

Date : 20/03/2021
Spring Boot 6PM
Mr. RAGHU

Spring Cloud Config Server

*) If we create private git account then we should also specify username and password for service access.

```
spring.cloud.config.server.git.uri=https://gitlab.com/javaraghu2018/myconfigtestnew.git
spring.cloud.config.server.git.username=abcd@gmail.com
spring.cloud.config.server.git.password=abcd1234
```

=> we can even specify that go and select specific profile properties/yml

like

```
application-dev.properties
application-uat.properties
application-prod.properties
```

then just add below key in config server

```
spring.profiles.active=dev
```

*) Exception:

```
IllegalArgumentException: Could not resolve placeholder
'my.app.title' in value "${my.app.title}"
```

Step#1 Verify URL using POSTMAN like

```
GET http://localhost:8888/actuator/refresh SEND
```

Check inside Config Server# for exact type of URL

```
https://gitlab.com/<username>/<projectName>.git
spring.cloud.config.server.git.uri=https://gitlab.com/javaraghu2018/myconfigtestnew.git
```

Step#2 Are you using github account?

=> Giving bugs in Config Server

Step#3 Check for Config Client Dependency added or not at MS#?

Step#4 Check for spaces while reading property
@Value("\${key}")

=====Native Config =====

This concept indicates testing local for config server using system drive or Project Folders.

It is recommended only for Dev Env only.
Never used in production/UAT.

```
--folder system for config server---
SpringCloudConfigServer
```

```
|  
| -src/main/resources  
|   |-myconf  
|     |-application.properties      [Config Prop File]  
|     |-application.properties  
  
---data---  
--src/main/resources/application.properties--  
server.port=8888  
spring.profiles.active=native  
spring.cloud.config.server.native.searchLocations=classpath:/myconf  
#spring.cloud.config.server.native.searchLocations=file:///D:/myconf
```

```
--src/main/resources/myconf/application.properties--  
my.app.title=FROM-LOCAL-CONFIG
```

*) Eureka and MS code is same as before

=====

Q) What code modifications required if Config Server IP/PORT is modified?

A)

Create bootstrap.properties file inside MS# (every MS)
and add key=val of Config Server ex:
spring.cloud.config.uri=http://localhost:9900

```
--src/main/resources  
|--application.properties  
|--bootstrap.properties
```

Why like that?

- => Our Project is Child Projects
- => It is connected to Parent project
- => Our Project has only dependency : Config Client
code exist at parent project

=> For every project there will be properties data

parent project(code) <---application.properties

child project(code) <--- application.properties

=>** We want to give input to parent project using child project
then we should define bootstrap.properties
which is loaded before our application.properties
on project-startup(while executing config client)

*** When we start MS# first it will fetch data from config server
using config client, then MS# execution is started.
So, if we add key inside our application.properties
which is loaded after config client.

Q) if same key with diff value added in
MS# and Config Server git location
then which one is considered?

A)
