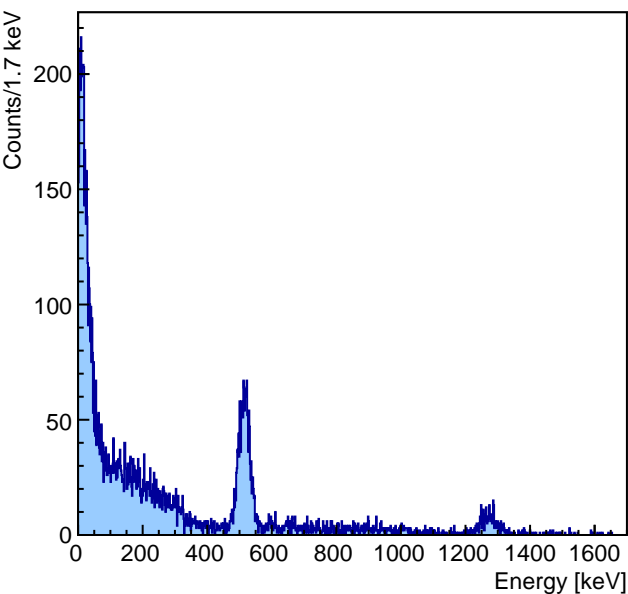
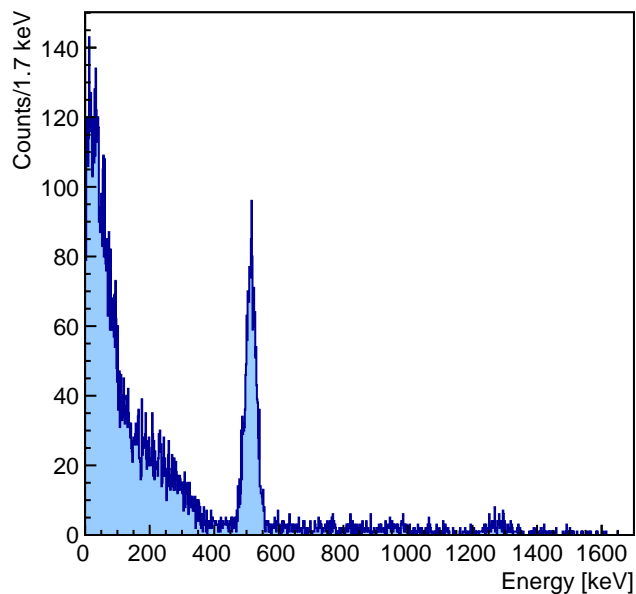


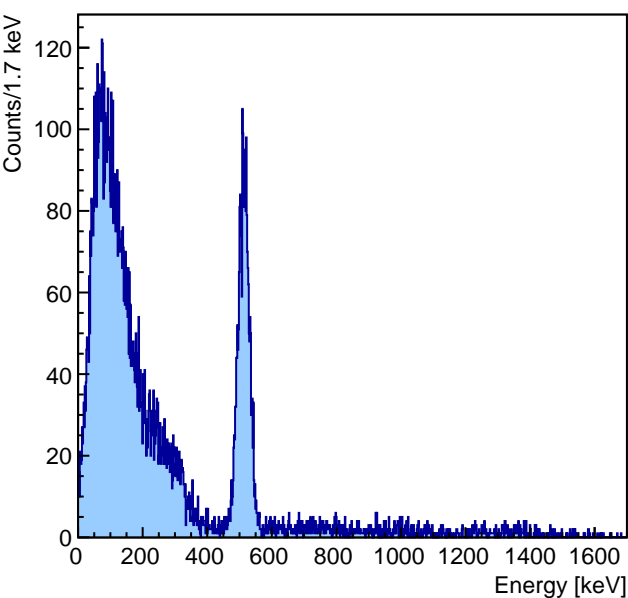
Scatterer spectrum @ angle = 0°



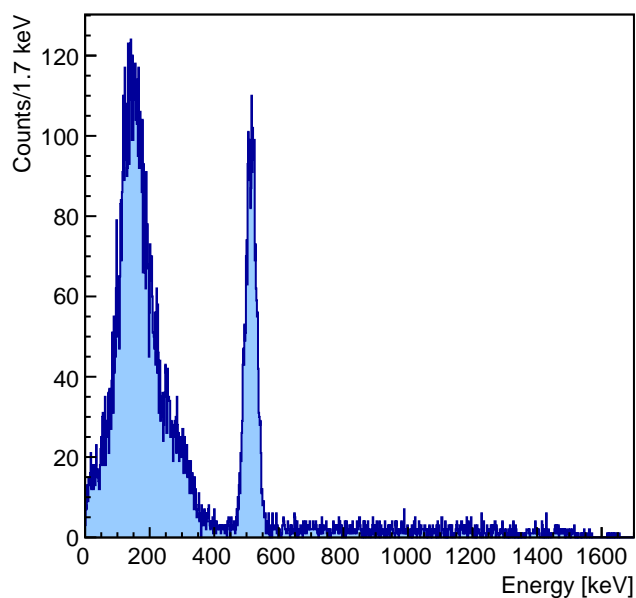
Scatterer spectrum @ angle = 20°



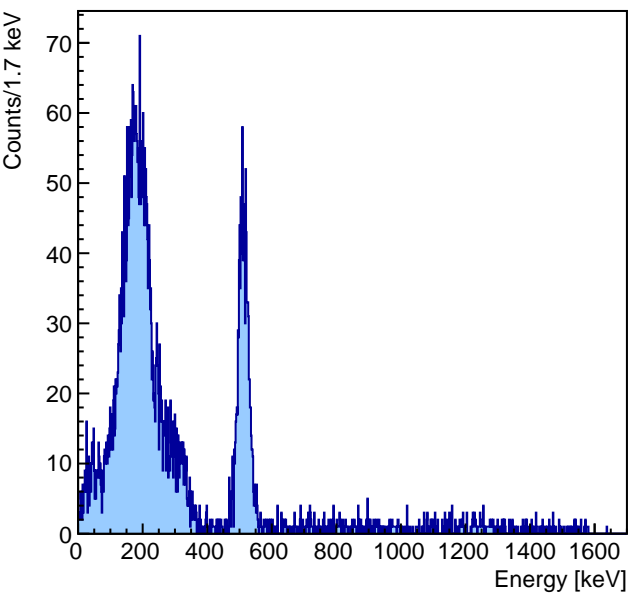
Scatterer spectrum @ angle = 40°



Scatterer spectrum @ angle = 60°



Scatterer spectrum @ angle = 70°



Scatterer spectrum @ angle = 90°

