

# Vama Shah

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Hello! I am a Computer Science Major enthusiastic about problem-solving and working collaboratively in a team.

## TECHNICAL SKILLS

**Languages:** Python, Java, SQL, C/C++, JavaScript, Matlab, HTML/CSS, CypherQL, XML

**Database:** MySQL, MongoDB, GraphQL, Neo4j

**Analytical:** ML/AI, NLP, Data Structures and Algorithms

**Tools:** BitBucket, JIRA, GitHub, Jupyter Notebook, Jenkins, GitHub Actions

**Frameworks:** Angular, Spring Boot Java, ReactJS, NodeJS, Django, Google Cloud Platform

## EDUCATION

**Rochester Institute of Technology, Rochester, NY**

**Jan 2021 - Aug 2023**

Master of Science, *Computer Science* **GPA: 3.71/4.0**

**Relevant coursework** – *Object-Oriented Programming Concepts– Java, Intro to Big Data, Intro to Machine Learning, Foundations of Artificial Intelligence, Data Structures and Algorithms, Big Data Analytics, Information Text and Retrieval,*

**K. J. Somaiya College of Engineering, University of Mumbai, India**

**Aug 2015 - May 2019**

Bachelor of Technology, *Electronics and Telecommunication Engineering* **GPA: 7.34/10**

## PROFESSIONAL WORK EXPERIENCE

**Solutions Engineer Intern**

**May 2022- Dec 2022**

**Neo4j, San Mateo, CA**

- Involved in full application life cycle including design, development, testing and deployment of customer specific Admin App
- Created Uptime check alerts on Google Cloud Platform for virtual machines thus reducing machine downtime to 4 minutes
- Made Neo4j Learning Platform LTI compliant to enable users on different LMS like Moodle, Canvas to access courses

**Software Development Engineer Intern**

**Jan 2022- May 2022**

**MINDEX Technologies Inc., Rochester, NY**

- Developed software to process company tax information from **23 states** and reduce tax burden for the companies by **66%**.
- Proposed requirement for priority status of incoming files and implemented it to increase processing speed by **80%**
- Developed new modules and enhanced existing ones to design flow-based solutions between UI and Mongo Database for client **Paychex** based on **Agile** methodology
- Validated application code using unit tests to increase code coverage by **90%** for a more robust check on incoming file data

**Software Engineer**

**Nov 2019 – Dec 2020**

**TATA CONSULTANCY SERVICES (TCS), Mumbai, India**

- In-charge of onboarding **80+ users** and developing Python scripts to automate user-access to in-house Data Science Platform
- Focused on automating specific project requirements to use the platform which included automating the creation of virtual environments with the required set of packages which reduced set-up time by **95%**

## PROJECTS

**WebApp for analysis of LEGO dataset | GraphQL, ReactJS**

**May 2022**

- Developed a web app to analyse trend in sales of Lego sets
- Represented data using Neo4j and used GraphQL to query data for the analysis
- Leveraged the different aspects of a Lego set- theme, number of parts, color, difficulty level

**Neighborhood Evacuation WebApp- <https://devpost.com/software/neighborhood-evacuation>**

**Mar 2022**

**BrickHack 8**

- Developed a web app that allows users to post location determining availability of shelter, supplies or transport
- Technologies used- **Python, Django web framework**

**EmployeeFit Productivity Tool- <https://devpost.com/software/employeeefit>**

**Feb 2022**

**WichHacks 2022**

- Implemented a decision tree algorithm to determine work preference of work from home or office and obtained a 76% accuracy for determination of work preference
- Technologies used- **Python, Mental Health of Employees dataset from Kaggle**

**Topic Modelling for Olympic and Fashion News | Python, SciPy, NLP**

**Sept 2021**

**<https://github.com/vama-rit/Topic-Modelling-for-Olympic-and-Fashion-News>**

- Identified distinct topics occurring in large sets of documents based on the frequency of words present in them
- Used LDA model to perform modelling and measured the performance using coherence and perplexity
- Identified topics after data cleaning and data pre-processing with 89% accuracy

**Optimal Path Generation for Orienteering | Python**

**Feb 2021**

- Found the shortest path between two coordinates on a 3D map by performing the A\* search algorithm which is 40% faster than any naïve search algorithm
- Considered optimal path for orienteering considering different types of terrain improving performance by 20%

- Built and trained a Convolutional Neural Network to recognize hand gestures with 94% accuracy
- Employed image processing techniques to filter incoming hand images and make them easier to train on/get recognized by the neural network.