Test Summary Report

1. **Scope**
   This report summarize QA testing conducted on [Lumberjack](#) game. Testing was performed on Windows device (Lenovo Ideapad Gaming 3) with os version Windows 11. The scope included functional test.

2. **Approach**
   Testing covered functional flows (menu, gameplay, score, exit). Manual black-box testing was performed, with test cases documented in spreadsheets.

3. **Coverage**
   Total test cases: 17
   Executed: 17
   Passed: 17
   Failed: 0

   There are no failure case on this test.

4. **Defect Summary**
   There are no defects found on this test.

5. **Risks & Recommendation**
   - There are no pause or save system in this game, it makes player starts from beginning every time they go to main menu or exit the game
   - Recommend an additional saving system so player can save their data