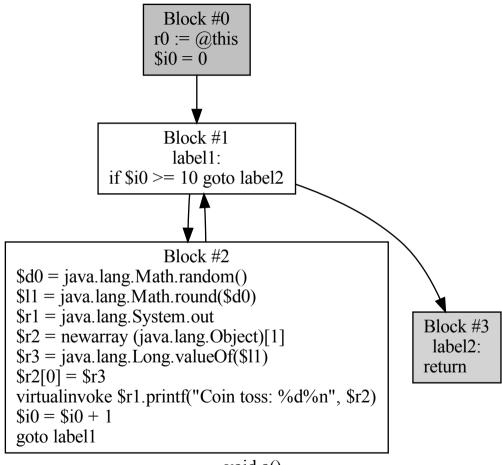


void something()



void a()