

Graph Algorithms : Home Assignment

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Exact exponential algorithms for Graph Coloring Problem

1. The first non-trivial algorithm for 3-Colour.

- (a) Intuitively the root has 3 options then the children are constrained by their parents, so they only have 2 as we have a root and $n-1$ children then, there are $3 \times 2^{n-1}$ coloring options.

We can proof this property by induction on n .

- $n = 0$, the case where the tree contains no vertex is not interesting
- $n = 1$, if we have one vertex, so we have $3 = 3 \times 2^{1-1}$ 3-coloring options
- $n + 1$, by hypothesis induction, we know that a tree with n -vertices has $3 \times 2^{n-1}$ 3-coloring options.
If we had a vertex on a tree, then it has two possible color options, so there is $3 \times 2^{n-1} \times 2 = 3 \times 2^n$ 3-coloring options.

- (b) The 3-coloring algorithm Which uses the *spanning_tree* which returns the spanning tree : S . We define *top* and *child*, the function who return the top of the tree and the child of a vertex. The function return a map with vertex key and color ($C = \{c_1, c_{2,3}\}$).

Algorithm 1 $\mathcal{O}^*(3^n)$ algorithm for 3-coloring with spanning tree

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1: function REC_COLORING( $G$  : graph,  $S$ : spanning_tree,  $v$ :vertex,  $\phi$ : color)
2:   for  $n \in \text{CHILD}(S, v)$  do
3:     colors = possible_colors( $G, n$ )
4:     for  $c \in \text{colors}$  do
5:        $\phi[n] \leftarrow c$ 
6:       if REC_COLORING( $G, S, n, \phi$ ) then
7:         break
8:       return false
9:   return true
10:
11: function 3-COLORING( $G$  : graph)
12:    $S = \text{SPANNING\_TREE}(G)$ 
13:    $\text{top} = \text{TOP}(S)$ 
14:    $\phi = \{\text{top} \rightarrow c_1\}$ 
15:   return REC_COLORING( $G, S, \text{top}(S), \phi$ )
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2. (a) To reduce to 2-Sat, we want to find clauses containing exactly 2 literals that allow us to find the colors of the nodes outside the dominating set (X : the dominating set and C : the set of colors).
We define the variable:

$$\mathcal{V} = \bigcup_{v \in V(G) \setminus X} \{v_c | \forall c \in C\}$$

All vertices have 3 variables representing if variable i is true then the node can have the color i .

We define a function Cl which return a set of clauses for a vertex v (represent the possible colors for v) :

$$Cl(v) = \begin{cases} \{(v_1 \vee v_1), (\neg v_1 \vee \neg v_1)\} & |\phi(X \cap N_G(v))| = 3 \\ \{(v_y \vee v_y) | \{y\} = \phi(X \cap N_G(v)) \setminus C\} & |\phi(X \cap N_G(v))| = 2 \\ \{(v_i \vee v_j) | \{i, j\} = \phi(X \cap N_G(v)) \setminus C\} & |\phi(X \cap N_G(v))| = 1 \end{cases}$$

$\phi(X \cap N_G(v))$ is the set of colors link to a vertex v .

The first case is here to make the formula false (we can not choose a color if the node is already linked to 3 different colors in X). In the second case y represent the last color.

Finally, we define the set \mathcal{C} of clauses :

$$\begin{aligned} \mathcal{C} = \bigcup_{v \in V(G) \setminus X} & Cl(v) \cup \{(\neg v_c \vee \neg n_c) | \forall n, c \in (N_G(v) \setminus X) \times (\phi(X \cap N_G(v)) \setminus C)\} \\ & \cup \{(\neg v_c \vee \neg v_c) | \forall c \in \phi(N_X(v))\} \end{aligned}$$

The middle union represents the constraints between the external nodes of X . The last union prevents an external node to have the same colors that a neighbor in X .

Proof :

- Coloring \Rightarrow 2-Sat :

We assume that the vertices $V(G) \setminus X$ can be colored.

We define for all v , $v_{c(v)} = true$ and for other color c we define $v_c = false$.

All clauses generated by Cl are satisfied (the first case does not occur because the graph can be colored).

We need to make a case disjunction for the other clauses of the form $(\neg v_c \vee \neg n_c)$. If we have $v_c = true$ then v has the color c has the color c and n cannot have the color c because they are neighbors, then $n_c = false$. Otherwise, v has not the color c , so $v_c = false$.

Finally, the clauses of the form $(v_c \wedge v_c)$ (last union) is true because v is linked to a vertex in X which has the color c , so $v(x) \neq c$.

- 2-Sat \Rightarrow Coloring :

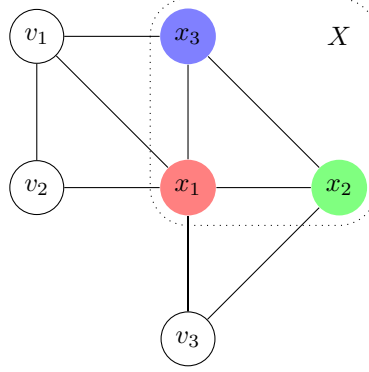
We assume that the formula for a dominating set X is satisfiable.

So we have for all variable v in $V(G) \setminus X$ a c such that $v_c = true$, thanks to the function Cl .

The same vertex v has no neighbor n such that $n_c = true$. Because we have the clause $(\neg v_c \vee \neg n_c)$, if $v_c = true$ then $n_c = false$.

And thanks to the last union we can not have v_c is v is linked to a vertex who has the color c in X .

Example : $C = \{R, G, B\}$ (R : Red, G : Green, B : Blue)



For this graph we have the formula :

$$\begin{aligned} & (v_{1_G} \vee v_{1_G}) \wedge (\neg v_{1_B} \vee \neg v_{1_B}) \wedge (\neg v_{1_R} \vee \neg v_{1_R}) \wedge (\neg v_{1_G} \vee \neg v_{2_G}) \wedge \\ & (v_{2_G} \vee v_{2_B}) \wedge (\neg v_{2_R} \vee \neg v_{2_R}) \wedge (\neg v_{2_G} \vee \neg v_{1_G}) \wedge (\neg v_{2_B} \vee \neg v_{1_B}) \wedge \\ & (v_{3_B} \vee v_{3_B}) \wedge (\neg v_{3_R} \vee \neg v_{3_R}) \wedge (\neg v_{3_G} \vee \neg v_{3_G}) \end{aligned}$$

Now, we can construct $c : V(G) \rightarrow [3]$. If the formula is not satisfiable then c can not be constructed. Otherwise, we can define c like that :

$$c(x) = \begin{cases} \phi(x) & \text{if } x \in X \\ c & x_c = \text{true} \end{cases}$$

If the formula is satisfiable we necessarily have c such that $x_c = \text{true}$ (by construction).

- (b) Let G a graph such as $V(G) \geq 2$ and T the corresponding BFS tree. We have S_i the set of vertices at layer i of tree T .

We define the sets $D_e = \{v | v \in S_i, \exists k, i = 2 \times k\}$ (vertices in an even layer) and

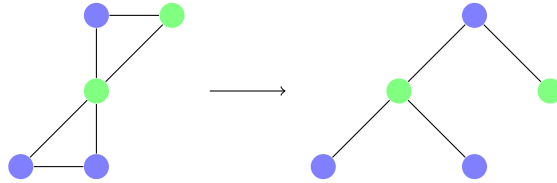
$D_o = \{v | v \in S_i, \exists k, i = 2 \times k + 1\}$ (vertices in an odd layer).

D_e and D_o are distinct sets because in a BFT tree we can not have the same vertex several times, so the layer where the even and odd layers intersect is empty.

D_e is a dominating set, because each layer is linked to the layer below and above it, so it is linked to all the other remaining vertices. We apply the same argument to D_o .

We can deduce that the upper bound of the smallest dominating set is $\frac{n}{2}$ ($n = |V(G)|$). If $|D_e| < |D_o|$, then the smallest is D_e otherwise the smallest is D_o . So the worst case is when $|D_e| = |D_o| = \frac{n}{2}$.

Example :



- (c) The *BFS tree*, *bi_party* and *2-Sat* functions have a polynomial complexity. We use *3-coloring* (Algorithm-1) on a graph such that $|V(G)| = \frac{n}{2}$, then the complexity is $\mathcal{O}^*(3^{\frac{n}{2}}) = \mathcal{O}^*((\sqrt{3})^n)$. Therefor, the algorithm below has a complexity of $\mathcal{O}^*((\sqrt{3})^n)$.

Algorithm 2 $\mathcal{O}^*((\sqrt{3})^n)$ algorithm for 3-coloring with the smallest dominating set

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1: function 3-COLORING-OPT( $G$  : graph)
2:    $T = \text{BFS\_TREE}(G)$ 
3:    $D_e, D_o = \text{BI\_PARTY}(T)$ 
4:    $X = D_e$ 
5:   if  $|D_o| < B$  then
6:      $X \leftarrow D_o$ 
7:    $\phi = \text{3-COLORING}(X)$ 
8:    $\phi \leftarrow \text{2-SAT}(G, X, \phi)$ 

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3. (a) We have $X \subseteq V(G)$ and $1 \leq j < k$ such that $\chi(G[X]) \leq j$. We want to compute $Y \subseteq V(G)$ such that $\chi(G[Y]) \leq j + 1$. The function $\mathcal{P}(X)$ give all possible subset of a set X . So for all $S \in \mathcal{P}(V(G))$ if S is on X then $\chi(G[S]) \leq j \leq j + 1$. Otherwise, if we find $S_p \in \mathcal{P}(S)$ such as $S_p \in X$ (ϕ_p , j -coloring of S_p) and ϕ such that $\phi(x) = \phi_p(x)$ if $x \in S_p$ else $\phi(x) = j + 1$ is a $j + 1$ -coloring of S , then S is in Y . For all subset we have to potentially calculate all the subset of a subset of cardinal $t(\mathcal{O}^*(2^n))$. We did this operation for all the subsets of vertices in the graph.

So we have a complexity of

$$\sum_{t=0}^n \binom{n}{t} \mathcal{O}^*(2^t) = \mathcal{O}^*(3^n)$$

- (b) The final algorithm :

Algorithm 3 $\mathcal{O}^*(3^n)$ algorithm for k-coloring

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1: function K-COLORING( $G$  : graph)
2:    $k = 0$ 
3:    $M = \{\}$ 
4:   while  $V(G)$  not in  $M$  do
5:      $k = k + 1$ 
6:     for all  $C \subseteq V(G)$  do
7:       if  $C \in M$  then
8:         Continue
9:       for all  $S \subseteq C$  do
10:        if  $S \notin M$  then
11:          Continue
12:         $\phi_s = M[S] \cup \{v \rightarrow k | \forall v \in C \setminus S\}$ 
13:        if IS-COLORING( $C, \phi_s$ ) then
14:           $M[C] \leftarrow \phi_s$ 
15:          Break
16:   return  $k$ 

```

The algorithms above finished, because a graph always has a colouring ($\leq n$). It repeats the algorithm detailed in the previous question at most n times, so it has a complexity of $\mathcal{O}^*(3^n)$.