Instructions for running the code

- 1. Run dijkstra.py to execute the code.
- 2. Video file of the output can be found in the root directory.
- 3. When you run the file, it'll ask for start coordinates and goal coordinates.
- 4. For input coordinate please follow the specific format
 - a. 0 125
 - b. 250 125

Note the space after the first integer value.

- 5. For map generation, pygame is used.
- 6. You may see the clearance may not be uniform due to line approximation.
- 7. You can use the following test cases, start node (0, 125) and goal node (250, 125) **Enter in the format specified in point 3.**
- 8. https://github.com/vanamagautam24/planning-dijkstra
- 9. The following modules are used
 - a. pygame
 - b. copy
 - c. time
 - d. Sys
- 10. Please contact me if you are facing any issues gautamv@umd.edu