

# Header files

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# Header file

- *.h* extension.
- Contains C function prototype and macro definitions to be shared between several source files.
- Two types of header files
  - The files that come with your compiler `#include <stdio.h>`
  - Your header files `#include "libvc.h"`
- You don't need to compile header files. (more [#1](#), [#2](#))

# Preprocessor

- Output preprocessed file: `gcc -E -C -P source.c`
  - `-E` : preprocessing
  - `-C` : do not discard comments
  - `-P` : no linemarkers in the output file
- `gcc -E -C -P source.c > textfile`
  - `>` : redirect output

# Parameterized Macros

- One of the powerful functions of the CPP is the ability to simulate functions using parameterized macros.

```
int square(int x)
{
    return x * x;
}
```

We can rewrite above the code using macro as follows -

```
#define SQUARE(x) ((x) * (x))
```

# Example

*Demo*

# Include guards (no double inclusion)

```
#ifndef VC_HEADER_H
```

```
#define VC_HEADER_H
```

```
/* contents */
```

```
#endif
```

[https://en.wikipedia.org/wiki/Include\\_guard](https://en.wikipedia.org/wiki/Include_guard)

# Resources

- <https://gcc.gnu.org/onlinedocs/gcc/Preprocessor-Options.html#Preprocessor-Options> (gcc preprocessor options)
- [https://www.tutorialspoint.com/cprogramming/c\\_preprocessors.htm](https://www.tutorialspoint.com/cprogramming/c_preprocessors.htm)