$\text{GBWP}'' \approx \frac{G_{m1}}{2\pi C_H}$$

$$f_2'' > GBWP$$

$$f_2'' \approx f_L \Big|_{C_H \text{ shorted}} \approx \frac{1}{2\pi \sum T_i^{(o)}} \Big|_{C_H \text{ shorted}}$$

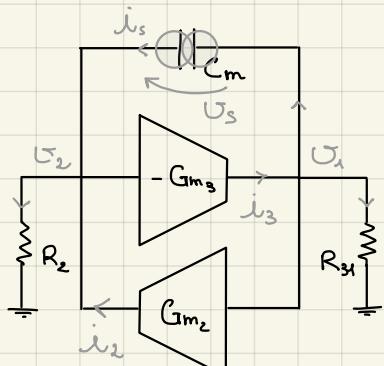


two independent capacitances
↓
two poles



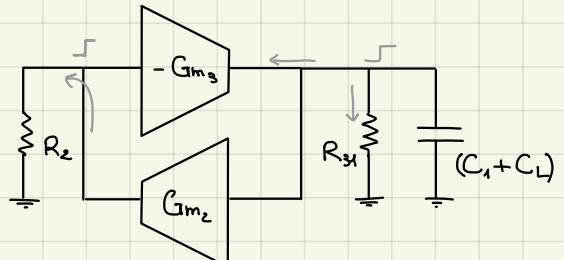
$$R_2^{(o)} = R_2 \parallel \frac{1}{Gm_2 Gm_3 R_{13}} \approx \frac{1}{Gm_2 Gm_3 R_{13}} = 70 \Omega$$

$$R_{13}^{(o)} = R_{31} \parallel \frac{1}{Gm_2 Gm_3 R_2} \approx \frac{1}{Gm_2 Gm_3 R_2} = 14 \Omega$$



$$R_m^{(o)} = \frac{U_s}{i_s} = \frac{U_2 - U_1}{i_s}$$

$$\left\{ \begin{array}{l} \frac{U_2}{R_2} = i_s + i_2 = i_s + Gm_2 U_1 \\ \frac{U_1}{R_{31}} + i_s = i_3 = -Gm_3 U_2 \end{array} \right.$$



$$\rightarrow R_m^{(o)} \approx -\frac{1}{Gm_3} + \frac{1}{Gm_2} = \frac{Gm_3 - Gm_2}{Gm_3 Gm_2} = 1 k\Omega$$

$$U_1 = -\frac{1}{Gm_2} \left(\frac{1}{R_2 Gm_3} \left(U_2 + i_s \right) + i_s \right)$$

$$U_1 + \frac{U_1}{Gm_2 Gm_3 R_2 R_{31}} = -\left(\frac{i_s}{Gm_2} + \frac{i_s}{Gm_2 Gm_3 R_2} \right)$$

$$U_1 \left(\frac{Gm_2 Gm_3 R_2 R_{31} + 1}{Gm_2 Gm_3 R_2 R_{31}} \right) = -i_s \left(\frac{Gm_2 R_2 + 1}{Gm_2 Gm_3 R_2} \right)$$

$$U_1 = -i_s R_{31} \left(\frac{Gm_2 R_2 + 1}{Gm_2 Gm_3 R_2 R_{31} + 1} \right)$$

$$U_2 = -\frac{1}{Gm_3} \left(-i_s (Gm_3 R_2 + 1) + i_s \right)$$

$$= i_s \left(\frac{Gm_3 R_2 + 1}{Gm_2 Gm_3 R_2 R_{31} + 1} \right)$$

Exact calculation *

$$\Rightarrow f_2'' \approx \frac{1}{2\pi [C_2 R_2^{(o)} + C_m R_m^{(o)} + (C_1 + C_L) R_{13}^{(o)}]} \approx \frac{Gm_3 Gm_2}{2\pi C_m (Gm_3 - Gm_2)} = 6.4 \text{ MHz}$$

There is a new zero as well:

$$\Rightarrow f_2'' \approx \frac{G_{m2} R_2 G_{m3}}{2\pi C_m}$$

transconductance
covered by the Bridging
capacitor C_H

\gg GBWP! \rightarrow it doesn't affect the frequency response too much (it's a LHP zero and will at most improve the ϕ_m by a small amount)

Note: the value of the poles and zeros is, at this point of network complexity, just an approximation; these values should give an idea of the sizing of compensating capacitors and the behaviour of the circuit, which should then be tested through simulations.

$$\frac{G_{m2} G_{m3}}{2\pi C_m (G_{m3} - G_{m2})} = f_2'' \gg \text{GBWP} = \frac{G_{m1}}{2\pi C_m}$$

$$\Rightarrow C_H > C_m \frac{G_{m1} (G_{m3} - G_{m2})}{G_{m2} G_{m3}} = 37,5 \mu\text{F} \rightarrow C_H = 75 \mu\text{F} \quad \text{GBWP} = 3,2 \text{MHz}$$

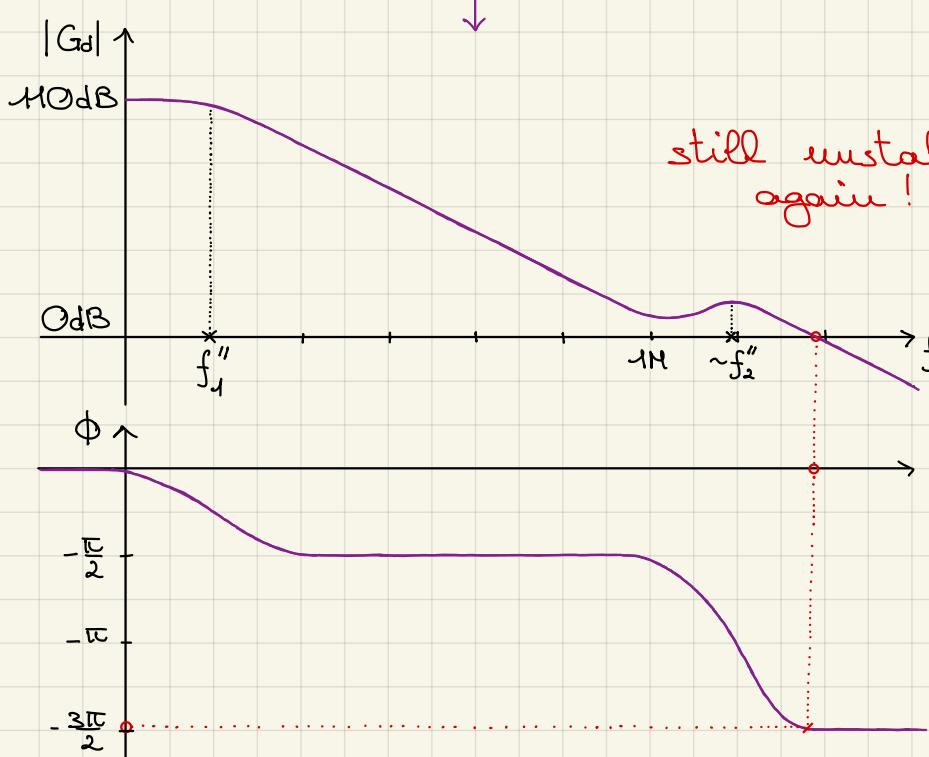
$$f_1'' = \frac{1}{2\pi C_H R_1 G_{m2} G_{m3}} = 9,2 \text{Hz}$$

$$f_2'' = \frac{G_{m3} G_{m2}}{2\pi C_m (G_{m3} - G_{m2})} = 6,4 \text{MHz}$$

$$(f_3'' = ?)$$

$$f_3'' = ?$$

simulation



still unstable again!

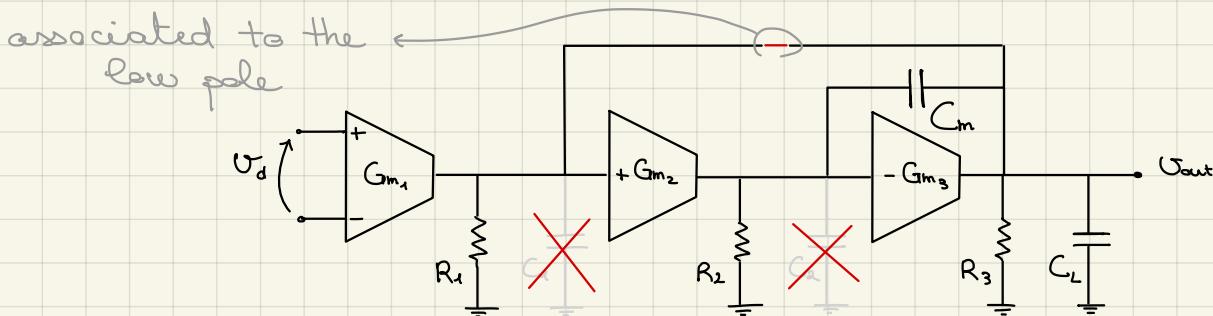
Our approximations were not accurate enough.

The low frequency pole was computed correctly.

The high frequency poles and zeroes have to be estimated more carefully.

→ We can hold on to the result related to the low pole and study the circuit at higher frequencies, while also neglecting the parasitic capacitances that are negligible with respect to the corresponding Miller capacitance and load capacitance.

↳ the resulting network is a second order network



$$b_2 s^2 + b_1 s + 1 = 0 \quad \frac{1}{\omega_b Q}$$

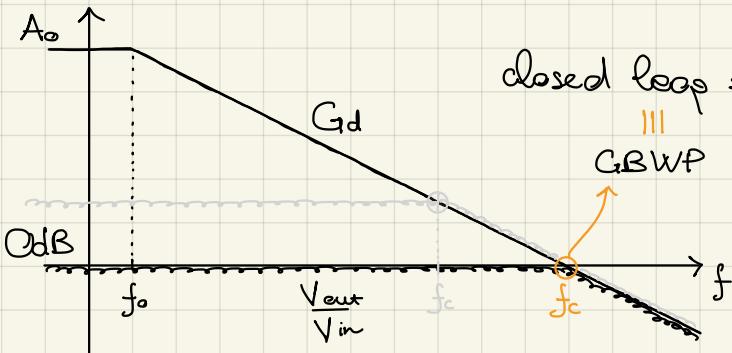
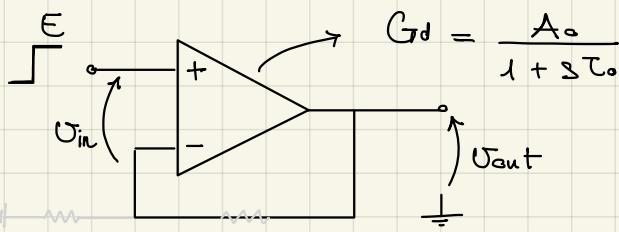
$$\frac{1}{\omega_b^2} s^2 \frac{C_L C_m}{G_{m2} G_{m3}} + s \frac{G_{m3} - G_{m2}}{G_{m3} G_{m2}} C_m + 1 = 0$$

$$\omega_b = \sqrt{\frac{G_{m2} G_{m3}}{C_m C_L}} \quad Q = \frac{1}{(G_{m3} - G_{m2})} \sqrt{\frac{G_{m3} G_{m2}}{C_m}} \frac{C_L}{C_m}$$

Note how changing C_m won't affect the position or the amplitude of the resonance peak.

Instead, changing G_{m3} or G_{m2} (or even C_m) will change the Q factor and thus the peak amplitude (since Q is directly proportional to the peak height), moving it below the 0dB axis.

Slew Rate and Settling time



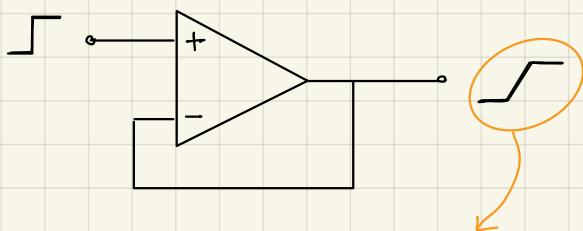
$$\text{closed loop pole} \rightarrow f_c = \text{GBWP} = \frac{1}{2\pi T}$$

$$\Rightarrow T = \frac{1}{2\pi \text{GBWP}}$$

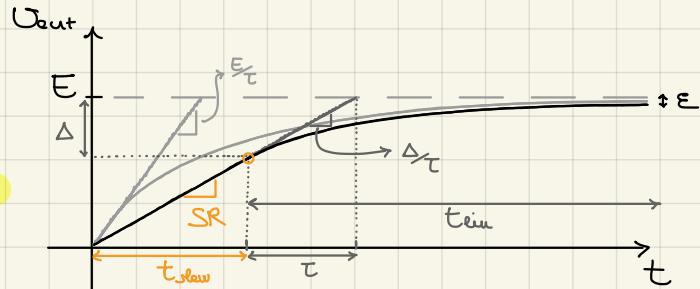
$$U_{\text{out}} = E \left(1 - e^{-\frac{t}{T}} \right)$$

- $t = 3T \rightarrow \varepsilon = 5\%$
- $t = 5T \rightarrow \varepsilon = 1\%$
- $t = 7T \rightarrow \varepsilon = 0.1\%$

However closed loop pole is NOT the only limitation:



Ramp rate or Slew Rate (SR)



At the beginning of the response, if the initial exponential slope ($\frac{E}{T}$) is steeper than the electronics slew rate (SR), then it will grow linearly according to the slew rate.

The response will then move from the slew rate limited region to the linear region (exponential growth) in such a way that the continuity of the derivative of the signal is retained. In other words, the link between the two branches happens when:

$$\left[\frac{\Delta}{T} = SR \right]$$

this relation returns the amplitude of Δ as well as the length of the

settling time

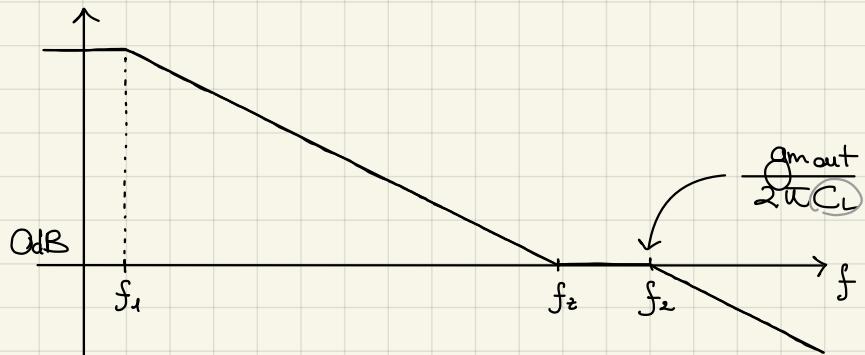
$$t_s = t_{\text{slew}} + t_{\text{rise}}$$

$$t_{\text{slew}} = \frac{E - \Delta}{SR}$$

$$E - \Delta e^{-\frac{t}{T}} = E(1 - \varepsilon) \rightarrow$$

$$t_{\text{rise}} = T \ln \left(\frac{\Delta}{\varepsilon E} \right)$$

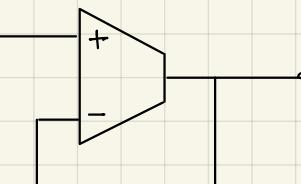
Consider now an amplifier with more than just one pole:



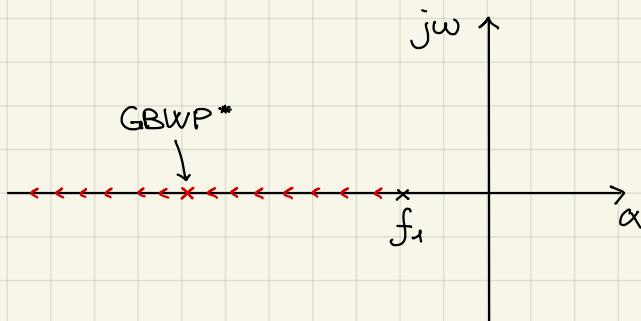
Wouldn't it be better to move f_2 and f_e at higher frequencies, above the 0dB axis ("in band"), so that the amplifier can better handle higher load capacitances?

Let's study the behaviour of the closed loop singularities in a simple buffer configuration:

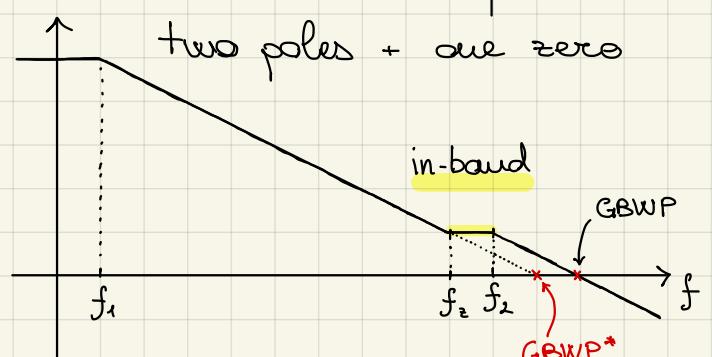
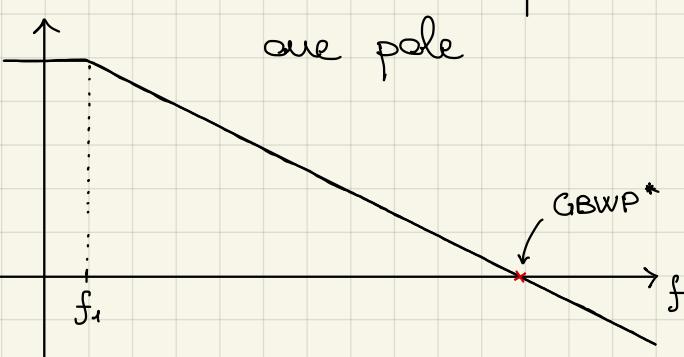
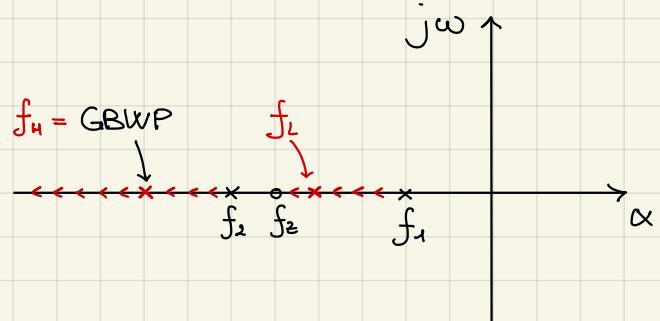
$$G_{\text{loop}}(s) = -G_o \frac{1+s\tau_2}{(1+s\tau_1)(1+s\tau_2)}$$



GBWP^*



$f_u = \text{GBWP}$



$$T(s) = \frac{V_{\text{out}}(s)}{V_{\text{in}}} = \underbrace{\frac{G_{\text{loop}}(s)}{1 - G_{\text{loop}}(s)}}_{l - G_{\text{loop}}(s) = 0}$$

$$l - G_{\text{loop}}(s) = 0$$

$$+ \frac{G_o(1+s\tau_2)}{(1+s\tau_1)(1+s\tau_2)} + l = 0$$

$$G_o(l+s\tau_2) + (l+s\tau_1)(1+s\tau_2) = 0$$

$$s^2 \tau_1 \tau_2 + s(\tau_1 + \tau_2 + G_0 \tau_2) + (G_0 + 1) = 0$$

* $P_L \approx \frac{G_0 + l}{G_0 \tau_2 + \tau_1 + \tau_2} \xrightarrow{G_0 \rightarrow \infty} \frac{l}{\tau_2}$

$$P_L = \frac{1}{\tau_2} \implies \tau_L = \frac{G_0 \tau_2 + \tau_1 + \tau_2}{G_0 + l} \approx \tau_2 + \frac{\tau_1 + \tau_2}{G_0} \approx \tau_2 + \left(\frac{\tau_1}{G_0}\right) \xrightarrow{\text{crossover}} \frac{l}{2\pi GBWP^*}$$

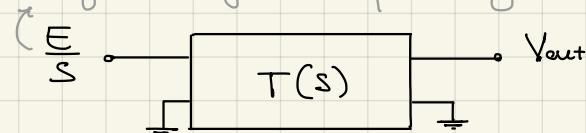
valid if $P_L \ll P_H$

* $P_H \approx \frac{\tau_1 + \tau_2 + G_0 \tau_2}{\tau_1 \tau_2} \approx \frac{G_0 \tau_2}{\tau_1 \tau_2} = 2\pi GBWP^* \frac{f_2}{f_2}$

$$\implies GBWP = GBWP^* \frac{f_2}{f_2} \text{ (dB crossover)}$$

laplace transform of a step as high as E

Step response:



$$V_{out}(s) = \frac{E}{S} T(s) = \frac{E}{S} \frac{(1+s\tau_2)}{(1+s\tau_L)(1+s\tau_H)} = \frac{E}{S} \left[\frac{A}{1+s\tau_L} + \frac{B}{1+s\tau_H} \right]$$

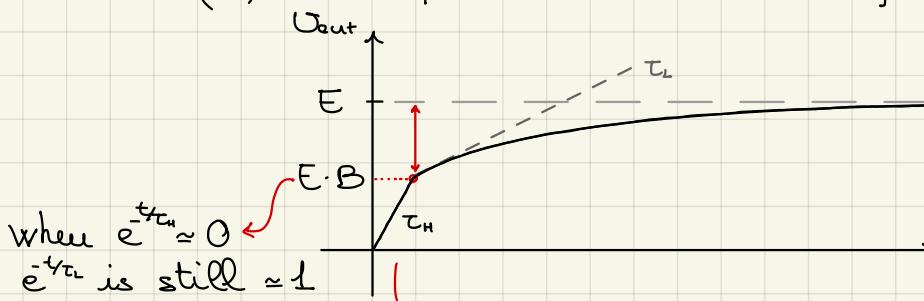
$$A = \lim_{s \rightarrow -1/\tau_L} \frac{1+s\tau_2}{(1+s\tau_L)(1+s\tau_H)} \cdot (1+s\tau_L) = \frac{1 - \tau_2/\tau_L}{1 - \tau_H/\tau_L} = \frac{\tau_L - \tau_2}{\tau_L - \tau_H}$$

$$B = \lim_{s \rightarrow -1/\tau_H} \frac{1+s\tau_2}{(1+s\tau_L)(1+s\tau_H)} \cdot (1+s\tau_H) = \frac{1 - \tau_2/\tau_H}{1 - \tau_L/\tau_H} = \frac{\tau_L - \tau_2}{\tau_L - \tau_H}$$

$$V_{out}(t) = E \left[A (1 - e^{-t/\tau_L}) + B (1 - e^{-t/\tau_H}) \right] =$$

$$= E \left[\underbrace{A + B - A e^{-t/\tau_L} - B e^{-t/\tau_H}}_{\tau_L - \tau_2 + \tau_2 - \tau_H = 1} \right] =$$

$$\implies V_{out}(t) = E \left[1 - A e^{-t/\tau_L} - B e^{-t/\tau_H} \right] \quad \tau_H \ll \tau_L$$



(only considering time constant limitations, no SR)

when $e^{-t/\tau_H} \approx 0$
 e^{-t/τ_L} is still ≈ 1

the term related to τ_H "dies" much faster

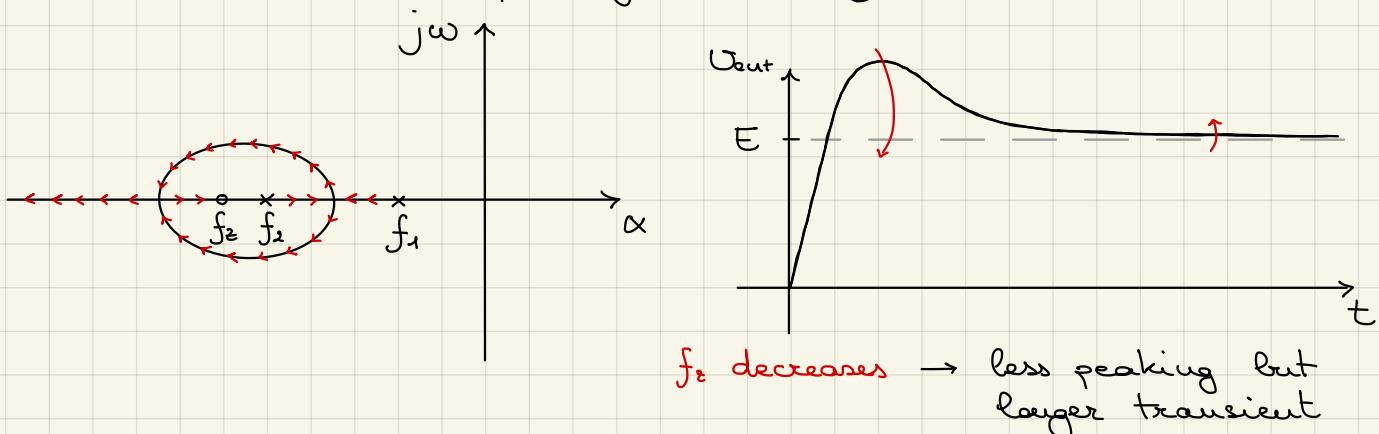
* $A = \frac{\tau_L - \tau_2}{\tau_L - \tau_H} \approx \frac{\tau_L - \tau_2}{\tau_L} \approx \frac{\tau_L}{G_0 \tau_2} = \frac{f_2}{GBWP^*}$

→ Moving the zero (f_z) and the high frequency pole (f_2) at frequencies lower than the GBWP* while in a closed loop buffer configuration, will cause the closed loop pole ($f_c = \text{GBWP}^*$) to split into a low frequency pole (f_L) and a high frequency pole ($f_H = \text{GBWP}$). As the zero moves towards lower frequencies, f_L will decrease accordingly.

Considering the response of such configuration to a step signal, it will have a first initial phase during which the exponential term related to the high pole f_H will rapidly reach the asymptotic value. The lower the zero, the shorter this phase and the higher its endpoint. However, it will also have a second following phase related to the exponential term of the low pole f_L , which will instead slowly reach the asymptote. The lower the zero, the longer this phase (since $\tau_L \propto f_z$).

For this reason, in order to have an overall faster step response, it is better not to have an amplifier with an in-band doublet.

The same reasoning can be applied to an amplifier with the second pole followed by the zero:



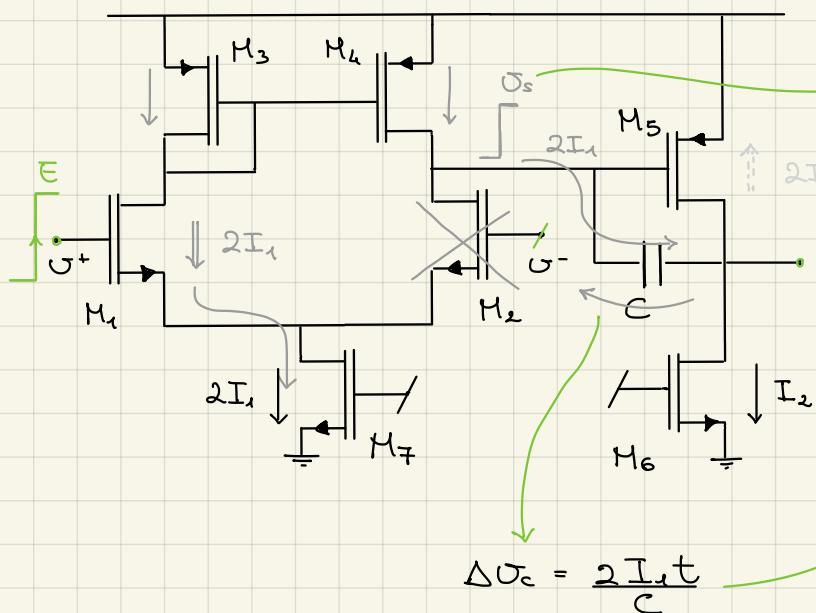
What causes the Slew Rate

Buffer configuration. Step signal with amplitude E applied to V_+ ; V_- can be seen as fixed (feedback has not occurred yet).

If E is high enough (at least $> (\sqrt{2}-1)V_{\text{ov}}$) all current of the input stage ($2I_1$) will flow through only one branch.

Rising edge:

this is actually not so accurate
since the small signal approximation
does not hold anymore



$$g_{ms} U_s \approx 2I_1$$

$$U_s \approx \frac{2I_1}{g_{ms}}$$

$$SR^{(+) \approx \frac{2I_1}{C}} \approx \frac{50V}{\mu s}$$

Note that while the input is positive, the output is negative, as the overall gain of the two stages is negative.

In order for the transistor M_5 to carry $2I_1$ signal current upward, it must be biased downward with an even greater current (i.e. the transistor cannot carry a total current = signal + bias that is negative otherwise it would turn off).

$$\Rightarrow I_2 \geq 2I_1 = \Delta I_s$$

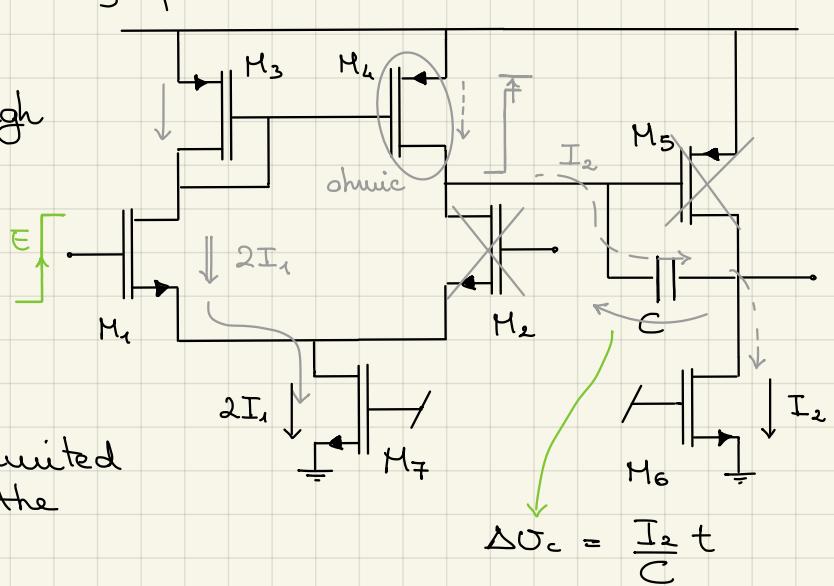
What happens if this condition is not met?

M_5 will indeed turn off. Furthermore, M_4 will have to go into ohmic region since it cannot carry $2I_1$ current anymore but instead has to match $I_2 < 2I_1$ forced by M_6 , which is now the only path the current can flow through.

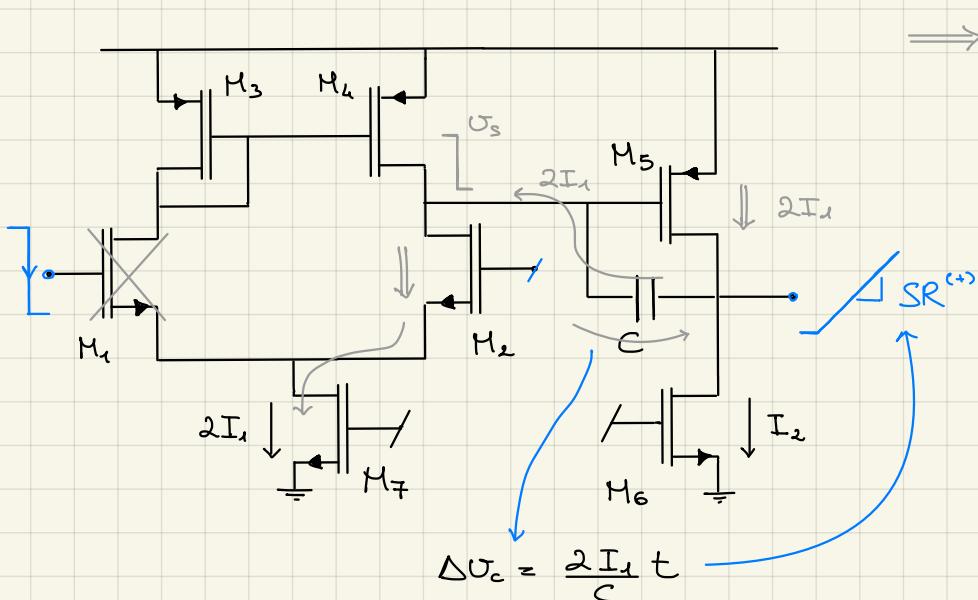
Hence the current through capacitor C will be I_2 instead of $2I_1$,

$$\Rightarrow SR^{(+)} = \frac{I_2}{C}$$

The Slow Rate is now limited by the bias current of the second stage.



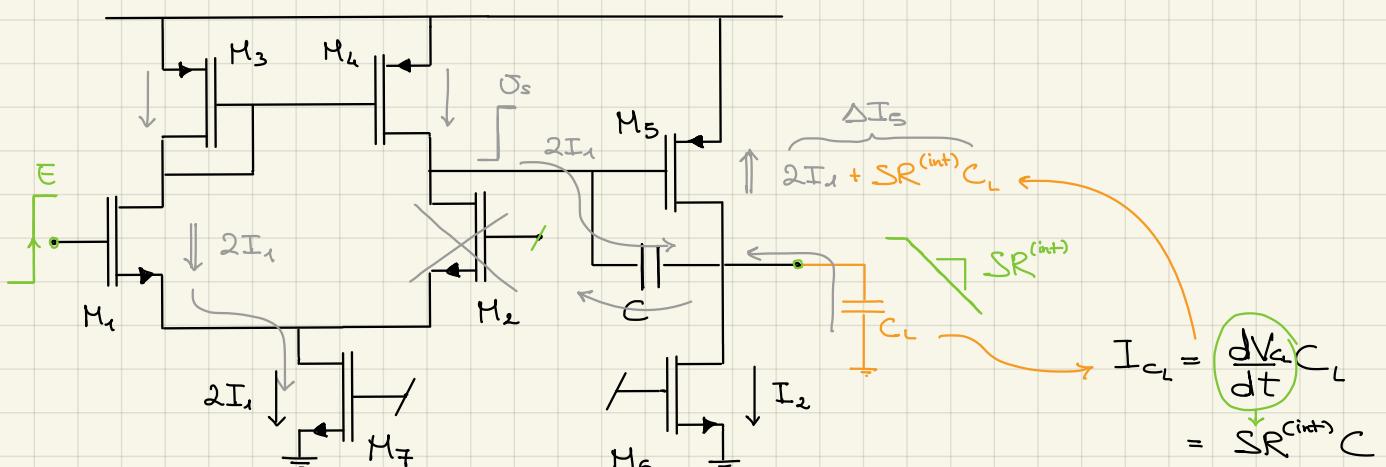
Falling edge:



The circuit behaves symmetrically like before.

However, there is no "pathology" such as M_5 turning off, or M_2 going into drain (since its current is fixed by M_7).

What happens if we consider the load capacitance too?



If the condition is not met, M_5 will turn off, M_4 will go into drain and M_6 will draw all the current (just like before)

$$I_2 = I_c + I_{cL} = \rightarrow V_{cL} = -V_{out}$$

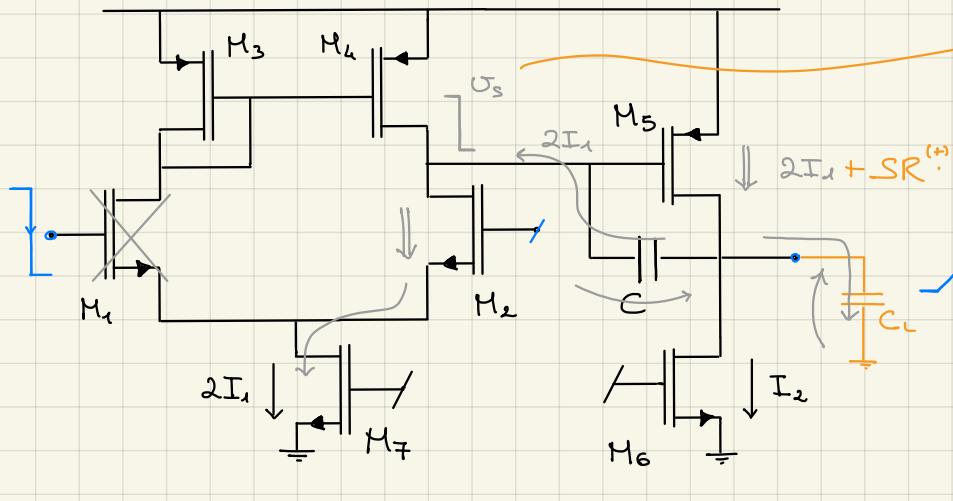
$V_c = U_s - V_{out}$
But U_s does not change (it instantly reaches the steady state value required by M_4)

$$= \frac{dV_c}{dt} C + \frac{dV_{cL}}{dt} C_L = \\ = SR^{(ext)} C + SR^{(ext)} C_L$$

$$\Rightarrow \left[SR^{(ext)} = \frac{I_2}{C + C_L} \right]$$

$$SR^{(+)} = \begin{cases} SR^{(int)} = \frac{2I_1}{C} & \text{if } I_2 \geq 2I_1(1 + \frac{C_L}{C}) \\ SR^{(ext)} = \frac{I_2}{C + C_L} & " \quad I_2 < 2I_1(1 + \frac{C_L}{C}) \end{cases}$$

limited by both I_2 and C_L



$$K_S V_{av}^2 = I_2 + \Delta I_S = I_2 + 2I_1(1 + \frac{C_L}{C})$$

Similarly to the situation without C_L , there is no relevant issue related to a falling step signal (positive SR) even with a load capacitance.

$$\Delta I_S = 2I_1 + SR^{(+)}C_L = 2I_1(1 + \frac{C_L}{C})$$

$$SR^{(+)} = SR^{(int)} = \frac{2I_1}{C}$$

To summarize: $SR \begin{cases} SR^{(+)} = SR^{(int)} \\ SR^{(-)} = \begin{cases} SR^{(int)} = \frac{2I_1}{C} & \text{if } I_2 \geq 2I_1(1 + \frac{C_L}{C}) \\ SR^{(ext)} = \frac{I_2}{C + C_L} & \end{cases} \end{cases}$

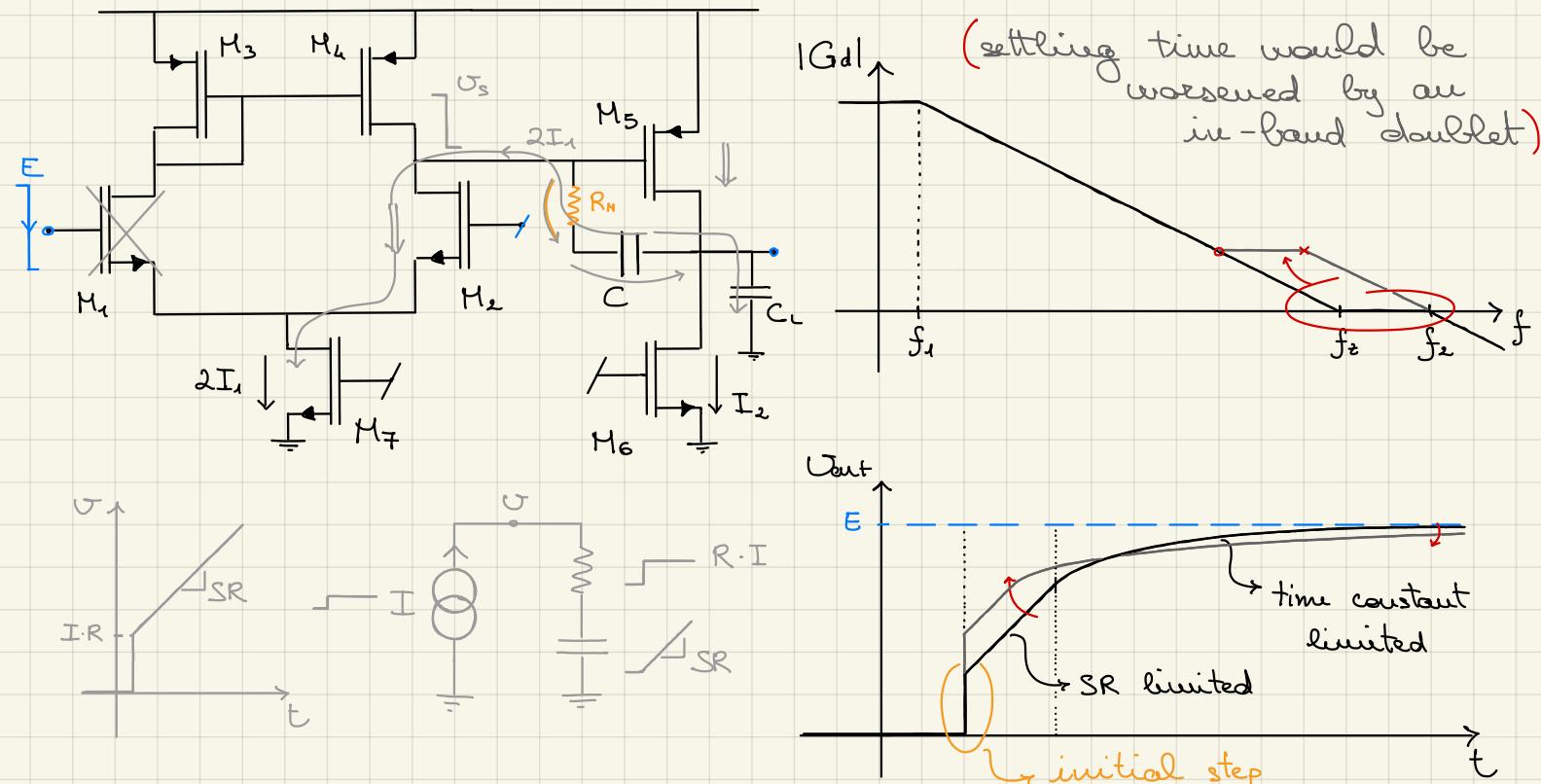
$$\Rightarrow \text{New Figure of Merit: } [FOM := \frac{SR \cdot C_L}{I_{tot}}] \quad \text{SR-related}$$

$$[FOM := \frac{GBWP \cdot C_L}{I_{tot}}] \quad \text{GBWP-related}$$

We generally want a symmetric Slew Rate ($SR^{(+)} = SR^{(-)}$), so having $I_2 \geq 2I_1(1 + \frac{C_L}{C})$ is often mandatory, even if it means more power consumption.

$$FOM = \frac{SR \cdot C_L}{I_{tot}} = \frac{2I_1}{C} \cdot \frac{C_L}{2I_1 + 2I_1(1 + \frac{C_L}{C})} = \frac{C_L}{2C + C_L} \xrightarrow{C_L \rightarrow +\infty} 1$$

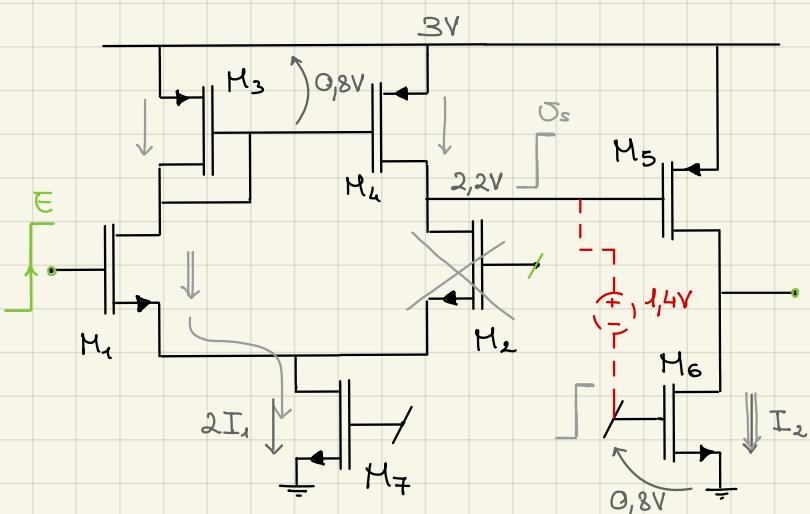
What happens (to the SR) if we consider a compensating nulling resistor?



→ The nulling resistor introduces a step at the beginning of the response

Is it possible to improve the Slow Rate of the circuit, without impairing all other parameters, but most importantly without increasing the power consumption (that is, without using a large I_s)?

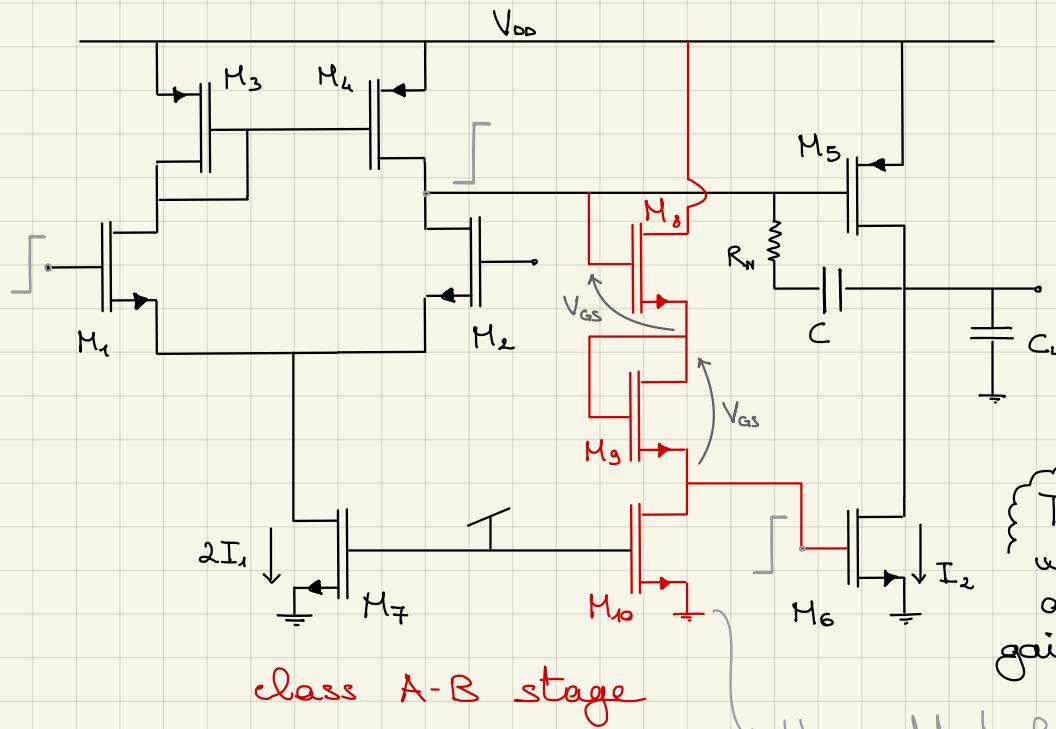
We should redesign the tail generator M_6 since we want it to carry large current only during the transient (when the SR limitation occurs) but a small current is sufficient during any other operating point.



→ Use the voltage increase at the drain of M_4 to pilot the gate of M_6 and therefore increase I_s .

We must fix and control the overdrive of M_6 , so there needs to be a voltage offset between the two modes.

How can we build this voltage offset? → Transdiodes



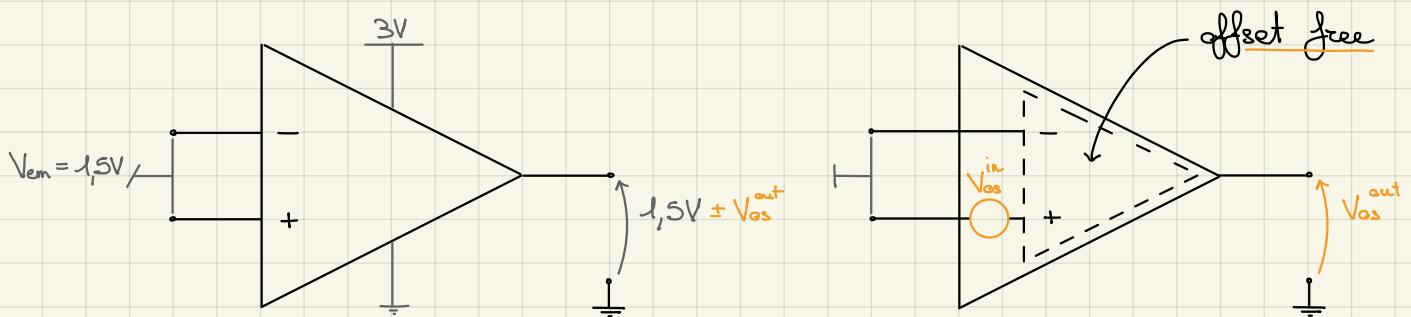
Allows to keep low bias current I_2 (therefore lower power consumption) while retaining the internal SR.

$$\uparrow \text{FOM} = \frac{\text{SR} \cdot C_L}{I_{\text{tot}}}$$

This configuration will also (positively) affect the overall gain and phase margin

the added branch current is widely compensated by the reduced I_2 current

|| Input Referred Offset ||



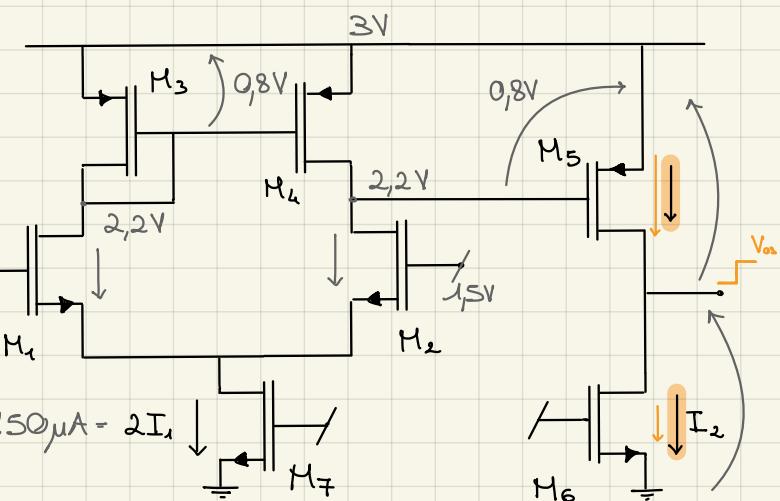
should be kept below a reasonable value

$$V_{os}^{out} = A_d V_{os}^{in}$$

should be 0, deterministic since it can be controlled by the designer

Deterministic offset

Transistors M_3 and M_5 must be sized so that their currents precisely match each other given a mid-range common mode input.



If met, their drain will increase or decrease accordingly to compensate, returing a voltage offset at the output

Statistic offset

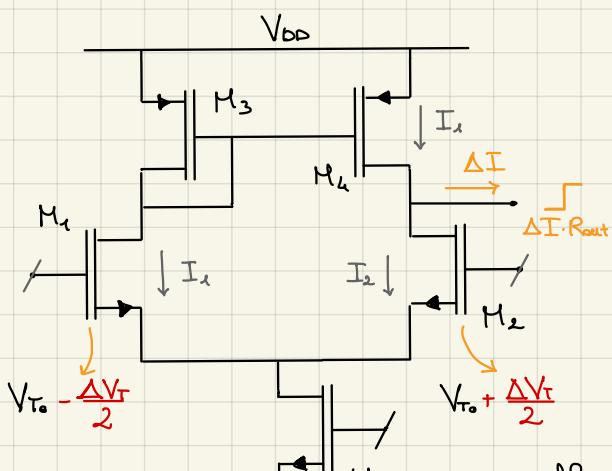
(A) and (B) should theoretically be at the same voltage level, provided that both transistor pairs are symmetrical.

In case of a mismatch in the transistors parameters (like different V_T or K) then (A) and (B) may differ, causing a different current flow in the two branches and therefore a residual, non-negligible current at the output of the stage (source of the offset).

Since the variation of the transistors parameters is a statistical matter, it can be represented as a gaussian function whose spread depends on a certain variance σ^2 .

The objective is to find the expression of this σ and to find its relation with the variance of the output offset.

→ We superpose to the ideal DC voltage condition the variation due to the mismatch.



$$I_1 = K_{in} \underbrace{(V_{GS1} - V_{T0} + \frac{\Delta V_T}{2})^2}_{V_{ov}}$$

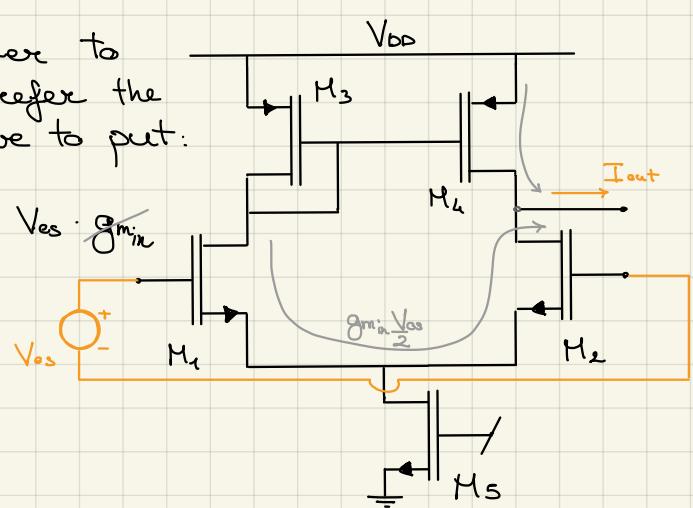
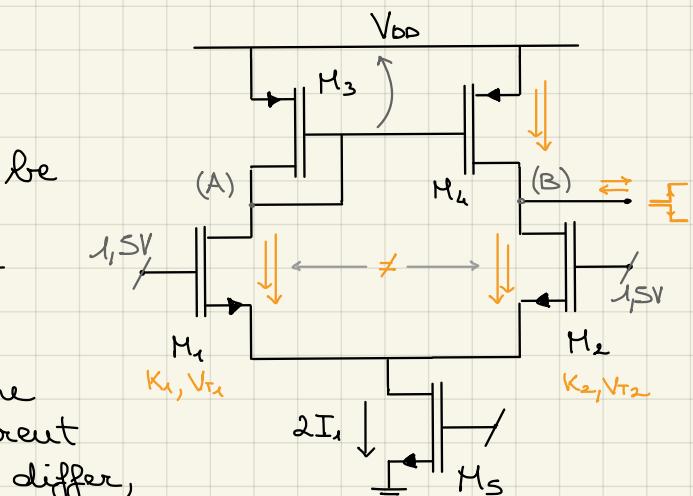
$$I_2 = K_{in} \underbrace{(V_{GS2} - V_{T0} - \frac{\Delta V_T}{2})^2}_{V_{ov}}$$

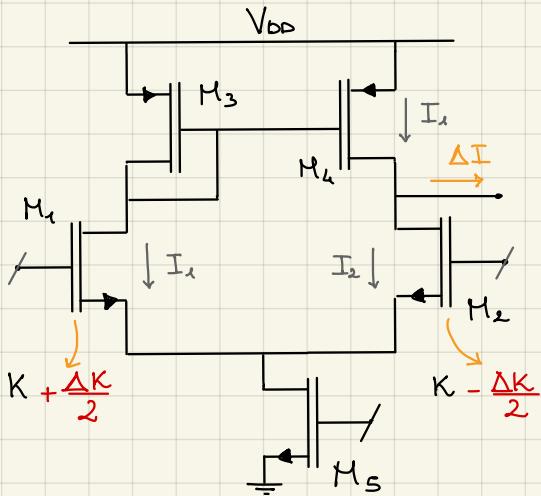
$$\Delta I = I_1 - I_2 = 2 K_{in} V_{ov} \Delta V_T$$

In order to input-refer the offset we have to put:

$$\Delta I = I_{out} \Big|_{V_{os}} \rightarrow 2 K_{in} V_{ov} \Delta V_T = V_{os} \cdot g_{min}$$

$$\rightarrow [V_{os} \Big|_{\Delta V_{Tin}} = \Delta V_T]$$





$$I_1 = \left(K + \frac{\Delta K}{2} \right) (V_{ov_1})^2$$

$$I_2 = \left(K - \frac{\Delta K}{2} \right) (V_{ov_2})^2$$

$$\Delta I = I_1 - I_2 = \Delta K V_{ov}^2 = I_{out}|_{V_{os}}$$

$$V_{os} = \frac{\Delta K V_{ov}^2}{g_m} = \frac{\Delta K}{K} \frac{V_{ov}^2 \cdot K}{g_m}$$

$$= \frac{\Delta K}{K} \frac{I}{2I} \cdot V_{ov}$$

$V_{os}|_{\Delta K_{in}} = \frac{\Delta K}{K} \frac{V_{ov}}{2}$

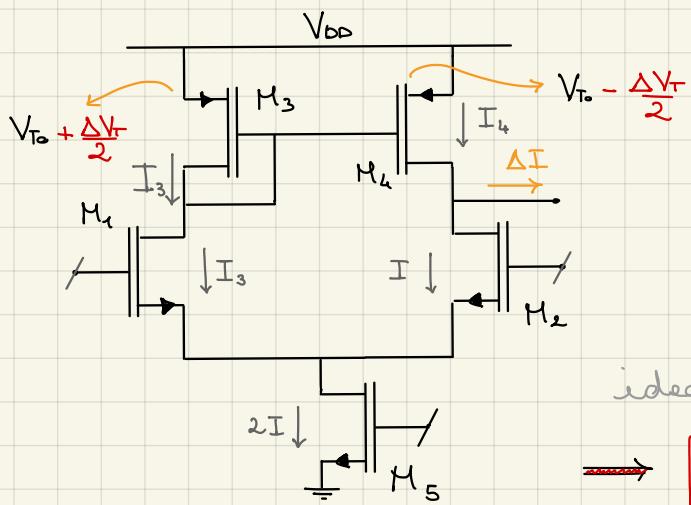
↳ related to the input transistors mismatch

So any mismatch will cause a definite contribution to the input-referred offset. However these mismatches are not a number whose value is deterministically known but they are a variance, that is a measure of the spread of the values the mismatch can assume.

$$V_{os_{in}} = \Delta V_T + \frac{\Delta K}{K} \frac{V_{ov}}{2}$$

$$\sigma_{V_{os_{in}}}^2 = \sigma_{\Delta V_T}^2 + \sigma_{\frac{\Delta K}{K}}^2 \cdot \left(\frac{V_{ov}}{2} \right)^2$$

Minor transistors can be a source of mismatch too.



$$I_3 = K_H \left(V_{gs_3} - V_{T_0} + \frac{\Delta V_T}{2} \right)^2 = I$$

$$I_4 = K_H \left(V_{gs_4} - V_{T_0} - \frac{\Delta V_T}{2} \right)^2$$

$$\Delta I = I_4 - I_3 = 2K_H V_{ov} \Delta V_T$$

$$= g_{mH} \Delta V_T$$

ideal, without mismatch!

$\Rightarrow [V_{os}|_{\Delta K_H} = \frac{g_{mH}}{g_{min}} \Delta V_T = \frac{V_{ov_{in}}}{V_{ov_H}} \Delta V_T]$

Same calculation can be done for the K factor:

$\Rightarrow [V_{os}|_{\Delta K_H} = \frac{\Delta K}{K} \frac{V_{ov_{in}}}{2}]$

To sum up all contributions:

$$V_{os,tot} = (\Delta V_{T,in} + \Delta V_{T,H} \cdot \frac{V_{os,in}}{V_{os,H}}) + \left(\frac{\Delta K_{in}}{K_{in}} + \frac{\Delta K_H}{K_H} \right) \cdot \frac{V_{os,in}}{2}$$

$$\boxed{\sigma_{V_{os}} = \sqrt{\sigma_{\Delta V_{T,in}}^2 + \sigma_{\Delta V_{T,H}}^2 \left(\frac{V_{os,in}}{V_{os,H}} \right)^2 + \left(\sigma_{\frac{\Delta K}{K_{in}}}^2 + \sigma_{\frac{\Delta K}{K_H}}^2 \right) \cdot \left(\frac{V_{os,in}}{2} \right)^2}}$$

How do we control $\sigma_{\Delta V_T}^2$ and $\sigma_{\Delta K}^2$ in order to reduce the statistical offset?

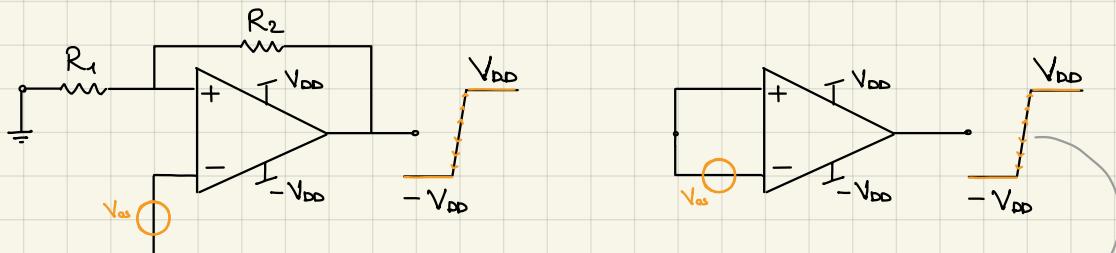
The variance of these parameters is generally set by the technology and the size of the transistors.

For instance, K depends on the mobility μ , the oxide capacitance C_{ox} and the form factor $\frac{W}{L}$, which all of them can fluctuate from their nominal value causing the mismatch in K .

In the same way, V_T is also a function of C_{ox} and in general is dependent on the metal-oxide-semiconductor junctions and therefore on the MOS technology.

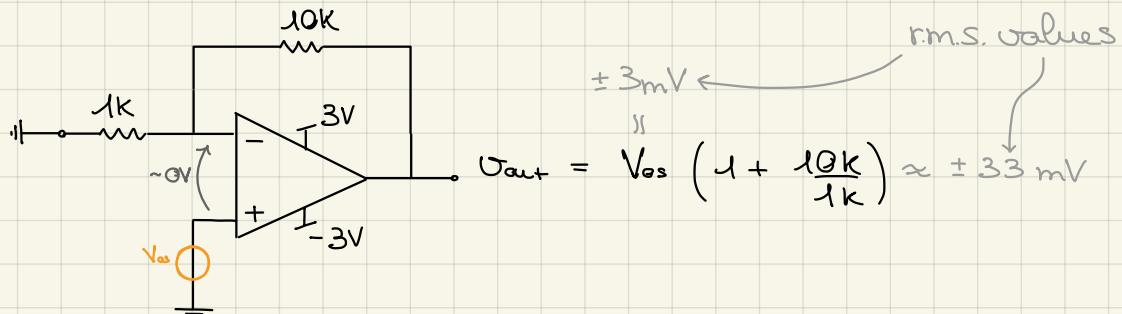
This arguments will be thoroughly discussed later on.

Note how the offset (which is typically in the order of few mV) causes the amplifier to saturate every time it is in a positive feedback or in a feedback-less configuration, even with no input whatsoever.

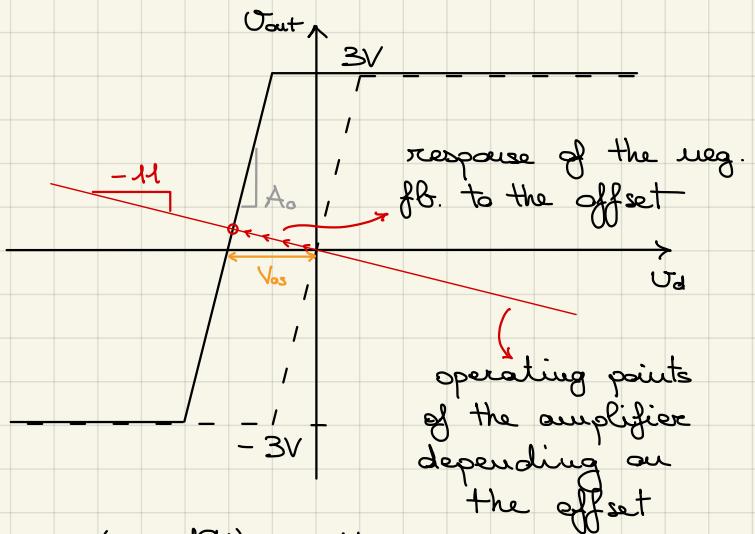
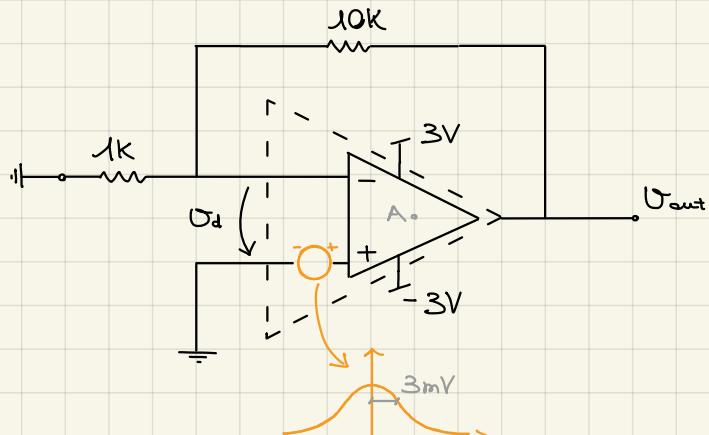


the saturation direction
is non-deterministic!

Only a negative feedback can allow to have a stable, non-saturated output (with, however, a fixed offset).

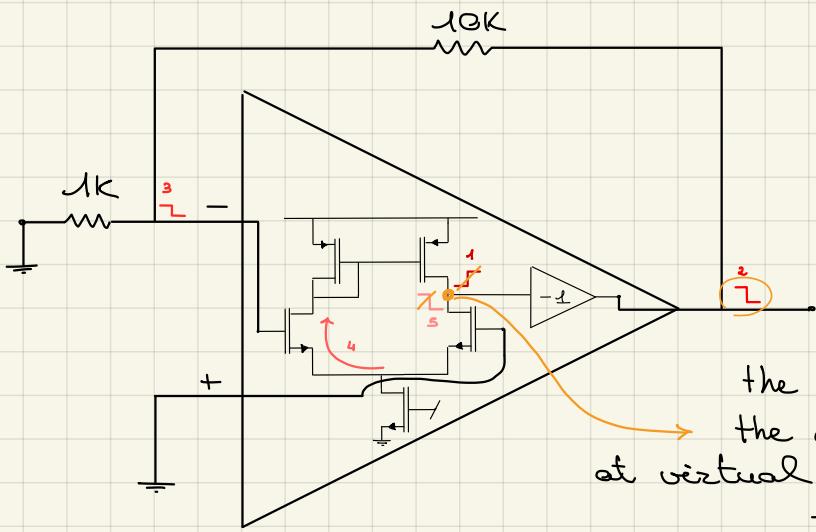


The negative feedback basically operates to balance the internal mismatch of the OPAMP (that is, the offset) by varying the output voltage and therefore adjusting the input signal to achieve compensation.



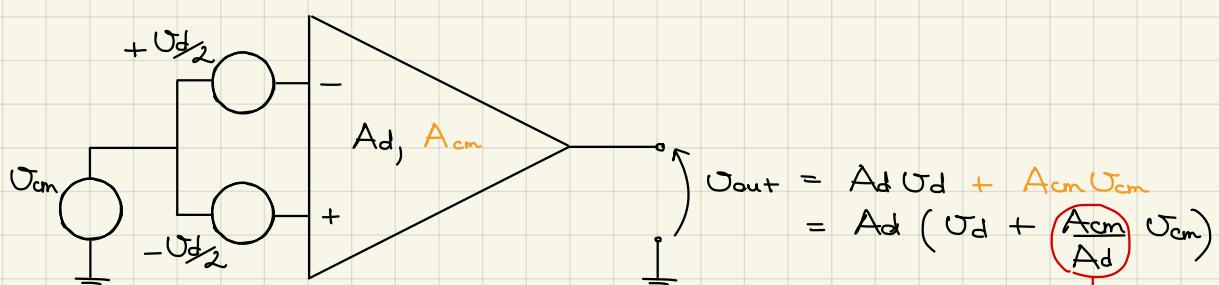
$$U_d = -U_{out} \frac{1k}{1k + 10k} \rightarrow U_{out} = -U_d \left(1 + \frac{10k}{1k} \right) = -11U_d$$

To have a deeper insight into understanding the effect of the offset and the stabilization of the neg. fb.:



the internal node from which the offset is generated is kept at virtual ground by the feedback through an output offset

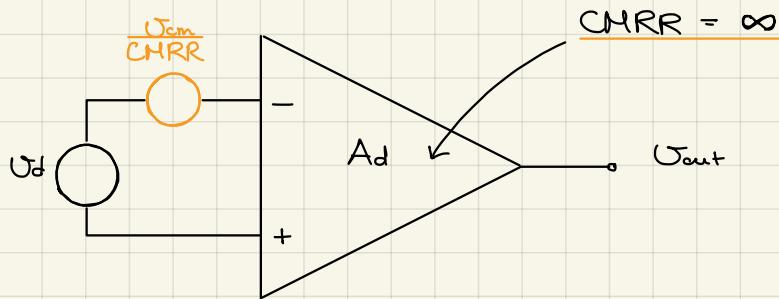
|| Common Mode Rejection Ratio ||



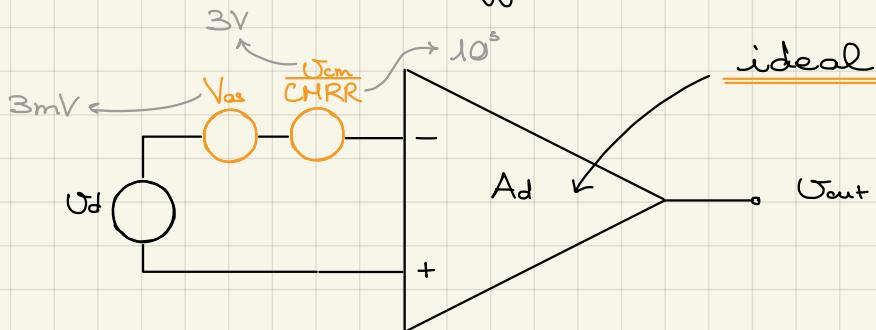
$$CMRR = \frac{A_d}{A_{cm}}$$

$$\rightarrow V_{out} = A_d \left(V_d + \frac{V_{cm}}{CMRR} \right)$$

The presence of a finite CMRR can be also modeled as an input-referred offset whose value depends on the common mode signal.



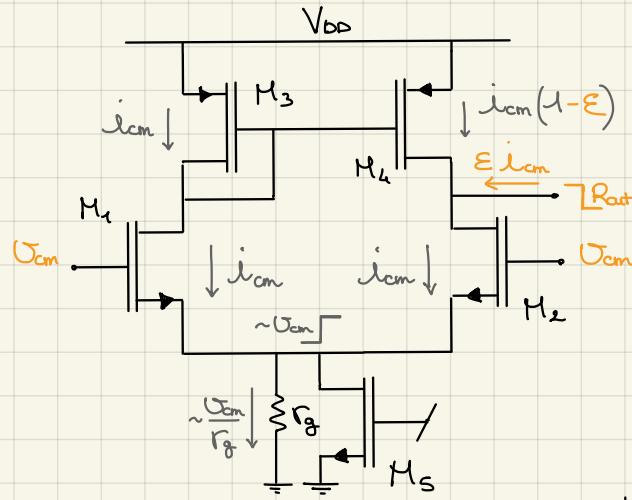
The effect of the CMRR occurs on top of the already discussed internal offset.



At a first glance, it might seem that the CMRR offset contribution is negligible compared to the internal offset (V_{os} is in the order of mV while $\frac{V_{cm}}{CMRR}$ is in the order of tens of μ V). This is incorrect for 2 main reasons:

- the CMRR offset is time dependent, as V_{cm} can vary over time depending on the input and so its effects on the output are also variable, while the internal offset is typically constant (drifts only with temperature)
- the CMRR is itself frequency dependent, as it is a function of the amplifier gain; the CMRR can therefore degrade as frequency grows meaning its offset will not be so negligible anymore.

For these reasons it is necessary to better understand the CMRR and its defining factors.



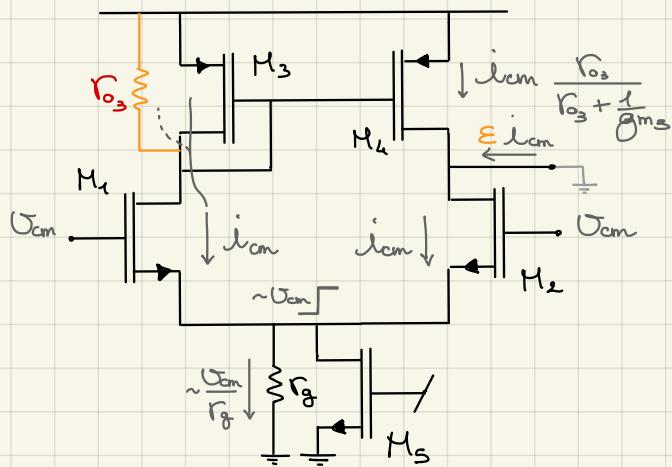
If the stage is perfectly symmetric the common mode gain of the stage is ideally zero.

However in case of a mismatch in the current mirror, there will be some current flowing through the output branch, yielding a non-zero common mode gain.

$$\begin{aligned} V_{out} &= U_{cm} G_{cm} = \varepsilon i_{cm} R_{out} = \\ &= \varepsilon \frac{U_{cm} R_{out}}{2 R_g} \quad \xrightarrow{\text{neglect sign}} G_{cm} = \frac{\varepsilon R_{out}}{2 R_g} \end{aligned}$$

$$\Rightarrow CMRR = \frac{G_d}{G_{cm}} = \frac{g_{min} R_{out}}{\varepsilon R_{out}} = \frac{2 g_{min} R_g}{\varepsilon} \quad (\text{the lower the error, the better the CMRR})$$

What is the source of this error?



$$\begin{aligned} \varepsilon i_{cm} &= i_{cm} - i_{cm} \frac{R_{o3}}{R_{o3} + \frac{1}{g_{ms}}} = \\ &= i_{cm} \left(\frac{1/g_{ms}}{R_{o3} + 1/g_{ms}} \right) \end{aligned}$$

$$\Rightarrow \varepsilon = \frac{1}{1 + g_{ms} R_{o3}} \approx \frac{1}{\mu_3}$$

1st deterministic contribution

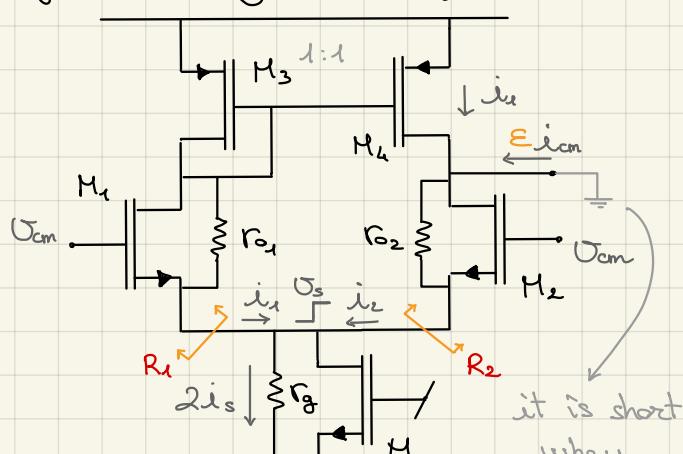
Moreover, there is another source of deterministic error that is due to the asymmetry of the stage seen from the tail generator.

$$R_1 \approx \frac{1/g_{m3} + R_{o1}}{1 + g_{m1} R_{o1}} \quad R_2 = \frac{R_{o2}}{1 + g_{m2} R_{o2}}$$

$$i_1 = \frac{U_s}{R_g} \frac{R_e}{R_1 + R_2} \quad i_2 = \frac{U_s}{R_g} \frac{R_1}{R_1 + R_2}$$

$$\begin{aligned} \varepsilon i_{cm} &= i_2 - i_1 = \frac{U_s}{R_g} \frac{R_1 - R_2}{R_1 + R_2} = \\ &= \frac{U_s}{R_g} \frac{1/g_{m2}}{1/g_{m1} + 2R_{o1}} \approx \frac{U_s}{R_g} \frac{1}{2g_{m1} R_{o1}} \end{aligned}$$

$$\begin{aligned} i_{cm} &= \frac{U_{cm}}{2 R_g} \quad i_s = \frac{U_s}{2 R_g} \quad U_s \approx U_{cm} \\ &\downarrow \\ &\frac{U_s}{U_{cm}} = \alpha \approx 1 \end{aligned}$$



it is short when computing the output current using Norton theorem (it was a short before too)

$$\rightarrow \varepsilon \frac{U_{cm}}{2R_g} = \frac{U_s}{R_g} \frac{1}{2g_{m_H} R_{in}} \Rightarrow \varepsilon = \frac{\alpha}{g_{m_H} R_{in}} \leq \frac{1}{g_{m_H} R_{in}}$$

↑
2nd deterministic contribution

$$\Rightarrow \varepsilon_{det} = \frac{1}{g_{m_H} R_{in}} + \frac{1}{g_{m_H} R_{in}} \approx 2\%$$

$$CMRR_{det} = \frac{2 g_{m_H} R_g}{\varepsilon_{det}} \approx 2 \cdot 10^4 = 86 \text{ dB}$$

So far we have only discussed deterministic sources of finite CMRR, which in our differential stage cannot be completely cancelled out but can indeed be controlled through the circuit parameters.

There is also a statistical source of error, again due to process fabrication non-uniformities, that causes a finite CMRR.

$$\varepsilon i_{cm} = i_{cm} - i_{cm} \frac{g_{m_4}}{g_{m_3}}$$

$$= i_{cm} \left[1 - \frac{g_{m_4}}{g_{m_3}} \right]$$

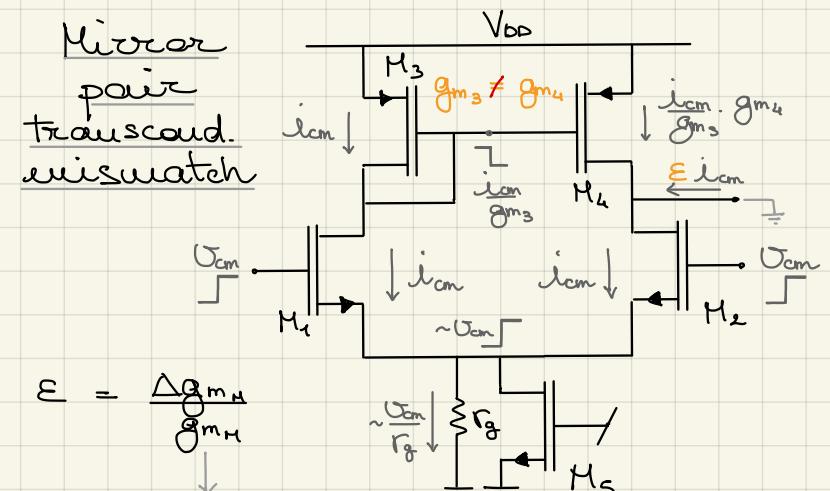
$$= i_{cm} \frac{\Delta g_{m_H}}{g_{m_3}}$$

nominal transcond.

$$\uparrow \quad g_{m_H} = \frac{g_{m_3} + g_{m_4}}{2} \approx g_{m_3}$$

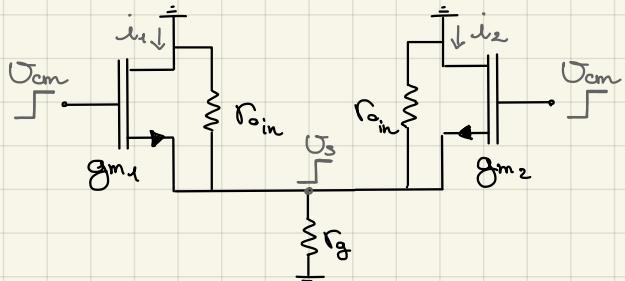
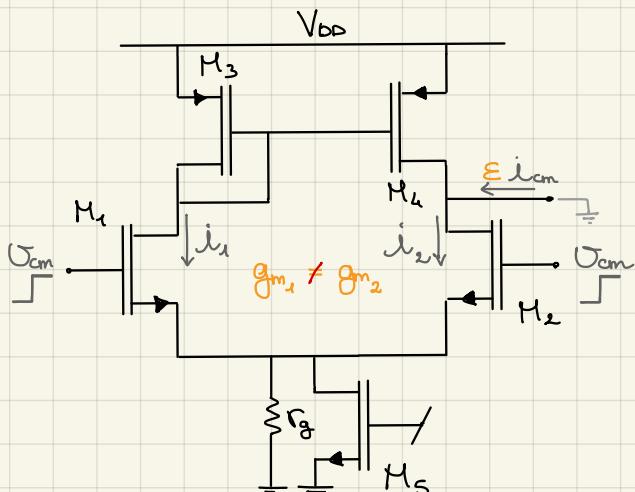
if Δg_{m_H} is small

Mirror pair
transcond.
mismatch

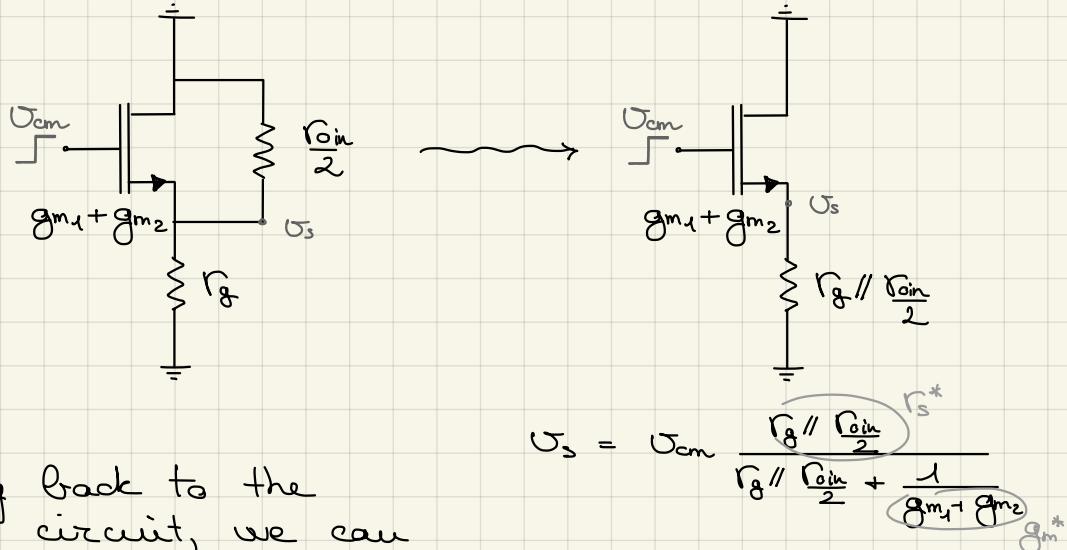


1st statistical contribution
(Δg_{m_H} is represented by its variance)

Input pair
transconductance
mismatch



We can "fold" the circuit by taking advantage of its symmetry thus obtaining the new equivalent circuit:



Returning back to the previous circuit, we can now compute i_1 and i_2 :

$$i_1 = \frac{U_s}{R_{in}} + g_{m1}(U_{cm} - U_s) \quad i_2 = \frac{U_s}{R_{in}} + g_{m2}(U_{cm} - U_s)$$

$$\varepsilon_{icm} = i_2 - i_1 = (g_{m2} - g_{m1})(U_{cm} - U_s) = \Delta g_{min} U_{cm} \left(1 - \frac{r_s^*}{r_s^* + \frac{1}{g_m^*}} \right) =$$

$$= \Delta g_{min} U_{cm} \left(\frac{1/g_m^*}{r_s^* + 1/g_m^*} \right) \approx \frac{\Delta g_{min}}{g_m^*} U_{cm} \frac{1}{r_s^*} \approx$$

$$2g_{min} \approx g_{m1} + g_{m2} \quad \text{monotonic transcond.}$$

$$\frac{R_g + R_{in}/2}{R_g R_{in}/2} = \frac{2R_g + R_{in}}{R_g R_{in}}$$

$$= \frac{\Delta g_{min}}{2g_{min}} U_{cm} \frac{2R_g + R_{in}}{R_g R_{in}} = \frac{\Delta g_{min}}{g_{min}} \frac{U_{cm}}{2R_g} \left(1 + \frac{2R_g}{R_{in}} \right)$$

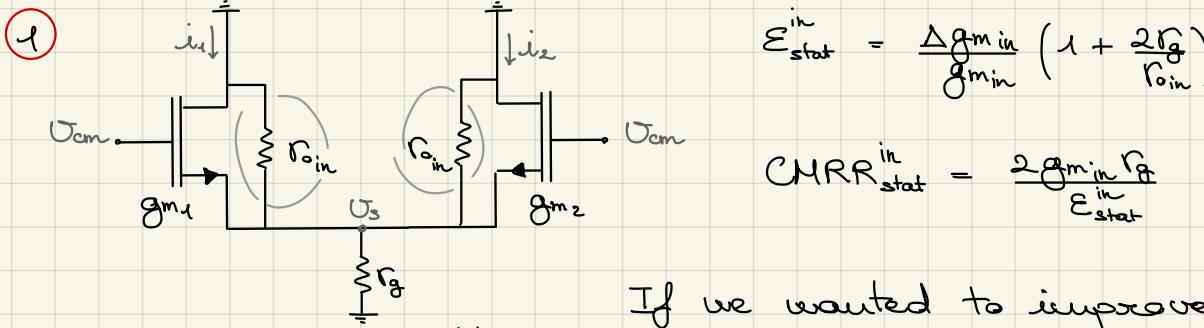
$\downarrow icm$

$$\Rightarrow \varepsilon = \frac{\Delta g_{min}}{g_{min}} \left(1 + \frac{2R_g}{R_{in}} \right) \rightarrow \text{2nd statistical contribution}$$

$$\Rightarrow \boxed{\varepsilon_{stat} = \frac{\Delta g_{mn}}{g_{mn}} + \frac{\Delta g_{min}}{g_{min}} \left(1 + \frac{2R_g}{R_{in}} \right)} \quad 1$$

$$\boxed{CMRR = \frac{2g_{min}R_g}{E_{tot}} = \frac{2g_{min}R_g}{E_{det} + E_{stat}}} \quad 2$$

- 1 Why is the statistical contribution to the CMRR error related to the input pair greater, by a factor $\frac{2R_g}{R_{in}}$, than the one related to the mirror pair?
- 2 How can we add together E_{det} and E_{stat} , since the former is a definite number while the latter is a spread of values?



$$\Sigma_{stat}^{in} = \frac{\Delta g_{min}}{g_{min}} \left(1 + \frac{2r_g}{r_{in}} \right)$$

$$CMRR_{stat}^{in} = \frac{2g_{min}r_g}{\Sigma_{stat}^{in}}$$

If we wanted to improve the CMRR, it would seem a good idea to increase r_g (increase channel length of M_3):

$$\lim_{r_g \rightarrow \infty} CMRR_{stat}^{in} = \lim_{r_g \rightarrow \infty} \frac{2g_{min}r_g}{\Delta g_{min} \left(1 + \frac{2r_g}{r_{in}} \right)} = \frac{2g_{min}}{\Delta g_{min}} \cdot \frac{r_{in}}{2} < \infty!$$

However the CMRR does not tend to infinity by having an ideal tail generator as one would expect.

This is due to the finite output resistance of M_1 and M_2 which allows the current mismatch to have an additional path toward ground even when the tail transistor is ideal.

The additional $\frac{2r_g}{r_{in}}$ factor related to the input pair is therefore needed to ensure that the CMRR will grow only if both the tail transistor AND the input transistors are built with an higher output impedance.

2 $CMRR = \frac{2g_{min}r_g}{E_{tot}}$

$$E_{tot} = E_{det} + E_{stat}$$

$$E_{stat} = \frac{\Delta g_{mH}}{g_{mH}} + \frac{\Delta g_{min}}{g_{min}} \left(1 + \frac{2r_g}{r_{in}} \right)$$

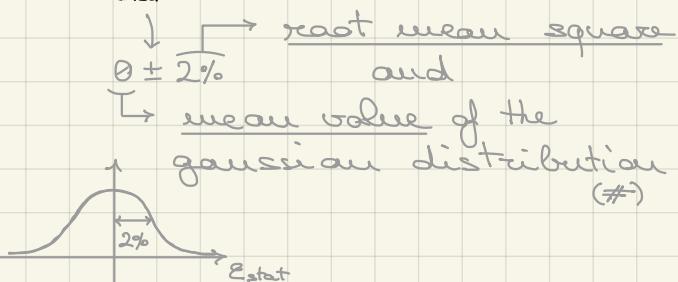
$$\sigma_e^2 = \sigma_{\Delta g_m}^2 + \sigma_{\Delta g_m}^2 \left(1 + \frac{2r_g}{r_{in}} \right)^2$$

$$\frac{\sigma_{\Delta g_m}^2}{g_m} = ?$$

$$g_m = 2K(V_{GS} - V_T) \quad \Delta g_m = dg_m = 2dK(V_{GS} - V_T) - 2KdV_T$$

$$\frac{\Delta g_m}{g_m} = \frac{2dK(V_{GS} - V_T) - 2KdV_T}{2K(V_{GS} - V_T)} = \frac{dK}{K} - \frac{dV_T}{V_{ov}}$$

$$\Rightarrow \frac{\sigma_{\Delta g_m}^2}{g_m} = \frac{\sigma_{dK}^2}{K} + \frac{\sigma_{dV_T}^2}{V_{ov}^2} \frac{1}{V_{ov}^2}$$

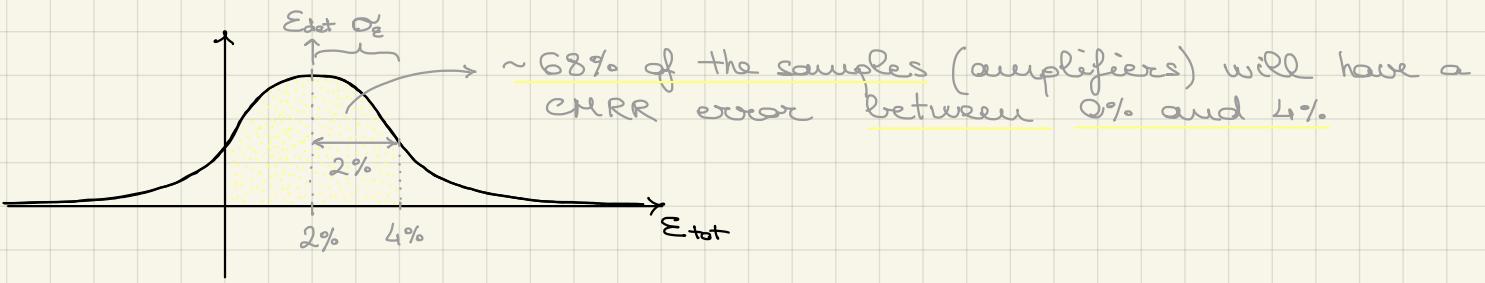


Adding E_{det} to E_{stat} means shifting the gaussian of the statistical error by an amount equal to the deterministic error.

$V_T = 0.6 \pm 10mV$

$$K = \frac{50 \mu A}{V^2} \pm 10\%$$

$$\sigma_{dK}^2 = K^2 \sigma_{dV_T}^2$$



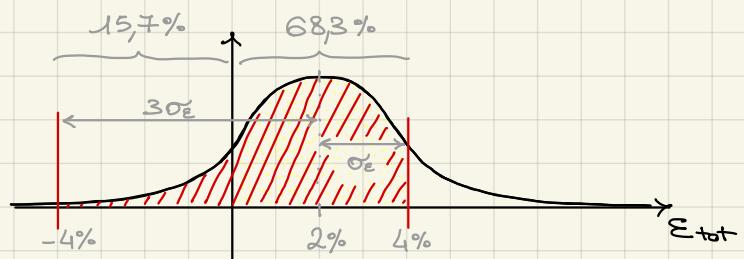
Depending on the specifications or the CMRR requested by the user, the amplifier should match those specs by having an appropriate error spread.

$$\text{E.g.: } |\text{CMRR}| > 80 \text{ dB} = 10^4$$

$$2 \frac{\text{gmin } \text{f}_g}{|\text{E}_\text{tot}|} > 10^4$$

400

$$\Rightarrow |\text{E}_\text{tot}| < 4\%$$



Roughly 84% of the samples will match the specification

In the end, how do we reduce the total CMRR mismatch?

As already said, the deterministic error can be reduced (to move the centroid of the error distribution around zero) by increasing the channel length of the transistors.

On the other hand, how can we reduce the statistical error (to narrow the error distribution)?

We need to quantify σ_K and $\sigma_{\Delta V_T}$ to understand how they can be controlled (this is an important matter also for the computation of the amplifier offset).

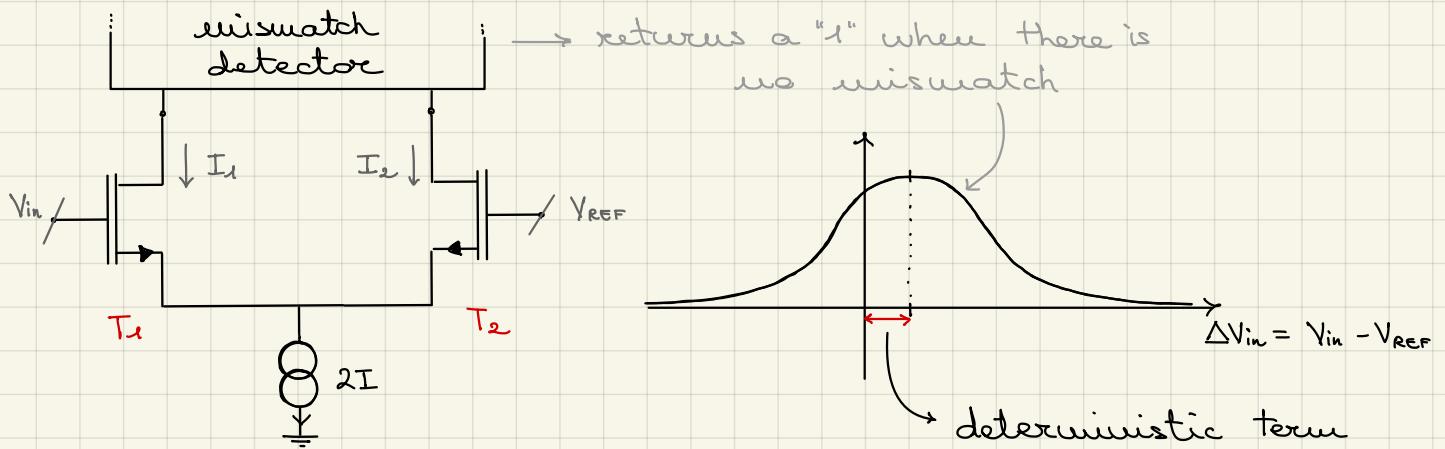
Note that ΔK and ΔV_T might be characterized by both a deterministic term and a statistical term.

1. The deterministic term represents the offset of their gaussian distribution and is caused by a known, definite set of non-uniformities in the fabrication of the transistors.
2. The statistical term represents the spread of their distribution and is caused by random, unpredictable differences in the fabrication of many transistors.
1. We generally want the deterministic contribution of these mismatches to be as low as possible^(#) since their causes

(#) This is why so far we assumed it to be nihil

are known and their effects can be computed and compensated accordingly in advance.

Assume we wanted to measure the mismatch between the two input transistors:

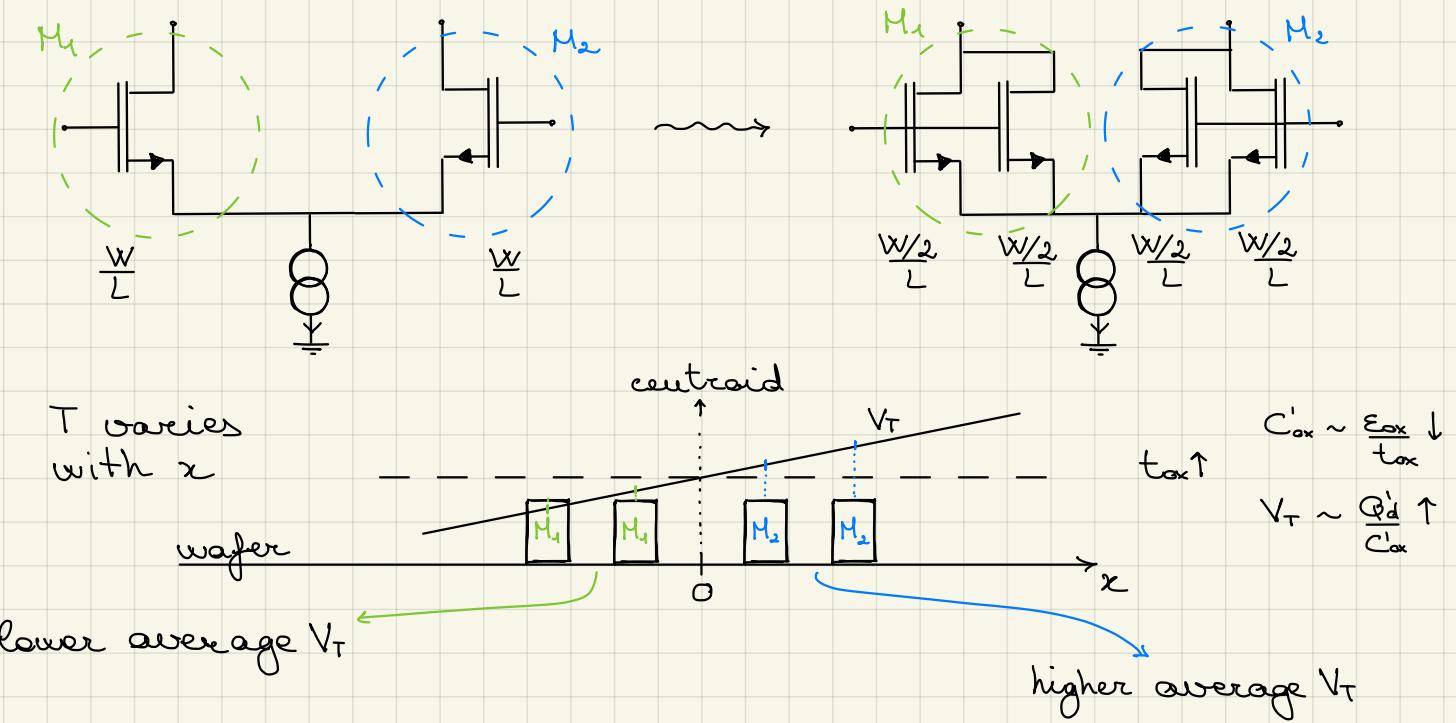


The deterministic term, which we want to eliminate, arises from deterministic differences in the process fabrication parameters, such as temperature.

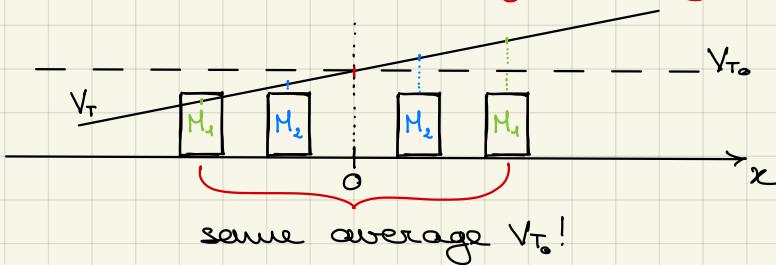
Temperature along a wafer is not uniform but tends to be higher in the inner part and lower in the outer part. This temperature difference determines a different growth rate of the oxide and therefore a different threshold voltage and K factor.

In order not to have this temperature difference during fabrication, the two transistors should be placed very close to each other, even better if inside one another.

How can two transistors be fabricated inside one another?



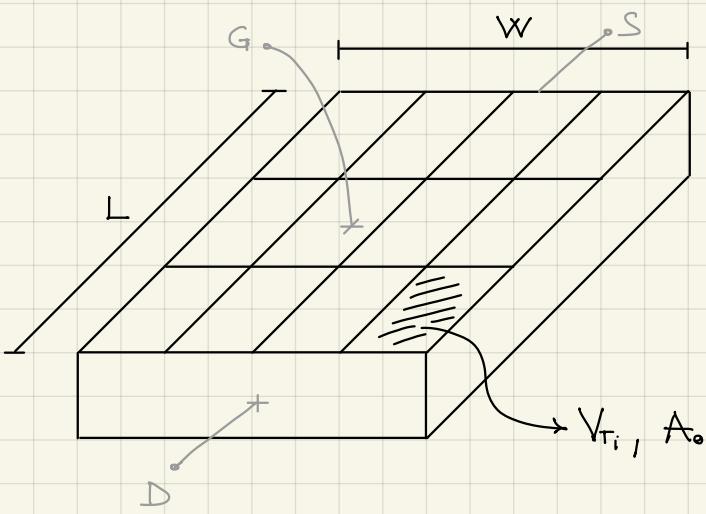
common centroid geometry



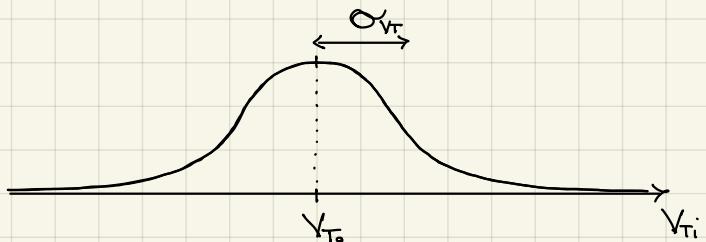
This expedient allows to cancel out any difference in the threshold voltage caused by non-uniform temperature, assuming that the size of each transistor is negligible with respect to the variation rate of the parameters.

On a further note, the variation rate of the parameter is not just the derivative along one direction of the wafer but rather a gradient along its entire surface. Therefore the common centroid technique should be applied with respect to both the x-axis and the y-axis of the wafer.

2. We now need to reduce the statistical contribution of ΔV_T (and Δk_f) to effectively narrow down the CMRR error distribution.



Imagine to split the transistor's surface into N smaller transistors, each with the same threshold voltage gaussian distribution, centered around a nominal value V_{T_0} :



We then compute the average threshold voltage and the variance of the entire transistor:

$$\bar{V}_{T_0} = \frac{\sum V_{Ti}}{N} \approx \frac{N V_{T_0}}{N} = V_{T_0}$$

↑
for very high N

$$\sigma_{\bar{V}_T}^2 = \frac{\sum \sigma_{V_T}^2}{N^2} \approx \frac{N \sigma_{V_T}^2}{N^2} = \frac{\sigma_{V_T}^2}{N}$$

$$\sigma^2(\bar{V}_T) = \sigma^2\left(\frac{\sum V_{Ti}}{N}\right) = \frac{1}{N^2} \sigma^2(\sum V_{Ti}) = \frac{\sum \sigma^2(V_{Ti})}{N^2} = \frac{\sum \sigma_{V_T}^2}{N^2}$$

This shows that the variance of the entire transistor is smaller for a larger N

However we don't know how much is N nor $\sigma_{V_T}^2$. Nevertheless, it is obvious that a larger N requires a larger transistor surface. If each smaller transistor has a fixed A_0 surface, then their number depends on how many of them can fit in the entire surface:

$$N = \frac{W \cdot L}{A_0}$$

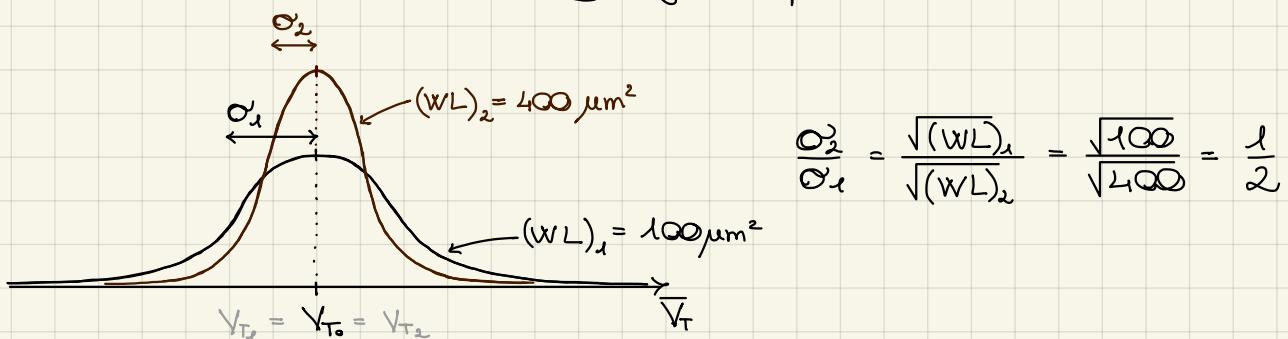
$$\downarrow$$

$$\sigma_{V_T}^2 = \frac{\sigma_{V_T}^2 \cdot A_0}{W \cdot L} = \frac{K_{V_T}^2}{W \cdot L}$$

With this result we can conclude that, if we consider a transistor with a given cross-section $W \cdot L$, we would expect the spread of the average threshold value to be proportionally dependent on $1/\sqrt{W \cdot L}$

$$\boxed{\sigma_{V_T} = \sqrt{\sigma_{V_T}^2} = \sqrt{\frac{K_{V_T}^2}{W \cdot L}} = \frac{K_{V_T}}{\sqrt{W \cdot L}}}$$

This means that to a larger transistor corresponds a smaller variability of its parameters.



From a macroscopic point of view, increasing the transistor area is equivalent to adding many, tiny contributions whose parameters fluctuate with a certain spread; the more of these contributions, the better they can compensate each other with their own fluctuations, returning an overall spread of the device parameters that is lower than the "local" spread.

So to put everything together: if we were to look at the distribution of V_T out of many transistors (samples) of the same fabrication process, we would expect to see a negligible (thanks to the common centroid technique) deterministic shift, and a spread that decreases as the cross-section of the transistor increases.

Note: so far we have only considered σ_{V_T} , but what we were initially interested in was actually $\sigma_{\Delta V_T}$

→ expected value = mean = center of the distribution

$$E(\Delta V_T) = (V_{T_1} - V_{T_2}) = 0$$

The two spreads are uncorrelated

$$\downarrow \quad \downarrow$$

$$V_{T_1} \quad V_{T_2}$$

$$\sigma^2(\Delta V_T) = \sigma_{V_{T_1}}^2 + \sigma_{V_{T_2}}^2 = 2\sigma_{V_T}^2 = \frac{2K_T^2}{W \cdot L} = \frac{(K_{mT})^2}{W \cdot L}$$

→ typically $\sim 4 \text{ mV} \cdot \mu\text{m}$

The two MOSFET should be equally sized

(→ There is just a factor $\sqrt{2}$ difference between σ_{V_T} and $\sigma_{\Delta V_T}$.)

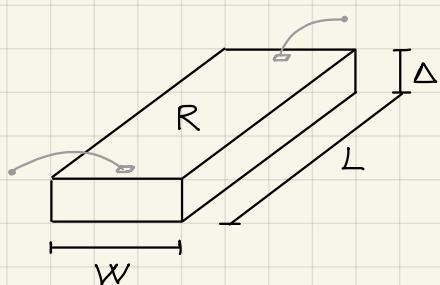
This whole discussion can be repeated this time with respect to the conductivity parameter K .

We therefore need to find the: 1. deterministic and 2. statistical contribution of its relative variability $\frac{\Delta K}{K}$.

Since K gives a measure of the resistivity of the transistor channel, it is possible to compare the matching of the K parameter of two transistors with the matching of two resistors.

We will therefore consider resistor matching for now, and then apply the same argument to transistors.

A resistor is a stripe of conductive layer that is characterized by a certain sheet resistivity R_\square as well as a spread parameter $K_{\Delta R}$

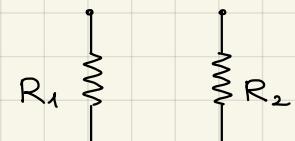


$$R = g \cdot \frac{L}{\Delta W} = \frac{g}{\Delta} \cdot \frac{L}{W} = R_\square \cdot \frac{L}{W}$$

→ given by the process features

$$\Delta R = (R_1 - R_2)$$

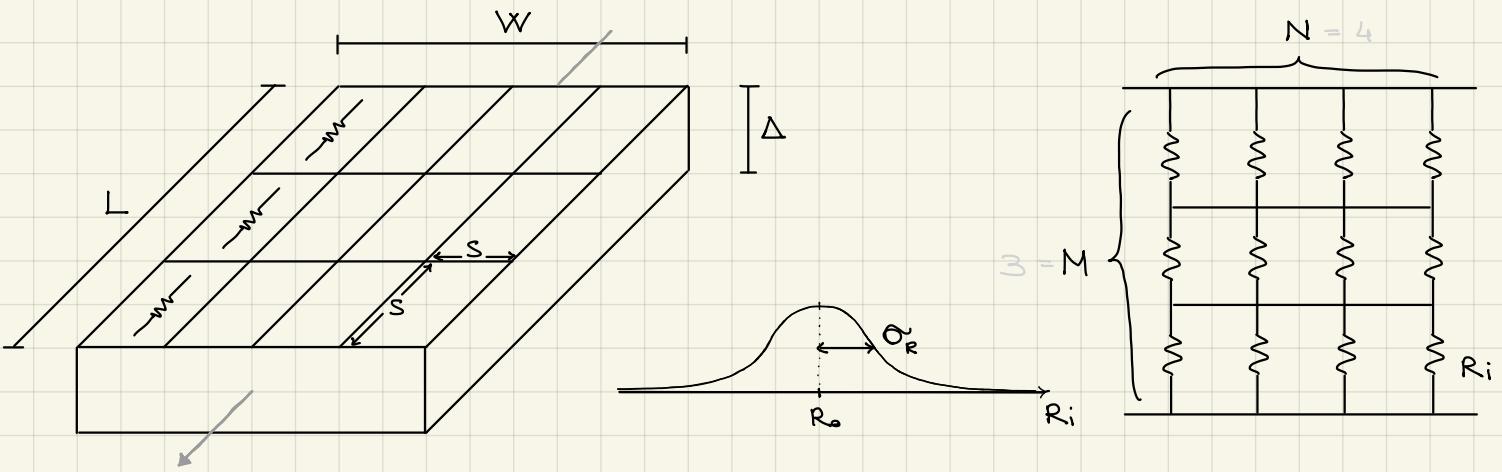
$$\left[\frac{\sigma_{\Delta R}}{R} = \frac{K_{\Delta R}/R}{\sqrt{W \cdot L}} \right]$$



Pelgron's formula

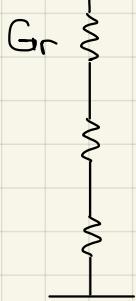
In addition to the statistical spread $\sigma_{\Delta R}$ there could also be a deterministic term affecting ΔR , which can be conveniently cancelled out through a common centroid geometry approach during fabrication.

It is possible to derive Pelgron's formula in the same way we previously computed $\sigma_{V_T}^2$.



Each of the small resistors R_i is taken from a gaussian distribution with a nominal (mean) value R_0 and a spread (root mean square) σ_R .
Let's compute the total resistance mean value R_{T_0} and its spread σ_{R_T} .

We can consider each row independently (it is easier to use the conductance $G_0 = \frac{1}{R_0}$):



$$G_{r_0} = \sum^N G_0 = NG_0 \text{ average value}$$

$$\sigma_{G_{r_0}}^2 = \sum^N \sigma_G^2 = N \sigma_G^2 \text{ variance}$$

↪ how much is this?

$$dG_0 = -\frac{dR_0}{R_0^2}$$

$$\frac{dG_0}{G_0} = -\frac{dR_0}{R_0^2}, R_0 = -\frac{dR_0}{G_0}$$

$$\frac{\sigma_G^2}{G_0^2} = \frac{\sigma_R^2}{R_0^2}$$

given that σ_R is small compared to G_0

The total resistance is then the sum of the resistance of each row:

$$R_{T_0} = \sum^M R_{r_0} =$$

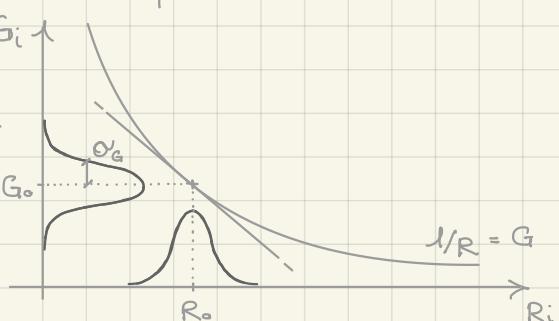
$$= MR_{r_0} =$$

$$= M \cdot \frac{1}{G_0} =$$

$$= \frac{M}{N} \frac{1}{G_0} = \frac{M}{N} R_0$$

$$\sigma_{R_T}^2 = \sum^M \sigma_{R_{r_0}}^2 = M \sigma_{R_{r_0}}^2$$

if σ_R is too large
the tails of the gaussian will
get distorted
due to the non-linear relation



$$\rightarrow \frac{\sigma_{R_T}^2}{R_{T_0}^2} = \frac{M \sigma_{R_{r_0}}^2}{N^2 R_{r_0}^2} = \frac{1}{M} \frac{\sigma_{R_{r_0}}^2}{R_{r_0}^2} = \frac{1}{M} \frac{\sigma_{G_{r_0}}^2}{G_0^2} = \frac{1}{M} \frac{N \sigma_{G_{r_0}}^2}{N^2 G_0^2} = \frac{1}{M \cdot N} \frac{\sigma_{G_{r_0}}^2}{G_0^2} = \frac{1}{M \cdot N} \frac{\sigma_R^2}{R_0^2}$$

$$N = \frac{W}{S}, \quad M = \frac{L}{S} \quad \rightarrow \quad MN = \frac{WL}{S^2} \quad \Rightarrow \quad \frac{\sigma_{R_T}^2}{R_{T_0}^2} = \frac{\frac{S^2 \sigma_R^2}{(WL) R_0^2}}{\frac{S^2}{WL}} = \frac{K^2}{WL}$$

$$\left[\frac{\Delta R_T}{R_T} = \sqrt{\frac{\sigma_{R_T}^2}{R_T^2}} = \sqrt{\frac{K^2}{WL}} = \frac{K}{\sqrt{WL}} \right] \text{ associated to a single resistor}$$

$$R_{1o} = R_{2o} = R_{To}$$

$$\Delta R = R_1 - R_2 = 0 \quad \frac{\sigma_{R_1}^2}{R_1^2} = \left(\frac{K}{\sqrt{WL}} \right)_1^2 = \frac{\sigma_{R_2}^2}{R_2^2} = \left(\frac{K}{\sqrt{WL}} \right)_2^2$$

$$\sigma^2(\Delta R) = \sigma^2(R_1) + \sigma^2(R_2)$$

$$= 2\sigma^2(R) = \frac{2K^2R^2}{WL}$$

$$\left[\frac{\Delta R}{R} = \sqrt{\frac{\sigma^2(\Delta R)}{R^2}} = \sqrt{\frac{2K^2}{WL}} = \frac{\sqrt{2}K}{\sqrt{WL}} = \frac{K_{\Delta R/R}}{\sqrt{WL}} \right]$$

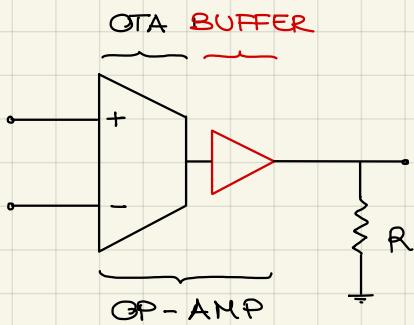
associated to the difference between two resistors

This formula can now be applied to the ΔK between two transistors:

$$\frac{\Delta K}{K} = \sigma_{\frac{\Delta K}{K}} = \frac{K_{\Delta K}}{\sqrt{WL}}$$

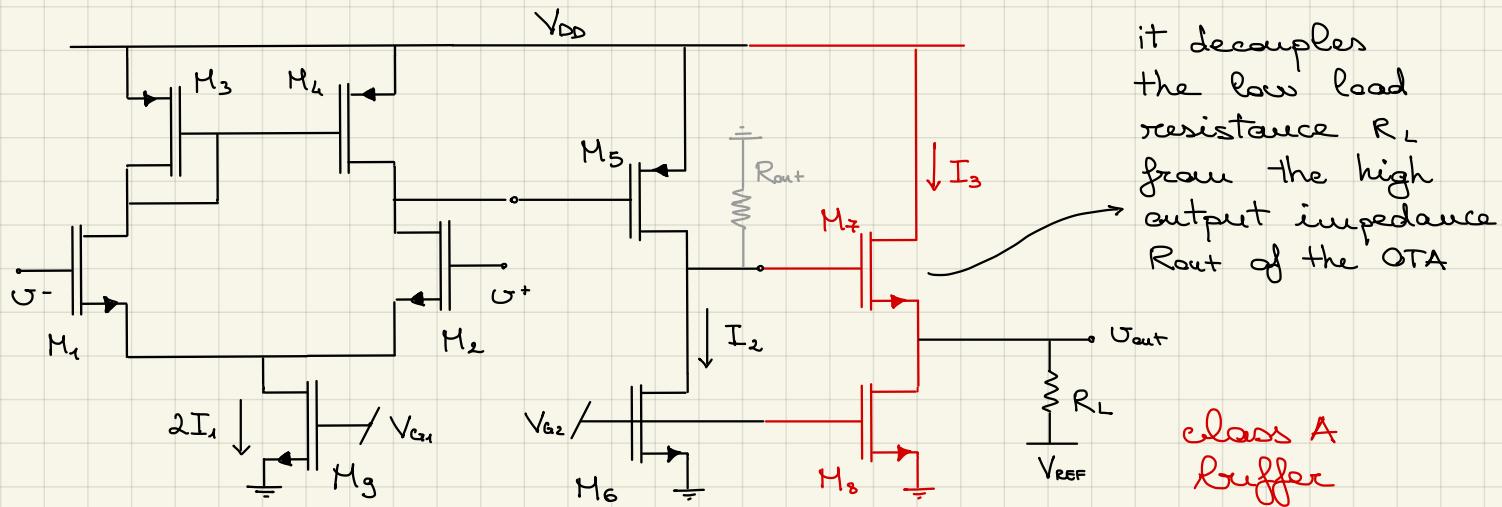
$$\Delta V_T = \sigma_{\Delta V_T} = \frac{K_{\Delta V_T}}{\sqrt{WL}}$$

Output Stages



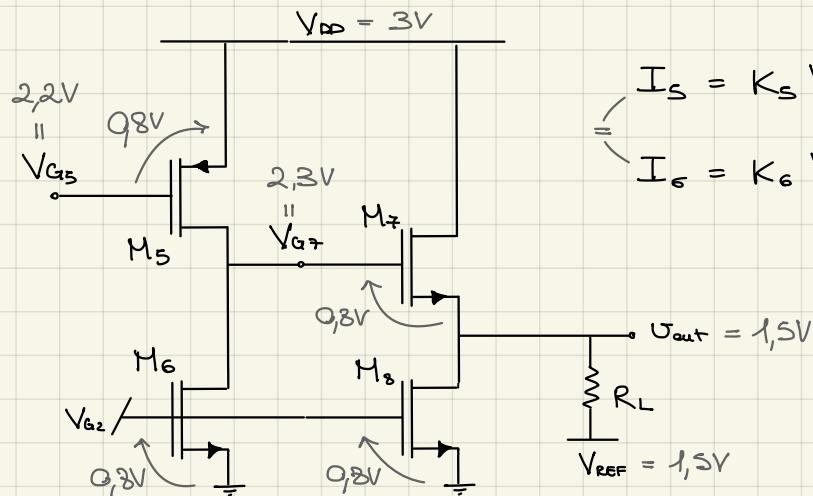
In order to build an operational amplifier we need a buffer stage at the output to avoid a reduction of the gain due to the (low) load resistance directly linked to a high impedance node of the OTA.

A basic buffer configuration can be for example a source-follower stage:



With the added output buffer stage, we will now point out what is its distortion contribution to the output signal and how it affects the efficiency of the amplifier, after having properly set the bias of the stage.

The output should be biased so that it sits at mid-range.
 e.g.: $V_{DD} = 3V \rightarrow V_{out} = 1,5V \rightarrow V_{REF} = 1,5V$
 however this will move the output of the OTA at a higher voltage (it was previously at mid-range).



$$I_S = K_S V_{GS}^2 \left[1 + \frac{V_{DS_S} - V_{GS}}{V_{AS}} \right] \quad V_{DD} - V_{GS} - V_{REF} = 0,7V$$

$$I_G = K_G V_{GS}^2 \left[1 + \frac{V_{DS_G} - V_{GS}}{V_{AG}} \right] \quad V_{GS} + V_{REF} = 2,3V$$

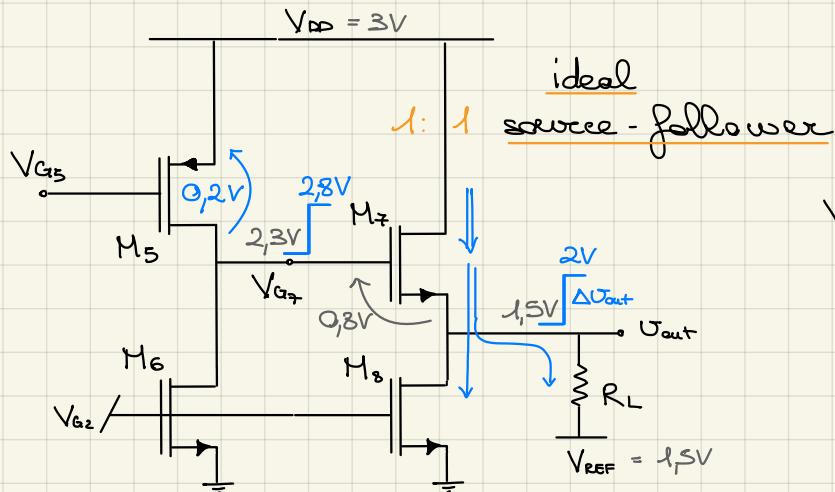
We need to set $V_{G_f} = 2.3V$
to have $V_{out} = 1.5V$.

$$\Rightarrow K_S \frac{V_{AV}}{V_{AS}} \left[1 + \frac{0,5V}{V_{AS}} \right] = K_S \frac{V_{AV}}{V_{AS}} \left[1 + \frac{2,1V}{V_{AS}} \right]$$

$$W_6 = \frac{L_6}{L_5} W_5 \frac{\left[1 + \frac{0,5V}{V_A} \right]}{\left[1 + \frac{2,1V}{V_A} \right]} \text{ to avoid systematic offset.}$$

Let's now study the output swing:

positive swing

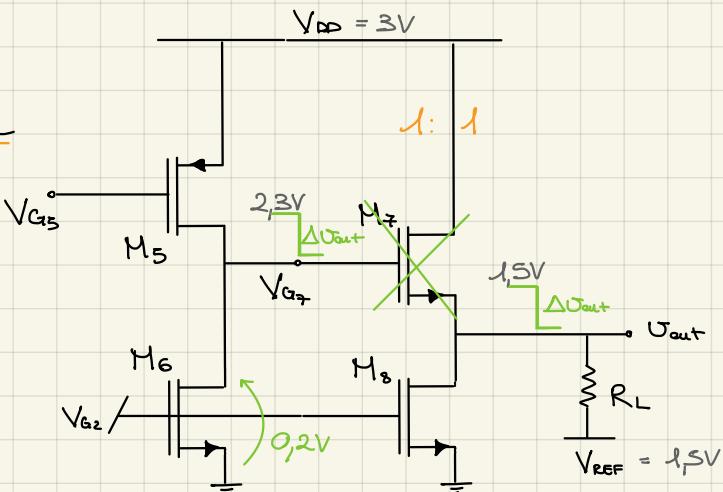


$$I_7 = I_8 + \frac{\Delta U_{out}}{R_L}$$

$$\Delta U_{out} = 0,5V$$

limited by
M₅ entering ohmic

negative swing



There are 2 limits for the negative output swing:

M₇ turning off OR M₆ entering ohmic

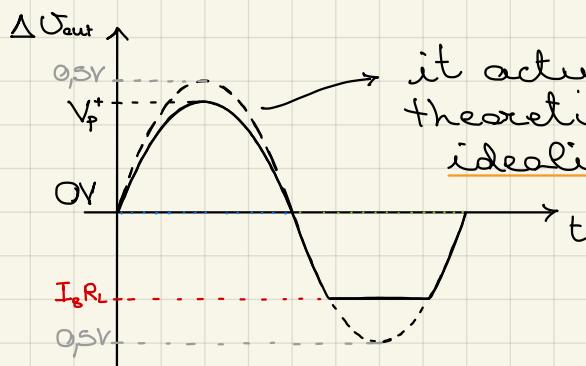
$$\Delta U_{out} = I_8 \frac{R_L}{\downarrow}$$

$$\Delta U_{out} = 2,1V \quad (V_{G7} = 0,2V)$$

typically this is the most restrictive condition

Note that to have a symmetric output swing I_8 must match a precise value that is dependent on R_L .
e.g.: $R_L = 0,5k\Omega$, $\Delta U_{out} = 0,5V \Rightarrow I_8 = \frac{\Delta U_{out}}{R_L} = \frac{0,5V}{0,5k\Omega} = 1mA$

If the condition is not reached then the full swing output signal will be clamped at the negative end!



it actually does NOT reach the full theoretical swing because of other non-idealities (real source-follower, distortions etc.)

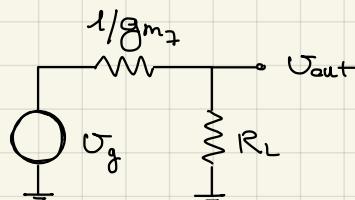
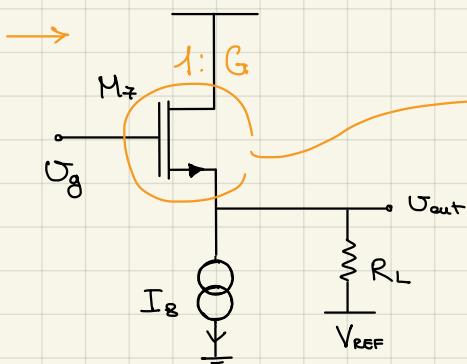
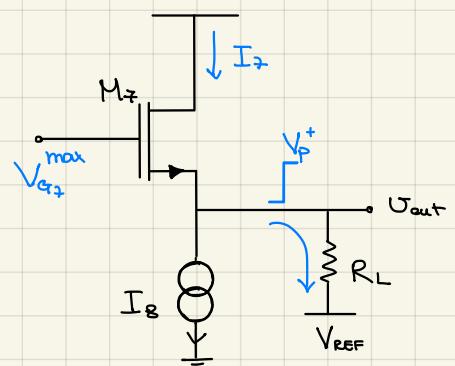
Let's compute what is the real peak value V_p^+

The two main reasons of the reduced peak value are:

- non-linear transfer of the buffer
- non-linear characteristic of the transistor

$$\rightarrow I_T = K_T [V_{Q_T}^{\max} - V_{REF} - (V_P^+ - V_{T_T})]^2 = I_B + \frac{V_P^+}{R_L}$$

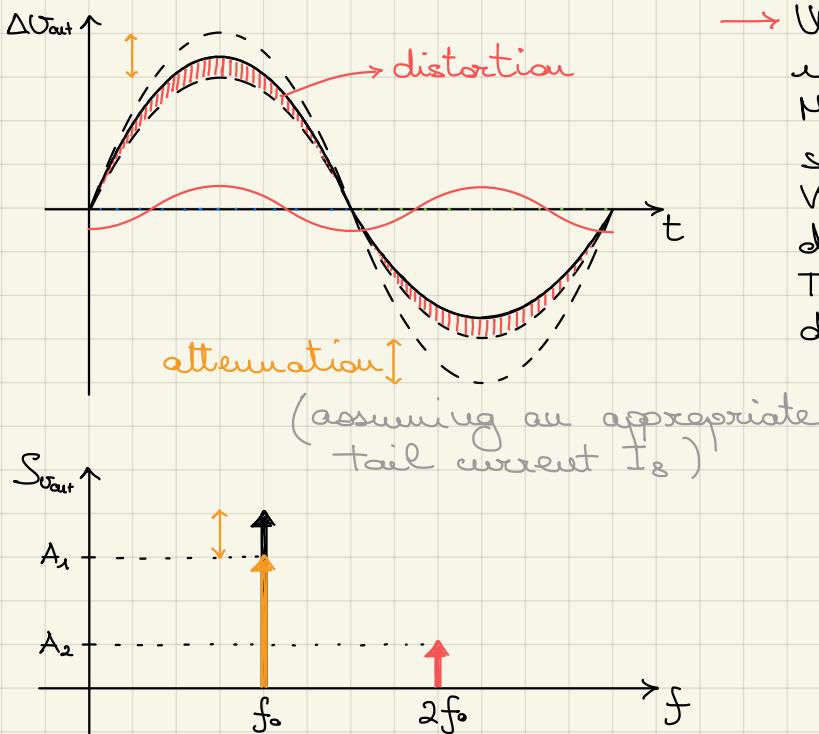
$$a V_P^{+2} + b V_P^+ + c = 0 \rightarrow V_P^+ < 0,5V$$



$$G = \frac{R_L}{1/gm_T + R_L} = \frac{gm_T + R_L}{1 + gm_T R_L} \leq 1$$

$$\rightarrow V_P(U_{out}) \leq V_P(U_g)$$

Note that while the real source-follower causes an attenuation of the output signal (amplitude reduction of all of its spectral components), the non-linear characteristic of the transconductance causes a distortion (addition of spectral components that are not present at the input).



$$[HD_2 = \frac{A_2}{A_1}] \text{ second harmonic distortion}$$

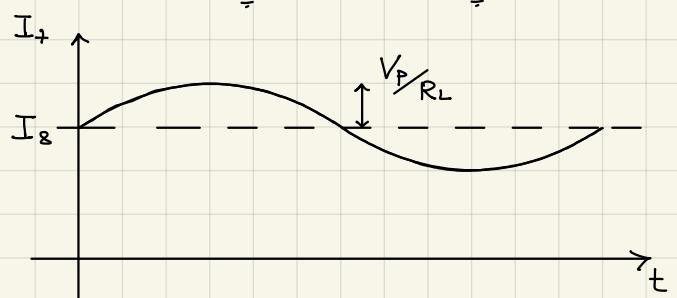
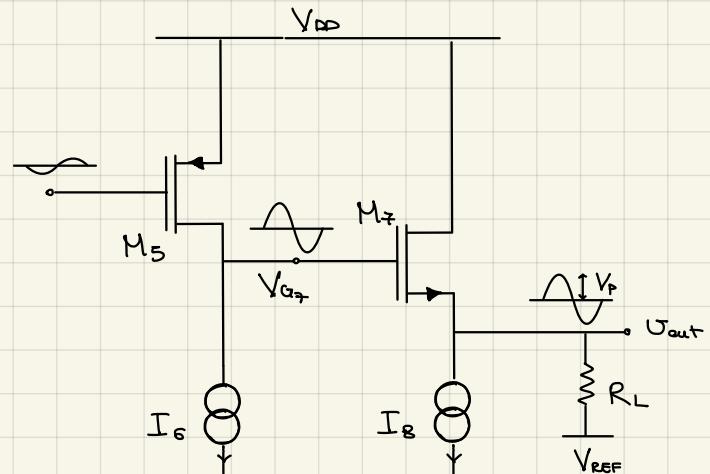
\rightarrow When the output increases, more current flows through M_T therefore its transconductance slightly increases. Viceversa, when the output decreases gm_T decreases. This translates into a distorted waveform.



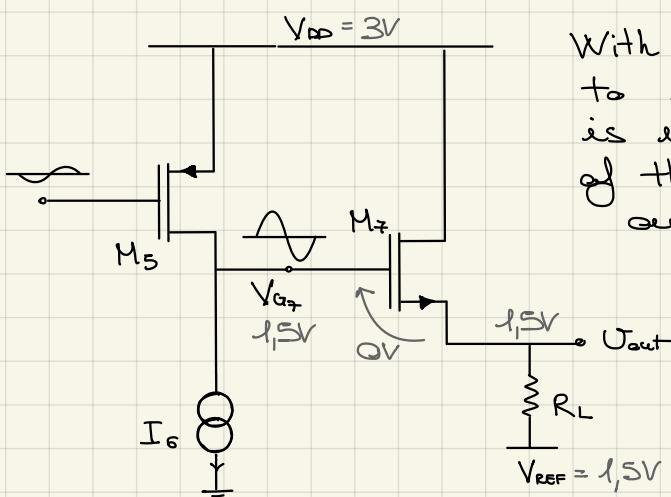
Note how increasing g_m (higher I_S , more power consumption) will benefit both the distortion and attenuation of the output signal.

Let's now compute the power efficiency η of the stage.

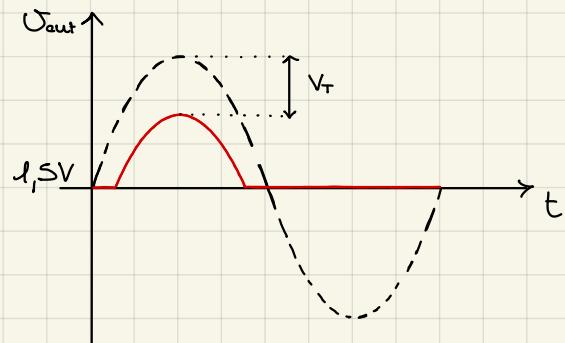
$$\begin{aligned}\eta_{\max} &= \frac{P_L}{P_{DC}} \xrightarrow{\text{power delivered to the load}} \\ &= \frac{V_p^2}{2R_L} \xrightarrow{\text{power dissipated across the stage}} \\ &= \frac{V_p^2}{2R_L V_{DD} I_S} \xrightarrow{\text{average current across the stage}} \\ &\leq \frac{V_p^2}{2V_p V_{DD}} \xrightarrow{R_L I_S \geq V_p} \\ &\leq \frac{V_p^2}{4V_p^2} \xrightarrow{V_p < \frac{V_{DD}}{2}} \\ \implies \eta_{\max} &\leq \frac{1}{4} = 25\% \quad \text{poor!}\end{aligned}$$



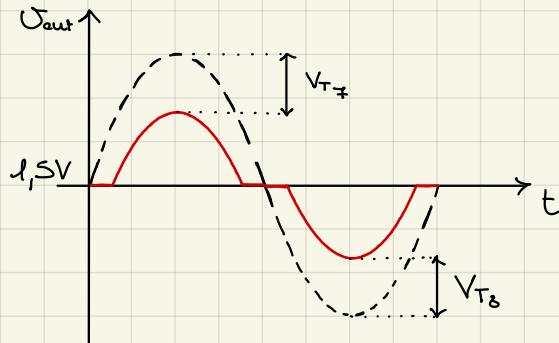
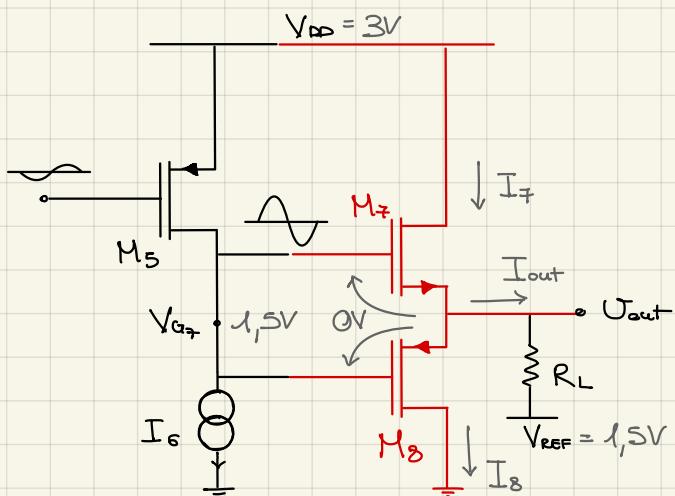
We need another architecture to improve power efficiency



With this configuration there is no need to supply the buffer stage so there is no impairing of the power efficiency of the whole amplifier, however the output waveform is heavily altered.



→ Add a pMOS to complement the negative swing transition



class B (push-pull) buffer

The distortion around crossover is still present though.

Let's first try to understand what type of distortion we are dealing with.

$$I_7 = A_0 + A_1 \sin(\omega_0 t + \varphi_1) + A_2 \sin(2\omega_0 t + \varphi_2) + A_3 \sin(3\omega_0 t + \varphi_3) + \dots$$

I_8 is equivalent to I_7 shifted by $\frac{T}{2}$ (given M_7 and M_8 have the same parameters):

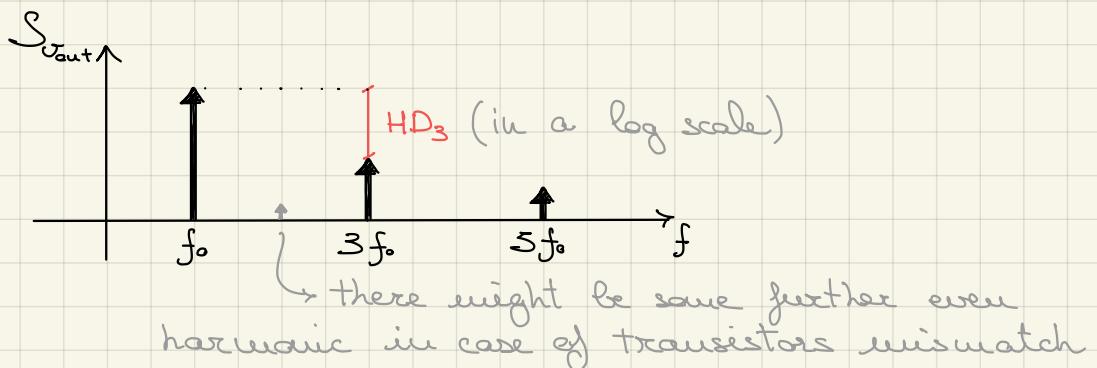
$$I_8 = A_0 + A_1 \sin[\omega_0(t - \frac{T}{2}) + \varphi_1] + A_2 \sin[2\omega_0(t - \frac{T}{2}) + \varphi_2] + A_3 \sin[3\omega_0(t - \frac{T}{2}) + \varphi_3] + \dots$$

$$(\omega_0 \frac{T}{2} = \frac{2\pi}{T} \cdot \frac{T}{2} = \pi, \sin(\varphi + \pi) = -\sin(\varphi))$$

$$= A_0 - A_1 \sin[\omega_0 t + \varphi_1] + A_2 \sin[2\omega_0 t + \varphi_2] - A_3 \sin[3\omega_0 t + \varphi_3] + \dots$$

$$I_{out} = I_7 - I_8 = 2A_1 \sin(\omega_0 t + \varphi_1) + 2A_3 \sin(3\omega_0 t + \varphi_3) + \dots$$

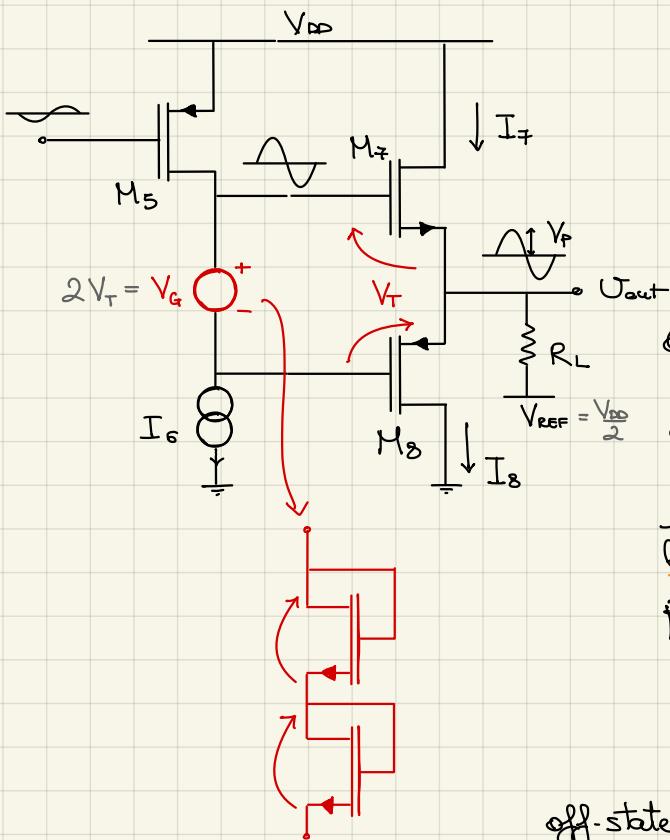
→ All odd harmonics are maintained



The distortion arises from the fact that in bias condition the output transistors are left with zero driving voltage ($V_{GS7} = V_{GS8} = 0V$). When a signal is applied at the input, the gate of the two transistors must first rise above threshold before the output

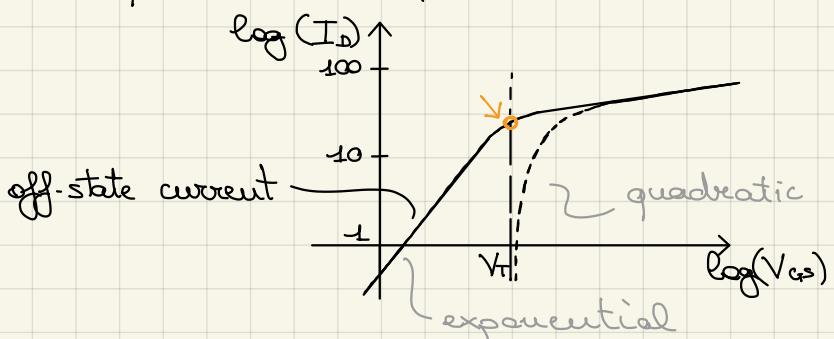
can move. This solution guarantees no current consumption of to the buffer stage but as we've seen it impairs the output frequency spectrum.

An idea to fix the distortion caused by the stage would then be to fix the driving voltage bias of the output transistors exactly at threshold, so that there is no "dead zone" during which they need to turn on.



We have already seen that a voltage shifter with virtually no resistance can be obtained through MOSFETs in transdiode configuration.

Of course this expedient to reduce distortion comes with a cost: having the transistors of the buffer stage biased close to threshold means that there will be some leakage current which will cause power dissipation.



→ Trade-off between distortion and power efficiency

Let's compute the power efficiency of this stage.

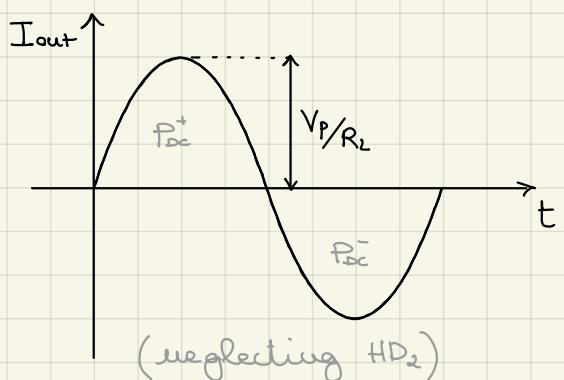
$$\eta = \frac{P_L}{P_{DC}} = \frac{\frac{V_P^2}{2} R_L}{\frac{P_{DC}^+ + P_{DC}^-}{2}}$$

$$P_{DC}^+ = P_{DC}^- = (V_{DD} - V_{REF}) \cdot \bar{I}_{out} = \frac{V_{DD}}{2} \bar{I}_{out}$$

$$\bar{I}_{out} = \frac{2}{T} \int_0^{T/2} \frac{V_P}{R_L} \sin(\omega t) dt =$$

$$= \frac{2}{T} \frac{1}{2\pi} \frac{V_P}{R_L} \int_0^{T/2} \sin(\omega t) dt \cdot \frac{2\pi}{T} =$$

$$\omega t = \theta \quad dt \cdot \frac{2\pi}{T} = dt \cdot \omega = d\theta \quad t = \frac{I}{2} \rightarrow \theta = \bar{\omega}$$



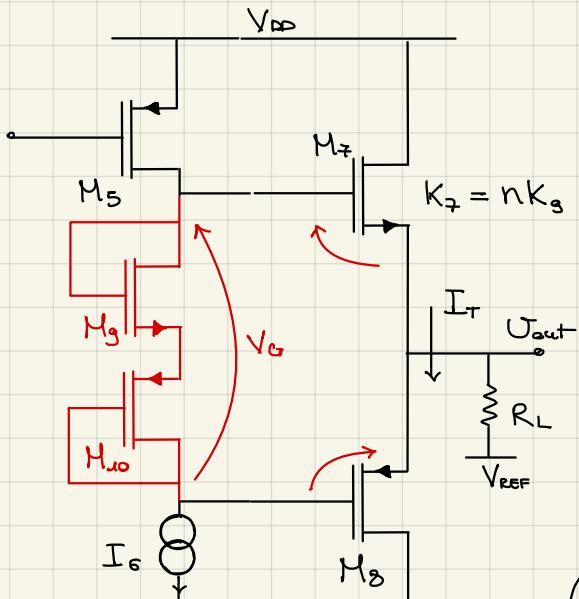
$$= \frac{1}{\pi} \frac{V_p}{R_L} \int_0^{\pi} \sin \theta d\theta = \frac{2}{\pi} \frac{V_p}{R_L} = \bar{I}_{out}$$

$$P_{DC}^+ = \frac{V_{DD}}{2} \bar{I}_{out} = \frac{V_{DD} \cdot V_p}{\pi R_L}$$

$$V_p \leq \frac{V_{DD}}{2}$$

$$\Rightarrow \eta_{max} = \frac{V_p^2 / 2 R_L}{P_{DC}^+} = \frac{V_p^2}{2 R_L} \cdot \frac{\pi R_L}{V_{DD} \cdot V_p} = \frac{\pi}{2} \frac{V_p}{V_{DD}} \leq \frac{\pi}{4} \approx 78\% \quad \text{great!}$$

The efficiency of the push-pull stage is roughly 3x times better than the source-follower stage!



class A-B stage

As we have already discussed, this solution greatly benefits the distortion of the output stage at the cost of some power dissipation, which is due to the off-state current of H₇ and H₈.

Since the off-state current of a transistor varies exponentially with its sub-threshold V_{GS}, it is relevant to accurately set V_G in order for I_T not to differ too much from its estimated value (which translates to a different value of power efficiency).

For this reason it is important to use one pMOS and one nMOS to fix V_G (instead of two nMOS or two pMOS):

$$V_G = V_{Gsg} + V_{SGs} = V_{Gsg} + V_{SG,10}$$

$$\cancel{V_{T7}} + \sqrt{\frac{I_T}{K_7}} + \cancel{V_{T8}} + \sqrt{\frac{I_T}{K_8}} = \cancel{V_{T3}} + \sqrt{\frac{I_6}{K_3}} + \cancel{V_{T,10}} + \sqrt{\frac{I_6}{K_{10}}}$$

$$\downarrow \quad \quad \quad \downarrow \quad \quad \quad \downarrow \quad \quad \quad \downarrow$$

$$V_{Th} \quad V_{Tp} \quad V_{Tn} \quad V_{Tp}$$

The threshold voltage of p-type and n-type transistors are typically slightly different. Using one pMOS and one nMOS for the voltage shifter allows to neglect this mismatch when computing the value of I_T.

$$\sqrt{\frac{I_T}{I_6}} = \frac{\frac{1}{\sqrt{K_3}} + \frac{1}{\sqrt{K_{10}}}}{\frac{1}{\sqrt{K_7}} + \frac{1}{\sqrt{K_8}}}$$

$$\frac{I_T}{I_6} = \left[\frac{\frac{1}{\sqrt{K_3}} + \frac{1}{\sqrt{K_{10}}}}{\frac{1}{\sqrt{K_7}} + \frac{1}{\sqrt{K_8}}} \right]^2 = \frac{1}{K_3} \left[\frac{1 + \sqrt{\frac{K_3}{K_{10}}}}{1 + \sqrt{\frac{K_7}{K_8}}} \right]^2 = \frac{K_7}{K_3} \left[\frac{1 + \sqrt{\frac{K_3}{K_{10}}}}{1 + \sqrt{\frac{K_7}{K_8}}} \right]^2 = n \left[\frac{1 + \sqrt{\frac{K_3}{K_{10}}}}{1 + \sqrt{\frac{K_7}{K_8}}} \right]^2$$

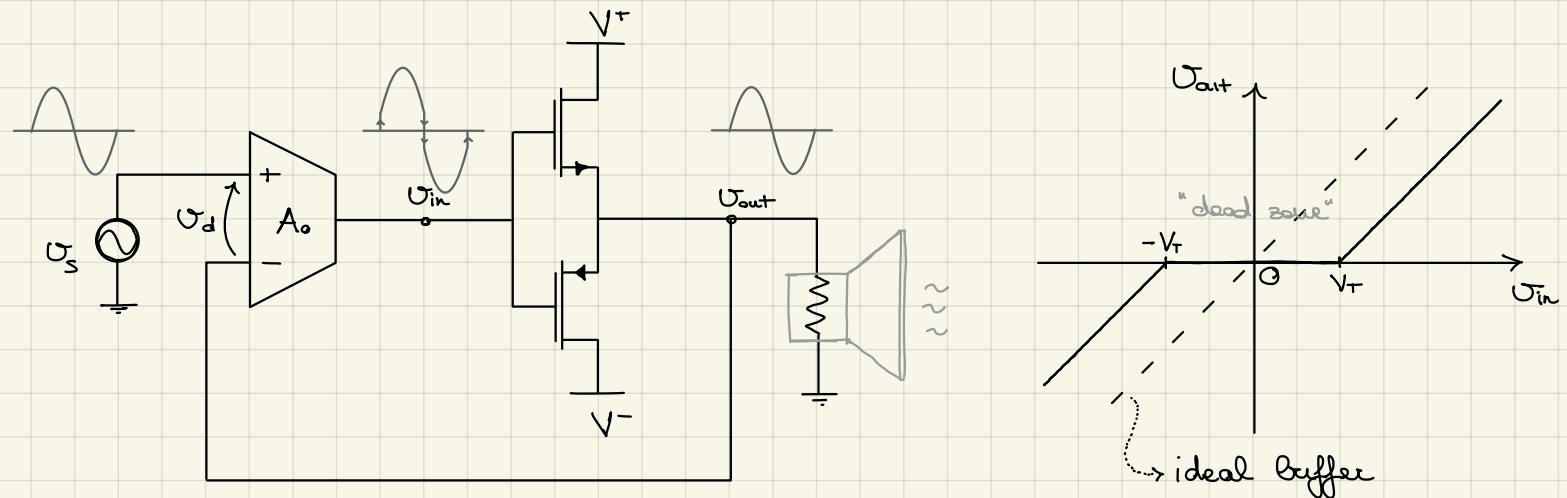
The current of the buffer I_T is proportional to the form

factor ratio n between the buffer transistors and the transdiode transistors.

In order not to have a too high current the transdiodes must be therefore sufficiently large to have a lower n .

$$n \uparrow I_T \uparrow HD \downarrow \eta \downarrow$$

Negative feedback effects on distortion

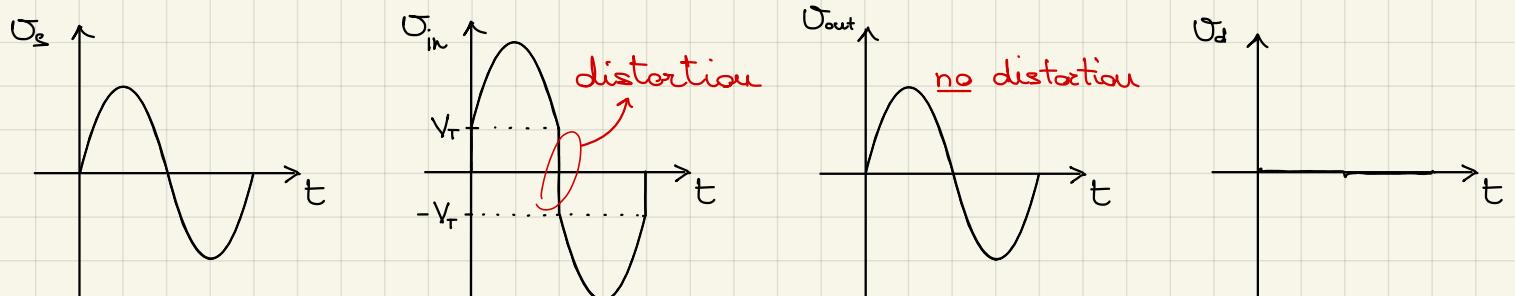


Assume: $G_{loop} \rightarrow \infty \Leftrightarrow A_o \rightarrow \infty \Rightarrow V_d \rightarrow 0 \Rightarrow U_{out} \rightarrow U_s$
even if the signal is distorted!

How can the feedback deal with distortion?

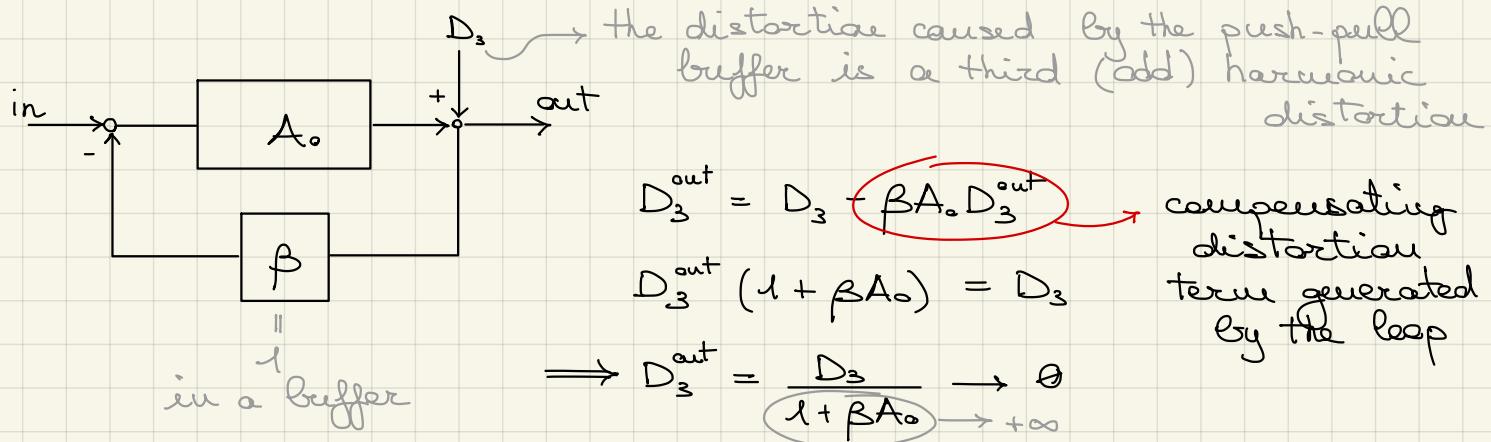
Thanks to the (ideally) infinite gain of the OTA, any non-zero signal at its input (V_d) will cause its output (U_{in}) to clamp at maximum voltage (V^+ or V^-). During the initial transition, where $0 < U_s < V_t$ but $U_{out} = 0$ because of the "dead zone" of the non-ideal buffer, V_d is momentarily non-null therefore U_{in} skips to a value such that $U_{out} = U_s$ and therefore $V_d = 0$.

This means that U_{out} will always be following U_s without (ideally) any distortion, while in turn U_{in} will be the one distorted to compensate the further distortion introduced by the buffer.



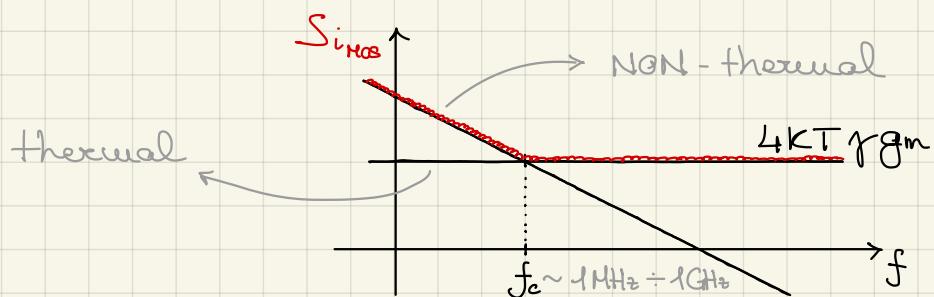
→ The non-linearity of the buffer stage is cancelled out by pre-distorting the signal driving the stage

To better understand this concept:

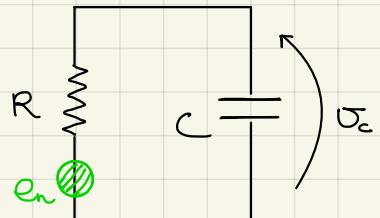
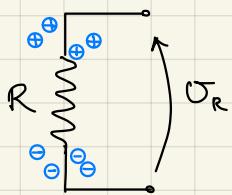


|| Noise Models ||

So far we have only considered the presence of thermal noise in electronic circuits. However there exist more types of electronic noise, especially regarding transistors, that are very relevant due to their murkier origins and their frequency behavior which is not necessarily constant (white noise) but instead varies with frequency. They are therefore harder to deal with and require a deeper understanding.



Let's first revisit thermal noise.



$$S_{U_R}(f) = 4KTR$$

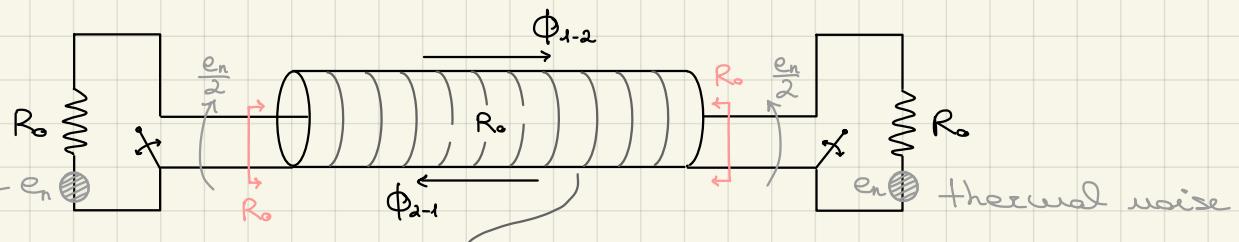
Boltzmann's law: $E_c(U_c) = \frac{KT}{2} \times \text{degrees of freedom}$

$$\frac{1}{2}C \langle U_c^2 \rangle = KT \cdot \frac{1}{2}$$

$$S_{U_c} \cdot \frac{1}{4RC} = \int_0^{+\infty} \frac{S_{U_c} df}{1 + (wRC)^2} = \frac{S_{U_c} \Delta f}{1 + (wRC)^2} = \frac{e_n^2}{1 + jwRC\Delta f^2} = \langle U_c^2 \rangle = \frac{KT}{C}$$

↑ train of deltas over t
i.e. constant over f

Nyquist demonstration for thermal noise of a resistor:



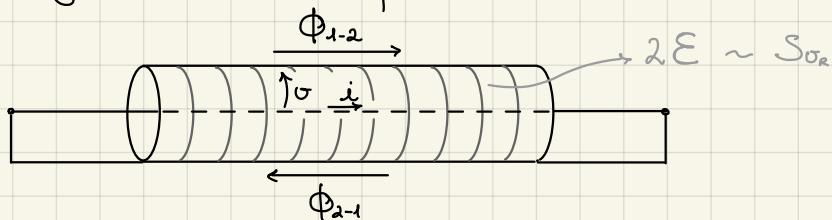
C.M.S. value: $[e_n] = V_{r.m.s}$ coaxial cable with:

$$Z_0 = \sqrt{\frac{V}{I}} = \sqrt{\frac{L}{C}} = R_o \text{ characteristic impedance}$$

adapted load (i.e. no reflections of V and I and ϕ)

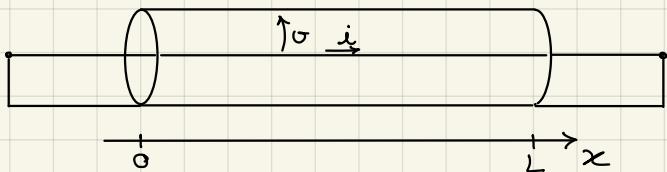
ϕ is the energy flux generated by U_R travelling across the transmission line (electromagnetic - tension/current wave).

At a certain instant the two switches are closed thus isolating the three parts of the circuit.



The energy generated by the thermal noise of the two resistors, with all its spectral components, is trapped within the coaxial cable.

If we get to know how much is the energy contained within the coaxial cable we will then know the energy related to its source in the first place, that is the PSD of the thermal noise of the two resistors.



The tension and current in the cable must abide the wave equations (as well as Maxwell's equations).

$$\frac{\partial^2 v(x,t)}{\partial x^2} = \frac{1}{c^2} \frac{\partial^2 v(x,t)}{\partial t^2} \quad \frac{\partial^2 i(x,t)}{\partial x^2} = \frac{1}{c^2} \frac{\partial^2 i(x,t)}{\partial t^2}$$

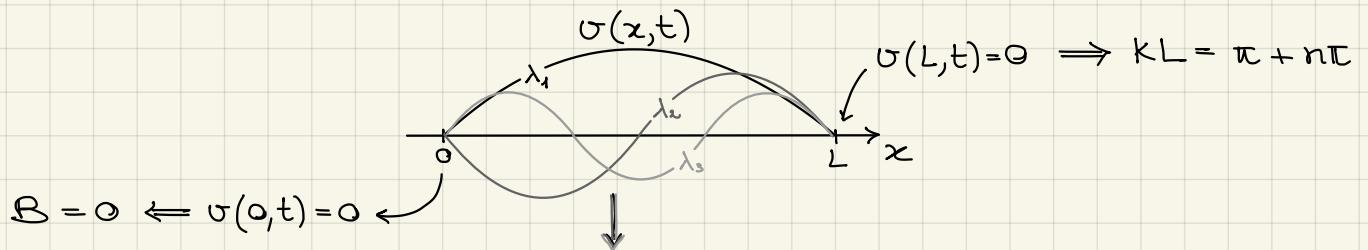
$$\Rightarrow v(x,t) = \sin(\omega t + \phi)[A \sin(kx) + B \cos(kx)]$$

$$\omega = kc$$

$$\frac{2\pi}{f} = \frac{2\pi}{\lambda} c$$

$$c = \lambda f \quad (\text{dispersion equation})$$

By shorting the ends of the cable we are forcing some boundary conditions (null tension at $x=0$ and $x=L$):

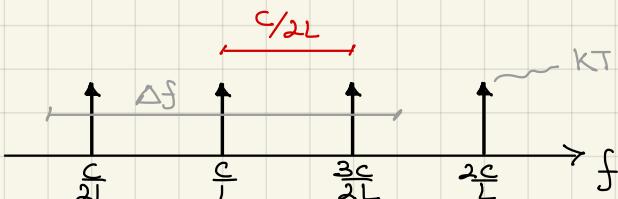


fundamental solutions:

$$kL = \pi + n\pi \rightarrow \frac{2\pi}{\lambda} \cdot L = \pi + n\pi \rightarrow \lambda = \frac{2L}{l+n}$$

$$\lambda_1 = 2L \quad \lambda_2 = L \quad \lambda_3 = \frac{2L}{3} \quad \lambda_4 = \frac{L}{2} \quad \dots$$

discrete number of electromagnetic waves that exist inside the coaxial cable



How much is the energy that each of these EM waves has at equilibrium?

→ Use Boltzmann's law

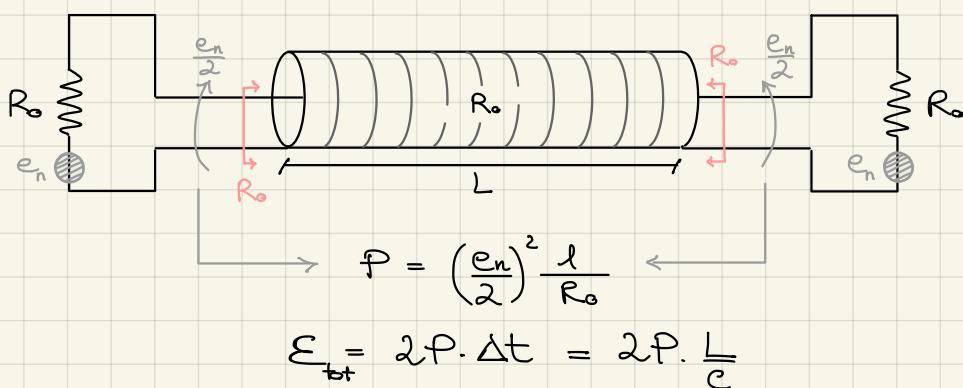
$$E_{EM} = E_{EM}(\vec{E}, \vec{H}) = KT \cdot \frac{\frac{2}{2}}{2} = KT$$

↑ 2 degrees of freedom

Energy per frequency interval: $E_{\Delta f} = KT \cdot \frac{\Delta f}{c/2L}$

From this derives that the PSD is constant over all the frequency spectrum (hence we're dealing with white noise) because the number of EM modes per frequency range is everywhere the same, and they all carry the same energy.

Now, how much was the power we injected into the cable before closing the switch?



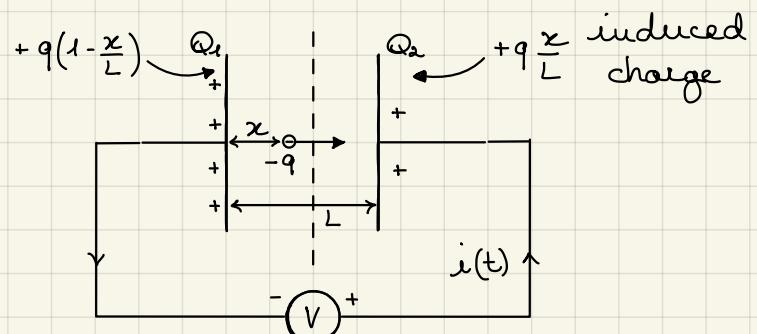
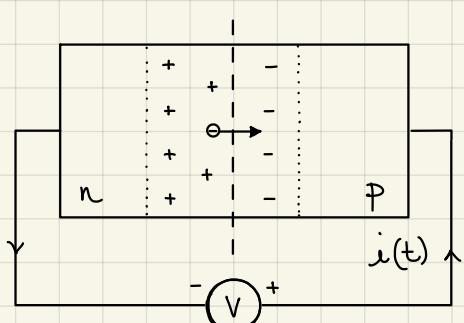
Remember that e_n is the r.m.s. value: $S_{o_R} = \frac{e_n^2}{\Delta f}$

$$\Rightarrow E_{tot} = 2 \cdot \frac{S_{o_R} \cdot \Delta f}{4} \cdot \frac{l}{R_o} \cdot \frac{1}{c} = E_{\Delta f} = KT \cdot \frac{\Delta f}{c} \cdot 2L$$

$$\rightarrow S_{o_R} = 4KT R_o$$

Shot noise

Shot noise is due to the granularity of the electrical charge.



$$Q_1 = Q_{o1} + q\left(1 - \frac{x}{L}\right)$$

$$Q_2 = Q_{o2} + q\frac{x}{L}$$

$$\frac{dQ_1}{dt} = -\frac{q}{L} \frac{dx}{dt}$$

$$\frac{dQ_2}{dt} = +\frac{q}{L} \frac{dx}{dt}$$

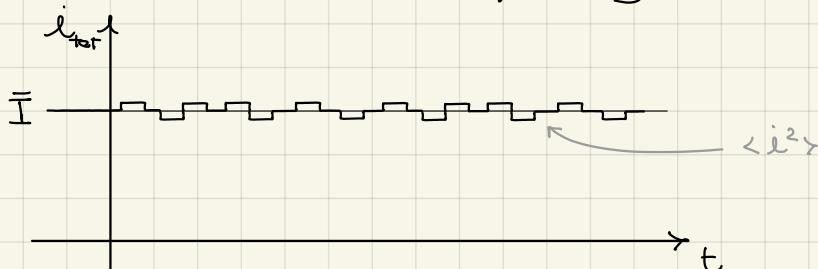
For each carrier crossing the space charge region:

$$i(t) = \frac{q}{L} \cdot v(t) \rightarrow \text{velocity}$$

If average current is \bar{I} then average number of carriers (electrons or holes) crossing this region per second (rate λ) is:

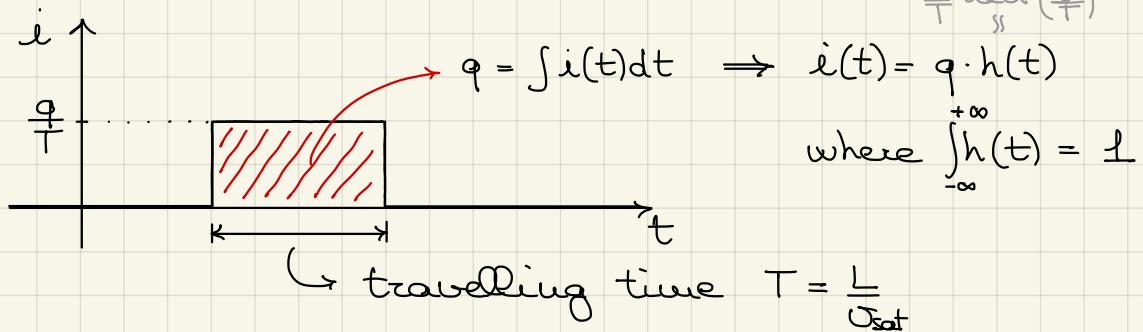
$$\lambda = \frac{\bar{I}}{q}$$

But if we looked microscopically we would see:



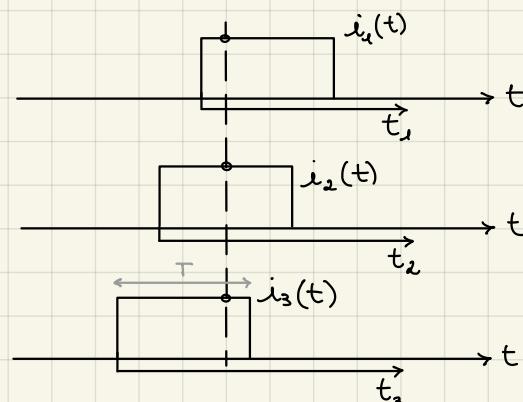
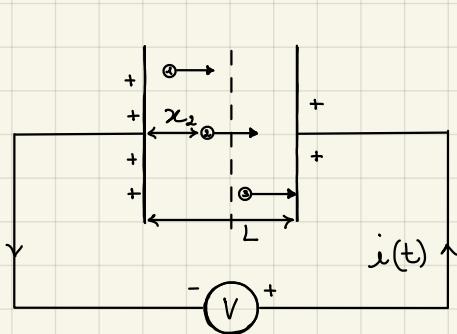
because of each individual carrier travelling through the region.

For each single charge we can then depict its current waveform as:



We consider a square waveform as elementary waveform of the granular current since in a p-n junction carrier velocity saturates, hence $i = q/L \cdot v_{sat}$ is constant.

Our task now is to find a model to derive the average square value $\langle i^2 \rangle$ of the superposition of these current fluctuations which can effectively be seen as a form of noise (shot noise).



$$i(t) = \sum_j q h_j(t) = q h_1(t) + q h_2(t) + q h_3(t) + \dots = \sum_j q h_j(t_j)$$

Moving to a continuous series of pulses:

$$\langle i(t) \rangle = \int_{-\infty}^{+\infty} q h(t) \cdot \lambda dt \rightarrow \text{number of pulses starting in the elementary time frame } dt$$

$$\int_{-\infty}^{+\infty} h(t) dt = 1$$

$\bar{I} = q \cdot \lambda$ which is exactly the equation we previously stated; therefore so far everything seems to be coherent.

If now we were able to compute $\langle i^2(t) \rangle$ we could then derive the value of the variance σ_i^2 provided the relation $\sigma_i^2 = \langle i^2 \rangle - \langle i \rangle^2$.

$$\begin{aligned} i^2(t) &= (q h(t_1) + q h(t_2) + q h(t_3) + \dots)^2 = \\ &= \underbrace{q^2 h_1^2 + q^2 h_2^2 + q^2 h_3^2 + \dots}_{\text{noise}} + \underbrace{2q^2 h_1 h_2 + 2q^2 h_1 h_3 + \dots}_{\text{noise}} \end{aligned}$$

Moving to a continuum: they represent two different pulses

$$\begin{aligned} \langle i^2(t) \rangle &= \underbrace{q^2 \int_{-\infty}^{+\infty} h^2(t) \lambda dt}_{\text{noise}} + \underbrace{q^2 \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} [h(x) \lambda dx] \cdot [h(y) \lambda dy]}_{\text{noise}} \\ &= q^2 \lambda \int_{-\infty}^{+\infty} h^2(t) dt + q^2 \lambda^2 \\ &= q^2 \lambda \int_{-\infty}^{+\infty} h^2(t) dt + \langle i(t) \rangle^2 \end{aligned}$$

Since $\sigma_i^2 = \langle i^2(t) \rangle - \langle i(t) \rangle^2$ we can immediately conclude that:

$$\sigma_i^2 = q^2 \lambda \int_{-\infty}^{+\infty} h^2(t) dt$$

To obtain $S_i(f)$ we can use Parseval's theorem:

$$\boxed{\int_{-\infty}^{+\infty} h^2(t) dt = \int_{-\infty}^{+\infty} |H(f)|^2 df}$$

$$\int_0^{+\infty} S_i(f) df = \sigma_i^2 = q^2 \lambda \int_{-\infty}^{+\infty} h^2(t) dt = q^2 \lambda \int_{-\infty}^{+\infty} |H(f)|^2 df = 2q^2 \lambda \int_0^{+\infty} |H(f)|^2 df$$

even function

$$\begin{aligned} \rightarrow S_i(f) df &= 2q^2 \lambda |H(f)|^2 \\ &= 2q \bar{I} |H(f)|^2 \end{aligned}$$

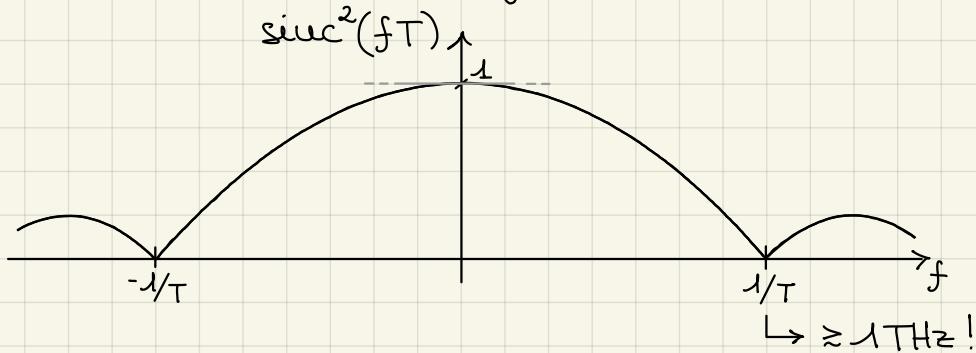
How much is $|H(f)|$?

In our model we depicted $h(t)$ to be a rectangular pulse:

$$h(t) = \frac{1}{T} \operatorname{rect}\left(\frac{t}{T}\right)$$

whose Fourier transform is a cardinal sine:

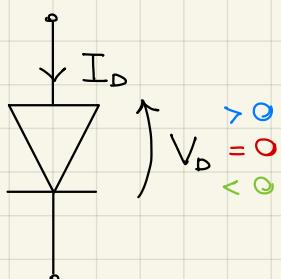
$$H(f) = \frac{\sin(\pi f T)}{\pi f T} = \operatorname{sinc}(fT)$$



Since we don't usually work with frequencies beyond GHz we can assume the $|H(f)|^2$ to be constant ($= 1$) in our range of interest (remember that $T = \frac{L}{v_{\text{sat}}}$ \rightarrow very small!)

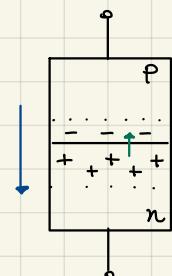
$$\rightarrow S_I(f) = 2qI$$

In a diode there are two independent current contributions:



$$I_D = I_s \left(e^{\frac{qV_D}{kT}} - 1 \right)$$

$\overbrace{I_D + I_s}^{\text{diffusion current}}$ $\overbrace{I_s}^{\text{reverse current}}$



one contribution due to the concentration gradient outside the space charge region (diffusion) and one contribution due to the weak voltage difference across the region (reverse).

Since they are two independent current fluxes their contributions sum up in terms of shot noise spectral density:

$$S_I = 2q(I_D + I_s) + 2qI_s$$

forward bias: $S_I = 2qI_D$
 $(I_D \gg I_s)$

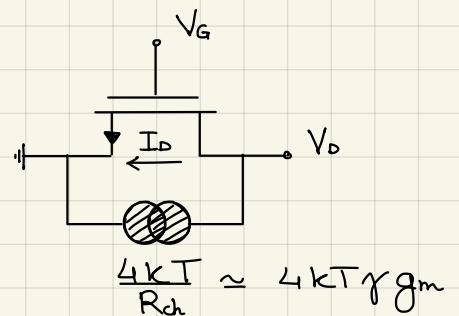
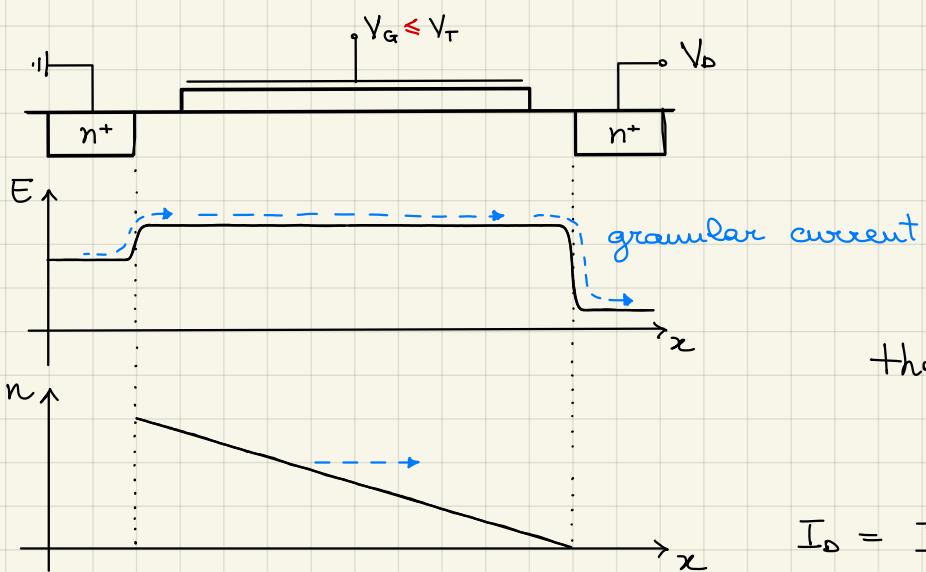
reverse bias: $S_I = 2qI_s$
 $(I_D = -I_s)$

$$\text{equilibrium: } S_I = 4qI_s \\ (I_d = 0)$$

Note that at equilibrium shot noise and thermal noise are equal (they're actually the same thing):

$$S_I \Big|_{\text{eq}} = 4qI_s = 4q \frac{I_s}{kT} \cdot kT = 4kT \cancel{g_D} = S_{i,\text{thermal}}$$

This argument is also applicable to a transistor in weak inversion:



thermal noise current spectral density

$$I_d = I_0 e^{\frac{qV_{GS}}{nKT}} \text{ weak inversion current}$$

shot noise current spectral density

$$g_m = q \cdot \frac{I_d}{nKT} \text{ weak inversion transconductance}$$

$$\Rightarrow S_I = 2qI_d$$

$$= 2q \frac{I_d}{nKT} nKT = 4kT \left(\frac{n}{2} \right) g_m = 4kT \gamma g_m$$

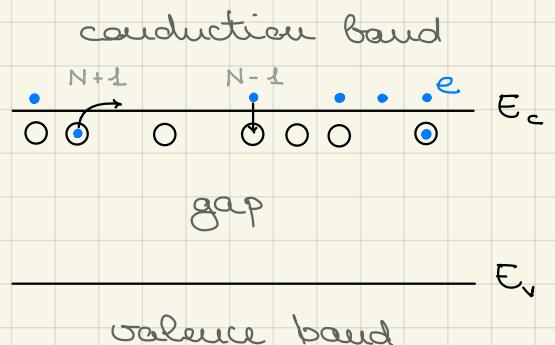
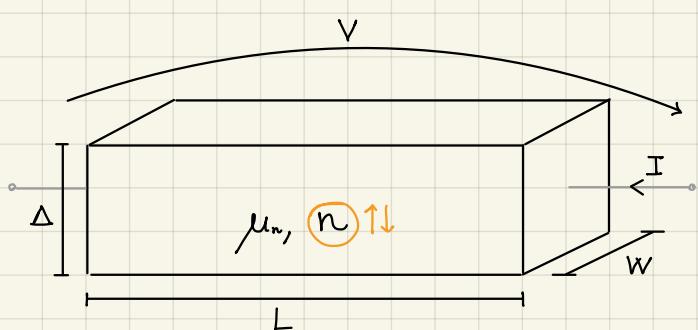
$$\Rightarrow S_{i,T} = 4kT \gamma g_m \quad \left\{ \begin{array}{l} \gamma = 2/3 \text{ saturation } (\gamma = 2 \text{ short channel}) \\ \gamma = 1 \text{ ohmic region} \\ \gamma = \frac{n}{2} \text{ weak inversion} \end{array} \right.$$

$$n = 1 + \frac{C_D}{C_{ox}}$$

C_D : depleted region capacitance
 C_{ox} : oxide capacitance

RTN noise

RTN noise (Random Telegraph Noise, also called burst or pop-core noise) is related to capture and emission processes of electrons, that are caused by non-idealities of the devices fabrication.

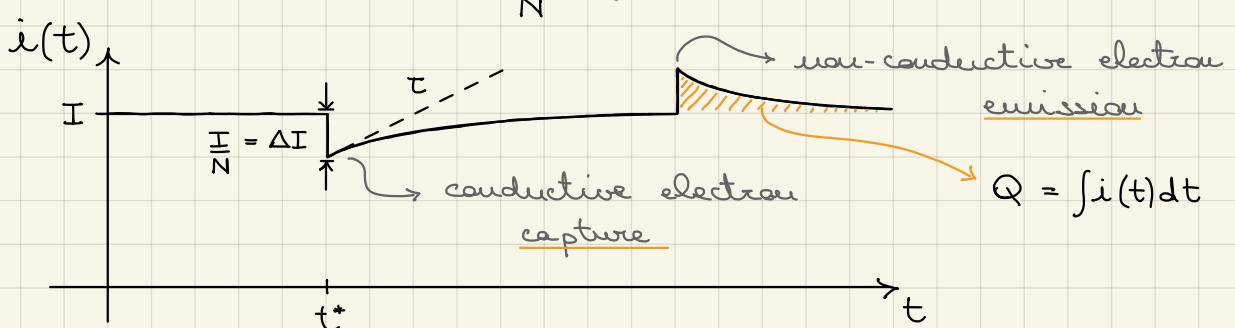


$$I = G \cdot V = \underbrace{q \mu_n n}_{\sigma} \frac{W \Delta}{L} V = q \mu_n \underbrace{n \frac{W \cdot \Delta L}{L^2}}_{\sigma} V = q \mu_n \underbrace{\frac{N}{L^2}}_{\sigma} V$$

Because of the trapping or releasing of charges (electrons) their concentration n might not be constant, resulting in a modulation of the device conductivity σ and therefore in a variation of the current I .

The capture or release of an electron means that the total number of charges N will go down or up by one unit, causing the aforementioned variation in current.

$$\begin{aligned} \Delta N &\rightarrow \Delta I = q \mu_n \frac{V}{L^2} \cdot \Delta N \\ \implies \frac{\Delta I}{I} &= \frac{\Delta N}{N} \\ \implies \Delta I &= \frac{I}{N} \quad (\text{since } \Delta N = 1) \end{aligned}$$



We assume the "capture - release waveform" to have an exponential behaviour: a conductive electron is captured, causing an instantaneous current variation; the current is then expected to recover the steady state value since the electron will eventually be ejected. Our assumption is that this recovery transient is characterized by a time constant which is the average

time needed for each carrier to be released (we will see that this is true only if we consider the superposition of many electrons being captured at the same time - of course the capture and ejection of a single carrier would indeed have a square-like waveform, not an exponential one*).

We therefore expect the current to be somehow affected by pulses with a negative step followed by a positive recovery transient with an exponential-like behaviour. This could actually happen to an electron that sits outside the conductive band as well: it can be ejected causing an increment in the total number of carriers and in the current (positive step) and will then be absorbed back in its original state (negative recovery transient).

$$i(t) = \frac{I}{N} e^{-t/\tau} \text{step}(t) \quad \text{current waveform of capture-emission of electrons}$$

$$i(t) = Q h(t) = Q \left(\frac{1}{\tau} e^{-t/\tau} \cdot \text{step}(t) \right)$$

$$q = \int i(t) dt = \int q h(t) dt$$

$$\int h(t) dt = l$$

$$\int \frac{1}{\tau} e^{-t/\tau} dt = l$$

$$\Rightarrow \frac{I}{N} e^{-t/\tau} = Q \frac{l}{\tau} e^{-t/\tau} \Rightarrow Q = \frac{I}{N} \cdot \tau$$

Now that we know $i(t)$ in the form of $Q h(t)$ it is possible to re-use the same result previously obtained for shot noise:

"Anytime the current is given by the series of many pulses in the form of $i(t) = Q h(t)$ where $h(t)$ is an elementary waveform, the resulting overall PSD is:

$$S_I(\omega) = 2 Q \lambda |H(\omega)|^2$$

→ $\lambda = \lambda_e = \lambda_c$ same rate for emission and capture in steady-state conditions

→ two processes (emission and capture) that are independent

$$\frac{1}{\tau} e^{-t/\tau} \text{step}(t) \xrightarrow{\mathcal{F}} \frac{l}{\tau} \frac{1}{\frac{l}{\tau} + j\omega}$$

$$\implies S_I = 4 Q^2 \lambda \frac{1}{1 + \omega^2 \tau^2} = 4 \frac{I^2 \tau^2 \lambda}{N^2} \frac{1}{1 + \omega^2 \tau^2}$$

How much is λ ? We know it represents the rate at which capture and emission phenomena happen, so it can be put in a relation with the recovery time constant τ and with the number of traps (impurities) N_T in the device:

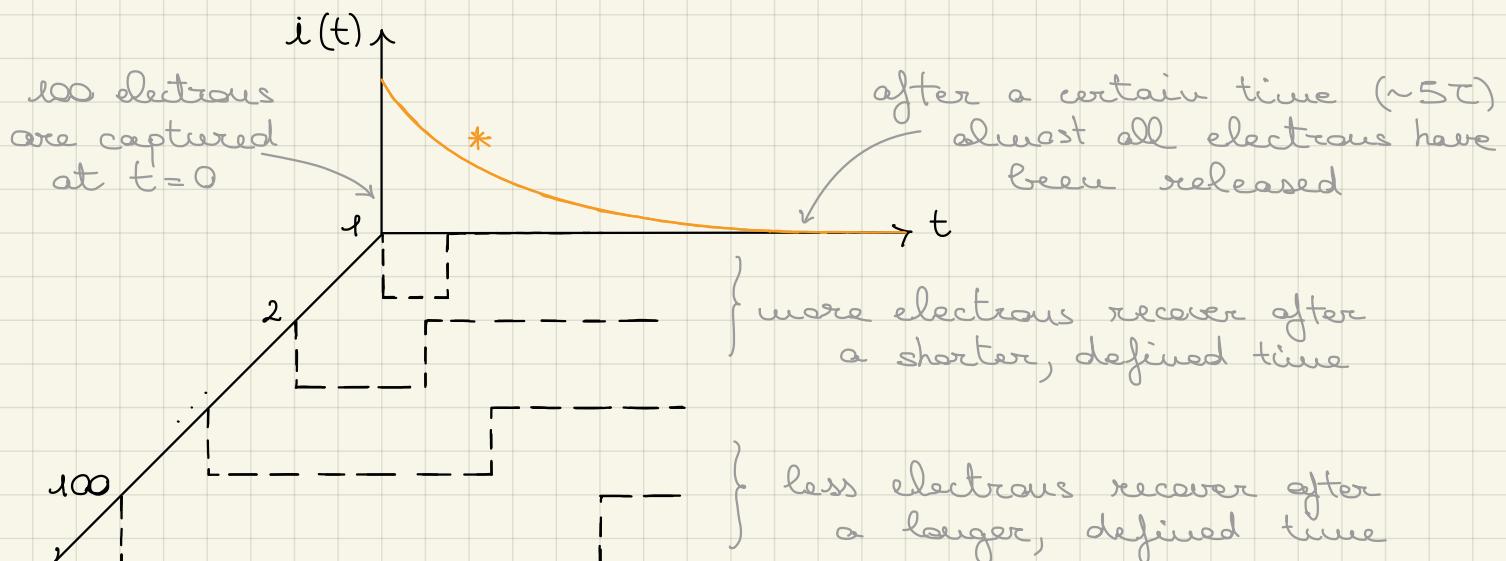
$$\lambda \approx \frac{N_T}{\tau} \cdot \beta \quad \begin{matrix} \text{proportionality factor} \\ (\text{pure number}) \end{matrix}$$

$$\implies S_I = 4 \frac{I^2}{N^2} \frac{N_T \beta}{\tau} \frac{\tau^2}{1 + \omega^2 \tau^2} \quad \text{Lorentzian shape}$$

This frequency dependence on $1/f^2$ can be actually seen through appropriate experiments to estimate the noise PSD.

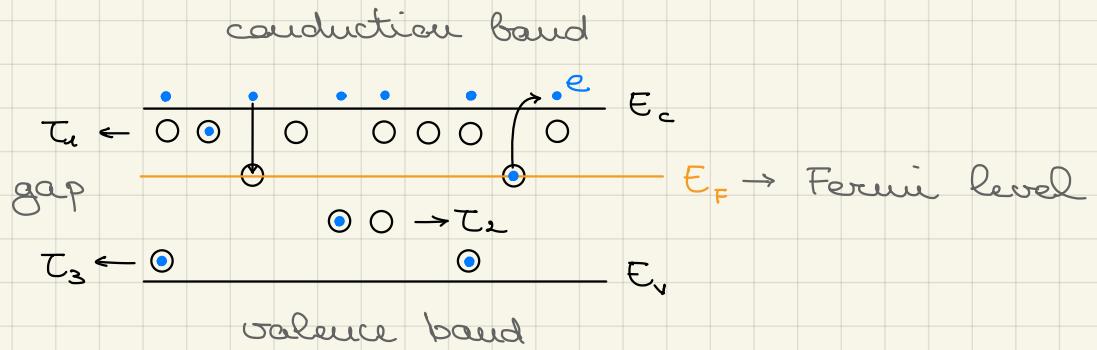
If we were to look instead at the time-domain behaviour of current, we would not see exponential-like pulses such as the ones we used for our calculation but we would see square-like bumps representing the real capture and emission of carriers due to traps. After all, an electron cannot be ejected in fractions but only in discrete quantities. Then how come our frequency-domain model was still correct?

The reason is that when looking at noise we're not looking at each single event but instead we're taking into account all the events taking place in parallel.



The superposition of many square-like pulses that obey a certain time constant law returns an overall exponential-like pulse

We now just need a value for β .



In a real device there would be many different traps at many different energy levels in a non-ideal device, each of them having its own time constant. This result in a overall time constant τ that is the superposition of many different ones.

We can simplify this considering that all traps below Fermi level are always occupied, while all traps above Fermi level are always free, which means that the population of traps contributing to the capture and emission of electrons only includes those around Fermi level.

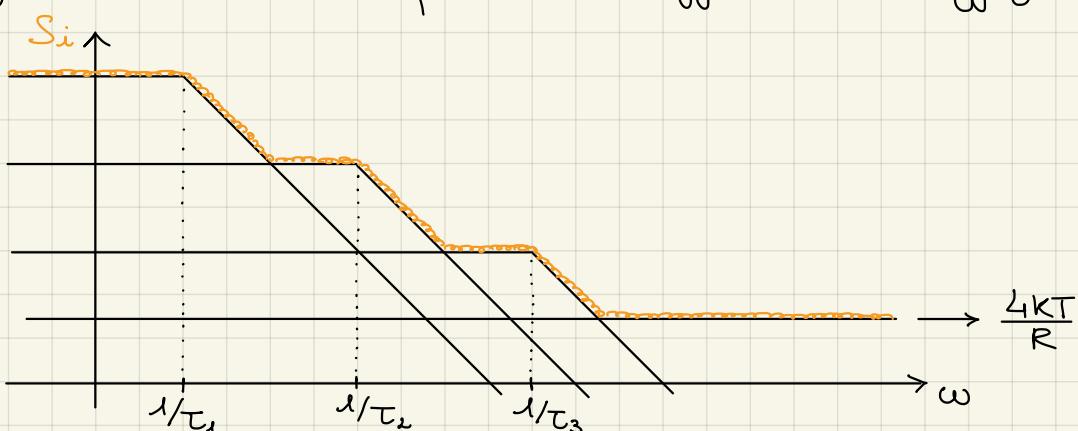
If we limit ourselves to just consider processes happening around Fermi level it can be demonstrated that

$$\left[\beta \approx \frac{1}{4} \right]$$

$$\rightarrow S_I(\omega) = \left(\frac{I}{N} \right)^2 \cdot \frac{N_T \tau}{1 + \omega^2 \tau^2}$$

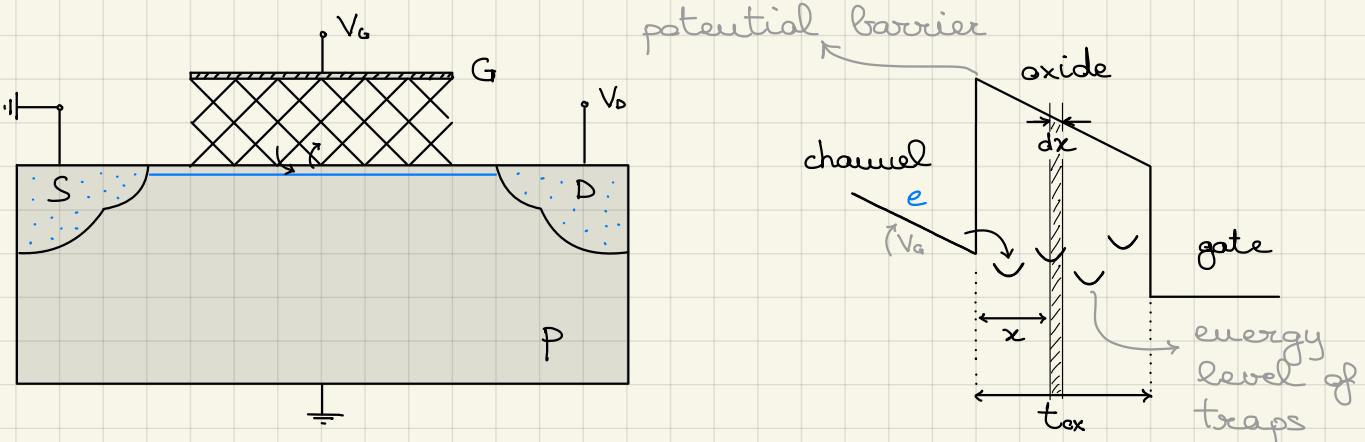
Time constant of traps at Fermi level

Note that in presence of more than one family of traps, with different time constant at a different energy level (e.g. there are different devices in the circuit all of them affected by RTN), each respective PSD will sum up resulting in a "stair" looking shape (superposition of many Lorentzian shapes with different cut-off frequencies).

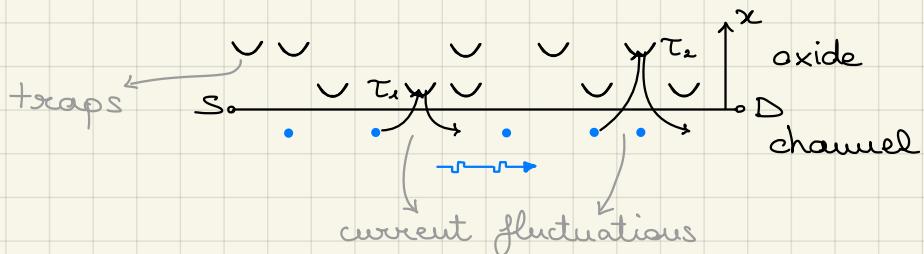


Flicker noise

Flicker noise (" $1/f$ noise") is typically related to transistors and is due to the non-ideal junction between the semiconductor and the oxide, which can be place of capture and emission of the channel charges, similarly to RTN noise.



The oxide is characterized by some relevant traps. Carriers flowing in the channel can easily be trapped by them, also thanks to the electrostatic pressure due to the voltage difference between the base and the gate.



In order for an electron to jump inside the oxide it has to tunnel through the oxide potential barrier (the oxide is an isolating material), which is allowed only in terms of quantum mechanics: each electron has a certain probability to overcome the potential difference and reach the trap (tunnel effect). This likelihood decreases exponentially the farther the trap is.

Also the time constant associated with the capture and emission of the electron from a trap will be exponentially dependent on the distance from the junction.

In particular, we expect it to increase the farther the trap is, since the electron will be deeper inside the oxide.

$$[\tau = \tau_0 e^{rx}] \rightarrow \text{accounts for the energy barrier height}$$

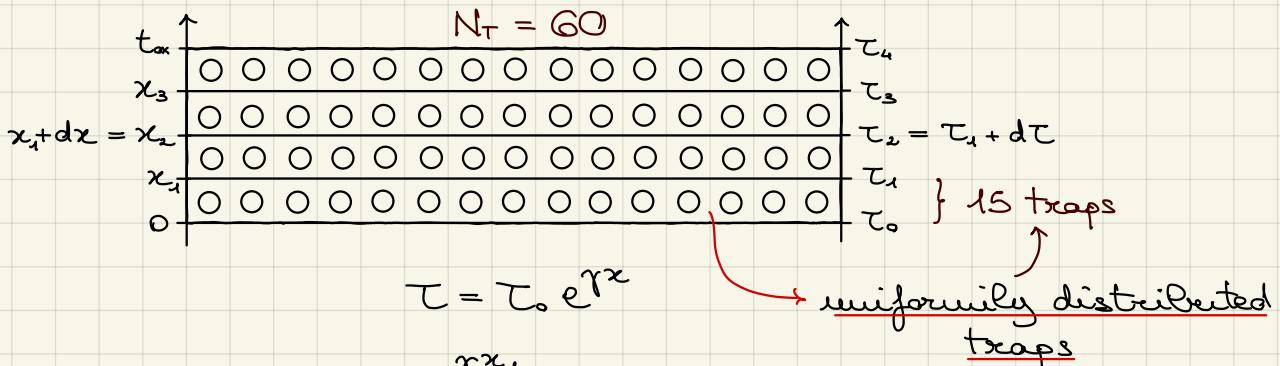
Since the current fluctuations are caused by capture-emission of carriers caused by traps, we can use the same result previously obtained for RTN; this time, however, we won't have just one single time constant characterizing the fluctuations, instead we are going to have a distribution of time constants, each of them contributing with a certain weight $g(\tau)$ to the overall PSD:

$$\Rightarrow S_I = N_T \left(\frac{I}{N} \right)^2 \int_{\tau_{\min}}^{\tau_{\max}} \frac{\tau g(\tau) d\tau}{1 + \omega^2 \tau^2}$$

It is possible to derive $g(\tau)$ by considering the (uniform) distribution of traps through the oxide thickness:

$$N_T \cdot \underbrace{\frac{dx}{t_{ox}}}_{\text{number of traps in the elementary slice } dx \text{ of the oxide}} = N_T \underbrace{g(\tau) d\tau}_{\text{number of traps characterized by a time constant between } \tau \text{ and } \tau + d\tau}$$

Let's clarify this better:

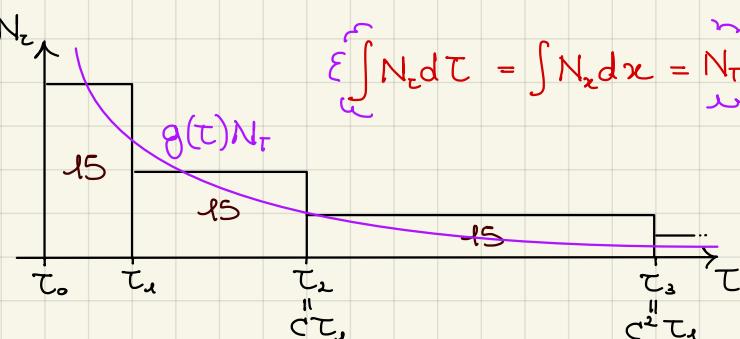


$$x_n = n \cdot x_1 \longrightarrow \tau_n = \tau_0 e^{r x_1}$$

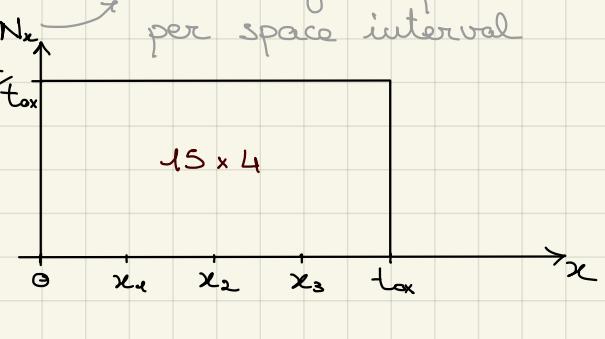
$$\tau_2 = \tau_0 e^{r x_2} = \tau_0 e^{r 2 x_1}$$

$$\begin{aligned} \frac{\tau_2}{\tau_1} &= \frac{\tau_0 e^{r 2 x_1}}{\tau_0 e^{r x_1}} = e^{r x_1} \\ \frac{\tau_3}{\tau_2} &= \frac{\tau_0 e^{r 3 x_1}}{\tau_0 e^{r 2 x_1}} = e^{r x_1} \end{aligned} \quad \left. \begin{aligned} \tau_{n+1} &= e^{r x_1} \tau_n = c \cdot \tau_n \end{aligned} \right\}$$

$\frac{g(\tau) \cdot N_T}{\text{number of traps per time constant}}$



$$\sum N_x d\tau = \int N_x dx = N_T$$



$$\int N_c d\tau = \int N_x dx = N_T$$

$$N_T \cdot g(\tau) d\tau = \frac{N_T}{t_{ox}} dx \quad (\text{what we had written before!})$$

$$\Rightarrow g(\tau) = \frac{dx}{d\tau} \frac{1}{t_{ox}} = \frac{dx}{\gamma \tau dx} \frac{1}{t_{ox}} = \frac{1}{t_{ox} \gamma} \frac{1}{\tau}$$

$$d\tau = d(\tau_0 e^{\omega \tau}) = \tau_0 \gamma e^{\omega \tau} d\omega$$

$$= \frac{1}{\omega} d\omega$$

$$\Rightarrow S_I = \frac{N_T}{t_{ox} \gamma} \left(\frac{I}{N} \right)^2 \int_{\tau_{min}}^{\tau_{max}} \frac{d\tau}{1 + \omega^2 \tau^2} = \frac{N_T}{t_{ox} \gamma} \left(\frac{I}{N} \right)^2 \frac{1}{\omega} [\arctg(\omega \tau_{max}) - \arctg(\omega \tau_{min})]$$

To evaluate the finite integral we should consider how much is ω in our range of interest vs. τ_{min} and τ_{max} . Since ω_{min} and ω_{max} (maximum and minimum observation time) range from Hz to GHz, while τ_{max} and τ_{min} range from years to ps, it is safe to assume that:

$$\left. \begin{array}{l} \omega_{max} \ll \frac{1}{\tau_{min}} \\ \omega_{min} \gg \frac{1}{\tau_{max}} \end{array} \right\} \begin{array}{l} \frac{1}{\tau_{max}} \ll \omega \ll \frac{1}{\tau_{min}} \\ \omega \tau_{min} \ll 1 \\ \omega \tau_{max} \gg 1 \end{array}$$

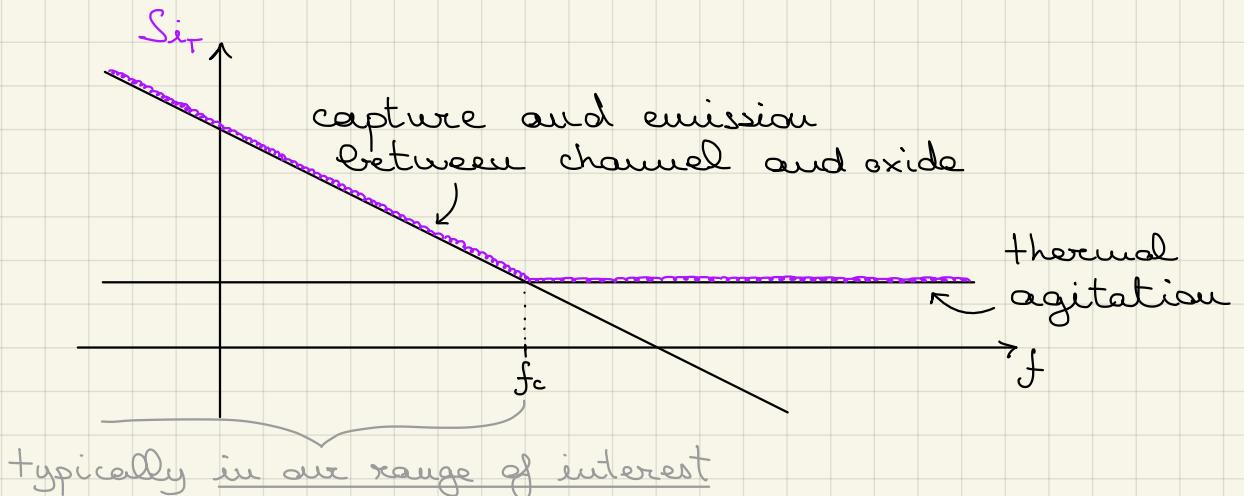
and therefore we can write:

$$\arctg(\omega \tau_{min}) \approx 0 \quad \arctg(\omega \tau_{max}) \approx \frac{\pi}{2}$$

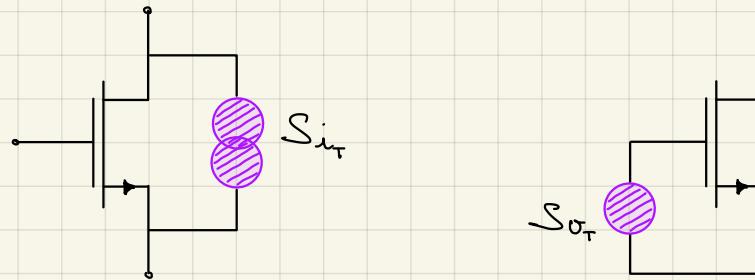
$$\Rightarrow S_I(\omega) = \frac{N_T}{t_{ox} \gamma} \left(\frac{I}{N} \right)^2 \frac{1}{\omega} \cdot \frac{\pi}{2}$$

$$\Rightarrow S_I(f) = \frac{N_T}{4 t_{ox} \gamma} \left(\frac{I}{N} \right)^2 \frac{1}{f}$$

Mc Worther form for the $1/f$ noise in MOSFETs



Let's see what parts of the expression of the $\frac{1}{f}$ noise can be controlled from a designer's perspective.



$$S_I = \frac{N_T}{4t_{ox}\gamma} \left(\frac{I}{N} \right)^2 \cdot \frac{1}{f} = N_T = n_T \cdot V_{d_{ox}} = n_T (WL_{ox}) \quad n. \text{ of traps in oxide}$$

$$N = \frac{C_{ox}}{q} \cdot WL \cdot V_{ov} \quad n. \text{ of carriers in channel}$$

$$= \frac{n_T WL t_{ox}}{4t_{ox}\gamma} \cdot \frac{K V_{ov}^2 \cdot I}{C_{ox}^2 (WL)^2 V_{ov}^2} \cdot \frac{q^2}{f} = \frac{q^2 n_T}{4\gamma} \frac{1/2 \mu_n C_{ox} W/L \cdot I}{C_{ox}^2 (WL)} \cdot \frac{1}{f} =$$

$$= \underbrace{\frac{q^2 n_T \mu_n}{8\gamma C_{ox}} \frac{I}{L^2}}_{\text{set by technology}} \cdot \frac{1}{f} \Rightarrow S_I = K_I^{(1/f)} \frac{I}{L^2} \cdot \frac{1}{f}$$

set by technology

Input-referred voltage noise: $S_V \cdot g_m^2 = S_I$

$$\Rightarrow S_V = \frac{K_V^{(1/f)}}{C_{ox} W \cdot L} \cdot \frac{1}{f} \rightarrow \text{Tividis formula}$$

does NOT depend on bias!

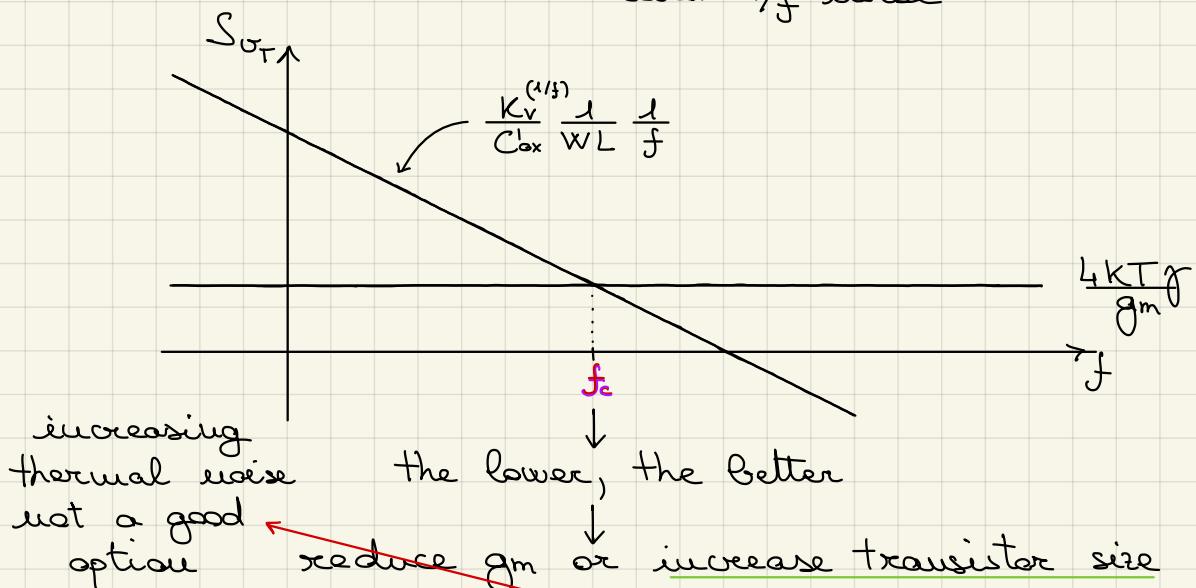
$$S_V = \frac{K_I^{(1/f)}}{4K_I} \cdot \frac{I}{L^2} \cdot \frac{1}{f}$$

$$= \frac{K_I^{(1/f)}}{2 \cdot 1/2 \mu_n C_{ox} W \cdot L^2} \cdot \frac{1}{f}$$

$$= \frac{K_I^{(1/f)}}{2 \mu_n C_{ox} W \cdot L} \cdot \frac{1}{f}$$

$K_V^{(1/f)}$

Noise corner frequency: crossover between thermal noise and $1/f$ noise



Note how both $1/f$ noise PSD and the transistors mismatch variance (= power) are both proportional to $1/WL$.

This is not a coincidence and it can be explained considering the effects of capture/emission of an electron in/from the oxide on the threshold voltage and the transconductance factor.

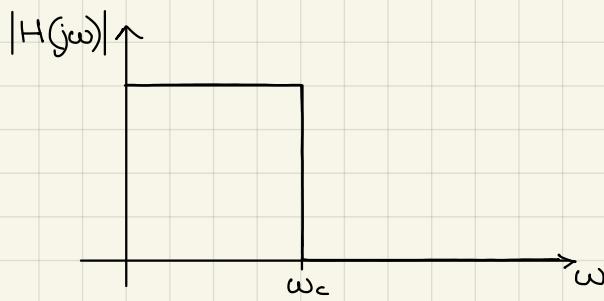
Every time a capture/emission process occurs, the local threshold voltage of the transistor varies, as well as the oxide capacitance and therefore the k factor.

So the $1/f$ noise could actually be seen as noise related to fluctuations of the transistors parameters.

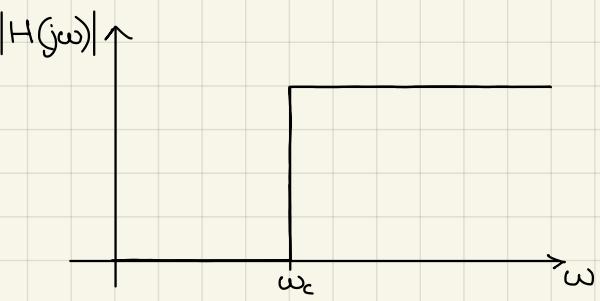
As explained for the computation of the variability terms σ_{var}^2 and σ_k^2 , a larger area of the transistor allows to even out all this fluctuations as their contributions cancel out more easily when there are many of them.

For this same reason, a larger area allows for more capture/emission processes to happen simultaneously thus reducing their overall contribution, resulting in a smaller σ_j^2 that is, a smaller PSD.

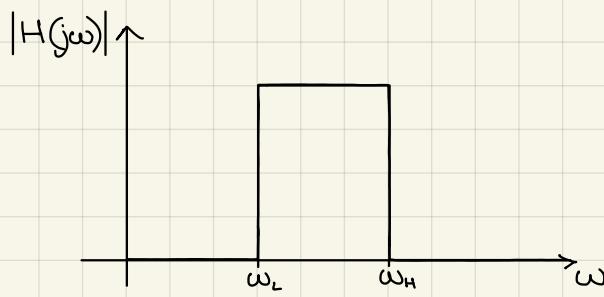
ANALOG FILTERS



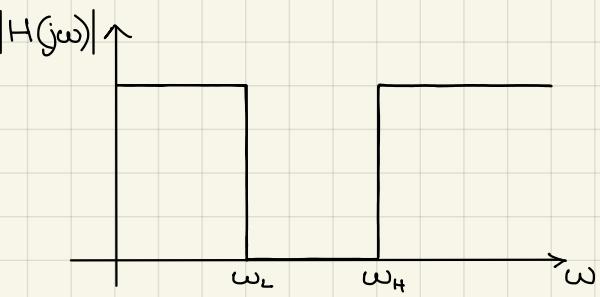
Low-Pass Filter



High-Pass Filter



Band-Pass Filter

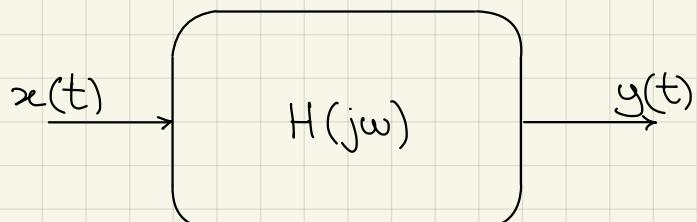


Band-Stop Filter

These ideal filters are described by a "brick-wall" transfer function, which in reality cannot be implemented.
Why?

The transfer function of a filter is associated to the delta-pulse frequency response of the system.
It can be shown that in order to have a transfer function with a very sharp, instantaneous transition, you need a pulse response that forfeits the laws of causality - that is, the system would need to respond to the pulse before the pulse has even arrived.
Of course such time behaviour cannot be obtained in the real world.

We therefore need to be somewhat tolerant with our real filters and design them to meet some specific requirements.



E.g. we'd like $|H(j\omega)|$ to be as constant as possible over a certain frequency range.

Let's see what are the ideal requirements first.

Assume that $x(t) = A \sin(\omega_1 t) + B \sin(\omega_2 t)$ with both frequency components in-band.

$$\text{Then } y(t) = A |H(j\omega_1)| \sin(\omega_1 t + \varphi_1) + B |H(j\omega_2)| \sin(\omega_2 t + \varphi_2)$$

In order to properly filter the signal we would need:

$$|H(j\omega_1)| = |H(j\omega_2)| \quad \text{AND} \quad \varphi_1 = -\omega_1 \tau, \quad \varphi_2 = -\omega_2 \tau$$

so both frequencies in our band of interest must be amplified and shifted by the same amount.

$|H(j\omega)| = \text{const.}$

amplitude stays

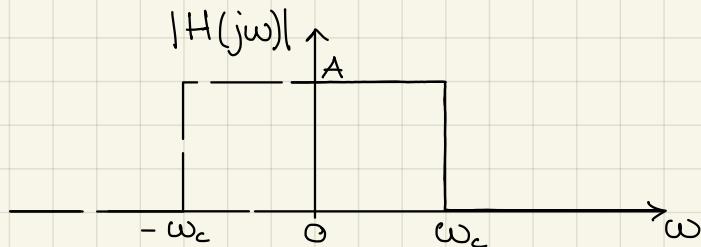
constant with frequency

$\varphi = -k \omega$

phase grows proportional with frequency

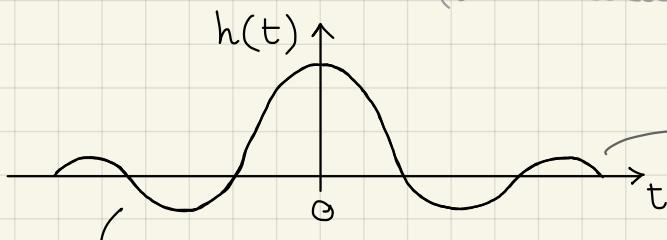
In the ideal filter shown before, this is easily achieved.

Let's show why in practice it cannot be implemented.



$$\begin{aligned} h(t) &= \mathcal{F}^{-1}[H(j\omega)] = \int_{-\infty}^{+\infty} H(j\omega) e^{j\omega t} d\omega = \int_{-\omega_c}^{\omega_c} A e^{j\omega t} d\omega = \\ &= \frac{A}{2\pi j t} [e^{j\omega_c t} - e^{-j\omega_c t}] = \frac{\omega_c A}{\pi} \left[\frac{e^{j\omega_c t} - e^{-j\omega_c t}}{2j\omega_c t} \right] = \\ &= \frac{\omega_c A}{\pi} \frac{\sin(\omega_c t)}{\omega_c t} = \frac{\omega_c A}{\pi} \text{sinc}(\omega_c t) \end{aligned}$$

(now normalized)



needs a
theoretically
infinite observation
time

→ non-causal response!

filter is excited before the delta-pulse
(which sits at $t=0$) has even happened

cannot be implemented

→ Approximated filters

We should accept a maximum in band attenuation (A_{sp}), a minimum out of band attenuation (A_{so}) and two different values for the cut-off frequency to allow for a smooth transition

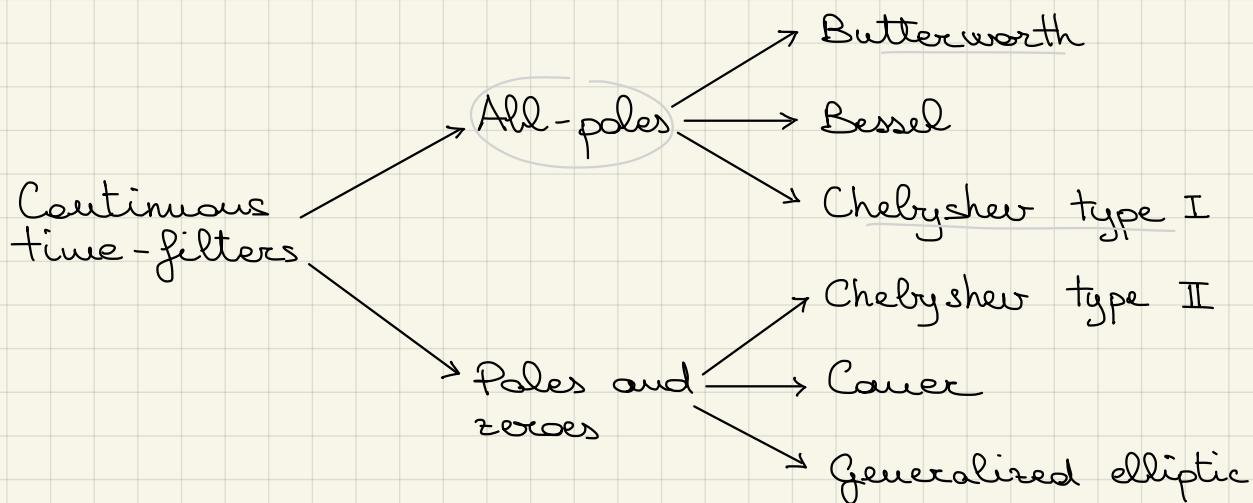
between the band-pass regime ($\omega < \omega_{BP}$) and the stop-band regime ($\omega > \omega_{SB}$). Of course we should also accept to have a non-constant band-pass amplification (and non-constant stop-band attenuation).

The approximation requirements can be implemented through an appropriate transfer function:

$$T(s) = T_0 \frac{s^n + a_{n-1}s^{n-1} + \dots + a_1s + a_0}{s^n + b_{n-1}s^{n-1} + \dots + b_1s + b_0}$$

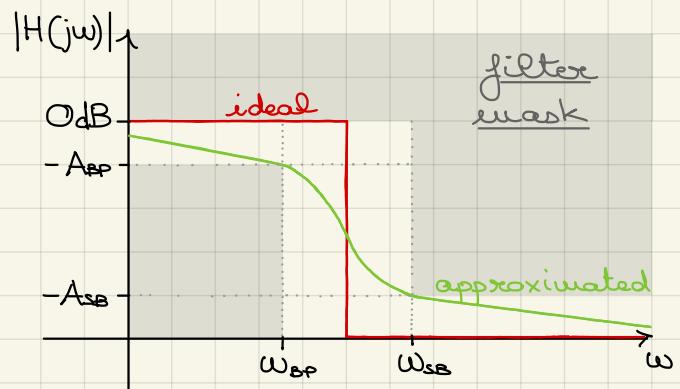
We're going to see how to mathematically build this transfer function for a LPF, and then extend the same method to the HPF and the BPF through appropriate variable transformations.

Filter implementation options



All-poles transfer functions implement low-pass filters and, through the associated transformations, high/band-pass filters.

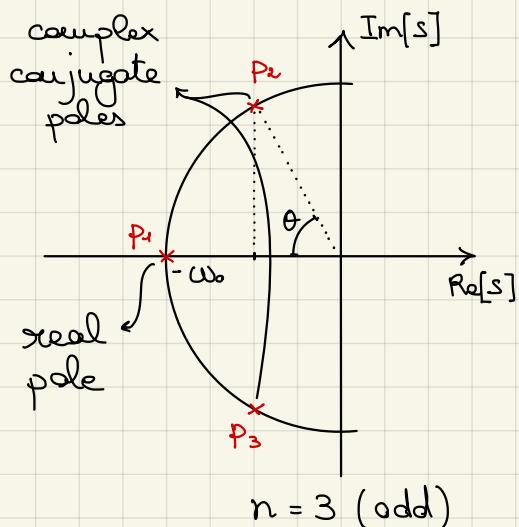
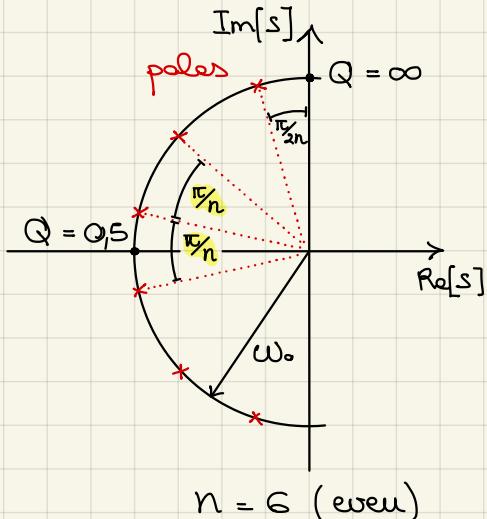
Poles and zeroes transfer functions are useful in those



cases where the elimination of a specific frequency tone is needed.

We're going to deal only with all-poles transfer functions for our purposes, namely the Butterworth and the Chebyshev implementations.

Butterworth



$$T(s) = \frac{\gamma}{D_n(s)} = \frac{1}{B_n(s)}$$

The Butterworth transfer function is characterized by just poles (all-poles transfer function).

The number of poles depends on the filter order, which sets the sharpness of the band cut-off.

The poles in the Gauss plane are situated on a circle with a characteristic frequency ω_0 , that is related (but not equal) to the band-pass frequency, and their angular distance is set by the filter order as π/n .

$$\text{E.g.: } T(s)|_{n=3} = \frac{\gamma}{(s + \omega_0)(s^2 + 2\omega_0 s + \omega_0^2)}$$

$$\left[Q = \frac{1}{2\xi} = \frac{1}{2\cos\theta} = \frac{|P|}{2\text{Re}[P]} \right]$$

$$Q_{23} = \frac{|P_2|}{2\text{Re}|P_2|} = \frac{\omega_0}{2 \cdot \omega_0/2} = 1$$



Example: LP FILTER

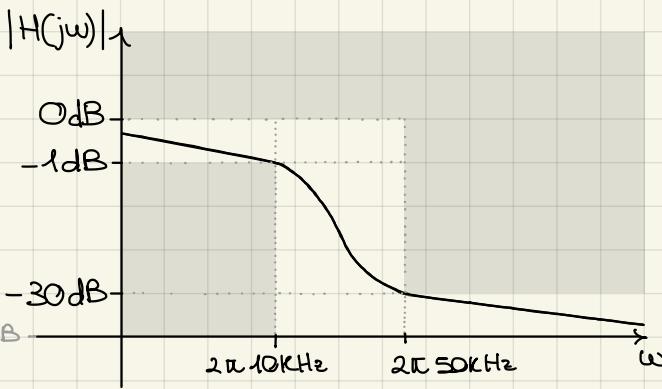
$$\omega_{\text{bp}} = 2\pi \cdot 10\text{kHz}$$

$$\omega_{\text{ss}} = 2\pi \cdot 50\text{kHz}$$

$$A_{\text{bp}} = 1\text{dB}$$

$$A_{\text{ss}} = 30\text{dB}$$

$$\left. \begin{array}{l} \text{Butterworth} \\ \rightarrow H(s) \end{array} \right\}$$



$$H(j\omega) = \frac{\gamma}{D_n(j\omega)}$$

It can be easily demonstrated that:

$$\left[|H(j\omega)|^2 = \frac{1}{1 + \left(\frac{\omega}{\omega_0}\right)^{2n}} \right]$$

Note that the attenuation is the absolute value of the denominator of the transfer function itself:

I. if $\omega < \omega_{BP}$ then $\sqrt{1 + \left(\frac{\omega}{\omega_0}\right)^{2n}} \gg \frac{1}{A_{BP}}$

II. if $\omega > \omega_{SB}$ then $\sqrt{1 + \left(\frac{\omega}{\omega_0}\right)^{2n}} \ll \frac{1}{A_{SB}}$

To grant these conditions, since $|H(j\omega)|$ is monotonously decreasing, it is sufficient to verify them for $\omega = \omega_{BP}$ and $\omega = \omega_{SB}$ respectively.

I. $1 + \left(\frac{\omega_{BP}}{\omega_0}\right)^{2n} \leq A_{BP}^2$

II. $1 + \left(\frac{\omega_{SB}}{\omega_0}\right)^{2n} \geq A_{SB}^2$

(Note also that $|H(j\omega_0)| = \frac{1}{\sqrt{2}} = -3dB$)

I. $\left(\frac{\omega_{BP}}{\omega_0}\right)^n \leq \left[\sqrt{A_{BP}^2 - 1} = \varepsilon_{BP}\right] \xrightarrow{\text{attenuation coefficient}}$

II. $\left(\frac{\omega_{SB}}{\omega_0}\right)^n \geq \left[\sqrt{A_{SB}^2 - 1} = \varepsilon_{SB}\right]$

I. $\frac{\omega_{BP}}{\omega_0} \leq \varepsilon_{BP}^{1/n}$
 II. $\frac{\omega_{SB}}{\omega_0} \geq \varepsilon_{SB}^{1/n}$

$\left. \begin{array}{c} \\ \end{array} \right\} \quad \begin{array}{l} \frac{\omega_{BP}}{\omega_{SB}} \leq \left(\frac{\varepsilon_{BP}}{\varepsilon_{SB}}\right)^{1/n} \\ \downarrow \\ K \leq (K_\varepsilon)^{1/n} \end{array}$

$K = \frac{\omega_{BP}}{\omega_{SB}}$

$K_\varepsilon = \frac{\varepsilon_{BP}}{\varepsilon_{SB}}$

selectivity index

discrimination index

$K < 1$ and $K_\varepsilon < 1$ always

$$\ln K \leq \frac{1}{n} \ln K_\epsilon$$

$$n \ln K \leq \ln K_\epsilon$$

$\ln K < 0 \leftarrow K < 1 \leftarrow$

$$n > \frac{\ln K_\epsilon}{\ln K}$$

order of a Butterworth filter

$$K = \frac{\omega_{BP}}{\omega_{SB}} = \frac{10K}{50K} = 0,2$$

$$\epsilon_{BP} = \sqrt{A_{BP}^2 - 1} = \sqrt{10^{1/10} - 1} = 0,509$$

$$\epsilon_{SB} = \sqrt{A_{SB}^2 - 1} = \sqrt{10^{39/10} - 1} = 31,607$$

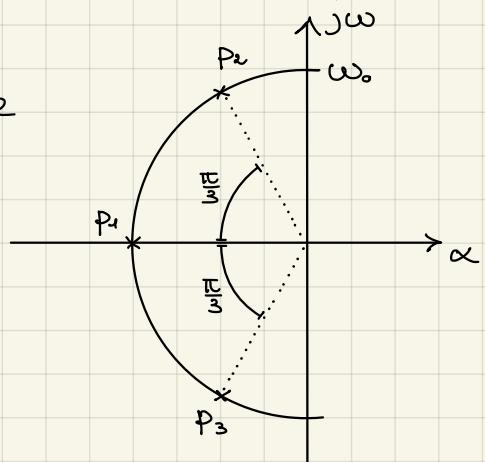
$$K_\epsilon = \frac{\epsilon_{BP}}{\epsilon_{SB}} = \frac{0,509}{31,607} = 0,016$$

$$\rightarrow n \geq \frac{\ln K_\epsilon}{\ln K} = \frac{\ln 0,016}{\ln 0,2} = 2,57 \implies \underline{n = 3}$$

We now need to find a proper value for ω_0 . Remember the result previously obtained:

$$\text{I. } \frac{\omega_{BP}}{\omega_0} \leq \epsilon_{BP}^{1/n} \rightarrow \omega_0 \geq \frac{\omega_{BP}}{\epsilon_{BP}^{1/n}}$$

$$\text{II. } \frac{\omega_{SB}}{\omega_0} \geq \epsilon_{SB}^{1/n} \rightarrow \omega_0 \leq \frac{\omega_{SB}}{\epsilon_{SB}^{1/n}}$$



Hence ω_0 should be set within an interval range given by:

$$\frac{\omega_{BP}}{\epsilon_{BP}^{1/n}} \leq \omega_0 \leq \frac{\omega_{SB}}{\epsilon_{SB}^{1/n}}$$

characteristic frequency of a Butterworth filter

Having a range of values for ω_0 enables a further degree of freedom when designing the filter (such as having a specific attenuation at a certain frequency).

$$\frac{\omega_{BP}}{\epsilon_{BP}^{1/n}} = 2\pi \cdot \frac{10\text{kHz}}{0,509^{1/3}} = 2\pi \cdot 12,5\text{kHz}$$

$$\implies \underline{12,5\text{kHz} \leq f_0 \leq 15,8\text{kHz}}$$

$$\frac{\omega_{SB}}{\epsilon_{SB}^{1/n}} = 2\pi \cdot \frac{50\text{kHz}}{31,607^{1/3}} = 2\pi \cdot 15,8\text{kHz}$$

$$\Rightarrow T(s) = \frac{1}{(s-\omega_0)(s^2 + s\omega_0 + \omega_0^2)} = \frac{\omega_0^3}{(s-\omega_0)(s^2 + s\omega_0 + \omega_0^2)}$$

$\downarrow \frac{1}{2\cos\frac{\pi}{3}} = 1$

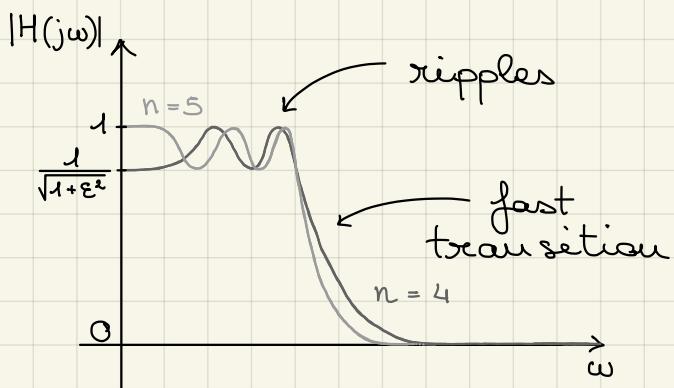
Butterworth transfer functions are extremely flat in the in-band region (they do not have any ripples) and are very regular across the entire spectrum. They are intended for a maximally flat response.

Chebyshev type I

The Chebyshev-I approximant is characterized by a steeper transition (with respect to the Butterworth) for the same order of the filter. However, its in-band behaviour is not as regular and has some ripples (the higher the order, the more the ripples).

When designing a filter we might have to choose between a Butterworth model, of a higher order but more regular, and a Chebyshev-I model, of a lower order but less regular.

→ TRADE-OFF between order (= complexity/cost) and regularity

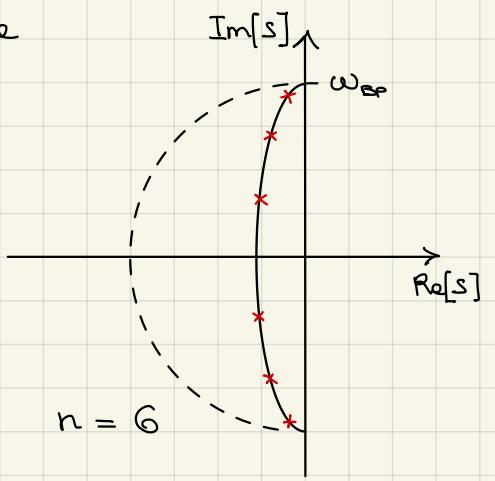


Note that the number of transitions in-band that cause the ripples is exactly equal to the filter order.

This means that for an even order the DC gain is slightly less than 1 (but still within attenuation requirements).

The poles of the transfer function are placed around an elliptical shape within the reference band-pass circle and they therefore have different radial frequencies.

We must find the filter order and, after that, the ω_0 and Q of each single pole pair.



$$n > \frac{\ln(\frac{K_{\epsilon}^{-1}}{\epsilon})}{\ln(\frac{1}{\epsilon})}$$

Butterworth

$$n > \frac{\text{Ch}^{-1}(K_{\epsilon}^{-1})}{\text{Ch}^{-1}(K^{-1})}$$

order of a Chebyshev-I filter

$$\left[\Gamma = \left(\frac{1 + \sqrt{1 + \epsilon_{\text{ap}}^2}}{\epsilon_{\text{ap}}} \right)^{1/n} \right]$$

$$S_m = -\sin \left[(2m-1) \frac{\pi}{2n} \right] \frac{\Gamma^2 - 1}{2\Gamma} + j \cos \left[(2m-1) \frac{\pi}{2n} \right] \frac{\Gamma^2 + 1}{2\Gamma}; \quad m = 1, \dots, 2n$$

poles of a normalized Chebyshev-I filter



the resulting values shall then be multiplied by ω_{sp}

Example: LP FILTER

$$\begin{aligned} \omega_{\text{sp}} &= 2\pi \cdot 10 \text{ kHz} & A_{\text{sp}} &= 1 \text{ dB} \\ \omega_{\text{se}} &= 2\pi \cdot 50 \text{ kHz} & A_{\text{se}} &= 30 \text{ dB} \end{aligned} \quad \left. \begin{array}{l} \text{Chebyshev-I} \\ \xrightarrow{\hspace{1cm}} H(s) \end{array} \right.$$

$$\epsilon_{\text{ap}} = 0,509 \quad \epsilon_{\text{se}} = 31,607 \quad K = 0,2 \quad K_{\epsilon} = 0,016$$

$$\rightarrow n > 2,1 \implies n = 3$$

$$\rightarrow \Gamma = 1,61 \rightarrow S_1 : S_6 \rightarrow \text{take only those with } \operatorname{Re}[S_m] < 0$$

$$\Rightarrow \begin{cases} S_1 = -0,247 + j0,966 \\ S_2 = -0,494 + j0 \rightarrow \text{real pole (since } n \text{ is odd)} \\ S_3 = -0,247 - j0,966 \end{cases}$$

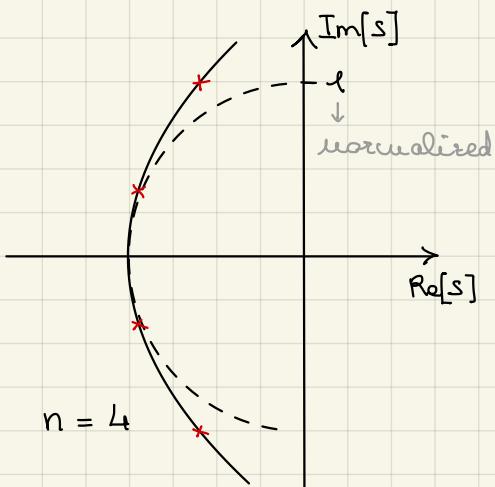
complex conjugate poles

$$\Rightarrow |P_{13}| = 0,997, \quad Q_{13} = 2,018$$

$$|P_2| = 0,494, \quad Q = 0,5$$

$$\Rightarrow H(j\omega) = \frac{\gamma}{[s + 0,494 \cdot \omega_{\text{sp}}][s^2 + s \frac{0,997 \cdot \omega_{\text{sp}}}{2,018} + (0,997 \cdot \omega_{\text{sp}})^2]}$$

Note how in this example n (Butterworth) = n (Chebyshev). This means that for these particular requirements there is no big advantage in using a Chebyshev-I filter.

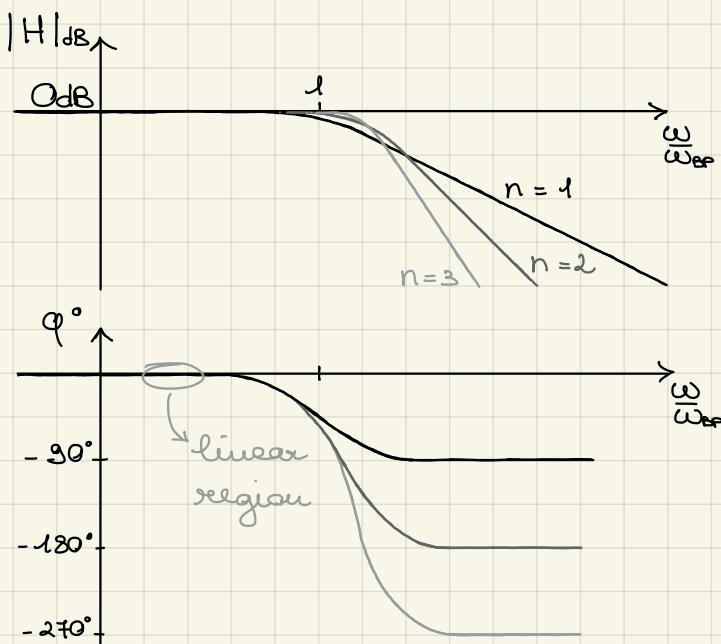


Bessel

The poles in a Bessel approximant are located on a parabola outside the reference band-pass circle; their radial frequencies, just like for Chebyshev, have to be of different values.

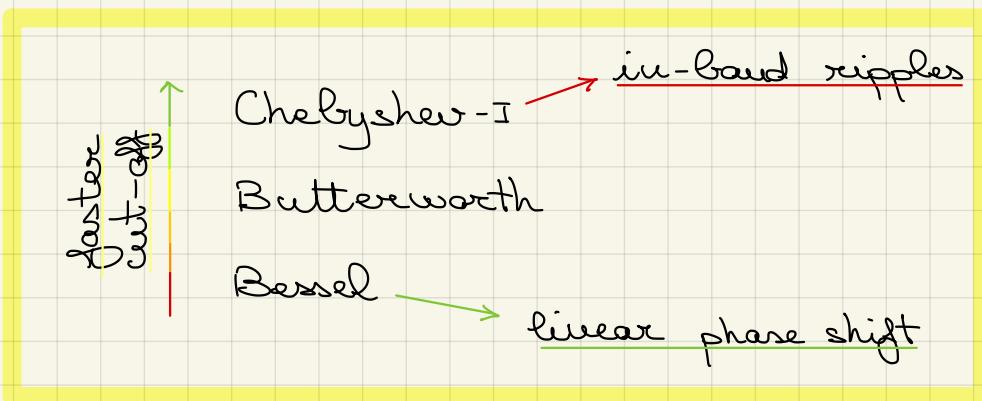
The advantage of using a Bessel model is to have a very linear phase shift.

The Bessel transfer function has its poles at a higher radial frequency (than ω_{op}) so that the phase shift in-band is better approximated by the linear relation $\phi = -K\omega$, since they move the non-linear regions further from ω_{op} . However, this approach also moves the cut-off at higher frequencies so the band-pass to stop-band transition will be slower.



Hence the disadvantage of using a Bessel model is to sacrifice a sharp cut-off.

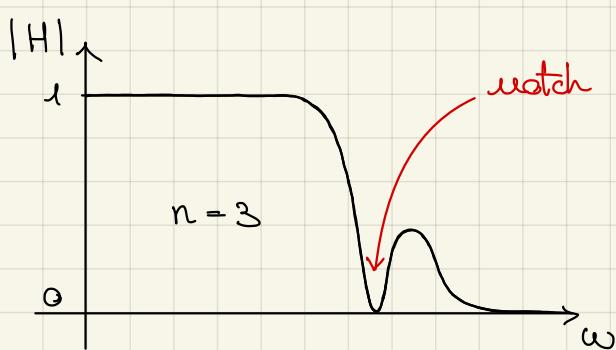
There exist no open form to compute the filter order and poles position. In fact, a table with the typical values is generally used.



Note: the absence of peaks (ripples) in the Butterworth and Bessel transfer functions, even in presence of complex conjugate poles, is due to the attenuation that weak resonance poles (those closer to the Re axis, that do not produce a visible peak) exert on the peaks of strong resonance poles (those closer to the Im axis, that do indeed produce a peak).

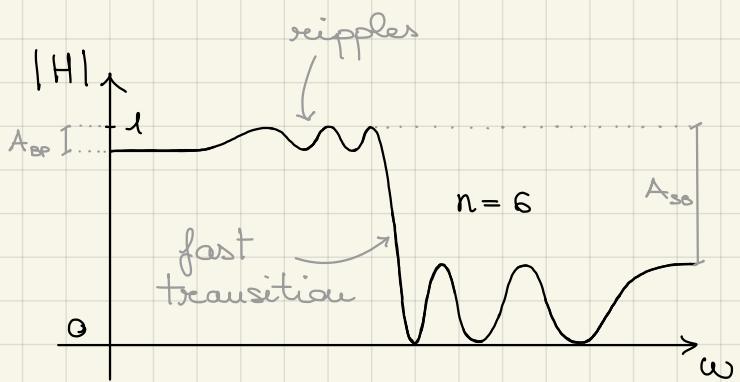
Poles and zeroes continuous time filters

As already stated, poles and zeroes transfer functions are useful to eliminate specific frequency tones out-of-band; they are therefore characterized by the presence of a notch in correspondence with these tones.



Chebyshev type II

No in-band ripples.
Out-of-band ripples
Moderately sharp cut-off.
Elliptical placing of the poles.



Cauer

In-band ripples.
Out-of-band ripples.
Very sharp cut-off.
? Relative attenuation is ?
limited: $\frac{A_{bp}}{A_{ss}} > K$

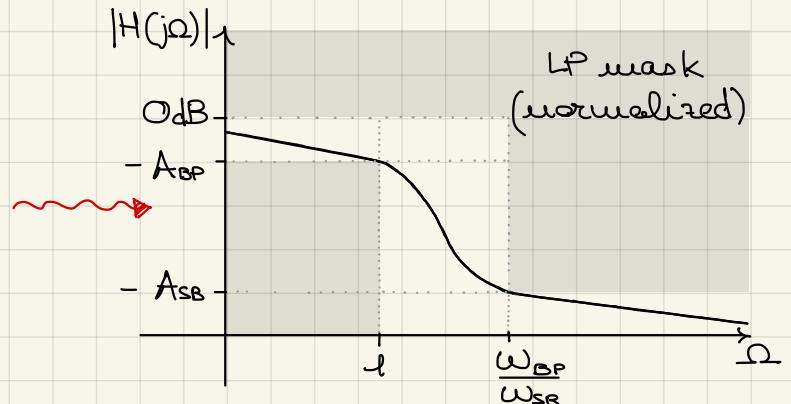
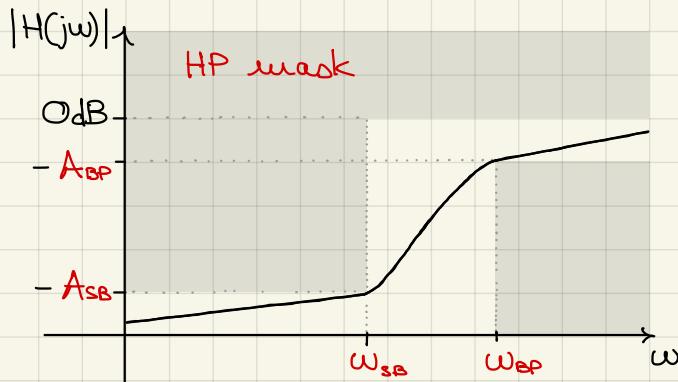
Generalized elliptic

So far we have only considered Low-Pass Filters. As already said, it is possible to transform and normalize any High-Pass and Band-Pass Filter into a Low-Pass, find the transfer function parameters with the appropriate model, then de-normalize and anti-transform the result into the original filter type.

High-Pass Filter synthesis

We want to transform high-pass filter mask into low-pass filter mask.

$$\Omega = \frac{\omega_{BP}}{\omega}$$

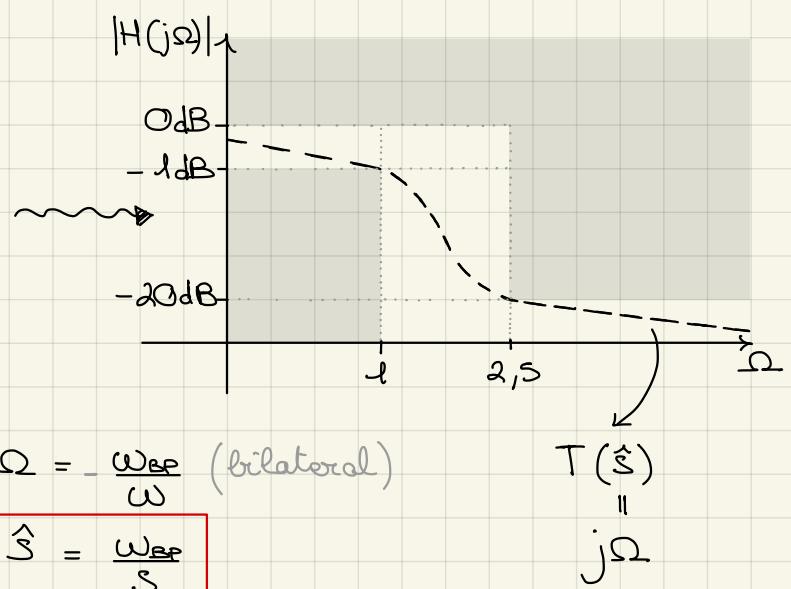
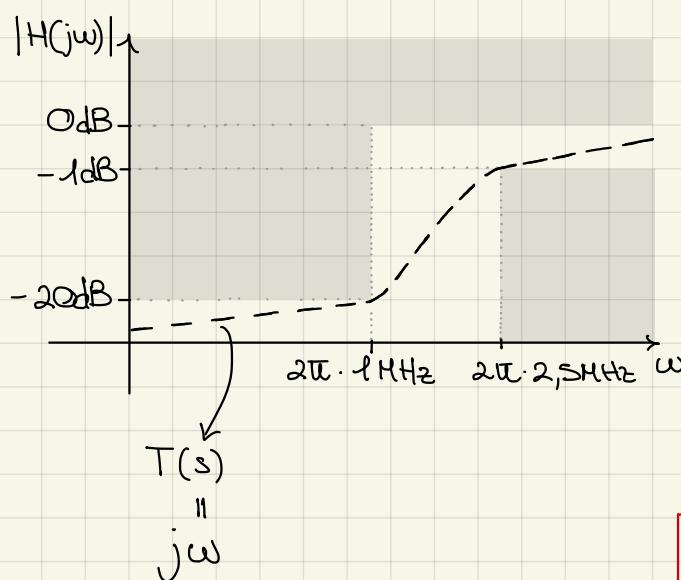


High-Pass Filter $\rightarrow \Omega = \frac{\omega_{BP}}{\omega} \rightarrow$ Low-Pass Filter

Example: HP FILTER

$$\omega_{BP} = 2\pi \cdot 2,5 \text{ MHz} \quad A_{BP} = 1 \text{ dB}$$

$$\omega_{SB} = 2\pi \cdot 1,0 \text{ MHz} \quad A_{SB} = 20 \text{ dB}$$



$$\Omega = \frac{\omega_{BP}}{\omega} \text{ (bilateral)}$$

$$\hat{\xi} = \frac{\omega_{BP}}{\Omega}$$

$$\xi_{BP} = \sqrt{10^{140} - 1} = 0,509$$

$$\xi_{SB} = \sqrt{10^{2040} - 1} = 9,94$$

$$K = \frac{1}{2,5} = 0,4$$

$$K_\varepsilon = \frac{0,509}{9,94} = 0,051$$

Butterworth: $n \geq \frac{\ln k_E}{\ln k} = 3,4 \rightarrow n = 4$

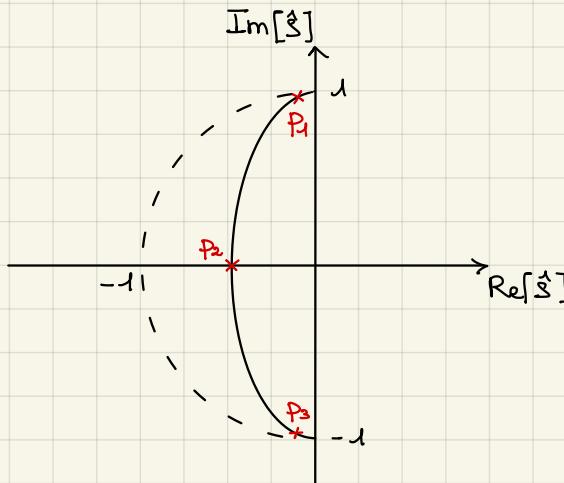
Chebyshev - I: $n \geq \frac{Ch^{-1}(k_E^{-1})}{Ch^{-1}(k^{-1})} = 2,33 \rightarrow n = 3$

With these requirements, adopting a Chebyshev - I model has the advantage of a lower filter order (circuit implementation will be less complex)

$$\rightarrow T = 1,64$$

$$\rightarrow P_{13} = -0,247 \pm j0,966 \quad |P_{13}| = 0,997 \quad Q_{13} = 2,018$$

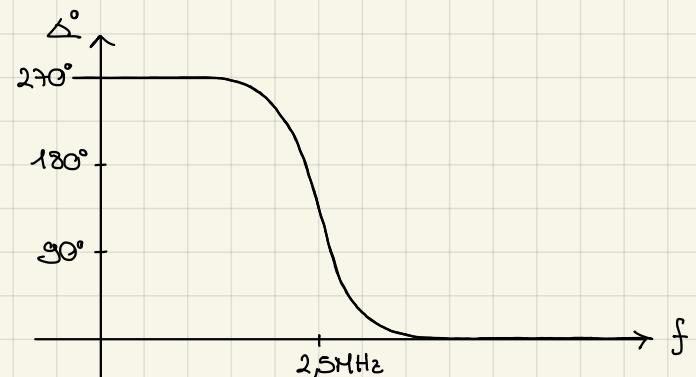
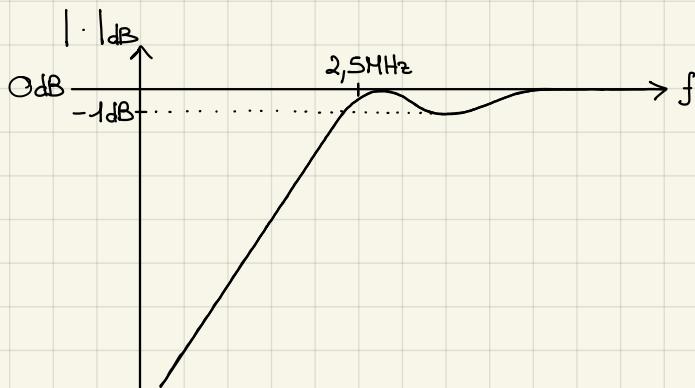
$$P_2 = -0,494 + j0 \quad |P_2| = 0,494 \quad (Q_2 = 0,5)$$



it's a LPF!

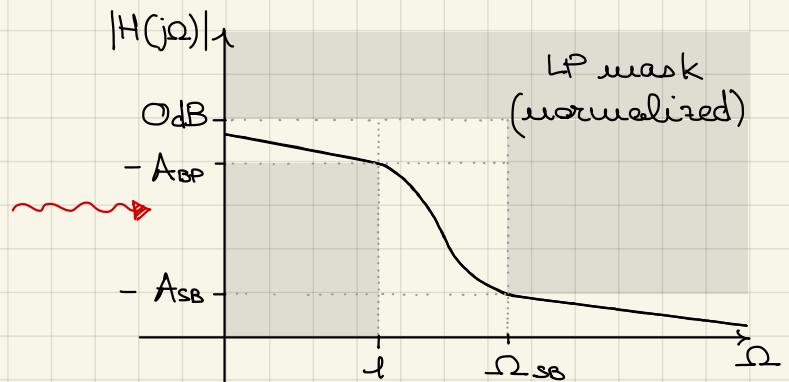
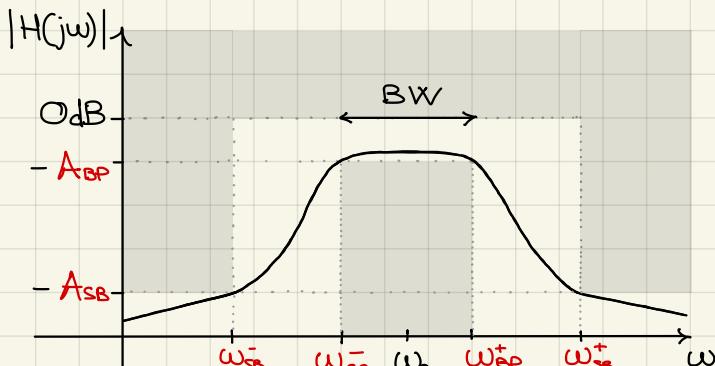
$$\Rightarrow T(\frac{s}{\omega_B}) = \frac{|P_2||P_{13}|^2}{(\frac{s}{\omega_B} + |P_2|)(\frac{s}{\omega_B}^2 + \frac{s}{\omega_B}|P_{13}| + |P_{13}|^2)} = \frac{|P_2||P_{13}|^2}{(\frac{s}{\omega_B} + |P_2|)(\frac{s}{\omega_B}^2 + \frac{s}{\omega_B}|P_{13}| + |P_{13}|^2)}$$

$$\begin{aligned} \Rightarrow T(s) &= \frac{|P_2||P_{13}|^2}{(\frac{\omega_B^2}{s} + |P_2|)(\frac{\omega_B^2}{s^2} + \frac{\omega_B}{s} |P_{13}| + |P_{13}|^2)} = \frac{|P_2||P_{13}|^2 \cdot s^3}{(\omega_B + s |P_2|)(\omega_B^2 + \frac{\omega_B}{s} |P_{13}| s + \frac{s^2}{|P_{13}|^2})} \\ &\stackrel{\text{it's a HPF!}}{=} \frac{s^3}{(s + \frac{\omega_B}{|P_2|})(s^2 + \frac{s \omega_B}{|P_{13}|} + \frac{\omega_B^2}{|P_{13}|^2})} \end{aligned}$$



Band-Pass Filter synthesis

We want to transform band-pass filter mask into low-pass filter mask.



$$\log \omega_0 = \frac{\log \omega_+ + \log \omega_-}{2} = \frac{1}{2} \log \omega_+ \omega_-$$

$\Rightarrow [\omega_0 = \sqrt{\omega_+ \omega_-}]$ geometric center of the band

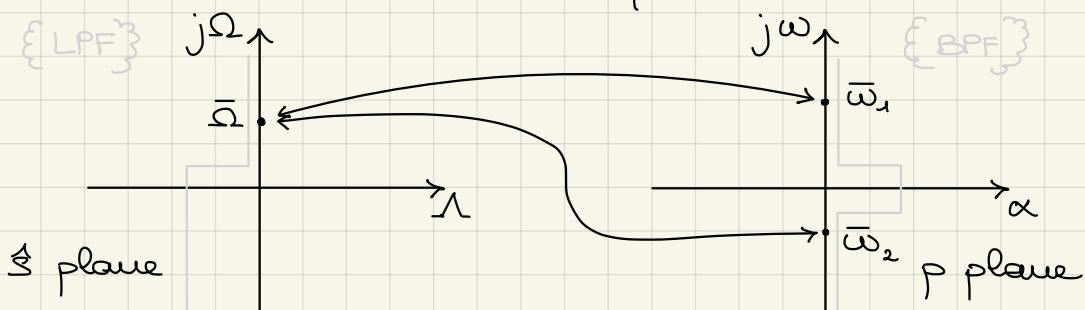
$$[BW = \omega_+ - \omega_-] \text{ Bandwidth}$$

$$= \frac{\omega_0}{Q} \Rightarrow [Q = \frac{\omega_0}{BW}] \text{ Q-factor of the band-pass filter}$$

measure for the filter selectivity

Let's try the following transformation:

$$\hat{s} = p + \frac{1}{p}$$



$$\hat{s} = \frac{p^2 + \lambda}{p}$$

$$p\hat{s} = p^2 + \lambda$$

$$p^2 - p\hat{s} + \lambda = 0$$

$$p_{1-2} = \frac{\hat{s} \pm \sqrt{\hat{s}^2 - 4}}{2} = \frac{\lambda + j\Omega \pm \sqrt{(\lambda + j\Omega)^2 - 4}}{2}$$

We are only considering \hat{s} points on the imaginary axis:

$$\Lambda = 0 \rightarrow p_{1,2} = j\frac{\Omega \pm j\sqrt{\Omega^2 + 4}}{2} = j\frac{\Omega \pm \sqrt{\Omega^2 + 4}}{2} = j\left(\frac{\Omega}{2} \pm \sqrt{\left(\frac{\Omega}{2}\right)^2 + 1}\right)$$

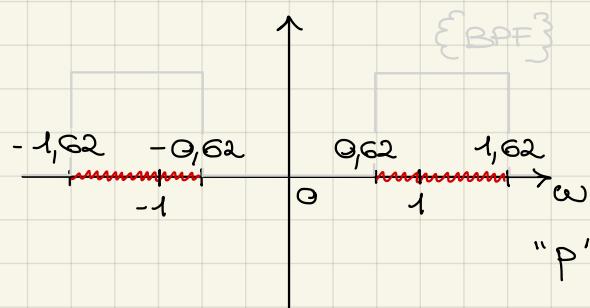
This transformation links a imaginary value with two new imaginary values.



$$\Omega = -1$$

$$\Omega = 0$$

$$\Omega = 1$$

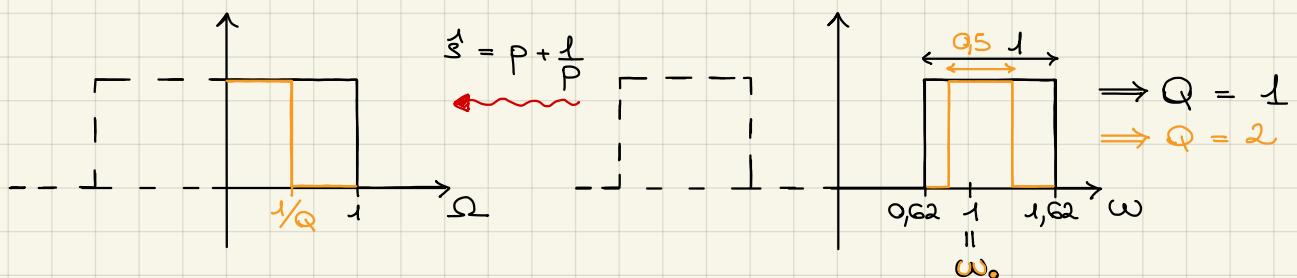
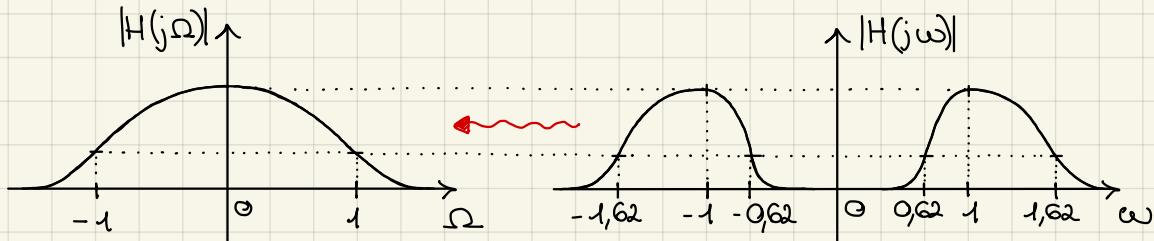


$$\omega = -\frac{1}{2} \pm \frac{\sqrt{5}}{2} = \begin{cases} 0,62 \\ -1,62 \end{cases}$$

$$\omega = \pm 1$$

$$\omega = \frac{1}{2} \pm \frac{\sqrt{5}}{2} = \begin{cases} 1,62 \\ -0,62 \end{cases}$$

→ This is a valuable transformation to map a bilateral band-pass requirement into a bilateral low-pass requirement.



This transformation however can only account for a Q-factor equal to 1 (the equivalent LPF gets otherwise de-normalized).

→ We need to expand the mapped LP transfer function

$$\Rightarrow \boxed{\tilde{s} = Q \left[P + \frac{1}{P} \right]}$$

Of course we first need to normalize the BPF so that the center frequency ω_0 is effectively at 1.

$$P = \frac{s}{\omega_0}$$

$$\rightarrow \tilde{S} = Q \left[\frac{s}{\omega_0} + \frac{\omega_0}{s} \right]$$

$$\tilde{S} = Q \left[\frac{s^2 + \omega_0^2}{s \omega_0} \right]$$

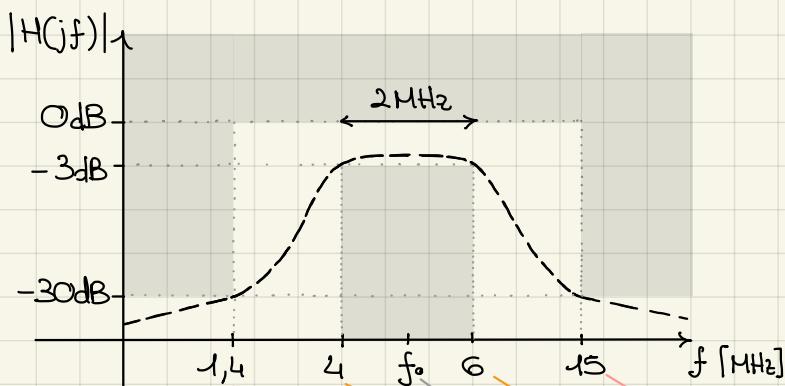
$$\tilde{S} = j\Omega, \quad s = j\omega$$

$$\Omega = Q \left[\frac{\omega^2 - \omega_0^2}{\omega \omega_0} \right]$$

Example: BP FILTER

$$\omega_{BP^-} = 2\pi \cdot 4 \text{ MHz} \quad \omega_{BP^+} = 2\pi \cdot 6 \text{ MHz} \quad A_{BP} = 3 \text{ dB}$$

$$\omega_{SB^-} = 2\pi \cdot 1,6 \text{ MHz} \quad \omega_{SB^+} = 2\pi \cdot 15 \text{ MHz} \quad A_{SB} = 30 \text{ dB}$$



$$BW = 2 \text{ MHz}$$

$$f_0 = \sqrt{4 \cdot 6} \text{ MHz} = 4,9 \text{ MHz}$$

$$Q = \frac{f_0}{BW} = 2,45$$

$$\begin{aligned} \Omega_{BP} &= Q \left(\frac{6^2 - 4,9^2}{6 \cdot 4,9} \right) \\ &= 2,45 \cdot 0,41 = 1 \end{aligned}$$

$$\begin{aligned} \Omega_{SB} &= 2,45 \left(\frac{15^2 - 4,9^2}{15 \cdot 4,9} \right) \\ &= 6,7 \end{aligned}$$

↳ obvious



Note that we are mapping both sides of the BPF to one single HPF. How can this be done?

In principle, for one BP mask there should be two separate LP masks, one for each side.
Both masks must use the same transformation:

$$\Omega = Q \left[\frac{\omega^2 - \omega_0^2}{\omega \omega_0} \right]$$

(the left side of the BPF will get negative values for the parameters of its LP mask, which can be neglected and converted into positive values - remember that the transformation is bilateral).

In this specific example, the two masks are exactly the same since we have a geometrically symmetric BPF, that is a filter whose central frequency is the same for both band-pass and stop-band frequencies and whose attenuation is the same on both sides:

$$\omega_0 = \sqrt{\omega_{BP}^+ \omega_{BP}^-} = 2\pi \cdot 4,9 \text{ MHz} = \sqrt{\omega_{SB}^+ \omega_{SB}^-} = 2\pi \cdot 4,9 \text{ MHz}$$

$$A_{BP} = A_{BP}^- \stackrel{\downarrow}{=} A_{BP}^+ = 3 \text{ dB} \quad A_{SB} = A_{SB}^- \stackrel{\downarrow}{=} A_{SB}^+ = 30 \text{ dB}$$

For this reason we can use one single mask to map the entire BPF.

$$\Omega_{BP} = Q \left(\frac{\omega_{BP}^+ - \omega_0^2}{\omega_{BP}^+ \omega_0} \right) = Q \left| \frac{\omega_{BP}^2 - \omega_0^2}{\omega_{BP}^+ \omega_0} \right| = 1$$

$$\Omega_{SB} = Q \left(\frac{\omega_{SB}^+ - \omega_0^2}{\omega_{SB}^+ \omega_0} \right) = Q \left| \frac{\omega_{SB}^2 - \omega_0^2}{\omega_{SB}^+ \omega_0} \right| = 6,7$$

When the filter is not symmetric, one should consider the mask with the tougher requirements.

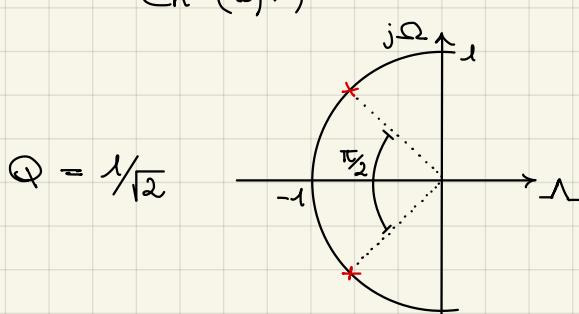
$$\varepsilon_{BP} = \sqrt{10^{3/10} - 1} = 0,998 \quad \varepsilon_{SB} = \sqrt{10^{39/10} - 1} = 31,51$$

$$K = \frac{1}{6,7} = 0,149$$

$$K_E = \frac{0,998}{31,51} = 0,032$$

Butterworth: $n \geq \frac{\ln 0,032}{\ln 0,149} = 1,81 \rightarrow n = 2$

Chebyshev - I: $n \geq \frac{Ch^{-1}(31,25)}{Ch^{-1}(6,7)} = 1,6 \rightarrow n = 2$



$$\Rightarrow T(\hat{s}) = \frac{\gamma}{\hat{s}^2 + \frac{\hat{s}}{Q} + 1} = \frac{1}{\hat{s}^2 + \frac{1}{Q} \sqrt{2} + 1}$$

$$\hat{s} = Q \left(\frac{s^2 + \omega_0^2}{s \omega_0} \right)$$

$$\Rightarrow T(s) = \frac{1}{\left[Q \left(\frac{s^2 + \omega_0^2}{s \omega_0} \right) \right]^2 + \sqrt{2} Q \left(\frac{s^2 + \omega_0^2}{s \omega_0} \right) + 1} = \frac{s^2}{D_4(s)}$$

Use Matlab functions:

[bp-num, bp-den] = lp2bp(lp-num, lp-den, ω_0 , BW)

bptf = tf(bp-num, bp-den)

pzmap(bptf)

bode(bptf)

$LP(\omega) \rightarrow LP(\Omega)$	$\hat{s} = \frac{s}{\omega_{LP}}$
$HP(\omega) \rightarrow LP(\Omega)$	$\hat{s} = \frac{\omega_{BP}}{s}$
$BP(\omega) \rightarrow LP(\Omega)$	$\hat{s} = Q \frac{s^2 + \omega_0^2}{s \omega_0}$

Done

Filter mask specifications

Deriving the normalized reference mask

Deriving the network transfer function

To Do

Filter

Handling power/noise, sensitivity, non-idealities

Circuit implementation

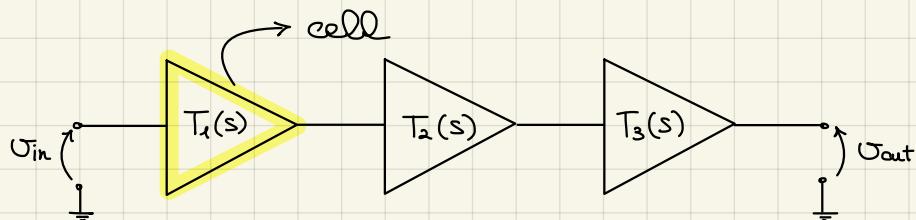
So far we have analysed the mathematical procedure to obtain the filter transfer function starting from the mask requirements.

We now have to proceed to the electronic implementation of the filter.

Generally speaking, we would expect the filter transfer function to have the following typical form:

$$T(s) = \frac{\gamma \cdot (s + \omega_{z1}) \dots}{(s + \omega_1)(s^2 + \underline{s} \frac{\omega_z}{Q} + \omega_z^2) \dots}$$

Such rational transfer function, whose numerator and denominator are composed by the product of first and second order terms only, suggests to use the cascade of many "Cells" to implement this type of filter.



The idea is that using proper amplifiers it is possible to deliver a signal across the cell independently of the impedance seen at the input or at the output of the cell. So if the cells are properly decoupled from one another we can write the overall transfer function as the product of each single transfer:

$$T(s) = T_1(s) T_2(s) T_3(s)$$

Each cell therefore has to implement just one singularity at a time: either real (first order) or complex conjugate (second order) singularities (poles or zeroes).

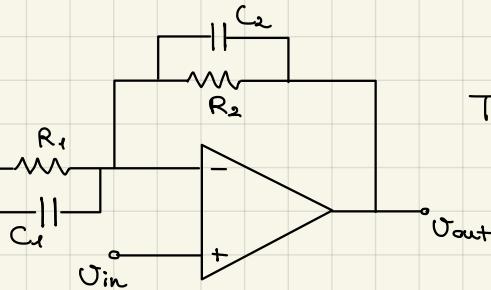
For example: $T(s) = \frac{\gamma}{(s + \omega_1)(s^2 + \underline{s} \frac{\omega_z}{Q} + \omega_z^2)} = T_1(s) T_2(s)$

$$\implies \left\{ \begin{array}{l} T_1(s) = \frac{\gamma_1}{s + \omega_1} \\ T_2(s) = \frac{\gamma_2}{(s^2 + \underline{s} \frac{\omega_z}{Q} + \omega_z^2)} \end{array} \right.$$

"Biquad cell"

First order cell

(a simple RC network can also work)



$$T(s) = T_0 \frac{1+s(C_1+C_2)(R_1/R_2)}{1+sC_2R_2}$$

$$(1 + \frac{R_2}{R_1})$$

Sallen Key cell

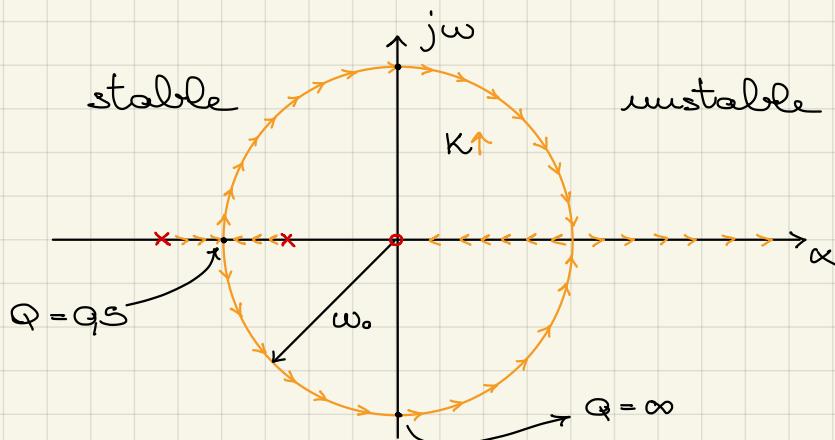
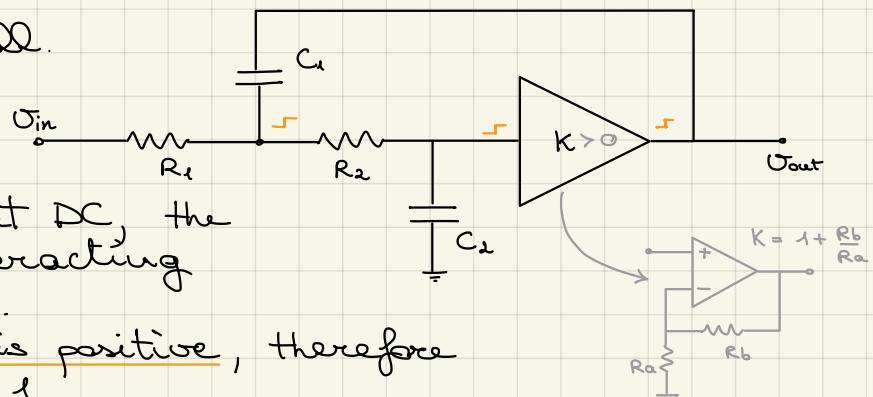
This cell implements a LPF; switch C with $\frac{1}{R}$ to implement a HPF

It's a second order cell.

DC gain is equal to K .

C_1 introduces a zero at DC, the two capacitors are interacting and introduce two poles.

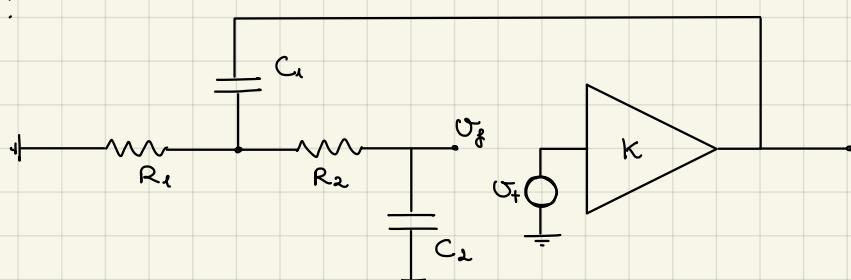
Note that the feedback is positive, therefore G_{loop} must be lower than 1.



(we assume the GBWP of the inner loop to be much larger than the poles of the entire circuit)

This configuration is very convenient because it allows with just one amplifier to have a fixed radial frequency ω_0 while freely setting the Q factor of the pole pair (it decouples Q from ω_0).

Let's compute G_{loop} to exactly determine the position of the poles.



$$G_{loop}(s) = \gamma \frac{a_1 s + 1}{b_1 s^2 + b_2 s + 1}$$

Need to modify the circuit so that the usual form still holds, but in such a way that we are then able to revert back to the original network

Watch out for the zero in DC! the usual form only accounts for finite zeroes (there should be $\omega_0 + j\omega$)

$$G_{loop}^*(s) = \lim_{R^* \rightarrow \infty} G_{loop}^*(s)$$

$$\gamma = K \frac{R_1}{R_1 + R^*}$$

$$b_1 = (R^* // R_1) C_1 + (R_2 + R_1 // R^*) C_2$$

$$b_2 = C_1 C_2 (R_1 // R^*) R_2$$

$$a_1 = R^* C_1$$

$$\Rightarrow G_{loop}^* = K \frac{R_1}{R_1 + R^*} \frac{1 + s C_1 R^*}{(R_1 // R^*) R_2 C_1 C_2 s^2 + [(R_1 // R^*)(C_1 + C_2) + R_2 C_2] s + 1}$$

$$\Rightarrow G_{loop} = K \frac{s C_1 R_1}{R_1 R_2 C_1 C_2 s^2 + [R_1 C_1 + (R_1 + R_2) C_2] s + 1}$$

Closed Loop poles $\longleftrightarrow G_{loop}(s) = -1$

$$s^2 R_1 R_2 C_1 C_2 + s [(1-K) C_1 R_1 + C_2 (R_1 + R_2)] + 1 = 0$$

\hookrightarrow compare it with the canonical form:

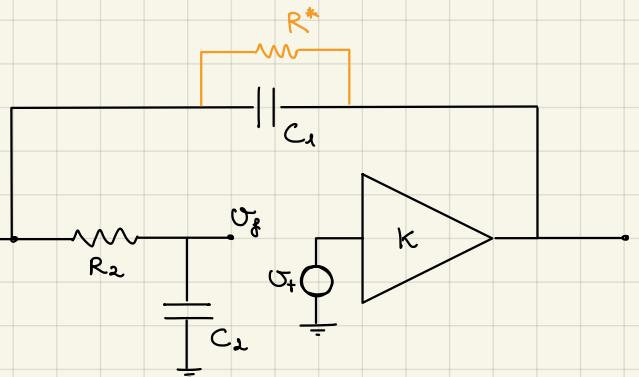
$$\frac{s^2}{\omega_0^2} + \frac{s}{\omega_0 Q} + 1 = 0$$

$$\Rightarrow \omega_0 = \frac{1}{\sqrt{R_1 R_2 C_1 C_2}}$$

$$Q = \frac{\sqrt{R_1 R_2 C_1 C_2}}{(1-K) C_1 R_1 + C_2 (R_1 + R_2)}$$

Note how ω_0 is directly dependent on the value of resistors and capacitors of the circuit, whose actual value can fluctuate due to tolerance issues.

This is a typical problem of analog filters, since their parameters depend on the real values of their components. Temperature variation, process non-uniformities and



so as can cause the target specifications to differ from the implemented performances.

What is usually done to cope with this is to implement an auxiliary system whose role is to check what is the actual value of the resonance frequency, compare it to the desired one and accordingly fix it so that they match (in a sort of negative feedback fashion).

The Sallen Key cell, however, has the merit of having a Q factor of its poles that is very robust with respect to variability of its components:

$$Q = \frac{1}{(1-k) \left[\sqrt{\frac{C_1 R_1}{C_2 R_2}} + \sqrt{\frac{C_2}{C_1} \left(\sqrt{\frac{R_1}{R_2}} + \sqrt{\frac{R_2}{R_1}} \right)} \right]}$$

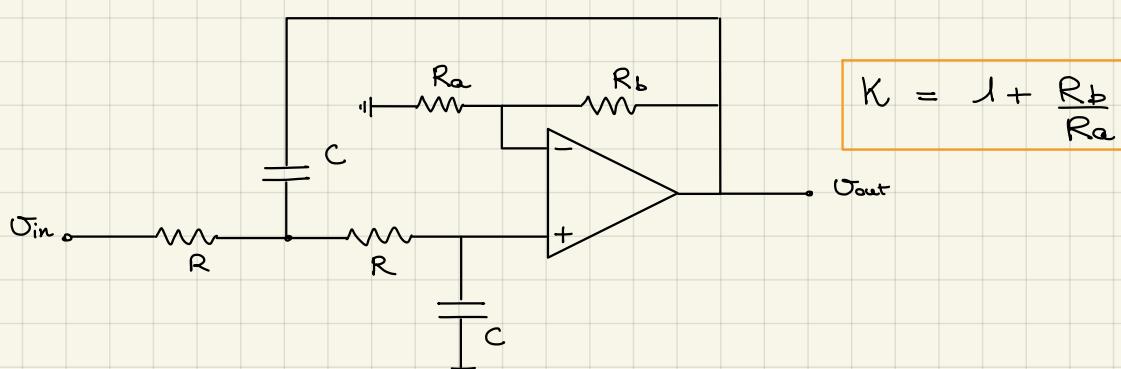
In this form it can be easily seen that Q depends solely on the relative variation between each component (rather than the absolute variation, like it was for ω_0) which can be easily be controlled through proper fabrication techniques - such as the common centroid geometry - and is therefore much more reliable.

A disadvantage of this cell is that it has quite many components (higher cost). It would be nice if they could somehow be reduced.

→ Use only one type of resistor and capacitor ($R_1 = R_2 = R$ and $C_1 = C_2 = C$)

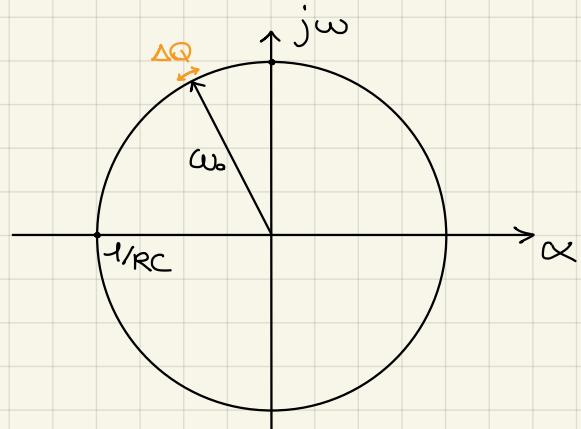
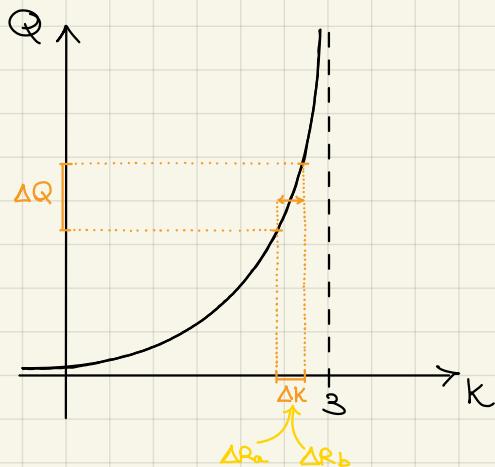
$$\rightarrow \omega_0 = \frac{1}{RC}$$

$$Q = \frac{1}{3-k}$$



Mind that even if Q would seem to have lost any dependency on analog components (and their variability) it is still a function of K which depends on the ratio of two resistances.

When $K = 1 + \frac{R_2}{R_1}$ gets closer to 3, Q tends to infinity and a small fluctuation of K can cause a huge variation of Q.



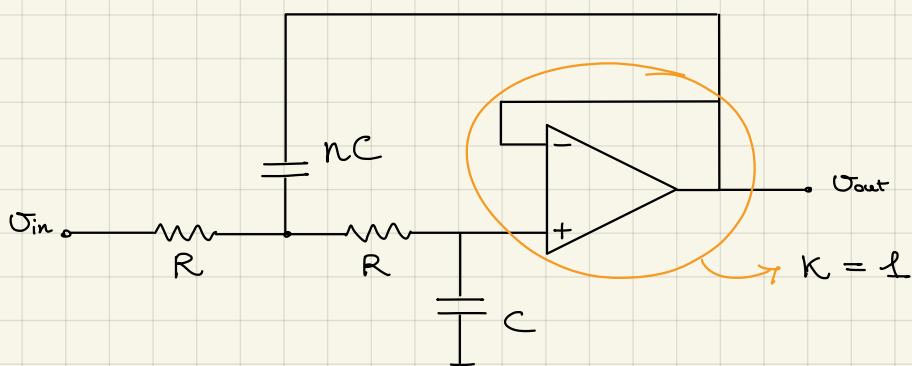
This filter is, for this reason, not reliable in those cases when a Q factor bigger than ~ 1 ($K > 2$) is needed.

An alternative solution would then be to remove the dependence of Q over K, by setting $K = 1$ fixed, and allow for different values of resistors and/or capacitors (so to still have a degree of freedom to set Q and ω_0):

$$Q = \frac{\sqrt{R_1 R_2 C_1 C_2}}{(1-K)C_1 R_1 + C_2(R_1 + R_2)} = \sqrt{\frac{C_1}{C_2}} \frac{\sqrt{R_1 R_2}}{(R_1 + R_2)}$$

We can choose to have the capacitors ratio equal to a fixed constant n ($C_1 = nC$, $C_2 = C$) while the resistors are exactly equal to each other ($R_1 = R_2 = R$)

$$\Rightarrow \quad \omega_0 = \frac{1}{RC\sqrt{n}} \quad Q = \frac{\sqrt{n}}{2}$$



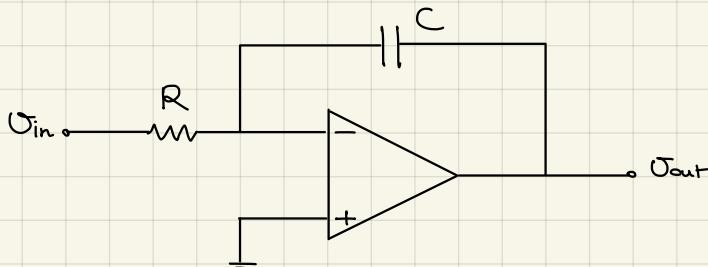
In this way Q only depends on the square root of n, which means that it is quite robust to the variability of the filter components.

This kind of approach is best suited when a pole pair with a large Q factor is required

Anyhow there is a drawback with this design which is the increasing area of the capacitor needed to match a larger value of Q (since $n = 4Q^2$, a quality factor twice as big requires a capacitor four times as big).

Universal cell

Let's consider the ideal integrator configuration:



$$\frac{U_{out}}{U_{in}} = -\frac{1}{sRC} = -\frac{\omega_0}{s}$$

$$\omega_0 = \frac{1}{RC}$$

As a standalone piece of circuitry, the ideal integrator doesn't do much because of non-idealities such as voltage offset and current bias causing the output to inevitably saturate.

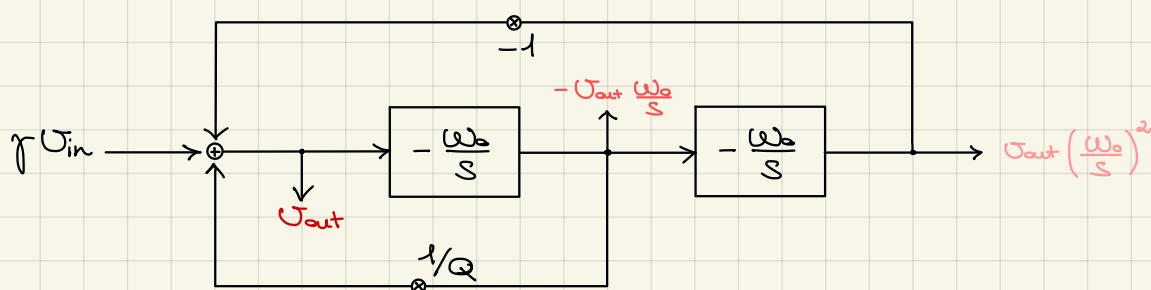
Nonetheless it can still be very useful when adopted as a building block for transfer functions.

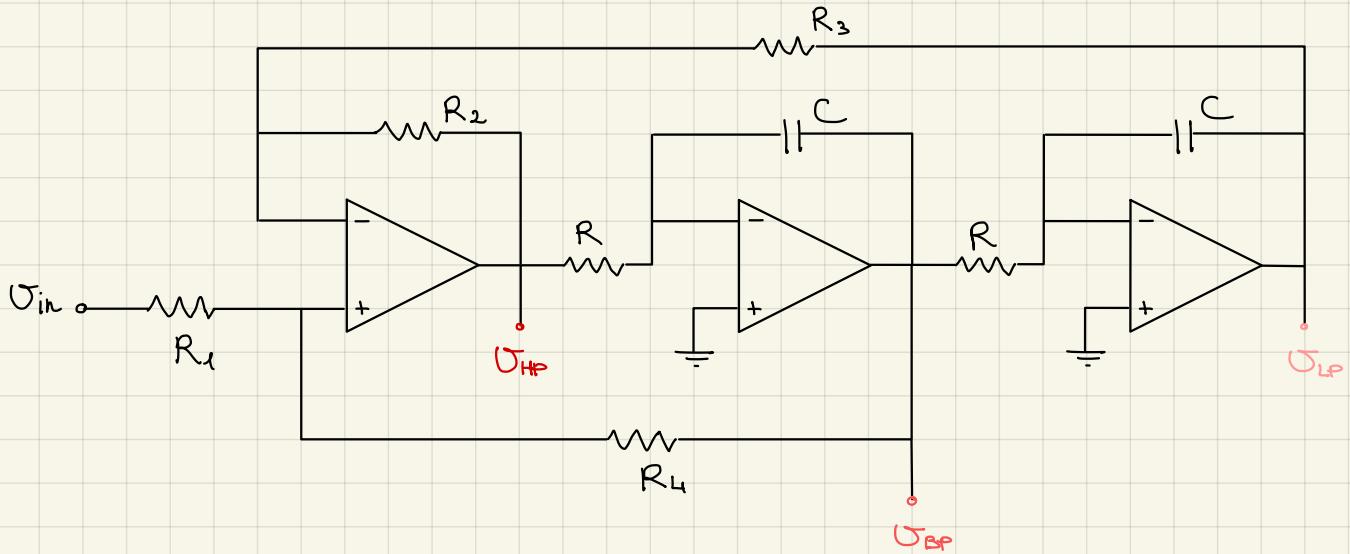
E.g.: $T(s) = \frac{\gamma s^2 / s^2}{(s^2 + \frac{s\omega_0 + \omega_0^2}{Q}) / s^2}$ transfer function of a HPF

$$U_{HP} \leftrightarrow \frac{U_{out}}{U_{in}} = \frac{\gamma}{1 + \frac{\omega_0}{Qs} + \frac{\omega_0^2}{s^2}}$$

$$U_{out} \left(1 + \frac{\omega_0}{Qs} + \frac{\omega_0^2}{s^2} \right) = U_{in} \gamma$$

$$U_{out} = U_{in} \gamma - U_{out} \left(\frac{\omega_0}{sQ} \right) - U_{out} \left(\frac{\omega_0^2}{s^2} \right)$$





The network provides three different outputs each corresponding to a different filter shape of the common input.

This is why it's called Universal cell.

Each filter output depends on the same radial frequency $\omega_0 = \frac{1}{RC}$ and quality factor Q .

In order to have a feedback branch from LP to HP with a gain equal to -1 , as demanded by the calculations, R_2 and R_3 must be equal ($|U_{HP}|_{LP} = -\frac{R_2}{R_3} \cdot U_{LP}$).

To compute the value of R_1 and R_4 , we apply the superposition effect:

$$|U_{HP}|_{in} = \left(\frac{R_4}{R_1 + R_4} \right) \left(1 + \frac{R_2}{R_3} \right) U_{in} = \frac{2R_4}{R_1 + R_4} U_{in}$$

$$|U_{HP}|_{bp} = \left(\frac{R_1}{R_1 + R_4} \right) \left(1 + \frac{R_2}{R_3} \right) U_{in} = \frac{2R_1}{R_1 + R_4} U_{bp}$$

$$|U_{HP}|_{lp} = \left(-\frac{R_2}{R_3} \right) U_{lp} = -U_{lp}$$

$$\Rightarrow U_{HP} = \underbrace{\frac{2R_4}{R_1 + R_4} U_{in}}_{\gamma} + \underbrace{\frac{2R_1}{R_1 + R_4} U_{bp}}_{1/Q} - U_{lp}$$

$$\rightarrow Q = \frac{1 + R_4/R_1}{2} \quad \gamma = \frac{R_4}{R_1} \cdot \frac{1}{Q}$$

Once Q is set through the ratio R_4/R_1 , γ is also set and cannot be changed!

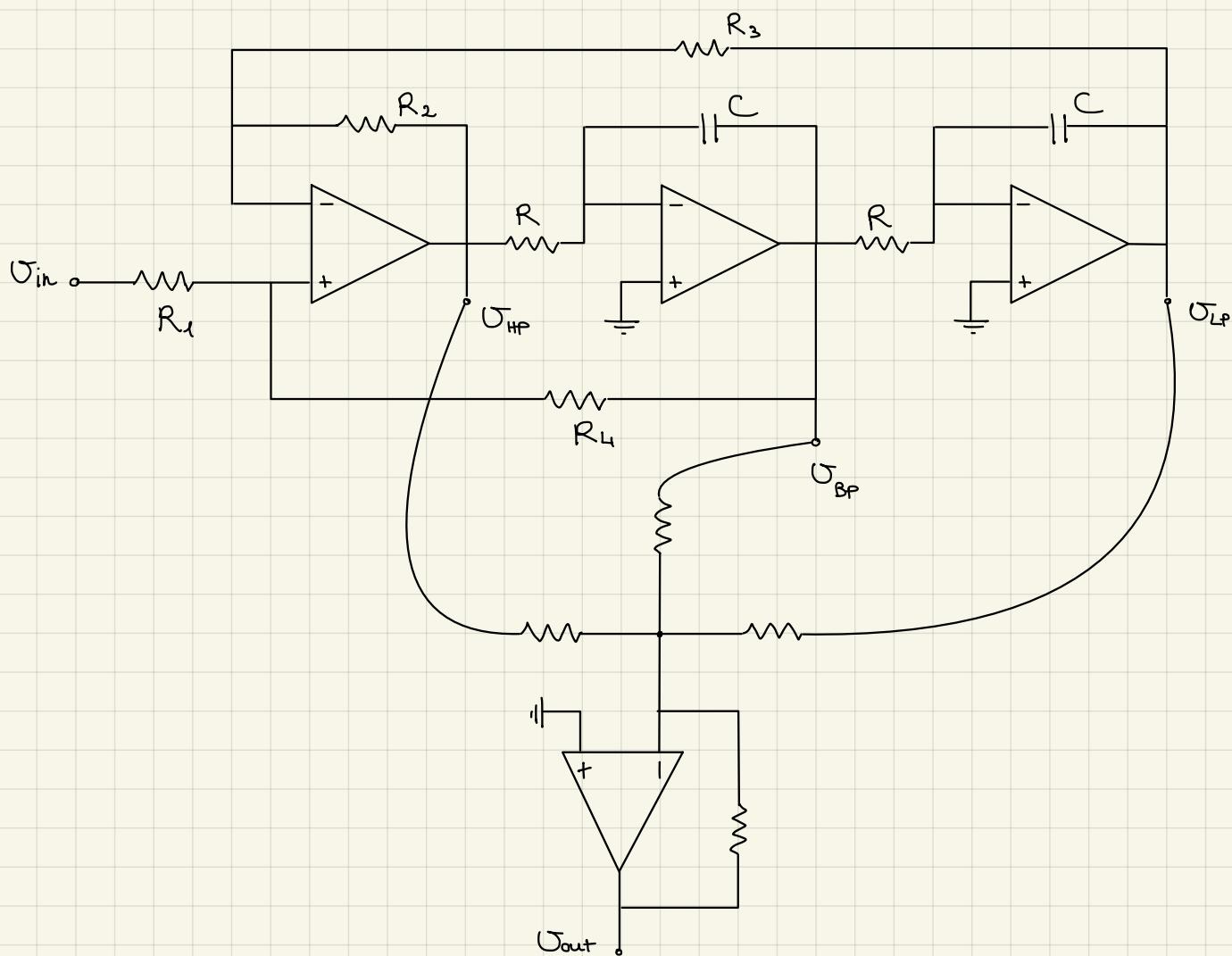
There is only one degree of freedom ($\frac{R_4}{R_1}$) for two variables (Q and γ).

! γ and Q cannot be independently set !

This configuration has the great advantage of providing a high-pass, band-pass and low-pass filter in parallel while using just three OPAMPS; it has however the minor drawback that the gain of the filter cannot be set (which is not a big deal since an amplifying circuit can do it in its place).

Another advantage of this cell is that it is useful for the implementation of poles and zeroes transfer functions.

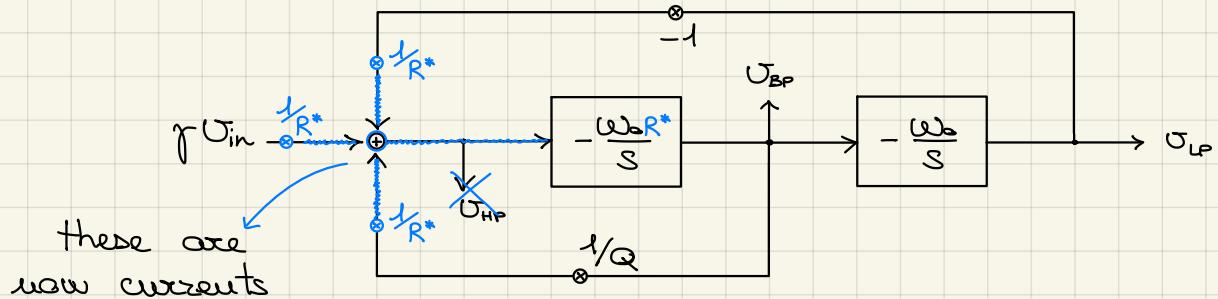
$$\begin{aligned} T(s) &= \frac{s^2 + s\omega_2/Q_2 + \omega_2^2}{(s^2 + s\omega_0/Q + \omega_0^2)} = \\ &= \frac{s^2}{(\dots)} + \frac{s\omega_2/Q_2}{(\dots)} + \frac{\omega_2^2}{(\dots)} \\ U_{\text{out}} &= U_{\text{HP}} + U_{\text{BP}}\beta_1 + U_{\text{LP}}\beta_2 \end{aligned}$$



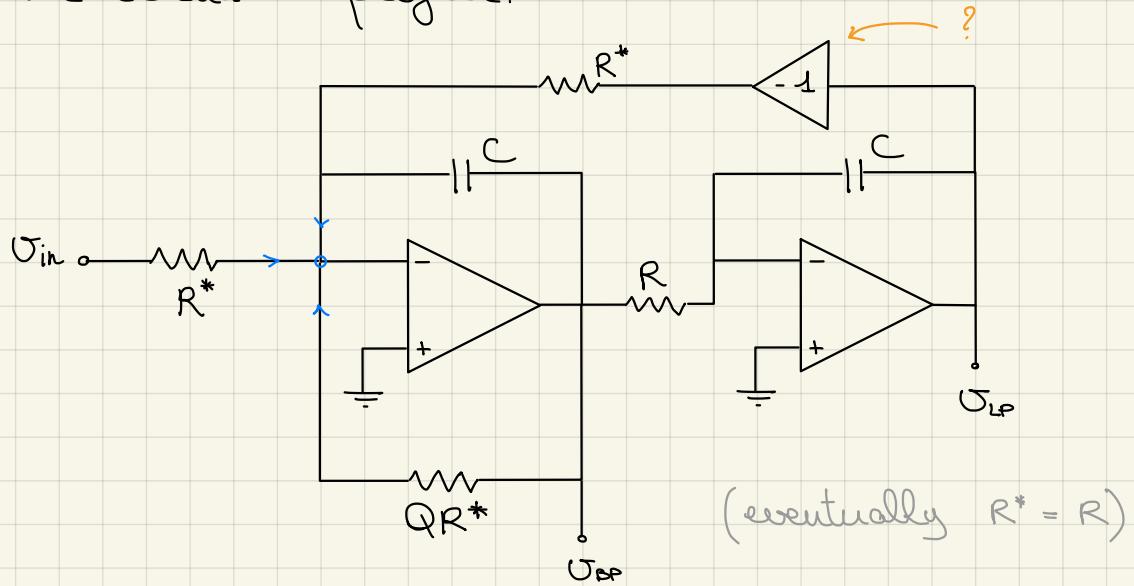
We can now think about how to improve this cell. One way could be to remove the first amplifier (which is used as a voltage summing mode) and replace it with a current summing mode.

Tow Thomas cell

The idea is to sum the various contribution of U_{HP} in the Universal cell in the form of current instead of tension, so to avoid using an OPAMP.

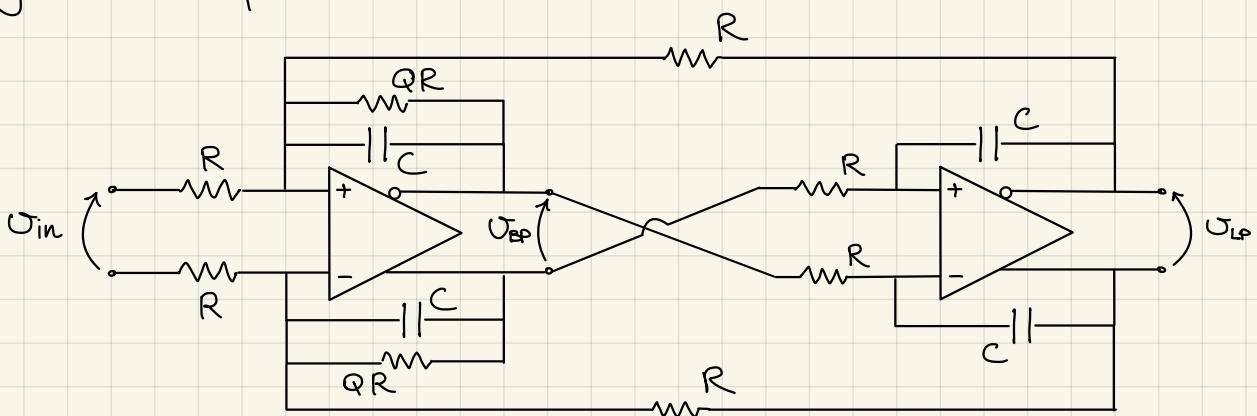


The current summing node can be the virtual ground of the second amplifier:



Apparently this solution does not offer any advantage since now the gain of U_{LP} has to be implemented through an inverting stage (i.e. another amplifier).

This issue doesn't actually exist however: commercial OPAMPs typically have a differential output (fully differential amplifier), so in order to achieve a gain equal to -1 it is sufficient to cross the polarities of the output.

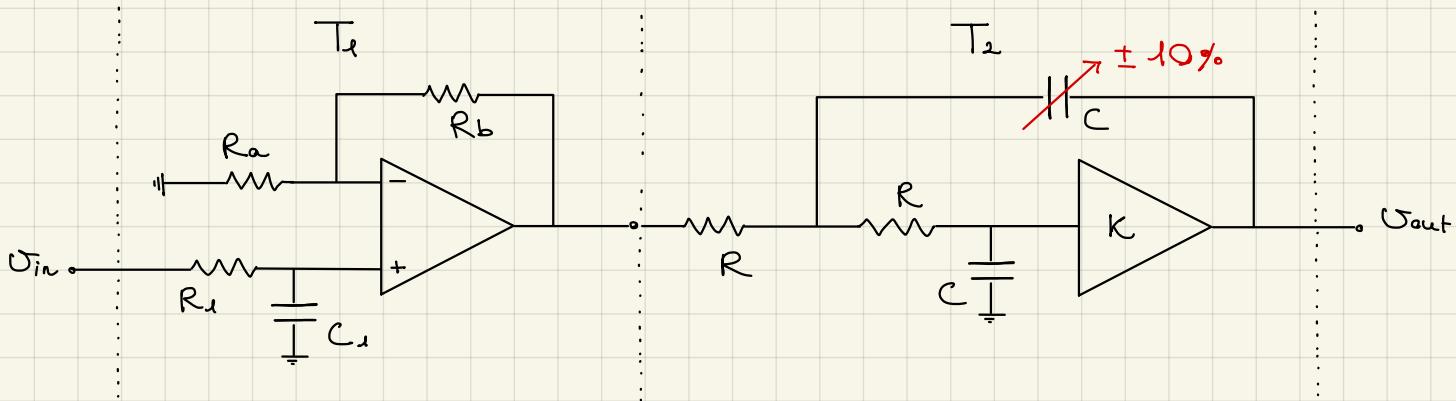


An alternative to active cells for the building of a filter transfer function is Ladder Networks.

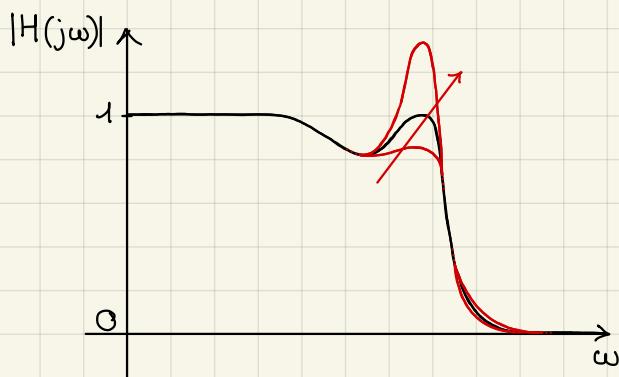
The advantage of using ladder networks instead of cells is the improved robustness of the resulting filter with respect to components variability.

Example: consider a Chebyshev type I transfer function of order $n = 3$; using active cells, the filter can be implemented with the cascade of for instance, one first order cell and one Sallen key cell:

$$\frac{V_{out}}{V_{in}} = T(s) = \gamma \frac{1}{(s + \omega_1)} \frac{1}{(s^2 + \frac{s\omega_2}{Q} + \omega_2^2)} = T_1(s) \cdot T_2(s)$$



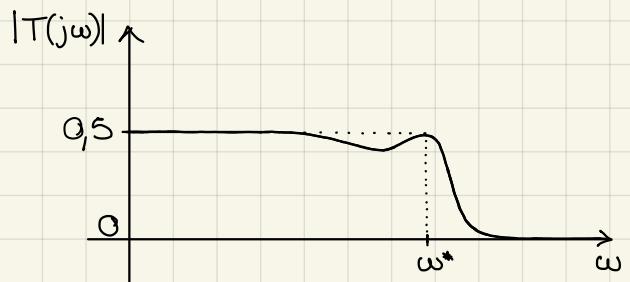
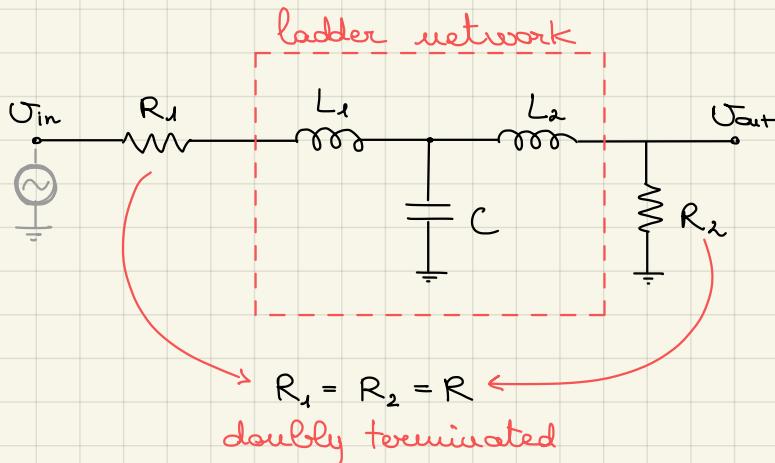
However, this solution strongly depends on the tolerance of its components. If we were to consider a variability of $\pm 10\%$ in the value of the Sallen key feedback capacitor, the resulting filter shape would be greatly impaired:



Adopting a ladder network topology for the filter implementation allows, as we will see, for a much more limited variation of the filter transfer function when one of its components has some fluctuations.

The idea behind ladder networks comes from passive networks, that are made only of resistors, capacitors and inductors.

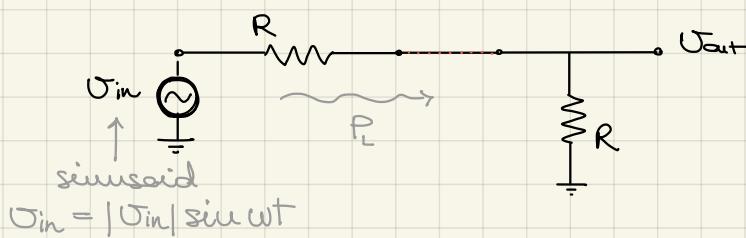
Using a passive network to implement the filter from the previous example, it could be built as follows:



The ladder network (the reactive part of the circuit) adds three poles to the TF, which can be adequately adjusted to match the filter specs, while having a DC gain exactly equal to 1 (also the gain at $\omega = \omega^*$ will be equal to 1 since we are implementing a Chebyshev-I TF with in-band ripples)

which can be adequately adjusted to match the filter specs, while having a DC gain exactly equal to 1 (also the gain at $\omega = \omega^*$ will be equal to 1 since we are implementing a Chebyshev-I TF with in-band ripples)

It is important for the network to be doubly terminated as it allows to have the maximum possible power transfer at DC (and at $\omega = \omega^*$) from input to output.



@ DC or $\omega = \omega^*$:

$$U_{out} = \frac{|U_{in}|}{2}$$

$$P_L = \left(\frac{|U_{in}|}{2}\right)^2 \frac{1}{2R} = \frac{|U_{in}|^2}{8R} = P_{L\max}$$

max. value of
the sinusoid

maximum deliverable
power for a resistive
network

So generally speaking, for any doubly terminated ladder network, there will be some frequencies (in this case, $\omega=0$ and $\omega=\omega^*$) that grant maximum power transfer from input to output and for which the TF reaches its peak value.

Let's consider the dependency of the output power on the frequency of the input signal:

$$P_L(\omega) = \frac{|U_{out}|^2}{2} \cdot \frac{1}{R} = \frac{|U_{in}|^2 |T(j\omega)|^2}{2R}$$

$$\left[\frac{\partial P_L}{\partial \omega} \Big|_{\omega=\omega^*} = 0 \right] \rightarrow \frac{|U_{in}|^2}{2R} \cdot 2 |T(j\omega^*)| \frac{\partial |T(j\omega)|}{\partial \omega} \Big|_{\omega=\omega^*} = 0$$

max. at $\omega = \omega^*$

$$\implies \left[\frac{\partial |T(j\omega)|}{\partial \omega} \right]_{\omega=\omega^*} = 0$$

As it was expected, the peak in the delivered power corresponds to the peak in the transfer function.

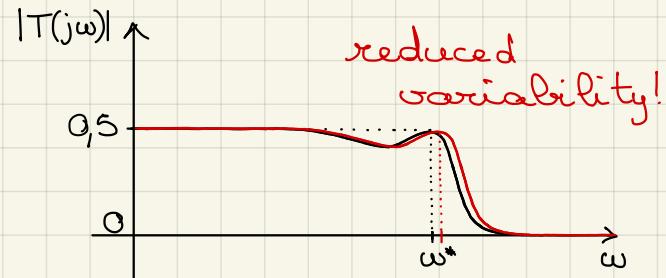
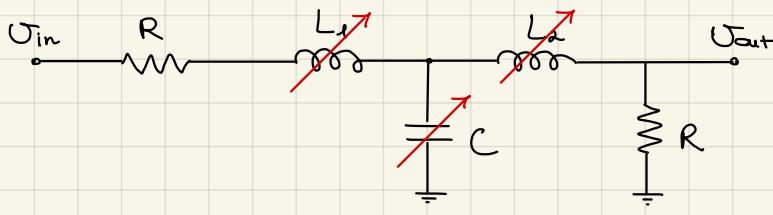
Even though the result is obvious, it must be noted that it holds for a TF that is a function of its network parameters as well:

$$T = T(j\omega, x) \quad \text{L}_1, L_2, C$$

$$P_i = P_i(\omega, x)$$

$$\left. \frac{\partial P_i}{\partial x} \right|_{\omega=\omega^*} = 0 \implies \left[\left. \frac{\partial |T(j\omega, x)|}{\partial x} \right|_{\omega=\omega^*} = 0 \right] \text{ Orchard theorem}$$

This means that if the capacitor or the inductors were to slightly differ from their nominal value, the transfer function would not be changing much around ω^* (at most it would shift a little since ω^* would move depending on L and C).



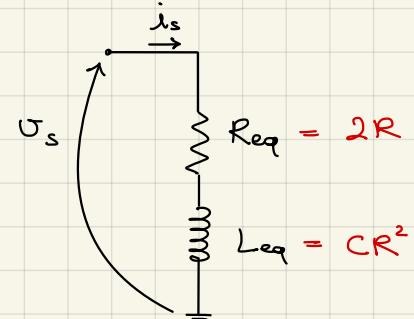
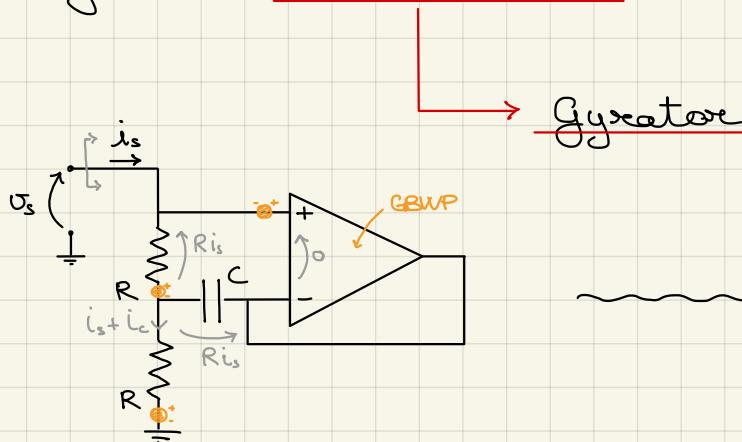
A more intuitive explanation for the reduced variability of the transfer function can be understood considering that in a ladder network all components are coupled and interacting with one another, \Rightarrow the variation of one parameter won't affect just one pole, causing the TF to deform, but rather it will affect the TF in its entirety (causing the aforesaid shift); whereas in a cells cascade fluctuations of a single cell parameters won't be "seen" by other cells causing the TF to deform in those points where the fluctuating cell placed its singularities.

Therefore, for high order filters, it is usually recommended to adopt a ladder network implementation since the use of many active cells could heftily impair the variability of the resulting transfer function.

Issue : inductors in integrated circuits

We need to implement ladder networks without using inductors (which are practically impossible to have in integrated technologies).

We can mimic the behaviour of an inductive impedance through an active network



$$Z_{in} = \frac{U_s}{i_s}$$

$$\text{E.g.: } R = 10\text{k}\Omega \quad C = 10\text{pF}$$

$$U_c = R i_s \quad i_c = sC U_c = sCR i_s$$

$$\rightarrow R_{eq} = 20\text{k}\Omega$$

$$U_s = R i_s + (i_s + i_c)R = 2R i_s + sCR(i_sR) \\ = i_s R (2 + sCR)$$

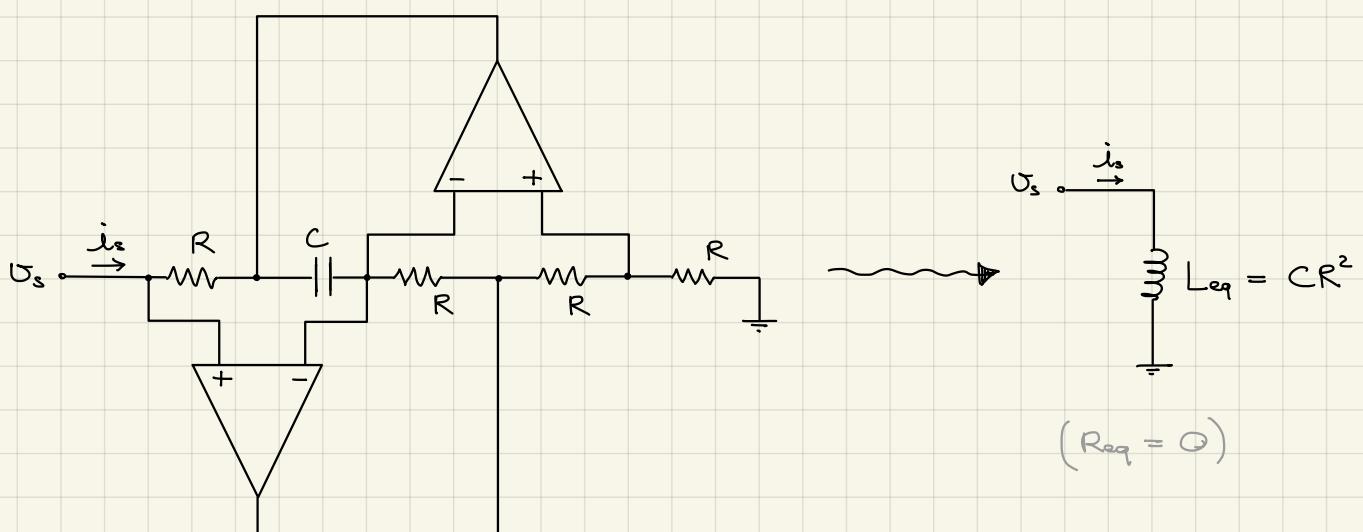
$$\rightarrow L_{eq} = 1\text{mH}$$

$$\rightarrow Z_{in} = 2R + sCR^2 = R_{eq} + sL_{eq}$$

Huge!

The gyrator can mimic an inductive impedance whose size could never be obtained with real inductors (in integrated circuits).

This is not the only gyrator topology but there exist many more with different characteristics.



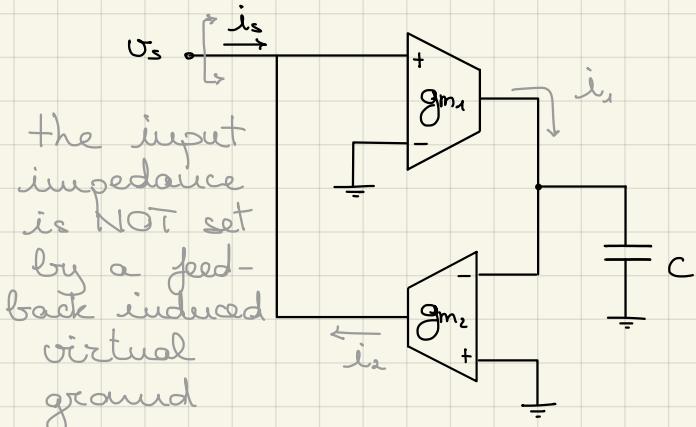
$$(R_{eq} = 0)$$

There are of course some limitations of using an active network instead of a proper inductor:

- the inherent bandwidth limitation of a feedback circuit; the active network must work with frequencies much below the GBWP otherwise it loses its inductive behaviour
- the noise introduced by the non-reactive components; an ideal inductor would be noiseless, while the gyrator has resistors and amplifiers both contributing with their own noise

To solve the first issue we should look for "feedback-less" gyrator topologies, such as the following one:

↳ i.e. w/o virtual ground

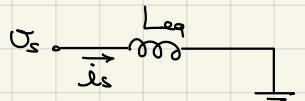


$$i_1 = g_{m1} U_s \quad U_2^- = \frac{i_1}{sC}$$

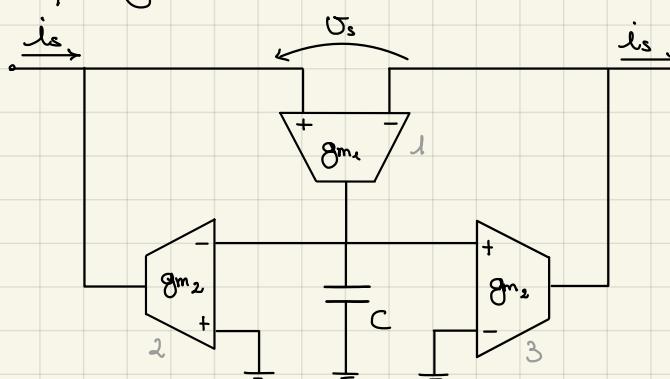
$$i_2 = -g_{m2} U_2^- = -\frac{g_{m1} g_{m2}}{sC} U_s = -i_s$$

$$\rightarrow Z_{in} = \frac{U_s}{i_s} = \frac{sC}{g_{m1} g_{m2}}$$

$$\rightsquigarrow L_{eq} = \frac{C}{g_{m1} g_{m2}}$$



To obtain an equivalent inductor between two nodes (so far it was only between one node and ground) the following topology can be used:

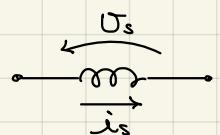


$$U_c = \frac{i_1}{sC} = \frac{U_s g_{m1}}{sC}$$

$$i_s = g_{m2} U_c = \frac{U_s g_{m1} g_{m2}}{sC}$$

$$\rightarrow Z_{in} = \frac{sC}{g_{m1} g_{m2}}$$

$$\rightsquigarrow L_{eq} = \frac{C}{g_{m1} g_{m2}}$$



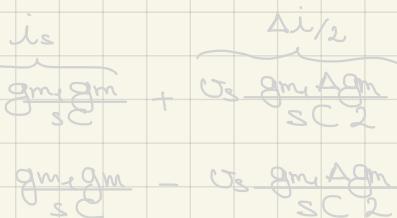
The major problem with this configuration is that the transconductances of the two OTAs must exactly match. In case of a mismatch, the equivalent impedance will not be just an inductor.

$$g_{m2} = g_m + \Delta g_m$$

$$g_{m3} = g_m - \Delta g_m$$

$$i_{in} = g_{m2} U_c = \frac{U_s g_{m1} g_m}{sC} + \frac{U_s g_{m1} \Delta g_m}{sC^2}$$

$$i_{out} = g_{m3} U_c = \frac{U_s g_{m1} g_m}{sC} - \frac{U_s g_{m1} \Delta g_m}{sC^2}$$



$$i_{in} - i_{out} = U_s \frac{g_m \Delta g_m}{SC} = \Delta i$$

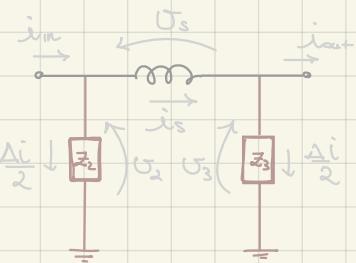
$$\Delta i = i_s \cdot \Delta g_m = U_s \frac{\Delta g_m}{g_m} s L_{eq}$$

$$Z_2 = \frac{U_2}{\Delta i/2} \quad Z_3 = \frac{U_3}{\Delta i/2}$$

$$U_2 = U_{cm} + \frac{U_s}{2} \quad U_3 = U_{cm} - \frac{U_s}{2}$$

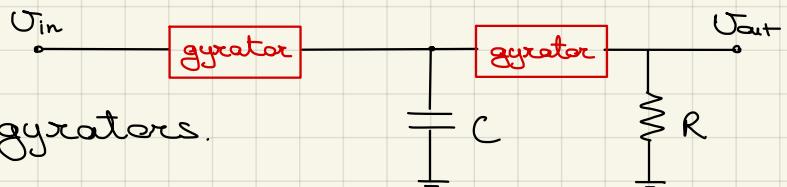
$$Z_2 = \frac{U_{cm}}{\Delta i/2} + \frac{U_s}{\Delta i} = s U_{cm} \cdot 2L_{eq} + \frac{sL_{eq}}{U_s \Delta g_m/gm}$$

$$Z_3 = s U_{cm} \cdot 2L_{eq} - \frac{sL_{eq}}{U_s \Delta g_m/gm}$$



Other issues of these gyrator configurations is the finite output resistance of the OTAs (so for instance the inductive zero will not be exactly in the origin but at a low, finite frequency)

Doubly terminated ladder network from previous example using gyrators.



So far, we assumed that a ladder network could only be implemented as a passive network, hence our discussion about gyrators and imitation of inductive impedances.

Is it possible to obtain a circuit that operates in the exact same way as a ladder network, retaining the same transfer function as well as its robustness with respect to the variability of its parameters, but that does not make use of inductors at all?

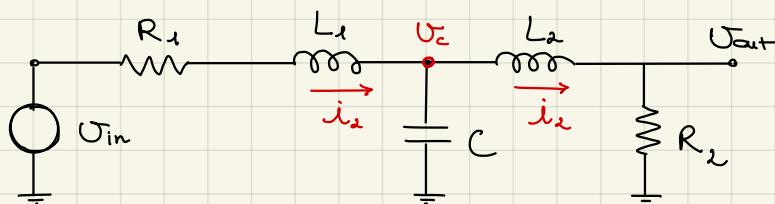
The objective is to use only resistors, capacitors and active components where needed to implement a whole new network whose transfer function is the exact same as that of a ladder network.

The starting point of this approach to filter synthesis is the derivation of the links between the state variables of the original ladder network.

electrical variables
related to the energy stored in the network

Energy of a network \leftrightarrow voltage across capacitors,
current along inductors

state variables



$$E = E(i_1, i_2, U_c)$$

\Rightarrow We need to find 3 independent equations that link the 3 state variables of the system: i_1 , i_2 and U_c .

$$\left. \begin{array}{l} 1. i_1 = \frac{U_{in} - U_c}{R + sL_1} \\ 2. \frac{U_c - U_{out}}{sL_2} = i_2 \\ 3. i_1 - i_2 = U_c sC \end{array} \right\}$$

anything related to the network performance and to the overall transfer function is within these links

We can try to obtain these equations using ideal integrators as building blocks (similarly to what we did for the universal cell).

It is better to first convert all variables to the same physical quantity (voltage for instance):

$$\left[i_1 = \frac{U_1}{R^*} \right] \quad \left[i_2 = \frac{U_2}{R^*} \right]$$

U_1 , U_2 and R^* are just a mathematical expedient to ease the dissertation, they do not appear in the original network but will be needed for the synthesis of the new one

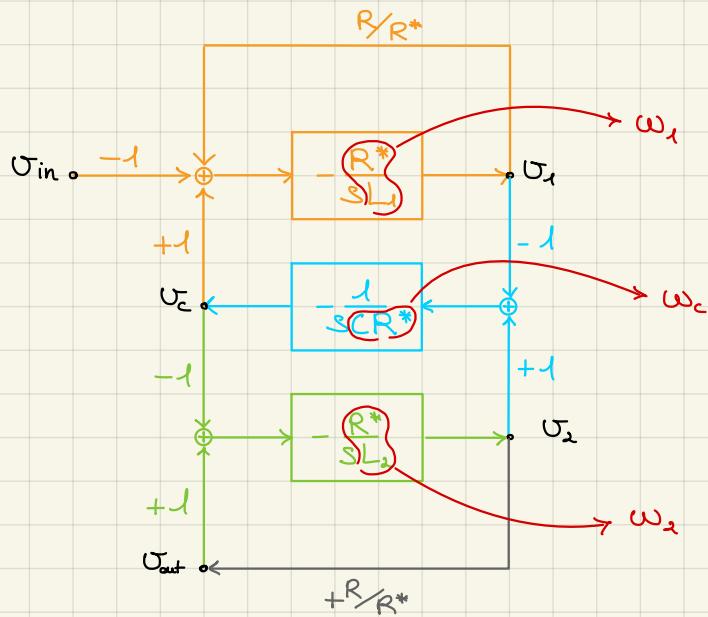
$$1. \frac{U_1}{R^*} = \frac{U_{in} - U_c}{R + sL_1} \quad 2. \frac{U_c - U_{out}}{sL_2} = \frac{U_2}{R^*} \quad 3. \frac{U_1}{R^*} - \frac{U_2}{R^*} = U_c sC$$

(4.) $U_{out} = i_2 R = \frac{U_2}{R^*} \cdot R$ \rightarrow this equation is needed to derive the transfer function but does NOT give any information about the energy of the network (in fact, it does not link two state variables and depends on where the output is taken from)

$$1. U_{in} - U_c = U_1 \frac{R + sL_1}{R^*} = U_1 \frac{R}{R^*} + U_1 \frac{sL_1}{R^*} \rightarrow U_1 = \frac{R^*}{sL_1} (U_{in} - U_c - \frac{U_1 R}{R^*})$$

$$2. U_2 = \frac{R^*}{sL_2} (U_c - U_{out})$$

$$3. U_c = \frac{1}{sCR^*} (U_1 - U_2)$$



Since this circuit holds the same state equations as the original ladder network, we expect the two transfer functions to be exactly the same (and so their dependency on their components and the reduced variability, which is what matters after all).

The original parameter x that was related to L_1, L_2 and C is now related to the radial frequency of the integrator blocks.

$$L_1 \rightarrow \omega_1$$

$$L_2 \rightarrow \omega_2$$

$$C \rightarrow \omega_c$$

$$\left[\frac{\partial |T(j\omega, x)|}{\partial x} = 0 \right]_{\omega=\omega^*}$$

$\omega_1, \omega_2, \omega_c$

Therefore the robustness w.r.t. the components tolerance is correctly retained.

Note: the sensitivity w.r.t. R (and R^*) is NOT limited; nonetheless, this problem was already present in the ladder network: in fact, the transfer function is indeed robust against the variability of the reactive components, but it is not necessarily so for the resistors tolerance ($\frac{\partial T}{\partial R}|_{\omega=\omega^*} \neq 0$).

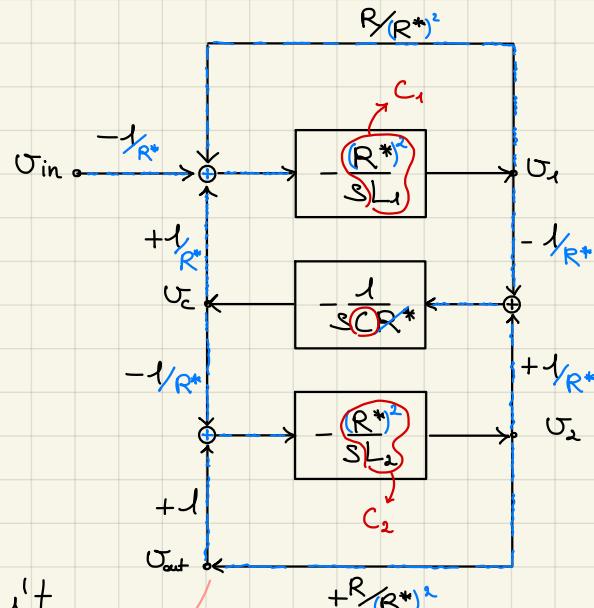
Anyways this problem can be dealt with, both in the original network and in this new synthesized network, since the sensitivity happens to be dependent on the RATIO of two resistor: a common centroid technique helps reducing any possible mismatch.

We should now ask ourselves: how many amplifiers are

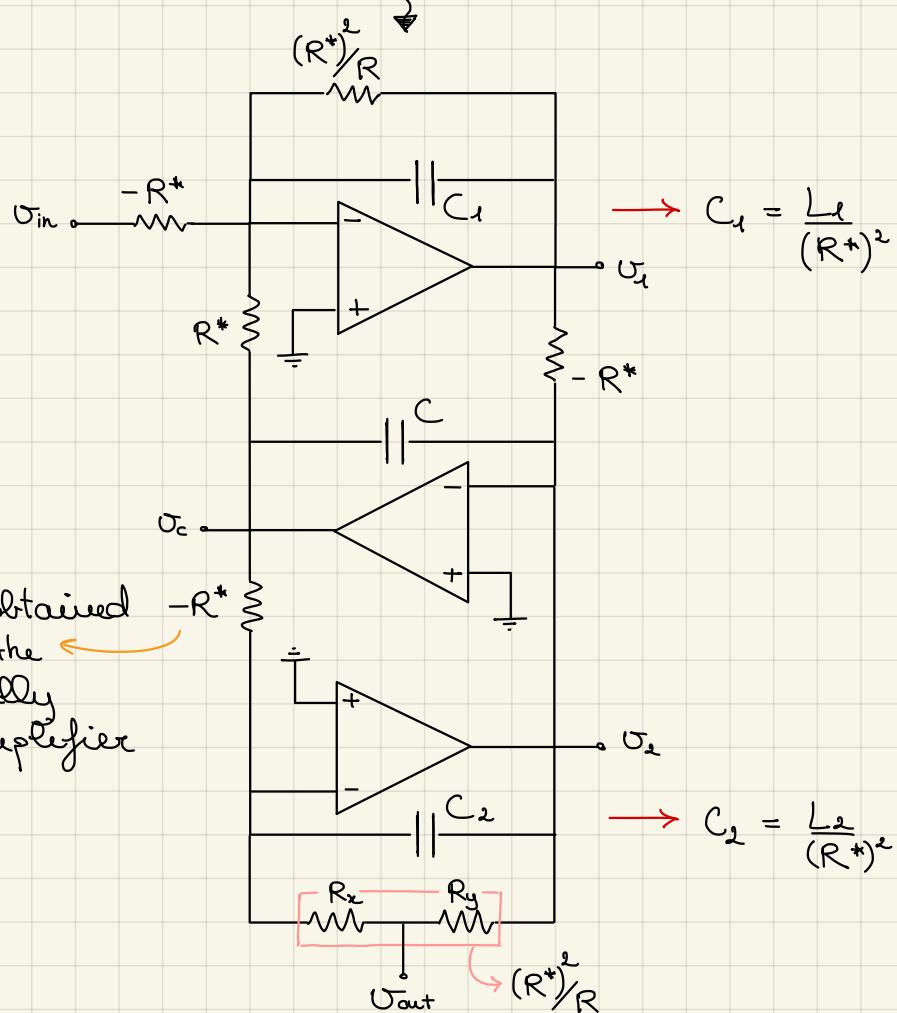
needed for such implementation?

At least 3 amplifiers are mandatory to build the three integrators.

The three summing nodes can also be implemented through amplifiers, however the cheaper approach (as seen for the universal cell) is summing currents instead of voltages using the virtual ground of the integrators



now we don't
have our output
anymore!



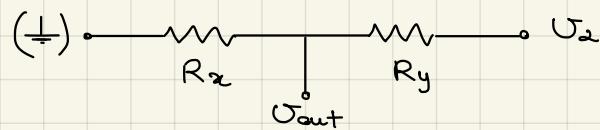
the minus
sign can be obtained
by crossing the
wires of a fully
differential amplifier

$$\rightarrow C_1 = \frac{L_1}{(R^*)^2}$$

$$\rightarrow C_2 = \frac{L_2}{(R^*)^2}$$

→ To provide the proper voltage output it has to be:

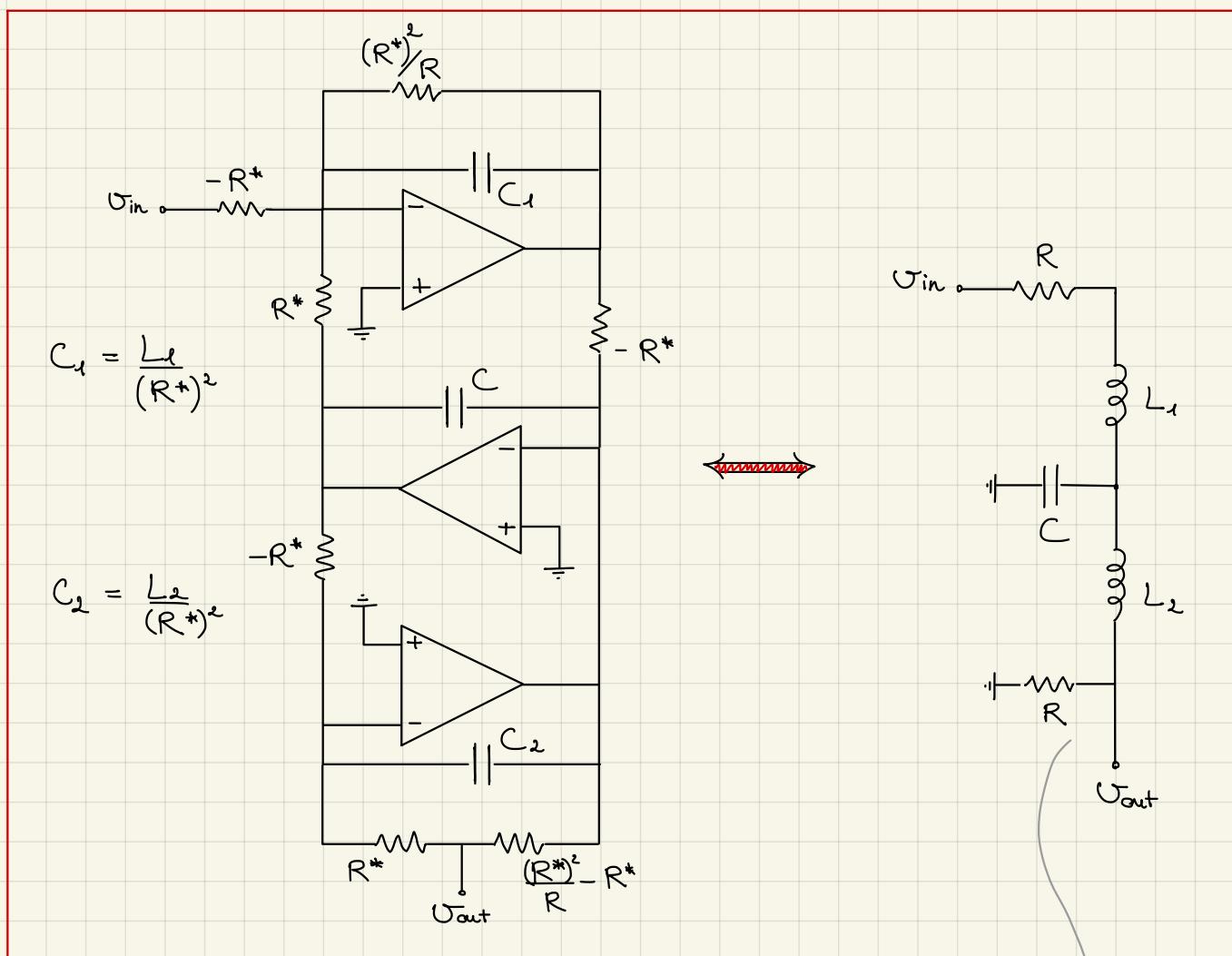
$$U_{\text{out}} = U_2 \frac{R}{R^*}$$



$$U_{\text{out}} = \frac{R_x}{R_x + R_y} U_2 = \frac{R}{R^*} U_2 \quad \text{and} \quad R_x + R_y = \frac{(R^*)^2}{R}$$

$$\Rightarrow \begin{cases} \frac{R_x}{R_x + R_y} = \frac{R}{R^*} \\ R_x + R_y = \frac{(R^*)^2}{R} \end{cases}$$

$$\Rightarrow \begin{cases} R_x = R^* \\ R_y = \frac{(R^*)^2}{R} - R^* \end{cases}$$



How do we obtain this circuit's parameters in the first place?

The normalized values of inductances, capacitances and resistances of a ladder network low-pass filter are generally given by the proper table of values

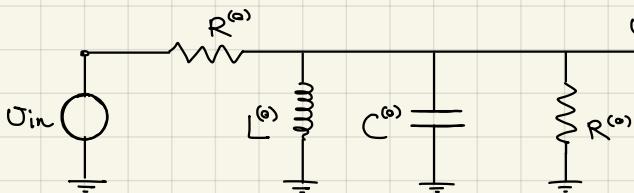
Doubly-terminated RLC ladder values for Normalized Butterworth											n
n	L1	C2	L3	C4	L5	C6	L7	C8	L9	C10	n
2	1.414	1.414									2
3	1.000	2.000	1.000								3
4	0.7654	1.848	1.848	0.7654							4
5	0.6180	1.618	2.000	1.618	0.6180						5
6	0.5176	1.414	1.932	1.932	1.414	0.5176					6
7	0.4450	1.247	1.802	2.000	1.802	1.247	0.4450				7
8	0.3902	1.111	1.663	1.962	1.962	1.663	1.111	0.3902			8
9	0.3473	1.000	1.532	1.879	2.000	1.879	1.532	1.000	0.3473		9
10	0.3129	0.9080	1.414	1.782	1.975	1.975	1.782	1.414	0.9080	0.3129	10
	C1	L2	C3	L4	C5	L6	C7	L8	C9	L10	

Doubly-terminated RLC ladder values for Normalized Chebyshev										
n	L1	C2	L3	C4	L5	C6	L7	C8	R2	n
(A) Ripple = 0.1dB										
2	0.84304	0.62201							0.73781	2
3	1.03156	1.14740	1.03156						1.0000	3
4	1.10879	1.30618	1.77035	0.81807					0.73781	4
5	1.14681	1.37121	1.97500	1.37121	1.14681				1.0000	5
6	1.16811	1.40397	2.05621	1.51709	1.90280	0.86184			0.73781	6
7	1.18118	1.42281	2.09667	1.57340	2.09667	1.42281	1.18118		1.0000	7
8	1.18975	1.43465	2.11990	1.60101	2.16995	1.58408	1.94447	0.87781	0.73781	8
(B) Ripple = 0.5dB										
3	1.5963	1.0967	1.5963						1.0000	3
5	1.7058	1.2296	2.5408	1.2296	1.7058				1.0000	5
7	1.7373	1.2852	2.6383	1.3443	2.6383	1.2852	1.7373		1.0000	7
(C) Ripple = 1.0dB										
3	2.0236	0.9941	2.0236						1.0000	3
5	2.1349	1.0911	3.0009	1.0911	2.1349				1.0000	5
7	2.1666	1.1115	3.0936	1.1735	3.0936	1.1115	2.1666		1.0000	7
	C1	L2	C3	L4	C5	L6	C7	L8	R2	

The table provides values for the reference low-pass filter with $\omega_{sp} = 1 \text{ rad/s}$ and $R_s = 1\Omega$. The values must then be properly de-normalized to derive the actual parameters of the ladder network (L_1, L_2, C, R_s and R_2 in our example) or rather the equivalent parameters of the integrators (C_1, C_2, C, R_1 , and R_2).

The process of de-normalization typically leaves a few degrees of freedom when sizing the components, so it has to be merged with whatever power/noise/sensitivity constraint to define the optimal filter implementation, as we will see.

Example: ladder network band-pass filter



$$\omega_0 = \frac{1}{\sqrt{LC}} \sim \frac{Q}{RC} \sim \frac{R}{QL}$$

$$Q = \sqrt{\frac{C}{L}} \cdot R \sim \omega_0 CR \sim \frac{R}{\omega_0 L}$$

$$\gamma = \frac{1}{2}$$

$$T(s) = \frac{\gamma s L/R}{s^2 LC + sL/R + 1}$$

Assume $R^{(\omega)} = 1\Omega$ $L^{(\omega)} = 1H$ $C^{(\omega)} = 1F$ normalized values.

We need to denormalize ω_0 to a certain radial frequency N:

$$\omega_0^{(\omega)} = 1 \frac{\text{rad}}{\text{s}} \longrightarrow \omega_0 = N \frac{\text{rad}}{\text{s}} \quad (\text{target BP frequency})$$

⇒ Divide both $L^{(\omega)}$ and $C^{(\omega)}$ by N:

$$L^{(1)} = \frac{L^{(\omega)}}{N} \quad C^{(1)} = \frac{C^{(\omega)}}{N}$$

We must check that Q did not change during the ω_0 transformation:

$$Q = \frac{R^{(\omega)}}{\omega_0 L^{(\omega)}} = \frac{R^{(\omega)}}{(\omega_0^{(\omega)} \cdot N) \cdot (L^{(\omega)} / N)} = \frac{R^{(\omega)}}{\omega_0^{(\omega)} \cdot L^{(\omega)}} \quad \checkmark \quad Q \text{ remained const.}$$

However if N is not large enough (at least $\sim 10^3$!) we might get a value for $C^{(1)} = \frac{C^{(\omega)}}{N} = \frac{1F}{N}$ too large to be practically implemented.

⇒ Multiply $R^{(\omega)}$ and $L^{(\omega)}$ by a factor M and divide $C^{(\omega)}$ by the same M

$$R = R^{(\omega)} \cdot M \quad L = \frac{L^{(\omega)}}{N} \cdot M \quad C = \frac{C^{(\omega)}}{N \cdot M}$$

Check that ω_0 and Q stayed the same:

$$\omega_0 = \frac{1}{\sqrt{L \cdot C}} = \frac{N}{\sqrt{(L^{(\omega)} M)(C^{(\omega)} / M)}} = N \frac{\text{rad}}{\text{s}} \quad \checkmark$$

$$Q = \frac{R}{\omega_0 \cdot L} = \frac{R^{(\omega)} M}{(\omega_0^{(\omega)} \cdot N)(L^{(\omega)} / N)} = \frac{R^{(\omega)}}{\omega_0^{(\omega)} \cdot L^{(\omega)}} \quad \checkmark$$

Now it seems that while C can be low enough by adjusting factor M (which also determines the value of R), L might be too high.

This is not a problem since the inductance L is not actually implemented: it is either replaced by a capacitor or identified by the capacitance of an integrator block. In the latter case, we know from previous computations that the capacitance that will eventually get implemented is proportional to said inductance:

$$C_1 = \frac{L}{(R^*)^2}$$

→ Size R^* to obtain a proper value for the implemented capacitances of the integrator blocks

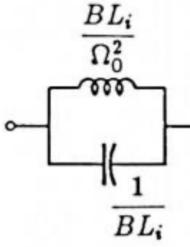
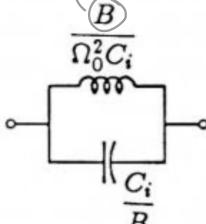
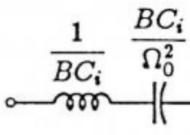
Normalized values	Band-pass frequency (N)	Resistance value (M)
$R^{(o)}$	$\times 1$	$\times M$
$C^{(o)}$	$\times 1/N$	$\times 1/NM$
$L^{(o)}$	$\times 1/N$	$\times M/N$

Some additional comments to clarify a few things

For starters, as reported in the tables, some Chebyshev-I configurations are not doubly terminated; it can be demonstrated that the Orchard theorem (and all the discussion held so far) is also valid for non-doubly terminated ladder networks.

Now, a crucial point we haven't covered yet is how to implement high-pass and band-pass filters with a ladder network, starting from the aforementioned normalized low-pass values.

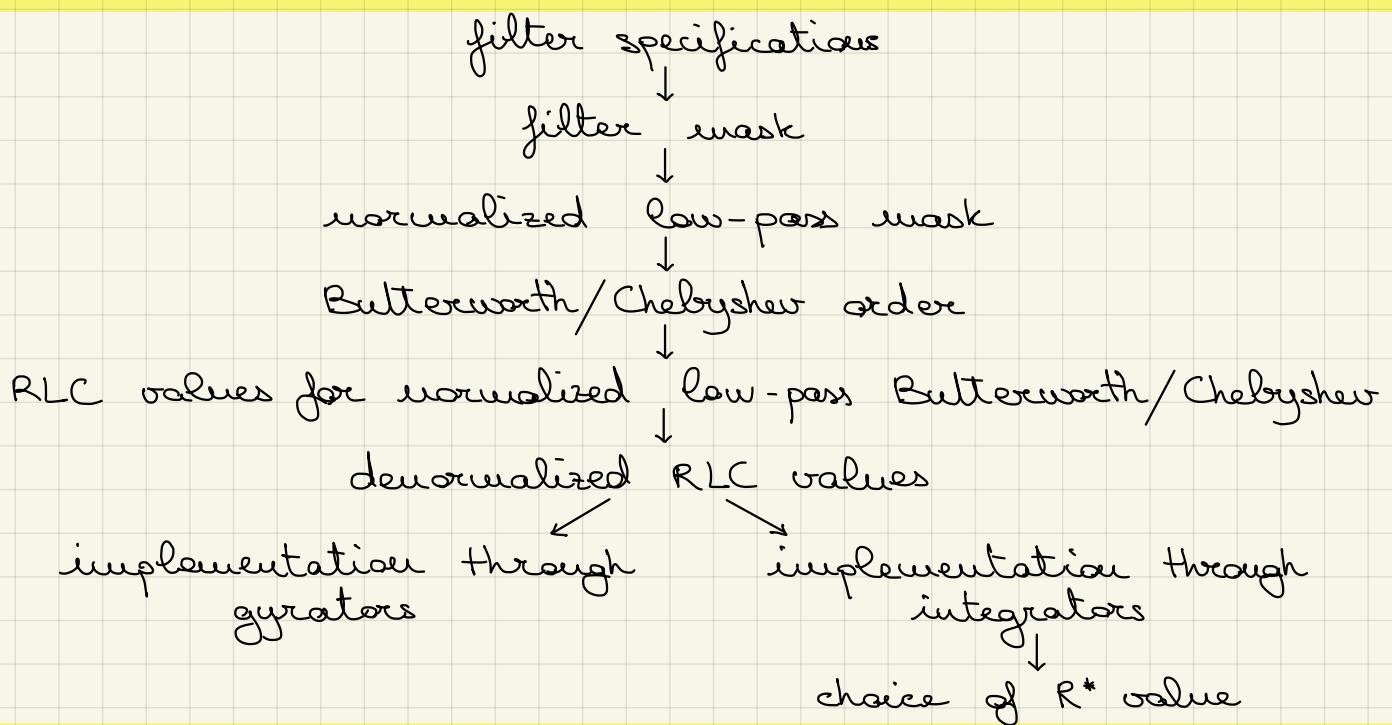
We know any filter mask can be converted to a normalized low-pass mask, for which we have seen the table of values of the corresponding ladder network. Given these values, one can revert back to the original filter type through the following transformations:

Normalized lowpass filter elements	Highpass filter elements	Bandpass filter branches	Bandreject filter branches
L_i	$\frac{1}{\Omega_0 L_i}$	$\frac{L_i}{B}$ $\frac{B}{\Omega_0^2 L_i}$ Band-pass width	$\frac{BL_i}{\Omega_0^2}$ 
C_i	$\frac{1}{\Omega_0 C_i}$	$\frac{\Omega_0^2 C_i}{B}$ 	$\frac{1}{BC_i} \frac{BC_i}{\Omega_0^2}$ 

So, for example, the denormalized high-pass filter is derived from the normalized low-pass ladder network by swapping inductors with capacitors and vice versa, with the proper denormalizing transformation.

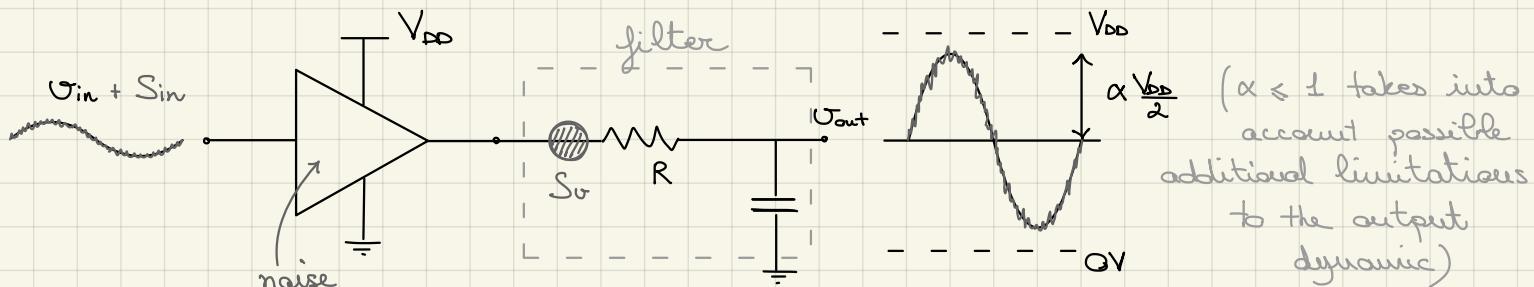
This table does not take into account eventual denormalizations of R_1 and R_2 . As we've seen, sizing the terminating resistances to the target M value simply entails scaling up all inductances and scaling down all capacitances by the same factor M .

In general, to obtain the ladder network that implements a certain filter, these steps should be taken in order:



So far it seemed like we could choose the values of the resistances and capacitances in almost any way we wanted (for instance, we could set huge R and R^* values to minimize C and C_1).

However, the setting of resistors and capacitors is also influenced by the filter non-idealities: noise, finite gain distortion, etc.



The Signal-to-Noise ratio considering only the filter noise is given by:

$$\left(\frac{S}{N}\right)^2 = \frac{\left(\alpha \frac{V_{dd}}{2}\right)^2 \cdot \frac{1}{2}}{S_0 \cdot \text{BW}} = \frac{\left(\alpha \frac{V_{dd}}{2}\right)^2 \cdot \frac{1}{2}}{4KTR \cdot \frac{1}{4RC}} = \frac{\left(\alpha \frac{V_{dd}}{2}\right)^2 \cdot \frac{1}{2}}{KT/C}$$

All the additional noise (coming from the source, early stages, etc.) can be taken into account by adding the noise figure term:

→ is the ratio between a specific noise over all other noise sources (F); sometimes it is also indicated as the ratio between a specific noise over all noise sources ($1+F$).

$$\left(\frac{S}{N}\right)_{\text{tot}}^2 = \frac{\left(\alpha \frac{V_{dd}}{2}\right)^2 \cdot \frac{1}{2}}{\frac{KT}{C}(1+F)}$$

$$\left(\frac{S}{N}\right)_{\text{tot}}^2 = \alpha V_{dd} \sqrt{\frac{C}{8KT(1+F)}}$$

Note that to reduce the noise, the capacitance value should be increased. However, the band-pass frequency of the filter must not be altered, therefore the resistance should also be decreased to compensate ($\text{BW} \propto \frac{1}{RC}$).

This statement goes against the criteria we adopted during denormalization: if we choose smaller capacitances (and bigger resistances) we reduce the silicon occupation but we increase the noise.

→ Trade-off between silicon real estate and noise

Not only noise, but also power dissipation can be an issue when choosing the size of capacitors and resistors.

To compute the power dissipation of the system, we need to ask ourselves how much energy is drained from the supply during each cycle:

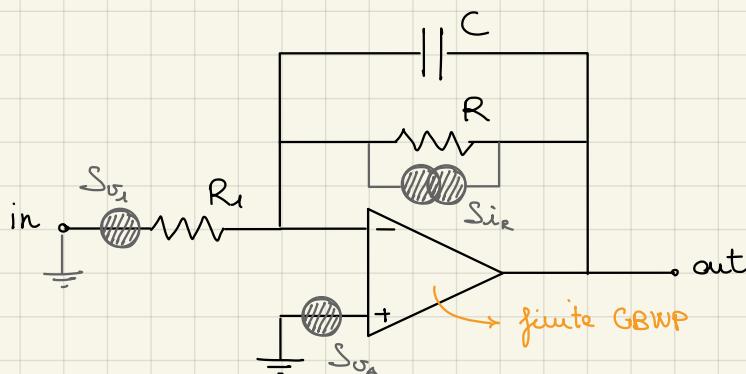
$$\downarrow P_d = \frac{E}{T} = (\alpha V_{DD} C) V_{DD} \cdot f = \alpha \downarrow C V_{DD}^2 f$$

↓
charge collected from p. s.

So a larger capacitance will cause higher power consumptions.

→ Trade-off between power dissipation and noise

Example: band-pass filter output noise PSD



$$T_1(s) = -\frac{R}{R_1} \frac{1}{1+sCR} = -G_A \frac{1}{1+\frac{s}{\omega_0}}$$

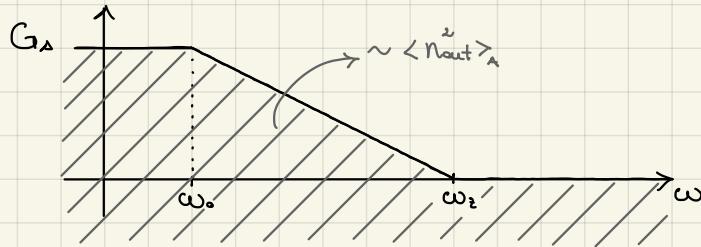
$$\rightarrow \langle n_{out}^2 \rangle_1 = \int_0^{+\infty} 4kTR_1 |T_1(j\omega)|^2 df = 4kTR_1 G_A^2 \int_0^{+\infty} \frac{df}{1+(\frac{\omega}{\omega_0})^2} = \\ = 4kTR_1 G_A^2 \frac{\omega_0}{4}$$

$$T_R(s) = -R \frac{1}{1+\frac{s}{\omega_0}} \rightarrow \langle n_{out}^2 \rangle_R = \frac{4kT}{R} \cdot R^2 \frac{\omega_0}{4}$$

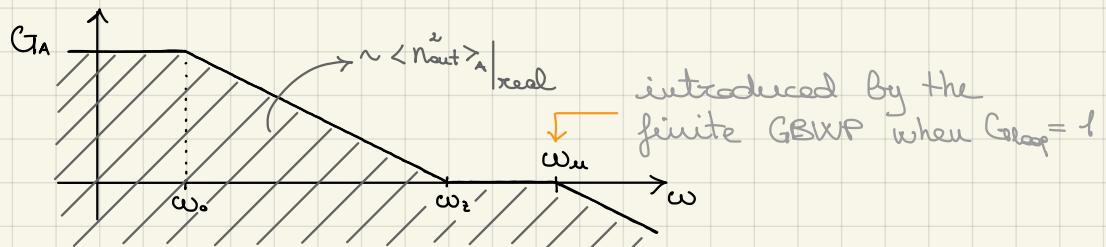
$$T_A(s) = \left(1 + \frac{R}{R_1}\right) \frac{1+sC(R_1//R)}{1+sCR} = G_A \frac{1+\frac{s}{\omega_2}}{1+\frac{s}{\omega_0}}$$

$$\langle n_{out}^2 \rangle_A = \int_0^{+\infty} S_{in} G_A^2 \frac{1+(\frac{\omega}{\omega_2})^2}{1+(\frac{\omega}{\omega_0})^2} df \rightarrow +\infty \text{ divergent!}$$

We erroneously considered the transfer function T_A to be ideal



however the cut-off at higher frequencies due to the finite GBWP of the OPAMP should be taken into account



$$\left. \langle N_{out}^2 \rangle_A \right|_{real} = \int_0^{+\infty} S_{G_A} G_A^2 \frac{\left[1 + \left(\frac{\omega}{\omega_z}\right)^2\right]}{\left[1 + \left(\frac{\omega}{\omega_0}\right)^2\right] \left[1 + \left(\frac{\omega}{\omega_u}\right)^2\right]} d\omega$$

This integral is not easy to solve in closed form; nonetheless there are tables that give the result for some standard functions of this type. In this case:

$$\int_0^{+\infty} \left| \frac{1 + \frac{s}{\omega_s}}{\frac{s^2}{\omega_s^*} + \frac{s}{\omega_s^* Q} + 1} \right|^2 d\omega = \frac{\omega_s^* Q}{4} \left[1 + \left(\frac{\omega_s^*}{\omega_z} \right)^2 \right] = BW$$

$$\text{where } \left(1 + \frac{s}{\omega_0}\right) \left(1 + \frac{s}{\omega_u}\right) = 1 + s \left(\frac{1}{\omega_0} + \frac{1}{\omega_u}\right) + \frac{s^2}{\omega_0 \omega_u} = 1 + \frac{s}{\omega_s^* Q} + \frac{s^2}{\omega_0^2}$$

$$\rightarrow \omega_s^* = \sqrt{\omega_0 \omega_u} \quad Q = \frac{\sqrt{\omega_0 \omega_u}}{\omega_s + \omega_u} \leftarrow$$

$$\Rightarrow BW = \frac{\sqrt{\omega_0 \omega_u}}{4} \cdot \frac{\sqrt{\omega_0 \omega_u}}{\omega_0 + \omega_u} \left[1 + \frac{\omega_0 \omega_u}{\omega_z^2} \right] = \omega_0 G_A = \omega_z$$

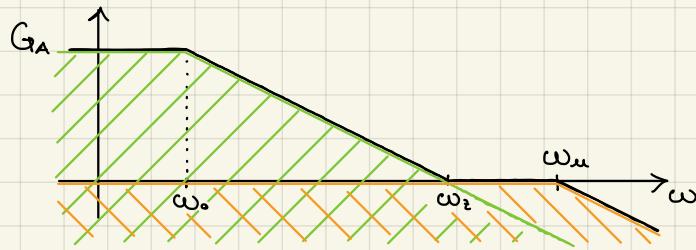
$$\underset{\omega_u \gg \omega_0}{\approx} \frac{\omega_0 \omega_u}{4 \omega_u} + \frac{(\omega_0 \omega_u)^2}{4 \omega_u \omega_z^2} = \frac{\omega_0}{4} + \frac{\omega_u}{4} \left(\frac{\omega_0^2}{\omega_z^2} \right) = \frac{\omega_0}{4} + \frac{\omega_u}{4} \frac{1}{G_A^2}$$

$$\Rightarrow \left. \langle N_{out}^2 \rangle_A \right|_{real} \lesssim S_{G_A} G_A^2 \cdot BW = S_{G_A} G_A^2 \frac{\omega_0}{4} + S_{G_A} \frac{\omega_u}{4}$$

A faster, intuitive way to obtain the same result without incurring in all these calculations is to consider the filtering effects of ω_0 and ω_u as separate contributions.

Given that $\omega_0 \ll \omega_u$, we can assume the total output

noise to be the sum of the noise PSD integrated up to ω_0 , plus the noise PSD integrated up to ω_u :



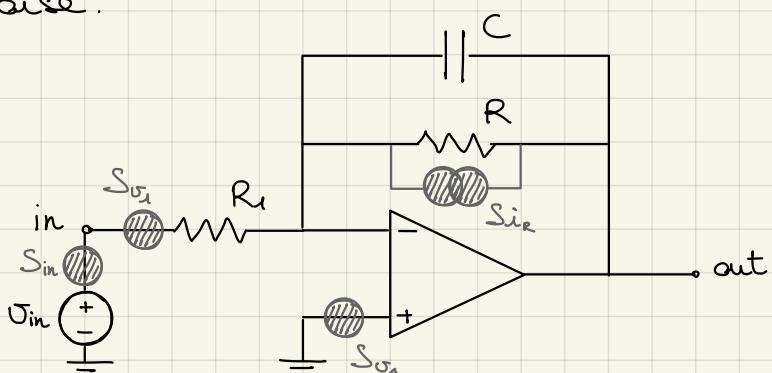
$$\Rightarrow \langle n_{out}^2 \rangle_{real} \approx \langle n_{out}^2 \rangle + \langle n_{out}^2 \rangle = \int_0^{+\infty} S_{\sigma_A} G_A^2 \frac{1}{1+(\omega/\omega_0)^2} df + \int_0^{+\infty} S_{\sigma_A} \frac{1}{1+(\omega/\omega_u)^2} df \\ = S_{\sigma_A} G_A^2 \frac{\omega_0}{4} + S_{\sigma_A} \frac{\omega_u}{4}$$

$$\Rightarrow \langle n_{out}^2 \rangle = 4kTR_1 \left(\frac{R}{R_1} \right)^2 \frac{\omega_0}{4} + 4kTR \frac{\omega_0}{4} + S_{\sigma_A} \left(1 + \frac{R}{R_1} \right)^2 \frac{\omega_0}{4} + S_{\sigma_A} \frac{\omega_u}{4}$$

an ideally infinite GBWP would cause an infinite output noise

Note that the GBWP of the amplifier appears in the expression of the output noise (through ω_u). The higher the GBWP, the noisier the output (since $\langle n_{out}^2 \rangle \propto \omega_u$). For this reason having a too large GBWP can harshly impair the performance of the filter. If lowering it is not an option, then additional poles should be placed at the filter output to limit the overall noise transfer.

In this example we've only considered the noise introduced by the filter. However the source signal comes itself with some noise.



$$G_1 = \frac{R}{R_1} = G$$

$$G_A = 1 + \frac{R}{R_1} = 1 + G$$

$$\langle n_{out}^2 \rangle_{tot} = S_{in} G_1^2 \frac{\omega_0}{4} + 4kTR_1 G_1^2 \frac{\omega_0}{4} + 4kTR \frac{\omega_0}{4} + S_{\sigma_A} G_A^2 \frac{\omega_0}{4} + S_{\sigma_A} \frac{\omega_u}{4}$$

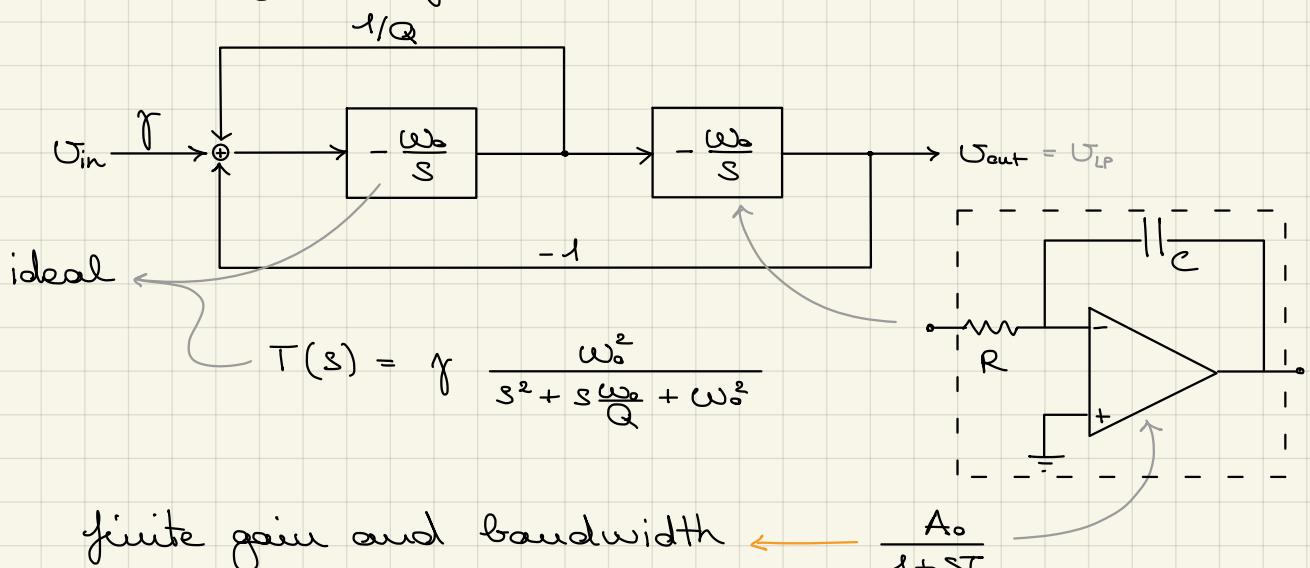
$$\Rightarrow \langle n_{\text{out}}^2 \rangle_{\text{tot}} = \sin G^2 \frac{\omega_0}{4} \left[1 + \underbrace{\frac{4KTR_1}{\sin} + \frac{4KTR}{\sin G^2} + \frac{S_{\text{OA}}(1+G)^2}{\sin G^2}}_{F} + \frac{S_{\text{OA}}}{\sin G^2} \frac{\omega_0}{\omega_0} \right]$$

The designer's objective is to reduce the noise figure: since he has no control over the source noise, he must make things so that the filter/amplifier noise is negligible compared to it — that is, so that the noise figure F is as low as possible.

- High gain $G = \frac{R}{R_1}$. In this way the signal noise gets amplified and the filter noise is overshadowed.
- Low resistance R_1 . The thermal noise of R_1 is directly comparable with the source noise, so a lower value for the front end resistor is better in order not to produce a noise greater than the input one.
- Low input referred noise of the OPAMP $S_{\text{OA}} \sim \frac{8KTR}{g_m}$. A proper input bias of the amplifier should be adopted so to have a low input referred noise.
- Low GBWP $\sim \omega_n$. As already discussed, a larger GBWP allows for more noise of the OPAMP to reach the filter output; either a lower GBWP or an additional filtering action at the output is therefore recommended.

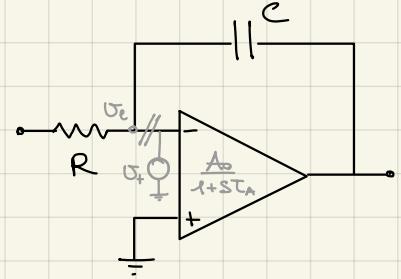
let's now see how the finite gain of an amplifier can affect the filter transfer function.

Consider the following biquad universal cell:



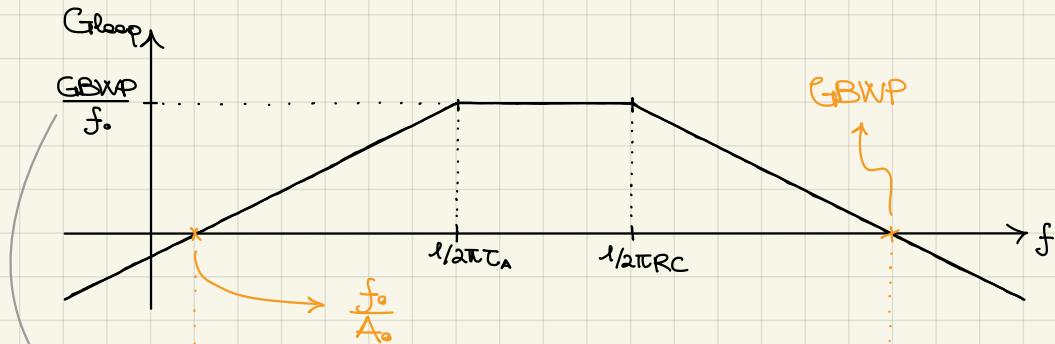
$$H_{id}(s) = -\frac{1}{sRC} = -\frac{\omega_0}{s}$$

$$H_{real}(s) = \frac{H_{id}(s)}{1 - \frac{1}{G_{loop}(s)}}$$



$$G_{loop}(s) = \frac{U_e}{U_f} = -\frac{A_o}{1+sT_A} \frac{R}{R + 1/sC} = -\frac{A_o}{1+sT_A} \frac{sCR}{1+sCR}$$

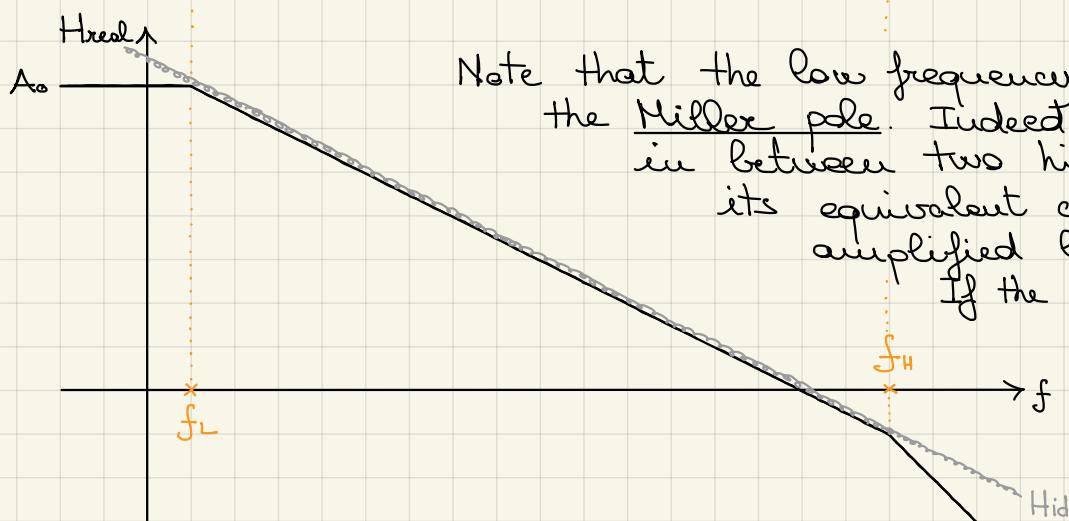
$G_{loop}(s) = 1 \longleftrightarrow \text{closed loop poles}$



$$\text{GBWP} = \frac{A_o}{2\pi T_A}$$

$$f_0 = \frac{1}{2\pi RC}$$

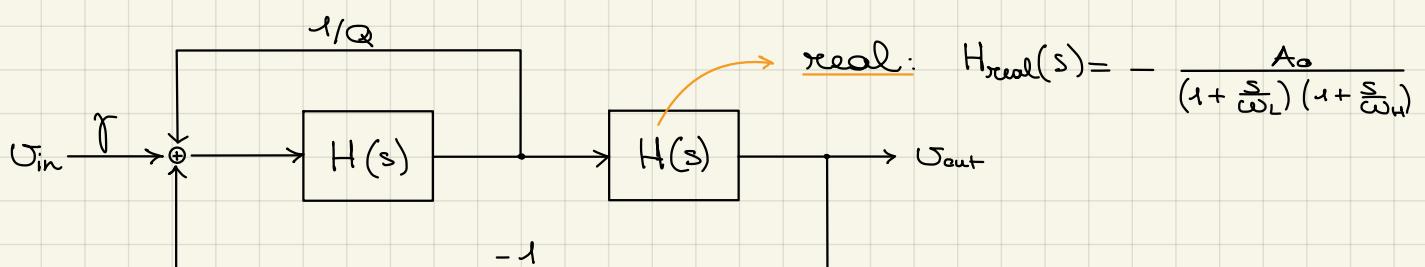
to have a good feedback (i.e. a high G_{loop}) the GBWP of the amplifier should be much larger than the characteristic frequency of the filter ($\frac{A_o}{T_A} \gg \frac{1}{RC}$)



Note that the low frequency pole is actually the Miller pole. Indeed, since C is placed in between two high gain nodes, its equivalent capacitance is amplified by the Miller effect.

If the amplifier was ideal, then the Miller effect would make the C capacitance virtually infinite, moving its pole

to the origin (ideal integrator); since the amplifier is not ideal, the pole is instead at a low but non-zero frequency.



The ideal filter transfer function $T_{id}(s) = \sqrt{\frac{\omega_0^2}{s^2 + s\omega_0 + \omega_0^2}}$ will suffer from a shift of both ω_0 and Q due to the different expression of the real integrators.

While the shift of ω_0 can be adjusted (as already pointed out) through an auxiliary network that controls the actual radial frequency of the circuit and fixes it accordingly, the shift of Q' is not controllable and can therefore heavily affect the filter's performance.

Let's compute how much different the real ω_0' and, more importantly, the real Q' are going to be with respect to the ideal target values ω_0 and Q .

$$T_{id}(s) = \gamma \frac{\omega_0^2/s^2}{\frac{\omega_0^2}{s^2} + \frac{\omega_0}{sQ} + 1} = \gamma \frac{(-\frac{\omega_0}{s})^2}{(-\frac{\omega_0}{s})^2 - (-\frac{\omega_0}{s})\frac{1}{Q} + 1} = \gamma \frac{H_{id}^2(s)}{H_{id}^2(s) - \frac{H_{id}(s)}{Q} + 1}$$

$$\rightarrow T_{real}(s) = \gamma \frac{H_{real}^2(s)}{H_{real}^2(s) - \frac{H_{real}(s)}{Q} + 1} \quad \text{where} \quad \begin{cases} H_{real}(s) = -\frac{A_0}{(1+\frac{s}{\omega_L})(1+\frac{s}{\omega_H})} \\ \omega_L = \frac{\omega_0}{A_0} = \frac{1}{A_0 RC} \\ \omega_H = 2\pi GBWP = \frac{A_0}{T_A} \end{cases}$$

The non-idealities affecting the real transfer function are:

1. finite gain of the amplifiers (causing ω_L pole)
2. finite bandwidth of the amplifiers (causing ω_H pole)

In order to ease the study of this problem, it is better to split the two non-idealities and consider their effects separately.

1. $H'(s) = -\frac{A_0}{(1+\frac{s}{\omega_L})}$ real integrator with finite gain

$$T'(s) = \frac{\gamma \frac{A_0^2}{(1+s/\omega_L)^2}}{\frac{A_0^2}{(1+s/\omega_L)^2} + \frac{A_0}{(1+s/\omega_L)Q} + 1} = \gamma \frac{A_0^2}{(1+s/\omega_L)^2 + \frac{A_0}{Q}(1+s/\omega_L) + A_0^2} =$$

$$= \gamma \frac{A_0^2}{\frac{s^2}{\omega_L^2} + s\left(\frac{2}{\omega_L} + \frac{A_0}{Q\omega_L}\right) + A_0^2 + \frac{A_0}{Q} + 1} =$$

$$= \gamma \frac{A_0^2 \omega_L^2}{s^2 + s\omega_L\left(2 + \frac{A_0}{Q}\right) + \omega_L^2(A_0^2 + \frac{A_0}{Q} + 1)}$$

$$= \gamma \frac{\omega_0^2}{s^2 + s\omega_0\left(\frac{2}{A_0} + \frac{1}{Q}\right) + \omega_0^2\left(1 + \frac{1}{A_0 Q} + \frac{1}{A_0^2}\right)} \sim \frac{1}{Q'} \sim \omega_0^{1/2}$$



Compare with $T_{id}(s) = \gamma \frac{\omega_0^2}{s^2 + s\omega_0 + \omega_0^2}$

real characteristic frequency:

$$\omega_b' = \omega_0 \sqrt{\frac{1}{A_0^2} + \frac{1}{A_0 Q} + 1}$$

real quality factor: $\omega_0 \left(\frac{2}{A_0} + \frac{1}{Q} \right) = \frac{\omega_b'}{Q'} \approx \frac{\omega_0}{Q'}$

with finite gain

$$\frac{1}{Q'} \approx \frac{2}{A_0} + \frac{1}{Q}$$

$$\frac{1}{Q'} - \frac{1}{Q} \approx \frac{2}{A_0}$$

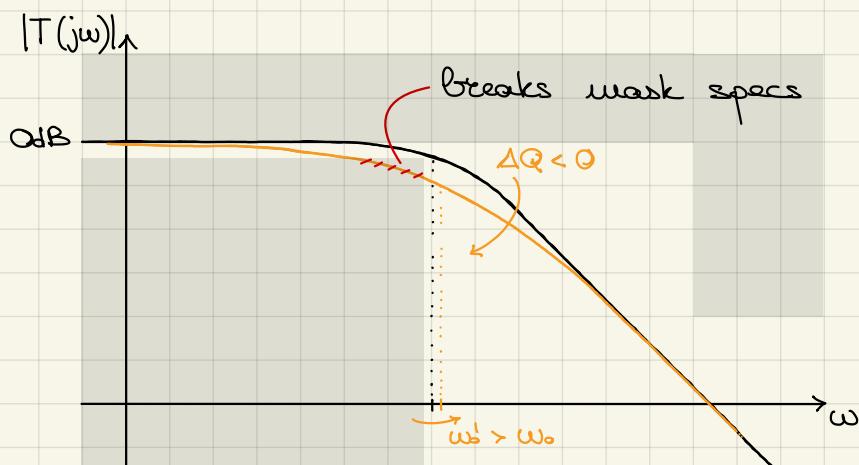
$$\frac{Q - Q'}{QQ'} \approx \frac{2}{A_0}$$

$$-\frac{\Delta Q}{QQ'} \approx \frac{2}{A_0}$$

relative shift
of the quality factor

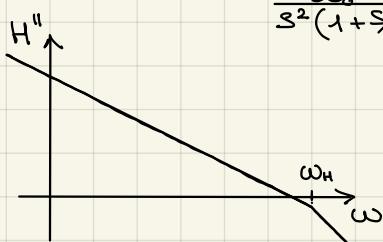
$$\frac{\Delta Q}{Q} \approx -\frac{2Q}{A_0}$$

Note how the finite gain of the amplifier will cause a lower Q factor than expected for all pole pairs of the filter cell, which might bring the resulting implementation off the required filter mask.



2. $H''(s) = -\frac{\omega_0}{s} \frac{1}{(1+s/\omega_H)}$ real integrator with finite BW

$$\begin{aligned} T''(s) &= \frac{\gamma \frac{\omega_0^2}{s^2(1+s/\omega_H)^2}}{\frac{\omega_0^2}{s^2(1+s/\omega_H)^2} + \frac{\omega_0}{Qs(1+s/\omega_H)} + 1} = \gamma \frac{\omega_0^2}{s^2(1+\frac{s}{\omega_H})^2 + \frac{\omega_0 s}{Q} (1+\frac{s}{\omega_H}) + \omega_0^2} \\ &= \gamma \frac{\omega_0^2}{(1+\frac{s}{\omega_H})^2 \left[s^2 + \frac{\omega_0 s}{Q(1+\frac{s}{\omega_H})} + \frac{\omega_0}{(1+\frac{s}{\omega_H})^2} \right]} \end{aligned}$$



As already said, the GBWP should be much larger than the frequencies of interest.

Therefore, we can afford the following simplifications:

$$\omega \ll \omega_H \implies \frac{l}{l + \frac{1}{\omega H}} \approx l - \frac{s}{\omega_H}$$

$2\pi GBWP = \omega_H$

$$\begin{aligned} \implies T''(s) &\approx \frac{\gamma}{\left(1 + \frac{s}{\omega_H}\right)^2} \frac{\omega_0^2}{\left[s^2 + s \frac{\omega_0}{Q} \left(1 - \frac{s}{\omega_H}\right) + \omega_0^2 \left(1 - \frac{s}{\omega_H}\right)^2\right]} \\ &\stackrel{\text{negligible}}{\approx} \gamma \frac{\omega_0^2}{s^2 \left(l - \frac{\omega_0}{Q\omega_H} + \frac{\omega_0^2}{\omega_H^2}\right) + s \left(\frac{\omega_0}{Q} - \frac{2\omega_0}{\omega_H}\right) + \omega_0^2} \\ &= \gamma \frac{\omega_0^2}{s^2 + \frac{s \omega_0}{\left(l - \frac{\omega_0}{Q\omega_H} + \frac{\omega_0^2}{\omega_H}\right)} \left(\frac{1}{Q} - \frac{2\omega_0}{\omega_H}\right) + \frac{\omega_0^2}{\left(l - \frac{\omega_0}{Q\omega_H} + \frac{\omega_0^2}{\omega_H}\right)}} \\ &\quad \sim 1/Q' \quad \sim \omega_0'^2 \end{aligned}$$

real characteristic frequency:

$$\omega_0' = \sqrt{l - \frac{\omega_0}{Q\omega_H} + \frac{\omega_0^2}{\omega_H^2}}$$

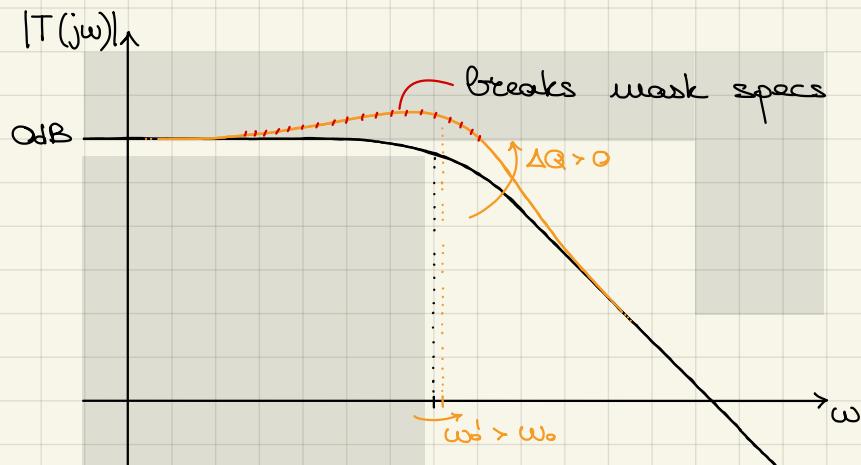
real quality factor: $\frac{\omega_0'}{Q'} = \frac{\omega_0}{\left(l - \frac{\omega_0}{Q\omega_H} + \frac{\omega_0^2}{\omega_H}\right)} \left(\frac{1}{Q} - \frac{2\omega_0}{\omega_H}\right) \approx \omega_0 \left(\frac{1}{Q} - \frac{2\omega_0}{\omega_H}\right)$

with finite bandwidth

$$\frac{l}{Q'} \approx \frac{l}{Q} - \frac{2\omega_0}{\omega_H}$$

$$\frac{\Delta Q}{Q} \approx 2 \frac{Q \omega_0}{\omega_H}$$

Note how this time the finite bandwidth of the amplifier will cause a higher Q factor than expected, which might impair the filter's performance by not abiding the mask specifications.



(These results can be generalized to all filters implemented by active integrators)

The two non-idealities (finite gain and BW) affect the filter at the same time and, even though their effects on the Q factor seem to somewhat cancel out each other, they should be anyway always taken into account.

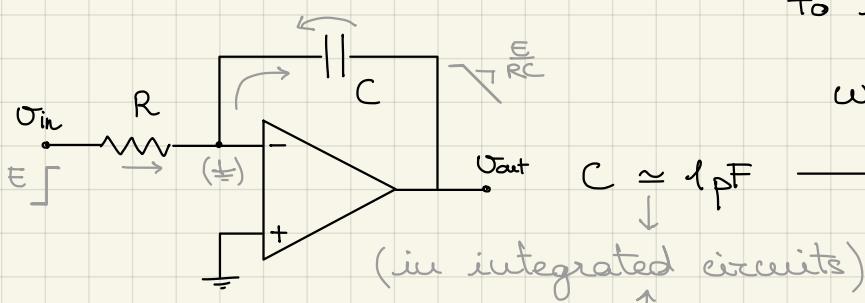
All these constraints, that we've seen arise from noise, power dissipation, finite GBWP (and distortion), are crucial when designing a filter since they give information about what the most fitting components (resistors, capacitors and amplifiers) will be for our task and how well they are required to perform (hence the choice for a proper amplifier design).

|| Switched Capacitors ||

The concept of switched capacitors was firstly used by James Clark Maxwell in its introduction to the foundations of electromagnetism. Switched capacitors have then been used to implement filters in the entire audio range, thanks to their merit of being able to imitate the working principle of large resistors with just a small capacitor.

Let's see where and how this merit takes place.

Assume we have to implement an audio filter with a bandwidth of 10 kHz (the full audio range is $20 \div 20\text{kHz}$). We then need a cell to build the filter, which can be made up by integrator blocks whose radial frequency has to match that of the filter.

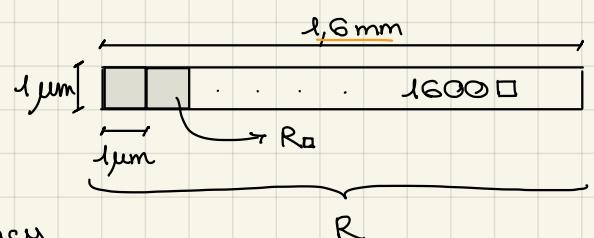


$$\omega_0 = 2\pi \cdot 10\text{kHz} = \frac{1}{RC}$$

$$C \approx 1\text{pF} \rightarrow R = \frac{1}{2\pi \cdot 10\text{kHz} \cdot 1\text{pF}} \approx 16\text{M}\Omega$$

too large!

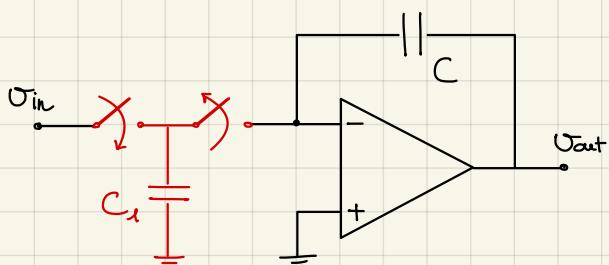
The problem is that, when we move to the low frequency range, in order to obtain the desired radial frequency



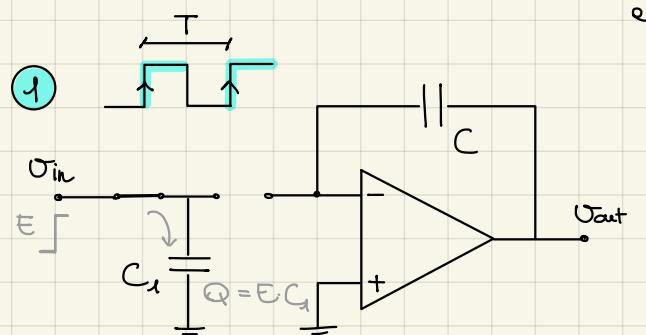
in our integrated technology we need huge resistance values that would take up too much of the available chip area, if implemented in a standard way.

An alternative, more efficient way to obtain large resistances for the implementation of low frequency filters is precisely the use of switched capacitors.

The role of switched capacitors is in fact to mimic the behaviour of the resistors in the foreseen circuit. What the resistor does in an integrator is simply convert the voltage signal E into a current signal E/C which can be integrated by C .



switched capacitor



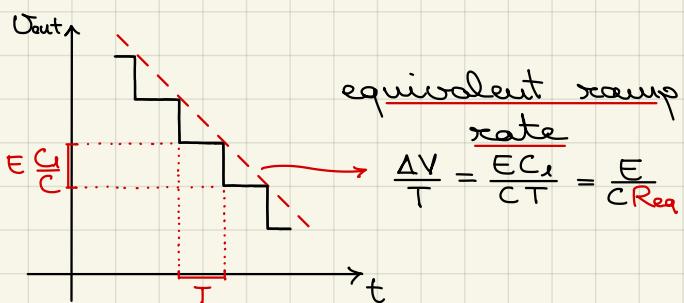
In the equivalent switched capacitor configuration, a capacitor with one end to ground is placed instead of resistor and whose other end is connected to the circuit through two switches, that are closed and open at alternate times over a period T .

In the **first** part of the period, the left switch is closed while the other is open; the switched capacitor is charged up by the input signal.

In the **second** part of the period, the right switch is closed while the other is open; the switched capacitor discharges the accumulated charge into the virtual ground, thus integrating it against capacitance C ideally over just an instant (current pulse).

The resulting voltage variation at the output is therefore a step (integral of the current pulse) proportional to the input signal from the first phase.

Over many clock cycles, the output waveform corresponding to a constant input signal with amplitude E will then be:



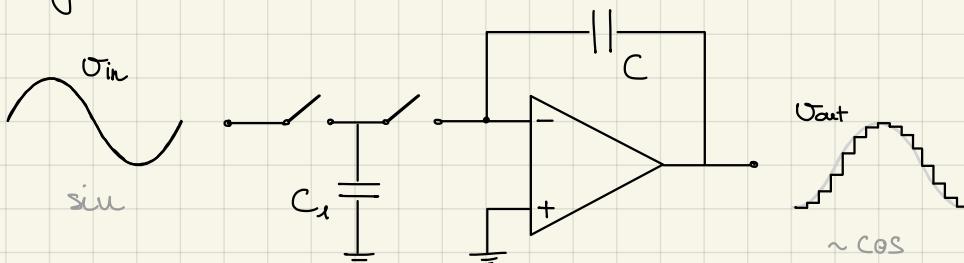
In the continuous time implementation, a resistor is making current flow into virtual ground proportionally to the input voltage and the output is a linear ramp. This current is equal to $I = \frac{E}{R}$

In the discrete time implementation, a switched capacitor is taking charge from the input voltage and is giving it to the integrating capacitance during each cycle, making an average current flow from input to output. This average current is equal to $\bar{I} = \frac{Q}{T} = \frac{E C_1}{T}$

It is now clear that the switched capacitor is mimicking an equivalent resistance equal to:

$$R_{eq} = \frac{T}{C_1}$$

The main difference from a continuous time approach will be the staircase-shaped waveform at the output, instead of a linear one.



The discrete approximation will be good enough provided that the switching time is much lower than the period of the input waveform - or, to be more correct, the clock frequency is much larger than the bandwidth of the signal.

Now what is the advantage of this solution?

If you consider the previous audio filter ($f_0 = 10\text{kHz}$), we firstly need to ensure that $\frac{1}{T} = f_{clk} \gg f_0$. This is easily done by setting $f_{clk} = 1\text{MHz}$ ($T = 1\mu\text{s}$), which is a common value for clock frequencies.

This means that, in order to obtain the required resistance $R = 16\text{M}\Omega$ (computed before) with a switched capacitor, we would then need a capacitance C_1 as large as:

$$R = R_{eq} = \frac{T}{C_1} \rightarrow C_1 = \frac{T}{R} = \frac{1\mu\text{s}}{16\text{M}\Omega} = \underline{\underline{62,5\text{ fF}}} \quad \text{good!}$$

The switched capacitor allows to approximate the behaviour

of a very large resistance with just a small capacitance (and some switches).

Not only this: the switched capacitor has another advantage.

In a standard implementation the radial frequency of the filter is dependent on the absolute value of its components:

$$\omega_0 = 1/RC$$

and thus suffers from tolerance and variability issues.

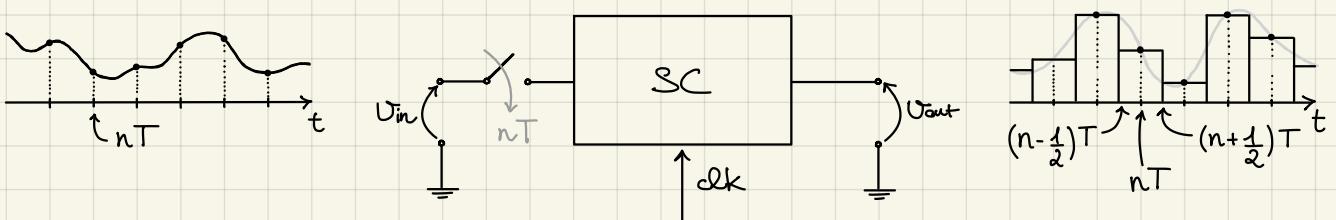
In a switched capacitor implementation instead the radial frequency is dependent on the relative value of the components

$$\omega_0 = \frac{1}{R_{eq}C} = \frac{C_1}{T \cdot C} = f_{clk} \frac{C_1}{C}$$

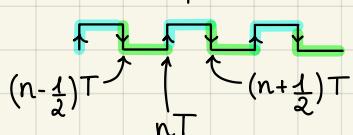
Since the frequency clock can be controlled and is very stable, the only source of error is the ratio of the two capacitors, whose variability can be greatly improved with the proper fabrication layout technique (e.g. common centroid).

The switched capacitor allows for a more reliable effective value of the radial frequency of the filter.

Let's now take a closer look at the implications of dealing with a discrete time system



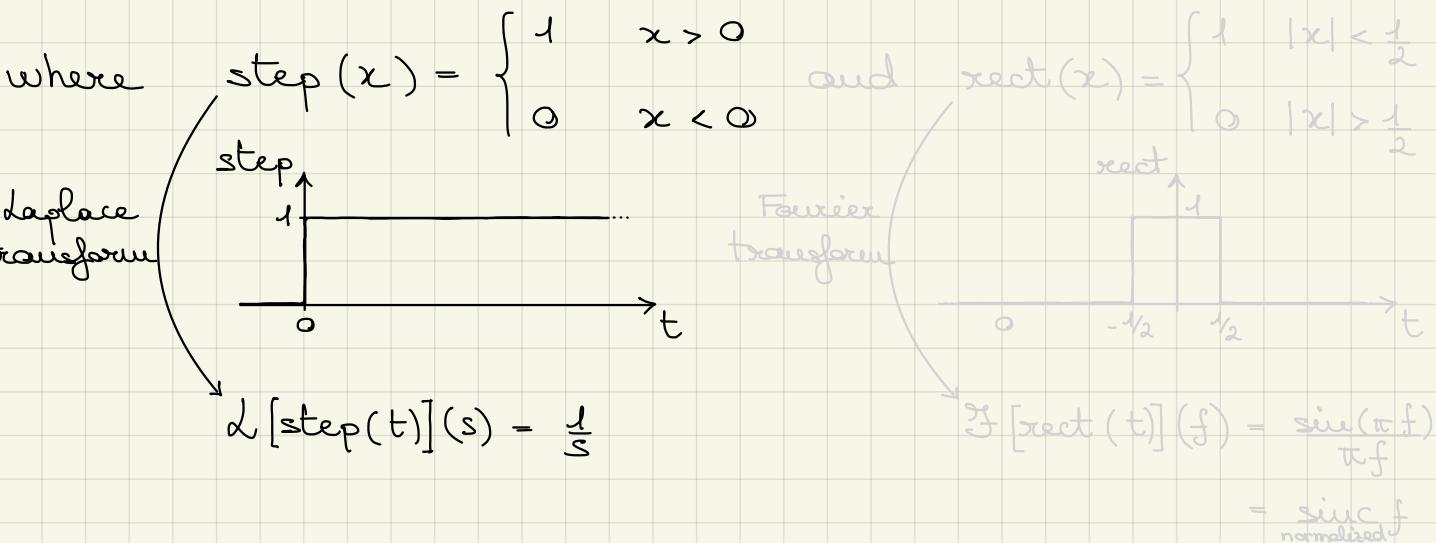
Sampling of the input (phase 1) happens every full period



Transition of the output (phase 2) happens every half period

The output waveform can be expressed as:

$$\begin{aligned} V_{out}(t) &= \sum_{n=0}^{\infty} V_{out}(nT) \cdot \left\{ \text{step}[t - (n - \frac{1}{2})T] - \text{step}[t - (n + \frac{1}{2})T] \right\} \\ &= \sum_{n=0}^{\infty} V_{out}(nT) \cdot \left\{ \frac{\text{rect}[t - nT]}{T} \right\} \end{aligned}$$



Our task here is to understand what is the link between the Fourier transform (i.e. frequency spectrum) of the output signal and the spectrum of the input signal.

$$V_{\text{out}}(s) = \mathcal{L}[v_{\text{out}}(t)](s) = \sum_{n=0}^{\infty} v_{\text{out}}(nT) \cdot \left\{ \frac{1}{s} e^{-s(n-\frac{1}{2})T} - \frac{1}{s} e^{-s(n+\frac{1}{2})T} \right\}$$

remember that $\mathcal{L}[f(x-x_0)](s) = \mathcal{L}[f(x)](s) \cdot e^{-sx_0}$

and also $\mathcal{F}[f(x-x_0)](f) = \mathcal{F}[f(x)](f) e^{-j\omega f x_0}$

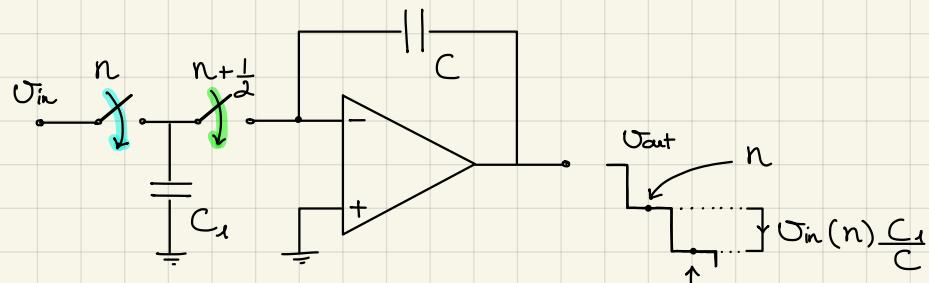
$\mathcal{F}[f(x \cdot T)](f) = \frac{1}{T} \mathcal{F}[f(x)]\left(\frac{f}{T}\right)$

$$\begin{aligned} V_{\text{out}}(s) &= \sum_{n=0}^{\infty} v_{\text{out}}(nT) \frac{1}{s} e^{-snT} \left\{ e^{\frac{sT}{2}} - e^{-\frac{sT}{2}} \right\} \\ s &= j\omega \\ V_{\text{out}}(j\omega) &= \sum_{n=0}^{\infty} v_{\text{out}}(nT) \frac{1}{j\omega} e^{-j\omega nT} \left\{ e^{j\frac{\omega T}{2}} - e^{-j\frac{\omega T}{2}} \right\} \\ &= \sum_{n=0}^{\infty} v_{\text{out}}(nT) e^{-j\omega nT} T \left\{ \frac{e^{j\omega T/2} - e^{-j\omega T/2}}{2j \cdot \omega T/2} \right\} \end{aligned}$$

$$\begin{aligned} \mathcal{F}[v_{\text{out}}(t)](\omega) &= \sum_{n=0}^{\infty} v_{\text{out}}(nT) e^{-j\omega nT} T \underset{\text{non normalized}}{\text{sinc}} \left(\frac{\omega T}{2} \right) \\ &= \sum_{n=0}^{\infty} v_{\text{out}}(nT) z^{-n} \Big|_{z=e^{j\omega T}} \cdot T \text{sinc} \left(\frac{\omega T}{2} \right) \end{aligned}$$

like a
"discrete Laplace \leftrightarrow zeta-transform" of $v_{\text{out}} := V_{\text{out}}(z)$

$$1 \rightarrow V_{\text{out}}(\omega) = V_{\text{out}}(z) \Big|_{z=e^{j\omega T}} \cdot T \text{sinc} \left(\frac{\omega T}{2} \right)$$



$$\Rightarrow V_{\text{out}}(n+1) = V_{\text{out}}(n) - V_{\text{in}}(n) \frac{C_1}{C}$$

zeta-transform

$$V_{\text{out}}(z) \cdot z = V_{\text{out}}(z) - V_{\text{in}}(z) \frac{C_1}{C}$$

$$V_{\text{out}}(z)(z - 1) = -V_{\text{in}}(z) \frac{C_1}{C}$$

$$2 \rightarrow \frac{V_{\text{out}}(z)}{V_{\text{in}}(z)} = -\frac{C_1}{C} \frac{1}{z-1} = H(z) = \text{transfer function of the discrete (sampled) time filter}$$

$$1 \& 2 \rightarrow \left[V_{\text{out}}(\omega) = V_{\text{in}}(z) H(z) \Big|_{z=e^{j\omega T}} \cdot T \text{sinc} \left(\frac{\omega T}{2} \right) \right]$$

$$V_{\text{in}}(z) := \sum_{n=0}^{\infty} V_{\text{in}}(nT) z^{-n}$$

$$V_{\text{in}}(z) \Big|_{z=e^{j\omega T}} = \sum_{n=0}^{+\infty} V_{\text{in}}(nT) e^{-jn\omega T}$$

$$= \int_{-\infty}^{\infty} V_{\text{in}}(t) \sum_{n=0}^{+\infty} \delta(t-nT) \cdot e^{-jn\omega t} dt$$

$$= \mathcal{F} \left[V_{\text{in}}(t) \cdot \sum_{n=0}^{+\infty} \delta(t-nT) \right] (\omega) \xleftrightarrow{\text{Discrete Fourier Transform}}$$

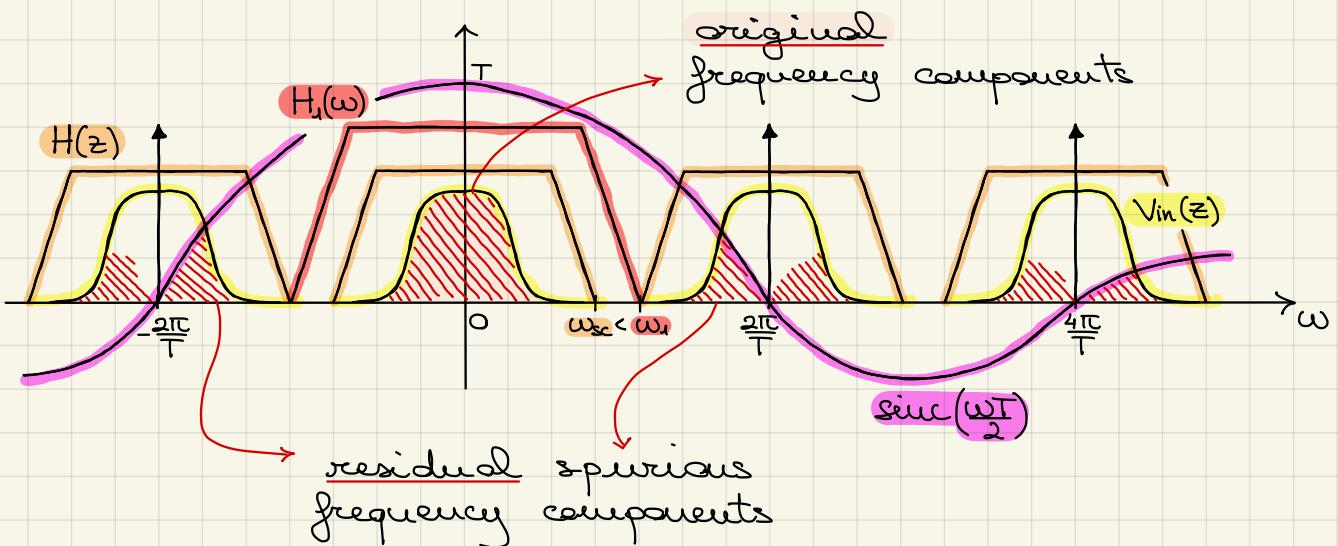
"The expression $V_{\text{in}}(z) \Big|_{z=e^{j\omega T}}$ represents the Fourier transform of the input waveform $V_{\text{in}}(t)$ sampled every $t = nT$ i.e. multiplied by $\delta(t-nT)$ "

$$\begin{aligned} V_{\text{in}}(z) \Big|_{z=e^{j\omega T}} &= \mathcal{F} \left[V_{\text{in}}(t) \cdot \sum_n \delta(t-nT) \right] (\omega) = \\ &= V_{\text{in}}(\omega) * \mathcal{F} \left[\sum_n \delta(t-nT) \right] (\omega) = \\ &= V_{\text{in}}(\omega) * \sum_k \frac{2\pi}{T} \delta(\omega - \frac{2\pi}{T} k) \end{aligned}$$

$$\Rightarrow V_{\text{out}}(\omega) = \left[\frac{2\pi}{T} V_{\text{in}}(\omega) * \sum_k \delta(\omega - \frac{2\pi}{T} k) \right] \cdot \left[H(z) \Big|_{z=e^{j\omega T}} \right]^{\textcircled{b}} \cdot \left[T \text{sinc} \left(\frac{\omega T}{2} \right) \right]^{\textcircled{c}}$$

Let's see what each term in the final equation means:

- a) The first term simply says that due to sampling we are replicating the input spectrum around all the harmonics of the clock (radial) frequency \leftarrow aliasing
- b) The second term yields to the operation of the SC filter itself (an integrator in our case) in the discrete time domain.
Note that $H(z)|_{z=e^{j\omega T}} = -\frac{C_1}{C} \frac{1}{z-1} = -\frac{C_1}{C} \frac{1}{e^{j\omega T}-1}$ is a periodic function in ω .
In fact $e^{j\omega T}$ is a periodic function itself with period $\frac{2\pi}{T}$.
Therefore $H(z)|_{z=e^{j\omega T}}$ can be seen as a "periodic filter" that acts on each replica of the input spectrum
- c) The third term is a cardinal sine centered around the origin and whose zeroes coincide exactly with the clock harmonics ($\text{sinc} \frac{\omega T}{2} = 0 \rightarrow \omega T = \pi \rightarrow \omega = \frac{\pi}{T}$).
Its effect is to amplify the original input spectrum while attenuating other replicas.

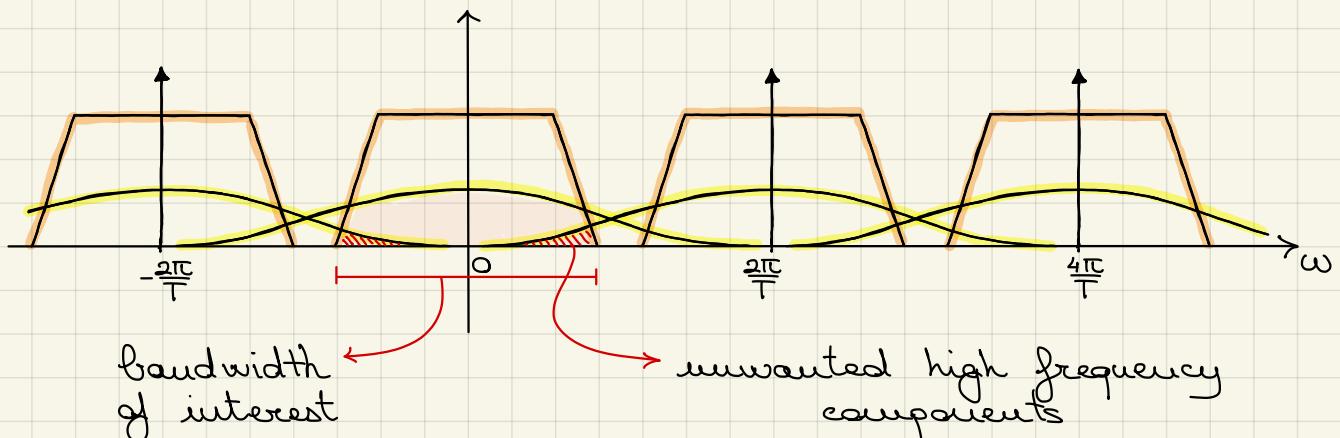


In order to improve the fidelity of the output signal we need to kill all residues at high frequency that are caused by the sampling.

Therefore an additional low-pass filter $H_l(\omega)$ should be placed after the switched capacitor filter to filter off these residual harmonics ("reconstructing filter").

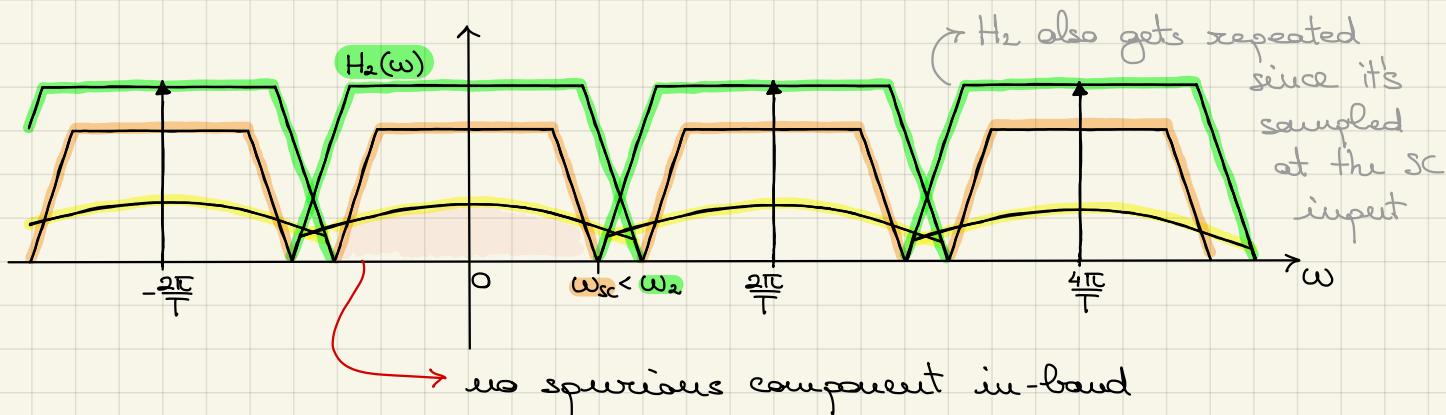
This is not an issue since the needed cut-off of the additional filter is very close to clock frequency ($> 1\text{MHz}$) hence it can be easily implemented with a standard RC network (remember that the switched capacitor implementation was required only for low frequency cut-off; high frequency filters can be built with normal resistors in the continuous time domain and of course do not suffer from aliasing issues).

Another issue could be caused by input aliasing where the input spectrum is not just a narrow band but also has some wanted high frequency components, which due to sampling will be brought close to base-band.

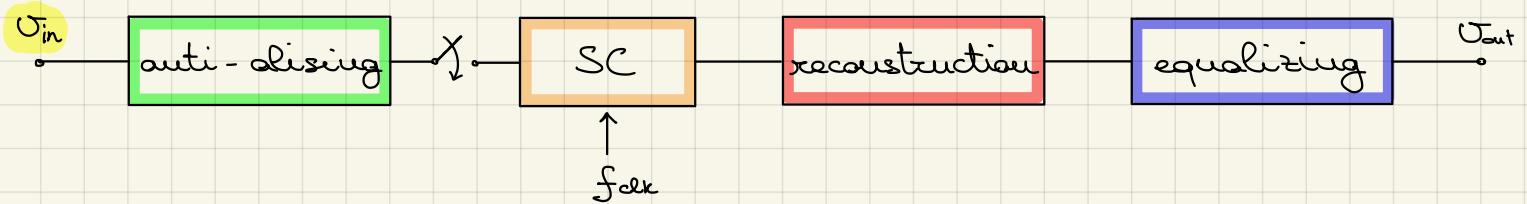


In order to avoid this problem a low-pass filter $H_2(\omega)$ should be placed before the switched capacitor filter to remove these high frequency harmonics from the input ("anti-aliasing filter").

This again is not an issue since the newly added cut-off needs to remove only high order harmonics hence it can be much higher than the frequency range of interest and a standard RC implementation is feasible.

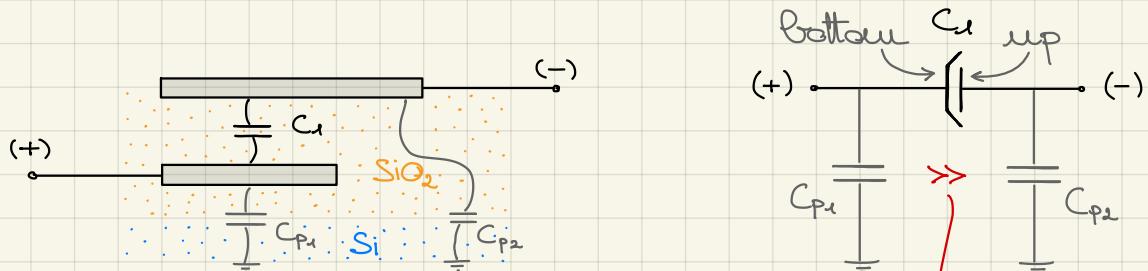


In addition to these two analog filters, a third one is typically used at the end of the filtering chain whose purpose is to compensate the spectrum shape alteration due to the cardinal sine term ("equalizing filter").



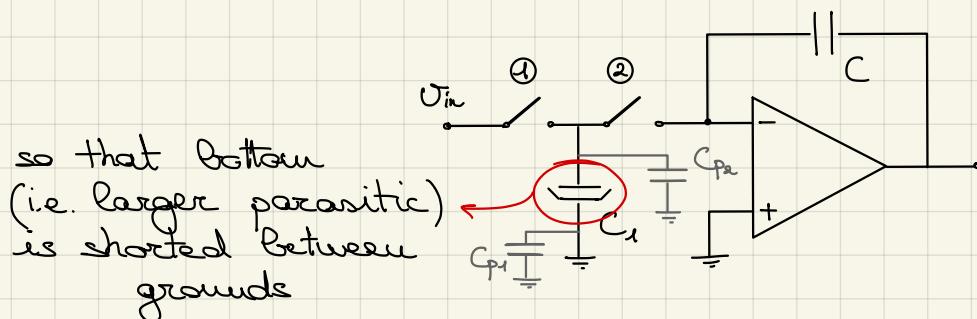
Stray insensitve topologies

About capacitor structure, parasitic capacitances and their effects on switched capacitors.



because of different distance from conductive substrate

Depending on the configuration, it is more convenient to place the capacitor in the circuit in one way instead of the other:



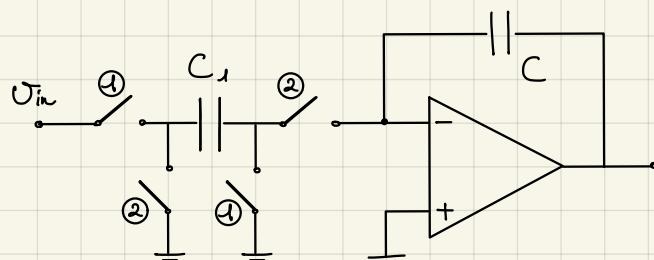
Note that now the charge transfer of the switched capacitor is directly dependent on C_{p2} , which is in parallel with C_1 .

$$R_{eq} = \frac{T}{C_1 + C_{p2}}$$

R_{eq} now suffers from the high variability of C_{p2} .

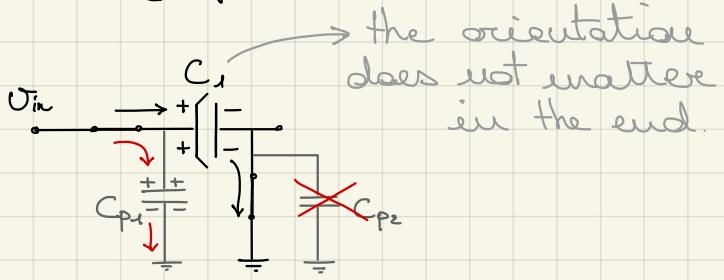
How can we avoid this issue?

→ Stray insensitive configuration



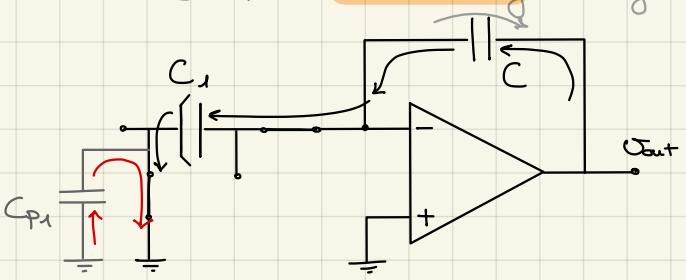
This is one of many topologies that allow to remove the contribution of both parasitic capacitances

Phase 1:

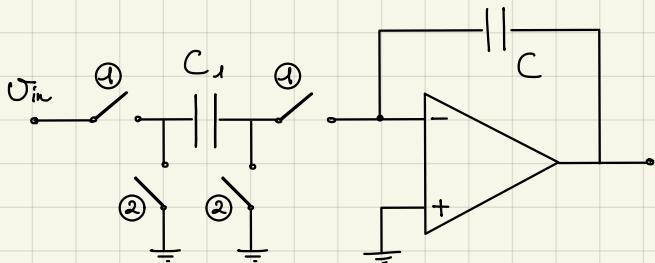


During sampling, C_{p1} is always shorted and doesn't gather charge so it won't contribute to the output. C_{p1} instead gets charged up just like C_1 .

Phase 2:

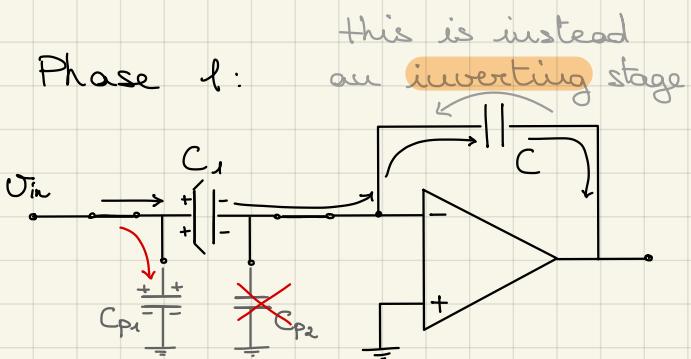


During transfer, C_{p1} is now shorted to ground so it discharges without affecting the output.

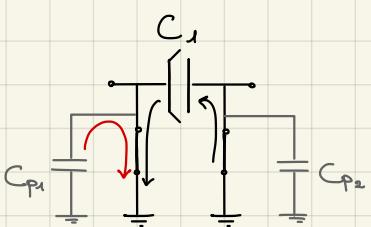


Just by inverting the phase of the switches we can obtain a new stray insensitive configuration

Phase 1:



Phase 2:



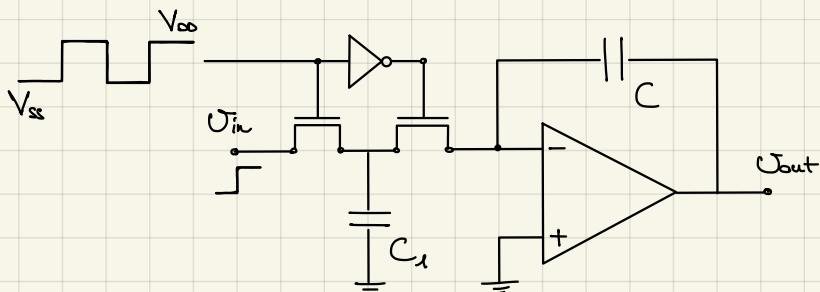
Sampling and transfer now occur together. C_{p1} is always between grounds, while C_{p1} is charged up but does not interact with the circuit.

During this "discharge phase" both C_1 and C_{p1} lose the accumulated voltage of the previous half period.

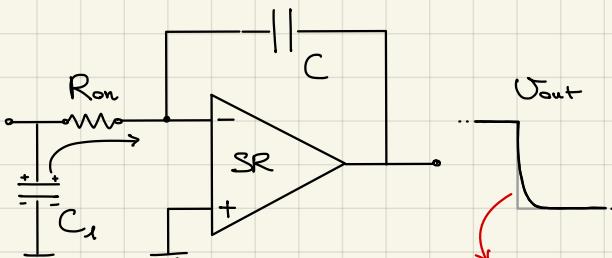
Downside of stray insensitive topologies: more switches are required

Clock feedthrough

About switches structure, their non-idealities and how they affect switched capacitors.



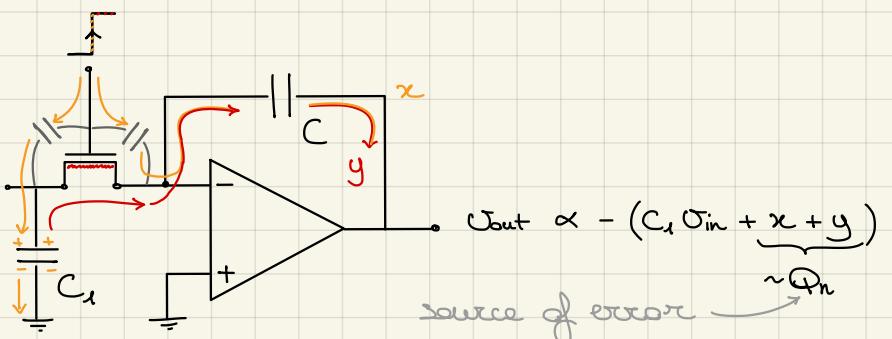
Phase 2:



RC time constant or
slew rate limited

The transient due to switch or amplifier non-idealities should be much lower than the clock period (like in the order of nanoseconds) so to have a good sample of the input (i.e. a "nice staircase" at the output).

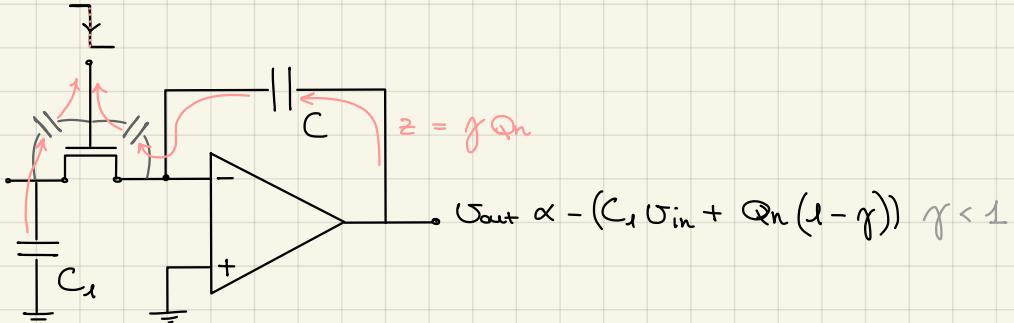
To reduce the $R_{on} = 1/g_m$ we need to increase the form factor w/L or the overdrive of the transistor. However, increasing w will result in larger stray capacitances of the switching transistor, which play a relevant role during transitions.



For instance, during the phase 1 → 2 transition, at the transition edge current is injected both in C_x and, more importantly, in C causing an immediate change in the output voltage. Then, when the transition is over and the transistor turns on, the charge that was injected in C_x flows through virtual ground to the output, effectively altering the previously sampled value of V_{in} .

→ The entire oxide capacitance of the transistor (both source and drain) contributes to the error at the output.

What about the falling edge, that is, phase $2 \rightarrow 1$ transition?



Similarly to before, charge is taken from both C_1 and C during the transition. However, while charge taken from C means a bump up (since it's an inverting stage) of the output, charge taken from C_1 cannot affect the output since the switch will then open (transistor turning off).

So during the trailing edge it is taking out some residual charge from C that is just a portion of the charge injected during the leading edge.

Overall, over a clock period, there will always be some additional charge deposited on C that won't come from the input but from the transistor's gate.

Since this phenomenon occurs at each clock cycle, it resembles the bias current of a continuous time filter: The charge deposited at each cycle basically corresponds to an equivalent current flowing through the feedback capacitor:

$$\bar{I} = \frac{Q(1-\gamma)}{\tau} \sim I_{BIAS}$$

