

# Principal Component Analysis

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# References

The contents of the slides are from: Gaston Sanchez and Ethan Marzban: *All Models Are Wrong: Concepts of Statistical Learning* - <https://allmodelsarewrong.github.io/pca.html>

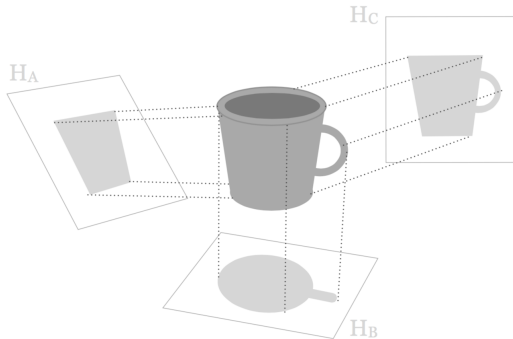
# Low-dimensional Representations

- Individuals form a cloud of points in a  $p$ -dim space. Variables form a cloud of arrows in an  $n$ -dim space.
- Suppose some data in which its cloud of points form a mug:



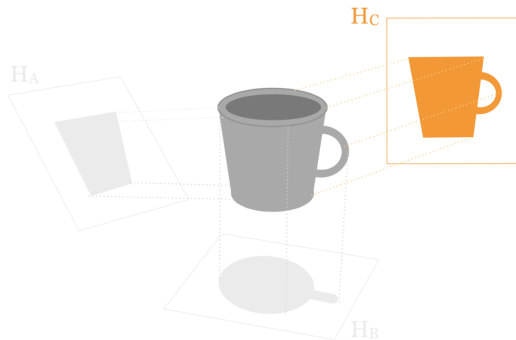
- Is there away to get a low-dimensional representation of this data?

# Low-dimensional Representations



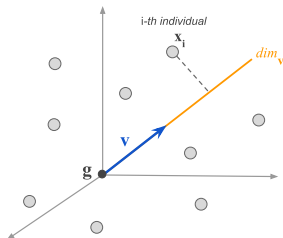
- We can look for projections of the data into sub-spaces of lower dimension.
- Assume we take a photo of the mug from different angles. What is the **best** angle to take a photo to get the images of the mug as similar as possible to the mug?

# Low-dimensional Representations



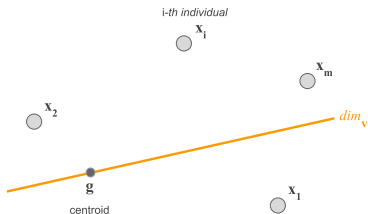
- Among 03 projections  $\mathbb{H}_A, \mathbb{H}_B, \mathbb{H}_C$ , the subspace  $\mathbb{H}_C$  provides the best low-dimensional representation.
- The resulting image in low-dimensional space is not capturing the whole pattern: there is always some loss of information.
- Choosing the right projection, we try to minimize such loss.

# Projections



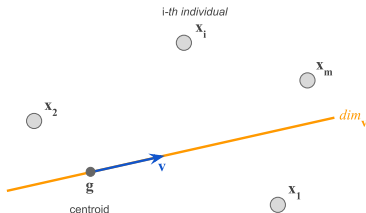
- Data points are in a  $p$ -dimensional space, and the cloud has its centroid  $g$ .
- We first try the simplest low-dimensional space: a 1D space, which can be displayed as one axis, denoted as  $dim_v$ .

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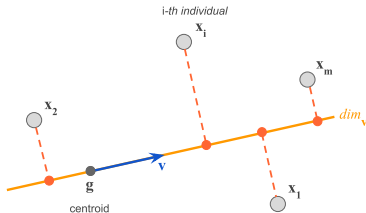
# Projections



- Data points are in a  $p$ -dimensional space, and the cloud has its centroid  $g$ .
- We first try the simplest low-dimensional space: a 1D space, which can be displayed as one axis, denoted as  $dim_v$ .
- We manipulate  $dim_v$  via a vector  $v$  along this dimension.

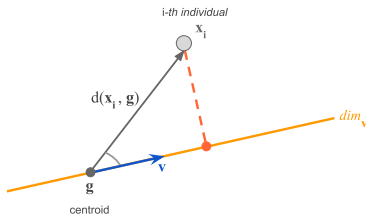


# Projections



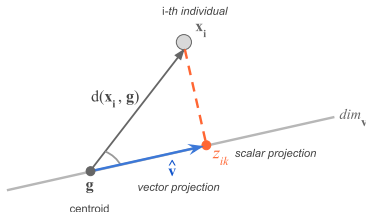
- Data points are in a  $p$ -dimensional space, and the cloud has its centroid  $g$ .
- We first try the simplest low-dimensional space: a 1D space, which can be displayed as one axis, denoted as  $dim_v$ .
- We manipulate  $dim_v$  via a vector  $v$  along this dimension.
- We want to project orthogonally the individuals onto this dimension.

# Vector and Scalar Projections



- Take the centroid  $g$  as the origin of the clouds of points.
- The dimension that we look for has to pass through the origin.
- Obtain the orthogonal projection of the  $i$ -th individual onto  $dim_v$  is projecting  $x_i$  onto any vector  $v$  along this dimension.

# Vector and Scalar Projections



- The **vector projection** of  $\mathbf{x}_i$  onto  $\mathbf{v}$  is:

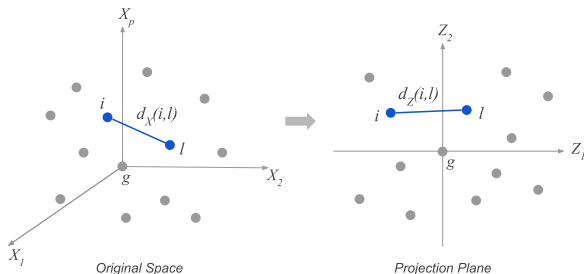
$$\hat{\mathbf{v}} = \frac{\mathbf{v}^T \mathbf{x}_i}{\mathbf{v}^T \mathbf{v}} \mathbf{v}$$

- The **scalar projection** of  $\mathbf{x}_i$  onto  $\mathbf{v}$  is:

$$z_{ik} = \frac{\mathbf{v}^T \mathbf{x}_i}{\|\mathbf{v}\|}$$

- We would prefer the **scalar projection** to obtain the co-ordinate of  $\mathbf{x}_i$  along this axis.

# Projected Inertia



- Find the angle that give the best photo of the object  $\iff$  Find the subspace that the distances between the points are the most similar to the original points.
- The overall dispersion of the original data is:  $\sum_{i=1}^n \sum_{l=1}^n d^2(i, l)$ . We try to find a subspace  $\mathbb{H}$  such that:

$$\sum_{i=1}^n \sum_{l=1}^n d^2(i, l) \approx \sum_{i=1}^n \sum_{l=1}^n d_{\mathbb{H}}^2(i, l)$$

# Projected Inertia

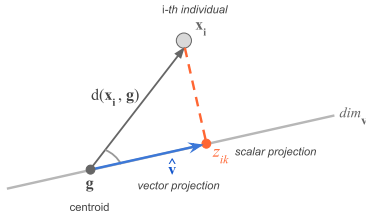
- The overall dispersion is related to the inertia as:

$$\sum_{i=1}^n \sum_{l=1}^n d^2(i, l) = 2n \sum_{i=1}^n d^2(i, g) = 2n^2 \frac{1}{n} \sum_{i=1}^n d^2(i, g) = 2n^2 \text{Inertia}$$

- Finding the subspace  $\mathbb{H}$  that yields similar distances to the original subspace corresponds to maximize the projected inertia:

$$\max_{\mathbb{H}} \left\{ \frac{1}{n} \sum_{i=1}^n d_{\mathbb{H}}^2(i, g) \right\}$$

# Projected Inertia



- We are consider 1D case,  $\mathbb{H} \subseteq \mathbb{R}^1$ , the projected inertia becomes:

$$\frac{1}{n} \sum_{i=1}^n d_{\mathbb{H}}^2(i, g) = \frac{1}{n} \sum_{i=1}^n (\mathbf{x}_i^\top \mathbf{v})^2 = \frac{1}{n} \sum_{i=1}^n z_i^2$$

- Our maximization problem becomes:

$$\max_{\mathbf{v}} \left\{ \frac{1}{n} \sum_{i=1}^n (\mathbf{x}_i^\top \mathbf{v})^2 \right\} \quad \text{s.t.} \quad \mathbf{v}^\top \mathbf{v} = 1$$

- We constraint  $\mathbf{v}$  to be a unit vector; otherwise, the maximization objective is unbounded.

# Maximization Problem

- Assume mean-centered data, the centroid  $\mathbf{g}$  of the cloud of points is the origin  $\mathbf{g} = \mathbf{0}$ .
- We are projecting onto a line spanned by a unit-vector  $\mathbf{v}$ , the projected inertia  $I_{\mathbb{H}}$  is the variance of the projected data points:

$$\begin{aligned} I_{\mathbb{H}} &= \frac{1}{n} \sum_{i=1}^n d_{\mathbb{H}}^2(i, 0) = \frac{1}{n} \sum_{i=1}^n (\mathbf{x}_i^{\top} \mathbf{v})^2 \\ &= \frac{1}{n} \sum_{i=1}^n z_i^2 = \frac{1}{n} \mathbf{z}^{\top} \mathbf{z} = \frac{1}{n} \mathbf{v}^{\top} \mathbf{X}^{\top} \mathbf{X} \mathbf{v} \end{aligned}$$

where

$$\mathbf{z} = \begin{pmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{pmatrix} = \mathbf{X} \mathbf{v} = \begin{bmatrix} - & - & - & \mathbf{x}_1^{\top} & - & - & - \\ - & - & - & \mathbf{x}_2^{\top} & - & - & - \\ - & - & - & - & - & - & - \\ - & - & - & \mathbf{x}_n^{\top} & - & - & - \end{bmatrix} \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_p \end{pmatrix}$$

# Maximization Problem

- The maximization problem becomes:

$$\max_{\mathbf{v}} \left\{ \frac{1}{n} \mathbf{v}^\top \mathbf{X}^\top \mathbf{X} \mathbf{v} \right\} \quad \text{s.t.} \quad \mathbf{v}^\top \mathbf{v} = 1$$

- To solve this maximization, problem, we use Lagrange multipliers.

$$\mathcal{L} = \frac{1}{n} \mathbf{v}^\top \mathbf{X}^\top \mathbf{X} \mathbf{v} - \lambda (\mathbf{v}^\top \mathbf{v} - 1)$$

- Set the derivative of the Lagrangian  $\mathcal{L}$  wrt  $\mathbf{v}$  to 0:

$$\frac{\partial \mathcal{L}}{\partial \mathbf{v}} = \frac{2}{n} \mathbf{X}^\top \mathbf{X} \mathbf{v} - 2\lambda \mathbf{v} = \mathbf{0} \Rightarrow \underbrace{\frac{1}{n} \mathbf{X}^\top \mathbf{X} \mathbf{v}}_{\mathbf{S} \in \mathbb{R}^{p \times p}} = \lambda \mathbf{v} \Rightarrow \mathbf{S} \mathbf{v} = \lambda \mathbf{v}$$

- This means that  $\mathbf{v}$  is an eigenvector (with eigenvalue  $\lambda$ ) of  $\mathbf{S}$ .
- $\lambda$  is the value of the projected inertia  $I_{\mathbb{H}}$  that we want to maximize.



## Eigenvectors of $\mathbf{S}$

- Assume  $\mathbf{X}$  is full rank ( $\text{rank}(\mathbf{X}) = p$ ). We have  $p$  eigenvectors:

$$\mathbf{V} = [\mathbf{v}_1 \quad \mathbf{v}_2 \quad \dots \quad \mathbf{v}_k \quad \dots \quad \mathbf{v}_p]$$

- We also have the matrix of eigenvalues  $\mathbf{\Lambda} = \text{diag}\{\lambda_i\}_{i=1}^n$

$$\mathbf{\Lambda} = \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_p \end{bmatrix}$$

- We then have the matrix of projected points  $\mathbf{Z}$  (also known as **the matrix of principal components (PC's)**):

$$\mathbf{Z} = [\mathbf{z}_1 \quad \mathbf{z}_2 \quad \dots \quad \mathbf{z}_k \quad \dots \quad \mathbf{z}_p]$$

where the  $k$ -th principal component  $\mathbf{z}_k$  is:

$$\mathbf{z}_k = \mathbf{X}\mathbf{v}_k = v_{1k}\mathbf{x}_1 + v_{2k}\mathbf{x}_2 + \dots + v_{pk}\mathbf{x}_p$$

with  $\mathbf{x}_k$  denotes columns of  $\mathbf{X}$ .

# Eigenvalues of $\mathbf{S}$

- Because the data is mean-centered, we have  $\text{mean}(\mathbf{x}_i) = 0$ . Then,  $\text{mean}(\mathbf{z}_k) = 0$ .
- How about the variance of  $\mathbf{z}_k$ ?

$$\begin{aligned} \text{Var}(\mathbf{z}_k) &= \frac{1}{n} \mathbf{z}^\top \mathbf{z} = \frac{1}{n} (\mathbf{X} \mathbf{v}_k)^\top (\mathbf{X} \mathbf{v}_k) = \frac{1}{n} \mathbf{v}_k^\top \mathbf{X}^\top \mathbf{X} \mathbf{v}_k \\ &= \mathbf{v}_k^\top \mathbf{S} \mathbf{v}_k = \mathbf{v}_k^\top (\lambda_k \mathbf{v}_k) = \lambda_k (\mathbf{v}_k^\top \mathbf{v}_k) = \lambda_k \end{aligned}$$

- The  $k$ -th eigenvalue of  $\mathbf{S}$  is the variance of the  $k$ -th principal component.
- If  $\mathbf{X}$  is mean centered,  $\mathbf{S} = \frac{1}{n} \mathbf{X}^\top \mathbf{X}$  is the covariance matrix of data.
- If  $\mathbf{X}$  is standardized (mean-centered and scaled by the variance), then  $\mathbf{S}$  is the correlation matrix.

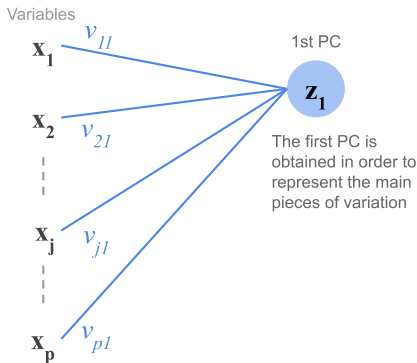
# Eigenvalues of S

$$\text{Inertia} = \frac{1}{n} \sum_{i=1}^n d^2(i, g) = \sum_k \lambda_k = \text{tr} \left( \frac{1}{n} \mathbf{X}^\top \mathbf{X} \right)$$

- $\sum_{k=1}^p \lambda_k$  relates to the total amount of variability in the data.
- The principal components capture different parts of the variability in the data.

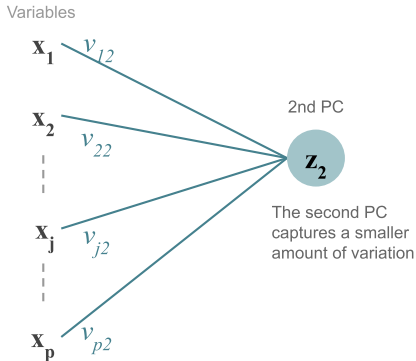
# Principal Component Analysis (PCA)

- Given a set of  $p$  variables  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_p$ , we want to obtain new  $k$  variables  $\mathbf{z}_1, \mathbf{z}_2, \dots, \mathbf{z}_k$ , called the **Principal Components (PCs)**.
- A principal component is a **linear combination** of the  $p$  variables:  
 $\mathbf{z} = \mathbf{X}\mathbf{v}$ .
- The first PC is a linear combination:



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- A principal component is a **linear combination** of the  $p$  variables:  $\mathbf{z} = \mathbf{X}\mathbf{v}$ .
- We compute PCs as linear combinations of original variables:

$$\mathbf{z}_1 = v_{11}\mathbf{x}_1 + v_{21}\mathbf{x}_2 + \dots + v_{p1}\mathbf{x}_p$$

$$\mathbf{z}_2 = v_{12}\mathbf{x}_1 + v_{22}\mathbf{x}_2 + \dots + v_{p2}\mathbf{x}_p$$

$$\vdots = \vdots$$

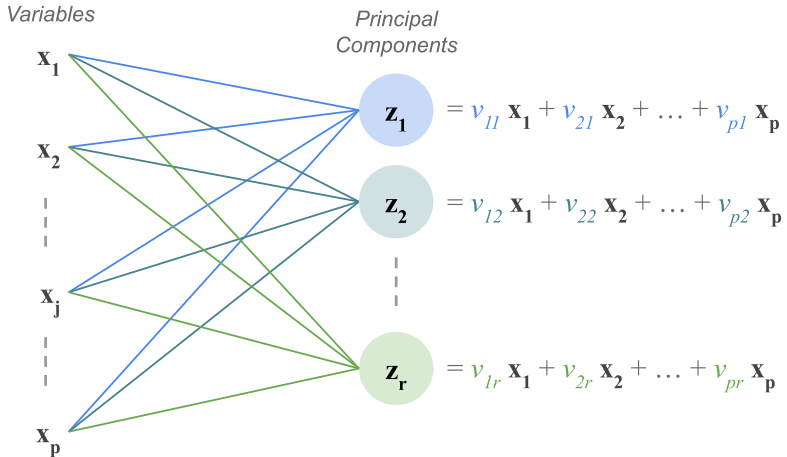
$$\mathbf{z}_k = v_{1k}\mathbf{x}_1 + v_{2k}\mathbf{x}_2 + \dots + v_{pk}\mathbf{x}_p$$

Or:

$$\mathbf{Z} = \mathbf{X}\mathbf{V}$$

where  $\mathbf{Z}$  is an  $n \times k$  matrix of principal components, and  $\mathbf{V}$  is a  $p \times k$  matrix of weights (directional vectors of the principal axes).

# Principal Component Analysis (PCA)



## Finding Principal Components

- The components  $\mathbf{z}_1, \mathbf{z}_2, \dots, \mathbf{z}_k$  are required to capture most of the variation in data  $\mathbf{X}$ .
- We look for a vector  $\mathbf{v}_h$  such that a component  $\mathbf{z}_h = \mathbf{X}\mathbf{v}_h$  has maximum variance:

$$\max_{\mathbf{v}_h} \text{var}(\mathbf{z}_h) \Rightarrow \max_{\mathbf{v}_h} \text{var}(\mathbf{X}\mathbf{v}_h) \Rightarrow \max_{\mathbf{v}_h} \frac{1}{n} \mathbf{v}_h^\top \mathbf{X}^\top \mathbf{X} \mathbf{v}_h$$

- If  $\mathbf{v}_h$  can be arbitrarily big, the problem is unbounded. We need to restrict  $\mathbf{v}_h$  to be of unit norm:

$$\|\mathbf{v}_h\| = 1 \Rightarrow \mathbf{v}_h^\top \mathbf{v}_h = 1$$

- If we denote the covariance matrix  $\mathbf{S} = (1/n)\mathbf{X}^\top \mathbf{X}$ , then

$$\max_{\mathbf{v}_h} \mathbf{v}_h^\top \mathbf{S} \mathbf{v}_h \quad \text{s.t.} \quad \mathbf{v}_h^\top \mathbf{v}_h = 1$$

- To avoid redundancy, we require  $\mathbf{z}_h^\top \mathbf{z}_l = 0$  mutually orthogonal if  $h \neq l$ .



## Finding Principal Components

All PCs can be found by **diagonalizing**  $\mathbf{S} = (1/n)\mathbf{X}^\top\mathbf{X}$ .

$$\mathbf{S} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^\top$$

- $\mathbf{\Lambda}$  is a diagonal matrix. The diagonal elements of  $\mathbf{\Lambda}$  are the eigenvalues of  $\mathbf{S}$ .
- The columns of  $\mathbf{V}$  are orthonormal:  $\mathbf{V}^\top\mathbf{V} = \mathbf{I}$
- The columns of  $\mathbf{V}$  are the eigenvectors of  $\mathbf{S}$ .
- $\mathbf{V}^\top = \mathbf{V}^{-1}$

Because  $\mathbf{S}$  is a  $p \times p$  symmetric matrix, we have:

- $\mathbf{S}$  has  $p$  real eigenvalues.
- The eigenvectors corresponding to different eigenvalues are orthogonal.  $\mathbf{S}$  is orthogonally diagonalizable ( $\mathbf{S} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^\top$ ).
- The set of eigenvalues of  $\mathbf{S}$  is called the **spectrum of  $\mathbf{S}$** .
- The PCA is obtained via an Eigenvalue Decomposition of  $\mathbf{S}$ .

# Examples

- Principal Component Analysis - Intuitions:  
<https://fmin.xyz/docs/applications/pca/>
- Principal Component Analysis - Explained Visually:  
<https://setosa.io/ev/principal-component-analysis/>
- Principal Component Analysis (PCA): Iris data: [https://www.math.umd.edu/~petersd/666/html/iris\\_pca.html](https://www.math.umd.edu/~petersd/666/html/iris_pca.html)
- Face Recognition using Principal Component Analysis:  
<https://machinelearningmastery.com/face-recognition-using-principal-component-analysis/>