

# Integrated crossing pooling of representation learning for Vision Transformer

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## ABSTRACT

In recent years, transformer technology such as ViT, has been widely developed in the field of computer vision. In the ViT model, a learnable class token parameter is added to the head of the token sequence. The output of the class token through the whole transformer encoder is looked as the final representation vector, which is then passed through a multi-layer perception (MLP) network to get the classification prediction. The class token can be seen as an information aggregation of all other tokens. But we consider that the global pooling of tokens can aggregate information more effective and intuitive. In the paper, we propose a new pooling method, called cross pooling, to replace class token to obtain representation vector of the input image, which can extract better features and effectively improve model performance without increasing the computational cost. Through extensive experiments, we demonstrate that cross pooling methods achieve significant improvement over the original class token and existing global pooling methods such as average pooling or maximum pooling.

## CCS CONCEPTS

• : Artificial Intelligence, deep learning;

## KEYWORDS

vision transformer, ViT, Pooling method, class token

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## 1 INTRODUCTION

In the last two years, Transformer [1] technology has been introduced to the field of computer vision and has achieved great success. The application of Transformer technology in image classification, target detection, semantic segmentation, etc. has become a research hotspot. ViT [2] is a Transformer-based image classification model proposed by Google in 2020, and has achieved SOTA results on the ImageNet dataset [3]. ViT divides the image into small patches and converts them into a sequence of tokens similar to that in NLP tasks, and adds a learnable class token parameter to the head of this sequence. The output of this class token through the whole transformer encoder is the representation vector of the input image, which is then passed through a MLP network to get the final classification result. The class token can be seen as an information aggregation of all other tokens. Since it is not based on the image content itself, it avoids the bias towards a particular token in the sequence. Many ViT-type models such as PiT and PVT, also use the class token to get the representation vector. However, making information aggregation for all tokens can also be done directly by global pooling methods, such as Swin Transformer using global average pooling to get the representation vector. We believe that it may be more efficient and faster to do information aggregation directly for the output of all tokens. It no longer needs class token parameters, and the process of collecting information is more straightforward.

In the paper, our contributions include the following three points: (1) We propose a new pooling method, called crosspooling, for vision transformer applications. This pooling method can extract token features better than the traditional average or maximum pooling, and can effectively improve the classification accuracy without increasing the computational cost. (2) Based on crosspooling, we propose integrated crosspooling methods, which can go further than the performance of simple crosspooling. (3) We synthetically compare different pooling methods through experiments and demonstrate the superiority of crosspooling method.

## 2 RELATED WORK

ViT was the first model to use Transformer technology to achieve the better performance in image classification with sufficient training data (e.g., ImageNet22k, JFT-300M). DeiT [4] further explores a efficient training strategy and a distillation approach for ViT. However, ViT does not change the image size during processing,

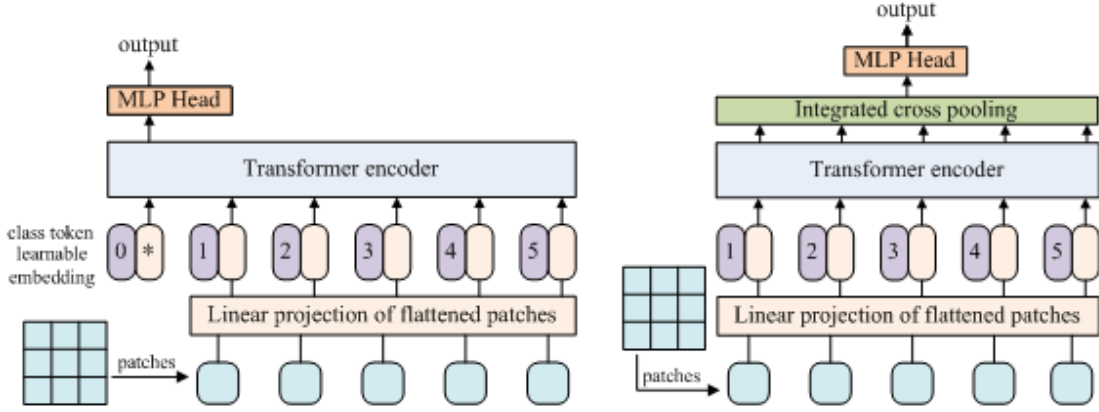


Figure 1: the final representation vector of the ViT model

which leads to large amount of parameters and computational cost. Inspired by CNN backbone, PiT [5] proposes to add several pooling layers to ViT. As the layers of the model go deeper, the number of channels of the feature map increases and the size of the feature map decreases. ConViT[6] introduces a new self-attention layer called gated positional self-attention into vision transformer. TNT[7] utilizes inner and outer Transformer blocks to generate pixel embeddings and patch embeddings respectively. CPVT[8] designed the convolution-based Positional Encoding Generator to perform positional encodings and proposed to replace class token with global average pooling. LV-ViT[9] provides a unique token label for each image patch by its dense score map, and defines a cross-entropy loss between token and its token label. Swin Transformer [10] replaces the fixed position embeddings by the relative position embeddings and restricts self-attention range within a certain window. Twins [11] combined local attention and global attention mechanisms to obtain better feature representation. PVT [12] outputs the feature maps from different layers by introducing a pyramid structure, and adds class token to the last layer to obtain the final representation information. PVTv2 [13] adopts zero-padding positional encoding into PVT as in CPVT, and performs global averaging pooling.

### 3 POOLING MODULE

#### 3.1 Model Structure

Figure 1 shows the ViT-style structure and our revised part. In ViT-style model as Figure 1(a), the input image is converted to the vector sequence through a linear projection layer. Then, class token is added to the sequence by concatenating operation. The class token is learnable. After transformer encoder layers, the output vector of the class token is used as a final representation vector. The vector is sent into a fully connected layer (FC) to obtain the classification prediction. Figure 1(b) shows our revised structure, which used cross pooling to instead of class token to obtain final representation vector. class token is no longer needed. We use cross pooling to gather all the output sequences through transformer layers. Therefore, the extraction of features is based on the output

of all patches, and we believe that this will collect more effective feature information than class token did.

Figure 2 shows our framework based on PiT. PiT is a ViT-style model, and a class token is chosen to be added at the head of the sequence as a final representation vector. For processing image features more efficiently, PiT use pooling method to progressively reduce the size of feature map, just as many convolutional networks did. Firstly, all the input images are resized to a size of  $H \times W \times 3$ . After three transformer layers, the input image  $X$  should be converted to the feature map  $X'$  with size of  $\frac{H}{32} \times \frac{W}{32} \times 576$ . The feature vectors are extracted by cross pooling module and passed into the layer normalization (LN) layer and the fully connected layer (FC). The classification predicted value  $y$  can be obtained. The process can be expressed as the following equation,

$$y = \text{softmax}(\text{FC}(\text{LN}(\text{PoolingModule}(X))))$$

#### 3.2 Cross Pooling Modules

**3.2.1 Traditional pooling method.** Global MaxPool and AvgPool are the common two traditional pooling methods. As shown in Figure 3(a), the AvgPool method converts a  $H \times W$  feature map into a single value by calculating the average of the pixels of the whole map. The MaxPool method do it by getting the max value of the pixels of the whole map, as shown in Figure 3(b). In general, AvgPool can reduce the variance of the pixels of the whole map and retain more background information, while MaxPool can retain more texture information. In the vision transformer model, the pooling operation converts the feature map with size of  $H \times W \times 576$  from transformer into a vector with size of  $1 \times 576$ . Then the vector is sent into a FC layer and softmax operator to get classification probability. The process can be expressed by the formula,

$$y = \text{softmax}(\text{FC}(\text{LN}(\text{AvgPool}(X))))$$

$$y = \text{softmax}(\text{FC}(\text{LN}(\text{MaxPool}(X))))$$

**3.2.2 Cross Pooling method.** We propose a new pooling method, called cross pooling, which can better extract global feature information. Unlike the traditional global pooling such as MaxPool and AvgPool, cross pooling done pooling operation by row and

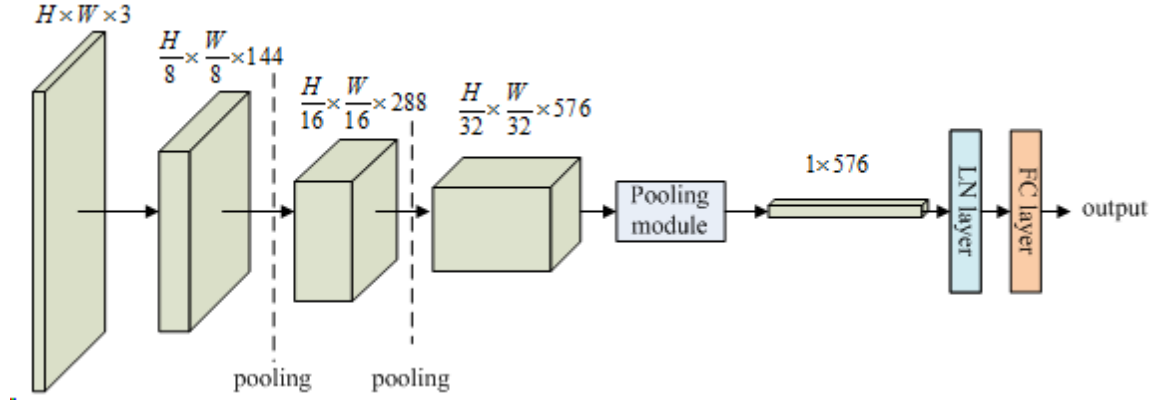


Figure 2: the framework based on the PiT model

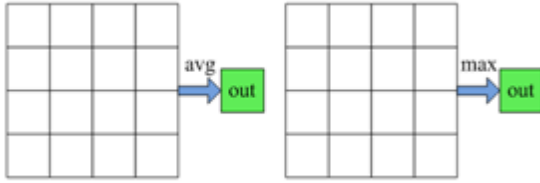


Figure 3: Traditional pooling method

column separately to get the final value. Figure 4 shows four modes of cross pooling. As in Figure 4(a), for the input feature map  $X$  ( $C \times H \times W$ ), we first take the average value on each row of  $X$  to obtain  $X_{ra}$  ( $C \times H \times 1$ ), then take the max value of  $X_{ra}$  to obtain the final value  $X'_{ra}$  ( $C \times 1 \times 1$ ). Since the average operation is performed on the rows first, we call it RA\_Cross Pooling. Figure 4(b) shows that the maximum operation is performed on the rows first, which called RM\_Cross Pooling. In Figure 4(c), we first take the average value on each column of  $X$  to obtain  $X_{ca}$  ( $C \times 1 \times W$ ), then take the max value of  $X_{ca}$  to obtain the final value  $X'_{ca}$  ( $C \times 1 \times 1$ ). Since the average operation is performed on the columns first, we call it CA\_Cross Pooling. Figure 4(d) shows that the maximum operation is performed on the columns first, which called CM\_Cross Pooling. For RA\_Cross Pooling, it is expressed by the formula,

$$X'_{ra} = \text{MaxPool}(\text{AvgPool}(X_i))_{i \in \text{rowsof } X}$$

$$y = \text{softmax}(\text{FC}(\text{LN}(X'_{ra})))$$

**3.2.3 Integrated Cross Pooling method.** Figure 5 shows the process to obtain an Integrated Cross Pooling method called RARM\_Integrated Cross Pooling. we first obtain the feature vector by applying RA\_Cross Pooling and RM\_Cross Pooling to the feature map  $X$ , and then concatenate them to get final representation vector. Then the vector is sent into a FC layer and softmax operator to achieve classification probability. It can be expressed by the equation,

$$X'_{ra\_rm} = \text{concat}(\text{RA\_CrossPooling}(X), \text{RM\_CrossPooling}(X))$$

$$y = \text{softmax}(\text{FC}(\text{LN}(X'_{ra\_rm})))$$

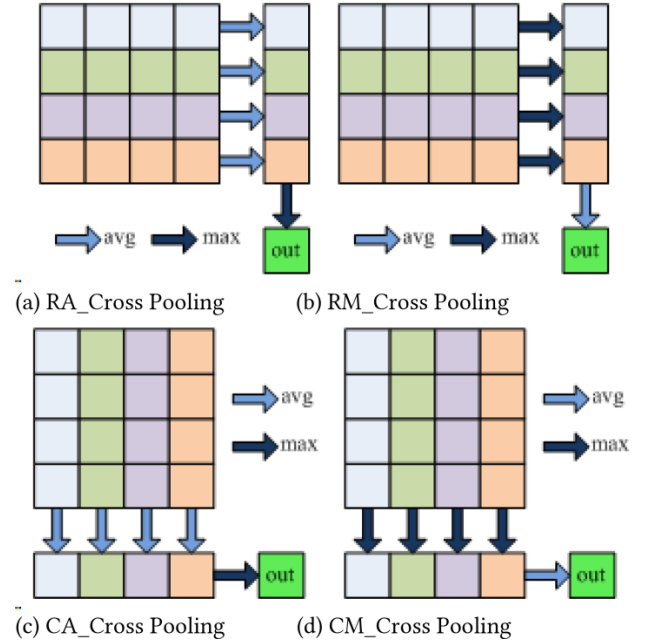


Figure 4: four modes of cross pooling

Following the same approach, we can construct other three Integrated Cross Pooling method: CACM\_Integrated Cross Pooling, RACA\_Integrated Cross Pooling, RMCM\_Integrated Cross Pooling. Finally, we concatenate all four pooling outputs of Figure 4 to get final representation vector, as shown in Figure 6. Due to every size of the output vector of simple cross pooling is  $1 \times 576$ , the final representation vector is  $1 \times 2304$ .

$$X'_{\text{total}} = \text{concat}(\text{RA\_CrossPooling}(X), \text{RM\_CrossPooling}(X), \text{CA\_CrossPooling}(X), \text{CM\_CrossPooling}(X))$$

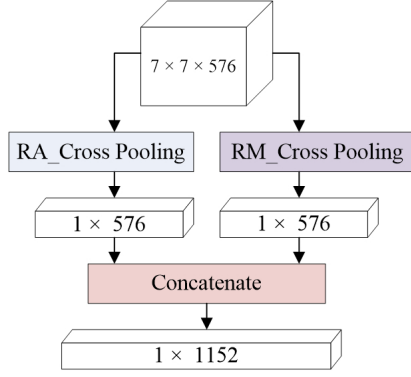


Figure 5: RARM\_Integrated Cross Pooling

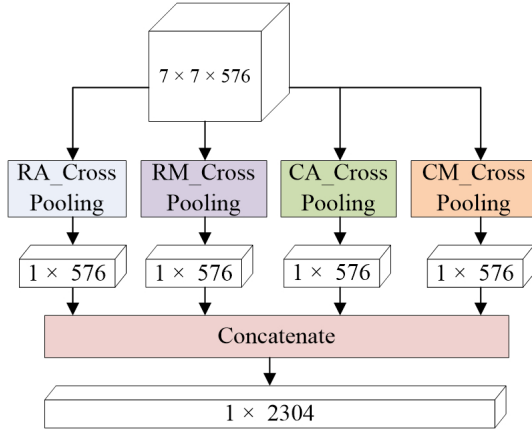


Figure 6: RACA\_Integrated Cross Pooling

## 4 EXPERIMENTS

### 4.1 Datasets and Evaluation metrics

We insert cross pooling module into ViT-type models such as PiT\_S and PVT\_ti, and conduct experiments on the Cifar10 dataset. We measure the performance of different pooling methods of Top-1 and Top-5 accuracy.

### 4.2 Implementation details

The paddlepaddle2.0 and python3.7 are used as program framework and program language, and the experiments are performed under the environment of GPU Tesla V100 and 4 core CPU i7. For the experiment on PiT\_S, we train our models for 50 epochs with batch size of 16. The initial learning rate is 0.000375 and CosineDecay strategy [14] is used. We choose AdamW optimizer[15] with the weight decay being 0.05. For PVT\_ti, the initial learning rate is 0.0001, and other hyperparameters are the same as PiT\_S.

### 4.3 The experiment results for PiT

Table 1 shows the accuracy results of various pooling methods for PiT. The baseline model is the original PiT with class token. The

results illustrate that all the pooling methods are better than baseline model. Compared to traditional global pooling methods such as MaxPool and AvgPool, all the cross pooling methods show their superiority. And, any simple cross pooling method can achieve a better accuracy than MaxPool, AvgPool and the integrated pooling method by the two. When concatenating two simple cross pooling methods such as RARM\_Integrated Cross Pooling, the better accuracy is obtained, which exceeds 1.3% over the integrated pooling method and exceeds 5.3% over the baseline. Finally, the integrated crosspooling which concatenated all the simple cross pooling methods can achieve the best accuracy that exceeds 6.0% over the baseline model.

Figure 7 shows the top1 accuracy curve of PiT with various pooling methods. We compare the integrated crosspooling and all the simple cross pooling methods, the integrated crosspooling and the half-integrated crosspooling methods in Figure 7(a), (b) and (c), respectively. There are some fluctuations in the results of each method at different training epochs. However, overall, the results of the integrated crosspooling were significantly better than those of the other methods. The difference between the simple cross pooling methods is not significant.

### 4.4 The experiment results for PVT

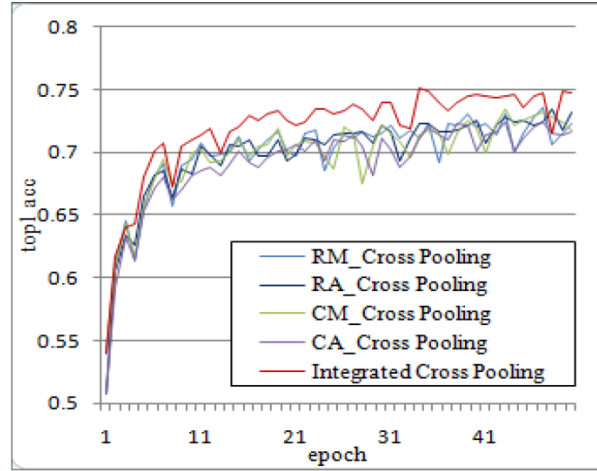
Table 2 shows the accuracy results of various pooling methods for PVT. The baseline model is the original PVT with class token, which obtains 72.11% accuracy. Like as the experiment results for PiT, all the pooling methods are significantly better than the baseline model. Compared to traditional global pooling methods such as MaxPool and AvgPool, all the cross pooling methods show their superiority. And, the accuracy of any simple cross pooling method is no less than MaxPool, AvgPool and the integrated pooling method by the two. When concatenating two simple cross pooling methods such as RARM\_Integrated Cross Pooling, the better accuracy is obtained, which exceeds 1.5% over the integrated pooling method and exceeds 5.5% over the baseline. Finally, the integrated crosspooling which concatenated all the simple cross pooling methods can achieve the best accuracy that almost 6.0% over the baseline model.

## 5 CONCLUSION

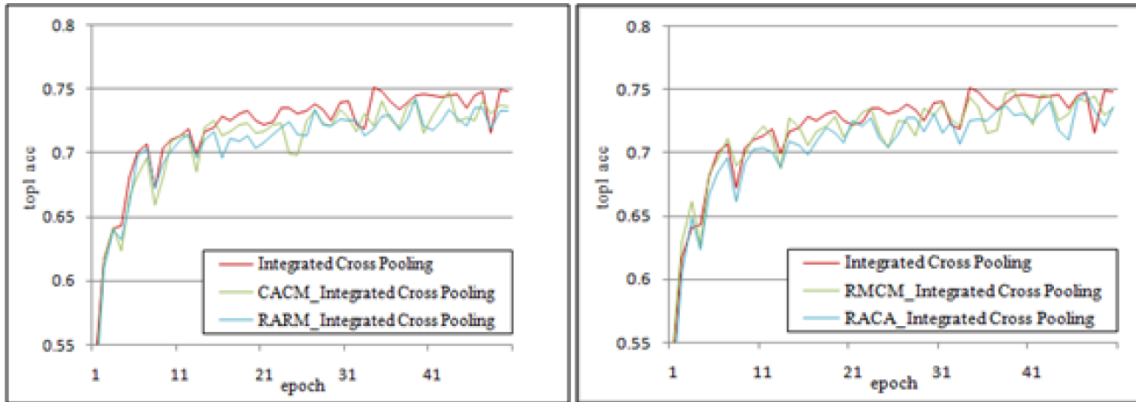
In this paper, we propose a new pooling method, called cross pooling method, to replace the class token in the traditional vision transformer. In fact, the method contains a series of methods such as simple cross pooling methods and integrated cross pooling methods. Unlike the traditional global pooling, cross pooling methods done pooling operation by row and column separately to get the final value, which can better describe the key information of feature maps. We experimentally demonstrate that cross pooling not only reduce computational cost, but also extracts more effective image classification features, which leads to a effective improvement in classification performance. In fact, as a standalone module, cross pooling can not only be used to replace the class token in vision transformer models, but also be applied to in many convolutional neural networks.

**Table 1: Accuracy of various pooling methods for PiT on Cifar10**

Model	Top1 acc	Top5 acc
PiT	69.00%	–
PiT + AvgPool	69.98%	–
PiT + MaxPool	71.64%	–
PiT + Integration Pool	73.00%	–
PiT + RA_Cross Pooling	73.49%	97.77%
PiT + RM_Cross Pooling	73.57%	97.81%
PiT + CA_Cross Pooling	72.38%	97.80%
PiT + CM_Cross Pooling	73.47%	97.72%
PiT + RARM_Integrated Cross Pooling	74.30%	97.83%
PiT + CACM_Integrated Cross Pooling	74.81%	98.04%
PiT + RACA_Integrated Cross Pooling	74.70%	97.72%
PiT + RMCM_Integrated Cross Pooling	74.96%	97.99%
PiT + Integrated Cross Pooling	75.12%	98.14%



(a) Top-1 accuracy of simple and integrated cross pooling



(b) accuracy of half-integrated and integrated cross pooling

**Figure 7: Top-1 accuracy of PiT using the pooling methods on Cifar10**

**Table 2: Accuracy of various pooling methods for PVT on Cifar10**

Model	Top1 acc	Top5 acc
PVT	72.11%	–
PVT + AvgPool	74.09%	–
PVT + MaxPool	75.07%	–
PVT + Integration Pool	76.10%	–
PVT + RA_Cross Pooling	77.32%	98.37%
PVT + RM_Cross Pooling	75.85%	98.37%
PVT + CA_Cross Pooling	76.45%	98.06%
PVT + CM_Cross Pooling	77.09%	98.28%
PVT + RARM_Integrated Cross Pooling	77.62%	98.61%
PVT + CACM_Integrated Cross Pooling	77.65%	98.50%
PVT + RACA_Integrated Cross Pooling	77.48%	98.55%
PVT + RMCM_Integrated Cross Pooling	77.58%	98.35%
PVT + Integrated Cross Pooling	78.06%	98.58%

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