

Human Motion Tracker

Powered by Movesense



The Problem

- Human Activity Recognition Systems are hard to built
 - Long Non-Linear Development process
 - Hardware software co-design
 - Good Data Acquisition
 - Large decision space
 - Sensors
 - Machine learning algorithms
 - Features to extract

Motivation

- Human activity recognition systems can be used for healthcare and sport related applications.
- Most of the devices in the market are expensive.
- Promising market: the number of connected wearable devices worldwide is expected to jump from an estimate of 325 million in 2016 to over 830 million in 2020 *

* <https://www.statista.com/topics/1556/wearable-technology/>

Benefits of using Movesense for HAR

- Size
- Weight
- Waterproof
- Easy connection
- Data processing in Sensor

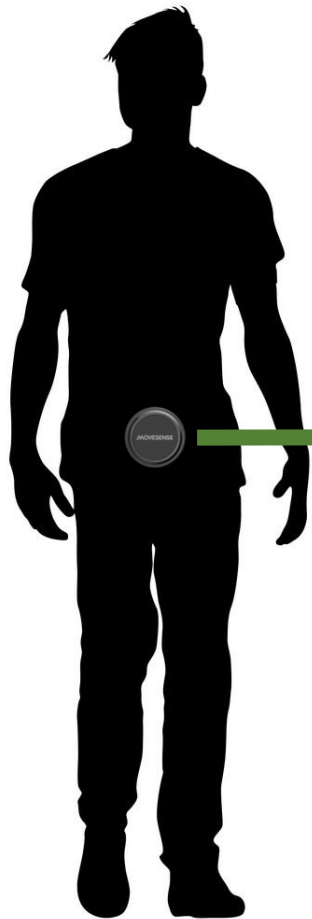
The Solution



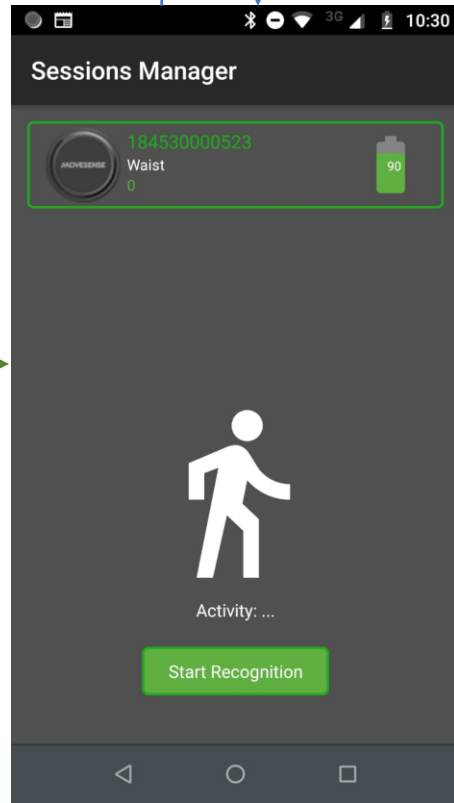
- Signal Processing
- Features calculation
- Feature vector creation

128 samples

Feature Vector

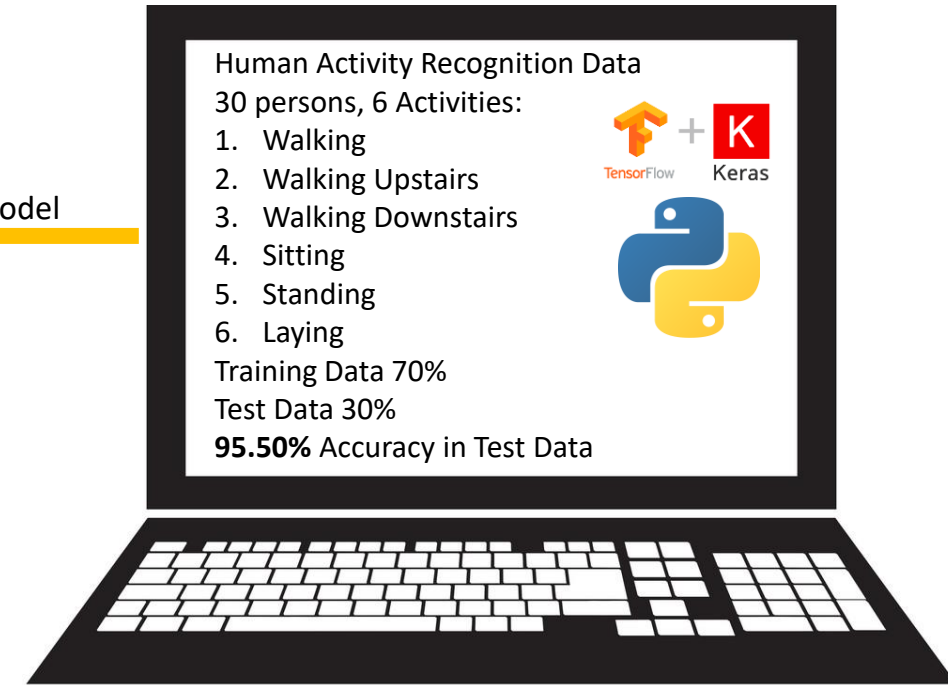


/Meas/IMU6



Mobile Collector (Android Application)

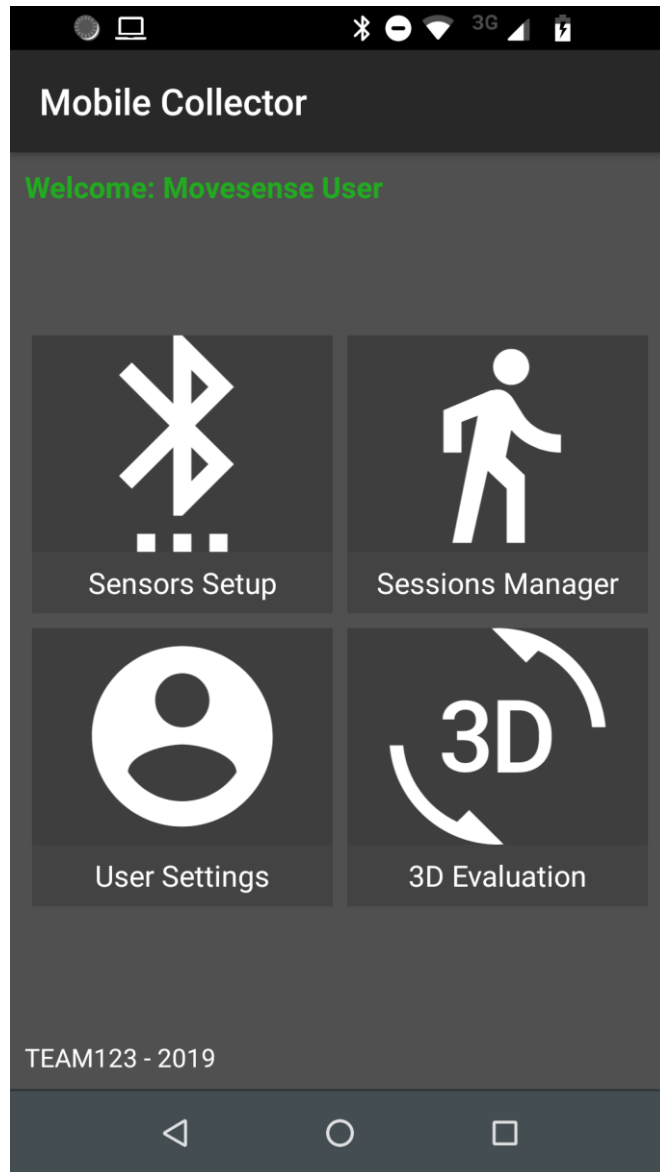
TensorFlow Lite trained model



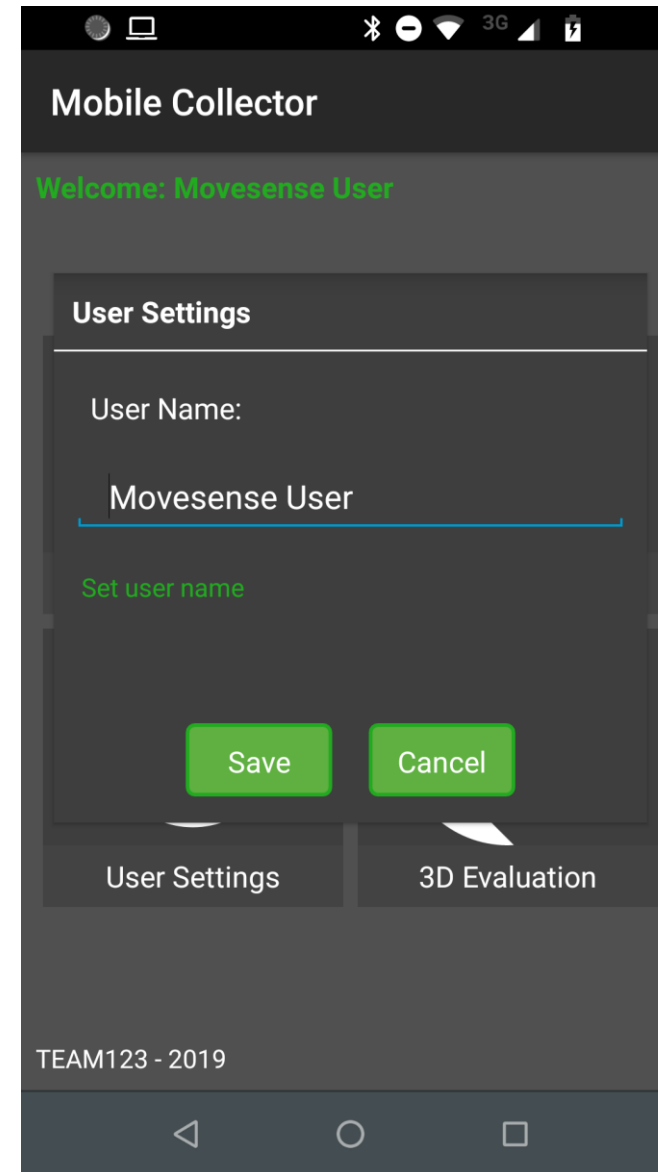
- Accelerometer
 - Gyroscope
 - 52Hz
- *Attached to the waist

- Windowing (128 samples)
- 50% overlapping
- Amazon kinesis

Mobile Collector App

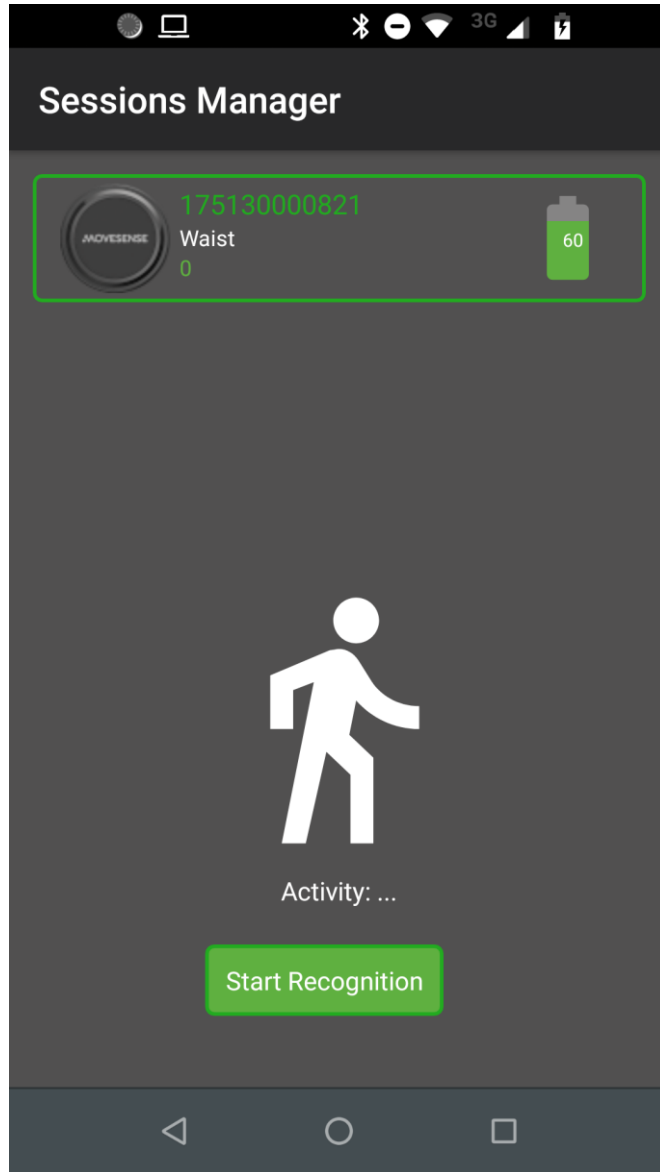


Main Screen

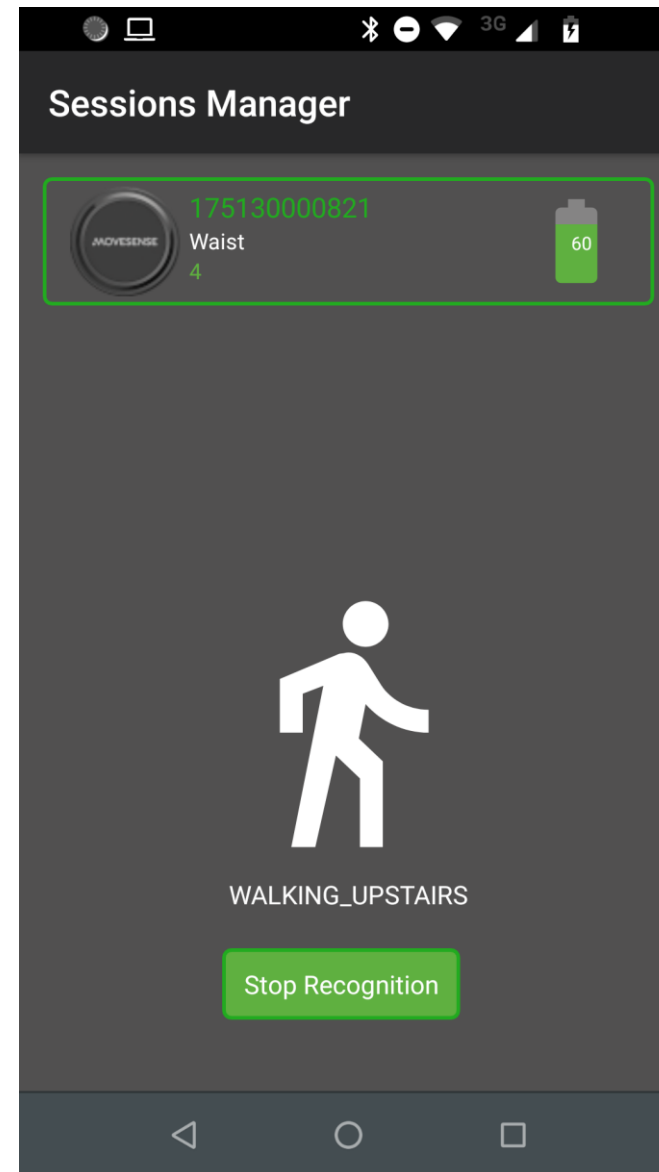


User Settings Settings screen

Live Activity Recognition



Step 1



Step 2

Demo



Extra Feature

Jump detector and counter. Unity Animation



- 104 Hz
- Jump counter
- Last Jump Height

Future Steps

- Doing data processing on the sensor
- Finish the training capability
- Data Acquisition from other Tinetti Test exercises that already includes, walking and sitting.
- Optimization of the machine learning algorithm.
- Optimization of the features.
- Try to expand the application to different sports or exercises to help in the improvement of athletes or patients.