

# RF Circuit Design

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# || Communication Theory ||

How do we deliver an information?

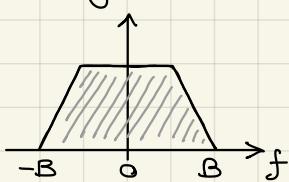
⇒ Carrier modulation

$$\text{sinusoid } A_c \cos(\omega_c t)$$

amplitude phase

"Carrier" because it carries the information.

Why do we need "modulation" instead of just transmitting the original information without carrier?



Baseband signal (i.e. original information) is typically centered around the origin.

Issue:  $\frac{\lambda}{2}$  physical dimension of ideal Hertz dipole (antenna)

$$\text{If } \frac{\lambda}{2} = 15 \text{ cm} \rightarrow \lambda = 30 \text{ cm} \rightarrow f_c = \frac{c}{\lambda} = 1 \text{ GHz!}$$

Modulation is needed because antennas work around a certain frequency that depends on their size.  
Hence we need to move the signal information to such frequency using a carrier of that same frequency.

AM (Amplitude Modulation) baseband signal

$$x(t) = A_c [1 + m \cdot x_{ss}(t)] \cos(\omega_c t)$$

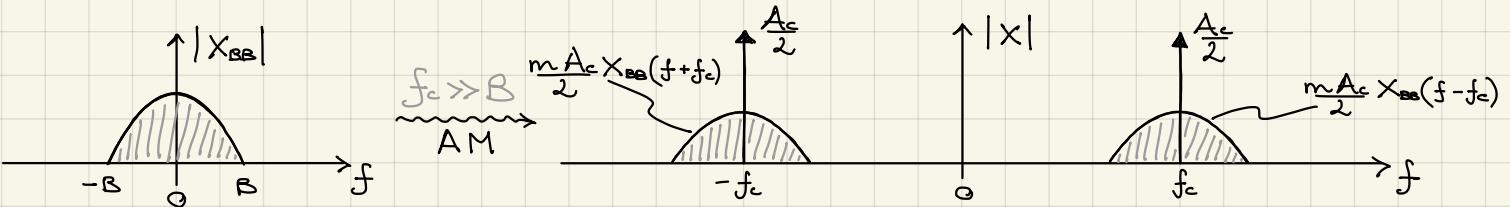
Spectrum: Fourier transform of  $x(t)$

$$X(f) := \int_{-\infty}^{+\infty} x(t) e^{-j2\pi ft} dt$$

$$x(t) = A_c [1 + m \cdot x_{ss}(t)] \frac{e^{j\omega_c t} + e^{-j\omega_c t}}{2}$$

$$\Rightarrow X(f) = \frac{A_c}{2} \delta(f - f_c) + \frac{A_c}{2} \delta(f_c + f_c) + \frac{m A_c}{2} X_{ss}(f - f_c) + \frac{m A_c}{2} X_{ss}(f + f_c)$$

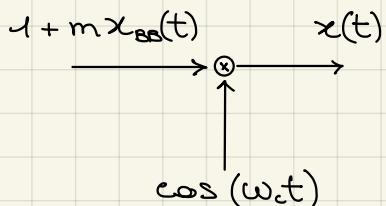
$$\begin{array}{ccc} x \cdot y & \xrightarrow{\quad} & x * y \\ e^{j2\pi f_c t} & \xrightarrow{\quad} & \delta(f - f_c) \end{array}$$



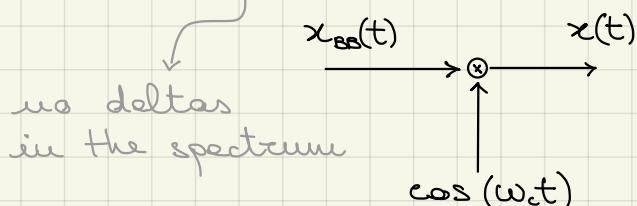
After modulation (TX) we need demodulation (RX).

**TX**

- AM with transmitted carrier



- AM without transmitted carrier



**RX**

- Coherent demodulation (without transmitted carrier)

$$x(t) \xrightarrow{\otimes} x(t) \cos(\omega_c t) =$$

$$= x_{BB}(t) \cos^2(\omega_c t) =$$

$$= x_{BB}(t) \frac{1 + \cos(2\omega_c t)}{2}$$

$\xrightarrow{\text{LPF}} \sim \frac{1}{2} x_{BB}(t)$

"Coherent" because the demodulating signal is in phase with the modulating signal.

$$x(t) \xrightarrow{\otimes} x(t) \sin(\omega_c t) =$$

$$= x_{BB}(t) \sin(\omega_c t) \cos(\omega_c t) =$$

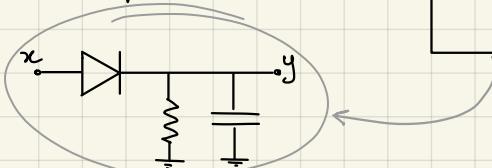
$$= x_{BB}(t) \frac{1}{2} \sin(2\omega_c t)$$

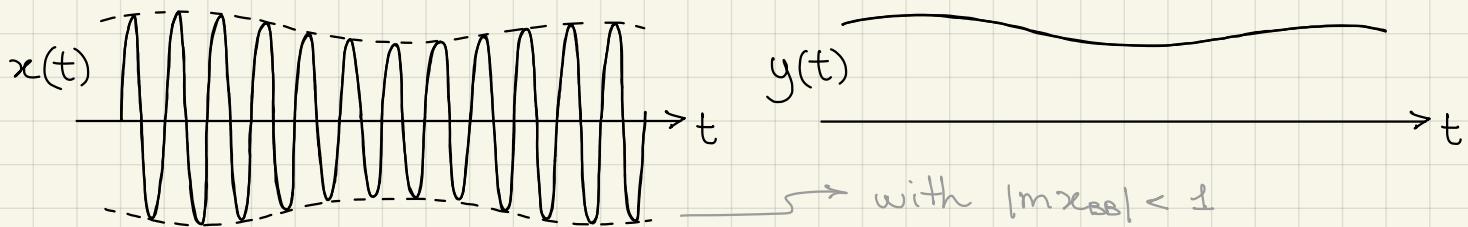
$\xrightarrow{\text{LPF}} \sim 0$

Issue: any phase error between transmitter and receiver will cause a degradation of the signal. This can be a problem since TX and RX have their own independent clock that might have a synchronous mismatch.

- Non-coherent demodulation (with transmitted carrier)

$$x(t) = A_c [1 + m x_{BB}(t)] \cos \omega_c t \xrightarrow{\text{Envelope (peak) detector}} y(t)$$

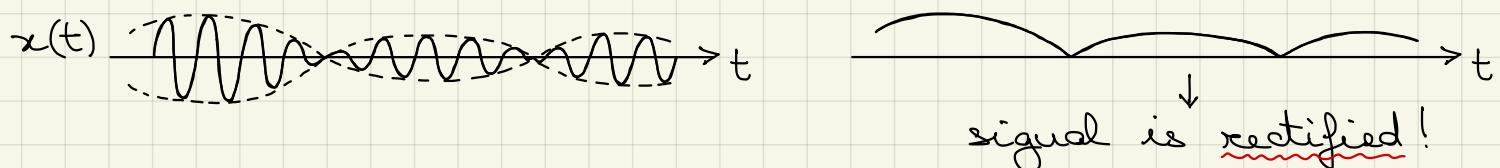




Advantage: RX does not need any internal clock for demodulation.

- Non-coherent demodulation (without transmitted carrier)

$$x(t) = x_{ss}(t) \cos \omega_c t \rightarrow \text{Env. det.} \rightarrow y(t)$$

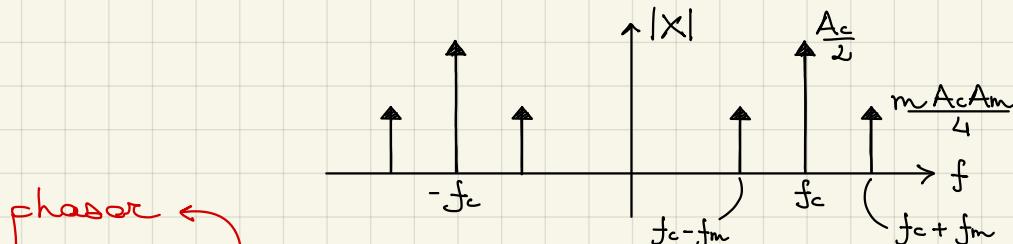


Issue: non-coherent dem. has to transmit the carrier, which impairs the efficiency of the process.

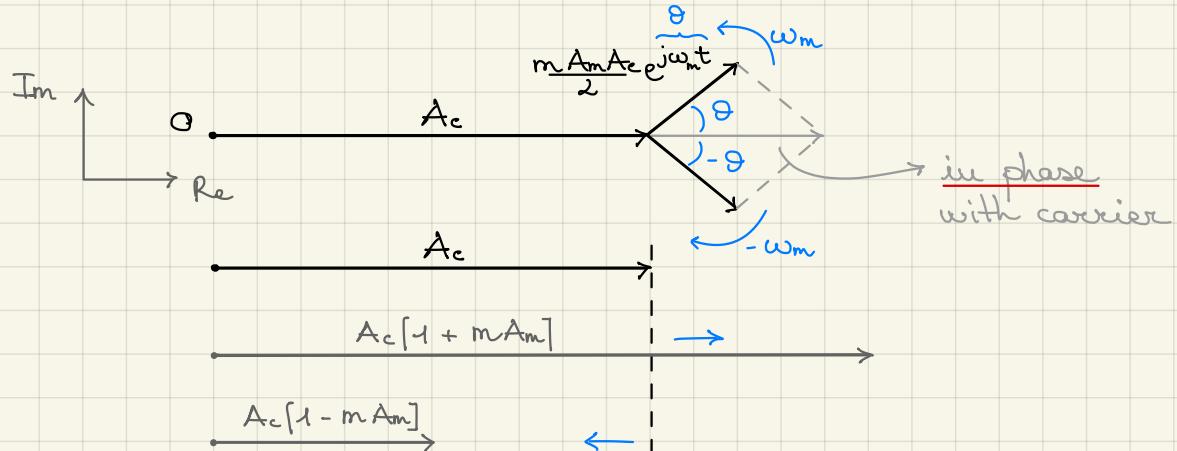
### Phasor representation of a sinusoidal AM

$$x_{ss}(t) = A_m \cos \omega_m t$$

$$\begin{aligned} x(t) &= A_c [1 + m x_{ss}(t)] \cos \omega_c t = \\ &= A_c \cos \omega_c t + m A_m A_c \cos \omega_c t \cos \omega_m t = \\ &= A_c \cos \omega_c t + \frac{m A_m A_c}{2} \cos(\omega_c - \omega_m)t + \frac{m A_m A_c}{2} \cos(\omega_c + \omega_m)t \end{aligned}$$



$$x(t) = \operatorname{Re} \{ \bar{x}(t) e^{j\omega_c t} \} \rightarrow \bar{x}(t) = A_c + \frac{m A_m A_c}{2} [e^{-j\omega_m t} + e^{j\omega_m t}]$$



PM

## FM (Frequency Modulation)

$$x(t) = A_c \cos [\omega_c t + m \int_{-\infty}^t x_{\text{ss}}(t') dt'] \quad \overbrace{\qquad \qquad \qquad \qquad \qquad \qquad}^{\Phi(t)}$$

$$\begin{cases} \omega(t) = \frac{d\phi}{dt} \\ \phi(t) = \int_{-\infty}^t \omega(t') dt' \end{cases}$$

Relationship between angular frequency  $\omega$  and phase  $\phi$  of a periodic signal

## Narrow Band FM approximation (NBFM):

$$[\phi(t) = m \int_{-\infty}^t x_{\text{ss}}(t') dt' \ll 1 \text{ rad}]$$

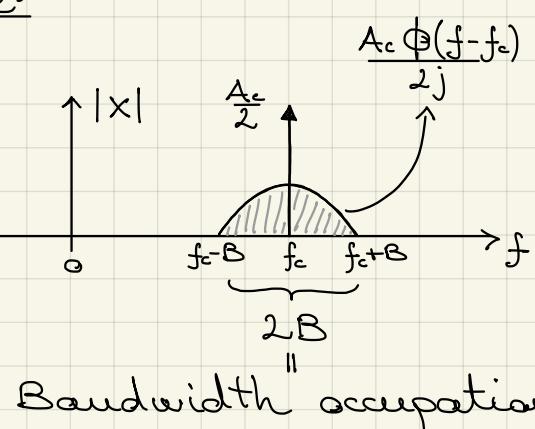
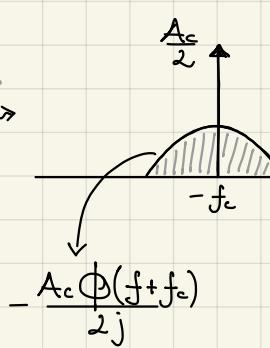
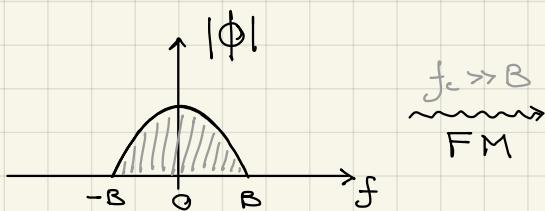
$$x(t) = A_c \cos [\omega_c t + \phi(t)]$$

$$= A_c \cos \omega_c t \cdot \cos [\phi(t)] - A_c \sin \omega_c t \cdot \sin [\phi(t)]$$

$$\xrightarrow{\text{NBFM}} \approx A_c \cos \omega_c t \cdot 1 - A_c \sin \omega_c t \cdot \phi(t)$$

$$= \underbrace{A_c \cos \omega_c t}_{\text{carrier}} - \underbrace{A_c \phi(t) \sin \omega_c t}_{\text{AM modulation of the quadrature component of the carrier}}$$

$$= A_c \frac{e^{j\omega_c t} + e^{-j\omega_c t}}{2} - A_c \phi(t) \cdot \frac{e^{j\omega_c t} - e^{-j\omega_c t}}{2j}$$



Case: sinusoidal FM.

It is possible in this case to study the spectrum with no approximation.

$$x_{\text{ss}}(t) = A_m \cos \omega_m t$$

$$x(t) = A_c \cos [\omega_c t + m \int_{-\infty}^t A_m \cos \omega_m t' dt'] =$$

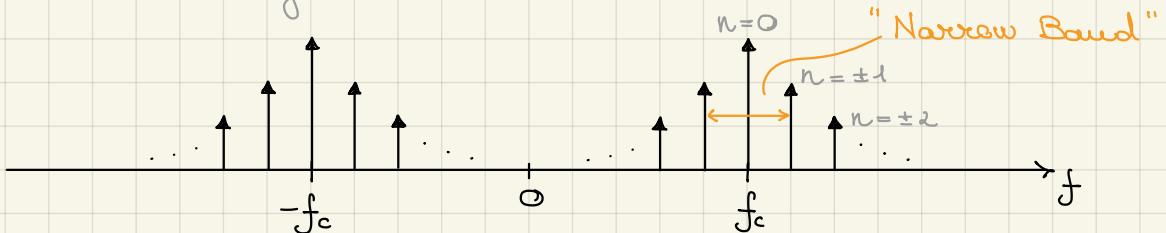
$$= A_c \cos [\omega_c t + \frac{m A_m}{\omega_m} \sin \omega_m t] \quad \overbrace{\qquad \qquad \qquad \qquad}^{\text{"modulation depth" } \beta}$$

$$x(t) = A_c \cos[\omega_c t - \beta \sin \omega_m t]$$

write  $\cos(\sin t)$  as a Fourier series

$$= A_c \sum_{n=-\infty}^{+\infty} \left\{ J_n(\beta) \cdot \cos[\omega_c + n\omega_m t] \right\}$$

first kind  
Bessel function



The bandwidth occupation of the entire signal would be infinite, due to the non-linearity of the modulation without approximation.

### Carsen's Bandwidth:

$$\text{Bandwidth associated to } 98\% \text{ of the energy} = \boxed{\text{BW}_{98\%} = 2(\beta+1) f_m} \approx 2 \text{ fm}$$

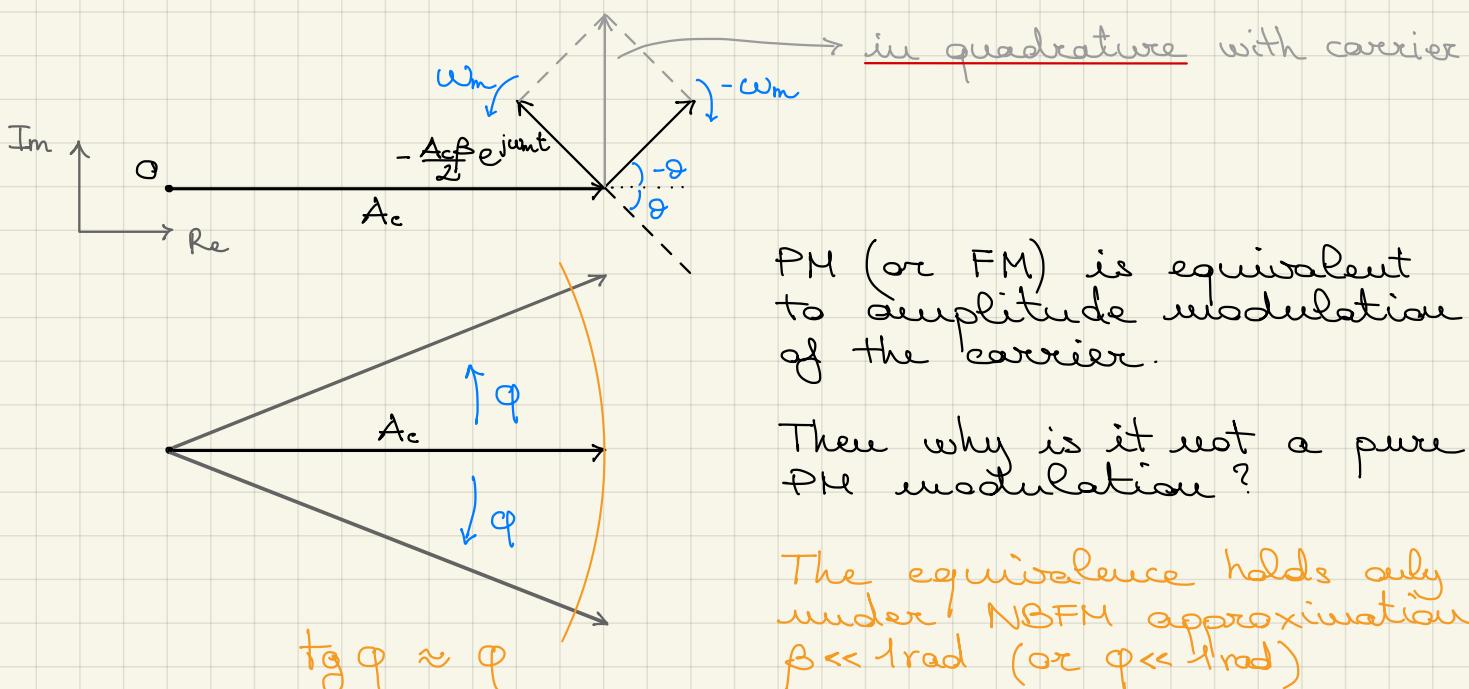
$\text{NBFM} \leftrightarrow \varphi \ll 1 \text{ rad}$   
 $\beta \ll 1 \text{ rad}$

bandwidth of the baseband signal

### Phasor representation of a sinusoidal FM

$$\begin{aligned} x(t) &= A_c \cos[\omega_c t + \varphi(t)] \approx A_c \cos \omega_c t - A_c \varphi(t) \cdot \sin \omega_c t \\ &= A_c \cos \omega_c t - A_c \sin \omega_c t \cdot [-\beta \sin \omega_m t] = \\ &= A_c \cos \omega_c t + \frac{A_c \beta}{2} \cos(\omega_c - \omega_m)t - \frac{A_c \beta}{2} \cos(\omega_c + \omega_m)t \end{aligned}$$

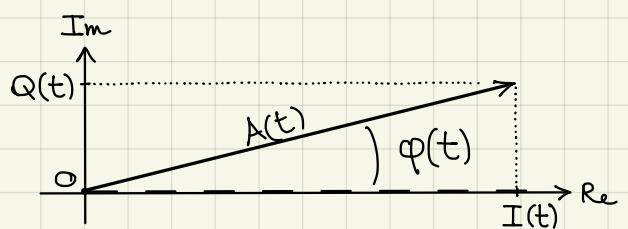
$$\rightarrow \bar{x}(t) = A_c + \frac{A_c \beta}{2} \cdot \left[ e^{j\omega_m t} - e^{-j\omega_m t} \right]^{\frac{\vartheta}{2}}$$



## AM and PM (Quadrature Modulation)

- $x(t) = a(t) \cos[\omega_c t + \varphi(t)]$

Phasor:  $\bar{x}(t) = A(t) e^{j\varphi(t)}$



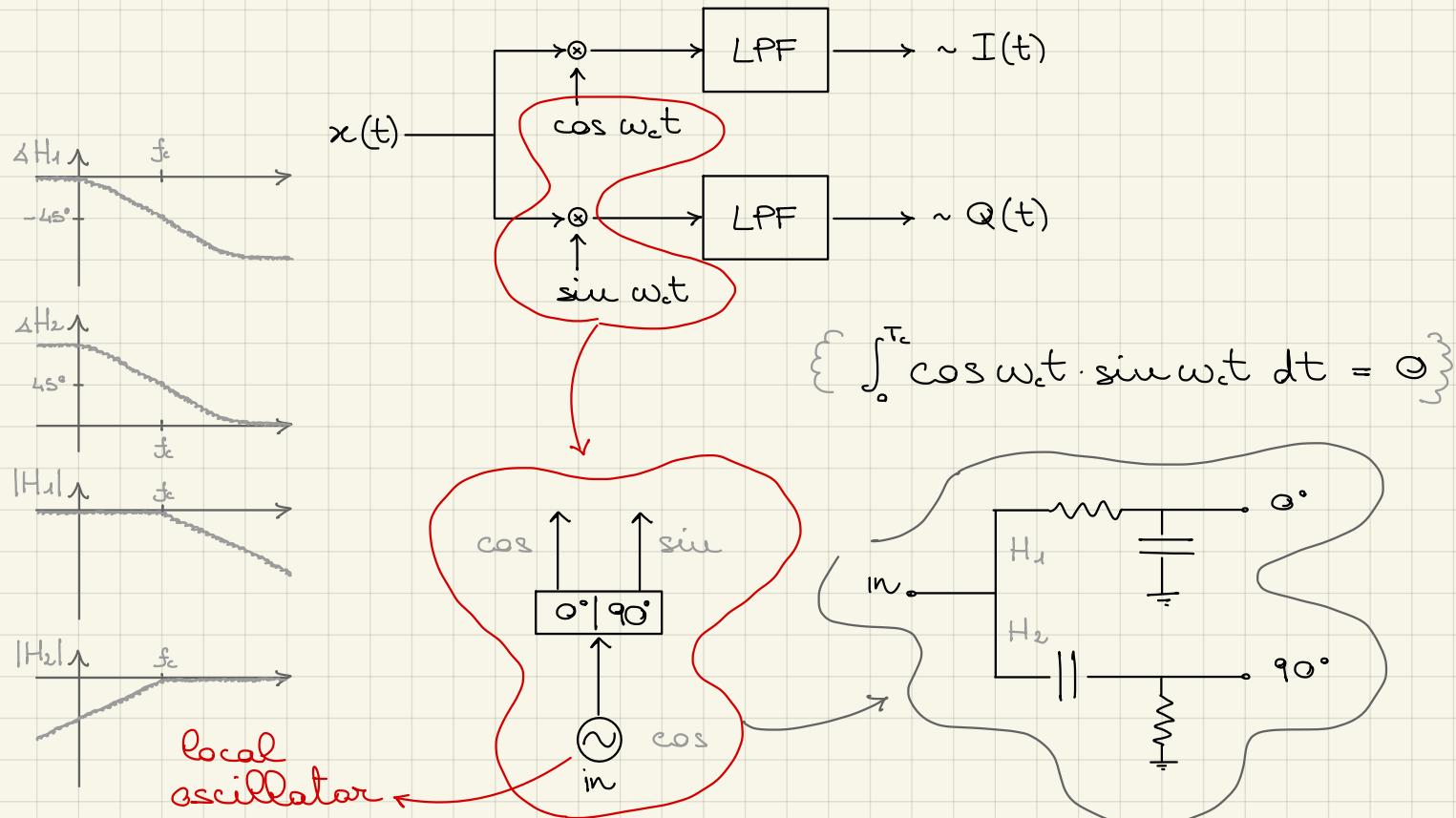
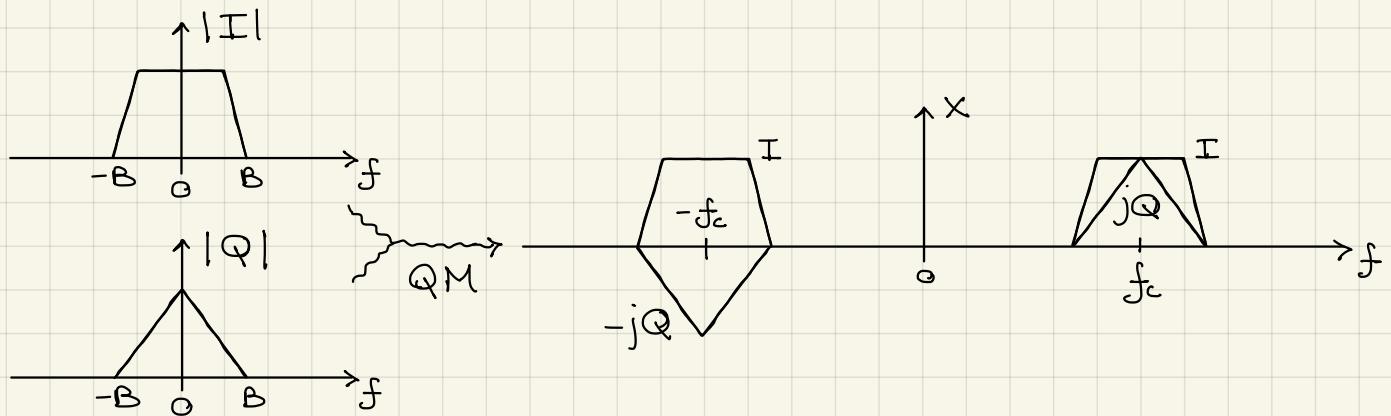
$$\operatorname{Re}\{\bar{x}(t) e^{j\omega_c t}\} = \operatorname{Re}\{A(t) \cos[\omega_c t + \varphi(t)] + j A(t) \sin[\omega_c t + \varphi(t)]\}$$

- $x(t) = I(t) \cos \omega_c t - Q(t) \sin \omega_c t =$

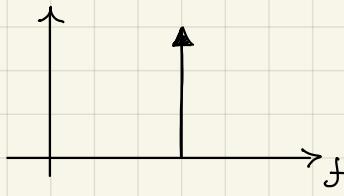
$$= I(t) \frac{e^{j\omega_c t} + e^{-j\omega_c t}}{2} + j Q(t) \frac{e^{j\omega_c t} - e^{-j\omega_c t}}{2} =$$

$$= \frac{1}{2} [I(t) + j Q(t)] e^{j\omega_c t} + \frac{1}{2} [I(t) - j Q(t)] e^{-j\omega_c t}$$

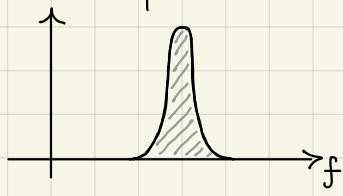
$$= \frac{1}{2} \bar{x}(t) e^{j\omega_c t} + \frac{1}{2} \bar{x}^*(t) e^{-j\omega_c t} = 2 \cdot \frac{1}{2} \operatorname{Re}\{\bar{x}(t) e^{j\omega_c t}\}$$



We are not able to build a pure ideal oscillator:

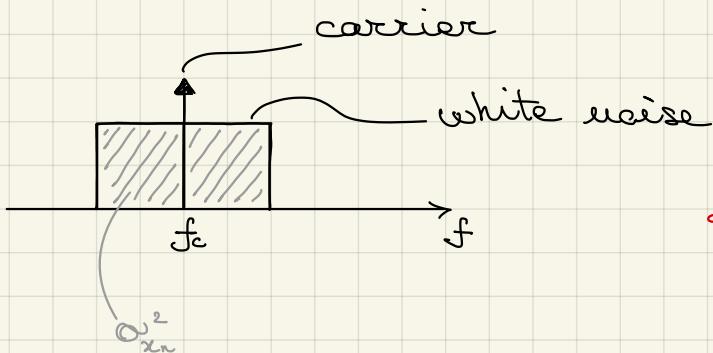


ideal



real

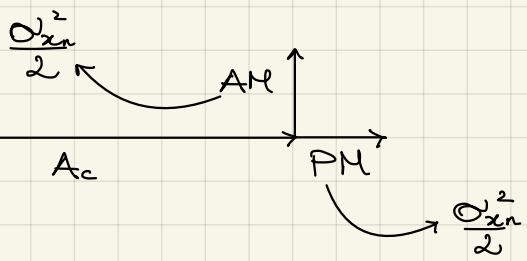
"spurs", unwanted tones,  
unwanted linewidth,  
phase noise...



$$A_c \cos \omega t + x_n(t) = \\ = A_c (1 + \alpha_n(t)) \cos [\omega t + \phi_n(t)]$$



Rice theorem:



White noise power is  
equally split between  
phase noise (PM) and amplitude noise (AM)

We generally do not worry about amplitude noise  
whilst we do care about phase noise, for the  
following reasons:

- there is usually clamping of the signal/carrier  
which removes any amplitude fluctuation
- phase noise can come from the integration of  
frequency noise:

$$\phi_n(t) = \int_{-\infty}^t \omega_n(t') dt'$$

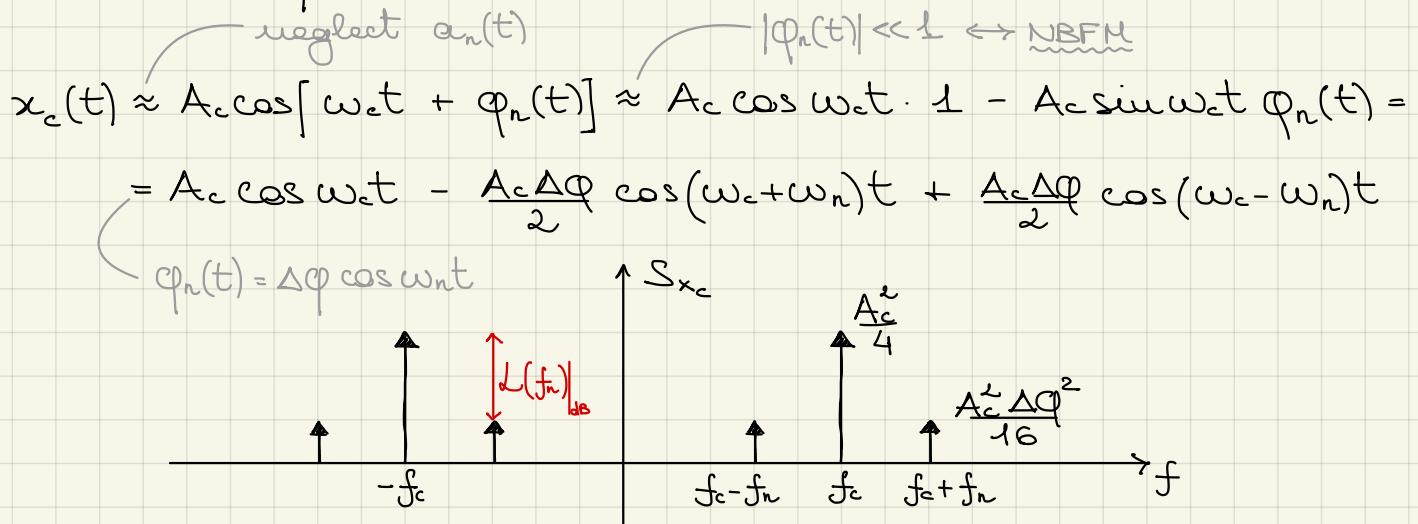
which in terms of PSD means:

$$S_{\phi_n} = \frac{1}{4\pi^2 f_2} S_{\omega_n}$$

if  $S_{\omega_n} = \text{const.}$   
then  
Random Walk

which diverges at low frequencies for white noise,  
that is at long observation times.  
Amplitude noise does not suffer from this issue.

Consider phase noise as a sinusoidal disturb:



Single Sideband to Carrier Ratio (SSCR):

$$L(f_n) := \frac{S(f_c + f_n)}{P(f_c)} \approx \frac{\frac{A_c^2 \Delta \varphi^2}{16}}{\frac{A_c^2}{4}} = \frac{\Delta \varphi^2}{4}$$

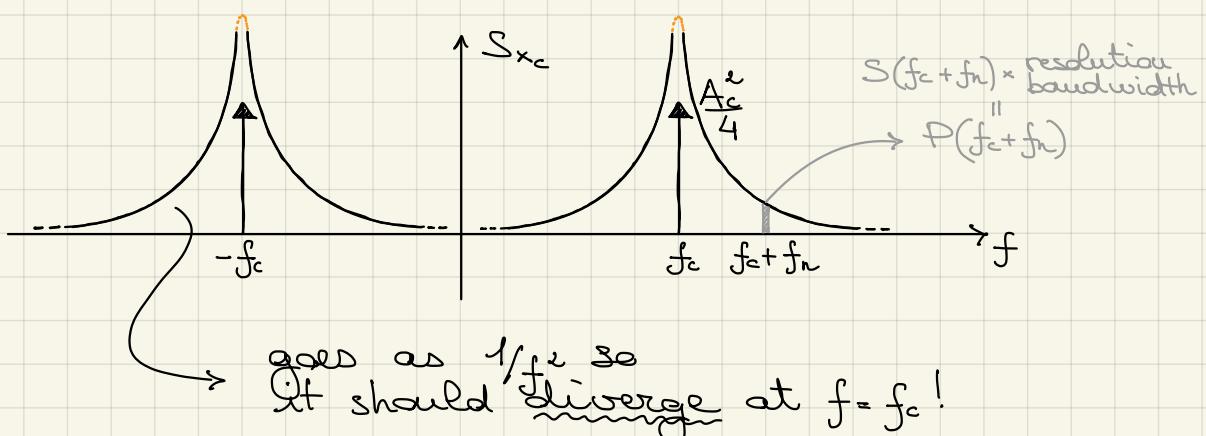
frequency offset ←

NBFM, sinusoidal noise

$$[ L(f_n) = \frac{S_{\text{SSB}}(f_n)}{2} ] \leftarrow S_{\text{DSB}}(f_n) \rightarrow$$

This result can be extended to any noise shape.

Example: phase noise as random walk

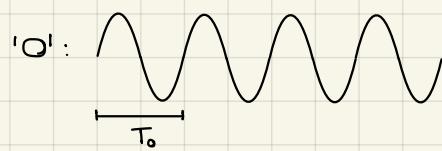
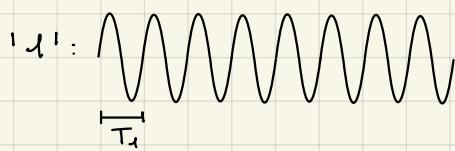


However if  $f=f_c$  then  $\varphi_n \gg 1$  and NBFM does not hold anymore!

With no approximation it can be demonstrated that the noise has a Dopertian shape around  $f_c$ .

## Digital Modulation

- FSK (Frequency Shift Keying)



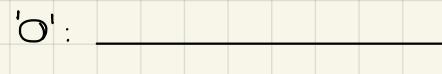
- BPSK (Binary Phase Shift Keying)



- ASK (Amplitude Shift Keying)



- OOK (On Off Keying)



Digital modulation is not only binary. Using more symbols allows to have a higher bit rate at the same symbol (transmission) rate.

Shannon's capacity theorem (AWGN channel)

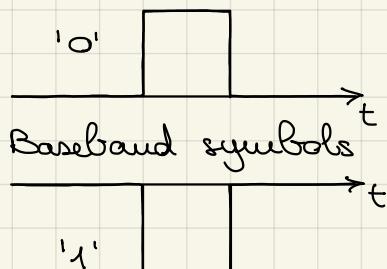
$$C = B \log_2 \left( 1 + \frac{P_s}{P_n} \right)$$

Additive White Gaussian Noise

SNR

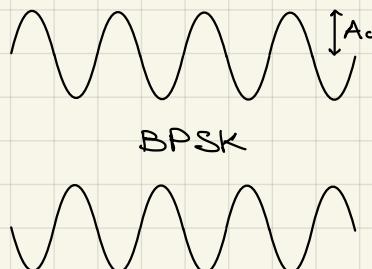
(maximum) bit-rate [bit/s]

Bandwidth [Hz]

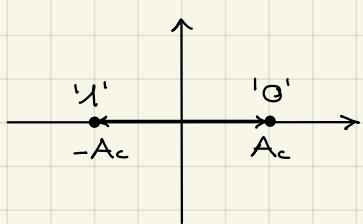


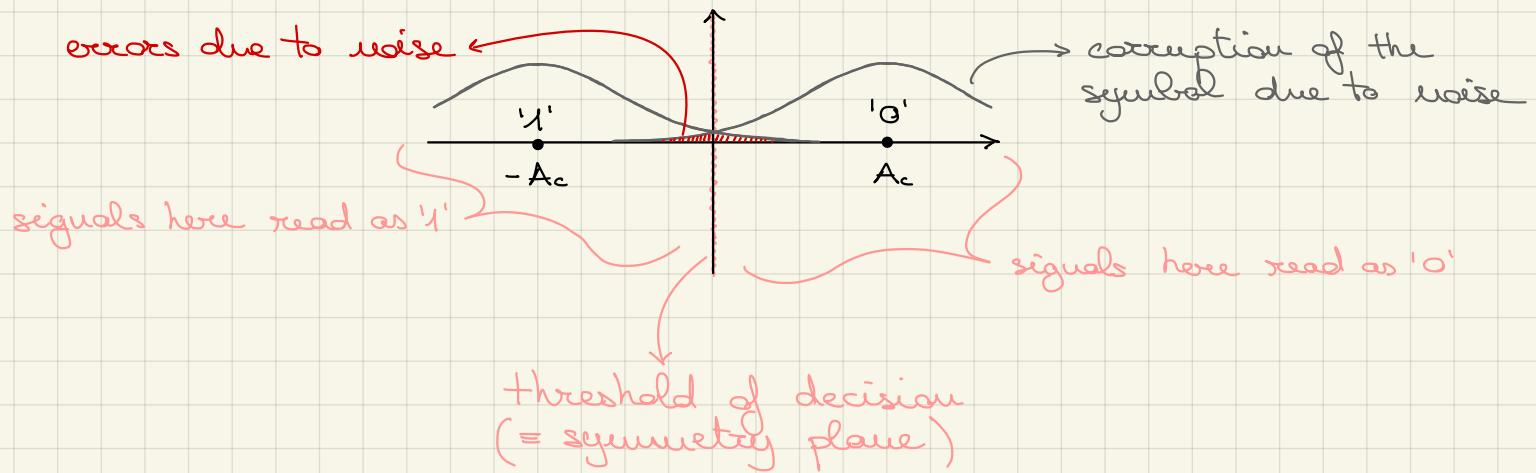
$A_s \sin \omega t$

$\otimes$

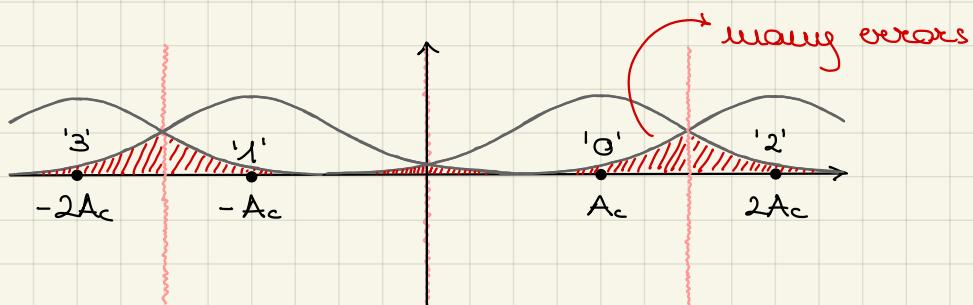


"**Constellation Plane**"





To avoid errors, either signal power ( $A_c$ ) should increase or noise power should decrease. So a faster bit-rate (fewer transmission errors) is granted by a higher SNR, which is what Shannon's theorem on channel capacity says.



Note how using more symbols, which should in theory increase the bit-rate, does not really improve it unless a higher signal power is adopted, since otherwise the bit-rate is impaired by transmission errors.

In fact, the number of symbols does not appear in Shannon's capacity theorem, hence just using more symbols won't improve the bit-rate.

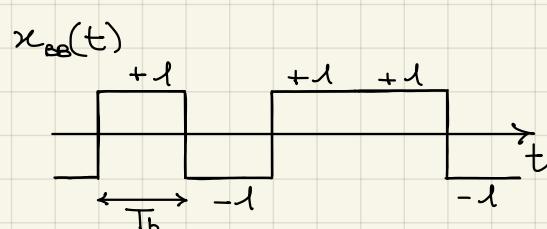
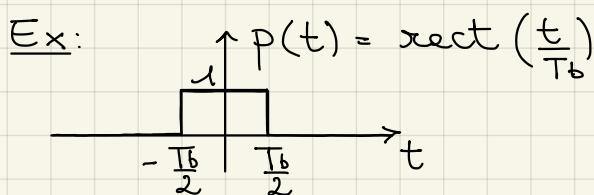
Digital modulation:  $[x_{ss}(t) = \sum_{n=-\infty}^{+\infty} b_n p(t - nT_b)]$

$\frac{1}{T_b}$ : bit-rate

$p(t)$ : pulse (symbol) shape

$b_n = \pm 1$  binary modulation

$b_n = \pm 1, \pm 2, \dots, \pm M$  multi level or N-way modulation

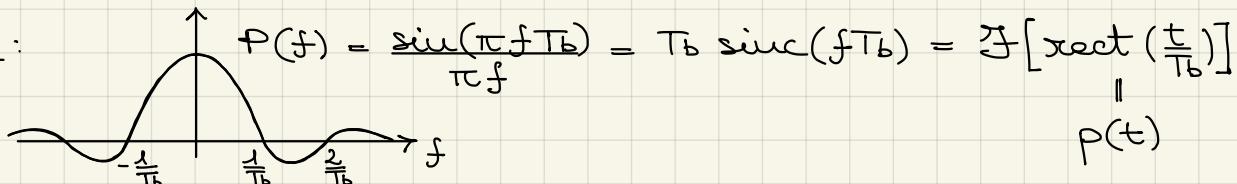


Now what is the bandwidth ( $B$ ) of  $x_{BB}(t)$ ?

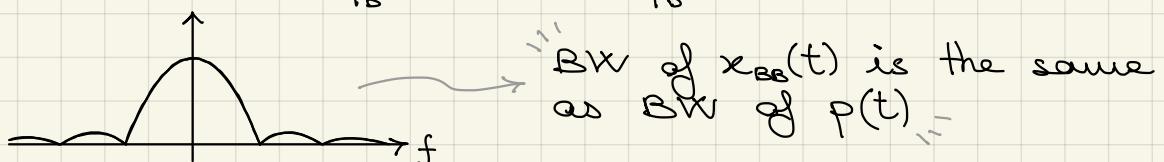
$b_n$  is random  
 $x_{BB}$  is a stochastic process

Theorem:  $[S_{x_{BB}}(f) = \frac{|\mathcal{P}(f)|^2}{T_b}]$  where  $\mathcal{P}(f) = \mathcal{F}\{p(t)\}$

Ex:

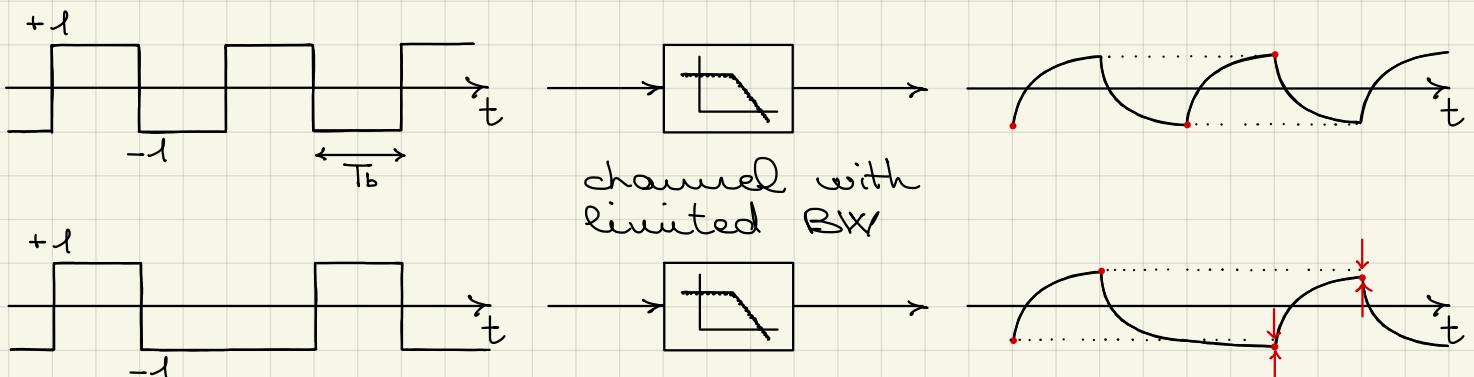


$$\rightarrow S_{x_{BB}}(f) = \frac{|\mathcal{P}(f)|^2}{T_b} = \frac{T_b^2 \sin^2(fT_b)}{T_b} = T_b \sin^2(fT_b)$$



$$\text{Power of } x_{BB}(t) = \lim_{T \rightarrow +\infty} \frac{1}{T} \int_{-T/2}^{T/2} x_{BB}^2(t) dt = 1$$

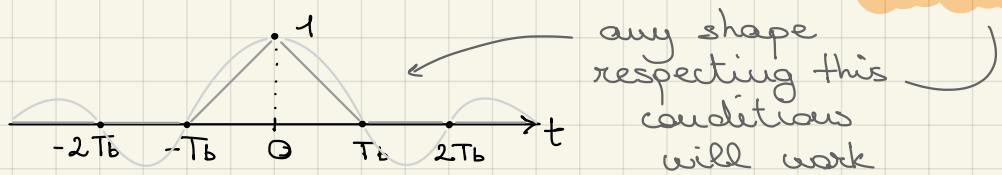
Issue: Intersymbol Interference (ISI)



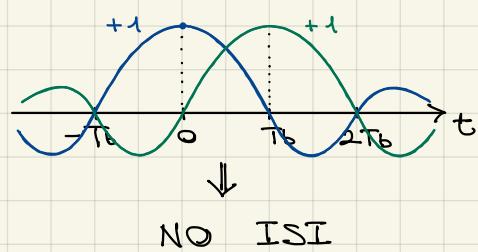
If a symbol lasts longer than  $T_b$ , then it will pile up with the following symbols.  
 It degrades the SNR.

Solution: Nyquist signaling

$$x_{BB}(t) = \sum_{n=-\infty}^{\infty} b_n p(t-nT_b), \quad p(t) \text{ such that } p(KT_b) = \begin{cases} 1 & K=0 \\ 0 & K \neq 0 \end{cases}$$



$$x_{\infty}(t) = b_0 p(t) + \underbrace{b_1 p(t - T_b)}_{+1} + \dots$$



## Spectrum of Nyquist signal

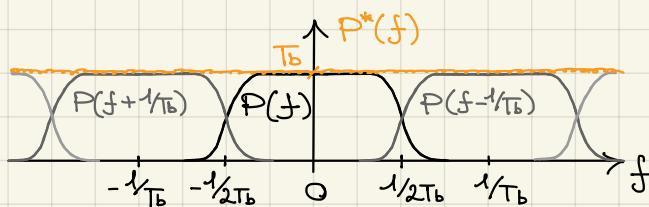
$$\stackrel{\cdot 1}{\stackrel{\cdot}{P^*(k)}} = \delta(k) \xrightarrow{\mathcal{F}} P^*(f) = 1$$

$$\stackrel{\cdot 1}{\stackrel{\cdot}{p(t)}} \xrightarrow{\mathcal{F}} P(f)$$

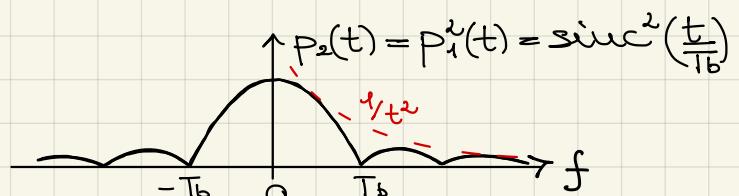
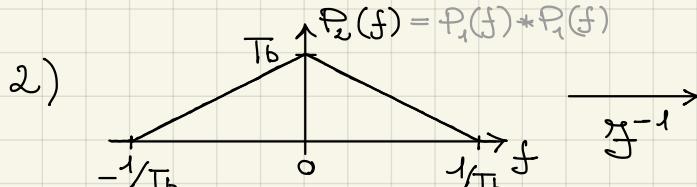
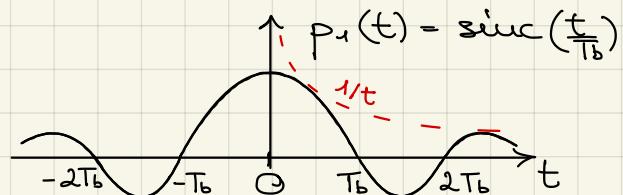
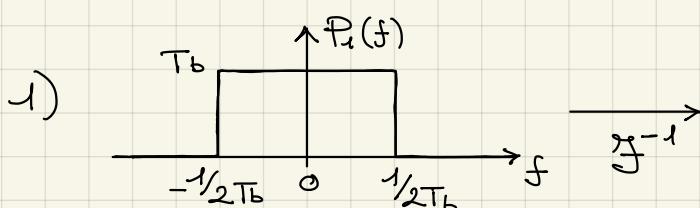
$$\Rightarrow P^*(k) = p(t) \sum_k \delta(t - kT_b) \xrightarrow{\mathcal{F}} P(f) * \frac{1}{T_b} \sum_k \delta(f - \frac{k}{T_b}) =$$

$$= \frac{1}{T_b} \sum_k P(f - \frac{k}{T_b}) = P^*(f)$$

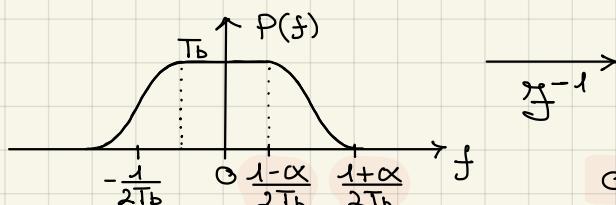
$$\Rightarrow \left[ \sum_{k=-\infty}^{+\infty} P(f - \frac{k}{T_b}) = T_b \right]$$



Examples:



3) "Raised cosine"



$$P(f) = 1 + \cos(\frac{\pi T_b}{\alpha}) (|f| - \frac{1-\alpha}{2T_b}) \frac{T_b}{2}$$

$$P(t) = \text{sinc}(\frac{t}{T_b}) \frac{\cos(\frac{\pi \alpha t}{T_b})}{1 - 4\alpha^2(\frac{t}{T_b})^2}$$

$\alpha$ : roll-off factor ( $0 < \alpha < 1$ )

$\alpha = 0$  : narrow spectrum (rect shape) BW =  $\frac{1}{2T_b}$   
 slow envelop ( $\div \frac{1}{t}$ )

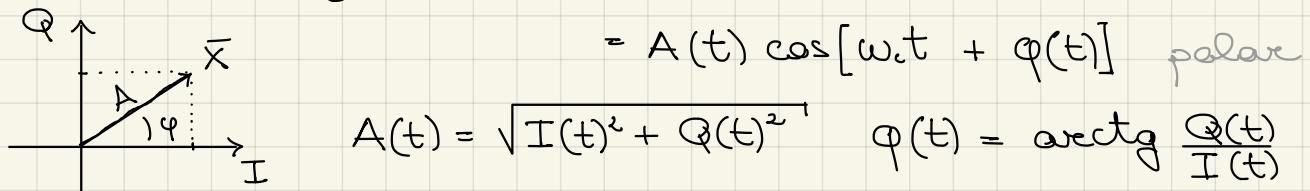
$\alpha = 1$ : wide spectrum (triang shape) BW =  $\frac{1}{T_b}$   
 fast envelop ( $\div \frac{1}{T^2}$ )

Even though  $\alpha=0$  is in theory preferable (for its narrower spectrum), the faster envelop of  $\alpha=1$  allows to reduce ISI when there are synchronization errors between symbols, since the signal interference (its value outside the peak) will be lower

→ Trade-off between Bandwidth occupation and resilience to synchronization errors.

## Non-idealities of a Local Oscillator (LO)

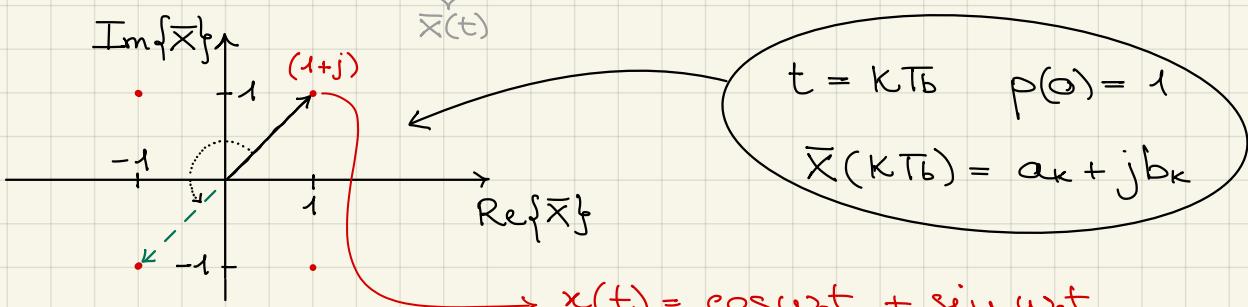
Modulated signal:  $x(t) = I(t) \cos \omega t - Q(t) \sin \omega_c t$  cartesian



We have already seen the effects of phase noise on the SCR.

Let's now consider digital QPSK (Quadrature PSK):

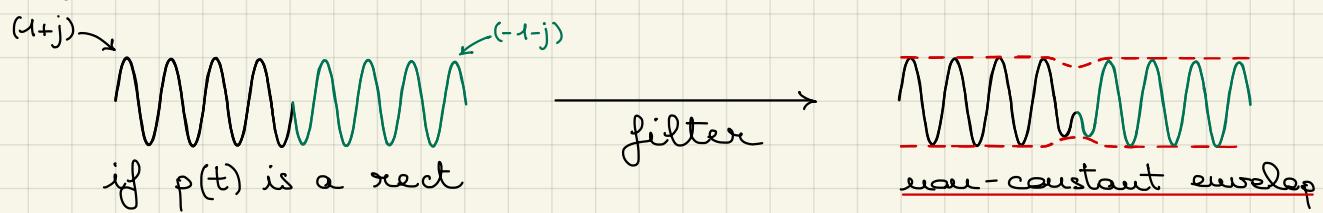
$$x(t) = \underbrace{\sum_n a_n p(t - nT_b) \cos \omega t}_{\text{Re} \left\{ \sum_n (a_n + j b_n) \cdot p(t - nT_b) e^{j\omega t} \right\}} - \underbrace{\sum_n b_n p(t - nT_b) \sin \omega t}_{(a_n = \pm 1, b_n = \mp 1)}$$



## Constellation plane

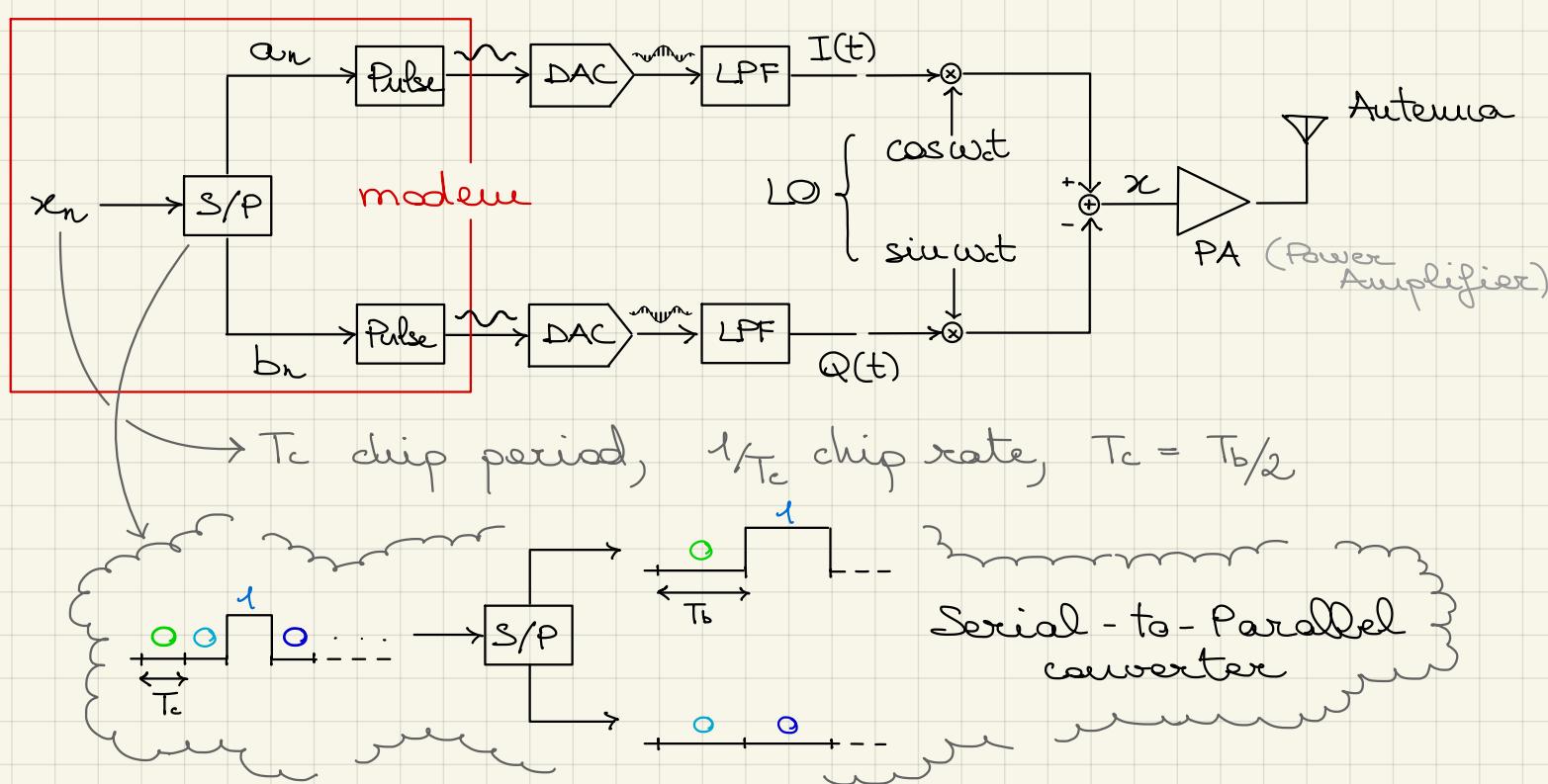
=  $\cos(\omega_c t) + \sin(\omega_c t)$   
 if  $p(t)$  is a rect in time

Apparently, QPSK modulated signal seems to have a constant envelop (phasor has constant absolute value). However, non-instantaneous transitions between two symbols actually cause the envelop to be non-constant.



The envelop will be useful later to describe the effects of some non-idealities.

### QPSK TX Block diagram



### RF bandwidth:

For  $\alpha = 0$  (roll-off) t-shape is  $\text{sinc}(\frac{t}{T_b})$

$$\text{BW}_{\text{BB}} = \frac{1}{2T_b} \Rightarrow \text{BW} = \frac{1}{T_b} = \frac{1}{2T_c}$$

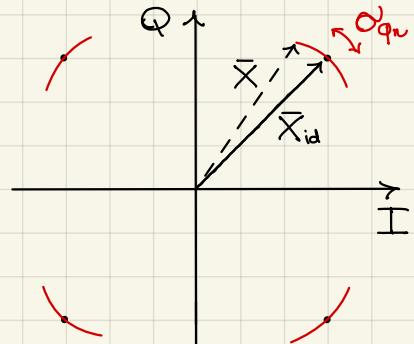
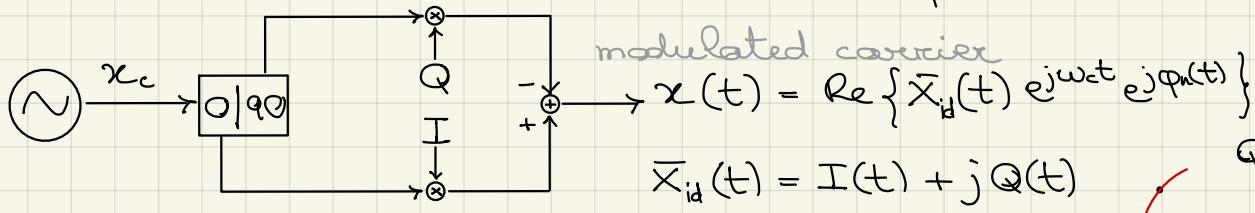
$\uparrow$   
 $2\text{BW}_{\text{BB}}$

RF bandwidth of QPSK is given by the chip frequency divided by 2

For  $\alpha = 1$  then RF bandwidth is exactly the chip rate.

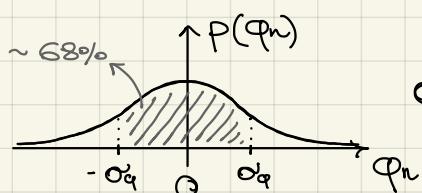
We can now see the impact of LO PHASE NOISE (and other issues) on the quality of the modulation.

$$x_c(t) = \cos[\omega_c t + \varphi_n(t)]$$



Phasor affected by LO phase noise:

$$\bar{X}(t) = \bar{X}_{id}(t) e^{j\varphi_n(t)}$$

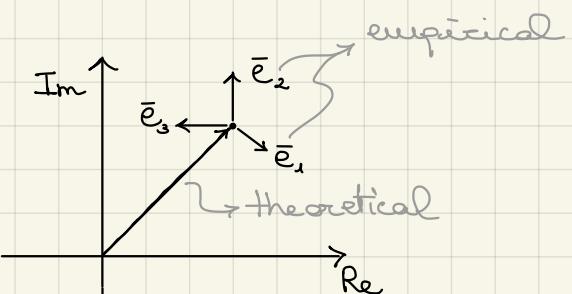


$$\sigma_{\varphi_n}^2 = \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} \varphi_n^2(t) dt = \int_0^{+\infty} S_{\varphi_n}(f) df$$

We introduce the following parameter:

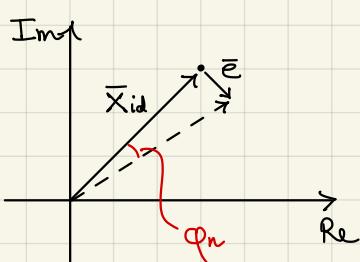
### Error-Vector Magnitude

$$[EVM := \frac{\frac{1}{N} \sum_{k=1}^N |\bar{e}_k|^2}{P_{avg}}]$$



It is a noise-to-signal ratio:  $EVM \sim \frac{1}{SNR}$

### EVM induced by phase noise:



$$[EVM = \frac{|\bar{e}|^2}{P_{avg}} \approx \frac{|\bar{X}_{id}|^2 \cdot \sigma_{\varphi_n}^2}{|\bar{X}_{id}|^2} = \sigma_{\varphi_n}^2]$$

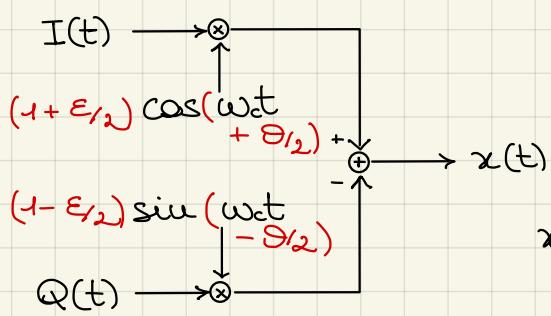
$$\underbrace{|\bar{e}| \approx |\bar{X}_{id}| \varphi_n}_{\text{chord} \approx \text{arc}} \Rightarrow |\bar{e}|^2 = |\bar{X}_{id}|^2 \sigma_{\varphi_n}^2$$

→  $EVM \approx \sigma_{\varphi_n}^2$  regardless of  $P_{avg}$  (TX power).  
SNR at TX output is limited by phase noise.

Also RX phase noise (LO) → degrades SNR at RX

$$SNR \leq \frac{1}{\sigma_{\varphi_n}^2} \text{ ("bottleneck")}$$

- EVM induced by amplitude/phase errors:



$\varepsilon$  amplitude error

$\vartheta$  phase error

$$x(t) = \left(1 + \frac{\varepsilon}{2}\right) \cos(\omega t + \frac{\vartheta}{2}) \cdot I(t) - \left(1 - \frac{\varepsilon}{2}\right) \sin(\omega t - \frac{\vartheta}{2}) \cdot Q(t)$$

$$\text{EVM} = \frac{P_e}{P_{\text{avg}}} = \frac{|\bar{e}|^2}{|\bar{x}_{\text{id}}|}$$

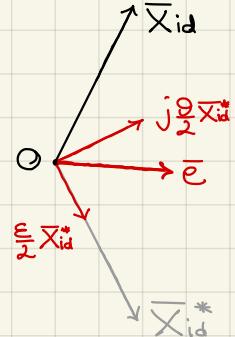
$$\bar{e} = \bar{x} - \bar{x}_{\text{id}}$$

$$\bar{x}_{\text{id}} = I + jQ \quad \bar{x} = I e^{j\vartheta_{1/2}} \left(1 + \frac{\varepsilon}{2}\right) + jQ e^{-j\vartheta_{1/2}} \left(1 - \frac{\varepsilon}{2}\right)$$

$$\Rightarrow -\bar{e} = \bar{x}_{\text{id}} - \bar{x} = I \underbrace{\left[1 - e^{j\vartheta_{1/2}} - e^{j\vartheta_{1/2}} \frac{\varepsilon}{2}\right]}_{\substack{\text{small } \vartheta \\ \approx 1 + \varepsilon}} + jQ \underbrace{\left[1 - e^{-j\vartheta_{1/2}} + e^{-j\vartheta_{1/2}} \frac{\varepsilon}{2}\right]}_{\substack{\sim -j\frac{\vartheta}{2} \\ \sim (1+j\vartheta/2)}} \quad \begin{aligned} &\sim +j\frac{\vartheta}{2} \\ &\sim (1-j\frac{\vartheta}{2}) \end{aligned}$$

$$\begin{aligned} e^x &\approx 1+x \\ 1-e^x &\approx -x \\ \text{for } x \approx 0 \end{aligned}$$

$$\begin{aligned} &\approx I \left[-j\frac{\vartheta}{2} - (1+j\frac{\vartheta}{2}) \frac{\varepsilon}{2}\right] + jQ \left[j\frac{\vartheta}{2} + (1-j\frac{\vartheta}{2}) \frac{\varepsilon}{2}\right] \\ &\quad \text{small } \varepsilon \quad \varepsilon \vartheta \ll \vartheta \\ &\approx I \left[-j\frac{\vartheta}{2} - \frac{\varepsilon}{2}\right] + jQ \left[j\frac{\vartheta}{2} + \frac{\varepsilon}{2}\right] = \\ &= - \left[j\frac{\vartheta}{2} + \frac{\varepsilon}{2}\right] (I - jQ) \end{aligned}$$



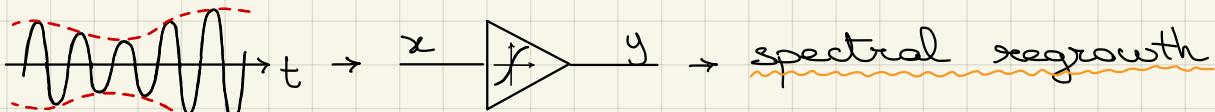
$$\rightarrow \bar{e} = \left[\frac{\varepsilon}{2} + j\frac{\vartheta}{2}\right] \bar{x}_{\text{id}}^*$$

$$[\text{EVM} = \frac{|\bar{e}|^2}{|\bar{x}_{\text{id}}|^2} = \frac{|(\frac{\varepsilon}{2} + j\frac{\vartheta}{2}) \bar{x}_{\text{id}}^*|^2}{|\bar{x}_{\text{id}}|^2} = \left(\frac{\varepsilon^2}{4} + \frac{\vartheta^2}{4}\right) \frac{|\bar{x}_{\text{id}}^*|^2}{|\bar{x}_{\text{id}}|^2}]$$

$$\text{e.g.: } \varepsilon = 1\% \quad \vartheta = 1 \text{ deg} = 0,01704 \text{ rad}$$

$$\text{EVM} = \left(\frac{0,01}{2}\right)^2 + \left(\frac{0,01704}{2}\right)^2 = 0,0004 \quad \text{EVM}_{\text{dB}} = -33,9 \text{ dB}$$

- Impact of non-linearity on the modulated signal:



non-constant envelope    non-linear amplification    new frequency components  
non-constant envelope    outside bandwidth of interest

Remember:

$$\begin{aligned}\cos^3 x &= \cos x \cdot \cos^2 x = \cos x \frac{1+\cos 2x}{2} = \\ &= \frac{1}{2} \cos x + \frac{1}{2} \left[ \frac{1}{2} \cos x + \frac{1}{2} \cos 3x \right] = \\ &= \frac{3}{4} \cos x + \frac{1}{4} \cos 3x\end{aligned}$$

$$\sin^3 x = \frac{3}{4} \sin x - \frac{1}{4} \sin 3x$$

$$y(t) = \alpha_1 x(t) + \underbrace{\alpha_3 x^3(t)}_{\text{cubic non-linearity}} + \dots \text{ "static non-linear model"}$$

assuming no even order distortions (which are anyway less harmful than odd order in terms of spectral regrowth)

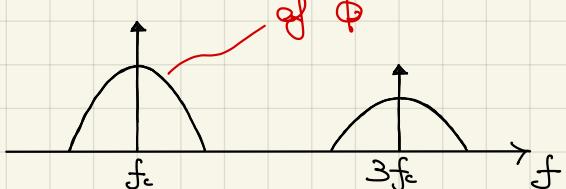
- Constant envelop:  $x(t)$  is PM modulation

$$x(t) = A_c \cos [\omega t + \varphi(t)]$$

↓

constant      information signal

$$\begin{aligned}\alpha_3 x^3(t) &= \alpha_3 A_c^3 \cos^3 [\omega t + \varphi(t)] = \alpha_3 A_c^3 \frac{3}{4} \cos [\underline{\omega t} + \underline{\varphi(t)}] + \\ &\quad + \alpha_3 A_c^3 \frac{1}{4} \cos [3\omega t + 3\varphi(t)]\end{aligned}$$



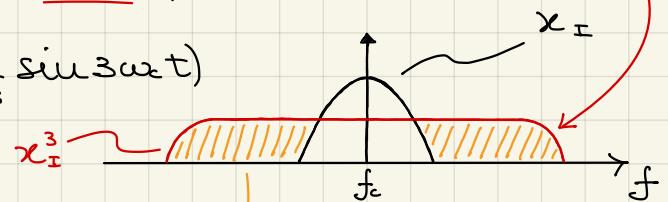
A constant envelop signal is not affected by non-linear amplifications.

- Non-constant envelop:

$$x(t) = x_I(t) \cos \omega_c t - x_Q(t) \sin \omega_c t$$

$$\begin{aligned}\alpha_3 x^3(t) &= \alpha_3 x_I^3(t) \left( \frac{1}{4} \cos \omega_c t + \frac{3}{4} \cos 3\omega_c t \right) - \\ &\quad - \alpha_3 x_Q^3(t) \left( \frac{3}{4} \sin \omega_c t - \frac{1}{4} \sin 3\omega_c t \right)\end{aligned}$$

$$y(t) = \alpha_1 x(t) + \alpha_3 x^3(t)$$



spectral regrowth

wider bandwidth is due to the power elevation

Non-linearity degrades

EVM (inband disturbance)

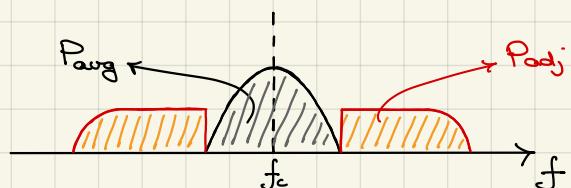
ACPR

$\boxed{[ \text{ACPR} := \frac{\text{Power leaking in adjacent channel}}{\text{Power of the signal}} ]}$

$P_{\text{adj}}$

$P_{\text{avg}}$

(Adjacent Channel Power Ratio)



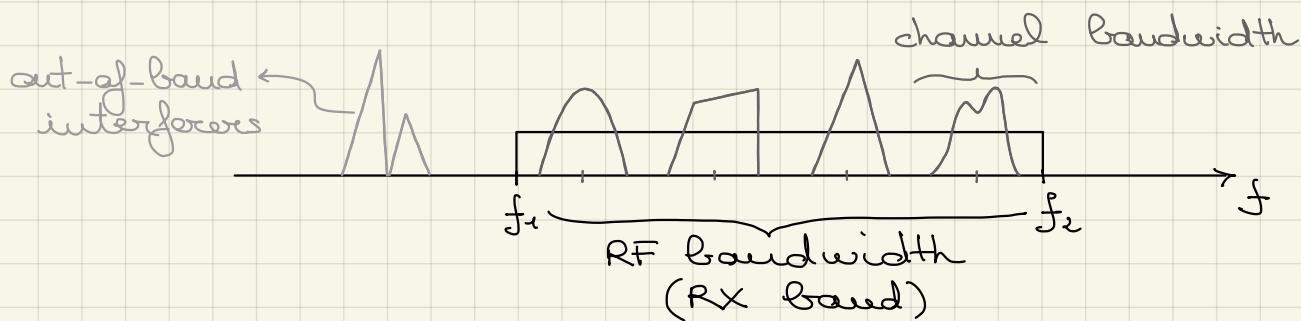
→ Trade-off in amplifiers between linearity and power efficiency ( $\eta = \frac{P_{\text{out}}}{P_{\text{dc}}}$ )

### RX Block diagram

#### Multi-user communication system

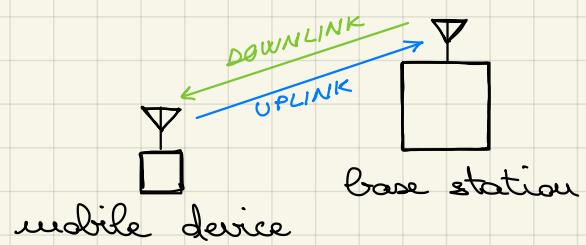
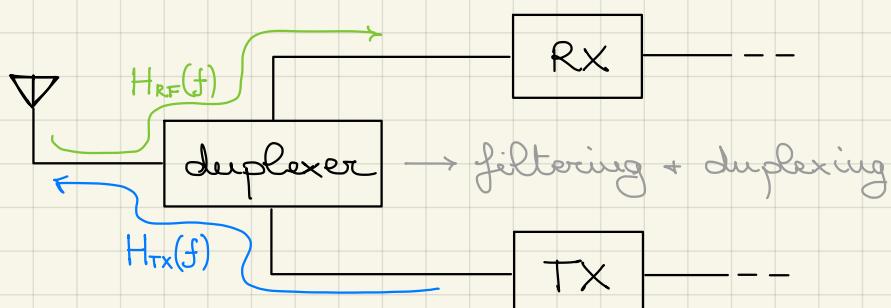
→ MULTIPLE ACCESS to the channel

e.g. FDMA (Frequency Division Multiple Access):

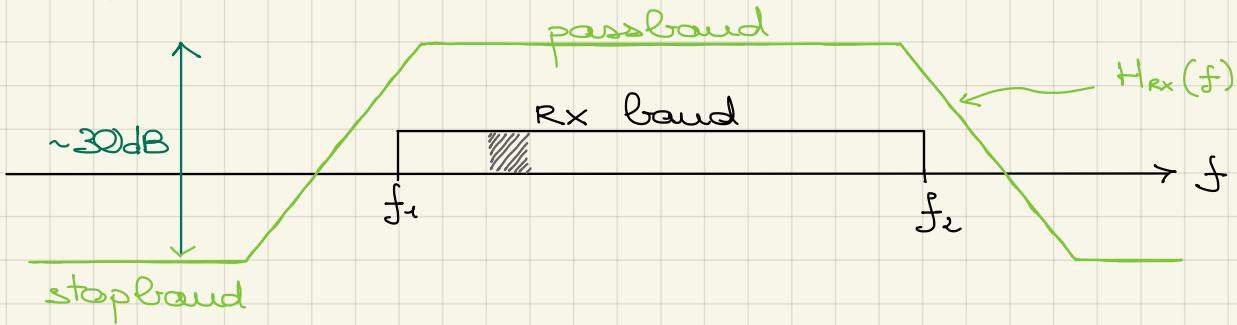


⇒ RX has to perform:

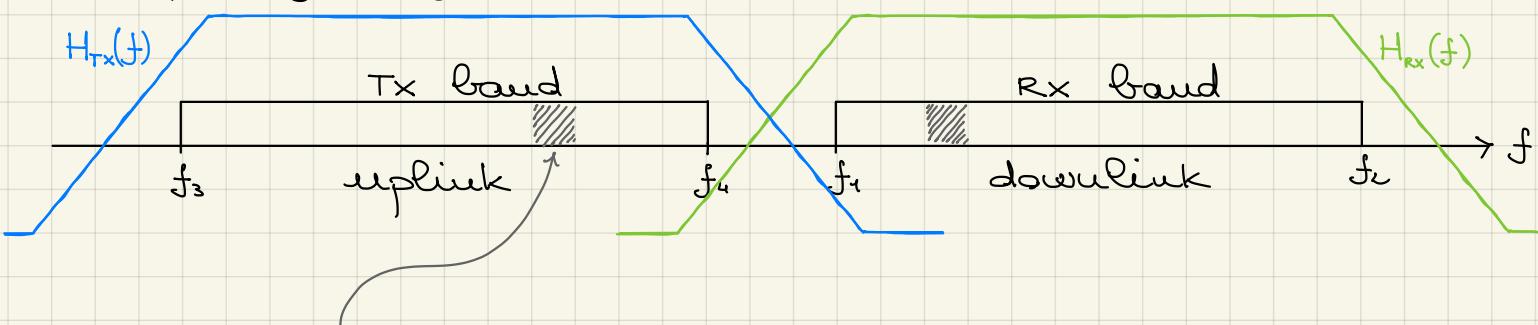
1. BAND selection (Duplexer): out-of-band rejection
2. CHANNEL selection:
  - cannot be performed at RF \*
  - tunable filters have worse performance than fixed freq. filter



## 1. BAND selection



Duplexing e.g. FFD (Frequency Division Duplexing)



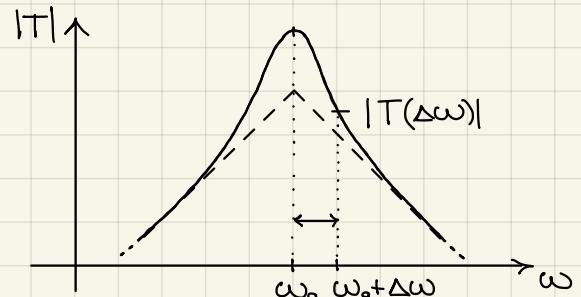
## 2. CHANNEL selection

\* Example:  $f_{RF} = 4 \text{ GHz} = \frac{\omega_0}{2\pi}$   $\Delta\omega = 200 \text{ kHz} = \frac{\Delta\omega}{2\pi}$  ( $\approx$  channel)

LC filter:  $|T(\Delta\omega)| \sim \frac{\omega_0/2Q}{\Delta\omega}$

$$\frac{\Delta\omega}{\omega_0} \ll \frac{1}{4Q^2}$$

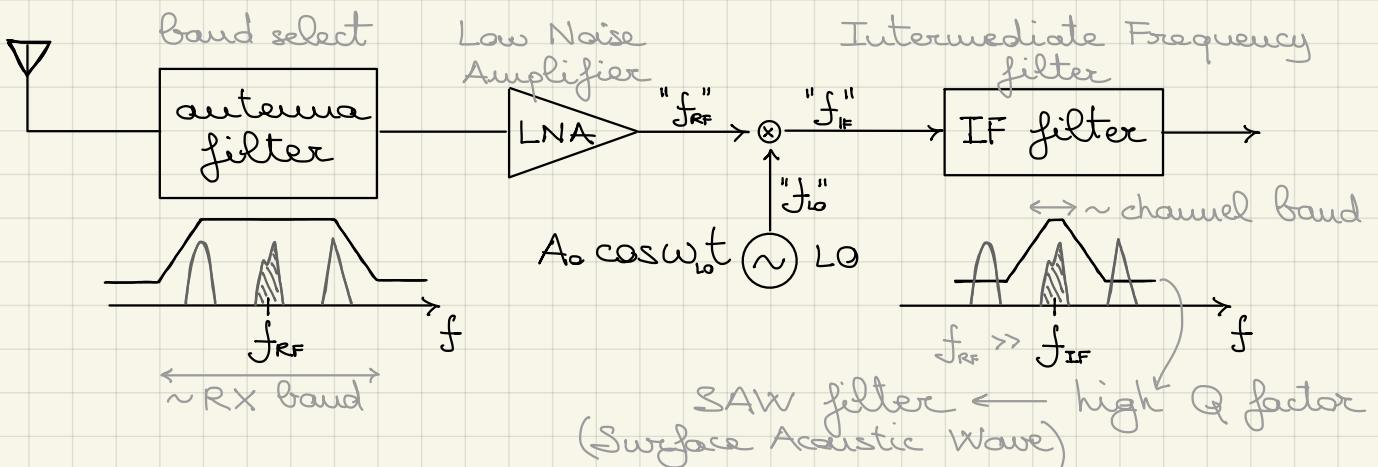
-3dB BW of LC filter



If  $|T(\Delta\omega)| = 10^{-3}$  then  $Q = 2,5 \cdot 10^6 \rightarrow$  too big!

Filtering a signal with very narrow bandwidth at a center frequency in the RF range would need a too high quality factor of the filter.

$Q \propto \frac{\omega_0}{\Delta\omega} \rightarrow$  to reduce  $Q$  of filter must reduce center freq.

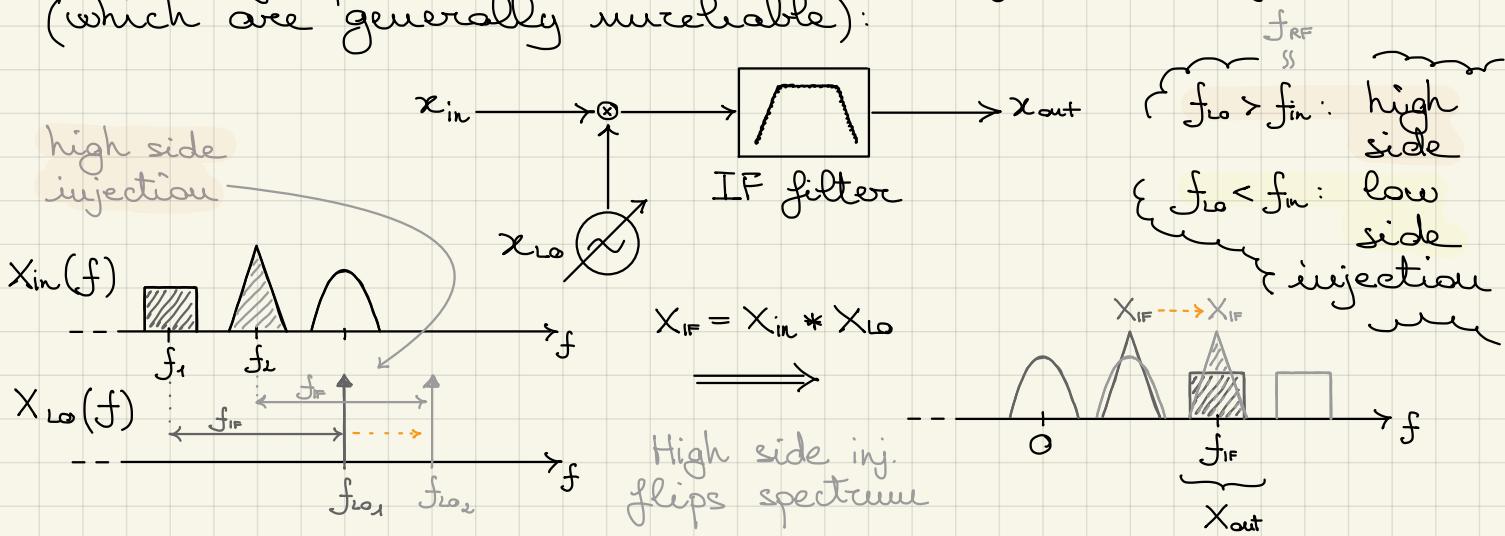


Since we need a lower center frequency the IF filter will be centered around:

$$f_{IF} = |f_{RF} - f_{LO}| \quad \cos \omega_{RF} t \cdot \cos \omega_{LO} t = \frac{1}{2} \cos(\omega_{RF} - \omega_{LO})t + \frac{1}{2} \cos(\omega_{RF} + \omega_{LO})t$$

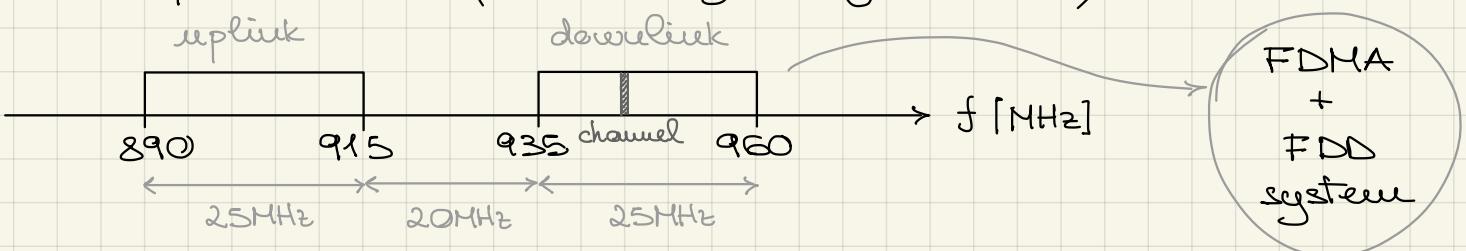
This type of channel selection at the receiver is called HETERODYNE RX architecture  
 "different frequency"

Such architecture also allows to filter at different central frequencies without the need of tunable filters (which are generally unreliable):



With a variable local oscillator we can shift the input spectrum and filter different channels with the same IF filter.

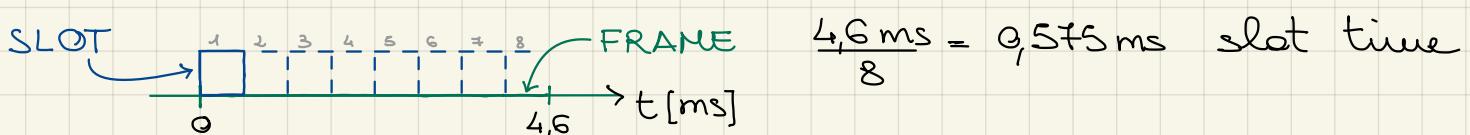
Example: GSM (Global System for Mobile) "2G" standard

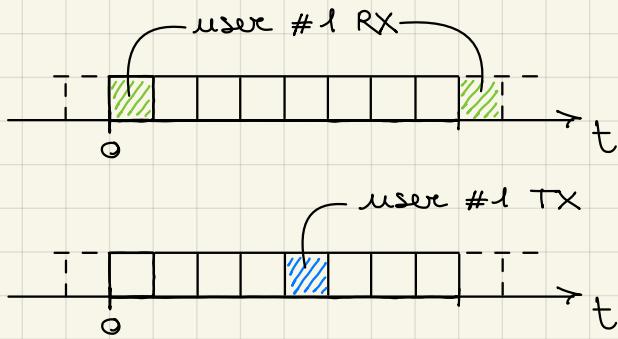


- Each band is divided into 125 carriers:

$\frac{25\text{MHz}}{125} = 200\text{kHz}$  frequency separation of channels  
 (channel BW  $\sim 150\text{kHz}$  + guard freq.  $\sim 50\text{kHz}$ )

- Each channel is shared by 8 users:

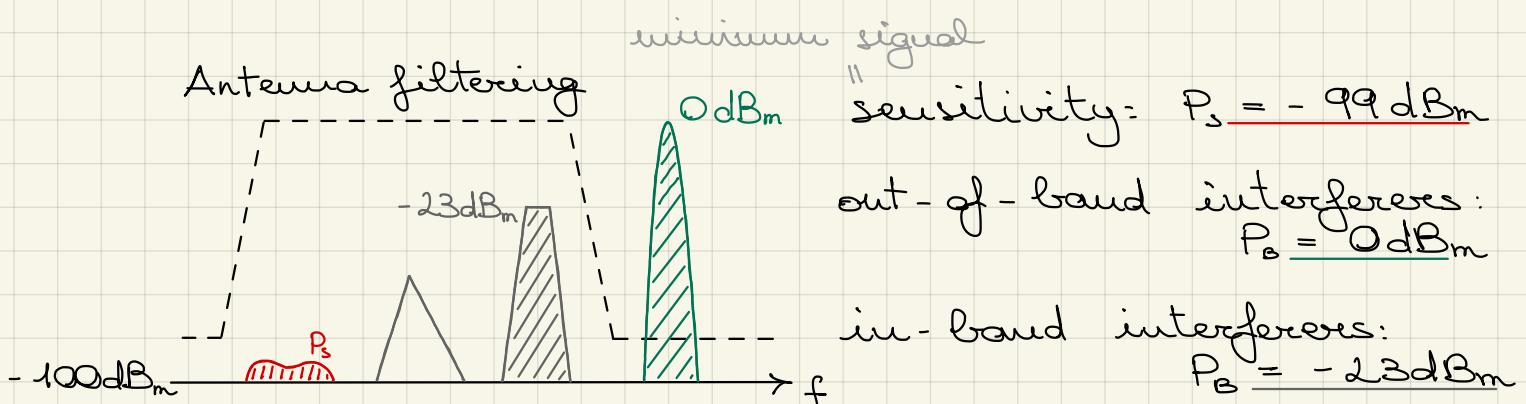




TDMA  
(Time Division Multiple Access)  
+  
TDD  
(Time Division Duplexing)

In order to use TDMA and TDD (non-continuous transmission and reception) you need digital modulation → GMSK modulation which is a CPM (Continuous Phase Modulation) has constant envelope

All these specs were chosen to maximize the efficiency of mobile devices. Typical sensitivity:  $-99 \text{ dBm}$

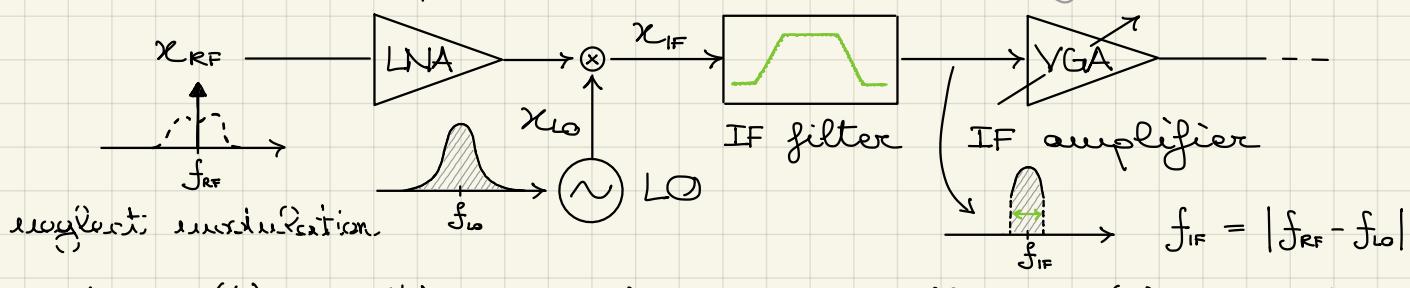


$\text{dBm} = 10 \log_{10} P_{\text{mw}}$

e.g.:  $0 \text{ dBm} = 1 \text{ mW}$   
 $30 \text{ dBm} = 1 \text{ W}$   
 $-20 \text{ dBm} = 10 \mu\text{W}$   
 $-100 \text{ dBm} = 10^{-13} \text{ W}$

## Impact of phase noise on RX performance

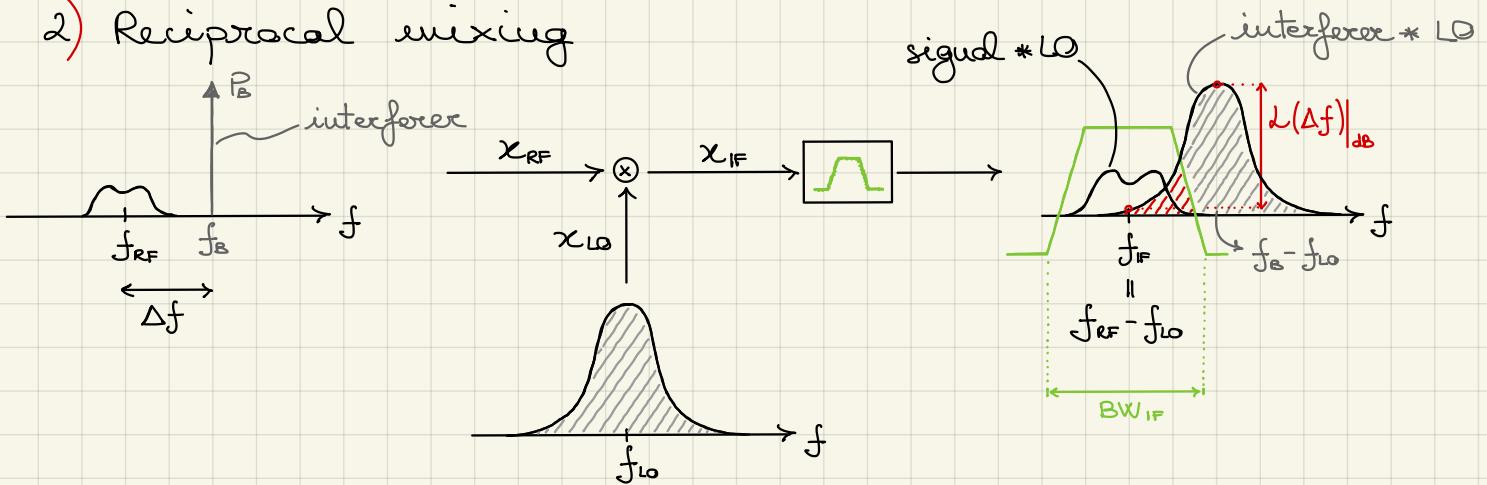
### 1) Direct impact



$$x_{10}(t) = A_{10} \cos[\omega_{10} t + \varphi_0] \rightarrow \text{SNR} \leq \frac{1}{\Omega_0^2}$$

The phase noise degrades the signal-to-noise ratio of the receiver (as anticipated when discussing the transmitter phase noise).

## 2) Reciprocal mixing



The mixing of a nearby disturbance with the noisy LO causes some additional phase noise to fall in-band.

$$\begin{aligned} L(\Delta f) &:= \frac{S_n(f_{IF})}{P_B} \xrightarrow{\text{res. bw.}} S_n(f_{IF}) = L(\Delta f) \cdot P_B \\ \rightarrow [ \text{SNR} &= \frac{P_s}{P_n(f_{IF})} \approx \frac{P_s}{L(\Delta f) P_B \cdot \text{BW}_{IF}} ] \end{aligned}$$

$P_B \int_{\text{BW}_{RF}} L(f) df = P_B \text{BW}_{RF}$   
 assuming  $S_n \equiv S_n(f_{IF})$   
 over entire  $\text{BW}_{IF}$

$$\Rightarrow [\text{SNR}]_{\text{dB}} = 10 \log_{10} \text{SNR} = \frac{P_s}{P_n(f_{IF})} - L(\Delta f) - 10 \log_{10} (\text{BW}_{IF})$$

Example: GSM

$$P_s = -99 \text{ dBm}$$

$$L(\Delta f) \Big|_{\text{dB}} = P_s - P_B - \text{SNR} \Big|_{\text{dB}} - 10 \log_{10} \text{BW}_{RF}$$

$$P_B = -40 \text{ dBm}$$

$$= -99 + 40 - 50 - 53 =$$

(out-of-band interference at 0dB attenuated by an antenna filter by 40dB)

$$f_{RF} = 2,01 \text{ GHz}$$

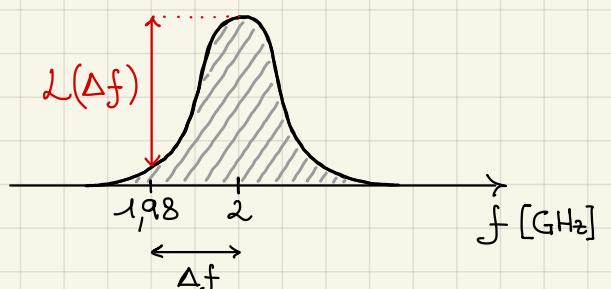
$$\text{BW}_{RF} = 200 \text{ kHz}$$

$$f_B = 2,03 \text{ GHz}$$

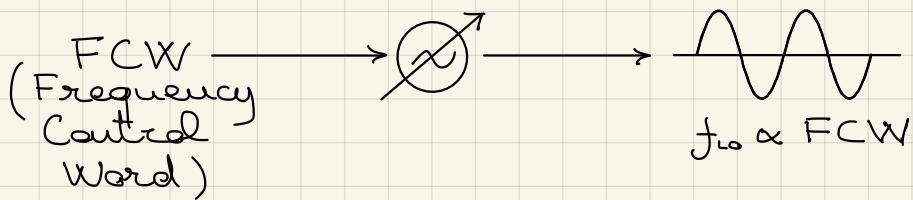
$$\text{SNR} > 50 \text{ dB}$$

$$f_{LO} = 2,00 \text{ GHz}$$

$$L = ?$$



## Frequency Synthesizers



- Accuracy:  $\frac{\Delta f_o}{f_o}$  (impaired by aging + drift)

e.g. GSM standard requires  $\frac{\Delta f}{f} \leq 0,1 \text{ ppm} = 10^{-7}$   
 $f = 1 \text{ GHz} \rightarrow \Delta f \leq 100 \text{ Hz}$

LC oscillator:  $f \propto \frac{1}{\sqrt{LC}}$   $|\frac{\Delta f}{f}| \approx \frac{1}{2} |\frac{\Delta L}{L}| + \frac{1}{2} |\frac{\Delta C}{C}|$

$\downarrow 1-10\%$

RC oscillator:  $f \propto \frac{1}{RC}$   $|\frac{\Delta f}{f}| \approx |\frac{\Delta R}{R}| + |\frac{\Delta C}{C}|$

- Resolution: minimum (controlled)  $\Delta f$  of LO
  - for channel spacing  $\sim 100 \text{ kHz}$
  - for temperature compensation  $\sim \text{Hz}$
- Settling time: channel switching time
  - switch from one frequency to another at each frame
  - typically  $\sim 100 \mu\text{s}$  or even  $\sim 10 \mu\text{s}$
- Spurious content: reciprocal mixing
- Phase noise
- Pulling: sensitivity of frequency to supply or load changes ( $\frac{\Delta f}{\Delta V_{DD}}$ )

To improve accuracy: master/slave approach

slave  $\xleftarrow{\quad}$  RC/LC oscillators  $\xleftarrow{\quad}$  Crystal oscillators  $\xleftarrow{\quad}$  Atomic clocks (Quartz) master

## RC/LC

- ✗ poor accuracy
- ✓ tunable
- ✓ can operate at large frequency

## Quartz

- ✓ good accuracy  
accuracy  $\approx 100 \text{ ppm}$   
aging  $\approx 0.5 \text{ ppm/year}$   
drift  $\approx 0.5 \text{ ppm in } 0-75^\circ\text{C}$
- ✗ not tunable
- ✗ low-frequency

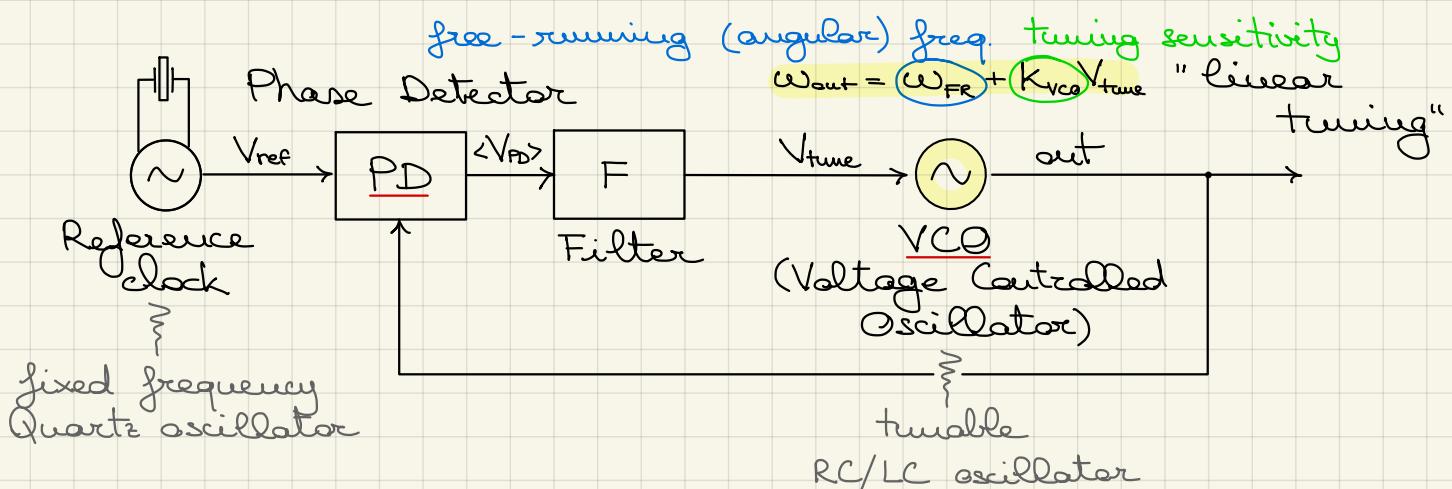
## Atomic

- ✓ best accuracy  
aging  $\approx 10^{-9} \text{ s/day}$

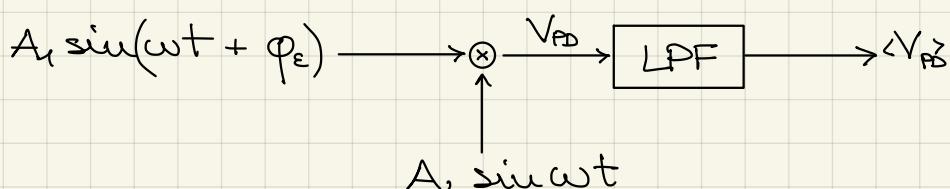
e.g. TCXO (Temperature Compensated Crystal Oscillator)

We will focus on the "shaves" (RC/LC and Quartz oscillators)

## Phase - Locked Loop (PLL)



## Phase Detector



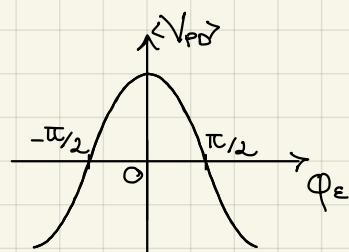
(this is just one type of PD)

$$\langle V_{PD} \rangle = -\frac{A_1 A_2}{2} \cos(2\omega t + \varphi_e) + \frac{A_1 A_2}{2} \cos(\varphi_e)$$

fast DC

$$\langle V_{PD} \rangle \approx \frac{A_1 A_2}{2} \cos \varphi_e \quad \text{if } \text{BW}_{\text{LPF}} \ll 2\omega$$

Static PD characteristic:



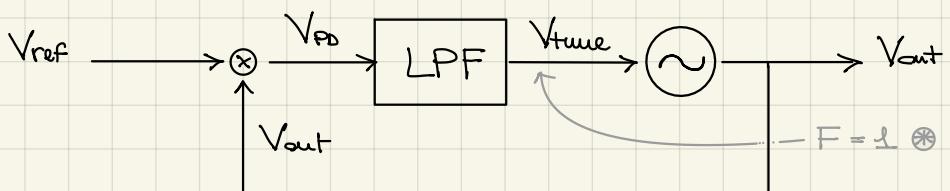
## Notation change

$$V_{ref} = A_r \sin \phi_{ref}$$

$$\phi_{ref} = \omega_{ref} t + \phi_{ref}$$

absolute  
phase

excess  
phase

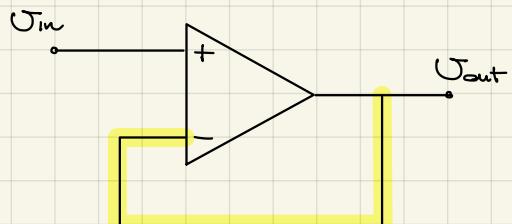


$$V_{out} = A_o \cos \phi_{out} \implies \langle V_{pd} \rangle \approx \frac{A_r \cdot A_o}{2} \sin(\phi_{ref} - \phi_{out}) = K_{pd} \sin \phi_e$$

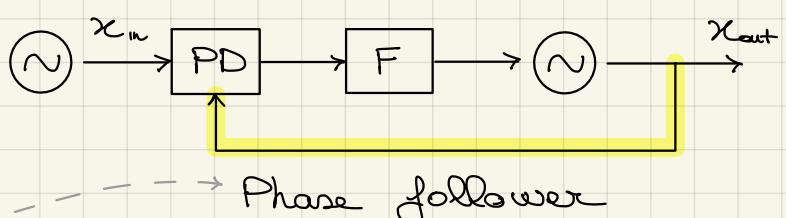
We can now compute the effects of the loop on the phase error, which indicates how well the output follows the reference:

$$\begin{aligned} \frac{d\phi_e}{dt} &= \dot{\phi}_e = \dot{\phi}_{ref} - \dot{\phi}_{out} = \omega_{ref} - (\omega_{fr} + K_{vco} V_{tune}) = \\ &= \underbrace{\omega_{ref}}_{\Delta\omega \text{ [rad/s]}} - \underbrace{K_{vco} \cdot K_{pd} \sin \phi_e}_{K \text{ [rad/s} \cdot \text{V]}} \\ &\Rightarrow \dot{\phi}_e = \Delta\omega - K \sin \phi_e \end{aligned}$$

First-order diff. equation  $\rightarrow$  first-order PLL

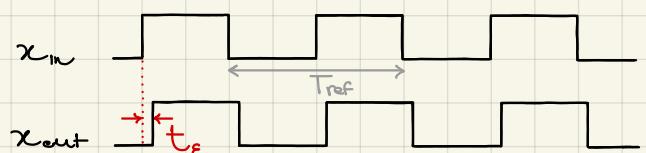


Voltage follower  $\dashv \dashv \dashv$



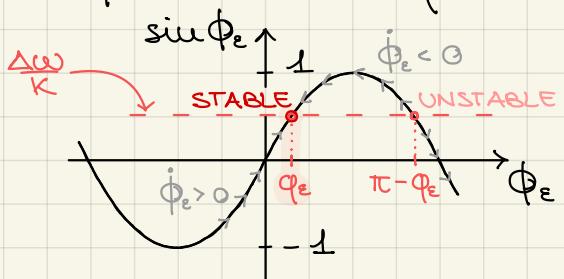
$$\omega_{ref} = \frac{2\pi}{T_{ref}}$$

$$\phi_e = \omega_{ref} \cdot t_e$$



$$\dot{\phi}_e = \Delta\omega - K \sin \phi_e \quad \phi_e(t) \text{ unknown}$$

Equilibrium points:  $\dot{\phi}_e = 0 \implies \sin \phi_e = \frac{\Delta\omega}{K}$

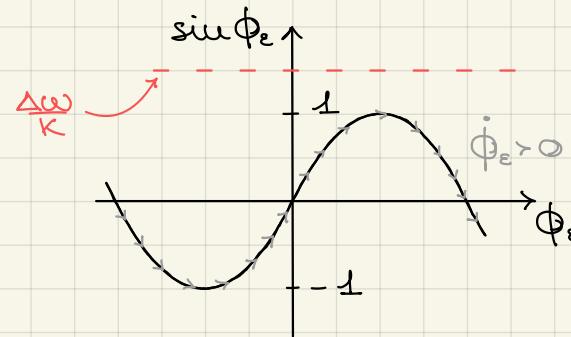


- If  $|\Delta\omega| < 1$  the system has 2 equilibrium points

$$\begin{aligned} \dot{\phi}_e < 0 &\iff \Delta\omega - K \sin \phi_e < 0 \\ \phi_e \text{ decreasing} &\quad \sin \phi_e > \frac{\Delta\omega}{K} \end{aligned}$$

$$\dot{\phi}_e > 0 \iff \sin \phi_e < \frac{\Delta\omega}{K}$$

$\phi_e$  increasing

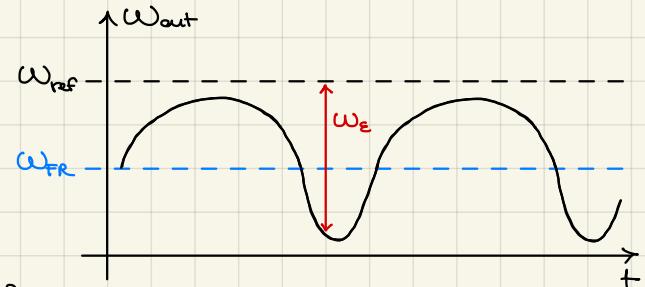


If  $|\frac{\Delta\omega}{K}| > 1$  the system has no equilibrium points

$\dot{\phi}_e$  is always increasing or decreasing.

$$\omega_{out} = \omega_{FR} + K \sin \phi_e(t)$$

$$\omega_e = \dot{\phi}_e = \omega_{ref} - \omega_{FR}$$

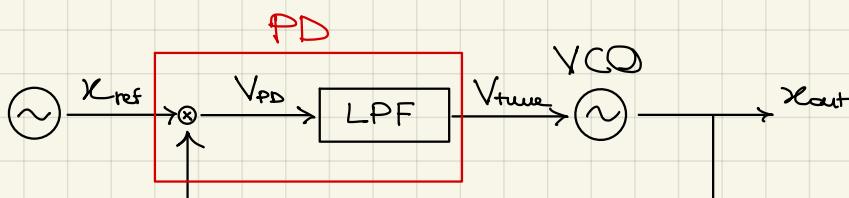


The distorted sinusoid is due to the fact that as  $\omega_{out}$  approaches  $\omega_{ref}$ ,  $\omega_e = \dot{\phi}_e$  decreases, therefore  $\omega_{out}$  which depends on  $\phi_e(t)$  varies slower.

Conclusion: if  $|\frac{\Delta\omega}{K}| < 1$  then  $\phi_e(t) \rightarrow [\phi_e = \arcsin(\frac{\Delta\omega}{K})]$   
(stable equilibrium point)

→ steady-state phase error depends on the freq. offset between reference and free-running freq. of the VCO

To summarize:

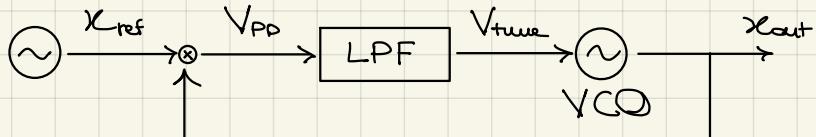


$$\begin{cases} x_{ref} = A_r \sin \phi_{ref} \\ x_{out} = A_o \cos \phi_{out} \end{cases}$$

- PD: multiplier + ideal LPF  $\langle V_{PD} \rangle = K_{PD} \sin \phi_e$
- VCO: linear tuning  $\omega_{out} = \omega_{FR} + K_{VCO} V_{tune}$
- $\phi_e := \phi_{ref} - \phi_{out}$     $\Delta\omega := \omega_{ref} - \omega_{FR}$     $K := K_{PD} \cdot K_{VCO}$  [rad/s]
- $\dot{\phi}_e = \Delta\omega - K \sin \phi_e$

- $|\frac{\Delta\omega}{K}| < 1$ :  $\phi_e = \arcsin(\frac{\Delta\omega}{K})$  equilib. point "LOCK STATE"
- $|\frac{\Delta\omega}{K}| > 1$ : no equilib. points "OUT-OF-LOCK"  
"LOCK RANGE"    $\Delta\omega_L = K$

Interpretation:



IMPOSE LOCK  
impose equality  
at steady-state)

$$\omega_{\text{out}} = \omega_{\text{ref}} + K_{\text{vco}} V_{\text{tune}} = \omega_{\text{ref}}$$

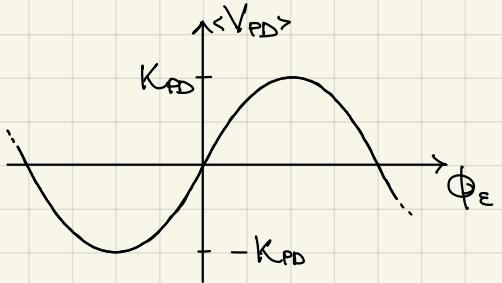
$$\Rightarrow V_{\text{tune}} = \frac{\omega_{\text{ref}} - \omega_{\text{ref}}}{K_{\text{vco}}} = \frac{\Delta\omega}{K_{\text{vco}}}$$

$$V_{\text{tune}} = \langle V_{\text{pd}} \rangle = K_{\text{pd}} \cdot \sin \phi_e = \frac{\Delta\omega}{K_{\text{vco}}} \rightarrow \sin \phi_e = \frac{\Delta\omega}{K_{\text{vco}} K_{\text{pd}}} \rightarrow K$$

$$\Rightarrow \sin \phi_e = \frac{\Delta\omega}{K} \quad \text{same result of diff. equation approach}$$

The lock state condition and lock range can be intuitively explained by considering that the PD output is limited:

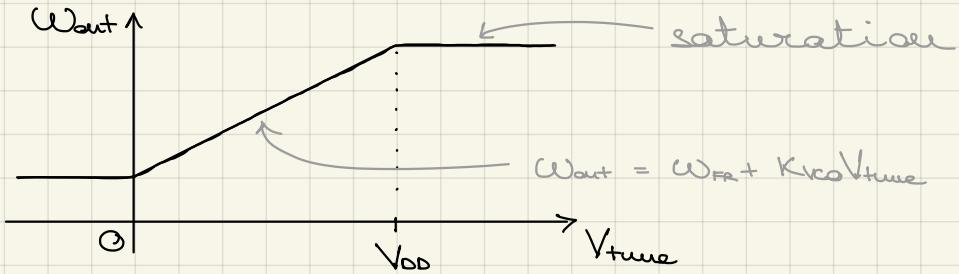
$$\langle V_{\text{pd}} \rangle = K_{\text{pd}} > \frac{\Delta\omega}{K_{\text{vco}}} \text{ to reach lock}$$



$$\Rightarrow \frac{\Delta\omega}{K_{\text{vco}} K_{\text{pd}}} < 1 \quad \text{same condition of diff. eq. approach}$$

The limited dynamic range of PD limits lock range.

Of course, the VCO also limits lock range:



Perturbation analysis of the differential equation based on linearization:

$$\dot{\phi}_e = \Delta\omega - K \sin \phi_e \quad \text{Hyp: } \left| \frac{\Delta\omega}{K} \right| < 1 \text{ stable equilib. exists}$$

- $\Delta\phi_e \ll 1$  rad small perturbation

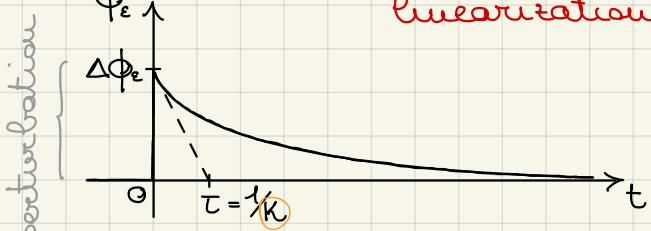
$$\text{If } \Delta\omega = 0: \quad \dot{\phi}_e = -K \sin \phi_e$$

linearization

$$\dot{\phi}_e = -K \phi_e \Rightarrow \phi_e(t) = \Delta\phi_e e^{-kt}$$

or in Laplace domain

$$s \bar{\phi}_e = -K \bar{\phi}_e \Rightarrow \text{pole at } s = -K$$



Let's compute the input-to-output transfer function  $\Phi_{\text{out}}$  vs.  $\Phi_{\text{ref}}$  of the PLL:

$$\begin{aligned}\omega_{\text{out}} &= \omega_{\text{fr}} + K_{\text{vco}} V_{\text{tune}}(t) = \\ &= \underline{\omega_{\text{fr}}} + \underline{K_{\text{vco}} V_{\text{tune},0}} + \underline{K_{\text{vco}} V_{\text{tune}}(t)} = \\ &= \underline{\omega_{\text{out},0}} + \underline{K_{\text{vco}} V_{\text{tune}}(t)} = \\ &= \underline{\omega_{\text{out},0}} + K_{\text{vco}} K_{\text{pd}} [\Phi_{\text{ref}}(t) - \Phi_{\text{out}}(t)]\end{aligned}$$

$$\Phi_{\text{out}} = \int_{-\infty}^t \omega_{\text{out}}(t') dt' = \underline{\omega_{\text{out},0} t} + \Phi_{\text{out}}(t)$$

↓

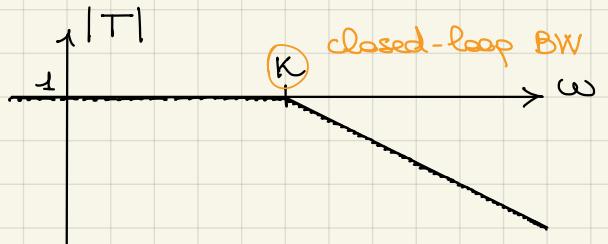
**ABSOLUTE PHASE**

consider system only in its "small signal" variations

$$\rightarrow \dot{\Phi}_{\text{out}} = K_{\text{vco}} \cdot K_{\text{pd}} [\Phi_{\text{ref}}(t) - \Phi_{\text{out}}(t)] = \dot{\Phi}_{\text{out}} - \omega_{\text{out},0} \quad \text{neglect DC component}$$

$$s \Phi_{\text{out}}(s) = K [\Phi_{\text{ref}}(s) - \Phi_{\text{out}}(s)]$$

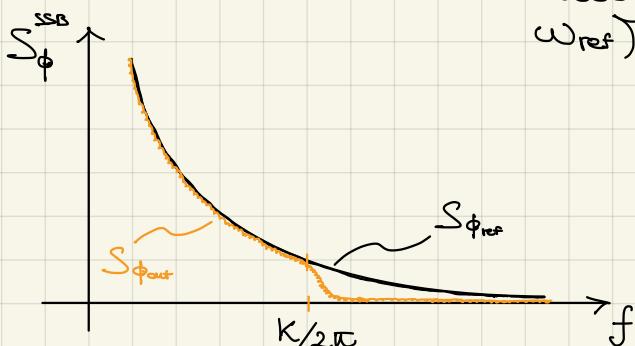
$$\frac{\Phi_{\text{out}}}{\Phi_{\text{ref}}} = \frac{K}{s+K} = T(s)$$



$$T(s) = \frac{\Phi_{\text{out}}}{\Phi_{\text{ref}}} = \frac{s \Phi_{\text{out}}}{s \Phi_{\text{ref}}} = \frac{\Omega_{\text{out}}}{\Omega_{\text{ref}}}$$

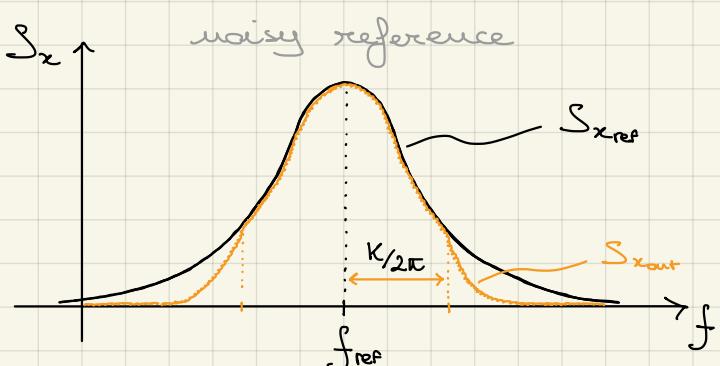
where  $\Phi = L[\varphi]$  and  $\Omega = L[\omega]$  (Lagrange transform)

Interpretation: in this PLL, the VCO "follows" the phase and frequency of the reference clock with  $\text{BW} = K$ . Only slow variations of  $\Phi_{\text{ref}}$  (or  $\omega_{\text{ref}}$ ) are followed by the VCO.



$$S_{\Phi_{\text{out}}} = |T(f)|^2 \cdot S_{\Phi_{\text{ref}}}$$

Low-pass filtering of input phase noise



Band-pass filtering of input signal

Note: trade-off between BW and LOCK RANGE

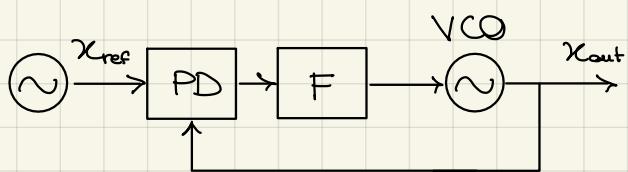
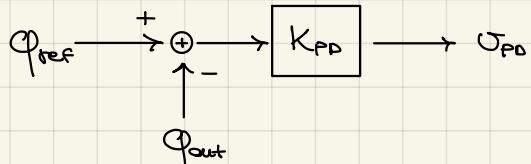
## Equivalent model of linear PLL

- VCO:  $\varphi_{out}(t) = \int_{-\infty}^t K_{VCO} \cdot \dot{\varphi}_{tune}(t') dt' =$   
excess phase only  
 $\varphi_{out}(s) = \frac{K_{VCO}}{s} \cdot \dot{\varphi}_{tune}(s)$

$$\dot{\varphi}_{tune} \rightarrow \frac{K_{VCO}}{s} \rightarrow \varphi_{out}$$

$\phi_a$

- PD:  $\dot{\varphi}_{PD} = K_{PD} [\phi_{ref} - \phi_{out}]$  linear PD

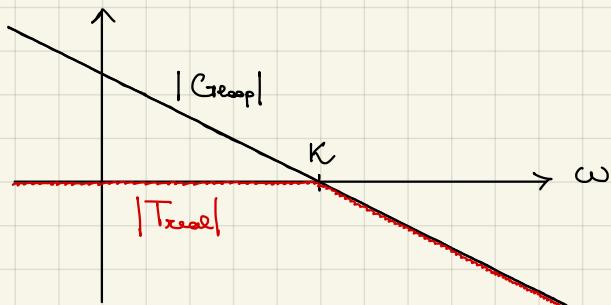


PLL

linear continuous-time (average)  
model of a PLL

First order PLL:  $F(s) = 1$

(neglecting signs)



$$G_{loop}(s) = -K_{PD} \cdot F(s) \cdot \frac{K_{VCO}}{s} = -\frac{K}{s}$$

$$T_{ideal}(s) = 1$$

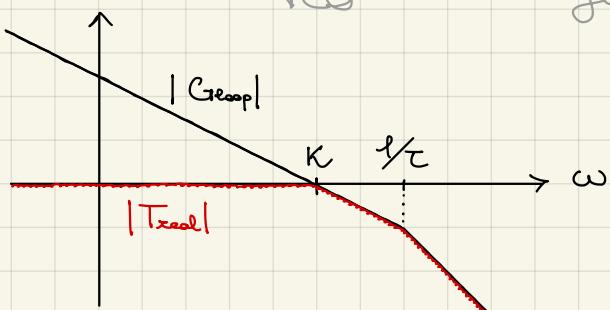
Second order PLL:

$$F(s) = \frac{1}{1 + s\tau}$$

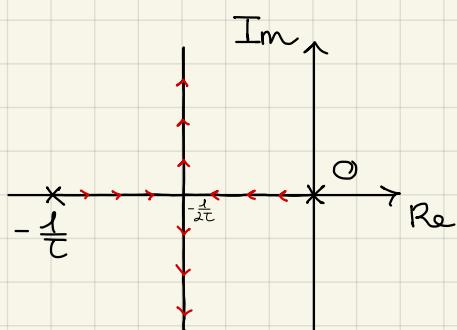
(more realistic than 1st order)

$$G_{loop}(s) = -\frac{K}{s} \frac{1}{1 + s\tau}$$

VCO  
filter



$$T_{ideal}(s) = 1$$



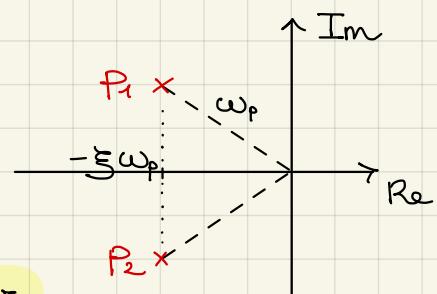
$$T(s) = \frac{G_{loop}(s)}{1 + G_{loop}(s)} = \frac{\frac{1}{K/s}}{1 + \frac{1}{K/s} \frac{1}{1+s\tau}} = \frac{\frac{1}{K}}{s^2\tau + s + K} =$$

$\parallel$   
T<sub>real</sub>

$$= \frac{1}{s^2\frac{\tau}{K} + \frac{s}{K} + 1} = \frac{1}{\frac{s^2}{\omega_p^2} + \frac{2\xi s}{\omega_p} + 1}$$

$\omega_p = \sqrt{\frac{K}{\tau}}$  natural frequency

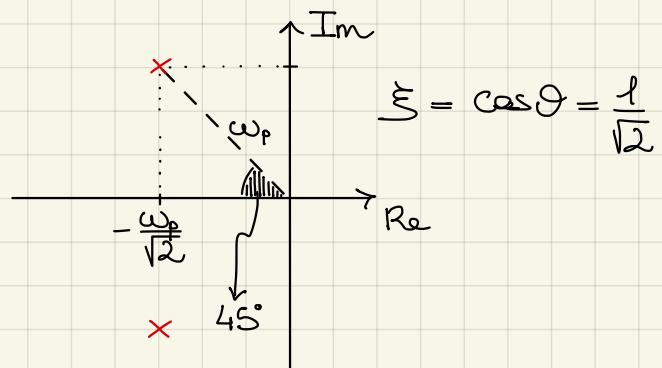
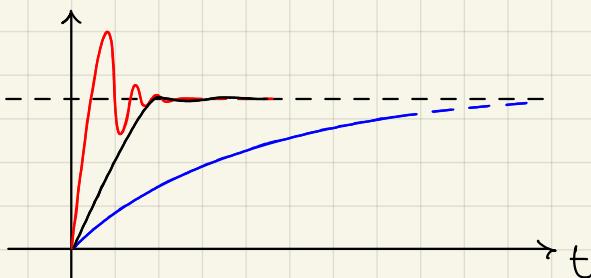
$\xi = \frac{1}{2\sqrt{K\tau}} = -\frac{\operatorname{Re}(P)}{|P|}$  damping factor



$$\rho_{1,2} = -\xi\omega_p \pm j\sqrt{1-\xi^2}\omega_p$$

By choice of  $\tau$  and  $K$  you can set  $\omega_p$  and  $\xi$ .

Closed loop poles at  $45^\circ$  in Gauss plane (Best trade-off between overshoot and rise time):



$$\xi = \frac{1}{2\sqrt{K\tau}} = \frac{\sqrt{2}}{2} \rightarrow K\tau = \frac{1}{2}$$

$$K = \frac{1/\tau}{2}$$

factor 2  
log distance

→ Crossover of  $G_{loop}(K)$  one octave before the second pole ( $1/\tau$ )

$$\omega_p = \sqrt{\frac{K}{\tau}} = \sqrt{\frac{1}{2\tau^2}} = \frac{1}{\sqrt{2}} \cdot \frac{1}{\tau} = \sqrt{2} K$$

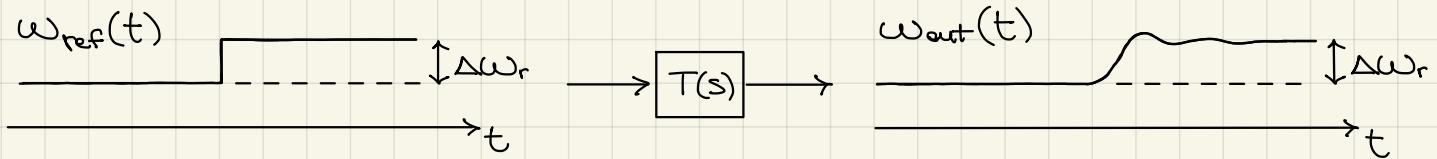
The bandwidth is not equal to  $K$  (like one would expect from the graphical approximation) but it is actually equal to  $\sqrt{2}K$ .

The phase margin is  $63^\circ$

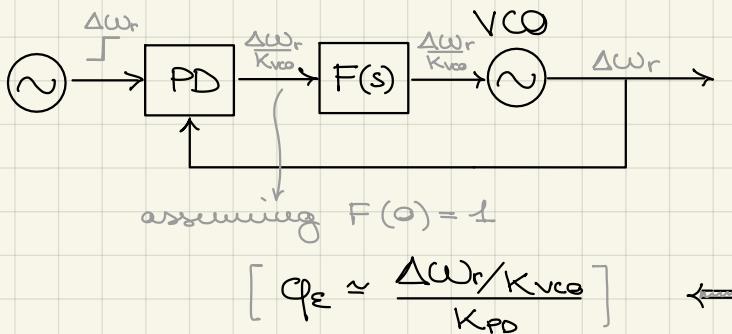
again trade-off between BW and LOCK RANGE

## Static Phase Error

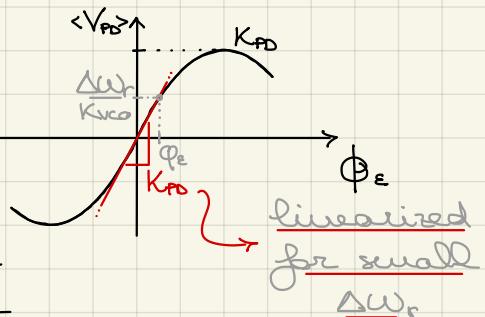
It is the residual error at steady-state between  $\phi_{out}$  and  $\phi_{ref}$ .



1. What is the value of  $\phi_e$  at steady-state?



variations at  
steady-state

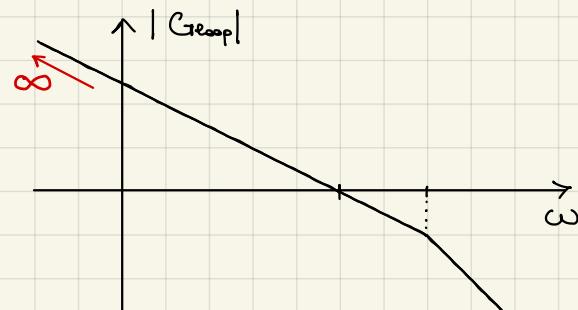


Same result obtained with  
diff. equations, but it holds for  
any order PLL that has  $F(0) = 1$

2. Why is the static  $\phi_e$  not null, although  $|G_{loop}| \rightarrow \infty$  at DC?

$$|G_{loop}| = \frac{K}{s} \cdot \frac{l}{1+sT}$$

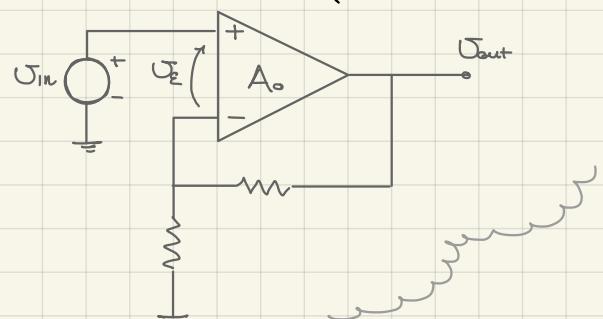
(2nd order PLL)



In a voltage amplifier:

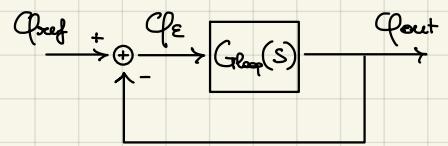
$$U_e = \frac{U_{out}}{A_o} \xrightarrow{\text{finite}} 0$$

$\rightarrow \infty$

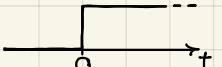


Final Value Theorem:  $\lim_{t \rightarrow \infty} \phi_e(t) = \lim_{s \rightarrow 0} s \Phi_e(s)$

$$\frac{\Phi_e(s)}{\Phi_{ref}(s)} = 1 - T(s) = \frac{l}{1 + G_{loop}(s)} = \frac{s(1+sT)}{s(1+sT) + K}$$



$$\omega_{ref}(t) = \Delta\omega_r \cdot u(t), \quad \text{step function } u(t) = \begin{cases} 1 & t > 0 \\ 0 & t < 0 \end{cases}$$

$\rightarrow \Omega_{ref}(s) = \frac{\Delta\omega_r}{s}$  

$\rightarrow \Phi_{ref}(s) = \frac{\Omega_{ref}(s)}{s} = \frac{\Delta\omega_r}{s^2}$  

$$\Phi_e(s) = \frac{\Delta\omega_r}{s^2} \cdot \frac{s(1+s\tau)}{s(1+s\tau)+K}$$

F.V.T.

$$\rightarrow \lim_{s \rightarrow 0} s\Phi_e(s) = \lim_{s \rightarrow 0} s \cdot \frac{\Delta\omega_r}{s^2} \cdot \frac{s(1+s\tau)}{s(1+s\tau)+K} = \frac{\Delta\omega_r}{K} = \Phi_e(t^\infty)$$

static phase error

So the static phase error is due to the nature of the perturbation we are applying to the system. A step in frequency is actually a ramp in phase. Since the "type" (i.e. number of poles in the origin) of the transfer function  $\Phi_{ref} \rightarrow \Phi_e$  is 1 in this case, the F.V.T. returns a non-zero value of the static phase error.

Note that in the voltage amplifier example we were (implicitly) applying a voltage step (not a ramp) at the input so the error was (ideally) nil.

In case of a phase step.  $\Phi_{ref} = \frac{\Delta\phi}{s}$

$$\Rightarrow \lim_{s \rightarrow 0} s\Phi_e(s) = s \cdot \frac{\Delta\omega_r}{s} \cdot \frac{s(1+s\tau)}{s(1+s\tau)+K} = 0 \rightarrow \text{static phase error is nil}$$

So how can we build a PLL with zero static  $\Phi_e$  even after a frequency step?

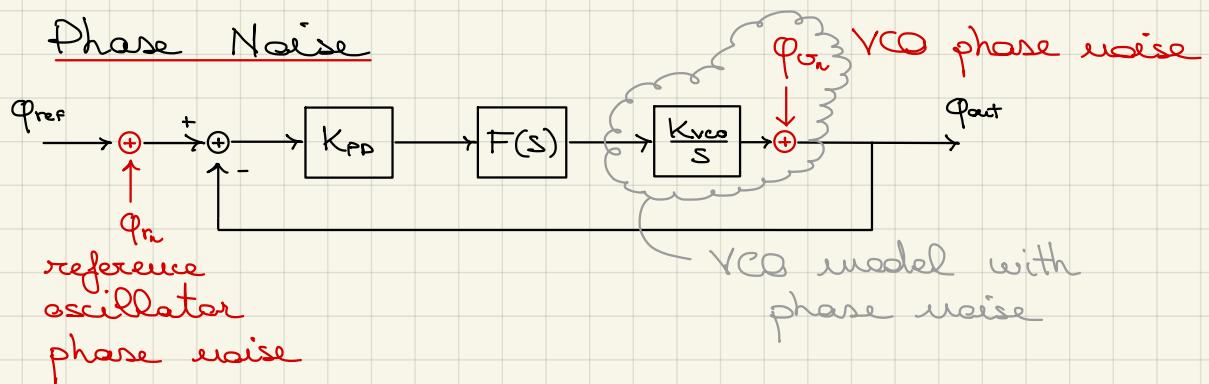
In general: Gloop has n integrators and  $\Phi_{ref}$  is of order m

$$G_{loop}(s) = \frac{K}{s^n} \cdot \frac{1}{H(s)} \quad \Phi_{ref}(s) = \frac{\Delta}{s^m}$$

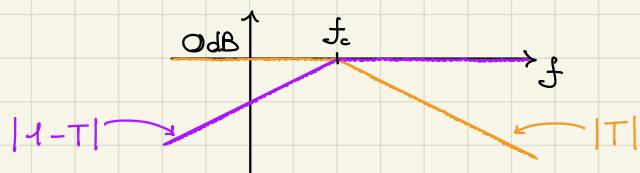
$$\lim_{t \rightarrow \infty} \Phi_e(t) = \lim_{s \rightarrow 0} s \cdot \frac{\Delta}{s^m} \cdot \frac{s^n H(s)}{s^n H(s) + K} = \lim_{s \rightarrow 0} \frac{\Delta}{K} s^{n-m+1} = \begin{cases} \frac{\Delta}{K} & n = m-1 \\ 0 & n \geq m \end{cases}$$

$\rightarrow$  Static (phase) error is zero IF the number of integrators in  $G_{loop}(s)$  (= type of  $G_{loop}(s)$ ) is at least equal to the order of the input perturbation.

## Phase Noise

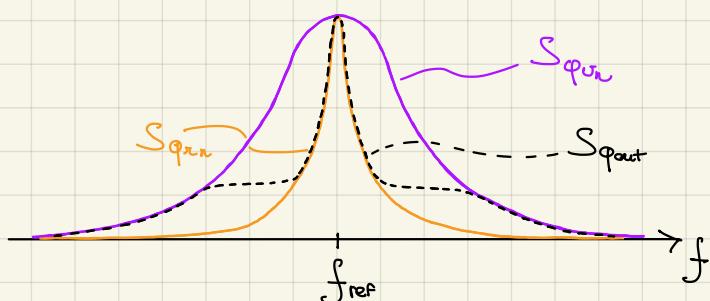


$$S_{Q_{out}}(f) = S_{Q_{refn}} |T(f)|^2 + S_{Q_{vco}} |1 - T(f)|^2 \quad Q_{vco} \rightarrow Q_{out}$$



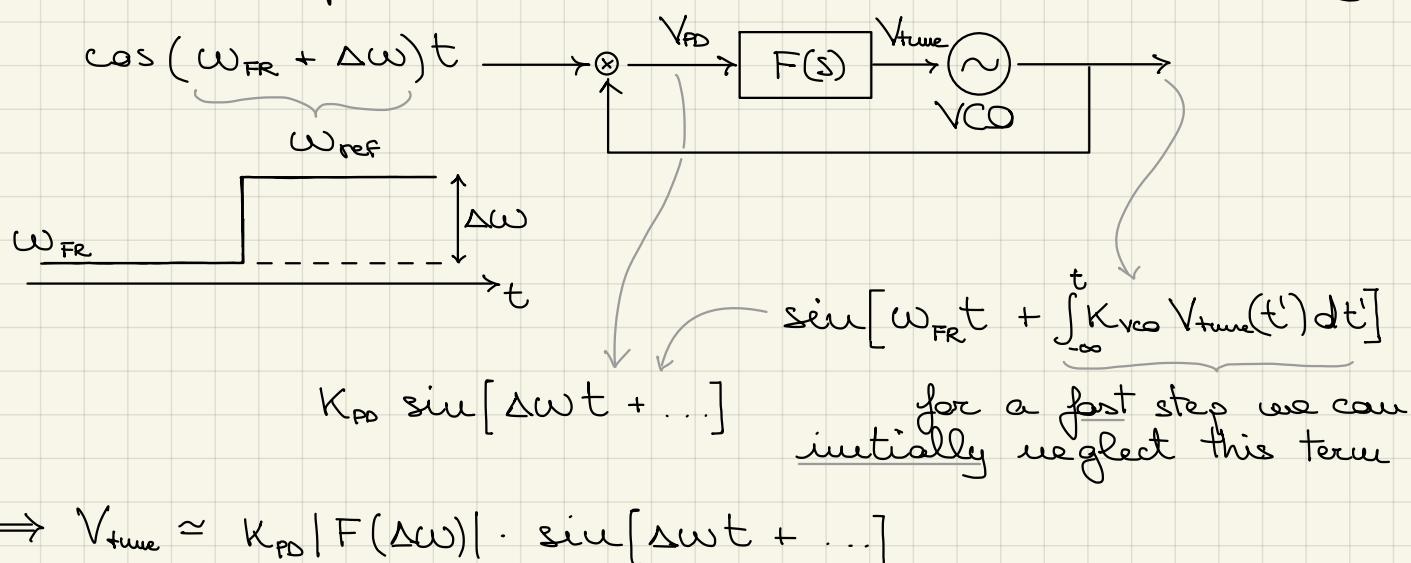
Interpretation:

- within PLL BW the VCO follows the phase noise of the reference clock
- out of PLL BW, the VCO follows its own phase noise



## Capture Range

Consider a perturbation of the reference frequency:



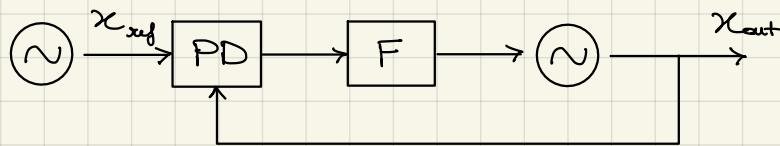
$$\Rightarrow |V_{time}| \leq K_{PD} \cdot |F(\Delta\omega)| \quad \text{since } |\sin[\dots]| \leq 1$$

$$\left| \frac{\Delta\omega}{K_{VCO}} \right| \leq K_{PD} \cdot |F(\Delta\omega)| \quad \text{"CAPTURE (or HOLD) RANGE"}$$

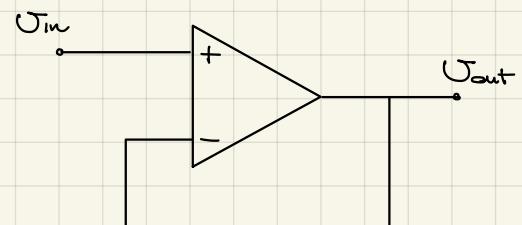
$$|\Delta\omega| < K_{VCO} K_{PD} |F(\Delta\omega)| \rightarrow \Delta\omega_c = K |F(\Delta\omega)|$$

The capture range indicates if the PLL can follow a quick and wide variation of the reference frequency until steady-state is reached.  
The lock range indicates instead if the PLL can follow a fixed frequency already at steady state.

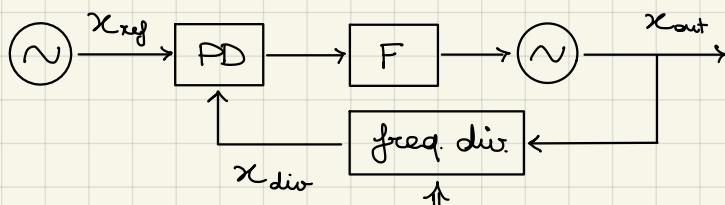
### Integer-N PLL



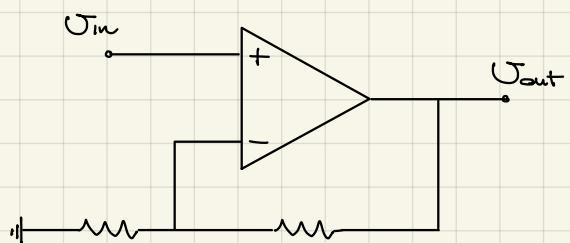
Frequency follower



Voltage follower

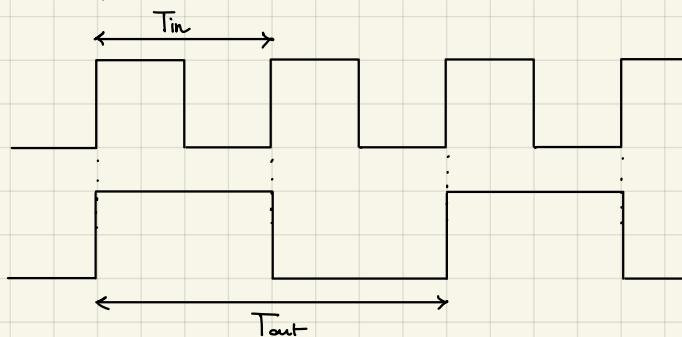


Frequency multiplier

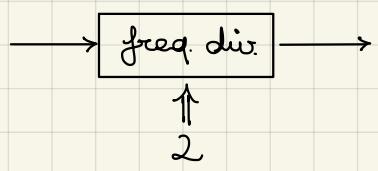


Voltage amplifier

e.g.: Frequency divider by  $N = 2$

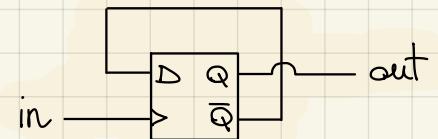


$$T_{out} = 2 T_{in}$$

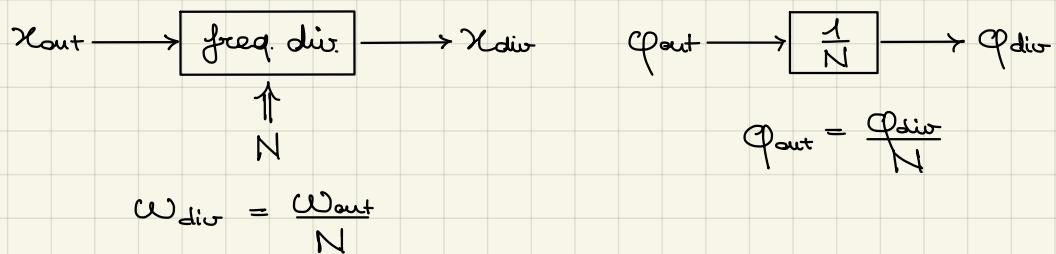


can be implemented with:

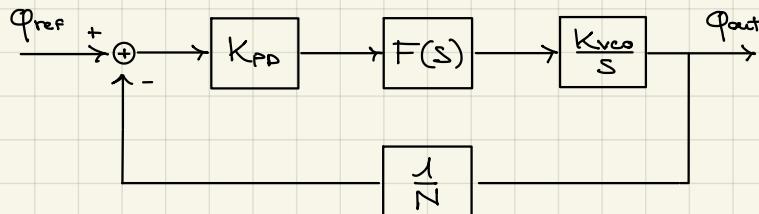
modulo - 2 counter (MSB output)



- Equivalent model of the frequency divider



### Equivalent model of integer-N PLL



$$G_{loop}(s) = -K_{pd} F(s) \frac{K_{vco}}{s} \frac{1}{N}$$

$$T_{ideal}(s) = N$$

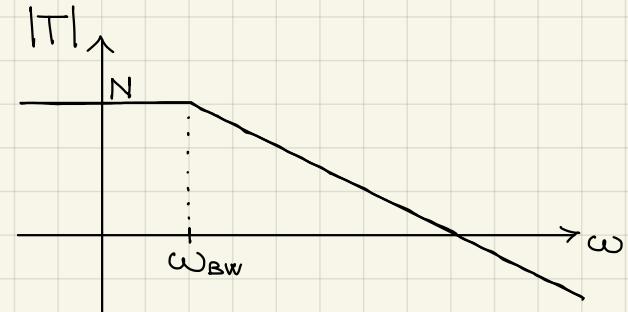
$$T(s) = \frac{N \cdot G_{loop}(s)}{1 + G_{loop}(s)}$$

### Phase noise:

$$S_{\phi_{out}} = S_{\phi_{in}} |T|^2 + S_{\phi_{in}} \left| \frac{1}{1 + G_{loop}} \right|^2$$

(LPF)  $N^2$  within BW  
(HFF)  $1$  outside BW

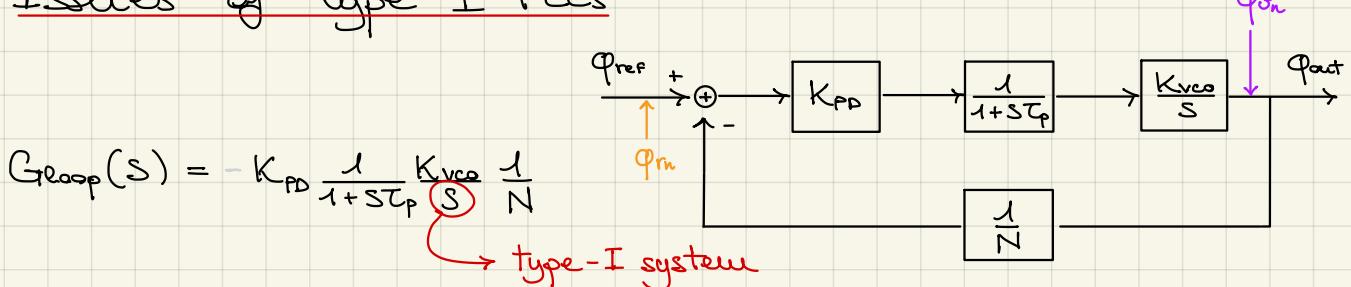
==== Int-N PLLs amplify the reference phase noise



### Type-II PLL

We introduce type-II PLLs to deal with the static phase error, as well as other issues, of type-I PLLs.

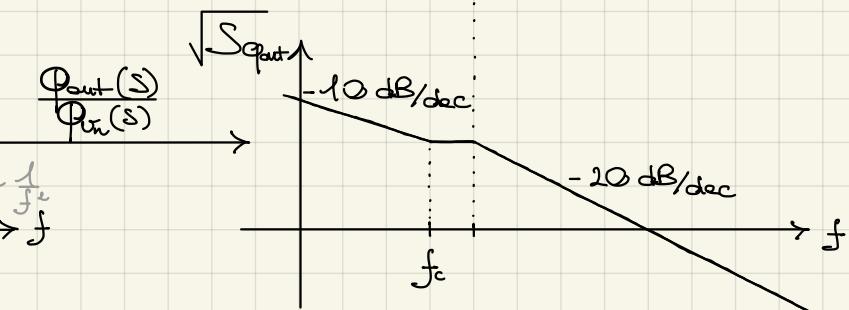
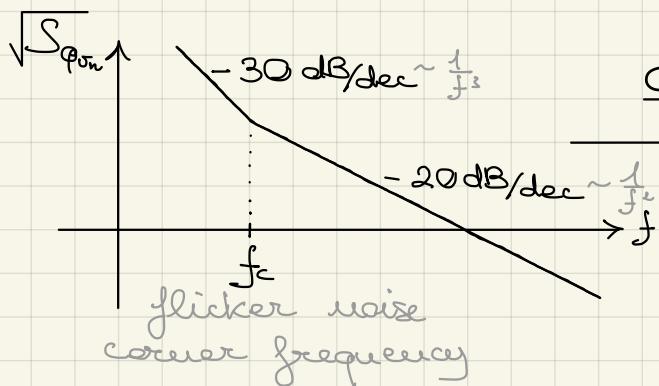
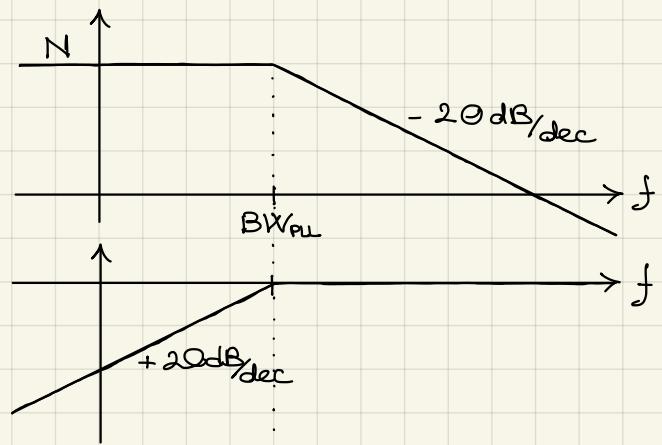
### Issues of type-I PLLs



## 1) Limited VCO noise filtering

$$\frac{P_{\text{out}}(s)}{P_{\text{in}}(s)} = N T(s) = N \frac{G_{\text{loop}}(s)}{1 + G_{\text{loop}}(s)}$$

$$\frac{P_{\text{out}}(s)}{P_{\text{in}}(s)} = 1 - T(s) = \frac{1}{1 + G_{\text{loop}}(s)}$$

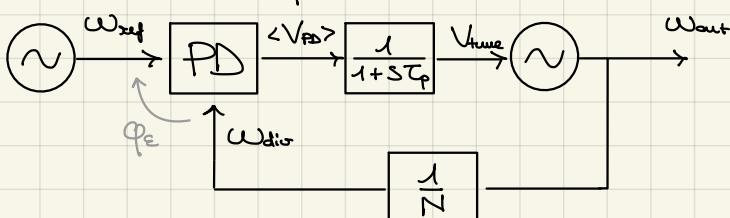


filtered output noise profile

typical VCO noise profile

⇒ VCO noise is not well filtered!  
(LF components are still relevant)

## 2) Static phase error



At steady-state:

$$\begin{aligned} w_{\text{out}} &= N w_{\text{ref}} \\ &= \omega_{\text{FR}} + K_{\text{vco}} V_{\text{tune}} \end{aligned}$$

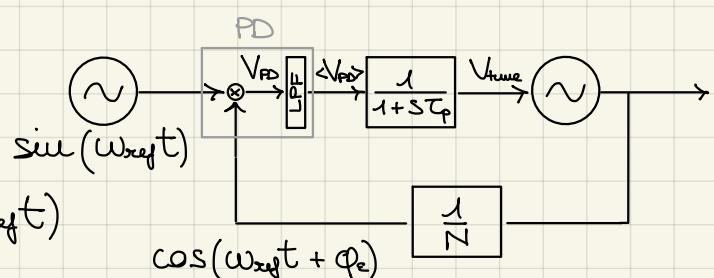
$$<V_{\text{pd}}> = V_{\text{tune}} = K_{\text{pd}} \varphi_e$$

$$\Rightarrow \varphi_e = \frac{N w_{\text{ref}} - \omega_{\text{FR}}}{K_{\text{vco}} \cdot K_{\text{pd}}} \neq 0$$

( $\varphi_e$  is parameter dependent i.e. it may vary with temperature, aging etc.)

## 3) Reference spurs

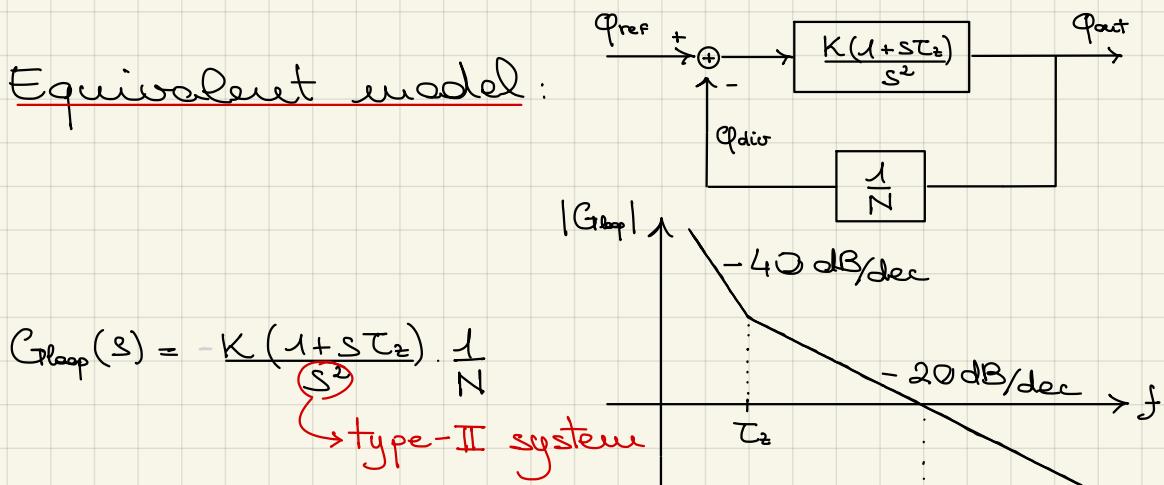
$$V_{\text{pd}} = \frac{1}{2} \sin(\varphi_e) + \frac{1}{2} \sin(2w_{\text{ref}}t)$$



We want to remove the HF components from the PD output, since the LPF will attenuate them but won't completely cancel them.

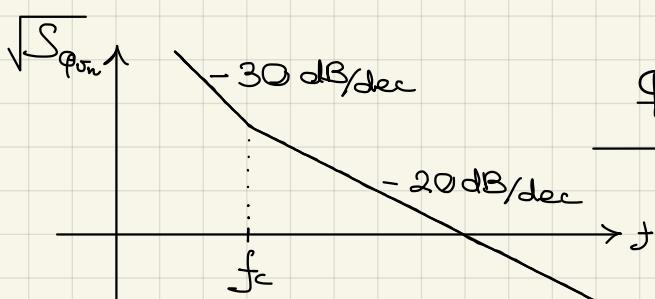
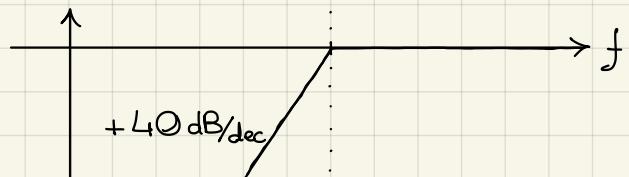
→ Type-II PLLs solve these 3 issues

Equivalent model:

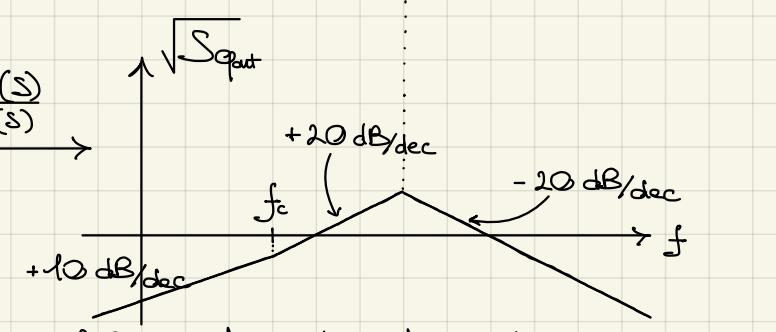


1) Better VCO noise filtering

$$\begin{aligned}\frac{\Phi_{out}(s)}{\Phi_{in}(s)} &= 1 - T(s) = \\ &= \frac{1}{1 + G_{loop}(s)} = \quad \curvearrowleft K' = \frac{K}{N} \\ &= \frac{1}{1 + \frac{K'(1+s\tau_z)}{s^2}} = \frac{s^2}{s^2 + sk'\tau_z + K'}\end{aligned}$$



typical VCO noise profile



filtered output noise profile

2) Zero static phase error

$$\frac{\Phi_{e}(s)}{\Phi_{ref}(s)} = \frac{1}{1 + G_{loop}(s)} = 1 - T(s) = \frac{s^2}{s^2 + sk'\tau_z + K'}$$

Let's apply an input frequency step:

$$\begin{aligned}\Omega_{ref}(s) &= \Delta\omega/s \\ \Phi_{ref}(s) &= \Delta\omega/s^2\end{aligned}$$

$$\varphi_e(t^\infty) = \lim_{s \rightarrow 0} s \frac{\Delta \omega}{s^2} \cdot \frac{s^2}{s^2 + sK'T_\epsilon + K'} = 0 \quad (\text{as expected from previous discussions})$$

### 3) No reference spurs

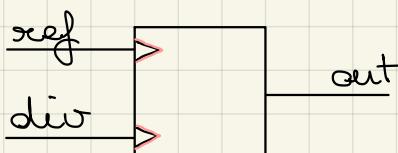
At steady-state  $\varphi_e = 0 \implies$  we can build a phase detector such that:

$\text{out} = 0 \text{ when } \varphi_e = 0$

instead of just.

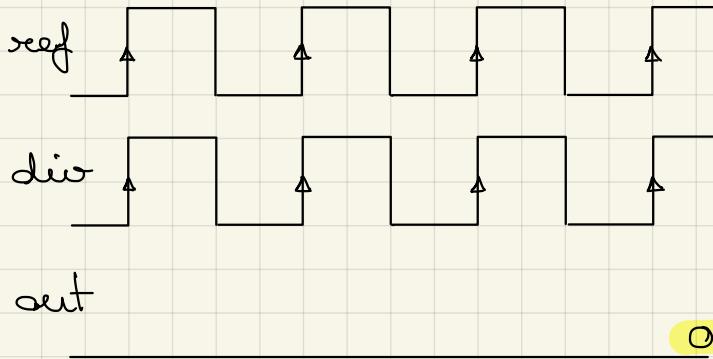
$\langle \text{out} \rangle = 0 \text{ when } \varphi_e = 0$

### Tri-state phase detector (PFD - Phase/Frequency Detector)

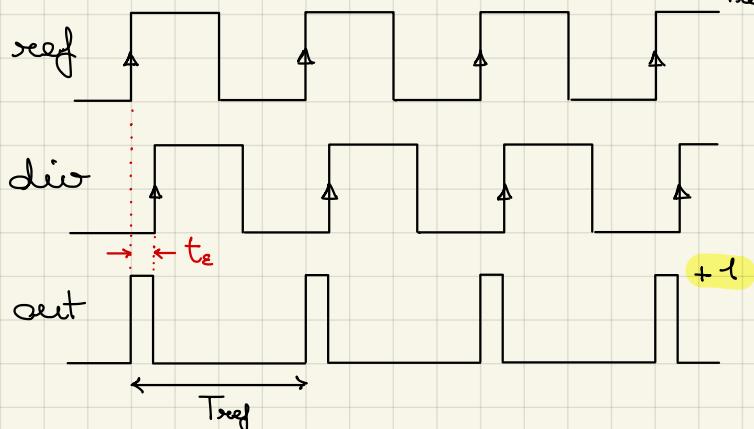


rising-edge sensitive

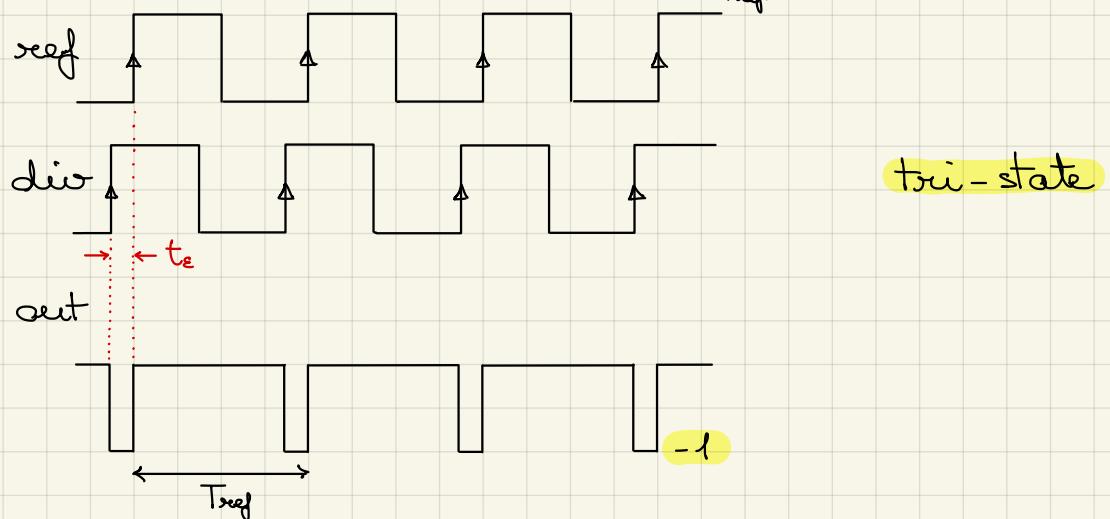
$$t_\epsilon = 0 \rightarrow \text{out} \equiv 0$$



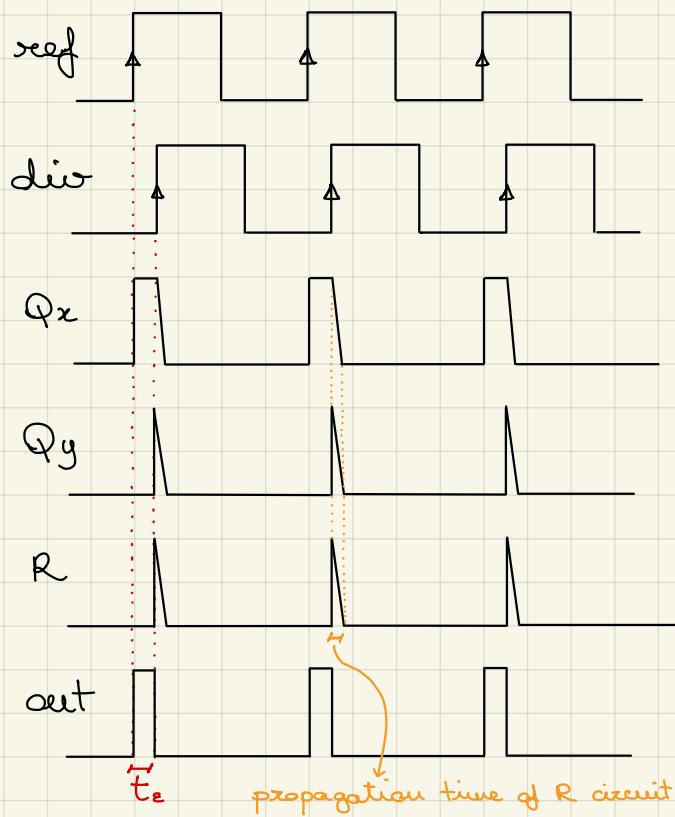
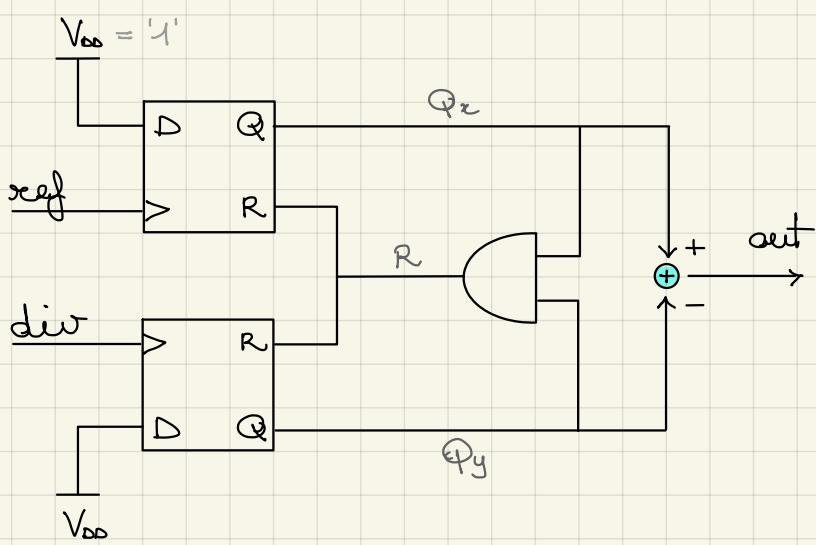
$$t_\epsilon > 0 \text{ (ref leads div)} \rightarrow \langle \text{out} \rangle = \frac{t_\epsilon}{T_{\text{ref}}}$$



$$t_\epsilon > 0 \text{ (ref follows div)} \rightarrow \langle \text{out} \rangle = -\frac{t_\epsilon}{T_{\text{ref}}}$$



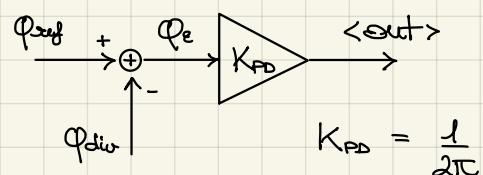
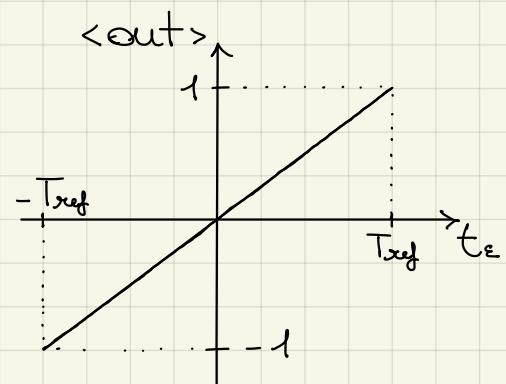
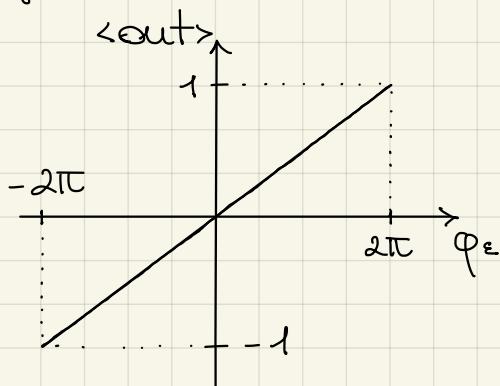
## Implementation of the PFD:



Same happens for  $t_e < 0$ .

## Static PFD characteristic:

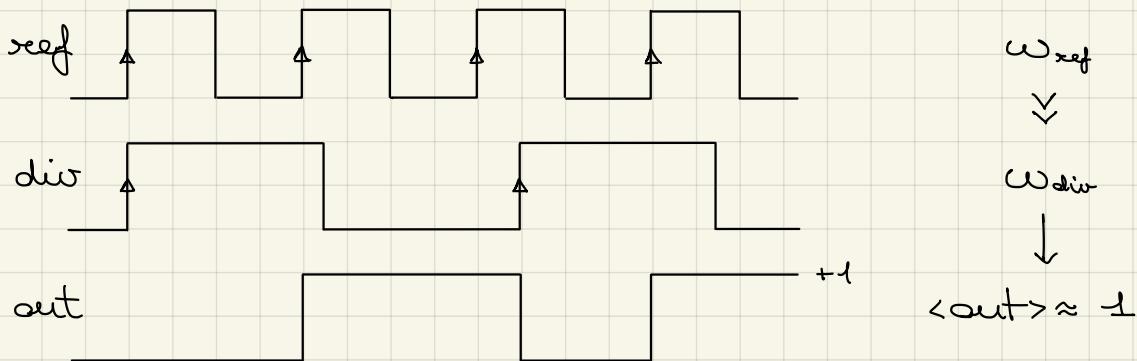
$$\varphi_e = \frac{2\pi}{T_{ref}} \cdot t_e \quad \langle \text{out} \rangle = \frac{t_e}{T_{ref}} = \frac{\varphi_e}{2\pi}$$



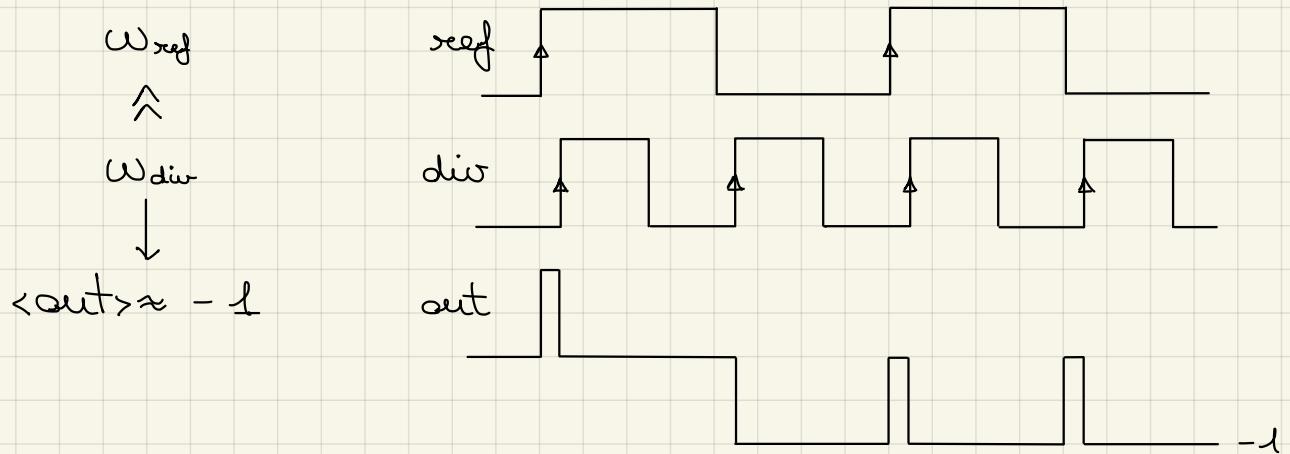
$$K_{PFD} = \frac{1}{2\pi}$$

So why is it called phase/frequency detector?

Consider for example during start-up when  $\omega_{ref} \gg \omega_{div}$ . Then the output will be at +1 for most of the time since rising edges of "ref" are much more frequent. So " $\text{out}$ " is not proportional to  $t_e$  however it provides a positive value so that the loop is forced to increase  $\omega_{div}$ .

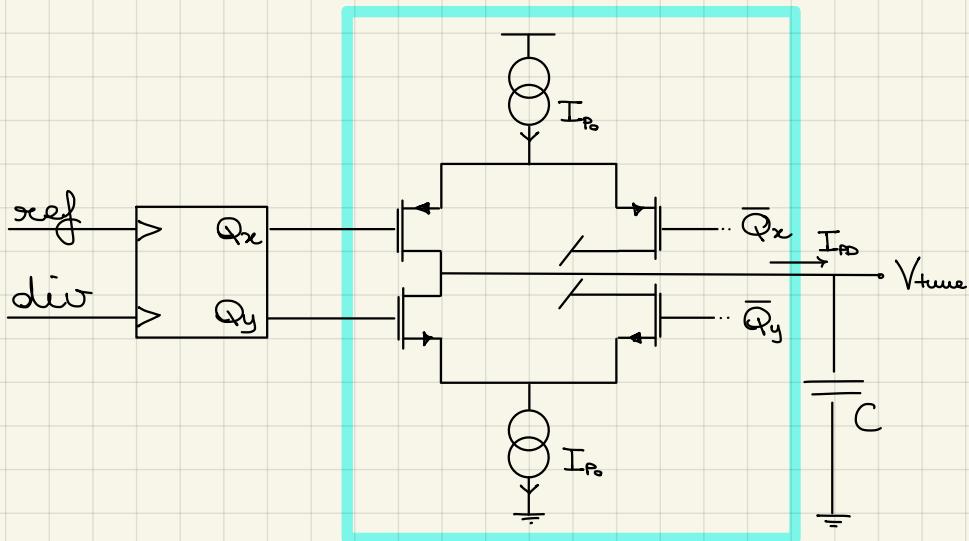


In the opposite situation:



Now how can we obtain the summing node in the PFD implementation?

→ Charge Pump



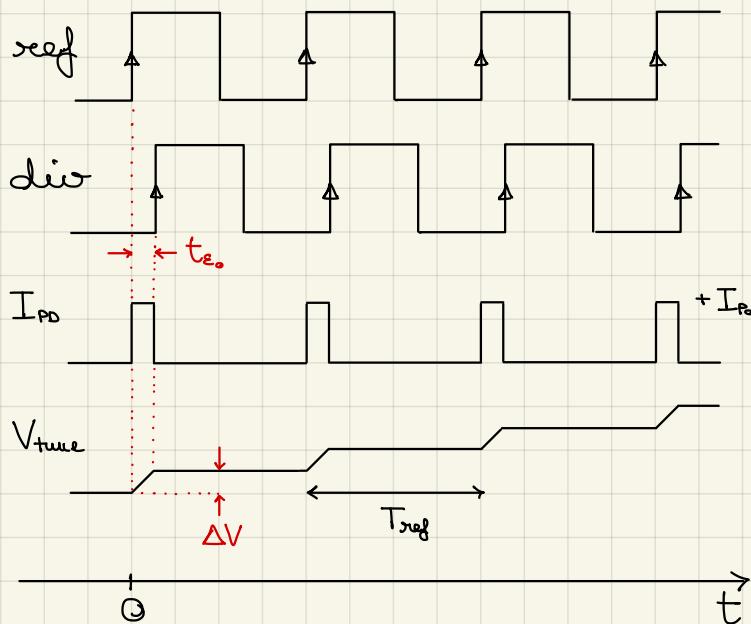
- Sum of PFD out with current
- High output impedance  
↓ connect C to perform integration without the need of OPAMP

- Equivalent model of the PFD

Consider to apply a  $t_{\varepsilon}$  step @  $t=0$

$$Q_{\varepsilon_0} = \frac{2\pi}{T_{\text{ref}}} t_{\varepsilon_0} \quad \varphi_{\varepsilon}(s) = \frac{Q_{\varepsilon_0}}{s}$$

Evaluate  $V_{\text{tune}}(s)$  to find  $\frac{V_{\text{tune}}(s)}{\varphi(s)}$ .



$$\frac{dV_{\text{tune}}}{dt} = \frac{I_{\text{Pd}}}{C}$$

$$\Delta V = t_{\text{eo}} \frac{I_{\text{Pd}}}{C}$$

Gardner's limit:

$$\text{BW}_{\text{PLL}} < \frac{f_{\text{ref}}}{20}$$

$V_{\text{tune}}$  can be approximated as a ramp:

$$V_{\text{tune}}(t) \approx \frac{\Delta V}{T_{\text{ref}}} \cdot t = \frac{t_{\text{eo}} I_{\text{Pd}}}{C T_{\text{ref}}} \cdot t$$

$$= \frac{I_{\text{Pd}}}{C} \cdot \frac{Q_{\text{eo}}}{2\pi} \cdot t \quad (t > 0)$$

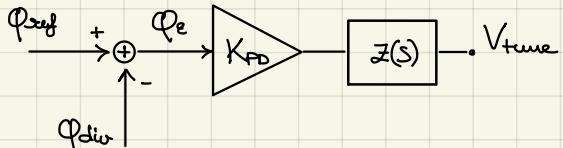
$$\rightarrow V_{\text{tune}}(s) = \frac{I_{\text{Pd}}}{C} \cdot \frac{Q_{\text{eo}}}{2\pi} \cdot \frac{1}{s^2} = \left(\frac{I_{\text{Pd}}}{2\pi}\right) \cdot \left(\frac{1}{sC}\right) \cdot \left(\frac{Q_{\text{eo}}}{s}\right)$$

$K_{\text{PD}}$

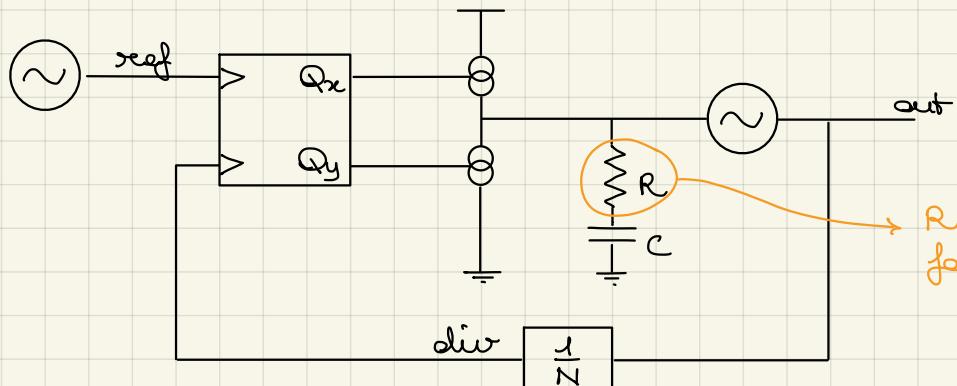
$Z(s)$   
connected  
to the CP

input step

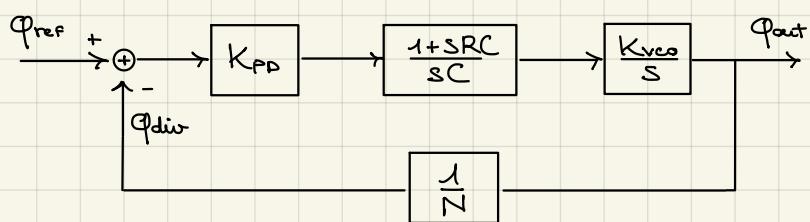
$$\Rightarrow \frac{V_{\text{tune}}(s)}{\Phi_e(s)} = K_{\text{PD}} \cdot Z(s) = \frac{I_{\text{Pd}}}{2\pi} \cdot \frac{1}{sC}$$



Complete implementation of a type-II PLL with PFD:



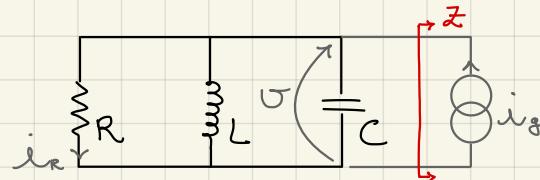
$R$  for zero  
for Gloop stability



## || Passive Networks ||

"to obtain voltage/current amplification without active components"

### ① Resonant circuits



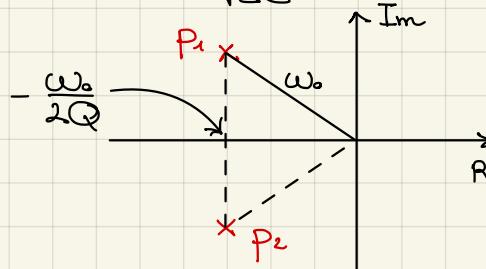
Note: at RF freq.  
it is possible  
to implement  
integrated  
inductors

$$\text{Impedance: } Z = \frac{V}{I_g} = \frac{I_e \cdot R}{I_g} = H(s) R$$

$$\frac{I_e}{I_g} = H(s) = \frac{1/R}{1/R + 1/sL + sC} = \frac{s \omega_0 / Q}{\omega_0^2 + s \omega_0 / Q + s^2}$$

$$\omega_0 = \frac{1}{\sqrt{LC}}$$

$$Q = \omega_0 R C = \frac{R}{\omega_0 L} = \sqrt{\frac{C}{L}} \cdot R$$



$$P_{1,2} = -\frac{\omega_0}{2Q} \pm j\omega_0 \sqrt{1 - 1/4Q^2}$$

$$\xi = \frac{1}{2Q} = \frac{1}{2\omega_0 RC}$$

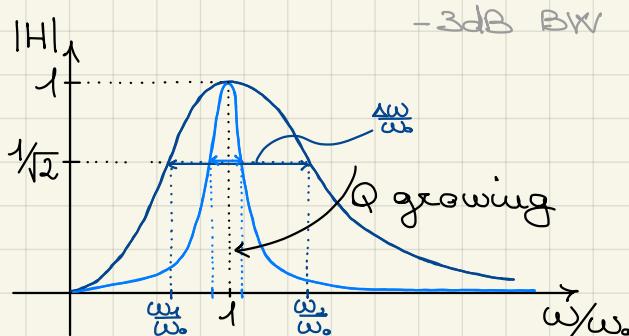
Meaning of Q factor:

1. inversely proportional to damping factor  $\xi$   
 $\xi$  small  $\Leftrightarrow$  Q large  $\Leftrightarrow$  underdamped poles



$$2. H(j\omega) = \frac{j\omega\omega_0/Q}{\omega_0^2 + j\omega\omega_0/Q - \omega^2} = \frac{1}{1 + jQ(\frac{\omega}{\omega_0} - \frac{\omega_0}{\omega})}$$

$$\text{Impose } |H(j\omega)|^2 = \frac{1}{2} \quad \rightarrow \quad \frac{1}{1 + Q^2(\frac{\omega}{\omega_0} - \frac{\omega_0}{\omega})^2} = \frac{1}{2}$$



$$Q^2 \left( \frac{\omega}{\omega_0} - \frac{\omega_0}{\omega} \right)^2 = 1$$

$$Q \left( \frac{\omega}{\omega_0} - \frac{\omega_0}{\omega} \right) = \pm 1$$

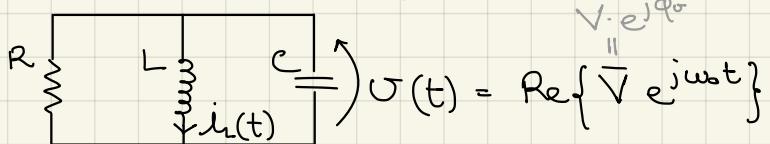
$$\omega^2 = Q\omega_0\omega - \omega_0^2 = 0$$

$$\omega_{1,2} = \omega_0 \left( \pm \frac{1}{2Q} + \sqrt{1 + \frac{1}{4Q^2}} \right)$$

$$\left[ \frac{\Delta\omega}{\omega_0} = \frac{\omega_2 - \omega_1}{\omega_0} = \frac{\omega_0/2Q + \omega_0/2Q}{\omega_0} = \frac{1}{Q} \right]$$

$Q$  is the ratio between the center frequency and the  $-3\text{dB}$  bandwidth of the frequency response.

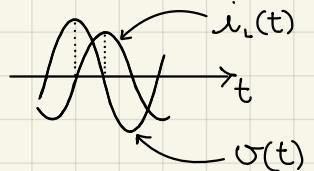
3. energy meaning  $Q = \omega_0 R C = \omega_0 \frac{E_{\text{stored}}}{P_{\text{diss}}}$



$$V \cdot e^{j\omega t}$$

||

$$V(t) = \text{Re}\{\bar{V} e^{j\omega t}\}$$



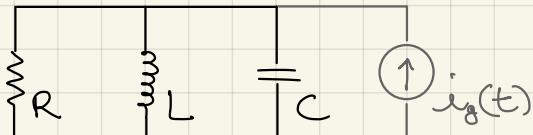
$$E_{\text{stored}} = \frac{1}{2} L i_r^2(t) + \frac{1}{2} C V^2(t) = \frac{1}{2} C |\bar{V}|^2 \quad P_{\text{diss}} = \frac{1}{2} \frac{|\bar{V}|^2}{R}$$

$Q$  is  $\omega_0$  times the ratio between stored energy and dissipated power in a resonator

$$Q = \omega_0 \frac{E_{\text{stored}}}{P_{\text{diss}}} = 2\pi f_0 \frac{E_{\text{stored}}}{E_{\text{diss}} \cdot f_0} = 2\pi \frac{E_{\text{stored}}}{E_{\text{diss}/\text{cycle}}}$$

$Q$  is also  $2\pi$  times the ratio between stored and dissipated energy in each cycle

4 amplification at resonance



$i_g(t)$  sinusoidal at resonance

$$\omega_0 = \frac{1}{\sqrt{LC}}$$

$$j\omega_0 L / \frac{1}{j\omega_0 C} \approx Q$$

$$|I_c| = \omega_0 C |V| = \omega_0 C |I_g| \cdot R = Q |I_g|$$

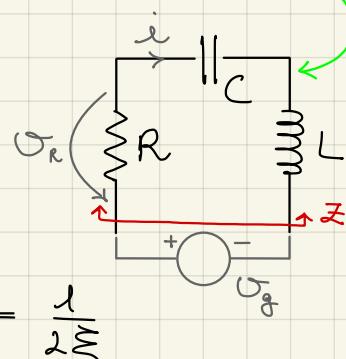
$Q$  is the current gain between input current and capacitor/inductor current

Some arguments are valid for series RLC

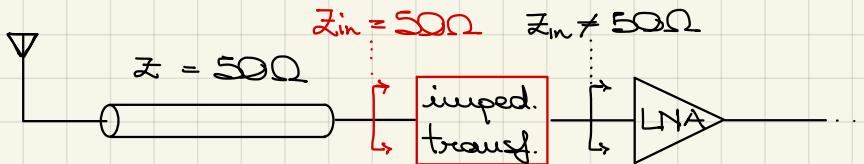
$$\text{Impedance: } Z = \frac{V_g}{I} = R \frac{V_g}{V_R} = \frac{R}{K(s)}$$

$$\frac{V_R}{V_g} = K(s) = \frac{R}{R + sL + 1/sC} = \frac{s\omega_0/Q}{\omega_0^2 + s\omega_0/Q + s^2}$$

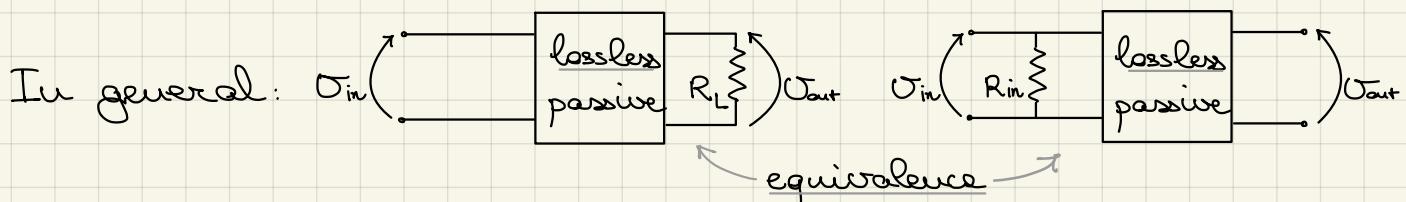
$$\omega_0 = \frac{1}{\sqrt{LC}} \quad Q = \frac{1}{\omega_0 R C} = \frac{\omega_0 L}{R} = \sqrt{\frac{L}{C}} \cdot \frac{1}{R} = \frac{1}{2\xi}$$



## Impedance transformation (\* matching networks \*)



Upward/Downward impedance transformation to avoid signal reflection (= power loss).



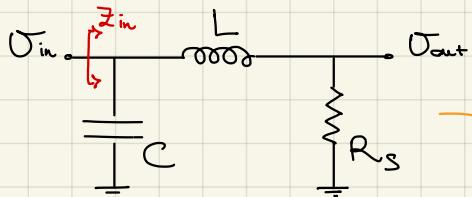
To have the equivalence hold:

$$\frac{1}{2} \frac{|V_{in}|^2}{R_{in}} = \frac{1}{2} \frac{|V_{out}|^2}{R_L} \Rightarrow \left[ R_{in} = \frac{R_L}{\frac{|V_{out}|^2}{|V_{in}|^2}} = \frac{R_L}{G^2} \right]$$

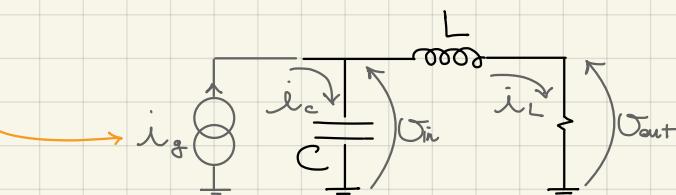
$G > 1$ : amplification  $\Rightarrow$  DOWNWARD transf.

$G < 1$ : attenuation  $\Rightarrow$  UPWARD transf.

### \* Upward L-match network (simplest network)



• Lossless approximation:  $R_s \approx 0$



At resonance:  $|I_L| \approx Q_L |I_g| \approx |I_c|$  where  $Q_L = \frac{\omega_0 L}{R_s} \gg 1$

$$|V_{out}| = |I_L| \cdot R_s = |I_c| R_s = \\ = \omega_0 C |V_{in}| \cdot R_s = \frac{|V_{in}|}{Q_L} \rightarrow \text{attenuation}$$

fully real impedance  
 $R_{in} + j0$

$$|Z_{in}| = \frac{|V_{in}|}{|I_g|} = \frac{|V_{out}| Q_L}{|I_L| / Q_L} = Q_L^2 R_s$$

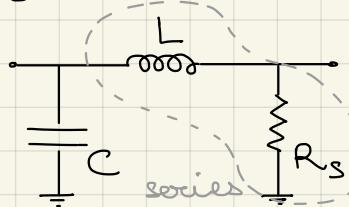
$|I_L| = \frac{|V_{out}|}{R_s}$

$Z_{in} \approx Q_L^2 R_s$

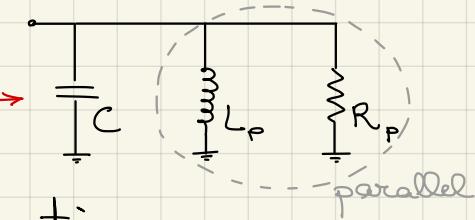
at  $\omega_0 = \frac{1}{\sqrt{LC}}$ , lossless approx.

$R_{in} \gg R_s \rightarrow$  UPWARD impedance transformation

- General case (no lossless approx.)



equivalent around resonance



series-to-parallel transformation:

equivalence  
valid for any  
fixed  $\omega$ !

$$j\omega L + R_s = \frac{j\omega L_p R_p}{j\omega L_p + R_p}$$

$$R_s(1 + jQ_L) = \frac{j\omega L_p R_p}{j\omega L_p + R_p} \text{ where } Q_L = \frac{\omega L}{R_s}$$

$$R_s(1 + jQ_L)(j\omega L_p + R_p) = j\omega L_p R_p$$

$$R_s R_p - R_s Q_L \omega L_p = 0$$

$$R_s Q_L R_p + R_s \omega L_p = \omega L_p R_p$$

$$\omega_0 L_p = \frac{R_p}{Q_L} \Rightarrow$$

$$R_s Q_L R_p + R_s \frac{R_p}{Q_L} = \frac{R_p}{Q_L} R_p$$

$$R_p = R_s(1 + Q_L^2)$$

$$L_p = L \frac{1 + Q_L^2}{Q_L^2}$$

it has a slight shift from the lossless approx. due to both  $R_p$  and  $L_p$

$$Z_{in} = R_p = (1 + Q_L^2) R_s$$

at  $\omega_0 = \frac{1}{\sqrt{L_p C}}$ , no approx.

not  $L$ !!!

### L-match network design rules

$\omega_0$ ,  $R_s$  and  $R_p$  known

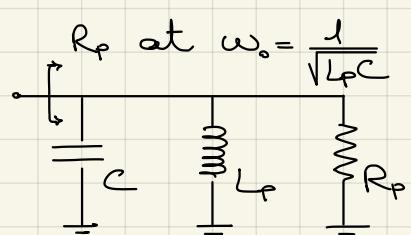
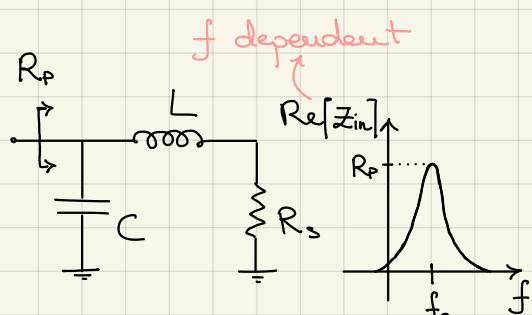
transformation ratio  $R_p/R_s$

$$1. R_p = R_s(1 + Q_L^2) \Rightarrow Q_L = \sqrt{\frac{R_p}{R_s}} - 1$$

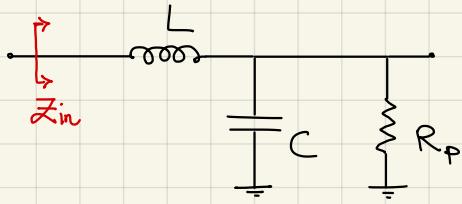
large transformation  $\Rightarrow$  narrowband transformation

$$2. Q_L = \frac{\omega_0 L}{R_s} \Rightarrow L$$

$$3. \omega_0 = \frac{1}{\sqrt{L_p C}} \text{ and } L_p = L \frac{1 + Q_L^2}{Q_L^2} \Rightarrow C$$



## \* Downward L-match network

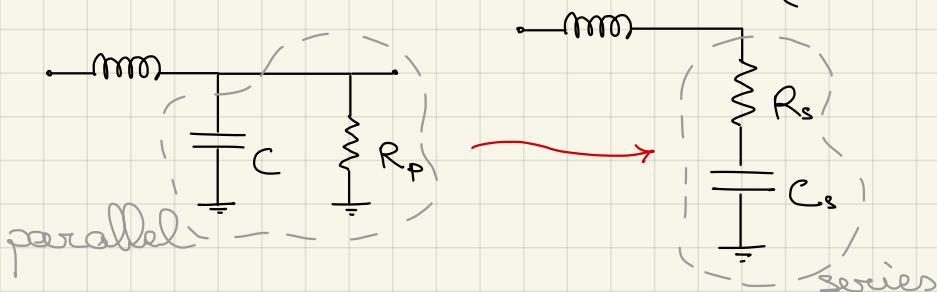


• Lossless approximation:  $R_p \approx \infty$

$$|V_{out}| = Q_c |V_{in}| \text{ where } Q_c = \omega_0 C R_p \gg 1$$

$$\Rightarrow Z_{in}(j\omega_0) \approx \frac{R_p}{Q_c^2} \quad \omega_0 = \frac{1}{\sqrt{CL}}$$

• General case: parallel-to-series transformation (around resonance)

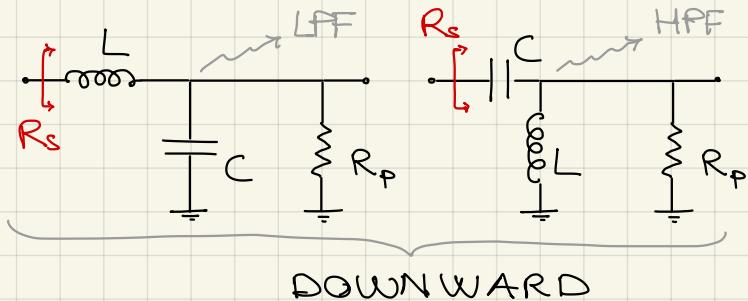
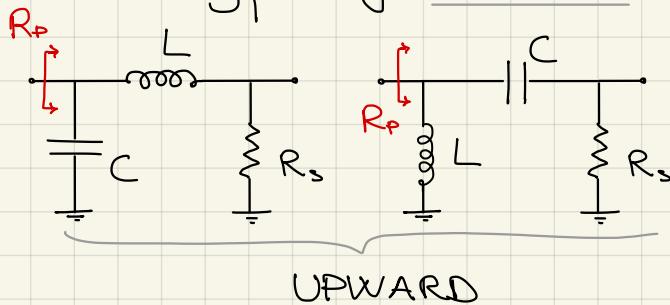


$$R_s = \frac{R_p}{1 + Q_c^2}$$

$$C_s = C \frac{1 + Q_c^2}{Q_c^2}$$

$$Z_{in}(j\omega_0) = R_s \quad \omega_0 = \frac{1}{\sqrt{C_s L}}$$

## All types of L-match



Choice criteria:

- frequency response
- DC blocking
- absorption of stray capacitances

Basic relations for any type of transformation:

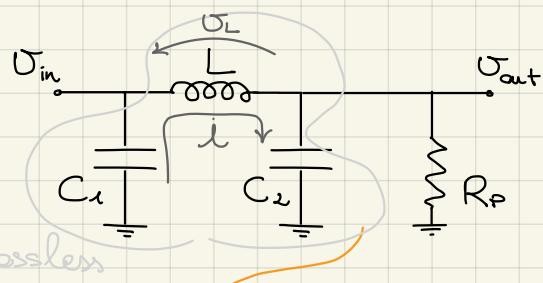
$$R_p = R_s(1 + Q^2)$$

$$X_p = X_s \left( 1 + \frac{1}{Q^2} \right)$$

$$Q = \frac{X_s}{R_s} = \frac{R_p}{X_p}$$

$$\text{where } X = \frac{1}{\omega_0 C} = \omega_0 L$$

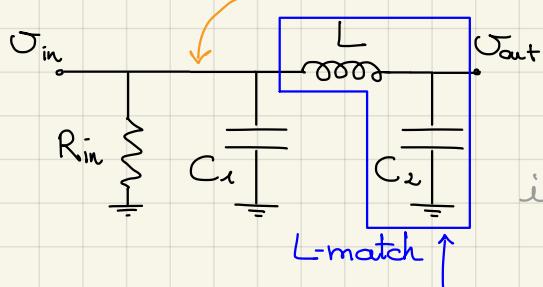
## \* $\pi$ -match network (or "Colpitts" network)



• Lossless approximation:  $R_p \approx \infty$

$$I = sC_2V_{out} \approx -sC_1V_{in}$$

$$\frac{V_{out}}{V_{in}} \approx -\frac{C_1}{C_2}$$



$Q = ?$

$$Q = \omega_0 \frac{E_{stored}}{P_{diss}} \approx \left( \omega_0 R_p C_2 \right) \left( 1 + \frac{C_e}{C_l} \right)$$

enhancement factor

$$E_{stored} = \frac{1}{2} \frac{C_l C_e}{C_l + C_e} |V_L|^2$$

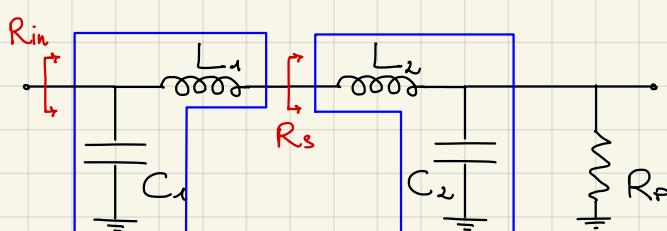
$$P_{diss} = \frac{1}{2} \frac{|V_{out}|^2}{R_p} \approx \frac{1}{2} \left( \frac{C_e}{C_l + C_e} \right)^2 \frac{|V_L|^2}{R_p}$$

$$V_L = V_{in} - V_{out} \approx -\frac{C_e}{C_l} V_{out} - V_{out} = -V_{out} \left( \frac{C_l + C_e}{C_l} \right)$$

→ Q factor of  $\pi$ -network > Q factor of L-network

### • General case

$$L_1 + L_2 = L$$



$$R_s = \frac{R_p}{1 + Q_2^2} \quad \text{where } Q_2 = \omega_0 R_p C_2 = \frac{\omega_0 L_2}{R_s}$$

$$R_{in} = R_s (1 + Q_1^2) \quad \text{where } Q_1 = \frac{\omega_0 L_1}{R_s}$$

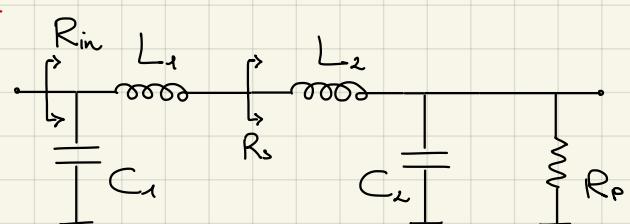
UPWARD + DOWNWARD  
L-match      L-match

$$R_{in} = R_p \frac{1 + Q_1^2}{1 + Q_2^2}$$

$$R_{in} = \frac{1 + Q_1^2}{1 + Q_2^2} R_p$$

### $\pi$ -match network design rules

$\omega_0$ ,  $R_p$ ,  $R_{in}$  and  $Q$  Known



$$1. \ Q = \frac{\omega_0 (L_1 + L_2)}{R_s} = Q_1 + Q_2 = \sqrt{\frac{R_{in}}{R_s} - 1} + \sqrt{\frac{R_p}{R_s} - 1} \Rightarrow R_s$$

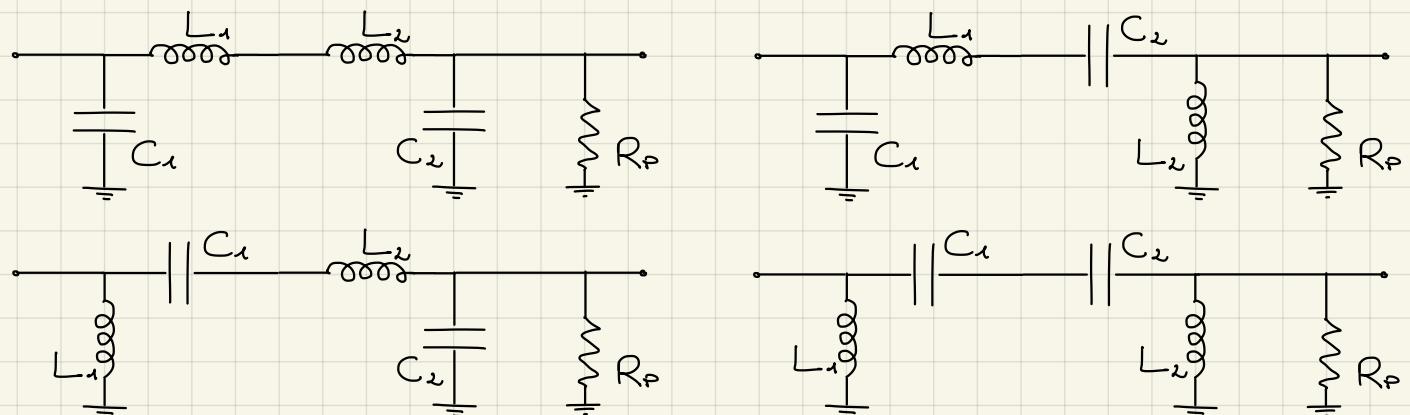
$$2. \ L_1 + L_2 = \frac{Q \cdot R_s}{\omega_0} \Rightarrow L$$

$$3. \ Q_2 = \omega_0 R_p C_2 \Rightarrow C_2$$

$$4. \ Q_1 = \frac{\omega_0 L_1}{R_s} \Rightarrow L_1 \Rightarrow L_2$$

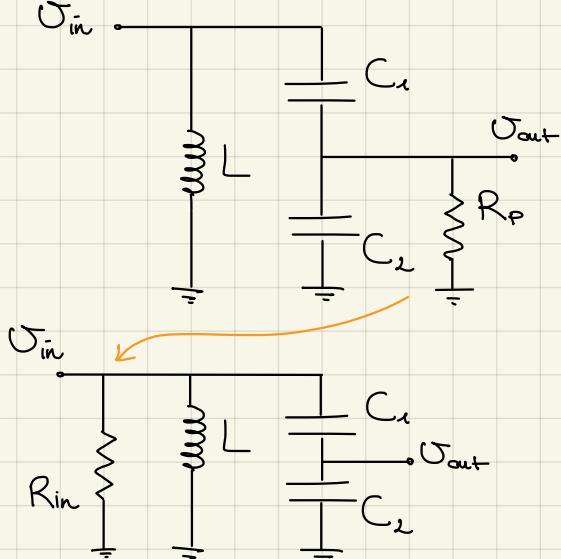
$$5. \ \omega_0 = \frac{1}{\sqrt{L_2 C_2 \frac{1+Q^2}{Q_2^2}}} = \frac{1}{\sqrt{L_1 C_1 \frac{1+Q^2}{Q_1^2}}} \Rightarrow C_1$$

All types π-match networks



(always UPWARD + DOWNWARD)

\* Resonator with tapped capacitor (or inductor)



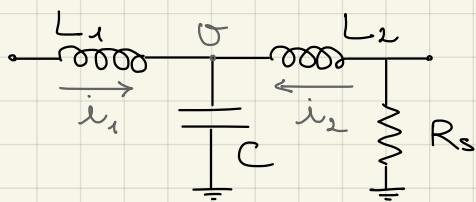
• Lossless approximation:  $R_p \approx \infty$

$$\frac{V_{out}}{V_{in}} \approx \frac{C_1}{C_1 + C_2} \quad \frac{1}{2} \frac{|V_{out}|^2}{R_p} = \frac{1}{2} \frac{|V_{in}|^2}{R_{in}}$$

$$\Rightarrow R_{in} \approx R_p \left(1 + \frac{C_2}{C_1}\right)^2$$

UPWARD transformation

## \* T-match network



(and all other permutations)

• Lossless approximation:  $R_s \approx 0$

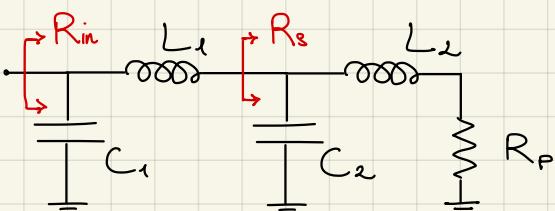
$$-V = sL_1 I_1 \approx sL_2 I_2 \quad \frac{1}{2} R_{in}(I_1)^2 = \frac{1}{2} R_s(I_2)^2$$

$$\Rightarrow R_{in} \approx R_s \left( \frac{L_1}{L_2} \right)^2$$

$L_1 > L_2$  UPWARD

$L_1 < L_2$  DOWNWARD

## \* Cascaded L-match network



UPWARD

(and all other permutations)

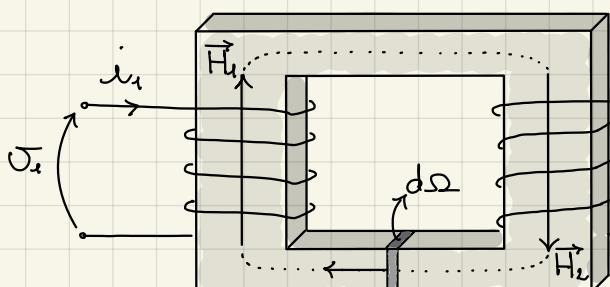
$$R_{in} = R_s(1 + Q_1^2) \text{ where } Q_1 = \frac{\omega_0 L_1}{R_s}$$

$$R_s = R_p(1 + Q_2^2) \text{ where } Q_2 = \frac{\omega_0 L_2}{R_p}$$

$$R_{in} = R_p(1 + Q_2^2)(1 + Q_1^2)$$

allows for larger bandwidth when performing large transform. compared to single L-match

## ② Inductor coupling (transformers)



total H field

$$E_m = \frac{\mu}{2} |\vec{H}_1 + \vec{H}_2|^2 d\Omega =$$

energy coil 1    energy coil 2

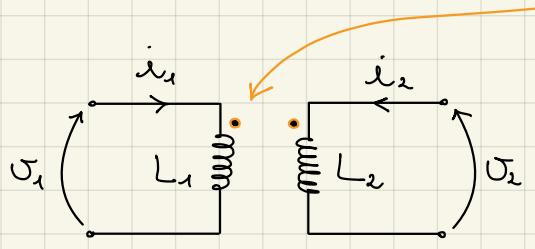
$$= \frac{\mu}{2} |\vec{H}_1|^2 d\Omega + \frac{\mu}{2} |\vec{H}_2|^2 d\Omega + \mu \vec{H}_1 \cdot \vec{H}_2 d\Omega$$

$\vec{H}_1, \vec{H}_2$  same orientation\*

case of POSITIVE MUTUAL ENERGY

\* depends on both 1) wire windings and 2) current direction

→ mutual energy  $> 0$



the dots indicate if the coupling is positive ( $M > 0$ ) or negative ( $M < 0$ )

Both currents enter/exit the dots

only one current enters/exits the dot

magnetic flux

$$\begin{cases} \Phi_1 = L_1 i_1 + M i_2 \\ \Phi_2 = M i_1 + L_2 i_2 \end{cases} \quad \begin{cases} \dot{\Phi}_1 = \dot{i}_1 \\ \dot{\Phi}_2 = \dot{i}_2 \end{cases}$$

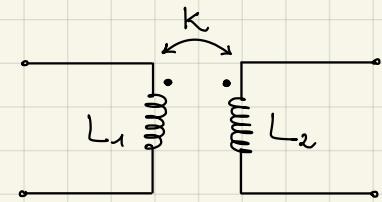
e.g. in this case it is POSITIVE

$M$  is coupled inductance

$$\begin{aligned} E_m &= \int_0^t (V_1 i_1 + V_2 i_2) dt' = \\ &= \underbrace{\frac{1}{2} L_1 \dot{i}_1^2}_{\text{energy coil 1}} + \underbrace{\frac{1}{2} L_2 \dot{i}_2^2}_{\text{energy coil 2}} + M \dot{i}_1 \dot{i}_2 \end{aligned}$$

power

POSITIVE mutual energy



Coupling coefficient  $K := \frac{|M|}{\sqrt{L_1 L_2}}$

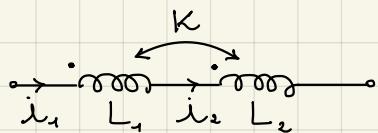
Conservation of energy implies that:  $0 \leq K \leq 1$

Both ideal cases

no coupling

maximum coupling

Example: series of coupled inductors  $i = i_1 = i_2$

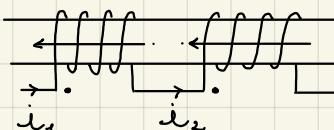


- POSITIVE  $M$  (mutual energy) because  $I_1$  and  $I_2$  both enter the dotted terminals

- Total inductance  $L_{\text{tot}}$ :

$$\Phi = \Phi_1 + \Phi_2 = L_1 i_1 + M i_2 +$$

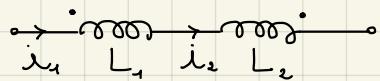
$$+ L_2 i_2 + M i_1 = (L_1 + L_2 + 2M)i$$



$$\Rightarrow L_{\text{tot}} = L_1 + L_2 + 2M = 2L + 2K\sqrt{L^2} = 2L(1+K)$$

$\uparrow$   
if  $L_1 = L_2 = L$

$\xrightarrow{k=0} 2L$   
 $\xrightarrow{k=1} 4L$



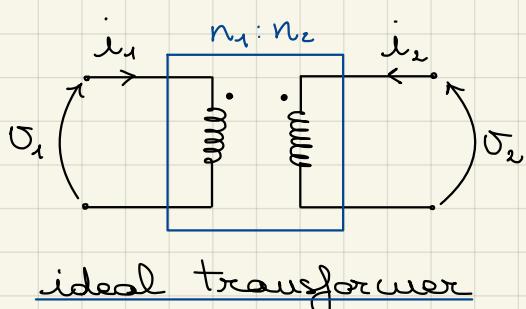
- NEGATIVE  $M$

$$\begin{aligned}\Phi &= \phi_1 + \phi_2 = L_1 i_1 - |M|i_2 + L_2 i_2 - |M|i_1 = \\ &= (L_1 + L_2 - 2|M|)i\end{aligned}$$

$$\Rightarrow L_{\text{tot}} = L_1 + L_2 - 2|M| = 2L(1-k) \quad \begin{array}{l} k=0 \\ \uparrow \\ \text{if } L_1 = L_2 = L \end{array} \quad \begin{array}{l} 2L \\ \textcircled{O} \\ \downarrow \end{array}$$

## Equivalent models of coupled inductors

- Model based on ideal transformer



Hyp. 1) No flux dispersion ( $k = 1$ )

$$\begin{aligned}\phi_1 &= n_1 \Phi && \text{flux of a} \\ \phi_2 &= n_2 \Phi && \text{single turn}\end{aligned}$$

$$\Rightarrow \frac{V_1}{V_2} = \frac{n_1}{n_2}$$

$n_2 > n_1$   $\downarrow$   
voltage amplification

2) Infinite self-inductance ( $L_1, L_2 \rightarrow \infty$ )

reluctance [ $H^{-1}$ ]

Hopkin's law: m.m.f. =  $\Phi \cdot R = \frac{\Phi}{\lambda}$

Ohm's law:  $V = I \cdot R$

$$V = I \cdot R$$

permeance [ $H$ ]

Ampere's law: m.m.f. =  $n_1 i_1 + n_2 i_2$

magnetomotive force

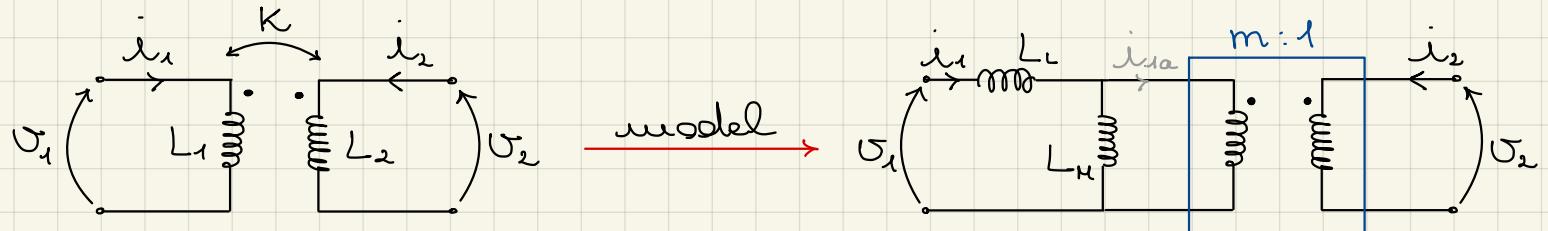
Because of infinite  $L$ :  $R \rightarrow 0$  ( $\lambda \rightarrow \infty$ )

$$\Rightarrow \text{m.m.f.} \rightarrow 0 \Rightarrow \frac{i_1}{i_2} = -\frac{n_2}{n_1} \quad n_2 > n_1 \quad \downarrow$$

current amplification

$$\Rightarrow \frac{V_1}{V_2} \cdot \frac{i_1}{i_2} = \frac{n_1}{n_2} \left( -\frac{n_2}{n_1} \right) = -1 \Rightarrow V_1 i_1 + V_2 i_2 = 0$$

ideal transformer is lossless

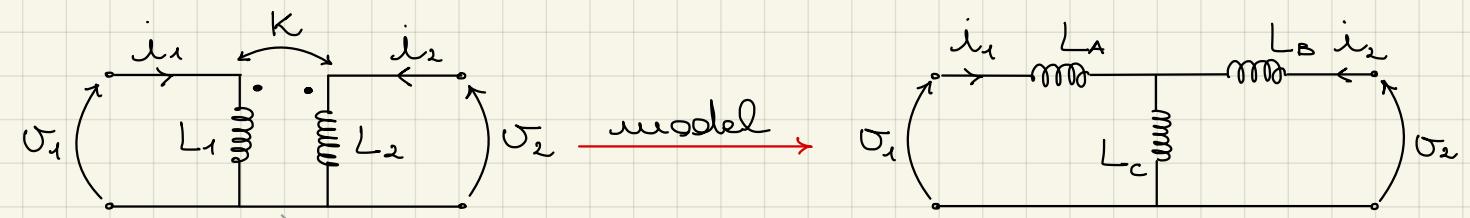


$$\left\{ \begin{array}{l} L_L = (1-K^2) L_1 \text{ "leakage" inductance} \\ L_H = K^2 \cdot L_1 \text{ "magnetizing" inductance} \\ m = K \sqrt{\frac{L_1}{L_2}} \end{array} \right.$$

Verification:  $\Phi_1 = L_1 i_1 + M i_2 \rightarrow L_1 = \left. \frac{\partial \Phi_1}{\partial i_1} \right|_{i_2=0} \rightarrow L_1 = L_L + L_H$

$i_2 = 0 \rightarrow i_{1a} = 0 \rightarrow \Phi_1 = (L_L + L_H) i_1$

- T-circuit model



one end must be joint to use this model

$$\left\{ \begin{array}{l} L_A = L_1 - M \\ L_B = L_2 - M \\ L_C = M \end{array} \right.$$

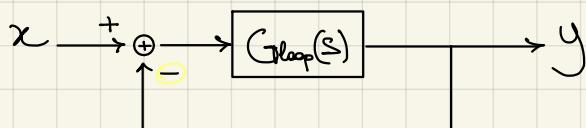
Verification:  $L_A = \left. \frac{\partial \Phi_1}{\partial i_1} \right|_{i_2=0} = L_A + L_C \quad L_B = \left. \frac{\partial \Phi_2}{\partial i_2} \right|_{i_1=0} = L_B + L_C$

## Oscillators

E.g.: VCO or CCO  $\rightarrow$  electrically-tuned oscillators  
 XO  $\longrightarrow$  crystal oscillator

Mathematical models: 1) feedback system  
 2) negative resistance

1) a. Negative feedback



$$\frac{Y(s)}{X(s)} = \frac{G_{loop}(s)}{1 + G_{loop}(s)}$$

Oscillation condition:  $\{ Y(j\omega_0) \neq 0 \text{ with } X(j\omega_0) = 0 \}$

But there  $\frac{Y(j\omega_0)}{X(j\omega_0)} = \frac{G_{loop}(j\omega_0)}{1 + G_{loop}(j\omega_0)} \rightarrow \infty \Rightarrow G_{loop}(j\omega_0) = -1$

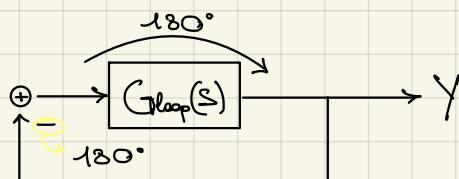
$s = j\omega_0$  is a solution of  $G_{loop}(s) = -1$   
 $j\omega_0$  is a pole of the closed-loop system

$$G_{loop}(j\omega_0) = -1 \iff$$

$$\begin{cases} |G_{loop}(j\omega_0)| = 1 \\ \angle G_{loop}(j\omega_0) = \pm 180^\circ \end{cases}$$

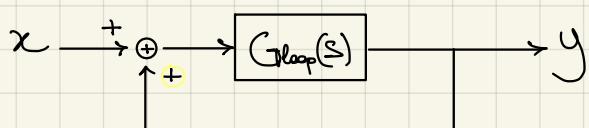
Barkhausen's conditions

"autonomous system"



summed at the output gets back through the loop with same amplitude and phase

b. Positive feedback



$$\frac{Y}{X} = \frac{G_{loop}(s)}{1 - G_{loop}(s)} \rightarrow \infty$$

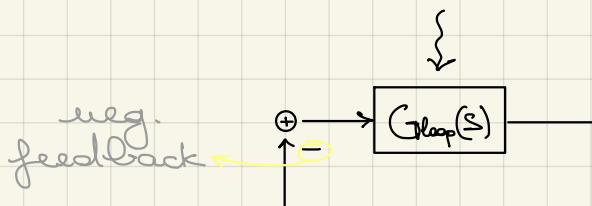
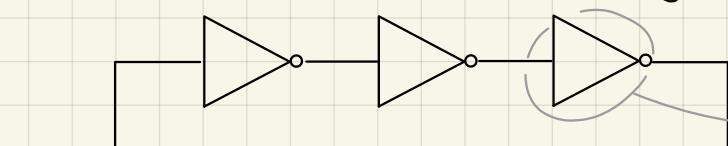
Oscillation condition:

$$G_{loop}(j\omega_0) = +1$$

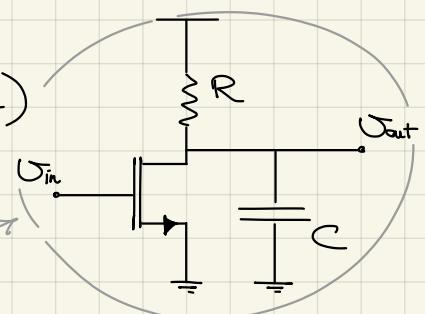
$$\begin{cases} |G_{loop}(j\omega_0)| = 1 \\ \angle G_{loop}(j\omega_0) = 0^\circ / 360^\circ \end{cases}$$

## Examples:

- RC oscillator (e.g. ring oscillator)



$$G_{\text{loop}}(s) = \frac{G^3}{(1+s\tau)^3}$$



$$\frac{V_{\text{out}}}{V_{\text{in}}} = -\frac{G}{1+s\tau}$$

$G > 0$

(simple linear model)

Oscillation conditions:

$$1. \Delta G_{\text{loop}}(j\omega_0) = -\pi$$

$$\Delta \frac{G^3}{(1+j\omega_0\tau)^3} = -\pi \quad \begin{matrix} \text{could be} \\ +\pi \text{ as well} \end{matrix}$$

$$\Delta G^3 - 3 \operatorname{arctg}(\omega_0\tau) = -\pi$$

$$\operatorname{arctg}(\omega_0\tau) = +\frac{\pi}{3}$$

$$\omega_0\tau = \sqrt{3}$$

$$\omega_0 = \frac{\sqrt{3}}{\tau}$$

$$2. |G_{\text{loop}}(j\omega_0)| = 1$$

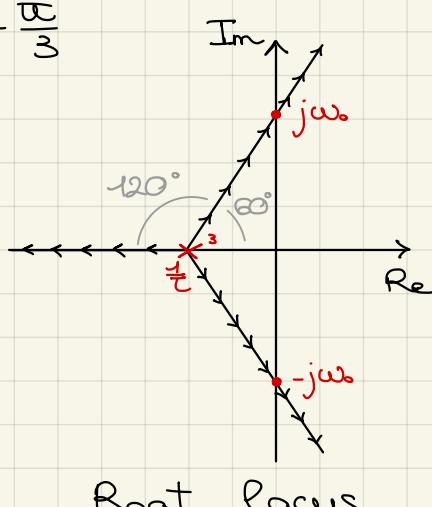
$$\frac{G^3}{[1+(\omega_0\tau)^2]^{3/2}} = 1$$

$$G^3 = (1+3)^{3/2}$$

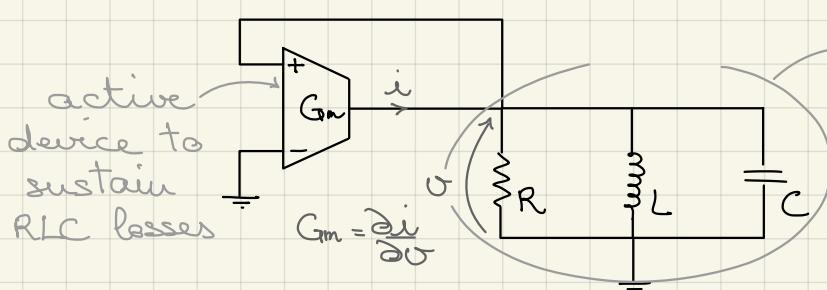
$$G^3 = 2^3$$

$$G = 2$$

$$s = \pm j\omega_0 = \pm j\sqrt{\frac{3}{\tau}}$$

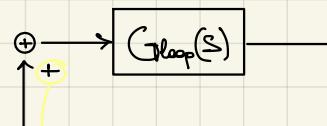
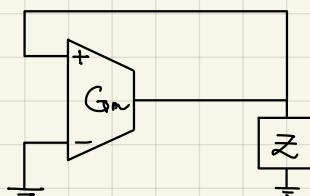


## LC oscillator



$$Z(s) = R \frac{s\omega_x Q}{s^2 + s\frac{\omega_x}{Q} + \omega_x^2}$$

$$\omega_x = \frac{1}{\sqrt{LC}} \quad Q = \omega_x RC$$



 pos. feedBack

$$G_{loop}(s) = G_m Z(s) = G_m R \frac{s w_n/Q}{s^2 + s w_n/Q + w_n^2}$$

$$1. \quad \angle G_{loop}(j\omega) = 0$$

$$\Delta \left[ \frac{j\omega \omega_n}{(j\omega_n)^2 + j\omega \omega_n + \omega_n^2} \right] = 0$$

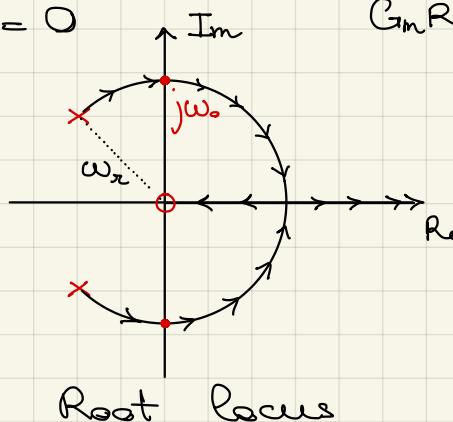
$$\frac{\pi}{2} - \arctg \left( \frac{\omega_0 \omega_r / Q}{\omega_r^2 - \omega_0^2} \right) = 0$$

$\frac{\pi}{2}$  when:  $w_0 = w_x$

$$2. \quad |G_{loop}(s)| = 1$$

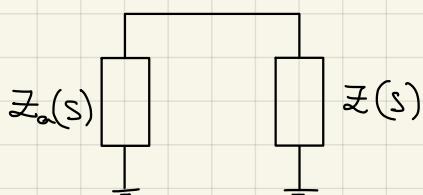
$$G_m R \frac{\omega_{\text{ext}}}{\sqrt{(\omega_r - \omega_0)^2 + \left(\frac{\omega_0 \omega_r}{Q}\right)^2}} = 1$$

$$G_m R = \lambda$$



$$S = \pm j\omega_0 = \pm j\omega_x$$

2)

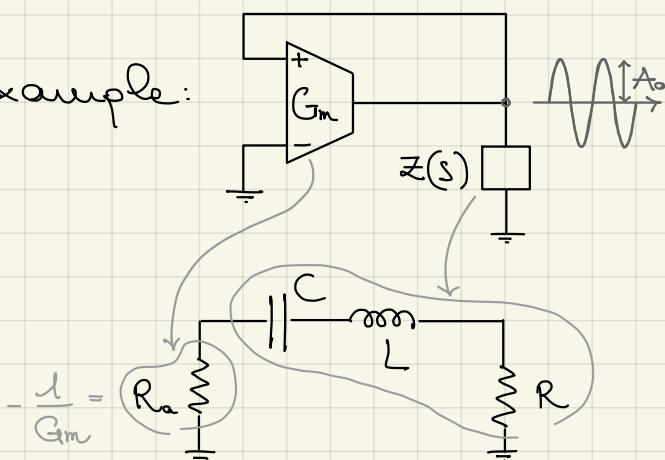


## Oscillation condition

balance between dissipated power and active power

$$\left\{ \begin{array}{l} Z_a(j\omega_0) + Z(j\omega_0) = 0 \end{array} \right.$$

For example:



$$\frac{1}{2} \frac{A_o^2}{R} = \frac{1}{2} G_m A_o^2$$

dissipated power      |      active power

$$G_m = \frac{1}{R}$$

same result obtained  
with feedback model,  
but evaluation is quicker

$$\rightarrow R_a + R = 0, \quad \frac{1}{j\omega} + j\omega L = 0 \rightarrow R_a = -R, \quad \omega_o = \frac{1}{\sqrt{LC}}$$

In general:  $Z_a(j\omega_o) = -Z(j\omega_o) \rightarrow \begin{cases} \operatorname{Re}[Z_a(j\omega_o)] = -\operatorname{Re}[Z(j\omega_o)] \\ \operatorname{Im}[Z_a(j\omega_o)] = -\operatorname{Im}[Z(j\omega_o)] \end{cases}$

To obtain a practical oscillator, we need an amplitude stabilization mechanism.

e.g.: LC oscillator

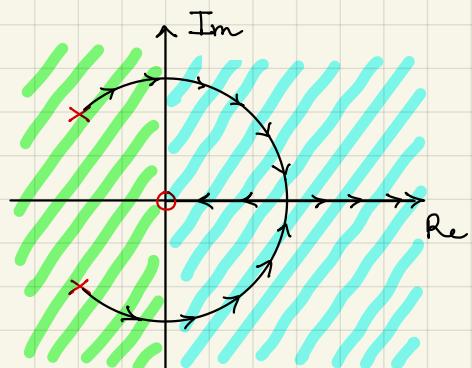
- $G_m R < 1 \rightarrow$  poles in LHP

$$G_m \frac{A_o^2}{2} \leq \frac{A_o^2}{2R}$$

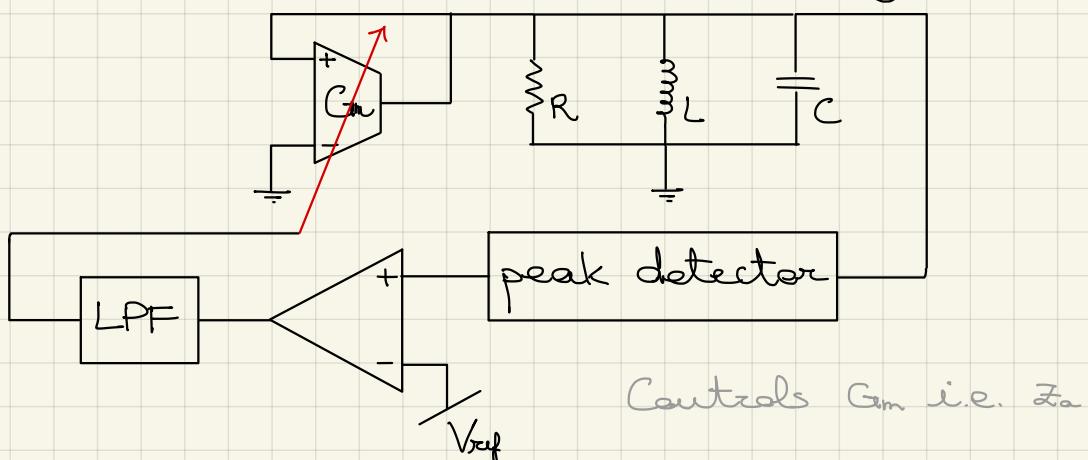
energy provided  $\leq$  dissipated energy

$$A_o \begin{matrix} \nearrow 0 \\ \searrow \infty \end{matrix}$$

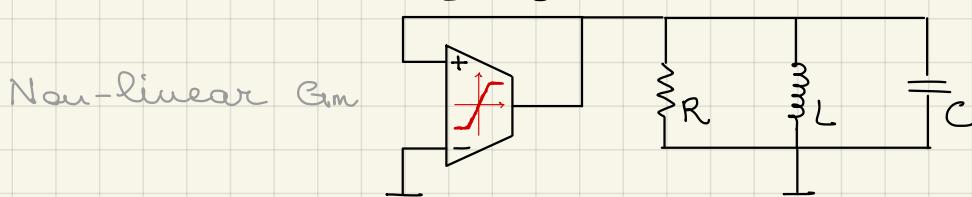
- $G_m R > 1 \rightarrow$  poles in RHP



1) Automatic amplitude control (negative feedback)



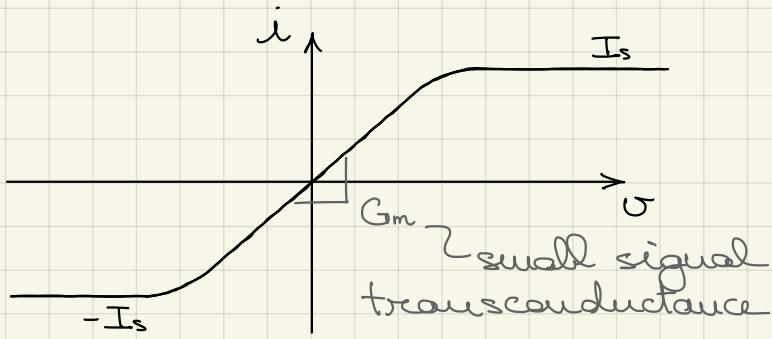
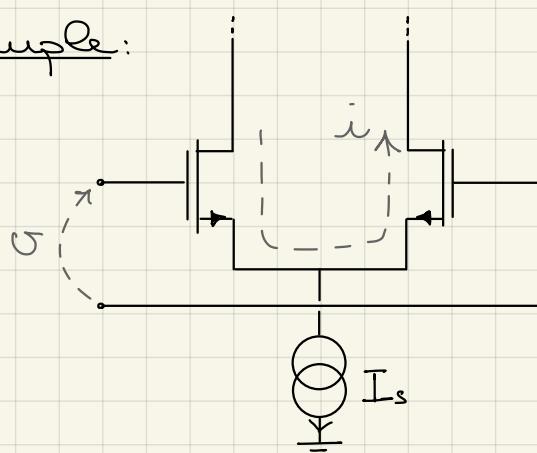
2) Non-linearity of active devices



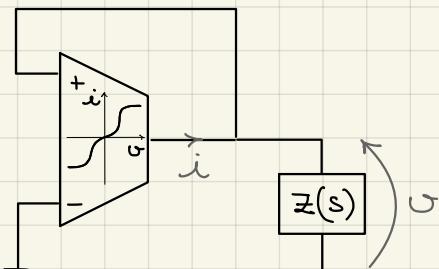
With small signal:  $G_m > \frac{1}{R}$  hence oscillator starts up.

Oscillation there increases until the transconductance saturates.

Example:



We now need to ask ourselves what amplitude of oscillation will the stabilized system settle at.



$$v(t) = \sum_{k=-\infty}^{+\infty} \bar{V}_k e^{jk\omega_0 t}$$

periodic with frequency  $\omega_0$ .

$$\begin{aligned} i(t) &= i(v(t)) = i\left(\sum_{k=-\infty}^{+\infty} \bar{V}_k e^{jk\omega_0 t}\right) = \\ &= \sum_{k=-\infty}^{+\infty} \bar{I}_k e^{jk\omega_0 t} \end{aligned}$$

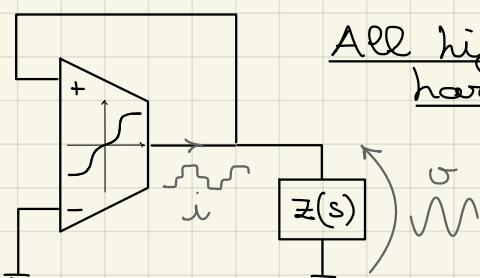
non-linear function  
harmonic components

$$\begin{cases} \bar{I}_1 \cdot z(j\omega_0) = \bar{V}_1 \\ \bar{I}_2 \cdot z(2j\omega_0) = \bar{V}_2 \\ \vdots \\ \bar{I}_n \cdot z(nj\omega_0) = \bar{V}_n \end{cases}$$

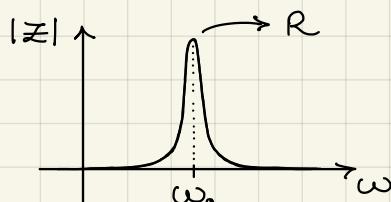
Harmonic Balance (HB) with n-harmonics

Solve the system to derive the amplitude of each harmonic.

In our analysis, however, we assume to study HARMONIC OSCILLATORS ( $v(t)$  is a pure sinusoid) i.e. with a high Q-factor



All higher order harmonics are suppressed



$$z(j\omega) \approx 0 \quad \forall \omega \neq \omega_0$$

The HB is reduced to:  $\bar{I}_1 \bar{z}(j\omega_0) = \bar{V}_1 \rightarrow \boxed{\bar{z}(j\omega_0) = \frac{\bar{V}_1}{\bar{I}_1}}$

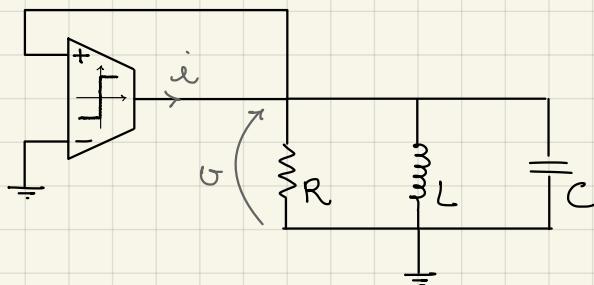
Defining  $G_{mh} := \frac{\bar{I}_1}{\bar{V}_1}$  harmonic (effective) transconductance  
it is  $\bar{z}(j\omega_0) = \frac{l}{G_{mh}}$  amplitudes of 1st harmonics

and we can re-write the oscillation condition as

$$\left\{ G_{mh} \bar{z}(j\omega_0) = G_{loop}(j\omega_0) = l \right\}$$

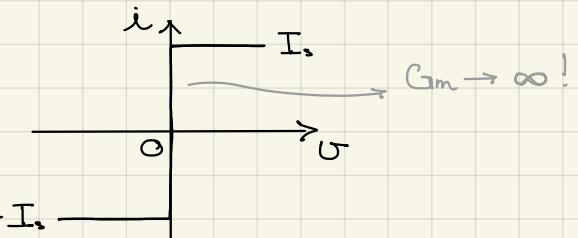
we replaced the small signal  $G_m$  with a harmonic  $G_m$  (method of "descriptive function")

Example:  $i(v) = I_s \operatorname{sign}(v(t))$



$$\text{H.p. } v(t) = A_0 \cos \omega t \quad (\text{harmonic oscillator})$$

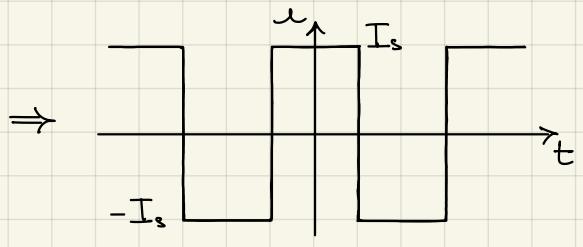
$$\Rightarrow \bar{V}_1 = A_0$$



Oscillator condition:

$$G_{loop}(j\omega_0) = l$$

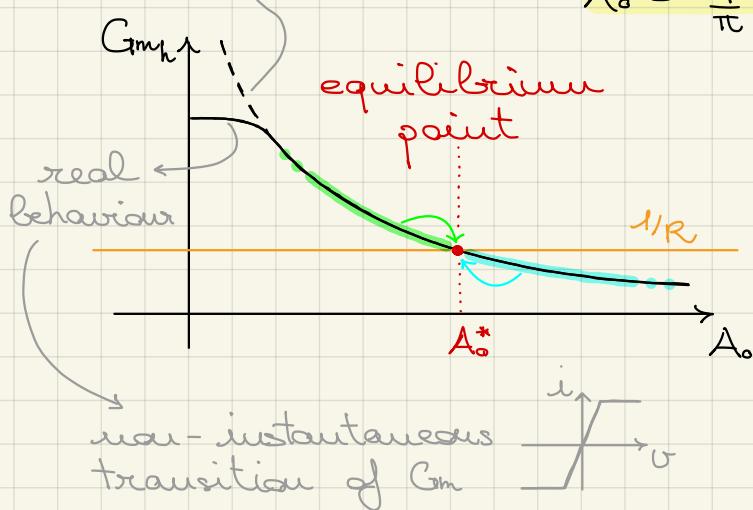
$$\Rightarrow \begin{cases} G_{mh} \cdot R = 1 \\ \omega_0 = \frac{1}{\sqrt{LC}} \end{cases}$$



$$\Rightarrow \bar{I}_1 = \frac{4}{\pi} I_s$$

$$\Rightarrow G_{mh} = \frac{4}{\pi} \frac{I_s}{A_0}$$

ideal behaviour



- If  $A_0 > A_0^*$ :  $G_{mh} \cdot R < 1$   
poles in LHP  
 $\Rightarrow A_0$  decreases
- If  $A_0 < A_0^*$ :  $G_{mh} \cdot R > 1$   
poles in RHP  
 $\Rightarrow A_0$  increases

## Oscillator design rules:

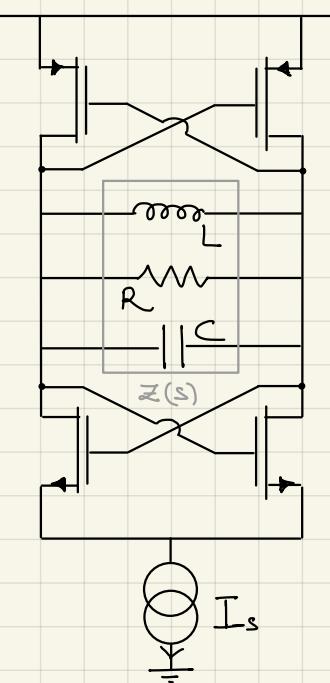
1. startup condition  $G_{\text{loop}}(j\omega_0) = EG > 1$

where  $EG$  (Excess Gain) is a constant that represents the startup margin (larger  $EG$ , faster startup)

2. oscillation amplitude  $G_{\text{loop},L}(j\omega_0) = 1$

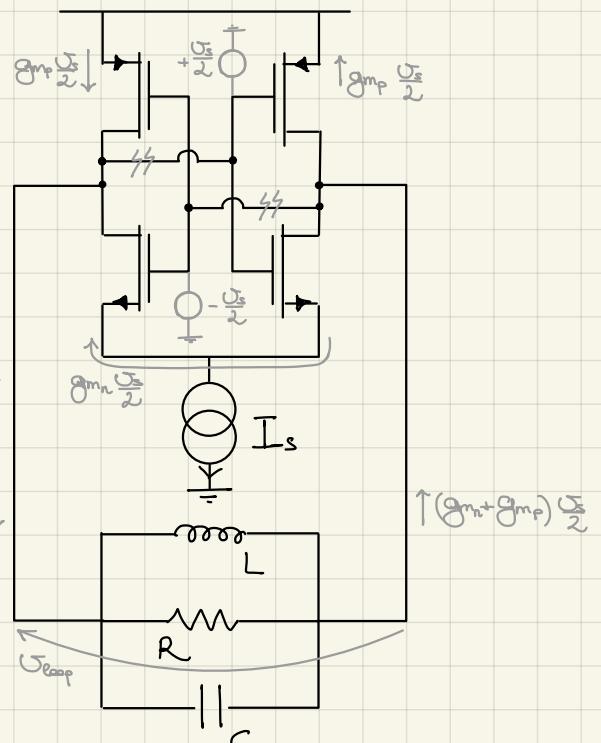
## Examples of real oscillators:

- Differential oscillator



← same circuit →

$$(g_m + g_{mp}) \frac{\omega_s}{2} \downarrow$$



$$G_{\text{loop}}(s) = \frac{V_{\text{loop}}}{V_s} = \bar{Z}(s) \cdot \underbrace{\frac{g_m + g_{mp}}{2}}_{\text{small signal } G_m} \quad (\text{differential loop gain})$$

Oscillation condition:  $G_{\text{loop}}(j\omega_0) = 1$

$$1. \Delta G_{\text{loop}}(j\omega_0) = 0 \quad 2. |G_{\text{loop}}(j\omega_0)| = 1$$

$$\Delta \bar{Z}(j\omega_0) = 0$$

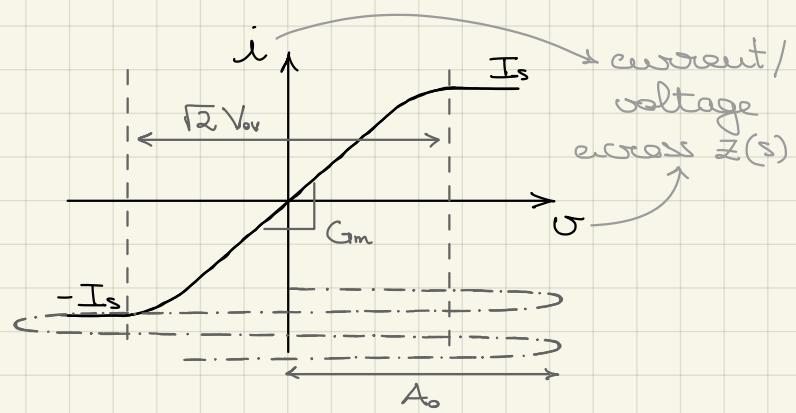
$$\frac{g_m + g_{mp}}{2} \cdot R = 1$$

$$\omega_0 = \omega_z = \frac{l}{\sqrt{LC}}$$

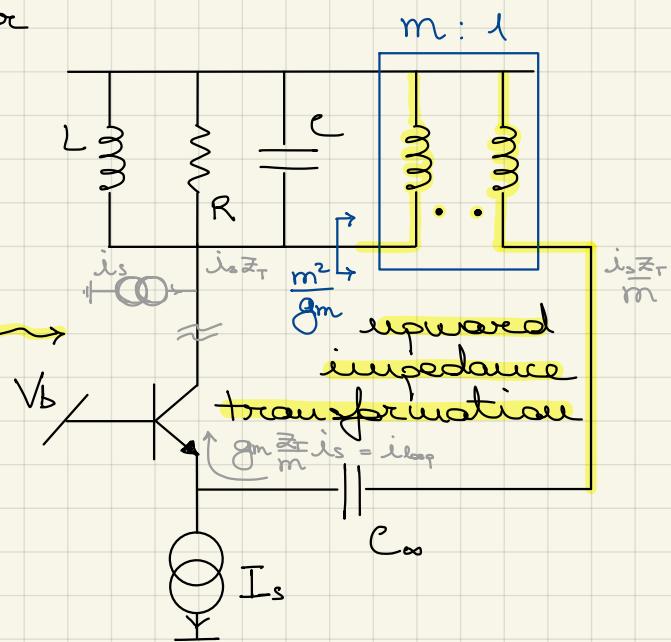
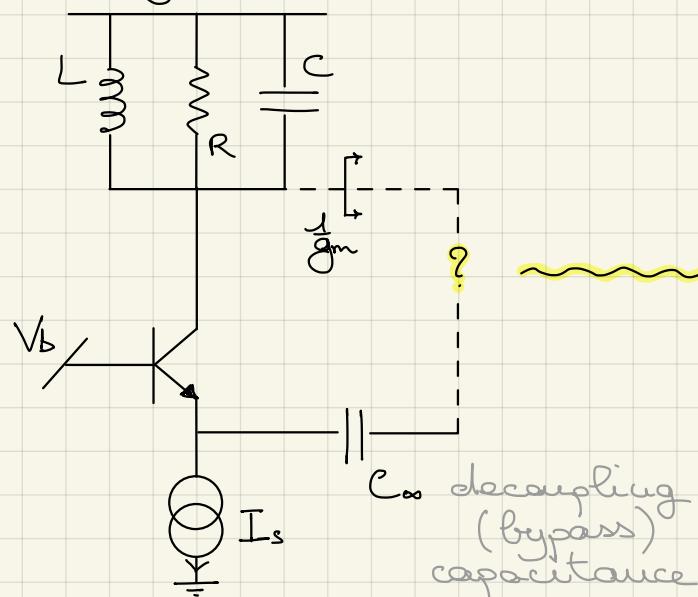
Oscillation amplitude:

assuming  $A_o \gg \sqrt{2} V_{ov}$

$$\Rightarrow A_o^* \approx \frac{4}{\pi} I_s \cdot R$$



- Single-transistor oscillator



How can we connect the emitter to the resonator without spoiling the resonator's Q?

$$G_{loop}(s) = \frac{I_{loop}}{I_s} = Z_T(s) \cdot \frac{1}{m} \cdot g_m$$

where  $Z_T(s) = R_T H(s)$ ,

$$R_T = \frac{m^2}{g_m} \parallel R,$$

$$H(s) = \frac{s \omega_x / Q}{s^2 + s \omega_x / Q + \omega_x^2}$$

Oscillation condition:

$$G_{loop}(j\omega_0) = 1$$

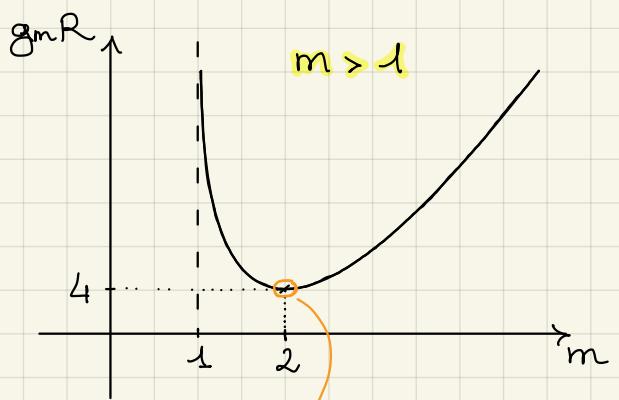
$$\frac{g_m}{m} \cdot R_T H(j\omega_0) = 1$$

$$1. \text{ } 4 G_{loop}(j\omega_0) = 0 \quad 2. |G_{loop}(j\omega_0)| = 1$$

$$\omega_0 = \omega_x$$

$$\frac{g_m}{m} \cdot R_T = 1$$

$$g_m R = \frac{m}{1 - 1/m}$$

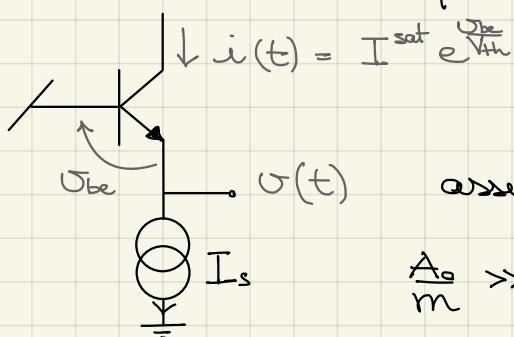


optimum choice for gain

→ If m is too low, losses are too high since  $R_T$  is too small.

If m is too high,  $G_{loop}$  is attenuated too much.

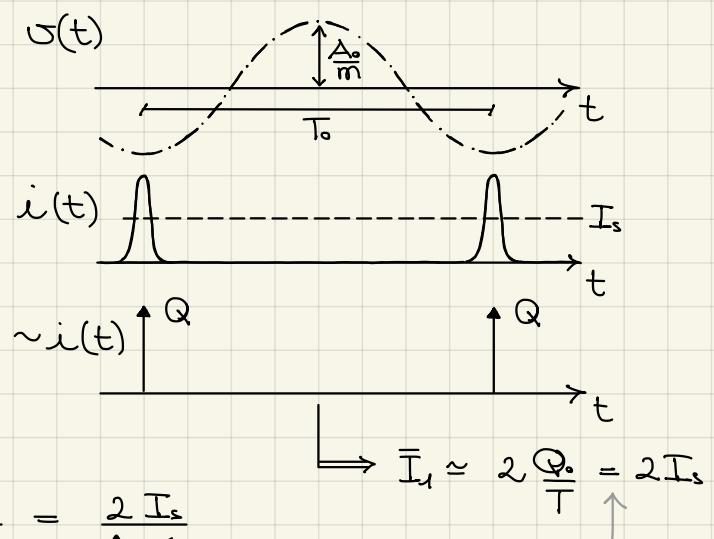
Oscillation amplitude:



assuming

$$\frac{A_0}{m} \gg V_{th} = \frac{kT}{q}$$

$$g_{mh} = \frac{\bar{I}_s}{V_b} = \frac{2 \frac{Q_0}{T}}{\frac{A_0}{m}} = \frac{2 I_s}{A_0/m}$$

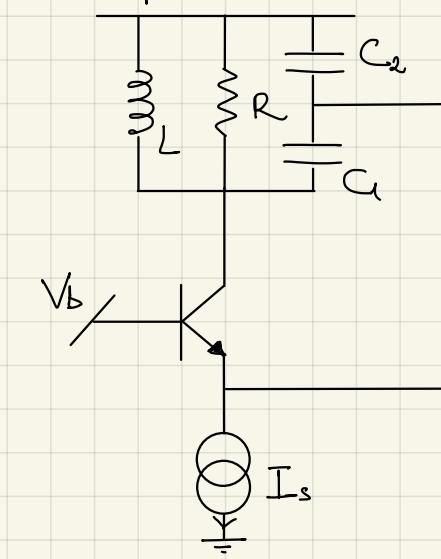


DC component  
hence all components  
equal to  $I_s$

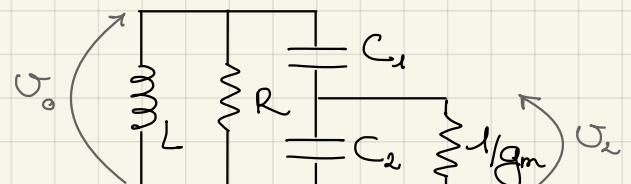
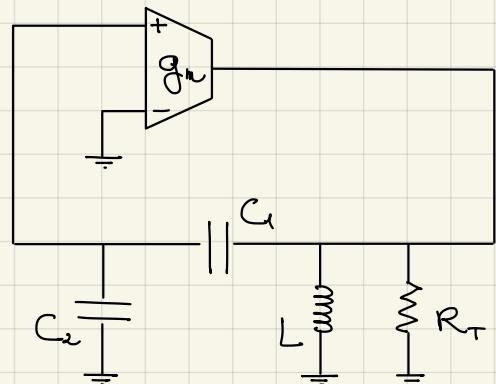
$$G_{loop}(j\omega_0) = 1 \rightarrow g_{mh} R = \frac{m}{1 - \frac{1}{m}}$$

$$\frac{2 I_s}{A^*} m \cdot R = \frac{m}{1 - \frac{1}{m}} \Rightarrow A^* = 2 I_s R \left(1 - \frac{1}{m}\right)$$

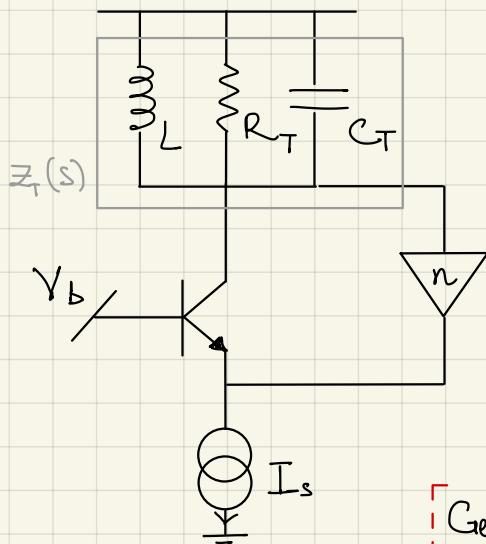
- Colpitts oscillator



small  
signal

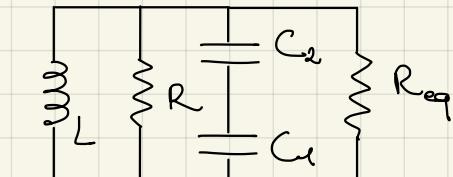


$$\text{lossless approx.: } \frac{1}{g_m} \gg \frac{1}{\omega_0 C_2} \rightarrow V_2 \approx \frac{C_1}{C_1 + C_2} V_0$$



$$R_T = R \parallel R_{eq}$$

$$C_T = C_1 \parallel C_2$$



$$\Rightarrow R_{eq} \approx \frac{1}{g_m} \frac{1}{|\frac{V_2}{V_o}|^2} = \frac{1}{n^2 g_m}$$

$$G_{loop}(s) = Z_T(s) n g_m$$

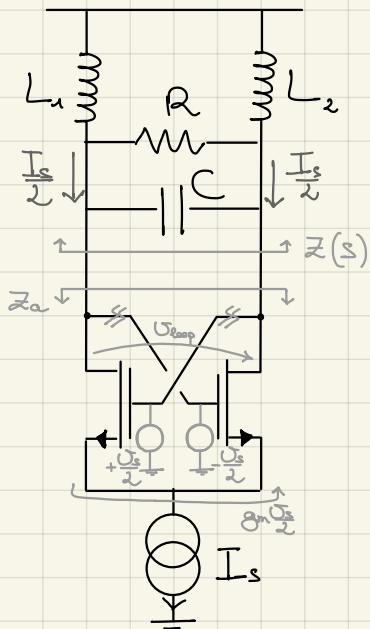
same dissipated power

Oscillator condition: (same as single-transistor osc.)

$$G_{\text{loop}}(j\omega_0) = 1 \rightarrow \begin{cases} 1. \omega_0 = \frac{l}{\sqrt{LC_T}} \\ 2. g_m R_T n = l \rightarrow g_m R = \frac{l}{n(1-n)} \end{cases}$$

$n \leftrightarrow \frac{1}{m}$

- Differential oscillator with single transconductor



$$G_{\text{loop}}(s) = \frac{g_m}{2} Z(s)$$

Oscillation condition:

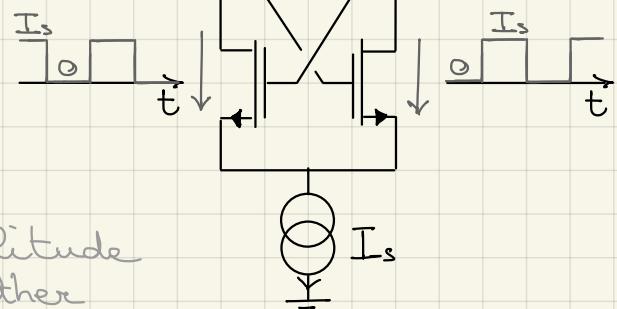
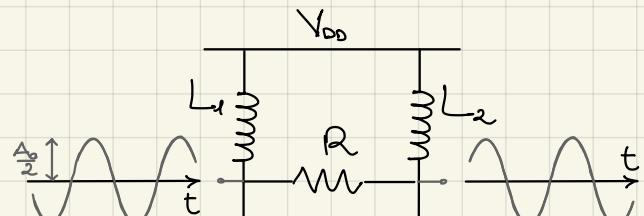
$$\begin{cases} 1. \omega_0 = \frac{l}{\sqrt{LC}} \\ 2. \frac{g_m}{2} R = 1 \end{cases} \quad \text{i.e. } z_o(j\omega_0) = -z(j\omega_0)$$

Oscillation amplitude:

$$|G_{mR}| R = 1$$

$$G_{mR} = \frac{I_1}{V_1} = \frac{\frac{2}{\pi} I_s}{A_o}$$

$$\Rightarrow A_o^* = \frac{2}{\pi} I_s R$$

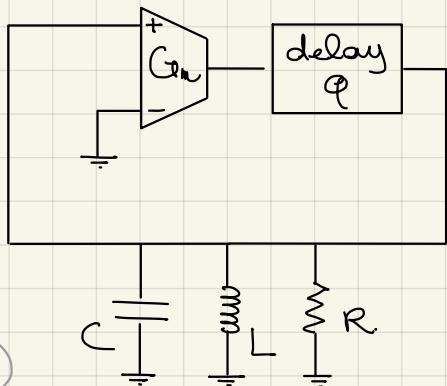


(Note that the maximum amplitude is not limited by  $V_{DD}$  but rather by  $I_s$ , which needs a certain voltage drop across its terminals to provide the full  $I_s$  current; also note that the two MOSFETs are alternating between on and off states, but their exact state (either triode or saturation) is not relevant)

## Frequency stability

To measure the sensitivity of the oscillation frequency to non-idealities.

E.g.: add an extra delay  $\varphi$  in the loop of a RLC osc.

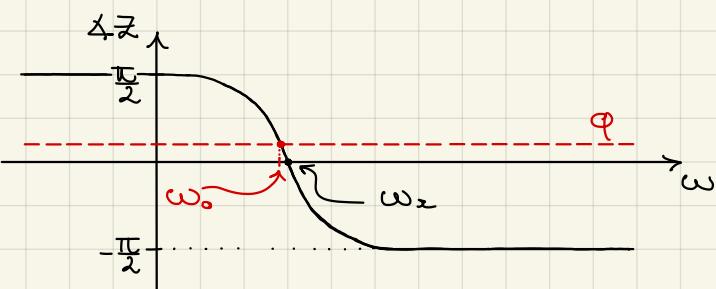


Oscillation condition:

$$\begin{aligned} \Delta G_{\text{loop}}(j\omega_0) &= 0 & (|G_{\text{loop}}| = l \\ &\quad \text{isn't affected}) \\ -\varphi + \Delta Z(j\omega_0) &= 0 \end{aligned}$$

$$-\varphi + \frac{\pi}{2} - \arctg\left(\frac{\omega_0 \omega_x / Q}{\omega_x^2 - \omega_0^2}\right) = 0$$

$$\rightarrow \left\{ \arctg\left(\frac{\omega_x^2 - \omega_0^2}{\omega_0 \omega_x / Q}\right) = \varphi \right\}$$



$$G_{\text{loop}}(s) = G_m e^{-j\varphi} Z(s)$$

$$Z(s) = \frac{s \omega_x / Q}{s^2 + s \omega_x / Q + \omega_x^2} \cdot R$$

\*  $\frac{\pi}{2} - \arctg(x) = \arctg\left(\frac{1}{x}\right)$

$\rightarrow \omega_0 < \omega_x$   
(of course  $\varphi > 0$  being a delay)

$$\begin{aligned} \omega_0 - \omega_x &\approx \frac{\Delta \varphi = \varphi}{\left| \frac{d \Delta Z}{d \omega_0} \right|_{\omega_0=\omega_x}} = \varphi \cdot \left[ \frac{1}{1 + \left( \frac{Q \omega_x^2 - \omega_0^2}{\omega_0 \omega_x} \right)^2} \cdot \frac{Q}{\omega_x} \cdot \frac{-2\omega_0^2 - (\omega_x^2 - \omega_0^2)}{\omega_0^2} \right]_{\omega_0=\omega_x} = \\ &= -\varphi \frac{\omega_x}{2Q} \end{aligned}$$

$$\rightarrow \left[ \frac{\Delta \omega_0}{\omega_0} = -\frac{\Delta \varphi}{2Q} \right]$$

frequency stability

relative frequency variation  
induced by an extra delay  $\varphi$   
is inversely proportional to  $Q$

What about an extra delay in the loop of a ring osc.?

e.g. fl.

$$G_{\text{loop}}(s) = \frac{G^3}{(1+sT)^3} e^{-j\varphi} \quad (G > 0)$$

$$\Delta G_{\text{loop}}(j\omega_0) = -\pi \rightarrow -\varphi - 3 \arctg(\omega_0 T) = -\pi \rightarrow \omega_0 = \frac{T \pi - \varphi}{3T}$$

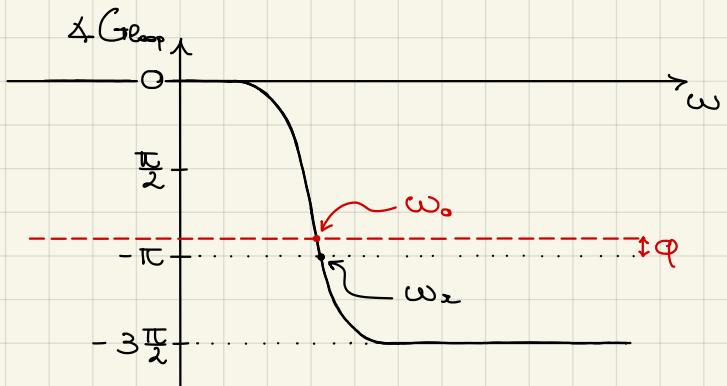
$$\rightarrow \omega_0 < \omega_x = \frac{\sqrt{3}}{T} = \frac{T \pi / 3}{T}$$

$\omega_0 - \omega_x$

$$\Delta \omega_0 \approx \frac{\Delta \varphi}{\left| \frac{d \omega_0}{d \omega_0} [-3 \arctg(\omega_0 T)] \right|_{\omega_0=\omega_x}} = \varphi \cdot \frac{1}{-3T \left[ \frac{1}{1 + (\omega_0 T)^2} \right]_{\omega_0=\omega_x}} = -\varphi \frac{1}{\frac{3T}{4}} =$$

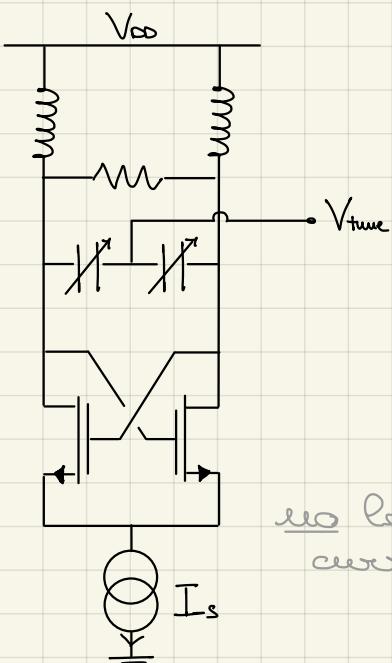
$$= -\varphi \frac{4}{3\sqrt{3}} \omega_r$$

$\rightarrow \left[ \frac{\Delta\omega_0}{\omega_0} = -\frac{4}{3\sqrt{3}} \Delta\varphi \right]$



## Voltage-Controlled Oscillators (VCOs)

→ use of variable capacitors (**Varactors**)



2 main options:

a) p-n junction

has leakage current!



$$\text{in reverse biasing: } C = \frac{C_0}{(1 + \frac{V}{V_0})^m}$$

b) MOS junctions

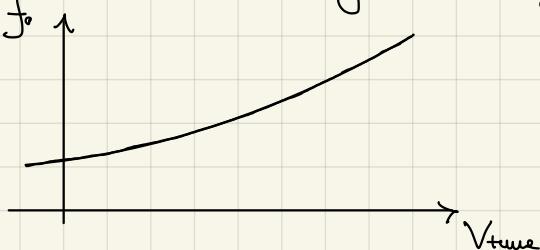


no leakage current

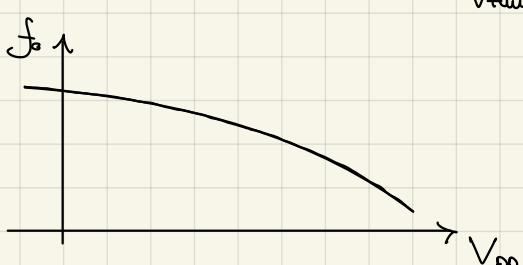
- from inversion to depletion
- from accumulation to depletion

## Phase noise

- Indirect: AM-to-FM conversion i.e. upconversion of low frequency noise



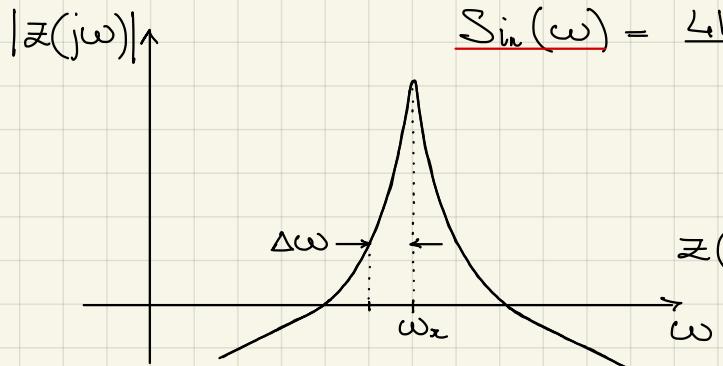
$$K_{vo} = 2\pi \frac{\partial f_o}{\partial V_{tun}} \quad \text{VCO sensitivity (or gain)}$$



$$K_{vdd} = 2\pi \frac{\partial f_o}{\partial V_{dd}} \quad \text{VCO supply pushing}$$

$$S_{V_{tun}}(\omega) \xrightarrow[\text{FM}]{\text{AM}} S_{\omega_0}(\omega) = K_{vo}^2 S_{V_{tun}}(\omega) \xrightarrow[\text{PM}]{\text{AM}} S_\varphi(\omega) = \frac{S_{\omega_0}(\omega)}{\omega^2} = \frac{K_{vo}^2}{\omega^2} S_{V_{tun}}(\omega)$$

- Direct:  $i_n(t)$  is noise associated to tank losses (resistor  $R$ )



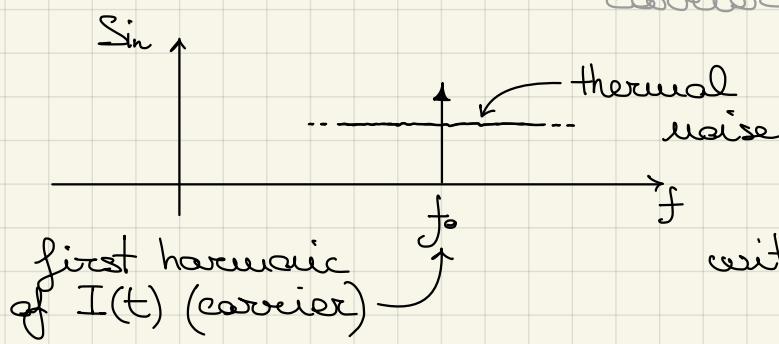
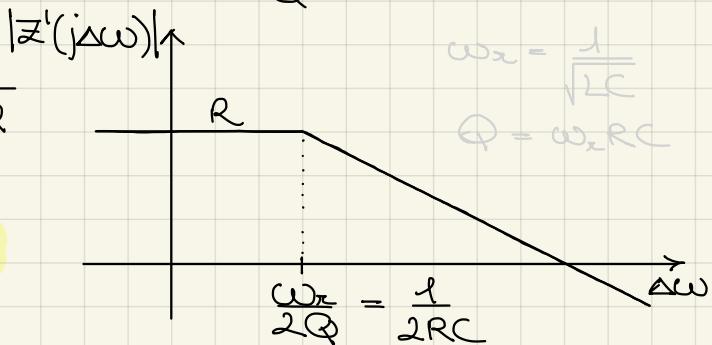
$$\begin{aligned}\omega &= \omega_r \pm \Delta\omega \\ Z(j\omega) &= R \cdot \frac{j(\omega_r \pm \Delta\omega)\omega_r/Q}{\omega_r^2 - (\omega_r \pm \Delta\omega)^2 + j(\omega_r \pm \Delta\omega)\omega_r/Q} \\ &= R \frac{1}{1 + j \frac{\Delta\omega}{\omega_r} \cdot \frac{\Delta\omega \pm 2\omega_r}{\omega_r \pm \Delta\omega}}\end{aligned}$$

$$\rightarrow Z(j\omega_r \pm j\Delta\omega) \approx \frac{R}{1 \pm j \frac{\Delta\omega}{\omega_r} \cdot 2Q}$$

baseband equivalent of  $Z(j\omega)$  of RLC resonator around resonance

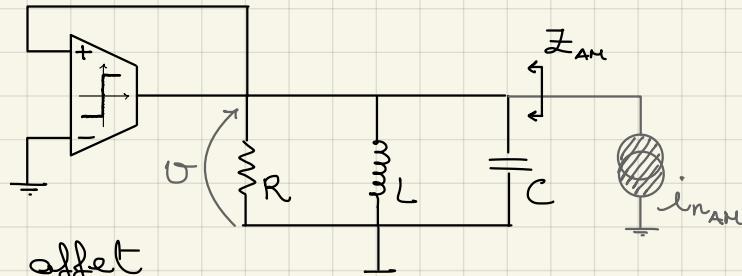
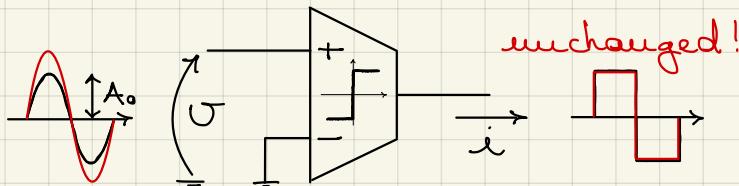
$Z'(\pm j\Delta\omega) : = \frac{R}{1 \pm j 2RC\Delta\omega}$

frequency offset from carrier



$$\begin{aligned}S_{in} &= \frac{4kT}{R} \text{ white noise} \\ \text{Rice theorem} &\downarrow \\ \text{in phase with carrier} & \quad S_{in\_I} = \frac{2kT}{R} \\ \text{in quadrature with carrier} & \quad S_{in\_Q} = \frac{2kT}{R}\end{aligned}$$

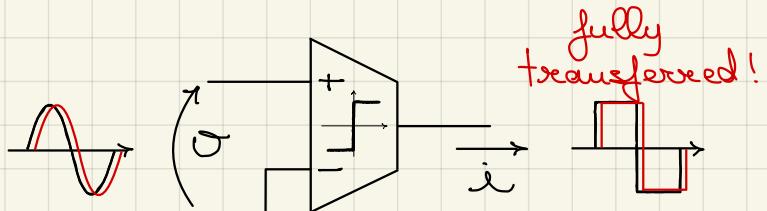
- AM noise component:



Amplitude noise doesn't affect transconductor operation.

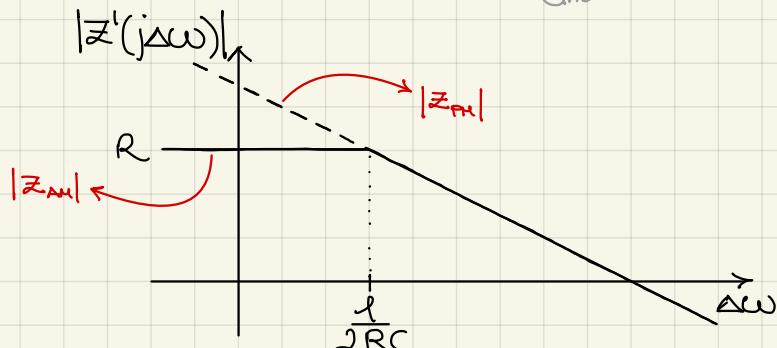
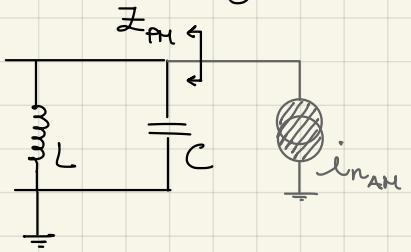
$$\Rightarrow Z_{AM}(\omega) = Z(\omega) \text{ i.e. without considering the OTA}$$

- PM noise component:



Transconductor fully compensates current injected in R.

$$\Rightarrow Z_{PH}(\omega) = Z(\omega) \Big|_{R \rightarrow +\infty} \quad \text{i.e. considering } Z_a = -\frac{1}{G_m} = -R$$



$$\Rightarrow S_o(\omega) = \frac{2KT}{R} |Z_{AM}(\omega)|^2 + \frac{2KT}{R} |Z_{PH}(\omega)|^2$$

$$\Delta\omega \ll \omega_r : Z_{AM}(j\omega_r \pm j\Delta\omega) \approx R \quad Z_{PH}(j\omega_r \pm j\Delta\omega) \approx \frac{1}{\pm j2\Delta\omega C}$$

$$\begin{aligned} S_o(\omega_r \pm \Delta\omega) &= \frac{2KT}{R} R^2 + \frac{2KT}{R} \frac{1}{4\Delta\omega^2 C^2} \frac{R\omega_r^2}{R\omega_r^2} \\ &= 2KTR + \frac{1}{2} KTR \left( \frac{\omega_r}{Q} \right)^2 \frac{1}{\Delta\omega^2} \end{aligned}$$

dominant term

$$\Rightarrow L(\Delta\omega) := \frac{S_o(\omega_r + \Delta\omega)}{P_{carrier}} \approx \frac{\frac{1}{2} KTR \cdot \left( \frac{\omega_r}{Q} \right)^2 \cdot \frac{1}{\Delta\omega^2} \cdot F_a}{\frac{A_0^2}{2R}}$$

+ correction factor  $F_a \gg 1$

resonator efficiency  $0 \leq \eta \leq 1$  to include noise due to active elements

power dissipated in the resonator  $P_R = \eta P_{DC}$  DC power from supply

$$\Rightarrow [L(\Delta\omega) \approx \frac{KT}{2\eta P_{DC}} \left( \frac{\omega_r}{Q} \right)^2 \cdot \frac{1}{\Delta\omega^2} F_a] \quad \text{trade-off between phase noise and dissipated power}$$

Let us define a Figure of Merit for oscillators:

$$\begin{aligned} FOM_{dB} &:= 10 \log_{10} \left\{ \frac{1}{L(\Delta\omega) P_{DC, max}} \left( \frac{\omega_{osc}}{\Delta\omega} \right)^2 \right\} \xrightarrow{\omega_r} \\ &= 10 \log_{10} \left\{ \frac{\left( \frac{\omega_{osc}}{\Delta\omega} \right)^2}{\frac{KT}{2\eta P_{DC}} \left( \frac{\omega_{osc}}{Q} \right)^2 \frac{1}{\Delta\omega^2} F_a P_{DC, max}} \right\} \\ &= 10 \log_{10} \left\{ 10^{-3} \frac{2\eta Q^2}{KT} \frac{1}{F_a} \right\} \end{aligned}$$

## Thermodynamic limit of FoM of oscillators:

ideally  $\eta = 1 \implies \text{FoM}_{\text{de},\max} = 10 \log_{10} \left\{ \frac{2}{KT} \frac{Q^2}{F_a} \right\} - 30 \text{dB}$   
 $= 197 \text{ dB for } Q = 10, F_a = 1$

e.g.:  $f_{\text{osc}} = 1 \text{ GHz}$

$$\Delta f = 1 \text{ MHz}$$

$$P_{\text{osc}} = 1 \text{ mW}$$

$$Q = 10$$

$$\begin{aligned} & \text{by def. of FoM} \\ \implies L_{\text{min}}(\Delta f) &= \frac{1}{\text{FoM}_{\text{de},\max}} \cdot \frac{1}{P_{\text{osc},\text{min}}} \cdot \left( \frac{f_{\text{osc}}}{\Delta f} \right)^2 = \\ &= -\text{FoM}_{\text{de},\max} - 10 \log_{10} P_{\text{osc},\text{min}} + 20 \log_{10} \left( \frac{f_{\text{osc}}}{\Delta f} \right) = \\ &= -197 \text{ dB} - 0 \text{ dBm} + 60 \text{ dB} = -137 \frac{\text{dB}}{\text{Hz}} \end{aligned}$$

## Circuit simulators (e.g. Cadence Spectre, Mentor Eldo, ...)

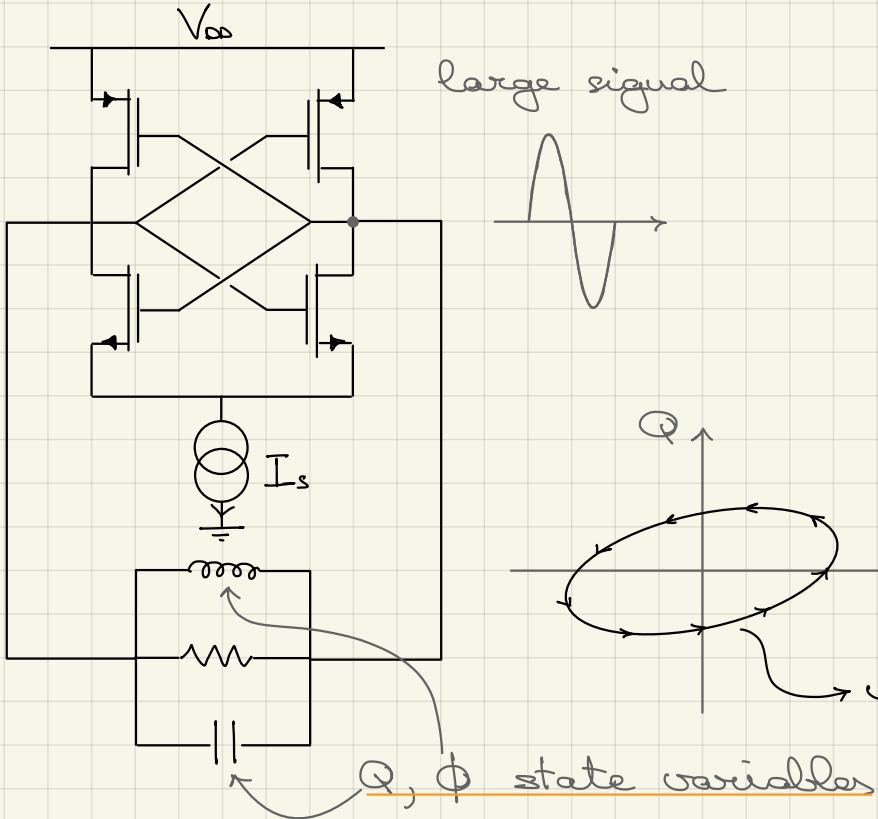
- DC DC analysis bias point (non-linear)
- AC AC analysis transfer functions (linear\*)
- NOISE noise analysis based on AC (linear\*)  
 ↗ LTI approximation  
 Linear Time-Invariant \*non-linear devices are replaced by equivalent linear circuits
- TRAN transient analysis transient behaviour (non-linear)  
 does not account for noise
- NOISETRAN transient analysis with noise noise source are modelled as random sequences, needs many runs to get statistics

↓ time consuming

sub-group of circuit simulators

## RF circuit simulators (e.g. Spectre RF, Eldo RF, ...)

- PSS periodic steady state analysis (non-linear)  
 searches for  $T_0$  (period of oscillation) that satisfies a periodic steady state



$$\sigma_1(t + T_0) = \sigma_1(t)$$

$$\sigma_2(t + T_0) = \sigma_2(t)$$

⋮  
for every voltage  
and current

→ find  $T_0$

after  $T_0$ , the state  
variables (and  
therefore every other  
variable of the system)  
will be back where  
they started

- **PAC** periodic AC analysis

→ LTV approx  
Linear Time-Variant

transfer functions  
of small signal  
perturbations (linear\*)

- **PNOISE** periodic noise analysis (linear\*)

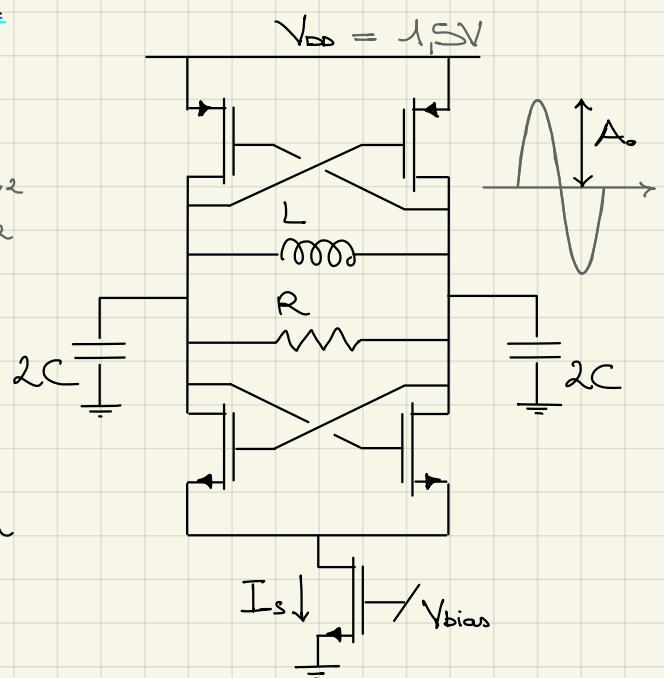
\* linearization occurs around a bias point that  
is not constant but periodic

## Design of an LC oscillator

- MOS devices:
- $|V_T| = 0,35V$
  - $|\mu_n C_{ox}| = 120 \mu A/V^2$
  - $|\mu_p C_{ox}| = 60 \mu A/V^2$

- Specifications:
- $f_0 = 1,5GHz$
  - $Q = 20$
  - $I_s = 3mA$
  - max FOM

- Unknowns:
- |   |              |             |
|---|--------------|-------------|
| R | • $A_o$      | • $(W/L)_n$ |
| L | • $\Delta f$ | • $(W/L)_p$ |
| C | ↓ 1MHz       |             |



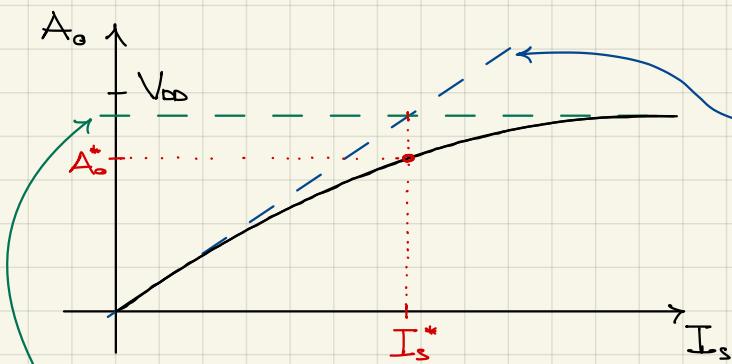
1. Startup:  $G_{\text{loop}}(j\omega) = EG$

$$G_m R = EG > 1 \quad \text{e.g. } EG = 5$$

2. Maximize FOM  $\propto \frac{2\eta}{kT} \cdot Q^2 \rightarrow \text{maximize } \eta$

$$\eta = \frac{P_R}{P_{\text{dc}}} = \frac{A_o^2 / 2R}{I_s \cdot V_b} \rightarrow \text{maximize } A_o$$

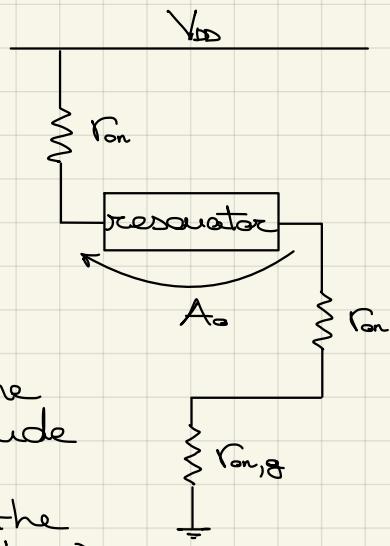
Oscillation amplitude:  $G_m R = 1$



$$\frac{4}{\pi} \frac{I_s}{A_o} \cdot R = 1$$

$$A_o = \frac{4}{\pi} I_s R \quad (\text{current-limited regime})$$

(voltage-limited regime)



→ Optimize  $I_s$  to achieve the largest oscillation amplitude with the lowest current consumption (i.e. where the two regimes cross each other)

3. In a spreadsheet:

Data

$f_0$	1,5 GHz
$Q$	20
$V_b$	1,5V
$\mu C_{\text{ox}}$	$60/120 \mu\text{A}/\text{V}^2$
$V_t$	0,35 V
$I_s$	3mA
$EG$	5
$A_o$	0,9V

Equations

$$R = \frac{\pi}{4} \frac{A_o}{I_s} \quad 236\Omega$$

$$L = \frac{R}{\omega_0 Q} \quad 1,25\text{nH}$$

$$C = \frac{1}{\omega_0^2 L} \quad 9\text{ pF}$$

$$G_m = EG \frac{1}{R} \quad 2,12 \frac{\text{mA}}{\text{V}}$$

$$\left(\frac{W}{L}\right) = \frac{g_m^2}{\mu C_{\text{ox}} I_s} \quad 2500/1250$$

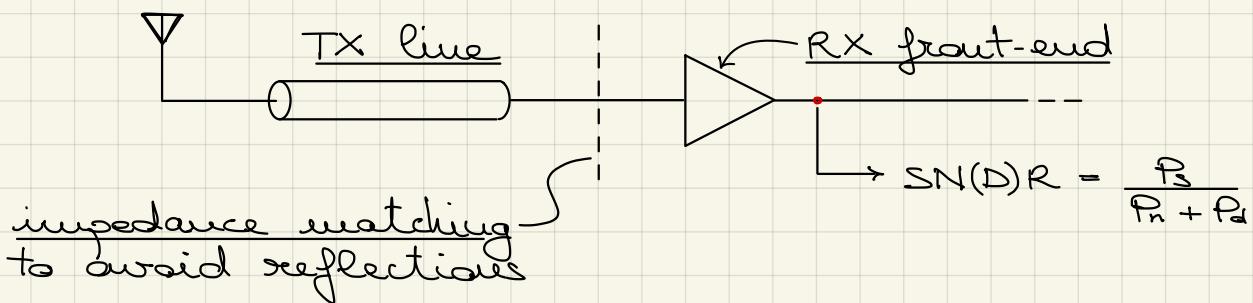
$$L(\Delta f) = 10 \log_{10} \left\{ \frac{kTR}{A_o^2} \cdot \frac{f_0^2}{Q^2} \cdot \frac{1}{\Delta f^2} \right\} - 142 \frac{\text{dB}}{\text{Hz}}$$

$$G_m = \frac{g_{mn} + g_{mp}}{2} = g_m = \sqrt{2\mu C_{\text{ox}} \left( \frac{W}{L} \right) \frac{I_s}{2}}$$

$$g_{mn} = g_{mp}$$

## Basics of RF systems

### antenna



Sensitivity: minimum detectable signal ( $\text{SNR}_{\min}$ )

- ↳ limited by:
  1. non-linearity
  2. impedance matching
  3. noise

Note: power of a signal

$$\text{Power } P = \frac{A^2}{2R} = \frac{A_{\text{rms}}^2}{R} \quad [\text{W}]$$

$$v(t) = A \sin(\omega t)$$

### Effects of non-linearity

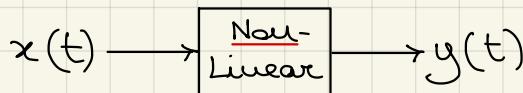


$$y(t) = x(t) * h(t)$$

↑ impulse response



$$y(t) = x(t) * h(t, \tau)$$



- memoryless or static model

$$y(t) = \text{Taylor series}$$

$$= \alpha_1 x(t) + \alpha_2 x^2(t) + \alpha_3 x^3(t) + \dots$$

- non-linear dynamic system

$$y(t) = \text{Volterra series}$$

we suppose, for simplicity, all non-linear systems to be static

### ① Single tone at input

#### a. Harmoic generation

$$x(t) = A \cos \omega t \quad y(t) \approx \alpha_1 x(t) + \alpha_2 x^2(t) + \alpha_3 x^3(t)$$

$$\{ \cos^2 x = \frac{1 + \cos(2x)}{2}$$

$$\cos^3 x = \frac{3}{4} \cos x + \frac{1}{4} \cos(3x)$$

$$x^2(t) = \frac{A^2}{2} + \frac{A^2}{2} \cos(2\omega t) \quad x^3(t) = \frac{3}{4} A^3 \cos \omega t + \frac{A^3}{4} \cos^3(3\omega t)$$

DC      2nd harmonic      fundamental      3rd harmonic

**"rectification"**

can alter the bias point!

$$y(t) = \alpha_1 A \cos \omega t + \alpha_2 \frac{A^2}{2} + \alpha_3 \frac{A^2}{2} \cos(2\omega t) +$$

small signal gain  $+ \alpha_3 \frac{3}{4} A^3 \cos \omega t + \alpha_3 \frac{A^3}{4} \cos(3\omega t)$

$$= B_0 + B_1 \cos \omega t + B_2 \cos(2\omega t) + B_3 \cos(3\omega t)$$

where  $B_0 = \alpha_2 \frac{A^2}{2}$   $B_1 = \alpha_1 A + \alpha_3 \frac{3}{4} A^3$  unwanted component  
 $B_2 = \alpha_2 \frac{A^2}{2}$   $B_3 = \alpha_3 \frac{A^3}{4}$  desired component

→ Generated harmonic amplitude:

$$B_n \propto A^n \quad n \geq 1$$

( $n$ th harmonic has amplitude  $\propto A^n$ )

-  $B_{2n} = 0$  if  $\alpha_{2n} = 0 \leftrightarrow$  fully differential

(even-order harmonics come from even-order non-linearities)

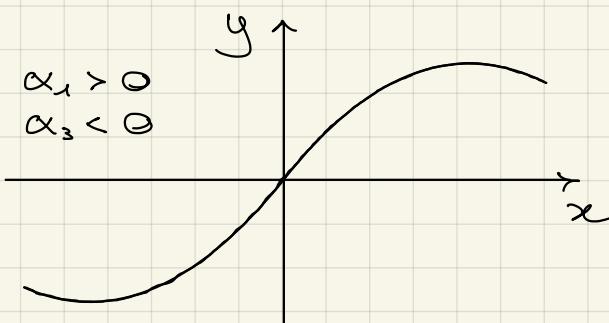
## b. Gain compression

it's actually a harmonic gain

$$B_1 = \alpha_1 A + \frac{3}{4} \alpha_3 A^3 \rightarrow \text{gain of the system:}$$

$$G = \frac{B_1}{A} = \alpha_1 + \alpha_3 \frac{3}{4} A^2$$

gain compression



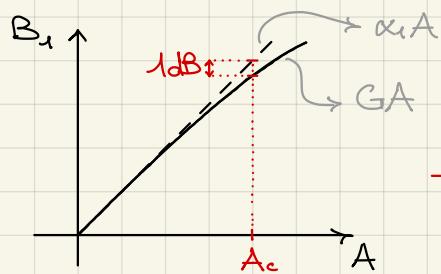
COMPRESSIVE system:

$$[\alpha_1 \alpha_3 < 0]$$

Def (1dB compression point):

input amplitude (power)  $A_c$  such that the system gain is reduced by 1dB

$$\frac{\text{compress. output ampl.}}{\text{ideal (linear) output ampl.}} = \frac{\alpha_1 A_c + \frac{3}{4} \alpha_3 A_c^3}{\alpha_1 A_c} = 10^{-\frac{1}{20}} = -1\text{dB}$$



$$1 + \frac{3}{4} \frac{\alpha_3}{\alpha_1} A_c^2 = 0,89$$

$$\rightarrow A_{c,\text{dB}} = 20 \log_{10} A_c = -9,6 \text{ dB} + 10 \log_{10} \left( \frac{4}{3} \left| \frac{\alpha_1}{\alpha_3} \right| \right)$$

## 2 Two tones at input

$$x(t) = A_1 \cos \omega_1 t + A_2 \cos \omega_2 t$$

$$y(t) = \alpha_1 x(t) + \alpha_3 x^3(t) \text{ for simplicity.}$$

$$(a+b)^3 = a^3 + b^3 + 3a^2b + 3ab^2$$

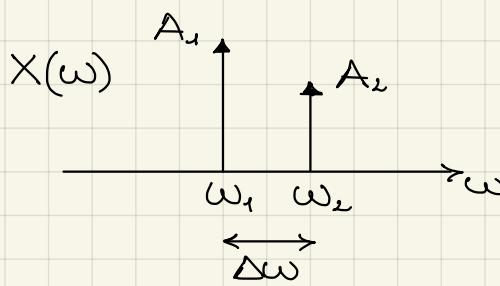
$$y(t) = B_1 \cos \omega_1 t + B_2 \cos \omega_2 t + B_{211} \cos (2\omega_2 - \omega_1)t + \\ + B_{112} \cos (2\omega_1 - \omega_2)t + \dots$$

$$\text{where } B_1 = \alpha_1 A_1 + \frac{3}{4} \alpha_3 A_1^3 + \frac{3}{2} \alpha_3 A_1 A_2^2$$

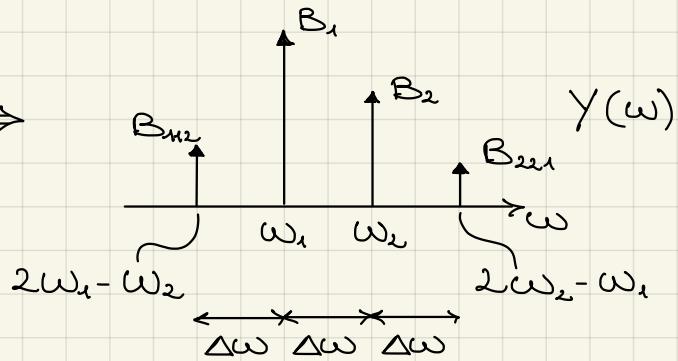
$$B_2 = \alpha_1 A_2 + \frac{3}{4} \alpha_3 A_2^3 + \frac{3}{2} \alpha_3 A_1^2 A_2$$

$$B_{211} = \frac{3}{4} \alpha_3 A_1 A_2^2$$

$$B_{112} = \frac{3}{4} \alpha_3 A_1^2 A_2$$

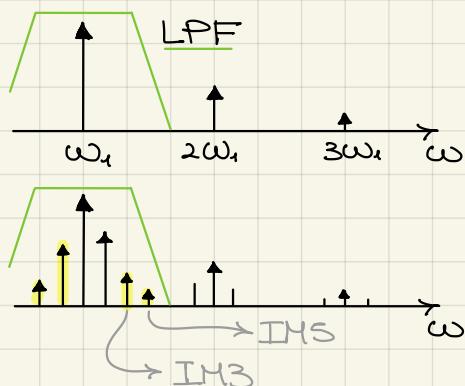
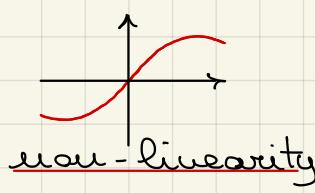
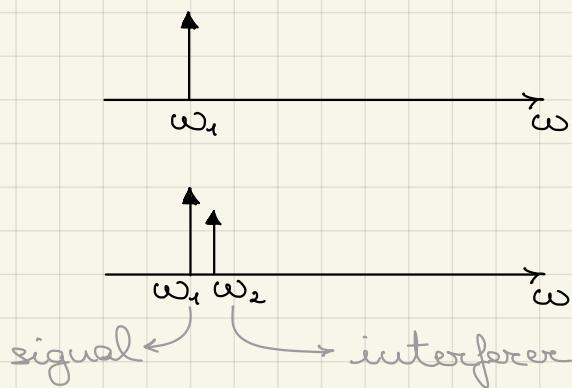


$\Rightarrow$



Harmonic generation is not much of a problem in RF systems since higher order harmonics can be easily filtered out.

However, non-linearities also cause intermodulation between the signal and nearby interferers, which cannot be filtered.



## a. Blocking

called Blocker ↑

In case of small wanted  $A_1$ , large unwanted  $A_2$ .

$$B_1 = \alpha_1 A_1 + \frac{3}{4} \alpha_3 A_1^3 + \frac{3}{2} \alpha_3 A_1 A_2^2 \approx (\alpha_1 + \frac{3}{2} \alpha_3 A_2^2) A_1$$

output component at  $\omega_1$

negligible if  $A_1^3 \ll A_1 A_2^2$

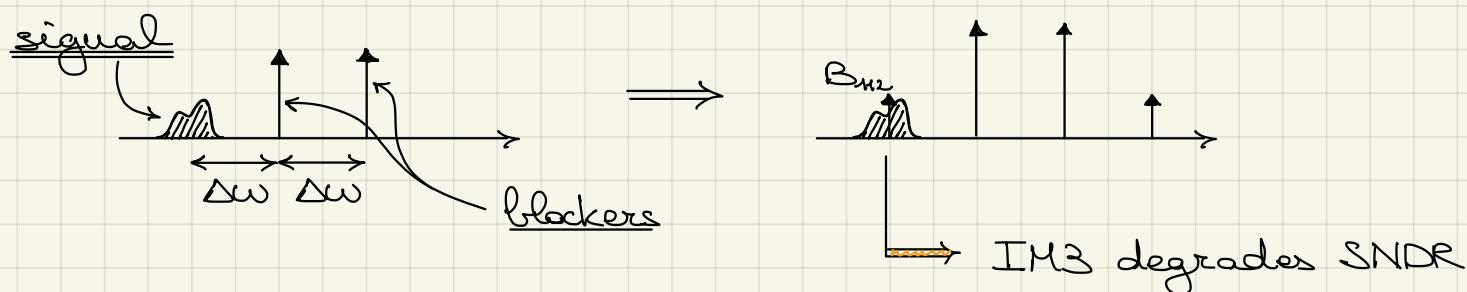
→ Gain of the system:  $G = \frac{B_1}{A_1} = \alpha_1 + \frac{3}{2} \alpha_3 A_2^2$

## b. Intermodulation

Assume  $A_1 = A_2 = A$ .



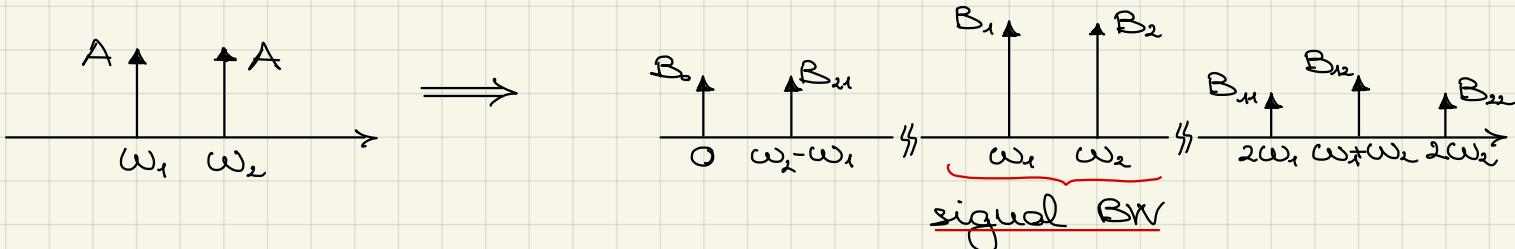
$$B_{\text{IM}2} = B_{\text{IM}3} = \frac{3}{4} \alpha_3 A^3$$



If signal were at  $2\Delta\omega$  distance, then IM5 would degrade SNDR, at  $3\Delta\omega$  it would be IM7 and so on.

What about second-order non-linearity?

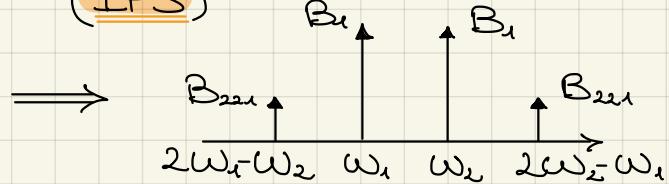
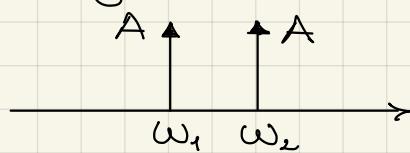
$$\alpha_2 x^2(t) = \alpha_2 A^2 (\cos \omega_1 t + \cos \omega_2 t)^2 \rightarrow B_0 = B_{12} = B_{21} = 2B_{11} = 2B_{22} = \alpha_2 A^2$$



IM2 products fall outside signal bandwidth.

Introduce now the notion of Intercept Point

E.g. 3rd order IP (IP<sub>3</sub>)



$$B_1 = \alpha_1 A + \frac{3}{4} \alpha_3 A^3 + \frac{3}{2} \alpha_3 A^3 = \alpha_1 A + \frac{9}{4} \alpha_3 A^3$$

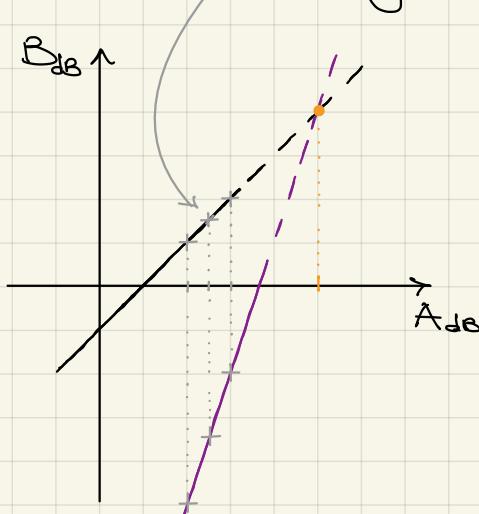
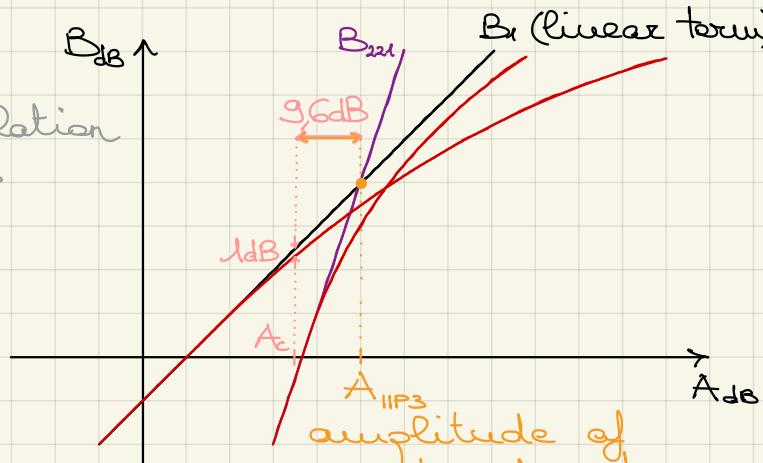
$$B_{221} = \frac{3}{4} \alpha_3 A^3 + \underline{\text{intermodulation terms}}$$

$$20 \log_{10} (\alpha_1 A_1) = \\ = \alpha_{1\text{dB}} + A_{\text{dB}}$$

$$20 \log_{10} (B_{221}) = \\ = 20 \log_{10} \left( \frac{3}{4} \alpha_3 \right) + 3 A_{\text{dB}}$$

$B_1$  and  $B_{221}$  both undergo compression due to higher odd-order terms (3rd and 5th, respectively).

Therefore, the IP is typically extrapolated by measuring the response of the system for low  $A$ .



$$\alpha_1 A_{\text{ip3}} = \frac{3}{4} \alpha_3 A_{\text{ip3}}^3 \quad (\text{extrapolated})$$

$$A_{\text{ip3}} = \sqrt{\frac{1}{3} \left| \frac{\alpha_1}{\alpha_3} \right|}$$

$$A_{\text{ip3dB}} = 20 \log_{10} A_{\text{ip3}} = 10 \log_{10} \left( \frac{4}{3} \left| \frac{\alpha_1}{\alpha_3} \right| \right)$$

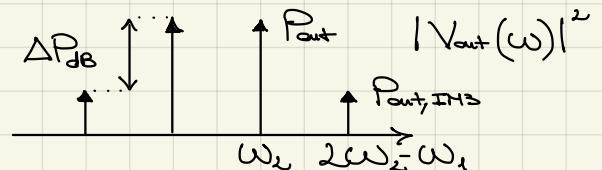
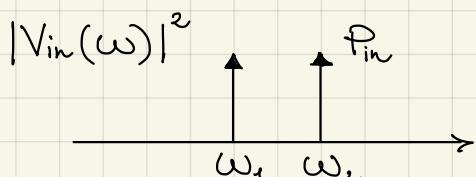
Remember the 1dB compression point:

$$A_{\text{c}\text{dB}} = -9.6 \text{dB} + 10 \log_{10} \left( \frac{4}{3} \left| \frac{\alpha_1}{\alpha_3} \right| \right)$$

"two-tone test"

→ 1dB compression point is typically about 9.6dB lower than the IP<sub>3</sub>

To retrieve  $A_{\text{ip3}}$  we actually just need one measurement since the slope is fixed. In fact:

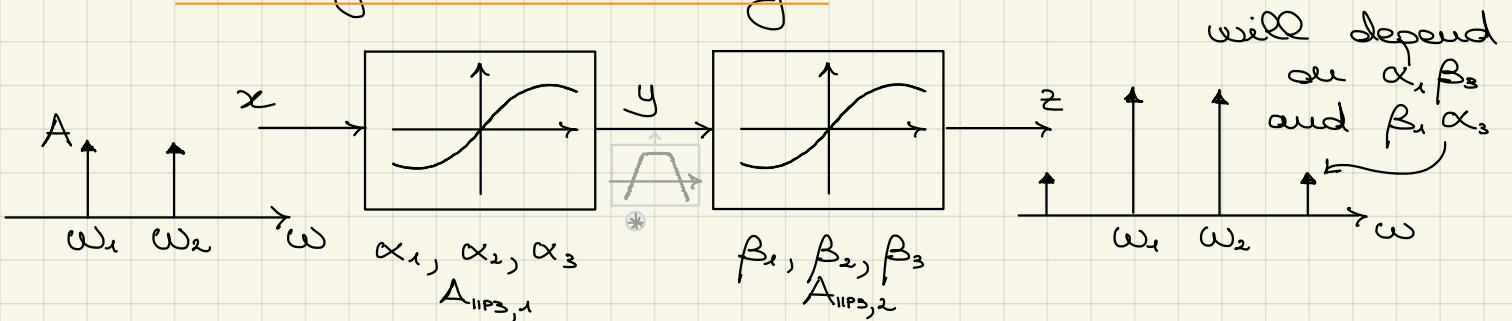


$$\frac{V_{out}(\omega_1)}{V_{out}(\omega_2 + \Delta\omega)} = \frac{\beta_2}{\beta_{221}} = \frac{\alpha_1 A}{\frac{3}{4} \alpha_3 A^3} = \frac{A_{IIP3}^2}{A^2} \rightarrow A_{IIP3} = A \sqrt{\frac{V_{out}(\omega_1)}{V_{out}(\omega_2 + \Delta\omega)}}$$

$$\rightarrow [P_{IIP3dBm} = P_{indBm} + \frac{1}{2} \Delta P_{dBm}]$$

input power ↴      ↴ power difference (in dB)  
between fundamental and IM3

### IIP3 of cascaded stages



$$x = A \cos \omega_1 t + A \cos \omega_2 t$$

$$y = \alpha_1 x + \alpha_2 x^2 + \alpha_3 x^3 \quad z = \beta_1 y + \beta_2 y^2 + \beta_3 y^3$$

It can be demonstrated that:  $\frac{1}{A_{IIP3,tot}^2} \approx \frac{1}{A_{IIP3,1}^2} + \frac{\alpha_1^2}{A_{IIP3,2}^2}$

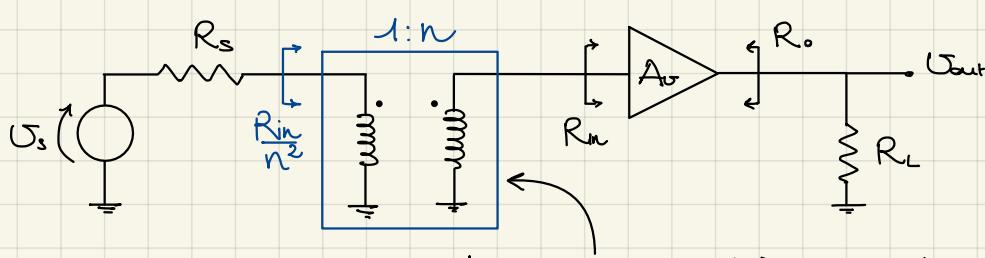
\* under h.p. of  
band-pass filtering  
between the two blocks

non-linearity of latter stages dominates

otherwise, cascaded 2nd order non-linearities produce the same effect of a 3rd order non-linearity (IM3):

$$\alpha_2 x^2 \rightarrow \omega_2 - \omega_1 \quad \beta_2 y^2 \rightarrow 2\omega_2 - \omega_1 \Rightarrow \text{IM3 term}$$

### Effects of impedance matching

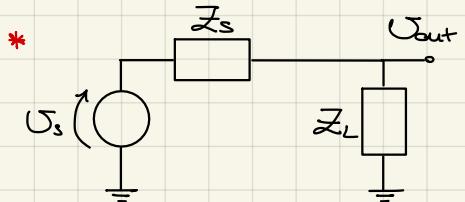


impedance transformation network (model)

$$\frac{V_{out}}{V_s} = \frac{\frac{R_{in}/n^2}{R_{in}/n^2 + R_s} \cdot n \cdot A_o \cdot \frac{R_L}{R_L + R_o}}{\frac{n R_{in}}{R_{in} + n^2 R_s} \cdot A_o \cdot \frac{R_L}{R_L + R_o}}$$

$\alpha$  (input voltage division)

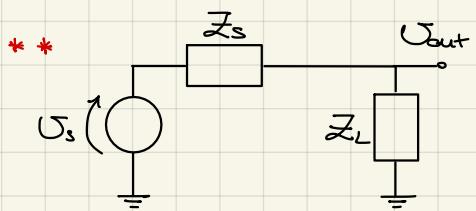
$A_o$ : input-to-output gain  
 $A_s$ : source-to-output gain  
 $A_o = \alpha A_s$



To maximize gain:  $|Z_L| \gg |Z_s|$   
 $R_L \gg R_s$

$$\left| \frac{V_{out}}{V_s} \right|_{max} \rightarrow 1$$

(conjugate matching)



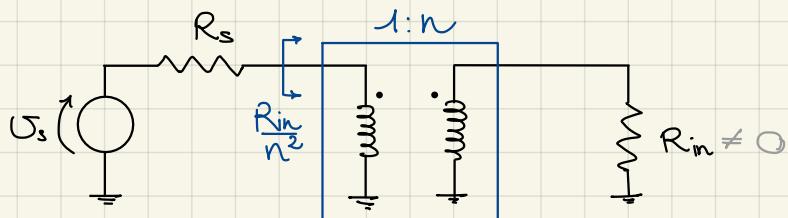
To maximize power transfer:  $Z_L = Z_s^*$

$$R_L = R_s$$

$$P_L \left|_{max} \right. = \frac{|V_{out}|^2}{2 R_L} = \frac{|V_s|^2}{8 R_L}$$

$$\left| \frac{V_{out}}{V_s} \right| \rightarrow \frac{1}{2}$$

Impedance matching basically allows us to maximize the power transfer while achieving a better gain, that is closer to the maximum obtainable.



$$\alpha = \frac{n R_{in}}{R_{in} + n^2 R_s}$$

\* Try to maximize  $\alpha$  (i.e. maximize gain):

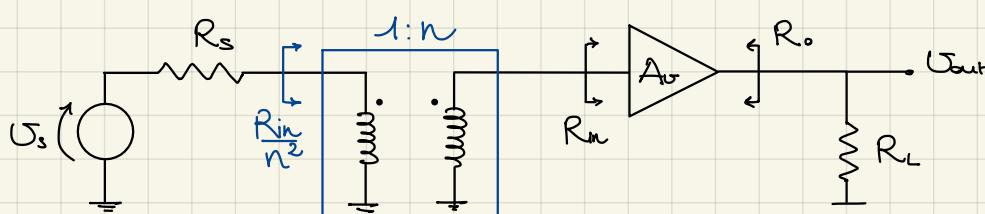
$$\frac{\partial \alpha}{\partial n} = \frac{R_{in}(R_{in} + n^2 R_s) - n R_{in} \cdot 2n R_s}{(R_{in} + n^2 R_s)^2} = 0 \rightarrow R_{in}^2 = n^2 R_{in} R_s$$

$$\Rightarrow \alpha_{max} = \alpha(n_{opt}) = \frac{1}{2} \cdot \sqrt{\frac{R_{in}}{R_s}} > \frac{1}{2} \text{ if } R_{in} > R_s!$$

$$n_{opt} = \sqrt{\frac{R_{in}}{R_s}}$$

Note that  $\frac{R_{in}}{n_{opt}^2} = R_s \Rightarrow$  impedance has been matched \*\*

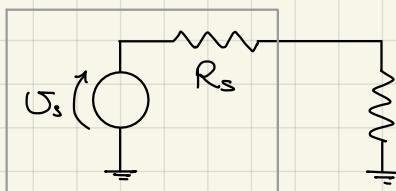
While maximizing the gain, also the power transfer has been maximized!



$$\left| \frac{V_{out}}{V_s} \right|_{max} = \frac{1}{2} n_{opt} \alpha A_o \frac{R_L}{R_o + R_L}$$

By matching the input resistance, we granted maximum power transfer while increasing the gain by a factor  $n_{opt}$ .

## Power gain

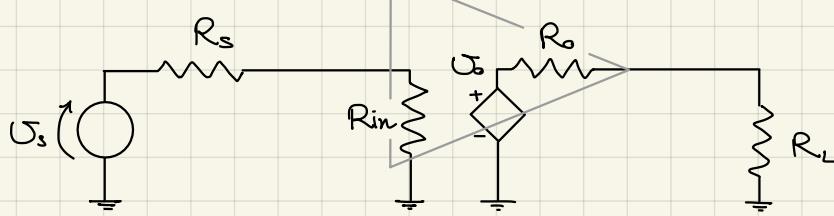


model of antenna

$$\text{Available power: } P_{s,av} = \frac{|V_s|^2}{8R_s} = P_{s,max}$$

$$\text{Available power gain: } G_A = \frac{P_{out,av}}{P_{in,av}}$$

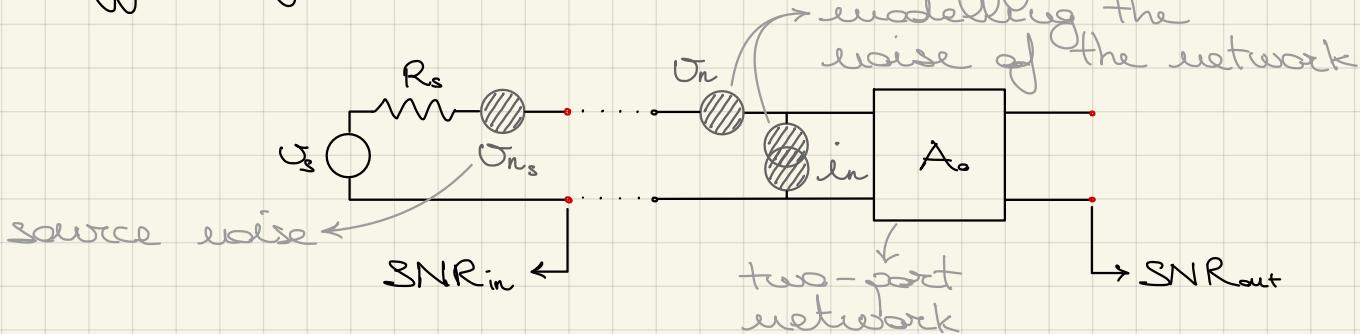
$$\frac{V_o}{V_s} = \alpha A_v = A_o$$



$$G_A = A_o^2 \frac{R_s}{R_o}$$

In general: av. power gain  $\neq$  square of voltage gain  
They are equal only when  $R_s = R_o$ .

## Effects of noise



$$\text{Noise Figure: } NF := \frac{SNR_{in}}{SNR_{out}} = \frac{\frac{U_s^2}{U_{n,in}^2}}{\frac{U_{n,out}^2}{U_{s,out}^2}} = \frac{1}{A_o^2} \cdot \frac{(U_{n,network}^2 + U_{n,s}^2)}{U_{n,s}^2} = \frac{1}{A_o^2} \frac{(U_{n,network}^2 + U_{n,s}^2) A_o^2}{U_{n,s}^2}$$

$$NF = 1 + \frac{U_{n,network}^2}{U_{n,s}^2} \quad \text{where } U_{n,network}^2 = (U_n + i_n R_s)^2$$

It is a measure of how much noise the network is adding to the source noise.

Also note that:

$$\frac{U_{n_{out}}^2}{A_o^2} = NF \cdot \frac{U_{n_s}^2}{A_o^2}$$

total noise at the output      total noise at the input

If the source noise is due to just the source resistance:

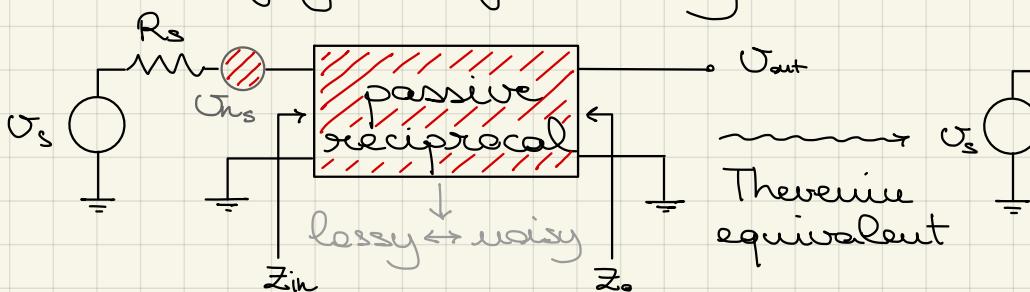
$$PSD_{in} = 4KTR_s \cdot NF$$

total noise density at the input

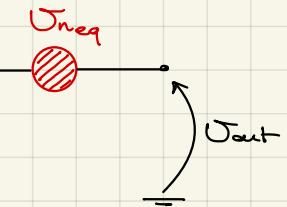
$U_n^2$ : noise power

$G_n^2$ : noise PSD  
 $\Delta f$

### Noise figure of a lossy circuit



Therefore equivalent



Nyquist theorem:  $\left[ \frac{U_{n_{eq}}^2}{\Delta f} = 4KTR_e [Z_L] \right]$

$$NF = \frac{U_{n_{out}}^2 / A_o^2}{U_{n_s}^2} = \frac{U_{n_{eq}}^2}{A_o^2} \cdot \frac{1}{U_{n_s}^2} = \frac{4KTR_e}{A_o^2} \cdot \frac{1}{4KTR_s} = \frac{1}{A_o^2 \frac{R_s}{R_o}}$$

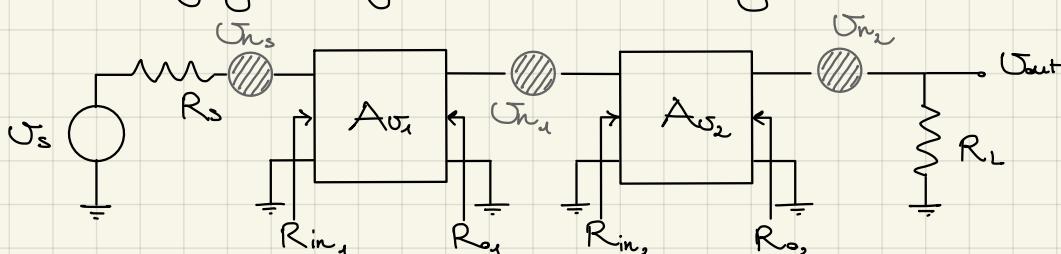
→  $[NF = \frac{1}{G_A}]$  available power loss

$G_A$

The noise figure of a lossy circuit is given by its available power loss (= inverse of its available power gain).

e.g.: filter with 2dB power loss →  $NF = 2dB$

### Noise figure of cascaded stages



$$NF = 1 + \frac{U_{n1}^2 / \Delta f}{A_{o1}^2} \frac{1}{4KTR_s} + \frac{U_{n2}^2 / \Delta f}{A_{o2}^2} \frac{1}{4KTR_s}$$

$$\alpha_1 = \frac{R_{in1}}{R_{in1} + R_s}$$

$$\alpha_2 = \frac{R_{in2}}{R_{in2} + R_{o1}}$$

$$NF_2 = 1 + \frac{U_n^2/\Delta f}{\alpha_i^2 A_{V2}^2} \cdot \frac{1}{4KTR_{o1}} \implies NF = NF_1 + \frac{(NF_2 - 1)}{\alpha_i^2 A_{V1}^2} \cdot \frac{R_{o1}}{R_s}$$

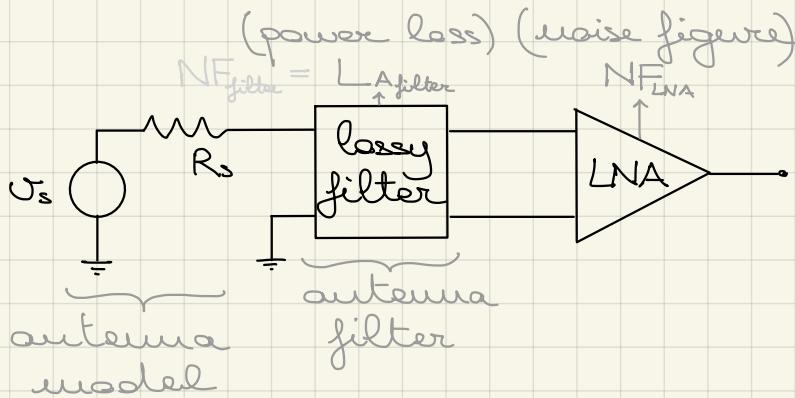
$$\implies NF = NF_1 + (NF_2 - 1) L_{A1} \rightarrow G_{A1}$$

In general, for  $N$  cascaded stages:

$$NF = 1 + \sum_{i=1}^N \left\{ \frac{NF_i - 1}{\prod_{j=1}^{i-1} G_{A_j}} \right\}$$

$\curvearrowleft$  noise figure of first stages dominates

Example: filter + LNA cascade



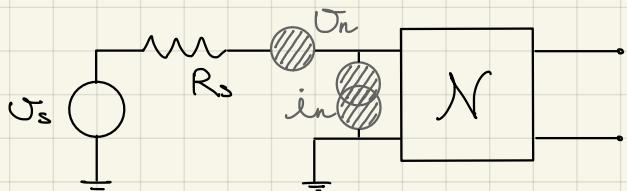
Total noise figure:

$$\begin{aligned} NF &= NF_{\text{filter}} + \frac{NF_{\text{LNA}} - 1}{1/L_{A_{\text{filter}}}} \\ &= L_{A_{\text{filter}}} + L_{A_{\text{filter}}} (NF_{\text{LNA}} - 1) \\ &= L_{A_{\text{filter}}} \cdot NF_{\text{LNA}} \end{aligned}$$

$$NF_{\text{dB}} = L_{A_{\text{filter,dB}}} + NF_{\text{LNA,dB}}$$

$\implies$  The noise figure of the LNA is amplified by the losses of the previous passive filter (therefore cascaded filters will degrade the total NF even further)

Noise matching



$U_n$  and  $i_n$  are correlated (origin from the same physical noise source inside network  $N$ )

$$NF = 1 + \frac{\text{network noise}}{\text{source noise}} = 1 + \frac{(U_n + i_n \cdot R_s)^2 / \Delta f}{4KTR_s}$$

$\downarrow$  referred e.g. to the input of  $N$

$$\approx 1 + \frac{\overline{U_n^2}/\Delta f + \overline{i_n^2} \cdot R_s^2 / \Delta f}{4KTR_s} = 1 + \frac{\overline{U_n^2}/\Delta f}{4KTR_s} + \frac{\overline{i_n^2}/\Delta f}{4KT R_s}$$

if we assume noise to be uncorrelated.

$$\Rightarrow NF \approx 1 + \frac{\text{network voltage noise}}{\text{source voltage noise}} + \frac{\text{network current noise}}{\text{source current noise}}$$

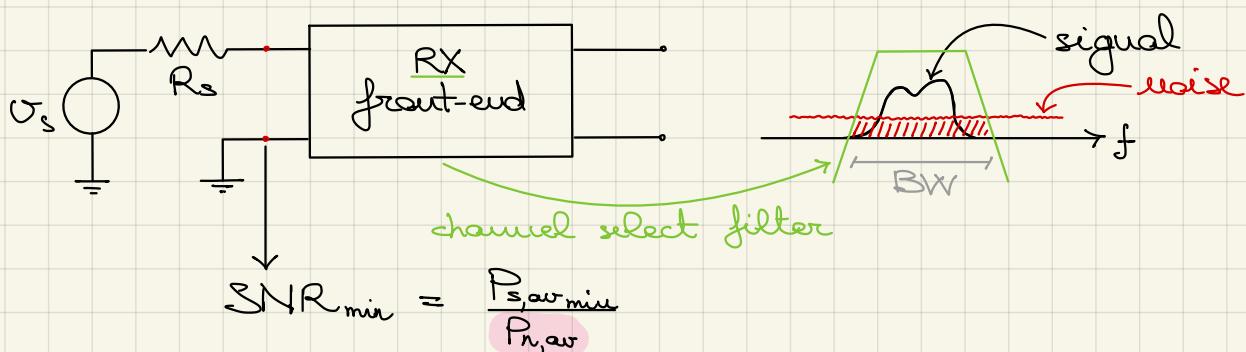
NF has a term decreasing with  $R_s$  and a term increasing with  $R_s$ .

Therefore, a minimum NF exists for an optimal  $R_s$

$$\frac{\partial NF}{\partial R_s} = 0 \rightarrow [R_{s,\text{opt}} = \sqrt{\frac{U_n^2}{I_n^2}}]$$

## RX sensitivity and Dynamic Range

RX sensitivity = min. detectable signal (SNR<sub>min</sub>)



Available noise power:

$$\rightarrow P_{n,av} = \frac{U_n^2}{R_s} \cdot \frac{1}{4}$$

Remembering that  $\overline{U_n^2}_{\text{tot}} = \overline{U_n^2} \cdot NF_{Rx}$

$$\frac{\overline{U_n^2}_{\text{tot}}}{\Delta f} = 4KT R_s \cdot NF_{Rx}$$

$$\text{we obtain } \frac{P_{n,av}}{\Delta f} = \frac{4KT R_s \cdot NF_{Rx}}{4R_s} = (KT \cdot NF_{Rx})$$

$$\Rightarrow P_{n,av} = KT \cdot NF_{Rx} \cdot BW$$

available power density of the source noise

$$\rightarrow SNR_{\min} = \frac{P_{s,av,\min}}{KT \cdot NF_{Rx} \cdot BW}$$

$$\rightarrow [P_{s,av,\min} = SNR_{\min} \cdot KT \cdot NF_{Rx} \cdot BW]$$

$$KT = 4 \cdot 10^{-21} \text{ J at } 25^\circ\text{C} \rightarrow 10 \log_{10} KT = -204 \text{ dB}_W/\text{Hz} \\ = -174 \text{ dBm}/\text{Hz}$$

$$\left[ \frac{P_{\text{S,av,min}}}{\text{dBm}} \right] = -174 \frac{\text{dBm}}{\text{Hz}} + \left. \text{NF}_{\text{rx}} \right|_{\text{dB}} + \left. \text{SNR}_{\text{min}} \right|_{\text{dB}} + 10 \log_{10} \text{BW}$$

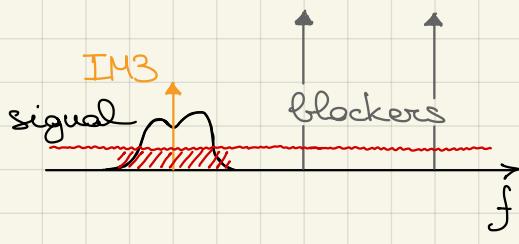
Example: GSM handset

- sensitivity  $P_s = -100 \text{ dBm}$
- BW = 200kHz
- SNR<sub>min</sub> = 9dB

$$\left. \text{NF}_{\text{rx}} \right|_{\text{dB}} < P_s + 174 - \text{SNR}_{\text{min}} - 10 \log_{10} \text{BW}$$

$$< 12 \text{ dB}$$

Dynamic range or SFDR (Spurious-Free Dynamic Range)



$$\left[ \text{SFDR}_{\text{dB}} := \left. P_{\text{in,max}} \right|_{\text{dB}} - \left. P_{\text{in,min}} \right|_{\text{dB}} \right]$$

input power of the  
 two tones such that  
 IM3 power equals noise power

Remembering that  $P_{\text{IIP3}} = P_{\text{in}} + \frac{\Delta P}{2}$  (in dB)

$$\begin{aligned}
 &= P_{\text{in}} + \frac{P_{\text{out}} - P_{\text{out,IM3}}}{2} \\
 &= P_{\text{in}} + \frac{P_{\text{in}} + G_A - (P_{\text{in,IM3}} + G_A)}{2} \\
 &= \frac{3}{2} P_{\text{in}} - \frac{1}{2} P_{\text{in,IM3}}
 \end{aligned}$$

input-referred level of IIP3 products

At  $P_{\text{in}} = P_{\text{in,max}}$  by definition  $P_{\text{in,IM3}} = P_n$ .

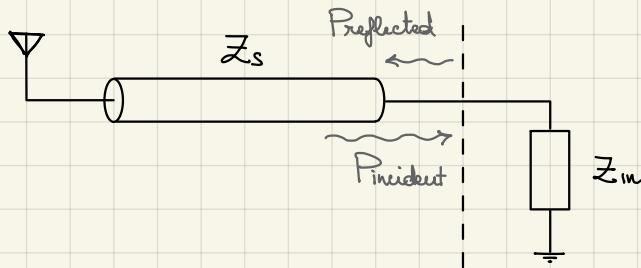
$$\begin{aligned}
 P_{\text{IIP3}} &= \frac{3}{2} P_{\text{in,max}} - \frac{1}{2} P_n \\
 \rightarrow P_{\text{in,max}} &= \frac{1}{3} (2 P_{\text{IIP3}} + P_n)
 \end{aligned}$$

input-referred level of noise

$$\text{SFDR} = P_{\text{in,max}} - P_{\text{in,min}} = \frac{2}{3} P_{\text{IIP3}} + \frac{1}{3} P_n - (P_n + \text{SNR}_{\text{min}})$$

$$\left[ \text{SFDR}_{\text{dB}} = \frac{2}{3} \left( \left. P_{\text{IIP3}} \right|_{\text{dBm}} - \left. P_n \right|_{\text{dBm}} \right) - \left. \text{SNR}_{\text{min}} \right|_{\text{dB}} \right]$$

## Scattering parameters (S-parameters)



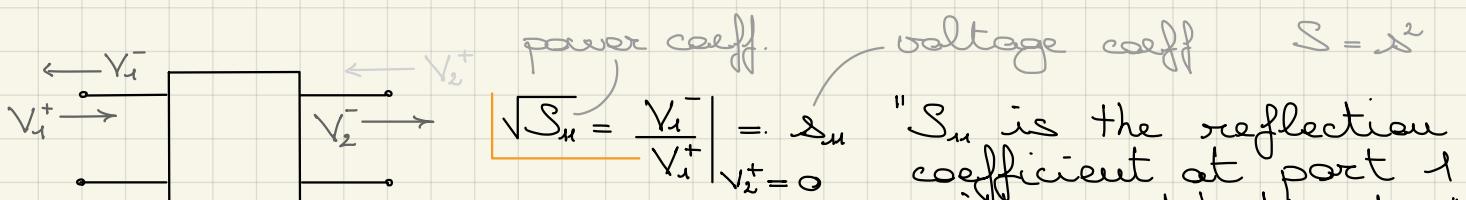
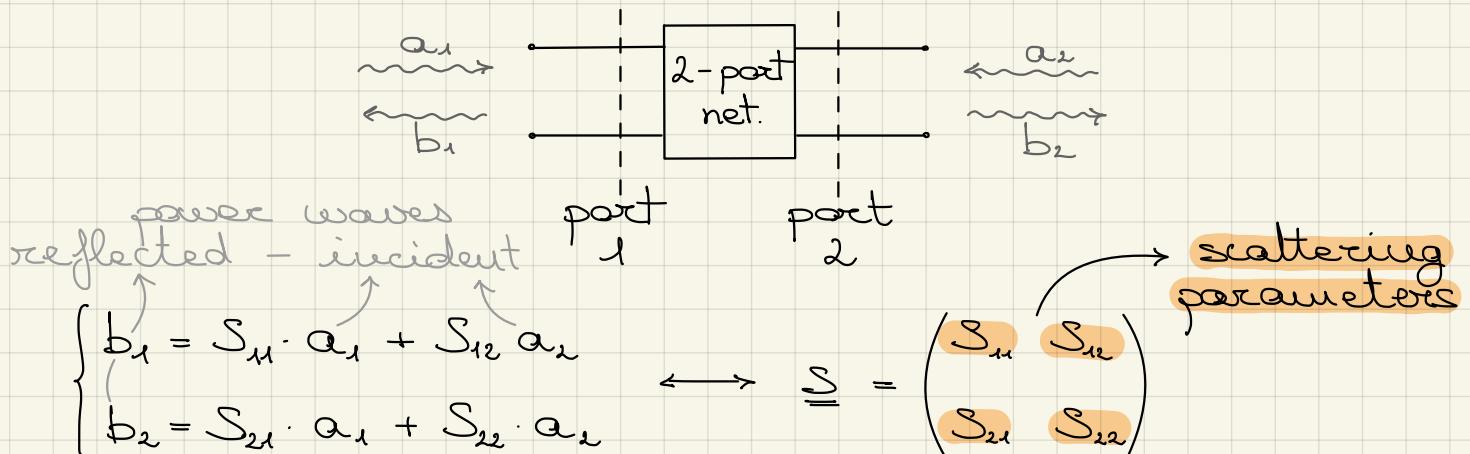
Reflection coefficient

$$\Gamma := \frac{\text{Reflected}}{\text{Incident}}$$

$$\Gamma = \left| \frac{Z_m - Z_s}{Z_m + Z_s} \right|^2 \rightarrow \text{only if } Z_m = Z_s : \Gamma = 0 \text{ no reflection}$$

("Termination" is matched to the characteristic impedance of the line)

Extension to 2-port networks



Same goes for other ones.

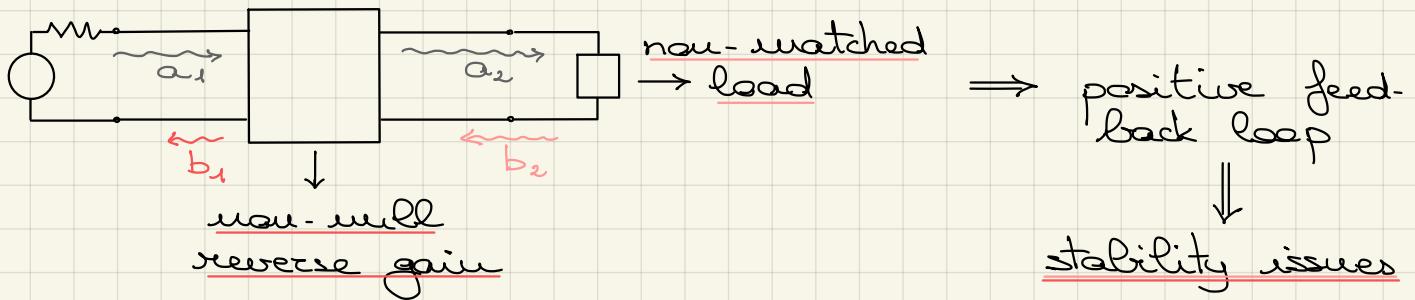
Input return loss:  $RL_{in} = 10 \log_{10} \frac{1}{|S_{11}|^2} = -20 \log_{10} |S_{11}|$

Output return loss:  $RL_{out} = -20 \log_{10} |S_{22}|$

Forward gain:  $20 \log_{10} |S_{21}|$

Reverse isolation:  $-20 \log_{10} |S_{12}|$

Note: a non-matched load at the output of the network might cause stability issues if the reverse isolation is non-infinite ( $S_{12} \neq 0$ )

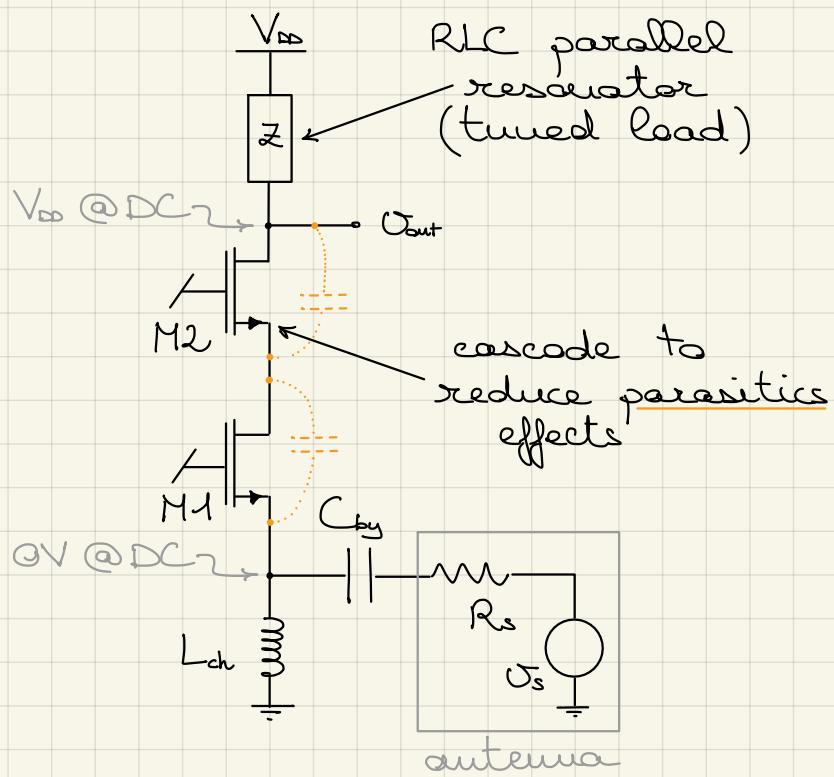


# Low Noise Amplifiers (LNAs)

Requirements:

- Low noise ( $NF$ )
- Large gain ( $G_A$  or  $S_{21}$ )
- Input matching ( $1/S_{11}$ )
- Linearity (IIP3) because of blockers

## Common-gate topology



Sufficiently large capacitor  
is treated as a voltage generator  
(short circuit in AC)

Lch : choke inductor

$$\frac{di_L}{dt} = \frac{v_L}{L}$$

$$L_{ch} \rightarrow \infty \quad \Rightarrow \quad \frac{di}{dt} \rightarrow 0$$

$$\Rightarrow i_1 \rightarrow \text{const.}$$

Sufficiently large inductor is treated as a current generator (open circuit in AC)

C<sub>b</sub>: Bypass capacitor

$$\frac{dU_C}{dt} = \frac{i_C}{C} \quad i_C \downarrow \frac{1}{C} \quad U_C$$

$$C_{by} \rightarrow \infty \Rightarrow \frac{dU_c}{dt} \rightarrow 0$$

⇒  $U_c \rightarrow \text{const.}$

At center frequency  $\omega_0$ :

- Matching condition:

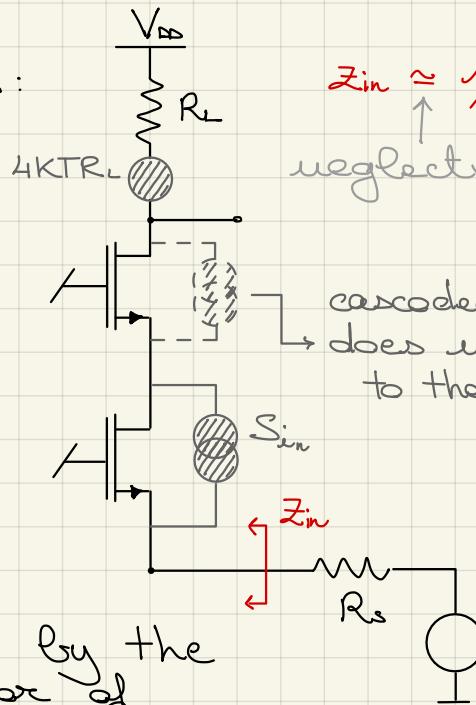
$$1/g_{m1} = R_s$$

Voltage gain:

$$A_o = \frac{V_{out}}{V_s} = \frac{R_L}{2R_s}$$

matched input

limited by the Q factor of the resonator  
 $(Q = \omega_0 R_L C = \frac{R_L}{\omega_0 L} \approx 10)$



$$Z_{in} \approx 1/g_{m1}$$

neglecting  $R_o, C_{gs}, C_{ds} \dots$

$S_{in} = 4kT \gamma g_{d0}$  ("van der Ziel" MOSFET noise model)

where  $g_{d0} = \left. \frac{\partial I_D}{\partial V_{DS}} \right|_{V_{DS}=0}$

valid for any operating region

- Triode:  $I_D = K [2V_{ov}V_{os} - V_{os}^2] \rightarrow g_{d0} = 2K V_{ov} = \frac{1}{R_{on}}$

- Saturation:  $I_D = K V_{ov}^2 \rightarrow g_{d0} = g_m$

In case of carrier velocity saturation:

$$g_{d0} = \frac{g_m}{\alpha} \gg g_m \implies S_{in} = 4kT \frac{\gamma}{\alpha} g_m$$

- Triode  $\rightarrow \alpha = 1$

- Saturation  $\rightarrow \alpha < 1$

Noise figure:

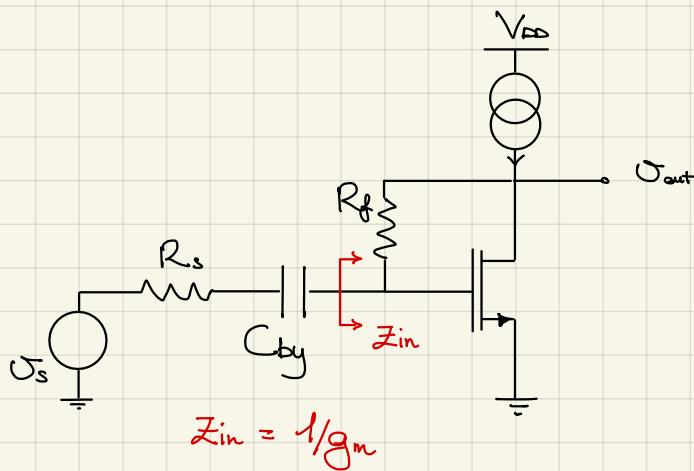
$$NF = 1 + \frac{4kT \gamma / \alpha}{4kT R_s} \frac{1/g_{m1}}{1/g_{m1}} + \frac{4kT R_L / A_o^2}{4kT R_s} \quad (\text{referred to the input})$$

matched input  $\rightarrow 1 + \frac{\gamma}{\alpha} + 4 \frac{R_s}{R_L}$

Term enforced by necessity of impedance matching

Term inversely proportional to  $A_o$  hence limited by the Q factor

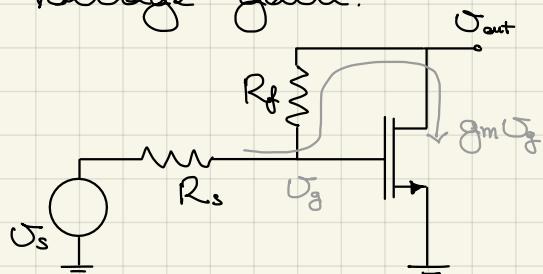
## Shunt feedback topology



- Matching condition:

$$1/g_m = R_s$$

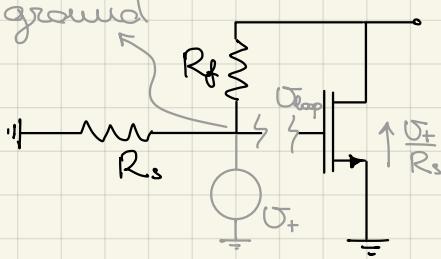
- Voltage gain:



$$A_o = \frac{V_{out}}{U_s} = \frac{1 - g_m R_f}{1 + g_m R_s}$$

$$\begin{cases} V_{out} = U_s - g_m V_g (R_s + R_f) & \text{KCL} \\ \frac{U_s - U_g}{R_s} = \frac{U_g - V_{out}}{R_f} & \text{KVL} \end{cases}$$

virtual ground



$$\frac{G_{direct}}{1 - G_{loop}} + \frac{G_{id}}{1 - \frac{1}{G_{loop}}}$$

$$G_{loop} = -\frac{1}{g_m R_s} \quad G_{id} = -\frac{R_f}{R_s} \quad G_{direct} = 1$$

With matched input:  $G_{loop} = -1 \implies A_o = \frac{1}{2} \left( 1 - \frac{R_f}{R_s} \right)$

(for  $R_f \gg R_s$ ,  $A_o \approx -\frac{1}{2} \frac{R_f}{R_s} < 0 \rightarrow \text{inverting stage}$ )

- Noise figure:

$$NF = 1 + \frac{4KT \gamma / \alpha g_m \cdot \left( \frac{R_f + R_s}{1 - G_{loop}} \right)^2}{4KTR_s A_o^2} + \frac{4KTR_f}{4KTR_s A_o^2} \quad (\text{referred to the output})$$

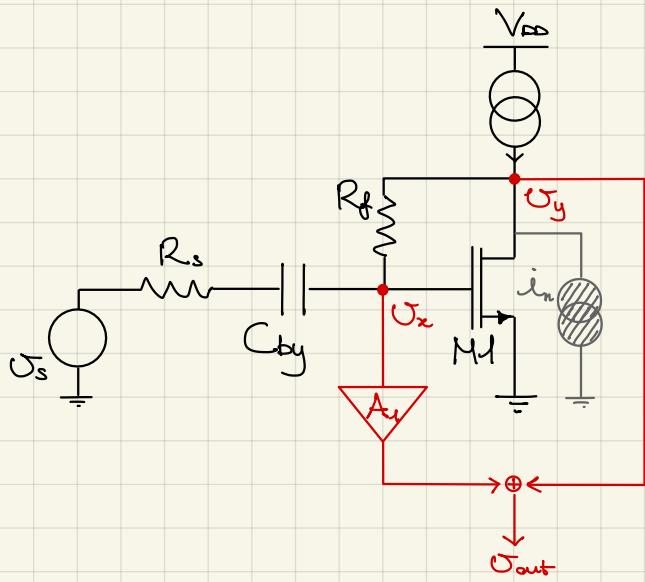
matched input  $\rightarrow = 1 + \frac{\gamma}{\alpha} + 4 \frac{R_s}{R_f}$  (same as Common Gate, same limitations)

To overcome NF limits:

- noise cancelling
- impedance transformation
- feedback (to decouple  $1/g_m$  from  $R_s$ )

## Noise cancelling

Take e.g. Shunt Feedback configuration:



find 2 nodes to be combined such that noise source ( $i_n$ ) is cancelled, but signal ( $U_s$ ) is not cancelled

## Noise transfer

$$\frac{U_y}{i_n} = \frac{R_s + R_f}{1 - G_{loop}} > 0$$

$$\frac{U_x}{i_n} = \frac{U_y}{i_n} \cdot \frac{R_s}{R_s + R_f} = \frac{R_s}{1 - G_{loop}} > 0$$

$$\frac{U_{out}}{i_n} = A_1 \cdot \frac{U_x}{i_n} + \frac{U_y}{i_n} = A_1 \frac{R_s}{1 - G_{loop}} + \frac{R_s + R_f}{1 - G_{loop}}$$

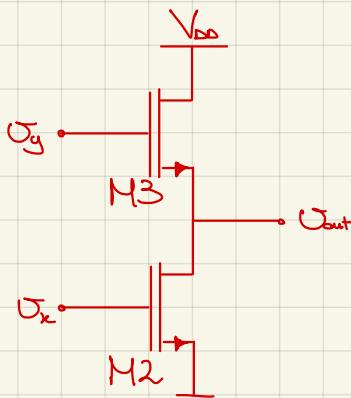
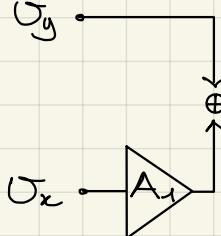
## Signal transfer

$$\frac{U_{out}}{U_s} = A_1 \frac{U_x}{U_s} + \frac{U_y}{U_s} = - \left(1 + \frac{R_f}{R_s}\right) \cdot \frac{1/g_{m1}}{1/g_{m1} + R_s} + A_o$$

$$\text{matched input} \rightarrow = - \left(1 + \frac{R_f}{R_s}\right) \frac{1}{2} + \frac{1}{2} \left(1 - \frac{R_f}{R_s}\right) = - \frac{R_f}{R_s} = A'_o \approx 2A_o!$$

new voltage gain

How can we implement sum and multiplication without adding extra noise that would spoil the concept of noise cancelling?



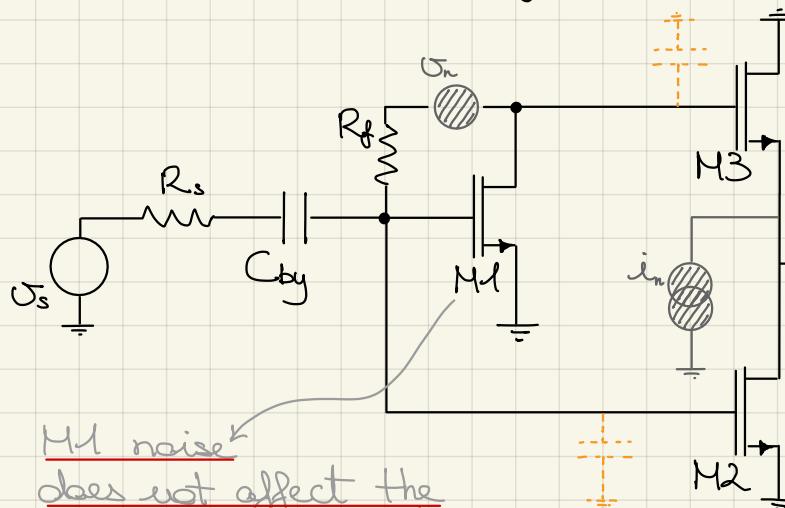
By applying superposition principle:  $\frac{U_{out}}{U_y} \approx 1 \quad (R_{o2} \rightarrow \infty)$

$$\frac{U_{out}}{U_x} = - \frac{g_{m2}}{g_{m3}} = A_1$$

$$\Rightarrow U_{out} = U_y - \frac{g_{m2}}{g_{m3}} U_x$$

We now need to compute the NF of the LNA with

the addition of the noise cancelling circuit.



$$\begin{aligned}
 NF &= 1 + \frac{4KTR_f}{4KTR_s(\frac{R_f}{R_s})^2} + \\
 &+ \frac{4KT\beta/\alpha(g_{m2} + g_{m3}) - 1/g_{m3}^2}{4KTR_s(\frac{R_f}{R_s})} \\
 &= 1 + \frac{R_s}{R_f} + \left( \frac{g_{m2}}{g_{m3}} + 1 \right) \frac{1}{g_{m3}} \frac{R_s}{R_f^2} \propto \\
 &= 1 + \frac{R_s}{R_f} + \left( 2 + \frac{R_f}{R_s} \right) \frac{1}{g_{m3}} \frac{R_s}{R_f^2} \propto
 \end{aligned}$$

(referred to the output)

For  $R_f \gg R_s$ :  $NF \approx 1 + \frac{R_f}{R_s} \frac{1}{g_{m3}} \frac{R_s}{R_f^2} \propto = 1 + \frac{1}{\alpha} \cdot \frac{1}{g_{m3} R_f}$

If  $g_{m3} > 1/R_f$ , then the NF of this stage (independent of  $g_{m1} = 1/R_s$ !) is lower than the NF of the shunt feedback topology without noise cancelling

Issue: parasitic capacitances

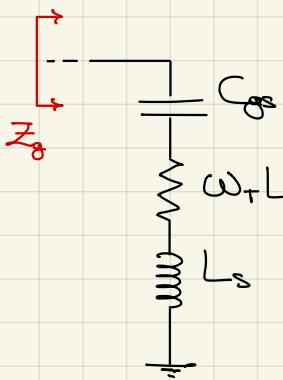
The noise reduction of this technique is limited by parasitics when  $g_{m3}$  becomes very large (for a lower NF).

## Impedance transformation

Exploit gate-source capacitance of a transistor with inductive degeneration

$$\begin{aligned}
 V_g &= V_{gs} + sL_s(g_m V_{gs} + i_g) \\
 i_g &= sC_{gs} \cdot V_{gs} \\
 L_s &\Rightarrow V_g = V_{gs} + (sL_s g_m + s^2 C_{gs} L_s) V_{gs} \\
 Z_g &= \frac{V_g}{i_g} = \frac{(1 + sL_s g_m + s^2 C_{gs} L_s) V_{gs}}{sC_{gs} \cdot V_{gs}} = \frac{1}{sC_{gs}} + g_m \frac{L_s}{C_{gs}} + sL_s
 \end{aligned}$$

it's a series RLC!



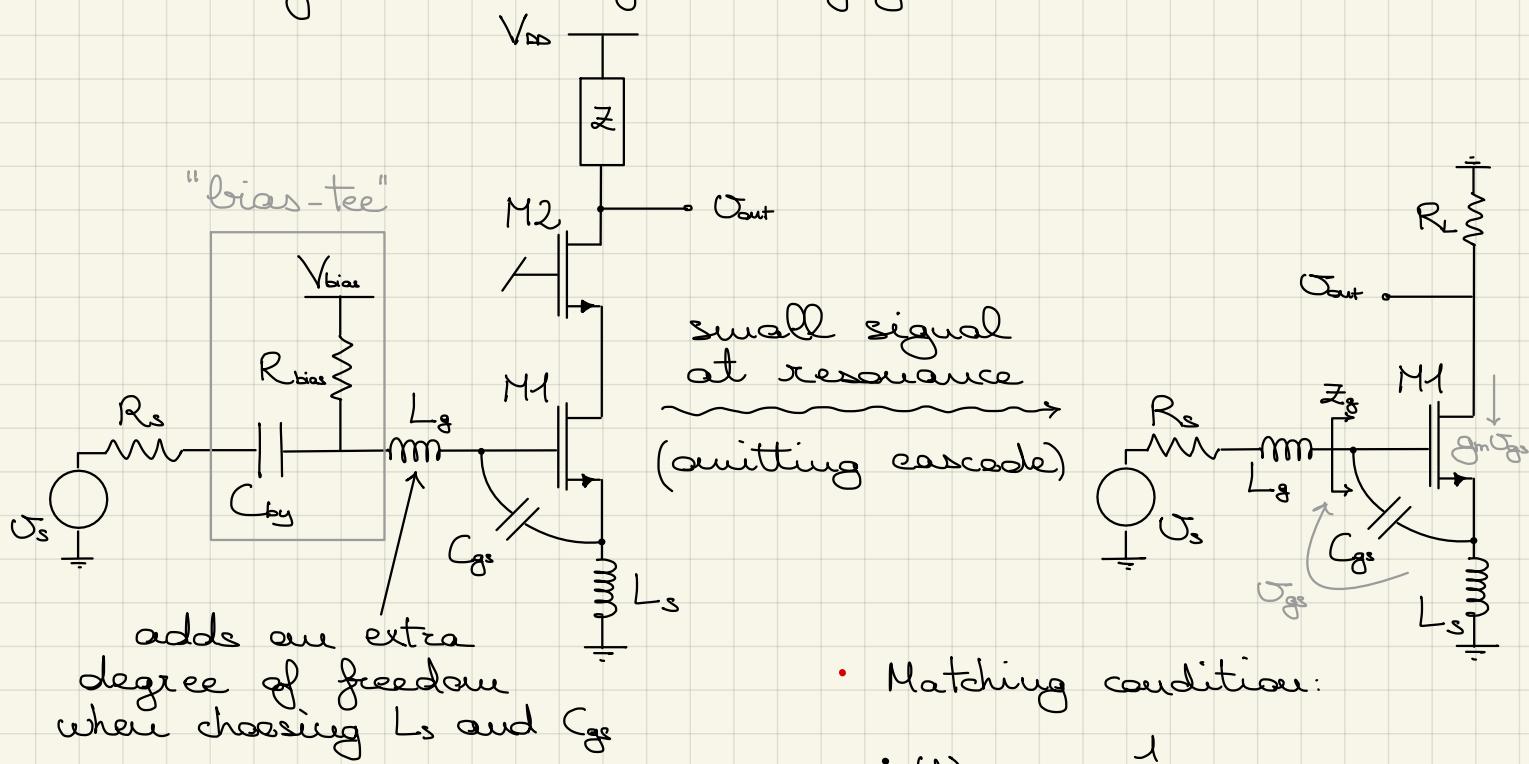
$\omega_T L_s$  where  $\omega_T \approx \frac{1}{Z_0}$  (cut-off frequency neglecting \$C\_{gd}\$)

By making \$L\_s\$ and \$C\_{gs}\$ resonate, we can obtain an input impedance that is different from \$1/g\_m\$.

New matching condition:  $\omega_0 = \frac{1}{\sqrt{L_s C_{gs}}}$

$$\omega_T L_s = R_s$$

Take e.g. Common Gate configuration:

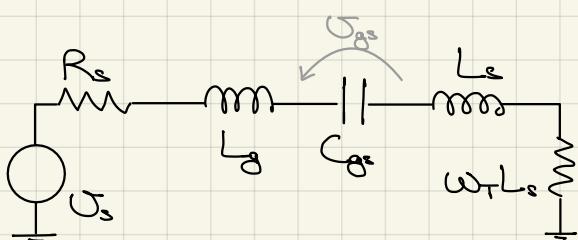


- Matching condition:

$$\omega_0 = \frac{1}{\sqrt{(L_s + L_g) C_{gs}}}$$

$$\omega_T L_s = R_s$$

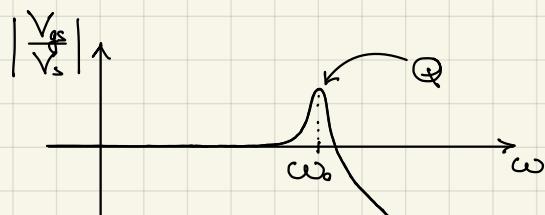
Voltage gain:



equivalent input network

at resonance

$$V_{out} = -g_m V_{gs} R_L = -g_m R_L Q V_s$$



$$\rightarrow V_{gs} = Q V_s \text{ where } Q = \frac{1}{\omega_0 C_{gs} (R_s + \omega_T L_s)}$$

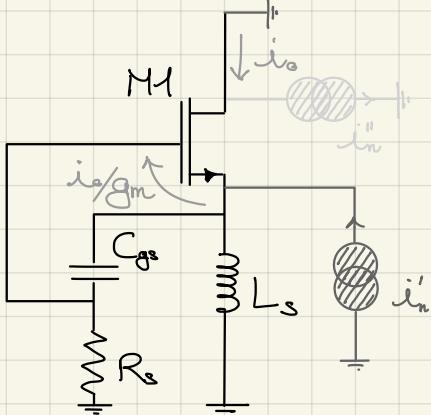
matched input  $\rightarrow = \frac{1}{\omega_0 C_{gs} \cdot 2 R_s}$

increase factor

$$\Rightarrow A_o = \frac{V_{out}}{V_s} = -g_m R_L Q = -g_m R_L \frac{1}{\omega_0 C_{gs} 2 R_s} = -\frac{\omega_T}{\omega_0} \frac{R_L}{2 R_s}$$

gain of standard CG topology

• Noise figure: what we really care about!



(omitting  $L_g$  for simplicity)

$$i_o + i_n' = -\frac{i_o \cdot sC_{gs}}{g_m} + -\frac{\frac{i_o \cdot sC_{gs} \cdot R_s}{g_m} - \frac{i_o}{sL_s}}{sL_s}$$

$$i_o = -\frac{s g_m / C_{gs}}{s^2 + s(8m/C_{gs} + R_s/L_s) + \frac{1}{L_s C_{gs}}} i_n''$$

$$\left| \frac{i_o}{i_n''} \right|_{\omega=\omega_0} = -\frac{j\omega_0 g_m / C_{gs}}{j\omega_0 (8m/C_{gs} + R_s/L_s)} = -\frac{\omega_0 L_s}{\omega_0 L_s + R_s} = -\frac{1}{2}$$

matched input

(Note that  $i_n''$  is just half of M1 noise contribution; the other contribution has a transfer to the short circuit output current equal to 1. By summing the two contributions, the overall transfer is still 1.)

$$\Rightarrow NF = 1 + \frac{4KT/\alpha g_m (\frac{1}{2})^2}{4KT R_s (\frac{g_m}{\omega_0 C_{gs}^2 R_s})^2} + \frac{4KT R_s}{4KT R_s (\frac{g_m}{\omega_0 C_{gs}^2 R_s})^2} \quad \begin{matrix} \text{(referred to} \\ \text{the short circuit} \\ \text{output current)} \end{matrix}$$

$$= 1 + \frac{\gamma}{\alpha} \cdot \frac{R_s \omega_0^2 C_{gs}^2}{g_m} + \frac{4 R_s \omega_0^2 C_{gs}^2}{R_s g_m^2}$$

$$= 1 + \frac{\gamma}{\alpha} \frac{\omega_0}{\omega_T} \omega_0 C_{gs} R_s + \frac{4 R_s (\omega_0)^2}{R_s g_m^2}$$

reduction factor

$$= 1 + \underbrace{\frac{\gamma}{\alpha} \frac{\omega_0}{\omega_T} \frac{l}{Q_L}}_{\text{noise term of standard CG topology}} + \frac{4 R_s (\omega_0)^2}{R_s g_m^2} \quad \begin{matrix} \text{quality factor} \\ \text{of (matched) entire network} \end{matrix}$$

$Q_L = \frac{l}{\omega_0 C_{gs} R_s} = 2Q$

quality factor of (matched)  $Z_0$  network

For LNAs, we define the transducer power gain as the ratio between output power and available input power:

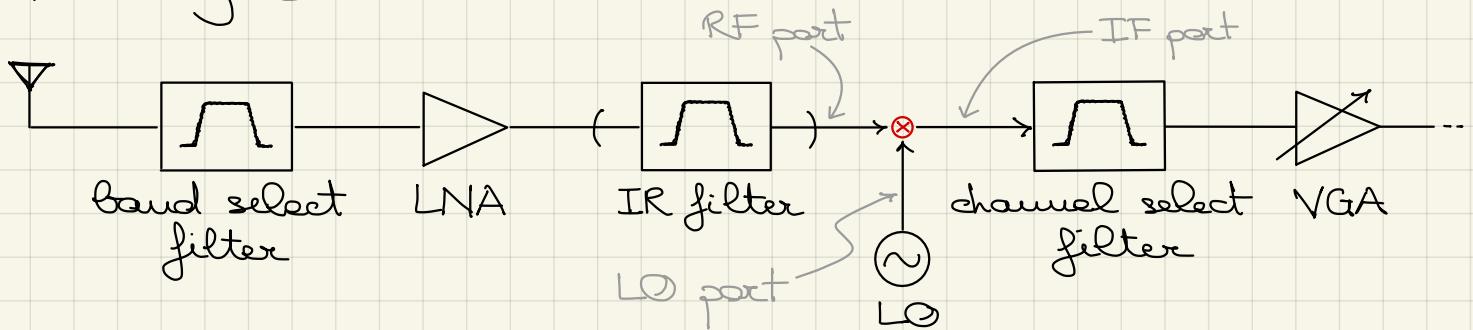
$$G_T := \frac{P_{out}}{P_{in,av}} \leq G_A$$

and the operating power gain as the ratio between output power and input power

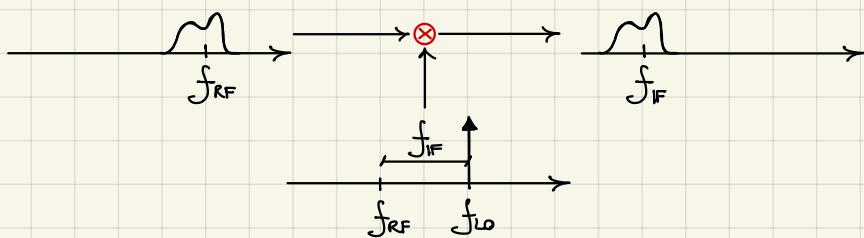
$$G_p := \frac{P_{out}}{P_{in}} \geq G_T$$

## Mixers

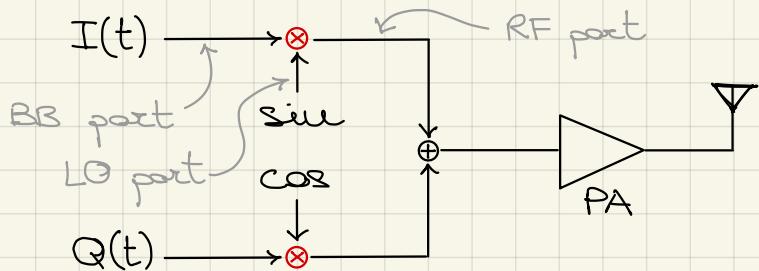
Heterodyne RX structure:



Mixer is used as a DOWN-converter.



Direct-conversion TX structure:



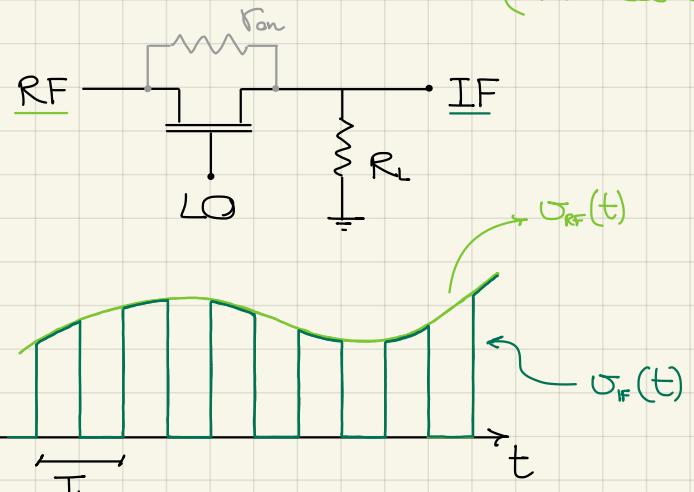
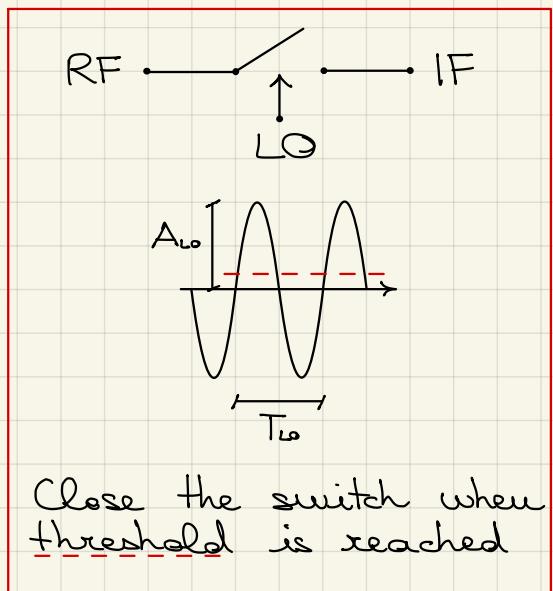
Mixer is used as an UP-converter.

Specifications:

- Conversion gain:  $G = \frac{P_{\text{out}}}{P_s}$  power at  $f_{\text{RF}}$   
power at  $f_{\text{IF}}$
- Linearity because of Blockers  
(signal at RF port is linearly transferred to IF port)
- Noise figure because LNA gain (in RX) is limited
- Feedthroughs: unwanted signal transfer from one port to another one  
(signal at RF input leaks into IF output: at IF port there is a signal component at  $f_{\text{RF}}$ )

## Passive Return-to-Zero (RZ) mixer

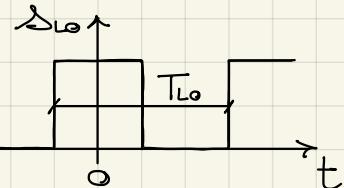
(RX case)



Defining the function  $\delta_{LO}(t)$ :

switch is closed  $\leftarrow 1$

switch is open  $\leftarrow 0$



$$\omega_{LO} = \frac{2\pi}{T_{LO}}$$

(Duty Cycle depends on threshold)

$$\Rightarrow u_{IF}(t) = \frac{R_L}{R_L + R_{on}} \cdot \delta_{LO}(t) \cdot u_{RF}(t)$$

$\Rightarrow$  LTV system (ideally if  $R_{on}$  is constant)

$$u_{IF}(t) \approx \frac{R_L}{R_L + R_{on}} \cdot \left[ \frac{1}{2} + \frac{1}{\pi} \cos(\omega_{LO} t) + \text{harmonics} \right] \cdot u_{RF}(t)$$

50% Duty Cycle  
( $\delta_{LO}(t)$  is exact square wave function)

RF - to - IF feedthrough

wanted f component

might cause some problems (interference)

$$\text{Assume } u_{RF}(t) = A \cos(\omega_{RF} t)$$

$$\Rightarrow u_{IF}(t) = \frac{R_L}{R_L + R_{on}} \cdot \left[ \frac{A \cos \omega_{RF} t}{2} + \right.$$

$$+ \frac{1}{2} A \frac{1}{\pi} \cos(\omega_{LO} - \omega_{RF}) t +$$

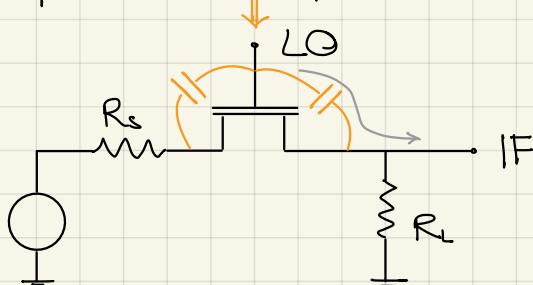
$$+ \left. \frac{1}{2} A \frac{1}{\pi} \cos(\omega_{LO} + \omega_{RF}) t + \text{other terms} \right]$$

- Conversion (voltage) gain:  $A_o = \frac{V_{IF}(\omega_{LO} - \omega_{RF})}{V_{RF}(\omega_{RF})} = \frac{1}{\pi} \frac{R_L}{R_L + R_{on}} < 1$

$$A_{V_{max}} \xrightarrow{r_{on} \rightarrow 0} \frac{1}{\pi} \approx -10 \text{ dB}$$

- Linearity:  $r_{on}$  depends in reality on  $U_{gs}$  i.e. on  $U_{RF}$  hence linearity improves for  $r_{on} \ll R_L$   
 ↓  
 large parasitic capacitance  $\Leftrightarrow$  large MOSFET

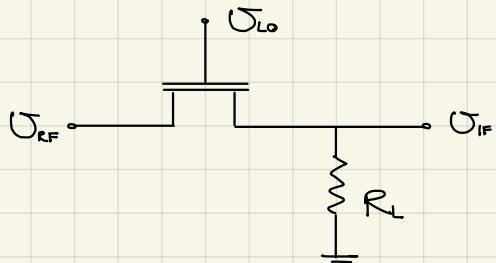
Feedthrough:



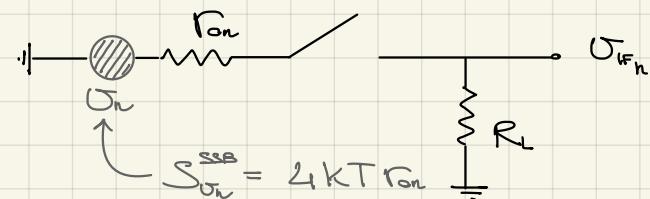
LO-to-IF  
LO-to-RF

→ Linearity - Feedthrough trade-off

- Noise.



- MOS noise



$$|U_{IFn}|_{MOS} = U_n(t) \cdot \Delta_{LO}(t) \cdot \frac{R_L}{R_L + r_{on}} \Rightarrow S_{OIfn}^{DSS} = S_{On}^{DSS} \left| \Delta_{LO}(f) \right|^2 \left( \frac{R_L}{R_L + r_{on}} \right)^2 =$$

$$= 2kT r_{on} \cdot \sum_{n=-\infty}^{+\infty} |C_{nl}|^2 \delta(f - n f_{LO}) \cdot \left( \frac{R_L}{R_L + r_{on}} \right)^2$$

$$= 2kT r_{on} \underbrace{\sum_{n=-\infty}^{+\infty} |C_{nl}|^2}_{\text{power of } \Delta_{LO}(t)} \cdot \left( \frac{R_L}{R_L + r_{on}} \right)^2$$

power of  $\Delta_{LO}(t)$

$$\int_{-\infty}^{+\infty} |\Delta_{LO}(f)|^2 df = \frac{1}{T_{LO}} \int_{-\frac{T_{LO}}{2}}^{\frac{T_{LO}}{2}} \Delta_{LO}(t)^2 dt$$

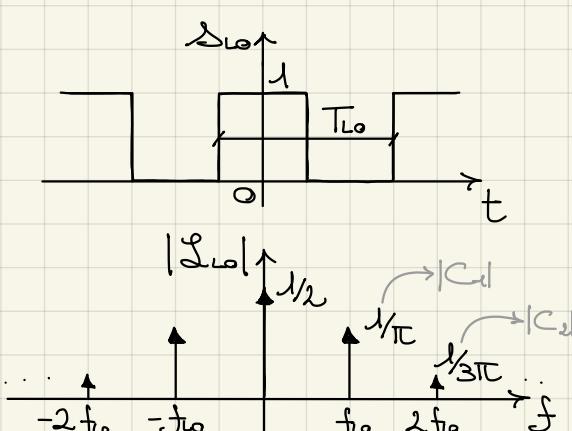
Parseval's theorem

$$\Rightarrow \sum_{n=-\infty}^{+\infty} |C_{nl}|^2 = \frac{1}{T_{LO}} \cdot \frac{T_{LO}}{2} = \frac{1}{2}$$

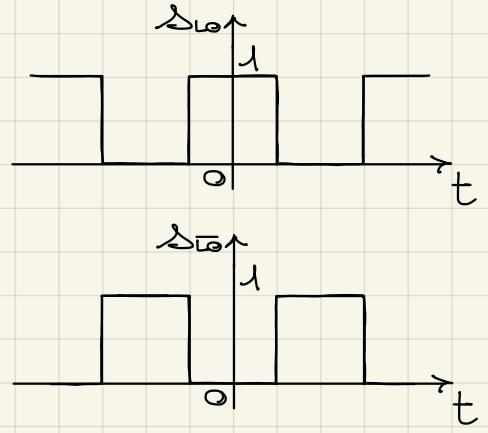
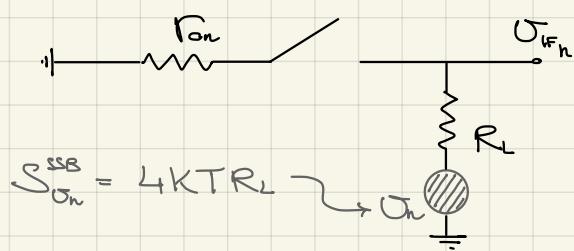
$$\Rightarrow S_{OIfn}^{DSS} \Big|_{MOS} = 2kT r_{on} \cdot \frac{1}{2} \left( \frac{R_L}{R_L + r_{on}} \right)^2$$

$U_n$  is transferred to  $U_{IF}$  only for half of the time (50% DC)

Since  $S_{On}$  is white, the convolution with infinite deters results in the sum of infinite white noise components that are monotonically decreasing ("spectrum folding")



-  $R_L$  noise



$$U_{IFn}|_{R_L} = U_n(t) \cdot \Delta_{lo}(t) \frac{R_{on}}{R_{on} + R_L} + U_n(t) \Delta_{lo}(t)$$

when switch  
is closed    when switch  
is open

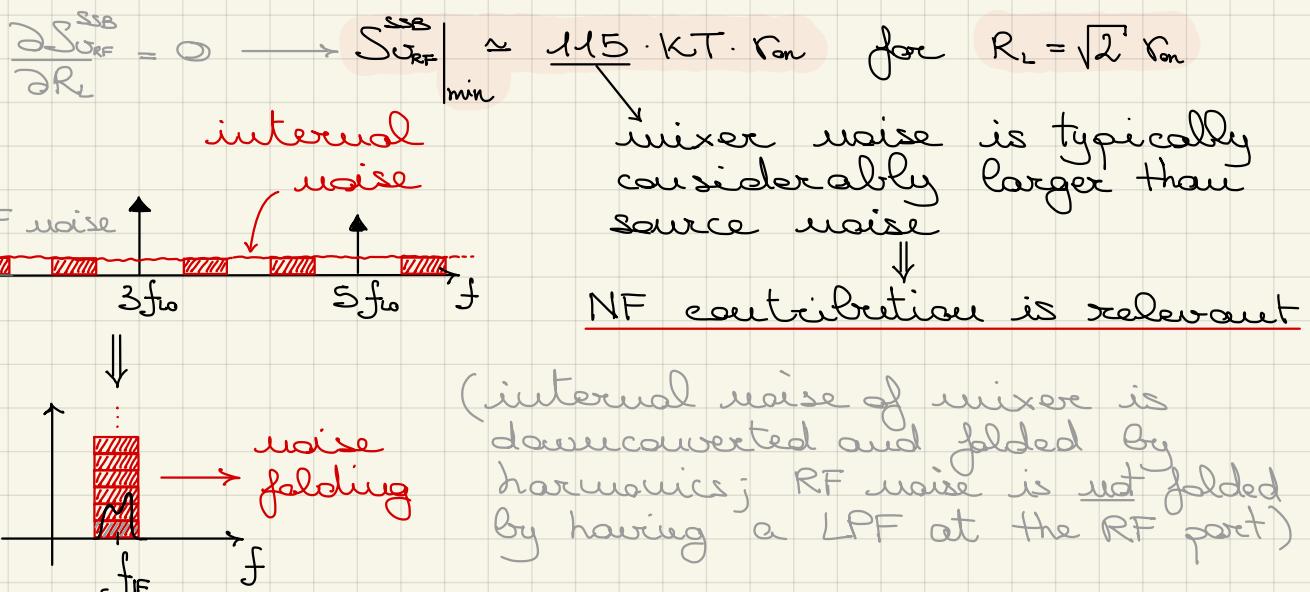
$$\Rightarrow S_{O_n}^{SSB}(f)|_{R_L} = 2KTR_L \cdot \frac{1}{2} \cdot \left( \frac{R_{on}}{R_{on} + R_L} \right)^2 + 2KTR_L \cdot \frac{1}{2}$$

- Total noise

$$\begin{aligned} \rightarrow S_{O_n}^{SSB} &= 2KTR_{on} \left( \frac{R_L}{R_L + R_{on}} \right)^2 + 2KTR_L \left( \frac{R_{on}}{R_{on} + R_L} \right)^2 + 2KTR_L \\ &= \underbrace{2KT(R_{on} \parallel R_L)}_{\text{half PSD}} + \underbrace{2KTR_L}_{\text{half PSD}} \end{aligned}$$

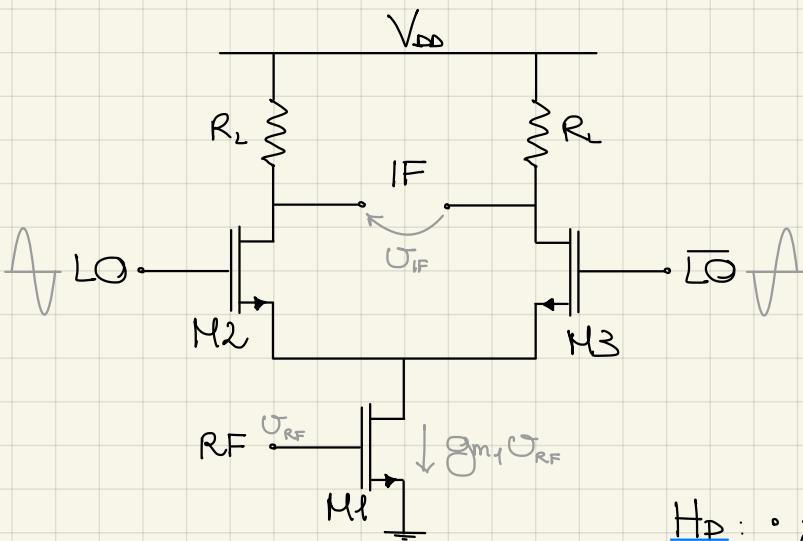
when switch  
is closed    when switch  
is open

Input referred:  $S_{O_{RF}}^{SSB} = \frac{S_{O_n}^{SSB}}{(A_{IF})^2} = \frac{2KT(R_{on} \parallel R_L + R_L)}{\left( \frac{1}{\pi} \frac{R_L}{R_L + R_{on}} \right)^2}$

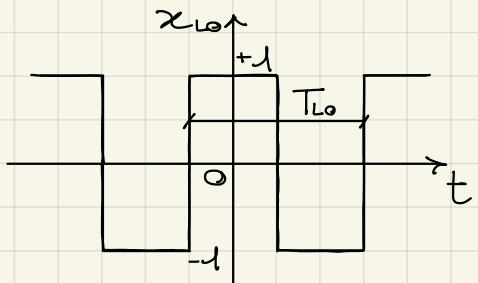


Active mixers: We discriminate between passive and active mixers by their gain (lower and greater than one, respectively) and by the presence of DC bias current in the stage.

## Single-Balanced mixers



$$U_{IF}(t) \approx g_{m_1} U_{RF}(t) \cdot x_{LO}(t) \cdot R_L$$



- Hp:
- full switching of M2/M3
  - 50% Duty Cycle
  - M1 is always in saturation

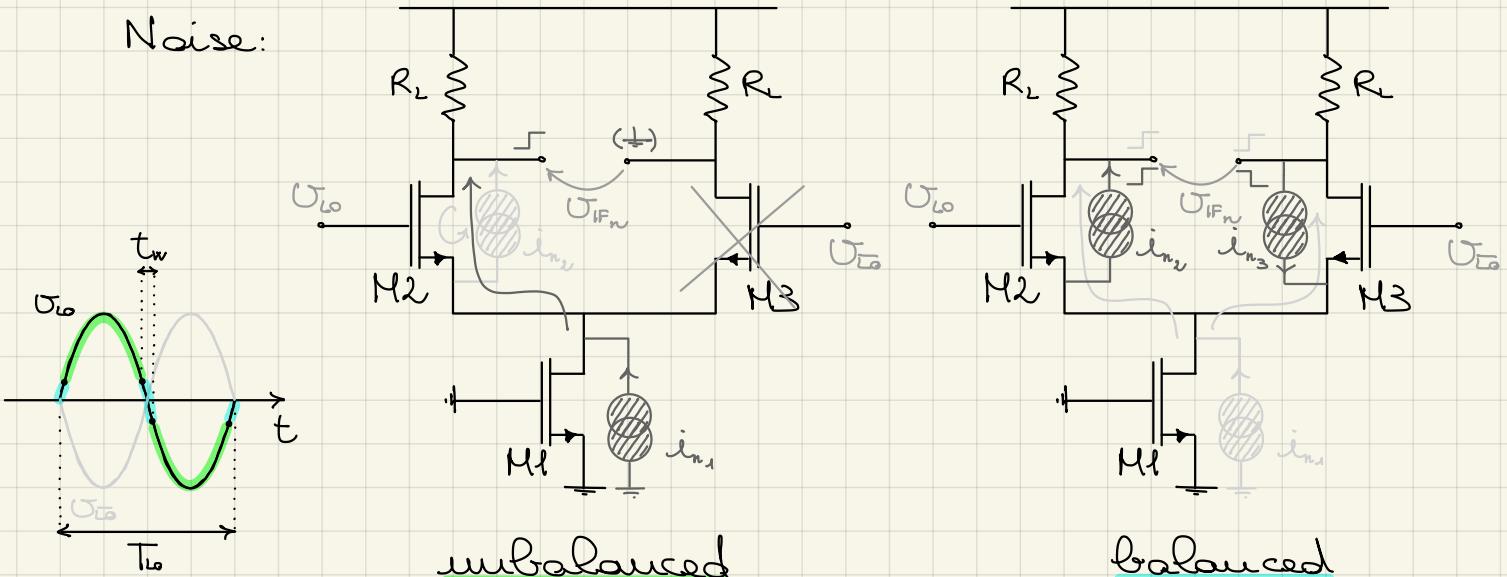
$$U_{RF}(t) = A \cos(\omega_{RF} t)$$

$$\begin{aligned} U_{IF}(t) &= g_{m_1} R_L \cdot A \cos \omega_{RF} t \cdot \left[ \frac{4}{\pi} \cos \omega_{LO} t - \frac{4}{3\pi} \cos 3\omega_{LO} t + \dots \right] \\ &= g_{m_1} R_L A \frac{4}{\pi} \cdot \frac{1}{2} \cos(\omega_{LO} - \omega_{RF}) t + \text{other terms} \end{aligned}$$

(ideally) no RF-to-IF feedthrough!  $\leftrightarrow$  "SINGLE-BALANCED"  
(LO signal is balanced)

Conversion (voltage) gain:  $A_v = \frac{V_{IF}(\omega_{LO} - \omega_{RF})}{V_{RF}(\omega_{RF})} = \frac{2}{\pi} g_{m_1} R_L > 1$

Noise:



Noise PSD changes whether the circuit is unbalanced  
(i.e one MOS is fully on and the other is fully off)

or balanced (i.e. both transistors are slightly on or off). If the switching time is not instantaneous, then there will be a fraction of the period during which the circuit is balanced.

$$S_{O_F}^{\text{SSB}} \Big|_{\text{UNBAL}} = 2 \cdot 4KTR_L + 4KT \gamma/\alpha g_{m_1} R_L^2 + O \quad \begin{matrix} \text{M2 and M3} \\ \text{are cascaded} \end{matrix}$$

2  $R_L$  resistors  $O_{IFn} = R_L \cdot \text{in}_1 x_{10} \leftrightarrow S_{O_F} \Big|_{\text{BAL}} = R_L^2 S_{i_{10}} P_{x_{10}}$  where  $P_{x_{10}} = \frac{1}{T_{10}} \int x_{10}^2 dt = 1$

$$S_{O_F}^{\text{SSB}} \Big|_{\text{BAL}} = 8KTR_L + 8KT \gamma/\alpha g_{m_{23}} R_L^2 + O \quad \begin{matrix} \text{M1} \\ \text{M2 + M3} \end{matrix}$$

If abrupt switching:  $S_{O_F} \approx S_{O_F} \Big|_{\text{UNBAL}}$

DC of unbal. config.

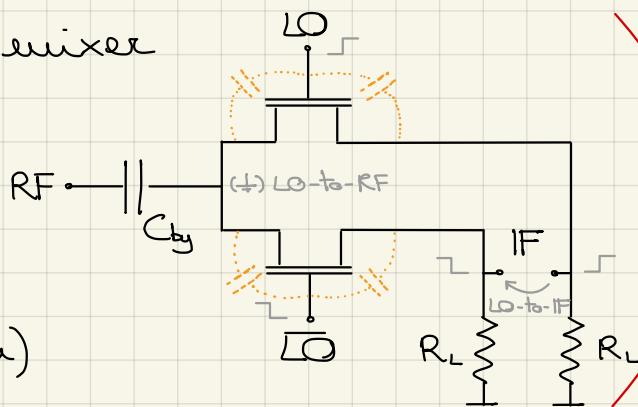
If low-pass filtering at mixer output:  $\langle S_{O_F} \rangle \approx S_{O_F} \Big|_{\text{UNBAL}} \cdot \left(1 - \frac{2t_w}{T_{10}}\right) + S_{O_F} \Big|_{\text{BAL}} \cdot \frac{2t_w}{T_{10}}$

→ average

DC of Bal config.

### Passive single-balanced mixer

- $A_v = \frac{2}{\pi} \frac{R_L}{R_L + R_{in}} = 2A_v \Big|_{R_L} < 1$
- zero RF-to-IF feedthrough
- zero LO-to-RF "
- non-zero LO-to-IF "
- (same for the active version)



Is there a mixer topology that also has zero LO-to-IF feedthrough?

### Double-Balanced mixer

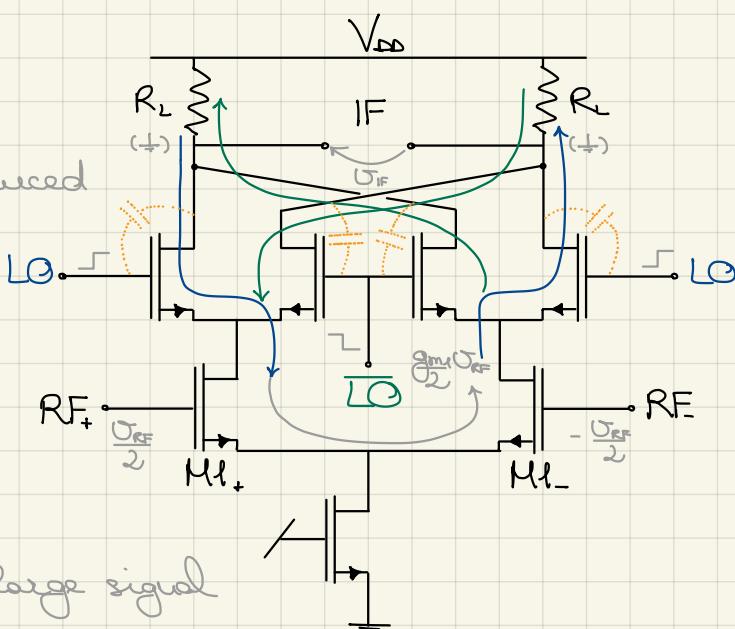
↳ Both LO and RF are balanced

$$O_{IF}(t) = g_{m_1} O_{RF}(t) \cdot x_{10}(t)$$

$$\cdot A_v = \frac{2}{\pi} g_{m_1} R_L$$

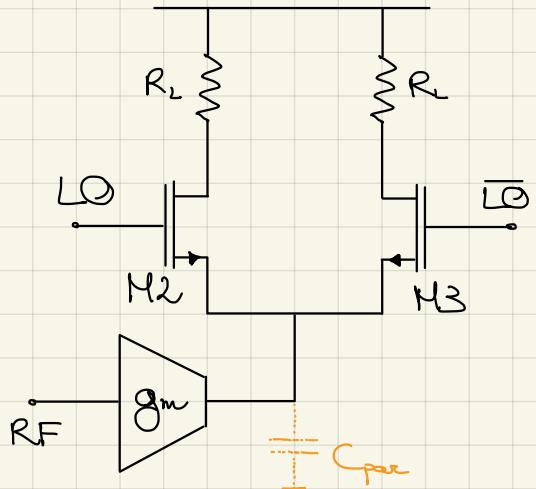
- zero LO-to-IF feedthrough

↳ valuable since LO is large signal



- Linearity (of active mixers):
  - linearity of  $g_m$  stage
  - current division between M2/M3 and  $C_{par}$

↓  
non-linear if M2/M3 go to triode region  
↓  
limited LO amplitude



## || Transceivers Architectures ||

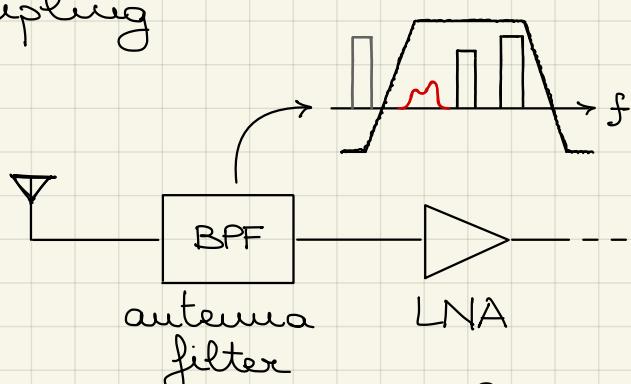
### RX Architectures

- Heterodyne architecture
  - Single IF
  - Double IF

Direct conversion or Zero-IF architecture

- Sliding IF

IF sampling

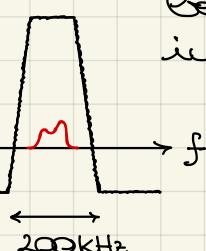


antenna filter attenuates out-of-band interferers

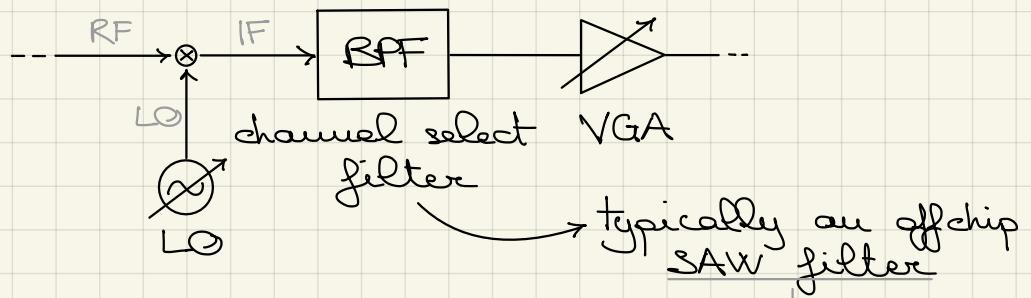
can't perform channel selection

Because channel selectivity in wireless systems is in the order of 60dB

The selectivity and bandwidth of such filter can't be feasibly obtained with standard filters (which would also need to be tunable)



A possible solution is using an heterodyne receiver.

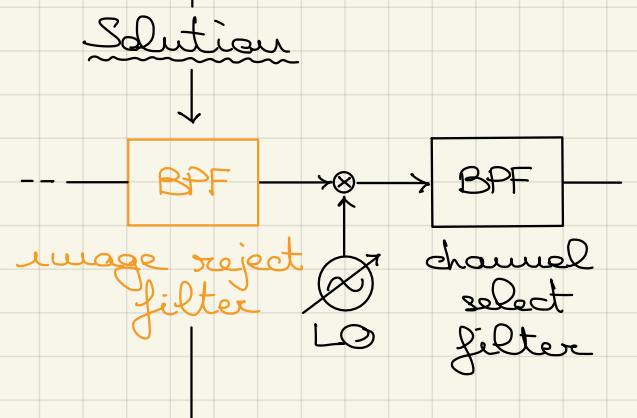
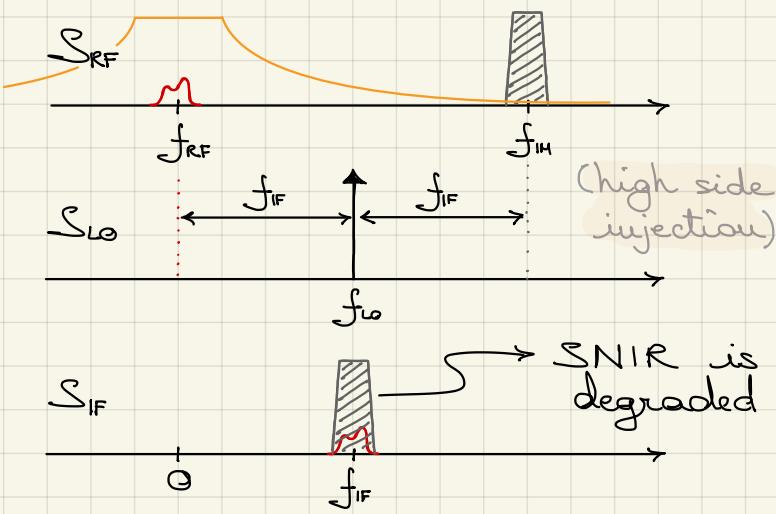


2 advantages:

- IF freq. is lower than RF freq.
- IF filter does not need to be tunable

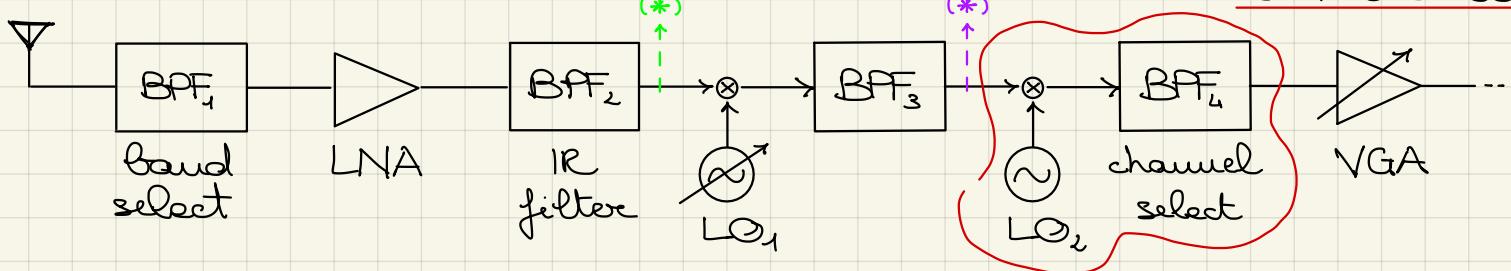
→ low IF to improve selectivity (lower center freq., lower Q required)

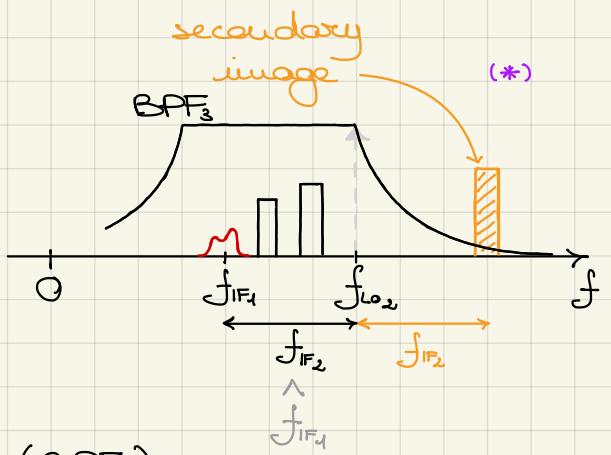
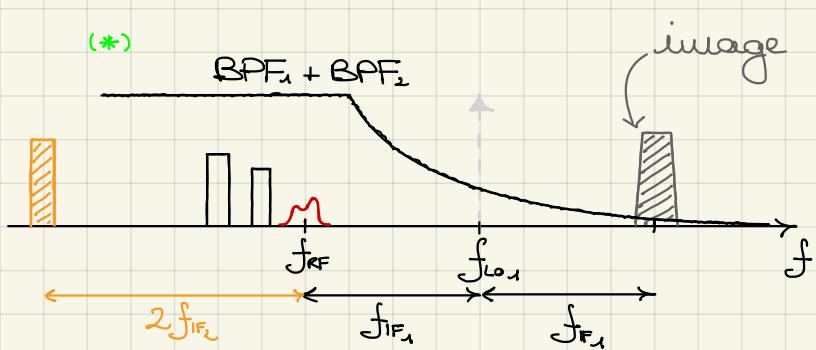
Issue: image problem



→ Trade-off between  $\begin{cases} \text{RX sensitivity} \leftrightarrow \text{images} \\ \text{RX selectivity} \leftrightarrow \text{in-band interferences} \end{cases}$

Another solution to relax this trade-off: Dual-IF architecture





- Large  $f_{IF_1}$ : relaxes IR filter ( $BPF_2$ )  $J_{IF_1}$
  - Small  $f_{IF_2}$ : relaxes channel select filter ( $BPF_4$ )

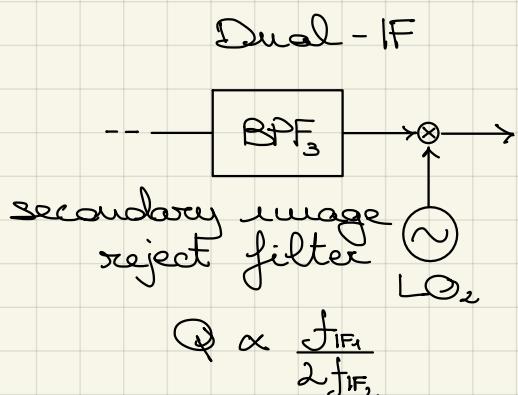
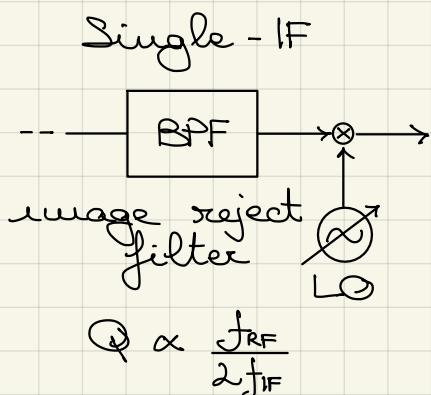
Issue: secondary image

A signal in the same band of our channel can become an image from the point of view of the second mixer

Solution: use  $\text{BF}_3$  to filter out the secondary image.

However, now doesn't  $\text{BF}_3$  need a larger  $f_{\text{F}_2}$  to effectively reject the secondary image?

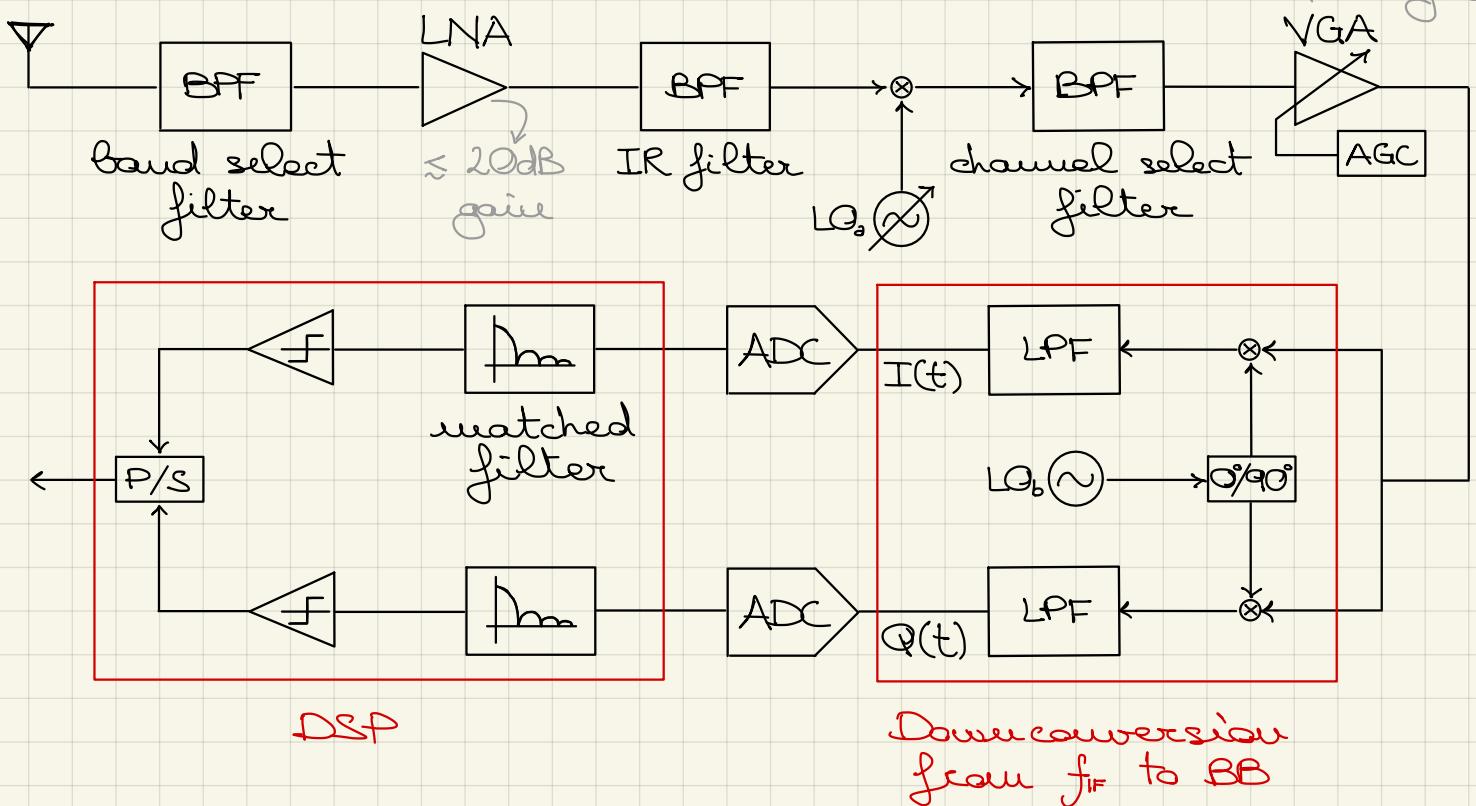
Not necessarily, since the center freq. has been brought down to  $f_{RF}$ , hence the Q factor will be anyway lower (with respect to the IR filter of the single-IF architecture, which was centered around  $f_{RF}$ )



These advantages and the elimination of the sensitivity-selectivity trade-off come at the cost of additional components, with additional noise and non-linearities.

## Full architecture of a single-IF RX:

$\rightarrow 0 \text{--} 80\text{dB}$   
gain

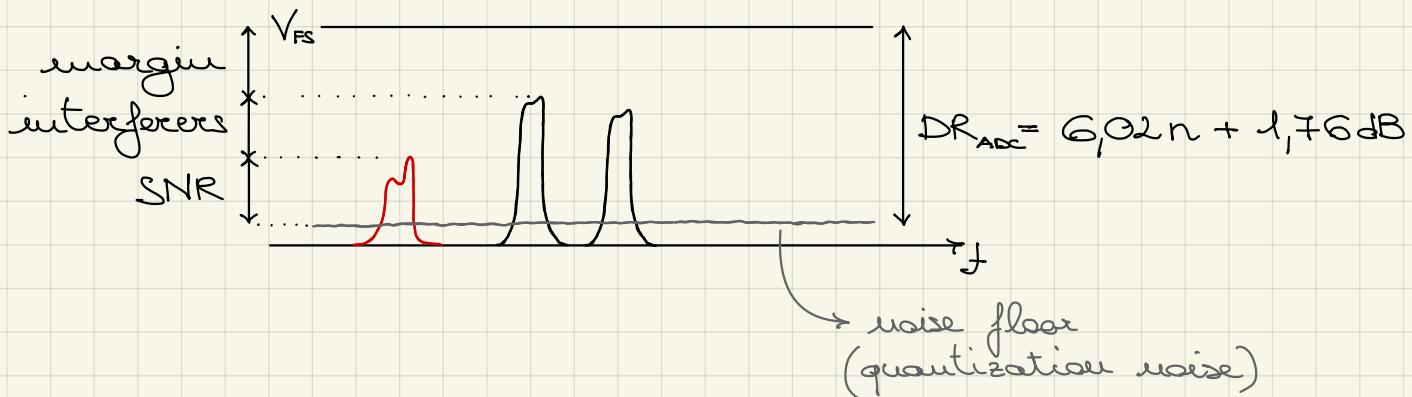


Downconversion  
from  $f_{IF}$  to BB

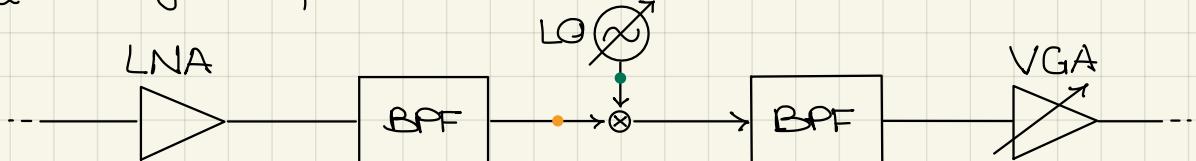
The high variable gain of the VGA is needed to allow any signal which can span from  $-100\text{dBm}$  to  $0\text{dBm}$  ( $\epsilon_{ul}$ ) to  $600\text{mV}$  peak-to-peak, see a  $50\Omega$  resistance) to exploit the FSR of the ADC.

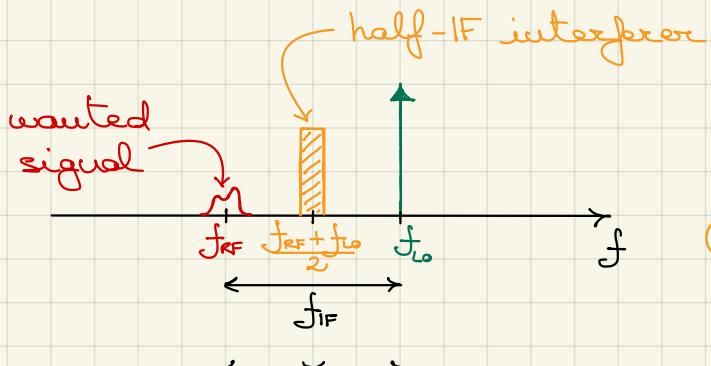
To choose the gain of the VGA, an AGC (Automatic Gain Control) system must check the amplitude of the incoming signal.

Finally, the number of bits and FSR of the ADC must be chosen to account for not only the SNR, but also the presence of interferences which might cause saturation issues, while keeping some margin for possible errors.



Issue: half-IF problem

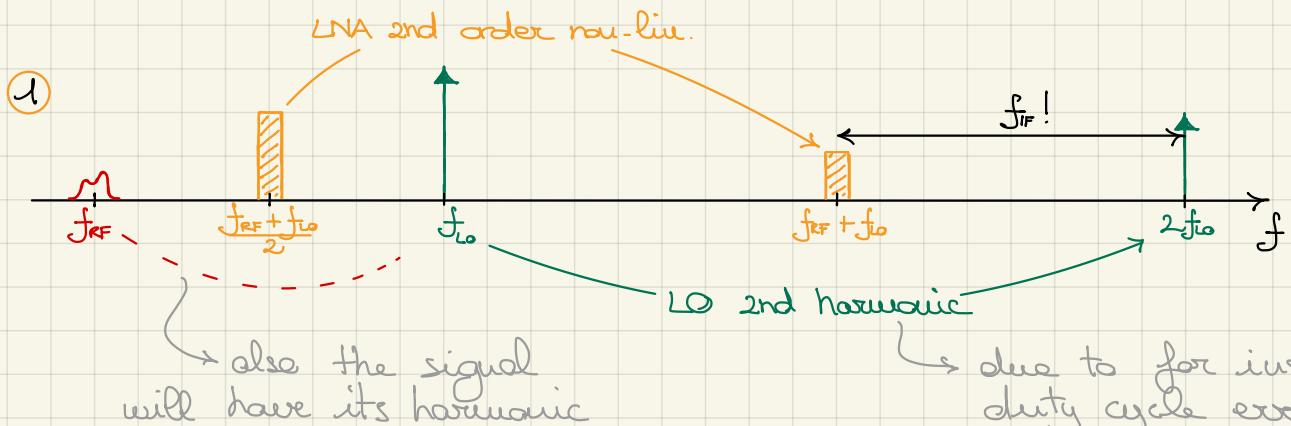




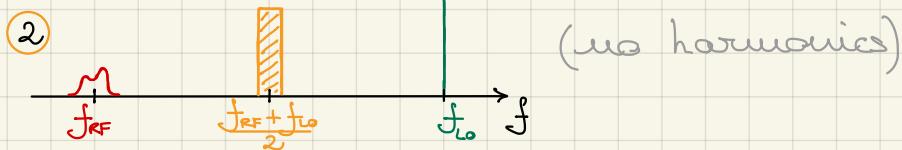
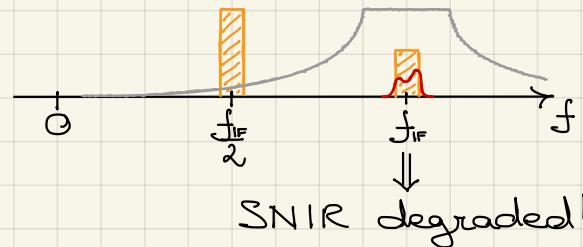
How can this interferer harm?

2 mechanisms:

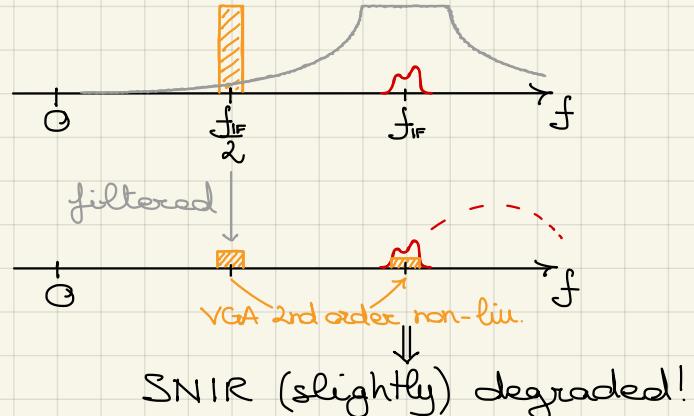
- ① LO 2nd harmonic  
+  
LNA 2nd order non-linearity
- ② VGA 2nd order non-linearity



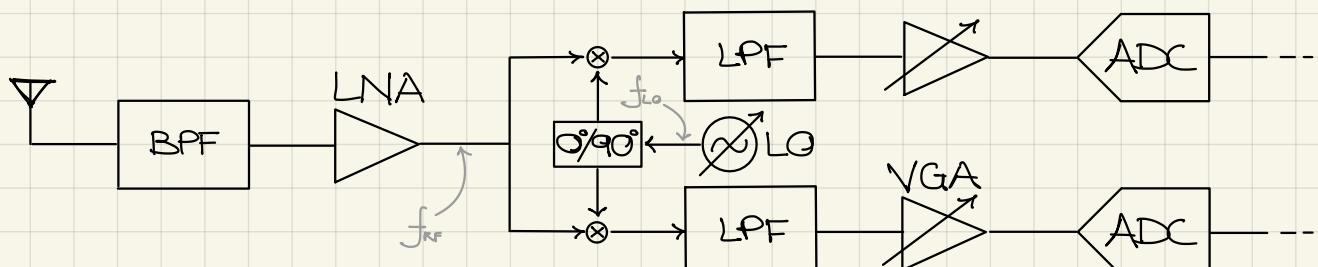
At the output of the mixer:



At the output of the mixer:



Direct-Conversion RX (or zero-IF RX):



$$f_{RF} = f_{LO} \text{ in a zero-IF RX} \Rightarrow f_{IF} = |f_{LO} - f_{RF}| = 0$$

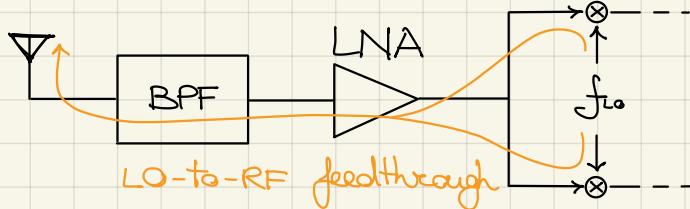
The double demodulation is needed to individually recover the transmitted I and Q (this is true for any receiver).

Advantages:

- Image problem apparently solved  
⇒ no need for IR filter
  - Channel selection is performed with a LPF (rather than BPF)  
⇒ no need for offchip SAW filters  
LPF can be implemented in silicon ("SC active filters")
- ⇒ Direct-conversion RX architecture suitable for fully integration in silicon

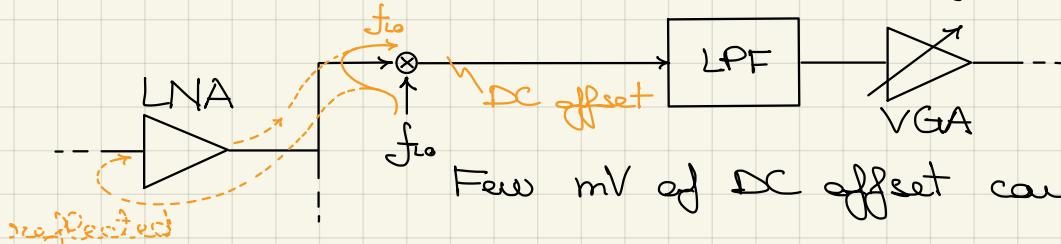
Critical issues:

- LO leakage:  $f_{LO} = f_{RF} \Rightarrow$  LO is in LNA and BPF BW  
(LO signal also has large power)



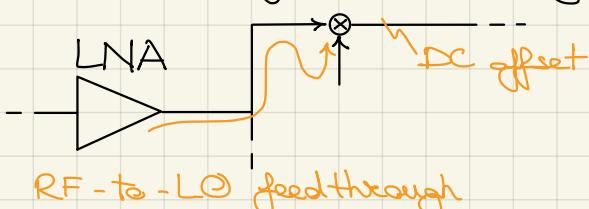
band select ↑  
↓  
LO signal can be emitted  
and Rx might violate  
radiation limits (<-80÷-50dBm)

- DC offsets:
  - LO leakage ⇒ self-mixing of LO



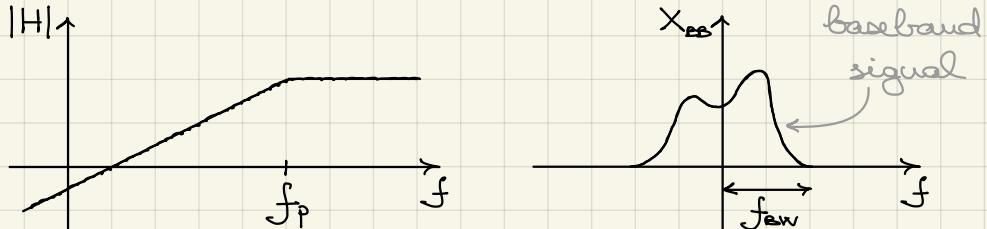
Few mV of DC offset can saturate the VGA

- Interference leakage ⇒ self-mixing of interferer



How can we filter these DC offsets?

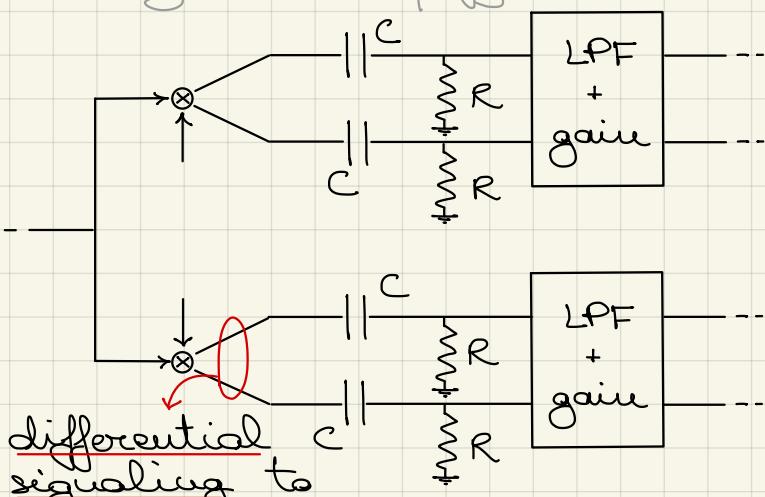
## 1) AC coupling:



In order to leave most of the signal intact:  $f_p < \frac{f_{bw}}{1000}$

\* noise here is relevant since we have yet to amplify

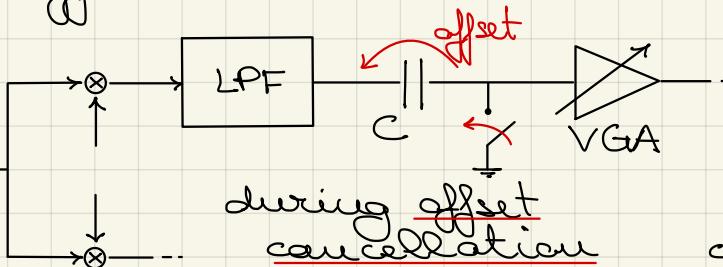
(remove only the lowest frequency components)



- AC coupling requires a total of 4 capacitors
- C · R product must be large to have a low  $f_p$
- R resistors introduce noise (degrading SNR)

↓  
a good implementation would need 4 very large capacitances (to have low R noise)

## 2) Offset cancellation with switched Capacitor



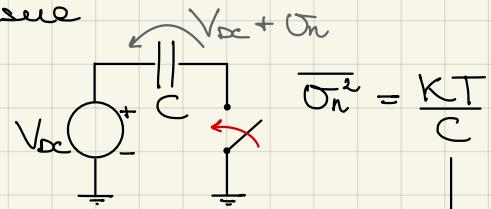
Since signals come in bursts (e.g. TDMA), when no signal is present the switch is closed and the offset is memorized in the capacitor. When the signal is present, the switch is opened and the voltage drop of the capacitor leaves only the signal at the input of the VGA.

An issue of this solution is that the offset due to interferences might not be constant and cause offset compensation errors; not only that, also DC offsets coming from LO leakage that has been emitted and then reflected back in the RX depend on the surrounding environment and are therefore (slowly) variable in time.

To compensate such errors one can average the offsets sampled over several samples to derive a more correct DC cancellation.

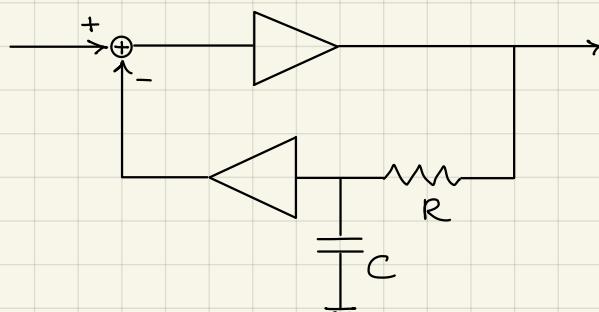
The switched capacitor offset cancellation:

- solves the low-frequency pole issue
- does not solve the noise issue:



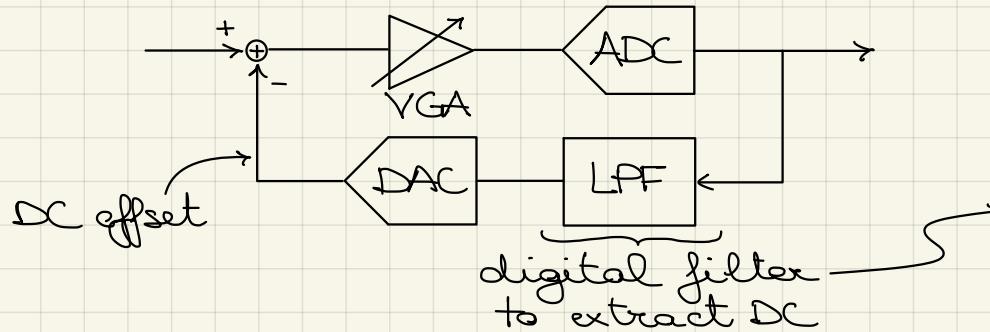
capacitance still needs to be large to have low noise

### 3) Offset cancellation with feedback



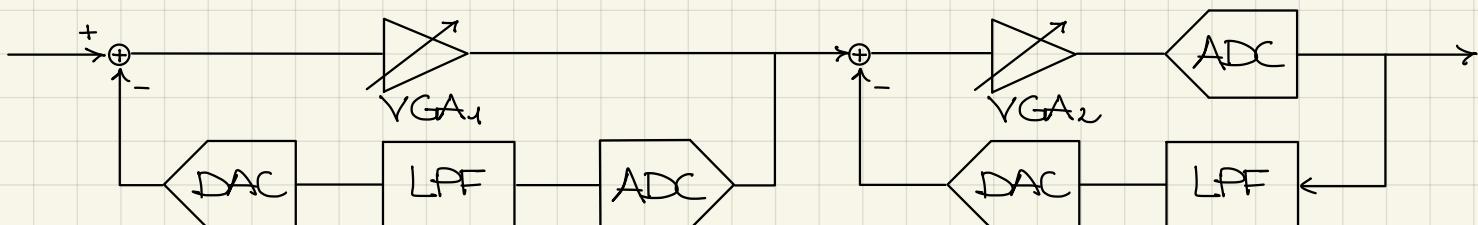
It can be demonstrated that this solution requires a C larger than that of AC coupling  
 ↓  
 not a viable option

### 4) Offset cancellation with DAC



being fully digital, it has no constraints on capacitance sizes

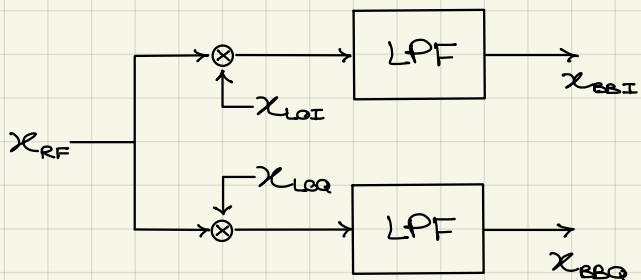
Two-step: to avoid VGA saturation



This is the most-used technique in CMOS technology.

Another critical issue of direct-conversion RX:

- I/Q mismatch



Two paths:

amplitude mismatch  $\varepsilon$   
phase mismatch  $\vartheta$

$$x_{RF}(t) = I(t) \cos \omega t + Q(t) \sin \omega t$$

$$\begin{cases} x_{LOI}(t) = 2 \left( 1 + \frac{\varepsilon}{2} \right) \cos \left( \omega t + \frac{\vartheta}{2} \right) \\ x_{LOQ}(t) = 2 \left( 1 - \frac{\varepsilon}{2} \right) \sin \left( \omega t - \frac{\vartheta}{2} \right) \end{cases}$$

$$\Rightarrow \begin{cases} x_{BBI}(t) = I(t) \left( 1 + \frac{\varepsilon}{2} \right) \cos \frac{\vartheta}{2} - Q(t) \left( 1 + \frac{\varepsilon}{2} \right) \sin \frac{\vartheta}{2} \\ x_{BBQ}(t) = Q(t) \left( 1 - \frac{\varepsilon}{2} \right) \cos \frac{\vartheta}{2} - I(t) \left( 1 - \frac{\varepsilon}{2} \right) \sin \frac{\vartheta}{2} \end{cases}$$

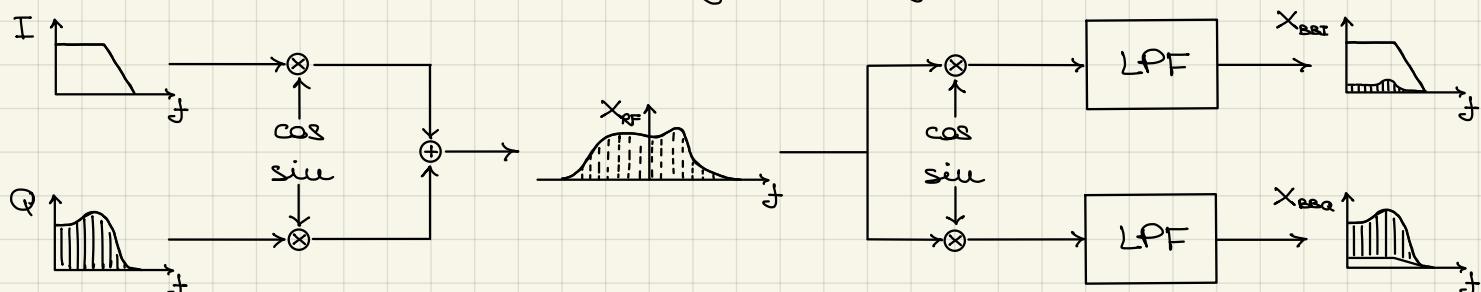
wanted signal component

image leakage

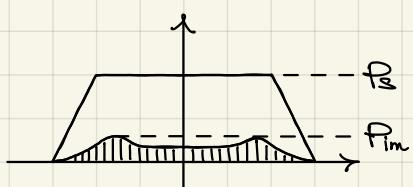
orthogonal component  
leaking for non-zero  $\vartheta$

$\varepsilon \rightarrow$  gain error

$\vartheta \rightarrow$  crosstalk or image leakage



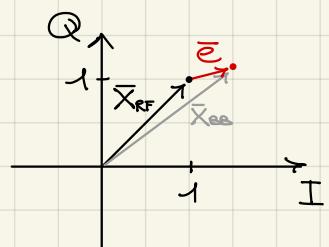
It is still an "image" problem where the image now comes from the same RF frequency of our signal. While in a heterodyne receiver a good IR filter was needed to reject images, in a direct conversion receiver a good quadrature is needed instead.



$$IRR = \frac{P_S}{P_{im}} \quad \text{Image Rejection Ratio}$$

$$x_{BBI} = I \cdot \left( 1 + \frac{\varepsilon}{2} \right) \cos \frac{\vartheta}{2} - Q \cdot \left( 1 + \frac{\varepsilon}{2} \right) \sin \frac{\vartheta}{2}$$

$$x_{BBQ} = Q \cdot \left( 1 - \frac{\varepsilon}{2} \right) \cos \frac{\vartheta}{2} - I \cdot \left( 1 - \frac{\varepsilon}{2} \right) \sin \frac{\vartheta}{2}$$

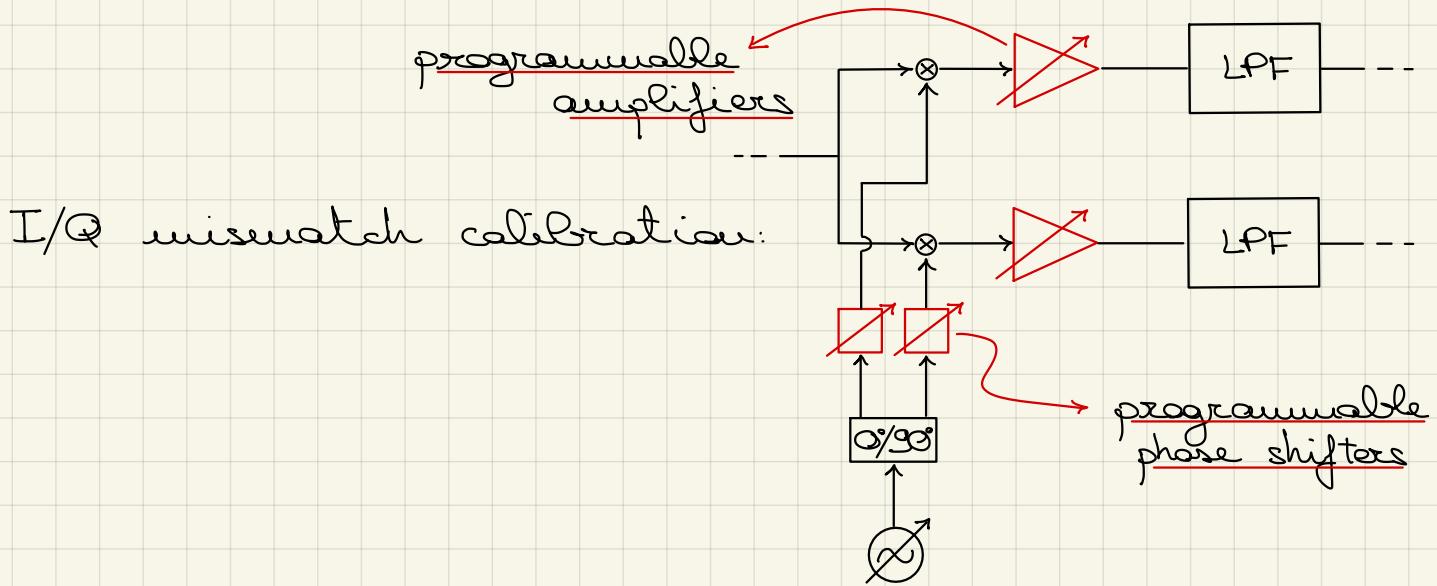


$$\text{IRR} = \frac{|\bar{X}_{\text{RF}}|^2}{|\bar{E}|^2} = \frac{|\bar{X}_{\text{RF}}|^2}{|\bar{X}_{\text{LO}} - \bar{X}_{\text{RF}}|^2} = \frac{|\bar{X}_{\text{RF}}|^2}{(x_{\text{RFI}} - I)^2 + (x_{\text{RFQ}} - Q)^2} =$$

$$\approx \frac{4}{\varepsilon^2 + \theta^2} = \frac{4}{(\frac{\varepsilon}{2})^2 + (\frac{\theta}{2})^2}$$

after due approx.

Typically, an accurate design in GHz range leads to  $\text{IRR} \approx 30\text{dB}$  (e.g. with  $\varepsilon \leq 0.1$  and  $\theta \leq 1^\circ$ )



How come we did not discuss I/Q mismatches in single and dual-IF architectures, since they also have quadrature demodulation? (Note that the other critical issues instead are not present in heterodyne structures).

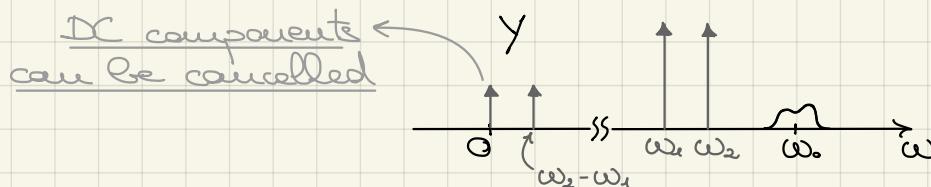
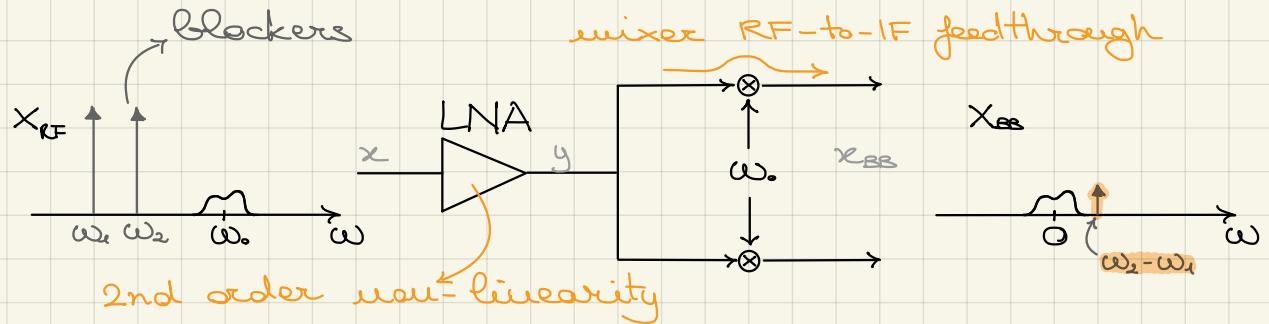
The reason is that amplitude and, more importantly, phase errors are much weaker when demodulating at low frequencies (i.e. at IF instead of RF)

$x_{\text{RF}}(t)$   $x_{\text{LO}}(t)$  delay errors  $\theta = \omega_0 \tau = 2\pi f_c \tau$  due to time constant and time response mismatch between the two paths  
 $\theta$  is actually a function of  $f_c$

⇒ The larger  $\omega_0$ , the higher will be the phase error  $\theta$

Again another critical issue of direct-conversion RX:

- Even-order harmonics

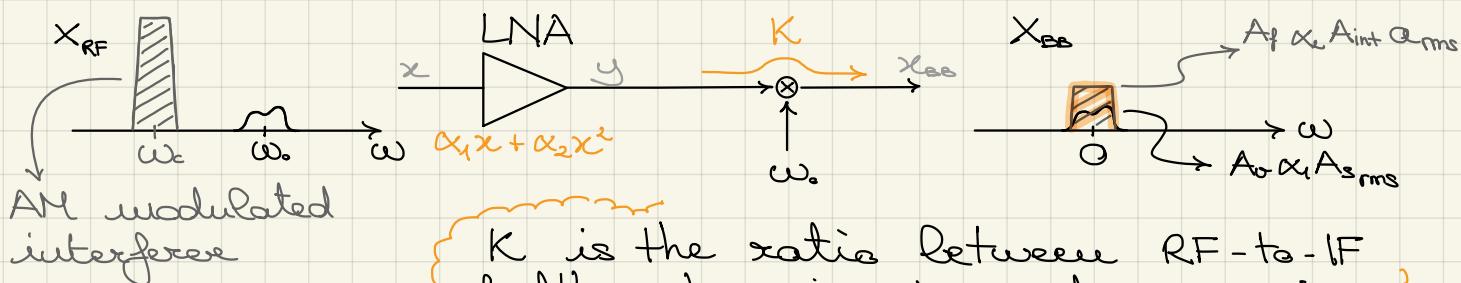


If an interferer is amplitude modulated, another problem arises in the form of wanted demodulation of AM interferer.

$$x(t) = [A_{\text{int}} + a(t)] \cdot \cos \omega t \quad y(t) = \alpha_1 x(t) + \alpha_2 x^2(t)$$

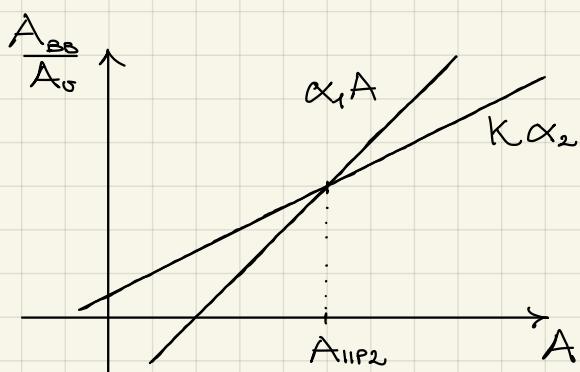
AM modulation of an interferer

$$\begin{aligned} \alpha_2 x^2(t) &= \alpha_2 \cdot 2 A_{\text{int}} \cdot a(t) \cdot \cos^2 \omega t + \dots = \\ &= \alpha_2 \cdot 2 A_{\text{int}} \cdot a(t) \cdot \frac{1 + \cos(2\omega t)}{2} + \dots \end{aligned}$$



K is the ratio between RF-to-IF feedthrough gain  $A_f$  and conversion voltage gain of the mixer  $A_o$

e.g.: in a passive RZ mixer  $A_f = \frac{1}{2}$ ,  $A_o = \frac{1}{\pi}$   
 $\rightarrow K = \frac{1/2}{1/\pi} = \frac{\pi}{2}$



$$\begin{aligned} \text{SNIR} &= \frac{A_o \alpha_1 A_{\text{s rms}}}{A_f \alpha_2 A_{\text{int}} \cdot A_{\text{rms}}} = \frac{\alpha_1 A_{\text{s rms}}}{K \alpha_2 A_{\text{int}} \cdot A_{\text{rms}}} \\ \alpha_1 A_{\text{11P2}} &= K \alpha_2 A_{\text{11P2}}^2 \rightarrow \frac{\alpha_1}{K \alpha_2} = A_{\text{11P2}} \\ &= \frac{A_{\text{11P2}} \cdot A_{\text{s rms}}}{A_{\text{int}} \cdot A_{\text{rms}}} \end{aligned}$$

Concluding the list of issues associated with direct conversion architectures, also 1/f noise can be especially troublesome due to the fact that the gain stage is at the end of the RX chain and hence all early stages introduce noise that is relevant.

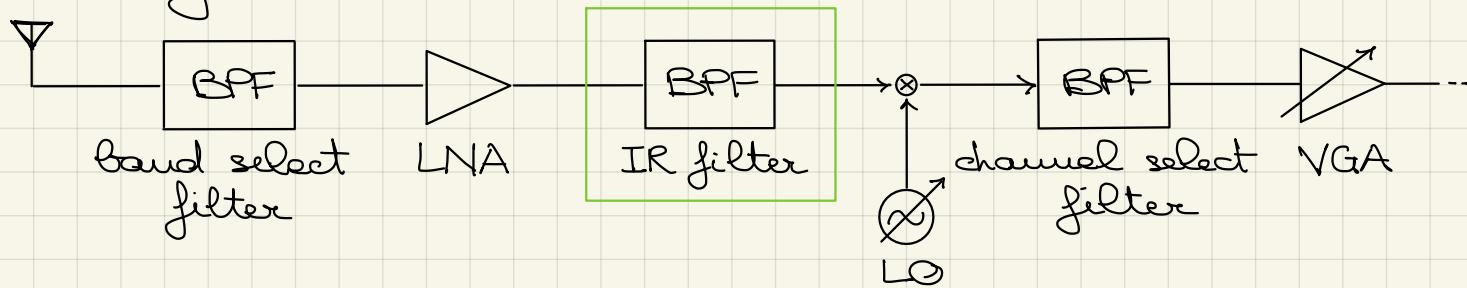
Solutions to this issue are: 1) larger devices to reduce their flicker noise generation and 2) offset cancellation techniques to mitigate the effects of flicker noise at low frequencies.

The direct conversion architecture was the first to be conceived among all RX architectures. However, its several issues made it too hard to be practically implemented and so other solutions (single-IF, double IF) were used.

Only in more recent times was it possible to overcome these issues to exploit the advantages of direct conversion, first of all the possibility of having a fully integrated system.

### Image - Reject receivers

Single-IF:



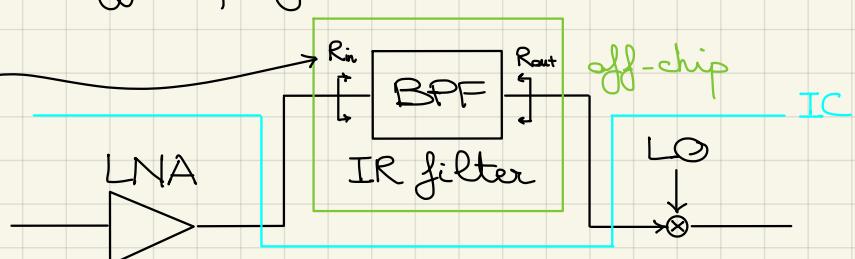
Dual-IF: to relax image-selectivity trade-off

These two are solutions based on filtering.

Direct conversion is a solution based on demodulation.

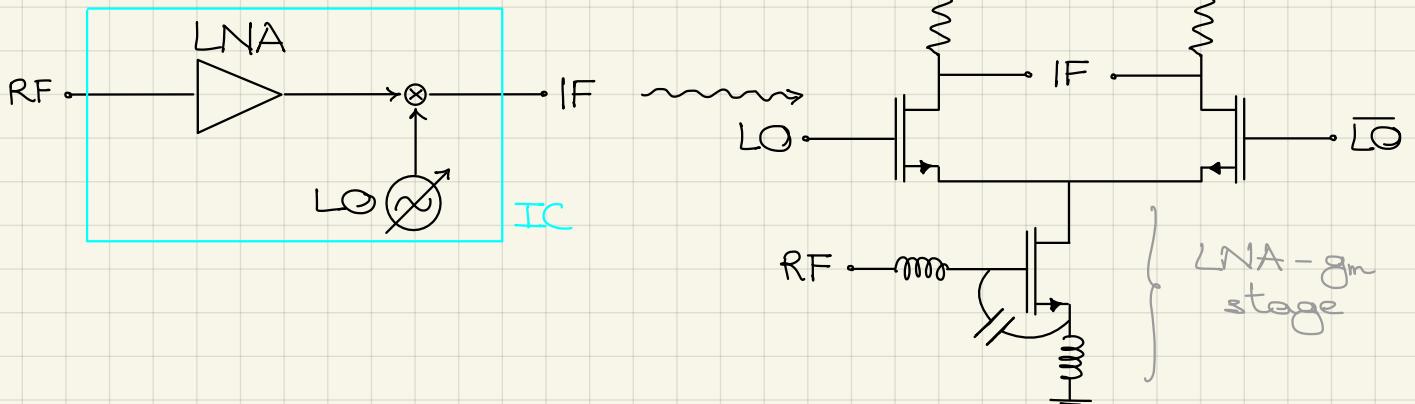
The advantage of the latter solution is that there is no need for additional off-chip filters.

LNA requires an output stage to drive the filter input impedance



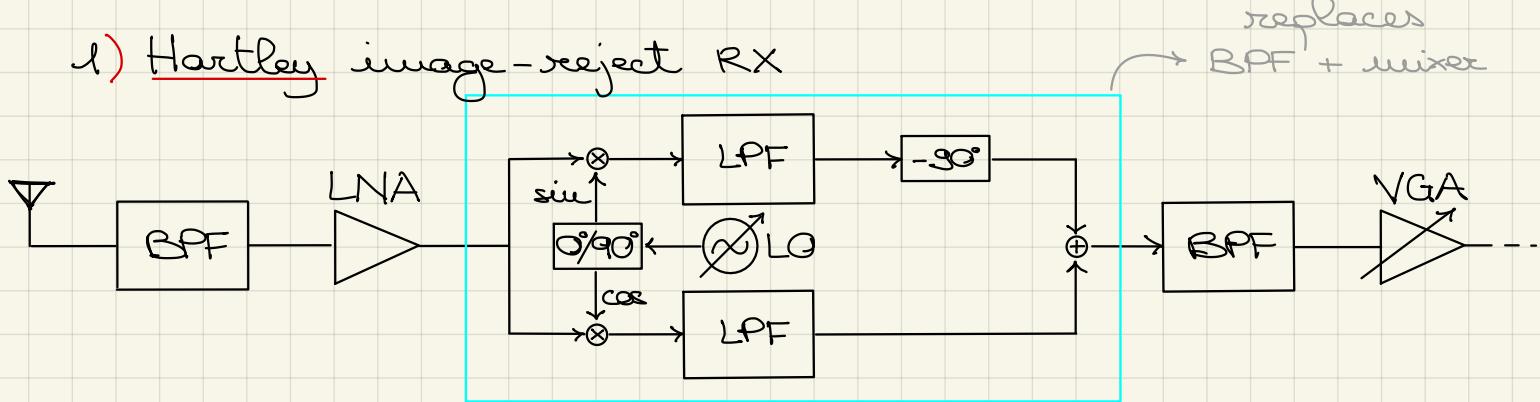
RF off-chip blocks (such as filters) require impedance matching  
 ↳ large power consumption

With direct demodulation, instead, the LNA is connected directly to the mixer and requires no impedance matching



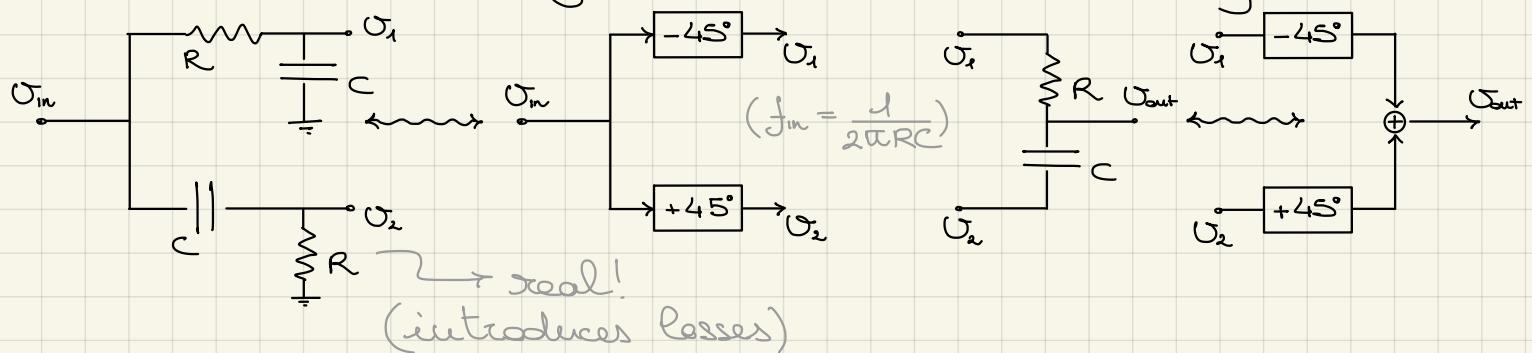
Is it possible to pursue image rejection based see filtering, without having to deal with BPF in the RF range which would require off-chip blocks?

### 1) Hartley image-reject RX



Avoids extra BPF for image rejection. Requires two mixers with quadrature LO, 2 LPFs (which can easily be obtained in integrated circuits unlike BPF at RF) and one phase shifter.

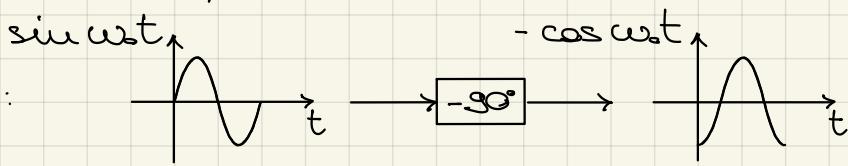
The phase shifter with the summing mode can be obtained similarly to what we have already seen:



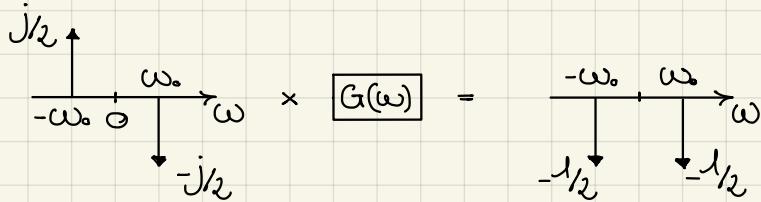
## Transfer function of phase shifter

ideal!

In time domain:

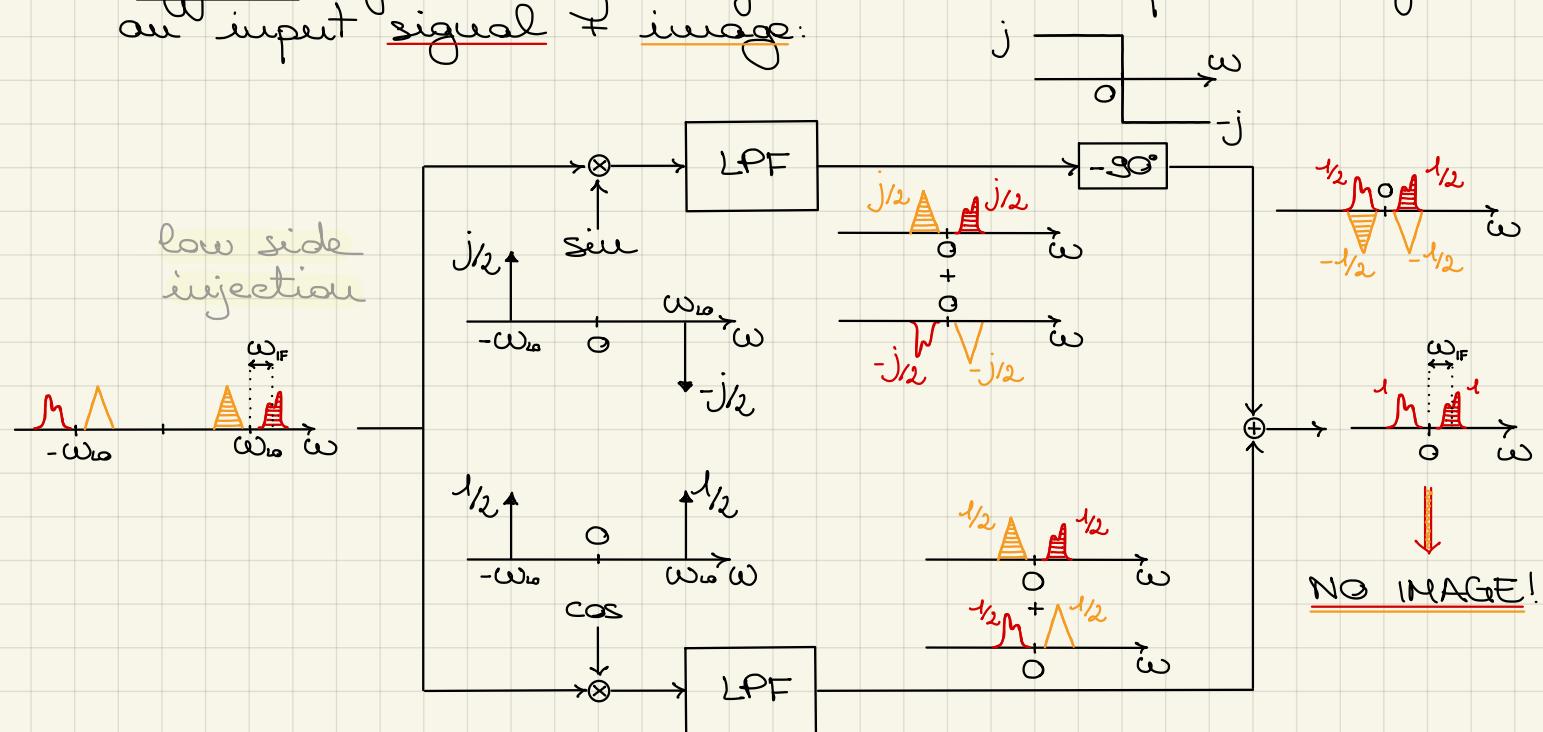


In Fourier domain:



$$\Rightarrow G(\omega) = -j \operatorname{sign}(\omega)$$

Effects of Hartley IR filter on the spectrum of an input signal  $\neq$  image:

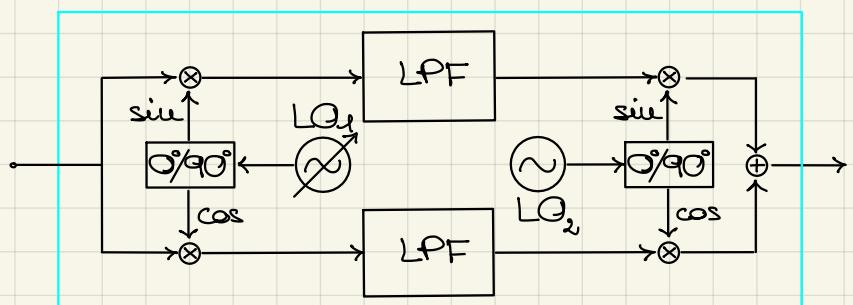


In case of conversion errors ( $\varepsilon$  and  $\vartheta$ ) there will be a small leakage of the image in the output spectrum.

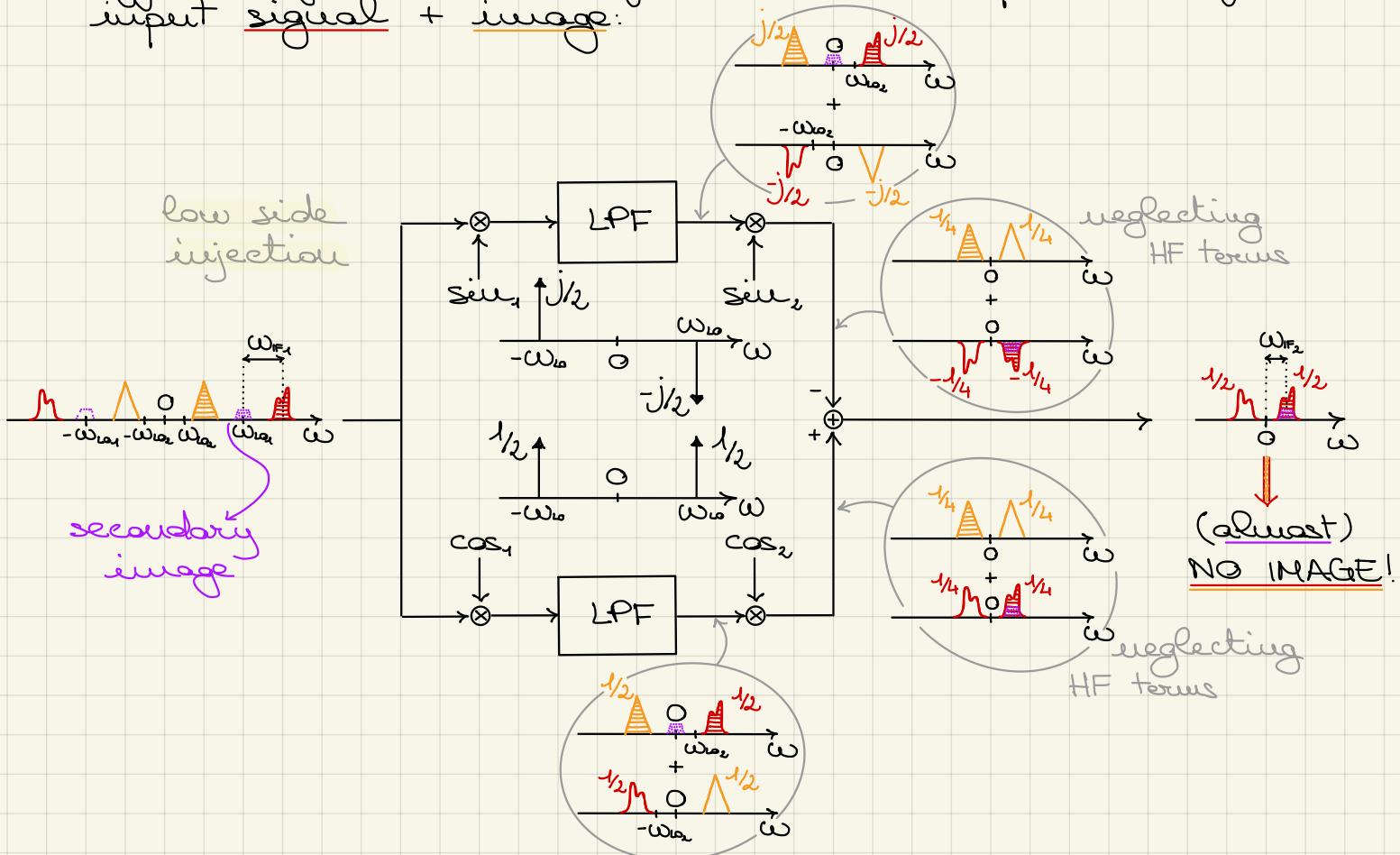
The Image Rejection Ratio will be again given by

$$IRR = \frac{4}{\varepsilon^2 + \vartheta^2}$$

2) Weaver image-reject RX



Effects of Weaver IR filter on the spectrum of an input signal + image:



### Comparison of Hartley vs. Weaver architectures

Hartley: phase shifter has limited BW and is sensitive to RC absolute accuracy  $\Rightarrow$  limited IRR  
phase shifter also introduces thermal noise and power loss

Weaver: problem of secondary image  
 $\Rightarrow$  need to use BPF instead of LPF or move  $\omega_{IF_2}$  to 0

### TX Architectures

Key issues:

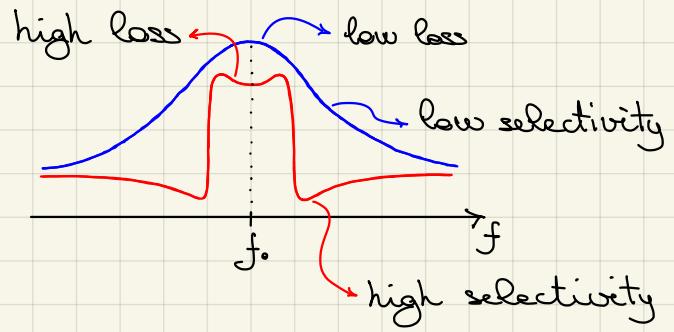
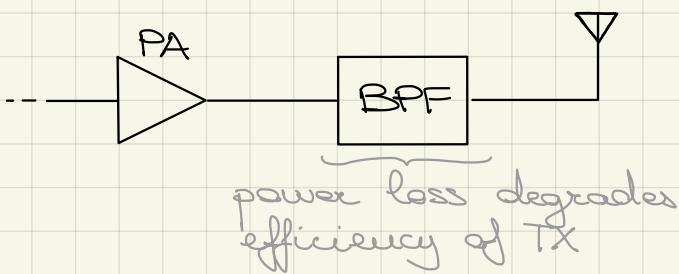
- ACPR: TX has to limit emissions

$\downarrow$   
linearity to avoid spectral regrowth in non-constant envelope modulation

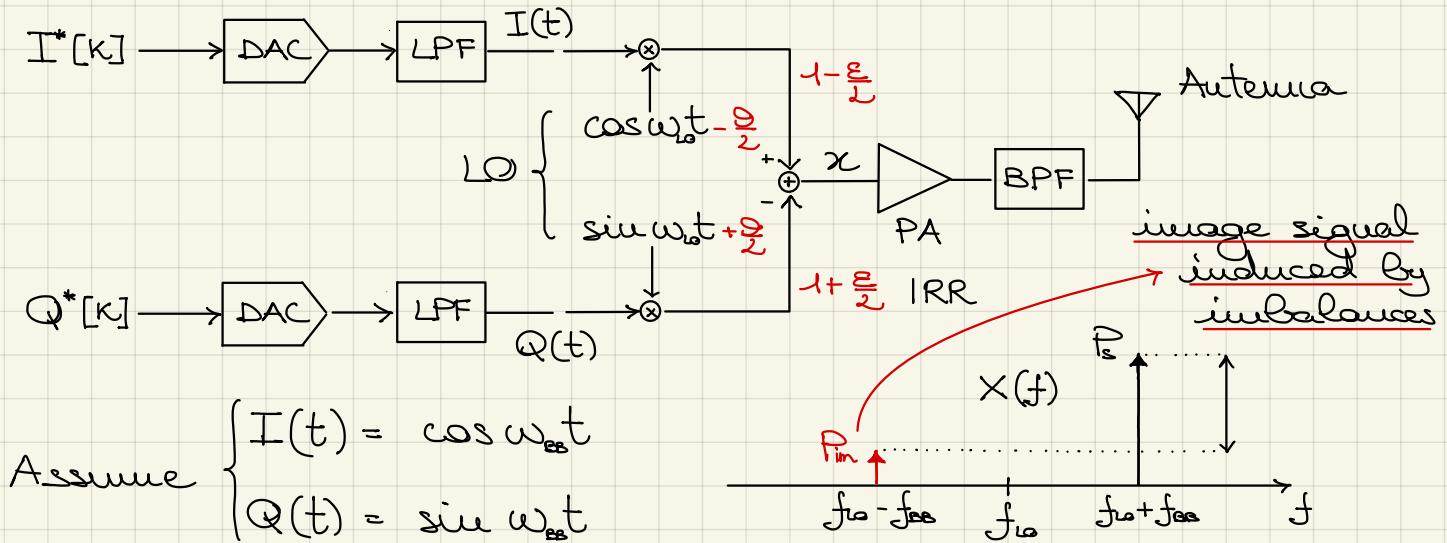
limits  
PA power efficiency

$\downarrow$   
to have high bit-rate in a limited BW

- Loss-selectivity trade-off



- Modulation imbalances ( $\epsilon, \vartheta$ )

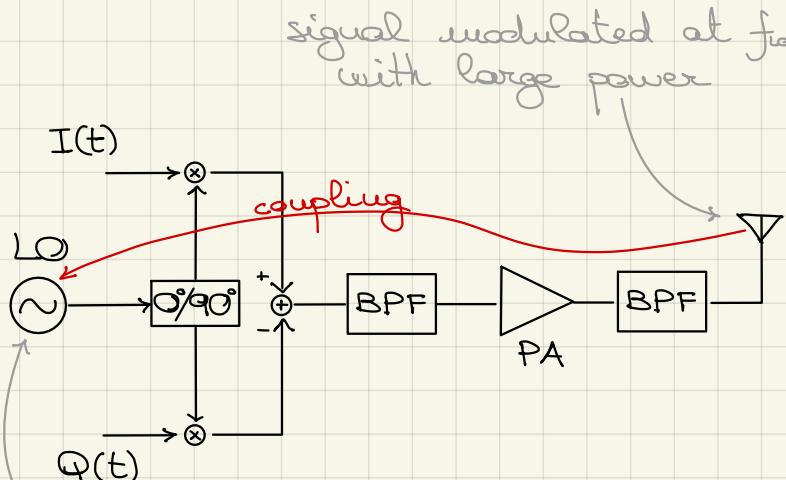


$$\Rightarrow \cos \omega_{\text{LO}} t \cdot \cos \omega_{\text{LO}} t - \sin \omega_{\text{LO}} t \sin \omega_{\text{LO}} t = \cos(\omega_{\text{LO}} + \omega_{\text{IM}}) t$$

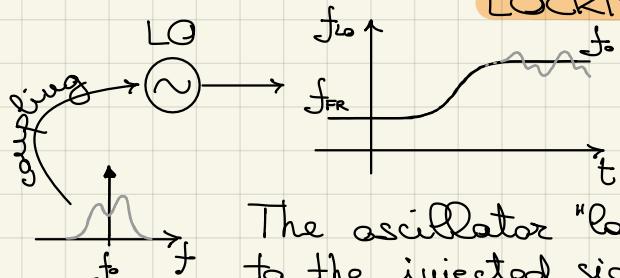
With mismatches:  $\text{IRR} = \frac{P_s}{P_{\text{im}}} = \frac{4}{\epsilon^2 + \vartheta^2}$  (ideal: no imbalances:  $P_{\text{im}} = 0$ )

→ Add a BPF before PA to improve IRR

- LO pulling: oscillators are subject to **INJECTION LOCKING**



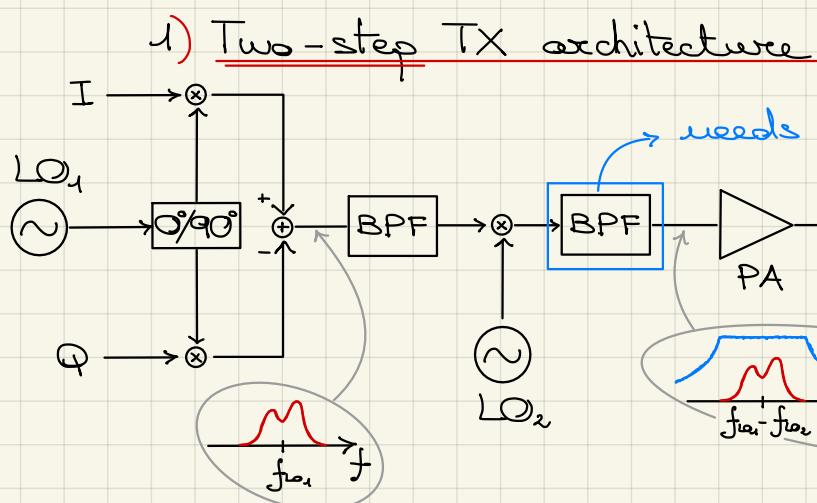
oscillator working at  $f_{\text{LO}}$



The oscillator "locks" to the injected signal if its frequency is within the oscillator's BW (i.e. 3dB BW of one LC osc.)

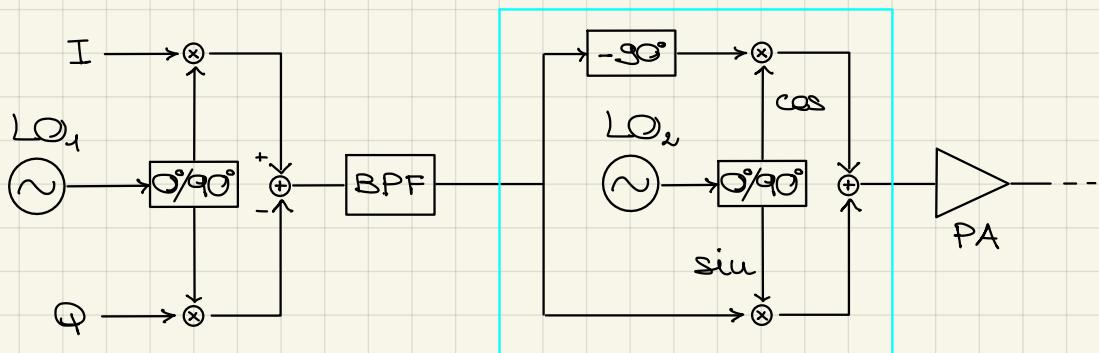
If the injected sinusoid is modulated, the oscillator (locked) follows its phase/frequency modulation

→ Introduce an offset between LO frequency and PA frequency to remove coupling



- Avoids LO<sub>1</sub> pulling
- Improves I/Q matching

2) Single-sideband mixer TX architecture



(It is the dual of the Hartley RX architecture)