# Theoretically Sound Estimation of Zipf's Law

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Reminder: In his review of Zipf's law, (Piantadosi 2014) noticed an important methodological issue in the common way of estimating it (i.e. estimating rank and frequency of a word): If the ranks of words are calculated from the frequencies obtained from a corpus, then the resulting relationship contains spurious regularity. As a solution, (Piantadosi 2014) proposed using  $f' \sim Binom(n=f,p=0.5)$ , where f is the frequency observed in a corpus, and r=f-f' as estimates for frequency and rank, respectively. Note that this is equivalent to randomly sampling words from a corpus for the frequency estimate and using the rest of the corpus for the rank estimate. The proposed technique removes the statistical dependence between rank and frequency, and allows for interpretation of persisting regularities, such as patterns in statistical error. Indeed, the author found a strong autocorrelation in the error of the maximum likelihood estimate of Zipf's law when using the newly proposed estimation technique.

This summary reproduces these results in multiple languages with the use of Wikipedia, and strengthens them by removing an issue in the solution of (Piantadosi 2014): Randomly dividing a corpus will still lead to bias in the estimates because the sequential structure of language is not uniform. For instance, (Corral et al. 2009) have found complex distributions over interappearance distances of word tokens of the same types, indicating that sampling words from corpora at constant, uniform rates provides biased frequency estimates. Eventually, one has to use two independent corpora with the same domains to obtain independent and unbiased estimates of ranks and frequencies. The article-based structure of Wikipedia offers a convenient solution for this issue: Articles are to a large degree independent from each other in the sense that occurrences of words do not influence each other across articles but are similar in language. Hence, instead of randomly sampling words, we randomly sample articles, creating two independent but linguistically faithful subcorpora from which we can estimate ranks and frequencies of words.

# 1 Data: Wikipedia

### Languages

- Arabic (AR)
- Esperanto (EO)
- Basque (EU)
- Finnish (FI)
- Indonesian (ID)
- (Japanese (JA))
- (Korean (KO))
- Norwegian (NO)
- Turkish (TR)
- Vietnamese (VI)

This selection is mainly based on size of the Wikipedias and on the morphological properties and relatedness-status of the languages. Japanese and Korean have not been included in the analyses yet for lack of appropriate tokenisers.

#### 1.1 Methods

The Wikimedia periodically creates complete dumps of all Wikipedias that are used for back-up and are made publicly available (https://dumps.wikimedia.org/). These dumps contain Wikipedia-specific XML code but since we are only interested in the text, we use the Python-based WikiExtractor (Attardi 2015) that removes all annotations as well as tables, headers, and links and returns paragraph-separated plain text. For tokenisation, we require high robustness across languages and fast performance for which the TokTokTokenizer module (Dehdari 2014) contained in the nltk Python library seems to be a good choice. After tokenisation, we remove punctuation and special characters for which there is unfortunately no principled cross-linguistic method. The current set of characters to be removed is based on dedicated code-blocks in the Unicode specification (e.g. the punctuation section in the Basic Latin block and the CJK Symbols and Punctuation block).

As described above, we randomly sample the articles of each Wikipedia into two subcorpora for estimation of ranks and frequencies. In addition, we randomly sample paragraphs (subelements of articles), and words (subelements of paragraphs) the latter of which corresponds to the method of (Piantadosi 2014). Using the different levels of splitting is intended for reproducing the

previous results and for exposing and making interpretable any biases that arise from sampling at the word level.

#### 1.2 Basic Statistics

	AR	EO	EU	FI	ID	NO	TR	VI
Articles	565559	244990	288364	430864	422461	482595	300415	1162556
Paragraphs	2385848	994419	1133763	1925574	1563794	1972020	1425438	2408102
Tokens	92825514	38239150	31225987	73633412	63800296	85688201	53744489	116597143
Types	2174113	1181503	838297	3007242	893553	1702145	1249304	984833
Type-Token Ratio	0.023	0.031	0.027	0.041	0.014	0.019	0.023	0.008
Types in Intersection	681170	358082	275774	958797	283631	549819	438015	286743
(%  of Types)	0.313	0.303	0.329	0.319	0.317	0.323	0.351	0.291
Tokens in Intersection	90825718	37112604	30420953	70835274	62843389	84081221	52595422	115596836
(%  of Tokens)	0.978	0.971	0.974	0.962	0.985	0.981	0.979	0.991

Table 1: Basic Statistics from the Wikipedias; see above for the language codes.

In table 1, "Types in Intersection" refers to the number of word types in the intersection of the frequency and the rank subcorpora, "Tokens in Intersection" then refers to the number of tokens of these types in the intersection. These are the effective numbers for all analyses, since those word types that did not occur in both of the two subcorpora are removed for the estimation of Zipf's law. "Types in Intersection" displays the values for the splitting level of articles. The values for the level of paragraphs and the level of words are higher, each by around 10% consistently across languages. "Tokens in Intersection" also displays the values for the level of articles, but the values of the levels of words and paragraphs are the same (within 99% of each other).

The percentages of "Types in Intersection" and "Tokens in Intersection" show the clear effect of sampling under the regime of Zipf's law: while only around 30% of word types were preserved after intersecting two randomly sampled subcorpora, almost all word tokens were captured. This exactly mirrors the Zipfian distribution over word types in which most word types are very infrequent and few most frequent word types constitute the majority of any corpus. Remarkably, this relationship is very stable across languages, and seems to vary with the type-token ratio.

# 2 Comparing the Splitting Levels

Based on the above observations, the three levels of splitting (namely articles, paragraphs, and words) are expected to yield quite different results when used

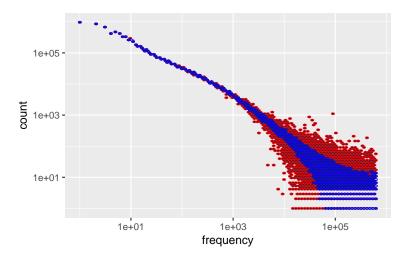


Figure 1: Rank-frequency for Indonesian plot of two splitting levels: article (red), and word (blue) superimposed.

to estimate Zipf's law. Specifically, splitting on the level of articles is expected to best preserve the complex structure of language and hence produce more deviation from Zipf's law. Moreover, the deviation is expected to be more patterned, reflecting the fact that words are not randomly sampled into text but following highly specific patterns.

Surprisingly, this does not quite turn out to be the case. While splitting at the level of articles does result in greater deviation from Zipf's law, this only affects low-frequency words which naturally have high variance on all splitting levels. Figure 1, which displays the word-level frank-frequency plot superimposed on the article-level rank-frequency plot, shows this trend which is again remarkably robust across languages. Especially for higher-frequency words, the estimates converge entirely, displaying the same structure in the deviation from Zipf's law. This is also clear from figure 2 which plots the correlation between frequency estimates obtained from article-level splitting and frequency estimates from word-level splitting. Correlation only deteriorates when frequencies become smaller which is natural since those estimates have high intrinsic variance. Finally, plotting the empirical cumulative distribution functions of the three splitting levels again shows divergence in the low frequencies, specifically that word-level splitting leads to more word types with low frequencies.

A possible explanation of these observations, namely high similarity between the estimates from the different splitting levels but higher variance in low-frequency levels for article-level splitting, relies on the topicality of words: high-frequency words are typically uniformly distributed across articles and paragraphs, indicating low topicality (see e.g. (Serrano, Flammini, and Menczer

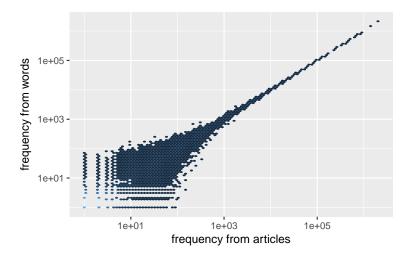


Figure 2: This plot relates the frequency estimates from article-level splitting (horizontal) to the estimates from word-level splitting (vertical). The language used is Norwegian.

2009) for an analysis on distribution across documents and topicality). This implies similar likelihoods of being sampled in article-level splitting and in word-level splitting. Low-frequency words, on the other hand, are typically highly topical and in extreme cases only appear in a single article. Such a case leads to high deviance from Zipf's law as the word will be assigned high rank but low frequency (or vice-versa). Sampling on the level of words avoids this by keeping the probability of sampling such a highly topical constant across instances. It remains an open question, however, to what extent the results found here depend on corpus size, and whether the results obtained from the different levels of splitting diverge to larger a larger extent with smaller corpus sizes.

Regardless of the high similarity between the word-level splitting estimates and the article-level splitting estimates, we know that word-level splitting has methodological issues and that article-level estimation gives an image of Zipf's law that is more faithful to linguistic structure. The results found here thus add to stances like that of (Piantadosi 2014) that Zipf's law is remarkably robust in language but that the substantial divergence from cannot be neglected either. Specifically, with the new results obtained from article-level estimation, the divergence is greater than previously assumed, even with very large data sizes.

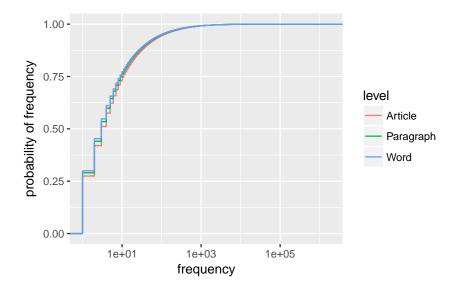


Figure 3: The empirical cumulative distribution functions of the three splitting levels obtained from Arabic. This is the distribution over the frequency of a word type, e.g. slightly over 25% of word types have frequency 1.

## 3 Zipf's Law

#### 3.1 Estimation & Results

Following (Piantadosi 2014) we do not estimate Zipf's law itself which only ha a single free parameter:  $f(w_r) \propto r^{-\alpha}$ . Instead, we estimate Mandelbrot's law,  $f(w_r) \propto (r+\beta)^{-\alpha}$ , which has two free parameters, and hence allows for better fit. The purpose of the parameter  $\beta$  is to allow the empirical law to have curvature in the high-frequency ranges but its effect vanishes as the rank r increases.

Figure 4 contains the rank-frequency plots for the eight languages we analysed. All estimates were obtained from splitting Wikipedia on the level of articles, thus the high variance in the low-frequency ranges of the plots. As already hinted at above, remarkably, the structured deviation in the higher-frequency ranges (where the variance is considerably decreased) survives article-level splitting. The red lines in the plots show the maximum likelihood estimates of the parameters  $\alpha$  and  $\beta$  in Mandelbrot's law, estimated from the same datasets in the plots. The parameters' values are given in table 2.

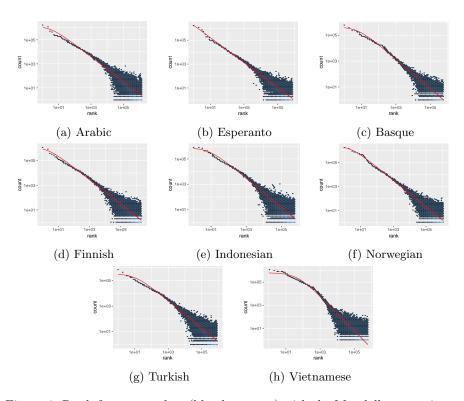


Figure 4: Rank-frequency plots (blue hexagons) with the Mandelbrot maximum likelihood estimates (red).

							TR	
$\alpha$	1.02	1.04	1.14	0.99	1.14	1.11	1.06	1.49
$\beta$	2.89	-0.00	6.05	2.00	7.63	2.22	10.17	45.06

Table 2: Maximum likelihood estimates for parameters  $\alpha$  and  $\beta$  of Mandelbrot's law.

### References

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