Chapter Presentation

<u>Outline</u>

- 1. Introduction
- 2. The Bayes Filter
- 3. Gaussian filters
 - 4. The Kalman filter

Labs:

SLAM Toolbox with Matlab

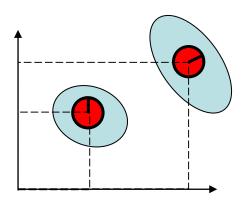


Assessment:

Labs + Exam (100%)

3. Gaussian Filters

 The hypothesis: Uncertainty in robot pose can be represented through a Gaussian random vector (grv)



Position corrupted with Random Gaussian noise

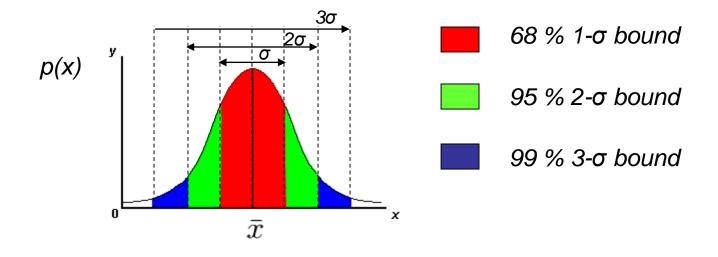
- Why the Gaussian hypothesis is so important?
 - Simplicity: With only two parameters the pdf is completely defined.
 - Computational efficiency: Make some problems tractable.
 - Central Limit Theorem (CLT): The sum of a sequence of n independent random variables tends to a Gaussian pdf

Gaussian Random Variables

Gaussian Random Variables

The pdf of a (scalar) Gaussian or normal random variable is

$$p(x) = \mathcal{N}(x; \bar{x}, \sigma^2) \stackrel{\Delta}{=} \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\bar{x})^2}{2\sigma^2}}$$



Gaussian Random Vectors

Gaussian Random Vectors (GRV)

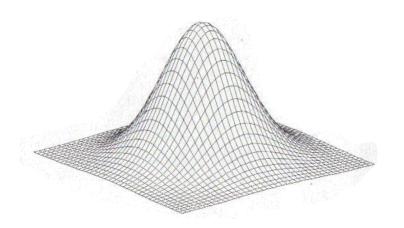
A vector-valued Gaussian random variable has the density

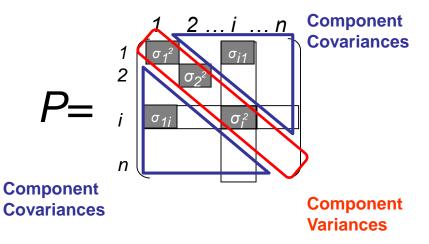
$$\mathcal{N}(x; \bar{x}, P) \stackrel{\Delta}{=} |2\pi P|^{-1/2} e^{-\frac{1}{2}(x-\bar{x})'P^{-1}(x-\bar{x})}$$

where

$$\bar{x} = E[x]$$

$$P = E[(x - \bar{x})(x - \bar{x})']$$





 σ_i^2 : Variance of component i σ_{ii} : Covariance between component i & j



Gaussian Random Vectors

Gaussian Random Vectors (GRV)

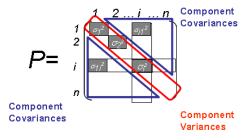
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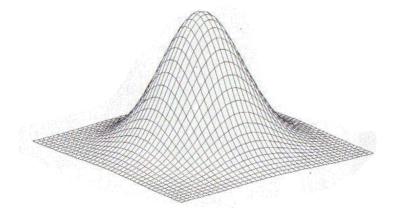
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where

$$\bar{x} = E[x]$$

$$P = E[(x - \bar{x})(x - \bar{x})']$$





- P=P^T (symetric matrix) $\sigma_{ij} = \sigma_{ii}$
- P diagonal => uncorrelated => independent
- P > 0 => eigenvalues (P)>0
- P⁻¹>0

Normally:

independence uncorrelation

But For GRV:

independence ⇔ uncorrelation

Gaussian Random Vectors

Gaussian Random Vectors (GRV)

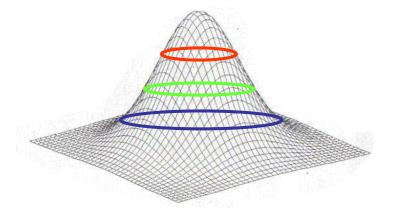
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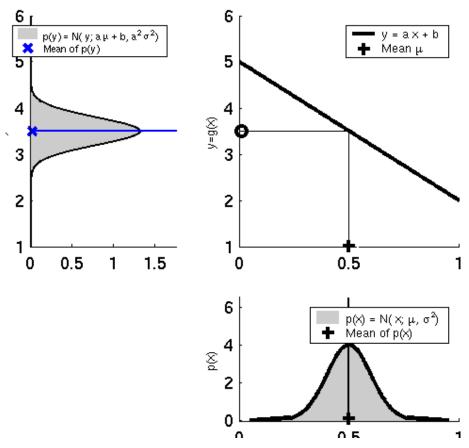
$$P = E[(x - \bar{x})(x - \bar{x})']$$



- **40 % 1- σ bound**
- 95 % 2.45-σ bound
- 99 % 3.03-σ bound

Linear Transformations of GRV

Properties: Linear transformations of GRV



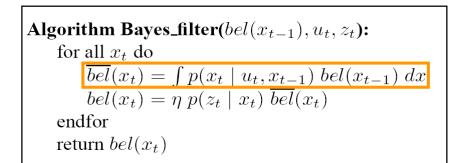
 We stay in the "Gaussian world" as long as we start with Gaussians and perform only linear transformations.

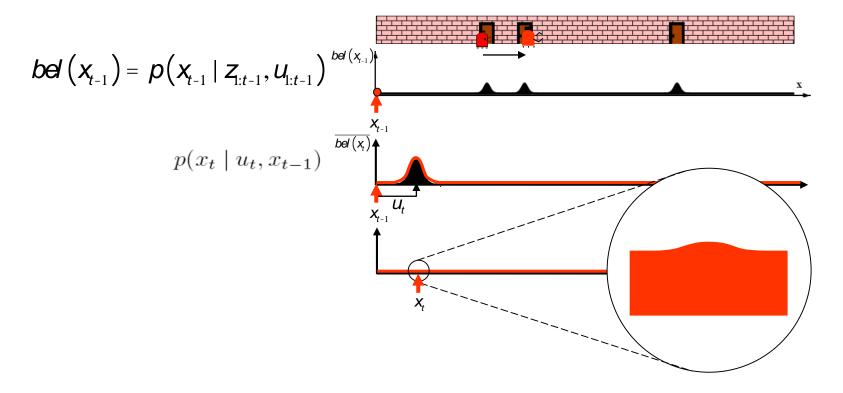
4. Kalman Filter

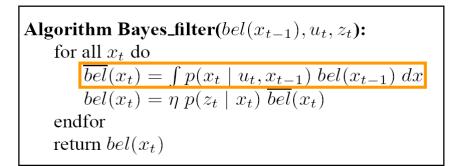
Recall Bayesian Filter.

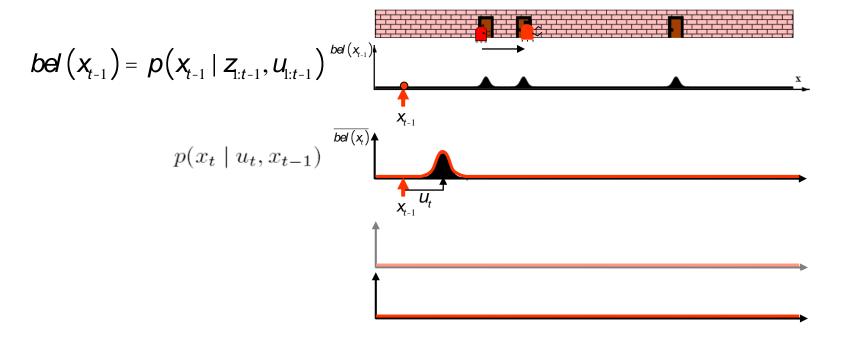
Algorithm Bayes_filter($bel(x_{t-1}), u_t, z_t$): for all x_t do $\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}) \ bel(x_{t-1}) \ dx$ $bel(x_t) = \eta \ p(z_t \mid x_t) \ \overline{bel}(x_t)$ endfor return $bel(x_t)$

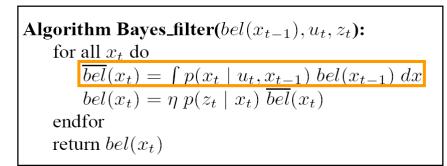
$$bel(x_{t-1}) = p(x_{t-1} | z_{1:t-1}, u_{1:t-1})^{bel(x_{t-1})} bel(x)$$

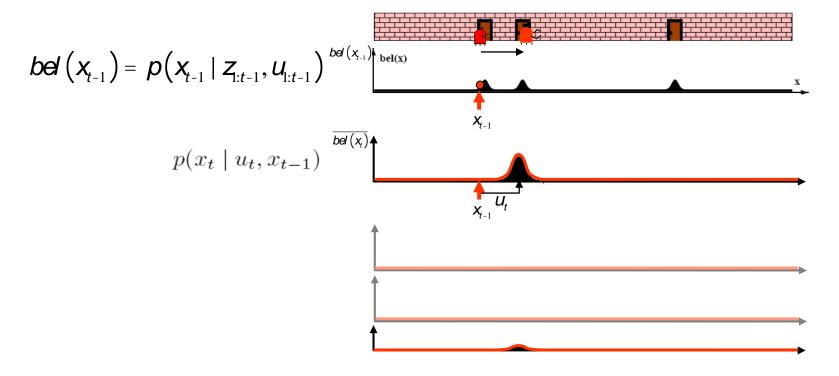


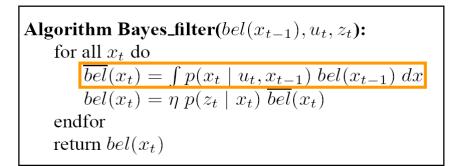


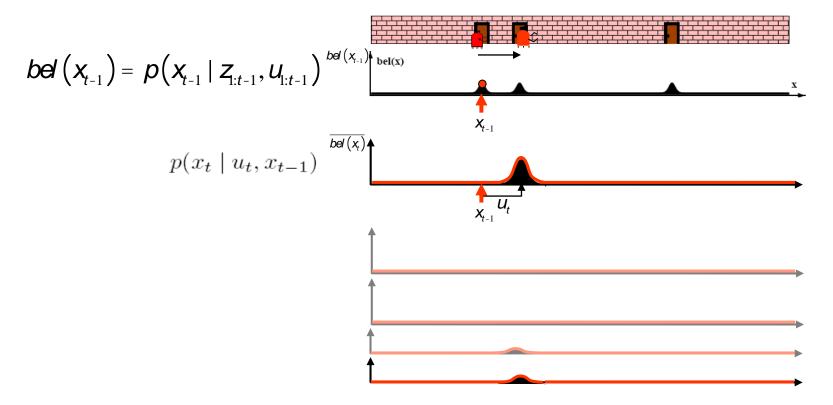


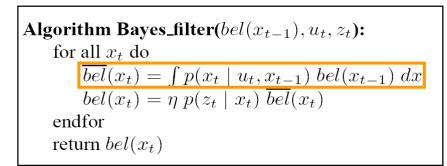


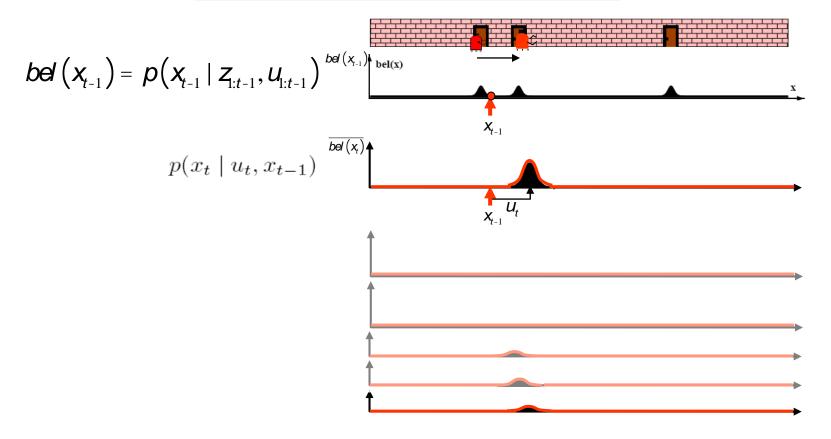


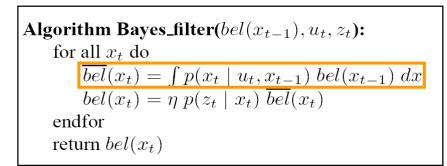


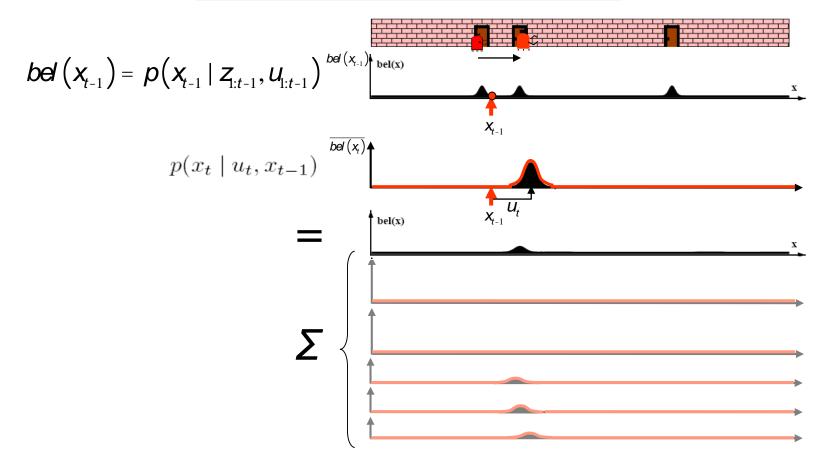


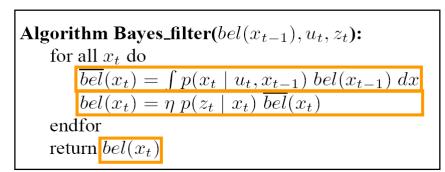


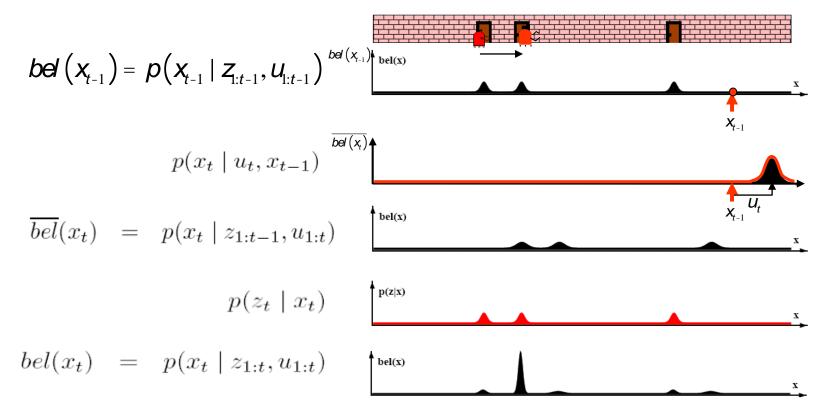






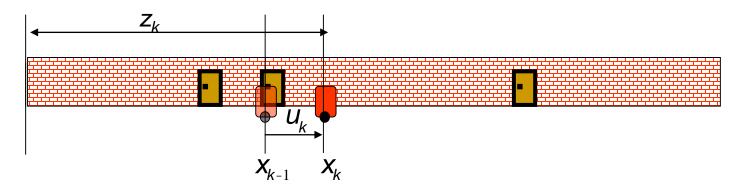






Example I: The Monobot

Example I: Monobot with odometry and position fixes



- 1. t_{k-1} : The Monobot is at position x_{k-1}
- 2. t_k: The Monobot Makes a displacement u_k
- 3. t_k: The Monobot Senses the distance wrt to beginning of the corridor

$$X_{k} = X_{k-1} + U_{k} + W_{k}$$

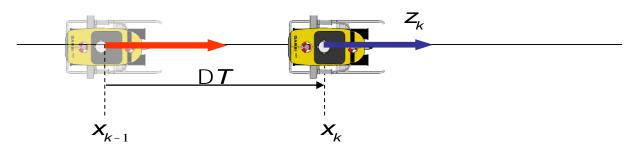
$$Z_{k} = X_{k} + V_{k}$$

$$X_{k} = A_{k}X_{k-1} + B_{k}U_{k} + W_{k}$$

$$Z_{k} = H_{k}X_{k} + V_{k}$$

Example IV: 1 DOF AUV

Example II: 1DOF AUV Ct Velocity Model & Velocity updates



- 1. t_{k-1} : The AUV is at position x_{k-1}
- 2. t_{k-1} : The AUV Moves at ct. velocity \dot{x}_{k-1}
- 3. t_k : The AUV reaches position x_k
- 4. t_k : The AUV measures its velocity z_k

$$\begin{aligned} \mathbf{X}_{k} &= \mathbf{X}_{k-1} + \dot{\mathbf{x}}_{k-1} \, \, \mathbf{D} \, \mathbf{T} + \frac{\mathbf{D} \, \mathbf{T}^{2}}{2} \, \mathbf{W}_{k} \\ \dot{\mathbf{x}}_{k} &= \dot{\mathbf{x}}_{k-1} + \mathbf{W}_{k} \, \mathbf{D} \, \mathbf{T} \\ \mathbf{W}_{k} &= \mathcal{N} \left(\mathbf{0}, \mathbf{S}_{w} \right) \\ \mathbf{Z}_{k} &= \dot{\mathbf{x}}_{k}, measured} \\ \mathbf{X}_{k} &= \mathbf{A}_{k} \mathbf{X}_{k-1} + \mathbf{B}_{k} \mathbf{u}_{k} + \mathbf{W}_{k} \\ \mathbf{Z}_{k} &= \dot{\mathbf{x}}_{k} + \mathbf{V}_{k} \end{aligned}$$

$$\mathbf{Z}_{k} = \dot{\mathbf{x}}_{k} + \mathbf{V}_{k}$$

$$\mathbf{Z}_{k} = \mathbf{H}_{k} \mathbf{X}_{k} + \mathbf{V}_{k}$$

$$\begin{bmatrix} \mathbf{x}_{k} \\ \dot{\mathbf{x}}_{k} \end{bmatrix} = \begin{bmatrix} 1 & DT \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \mathbf{x}_{k-1} \\ \dot{\mathbf{x}}_{k-1} \end{bmatrix} + \begin{bmatrix} DT^{2} \\ 2 \\ DT \end{bmatrix} \mathbf{W}_{k}$$

$$\mathbf{Z}_{k} = \begin{bmatrix} \mathbf{0} & 1 \end{bmatrix} \begin{bmatrix} \mathbf{X}_{k} \\ \dot{\mathbf{x}}_{k} \end{bmatrix} + \mathbf{V}_{k}$$

Linear Stochastic Systems

General case:

$$\mathbf{x}_{k} = \mathbf{A}_{k} \mathbf{x}_{k-1} + \mathbf{B}_{k} \mathbf{u}_{k} + \mathbf{w}_{k}$$
$$\mathbf{z}_{k} = \mathbf{H}_{k} \mathbf{x}_{k} + \mathbf{v}_{k}$$

 $\mathbf{A}_{\mathbf{k}}$ Matrix (nxn) that describes how the state evolves from t-1 to t without controls or noise.

 $\mathbf{B}_{\mathbf{k}}$ Matrix (nxl) that describes how the control u_t changes the state from t-1 to t.

Matrix (kxn) that describes how to map the state x_t to an observation z_t .

 X_k State Vector (nx1).

 $\mathbf{U}_{\mathbf{k}}$ Input Vector (nx1).

Random variables representing the process and measurement noise that are assumed to be independent and normally distributed with covariance Q_k and R_k respectively.

4.1 The Kalman Filter

Algorithm Bayes_filter($bel(x_{t-1}), u_t, z_t$): for all x_t do $\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}) \ bel(x_{t-1}) \ dx$ $bel(x_t) = \eta \ p(z_t \mid x_t) \ \overline{bel}(x_t)$ endfor return $bel(x_t)$

Algorithm Kalman Filter
$$(\hat{x}_{k-1}, P_{k-1}, u_k, z_k)$$

 $\hat{x}_k^- = A_k \hat{x}_{k-1} + B_k u_k$
 $P_k^- = A_k P_{k-1} A_k^T + Q_k$
 $K_k = P_k^- H_k^T (H_k P_k^- H_k^T + P_k)^{-1}$
 $\hat{x}_k = \hat{x}_k^- + K_k (z_k - H_k \hat{x}_k^-)$
 $P_k = (I - K_k H_k) P_k^-$
 $return(\hat{x}_k, P_k)$

- Optimal implementation of the Bayes filter for:
 - Linear Stochastic Systems:
 - Possibly time varying
 - Noise (process & measurement) should be:
 - Gaussian zero mean
 - White
 - Possibly non stationary
 - Mutually independent
 - Computes de MMSE estimator for LG systems

Mathematically Tractable



4.1 The Kalman Filter

bel(x)

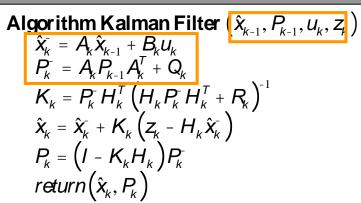
Algorithm Bayes_filter($bel(x_{t-1}), u_t, z_t$):

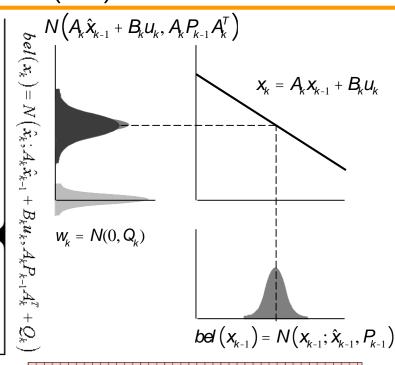
```
for all x_t do \overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}) \ bel(x_{t-1}) \ dx bel(x_t) = \eta \ p(z_t \mid x_t) \ \overline{bel}(x_t) endfor return bel(x_t)
```

- > Bel (x_{k-1}) is Gaussian
- > A linear equation relates $x_k = f(x_{k-1}, u_k)$ $x_k = A_k x_{k-1} + B_k u_k$
- Saussianity is kept through linear transformations
- > The model is noisy

$$\mathbf{X}_{k} = \mathbf{A}_{k} \mathbf{X}_{k-1} + \mathbf{B}_{k} \mathbf{u}_{k} + \mathbf{w}_{k}$$

> Bel(x_k) is Gaussian too



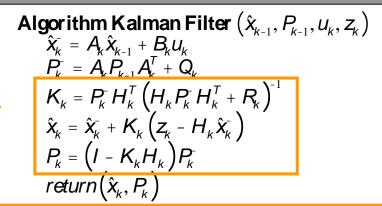


4.1 The Kalman Filter

Algorithm Bayes_filter($bel(x_{t-1}), u_t, z_t$):

for all
$$x_t$$
 do
$$\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}) \ bel(x_{t-1}) \ dx$$

$$bel(x_t) = \eta \ p(z_t \mid x_t) \ \overline{bel}(x_t)$$
 endfor
$$\operatorname{return} bel(x_t)$$



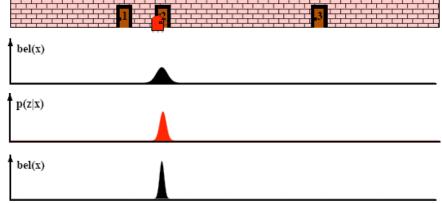
Siven a Gaussian prior & measurement the a posterior belief is Gaussian too

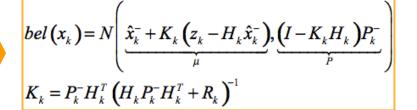
$$bel(x_k) = hp(z_k \mid x_k) \overline{bel(x_k)}$$

$$\overline{bel(x_k)} = N \left(\underbrace{A_k \hat{x}_{k-1} + B_k u_k}_{u}, \underbrace{A_k P_{k-1} A_k^T + Q_k}_{P} \right)$$

$$p(z_k | x_k) = N \left(\underbrace{z_k}_{\mu}, \underbrace{R_k}_{P} \right)$$

$$p(z_k | x_k) = N\left(\underbrace{z_k}_{\mu}, \underbrace{R_k}_{P}\right)$$





- See [Thrun05 ch. 3.3.4] for a formal probe.
- The KF eq, can also be derived from the fundamental eq. of linear estimation (see Bar-shallom)