

Vanessa Ching

U.S. Citizen · ✉ vanessazqching@gmail.com · 📞 (678) 779-0547 · 🌐 Vanessa Ching

Education

Johns Hopkins University, Whiting School of Engineering

Baltimore, MD

B.S. in Computer Science, Minor in Film and Media Studies

Aug 2024 – May 2028

Relevant Coursework: Computer Systems Fundamentals, Intermediate Programming, Gateway Computing: Python

Other Activities: Matriculate Advising Fellow, Pi Beta Phi Fraternity for Women

Experience

SCAI Lab, Johns Hopkins University

Baltimore, MD

Research Assistant

Aug 2025 – Present

- Used Python scripting and Jupyter notebooks with SimWorld (Unreal Engine 5) to generate large-scale city environments for embodied AI navigation experiments
- Constructed urban simulation scenarios with dynamic human obstacles, environmental variation, and audio cues
- Supported embodied AI research using Unreal Engine workflows, simulation assets, and multimodal experiment design

Frenalytics

Remote

Software Engineering Intern

May 2025 – Aug 2025

- Built an AI-powered reading assistant WordPress plugin for children with literacy challenges
- Designed backend REST APIs in PHP for avatar customization, session management, and AI interaction storage
- Modeled and managed MySQL database to enable personalization, analytics, and educator feedback; integrated frontend JavaScript with WordPress backend for CRUD operations and smooth UX

Projects

AI Readezzy Reading Assistant

PHP, SQL, JavaScript, CSS

- Architected a full-stack WordPress plugin with REST APIs and persistent session management to support AI-assisted reading
- Designed relational MySQL schemas to track user state, avatar configuration, and AI interaction logs
- Implemented dynamic avatar customization and session tracking for personalized learning experiences

Multi-Client Chat Server

C++

- Implemented a multithreaded TCP/IP chat server with room-based publish/subscribe messaging
- Ensured thread-safe shared state using mutexes, semaphores, RAII guards, and per-client message queues

Parallel Quicksort

C++

- Implemented a fork-join parallel quicksort using POSIX processes and shared memory (mmap)
- Evaluated execution time across varying parallelism thresholds and analyzed scalability tradeoffs

Leadership & Community Involvement

Hopkins Student Organization for Programming (HOP)

Baltimore, MD

Fine Arts Committee Member

- Organized campus-wide creative and technical events, coordinating catering, supplies, and logistics

Student Government Association (SGA) Programming Council

Baltimore, MD

Sophomore Representative

- Planned and executed class-wide initiatives including the Sophomore Garden Party

Skills

Programming Languages: Python, C++, C, Java, SQL, PHP, JavaScript

Systems & Concurrency: Multithreading, TCP/IP, POSIX APIs, Shared Memory, Synchronization

Web & Backend: REST APIs, WordPress, MySQL, HTML, CSS

AI & Simulation: PyTorch, TensorFlow, Unreal Engine 5

Tools: Git, GitHub, Linux, VS Code, Jupyter Notebooks, XAMPP