1. Java -

* Basics

1. <https://www.udemy.com/course/java-se-programming/> [paid]
2. <https://www.w3schools.com/java/default.asp>
3. <https://www.javatpoint.com/java-tutorial>
4. <https://github.com/in28minutes/JavaInterviewQuestionsAndAnswers/blob/master/JavaInterviewQuestions-UdemyCourse.pdf> [most asked q’s compilation]

* Collection Framework-
  + <https://youtube.com/playlist?list=PLd3UqWTnYXOkVR3OR9UZGyEt9RFUbaTMZ&si=xIqvKLqTuFpZ_EX9> [free]
* Java8 Features-
  + <https://www.udemy.com/course/java-8-new-features-in-simple-way/> [paid]
  + <https://www.geeksforgeeks.org/java-8-features/#comp>

2. Spring / Spring Boot -

* <https://vampirepapi.hashnode.dev/series/spring-interview-guide> [most asked q’s compilation]
* <https://www.udemy.com/course/spring-boot-and-spring-framework-tutorial-for-beginners/> [paid]
* <https://www.udemy.com/course/spring-interview-questions-and-answers/?couponCode=IND21PM> [imp]
* <https://youtube.com/playlist?list=PL0zysOflRCelmjxj-g4jLr3WKraSU_e8q&si=gE1_K7tso19QIorN> [free]

3. DSA -

* <https://takeuforward.org/strivers-a2z-dsa-course/strivers-a2z-dsa-course-sheet-2/> [ORZ]
* <https://neetcode.io/practice> [OP]
* <https://www.hello-algo.com/en/> [good sh\*t]
* <https://www.youtube.com/playlist?list=PL_z_8CaSLPWekqhdCPmFohncHwz8TY2Go> [Backtracking & DP Gawd]
* <https://www.linkedin.com/posts/revanthmurigipudi_interview-strategy-jobsearch-activity-6925695025636929536-jfUb/> [in case confused from where to start]
* <https://algo.monster/flowchart> [flowchart to solve any dsa q]
* <https://github.com/ashishps1/awesome-leetcode-resources?tab=readme-ov-file> [give this a view one time]
* <https://www.linkedin.com/feed/update/urn:li:activity:7215396273753874432/> [great guide, this can be starting point too]

4. System Design -

[grokking the system design book for SOLID Principles+Design Patterns ; LLD- Coding&Concepts; HLD-gcks]

* <https://www.linkedin.com/feed/update/urn:li:activity:7215396273753874432/> [check this if you are confused from where to begin]
* <https://youtube.com/playlist?list=PL6W8uoQQ2c61X_9e6Net0WdYZidm7zooW&si=XKroJMMFKjJXIzdF> [Solid Principle & Design Patterns + LLD]
* <https://www.linkedin.com/posts/revanthmurigipudi_lld-prep-revanth-murigipudi-activity-6926442005560532992-EJqt/?utm_source=linkedin_share&utm_medium=member_desktop_web> [good for lld if you are newbie]
* <https://www.linkedin.com/posts/revanthmurigipudi_system-design-interview-prep-notes-revanth-activity-6926059623439372288-xDed/?utm_source=linkedin_share&utm_medium=member_desktop_web> [good for hld if newbie]
* <https://github.com/ashishps1/awesome-low-level-design> [awesome lld resource]
* <https://www.youtube.com/playlist?list=PL12BCqE-Lp650Cg6FZW7SoZwN8Rw1WJI7> [lld problems explained for dummies]
* <https://github.com/vampirepapi/system-design-guide/tree/main/books> [if you love reading, these are great ones]

5. Behavioral Q’s -

* <https://github.com/ashishps1/awesome-behavioral-interviews>
* 1. Use the STAR method (Situation, Task, Action, Result)

2. Keep each section concise: 4-5 sentences per section so that it can be covered in the given time during interviews

3. Prepare both a detailed and a short version of your answers

6. Few more resources -

* <https://github.com/DopplerHQ/awesome-interview-questions> [for most asked q’s java|python|and many more]