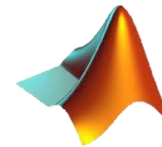


### Outline

1. Introduction
- 2. The Bayes Filter
3. Gaussian filters
4. The Kalman filter

Labs:

SLAM Toolbox with Matlab



Assessment:

Labs + Exam (100%)

## 2.1 The Bayes Filter

- **The Bayes Filter plays principal role in probabilistic Robotics.**

```

1:  Algorithm Bayes_filter( $bel(x_{t-1}), u_t, z_t$ ):
2:      for all  $x_t$  do
3:           $\overline{bel}(x_t) = \int p(x_t | u_t, x_{t-1}) bel(x_{t-1}) dx_{t-1}$ 
4:           $bel(x_t) = \eta p(z_t | x_t) \overline{bel}(x_t)$ 
5:      endfor
6:      return  $bel(x_t)$ 

```

**Total Probability Theorem**

**Bayes Rule**

$$bel(x_t) = p(x_t | z_{1:t}, u_{1:t}) .$$

**Robot belief of being at state  $x_t$**

$$\overline{bel}(x_t) = p(x_t | z_{1:t-1}, u_{1:t})$$

**Prior Belief. Prediction of state  $x_t$ .**

$$p(x_t | u_t, x_{t-1})$$

**State Transition probability**

$$p(z_t | x_t)$$

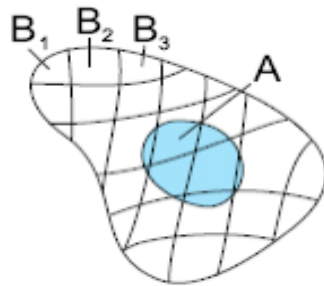
**Measurement probability**

## 2.1 The Bayes Filter

### Recall ...

- Total Probability Theorem:** Let  $B$  be a partition of the sample space  $S$

$$B = S \text{ and } B_i \cap B_j = \emptyset \quad \forall i \neq j$$



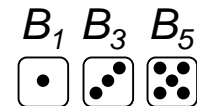
$$A = \bigcup_i^n (A \cap B_i)$$

$$P(A) = \sum_{k=1}^n P(A / B_k) P(B_k)$$

- Example:** “Imagine we Toss a die”



- What is the probability of getting odd?



$$P(A_{\text{odd}}) = \sum_{k=1}^6 P(A_{\text{odd}} / B_k) P(B_k) = \underbrace{1 \cdot \frac{1}{6}}_{B_1} + \underbrace{0 \cdot \frac{1}{6}}_{B_2} + \underbrace{1 \cdot \frac{1}{6}}_{B_3} + \underbrace{0 \cdot \frac{1}{6}}_{B_4} + \underbrace{1 \cdot \frac{1}{6}}_{B_5} + \underbrace{0 \cdot \frac{1}{6}}_{B_6} = \frac{3}{6}$$

## 2.1 The Bayes Filter

### Recall ...

- **Bayes Rule:**

$$P(B_i / A) = \frac{P(A / B_i) P(B_i)}{P(A)}$$

- **Example:** Imagine we Toss a die”



- What is the probability of getting a 5 knowing we already got an odd number?

*a posteriori  
knowledge*

$$P(B_5 / A_{\text{odd}}) = \frac{P(A_{\text{odd}} / B_5) P(B_5)}{P(A_{\text{odd}})} = \frac{1 \cdot \frac{1}{6}}{\frac{1}{2}} = \frac{1}{3}$$

*Prior Knowledge*

*Measurement*

## 2.1 The Bayes Filter

### Recall ...

- The Bayes Rule can also be written as:

$$P(B_i / A) = h P(A / B_i) P(B_i) \quad , \quad h = \frac{1}{P(A)}$$

- Then,  $\eta$  can be seen as a normalizer easily computed if  $P(A|B_i)$  and  $P(B_i)$  are known

$$\left. \begin{array}{l} h = \frac{1}{P(A)} \\ P(A) = \sum_i P(A / B_i) P(B_i) \end{array} \right\} \Rightarrow h = \frac{1}{\sum_i P(A / B_i) P(B_i)}$$

- In our example

$$h = \frac{1}{\sum_{i=1..6} P(A_{\text{odd}} / B_i) P(B_i)} = \frac{1}{1 \frac{1}{6} + 0 \frac{1}{6} + 1 \frac{1}{6} + 0 \frac{1}{6} + 1 \frac{1}{6} + 0 \frac{1}{6}} = \frac{1}{\frac{3}{6}} = 2$$

$$P(B_5 / A_{\text{odd}}) = h P(A_{\text{odd}} / B_5) P(B_5) = 2 \cdot \left( 1 \cdot \frac{1}{6} \right) = \frac{1}{3}$$

## 2.1 The Bayes Filter

**Algorithm Bayes\_filter**( $bel(x_{t-1}), u_t, z_t$ ):

for all  $x_t$  do

$$\overline{bel}(x_t) = \int p(x_t | u_t, x_{t-1}) bel(x_{t-1}) dx$$

$$bel(x_t) = \eta p(z_t | x_t) \overline{bel}(x_t)$$

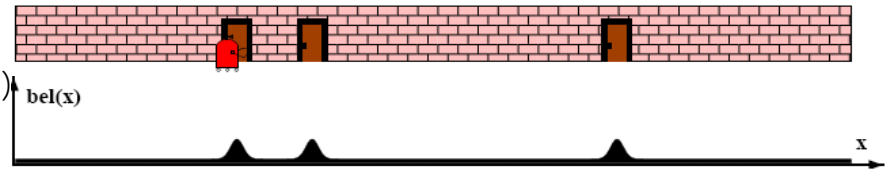
endfor

return  $bel(x_t)$

*Total Probability Theorem*

*Bayes Rule*

$$bel(x_{t-1}) = p(x_{t-1} | z_{1:t-1}, u_{1:t-1})$$



## 2.1 The Bayes Filter

**Algorithm Bayes\_filter**( $bel(x_{t-1}), u_t, z_t$ ):

for all  $x_t$  do

$$\bar{bel}(x_t) = \int p(x_t | u_t, x_{t-1}) bel(x_{t-1}) dx$$

$$bel(x_t) = \eta p(z_t | x_t) \bar{bel}(x_t)$$

endfor

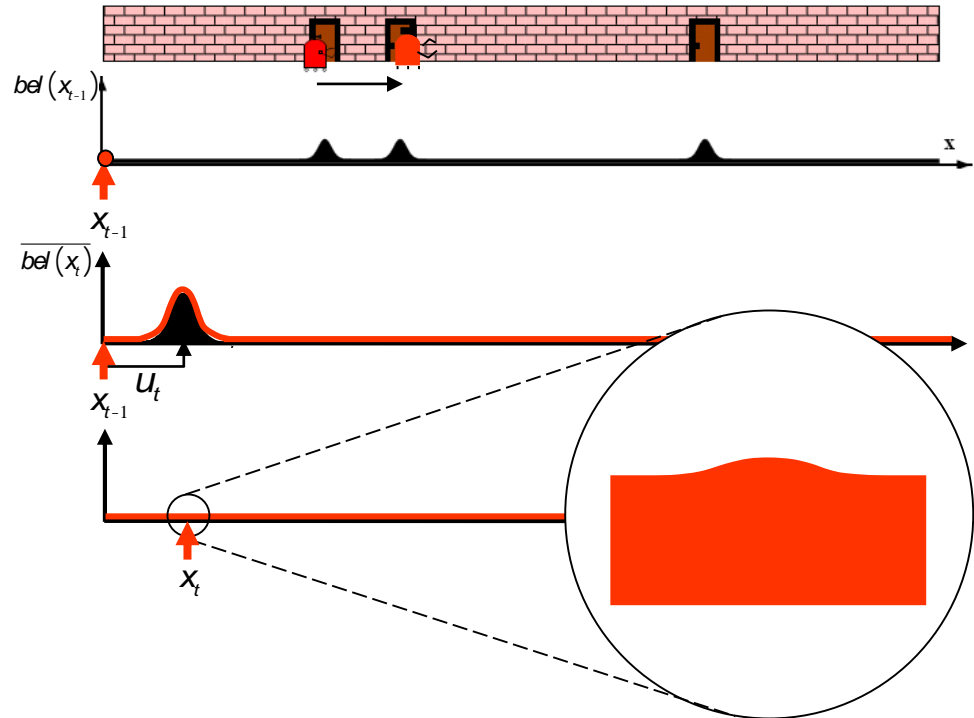
return  $bel(x_t)$

*Total Probability Theorem*

*Bayes Rule*

$$bel(x_{t-1}) = p(x_{t-1} | z_{1:t-1}, u_{1:t-1})$$

$$p(x_t | u_t, x_{t-1})$$



## 2.1 The Bayes Filter

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$$bel(x_t) = \eta p(z_t | x_t) \bar{bel}(x_t)$$

endfor

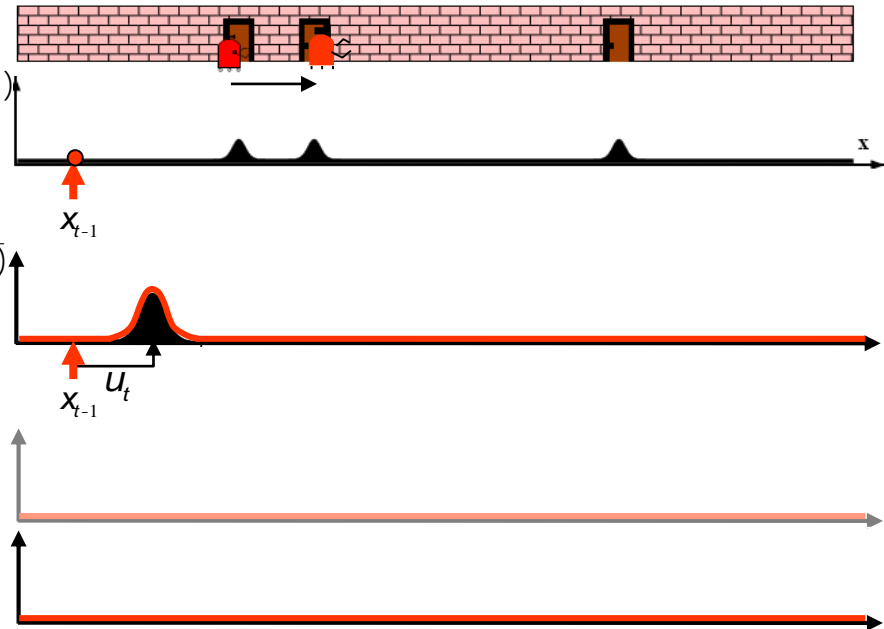
return  $bel(x_t)$

*Total Probability Theorem*

*Bayes Rule*

$$bel(x_{t-1}) = p(x_{t-1} | z_{1:t-1}, u_{1:t-1})$$

$$p(x_t | u_t, x_{t-1})$$





## 2.1 The Bayes Filter

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for all  $x_t$  do

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$$bel(x_t) = \eta p(z_t | x_t) \overline{bel}(x_t)$$

endfor

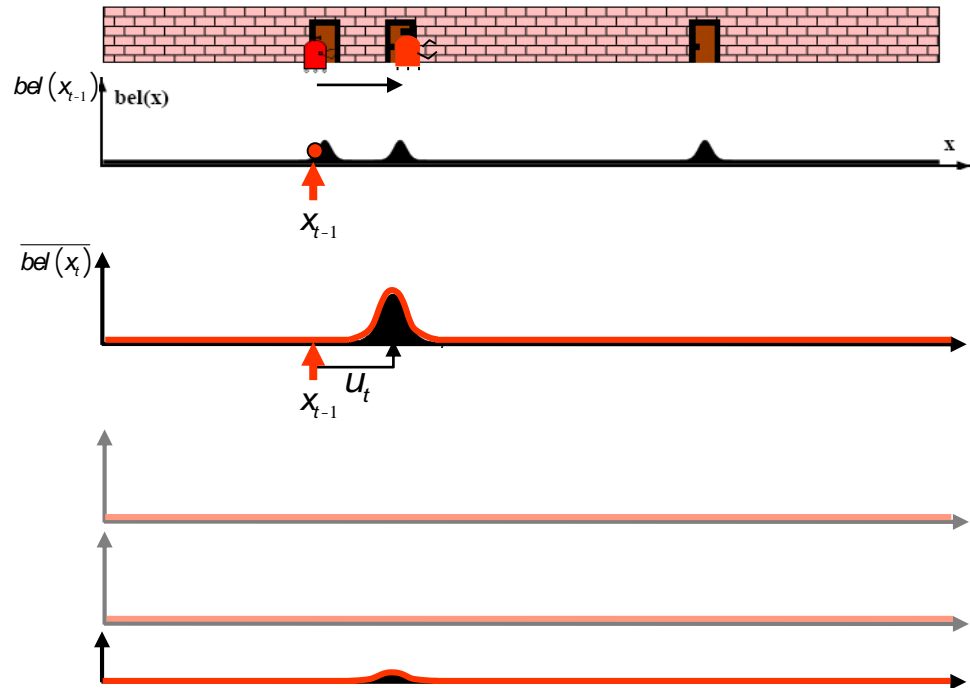
return  $bel(x_t)$

*Total Probability Theorem*

*Bayes Rule*

$$bel(x_{t-1}) = p(x_{t-1} | z_{1:t-1}, u_{1:t-1})$$

$$p(x_t | u_t, x_{t-1})$$



## 2.1 The Bayes Filter

**Algorithm Bayes\_filter**( $bel(x_{t-1}), u_t, z_t$ ):

for all  $x_t$  do

$$\bar{bel}(x_t) = \int p(x_t | u_t, x_{t-1}) bel(x_{t-1}) dx$$

$$bel(x_t) = \eta p(z_t | x_t) \bar{bel}(x_t)$$

endfor

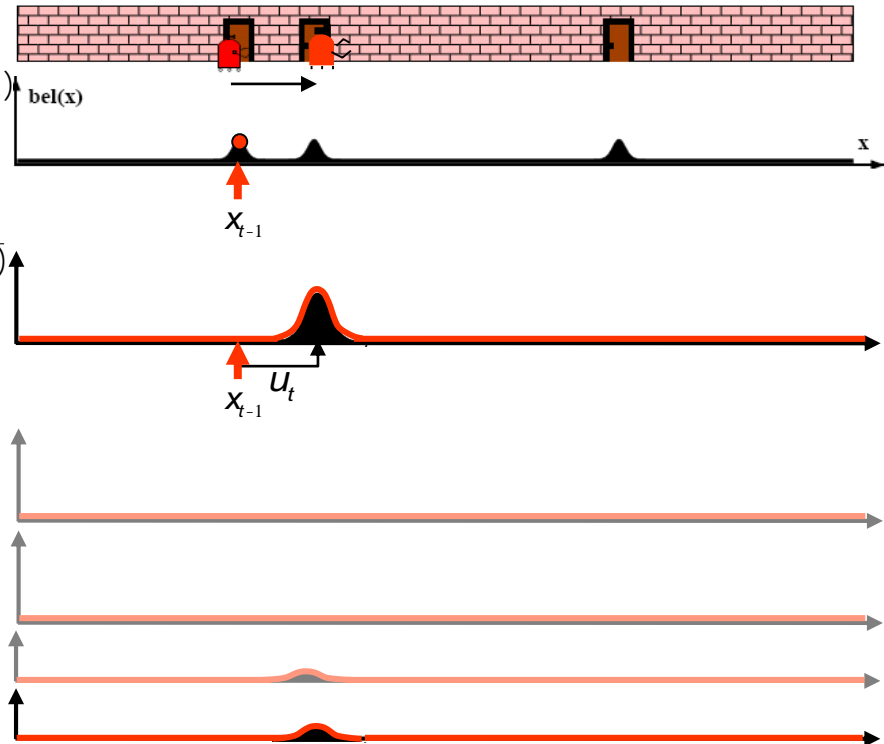
return  $bel(x_t)$

*Total Probability Theorem*

*Bayes Rule*

$$bel(x_{t-1}) = p(x_{t-1} | z_{1:t-1}, u_{1:t-1})$$

$$p(x_t | u_t, x_{t-1})$$



## 2.1 The Bayes Filter

**Algorithm Bayes\_filter**( $bel(x_{t-1}), u_t, z_t$ ):

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$$bel(x_t) = \eta p(z_t | x_t) \overline{bel}(x_t)$$

endfor

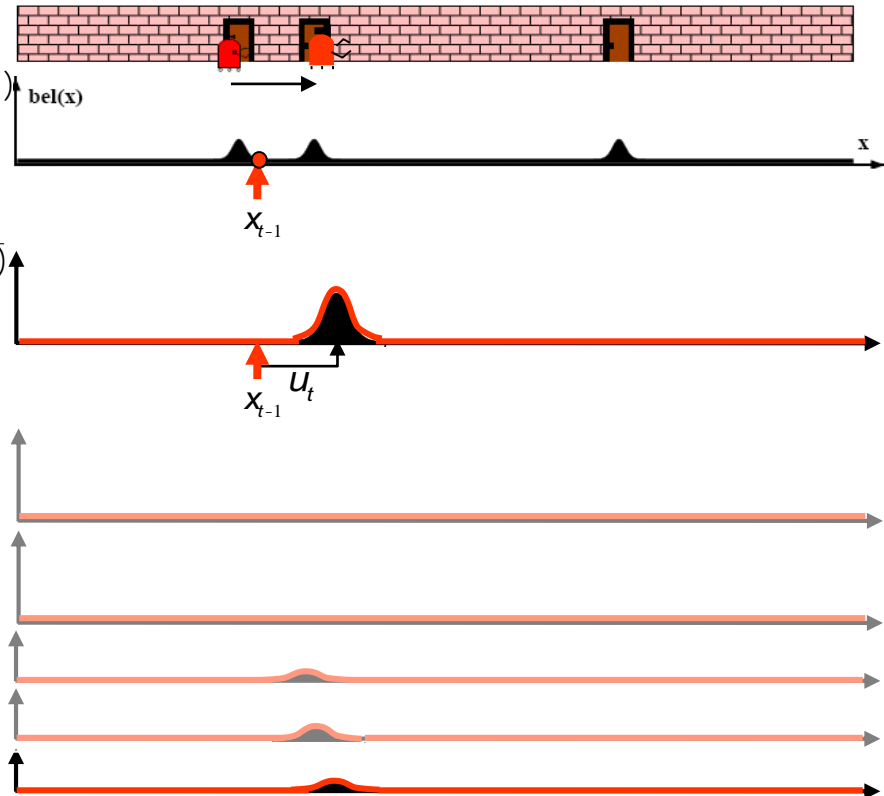
return  $bel(x_t)$

*Total Probability Theorem*

*Bayes Rule*

$$bel(x_{t-1}) = p(x_{t-1} | z_{1:t-1}, u_{1:t-1})$$

$$p(x_t | u_t, x_{t-1})$$



## 2.1 The Bayes Filter

**Algorithm Bayes\_filter**( $bel(x_{t-1}), u_t, z_t$ ):

for all  $x_t$  do

$$\bar{bel}(x_t) = \int p(x_t | u_t, x_{t-1}) bel(x_{t-1}) dx$$

$$bel(x_t) = \eta p(z_t | x_t) \bar{bel}(x_t)$$

endfor

return  $bel(x_t)$

*Total Probability Theorem*

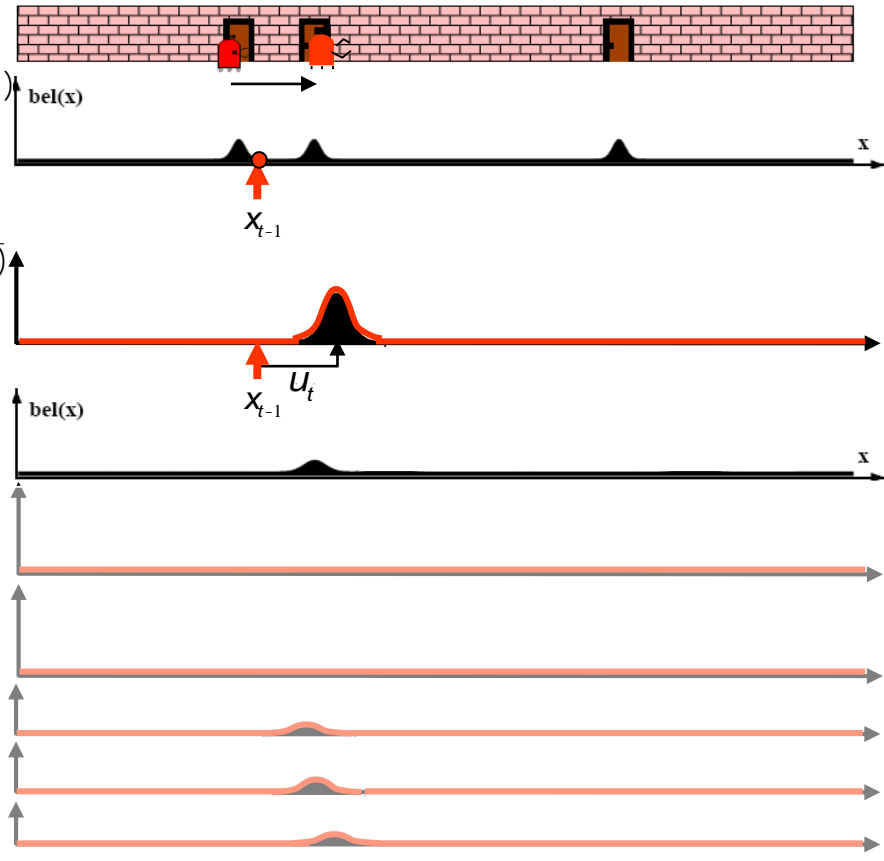
*Bayes Rule*

$$bel(x_{t-1}) = p(x_{t-1} | z_{1:t-1}, u_{1:t-1})$$

$$p(x_t | u_t, x_{t-1})$$

=

$\Sigma$



## 2.1 The Bayes Filter

**Algorithm Bayes\_filter**( $bel(x_{t-1}), u_t, z_t$ ):

for all  $x_t$  do

$$\overline{bel}(x_t) = \int p(x_t | u_t, x_{t-1}) bel(x_{t-1}) dx$$

$$bel(x_t) = \eta p(z_t | x_t) \overline{bel}(x_t)$$

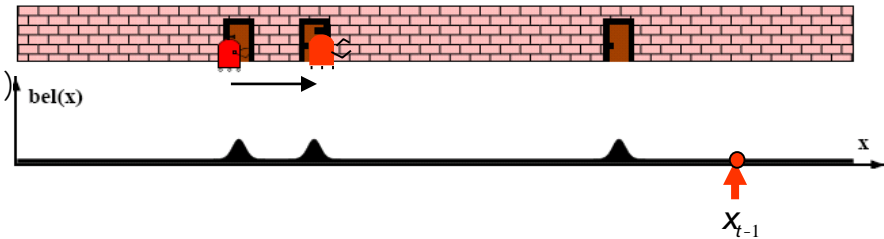
endfor

return  $bel(x_t)$

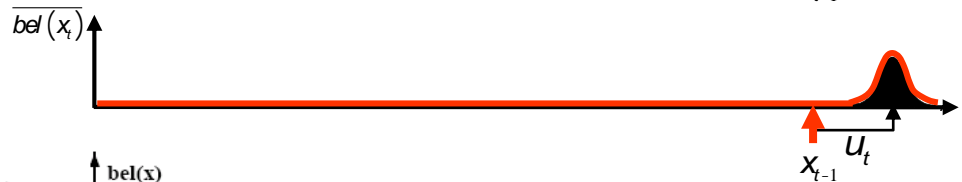
*Total Probability Theorem*

*Bayes Rule*

$$bel(x_{t-1}) = p(x_{t-1} | z_{1:t-1}, u_{1:t-1})$$



$$p(x_t | u_t, x_{t-1})$$



$$\overline{bel}(x_t) = p(x_t | z_{1:t-1}, u_{1:t})$$



$$p(z_t | x_t)$$

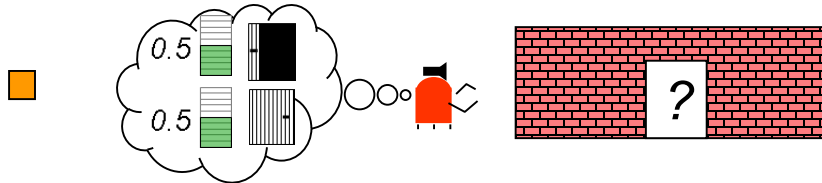
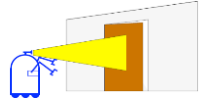


$$bel(x_t) = p(x_t | z_{1:t}, u_{1:t})$$

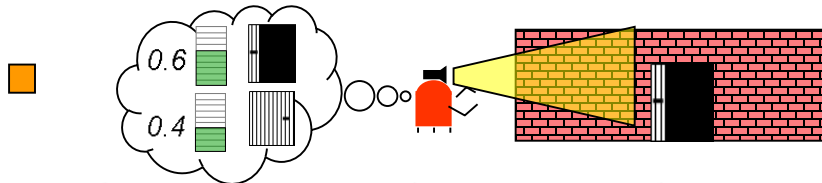


## 2.2 Ex II: Is the door open or close?

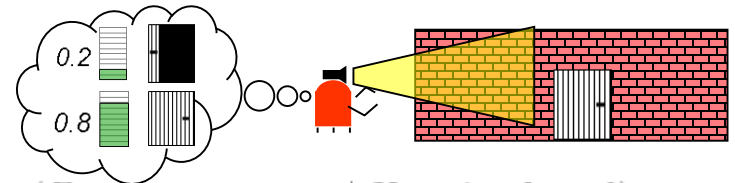
- Example II: A robot wants to discover if a door is open



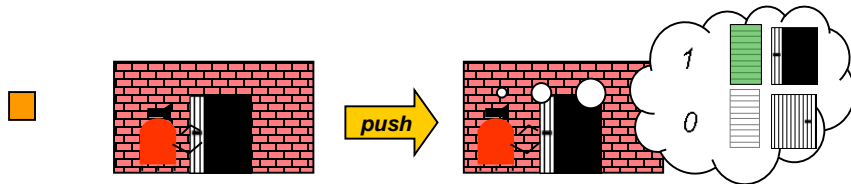
$$\begin{aligned} \text{bel}(X_0 = \text{open}) &= 0.5 \\ \text{bel}(X_0 = \text{closed}) &= 0.5 \end{aligned}$$



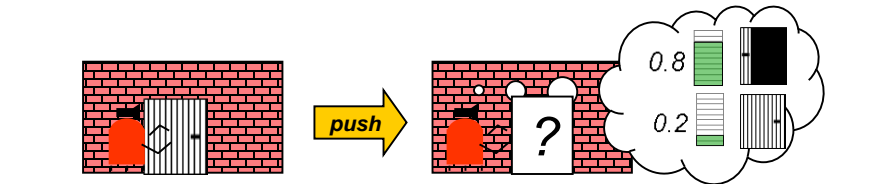
$$\begin{aligned} p(Z_t = \text{sense\_open} \mid X_t = \text{is\_open}) &= 0.6 \\ p(Z_t = \text{sense\_closed} \mid X_t = \text{is\_open}) &= 0.4 \end{aligned}$$



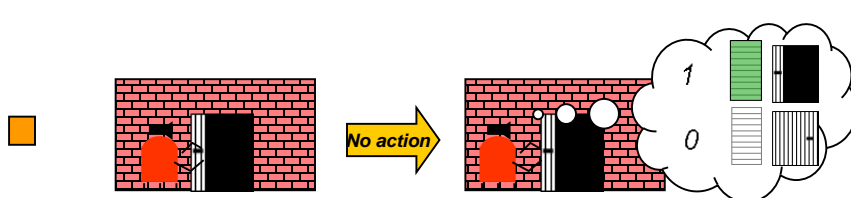
$$\begin{aligned} p(Z_t = \text{sense\_open} \mid X_t = \text{is\_closed}) &= 0.2 \\ p(Z_t = \text{sense\_closed} \mid X_t = \text{is\_closed}) &= 0.8 \end{aligned}$$



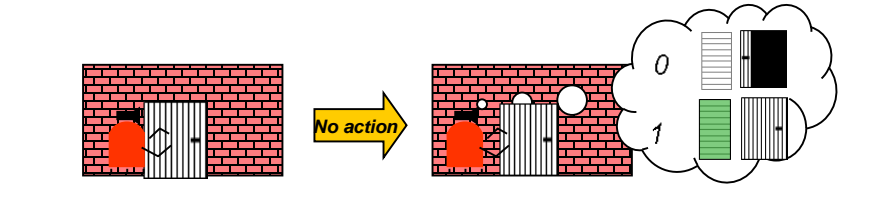
$$\begin{aligned} p(X_t = \text{is\_open} \mid U_t = \text{push}, X_{t-1} = \text{is\_open}) &= 1 \\ p(X_t = \text{is\_closed} \mid U_t = \text{push}, X_{t-1} = \text{is\_open}) &= 0 \end{aligned}$$



$$\begin{aligned} p(X_t = \text{is\_open} \mid U_t = \text{push}, X_{t-1} = \text{is\_closed}) &= 0.8 \\ p(X_t = \text{is\_closed} \mid U_t = \text{push}, X_{t-1} = \text{is\_closed}) &= 0.2 \end{aligned}$$



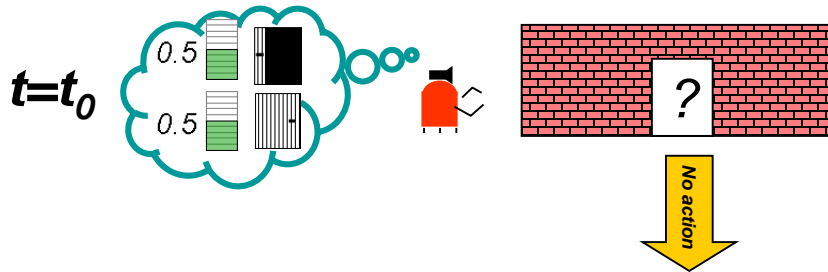
$$\begin{aligned} p(X_t = \text{is\_open} \mid U_t = \text{do\_nothing}, X_{t-1} = \text{is\_open}) &= 1 \\ p(X_t = \text{is\_closed} \mid U_t = \text{do\_nothing}, X_{t-1} = \text{is\_open}) &= 0 \end{aligned}$$



$$\begin{aligned} p(X_t = \text{is\_open} \mid U_t = \text{do\_nothing}, X_{t-1} = \text{is\_closed}) &= 0 \\ p(X_t = \text{is\_closed} \mid U_t = \text{do\_nothing}, X_{t-1} = \text{is\_closed}) &= 1 \end{aligned}$$

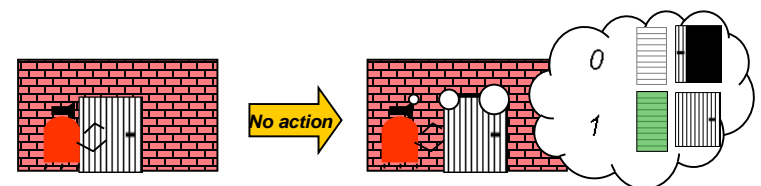
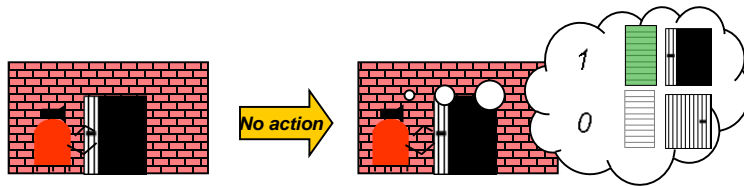
## 2.2 Ex II: Is the door open or close?

### • Example



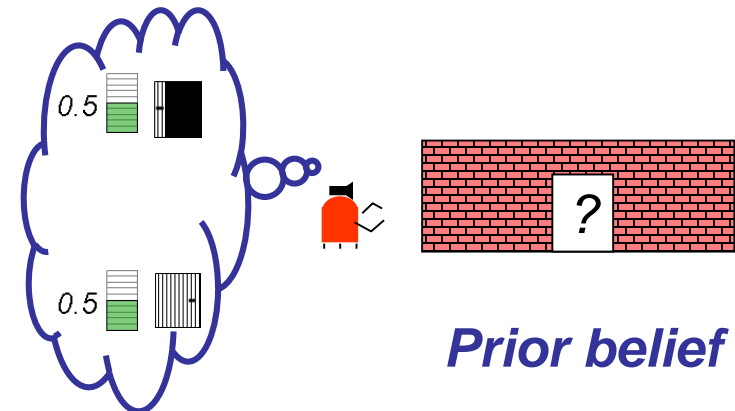
**Algorithm Bayes\_filter**( $bel(x_{t-1}), u_t, z_t$ ):  
 for all  $x_t$  do  
 $\overline{bel}(x_t) = \int p(x_t | u_t, x_{t-1}) bel(x_{t-1}) dx$   
 $bel(x_t) = \eta p(z_t | x_t) \overline{bel}(x_t)$   
 endfor  
 return  $bel(x_t)$

$u_1 = do\_nothing$



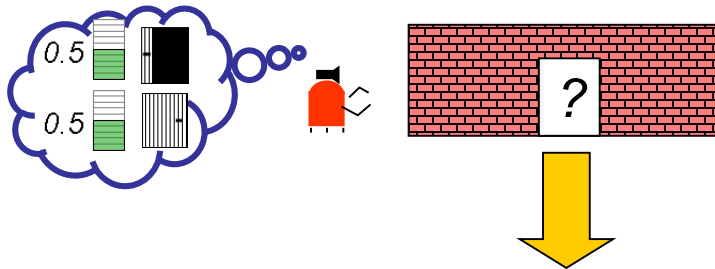
$$\begin{aligned}
 \overline{bel}(X_1 = is\_open) &= p(X_1 = is\_open | U_1 = do\_nothing, X_0 = is\_open) bel(X_0 = is\_open) \\
 &\quad + p(X_1 = is\_open | U_1 = do\_nothing, X_0 = is\_closed) bel(X_0 = is\_closed) \\
 &= 1 \cdot 0.5 + 0 \cdot 0.5 = 0.5
 \end{aligned} \tag{2.46}$$

$$\begin{aligned}
 \overline{bel}(X_1 = is\_closed) &= p(X_1 = is\_closed | U_1 = do\_nothing, X_0 = is\_open) bel(X_0 = is\_open) \\
 &\quad + p(X_1 = is\_closed | U_1 = do\_nothing, X_0 = is\_closed) bel(X_0 = is\_closed) \\
 &= 0 \cdot 0.5 + 1 \cdot 0.5 = 0.5
 \end{aligned} \tag{2.47}$$



## 2.2 Ex II: Is the door open or close?

### Prior belief



$z_1 = \text{sense\_open}$

**Algorithm Bayes\_filter( $bel(x_{t-1}), u_t, z_t$ ):**

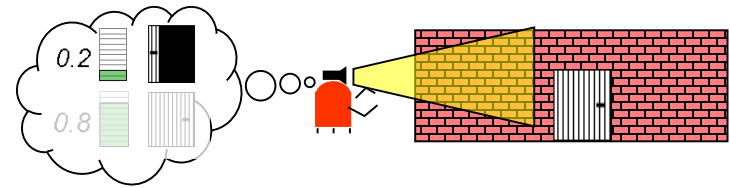
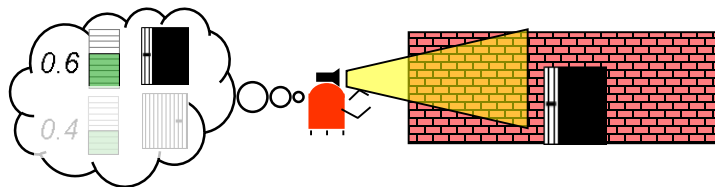
for all  $x_t$  do

$$\overline{bel}(x_t) = \int p(x_t | u_t, x_{t-1}) \overline{bel}(x_{t-1}) dx$$

$$bel(x_t) = \eta p(z_t | x_t) \overline{bel}(x_t)$$

endfor

return  $bel(x_t)$

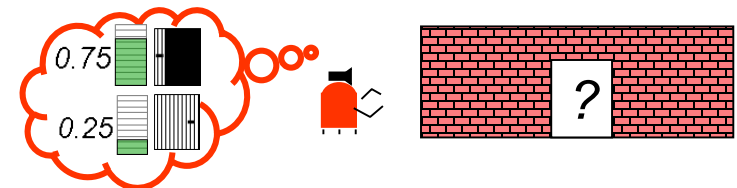


$$\begin{aligned} \blacksquare \quad & bel(X_1 = \text{is\_open}) \\ &= \eta p(Z_1 = \text{sense\_open} | X_1 = \text{is\_open}) \overline{bel}(X_1 = \text{is\_open}) \\ &= \eta 0.6 \cdot 0.5 = \eta 0.3 = 2.5 \cdot 0.3 = 0.75 \end{aligned}$$

$$\begin{aligned} \blacksquare \quad & bel(X_1 = \text{is\_closed}) \\ &= \eta p(Z_1 = \text{sense\_open} | X_1 = \text{is\_closed}) \overline{bel}(X_1 = \text{is\_closed}) \\ &= \eta 0.2 \cdot 0.5 = \eta 0.1 = 2.5 \cdot 0.1 = 0.25 \end{aligned}$$

Now, the normalizer can be computed

$$\eta = (0.3 + 0.1)^{-1} = 2.5$$

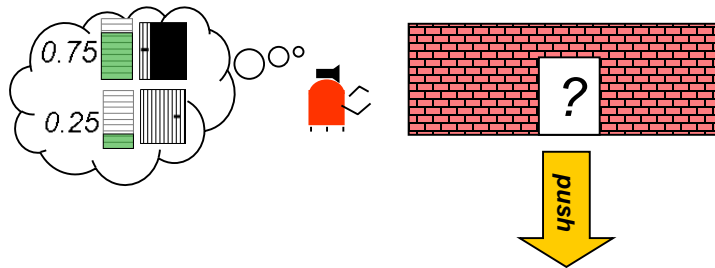


**Belief at  $t=t_1$**



## 2.2 Ex II: Is the door open or close?

### Prior belief



**Algorithm Bayes\_filter**( $bel(x_{t-1}), u_t, z_t$ ):

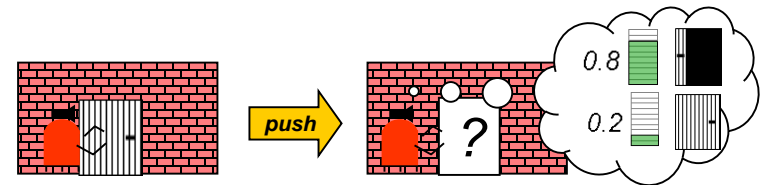
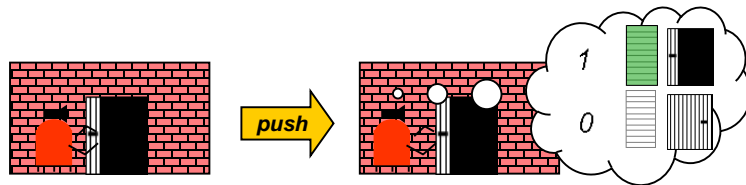
for all  $x_t$  do

$$\overline{bel}(x_t) = \int p(x_t | u_t, x_{t-1}) \overline{bel}(x_{t-1}) dx$$

$$bel(x_t) = \eta p(z_t | x_t) \overline{bel}(x_t)$$

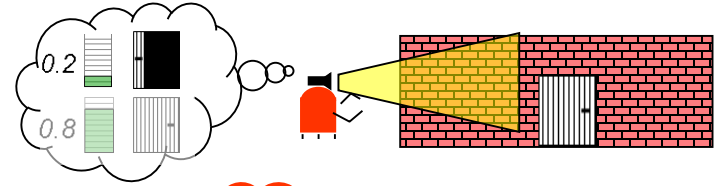
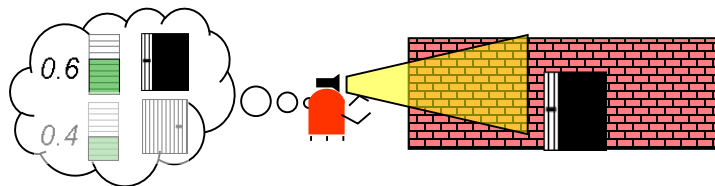
endfor

return  $bel(x_t)$

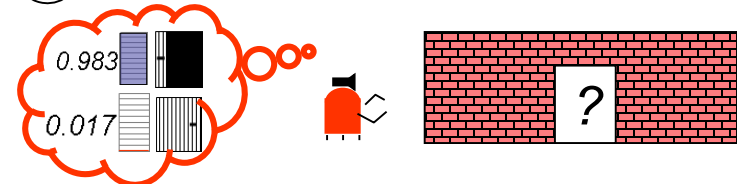


$$\begin{aligned} \overline{bel}(X_2 = \text{is\_open}) &= 1 \cdot 0.75 + 0.8 \cdot 0.25 = 0.95 \\ \overline{bel}(X_2 = \text{is\_closed}) &= 0 \cdot 0.75 + 0.2 \cdot 0.25 = 0.05, \end{aligned}$$

$z_2 = \text{sense\_open}$



$$\begin{aligned} bel(X_2 = \text{is\_open}) &= \eta 0.6 \cdot 0.95 \approx 0.983 \\ bel(X_2 = \text{is\_closed}) &= \eta 0.2 \cdot 0.05 \approx 0.017. \end{aligned}$$



- **The Bayes Filter**

- **Belief of a robot** is the posterior distribution over the state given all past measurements ( $z$ ) and all past controls ( $u$ ).
- **Bayes Filter** is the principal **algorithm for calculating the belief** in robotics.
- The Bayes Filter makes the ***markov assumption*** according to which the state is a complete summary of the past  
 $\Rightarrow$  **belief is sufficient to represent the past history of the robot**

- **The Bayes Filter as shown is not efficient.**  
There exists probabilistic algorithms that use tractable approximations to the Bayes Filter:
  - **The Gaussian Filters:**
    - **KF:** Kalman Filter
    - **EKF:** Extended Kalman Filter
  - **The Non parametric:**
    - **HF:** Histogram Filter
    - **PF:** Particle Filter

## 2.3 Map Based Localization

- **Markov Localization:**
  - Bayes filter
  - The real pdf (continuous) is used
  - Initial position is unknown

**Algorithm Markov\_localization**( $bel(x_{t-1}), u_t, z_t, m$ ):

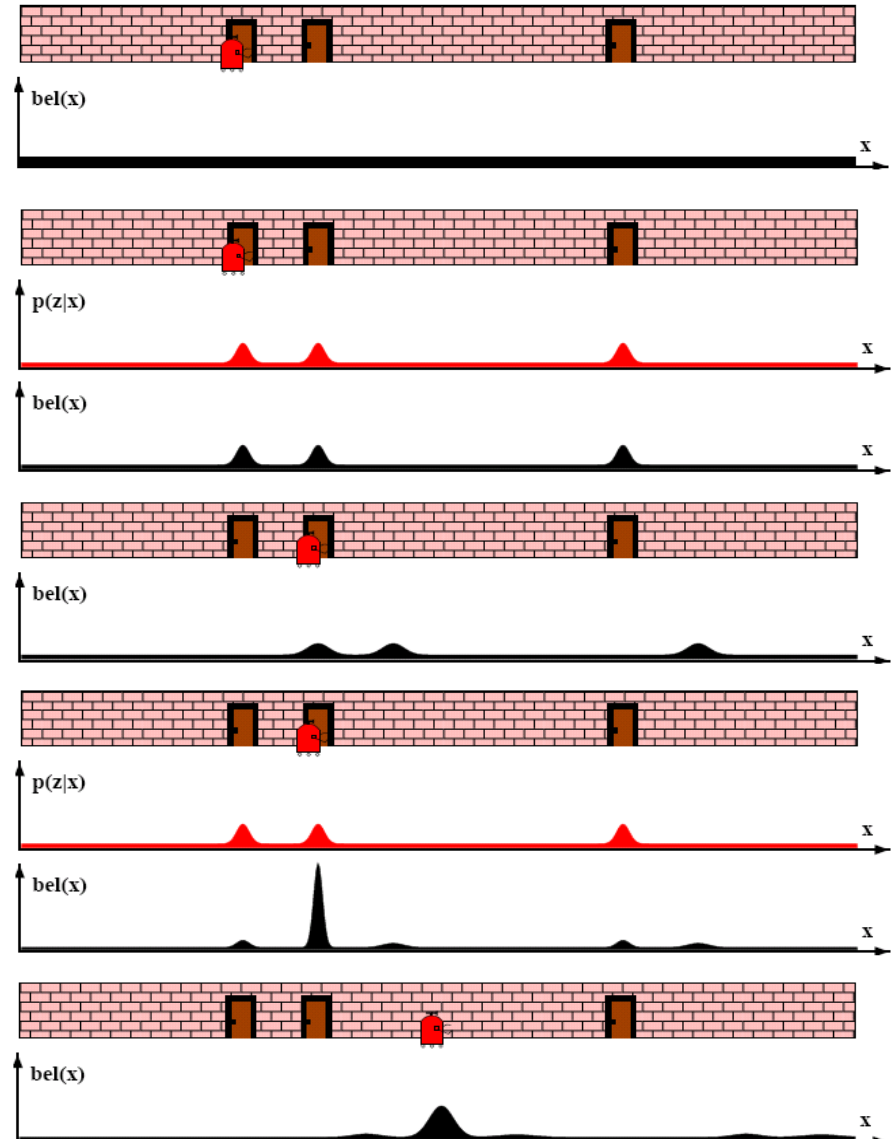
for all  $x_t$  do

$$\overline{bel}(x_t) = \int p(x_t | u_t, x_{t-1}, m) bel(x_{t-1}) dx$$

$$bel(x_t) = \eta p(z_t | x_t, m) \overline{bel}(x_t)$$

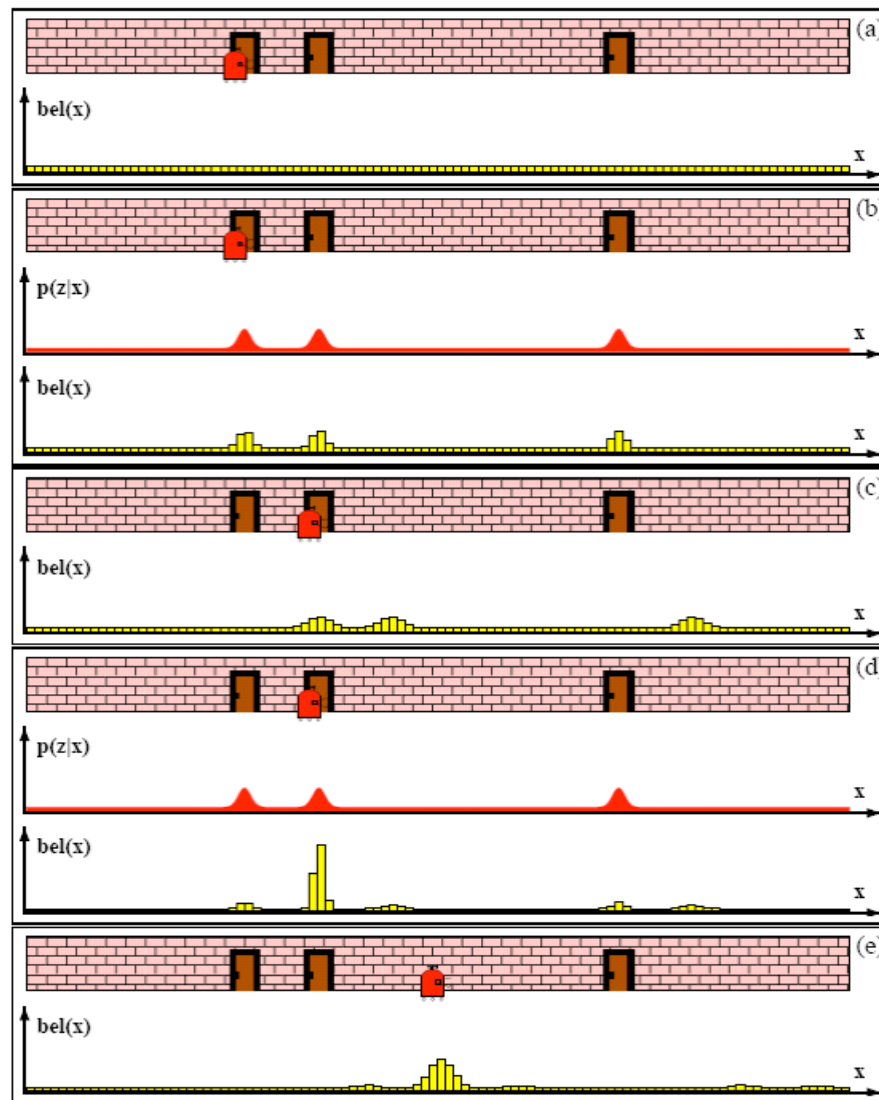
endfor

return  $bel(x_t)$



## 2.3 Map Based Localization

- **Grid Localization:**
  - Histogram filter
  - pdf are represented by a probability histogram
  - Initial position is unknown



**Algorithm Grid\_localization**( $\{p_{k,t-1}\}, u_t, z_t, m$ ):

for all  $k$  do

$$\bar{p}_{k,t} = \sum_i p_{i,t-1} \text{motion\_model}(\text{mean}(\mathbf{x}_k), u_t, \text{mean}(\mathbf{x}_i))$$

$$p_{k,t} = \eta \text{measurement\_model}(z_t, \text{mean}(\mathbf{x}_k), m)$$

endfor

return  $\{p_{k,t}\}$

## 2.3 Map Based Localization

- **Montecarlo Localization:**

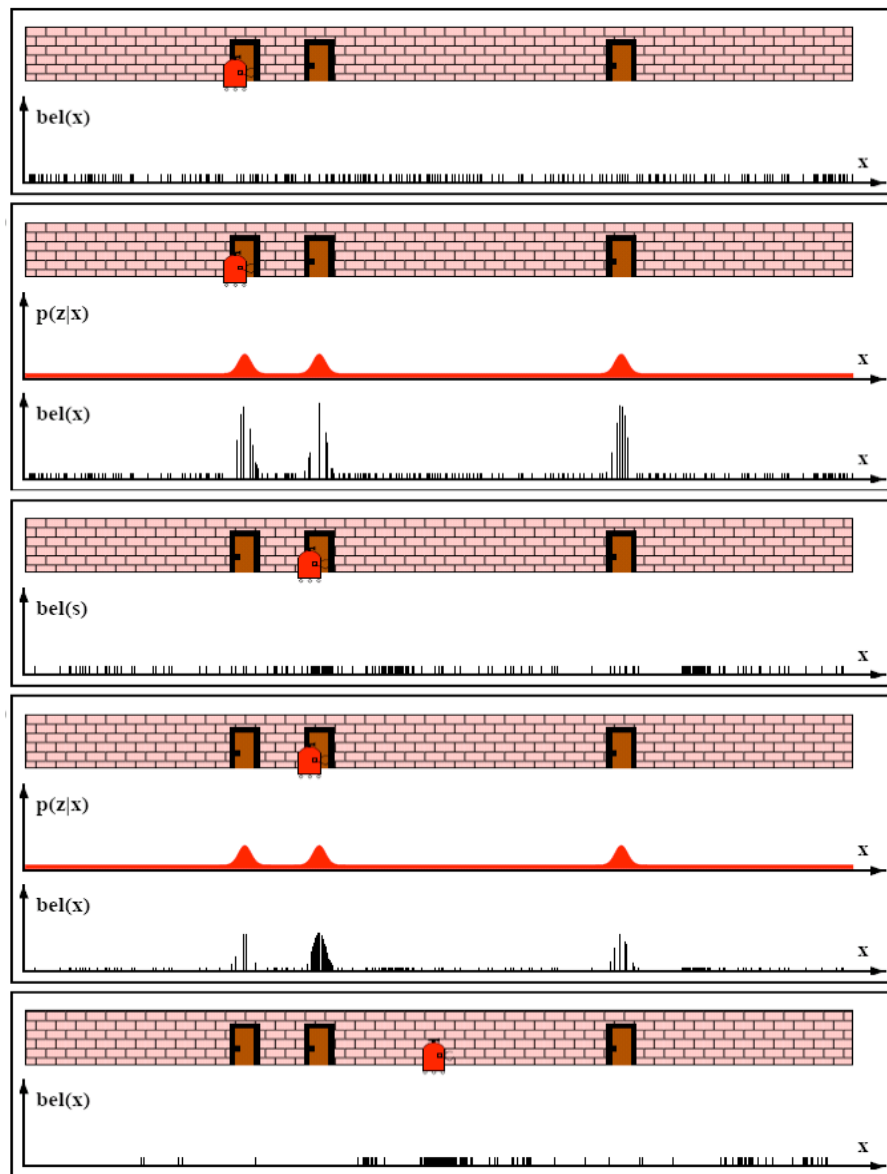
- Particle filter
- pdf is represented by a set of samples
- The higher the density means higher probability
- Initial position is unknown

**Algorithm MCL**( $\mathcal{X}_{t-1}, u_t, z_t, m$ ):

```

 $\bar{\mathcal{X}}_t = \mathcal{X}_t = \emptyset$ 
for  $m = 1$  to  $M$  do
   $x_t^{[m]} = \text{sample\_motion\_model}(u_t, x_{t-1}^{[m]})$ 
   $w_t^{[m]} = \text{measurement\_model}(z_t, x_t^{[m]}, m)$ 
   $\bar{\mathcal{X}}_t = \bar{\mathcal{X}}_t + \langle x_t^{[m]}, w_t^{[m]} \rangle$ 
endfor
for  $m = 1$  to  $M$  do
  draw  $i$  with probability  $\propto w_t^{[i]}$ 
  add  $x_t^{[i]}$  to  $\mathcal{X}_t$ 
endfor
return  $\mathcal{X}_t$ 

```



## 2.3 Map Based Localization

- **EKF Localization:**
  - Extended Kalman Filter
  - pdf are represented by uni-modal Gaussians.
  - Initial position is known
  - Features are distinguishable

Algorithm: EKF Localization

{- Pose initialization }

$x_0^B = 0$ ;  $P_0^B = 0$ ;

for  $k=1$  to steps do

$[x_{k|k-1}^B, Q_k] = \text{get\_odometry}$

{-EKF prediction }

$[x_{k|k-1}^B, P_{k|k-1}^B] = \text{move\_vehicle}(x_{k-1}^B, P_{k-1}^B, x_{k|k-1}^B, Q_k)$

$[z_k, R_k] = \text{get\_measurements}$

$\mathcal{H}_k = \text{data\_association}(x_{k|k-1}^B, P_{k|k-1}^B, z_k, R_k)$

{-EKF update }

$[x_k^B, P_k^B] = \text{update\_position}(x_{k|k-1}^B, P_{k|k-1}^B, z_k, R_k)$

end for

