C:/Users/anton/Documents /lcom/labs/proj/src/device controllers/uart/queue.h

C:/Users/anton/Documents /lcom/labs/proj/src/device controllers/uart/queue.c C:/Users/anton/Documents /lcom/labs/proj/src/device controllers/uart/uart.h

C:/Users/anton/Documents /Icom/labs/proj/src/controller /minigames/ticTacToeController.h C:/Users/anton/Documents /Icom/labs/proj/src/device controllers/uart/uart.c

C:/Users/anton/Documents /lcom/labs/proj/src/controller /minigames/ticTacToeController.c

C:/Users/anton/Documents /Icom/labs/proj/src/proj.c