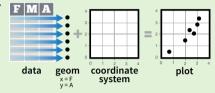
# **Data Visualization** with ggplot2

Cheat Sheet

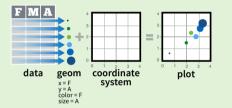


## **Basics**

ggplot2 is based on the grammar of graphics, the idea that you can build every graph from the same few components: a data set, a set of geoms—visual marks that represent data points, and a coordinate system.



To display data values, map variables in the data set to aesthetic properties of the geom like **size**, **color**, and **x** and **y** locations.



Build a graph with ggplot() or qplot()

ggplot(data = mpg, aes(x = cty, y = hwy))

Begins a plot that you finish by adding layers to. No defaults, but provides more control than gplot().

add layers, lements with ggplot(mpg, aes(hwy, cty)) + geom\_point(aes(color = cyl)) + layer = geom +
geom\_smooth(method ="lm") +
default stat + coord\_cartesian() + layer specific scale\_color\_gradient() + mappings theme\_bw() additional

Add a new layer to a plot with a **geom\_\*()** or **stat** \*() function. Each provides a geom, a set of aesthetic mappings, and a default stat and position adjustment.

aesthetic mappings

**qplot(**x = cty, y = hwy, color = cyl, data = mpg, geom = "point") Creates a complete plot with given data, geom, and mappings. Supplies many useful defaults.

## last\_plot()

Returns the last plot

## ggsave("plot.png", width = 5, height = 5)

Saves last plot as 5' x 5' file named "plot.png" in working directory. Matches file type to file extension. Geoms - Use a geom to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

#### One Variable

### **Continuous**

a <- ggplot(mpg, aes(hwy))



# a + geom\_area(stat = "bin")

x, y, alpha, color, fill, linetype, size b + geom\_area(aes(y = ..density..), stat = "bin")



# a + geom\_density(kernel = "gaussian")

x, y, alpha, color, fill, group, linetype, size, weight b + geom density(aes(y = ..count..))



## a + geom dotplot()

x, y, alpha, color, fill



## a + geom\_freqpoly()

x, y, alpha, color, group, linetype, size b + geom\_freqpoly(aes(y = ..density..))



# + geom histogram(binwidth = 5)

x, y, alpha, color, fill, linetype, size, weight b + geom histogram(aes(y = ..density..))

## **Discrete**

b <- ggplot(mpg, aes(fl))



## b + geom bar()

x, alpha, color, fill, linetype, size, weight

# **Graphical Primitives**

map <- map\_data("state")</pre> c <- ggplot(map, aes(long, lat))



# c + geom\_polygon(aes(group = group))

x, y, alpha, color, fill, group, linetype, size

d <- ggplot(economics, aes(date, unemploy))</pre>



## d + geom\_path(lineend="butt", linejoin="round', linemitre=1)

x, y, alpha, color, group, linetype, size



d + geom\_ribbon(aes(ymin=unemploy - 900, vmax=unemplov + 900)

x, ymax, ymin, alpha, color, fill, group, linetype, size

#### e <- ggplot(seals, aes(x = long, y = lat))



# e + geom\_segment(aes(

xend = long + delta\_long, yend = lat + delta\_lat))

x, xend, y, yend, alpha, color, linetype, size



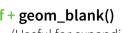
e + geom rect(aes(xmin = long, ymin = lat, xmax=long + delta long, ymax = lat + delta lat)

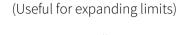
xmax, xmin, ymax, ymin, alpha, color, fill, linetype, size

### **Two Variables**

# Continuous X. Continuous Y

f <- ggplot(mpg, aes(cty, hwy))







# geom jitter()

x, y, alpha, color, fill, shape, size



# geom\_point()

x, y, alpha, color, fill, shape, size



## geom quantile()

x, y, alpha, color, group, linetype, size, weight



# **geom rug(**sides = "bl")

alpha, color, linetype, size



# geom smooth(method = lm)

x, y, alpha, color, fill, group, linetype, size, weight



## **f + geom\_text(**aes(label = cty)**)**

x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust





# g + geom\_bar(stat = "identity")

g <- ggplot(mpg, aes(class, hwy))

x, y, alpha, color, fill, linetype, size, weight



# g + geom\_boxplot()

lower, middle, upper, x, ymax, ymin, alpha, color, fill, group, linetype, shape, size, weight



# g + geom\_dotplot(binaxis = "y",

stackdir = "center") x, y, alpha, color, fill, group



# g + geom\_violin(scale = "area")

x, y, alpha, color, fill, group, linetype, size,

# **Discrete X, Discrete Y**

h <- ggplot(diamonds, aes(cut, color))



# h + geom jitter()

x, y, alpha, color, fill, shape, size

# **Continuous Bivariate Distribution**

i <- ggplot(movies, aes(year, rating))</pre>



## i + geom bin2d(binwidth = c(5, 0.5))x, y, alpha, color, fill, linetype, size, weight



# + geom density2d()

x, y, alpha, colour, group, linetype, size



# + geom hex()

x, y, alpha, colour, fill, size

### **Continuous Function**

i <- ggplot(economics, aes(date, unemploy))</pre>



# j + geom\_area()

x, y, alpha, color, fill, linetype, size



## x, y, alpha, color, group, linetype, size

**i + geom step(**direction = "hv") x, y, alpha, color, group, linetype, size

# Visualizing error

df < -data.frame(grp = c("A", "B"), fit = 4:5, se = 1:2)k <- ggplot(df, aes(grp, fit, ymin = fit-se, ymax = fit+se))



## k + geom\_crossbar(fatten = 2)

x, y, ymax, ymin, alpha, color, fill, group, linetype, size



#### + geom errorbar()

x, ymax, ymin, alpha, color, group, linetype, size, width (also **geom\_errorbarh()**)

## k + geom linerange() x, ymin, ymax, alpha, color, group, linetype, size



## k + geom\_pointrange()

x, y, ymin, ymax, alpha, color, fill, group. linetype, shape, size

data <- data.frame(murder = USArrests\$Murder, state = tolower(rownames(USArrests))) map <- map\_data("state")</pre> l <- ggplot(data, aes(fill = murder))</pre>



## l + geom\_map(aes(map\_id = state), map = map) + expand\_limits(x = map\$long, y = map\$lat) map\_id, alpha, color, fill, linetype, size

## **Three Variables**

seals\$z <- with(seals, sqrt(delta\_long^2 + delta\_lat^2)) m <- ggplot(seals, aes(long, lat))



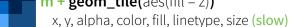
# m + geom\_contour(aes(z = z))

x, y, z, alpha, colour, group, linetype, size,



# m + geom\_raster(aes(fill = z), hjust=0.5, vjust=0.5, interpolate=FALSE)

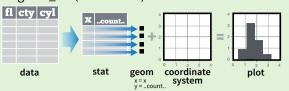
x, y, alpha, fill (fast) m + geom\_tile(aes(fill = z))





# Stats - An alternative way to build a layer

Some plots visualize a **transformation** of the original data set. Use a **stat** to choose a common transformation to visualize, e.g. a + geom\_bar(stat = "bin")



Each stat creates additional variables to map aesthetics to. These variables use a common ..name.. syntax.

stat and geom functions both combine a stat with a geom to make a layer, i.e. **stat\_bin(geom="bar")** does the same as **geom\_bar(stat="bin")** 

stat function layer mappings

variable created by transformation



i + stat density2d(aes(fill = ..level..), geom = "polygon", n = 100)

geom for layer parameters for stat

a + stat\_bin(binwidth = 1, origin = 10) 1D distributions x, y | ...count..., ...density..., ...ndensity... a + stat\_bindot(binwidth = 1, binaxis = "x") x, y, | ..count.., ..ncount.. a + stat\_density(adjust = 1, kernel = "gaussian")

x, y, | ..count.., ..density.., ..scaled.. f + stat\_bin2d(bins = 30, drop = TRUE) x, y, fill | ..count.., ..density..

f + stat binhex(bins = 30)

x, y, fill | ..count.., ..density..

f + stat density2d(contour = TRUE, n = 100)

x, y, color, size | ..level..

f + stat\_ellipse(level = 0.95, segments = 51, type = "t")

m + stat contour(aes(z = z))

x, y, z, order | ..level..

m+ stat spoke(aes(radius= z, angle = z))

angle, radius, x, xend, y, yend | ..x.., ..xend.., ..y.., ..yend..

m + stat\_summary\_hex(aes(z = z), bins = 30, fun = mean) x, y, z, fill | ..value.

m + stat\_summary2d(aes(z = z), bins = 30, fun = mean) x, y, z, fill | ..value..

g + stat boxplot(coef = 1.5)

x, y | ..lower.., ..middle.., ..upper.., ..outliers..

g + stat\_ydensity(adjust = 1, kernel = "gaussian", scale = "area") x, y | ..density.., ..scaled.., ..count.., ..n.., ..violinwidth.., ..width..

f + stat ecdf(n = 40)

**x, y** | ..x.., ..y..

 $f + stat_quantile(quantiles = c(0.25, 0.5, 0.75), formula = y \sim log(x),$ method = "rg")

**x, y** | ..quantile.., ..x.., ..y..

 $f + stat\_smooth(method = "auto", formula = y \sim x, se = TRUE, n = 80,$ fullrange = FALSE, level = 0.95)

**x, y** | ..se.., ..x.., ..y.., ..ymin.., ..ymax..

ggplot() + stat\_function(aes(x = -3:3), fun = dnorm, n = 101, args = list(sd=0.5))

General Purpose

x | ..y..

f + stat\_identity()

ggplot() + stat\_qq(aes(sample=1:100), distribution = qt, dparams = list(df=5)

sample, x, y | ..x.., ..y..

f + stat sum()

x, y, size | ..size..

f + stat\_summary(fun.data = "mean\_cl\_boot")

f + stat\_unique()

# **Scales**

**Scales** control how a plot maps data values to the visual values of an aesthetic. To change the mapping, add a custom scale.

n <- b + geom\_bar(aes(fill = fl))</pre> scale to use n + scale\_fill\_manual( values = c("skyblue", "royalblue", "blue", "navy"), limits = c("d", "e", "p", "r"), breaks =c("d", "e", "p", "r"), name = "fuel", labels = c("D", "E", "P", "R")) range of values to title to use in labels to use in breaks to use in

## **General Purpose scales**

Use with any aesthetic: alpha, color, fill, linetype, shape, size

scale\_\*\_continuous() - map cont' values to visual values scale\_\*\_discrete() - map discrete values to visual values scale\_\*\_identity() - use data values as visual values scale\_\*\_manual(values = c()) - map discrete values to manually chosen visual values

### X and Y location scales

Use with x or y aesthetics (x shown here)

scale\_x\_date(labels = date\_format("%m/%d"), breaks = date breaks("2 weeks")) - treat x values as dates. See ?strptime for label formats.

**scale\_x\_datetime()** - treat x values as date times. Use same arguments as scale x date().

scale\_x\_log10() - Plot x on log10 scale

**scale\_x\_reverse()** - Reverse direction of x axis

scale x sqrt() - Plot x on square root scale

### Color and fill scales

Discrete

Continuous



aes(fill = fl)+ scale\_fill\_brewer( palette = "Blues")

For palette choices: library(RColorBrewer) display.brewer.all()



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 $\Diamond$ 

+ scale\_fill\_grey( start = 0.2, end = 0.8, na.value = "red")

<- f + geom\_point(

aes(shape = fl))

+ scale\_shape(

solid = FALSE)

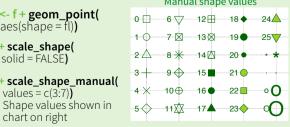
chart on right



Also: rainbow(), heat.colors() topo.colors(), cm.colors(), RColorBrewer::brewer.pal()

## Shape scales

Manual shape values



#### Size scales





# **Coordinate Systems**

r <- b + geom bar()



 $r + coord_cartesian(xlim = c(0, 5))$ xlim, ylim

The default cartesian coordinate system



**r + coord fixed(**ratio = 1/2) ratio, xlim, ylim Cartesian coordinates with fixed aspect



r + coord flip()

xlim, ylim Flipped Cartesian coordinates

ratio between x and y units



r + coord polar(theta = "x", direction=1) theta, start, direction Polar coordinates



r + coord trans(vtrans = "sqrt") xtrans, ytrans, limx, limy Transformed cartesian coordinates. Set xtrans and vtrans to the name

of a window function. **z + coord** map(projection = "ortho",

orientation=c(41, -74, 0)) projection, orientation, xlim, ylim

Map projections from the mapproj package (mercator (default), azequalarea, lagrange, etc.)

Facets divide a plot into supplots based on the values of one or more discrete variables.

**Faceting** 

t <- ggplot(mpg, aes(cty, hwy)) + geom point()



t + facet\_grid(. ~ fl) facet into columns based on fl

t + facet\_grid(year ~ .) facet into rows based on year

wrap facets into a rectangular layout

t + facet\_grid(year ~ fl) facet into both rows and columns t + facet wrap(~ fl)

Set **scales** to let axis limits vary across facets

t + facet grid(y ~ x, scales = "free")

x and y axis limits adjust to individual facets • "free\_x" - x axis limits adjust

• "free\_y" - y axis limits adjust

Set labeller to adjust facet labels

t + facet\_grid(. ~ fl, labeller = label\_both) fl: c fl: d fl: e fl: p fl: r t + facet\_grid(. ~ fl, labeller = label\_bquote(alpha ^ .(x)))  $\alpha^c$   $\alpha^d$   $\alpha^e$   $\alpha^p$   $\alpha^r$ t + facet\_grid(. ~ fl, labeller = label\_parsed) d e

## **Position Adjustments**

Position adjustments determine how to arrange geoms that would otherwise occupy the same space.

s <- ggplot(mpg, aes(fl, fill = drv))



s + geom\_bar(position = "dodge") Arrange elements side by side



s + geom bar(position = "fill") Stack elements on top of one another, normalize height



s + geom\_bar(position = "stack") Stack elements on top of one another

f + geom\_point(position = "jitter") Add random noise to X and Y position of each element to avoid overplotting

Each position adjustment can be recast as a function with manual width and height arguments

s + geom\_bar(position = position\_dodge(width = 1))

# Labels t + ggtitle("New Plot Title")

Add a main title above the plot

t + xlab("New X label") Change the label on the X axis

Use scale functions to update legend labels

t + ylab("New Y label") Change the label on the Y axis

t + labs(title = "New title", x = "New x", y = "New y") All of the above

# Legends

**t + theme(**legend.position = "bottom") Place legend at "bottom", "top", "left", or "right"

t + guides(color = "none")

Set legend type for each aesthetic: colorbar, legend, or none (no legend)

t + scale fill discrete(name = "Title", labels = c("A", "B", "C")**)** 

Set legend title and labels with a scale function.

### Themes



White background with grid lines theme\_grey()

Grey background (default theme)

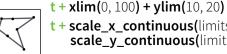
theme\_classic() White background no gridlines

theme\_minimal() Minimal theme

# t + coord cartesian( $x \lim = c(0, 100), y \lim = c(10, 20)$

Zooming Without clipping (preferred)

With clipping (removes unseen data points)



t + scale x continuous(limits = c(0, 100)) +scale\_y\_continuous(limits = c(0, 100))

ggthemes - Package with additional ggplot2 themes