

## **PRACTICAL: 7**

AIM: Demonstration of MathML - a markup language for describing mathematical notation.

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## **EXAMPLE:**

1) Write a code for mathematical operation a + b = 0.

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2)	Write a	code for	mathematical	operation	$a^2 +$	$b^2 =$	0
,				1			

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## 3) Write a code for mathematical operation

$$9x^2 + 4y^2 + 3z^2 + 2x + 5y + 3z + 15 = 0$$

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