NLP Programming Tutorial 0 - Programming Basics

Graham Neubig
Nara Institute of Science and Technology (NAIST)

About this Tutorial

- 14 parts, starting from easier topics
- Each time:
  - During the tutorial: Learn something new
  - At home: Do a programming exercise
  - Next week: Present 1 page report of results
- Programming language is your choice
  - Examples will be in Python, so it is recommended
  - I can help with Python, C++, Java, Perl
- Working in pairs is encouraged

Setting Up Your Environment

Open a Terminal

- If you are on Linux or Mac
  - From the program menu select “terminal”
- If you are on Windows
  - Install cygwin
  - or use “ssh” to log in to a Linux machine

Install Software (if necessary)

- 3 types of software:
  - python: the programming language
  - gvim: a text editor
  - git: A version control system
- Linux:
  - sudo apt-get install git vim-gnome python
- Windows:
  - Run cygwin setup.exe, select “git”, “gvim”, and “python”

Download the Tutorial Files from Github

- Use the git “clone” command to download the code

```
$ git clone https://github.com/neubig/nlptutorial.git
```

- You should find this PDF in the downloaded directory

```
$ cd nlptutorial
$ ls download/00-intro/nlp-programming-en-00-intro.pdf
```

Using gvim

- You can use any text editor, but if you are using vim:
- If it is your first time, you may want to copy my vim settings file, which will make vim easier to use:

```
$ cp misc/vimrc ~/.vimrc
```

- Open vim:

```
$ gvim test.txt
```

- Press “i” to start input and write “test”
- Press escape, and type “:wq” to save and quit (“:w” is save, “:q” is quit)

Using git

- You can use git to save your progress
- First, add the changed file

```
$ git add test.txt
```

- And save your change

```
$ git commit
```

(Enter a message like “added a test file”)

- Using git, you can do things like go back to your last commit (git reset), download the latest updates (git pull), or upload code to github (git push)

Basic Programming

Hello World!

1)Open my-program.py in an editor (gvim, emacs, gedit)

```
$ gvim my-program.py
```

2) Type in the following program

```
#!/usr/bin/python
print "Hello World!"
```

3) Make the program executable

```
$ chmod 755 my-program.py
```

4) Run the program

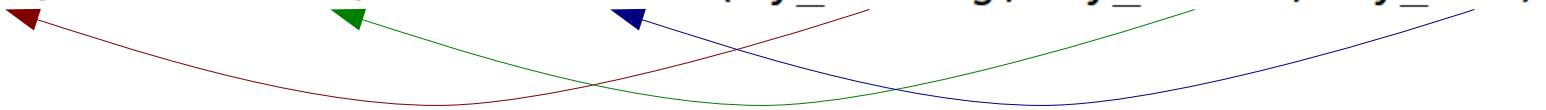
```
$ ./my-program.py
Hello World!
```

Main data types used

- Strings: “hello”, “goodbye”
- Integers: -1, 0, 1, 3
- Floats: -4.2, 0.0, 3.14

```
my_int = 4
my_float = 2.5
my_string = "hello"

print "string: %s\tfloat: %f\tint: %d" % (my_string, my_float, my_int)
```



```
$ ./my-program.py
string: hello   float: 2.500000 int: 4
```

if/else, for

```
my_variable = 5

if my_variable == 4:
    print "my_variable is 4"
else:
    print "my_variable is not 4"

for i in range(1, my_variable):
    print "i == %d" % (i)
```

if this condition is true

then do this

otherwise

do this

for every element in this

do this

```
$ ./my-program.py
my_variable is not 4
i == 1
i == 2
i == 3
i == 4
```

Be careful!
range(1, 5) == (1, 2, 3, 4)

Storing many pieces of data

Dense Storage

Index	Value
0	20
1	94
2	10
3	2
4	0
5	19
6	3

Sparse Storage

Index	Value
49	20
81	94
96	10
104	2

or

Index	Value
apple	20
banana	94
cherry	10
date	2

Arrays (or "lists" in Python)

- Good for dense storage
- Index is an integer, starting at 0

```
my_list = [1, 2, 4, 8, 16]

my_list.append(32)

print len(my_list)

print my_list[3]
print ""

for value in my_list:
    print value
```

Make a list with 5 elements

Add one more element to the end of the list

Print the length of the list

Print the 4th element

Loop through and print every element of the list

Maps (or "dictionaries" in Python)

- Good for sparse storage:

create pairs of key/value

```
my_dict = {"alan": 22, "bill": 45, "chris": 17, "dan": 27}
```

```
my_dict["eric"] = 33
```

add a new entry

```
print len(my_dict)
```

print size

```
print my_dict["chris"]
```

print one entry

```
if "dan" in my_dict:
    print "dan exists in my_dict"
```

check whether a key exists

```
for foo, bar in sorted(my_dict.items()):
    print "%s --> %r" % (foo, bar)
```

print key/value pairs in order

defaultdict

- A useful expansion on dictionary with a default value

```
from collections import defaultdict

my_dict = defaultdict(lambda: 0)

my_dict["eric"] = 33

print my_dict["eric"]
print my_dict["fred"]
```

import library

default value of zero

print existing key

print non-existent key (causes error in dict)

Splitting and joining strings

- In NLP: often split sentences into words

```
import string

sentence = "this is a pen"
words = sentence.split(" ")

for word in words:
    print word

print string.join(words, " ||| ")
```

Split string at white space into an array of words

Combine the array into a single string, separating with " ||| "

```
$ ./my-program.py
...
this ||| is ||| a ||| pen
```

Functions

- Functions take an input, transform the input, and return an output

```
def add_and_abs(x, y):
    z = x + y
    if z >= 0:
        return z
    else:
        return z * -1

print add_and_abs(-4, 1)
```

function add_and_abs takes "x" and "y" as input

add x and y together and return the absolute value

call add_and_abs with x=-4 and y=1

Using command line arguments/ Reading files

```
import sys
my_file = open(sys.argv[1], "r")

for line in my_file:

    line = line.strip()

    if len(line) != 0:
        print line
```

The first command line argument

Open a file for reading

Read the file one line at a time

Remove the line-ending character (“\n”)

If the line is not empty, print it

```
$ ./my-program.py test.txt
```

Testing Your Code

Simple Input/Output Tests

Example:

Program word-count.py should count the words in a file

1) Create a small input file

2) Count the words by hand, write them in an output file

test-word-count-in.txt

```
a b c
b c d
```

test-word-count-out.txt

```
a 1
b 2
c 2
d 1
```

3) Run the program

```
$ ./word-count.py test-word-count-in.txt > word-count-out.txt
```

4) Compare the results

```
$ diff test-word-count-out.txt word-count-out.txt
```

Unit Tests

- Write code to test each function
- Test several cases, and print an error if result is wrong
- Return 1 if all tests passed, 0 otherwise

```
def test_add_and_abs():
    if add_and_abs(3, 1) != 4:
        print "add_and_abs(3, 1) != 4 (== %d)" % add_and_abs(3, 1)
        return 0
    if add_and_abs(-4, 1) != 3:
        print "add_and_abs(-4, 1) != 3 (== %d)" % add_and_abs(-4, 1)
        return 0
    return 1
```

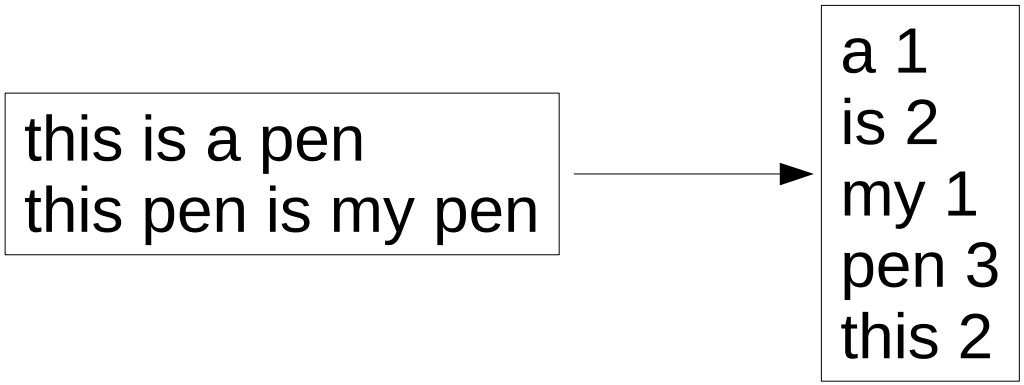
ALWAYS Test your Code

- Creating tests:
  - Makes you think about the problem before writing code
  - Will reduce your debugging time drastically
  - Will make your code easier to understand later

Practice Exercise

Practice Exercise

- Make a program that counts the frequency of words in a file



- Test it on test/00-input.txt, test/00-answer.txt
- Run the program on the file data/wiki-en-train.word
- Report:
  - The number of unique words
  - The frequencies of “in” “on” “with” “to” “the” and “a”

Pseudo-code

create a dictionary *counts* create a map to hold counts

open a file

for each *line* **in** the file
    split *line* **into** *words*

    for *w* **in** *words*
        if *w* exists in *counts*, **add** 1 to *counts*[*w*]
        else set *counts*[*w*] = 1

print *counts*[“in”], *counts*[“the”] … etc