

Signal processing:

chapter One:

1st the data collector take analog Signal and record it from the Sensor and provide us with data we can use and analyse. Such as spectrum, wave forms rms readings and more.

Step One: We power the Sensor (ICP) accelerometer, that Signal from the Sensor is electrical analog Signal. we Convert this Signal to something that we can Read, Step two: digitize the Signal to no. which we can Read. and that will help data Collector to work with.

3 important challenges, does the voltage from the sensor match the input range of the data collector?, How quickly we should Sample?, How many Sample do we keep? we need to create data to work with so, we go to Step three : Signal processing, filtering, averaging, sampling, windowing and integration.

1. Filters:

filters types are Five, low pass filter

Band pass filter, Band stop filter, high pass filter, and limited freq. filter.

the filter could be analog filter designed from capacitors, resistors and inductors.

which treat the Signal as it comes from the

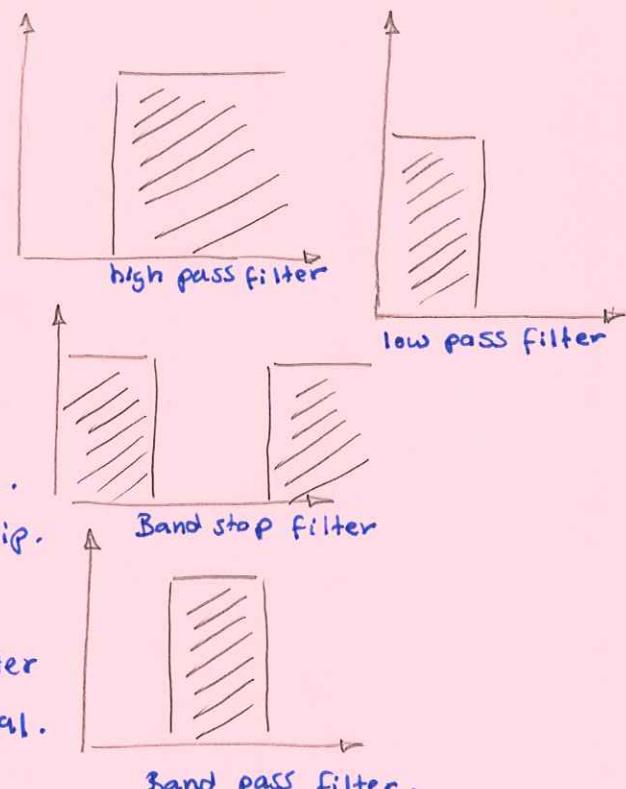
Sensor, many data collector still using analog filters. settling time is very important.

Digital filters: computer software or PSP chip.

deal with digitized data which may pass through analog filter before. they have better roll off than analog filter but still not ideal.

Application:

- anti aliasing filter by using series of analog filter or two analog filter and one digital filter to resample the data.
- Integration : convert acc. to velocity and from AC/DC coupled.
- peak value, demodulation, enveloping.



2. Integration and S/N Ratio:

The analog Signal from acc. is proportional to acc. we typically view the data in velocity or acceleration, convert data from acceleration to velocity is called integration and from velocity to disp. called integration too, & from acceleration to disp. called double integration. that process can be done by analog circuit or digital integration reduce high Freq. vibration and amplifies low Freq. vib. and change phase by 90° degree.

(S/N) Ratio:

it is very important to have high S/N ratio we don't want noise to mask important vibration signal, also noise can come from no. of sources such as process or external machines or from electronics and transducers.

Digital Integration:

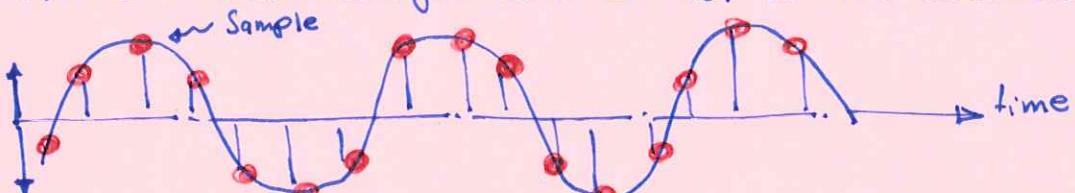
- Signal is digitized while still in acceleration.
- Converted to velocity or displacement on the Software.
- Spectrum and optionally TWF.

Low Speed machines:

- High sensitivity Sensor.
- Be aware of thermal and physical transient.
- Mount the Sensor on the Load zone.
- Be careful with mounting method.

Sampling process:

We have electrical voltage from the sensor which convert to analog Signal but our data collector can't deal with analog Signal he need numbers to deal with so, we digitize the Signal into numbers he can work with and we have individual points or readings at discrete time intervals. the rate of Sampling called Sampling rate which is no. of Samples per sec. the result will be a series of Number or points when we join them together we could have our time domain. or TWF. and we can store that (TWF) and use (FFT) to see or convert it to Spectrum. and event happen bet. those Sample will be lost or not recorded



Triggering:

Time sync., Avg., impact test., Run up & coast down test., Order trace phase measurement, ODS and modal analysis.

Normally we use pretrigger with certain % as we need to record all data with respect to trigger pulse. and the data collector could start to sample the data and finish record before trigger pulse arrive. and pretrigger is a % of time record.

FFT:

the (TWF) known with time record which have defined No. of Sample (N)
the (FFT) spectrum has no. of lines ($N/2$) (bins)

$$N \text{ (No. of Sample)} 2^9 = 512 \text{ Sample} \rightarrow N/2 = 256 \text{ lines on Spect.}$$

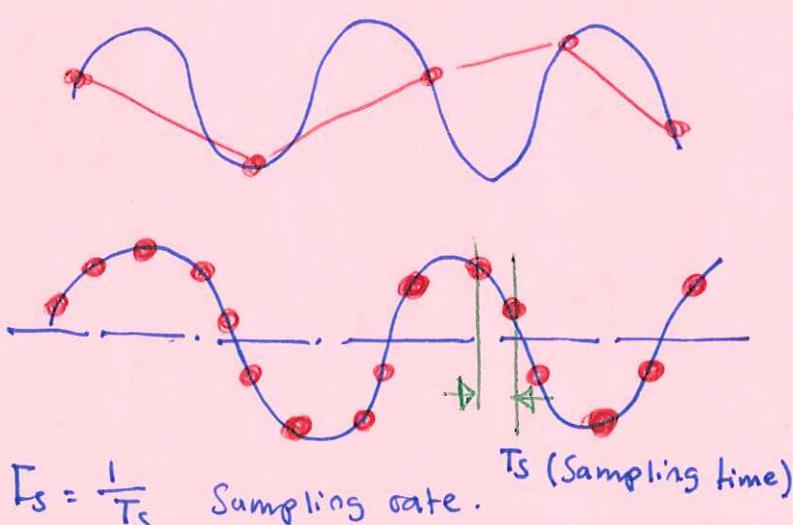
$$N \text{ (No. of Sample)} 2^{10} = 1024 \text{ Sample} \rightarrow N/2 = 512 \text{ lines on Spect.}$$

$$N \text{ (No. of Sample)} 2^{13} = 8192 \text{ Sample} \rightarrow N/2 = 4096 \text{ line on Spect.}$$

for the FFT to work correctly we have 3 problems to deal with

A. Aliasing:

We need at least two samples per cycle to resolve that freq. and be able to draw freq. cycle so, sampling rate must be at least greater than (F_{max}) for the freq. of interest. Sample rate $> 2.56 F_{max}$.



$$f_s > 2 f_{max} \text{ (Nyquist Criterion)}$$

without antialiasing filter only what you will see is a flat line (anti-aliasing filter is a low pass filter which filters out all those high freq. which are higher than Sampling Rate and that will stop the appearance of non true freq. on the spectrum on the other hand we should take more than two samples per cycle to be able to draw it).

Resolution:

$$R = 2 \frac{F_{max}}{\text{No. of lines}} \times W.F. = 2 \times BW.$$

dynamic Range:

dynamic range is a measure of the ability of the data collector to see small amp. vibration in the presence of higher amp. vibration.

$$(dB = 20 \log \frac{V_m}{V_r}) : 20 \log \left(\frac{\text{Small}}{\text{Biggest}} \right)$$

Windowing:

as the way to resolve with (fft) and be able to reconstruct the signal we must start and end at zero that's why we use window to distortion the signal. and that will help us to avoid leakage on the signal.

	Amp. Uncertainty	WF
Uniform impact test	56.5 %	1
Hannning Fault analysis	15.0 %	1.5
Flat top Condition evaluation	1.0 %	3.8

Averaging:

it is the best way to reduce the noise on the sys. Not remove it we should take from (4-10) No. of avg. for better data and be able to reduce noise as much as we can.

RMS or liner averaging, over lap averaging, Exponantial avg, peak hold averaging, TSA averaging.

Sensor Mounting:

Stud Mount
6 - 10 kHz



Bees Wax
5 kHz

Adhesive
2.5 - 4 kHz

Magnet Mount
2 kHz



Hand held
500 Hz



Time Wave Form Analysis

Chapter TWO:

Time wave form is a very important Analysis tool. that we can detect many useful information such as (impacts, true (P-P) Meas.), transient events, phase, Beat Modulation (Amp, Freq.), truncation, Asymmetrical and more.

Construction of tWF:

- Analog Signal from the Sensor
- digital dots on wave form (Sampling)
- join dots to plot wave form.

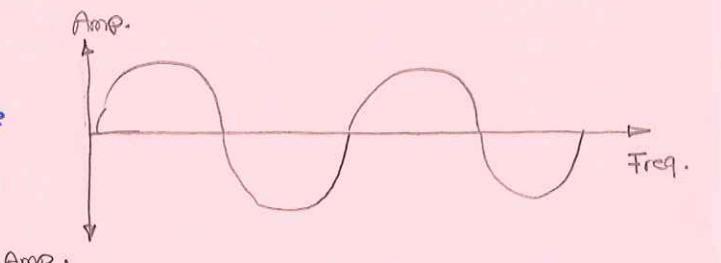
NOTE as per Nyquist creation theory Sampling rate must be greater than twice F_{max} of intersit Sample Rate = $2.56 F_{max}$.

Not always high F_{max} or v. long time form is good you should see only what you need Note that ($T = \frac{N}{F_{max}}$) if $F_{max} \uparrow$ means shorter time But missing info. and v. low F_{max} means v. long time which could be not useful that thing you have to mange yourself.

Time wave form types:

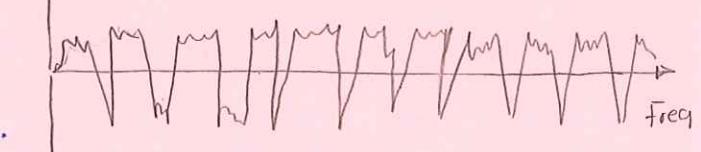
① Harmonics (Sinusoidal):

Very Simple (tWF), Could by imbalance or bent shaft, or Soft foot, something cause only pure (1X) on Spectrum.



② Truncation:

usually caused by Motion restriction like Misalignment or Coupling lockup problems.



③ Beats:

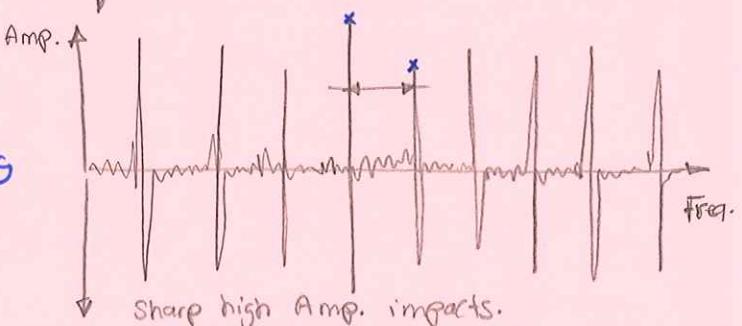
very close two freq. move in and out of phase amp. always or mostly are similar so, beats almost goes to zero.

Beat Freq = diff. bet. two Freqs.



④ Impacts:

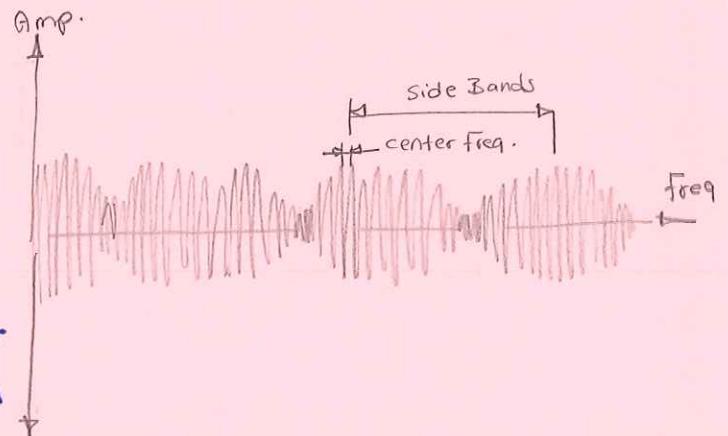
Sharp high Amp. impacts Repeated not Random such as gear Broken or Bearing defect. or belt Condition



⑤ Amp. Modulation:

Two Separate Components multiplied rather than added. Not going to zero on the Wave form. very Similar to Beating. normally Side Bands around central Freq. on the Spect. Could be Bearing detector gear wear or Rotor bar problem, all according to Freq's calculations.

also you can see many other types of wave form such as Freq Modulation or Random impacts on wave form which caused by looseness. Asymmetric wave form, Clipped.



chapter six:

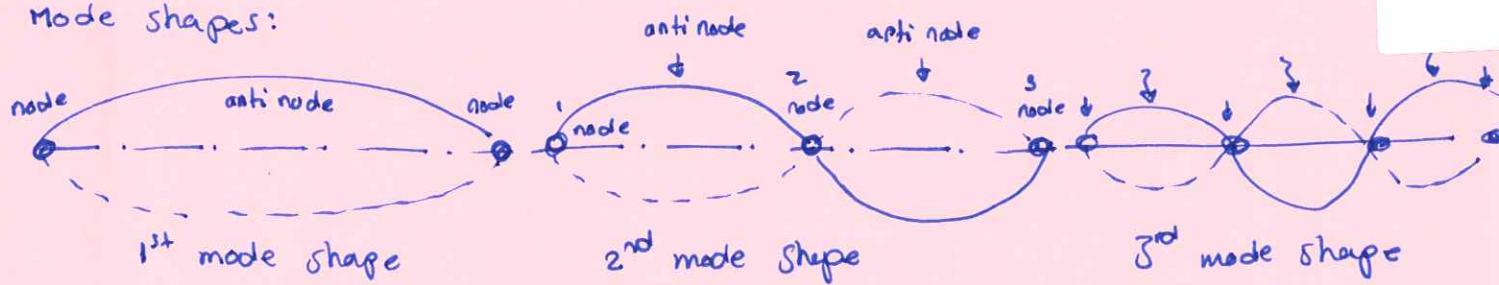
Reasonance and Critical Speed testing:

Reasonance is a condition on machine or structure where freq. of vibratory force is near or equal to natural freq. if that vibratory force was runnig Speed then we call it critical speed. , natural freq. can by controlled by design. natural freq. can be excited by impact, Random force and Harmonic or Vibrating Freq. usually natural freq are not harmonics from the 1st Nf. phase at Natural Freq. (Critical Speed) = 90° and phase shifted by 180° bet. After & Before Nf.

deflection shape: it is represent how the machine vibrating (shape) at NF and it is called (mode Shape).

Mode Shapes: it is determined by Modal Analysis we can creat 3D Animation of the sys. or(Structural) showing How It is Moving when it is excited @ certain Natural Freq. and the Modal Analysis require forcing input(known) to excite the sys. we can use Roving sensor and stationary hammer or stationary sensor and roving hammer.

Mode shapes:



operating deflection shape: ODS analysis used to determine a 3D animation showing the motion and deflection shape with max and min dlvations but on that case no need to determine (NF) by using (shaker or hammer force) it can by carried out at the suspect (NF) of interest. but we don't excite the sys. with external force and no need to stop the machine to carry out the meas. could be done in two ways. (ODS) base on (TWF) which can animate at all Freq. of interest and show M/C movement (moment to moment) or at aspecific freq only one of interest. also could be done using dual channel or depend on a tacho ref. But on that case we will need to stop the M/C.

coherence: is Function from (0-1) to represent the relation ship bet. input & out put (1) is Excellent. ($0.9 \rightarrow 0.7$) good less than ($0.6 - 0.5$) is poor coherence which could be due to cracks or sensor problems or non linearity cause on the sys.

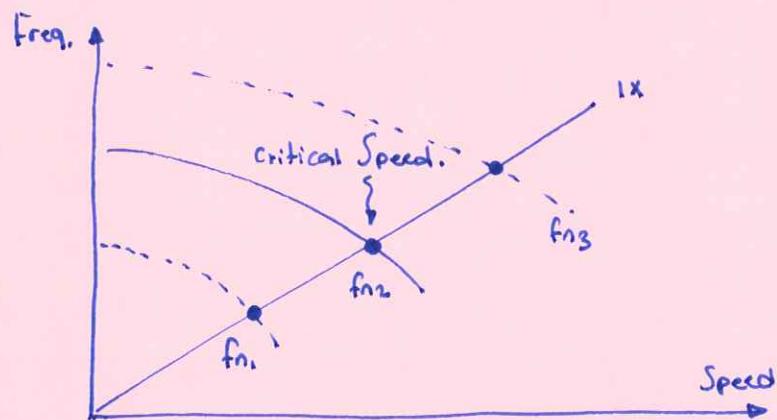
Interference diagram:

Interference diagram is a diagram of Freq. vs Speed & Natural freq.

on that diagram which could be created manually or model test data on PC. we can detect critical speed and avoid to run. the M/C. near to that speed.

so, we should solve that problem by running the M/C away from the NF. and that could be done by changing (NF) by adding or removing mass also by stiffen supports.

$$\omega_n = \frac{1}{2\pi} \sqrt{\frac{k}{m}} \quad \text{where } (k) \text{ is stiff. and } m \text{ (mass)} \text{ or by damping or using vib. absorber.}$$



Freq. Response Function (FRF):

(FRF) represent the relationship bet. input and output bet. two points on a structure as both are functions of freq. also very important to determine how the sys. will response to excitation force means how much (disp, velocity and acceleration) has as a output.

①

Compliance

$$= \frac{\text{displacement}}{\text{Force}}$$

②

Dynamic Stiffness

$$= \frac{1}{\text{Compliance}}$$

②

Mobility

$$= \frac{\text{Velocity}}{\text{Force}}$$

③

Impedance

$$= \frac{1}{\text{Mobility}}$$

③

Interance

$$= \frac{\text{acceleration}}{\text{Force}}$$

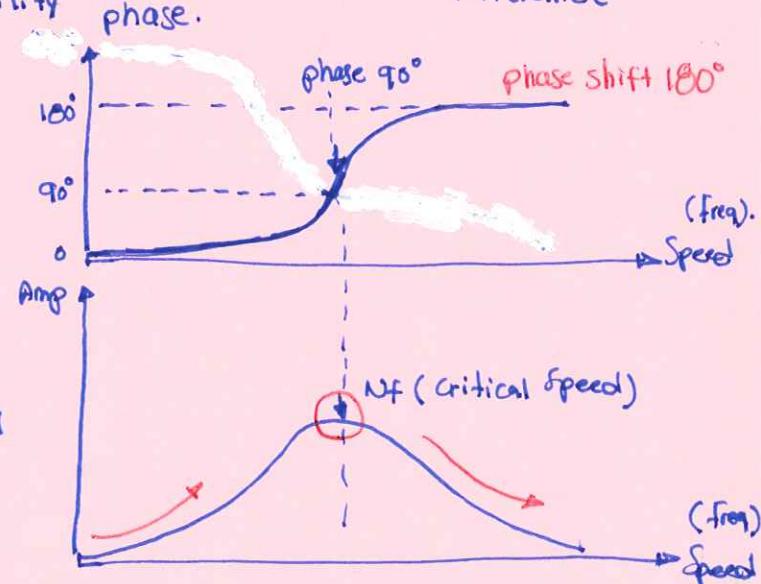
③

Dynamic Mass

$$= \frac{1}{\text{interance}}$$

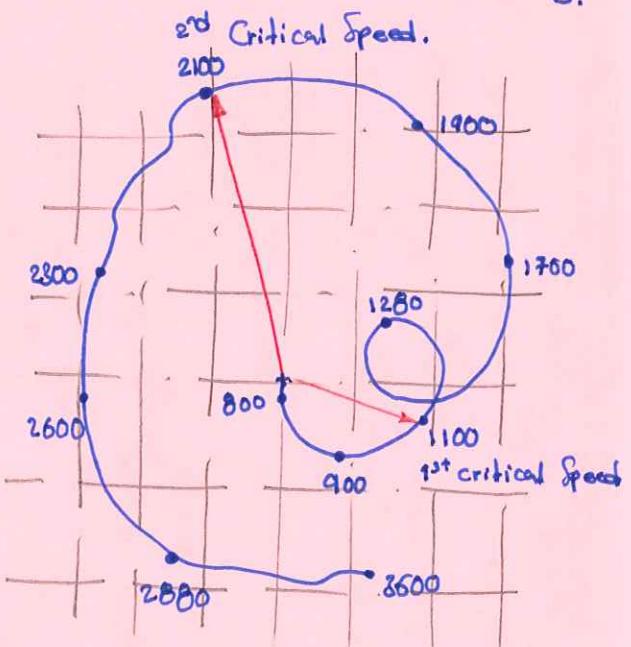
Bode' diagrams:

Two plots one for speed with Amp. and 2nd for Speed with phase you can notice that at Critical speed or NF phase = 90° and phase shift before and after Critical speed is 180°. one of the most powerful tool, Run up and coast down test.



polar plot (Nyquist plot):

same as Bode' / polar plot but on that case you can find speed and Amp & phase on the same plot 3 of them also you can see internal loops on the polar plot and after each one new mode shape start and at the max peak you can detect your critical speed. which will creat resonance.

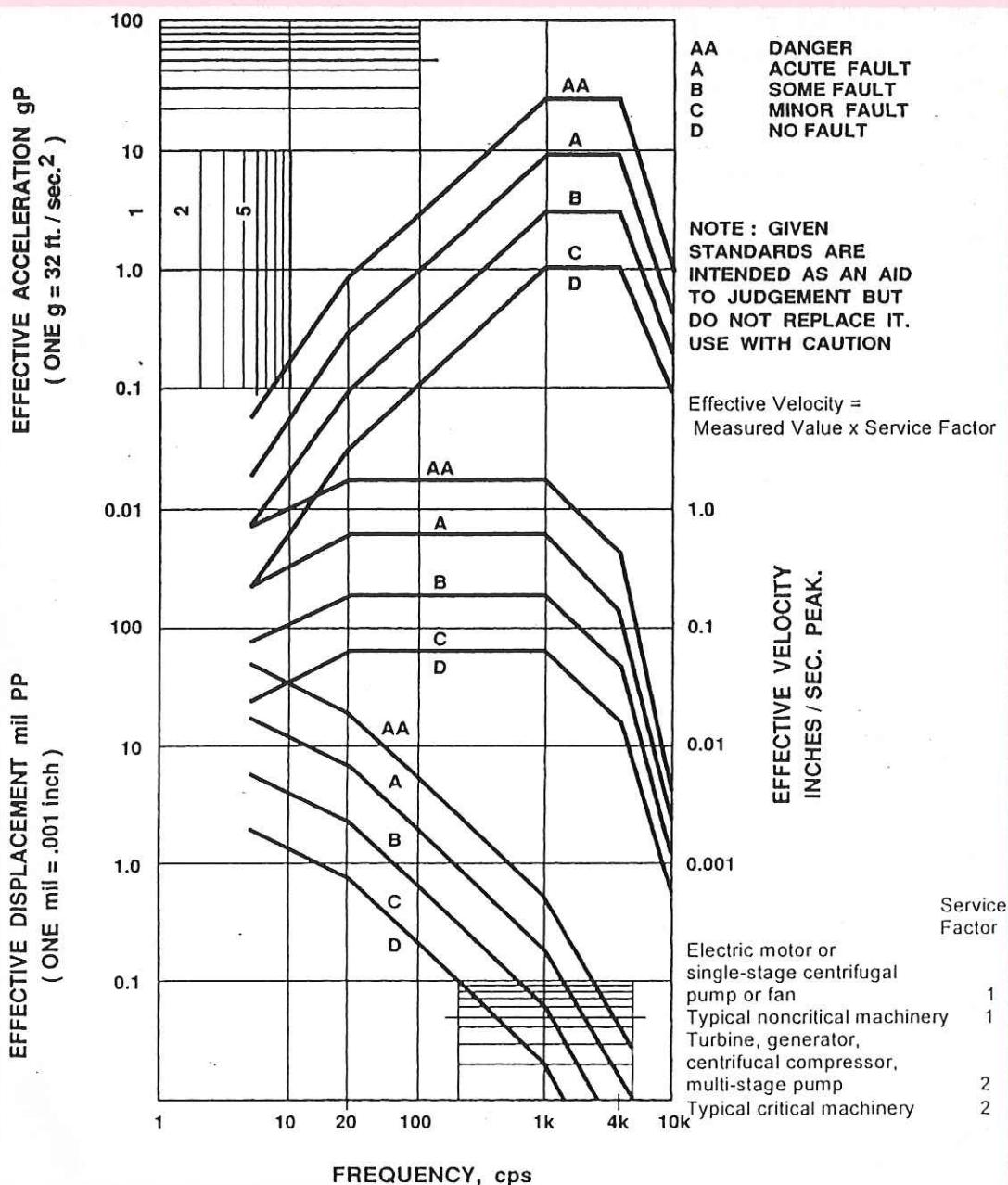


NOTE: other plots to determine (NF) or critical speed such as campbell diagram or waterfall or (Cascade) plots.

Condition Evaluation NOTES.

1.

Blake Chart.



1. plot Machine Speed in Hz first.
2. only used with peak value from (wave form).
3. multiply by service factor
4. letters (e.g.) AA should refer to a certain region.
5. watch out for Log Scale.

Journal Bearing Vibration Evaluation:

Table 7.16. Evaluation of Journal Vibration in Fluid Film Bearings

Maintenance	R/C	
	3,600 RPM	10,000 RPM
Normal	under 0.3	under 0.2
Surveillance	0.3-0.5	0.2-0.4
Shut down when convenient	0.5-0.7	0.4-0.6
Shut down immediately	above 0.7	above 0.6

R = Shaft Vibration, C = Diametral Bearing Clearance

a good way to evaluate journal bearing vibration is to compare the levels of the Brg. clearance, R/C, where R: is vibration Amp. in disp. (P-P) and C: is diametrical clearance in the bearing.

Table 7.5. Vibration Guidelines for Condition Evaluation^{7.16}

Condition	Limits (IPS)		
	rms Velocity	peak velocity	code
Acceptance of new or repaired equipment	<0.08	<0.16	A
Unrestricted operation — normal	<0.12	<0.24	N
Surveillance	0.12-0.28	0.24-0.7	S
Unsuitable for operation	>0.28	>0.7	U

- These values should be adjusted to reflect the condition of the machine. Service factors may be necessary for some special equipment, depending on design, speed, and/or process.

important note in cond. evaluation when we use those 3 charts always rem. that (RMS) value from Spectrum & (peak) value from (TWF).

(chapter eight 8 :)

Balancing:

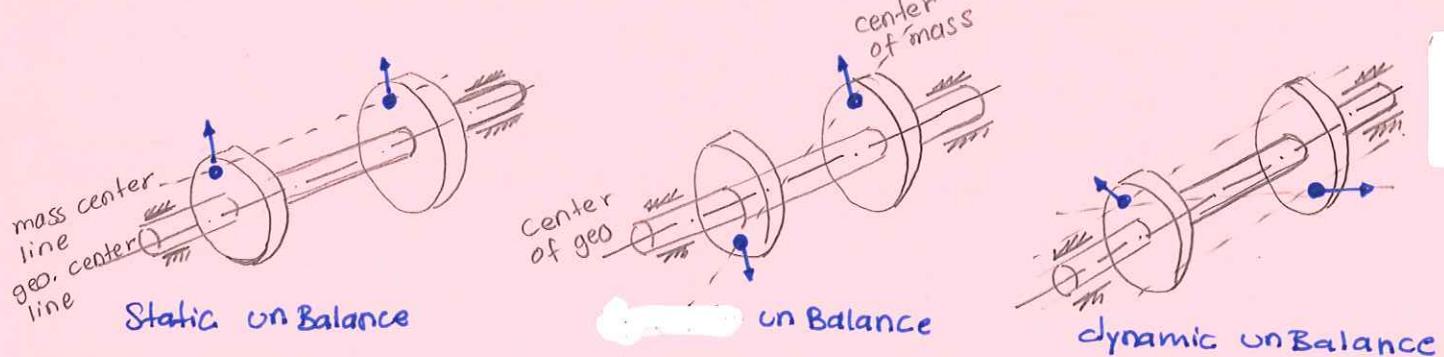
when center of mass start to be away from center of geometry it start to cause driving force that wears the machine fast. that force appears on machine spectrum as (1X), running speed. and that amount or Amplitude of the imbalance equal to (mass x eccentricity) and for Large diam. that force should increase.

Causes of imbalance:

Eccentricity, shaft bow, casing blow holes, corrosion wear, build up material thermal distortion, etc

Types of imbalance:

1. static unbalance: center of geom away from center of mass with dist. (e) and the shifted center of mass line is parallel to center of geom.
2. couple unbalance: line of center of mass incline on the line of the line of center of geo.
3. dynamic unbalance: on that case it is combination of static unbalance and couple, line of center of mass is shifted and incline too.



Rotors types:

1. Rigid Rotor: operating below 1st critical speed and eccentricity will not change with Speed.
2. Flexible Rotor: can bend, eccentricity depend on speed and position of the rotor, normally run after 1st critical speed.

Balancing planes:

1. Single plane balancing. (static unbalance)
2. Two plane balancing (couple unbalance). (dynamic unbalance)
3. multi plane balancing (flexible rotors).

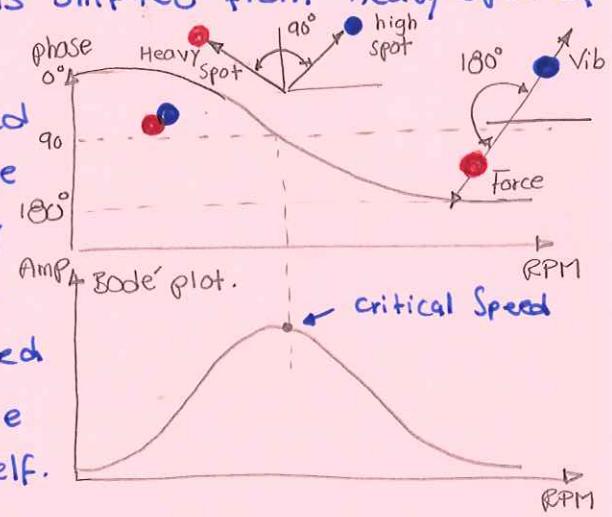
NOTE : False Couple or (Quasi - static) unbalance is caused as a result Centrifugal force doesn't act through the center of gravity may exist on overhung Fane. also not easy to balance on single plan balancing.

Heavy spot, High spot, Lag on the sys:

Heavy spot: is a location of unbalance Force and all calculation we do to try to find the H.S.

High spot : is the location of unbalance force we can measure But don't forget the Sys. lag. as that high spot is shifted from heavy spot & that depend on 3 things

A. you run above or below critical speed as if you below $\frac{1}{4}$ critical speed the high and heavy spot will be shifted by an angle from $(0-90^\circ)$ normally near to each other but if you above critical Speed they will be shifted by (180°) , and will be 90° if you run on the critical Speed it self.



B. Mechanical lag: which is due to transmitted Force to our sensors through the shaft and bearings will be delay on the Signal.

c. Electrical Lag: sensors, cables and electronics inside the device.

Trial weight and Balancing steps:

- measure Amplitude and phase use tacho which prefered to be in line with the sensor. that tacho will give a ref. pulse to calculate and compare Balance with. (Original run), meas. on (H) & (V)
- trial Run: add atrial weight and measure the change in vib. levels due to trial weight adding.
- calculate the correction weight and the location of the correction weight.

Before we start the Balancing we should know about Polar plot and Balancing by vector calculations also some equations about Balance sensitivity and infulance coefficient.

$\vec{V}_o = \alpha \vec{U}$ ① where V_o : Original vibration, α : infulace coefficient
 U : unBalance force.

$$\vec{V}_{o+T} = \alpha (\vec{U} + \vec{T}_W) \quad ② \text{ where } T_W \text{ is trial weight.}$$

$$= \alpha \vec{U} + \alpha \vec{T}_W \quad ②$$

by subtract eqn ② - ①

$$\vec{V}_{o+T} - \vec{V}_o = \alpha \vec{T}_W \quad \therefore \vec{V}_{TW} = \alpha \vec{T}_W \quad \therefore \alpha = \frac{\vec{V}_{TW}}{\vec{T}_W} \quad ③$$

$\therefore \alpha$: infulace coefficient = \vec{V}_{TW} or \vec{T} which is calibration factor
or vibration due to trial weight effect only divided by \div trial weight.

$$\therefore \vec{V}_o = \alpha \vec{U} \text{ and } \vec{CW} = -\frac{\vec{V}_o}{\alpha}, \vec{U} = \frac{\vec{V}_o}{\alpha}, (\vec{V}_o) \text{ or } (\vec{O})$$

$$\therefore \text{from eqn ③} \quad CW = -\frac{O}{T} = -\frac{O \times TW}{T}, \text{ where } O \text{ and } V_o \text{ are the same}$$

Original vibration, T_W : trial weight., \vec{V}_{TW} or \vec{T} are calibration factor.

$$\therefore CW = -\frac{\vec{V}_o}{\alpha} \quad \therefore |\vec{V}_o| = CW \alpha \rightarrow \text{mm/s} \angle 180^\circ = CW \times \text{mm/s/g} \angle$$

$$\alpha = \frac{\vec{T}}{\vec{V}_{TW}} \text{ infulace coefficient and } \beta = \frac{TW}{T} \quad (\beta) \text{ is Balancing Sensitivity.}$$

and you can use the information of (α) or (β) for one shot balancing if you can't make more than one run.

Vectors:

$$O: 125 \mu\text{m} @ 190^\circ$$

$$TW: 75 \text{ gm} @ 30^\circ$$

$$O+T = 75 \mu\text{m} @ 150^\circ$$

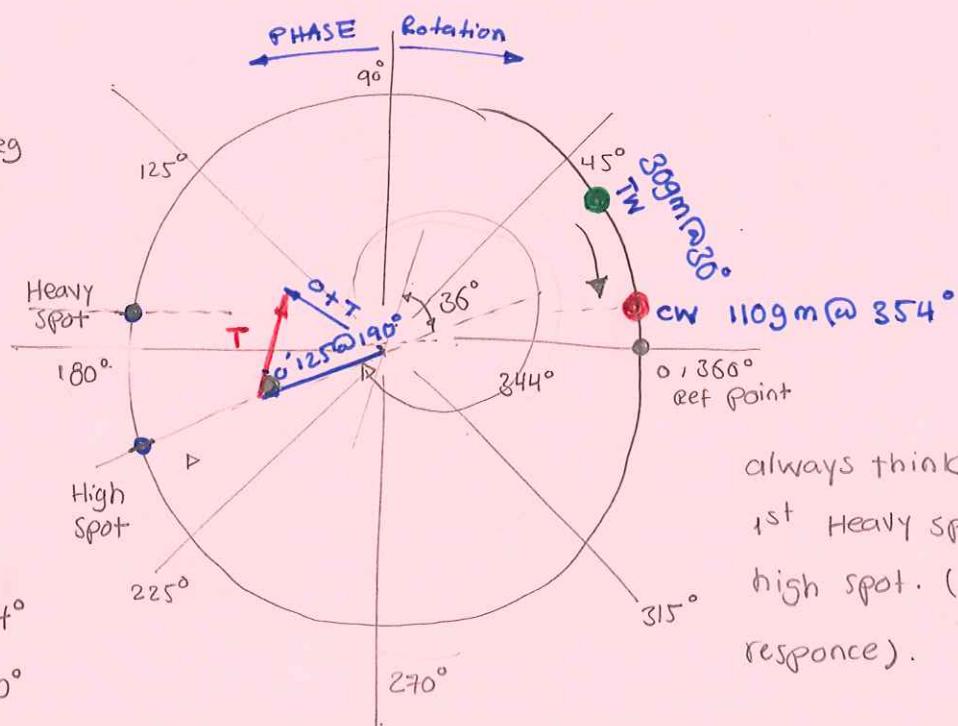
$$CW = \frac{O \cdot TW}{T}$$

$$= \frac{125 \times 75}{85}$$

$$= 110 \text{ gm.}$$

Heavy spot @ 174°

High spot @ 190°



always think what happen
1st Heavy spot before
high spot. (force then
response).

$$\text{sys lag} = (174^\circ - 190^\circ) = -16^\circ + 360^\circ = 344^\circ \text{ angle bet. (heavy spot & high spot)}$$

PA Fan Unit 4 (B)
 Rotor weight = 710 kg
 shaft weight = 578 kg
 coupling weight = 79 kg
 speed = 1485 RPM
 Rotor diam = 1850 mm.
 NO. of blades = 21
 Angle bet. blades = $\frac{360}{21} = 17.1^\circ$

Scale on polar plot

1mm/s : 5 div.

Trial weight

= 155 gm

@ position 'I'

Original Vib(O) = 1.591 mm/s on FDB

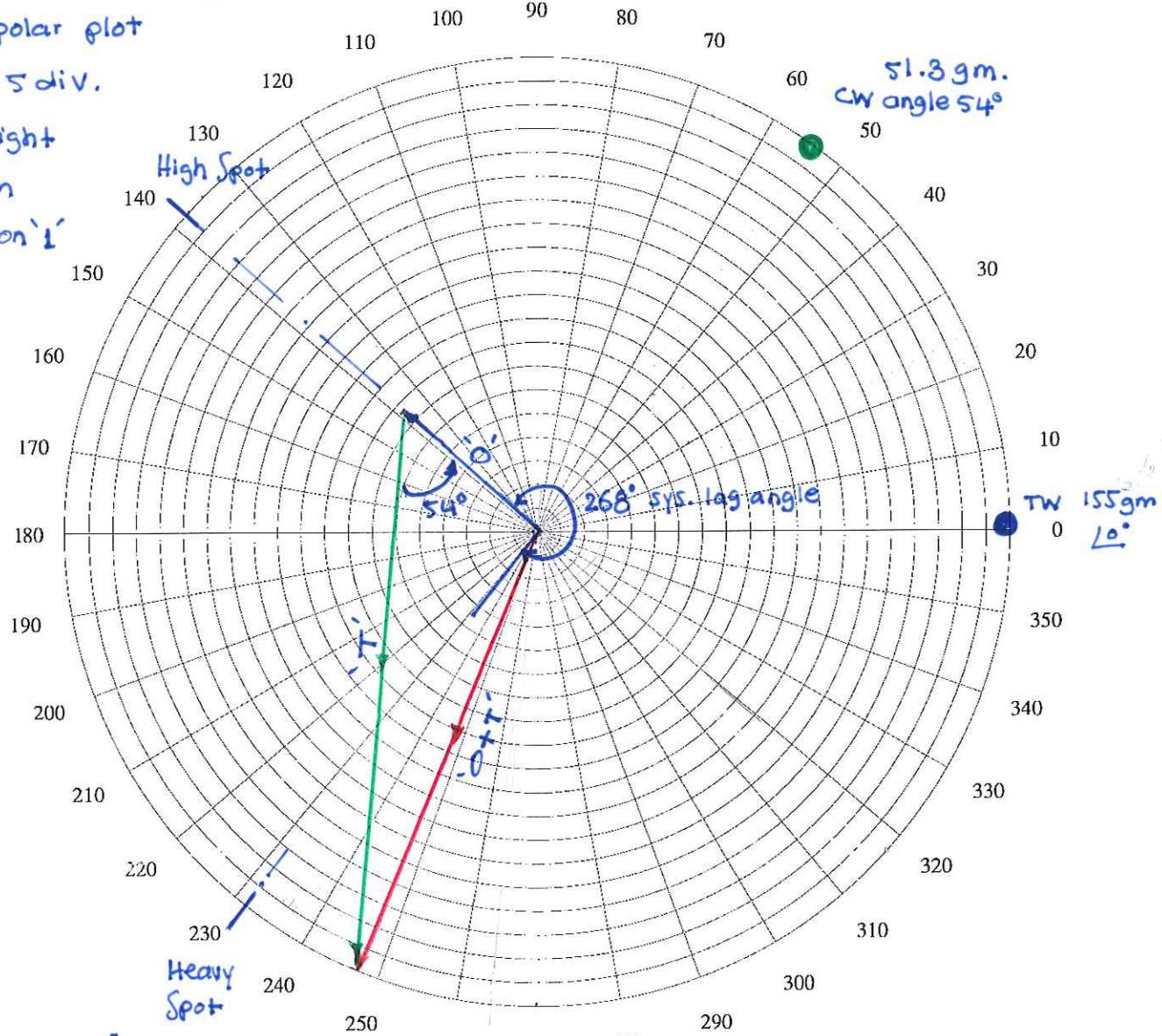
Trail run Vib(O+T) = 4.178 mm/s

Units mm/s RMS.

Trail weight calibration factor (\vec{T}) = 4.8 mm/s mm/s

$$CW = (TWO) \div (T) = (155 \times 1.5) \div 4.8 = 51.3 \text{ gm}$$

Phase, rotation.



$$\text{sys. lag} = 281 - 138 = 93.3^\circ (-360) = 268^\circ \quad \text{High spot lags Heavy spot by } 268^\circ$$

$$\alpha : \text{influence coefficient} = \frac{\vec{T}}{TW} = \frac{4.8 \text{ mm/s}}{155 \text{ gm} / 10^\circ} = 0.031 \text{ mm/s/g} / 268^\circ$$

$$\beta : \text{Balancing sensitivity} = TW \div \vec{T} = \frac{155 \text{ gm} / 10^\circ}{4.8 \text{ mm/s}} = 31 \text{ gm/mm/s}$$

$$CW = -\frac{O}{\alpha} \therefore -O = CW \alpha$$

$$\text{mm/s} \angle +180^\circ = \times 0.031 / 268^\circ$$

$$\therefore CW = \text{gm} / \angle ?^\circ$$

Orbit Analysis:

Orbit Analysis is the most powerful way to diagnose journal or fluid film bearing faults using non contact eddy current or (proximity) probes but first we should understand how we get that orbit shape and why it appears with a certain shape as per the force it is affected with.

You can see two proximity probe with 90° apart & each of them on 45° position the (X) or horizontal prob. is meant to be Horz as (C.C.W) the 1st sensor from Right is (X) or (Horz) and that from driver side. the distance bet. the prob and shaft is voltage gap. and when the voltage value increase means shaft vib.

decrease and when voltage value decrease means shaft vibration inc. Note: that high freq. oscillator is used to induce eddy current on the probe.

Output Signal:

You have two output signal from proximity probe. (DC) voltage or static voltage which represent shaft relative location or position to the probe & (AC) voltage which represent shaft vibration (Disp. P-P) and also called dynamic signal.

The transducer will have output sens. (mV/mil) and (V/mil)

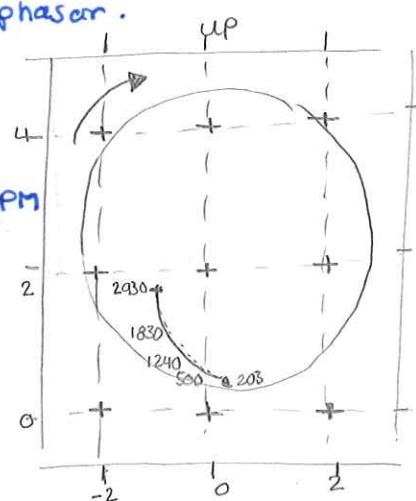
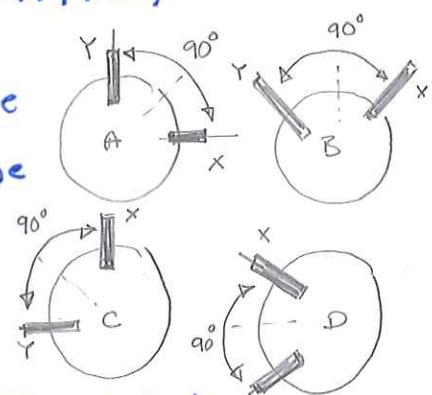
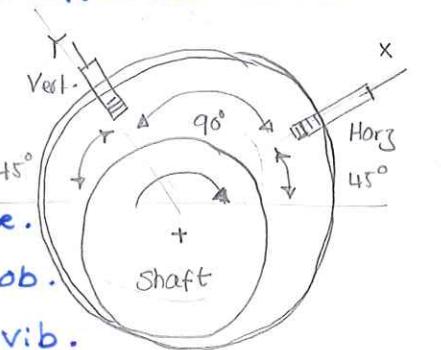
Probe Conventions:

As we mention before you have two proximity probe helping to draw the orbit shape and the position of the 2 probes could be by many positions as you see in the drawings. and they seen as (X & Y) from the driver side. also you will get once per rev.

Signal from the proximity prob on the shaft key way. we got the timing marks on the orbit plot from the key phaser.

Shaft center line:

Using a DC gap we can analyze the shaft (center line) location start from zero where machine speed below 100RPM shaft should move to left (CW), shaft eccentricity Ratio (μ), {Normal distance, (O) at the center (1) shaft against bearing.



Direct and filtered signal:

we can see raw voltage orbit or we can see filtered orbit only at (1x) or (2x) and we can use key phasor on that. NOTE some journal have (2) prox. -infinity probes and we can use one of the as as speed ref. and some journal have (2) proximity prob. and 3rd one just for speed detection.

Slow Roll or (glitch) Removal Compensation:

the shaft not perfectly round and could be shaft bow or runout or bad surface cleaning. (machining) and all of this factors will affect on the dynamic signal and static voltage we want to know, so, to avoid that wave form recorded on slow speed (100-400 RPM) and subtracted from the future measurement.

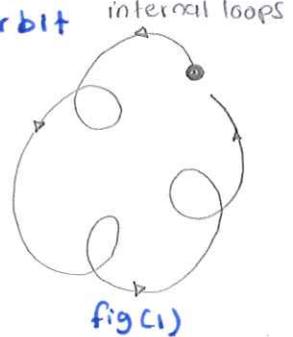
NOTE: filter the signal from orbit could be done by 3 method. ① Key phasor ② low resolution spect. ③ (TSA) Time sync. avg.

Orbit Analysis:

key on orbit analysis 1st look to the no. of timing marks or key phasor dots:

A. One time mark:

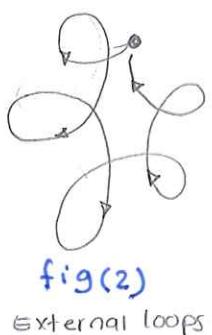
1. Internal loops: Forward whirling or precession and you will see sync. components on the spect. and on that case the orbit freq. Ratio will be (no. of internal loops + 1), fig(1)



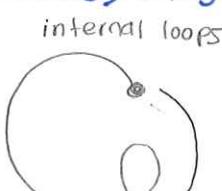
2. External loops: Backward whirling or precession and also you will see sync. component on the spect. and on that case the orbit freq ratio will (no. of external loops - 1), fig(2)

B. More than one time mark:

on that case you should see sub harmonic or non sync. component on the spectrum and the freq. Ratio ($1 \div$ no. of timing marks), fig (3).

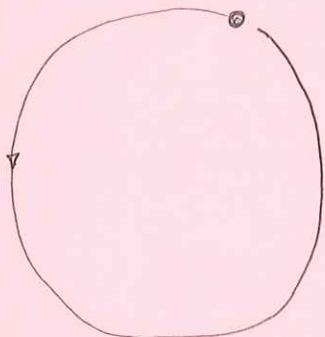


fig(4)

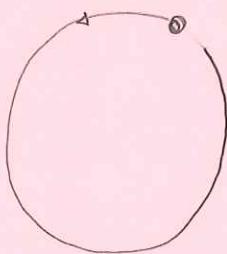


fig(3)

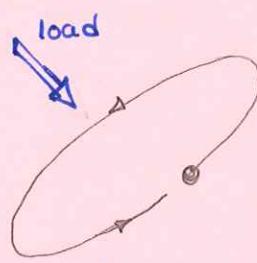
2nd in Orbit analysis you should look to vibration levels and pre load reason it could be due to Misalignment or coupling problem also unBalance



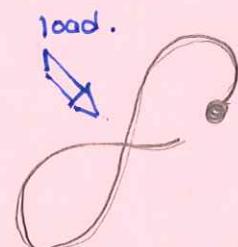
high Amp. Complete
circle orbit (Resonance)
Critical Speed Could be
(oil whip).



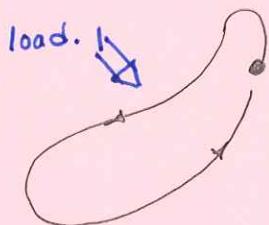
Complete circle
orbit (imbalance)



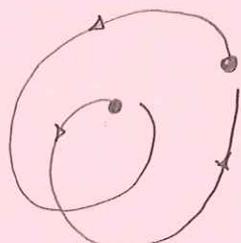
elliptical shape
excessive pre
load 1st Stage



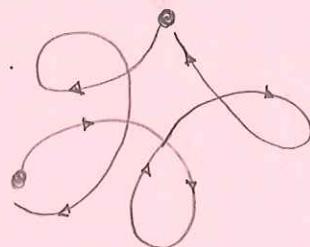
eight shape
excessive pre
load Misalignment
Last stage.



Kidney or banana
shape excessive
pre load 2nd stage
(Misalignment)



Two timing marks
internal loop (non
-sync. comp.) less than
 $1(0.5x)$ and forward
whirling.



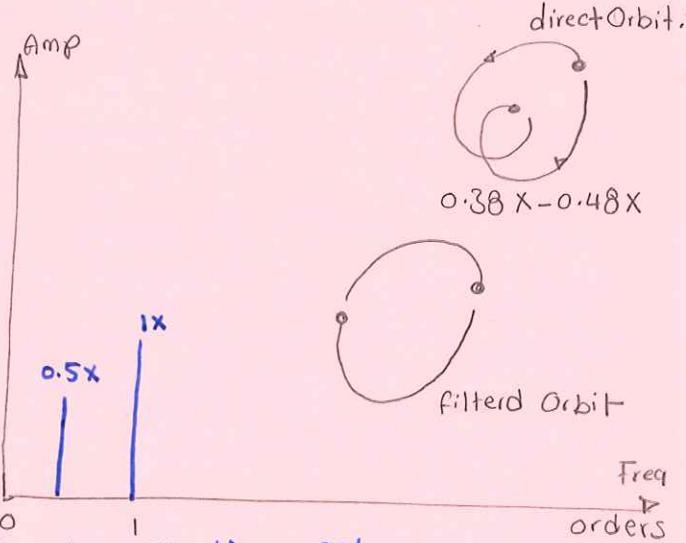
Two timing marks
external loops (non-sync.)
Backward precession.
(rubbing).

3rd you should look for the shaft center line location and eccentricity normal the shaft center line should be away from the center (0.5) (cw) rotation on left direction. and if >0.7 so, you have increase in pre load could be due to Misalignment. , if more than >0.95 so, you have heavily pre load and you usually see eight orbit shape.

Note: normally Hory direction has less stiff. than vertical direction and the orbit shape should be elliptical normally But you should look to the vibration level and how much load you got.

orbit Rot. normally from blank  to bright. and timing mark or bright Represent key phasor. blank

Oil whirl: Fluid oil whirl is a self excited fluidic malfunction that typically found on journal or fluid film bearing at $(0.38 - 0.48X)$, causes Misalignment, Excessive clearance, light load and low damping. also vibration pression in same direction with shaft rotation. Note: that shaft has low load on bearing & (M) eccentricity ratio \approx zero and that due to Misalignment. means Shaft almost on Bearing center.



Oil whip: a very destructive condition happen when. the whirl freq. coincide with the resonant Freq. of the shaft (1st balance rotor resonance).

Rolling element Bearings:

Rolling element Bearings is the most important part in your machine. and if the Bearing fails it can be costly: downtime, secondary damage and more. less than 10% of the Bearing reach their design life time.

Bearing failure: 16% handling and installation, 14% contamination, 34% Fatigue 36% Lubrication.

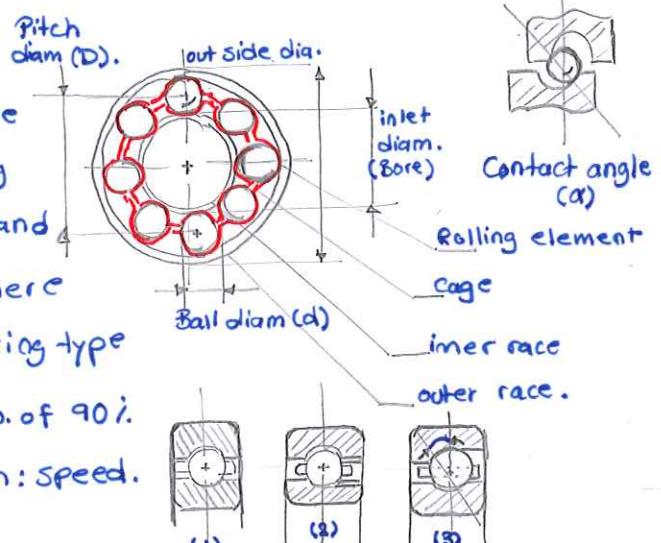
How we can diagnose Bearing fault:

1. vibration Analysis
2. oil Analysis
3. acoustic emission
4. thermal ima
5. Wear particle Analysis and more, the best and most common way and also what we will use here is vibration analysis.

Bearing Fault could be due to installation errors like we mention before, ex: Cocked bearing, unbalance, Bearing loose on shaft, Bearing loose in housing Excessive clearance, Fluting from current flow and high voltage, also wears and cracks on low speed machines

Bearing design:

The four important parts on the Bearings are Outer race, inner race, cage and rolling element. Bearing selection based on loads and speeds., Rated life 10^6 of rev. $L = \left(\frac{C}{P}\right)^b$ where C: is load rating, P: radial load. b: is Bearing type factor (3 for ball and 3.3 for roller), L_{10} is no. of 90% of Bearing would exceed. $L_{10} = \frac{10^6}{n^{60}} \left(\frac{C}{P}\right)^b$, n: speed.



Bearings types:

1. Deep groove
2. Filling notch
3. Angular Contact
4. shielded
5. Double Row
6. self Align spherical
7. tapered roller
8. needle and many other types.

Bearing fault by:

1. poor lubrication.

on poor Lubrication metal to metal contact increase wear, and too much grease can enter the motor and cause electrical problems, short. also over heat grease and reduce lubricant viscosity. and that will increase wear%.

$$\boxed{\text{BPFI} = \frac{1}{2} n \left(1 + \frac{d}{D} \cos \alpha\right)}, \quad \text{FTF} = \frac{1}{2} \left(1 - \frac{d}{D} \cos \alpha\right)$$

$$\boxed{\text{BPFO} = \frac{1}{2} n \left(1 - \frac{d}{D} \cos \alpha\right)}, \quad \text{BSF} = \frac{1}{2} \frac{D}{d} \left[1 - \left(\frac{d}{D}\right)^2 \cos^2 \alpha\right]$$

How to calculate Bearing freqs.

2. Installation errors:

Cocked bearing is the most common installation error and it could be in outer race or inner race and you can see $1x$, $2x$ and $3x$ on the Axial direction from the spectrum, you can use phase to know whatever it cocked from outer or inner race; mention on phase analysis chapter.

also rotating looseness due to clearance prob.

which cause skidding to the bearing. and you can see Rotating looseness as $1x + \text{Harmonics}$ with raised noise floor and Random phase.

Bent shaft: also you can see Bent shaft on Fig(3) as one of the main reason for Bearing fault. you can see big $1x$ if the Bend is close to center of the shaft and $2x$

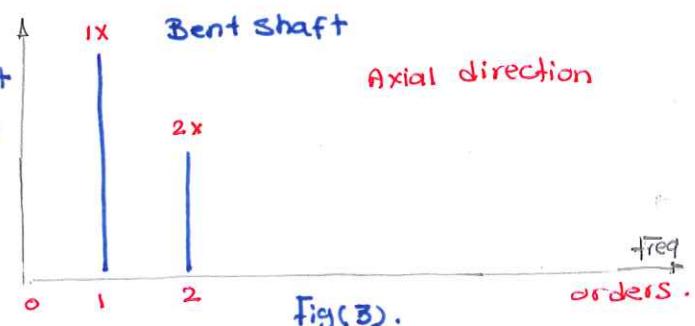
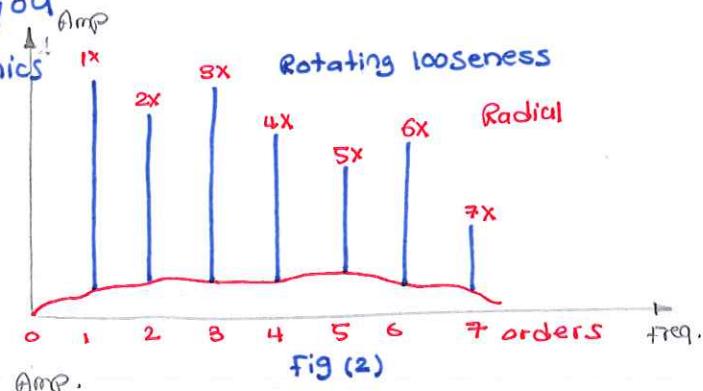
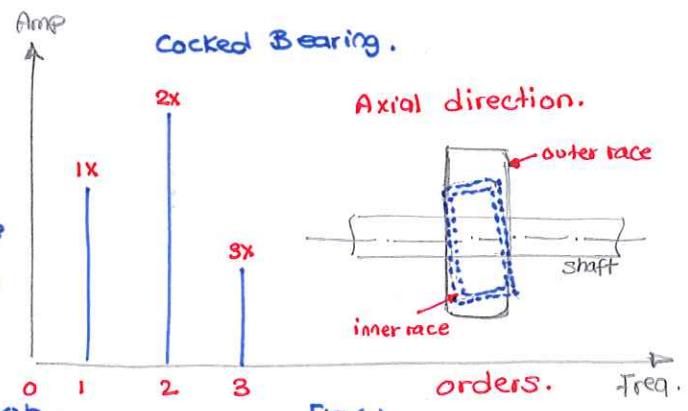
if it is more closer to the coupling. and it should be out of phase 180° across the shaft and that is one of important ways to know the diff. bet. imbalance and Bent shaft.

also excessive voltage or current:

excessive voltage or current, current

will flow from the inner race through the rolling element to the outer race pitting can occur where there is a large voltage diff. bet. the races. the outer race surface will look milky or have rippled. will appear on the spectrum as outer race fault.

as we mention before we have four freq. of interest, BPFI, BPFO, FTF, BSF (outer race freq., inner race freq., cage freq., ball freq.). and those freqs. could be calculated from the geometry of the bearing. and if we got any of them in our spectrum could be indicate of bearing fault. also all those freq. must be non-harmonic freqs.



Tips to detect the Bearing Fault

1. you should double the ball spin freq. as the ball hits the upper race and lower race per rotation.
2. $BPFI + BPFO = \# \text{balls} / \text{rollers}$.
3. $BPFO \approx 0.4 \times \# \text{Balls}$ & $BPFI \approx 0.6 \times \# \text{Balls}$.

this rule should be applied for bearing with 8 to 12 balls.

Stage of Bearing Failure as per V.I:

1. initial phase:

- A. noise level normal
- B. temp. level normal
- C. increase in (US) ultrasonic sound, acoustic emission, spike energy, and outer race deflection.
- D. overall vibration low, no. high vib. appears on velc. spectrum.

2. Second phase:

- A. slight increase in noise level.
- B. temp. normal
- C. large increase in ultrasound, acoustic emission an(S.E)
- D. slight increase in acc. overall vibration.

3. Third phase:

- A. noise level much higher
- B. slight increase in temp. levels
- C. v. high ultrasonic sound acoustic emission, spike energy.
- D. large increase on overall acc. and start on velocity.
- E. Bearing freq. with harmonics and side bands appears. on linear scale.

4. Final phase:

- A. high noise level.
- B. high temp. level.
- C. high increase in ultrasonic sound, acoustic emission, SE,
- D. v. high noise floor & spick energy at low freq. on SE spectrum.
- E. Failure could be any time.

Rolling element Brdg. Failure stages:

1. Stage one: subsurface damage only.

Friction and minor impacts., v. high freq. vibration greater than 20KHz, Slight noise & NO high temp. (normal) very short duration impacts

2. Stage two: subsurface damage only Friction and minor impacts, v. high freq. vibration

Start to increase, vibration significant enough to excite, structure, Bearing & sensor Envelope, demodulation, spectrum shows defect signs on the spectrum, velocity spect. Still not showing the defect freq.

3. Stage three: more significant damage

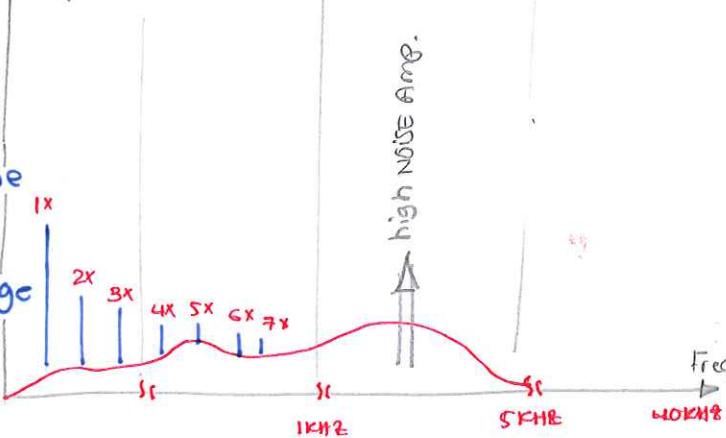
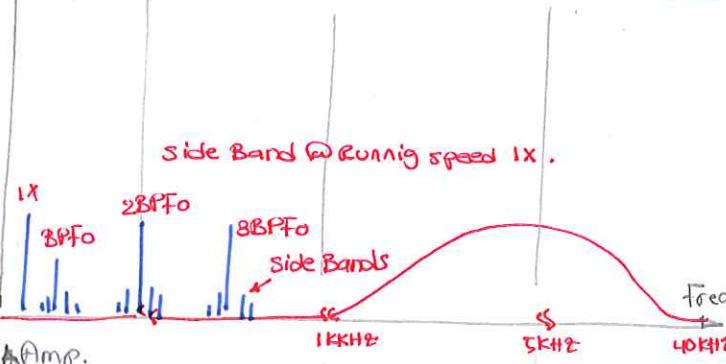
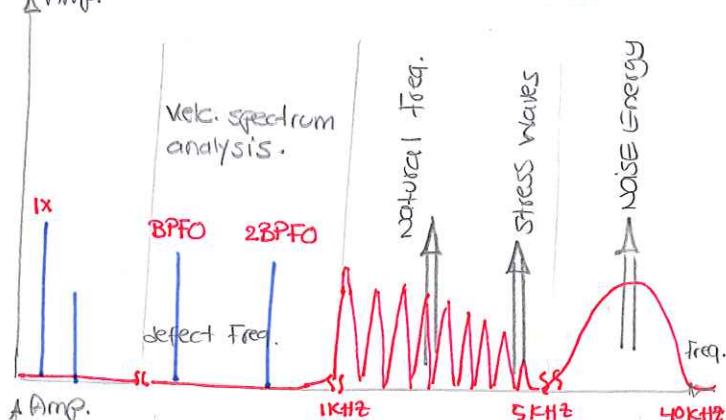
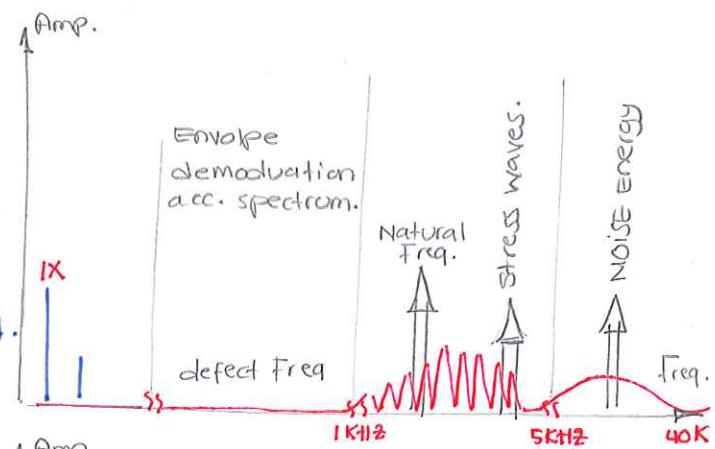
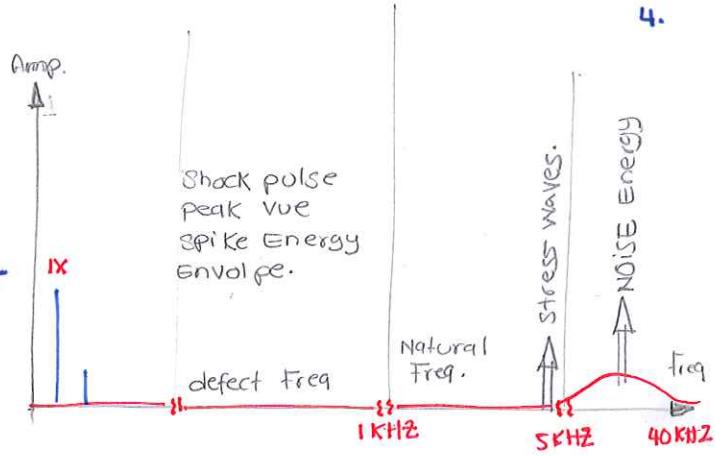
Bearing could fail in many ways for many reasons., very high freq. increase in Amplitude., Envelope and demodulation are very effective and filters must set correctly in the setup., harmonics and side bands could appear in the spectrum.

4. Stage Four: more significant damage

Bearing could fail any time bearing defect. Freq + harmonics and side bands strongly appear on low range spectrum. only high Amp humps on the high freq. range appear.

5. Stage Five: high 1x with harmonics amp.

in the low freq. Range spectrum with high Amp. Broad Band spikes (humps) also only high Amp (humps) appears on the high freq. Range spect., Bearing totally damage Replace it ASAP, 2nd damage could happen any time.



High Freq. techniques:

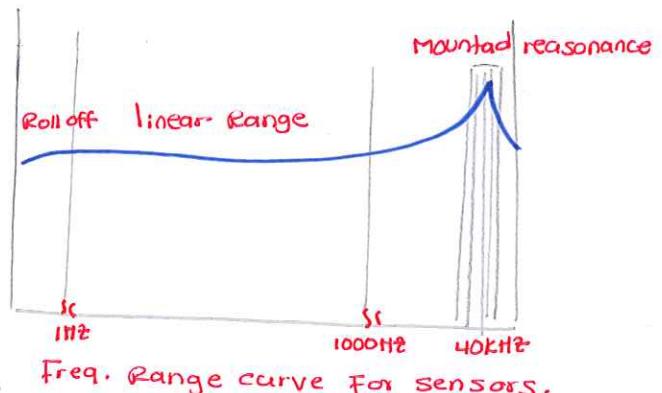
1. Stress Waves: result from metal to metal contact. roller and race way cause very fast, low Amp., high freq. impacts which can't be easily captured or collected. and on the other hand those events is a very good way to make early detection for the bearing fault. the stress waves is rush at the speed of sound 1500-8000 m/sec. also very high freq. (5-50 kHz) so, we should do certain techniques to be able to store this fast, high freq low Amp. signal (repeated impacts) which is req.
 1. we need to filter all high Amp. low freq signal as we can't see high freq. low Amp. signal in the same even if we have high dynamic range 90dB.
 2. we need to sample very fast as those event happens in a very high freq. otherwise we will not be able to store those events, not enough sampling rate means that the high freq. which will fall bet. digital sample points or(bins) will not be recorded. (measured).
 3. Sensor should be accelerometer as acceleration is the best way to measure high freq. vibration. also transducer mounting is very important.
 4. all sensors have linear meas. curve. all of them have mounted resonance so, the vibration range on the last left part from sensor freq. Range curve could be resonating.
 5. Meas. you should mount the sensors as much near as you can to the load zone.

(A) use accelerometer to amplify the high freq. range vibration.

(B) use high speed data acquisition to capture the stress waves.

(C) use demodulation tech. to capture high freq. vibration.

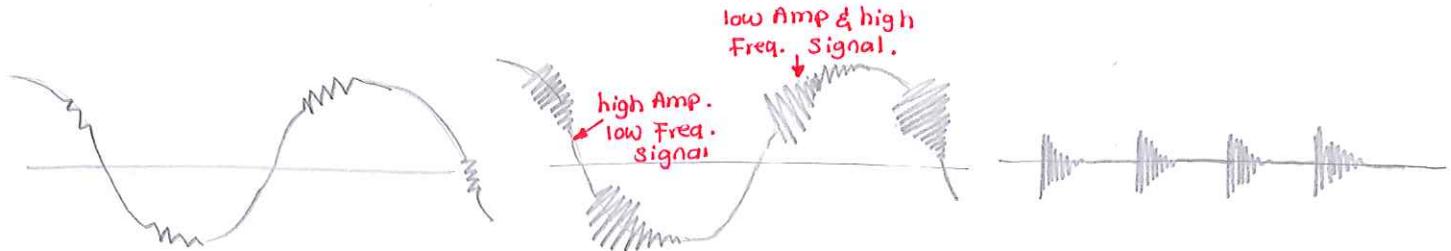
(D) Monitor the machine with acoustic emission.



Freq. Range curve For sensors.

Enveloping and demodulation:

all what we care about is the repetition rate of the impacts on the high range.



our starting point high Amp + low Freq. vibration such as, unbalance, misalignment etc. TWF have some transient events and we want to detect this transient events and know its Freq.

the ringing is the Natural Freq. you have carrier signal and carried signal and both at diff. freqs.

Remove the high Amp. low Freq. Signal and keep only low Amp. high freq. Signal. This can be done using analog or digital circuit.



Now we will rectify the signal and make it all positive.



then we will put low pass filter which will remove all high freq. resonance info and keep only repeated periodic information we need. to see.

Shock pulse Method:

in shock pulse method we have a transducer designed to resonate at 82 kHz, the resonance amplifies the shock pulse and resonance freq. and the sensor is mounted in the load zone.

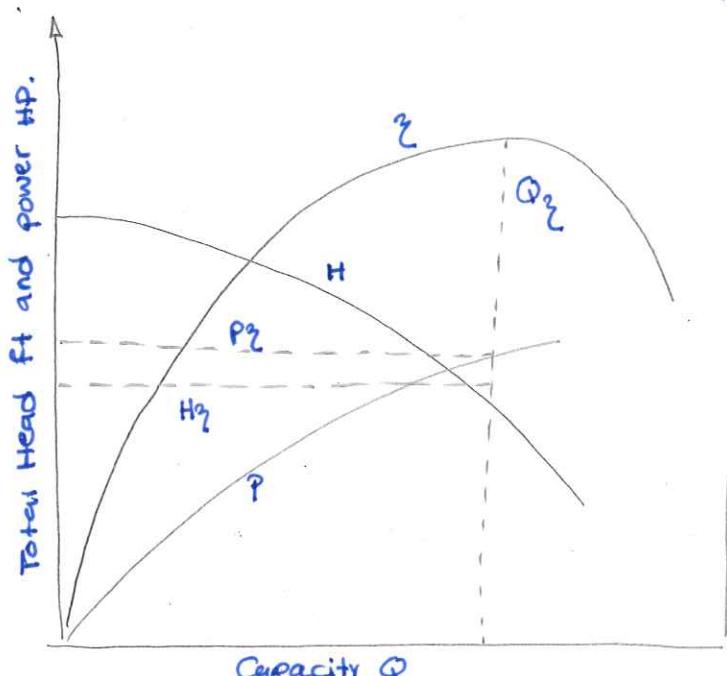
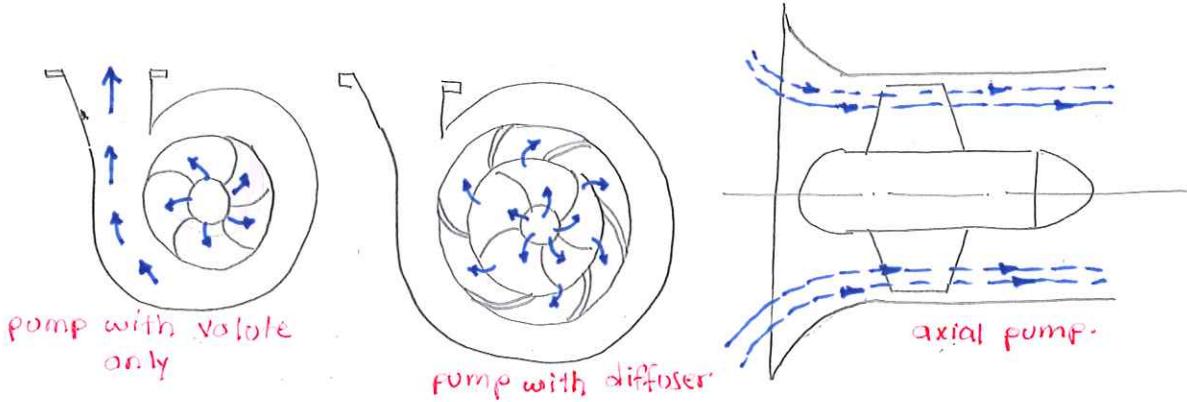
peak VUE:

the peak VUE is designed in a very high sampling rate which enable the data collector to capture and store the stress waves which will be bet. the normal freq. points in the (TWF), 102400 samples per second. the signal is still high pass filtered and rectified the sys make peak value calculations, note the sample rate is 40 times Faster the normal Sampling, also you can apply autocorrelation to see the repeated freq. signal.

PUMPS, FANS and Compressors.

pump, Fans and compressors are used to transport fluid or gases. and convert Mechanical work into energy depend on pressure and velocity on that.

PUMPS are two types centrifugal pumps which can also be two types one of them one of them convert the velocity of flow using the pump casing or volute only & other types have a diffuser to build up that pressure on the pump. the 2nd type which is called turbine pump. which has a axial flow direction and the space before and after the impeller are the same. means suction & discharge are parallel to the impeller on the axial direction. you can build up more pressure using multi stage pump.



Q : capacity gallons per min (gpm)
 H : Head, (ft) P : power (HP)
 η : Efficiency S : Speed (RPM)
 D : Impeller diam. γ : specific weight.

$\eta\%:$

- (1) $V = \frac{Q}{A}$ avg. fluid velocity.
- (2) $H = \left(\frac{P}{\gamma} + \frac{V^2}{2g} + Z \right)_d - \left(\frac{P}{\gamma} + \frac{V^2}{2g} + Z \right)_s$

Total pump head
 acc. due to gravity
 Elevation
 press. Head. (P/γ)

$(V^2/2g)$
 Velocity Head
 32 ft/sec^2

Total pump head represent the net work done on unit weight of fluid passing from inlet or suction flange(s) to outlet or discharge flange (d). Bernoli's eqn.

Unlike fans the fluid pass is (non-compressible) and on certain condition the suction pressure could drop and that will make the fluid to vaporize and make shock waves could destroy the impeller and that case is called cavitation.

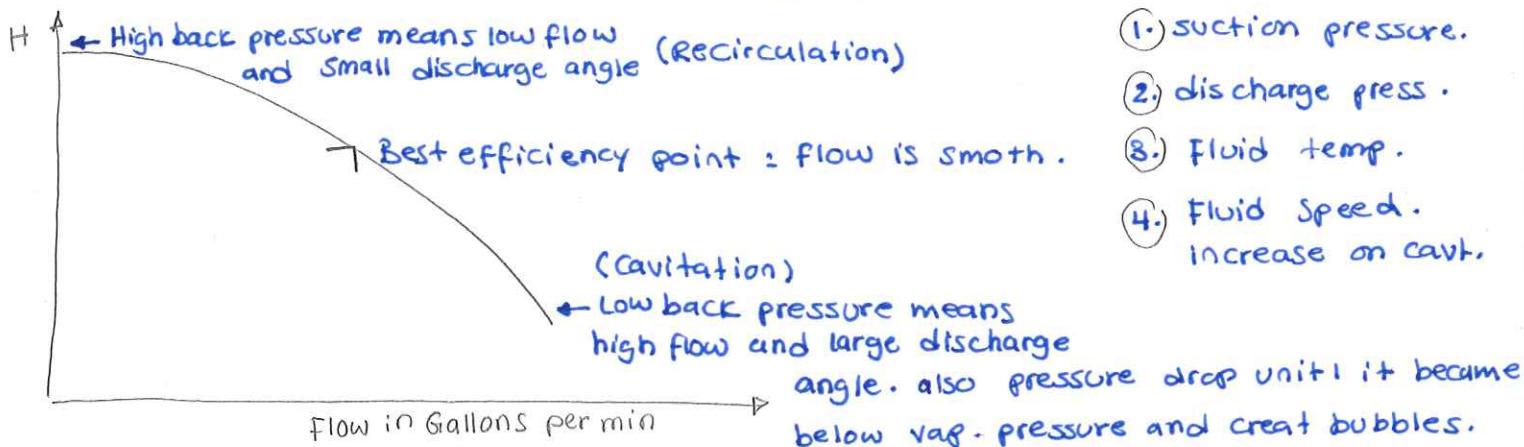
the pump (HP) = $\frac{QH(\text{sp. gr.})}{3960}$ and $\eta = \text{HP} \div \text{power input to the pump shaft from drive machine, ex: motor power.}$

$NS = \frac{N\sqrt{Q}}{H^{3/4}}$: specific speed which is used to judge efficiency Q (gpm), H (ft), N (RPM).

cavitation phenomena happen when (NPSH) Net positive suction Head is below the liquid vapour pressure.

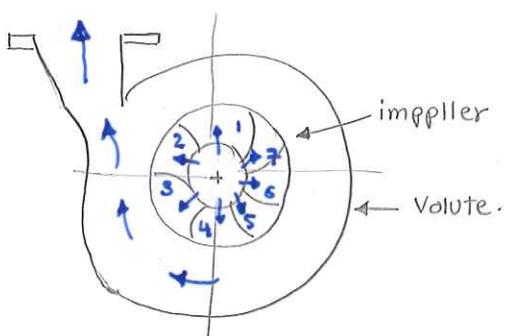
$$\text{NPSH} = \frac{P_a - P_s - P_{vp}}{\gamma} + Z_p + \frac{V^2}{2g} \quad \text{where } P_a: \text{atmospheric pressure}$$

and P_s : gage suction pressure, P_{vp} : vapor pressure.

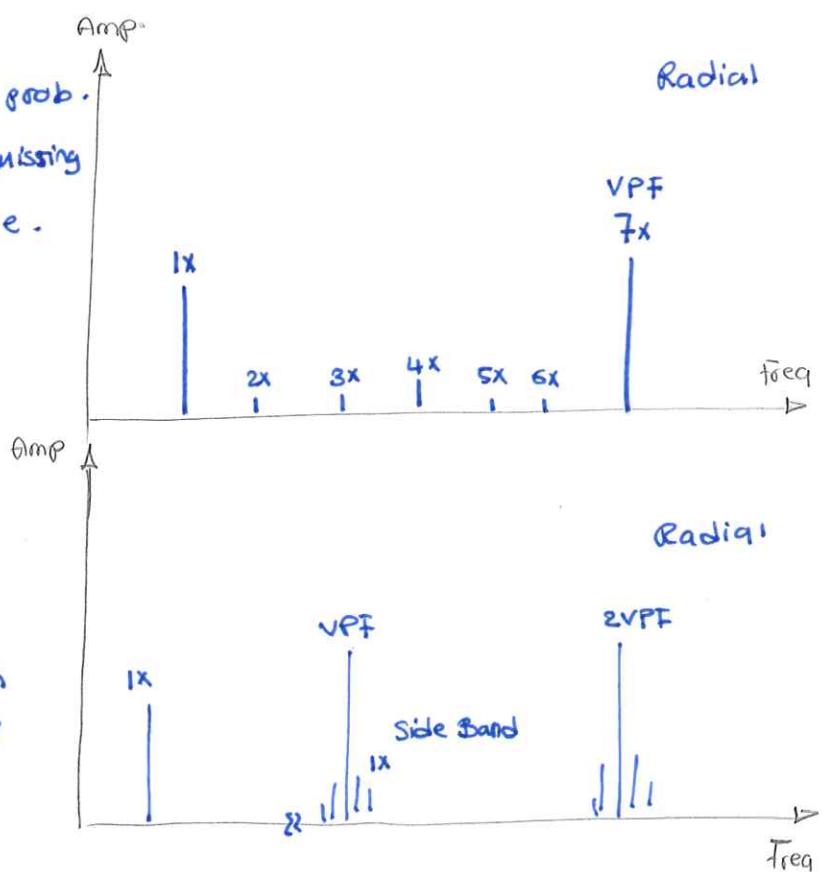


one important about pumps is the vane passing freq. (VPF)

$VPF = \# \text{ of pump vanes} \times \text{RPM.}$ and the reason of vane passing Freq. could be. Rotor or housing eccentricity, tip clearance prob., vanes wear, dirty damage or missing filters, non uniform blade angle.



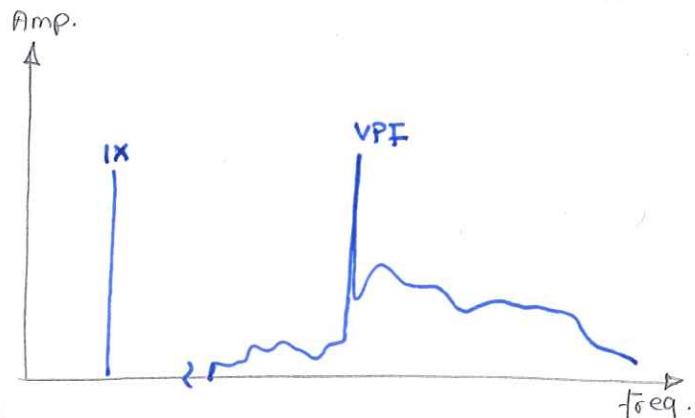
when you have impeller loose or pump starvation you might see VPF with harmonics also you could see side bands at the running freq. 1x.



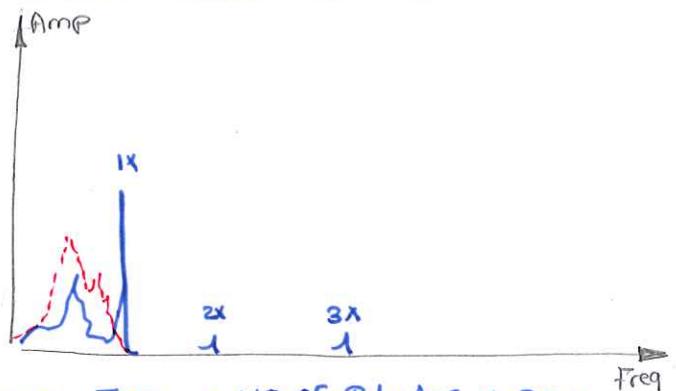
Cavitation: usually happen when suction pressure or intake is restricted and the NPSH is below liquid vap. pressure. the liquid vaporize when it coming over the impeller and high noise generated.

you will see high Amp. humps around the VPF. on the right side from spectrum.

Turbulence: happen when you got high back pressure, low flow, low discharge angle, obstruction on discharge line. causing high humps on the low range Left side around 1X.



Random impacts on TWF.



NOTE = on Fans you got (BPF) Blade pass Freq. = NO. of Blades \times RPM
and you can get the normal vibration fault such as imbalance or Misalignment ... etc.

Electric Motors Analysis

1st we need to understand Basics about how electrical motor works also what is motor types and its components.

Electromagnetism:

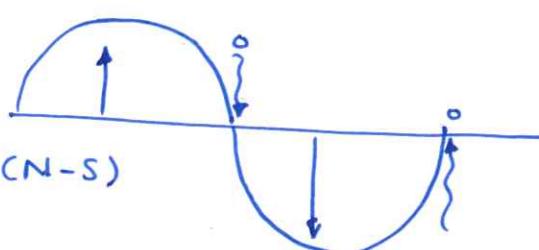
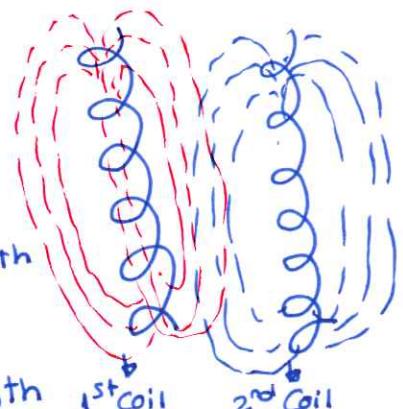
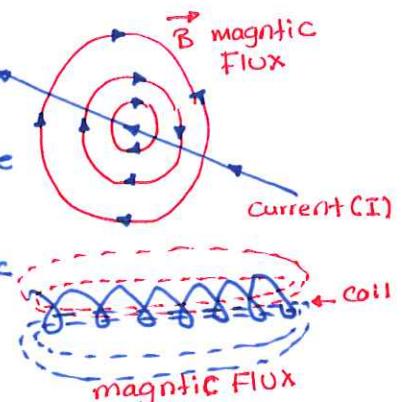
You can make a magnet by wire or coil and electric current as the current pass through the wire or coil it creates electro magnetic field. and the direction of current and magnetic Flux can be determined by simple rule called (right hand rule)

You can increase the concentration of that magnetic field by using a coil instead of using electrical wire. the coil has a north pole at one end and south pole at the other end. also the process can be reversed. as if we pass current through coil we generate a magnetic flux same if we move magnet field (coil) through a magnetic field we create a current.

when current is induced in a coil which generates a magnetic field if a second coil is placed in the same magnetic field from 1st coil current will flow on that coil and it called induced current so it will construct its magnetic field with north and south poles.

also when current moving through a coil as the strength of coil increase the magnetic field increase and when it reverse direction the two poles North and South reverse direction so, it called (AC) current as the strength change and direction change. that (AC) current make sine wave. the current increase and then go to zero then go increase to opposite direction until it goes to zero again. and complete that cycle (50/60) times per second and that called line freq. and that cycle

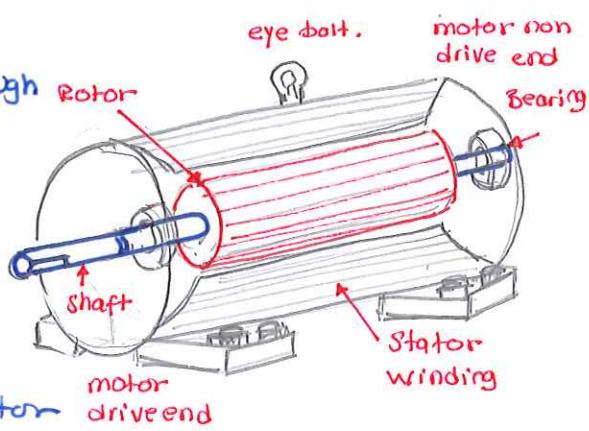
You can see that magnetic force twice per cycle increase and decrease one (N-S) and one (S-N)



Electric motors:

The stator is designed as when current pass through windings or coils magnetic field is created, also by small arrangement on that magnetic field we can make it rotating magnetic field, and you can have a 2 pole 3 phase motor (N-S).

If we could put a rotor (magnet) inside the stator you will see the the (N) will run over (S) side from the rotor and (S) from stator will run after (N) from rotor. thus the rotor spins. and if it rotates at line freq. (50 or 60) Hz it called sync. motors. Sync. speed of the motor = $(2 \times LF) \div \text{no. of poles}$, you can see 2 pole, 4 pole, 6 pole motors. so, sync. speed depend on the no. of poles.

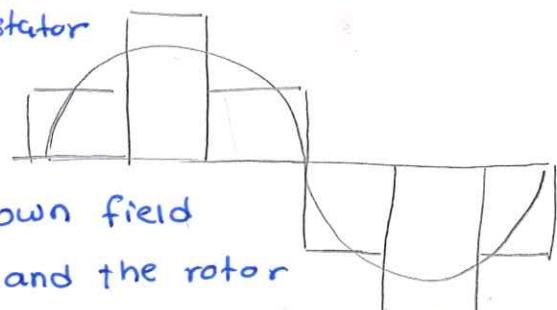


Types of Motors:

1. AC sync. motor runs at the line freq.
2. AC induction motor.
3. DC Motor.

AC motor could be powered up by single phase current or 3 phase current and 3 phase current most use.

On AC motor magnetic field is induced in the stator and it spins at syn. speed = $2LF / \text{no of poles}$. that moving magnetic field induced current on rotor bars., the rotor bars produce their own field which trying to lock out the stator field. and the rotor can't catch the stator so it slips. slip = sync. speed - Rotor speed.

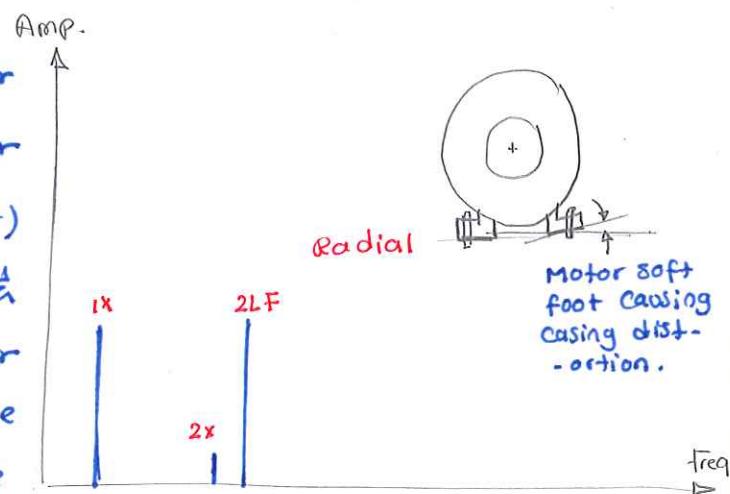


MOTOR FAULTS:

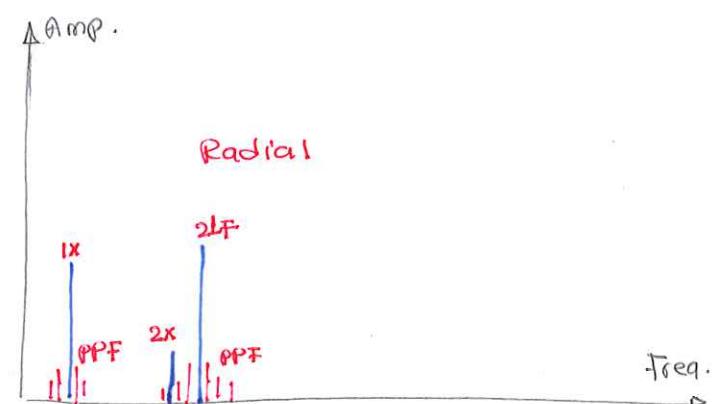
Note that motor insulation is very important factor (phase-phase), (coil-coil), (coil-ground), laminations. also heating up should be avoided by any mean. (cooling fan), (cooling sys for large motors). also motor installation and alignment are very important.

Electrical Motor Faults:

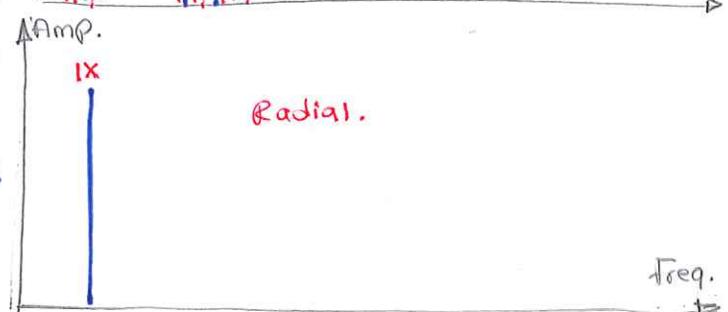
1. **Stator Eccentricity:** S.E or loose iron or shorted laminations can be seen on the motor radial direction as 2LF. (100Hz) or (120Hz) as it produces uneven air gap bet. Rotor & Stator. Note that Current peaks twice per cycle one(-ve) & one(+ve) cause two force pulsation per cycle. also soft foot do the same. (Fixed Air gap).



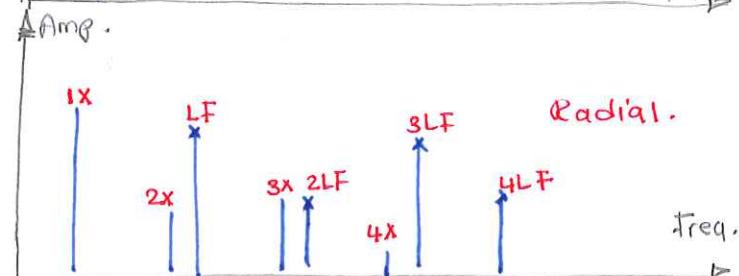
2. **Eccentric Rotor:** on Rotor eccentricity you can see (1x) also twice line freq + side bands at (PPF) pole pass freq which = slip freq x no. of poles, slip freq = sync. freq - rotating freq. (Rotating variable air gap) and mostly appear in the Radial direction



3. **Rotor bow:** UnBalanced Rotor current will creat uneven thermal growth on the rotor which cause Rotor bow. and that create rotor unbalance.

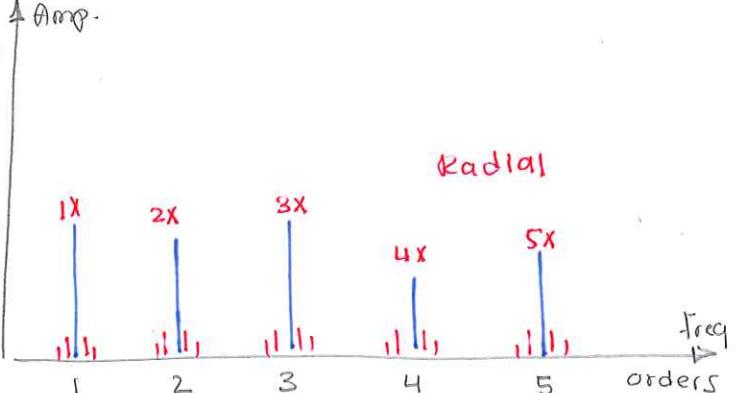


4. **Loose windings:** it will creat twice line freq 2LF with its harmonics on the radial direction. and it should be magnetic induced vibration at 2LF + harmonics.

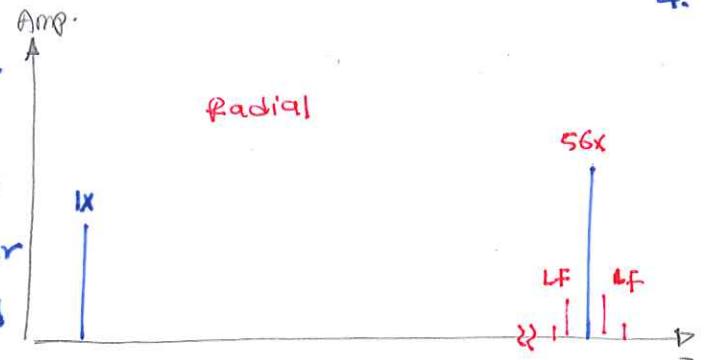


5. **Cracked or broken Rotor bar:**

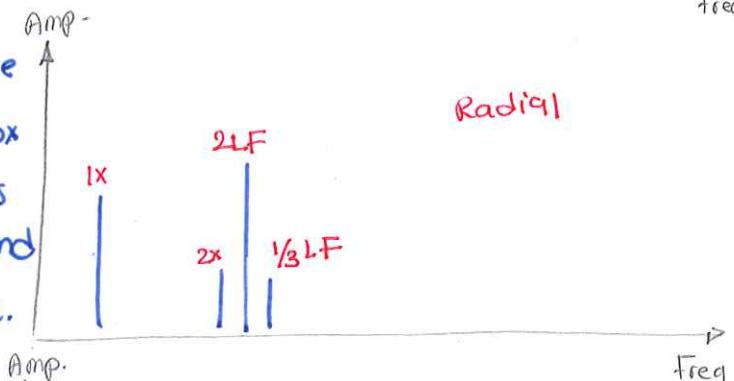
it w ll show 1x + harmonics on the Radial direction + side Bands at the pole pass freq. around 1x and harmonics. and as mention before PPF = slip freq x # of poles. , (MCSA) Motor current signature Analysis is v. important on that case to confirm the rotor bar defect.



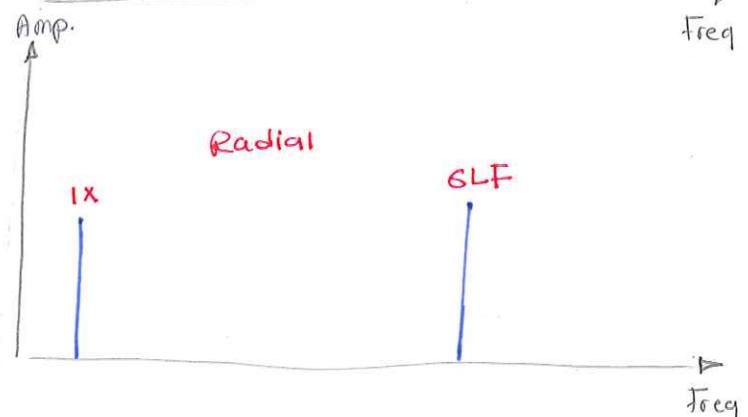
6. **Loose Rotor bar:** it will creat Rotor bar passing Freq at the high Freq. Range should appear with side Bands at 2LF or sometime running speed and it appear on the Radial direction (MCSA) is v. good on that case.



7. **Loose connection:** phasing problem due to loose connection on the Junction Box could cause high 2xLF with side Bands at $\frac{1}{3}$ LF. as you normal have 3phase and on that case you have phase unbalance.



8. **Silicon Controlled Rectifiers (SCR):** and that case only on DC Motors. and on that case you can see 6LF or 300 Hz if you have 50 Hz Freq. the SCR used to convert from AC to DC.



9. **Rotor operating off magnetic center:** you will see natural Freq. on the axial direction.

Gear Boxes Faults and Analysis

Gear types and design:

① Spur gears:

spur gears connect parallel to the shaft and teeth cut are parallel to the shaft too. there is no Axial (thrust) forces, also they noiser than the other gears design.

② Helical gears:

gears are connected parallel to the shaft same as spur gears but the teeth are cut at an angle to the shaft you can have Radial and axial Forces. used in high speed machines. angle up to 80° , double helical gear (Herring bone), more smoother and help in reduction of Axial load.

③ Bevel gears:

convert or transmit power bet. intersecting shafts usually 90° apart, two types of Bevel gear straight and spiral and spiral is more smooth. and better teeth meshing and used for higher loads.

④ Worm gear:

power transmission, Reduction of Axial load.

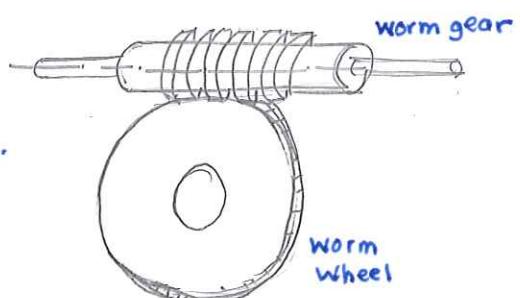
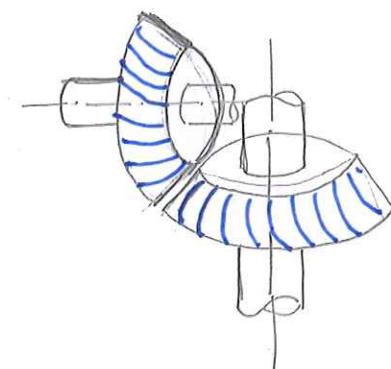
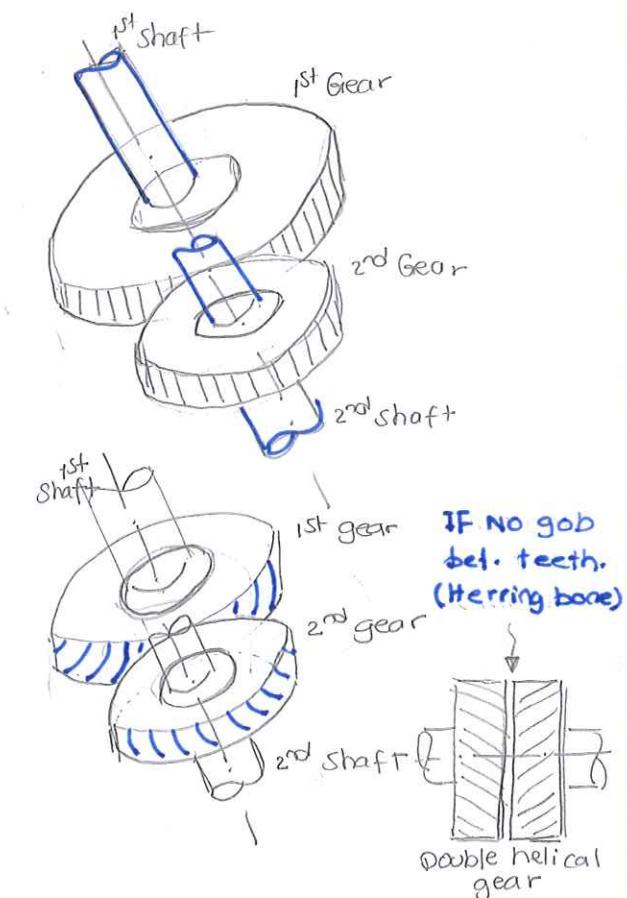
could be difficult to analyse

Ratio = # Wheel teeth / # of threads on worm.

Forcing Freqs:

1. input speed.
2. output speed.
3. Gear mesh freq.
4. Gear Assembly phase factor
5. Hunting tooth.

6. Ghost Freq.



1. Gear Mesh Freq = # of teeth × shaft Speed.

2. Out put Speed = input Speed × ($\frac{\text{input \# of teeth}}{\text{out put \# of teeth}}$).

(A) Gear Assembly phase problem:

Gear Assembly phase pattern cause gear wear problems. which result on having sub harmonic of Gear Mesh.

(B) Gear wear and common factor:

All gears should be designed with prime no. of teeth (1, 3, 5, 7, 11, 13, 17, 19, ...) which will enable a certain teeth of the 1st gear to mesh with all teeth of the 2nd gear before contact the 1st teeth on the 2nd gear for the 2nd time. and that happen with all teeth and by that way we can be sure that we have equal meshing load at all teeth, and even wear.

(C) detect the common factor:

For Example if you have 33 teeth gear and 21 gear what will be your common factor $33(1 \times 3 \times 11)$, $21(1 \times 3 \times 7)$ a tooth on one gear will mesh with every third tooth on the other gear.

Ex: 80 teeth gear with, 18 teeth gear $(1 \times 2, 3 \times 5)$, $(1 \times 2 \times 3 \times 3)$

Common Factors (1, 2, 3) product of common factor = $1 \times 2 \times 3 = 6$
on that case. the tooth of 1st gear will mesh with every six tooth on the 2nd gear.

(D) detect Gear Assembly phase factor:

$$GAPF = \frac{GM}{\text{product of common factor.}}$$

(E) Hunting tooth freq:

the freq. which one tooth of the 1st gear meet or contact the same tooth on the other gear.

$$HTF = \frac{GM \times N_a}{Z_1 \times Z_2}$$

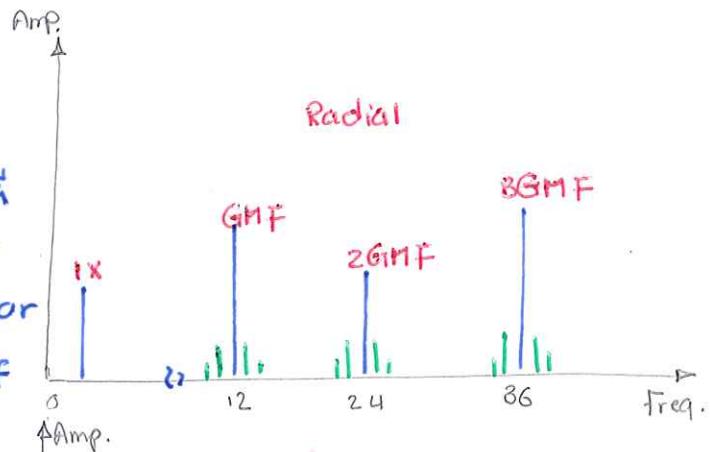
(F) Ghost Freq:

it is a freq. normally appear when you got new gear box as a result of Machining or surface finish problem and it disappear by short time from running the gear box.

Gear Box Faults Analysis:

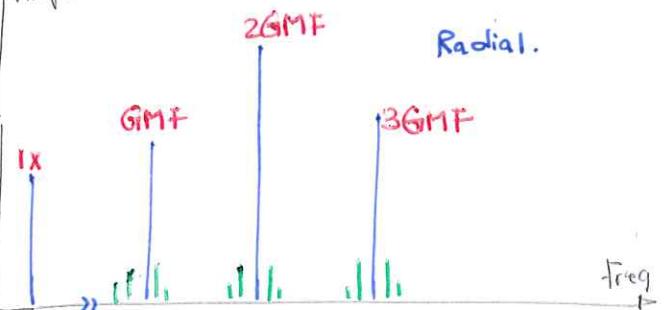
① Gear tooth wear: shaft speed side

Bands around the gear meshing freq & its harmonics. 1st Stage for the gear wear is the side bands around the gear mesh and harmonics 2nd Natural Freq of the gear is excited.



② Misaligned gear (distorted box): Normal

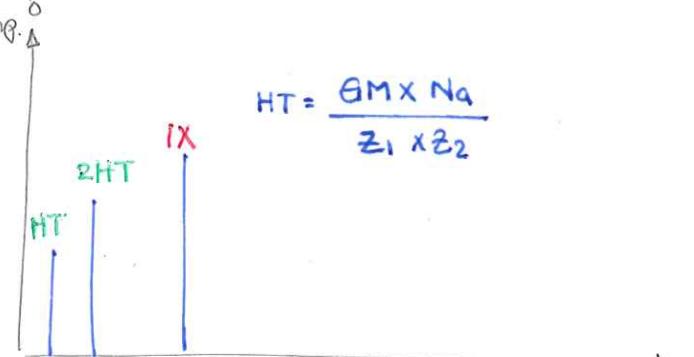
On that case you will see 1GMF and 2GMF and 3GMF, But 2nd & 3rd GMF normally are high Amp. also side bands could appear on that case.



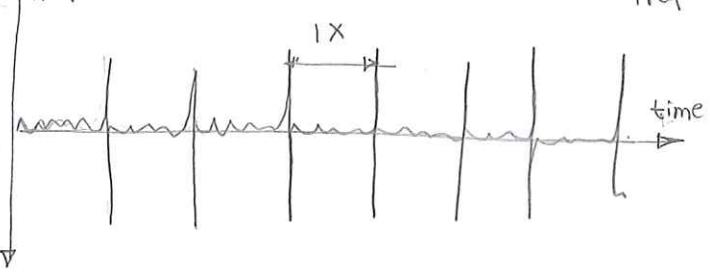
③ Hunting tooth: you can see 1st HT &

2nd HT Freq. on the gear box spect. and normally it is sub-harmonic component, and its appearance it tells that the gear wear could increase more faster other GIBXS.

$$HT = \frac{GM \times Na}{Z_1 \times Z_2}$$



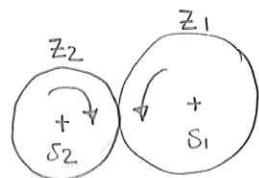
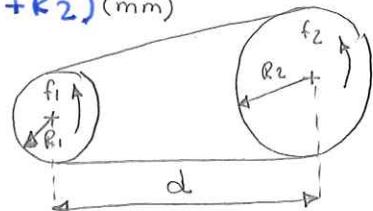
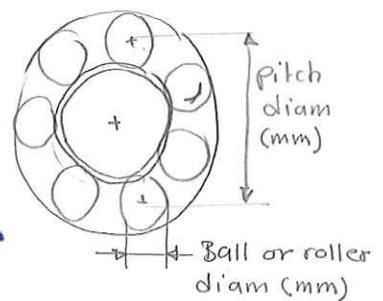
④ Cracked or Broken teeth: normally that defect will appear at the GB Trif as a sharp high amp. impacts at the running shaft freq. with high crest factor value.



the other Gears Faults such as eccentric gears, backlash, worn gears will appear on the spectrum as GM Freq. as 1st stage the Harmonics 2nd Stage, and side Bands at the gear shaft running freq as 3rd stage.

Vibration Analysis Equations (Math):

- ① $A = 2\pi FV$
- ② $V = 2\pi FD$
- ③ $dB = 20 \log \frac{V_m}{V_r}$
- ④ $T = \frac{N}{f_{max}}$ Sampling time, N: No. of lines.
- ⑤ $R = 2(F_{max} \div N) \times W.F$ Resolution.
- ⑥ $M_{trail} = \frac{90M}{N^2 e}$ where (M) Rotor mass, (N) speed RPM, (e) trail weight(r) m.
- ⑦ $NF = \frac{1}{2\pi} \sqrt{\frac{k}{m}}$ where (k) stiffness, cm/mass, (NF) Natural freq.
- ⑧ $f = \frac{16.66 V}{\pi D}$, Roll freq.(speed), V: web velc. (m/min), (D) Roll diam(mm), f(Hz)
- ⑨ $FTF = \frac{2}{2} \left[1 - \left(\frac{B}{P} \right) \cos CA \right]$ CA: contact angle deg^o
-2: machine speed. Hz
N: no. of rolling element
P: pitch diam.
- ⑩ $BPFI = \left(\frac{N}{2} \right) - 2 \left[1 + \left(\frac{B}{P} \right) \cos CA \right]$
- ⑪ $BPFO = \left(\frac{N}{2} \right) - 2 \left[1 - \left(\frac{B}{P} \right) \cos CA \right]$
- ⑫ $BSF = \left(\frac{P}{2B} \right) - 2 \left[1 - \left(\frac{B}{P} \right) \cos^2 CA \right]$ B: ball or roller diam
- ⑬ Peak = 1.414 RMS
- ⑭ $2\text{peak} = 1\text{peak}$ on single harmonic wave.
- ⑮ Motor sync. speed = $\frac{2LF}{n}$: where (n) no. of poles.
- ⑯ Belt Freq = $\frac{2\pi R_1 \times RPM_1}{60L}$, L = $2\sqrt{d^2 + (R_2 - R_1)^2} + \pi(R_1 + R_2)$ (mm)
- ⑰ $F = \frac{V}{L}$, V = $R_1 \omega_1$, $\omega = 2\pi \frac{RPM}{60}$ Rad/sec.
- ⑱ $f_1 R_1 = f_2 R_2$, where f is pulley speed.
- ⑲ $Z_1 S_1 = Z_2 S_2$: Z is no. of teeth on GB.
- ⑳ $CW = \frac{T W O}{T}$ where CW : correction weight
O: original weight, T: calibration factor.
- ㉑ GM = # teeth x RPM GM Gear mesh freq.
- ㉒ VPF = # vanes x RPM G1 Vane pass freq.
- ㉓ PPF = Slip Freq x no. of pole (pole pass freq.)
- ㉔ Slip Freq = Sync. speed - actual speed.



From Unit	To Unit	Action
① inch	① mm	① $\times 25.4$
② pound	② oz	② (1 pound = 16 oz)
③ foot	③ m	③ (1 foot = 0.304 m)
④ inch	④ mils	④ (1 inch = 1000 mils)
⑤ mm/s ²	⑤ g	⑤ (9806 mm/s ² = 1g)
⑥ kg	⑥ Ounce	⑥ (1 kg = 35.274 ounce)
⑦ kg	⑦ pound	⑦ (1 kg = 2.204 pound)

25. Gear Box Equations:

- (A) Gear Mesh = # of gear teeth \times shaft RPM.
- (B) Out speed \times out put # of teeth = input speed \times input no. of teeth
- (C) GMPF = GM \div Product of Common Factor (Na)
- (D) HTF =
$$\frac{GM \times Na}{Z_1 \times Z_2}$$
- (E) Diametral pitch = # of teeth \div pitch diam.
- (F) Circumferential pitch = pitch diam (π) \div # of teeth of the gear