

Started on	Wednesday, October 21, 2020, 2:17 PM
State	Finished
Completed on	Wednesday, October 21, 2020, 2:35 PM
Time taken	18 mins 1 sec
Points	14.00/22.00
Grade	6.36 out of 10.00 (64%)

Question 1
Complete
5.00 points out of 8.00

firstName var function fullName firstname lastName return " " lastname fullname

Define a JavaScript function called **fullName** that takes two arguments **firstName** and **lastName** and returns a string that combines first and last name.

Note:

- case matters

```
var fullName (firstname, lastName) {  
    return (firstName + " " + lastname);  
}
```

Question 2
Complete
0.00 points out of 1.00

Call the function you defined with the name Harry Potter.

Note:

- Spaces and style matter

Answer: console.log(harryPotter());

Question 3
Complete
5.00 points out of 5.00

getElementById some text findElementById some text getElementsByTagName "some text" document
innerText body output "output"

Any operation that manipulates HTML elements starts with finding the elements. Assume we have the following HTML:

```
<div id="output"></div>
```

Construct code to output some text into the output div.

```
document.getElementById ("output").innerText = "some text"
```

Question 4
Complete
4.00 points out of 8.00

alert "cranky" event function() getItemById "I said don't press me!" "click" click addEventListener
cranky body getElementById attachEvent console.log document

You want to create an button that brings up an alert. Assume you have the following HTML:

```
<button id="cranky">Don't press me!</button>
```

Construct JavaScript that will attach an event to the button.

```
document.getElementById ("click").value ("cranky", addEventLis {  
    alert ("I said don't press me!");  
});
```



