Steps from Customer's idea to a working Frontend

A Frontend point of view

v. 2022-10-13. By JV (Will be updated constantly) Gray parts are related to Redux which is not included, at least not in the first frontend exam.

This list contains things/steps to study for the Frontend/React/(Redux?)/Ajax exam. Some are business case related.

Rough list of things happening parallel or preceding to front-end programming:

- 1. Customer has the idea
- 2. Requirements engineering (Interviews, questionnaires, workshops, old system views and outputs, ...)
- 3. UX design, traditionally iterating incrementally between
 - a. Use case (Business Process/Navigation) design
 - b. View / layout design
 - c. (Conceptual Data model design, that was handled in the other doc)
 - d. (Logical etc. level Data model design, that was handled in the other doc)
- 4. UI Mockups. Sometime even partially working Prototypes or demos, sometimes just static Wireframe images

Setting up the Frontend project - Node, Node<u>mon</u>, npm/yarn, React, Redux, AJAX with Axios/Fetch, (style libs and files)

- 5. installing *create-react-app* and running it to generate a running basic node & react frontend development-time project framework (thus no need to run e.g. npm init) with several tools configured, like babel, nodemon.
- 6. using npm install to add more module (react-router-dom redux?, axios?, material-ui, icons, form lib?...) references to the *package.json*. Just by one developer who adds them.
- 7. using *npm install* to install all new modules mentioned in *package.json* after git pull, if you are another developer.
- 8. the create-react-app project has the static parts of the app in public folder, e.g. HTML layout, images
- 9. To be able to use a common theme for all of your Material-UI React components, wrap the root React component inside a MuiThemeProvider (Mui = Material-UI) that is given your theme file reference
- 10. To be able to connect your React components to Redux, we need to wrap the (now) React Material-UI root element inside a Provider object and we give it the root reducer which knows how to create initial state of all the reducer initial states when the application starts from nothing.

Note that the create-react-app generated a framework, which is only the **development-time version**:

- There **is** Node.js for starting an auto-refreshing (by nodemon) server at port 3000 or other.
- Programmers can see a lot of readable files well-organized in several easy-to-browse folders

The runnable **production version** will be generated with command **npm build**. The runnable version will:

- ...**not** have any Node.js or nodemon at all!!! = no development time server running
- no .jsx files anymore
- All code will be optimized and packed to only **few** static JavaScript/HTML/CSS files and served from a static folder of your production server to user's browser's JavaScript engine/environment. That environment runs those like there was no development version ever!

Testing and running the fullstack project - Windows enlightening us about how/whether the code&views work

- i. **Browser window** running the app and showing the HTML based on the Views and Components
- ii. **Browser console** (errors, warnings, and our own debugging with console.log or console.dir)
- iii. Browser dev tools, **networking window** (Press the Split console to get two browser dev tools visible)
- iv. Front-end Node console (where you run e.g. npm start. Compilation errors etc. in here)
- v. **Back-end** Node **console** (where you run e.g. npm start, npm run db:init. Backend prints and errors here)
- vi. Console where you created the SSH pipe. Usually you don't have to keep that console open, but with some consoles the SSH (pipe) process dies when you close the console!
- vii. Redux Dev Tools (Right-click and "To left". E.g. select last dispatched Action + see what is in the State. Look carefully and be exact!)
- viii. PostMan/VS code rest client to check input and output of the needed back-end services
- ix. Browser dev tools, e.g. the tool for checking how page will scale for a mobile device
- x. React dev tools windows
- xi. Browser debugger?
- xii. Possible extra Front and back consoles for finding out which processes are running and which TCP/UDP ports they listen to

Understanding the Front-end part of our architecture

Redux

Reducers

- When the application will start in the browser, the reducers will get called (the @@init action) to create the initial state of the Redux store. Reducers use your default values for the state, look at a reducer file for understanding this, in reducers folder.
- Reducers are functions that are passed actions (=objects) so that they are able to find out how to modify the old state and => return the new state.
- Redux calls the reducers when an Action with certain ACTION TYPE will be dispatch to it
- Redux uses the reducer to update the state in the Redux Store
- (And because the state in the Redux changes, the mapStateToProps causes Redux-connected React components props to change, which in turn causes the component to re-render...)

Actions

- Objects that depict what kind of change we want to happen.
 - Action type, the allowed ones listed in one place in the project, E.g. IDEA_DELETE_REQ.
 - (Possibly, but not always) Other payload, like idea id: 3001

Action-related helper functions, e.g. ideaDelete_REQ in our naming convention

Functions that

- Set the loading flag up in the state, meaning the state for that part might be changing, as we have an ongoing backend service
- o dispatch the REQ action indicating the start of the action that will go to backend
- o do the AJAX
- and setup the call-back for the time when the AJAX action (asynchronous) is ready
- Then, if successful return, dispatch the _OK action and put the data via reducer to the state
- o or, if unsuccessful, dispatch the _X action to indicate failure

React

React DOM (Virtual DOM)

- React will update just its own virtual DOM, and not the real browser DOM, until it knows all the changes. Thus, e.g. if you Mike was removed and Larry was added, React is able to optimize, not remove nor add any nodes from the browser, but just manipulate browser DOM "Mike"=>"Larry" (The so called 'delta', change),

if they by luck would be in the same location in the list. (Not best example, but works with any such update that is optimizable)

Root component

- Includes other components, which in turn will be rendered to the page too.
- Mother components often pass data and event-handler function references to its child components.

Your components

- Presentational components, like e.g. LocationItem,
 - o get data in their props from the mother
 - o get possibly also the event-handler function references from the mother, map their events to those event-handlers
- Container components, like e.g. LocationList
 - → get data via AJAX either directly, or from the Redux store (mapStateToProps)
 - dispatch Actions using the action-related helper functions mapped to the props (mapDispatchToProps)
 - o connected to Redux with the connect with Styles -way

Think of a mother component that has a child component included inside:

The ways mother can pass anything to the child:

- data via props,
- methods via props
- (via shared context with the useContext hook!)
- cause a change to happen at backend and the child component would be also connected via AJAX/(not in our case, but works) to Redux and get the data that way via AJAX/Redux from the backend
- cause a change to happen just in Redux (Rare cases when no need to change the DB data yet)

The ways **child** can pass anything **to the mother**:

- state <u>No</u>, child doesn't see mother's state
- props <u>No</u>, child doesn't see mother's props
- by calling the offered functions provided by Mother and adding the data to the function calls as parameter(s).
- (via shared context with the useContext hook!)
- (cause a change to happen at the backend and mother component would be also connected via AJAX (and Mother would somehow know to refresh it's data?))/to Redux and get the data that way via AJAX/(not in our case, but works) Redux from the backend
- cause a change to happen just in Redux (Rare cases where no need to change the DB data yet)

The react-router-dom version 6 allows to create also routing contexts where the views belonging to the same nested subsection of routing can share layouts and data **context**! So that would be like the useContext context, but now maybe even better, organized and shared by the nested routing block.

React Component State

We use mainly Component's Redux state connected Props in our case. We can also use State of the Component object (Not to be confused with the Redux state). E.g. the ProjectList views filtering view where the Search string / criteria is put to Component's state and then used from there when dispatching the search helper function

- While using the React Component's state we cannot modify it directly by assignment. We should do it with the useState() hook created setters (before hooks the setState() function) and pass it an ad hoc -object where the only the to-be-changed properties are, the so called 'delta', the changes.

React Component Lifecycle event-handlers (Simple version to remember)

- When component created to eventually come visible to the screen
 - Component JavaScript object created. Initial states set up. Hooks set up. When we have navigated to that view.
 - The possible constructor called, ((And there base class constructor super() called as very first))
 - o return (<rendered components here...>) After this the component will come visible
 - **componentDidMount()** We put fetching the data often here, so component is often rendered without data first, to not to hang the view
 - o **useEffect()** will be called once after the component mounted to the SPA DOM, e.g. when we have navigated to that view.
- When Components state or props change (E.g. because Redux store changes, and is mapped to props)
 - render() Updates will come visible
 - **return (<rendered components here...>)** After each state or props change.
 - componentDidUpdate()
- When unmounting the Component (E.g. leaving the view where that component is used)
 - componentWillUnmount() Here we could e.g. dispatch resetting locationCurrent to null
- 11. In frontend programming related to foreign key handling, there are basically three different kind of situations
 - a. independent object/table that has an id like Category No foreign key saved to table
 - b. table with an id and foreign key(s) to row(s) in (m)other tables, like Idea has categoryId.
 - c. table without an id, but with (possible as the composite primary key) foreign key combo to other tables, like IdeaMember (one member's participation in one idea's work) of a Member for an Idea. It has/needs memberId **and** ideaId.
 - Comment would be similar, one member commenting one idea. Foreign keys memberld and ideald. Though this time primary key is surrogate key id, generated to give identity to each comment.
- 12. Possibly some UI features might suggest transactional backend operation, where one user action causes many lines to be updated in the database in a single transaction, or rolled back. Thus frontend will ask for the operation but then in AJAX be ready for both success and failure responses.
- 13. Remember the ICT principle, the **rule of 'one'**: Only one place where all colors are from, only one place where server address is set etc.

SOME SPECIFIC STUFF TO REMEMBER IN React Development

1. Yc	ur component	names must	start with	Caps, small	l letters rese	rved for HTML
-------	--------------	------------	------------	-------------	----------------	---------------

```
class <u>P</u>layerListItem extends React.Component { .......
// If you would accidentally use small letter, the JSX parser will not know how to work correctly
```

- 2. While returning JSX "XML-like" markup from the render method, either wrap the "XML-like" JSX in parentheses (), or start it from the very same line as the keyword "return".
- 3. How to read this JSX? <SomeElement attribute={{a:foo}} />

The outer { } takes us from the JSX "XML-like" mode to JavaScript mode. Then the inner {a:foo} would just mean creating an ad-hoc JavaScript object with property called 'a' with its value copied from variable 'foo'.

- 3.b Like above, also in <SomeElement attribute= $\{\{a\}\}\ />$ we would create a JavaScript object, this time with $\{a\}$ = object with one property 'a' with its value copied from a variable called 'a' in the current context.
- 4. In many/some places you'll **have to** <u>use the arrow function in call-back function definition</u>. (As arrow function takes the 'this' reference from the outer lexical context = from the React component). A normal function would **not** bind the "this" to the outer context = component, like we want to happen.
- 5. The create-react-app sets up the development environment, with other Node.js server, (totally different from our backend Node.js server), possibly trying to listen to port 3000. (To avoid probs, we could use e.g. port 8686 for the development time frontend Node.js "server". Backend Node.js server could use e.g. 8787)
- 6. The final front-end we get when we first run the **npm build** and then copy the contents of the **/build folder** and publish it on some real web server as static .js .html and .css files E.g. on Proto, Myy, AWS, or Heroku. Then we won't have front-end Node.js server at all anymore! Even just static web server is enough. Most likely with port 80. Then the execution environment will then be just each user's browser's JavaScript environment.
- 7. Back-end REST API server (E.g. AWS, Heroku, CSC, or Proto) will continue to run Node.js., e.g. with that 8787 port. Myy as static content web server wouldn't be fine for Backend, as Myy doesn't allow us run any servers. ((Though nowadays Myy doesn't allow much anyway, so we don't use it))
- *) "XML-like": JSX is not valid XML, as it's not even well-formed XML. It follows some but not all of XML structure ideas.