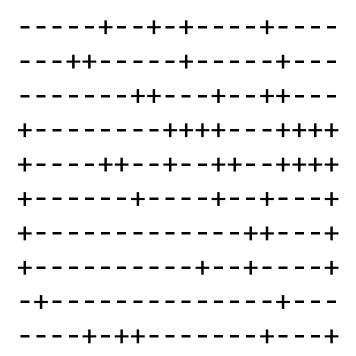
Final Project Multithreading

Problem

You are tasked with creating a Python program capable of executing the first 100 steps of a modified cellular life simulator. This simulator will receive the path to the input file as an argument containing the starting cellular matrix. The program must then simulate the next 100 time-steps based on the algorithm discussed on the next few pages. The simulation is guided by a handful of simplistic rules that will result in a seemingly complex simulation of cellular organisms.

Below is an example starting cellular matrix consisting of 10 rows and 20 columns:



Directions

Develop a program capable of accepting the following command line arguments:

-i <path_to_input_file>

O Purpose: This option retrieves the file path to the starting cellular matrix.

Input Type: String

O Validation: Entire file path must exist, otherwise error.

Required: Yes

-o <path_to_output_file>

o Purpose: This option retrieves the file path for the final output file.

Input Type: String

• Validation: The directories in the file path must exist, otherwise error.

Required: Yes

-t <int>

o Purpose: This option retrieves the number of threads to spawn.

Input Type: Unsigned Integer

Validation: Must be a positive integer > 0, otherwise error.

Required: NoDefault Value: 1

Example executions:

• python3 Eric Rees R123456 final project.py -i inputFile.txt -o timeStep100.txt -t 36

Sets input file to "inputFile.txt"

Sets output file to "timeStep100.txt"

Sets thread count to 36

python3 Eric Rees R123456 final project.py -o myOutput.txt -i myInput.txt

Sets input file to "myInput.txt"

Sets output file to "myOutput.txt"

Sets thread count to 1 (default when not specified)

Input/Output Files

Valid input and output files must abide by the following rules:

- 1) The matrix may only contain the following symbols:
 - a. Hyphens '-' to signify currently "dead" cells.
 - b. Plus signs '+' to signify currently "alive" cells.
 - c. End of Line Characters marking the end of each row.
- 2) The matrix may not contain any spaces, commas, or other delimiters between symbols.
- 3) The matrix must separate rows with a line break.
- 4) The final row does not require a line break but may include one.
- 5) Files containing any other symbols beyond those listed in #1 are considered invalid.

Processing the Matrix

Using this starting cellular matrix, your program should then simulate the next 100 steps of a simulation that uses the following rules to dictate what occurs during each time step:

- 1) Any position in the matrix with a hyphen '-' is considered "dead" during the current time step.
- 2) Any position in the matrix with a plus sign '+' is considered "alive" during the current time step.
- 3) If an "alive" square has two, four, or six living neighbors, then it will be "alive" in the next time step.
- 4) If a "dead" square has a prime number of living neighbors, then it continues to be "alive" in the next time step.
- 5) Every other square dies or remains dead, causing it to be "dead" in the next time step.

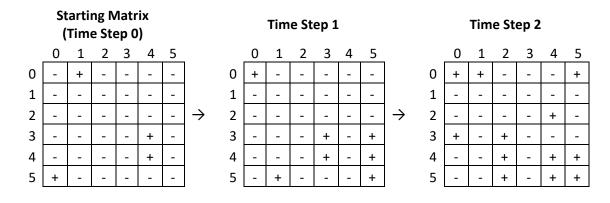
For this program, a neighbor is defined as any cell that touches the current cell, meaning each current cell, regardless of position, has 8 neighboring cells. Cells located at the edge should "wrap around" the matrix to find their other neighbors. The two examples below show the neighbors (**N**) for a given cell (**C**) with example #1 showing a cell in the middle of a matrix and example #2 showing a cell on an edge to demonstrate the "wrap around" effect.

	Neighbor Example #1									
	0	1	2	3	4	5				
0										
1		Z	Z	Z						
2		Ν	С	Ν						
3		Ν	Ν	Ν						
4 5										
5										

	Neighbor Example #2									
	0	1	2	3	4	5				
0	Z				Ζ	Z				
1										
2										
3										
4 5	Ν				Ν	Z				
5	Ζ				Ν	С				

Your solution will accept the starting matrix (**Time Step 0**) as a file from the command line and then simulate steps 1 through 100. The final matrix (**Time Step 100**) will then be written to an output file whose name and path is dictated by a separate command line argument. These files must contain a copy of your matrix with each row of the matrix printed on separate lines and no characters in between the columns. Example files are provided as part of the project.

Example time steps for a 6 x 6 matrix



Additional Rules and Hints

Program Output

Your program may print as much information as you wish to the screen during execution. The first line of output printed to the screen during execution **must** be "Project :: R#" where R# is your specific TTU R#. That is the only **required** item it must print and is the only line the grading script cares about. Your program correctness grade will be determined by the output found in the file specified by the -o argument. Your output file should **only** contain the matrix generated at time step 100 with no other extraneous information.

Multithreading

Your solution must also make use of the multiprocessing module and spawn a total number of threads equivalent to the number specified by the user in the -t option. Keep in mind that your program running normally would be considered running serially, in other words on a single thread. Failure to make use of proper multithreading using the multiprocessing module in Python will result in your solution being treated as entirely incorrect.

Hints for getting started

- 1) Focus on the utility functions first:
 - a. Reading a matrix from a file.
 - b. Writing a matrix to a file.
 - c. Validating user arguments.
- 2) Next, focus on writing a fully functional serial solution to the problem. Do not lose sight of the fact that this eventually must be multithreaded, so try to pick ways of solving the problem that you believe can be adapted to run in parallel.
- 3) Once the serial version is functional, then work to convert your program into a multithreaded application. Keep in mind, this may require re-structuring or re-writing some sections of the code.

Python Information

- 1) Warning about compatibility:
 - a. Your solution must be written to be compatible with Python version 3.x with only the base Python3 modules.
 - i. Specifically, the grading script will be running a fresh install of Python 3.9.12.
 - b. Python version 2.x was ubiquitous and heavily documented online for over a decade.
 - c. Python version 2.x code is often not compatible with Python version 3.x.
- 2) Python 3.x Tutorial / Refresher Links:
 - a. https://www.w3schools.com/python/default.asp
 - b. https://www.tutorialspoint.com/python3/index.htm
- 3) Python 3.x Tutorial for handling command line arguments:
 - a. https://docs.python.org/3.8/howto/argparse.html
 - b. https://pymotw.com/3/argparse/
- 4) Additional information and tutorials for multiprocessing:
 - a. The link below covers the multiprocessing module in considerable detail:
 - i. Multiprocessing http://zetcode.com/python/multiprocessing/

What to turn in

A zip archive (.zip) whose name does not matter which contains your source code files such that:

- The primary python file for your project is named <FirstName> <LastName> <R#> final project.py.
 - Example: Eric_Rees_R123456_final_project.py
- Any additional files necessary for your program to execute should be included.

Keep in mind the grading program will require that your python file be named appropriately.

Example Execution

Below is an example execution of a cellular simulator. Keep in mind, the <u>only</u> line that the grader cares about is the "Project :: R#" line. All other output to the screen is ignored by the grading script.

```
(base) quanah: $ python3 Eric_Rees_R123456_final_project.py -i input.dat -o output.dat

Project :: R123456

Reading input from file input.dat.

Simulating...

Simulation complete. Final result stored in the output file output.dat.

(base) quanah: $
```