Education.

University of California, Berkeley

Berkeley, CA

B.A. Computer Science, B.A. Applied Math | Cumulative GPA: 3.71/4.00 | UPE: CS Honors Society, EECS Honors Program

August 2017 - May 2021

Completed Coursework: Data Structures, Machine Structures, Algorithms, Operating Systems, Database Systems, Discrete Mathematics and Probability, Artificial Intelligence, Entrepreneurship, Multivariable Calculus, Linear Algebra

• In-progress Coursework*: Machine Learning, Abstract Algebra

Experience_

Google Mountain View, CA

Software Engineering Intern May 2020 - August 2020

· PGP Search Ads team

RISELab: Real-time Intelligent Secure Explainable

Berkeley, CA

Undergraduate Researcher | Electrical Engineering and Computer Science Dept

February 2018 - Present

- Recurrent Neural Networks | August 2019 Present
- Exploring stability using linear algebra techniques and recurrent neural networks with postdoctoral fellow, N. Benjamin Erichson and Professor Michael Mahoney
- *E-mission* | February 2018 August 2019
- Designed and implemented a study that promotes sustainable transportation habits around the campus and the city and looks at normative behavioral pattern using the E-mission platform under Professor David Culler, Professor Randy Katz, and K.Shankari, PhD candidate
- Recruited a dataset of approximately 15 people to participate in the study as a pilot

Google Cambridge, MA

Engineering Practicum Intern

May 2019 - August 2019

- Developed a hotel cancellation feature in which 1M+ users will be able to use for Book on Google, which is a platform that facilitates hotel booking on Google without breaking the search flow
- Facilitated the process of hotel cancellation for users by constructing a server to manage the transfer of information between a user's cancellation request to cancelling the actual booking through partner APIs, using Java and Google Web Server
- · Designed and implemented the frontend of hotel cancellation using Javascript and Soy templates

Sandia National Laboratories

Livermore, CA

Software Developer Intern

June 2018 - January 2019

- Capabilities Development Framework (a Web GIS App):
- · Added capabilities to the app for the Department of Homeland Security, using OpenLayers, GeoServer, PostgreSQL, JavaScript, and PHP
- Developed a Python script that generated HTML forms from GIFT (General Import Format Template) formatted files
- Project on Nuclear Gaming:
- Developed an interactive data collection web application for the game SIGNAL (https://pong.berkeley.edu/e-game/) for proctors to input data collected from board game rounds and facilitate analysis of nuclear deterrence and conflict escalation

Pro**jects**

Gitlet

Private Repository December 2017

- Built a mini version of Git, the version control system, through Java and implemented commands, such as add, commit, merge, and etc.
- Able to add and remove files and save those files as blobs in the Gitlet-initialized repository

OmniTraffic

github.com/sarahisyoung/Omni-Traffic

November 2018

- Collaborated in a team of 4 students for CalHacks 5.0
- Used OmniSci's Cloud Analytics to find times of frequent traffic in various public transportation routes, with Uber Movement Data
- · Visualizes data analytics using the WebGl-powered framework, deck.gl

Skills and Qualifications.

Languages/Technologies

Python, Java, SQL, JavaScript, HTML, PHP, Git, Unity, Android Studio, OpenLayers