

# **LAB DA - 2**

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**Subject :** CSE 1004 – Network and Communication

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**Topic : Error Detection and Correction** 

- 1. Hamming Code
- 2. CRC
- 3. Checksum
- 4. Parity check

# 1. Hamming Code: Method-1

```
#include <stdio.h>
#include <string.h>
#include <math.h>
int main()
   printf("Enter the 4-bit Data word : ");
    int inp[4];
    for (int i = 0; i < 4; i++)
    {
       scanf("%d", &inp[i]);
    int r1, r2, r3;
   r1 = inp[0] ^ inp[1] ^ inp[2];
   r2 = inp[1] ^ inp[2] ^ inp[3];
   r3 = inp[0] ^ inp[1] ^ inp[3];
    int code_word[7];
    for (int i = 0; i < 4; i++)
    {
       code_word[i] = inp[i];
    code_word[4] = r1;
    code_word[5] = r2;
    code_word[6] = r3;
    printf("Message Transmitted by sender : ");
    for (int i = 0; i < 7; i++)
       printf("%d", code_word[i]);
   printf("\nReceiver's Side\n");
    printf("Enter Received Codeword : ");
    int receiver[7];
    for (int i = 0; i < 7; i++)
    {
       scanf("%d", &receiver[i]);
    }
    int s1, s2, s3;
    s1 = receiver[0] ^ receiver[1] ^ receiver[3] ^ receiver[4];
   s2 = receiver[1] ^ receiver[2] ^ receiver[3] ^ receiver[5];
    s3 = receiver[0] ^ receiver[1] ^ receiver[3] ^ receiver[6];
   if (s1 == s2 == s3 == 0)
```

```
{
   printf("There is No Error\n\n");
   int s = s1 * pow(2, s1) + s2 * pow(2, s2) + s3 * pow(2, s3);
   if (s == 1)
   {
       printf("Error detected in q0 bit\n");
       receiver[4] = receiver[4] ^ 1;
   }
   else if (s == 2)
   {
       printf("Error detected in q1 bit\n");
       receiver[5] = receiver[5] ^ 1;
   else if (s == 3)
   {
       printf("Error detected in b2 bit\n");
       receiver[2] = receiver[2] ^ 1;
   }
   else if (s == 4)
       printf("Error detected in q2 bit\n");
       receiver[6] = receiver[6] ^ 1;
   else if (s == 5)
       printf("Error detected in b0 bit\n");
       receiver[0] = receiver[0] ^ 1;
   else if (s == 6)
       printf("Error detected in b3 bit\n");
       receiver[3] = receiver[3] ^ 1;
   }
   else if (s == 7)
   {
       printf("Error detected in b1 bit\n");
       receiver[1] = receiver[1] ^ 1;
   }
   printf("Code word after correcting Error\n");
   for (int i = 0; i < 7; i++)
   {
       printf("%d ", receiver[i]);
    }
```

```
return 0;
}
```

When no bits are changed:

```
PS F:\NetCom LAB> cd "f:\NetCom LAB\"; if ($?)
Lab_2_ham_2 }

-----Sender's Side-----

Enter the 4-bit Data word : 1 1 0 1

Message Transmitted by sender : 1101001

-----Receiver's Side-----

Enter Received Codeword : 1 1 0 0 0 0 1

There is No Error
```

```
PS F:\NetCom LAB> cd "f:\NetCom LAB\"; if ($?) { gc Lab_2_ham_2 }
------Sender's Side------
Enter the 4-bit Data word : 1 1 0 1
Message Transmitted by sender : 1101001
------Receiver's Side-----
Enter Received Codeword : 1 1 0 1 0 0 1
Error detected in q1 bit
Code word after correcting Error
1 1 0 1 0 1 1
PS F:\NetCom LAB>
```

# 2. Hamming Code: Method-2(Generalized)

```
#include <stdio.h>
#include <stdlib.h>
// to calculate 2^rbit
int mult(int rbit)
    int ret = 1, i;
    for (i = 0; i < rbit; i++)
        ret = ret * 2;
    return ret;
int main()
    int msize, rbit = 0, msg[50], data[60], even;
    printf("Enter Message size:");
    scanf("%d", &msize);
    while (1)
    {
        if ((msize + rbit + 1) <= mult(rbit))</pre>
        rbit++;
    printf("Enter Message: \n");
    for (int i = 1; i <= msize; i++)</pre>
    {
        scanf("%d", &msg[i]);
    int k = 0;
    int j = 1;
    for (int i = 1; i <= (msize + rbit); i++)</pre>
        if (i == mult(k))
            data[i] = 8;
            k++;
```

```
{
        data[i] = msg[j];
        j++;
}
// calculating r values
for (int i = 1; i <= (msize + rbit); i++)</pre>
    if (data[i] == 8) // change value from 8 to 0 bcz initial value at
    {
        data[i] = 0;
        even = 0;
        for (int j = i; j <= (msize + rbit); j++)</pre>
            for (int k = 0; k < i; k++)
                 if (data[j] == 1)
                {
                     even++;
                j++;
            j = j + i - 1;
        if (even % 2 == 0)
            data[i] = 0;
        }
        {
            data[i] = 1;
        }
   }
}
suppose
```

```
printf("Code Word is : \n");
for (int i = 1; i <= (msize + rbit); i++)</pre>
{
   printf("%d ", data[i]);
printf("\nEnter Generated Codeword :\n");
for (int i = 1; i <= (msize + rbit); i++)</pre>
{
    scanf("%d", &data[i]);
int c = 0;
for (int i = 1; i <= (msize + rbit); i++)</pre>
    if (i == mult(c)) // change value from 8 to 0 bcz initial value at
    {
        C++;
        even = 0;
        for (int j = i; j <= (msize + rbit); j++)</pre>
            for (int k = 0; k < i; k++)
            {
                 if (data[j] == 1)
                 {
                     even++;
                 j++;
            j = j + i - 1;
        if (data[i] == 1)
            even--;
        }
        if (even % 2 == 0 && data[i] == 1)
```

```
Enter Message:

1 1 0 0 1 1 0 0

Code Word is:

1 0 1 1 1 0 0 0 1 1 0 0

Enter Generated Codeword:

1 0 1 1 1 0 0 0 1 1 0 0

Code After Error Correction is:

1 0 1 1 1 0 0 0 1 1 0 0

PS F:\NetCom LAB>
```

```
Enter Message:

1 1 0 0 0 1 1 0

Code Word is:

1 1 1 1 1 0 0 0 0 1 1 0

Enter Generated Codeword:

1 1 1 1 0 0 0 0 0 1 1 0

Error Occured at position 1

Code After Error Correction is:

0 1 1 1 0 0 0 0 0 1 1 0

PS F:\NetCom LAB>
```

#### 3.CRC Error Detection

```
#include <stdio.h>
#include<math.h>
#include<string.h>
int main()
    int divlen, meslen;
    printf("Enter total bits of message : ");
    scanf("%d", &meslen);
    printf("Enter divisor length : ");
    scanf("%d", &divlen);
    int len = divlen + meslen - 1;
    char div[divlen], message[len];
    printf("Enter the Message : ");
    scanf("%s", message);
    printf("Enter the Divisor : ");
    scanf("%s", div);
    int divi[divlen], mess[len];
    for (int i = 0; i < divlen; i++)</pre>
        divi[i] = div[i] - '0';
    for (int i = 0; i < meslen; i++)</pre>
        mess[i] = message[i] - '0';
    // Appending 0's
    for (int i = 0; i < divlen - 1; i++)</pre>
        mess[meslen + i] = 0;
    //final message after appending 0's is now stored in mess array.
    int quo[meslen];
    int k = 0, ptr = 0, move = 0;
    while (ptr < meslen)</pre>
    {
        quo[k++] = (mess[ptr]) ? 1 : 0;
        int d = 1;
        if (mess[ptr])
            for (int j = 1 + move; j < divlen + move; j++)
                mess[j] = (mess[j]) ^ (divi[d++]);
        }
        move++;
        ptr++;
    printf("\nSender's End");
```

```
printf("\nRemainder : ");
for (int i = meslen; i < len; i++)</pre>
    printf("%d ", mess[i]);
printf("\nCode word to be transmitted : ");
int code[len];
for (int i = 0; i < meslen; i++)</pre>
    code[i] = message[i] - '0';
for (int i = meslen; i < len; i++)</pre>
    code[i] = mess[i];
for (int i = 0; i < len; i++)</pre>
    printf("%d ", code[i]);
code[3] = (code[3]) ? 0 : 1;
printf("\n\nReceiver's End");
int chk[meslen], flag = 0;
k = 0, ptr = 0, move = 0;
while (ptr < meslen)</pre>
    quo[k++] = (code[ptr]) ? 1 : 0; // to check weather first bit is 0 or
    int d = 1;
    if (code[ptr])
    {
        for (int j = 1 + move; j < divlen + move; j++)
            code[j] = (code[j]) ^ (divi[d++]);
    move++;
    ptr++;
printf("\nRemainder : ");
for (int i = meslen; i < len; i++)</pre>
    printf("%d ", code[i]);
    if (code[i])
        flag = 1;
if (!flag)
    printf("\nNo Error Detected");
    printf("\nError Detected");
return 0;
```

### When no bits are changed:

```
Enter the length of the data:4
Enter the data:
1 0 0 1
For the entered data the number of redundant bits is 3.
Then the divisor length is 4
Enter the divisor:
1 0 1 1

Quotient is 1010
Remainder is 110
code word is: 1001110

Enter the received codeword:1 0 0 1 1 1 0

The Remainder is 000.
So the code word is accepted.
The dataword is:1001
```

```
Enter the length of the data:4
Enter the data:
1 0 0 1
For the entered data the number of redundant bits is 3.
Then the divisor length is 4
Enter the divisor:
1 0 1 1

Quotient is 1010
Remainder is 110
code word is: 1001110

Enter the received codeword:1 0 0 0 0 1 0

The Remainder is 111.
So the code word is not accepted.
```

# 4.Parity Check

```
#include <stdio.h>
int main()
    int n;
    printf("Enter length of data word : ");
    scanf("%d", &n);
    int data[n + 1];
    printf("Enter data word : ");
    for (int i = 0; i < n; i++)
    {
        scanf("%d", &data[i]);
    int parity;
    for (int i = 0; i < n - 1; i++)</pre>
        parity = data[i] ^ data[i + 1];
    data[n] = parity;
    printf("Codeword generated is : \n");
    for (int i = 0; i < n + 1; i++)</pre>
    {
        printf("%d", data[i]);
    printf("\nReceiver's End\n");
    for (int i = 0; i < n; i++)</pre>
        parity = data[i] ^ data[i + 1];
    if (parity == 1)
       printf("There is Error\n");
    }
    {
        printf("No Error\n");
        printf("Message is : ");
        for (int i = 0; i < n; i++)</pre>
        {
            printf("%d", data[i]);
        }
    return 0;
```

### When no bits are changed:

```
Enter length of data word : 4
Enter data word : 1 1 0 1
Codeword generated is :
11011
Receiver's End
No Error
Message is : 1101
PS F:\NetCom LAB>
```

```
Enter length of data word : 4
Enter data word : 1 1 0 1
Codeword generated is :
11011
Receiver's End
There is Error
PS F:\NetCom LAB>
```

# 5.Checksum

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
char data[100];
int rightSum(int L)
 int sum = 0, i = 1;
 for (; i < l; i = i + 2)
   sum = sum + (int)data[i];
 return sum;
int leftSum(int L)
 int sum = 0, i = 0;
 for (; i < l; i = i + 2)
   sum = sum + (int)data[i];
 return sum;
int main()
 char buf[100];
 int i, n, op = 0, irs = 0, ils = 0, prs = 0, cls = 0, wc = 0, pls = 0, s =
0, ocs = 0, len = 0;
 while (op == 0)
    printf("\n\n1. Sender\n2. Receiver\n3. Exit\nEnter your choice....: ");
    scanf("%d", &n);
    switch (n)
    {
     printf("\nEnter the data to be transmitted -> ");
     gets(buf);
     gets(data);
     len = strlen(data);
     if (len % 2 != 0)
        len++;
      irs = rightSum(len);  // initial right sum
                               // partial right sum
      prs = irs % 256;
      cls = irs / 256;
      ils = cls + leftSum(len); // initial left sum
```

```
pls = ils % 256;
 wc = ils / 256;
                       // Wrapping carry
 s = pls * 256 + prs + wc;
 ocs = 65535 - s;
 printf("The checksum generated is %X\n", ocs);
break;
 char cs[100];
 int ch[100];
 printf("\nEnter the data received -> ");
 gets(buf);
 gets(data);
  printf("\nEnter the received checksum -> ");
 gets(cs);
 len = strlen(data);
 if (len % 2 != 0)
   len++;
  for (i = 0; i < strlen(cs); i++)</pre>
   if (cs[i] >= '0' \&\& cs[i] <= '9')
      ch[i] = cs[i] - 48;
   else if (cs[i] >= 'A' && cs[i] <= 'F')
      ch[i] = cs[i] - 55;
   else if (cs[i] >= 'a' && cs[i] <= 'f')</pre>
      ch[i] = cs[i] - 87;
 irs = rightSum(len) + ch[2] * 16 + ch[3];  // initial right sum
 prs = irs % 256;
 cls = irs / 256;
 ils = cls + leftSum(len) + ch[0] * 16 + ch[1]; // initial left sum
 pls = ils % 256;
 wc = ils / 256;
                                                 // Wrapping carry
 s = pls * 256 + prs + wc;
 ocs = 65535 - s;
 if (ocs == 0)
   printf("\nThe message is accepted!\n");
   printf("\nThe message is rejected!\n");
break;
 exit(0);
printf("\nPress 1 to return to main menu or 0 to exit...");
scanf("%d", &i);
if (i == 0)
```

```
op = 1;
}
return 0;
}
```

# **Binary:**

```
1. Sender
2. Receiver
3. Exit
Enter your choice....: 1
Enter the data to be transmitted -> 11001100101010
The checksum generated is 787C
Press 1 to return to main menu or 0 to exit...1
1. Sender
2. Receiver
3. Exit
Enter your choice .... : 2
Enter the data received -> 1100110010101010
Enter the received checksum -> 787C
The message is accepted!
Press 1 to return to main menu or 0 to exit...
```

```
1. Sender
2. Receiver
3. Exit
Enter your choice....: 1
Enter the data to be transmitted -> 1100110011110000
The checksum generated is 7A7A
Press 1 to return to main menu or 0 to exit...1
1. Sender
2. Receiver
3. Exit
Enter your choice....: 2
Enter the data received -> 1100110011110000
Enter the received checksum -> 7A7B
The message is rejected!
Press 1 to return to main menu or 0 to exit...0
PS F:\NetCom LAB>
```

# **Hexadecimal (Message):**

#### No error:

```
-----Sender Side-----
 Enter the Message/Data word : vandit
Enter initial checksum: 0000
The unwrapped sum is 14E39
Enter the inputs for the wrapped sum:
4E39 1
The wrapped sum is 4E3A
The checksum generated is FFFFB1C5
 -----Receiver Side-----
 Enter the Message/Data word : vandit
Enter checksum: B1C5
The unwrapped sum is 1FFFE
Enter the inputs for the wrapped sum:
FFFE 1
The wrapped sum is FFFF
The checksum generated is FFFF0000
**NOTE:When complementing the hexadecimal value, I am getting 8 bits instead of 4.So please ignore
the first four bits.
No Error in the Transmission
```

# If data changed:

Sender Side
Enter the Message/Data word : vandit
Enter initial checksum: 0000
The unwrapped sum is 14E39 Enter the inputs for the wrapped sum: 4E39 1
The wrapped sum is 4E3A The checksum generated is FFFFB1C5
Receiver Side
Enter the Message/Data word : vandiv
Enter checksum: B1C3
The unwrapped sum is 1FFF8 Enter the inputs for the wrapped sum: FFF8 1
The wrapped sum is FFF9 The checksum generated is FFFF0006 **NOTE:When complementing the hexadecimal value, I am getting 8 bits instead of 4.So please ignore the first four bits.
There is an Error in the Transmission