

Ivan Kotenkov

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Experience

- Nov 2016 – **Lead Software Engineer, Yandex**, Moscow.
present Development of Yandex.Browser's rendering engine.
- Sep 2014 – **Senior Software Engineer, Yandex**, Moscow.
Oct 2016 Development of Yandex.Browser's rendering engine.
- Jul 2013 – **Software Engineer, Yandex**, Moscow.
Aug 2014 Development of Yandex.Browser's rendering engine.
- o Participated in development of almost all Yandex.Browser features concerning rendering engine: in-page search, different APIs, selection, editing, etc.
 - o Landed multiple patches to Chromium.
 - o Conducted regular code reviews.
 - o Conducted multiple coding interviews.
- Aug 2010 – **Software Engineer, Lianozovo Electromechanical Plant**, Moscow.
Jun 2013 Development of air traffic control systems.
- o Developed an internal library for 3d object intersection detection.
 - o Developed a program for 3d object visualization.
 - o Built a connection between two systems using ASTERIX protocol.
- Jul 2012 – **Remote C++ developer, SimplyCeph**.
Feb 2013 Wrote a program for modifying STL(STereoLithography) models - automated removal of unnecessary parts, hole searching.

Technical skills

- o *Programming languages*: C++, C, Python
- o *Libraries*: STL, QT
- o *Operating systems*: linux, mac os
- o *Version control*: git, svn
- o *Other*: gdb, lldb, vim, bash, tex

Education

- 2005 – 2012 **Specialist degree**, *Moscow State University*,
Department: mechanics and mathematics,
Specialization: applied mathematics.

Languages

- Russian **Native**
English **Upper intermediate**
Czech **Upper intermediate**