

# Vamsi Krishna Reddy Satti

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CONTACT INFORMATION	330 Hostel 3 Indian Institute of Technology, Bombay Mumbai, Maharashtra India 400076	Email: vamsikrishna@cse.iitb.ac.in Website: www.cse.iitb.ac.in/~vamsikrishna Github: vamsi3   LinkedIn: vamsi3
EDUCATION	<b>Indian Institute of Technology, Bombay</b> <i>BTech. in Computer Science and Engineering</i>   CGPA : 9.13/10 – <u>BTech. Project</u> : Towards Single Shot Multi-Person 3D Human Pose Estimation. Advised by Prof. Arjun Jain and Prof. Ganesh Ramakrishnan – <u>10/10 grade in</u> : AI & Machine Learning, Advanced Machine Learning, Linear Algebra, Deep Learning, Computer Vision + Programming component of all CS courses.  <b>Andhra Pradesh Board of Intermediate Education</b> <i>Intermediate Examination (12<sup>th</sup> grade)</i>   Percentage : 98.2 %  <b>Central Board of Secondary Education</b> <i>Matriculation Examination (10<sup>th</sup> grade)</i>   CGPA : 10/10	Aug 2016 – Nov 2019 (Early Graduate)  Jun 2014 - Mar 2016  Jun 2012 - Mar 2014
RESEARCH EXPERIENCE	<b>Indian Institute of Technology, Bombay</b> <i>Undergraduate Researcher</i>  Worked with Prof. Arjun Jain and Prof. Ganesh Ramakrishnan on single shot detection approaches to Multi-Person 3D Human pose estimation on top of FAIR's maskrcnn-benchmark repository.	Aug 2019 – Nov 2019
INDUSTRY EXPERIENCE	<b>Samsung Electronics HQ (삼성전자), Suwon, South Korea</b> <i>Software Engineer Intern</i>  Proposed ideas for improvement in Rule Engine of the SmartThings cloud (Samsung's IoT Ecosystem). Developed a proof-of-concept for the ideas and demonstrated their usability by a customer.  <b>Ubisoft Entertainment, Pune, India</b> <i>Game Developer Intern</i>  Integrated social media SDKs into a game in both iOS and Android along with some bug fixes. Improved modules in server of game in Node.js to allow users to save their progress across devices.	May 2019 – Jul 2019  May 2018 – Jul 2018
TEACHING ASSISTANTSHIP	<b>CS 152 + CS 154: Abstractions and Paradigms</b> <i>Indian Institute of Technology, Bombay</i>  Mentored 122 students to guide them in applying the concepts learnt during lectures in the lab sessions. Responsible to aid the instructor to prepare assignments, quizzes and evaluating them.	Jan 2018 – Apr 2018
HONORS AND AWARDS	<b>Project Euler</b> Solved 200+ problems and ranked 2307 (top 0.23%) among all users <b>ICPC Rank 11 and 27</b> in Asia Kharagpur and Asia Amritapuri Online Contests <b>ICPC Rank 70</b> in Asia Amritapuri Regional Contest <b>ICPC Rank 18 and 36</b> in Asia Chennai and Asia Amritapuri Regional Contests <b>Advanced Performer</b> grade in <u>Linear Algebra</u> course by IIT Bombay <b>IIT-JEE Advanced Rank 20</b> , the standardised test for admission into IITs <b>AP-EAMCET Rank 1</b> , the standardised test by Govt. of Andhra Pradesh, India <b>TS-EAMCET Rank 10</b> , the standardised test by Govt. of Telangana, India <b>Statistics Olympiad Rank 1</b> , by CR Rao AIMSCS, University of Hyderabad, India <b>KVPY Fellowship</b> with <u>Rank 26</u> , by DST, Govt. of India <b>NASA Space Settlement Contest Honourable Mention</b> in Grade 9 Individual category <b>NTSE Scholarship</b> with <u>Score 162/192</u> by MHRD, Govt. of India	2020 2019 2018 2017 2017 2016 2016 2016 2015 2014 2013 2012

SOFTWARE SKILLS	<b>Deep Learning</b> – Proficient in PyTorch, NumPy. Experience with Tensorflow, Keras, scikit-learn	
	<b>Languages</b> – Proficient in C++, Python. Experience with Java, MATLAB, Bash, Javascript	
	<b>Development</b> – Experience with L <sup>A</sup> T <sub>E</sub> X, Django. Acquainted with Android, HTML, CSS, Node.js	
ML-RELATED SELF PROJECTS	<b>Adversarial Attacks on BERT</b>	Natural Language – Nov 2019
	Implemented and explored improvements to ‘Is BERT Really Robust?’ by Jin <i>et al.</i> by exploiting attentions in BERT in contrast to the black-box approach of the paper.	
	<b>Facial Emotion Synthesis from Speech</b>	Speech Recognition – Oct 2019
	Implemented a cascaded model to transform an input face with emotion from an input speech partly using ‘GANimation: Anatomically-aware Facial Animation from a Single Image’ by Pumarola <i>et al.</i>	
	<b>pix2pix: Image-to-Image Translation</b>	Computer Vision – Mar 2019
	Implemented an image-to-image translation method as described in the paper: ‘Image-to-Image Translation with Conditional Adversarial Networks’ by Phillip Isola <i>et al.</i> in PyTorch.	
ACADEMIC COURSEWORK	<b>Image Quilting: Texture Synthesis and Transfer</b>	Image Processing – Oct 2018
	Implemented a texture synthesis and transfer technique as described in the paper: ‘Image Quilting for Texture Synthesis and Transfer’ by Alexei A. Efros <i>et al.</i>	
	<b>Simple GAN</b>	Deep Learning – Jun 2018
	Implemented a simple Generative Adversarial Neural Network (GAN) in PyTorch to generate hand-written digits indistinguishable to original MNIST database in PyTorch.	
	<b>Reinforcement Learning</b>	Autumn 2019
	Implemented epsilon-greedy exploration, UCB, KL-UCB, and Thompson Sampling on stochastic multi-armed bandit, Linear Programming and Howard’s Policy Iteration for finding optimal policy of an MDP, a SARSA agent on Windy Gridworld task as given in Sutton and Barto (2018).	
	<b>AI &amp; Machine Learning</b>	Spring 2019
	Implemented Perceptron, Feed Forward NN, CNN from scratch, Ensemble methods (Bagging and AdaBoost), K-means clustering, Ridge and Lasso regression, Value Iteration in an MDP Planning setting, Minimax algorithm on Othello game and A* search on Sukoku and Shortest Path in City.	
	<b>Programming Languages &amp; Compilers</b>	Spring 2019
	Developed a scanner, parser and a semantic analyzer to translate code in a C-like language that supports arithmetic expressions, control flow statements and function calls into assembly code.	
	<b>Database Systems</b>	Autumn 2018
	Utilized various strategies to automatically maintain indices by dynamically adapting to the database load in PostgreSQL. A depth of PostgreSQL source code was understood through the project work.	
	<b>Computer Architecture</b>	Autumn 2018
	Demonstrated a proof-of-concept (PoC) for the Meltdown security vulnerability as described in the paper: ‘Meltdown: Reading Kernel Memory from User Space’ by Lipp <i>et al.</i>	
	<b>Software Systems</b>	Autumn 2017
	Developed an Online Judge web application using Django Framework with admin portal and support for C++, Java, Python submissions. Created a complete discussion forum, Elo-based rating system to rank users, live contests and sandboxing during execution of code for the security of servers.	
VOLUNTEER WORK	<b>National Service Scheme (NSS), IIT Bombay</b>	Aug 2016 – Apr 2017
	Volunteered in plantation, maintenance and development of a nursery with saplings collected from the campus under the ‘Green Campus’ initiative. Further helped in transplanting back the grown plants around the campus. Also mapped the rich biodiversity around the campus using card-labels.	