

· do-while.....

.....	139
.....	141

1.5.

int

/*

; 1-

*/


```
i = 0;  
while ((to[i] = from[i]) != '\0')
```



```
for (i = 0; i < lim-1 && ( c = getchar()) != EOF && c != '\n'; ++i)
```



```
char ;  
i = ;  
    = i;
```

.....


```
for (b = 0; x != 0; x >>= 1)
    if (x & 01)
```

```
z = (a > b) ?    : b; /* z = max(a, b) */
```

```
.....
```


else

if

else-


```
while
```



```
if (s[i] == '.')  
    i++;
```



```
    push (atof (s));  
    break;  
case '+':  
    push (pop() + pop());
```



```
#define HDR "default.h"
#endif
#include HDR

#ifdef
```



```
int n, array[SIZE], getint (int *);  
for (n = 0; n < SIZE && getint (&array[n]) != EOF; n++)  
    ;
```



```
    ++ --
    *
*--

* ++ = val
```



```
nlines = 0;
```



```
{  
    int i, leap;  
    leap = year%4 == 0 && year%100 != 0 i I year%400 == 0;
```



```
#define MAXLINE 1000
```



```
#include <stdio. h>
#include <string. h>

#define
```



```
void *temp;  
temp = v[i];  
v[i] = v[j];  
v[j] = temp;  
}
```

```
int *()
```

```
/* dcl:                                     */
void dcl(void)
{
    int ns;

    for (ns = 0; gettoken() == '*';
```



```
int tokentype; /*
char token[MAXTOKEN]; /*
char name[MAXTOKEN]; /*
char datatype[MAXTOKEN]; /* = char, int . . */
char out[1000]; /*
```

getch ungetch

rect

point.

```
    p1.y += p2.y;  
    return p1;  
}
```



```
char *word;  
int count;
```

```
struct key {  
    char *word;  
    int count;  
} keytab[NKEYS];
```

```
key
```

```
keytab
```



```
    ;  
if (c != EOF)  
    *w++ = c;  
if (!isalpha(c)) {  
    *w = '\\0';  
    return c;  
}
```


party"

```
#define MAXWORD 100

struct tnode *addtree(struct tnode *, char *);
void treeprint(struct tnode *);
int getword(char *, int);

/*                                     */
main()
{
```



```
#include <
```



```
for (np = hashtab[hash(s)]; np != NULL; np = np->next)
    if (strcmp(s, np->name) == 0)
        return np; /* */
return NULL
```


`typedef,`

```
struct {  
    char *name;  
    int
```



```
putchar(c)
```

```
c
```



```
:%-15.10s: :hello, wor :  
printf
```



```
switch ( *++ ) {
```



```
scanf("%d", &n);
```

```
scanf("%d", n);
```

```
.....
```



```
return
```

```
        if ( (*cs++ = c) == '\n' )  
            break;  
*cs = '\0' ;  
return (c == EOF && cs == s) ? NULL : s;
```


date

UNIX


```
lseek(fd, 0L, 0);
```

0L

```
char *base
```


stbuf


```
}  
closedir(dfd);  
}
```


short

long

int α β γ δ ϵ ζ η θ ι κ λ μ ν ξ \omicron π ρ σ τ υ ϕ χ ψ ω


```
float y[4][3] = {
```

```
int *[3]
int (*)[]
int *()
int (*[])(void)
```

```
int, "int", "0 R
```


`typedef` `enum`

B.

Vo@

fopen

NULL

tmpfile

<stdlib.h

```
void *malloc(size_t size)
```

```
malloc
```


SIGABRT

SIGFPE

SIGILL

clock

INT_MIN

-32767

