Assignment Report EMAT10007 - Vandam Dinh

Introduction

When my program is executed it asks the user to choose a 'Cipher Mode', either 'Encrypt', 'Decrypt' or 'Auto-decrypt'. The user selects by inputting the appropriate letter.

- If the user chooses to encrypt or decrypt, the program asks the user for the 'Rotation Mode', manual or random.
 - The program asks for the shift value if the user chose manual in the previous step. The program will output the random shift value if the user chose random in the previous step.
 - The program then asks the user to choose a 'Message Entry Mode', the ability to type a message or choose a file.
 - The program asks for the message you'd like to encrypt or decrypt, depending on the Cipher mode the user chose and if they
 chose to type a message.
 - The program then encrypts or decrypts the message the user specified, outputs it and all the metrics such as the most common words in descending order and their frequencies.
 - A file in the same directory as main.py called metrics.txt has metrics written into it. The metrics include:
 - Total number of words
 - Number of unique words
 - Minimum word length
 - Maximum word length
 - Most common letter
 - The program always analyses the unencrypted message.
- If the user chooses Auto-decrypt, the program asks the user to choose a 'Message Entry Mode', the ability to type a message or choose a file.
 - o The program then asks, either, to enter a message or enter a filename.
 - Once the message is accepted, the program automatically applies the Caesar Cipher and compares the results to a words list called words.txt in the same directory as main.py.
 - If a match is found, it is outputted for the user to confirm if it's correct.
 - If correct, the program will output the decrypted message, analyse it and output all the metrics.
 - If incorrect, the program continues shifting until it finds another match.

Analysis

Data Types and Data Structures:

- In Part 1.2, the program asks the user to choose an integer value for how much the cipher should shift by. Initially when the function takes in the input, the input variable rint is a string, the program then tries to convert it into an integer, if successful rint is a string, the program then tries to convert it into an integer, if successful rint is a string, the program then tries to convert it into an integer, if successful rint is assigned to a different variable called rotation. If the user doesn't enter an integer value, then the function sees the error valueFror and asks the user to input again. The value of the rotation needs to be an integer, so it can be used to manipulate characters.
- In Part 2.1, my function to analyse called analyse() applies onto the variable infoMessage, infoMessage is a string where all numbers and punctuation are removed. If a user inputted this, (assigned as a variable called message):

```
Hello, my name is Vandam Dinh and I like to code! :)

infoMessage WOUld look like this:

Hello my name is Vandam Dinh and I like to code
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In my analyse() into a list, so that I can find the number of elements in the list, which returns the total number of words in the inputted message. As a list, I can also find the minimum and maximum word lengths. I also turn infoMessage into a set to remove any duplicates, this allows me to find how many unique words there are.

In order to find the most common letter, I have to remove all the spaces from infoMessage first. Then I use collections.Counter() and .most_common() to find the most common letter in the string.

• In Part 2.3 I needed to sort all the unique words by frequency in descending order. Firstly, I realised that I would need infoMessage as a list again, so I assigned it to a variable called msgList. I was then able to arrange msgList in order of descending frequency, I called this sortedList. I also needed to be able to find out what the frequency of a particular word was, so I created a variable called wordFreq,

where I used collections. Counter(sortedList) to turn it into a container that stores each word as dictionary keys and their values are their frequencies. I then turned it into a dictionary called wordpict.

If the number of unique words was less than or equal to five, the program would print the words in descending frequency by turning sortedList into a set to remove any duplicates and outputting it.

If the number of unique words was greater than 5, the program would compare the frequency of the 5th and 6th most frequent words using wordpict. If they were matching, then the program would only return 4 of the most frequent words. It would do the same with the 4th and compare it with the 6th, if they matched, then it would only return 3 of the most frequent words. It compares all the way up to the first word, if all the words have the same frequency no list is outputted, if a list was outputted it could mislead users to think that those words are the most frequent where in reality they're the same as all the others. The output is assigned to a variable called reducedList.

- In Part 2.4, I need to print up to the five most common words in descending order. I am able to create a for loop where the range is the 'length' of reducedList (i.e. the number of terms in the list). It follows the same format as 2.3 where the sorted list does not exceed the length 5. The function pairs the word with its frequency by grabbing the word's frequency from dictFreq. We can do this because we know the key of the value, it's the word itself.
- In Part 4.2, I read words.txt and assign it to a variable called wordsFile. This variable is a string, where all the line breaks are converted into spaces. (I also create a version where the first character of each word is capitalised, so the program has a greater chance of matching sentences, I assign it to a variable called c_wordsFile, this is EXTRA). After applying the Caesar cipher, the result is a string called decrypted, in order for me to use the function any() I need to convert it into a list, I do this and assign it to a variable called decryptedList, I do the same for wordsFile and c_wordsFile and assign them to wordsFileList and c_wordsFileList respectively.

Functions and Imported Functions from Python Packages

- For the majority of this program, I defined functions and called them in main.py. The main purpose of this was that I was able to call them again easily without having to copy and paste lines and lines of code. Encrypt, decrypt and auto-decrypt are almost the same, but the steps are just arranged differently, so using functions made it easy to format the program.
- In Part 1.2, I imported the function __randint(,) from the package __random so that I could generate a random integer between 1 and 25.
- In Part 2.1, I need to analyse a string of text, I can only do this if all punctuation and numbers are removed from the string, so I imported the function __sub() from the package _re . This is what helps me define __infoMessage .
- In Parts 2.1, 2.2 and 2.3 I imported the function Locality Indicates, this allowed me to create a container that stores each word as dictionary keys and their values are their frequencies. This was useful if I wanted to find and use a particular word's frequency later on, such as in Part 2.3
- In Part 3.3, I needed to find out if a file path existed or not. I did this by importing the function .isfile() from the package os.path.

More Advanced Programming Techniques

- The program was arranged over the files main.py, functions.py and config.py. main.py is used to execute the code and where the user
 sees all the outputs. functions.py is used to contain all the functions which main.py uses. This made it so that it was easier to alter the
 functions without accidentally breaking something in main.py, also I think it looks more readable than if it was in one file. config.py
 contains all the variables that main.py and functions.py use, I couldn't get it all to work when all the variables were mixed up between the
 files so I found this way to be the best.
- In Part 4.2 I mentioned previously that I create a version of words.txt string where the first character of each word is capitalised. I realised that if a user inputted a grammatically correct sentence where they use capital letters, sometimes those particular words wouldn't match with the words in words.txt. This is because the program doesn't think an uppercase and lowercase letter match with each other. By creating this capitalised version, c_wordsfile, this increases the chances of the program matching a word.
- Also in Part 4.2, at one point, the program asks the user to input whether it correctly decrypted the message. I improved the program by
 creating an error message and looping it back to the question if 'y' or 'n' wasn't taken as an answer. Before, if 'y' or 'n' wasn't entered, for
 me the cipher would continue.
- I created the functions encrypt() and decrpyt() where they perform the Caesar cipher and reverse respectively. These functions are then called in main.pv.
- I created a function called chart(). In Part 2.3 where I have the sort() function, I created two variables called list=breg and list=breg and the y-axis as list=breg and the chart has a title.

Conclusion

Overall, I am quite happy with my program. I believe I was able to implement all the steps that were given, but there are a few changes I would've liked to make if I had more time. I feel like I could've utilised classes, but I wasn't quite sure what the best way I could have implemented them, or maybe I didn't even need them at all. I would've also like to see if I was able to create a GUI, but I just didn't have time to research into all the different frameworks that are available.

References

Part 1 - Encryption and Decryption

- 2. To generate a random integer: https://stackoverflow.com/questions/3996904/generate-random-integers-between-0-and-9
- 3. To check if a string contains a number: https://docs.python.org/3/library/re.html

Part 2 - Analysing Messages

- 1. To remove integers from a string: https://www.delftstack.com/howto/python/remove-numbers-from-string-python/
- 1. To find the minimum and maximum length of a word I used: https://stackoverflow.com/questions/47113916/find-the-length-shortest-word-in-a-string-in-python/47113942
- 1. To find the most common letter I used: https://stackoverflow.com/questions/4131123/finding-the-most-frequent-character-in-a-string
- 1. But I ran into a problem were the most common was '', so I removed the spaces with: https://www.journaldev.com/23763/python-remove-spaces-from-string
- 3. To sort a list by frequency: https://www.geeksforgeeks.org/python-sort-list-elements-by-frequency/
- 3. To keep and order of a list when converting to a set: https://blog.finxter.com/python-list-remove-duplicates-and-keep-the-order/
- 3. To find the frequency of elements: https://stackoverflow.com/guestions/2161752/how-to-count-the-frequency-of-the-elements-in-an-unordered-list

Part 3 - Messages from a file

 3. To find out if a file exists: https://stackoverflow.com/questions/82831/how-do-i-check-whether-a-file-exists-without-exceptions

Part 4 - Automated Decryption

- Resource I used to help my create the Caesar Cipher: https://www.pythonpool.com/caesar-cipher-python/
- Creating my own ciphers to test with: https://cryptii.com/pipes/caesar-cipher
- 2. To join a list together to form a string: https://stackoverflow.com/questions/12453580/how-to-concatenate-items-in-a-list-to-a-single-string
- 2. To see if any element in a list matches with an element in another: https://www.techbeamers.com/program-python-list-contains-elements/#any-method

Part 5 - Extras

 To have integer values on the y-axis: https://stackoverflow.com/questions/12050393/how-to-force-the-y-axis-to-only-use-integers-in-matplotlib