Coursera Capstone Project

Opening a New Gaming Centre in Toronto, Canada.

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Background

An arcade game or coin-op game is a coin-operated entertainment machine typically installed in open organisations, for example, restaurants, bars and amusement arcades. Most arcade games are computer games, pinball machines, electro-mechanical games, salvation games or trading games. the Sony PlayStation and Microsoft Xbox enhanced in their graphics and game-play capability and reduced in expense. So the advancement of gaming centres and arcade designers and entrepreneurs are stooped to a high rate to date.

Business problem

A speculative strategy for an entrepreneur who is gaming fancier wishes to open a gaming centre in Toronto, Canada. The main objective of this project is to recommend a specific place where the gaming centre can be a growing business in the Toronto area. However there are some arcade centres in Toronto, the entrepreneur is inquisitive to open the biggest arcade and gaming centre in a specified location. With this main objective keeping in my mind, uncovering a location to open the arcade centre/gaming centre in Toronto area is a speck challenging and to build the project to the entrepreneur to help his business to be a booming one in a specific location.

To get started right away with this project, we need some factors.

- Data from websites
- Location data