**# Getting custom NCC URL list:**

**Sending message: // Get URLs Request (31031)**   
 {

**"ID": 31031,**

"windowId": "native\_common",

"urlTypeList": [

"native\_cashier",

"native\_registration",

"native\_login",

"native\_cdn",

"native\_deposit",

"native\_transactions",

"native\_withdraw",

"native\_game\_order",

"native\_promotions",

"native\_promotions\_banner\_page",

"native\_promotions\_banners\_iphone",

"native\_promotions\_banner\_iphone",

"native\_promotions\_banner\_iphone\_retina",

"native\_promotions\_banner\_iphone\_4inch",

"native\_promotions\_banner\_ipad",

"native\_promotions\_banner\_ipad\_retina",

"native\_forgot\_password",

"native\_faq",

"native\_uk\_regulations",

"native\_responsible\_gaming",

"native\_update",

"native\_force\_update",

"native\_app\_store\_version",

"native\_timeout",

"native\_selfexclusion"

],

"casinoName": "playtechhorizon",

"clientSkin": "playtechhorizon",

"clientPlatform": "mobile",

"clientType": "casino"

}

**Receiving message: // Get URLs Response (31032)**

{

"data": {

"urlList": [

{

"urlType": "native\_cashier",

"url": "http://m.playtechhorizon.com/payment/deposit/?username\u003d{username}\u0026tempToken\u003d{temptoken}\u0026wrapper\u003d1\u0026header\u003d0",

"priority": 1

},

{

"urlType": "native\_registration",

"url": "http://m.playtechhorizon.com/register",

"priority": 1

},

{

"urlType": "native\_registration",

"url": "http://mob.casino.com/mts/redirect.php?type\u003dappsflyer\u0026af\_sub1\u003d{appsflyer:af\_sub1}\u0026destination\u003dhttps://m.casino.com%2Fen%2F%3Fpage%3Dsignup%26successurl%3D{regSuccessURL}%26backurl%3D{regBackURL}%26externallogin%3D1",

"priority": 1

},

{

"urlType": "native\_game\_order",

"url": "{\"data\":[\"shmst\",\"tmqd\",\"hlk2\",\"irmn3\",\"spidc\",\"pnp\",\"hlf\",\"spm\",\"glrj\",\"mirm3\",\"bch3d\",\"mgtssmbr\",\"mobfdt\",\"bch\",\"hlh\",\"clvg\",\"mgtsfc\",\"maya\",\"mmbj\_ace\",\"mmbj\",\"mmbj\_3h\",\"mmbj\_5h\",\"hldn\",\"jb\_mh\",\"mrn\_rr\",\"mrn\",\"mrn\_eu\"]}",

"priority": 1

},

{

"urlType": "native\_promotions",

"url": "http://m.playtechhorizon.com/infopages/promotion/casino?product\u003dcasino\u0026wrapper\u003d1\u0026header\u003d0",

"priority": 1

},

{

"urlType": "native\_promotions\_banners\_iphone",

"url": "{\"period\":5,\"type\":2,\"banners\":[{\"image\_url\":\"http://mobilegamesnative.ptdev.eu/development/ios/staticcontent/banners/testbanner\_1/iPhone-640x224\_middle\_1.jpg\",\"state\":0},{\"image\_url\":\"http://mobilegamesnative.ptdev.eu/development/ios/staticcontent/banners/testbanner\_2/iPhone-640x224\_middle.jpg\",\"state\":0},{\"image\_url\":\"http://mobilegamesnative.ptdev.eu/development/ios/staticcontent/banners/testbanner\_2/iPhone-640x224\_middle.jpg\",\"state\":0}]}",

"priority": 1

},

{

"urlType": "native\_responsible\_gaming",

"url": "http://m.playtechhorizon.com/infopages/responsibleGaming\u0026wrapper\u003d1\u0026header\u003d0",

"priority": 1

},

{

"urlType": "native\_app\_store\_version",

"url": "16.2",

"priority": 1

}

]

},

**"ID": 31032**

}

**# Playing BJ Ace game round:**

**Sending message: // Game Limits Request (40024)**   
{

**"ID": 40024,**

"windowId": "native\_common",

"gameShortName": "mmbj\_ace"

}

**Receiving message: // Game Limits Response (40025)**

{

"data": {

"funNoticeGames": 1,

"funNoticePayouts": 100,

"gameGroup": "mmbj\_ace",

"minBet": 500,

"maxBet": 20000,

"minPosBet": 0,

"maxPosBet": 0,

"coinSizes": [

],

"altLimits": [

{

"gameGroup": "mmbj\_ace\_alt0",

"minBet": 100,

"maxBet": 10000,

"minPosBet": 0,

"maxPosBet": 0,

"coinSizes": [

]

},

{

"gameGroup": "mmbj\_ace\_alt1",

"minBet": 100,

"maxBet": 1000,

"minPosBet": 0,

"maxPosBet": 0,

"coinSizes": [

]

}

]

},

**"ID": 40025**

}

**Sending message: // Game Login Request (40050)**  
{

**"ID": 40050,**

"windowId": "0",

"gameShortName": "mmbj\_ace",

"version": "1.0",

"face": "",

"groupName": "",

"minBet": "100",

"maxBet": "1000",

"minPosBet": "0",

"maxPosBet": "0",

"multiUser": 0

}

**Receiving message: // Dynamic Balance Change Notification (40085)** // Get these messages periodically without request. How to handle? Think.

{

"data": {

"typeBalance": 0,

"currency": "gbp",

"balanceInCents": 990437191, // Value should be not null

"deltaBalanceInCents": 0

},

**"ID": 40085**

}

**Receiving message: // Dynamic Balance Change Notification (40083)** // Get these messages periodically without request. How to handle? Think.

"typeBalance": 0,

"currency": "gbp",

"balanceInCents": 990437191, // Value should be not null

"deltaBalanceInCents": 0

},

**"ID": 40083**

}

**Receiving message: // Game Login Response(40026)** // Get these messages periodically without request. How to handle? Think.

"credit": 990437191 // Value should be not null

},

**"ID": 40026**

}

**Sending message: // Bet Request (40116)**

{

**"ID": 40116,**

"windowId": "0",

"bets": [

0,

0,

0,

100,

0

]

}

**Sending message: // Deal request (40117)**

{

**"ID": 40117,**

"windowId": "0"

}

**Receiving message:**

{

"data": {

"credit": 990437191,

"playerCards": [

{

"suit": "0",

"value": "8"

},

{

"suit": "1",

"value": "1"

}

],

"dealerCard": {

"suit": "2",

"value": "3"

}

},

**"ID": 40118**

}

**Sending message: // Input Request (40124)**

{

**"ID": 40124,**

"windowId": "0",

"action": 3

}

**Receiving message:**

{

"data": {

"dealerCards": [

{

"suit": "0",

"value": "0"

},

{

"suit": "2",

"value": "3"

},

{

"suit": "1",

"value": "8"

}

]

},

**"ID": 40125**

}

**Sending message: // Game Logout Request (40028)**

{

**"ID": 40028,**

"windowId": "0",

"gameShortName": "mmbj\_ace"

}

Action points:

1. Подумать как хендлить одним и тем же классом Handler разные значения параметров для разных игр.
2. Подумать как хэдлить сообщения, которые мы получаем от сервера без запросов.