



























VAMSI KRISHNA REDDY SATTI

Résumé / CV - May 2022

CONTACT	Email: vamsi2519915@gmail.com Website: vamsi3.github.io LinkedIn: vamsi3 GitHub: vamsi3			
WORK EXPERIENCES	 Samsung Electronics (HQ), South Korea <i>Mobile eXperience (MX) Division - Artificial Intelligence (AI) Team</i>	Oct 2020 – Present (Software Engineer)		
	Language – Java, Kotlin Tools – Spring, Mockito, GitHub Actions, Docker, Kubernetes			
	<ul style="list-style-type: none">- Working at the intersection of Bixby (AI cloud) and SmartThings (IoT cloud) to control IoT devices <i>via</i> voice.- Involves development of microservice to search and execute target devices from NLP-tagged voice query.- Experience with handling large code (4+ years old) including new features, unit tests, bug fixes, making deployments using pipelines, monitoring health and a primary programmer for a new project module.- Received EX (Excellent - 100%) grade in 2022 annual work review, limited to less than 10% of employees.- Cleared AI Academy's Computer Vision (Advanced) within Samsung's internal AI certification program.- Achieved <u>S/W Professional Level</u> internal coding certification and received additional monetary benefit.			
	Samsung Electronics (HQ), South Korea	<i>Software Engineer Intern</i>	May 2019 – Jul 2019	
	Ubisoft Entertainment, India	<i>Game Developer Intern</i>	May 2018 – Jul 2018	
EDUCATION	 Indian Institute of Technology (IIT) Bombay <i>B.Tech. in Computer Science and Engineering</i> CGPA: 9.13/10	Aug 2016 – Nov 2019 (Early Graduate)		
	Competitive Programming – C++ Machine / Deep Learning – Python, NumPy, PyTorch			
	<ul style="list-style-type: none">- Teaching Assistant (TA) in CS-152: Abstractions and Paradigms course with Prof. Sanyal in Spring 2018.- Project: Human Pose Estimation using anchor-pose approaches to FAIR's Detectron with Prof. Arjun Jain- <u>10/10 in programming</u> component of all Computer Science courses I had taken during my entire study.- <u>10/10 in Advanced Machine Learning, Deep Learning, Computer Vision, Linear Algebra, Computer Logic</u>			
	Andhra Pradesh Board of Intermediate Education	Percentage: 98.2%	Jun 2014 - Mar 2016	
	Central Board of Secondary Education	CGPA: 10/10	Jun 2012 - Mar 2014	
GITHUB REPOSITORIES	Screen Translator  Android App built on modern Jetpack tools including Compose ~ <i>in improvement</i>			
	Project ZEN  Website of self-written codes on Algorithms since 2020 (with CI/CD) ~ <i>in improvement</i>			
	Reinforcement Learning  - UCB, KL-UCB, Thompson Sampling. Howard's Policy Iteration for MDP 2019			
	AI & Machine Learning  - ConvNets, SVM, K-means, Ensembles, Learning Agents, A* search etc. 2019			
	pix2pix: Image-to-Image Translation  - paper by Phillip Isola <i>et al.</i> implemented using PyTorch 2019			
	Compilers  - Scanner, parser and a semantic analyzer for a subset of C language using Flex, Bison 2019			
	Database Systems  - SQL queries, schema design for mobile/web apps, use of connectors (JDBC) 2018			
	Computer Networks  - Implemented Spanning Tree Protocol, SimpleFTP using sockets etc. 2018			
	Computer Graphics  - A tiny music-box animation rendered and created wholly using OpenGL 2018			
	Railway Signal Controller  - First experience with hardware languages (VHDL) over FPGA board 2018			
	Image Quilting: Texture Synthesis  - paper by Alexei A. Efros <i>et al.</i> implemented using MATLAB 2018			
	Image Processing & Editing Tool  - Spatial image processing like blur, histogram equalization etc. 2017			
	Eclipse OJ  - First experience on development of full-stack Django web application and UI 2017			
	Othello Game  - First experience on rapid development using docs of a new <i>lisp-like</i> language 2017			
CODING CONTESTS	 ICPC 	Rank 27 - 2020 Amritapuri (Online) Rank 11 - 2020 Kharagpur (Online) Rank 70 - 2019 Amritapuri Rank 36 - 2018 Amritapuri Rank 18 - 2018 Chennai		
	Google Codejam 	2022 Round 1C - Rank 603	Google Foobar	Finished all 5 levels in 2018
	Google Kickstart 	<u>2022 Round C - Rank 62</u> <u>2022 Round A - Rank 155</u> <u>2021 Round H - Rank 57</u> <u>2021 Round G - Rank 83</u> <u>2020 Round F - Rank 386</u> <u>2019 Round G - Rank 159</u> <u>2019 Round F - Rank 79</u> <u>2019 Round E - Rank 75</u> <u>2018 Round A - Rank 151</u>		
	FB Hacker Cup 	2021 Round 1 - Rank 700 2019 Round 2 - Rank 836 2018 Round 2 - Rank 967		
	Project Euler 	Rank 2294 (top 0.22%), by solving 210 challenging mathematics + algorithm problems		
	Codeforces 	Rating 2053 <i>max.</i> (Candidate Master) – Best ranks include 16, 77, 81 in Div 2 contests		
	Codechef 	Rank 988 (Global) - Best contest rankings include World Rank 8, 15, 19, 20, 34, 41, 55 SnackDown 2021 Round 1A - Rank 63 DS & Algorithms (Advanced) Certified 2020		
ACHIEVEMENTS	IIT-JEE Advanced 	Rank 20 across all of India among 1.2 million examinees for admission into IITs 2016		
	NEST	Rank 2 across all of India, the test for science university admissions (IISERs) 2016		
	AP-EAMCET 	Rank 1, the test for university admissions by Govt. of Andhra Pradesh, India 2016		
	TS-EAMCET	Rank 10, the test for university admissions by Govt. of Telangana, India 2016		
	KVPY Fellowship	Rank 26, by DST, Ministry of Science and Technology, Government of India 2014		
	NTSE Scholarship	Rank 158, by NCERT, Ministry of Education, Government of India 2012		
LANGUAGES	Trilingual – తెలుగు, English, हिन्दी Beginner – 한국어 TOPIK Level 2 (¹⁹¹ / ₂₀₀) 			
	CITIZENSHIP	India		