

Code:

Name:

Class:

1. In Linux, what is the first process launched by the kernel after system boot, and what is its PID?

- a) systemd (with PID 1) – It initializes the runtime environment and manages other processes.
- b) bash (with PID 0) – The default shell for user interactions.
- c) gnome-terminal (with PID 2) – A graphical terminal emulator.
- d) init (with PID 1) – An older alternative to systemd in legacy systems.

2. What is the fundamental difference between a program and a process in Linux?

- a) A program is a static entity (source/executable code), while a process is dynamic with a changing state.
- b) A program runs in the background, while a process runs in the foreground.
- c) A program requires a PID, while a process does not.
- d) A program is stored in RAM, while a process is stored on disk.

3. Which of the following processes is always assigned PID 1 in modern Linux systems?

- a) gnome-session – Manages the user's desktop environment.
- b) systemd – The init system responsible for boot and service management.
- c) sshd – The Secure Shell daemon for remote access.
- d) kthreadd – A kernel thread for internal scheduling.

4. How are new processes created in Linux?

- a) Only by the kernel during system startup.
- b) By an existing process (except systemd) through system calls like fork().
- c) Directly by hardware interrupts.
- d) Exclusively by the root user via terminal commands.

5. When a parent process creates a child process, what is this relationship called?

- a) Parent-child hierarchy – The child inherits certain attributes from the parent.
- b) Master-slave dependency – The child cannot execute independently.
- c) Peer-to-peer linkage – Both processes share the same priority.
- d) Client-server model – The child requests services from the parent.

6. Which of the following is NOT stored in a Process Control Block (PCB)?

- a) Process state (e.g., running, waiting).
- b) Process ID (PID) and parent PID.
- c) The original source code of the program.
- d) CPU register values (PC, SP, IR, etc.).

7. Which CPU register holds the memory address of the next instruction to be executed?

- a) Program Counter (PC) – Directs the CPU to the next instruction.
- b) Instruction Register (IR) – Stores the currently executing instruction.
- c) Stack Pointer (SP) – Tracks the top of the runtime stack.
- d) Status Flag (SF) – Indicates arithmetic/logic operation results.

8. What is the primary drawback of single-tasking operating systems?

- a) CPU idleness during I/O operations – No other process can run while waiting.
- b) Inability to run graphical applications.
- c) Lack of process isolation.
- d) High memory consumption.

9. In concurrent processing, which two queues are essential for managing process execution?

- a) Job queue and interrupt queue.
- b) Ready queue (for executable processes) and I/O wait queue (for blocked processes).
- c) Memory queue and disk queue.
- d) User queue and kernel queue.

10. When does a context switch occur in a multitasking system?

- a) When a process requests a file operation.
- b) When the CPU switches from executing one process to another.
- c) When the system boots up.
- d) When a child process is created using fork().

11. Which system call creates a child process with fine-grained control over shared resources?

- a) fork() – Duplicates the parent process entirely.
- b) clone() – Allows selective sharing of memory, file descriptors, etc.
- c) exec() – Replaces the current process image.
- d) vfork() – Suspends the parent until the child exits.

12. Which system call replaces the current process's executable code with a new program?

- a) fork() – Creates a copy of the current process.
- b) wait() – Pauses the parent until the child finishes.
- c) exec() – Overwrites the process with a new executable.
- d) vfork() – Temporarily suspends the parent.

13. A process running without user interaction is classified as:

- a) A background process – Runs independently of the terminal.
- b) A foreground process – Requires user input/output.
- c) A zombie process – Has terminated but remains in the process table.
- d) A daemon process – A specialized background service.

14. Which of the following is NOT a valid process state in Linux?

- a) Running – Actively executing on the CPU.
- b) Waiting – Blocked for I/O or an event.
- c) Compiling – A transient phase during program creation (not a runtime state).
- d) Ready – Prepared to execute but waiting for CPU time.

15. In the fork() system call, how do the parent and child processes differ?

- a) They share the same PID.
- b) They have distinct PIDs and independent memory spaces.
- c) The child cannot execute concurrently with the parent.
- d) The child inherits all open file descriptors but cannot modify them.

16. Which system call suspends the parent process until a child process terminates?

- a) exec() – Replaces the process image.
- b) wait() – Blocks the parent until the child exits.
- c) clone() – Creates a customizable child process.
- d) vfork() – Shares memory with the parent temporarily.

17. Which CPU register stores the results of the most recent arithmetic operation?

- a) Program Counter (PC).
- b) Instruction Register (IR).
- c) Status Flag (SF) – Contains condition codes (e.g., zero, overflow).
- d) Stack Pointer (SP).

18. What is the key advantage of concurrent processing over single-tasking?

- a) Improved CPU utilization – Other processes run while one waits for I/O.
- b) Simpler process scheduling.
- c) Lower memory usage.
- d) No need for process synchronization.

19. Which system call creates a child process while suspending the parent until the child exits?

- a) fork() – Parent and child run concurrently.
- b) vfork() – Parent pauses to avoid memory conflicts.
- c) exec() – Replaces the current process.
- d) clone() – Offers resource-sharing flexibility.

20. The "Process location" field in a PCB refers to:

- a) The physical memory address of the process.
- b) The queue where the process resides (e.g., ready queue, I/O wait queue).
- c) The directory containing the executable file.
- d) The CPU core executing the process.

21. Which of the following is an example of a foreground process?

- a) A running gnome-terminal instance accepting user commands.
- b) A cron job executing scheduled tasks.
- c) The systemd init process.
- d) A background find operation scanning files.

22. When a process requests I/O, where is it typically moved?

- a) The ready queue – For immediate CPU access.
- b) The I/O wait queue – Until the operation completes.
- c) The job queue – For long-term scheduling.
- d) The interrupt queue – For hardware signal handling.

23. A process in the "terminating" state is:

- a) Waiting for user input.
- b) Completing its execution and releasing resources.
- c) Starting its initialization.
- d) Paused due to a scheduler decision.

24. What is the primary role of systemd in Linux?

- a) Compiling kernel modules.
- b) Initializing the runtime environment and managing services/processes.
- c) Directly controlling hardware devices.
- d) Executing user-level applications.

25. After saving a process's state into its PCB during a context switch, what happens next?

- a) The CPU loads another process's state from its PCB.
- b) The terminated process is removed from memory.
- c) The scheduler enters an idle loop.
- d) The kernel checks for pending interrupts.

26. Which system call is NOT used to create a new process?

- a) fork() – Standard process duplication.
- b) vfork() – Lightweight creation with shared memory.
- c) exec() – Replaces the current process (no new PID).
- d) clone() – Customizable process creation.

27. What is the purpose of the Stack Pointer (SP) register?

- a) To fetch the next instruction.
- b) To track the top of the process's runtime stack (for function calls/local variables).
- c) To store arithmetic results.
- d) To hold interrupt masks.

28. In a single-tasking system, what happens when a process performs I/O?

- a) Another process takes over the CPU.
- b) The CPU remains idle until the I/O completes.
- c) The operating system crashes.
- d) The process is terminated automatically.

29. How can a parent process detect when its child terminates?

- a) Using wait() – Blocks until the child exits.
- b) Polling the child's PID.
- c) Checking the /proc filesystem.
- d) Receiving a kernel interrupt.

30. What resource is shared between parent and child when using vfork()?

- a) The Process ID (PID).
- b) The parent's memory space (to avoid duplication).
- c) The PCB.
- d) CPU register values.