Develop a basic port scanner to check if particular ports are open or closed for an input remote host.

▼ 1 .importing socket and creating a socket

```
import socket
connect = socket.socket( )
```

2 . creating function that used to connect to server

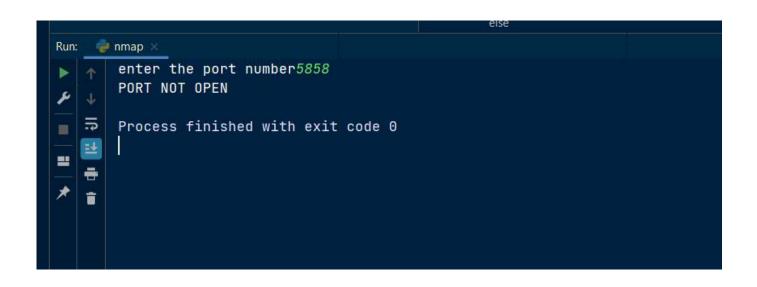
```
def scanner(HOST, PORT):
    try:
        connect.connect(HOST, PORT)
    #if connection is successful return true else false
    return True
    except:
        return False
```

▼ 3. input the server's name and port number

```
server = input("Enter the server name\t")
PORT = input("enter the port number\t")

if not scanner(server, PORT):
    print('PORT NOT OPEN')
    # printing accordingly
else:
    Saved successfully!
```

Output



Saved successfully!

X