

Vama Shah

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TECHNICAL SKILLS

Languages: Python, Java, SQL, C/C++, JavaScript, Matlab, HTML/CSS, CypherQL

Database: MySQL, MongoDB, GraphQL, Neo4j

Analytical: ML/AI, NLP, Data Structures and Algorithms

Tools: BitBucket, JIRA, GitHub, Jupyter Notebook, Jenkins, GitHub Actions

Frameworks: Angular, Spring Boot Java, ReactJS, NodeJS, Django, Google Cloud Platform

EDUCATION

Rochester Institute of Technology, Rochester, NY

Aug 2020 - May 2023

Master of Science, *Computer Science* **GPA: 3.5/4.0**

Relevant coursework – *Object-Oriented Programming Concepts– Java, Intro to Big Data, Intro to Machine Learning, Foundations of Artificial Intelligence, Data Structures and Algorithms, Big Data Analytics, Information Text and Retrieval,*

K. J. Somaiya College of Engineering, University of Mumbai, India

Aug 2015 - May 2019

Bachelor of Technology, *Electronics and Telecommunication Engineering* **GPA: 7.34/10**

PROFESSIONAL WORK EXPERIENCE

Solutions Engineer Intern | Neo4j, JavaScript, ReactJS, Docker, Google Cloud Platform, GitHub Actions

May 2022- Current

Neo4j, San Mateo, CA

- Working on building the pipeline for code deployment to production environment
- Created Uptime check alerts for virtual machines thus reducing machine downtime to 4 minutes
- Modified applications for admin login and access for clients

Software Development Engineer Intern | Java 6 and 8, Spring Framework, Gradle, Maven, Jenkins, AngularJS

Jan 2022- May 2022

MINDEX Technologies Inc., Rochester, NY

- Developed and tested software with **90%** code coverage to process company tax information from **23 states** and reduce tax burden for the companies by **66%**.
- Proposed requirement for priority status of incoming files and implemented it to increase processing speed by **80%**
- Developed new modules and enhanced existing ones to design flow-based solutions between UI and Mongo Database for client **Paychex** based on **Agile** methodology

Assistant Systems Engineer | Python, Django, SQL

Nov 2019 – Dec 2020

TATA CONSULTANCY SERVICES (TCS), Mumbai, India

- Worked on development of in-house Data Science Platform for client
- In-charge of onboarding **80+ users** and developing Python scripts to automate user-access to the platform
- Focused on automating specific project requirements to use the platform which included automating the creation of virtual environments with the required set of packages which reduced set-up time by **95%**

PROJECTS

Neighborhood Evacuation WebApp- <https://devpost.com/software/neighborhood-evacuation>

Mar 2022

BrickHack 8

- Developed a web app that allows users to post location determining availability of shelter, supplies or transport
- Technologies used- **Python, Django web framework**

EmployeeFit Productivity Tool- <https://devpost.com/software/employeefit>

Feb 2022

WicHacks 2022

- Implemented a decision tree machine learning algorithm to determine work preference of work from home or office and obtained a 76% accuracy for determination of work preference
- Technologies used- **Python, Mental Health of Employees dataset from Kaggle**

Topic Modelling for Olympic and Fashion News | Python, SciPy, NLP

Sept 2021

<https://github.com/vama-rit/Topic-Modelling-for-Olympic-and-Fashion-News>

- Identified distinct topics occurring in large sets of documents based on the frequency of words present in them
- Used LDA model to perform modelling and measured the performance using coherence and perplexity
- Identified topics after data cleaning and data pre-processing with 89% accuracy

Optimal Path Generation for Orienteering | Python

Feb 2021

- Found the shortest path between two coordinates on a 3D map by performing the A* search algorithm which is 40% faster than any naïve search algorithm
- Considered optimal path for orienteering considering different types of terrain and elevations thus improving performance by 20%

ASL Gesture Recognition and Conversion from text to speech | TensorFlow, Keras, Python, CNN

Jan 2019

- Built and trained a Convolutional Neural Network to recognize hand gestures with 94% accuracy
- Employed image processing techniques to filter incoming hand images and make them easier to train on/get recognized by the neural network.