



## ADDANKI VAMSI KRISHNA

B.TECH UNDERGRADUATE(2019-23)

### CAREER GOALS

LOOKING FOR A ROLE THROUGH WHICH I CAN UTILIZE MY SKILLS FOR THE GROWTH OF ORGANIZATIONS AS WELL AS TO ENHANCE MY KNOWLEDGE ABOUT NEW AND EMERGING TRENDS IN THIS SECTOR.

### SKILLS

- ✓ PROGRAMMING:  
C,C++,JAVASCRIPT,JAVA(BEGINNER)
- ✓ TECHNICAL AND DEV SKILLS:  
DSA,OOP,MERN STACK,FLUTTER(BASICS)
- ✓ DATABASE:  
MONGO DB
- ✓ IDE AND VERSION CONTROL:  
VISUAL STUDIO CODE,GIT.

### REACH ME AT

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### ACADEMIC HISTORY

#### UNDER GRADUATION:

- NATIONAL INSTITUTE OF TECHNOLOGY,SILCHAR
- BACHELOR OF TECHNOLOGY (2019-23).

#### INTERMEDIATE EDUCATION:

- SASI EDUCATIONAL INSTITUTIONS ,VELIVENNU
- 9.8/10 (G.P.A) IN CLASS XII UNDER B.I.E, A.P

#### SCHOOLING:

- SASI EDUCATIONAL INSTITUTIONS,VELIVENNU
- 10/10(G.P.A) IN CLASS X UNDER B.S.E, A.P

### PROJECTS

- MADE BASIC CALCULATOR USING FLUTTER.
- WEB SNAKE GAME USING JS.
- CHATTING WEB APP USING MERN(CLONE APP).

### ACHIEVEMENTS

- COMPETITIVE PROGRAMMING: 3.5STAR CODER AT LEETCODE PLATFORM(HANDLE:vamsikrishna\_0013).
- PARTICIPATED IN NATIONAL HACKATHON CONDUCTED BY NIT BHOPAL.