Wireshark Lab: TCP v6.0

Vandré Leal Cândido

September 1, 2017

## 1 A first look at the captured trace

Answer the following questions, by opening the Wireshark captured packet file tcpethereal-trace-1 in http://gaia.cs.umass.edu/wireshark-labs/wireshark-traces.zip (that is download the trace and open that trace in Wireshark; see footnote 2). Whenever possible, when answering a question you should hand in a printout of the packet(s) within the trace that you used to answer the question asked. Annotate the 3 printout to explain your answer. To print a packet, use File - Print, choose Selected packet only, choose Packet summary line, and select the minimum amount of packet detail that you need to answer the question.

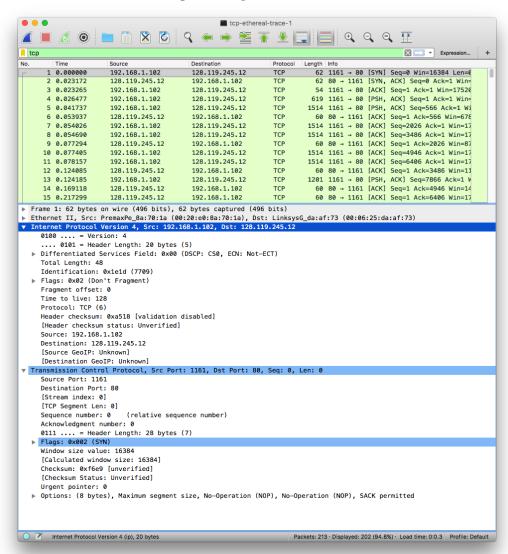
• What is the IP address and TCP port number used by the client computer (source) that is transferring the file to gaia.cs.umass.edu? To answer this question, it's probably easiest to select an HTTP message and explore the details of the TCP packet used to carry this HTTP message, using the "details of the selected packet header window" (refer to Figure 2 in the "Getting Started with Wireshark" Lab if you're uncertain about the Wireshark windows.

The IP address used by the client computer is 192.168.1.102 and the source TCP port number is 1161.

• What is the IP address of gaia.cs.umass.edu? On what port number is it sending and receiving TCP segments for this connection?

The IP address of gaia.cs.umass.edu is 128.119.245.12 and the TCP port is 80.

Figure 1: tcpethereal-trace-1

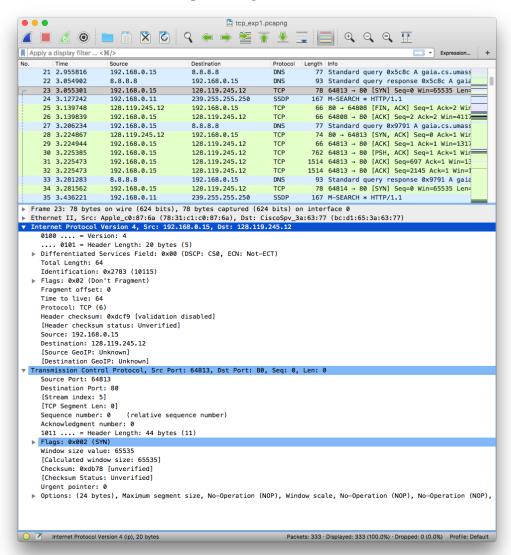


If you have been able to create your own trace, answer the following question:

• What is the IP address and TCP port number used by your client computer (source) to transfer the file to gaia.cs.umass.edu?

The IP address used by my computer is 192.168.0.15 and the TCP port is 64813.

Figure 2: tcplocal-trace-1



### 2 TCP Basics

• What is the sequence number of the TCP SYN segment that is used to initiate the TCP connection between the client computer and gaia.cs.umass.edu? What is it in the segment that identifies the segment as a SYN segment?

The sequence number used to initiate the TCP connection is 0. The **SYN** flag highlighted below indicates that the segment is a SYN segment.

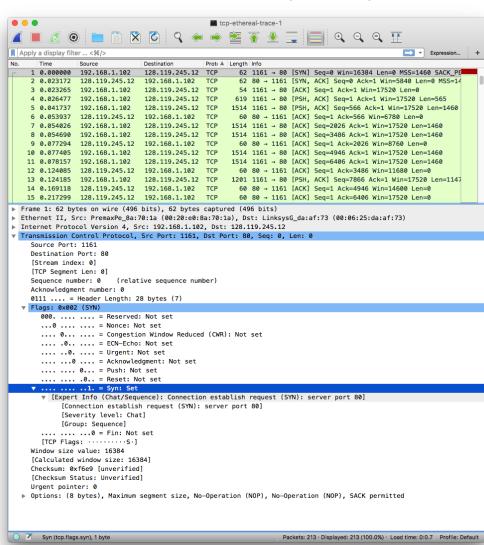
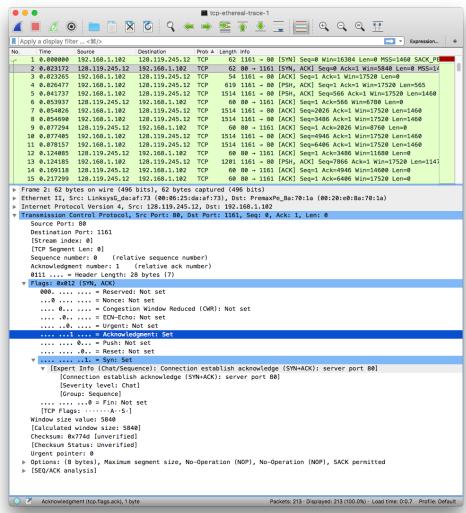


Figure 3: tcplocal-trace-1 (Question 04)

• What is the sequence number of the SYNACK segment sent by gaia.cs.umass.edu to the client computer in reply to the SYN? What is the value of the Acknowledgement field in the SYNACK segment? How did gaia.cs.umass.edu determine that value? What is it in the segment that identifies the segment as a SYNACK segment?

The sequence number of the SYNACK segment sent by gaia.cs.umass.edu to the client computer is 0. The value of the ACK filed in the SYNACK segment is 1 as highlighted below. gaia.cs.umass.edu determined the value by adding 1 to the initial sequence number of SYN segment (0). Both the **SYN** and the **Acknoledgment** flags are set to 1, which indicates that this is a SYNACK segment.

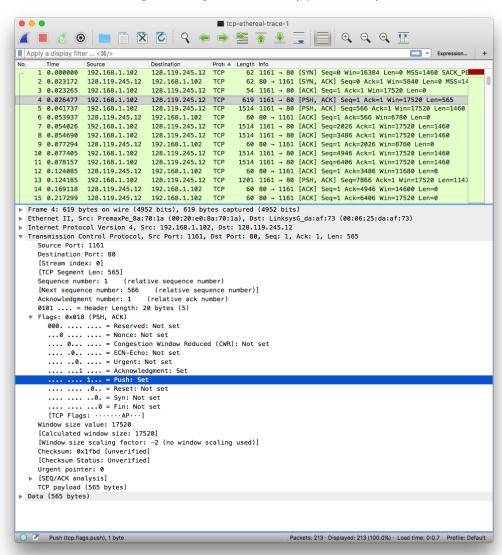
Figure 4: tcplocal-trace-1 (Question 05)



• What is the sequence number of the TCP segment containing the HTTP POST command? Note that in order to find the POST command, you'll need to dig into the packet content field at the bottom of the Wireshark window, looking for a segment with a "POST" within its DATA field.

The sequence number of the TCP segment containing the POST command is 1. The segment is highlighted below and has the flag **Push** set to 1 indicating that the client is sending data.

Figure 5: tcplocal-trace-1 (Question 06)



• Consider the TCP segment containing the HTTP POST as the first segment in the TCP connection. What are the sequence numbers of the first six segments in the TCP connection (including the segment containing the HTTP POST)? At what time was each segment sent? When was the ACK for each segment received? Given the difference between when each TCP segment was sent, and when its acknowledgement was received, what is the RTT value for each of the six segments? What is the EstimatedRTT value (see Section 3.5.3, page 239 in text) after the receipt of each ACK? Assume that the value of the EstimatedRTT is equal to the measured RTT for the first segment, and then is computed using the EstimatedRTT equation on page 239 for all subsequent segments.

The sequence numbers of the first six segments in the TCP connection are 1, 566, 2026, 3486, 4946 and 6406 (frames 4, 5, 7, 8, 9 and 10) in the trace. The ACK received for each one the segments are frames 6, 9, 12, 14, 15 and 16, respectively.

Table 1: RTT values (seconds)

Segment	Frame	Sent time (seconds)	ACK received (seconds)	RTT (seconds)
1	4	0.026477	0.053937	0.02746
2	5	0.041737	0.077294	0.035557
3	7	0.054026	0.124085	0.070059
4	8	0.054690	0.169118	0.11443
5	10	0.077405	0.217299	0.13989
6	11	0.078157	0.267802	0.18964

The EstimatedRTT equation on page 239 is

EstimatedRTT = 0.875 \* EstimatedRTT + 0.125 \* SampleRTT

Segment 1:  $EstimatedRTT = 0.02746 \ secs$ 

Segment 2: EstimatedRTT = 0.875 \* 0.02746 + 0.125 \* 0.035557 = 0.0285 secs

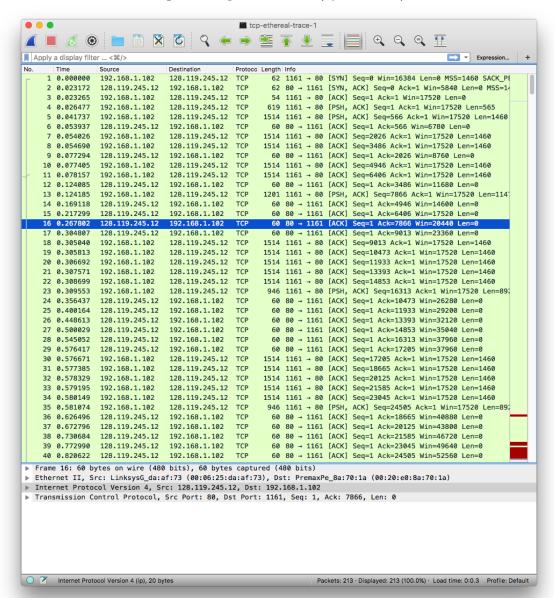
Segment 3: EstimatedRTT = 0.875 \* 0.0285 + 0.125 \* 0.070059 = 0.0337 secs

Segment 4: EstimatedRTT = 0.875 \* 0.0337 + 0.125 \* 0.11443 = 0.0438 secs

Segment 5: EstimatedRTT = 0.875 \* 0.0438 + 0.125 \* 0.13989 = 0.0558 secs

Segment 6: EstimatedRTT = 0.875 \* 0.0558 + 0.125 \* 0.18964 = 0.0725 secs

Figure 6: tcplocal-trace-1 (Question 07)



#### • What is the length of each of the first six TCP segments?

The length of the first TCP segment (including the HTTP POST) is 565 bytes. The length of each one of the other five segments is 1460 bytes. This value is included within the TCP section as highlighted below but can also be quickly identified by checking the value of **Len** in the column **Info** for each one of the segments in the trace.

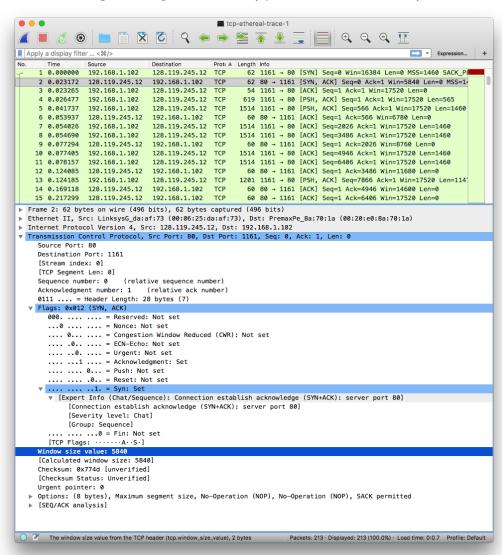
tcp-ethereal-trace-1 | Apply a display filter ... <毙/> Prot∈ ≜ Length Info 1 0.000000 192.168.1.102 128, 119, 245, 12 62 1161 → 80 [SYN] Seg=0 Win=16384 Len=0 MSS=1460 SACK PE TCP 2 0.023172 128.119.245.12 192.168.1.102 62 80 → 1161 [SYN, ACK] Seq=0 Ack=1 Win=5840 Len=0 MSS=14 TCP 3 0.023265 192,168,1,102 128, 119, 245, 12 TCP 54 1161 → 80 [ACK] Seq=1 Ack=1 Win=17520 Len=0 128,119,245,12 619 1161 → 80 [PSH, ACK] Seq=1 Ack=1 Win=17520 Len=565 4 0.026477 192,168,1,102 1514 1161 → 80 [PSH, ACK] Seq=566 Ack=1 Win=17520 Len=1460 60 80 → 1161 [ACK] Seq=1 Ack=566 Win=6780 Len=0 0.041737 192.168.1.102 128.119.245.12 128.119.245.12 192.168.1.102 6 0.053937 TCP 1514 1161 → 80 [ACK] Seq=2026 Ack=1 Win=17520 Len=1460 1514 1161 → 80 [ACK] Seq=3486 Ack=1 Win=17520 Len=1460 7 0.054026 128.119.245.12 192.168.1.102 8 0.054690 192.168.1.102 128.119.245.12 TCP 9 0.077294 128.119.245.12 192.168.1.102 60 80 → 1161 [ACK] Seq=1 Ack=2026 Win=8760 Len=0 1514 1161 → 80 [ACK] Seq=4946 Ack=1 Win=17520 Len=1460 1514 1161 → 80 [ACK] Seq=6406 Ack=1 Win=17520 Len=1460 10 0.077405 192,168,1,102 128.119.245.12 TCP 11 0.078157 192.168.1.102 128.119.245.12 TCP 60 80 → 1161 [ACK] Seq=1 Ack=3486 Win=11680 Len=0 1201 1161 → 80 [PSH, ACK] Seq=7866 Ack=1 Win=17520 Len=1147 12 0.124085 128,119,245,12 192.168.1.102 TCP 13 0.124185 192.168.1.102 128.119.245.12 TCP 14 0.169118 128.119.245.12 192.168.1.102 TCP 15 0.217299 128.119.245.12 192.168.1.102 TCP 60 80 → 1161 [ACK] Seq=1 Ack=4946 Win=14600 Len=0 60 80 → 1161 [ACK] Seq=1 Ack=6406 Win=17520 Len=0 Frame 4: 619 bytes on wire (4952 bits), 619 bytes captured (4952 bits) ▶ Ethernet II, Src: PremaxPe\_8a:70:1a (00:20:e0:8a:70:1a), Dst: LinksysG\_da:af:73 (00:06:25:da:af:73) ▶ Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.119.245.12 ▼ Transmission Control Protocol, Src Port: 1161, Dst Port: 80, Seq: 1, Ack: 1, Len: 565 Source Port: 1161 Destination Port: 80 [Stream index: 0] [TCP Segment Len: 565] [Next sequence number: 566 (relative sequence number)] (relative ack number) Acknowledgment number: 1 0101 .... = Header Length: 20 bytes (5) ▼ Flags: 0x018 (PSH, ACK) 000. .... = Reserved: Not set ...0 .... = Nonce: Not set .... 0... = Congestion Window Reduced (CWR): Not set .... .0.. .... = ECN-Echo: Not set .... ..0. .... = Urgent: Not set .... = Acknowledgment: Set .... 1... = Push: Set .... .0.. = Reset: Not set .... .... .0. = Syn: Not set .... .... 0 = Fin: Not set
[TCP Flags: .....AP...] Window size value: 17520 [Calculated window size: 17520] [Window size scaling factor: -2 (no window scaling used)] Checksum: 0x1fbd [unverified] [Checksum Status: Unverified] Urgent pointer: 0 [SEQ/ACK analysis] TCP payload (565 bytes) ▶ Data (565 bytes) O TCP Segment Len (tcp.len), 1 byte Packets: 213 · Displayed: 213 (100.0%) · Load time: 0:0.7 Profile: Default

Figure 7: tcplocal-trace-1 (Question 08)

• What is the minimum amount of available buffer space advertised at the received for the entire trace? Does the lack of receiver buffer space ever throttle the sender?

The minimum amount of buffer space advertised at the received (gaia.cs.umass.edu) for the entire trace is 5840 bytes as indicated by the field **Window size value** in the first ACK. The window size value grows until it reaches the value 62780 bytes as indicated in the last POST segment. By inspecting the trace it doesn't seem like the sender ever throttle due to lack of buffer space.

Figure 8: tcplocal-trace-1 (Question 09 - First ACK)



tcp-ethereal-trace-1 ⊕ ⊖ ⊜ ∏ Prott ▲ Length Info
TCP 60 80 → 1161 [ACK] Seq=1 Ack=156469 Win=62780 Len=0 Destination 192.168.1.102 Source 128.119.245.12 191 5.197286 192 5.197508 193 5.198388 128.119.245.12 TCP 128.119.245.12 TCP 1514 1161 + 80 [ACK] Seq=156469 Ack=1 Win=17520 Len=1460 1514 1161 + 80 [ACK] Seq=157929 Ack=1 Win=17520 Len=1460 192.168.1.102 192.168.1.102 194 5.199275 192.168.1.102 128.119.245.12 1514 1161 → 80 [ACK] Seq=159389 Ack=1 Win=17520 Len=1460 1514 1161 → 80 [ACK] Seq=160849 Ack=1 Win=17520 Len=1460 195 5.200252 192.168.1.102 128.119.245.12 TCP 192.168.1.102 196 5.201150 128.119.245.12 1514 1161 → 80 [ACK] Seq=162309 Ack=1 Win=17520 Len=1460 326 1161 → 80 [PSH, ACK] Seq=163769 Ack=1 Win=17520 Len=2 197 5.202024 192,168,1,102 128.119.245.12 TCP 60 80 → 1161 [ACK] Seq=1 Ack=159389 Win=62780 Len=0 198 5.297257 128.119.245.12 192.168.1.102 104 1161 → 80 [PSH, ACK] Seq=164041 Ack=1 Win=17520 Len=560 80 → 1161 [ACK] Seq=1 Ack=162309 Win=62780 Len=0 199 5.297341 192.168.1.102 128.119.245.12 TCP 200 5.389471 128.119.245.12 192.168.1.102 TCP 201 5.447887 202 5.455830 60 80 - 1161 [ACK] Seq=1 Ack=164041 Win=62780 Len=0 60 80 - 1161 [ACK] Seq=1 Ack=164091 Win=62780 Len=0 128.119.245.12 192.168.1.102 TCP 128.119.245.12 192.168.1.102 203 5.461175 128.119.245.12 206 5.651141 192.168.1.102 784 80 → 1161 [PSH, ACK] Seq=1 Ack=164091 Win=62780 Len=7: 54 1161 → 80 [ACK] Seq=164091 Ack=731 Win=16790 Len=0 192.168.1.102 128.119.245.12 213 7.595557 192.168.1.102 199.2.53.206 TCP 62 1162 → 631 [SYN] Seq=0 Win=16384 Len=0 MSS=1460 SACK\_I ▶ Frame 203: 784 bytes on wire (6272 bits), 784 bytes captured (6272 bits) Ethernet II, Src: LinksysG\_da:af:73 (00:06:25:da:af:73), Dst: PremaxPe\_8a:70:1a (00:20:e0:8a:70:1a) Internet Protocol Version 4, Src: 128.119.245.12, Dst: 192.168.1.102 Transmission Control Protocol, Src Port: 80, Dst Port: 1161, Seq: 1, Ack: 164091, Len: 730 Source Port: 80 Destination Port: 1161 [Stream index: 0] [TCP Segment Len: 730] Sequence number: 1 (relative sequence number) [Next sequence number: 731 (relative sequence number)]
Acknowledgment number: 164091 (relative ack number) 0101 .... = Header Length: 20 bytes (5) ▼ Flags: 0x018 (PSH, ACK) 000. . . . . = Reserved: Not set
...0 . . . . = Nonce: Not set
...0 . . . . = Congestion Window Reduced (CWR): Not set .... .0.. ... = ECN-Echo: Not set .... ..0. .... = Urgent: Not set .... = Acknowledgment: Set .... 1... = Push: Set .... .... .0.. = Reset: Not set .... .... ..0. = Syn: Not set .... .... 0 = Fin: Not set [TCP Flags: ·····AP···] Window size value: 62780 [Calculated window size: 62780] [Window size scaling factor: -2 (no window scaling used)] Checksum: 0xa920 [unverified] [Checksum Status: Unverified] Urgent pointer: 0 [SEO/ACK analysis] TCP payload (730 bytes) Data (730 bytes) The window size value from the TCP header (tcp.window\_size\_value), 2 bytes Packets: 213 · Displayed: 213 (100.0%) · Load time: 0:0.7 Profile: Default

Figure 9: tcplocal-trace-1 (Question 09 - Last POST segment)

• Are there any retransmitted segments in the trace file? What did you check for (in the trace) in order to answer this question?

There are no retransmitted segments in the trace file. There aren't any wireshark frames highlighted as retransmitted [TCP Retransmission]. Additionally, all sequence numbers increases as packets are sent. When a segment is retransmitted, the sequence number of the segment is smaller than the sequence number of its nearby segments.

• How much data does the receiver typically acknowledge in an ACK? Can you identify cases where the receiver is ACKing every other received segment (see Table 3.2 on page 247 in the text).

The receiver typically acknowledge 1460 bytes in an ACK.

• What is the throughput (bytes transferred per unit time) for the TCP connection? Explain how you calculated this value.

The average throughput is computed as the ratio between the total amount data and the total transmission time.

### Total amount data:

Sequence number of the last ACK minus the seq number of the first TCP segment 164091 - 1 164090 bytes.

### Total transmission time:

Time instant of the last ACK minus the time instant of the first TCP segment 5.455830 - 0.026477 5.4294 seconds.

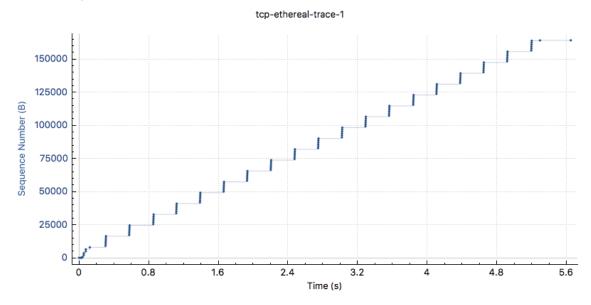
Therefore, the throughput for the TCP connection is 164090/5.4294 = 30.222 Kbs/sec.

# 3 TCP congestion control in action

• Use the Time-Sequence-Graph(Stevens) plotting tool to view the sequence number versus time plot of segments being sent from the client to the gaia.cs.umass.edu server. Can you identify where TCP's slowstart phase begins and ends, and where congestion avoidance takes over? Comment on ways in which the measured data differs from the idealized behavior of TCP that we've studied in the text.

Figure 10: tcplocal-trace-1 (Question 13 - Time-Sequence-Graph(Stevens))

## Sequence Numbers (Stevens) for 192.168.1.102:1161 → 128.119.245.12:80



• Answer each of two questions above for the trace that you have gathered when you transferred a file from your computer to gaia.cs.umass.edu

There's no way to determine the end of the slow start phase and the start of the congestion avoidance since the client is not sending enough data to force a congestion state. The client stops transmitting data before any congestion.