

# XNOR-Net: ImageNet Classification Using Binary Convolutional Neural Networks

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Joseph Redmon

Ali Farhadi









What should I learn  
to do well in  
computer vision  
research?

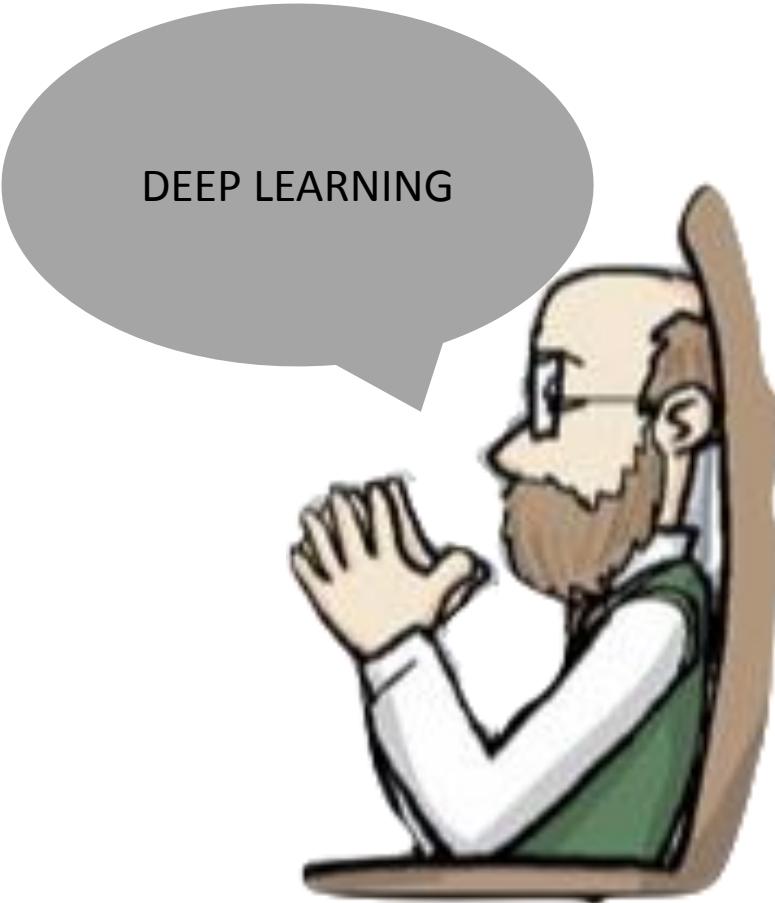




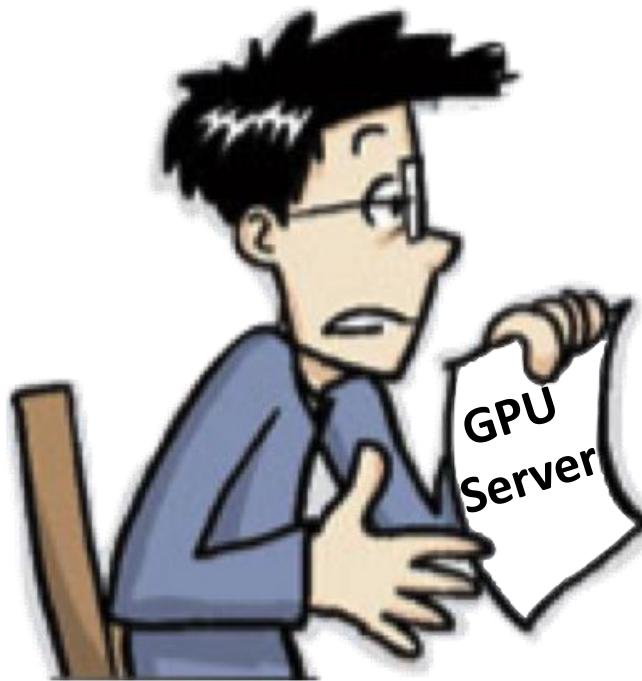
I want to research  
on a topic with DEEP  
LEARNING in it?



What should I learn  
to do well in  
computer vision  
research?



DEEP LEARNING

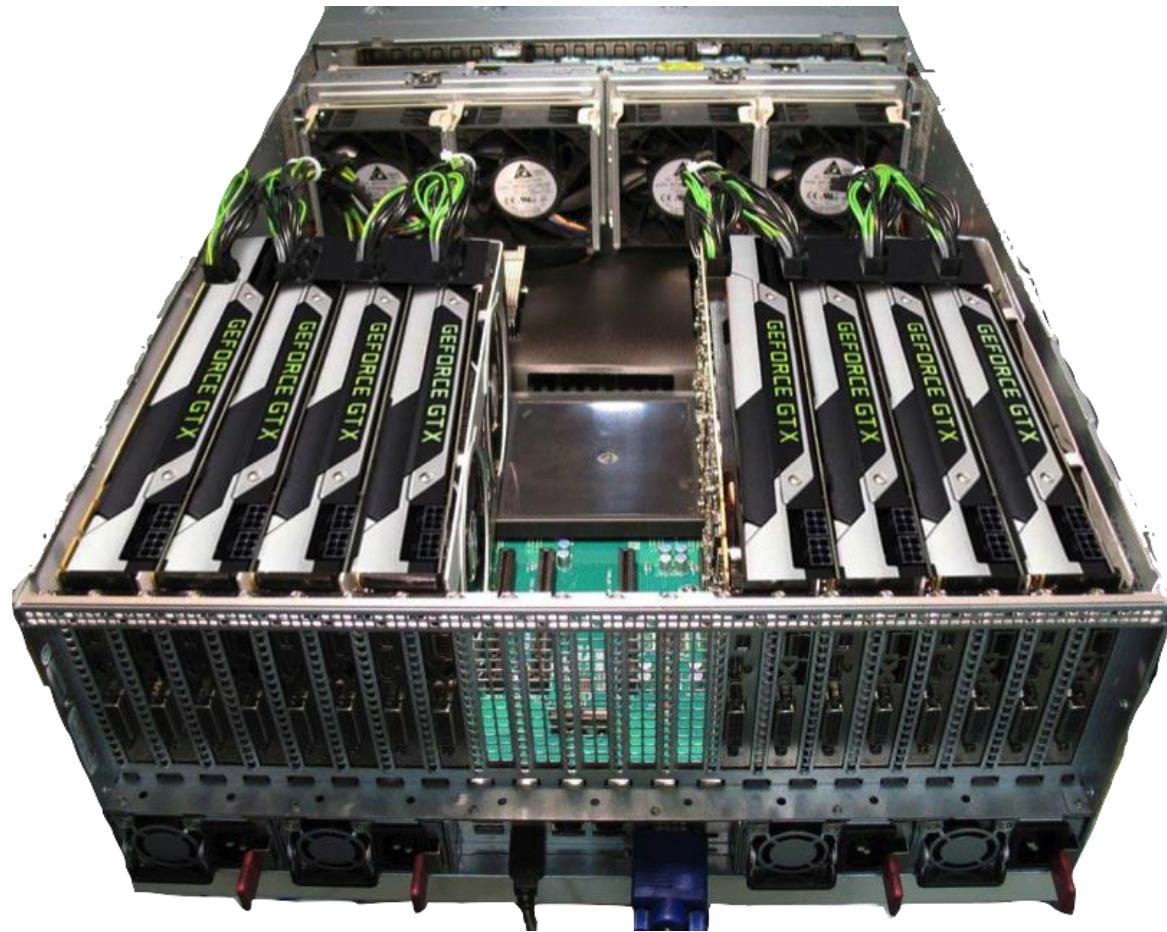




Ohhh No!!!

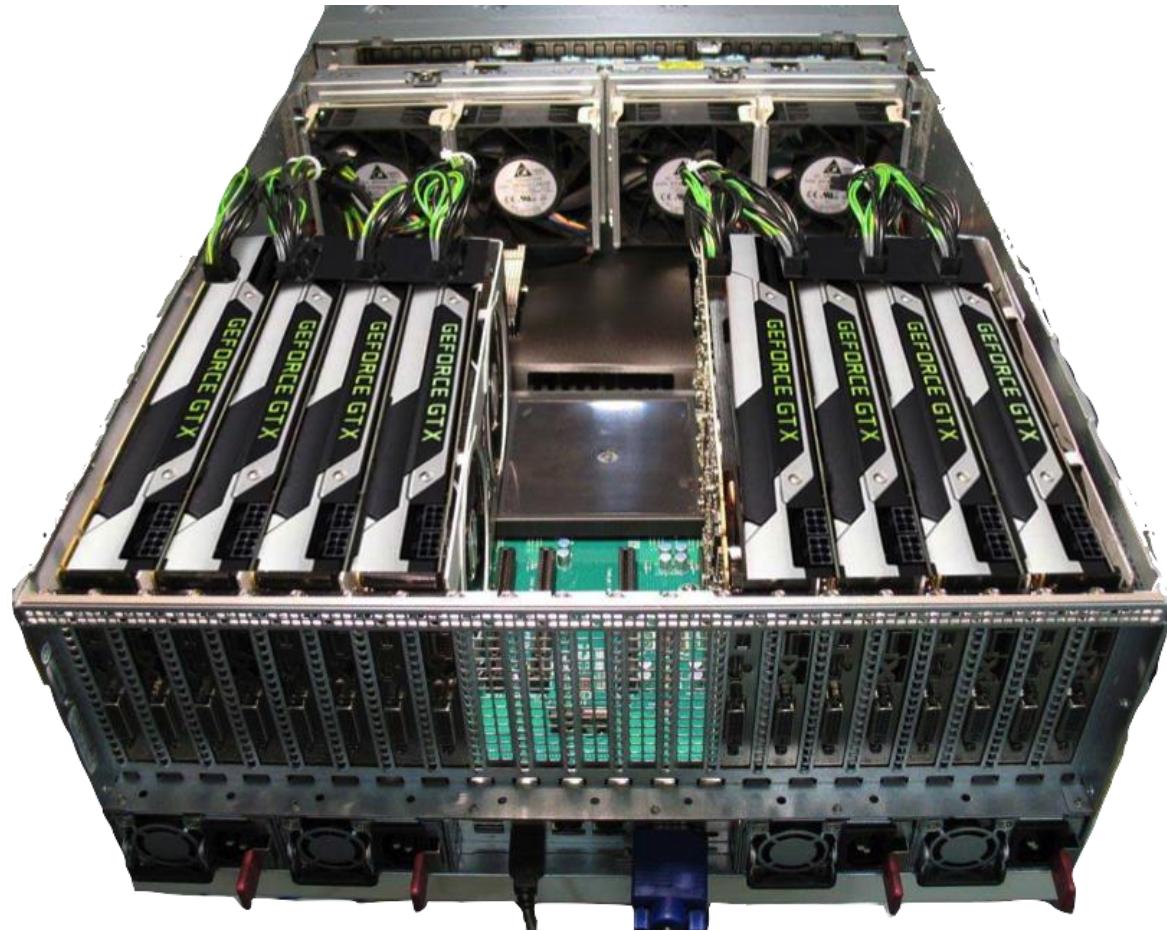


# State of the art recognition methods



# State of the art recognition methods

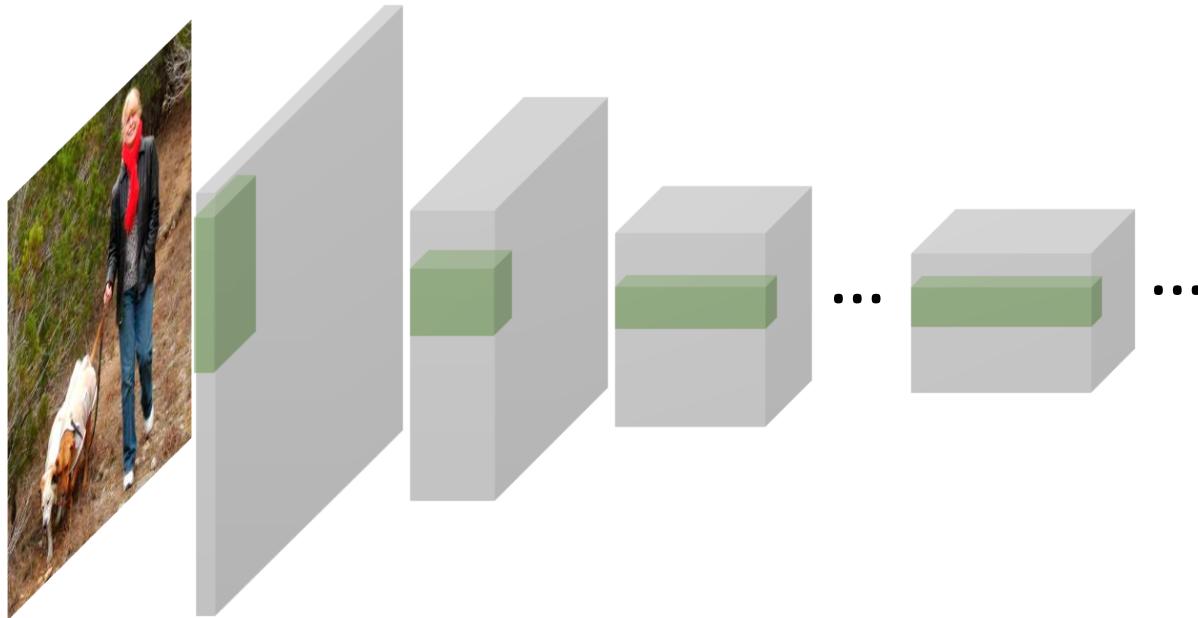
- Very Expensive
  - Memory
  - Computation
  - Power







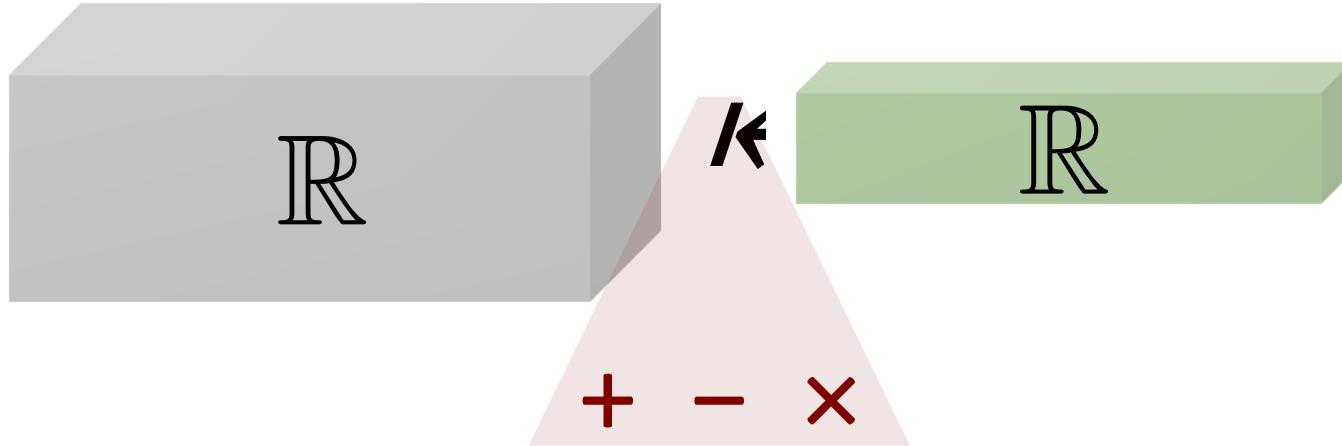
# Convolutional Neural Networks



R

k

R



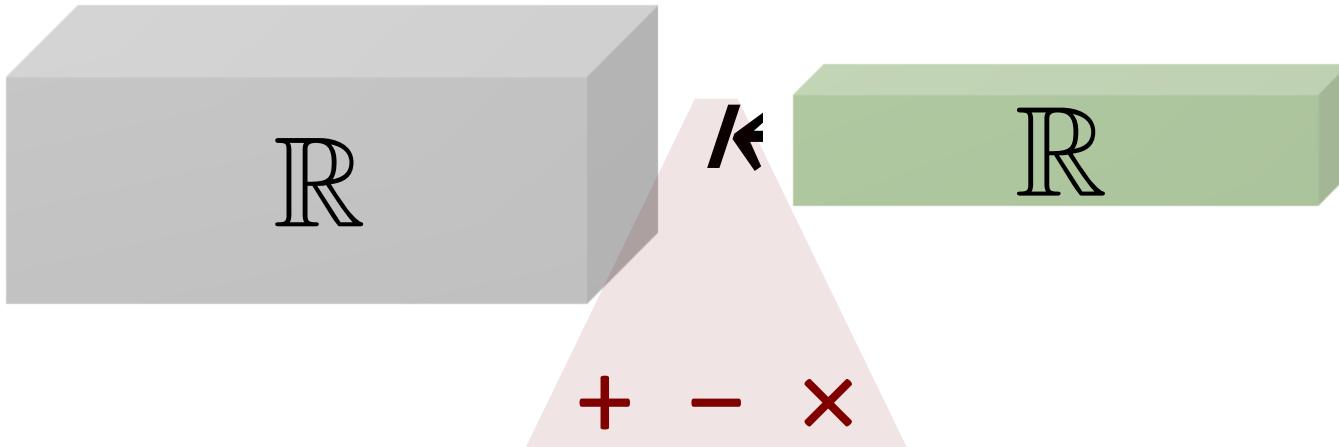
***Number of Operations :***

- AlexNet  $\rightarrow$  1.5B FLOPs
- VGG  $\rightarrow$  19.6B FLOPs

***Inference time on CPU :***

- AlexNet  $\rightarrow$  ~3 fps
- VGG  $\rightarrow$  ~0.25 fps

# GPU !



### *Number of Operations :*

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# Lower Precision

R  
32-bit

# Lower Precision

## Reducing Precision

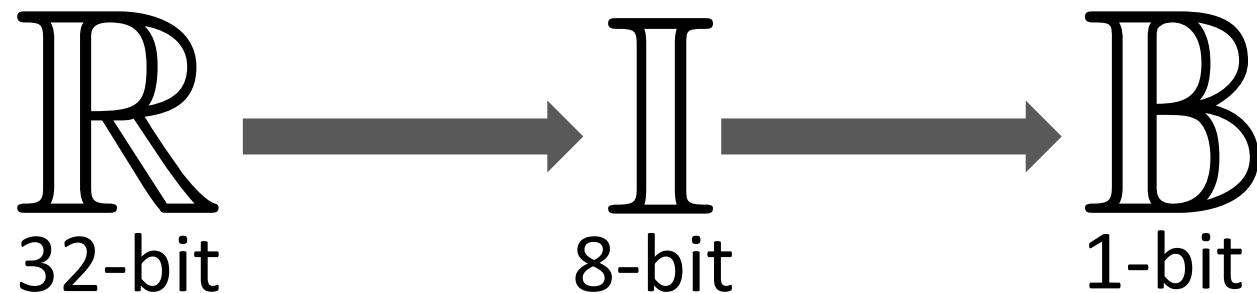
- Saving Memory
- Saving Computation



# Lower Precision

## Reducing Precision

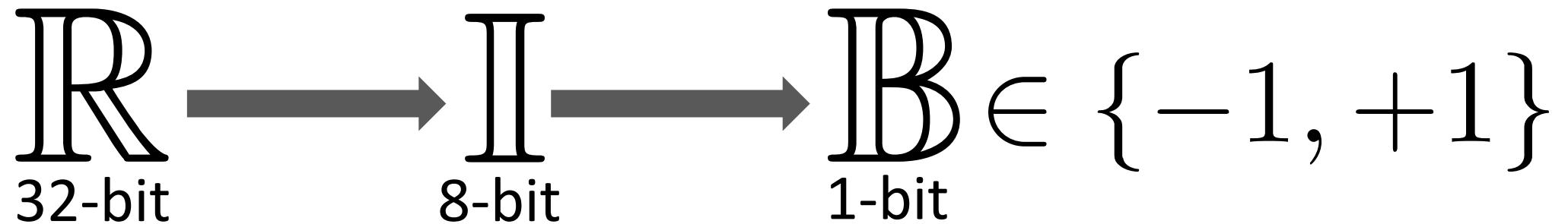
- Saving Memory
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# Lower Precision

## Reducing Precision

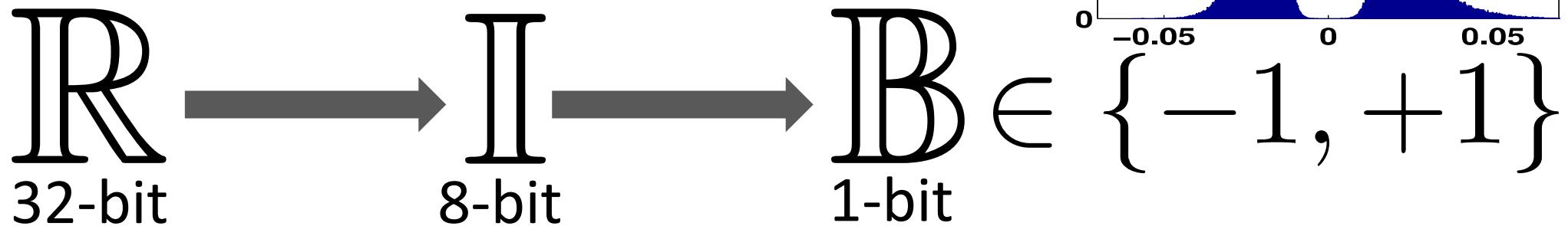
- Saving Memory
- Saving Computation



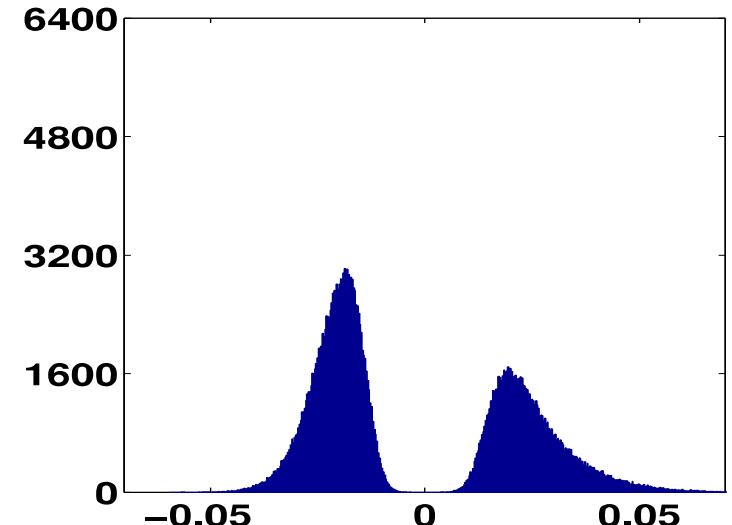
# Lower Precision

## Reducing Precision

- Saving Memory
- Saving Computation



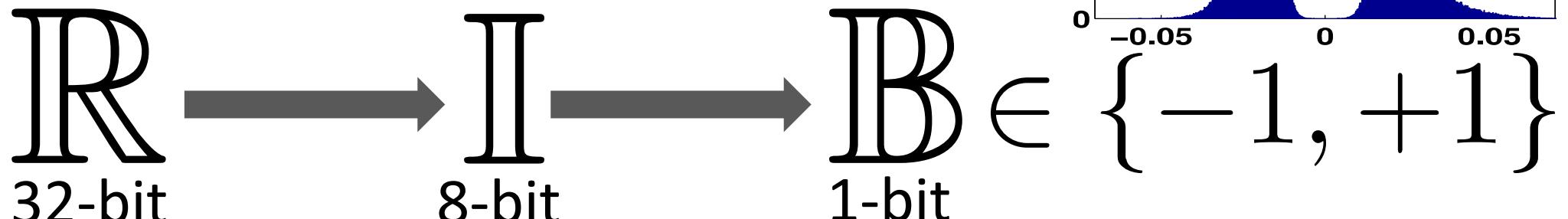
[Han et al. 2016]



# Lower Precision

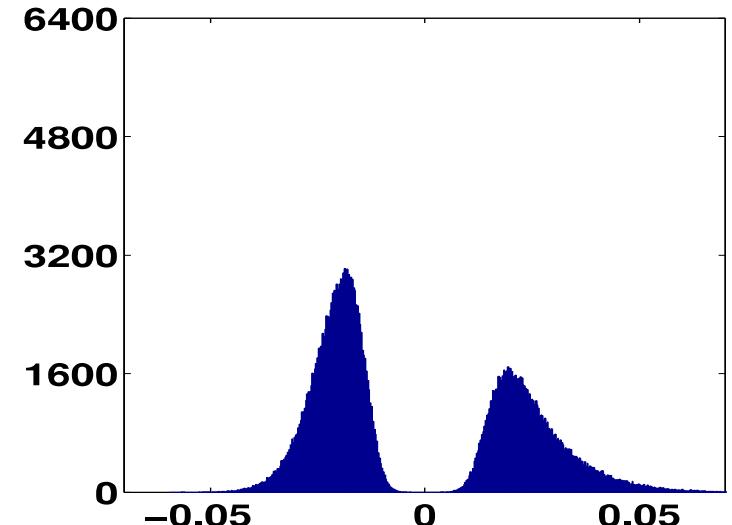
## Reducing Precision

- Saving Memory
- Saving Computation



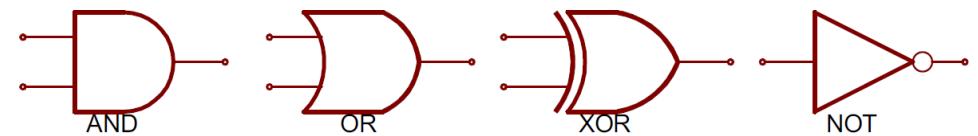
$\{-1,+1\}$	$\{0,1\}$
MUL	XNOR
ADD, SUB	Bit-Count (popcount)

[Han et al. 2016]



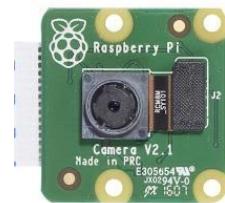
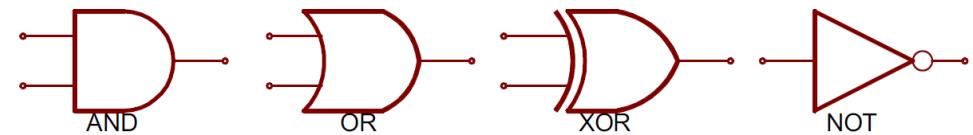
# Why Binary?

- Binary Instructions
  - AND, OR, XOR, XNOR, PoPCount (Bit-Count)



# Why Binary?

- Binary Instructions
  - AND, OR, XOR, XNOR, PoPCount (Bit-Count)
- Low Power Device



 $k$  $\mathbb{R}$  $k$  $\mathbb{R}$ 

Operations

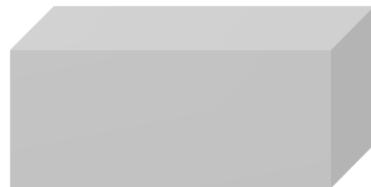
 $+$   $-$   $\times$ 

Memory

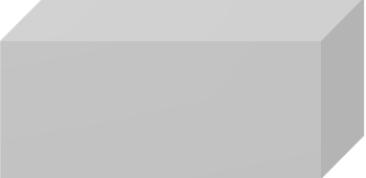
1x

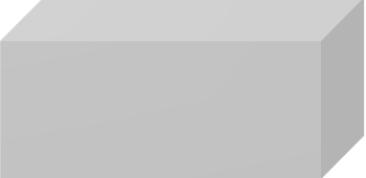
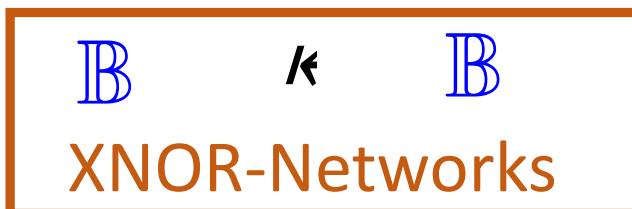
Computation

1x

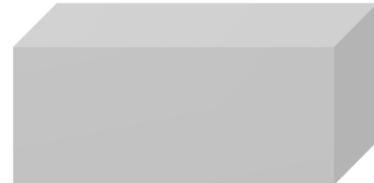


	Operations	Memory	Computation
$\mathbb{R} \quad k \quad \mathbb{R}$	$+ - \times$	$1x$	$1x$
$\mathbb{R} \quad k \quad \mathbb{B}$	$+ -$	$\sim 32x$	$\sim 2x$

 $\leftarrow$ 	Operations	Memory	Computation
$R \quad \leftarrow \quad R$	$+ - \times$	$1x$	$1x$
$R \quad \leftarrow \quad B$	$+ -$	$\sim 32x$	$\sim 2x$
$B \quad \leftarrow \quad B$	XNOR Bit-count	$\sim 32x$	$\sim 58x$

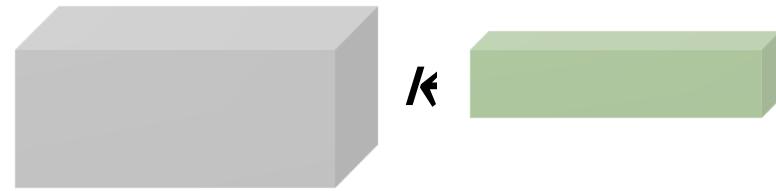
 $\kappa$ 	Operations	Memory	Computation
$R \quad \kappa \quad R$	$+ - \times$	$1x$	$1x$
 $R \quad \kappa \quad B$	$+ -$	$\sim 32x$	$\sim 2x$
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1

 $k$ 

	Operations	Memory	Computation
$R \quad k \quad R$	$+ - \times$	$1x$	$1x$
$R \quad k \quad B$	$+ -$	$\sim 32x$	$\sim 2x$
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 $+ - \times$  $1x$  $1x$  $+ -$  $\sim 32x$  $\sim 2x$  $XNOR$   
 $Bit-count$  $\sim 32x$  $\sim 58x$







$$\begin{matrix} \mathbb{R} \\ X \end{matrix} \odot \begin{matrix} \mathbb{R} \\ W \end{matrix}$$

$$\begin{matrix} \text{R}_X & \odot & \text{R}_W \\ \approx & & \end{matrix} \quad \begin{matrix} \text{R}_X & \odot & \text{B}_{W^B} \end{matrix}$$



$$\begin{matrix} \text{R} \\ X \end{matrix} \odot \begin{matrix} \text{R} \\ W \end{matrix} \approx \begin{matrix} \text{R} \\ X \end{matrix} \odot \begin{matrix} \mathbb{B} \\ W^B \end{matrix}$$

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$$\begin{matrix} \text{R} \\ X \end{matrix} \odot \begin{matrix} \text{R} \\ W \end{matrix} \approx \begin{matrix} \text{R} \\ X \end{matrix} \odot \begin{matrix} \mathbb{B} \\ W^B \end{matrix}$$

$$\begin{matrix} \text{R} \\ W \end{matrix} \approx \begin{matrix} \mathbb{B} \\ W^B \end{matrix}$$

$$W^B = \text{sign}(W)$$

# Quantization Error

$$W^B = \text{sign}(W)$$

$$\left\| W_R - W^B_B \right\| \approx 0.75$$

# Optimal Scaling Factor

$$\frac{R}{W} \approx \alpha \frac{B}{W^B}$$

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$$\mathbb{R}_{\mathbf{W}} \approx \alpha \mathbb{B}_{\mathbf{W}^B}$$

$$\alpha^*, \mathbf{W}^{B^*} = \arg \min_{\mathbf{W}^B, \alpha} \{ \|\mathbf{W} - \alpha \mathbf{W}^B\|^2 \}$$

# Optimal Scaling Factor

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$$\boxed{\begin{aligned}\mathbf{W}^{B^*} &= \text{sign}(\mathbf{W}) \\ \alpha^* &= \frac{1}{n} \|\mathbf{W}\|_{\ell 1}\end{aligned}}$$

$$\mathbb{R} \times \mathbb{R} \approx (\mathbb{R} \times \mathbb{B})^\alpha$$

## How to train a CNN with binary filters?

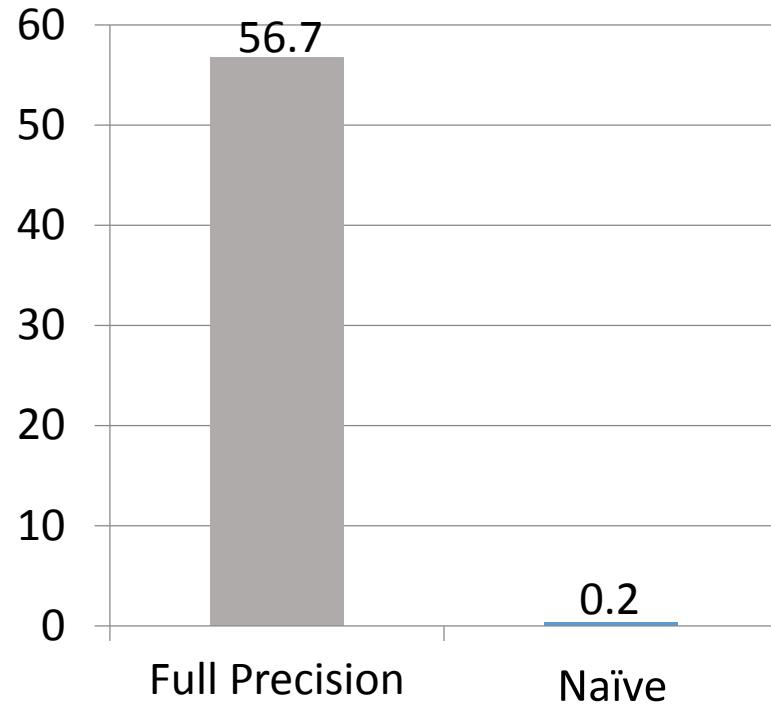
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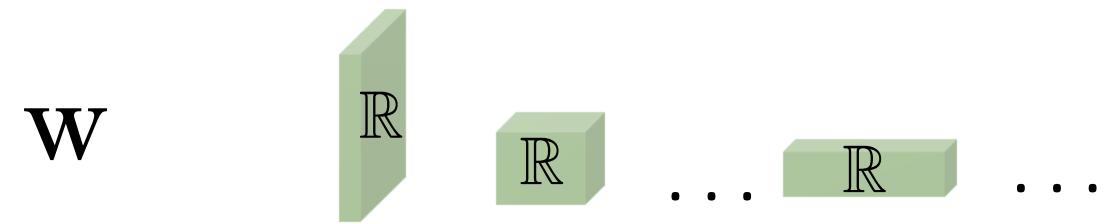
# Training Binary Weight Networks

*Naive Solution:*

1. Train a network with real value parameters
2. Binarize the weight filters

AlexNet Top-1 (%) ILSVRC2012





**W**

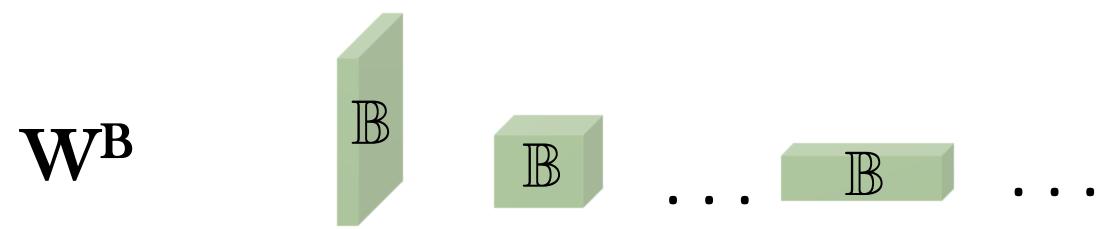
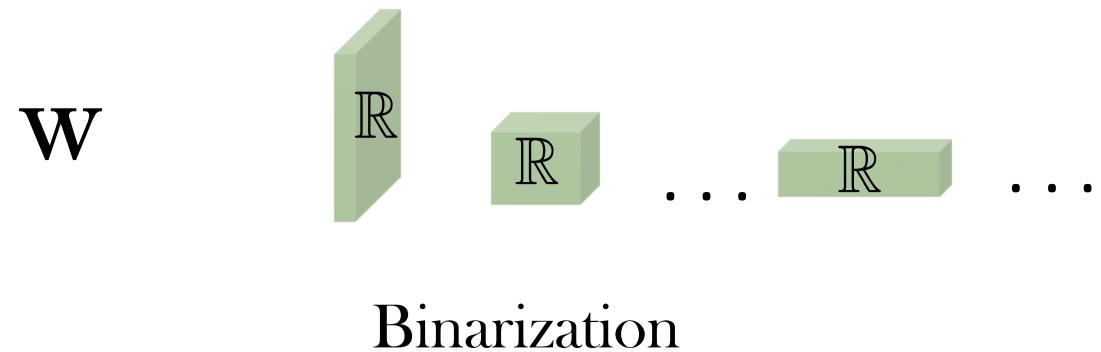
R

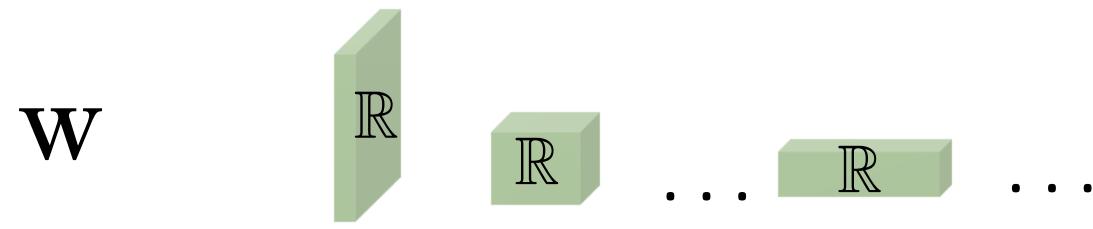
R

...

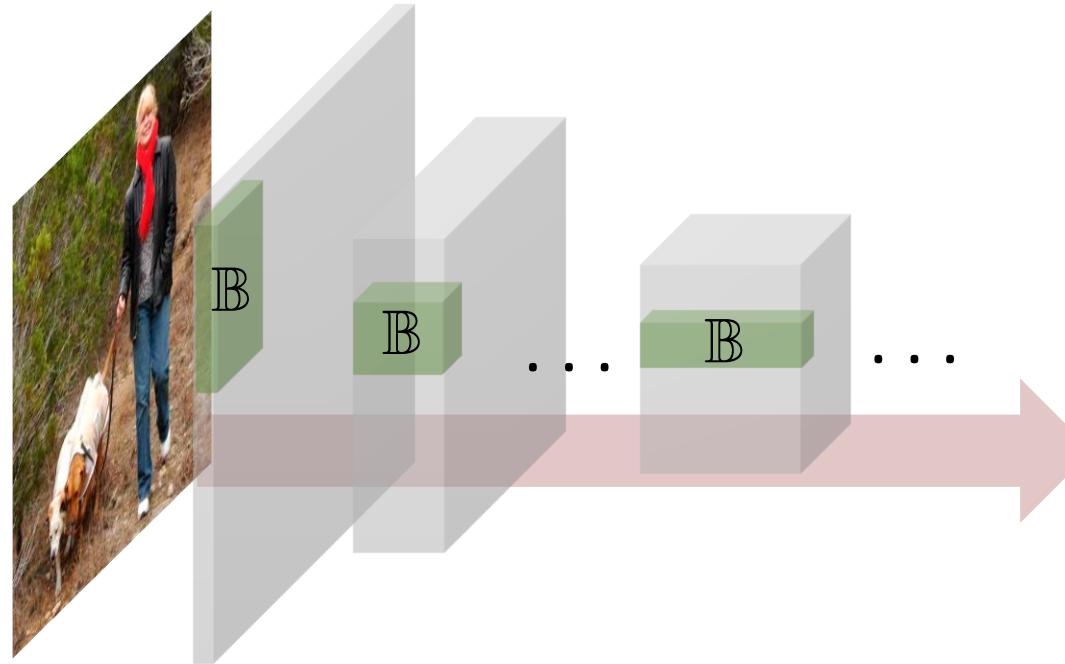
R

...





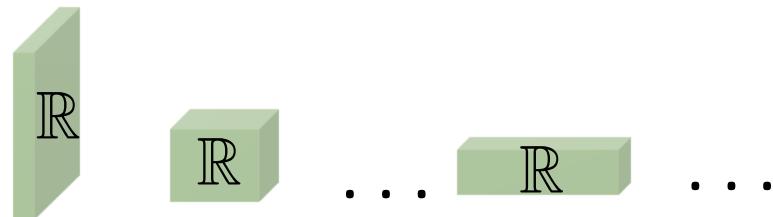
Binarization



# Binary Weight Network

*Train for binary weights:*

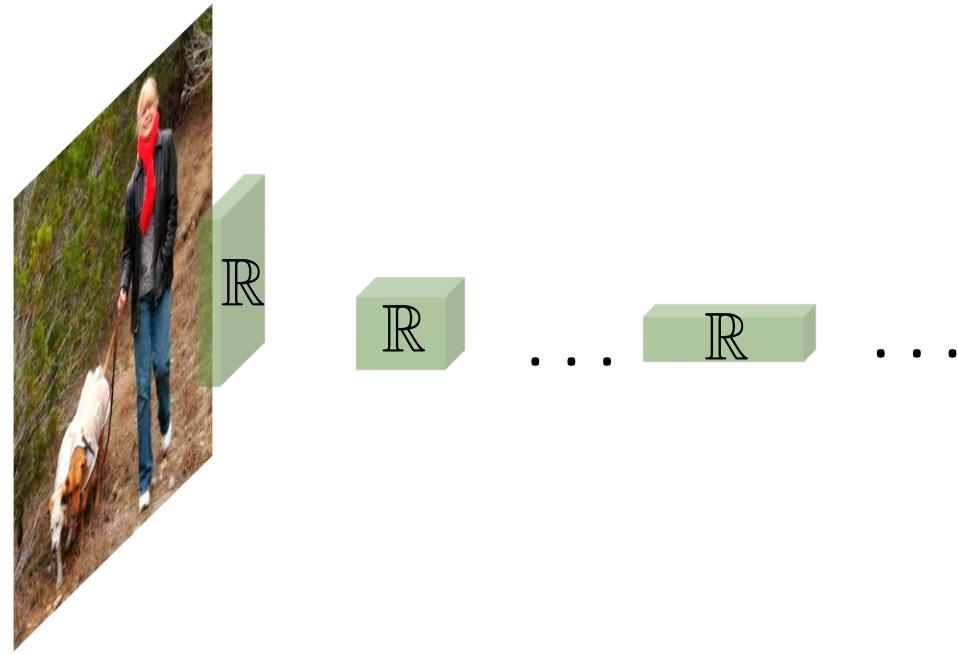
1. Randomly initialize  $\mathbf{W}$
2. For  $iter = 1$  to  $N$
3. Load a random input image  $\mathbf{X}$
4.  $\mathbf{W}^B = \text{sign}(\mathbf{W})$
5.  $\alpha = \frac{\|\mathbf{W}\|_{\ell_1}}{n}$
6. Forward pass with  $\alpha, \mathbf{W}^B$
7. Compute loss function  $\mathbf{C}$
8.  $\frac{\partial \mathbf{C}}{\partial \mathbf{W}} =$  Backward pass with  $\alpha, \mathbf{W}^B$
9. Update  $\mathbf{W}$  ( $\mathbf{W} = \mathbf{W} - \frac{\partial \mathbf{C}}{\partial \mathbf{W}}$ )



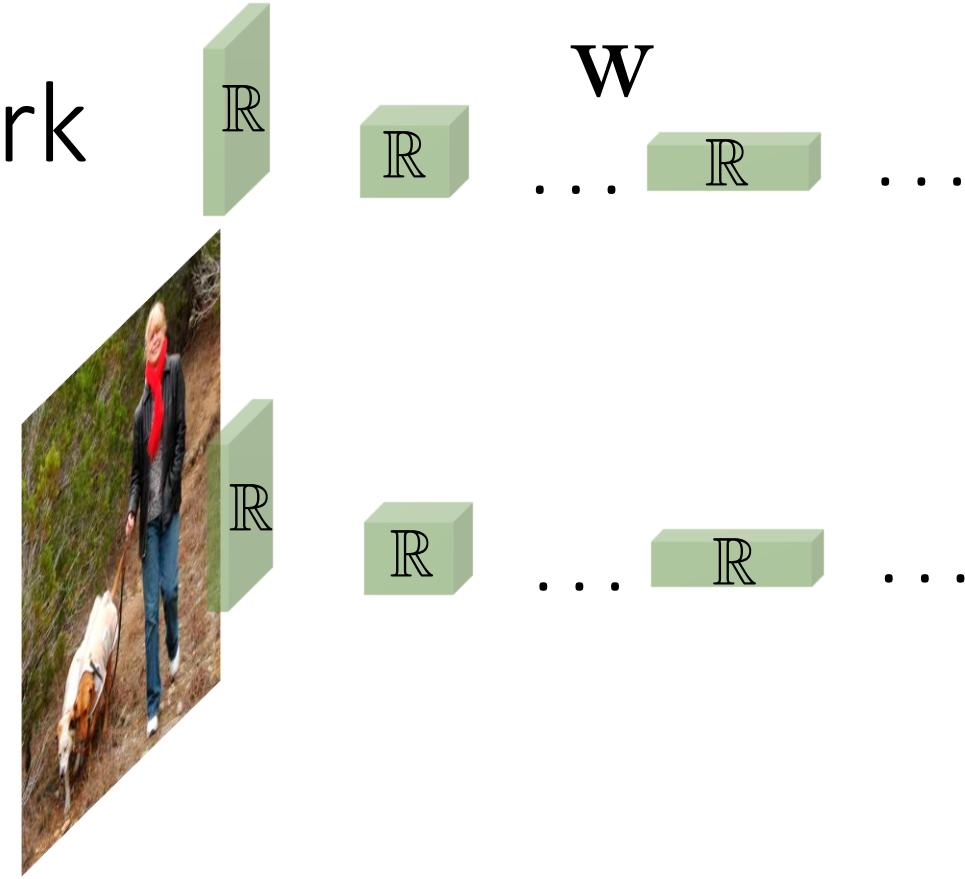
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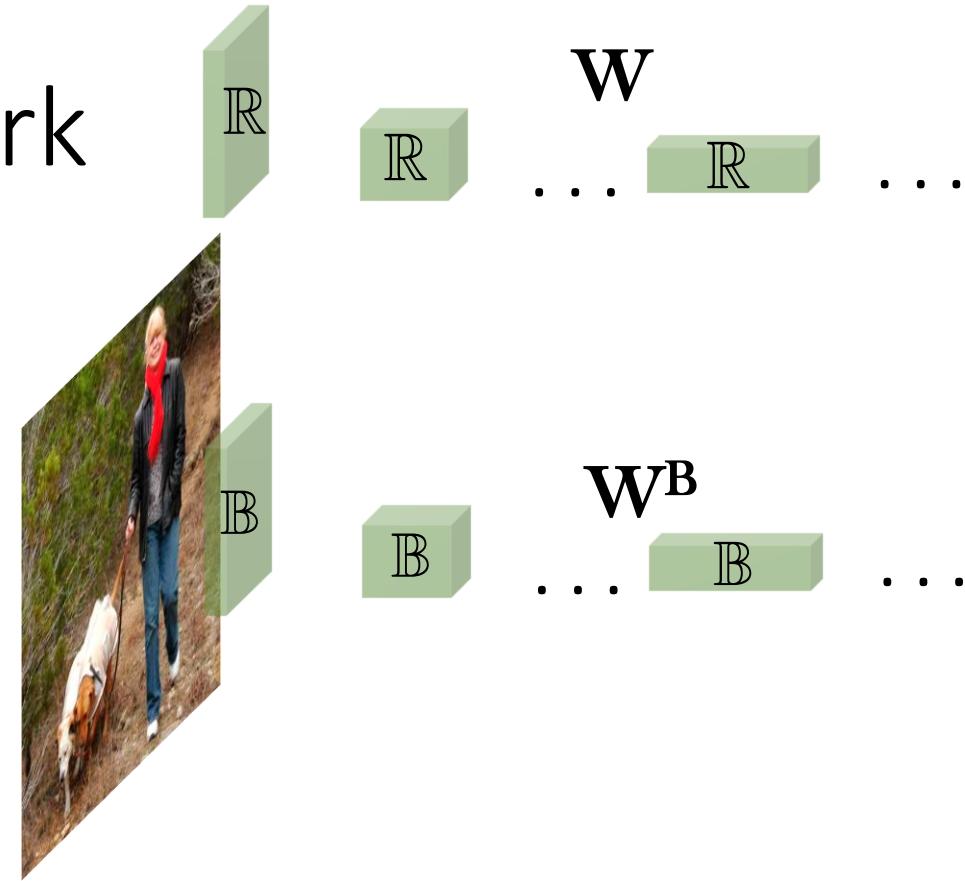
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# Binary Weight Network



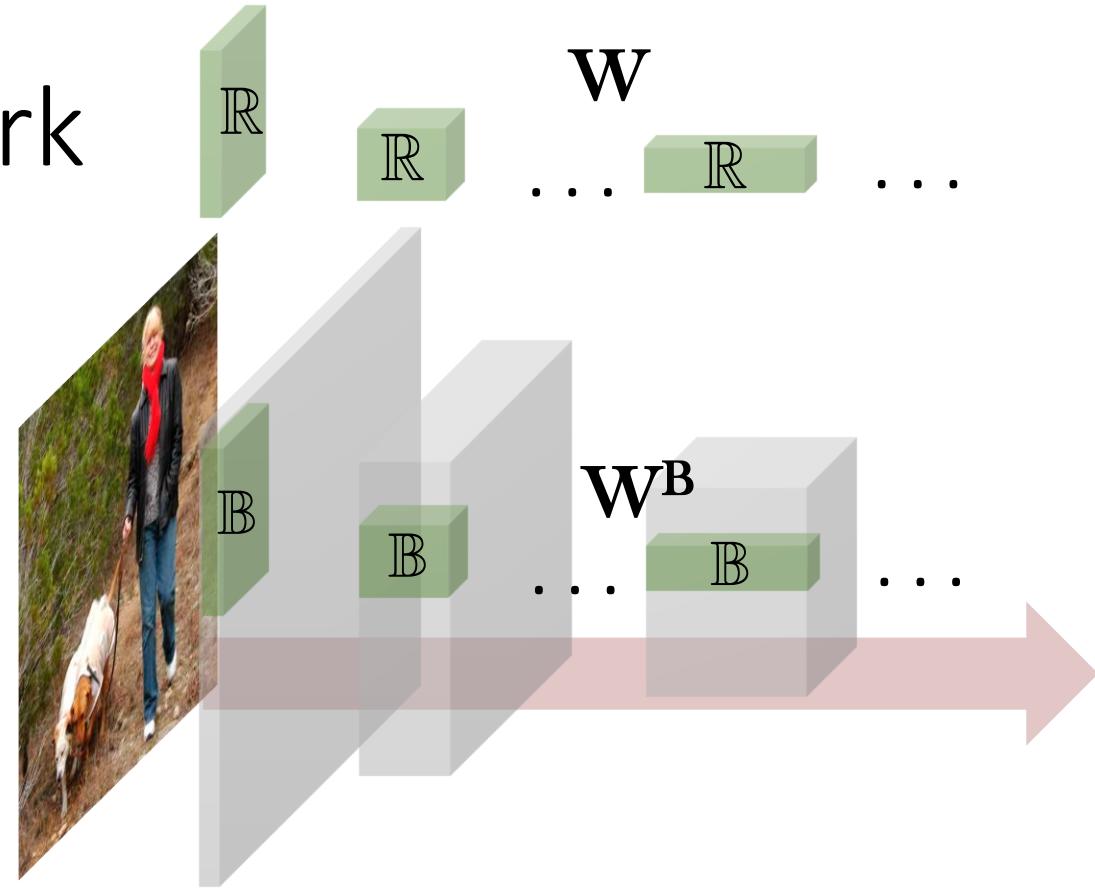
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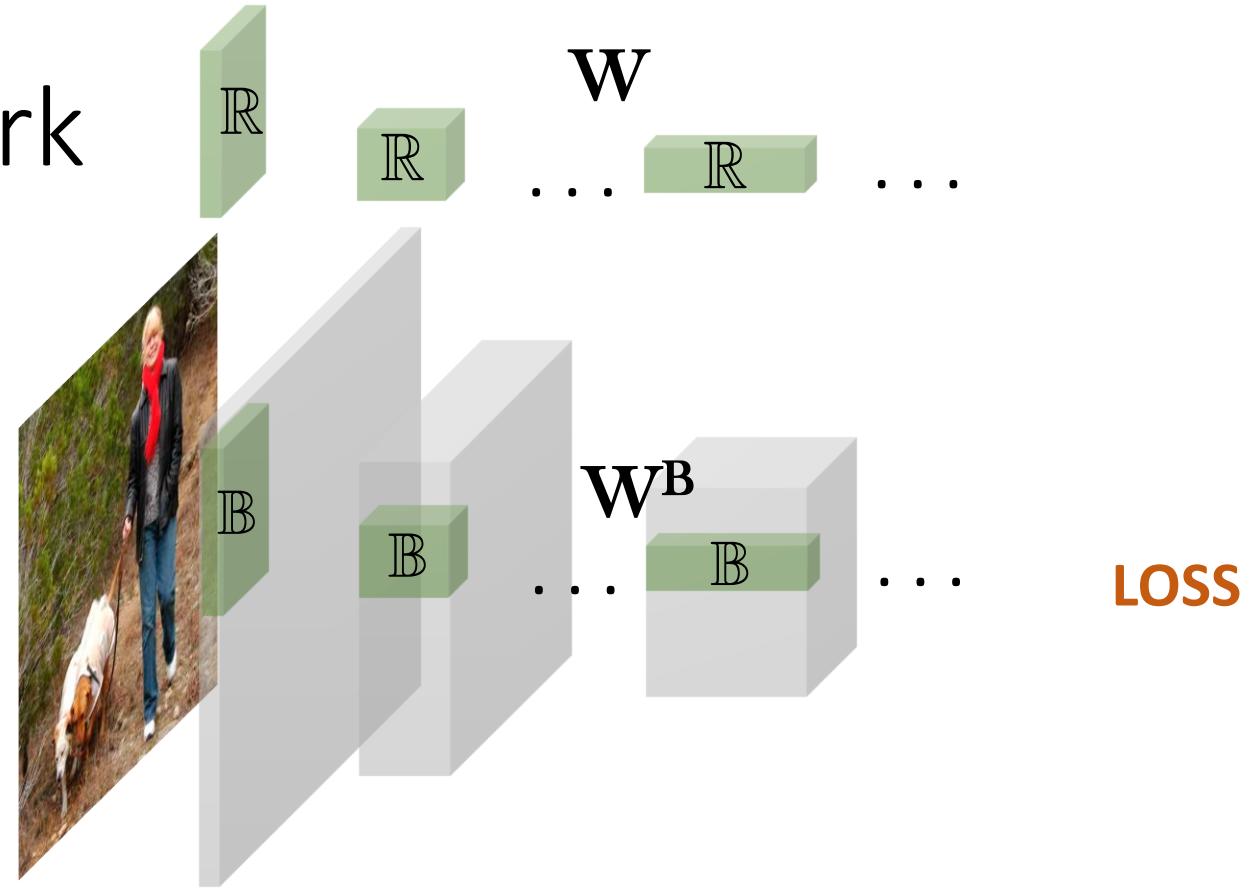
1. Randomly initialize  $\mathbf{W}$
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4.  $\mathbf{W}^B = \text{sign}(\mathbf{W})$
5.  $\alpha = \frac{\|\mathbf{W}\|_{\ell_1}}{n}$
6. **Forward pass with  $\alpha, \mathbf{W}^B$**
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# Binary Weight Network

*Train for binary weights:*

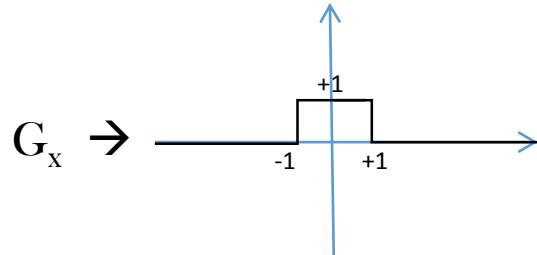
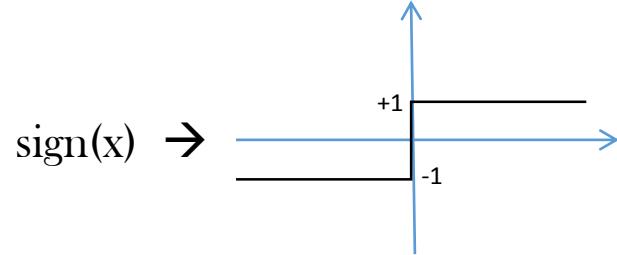
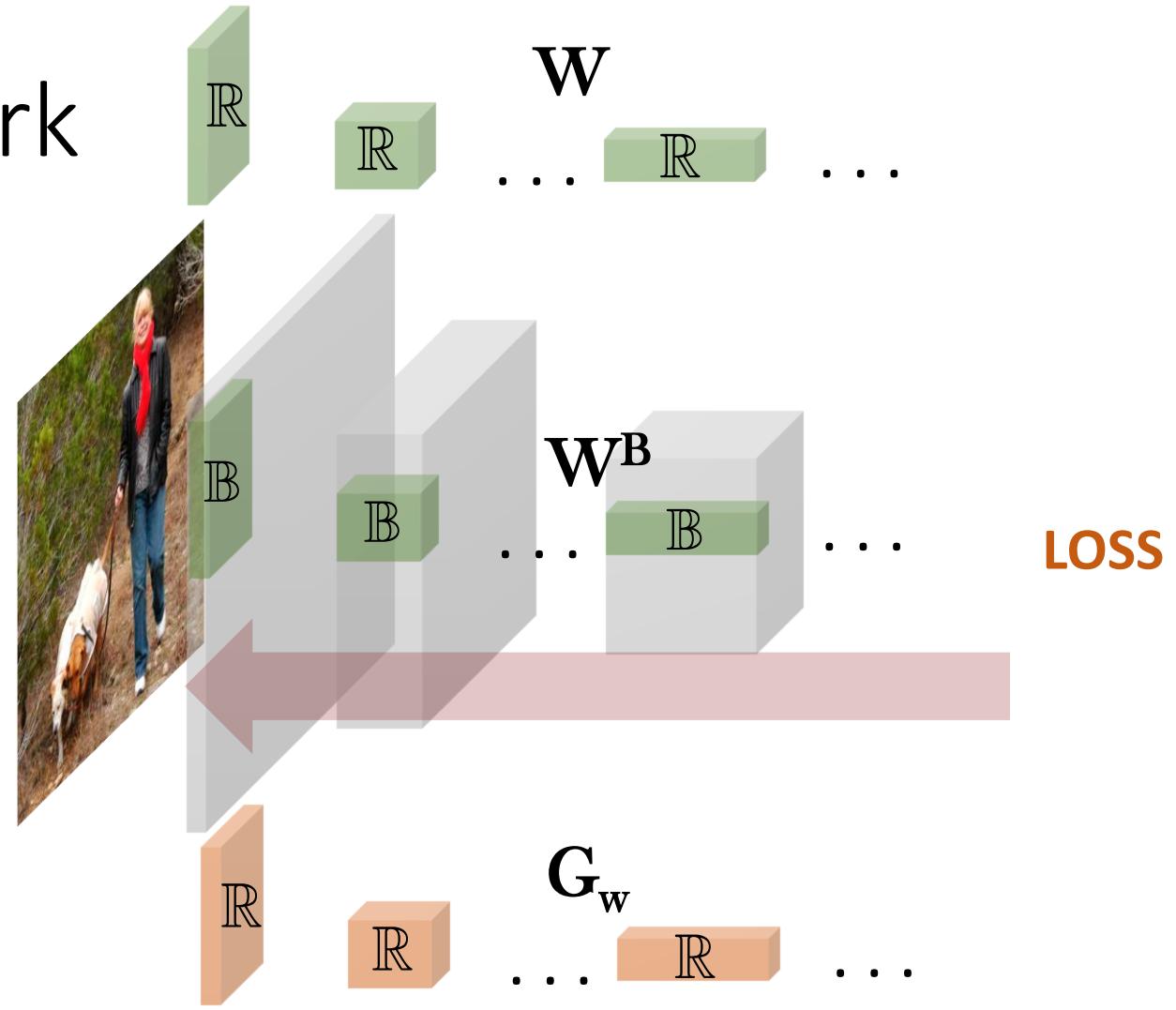
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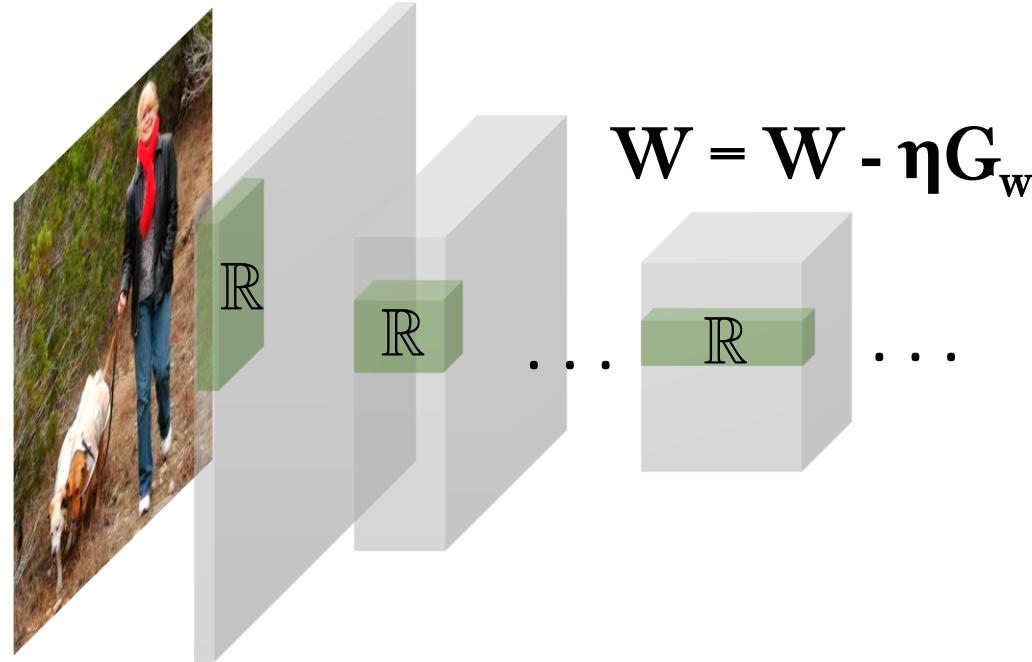


[Hinton et al. 2012]

# Binary Weight Network

*Train for binary weights:*

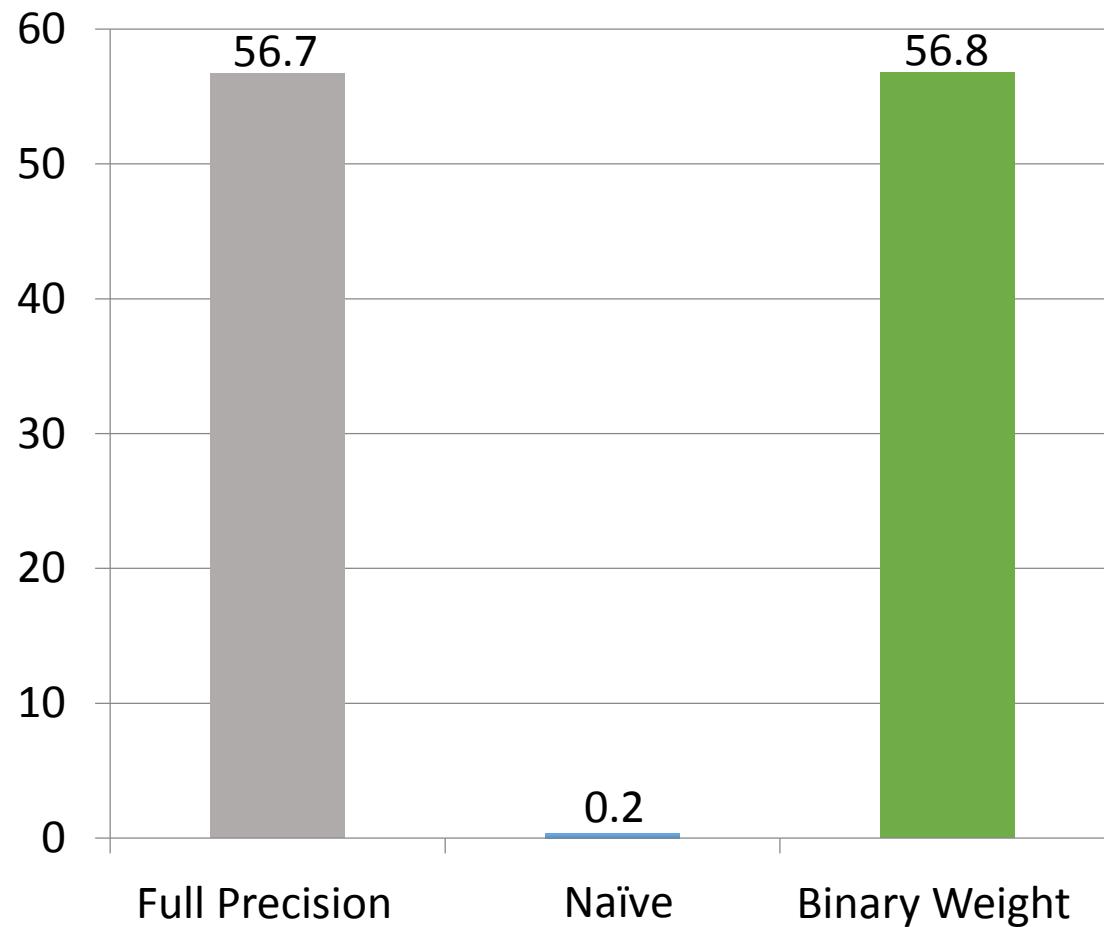
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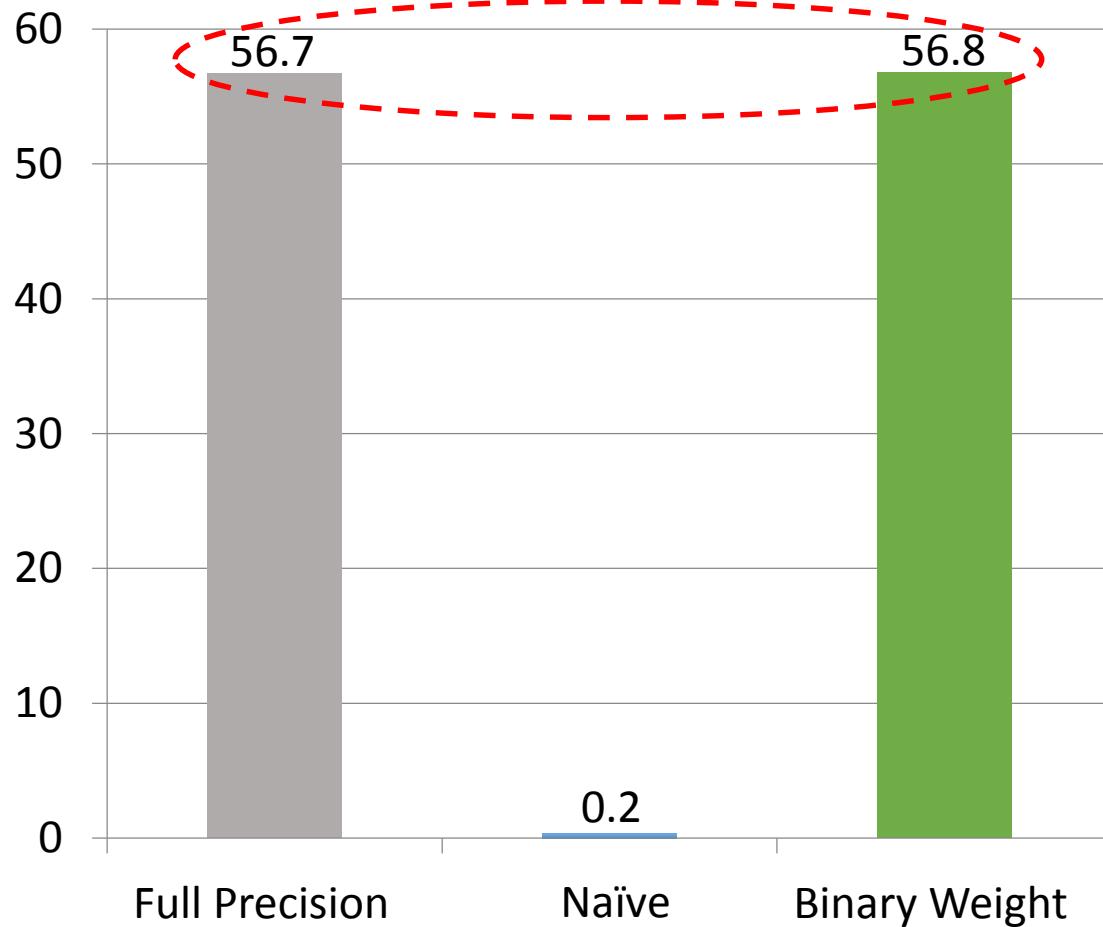
$$\mathbf{W} = \mathbf{W} - \eta \mathbf{G}_w$$

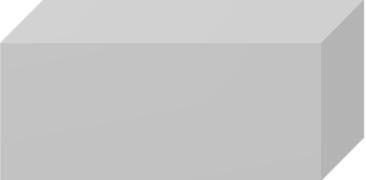
$$\dots$$

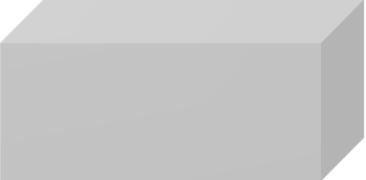
AlexNet Top-1 (%) ILSVRC2012

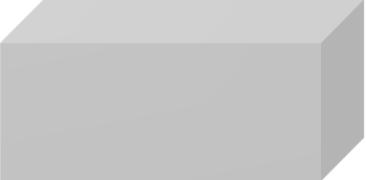


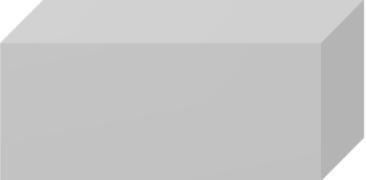
AlexNet Top-1 (%) ILSVRC2012



 $k$ 	Operations	Memory	Computation
$R$ $k$ $R$	+ - $\times$	1x	1x
$R$ $k$ $B$	+ -	~32x	~2x
$B$ $k$ $B$	XNOR Bit-count	~32x	~58x

 $\leftarrow$ 		Operations	Memory	Computation	
$R$	$\leftarrow$	$R$	+ - $\times$	1x	1x
$R$	$\leftarrow$	$B$	+ -	$\sim 32x$	$\sim 2x$
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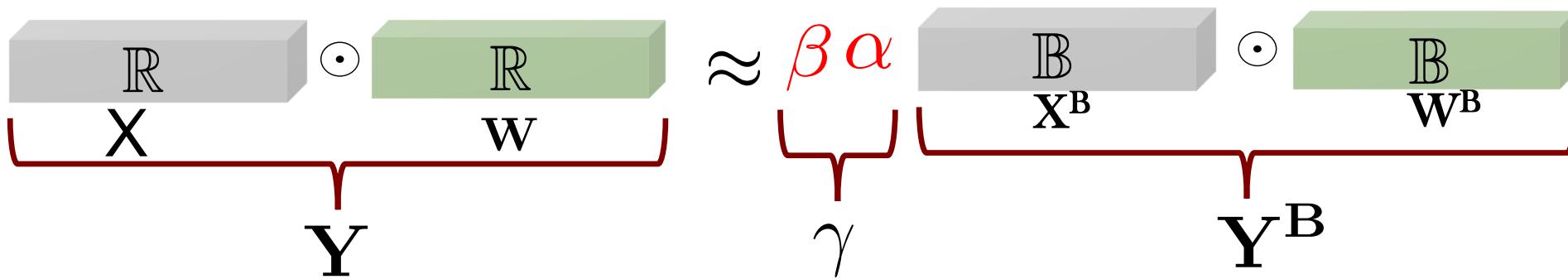
# Binary Input and Binary Weight (XNOR-Net)

$$\begin{matrix} \text{R} \\ X \end{matrix} \odot \begin{matrix} \text{R} \\ W \end{matrix} \approx \begin{matrix} \text{B} \\ X^B \end{matrix} \odot \begin{matrix} \text{B} \\ W^B \end{matrix}$$

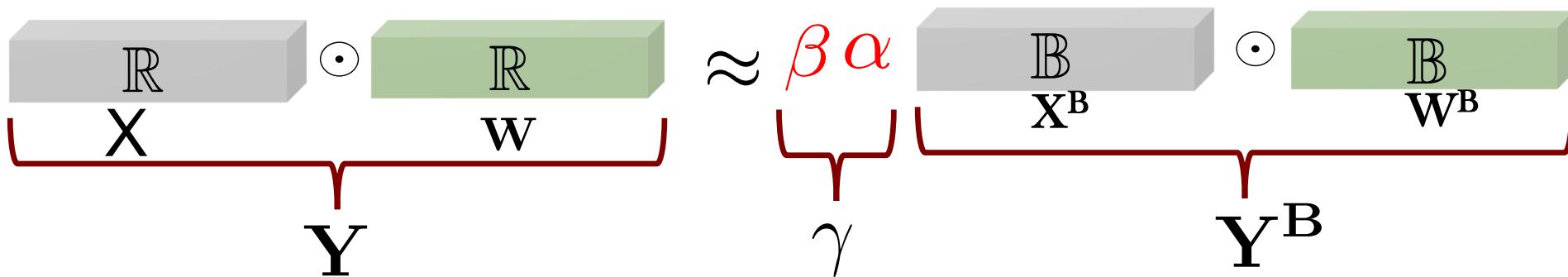
# Binary Input and Binary Weight (XNOR-Net)

$$\begin{matrix} \text{R} \\ X \end{matrix} \odot \begin{matrix} \text{R} \\ W \end{matrix} \approx \beta \begin{matrix} \text{B} \\ X^B \end{matrix} \odot \alpha \begin{matrix} \text{B} \\ W^B \end{matrix}$$

# Binary Input and Binary Weight (XNOR-Net)



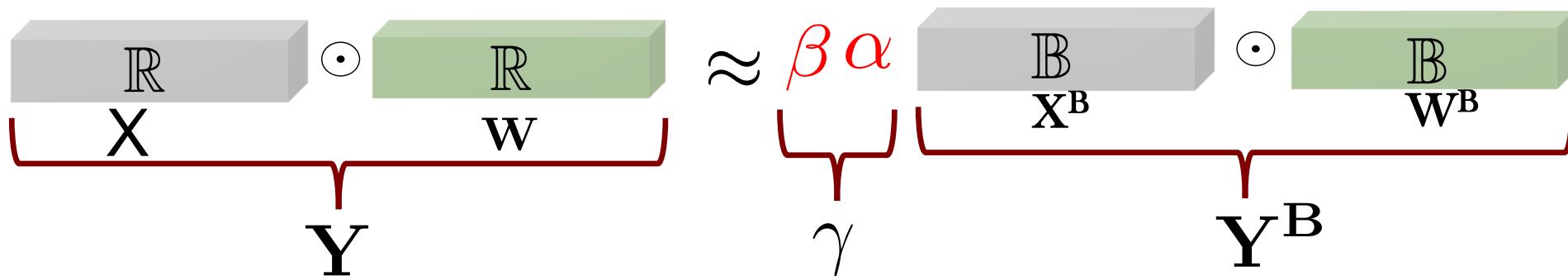
# Binary Input and Binary Weight (XNOR-Net)



$$\mathbf{Y} \approx \gamma \mathbf{Y}^B$$

$$\mathbf{Y}^{B*}, \gamma^* = \arg \min_{\mathbf{Y}^B, \gamma} \|\mathbf{Y} - \gamma \mathbf{Y}^B\|^2$$

# Binary Input and Binary Weight (XNOR-Net)

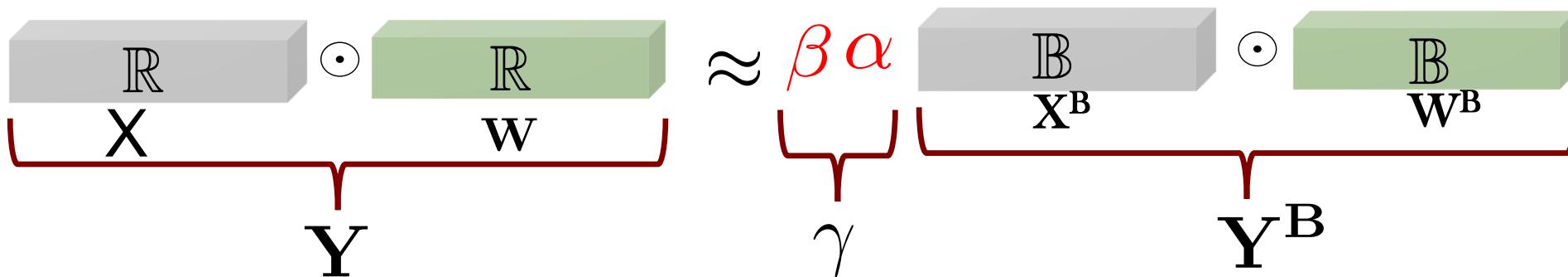


$$\mathbf{Y} \approx \gamma \mathbf{Y}^B$$

$$\mathbf{Y}^{B*}, \gamma^* = \arg \min_{\mathbf{Y}^B, \gamma} \|\mathbf{Y} - \gamma \mathbf{Y}^B\|^2$$

$$\boxed{\mathbf{Y}^{B*} = \text{sign}(\mathbf{Y}) \quad \gamma^* = \frac{1}{n} \|\mathbf{Y}\|_{\ell 1}}$$

# Binary Input and Binary Weight (XNOR-Net)



$$\mathbf{Y} \approx \gamma \mathbf{Y}^B$$

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$$\boxed{\mathbf{Y}^{B*} = \text{sign}(\mathbf{Y}) \quad \gamma^* = \frac{1}{n} \|\mathbf{Y}\|_{\ell 1}}$$

$$\boxed{\mathbf{X}^{B*} = \text{sign}(\mathbf{X}) \quad \mathbf{W}^{B*} = \text{sign}(\mathbf{W})}$$

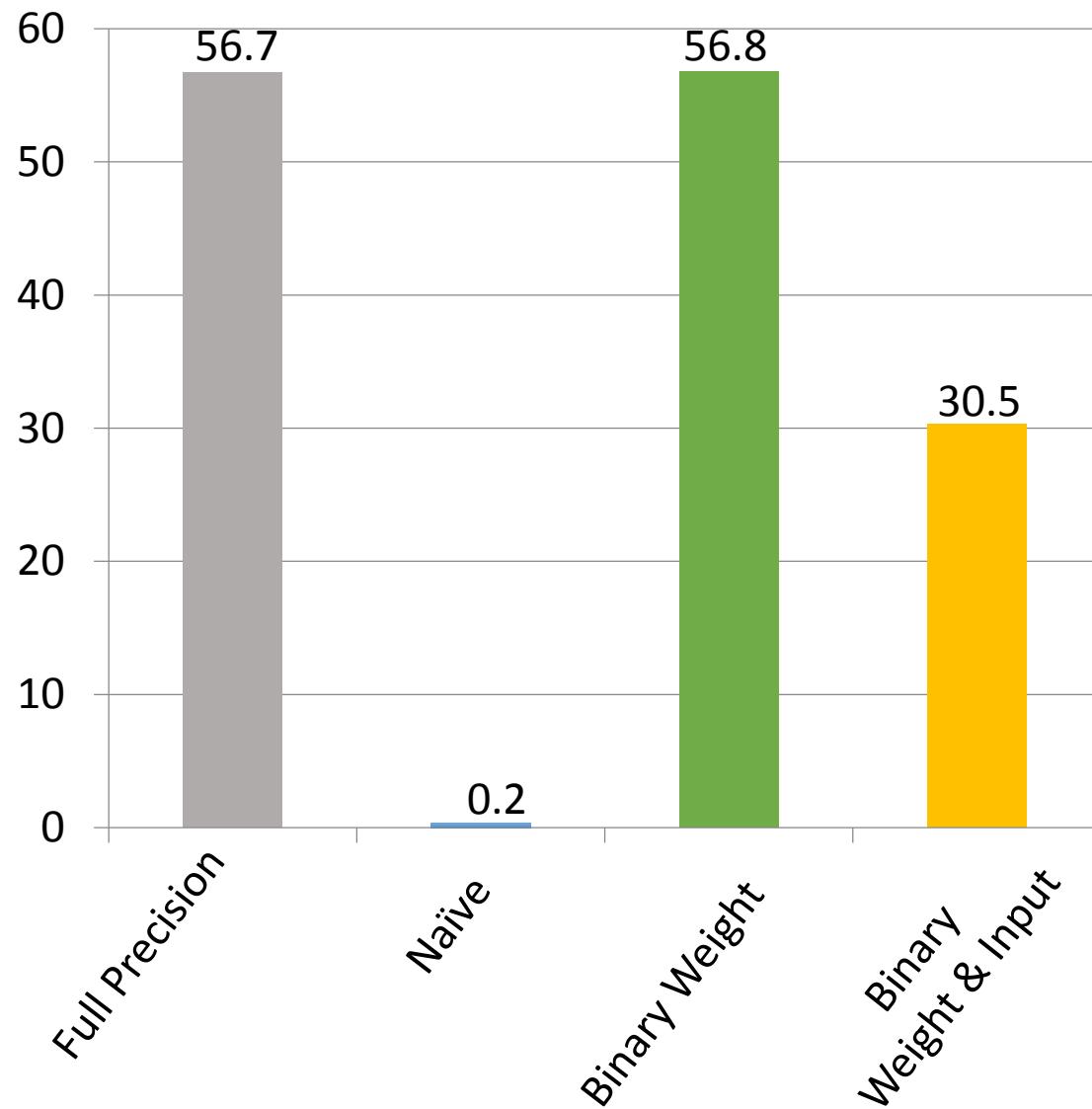
$$\boxed{\alpha^* = \frac{1}{n} \|\mathbf{W}\|_{\ell 1} \quad \beta^* = \frac{1}{n} \|\mathbf{X}\|_{\ell 1}}$$

$$\mathbb{R} * \mathbb{R} \approx \begin{bmatrix} \mathbb{B} \\ \text{sign}(\mathbf{X}) \end{bmatrix} * \begin{bmatrix} \mathbb{B} \\ \text{sign}(\mathbf{W}) \end{bmatrix} \odot \beta \odot \alpha$$

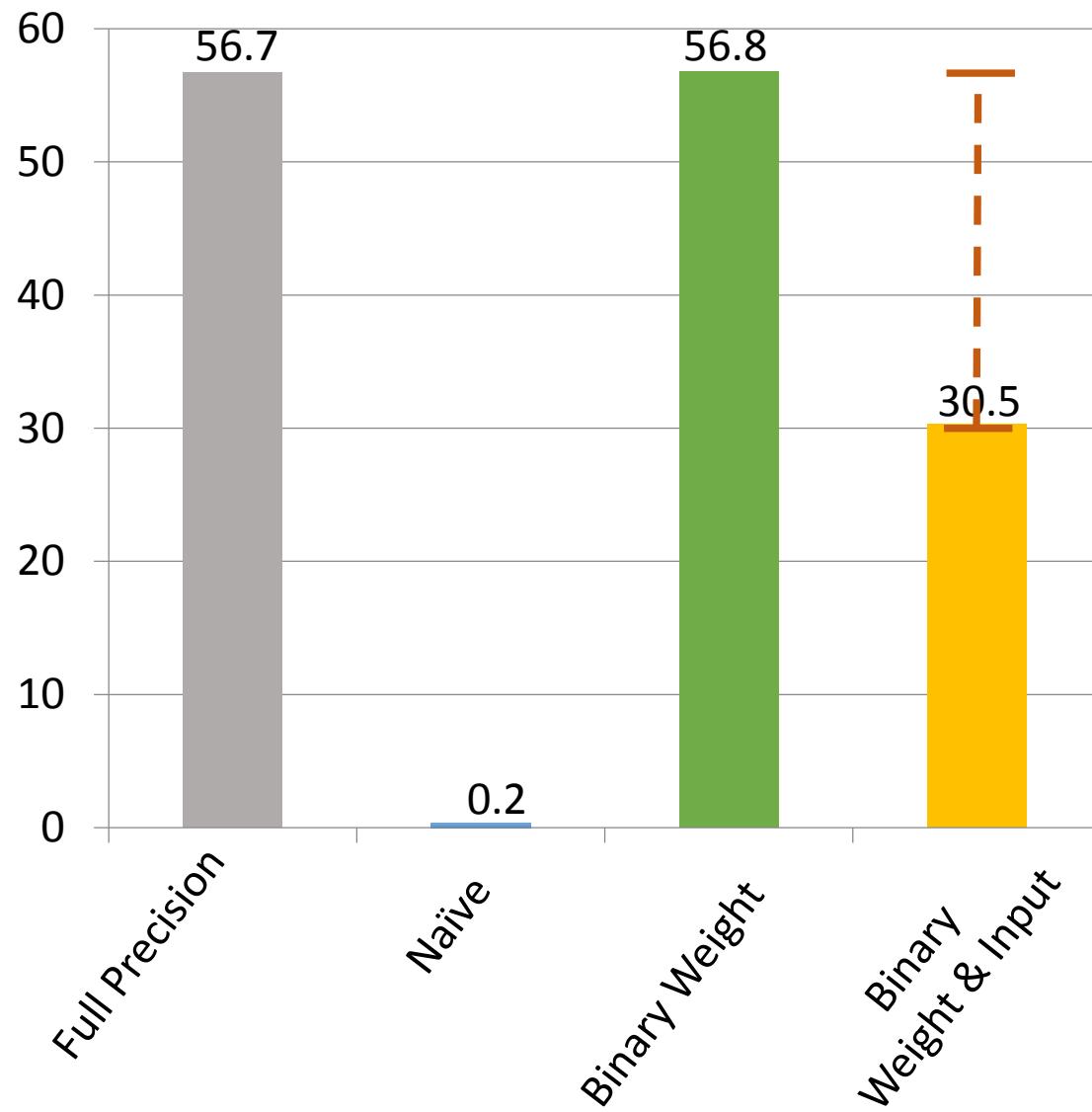
$$\mathbb{R} * \mathbb{R} \approx \left[ \begin{matrix} \mathbb{B} \\ \text{sign}(\mathbf{X}) \end{matrix} * \begin{matrix} \mathbb{B} \\ \text{sign}(\mathbf{W}) \end{matrix} \right] \odot \beta \odot \alpha$$

1. Randomly initialize  $\mathbf{W}$
2. For  $iter = 1$  to  $N$
3. Load a random input image  $\mathbf{X}$
4.  $\mathbf{W}^B = \text{sign}(\mathbf{W})$
5.  $\alpha = \frac{\|\mathbf{W}\|_{\ell_1}}{n}$
6. Forward pass with  $\alpha, \mathbf{W}^B$
7. Compute loss function  $\mathbf{C}$
8.  $\frac{\partial \mathbf{C}}{\partial \mathbf{W}} = \text{Backward pass with } \alpha, \mathbf{W}^B$
9. Update  $\mathbf{W}$  ( $\mathbf{W} = \mathbf{W} - \frac{\partial \mathbf{C}}{\partial \mathbf{W}}$ )

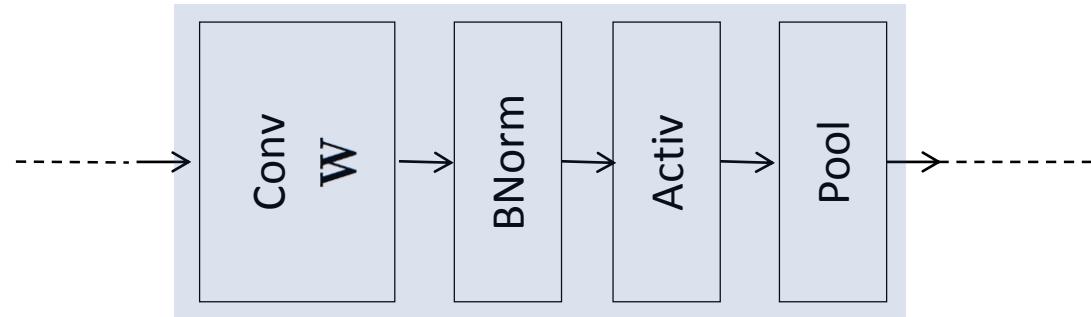
AlexNet Top-1 (%) ILSVRC2012



AlexNet Top-1 (%) ILSVRC2012

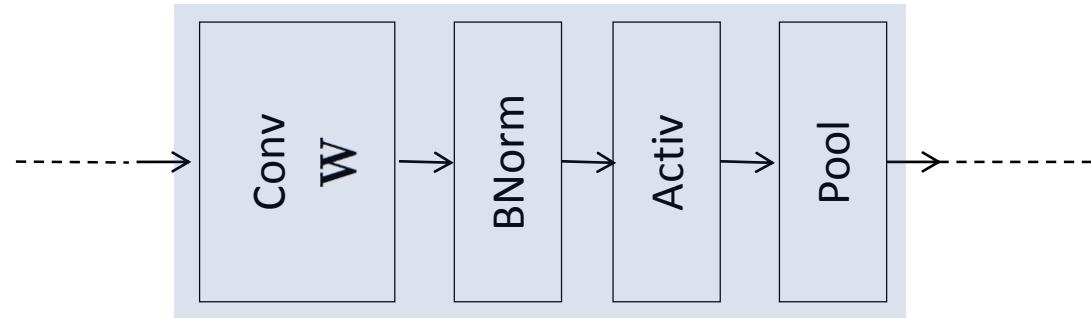


# Network Structure in XNOR-Networks

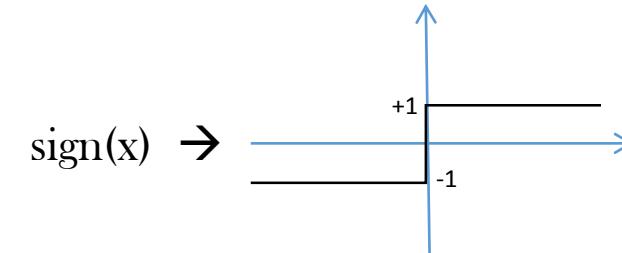


A typical block in CNN

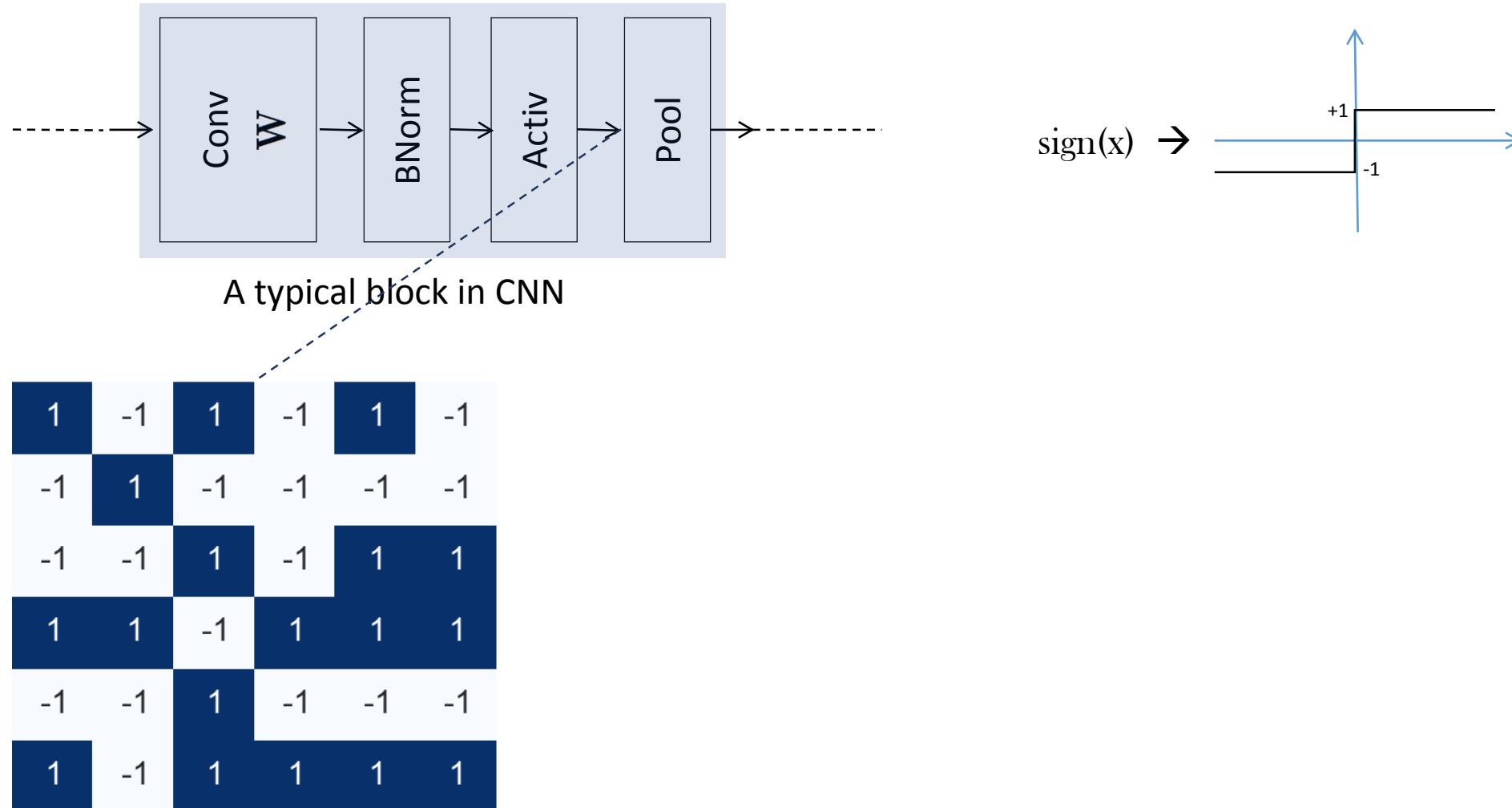
# Network Structure in XNOR-Networks



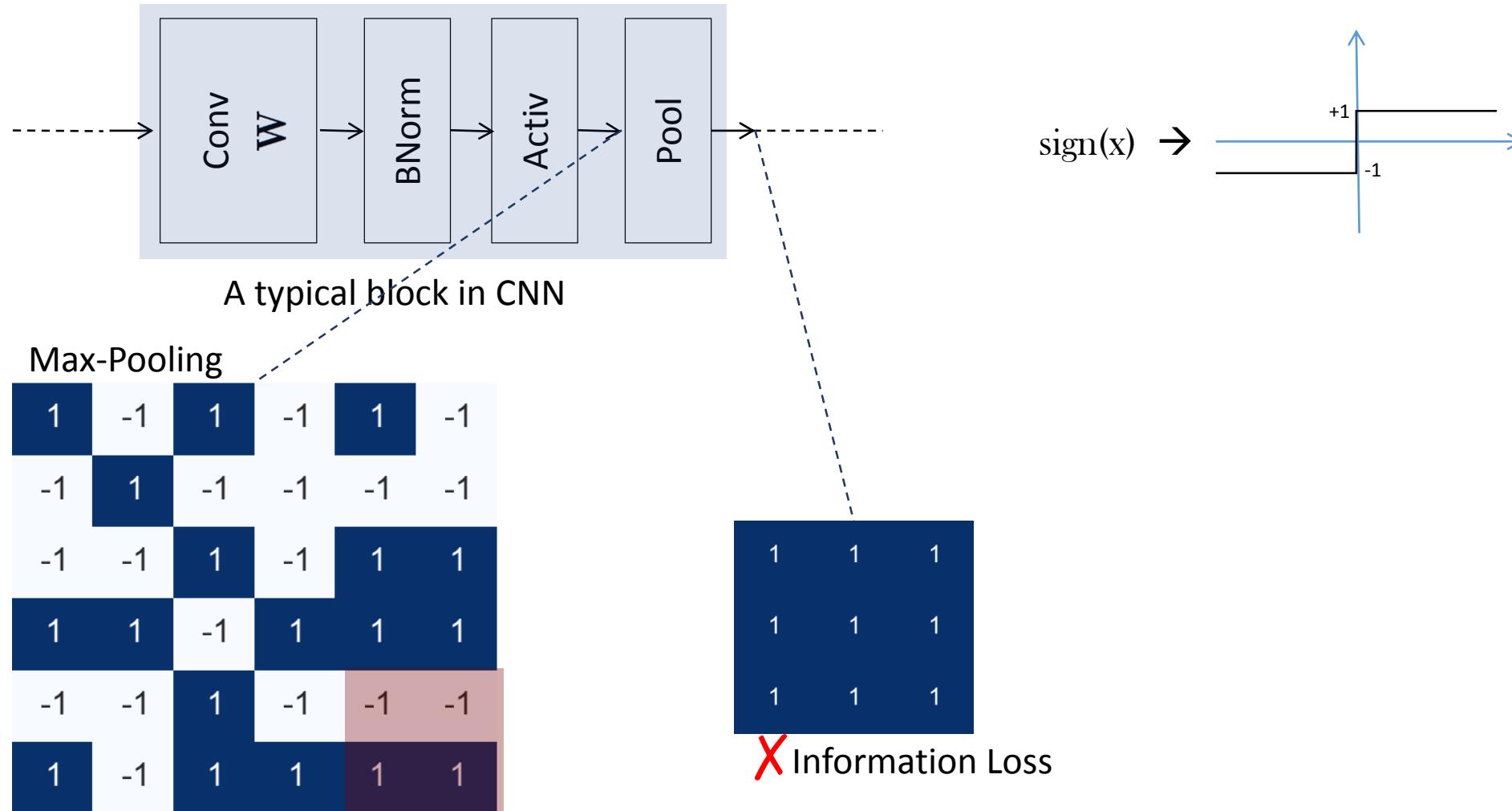
A typical block in CNN



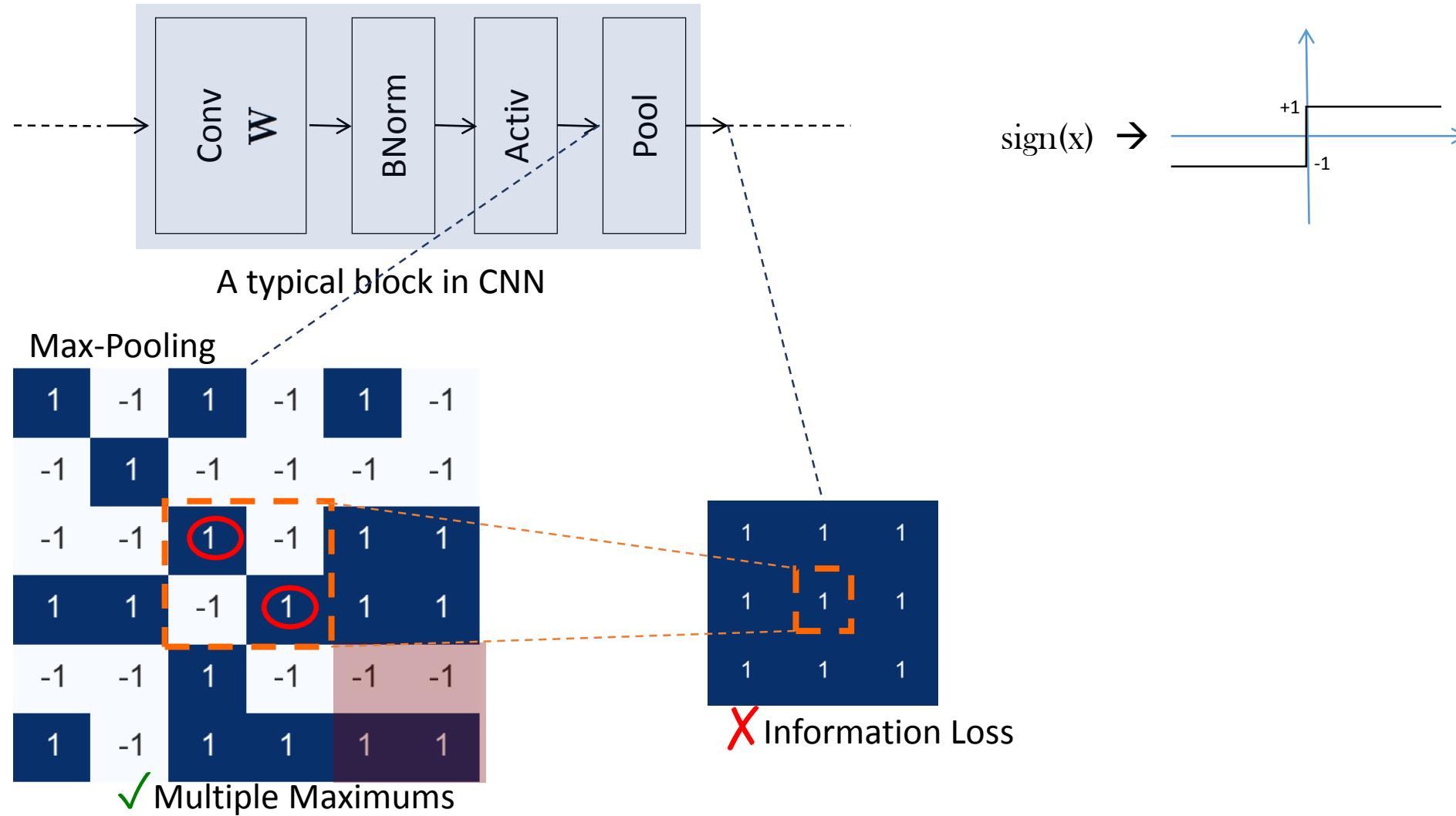
# Network Structure in XNOR-Networks



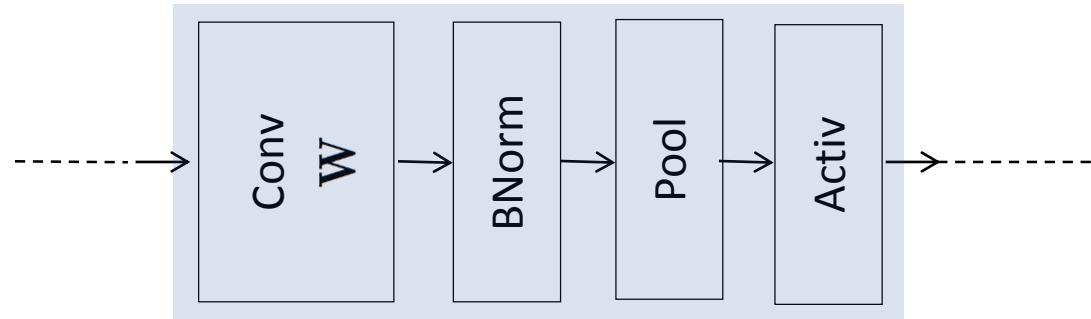
# Network Structure in XNOR-Networks



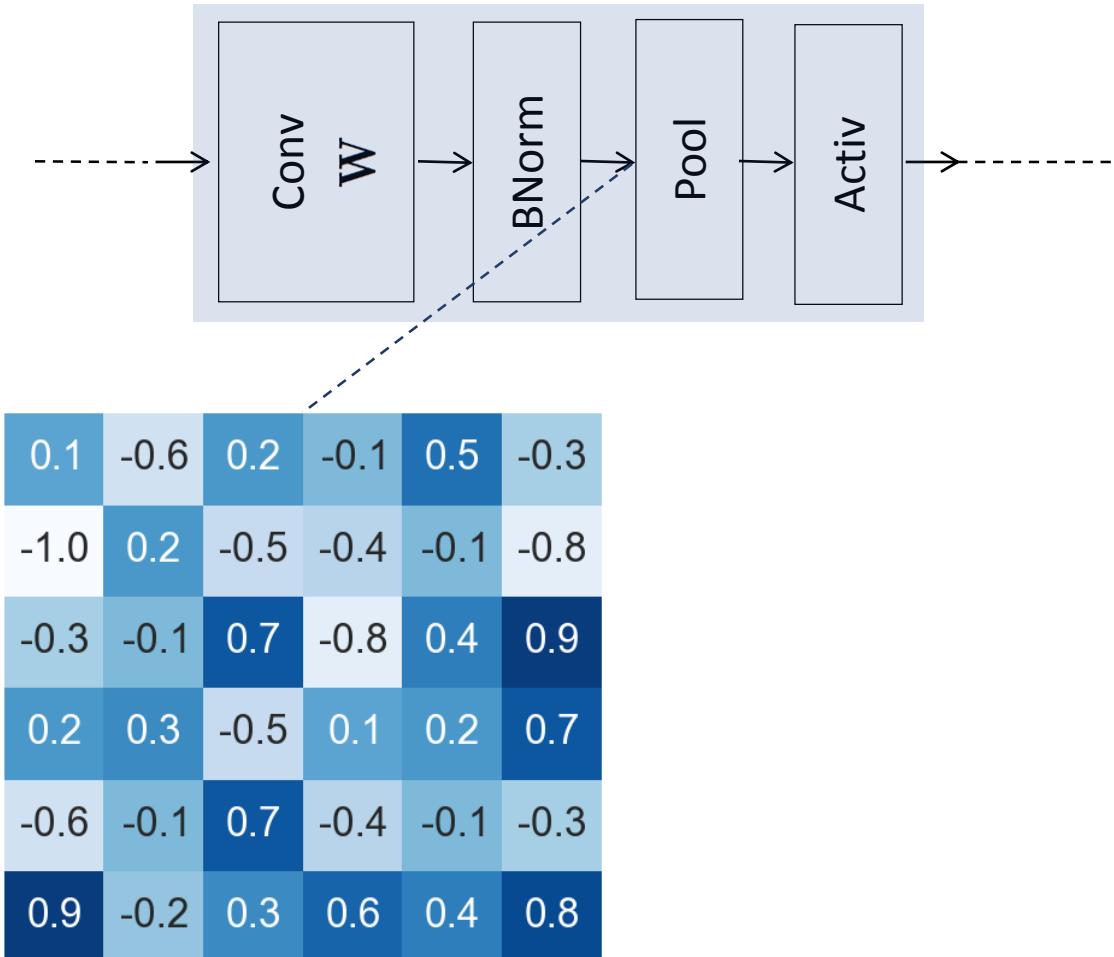
# Network Structure in XNOR-Networks



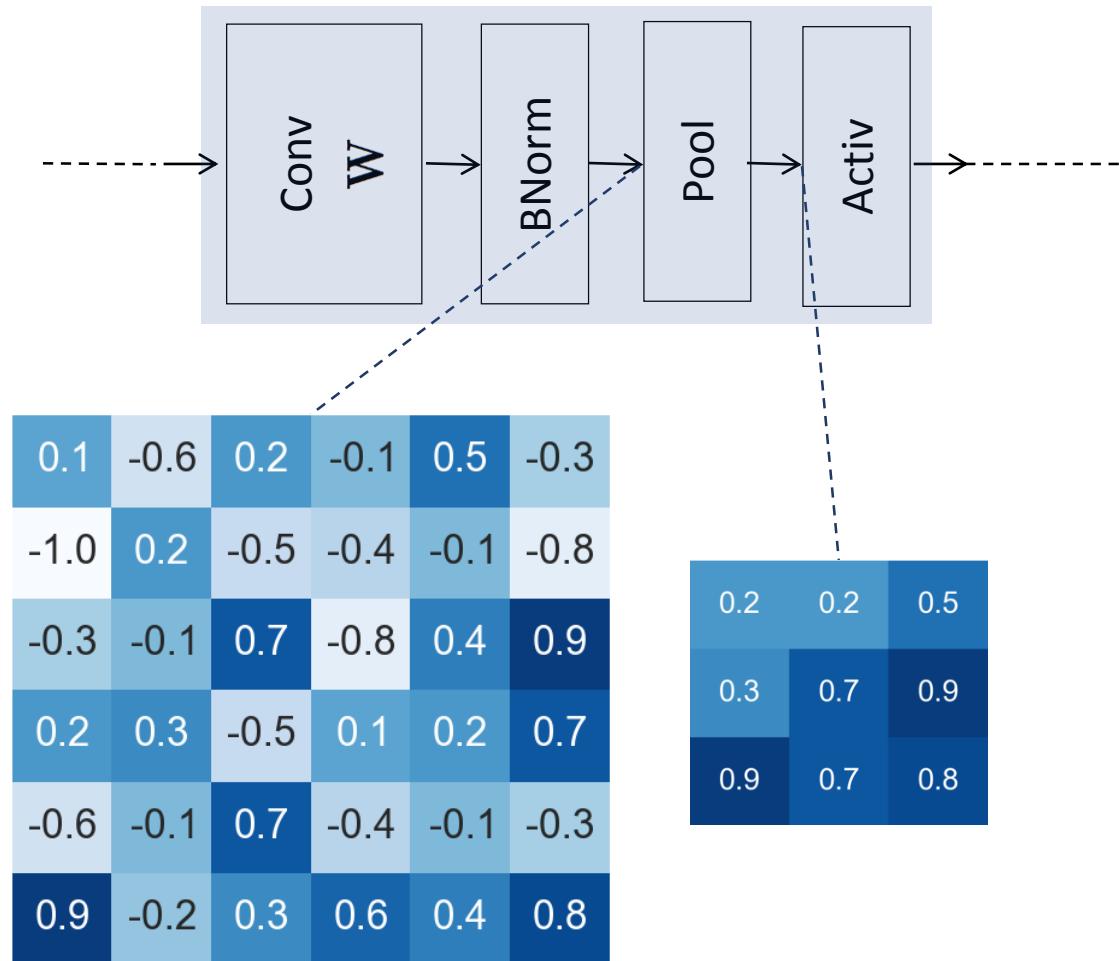
# Network Structure in XNOR-Networks



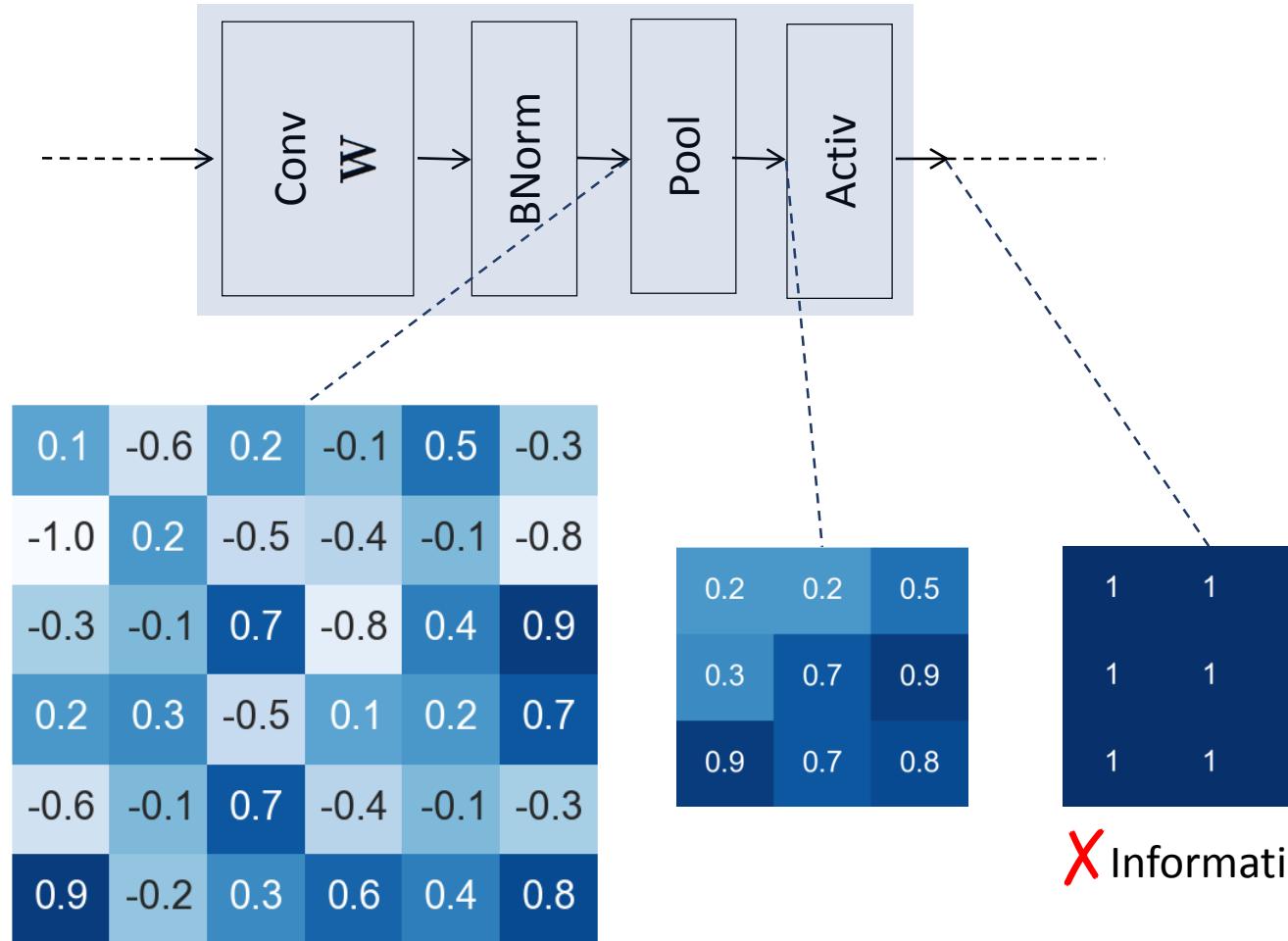
# Network Structure in XNOR-Networks



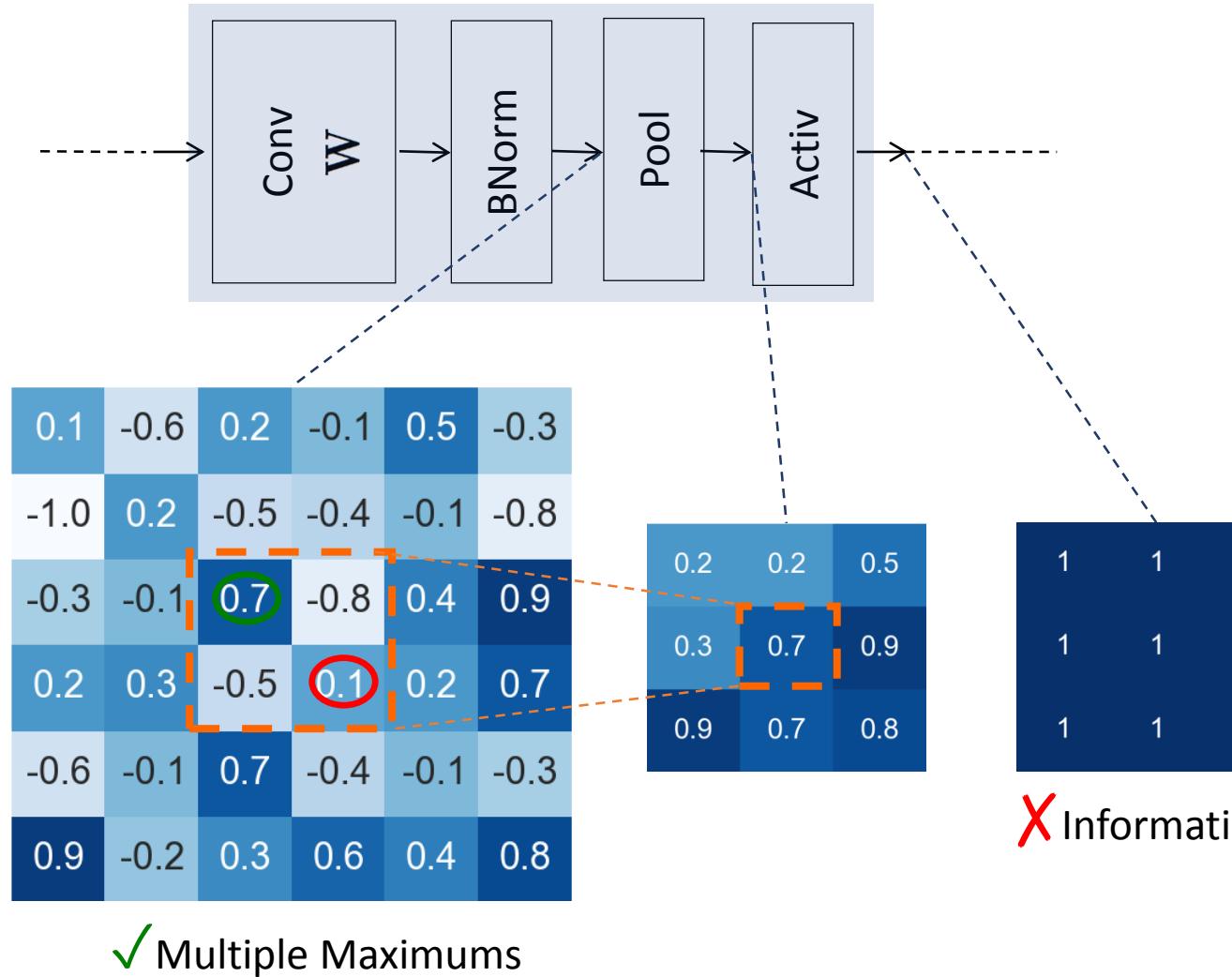
# Network Structure in XNOR-Networks



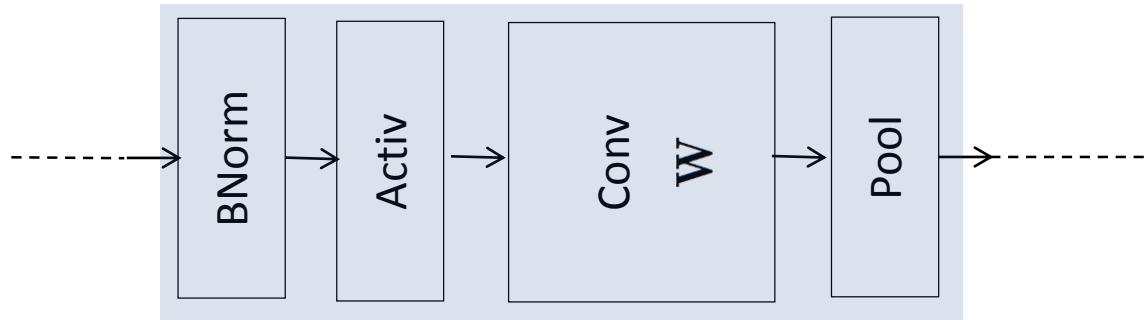
# Network Structure in XNOR-Networks



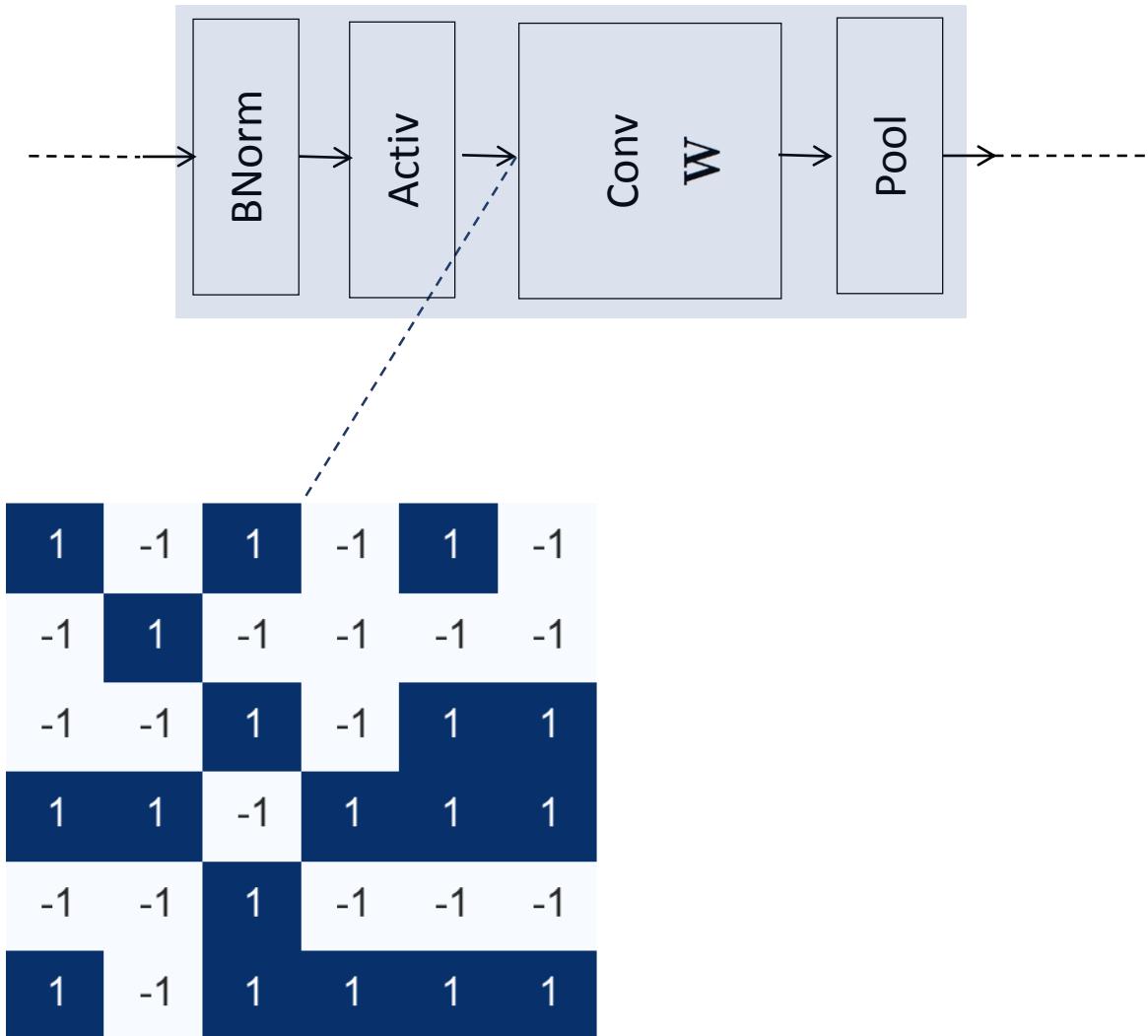
# Network Structure in XNOR-Networks



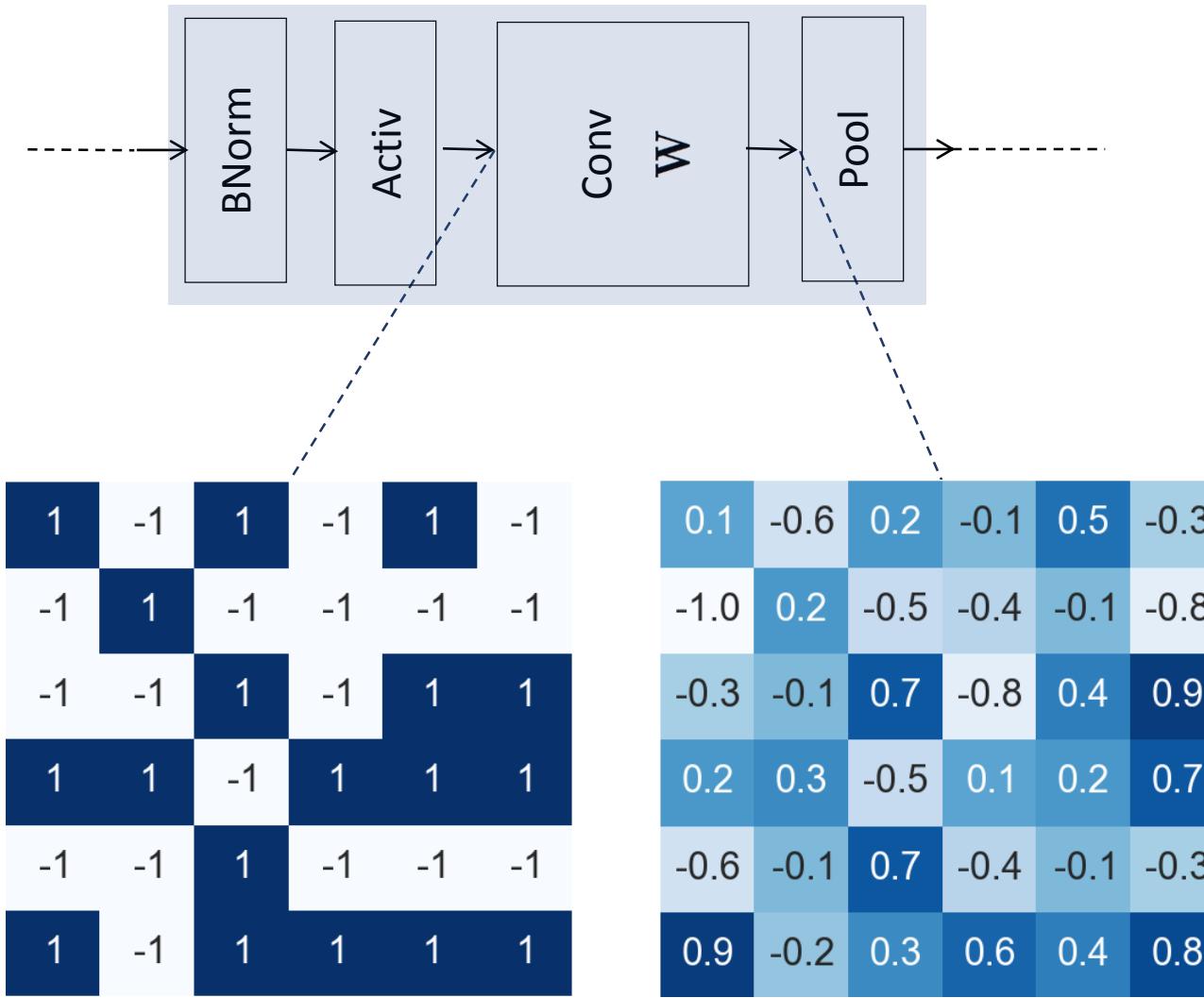
# Network Structure in XNOR-Networks



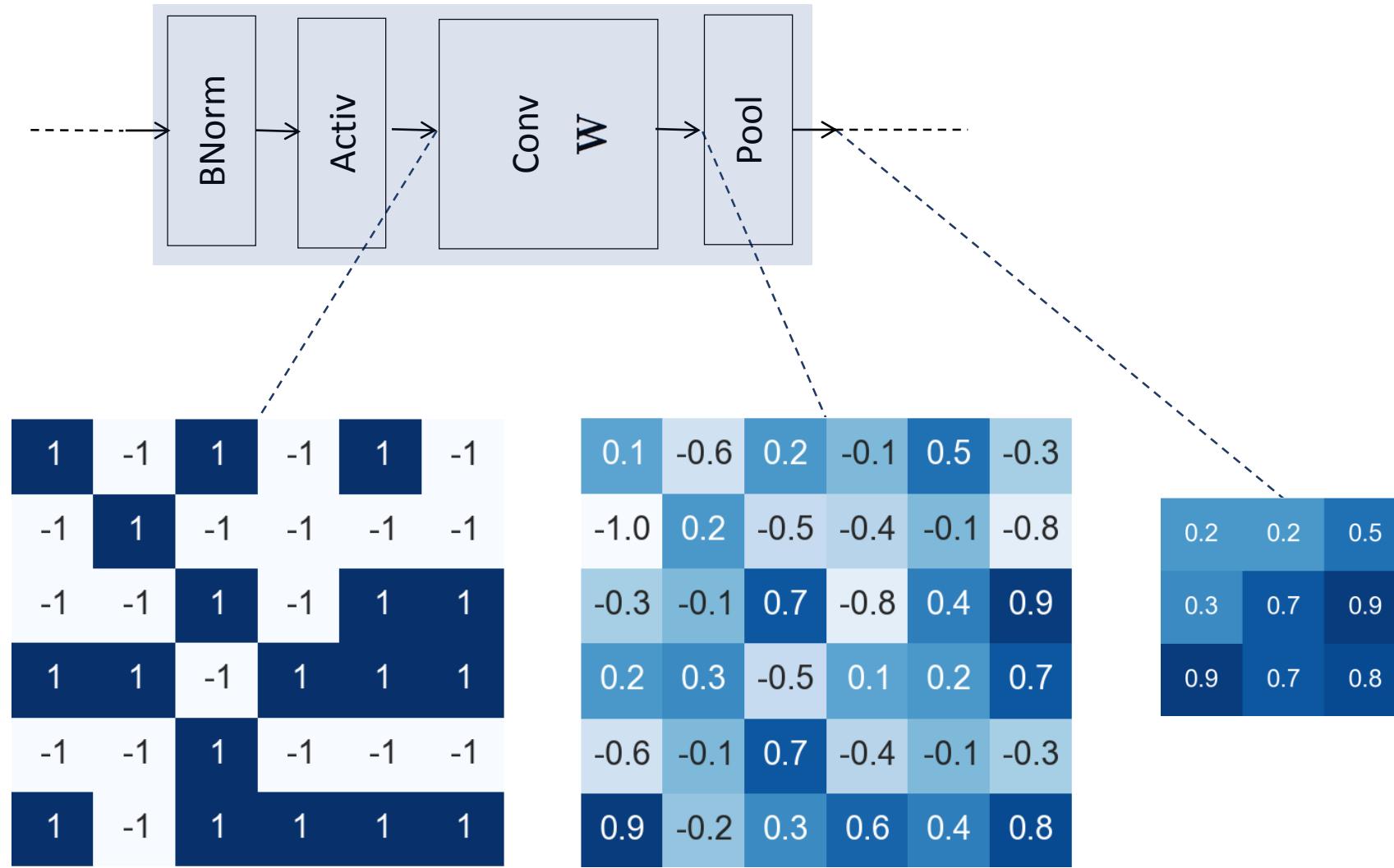
# Network Structure in XNOR-Networks



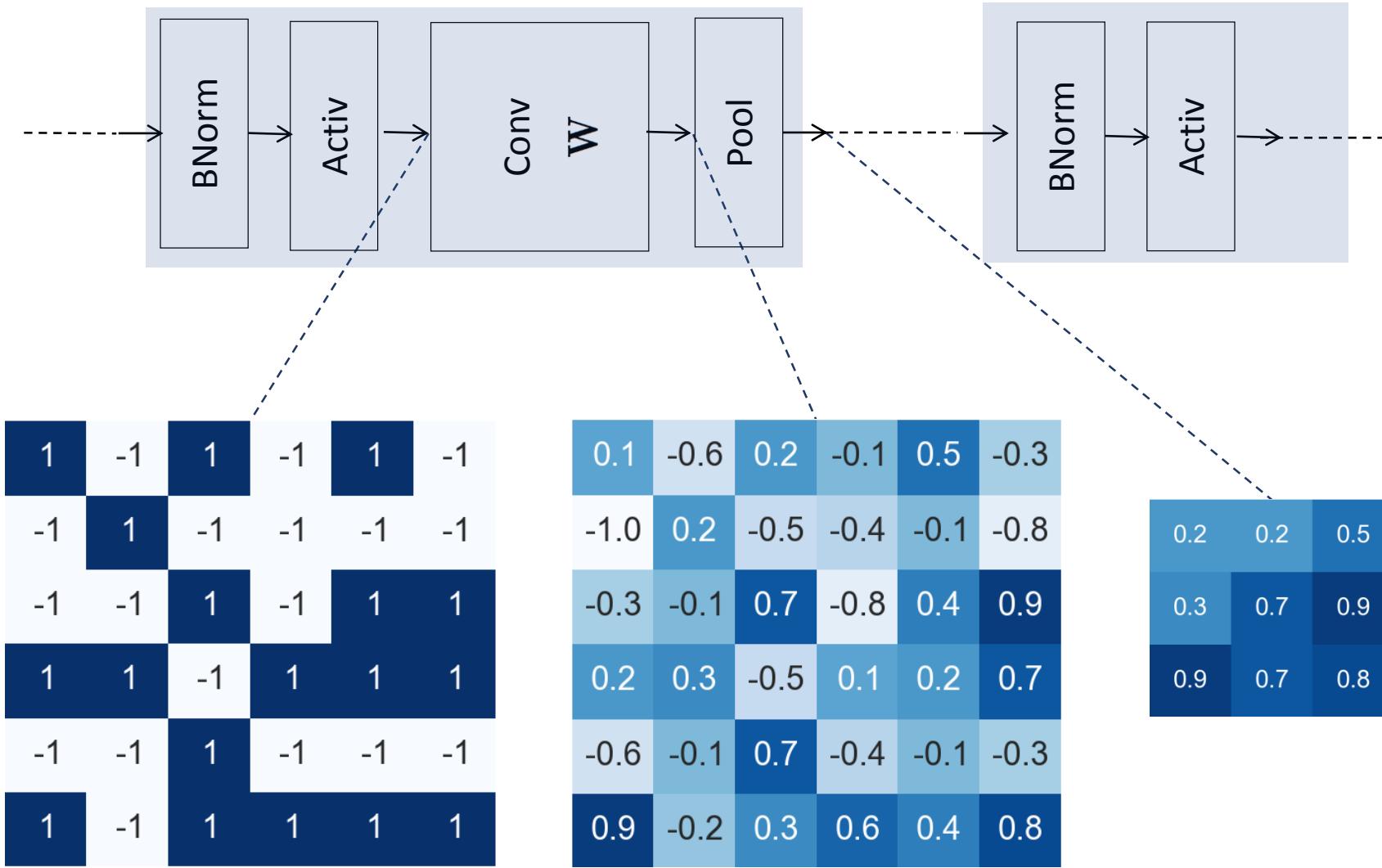
# Network Structure in XNOR-Networks



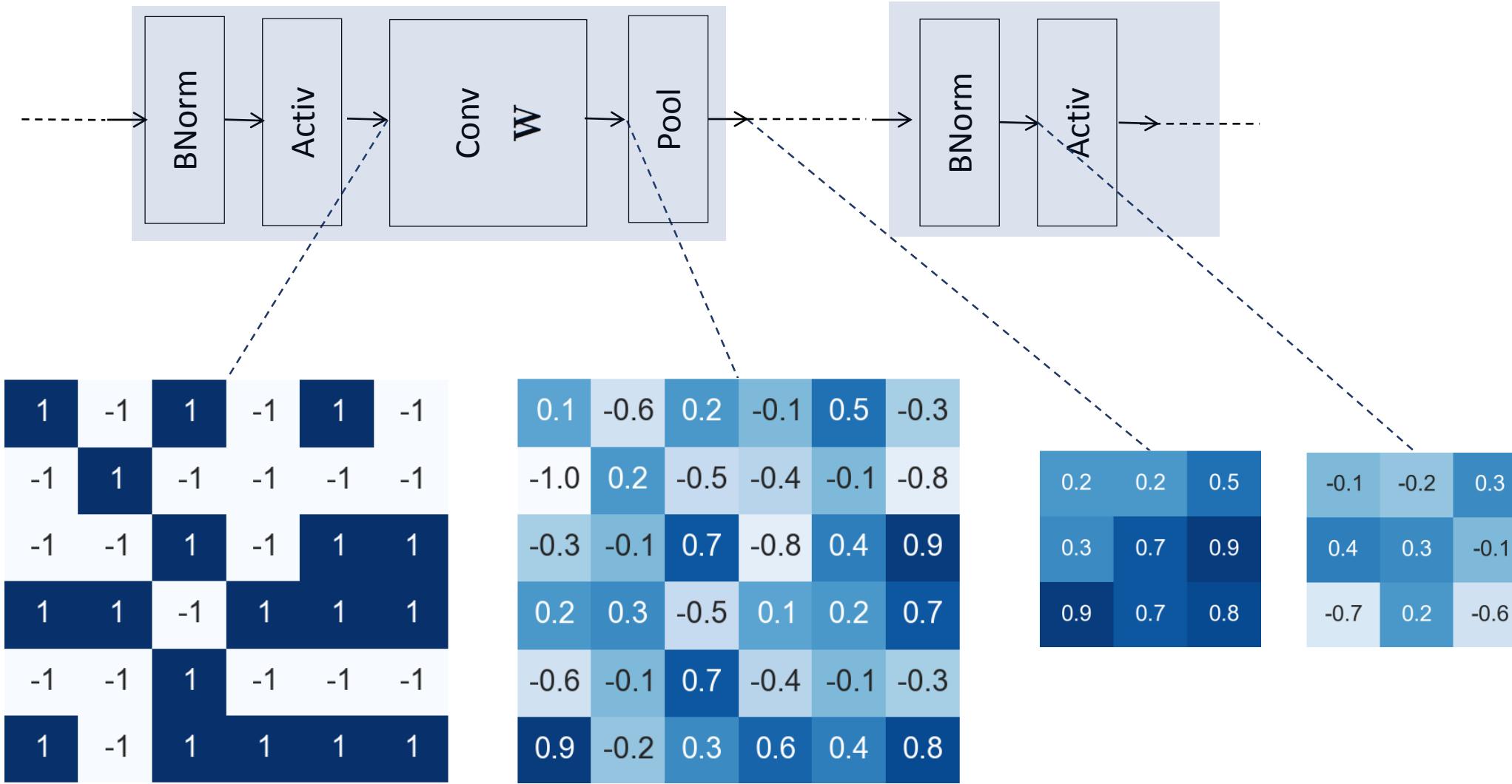
# Network Structure in XNOR-Networks



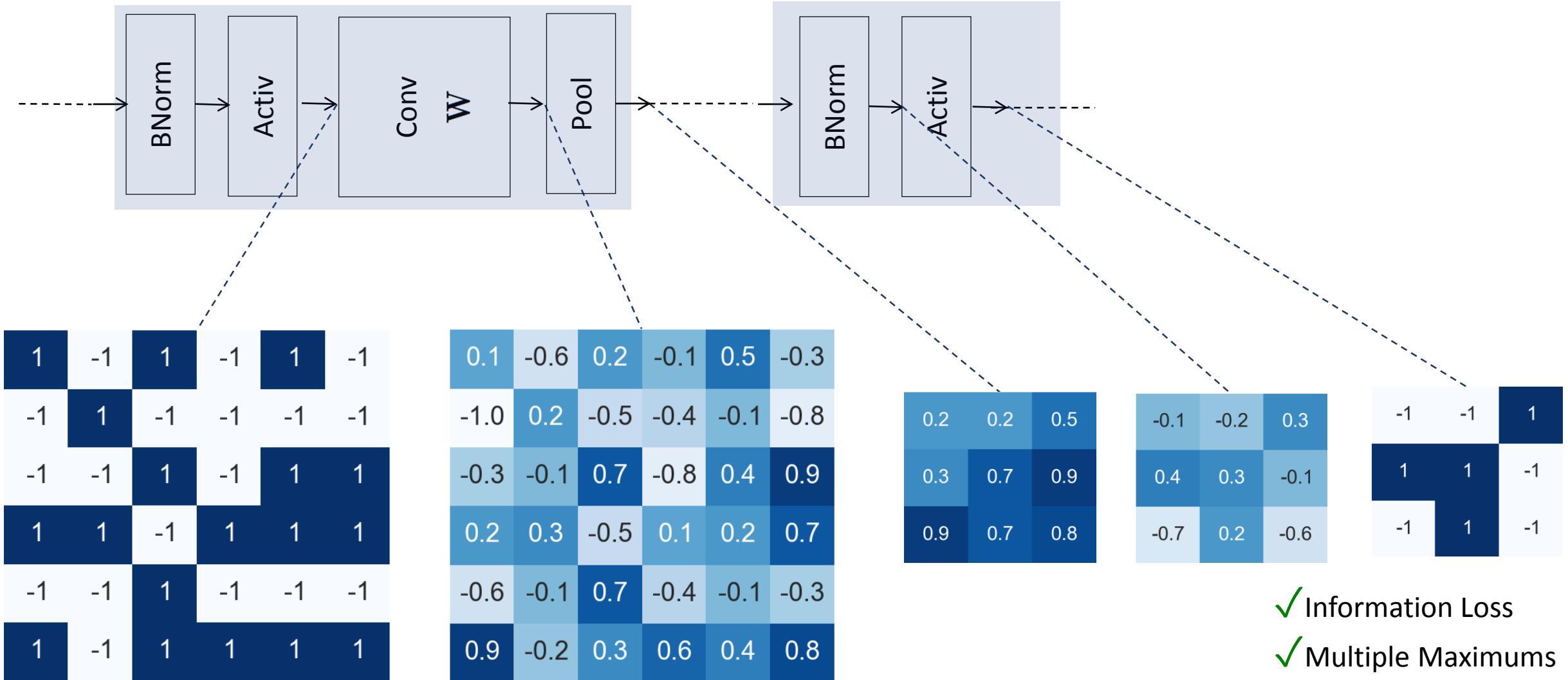
# Network Structure in XNOR-Networks



# Network Structure in XNOR-Networks

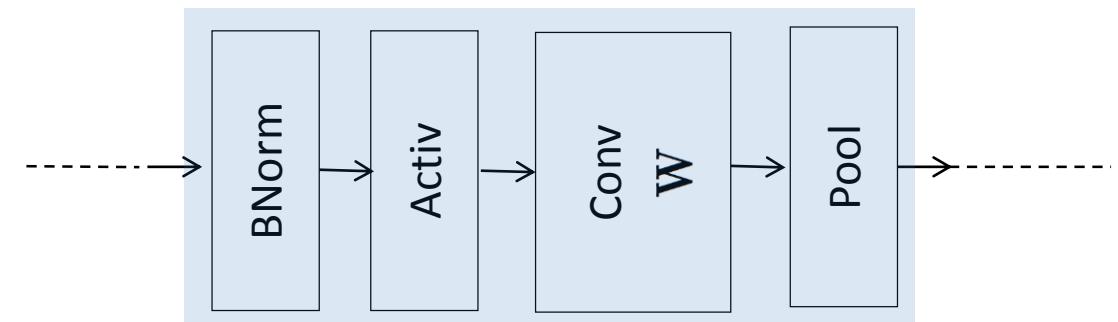


# Network Structure in XNOR-Networks

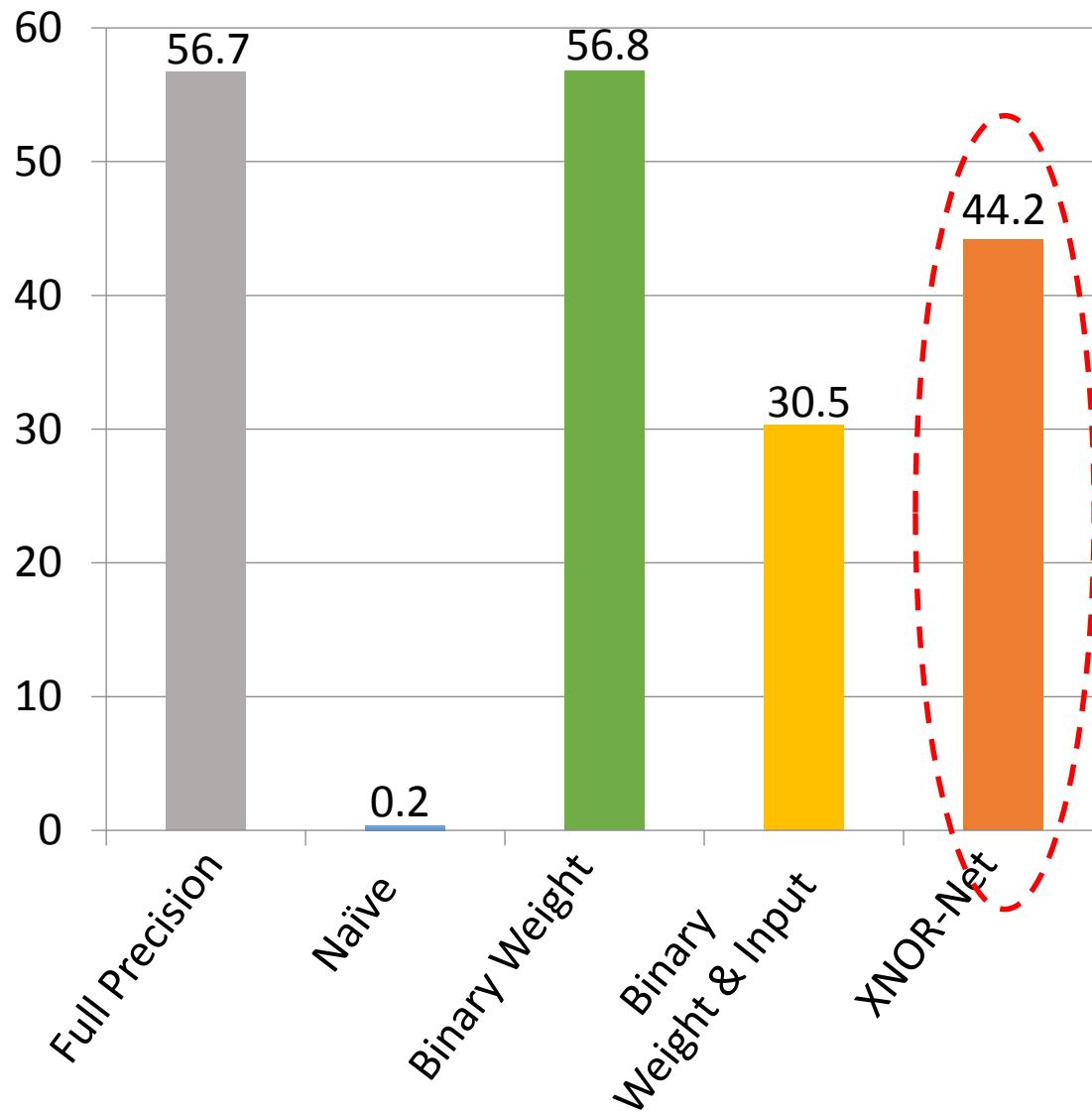


$$\mathbb{R} * \mathbb{R} \approx \left[ \begin{matrix} \mathbb{B} \\ \text{sign}(\mathbf{X}) \end{matrix} \right] * \left[ \begin{matrix} \mathbb{B} \\ \text{sign}(\mathbf{W}) \end{matrix} \right] \odot \beta \odot \alpha$$

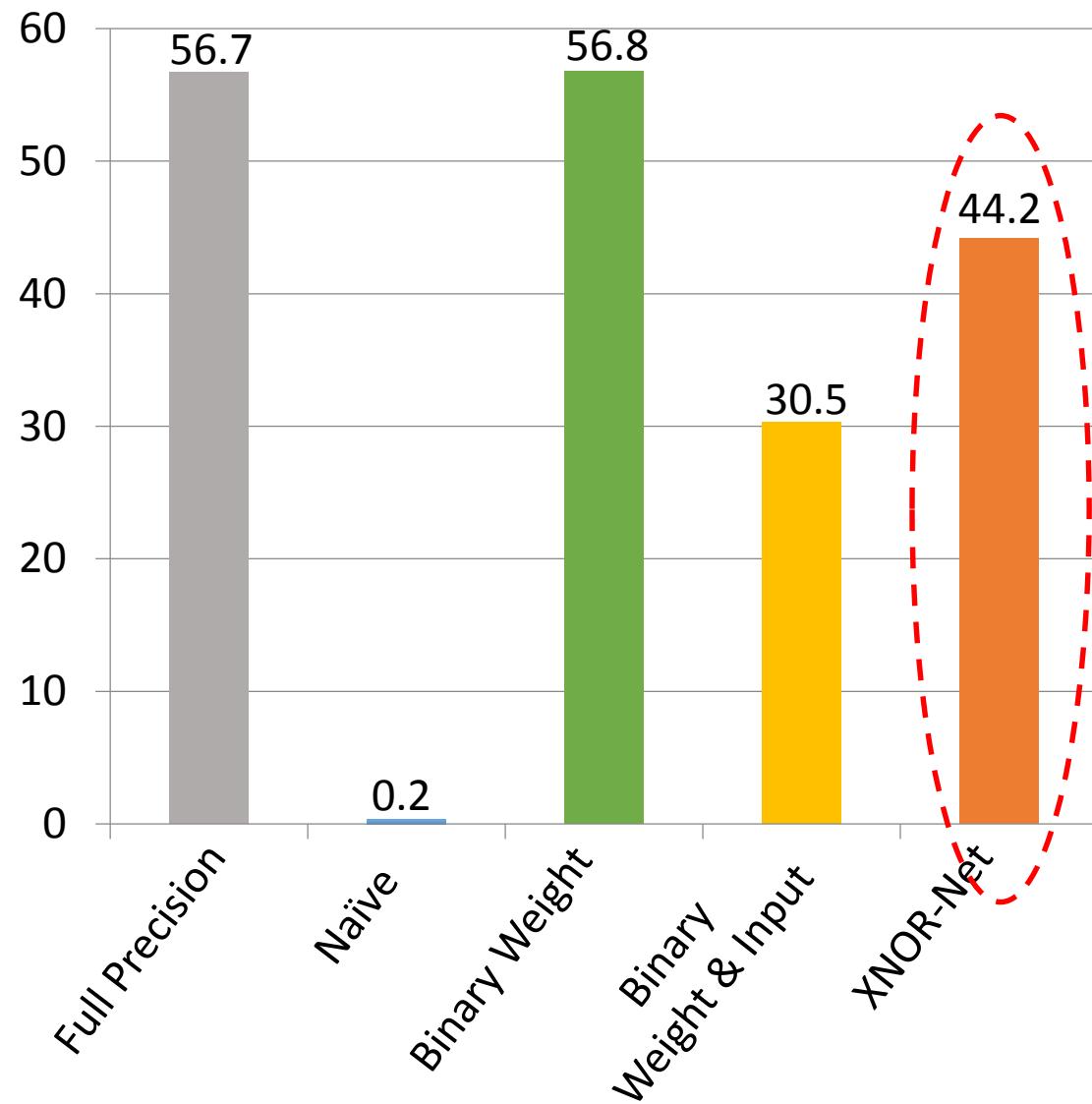
1. Randomly initialize  $\mathbf{W}$
2. For  $iter = 1$  to  $N$
3. Load a random input image  $\mathbf{X}$
4.  $\mathbf{W}^B = \text{sign}(\mathbf{W})$
5.  $\alpha = \frac{\|\mathbf{W}\|_{\ell_1}}{n}$
6. Forward pass with  $\alpha, \mathbf{W}^B$
7. Compute loss function  $C$
8.  $\frac{\partial C}{\partial \mathbf{W}}$  = Backward pass with  $\alpha, \mathbf{W}^B$
9. Update  $\mathbf{W}$  ( $\mathbf{W} = \mathbf{W} - \frac{\partial C}{\partial \mathbf{W}}$ )



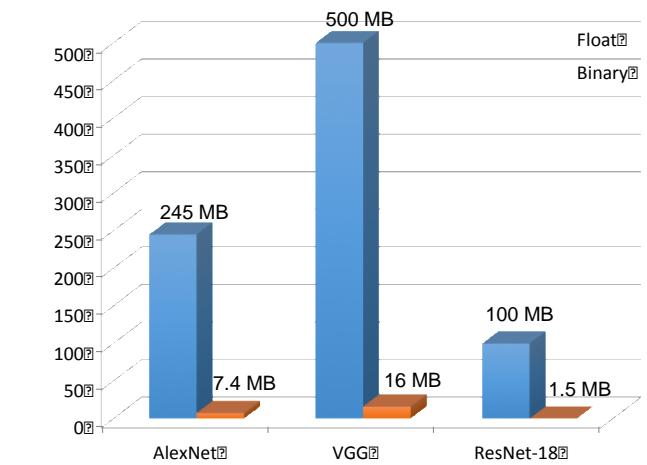
AlexNet Top-1 (%) ILSVRC2012



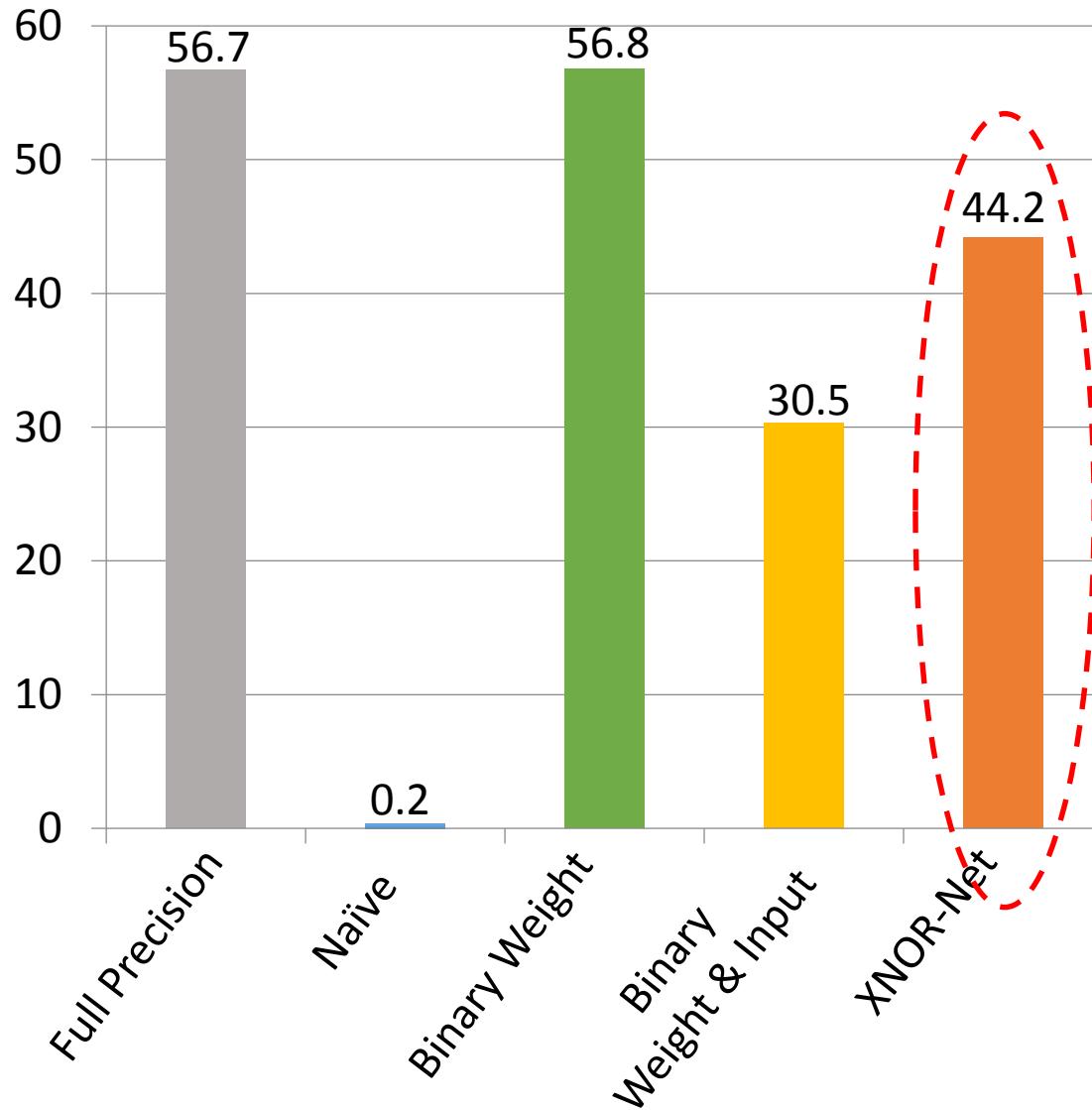
AlexNet Top-1 (%) ILSVRC2012



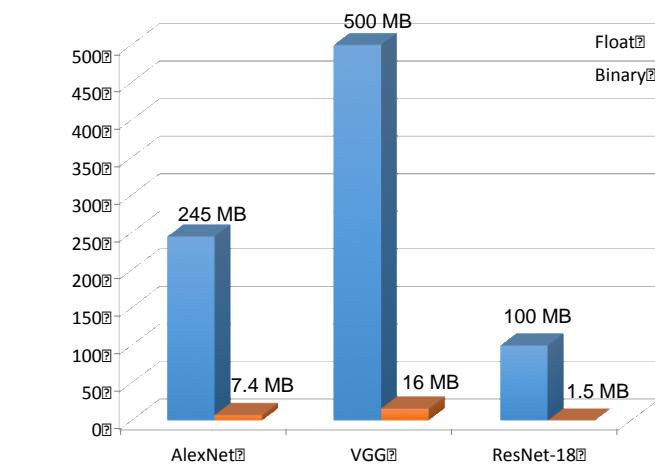
✓ 32x Smaller Model



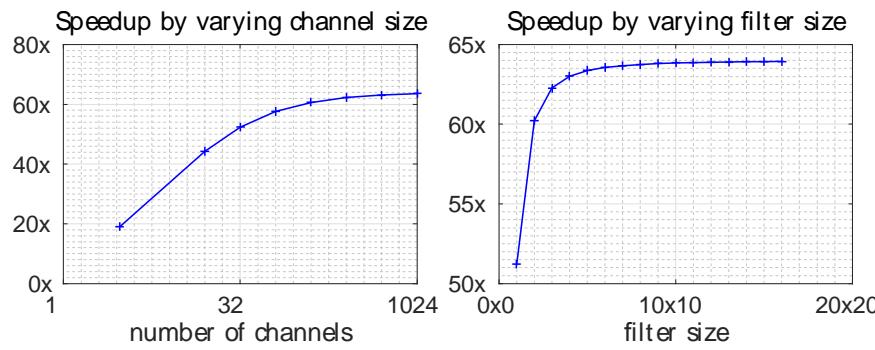
AlexNet Top-1 (%) ILSVRC2012



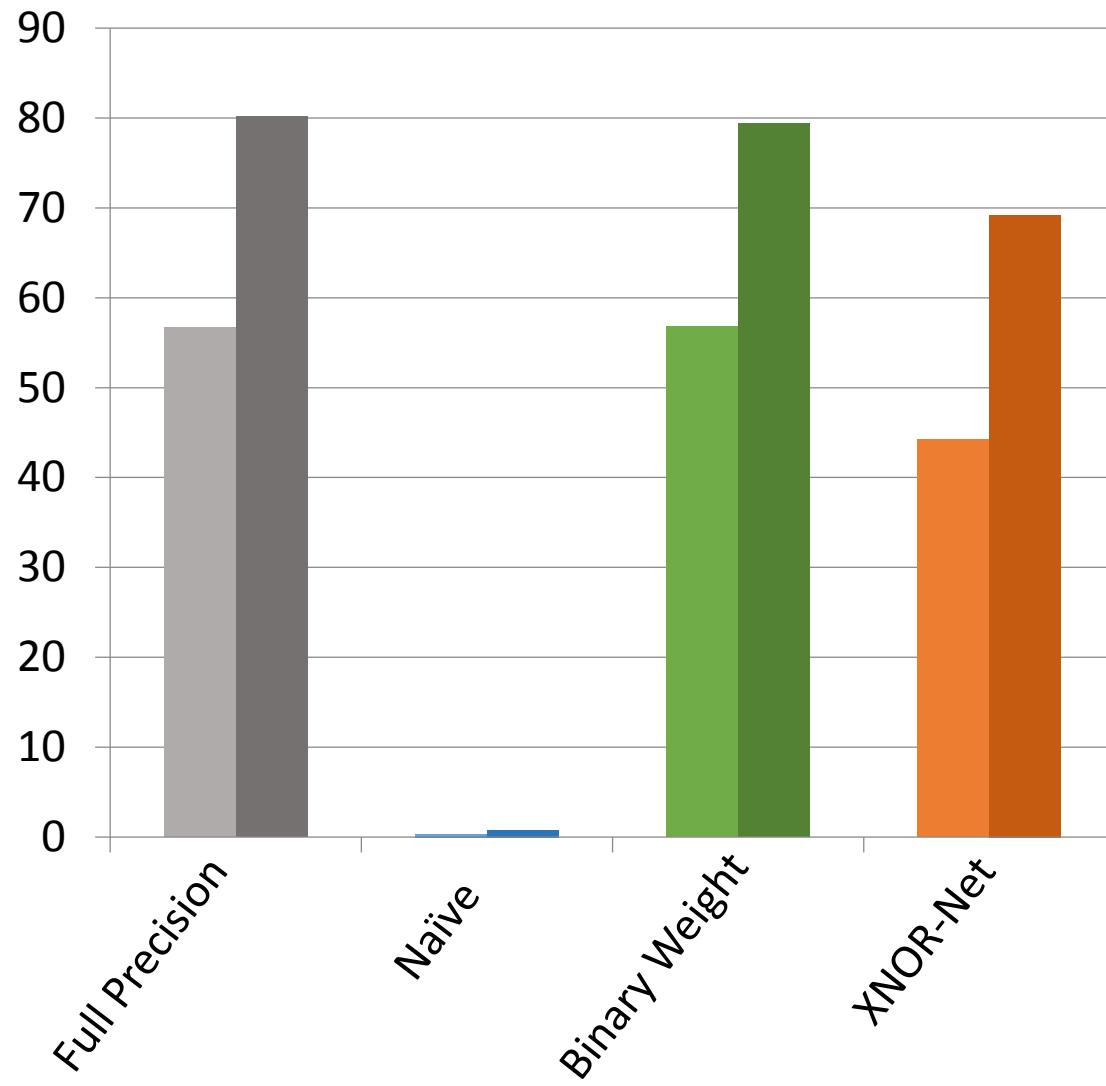
✓ 32x Smaller Model

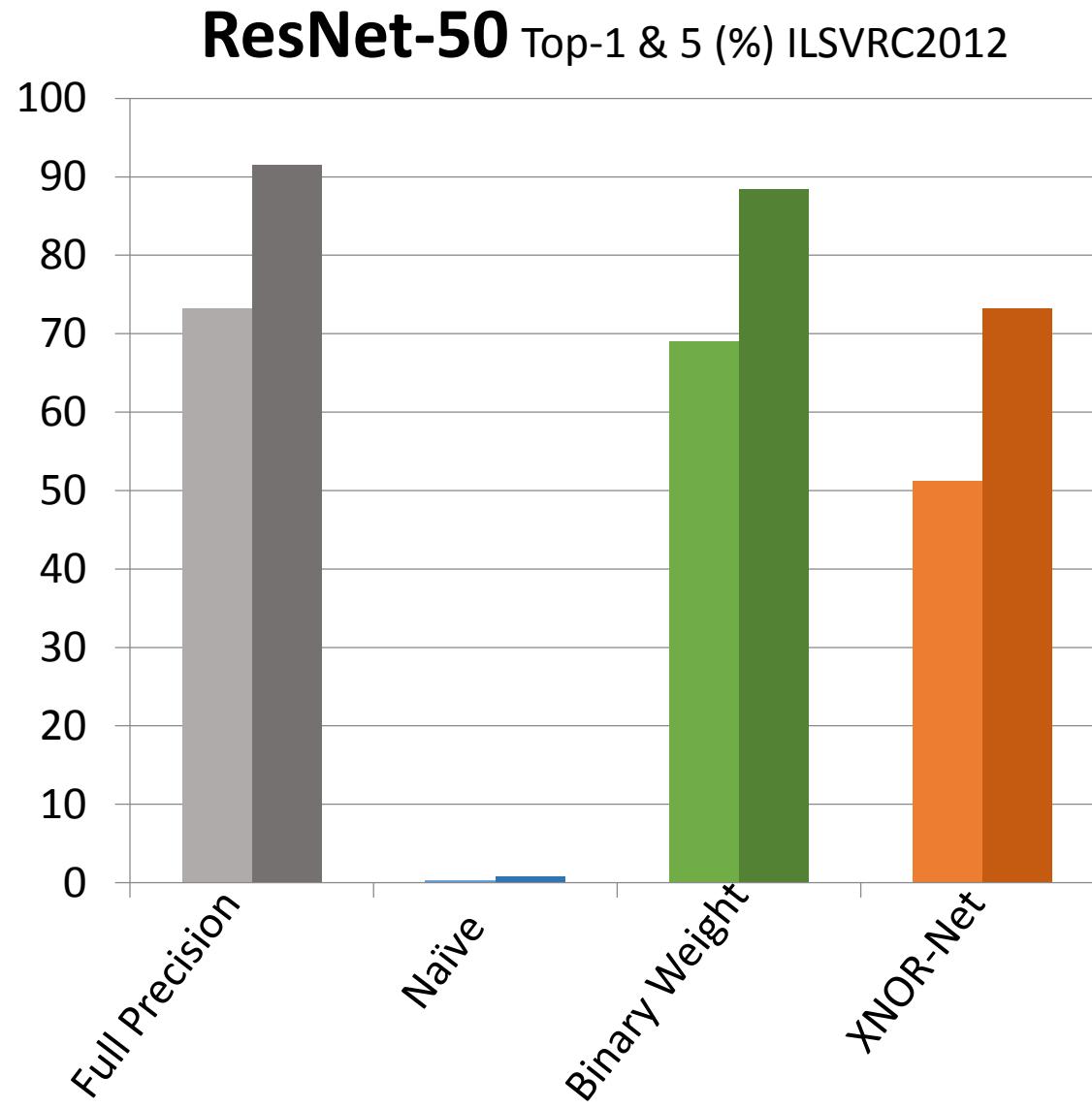
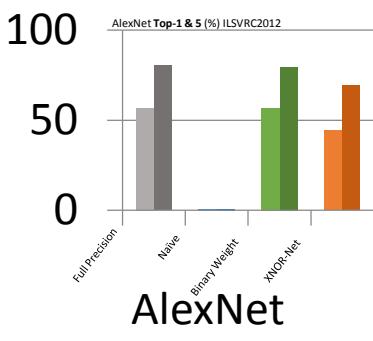


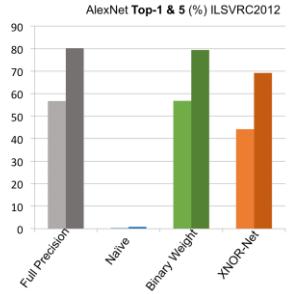
✓ 58x Less Computation



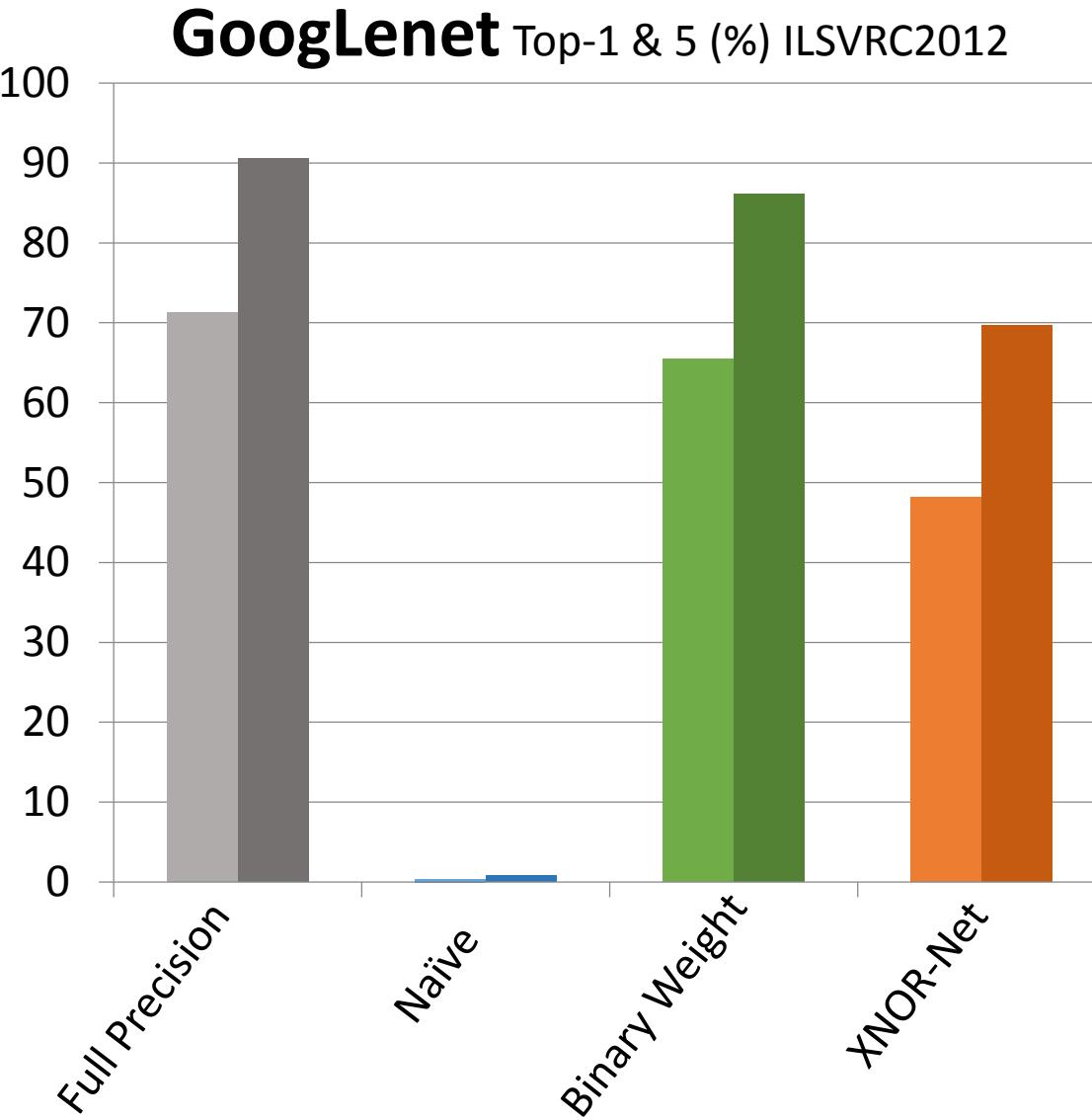
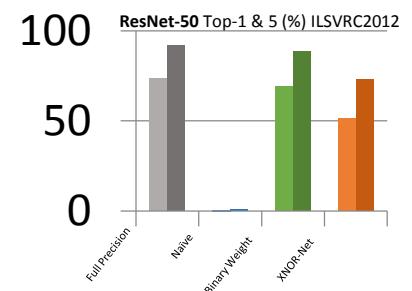
AlexNet **Top-1 & 5 (%)** ILSVRC2012



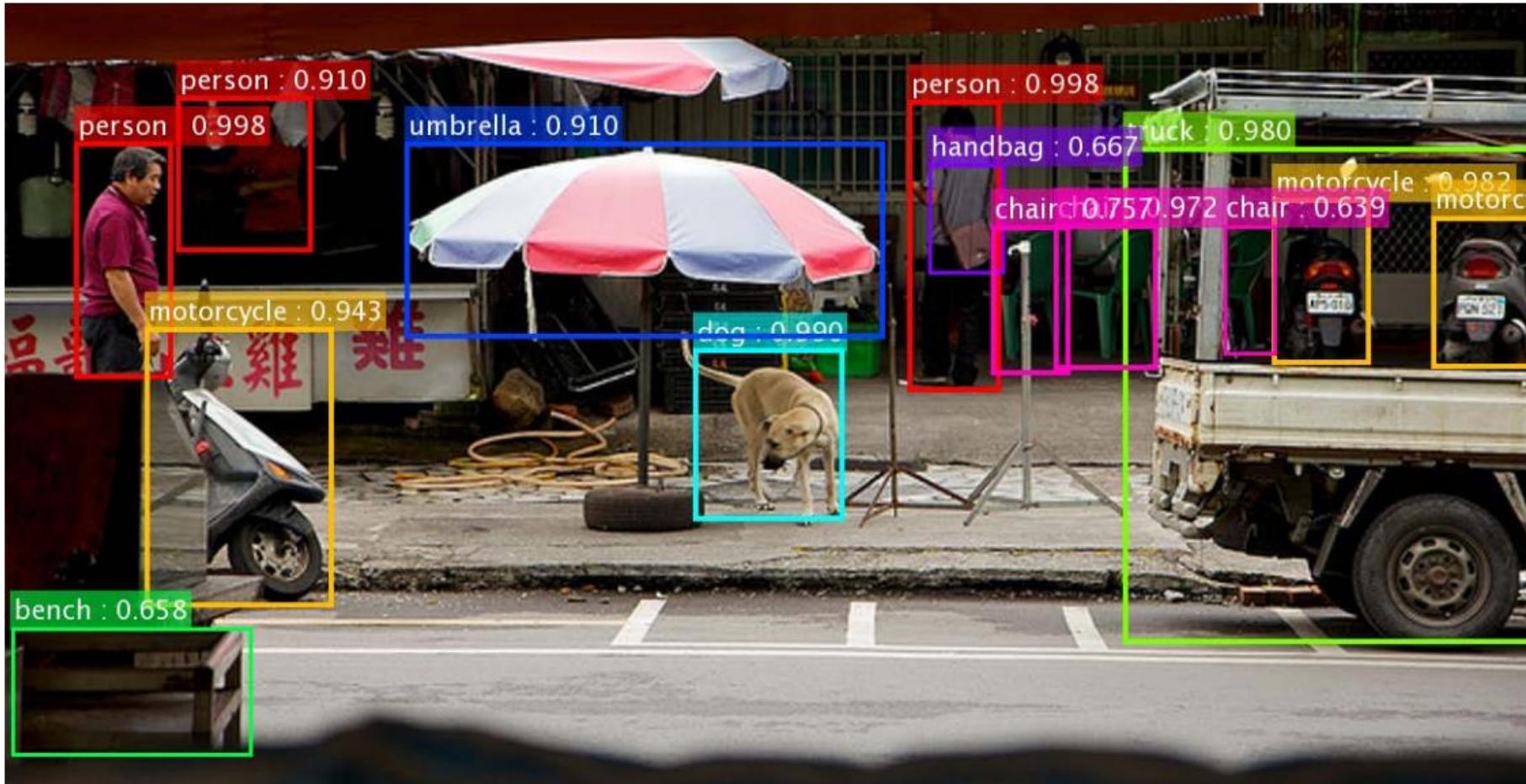




AlexNet



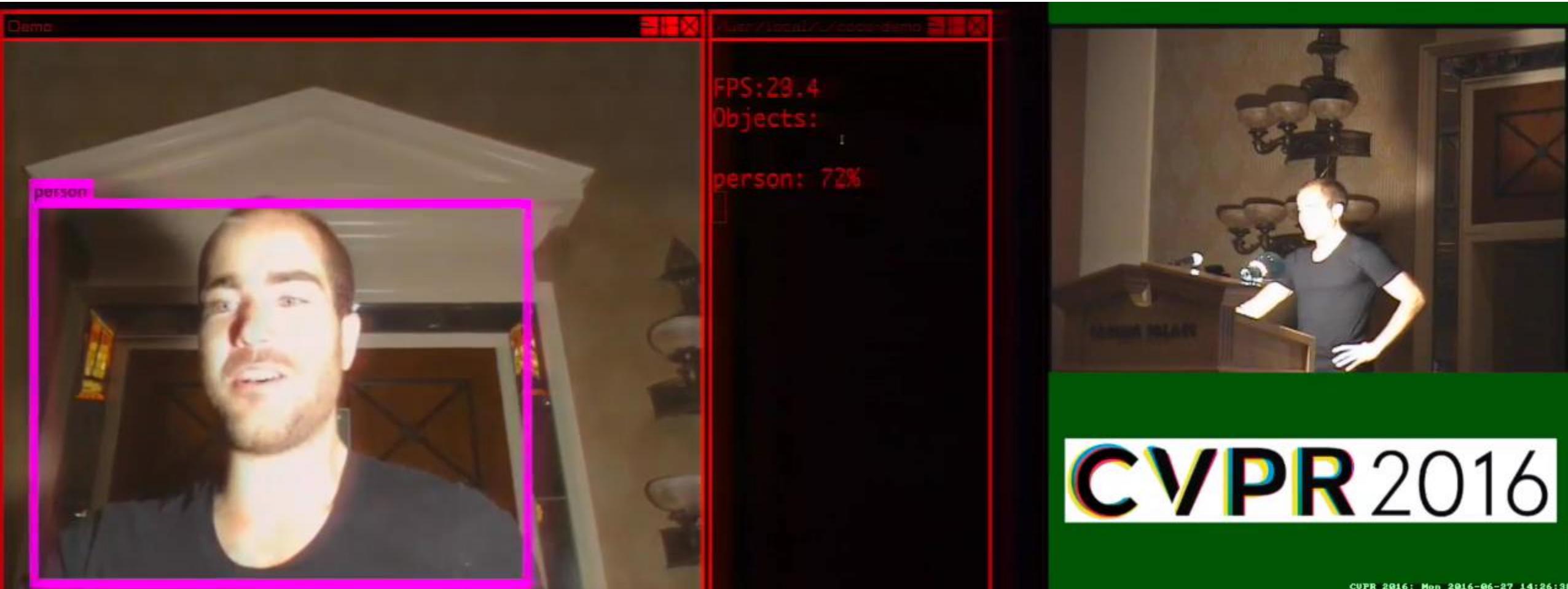
# Object Detection



[He et al, 2015]

# YOLO: Fastest Object Detector

[Redmon et al. CVPR 2016]





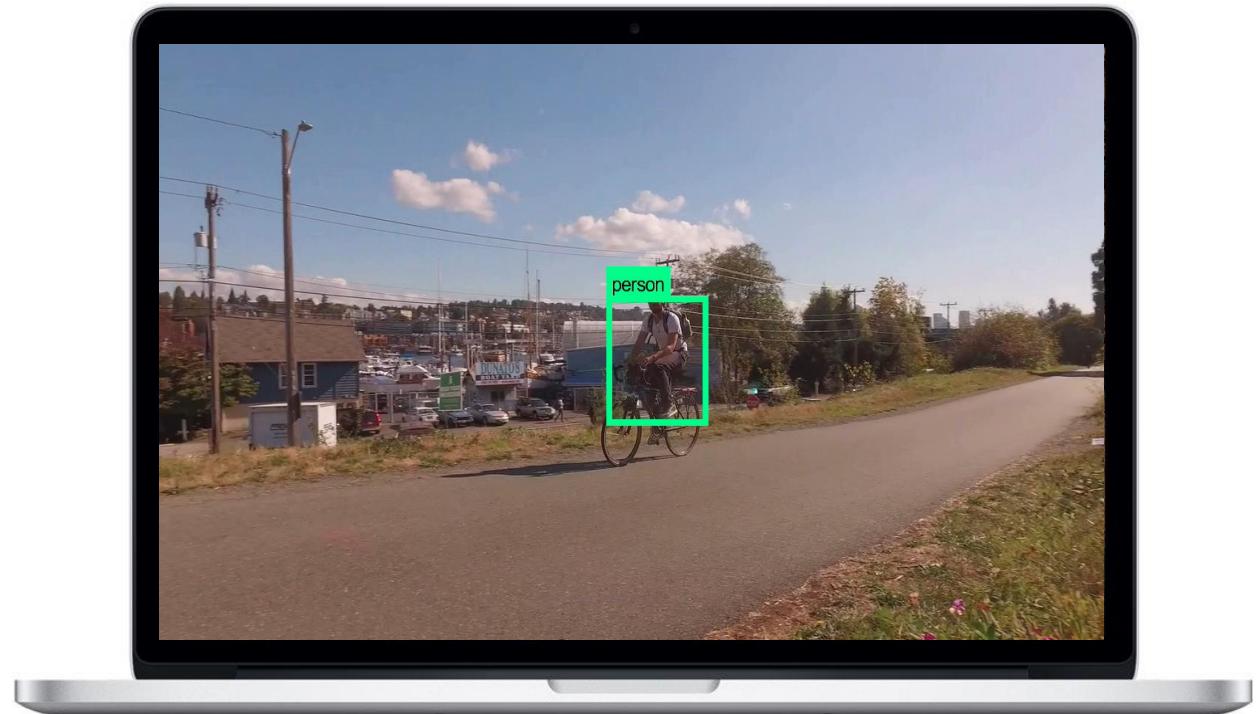


**YOLO** on CPU (NOT GPU)  
Fastest Object Detector  
[Redmon et al. CVPR 2016]



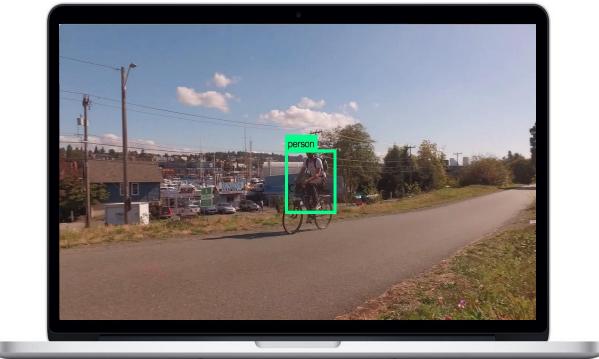


**YOLO on CPU (NOT GPU)**  
**Fastest Object Detector**  
[Redmon et al. CVPR 2016]

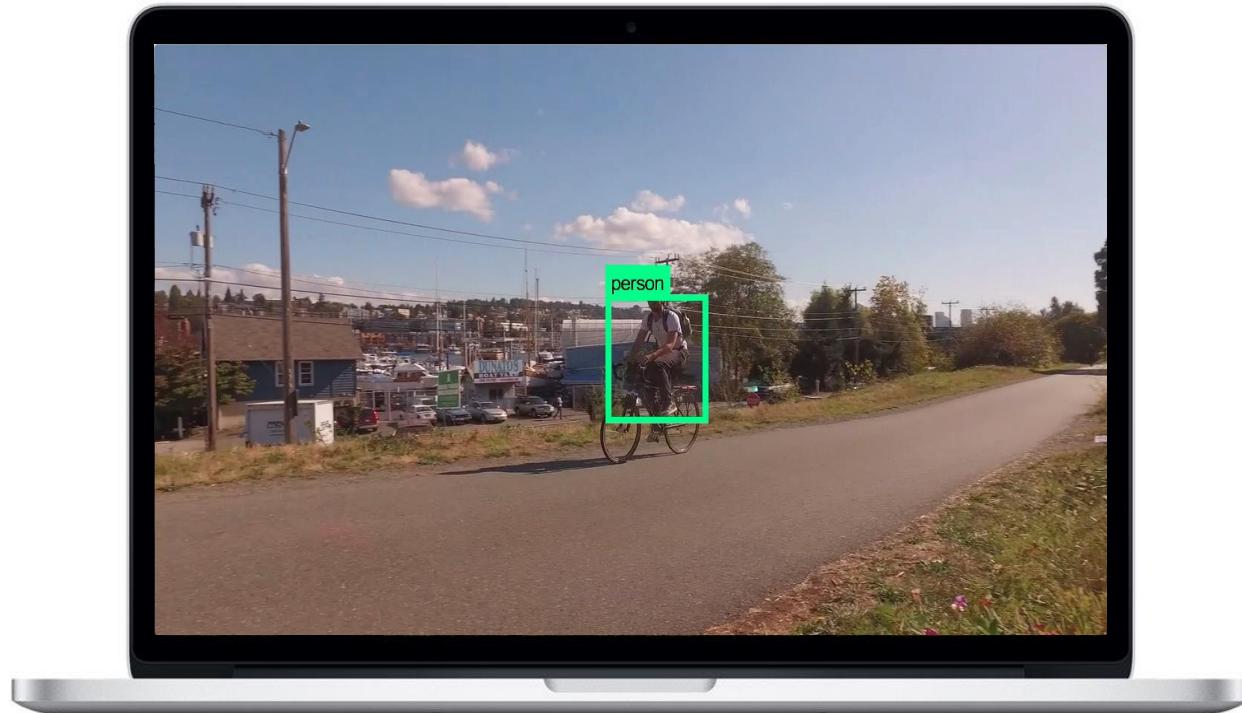




YOLO on CPU(NOT GPU)  
Fastest Object Detector  
[Redmon et al. CVPR 2016]

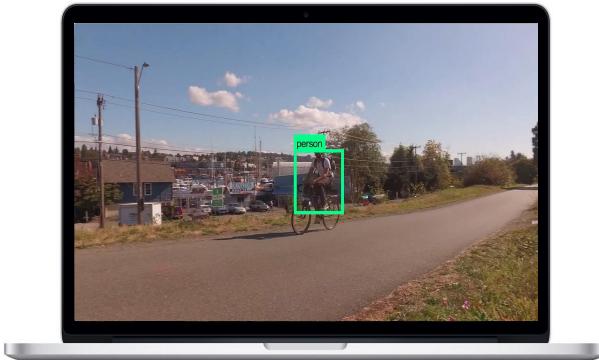


## Our Method

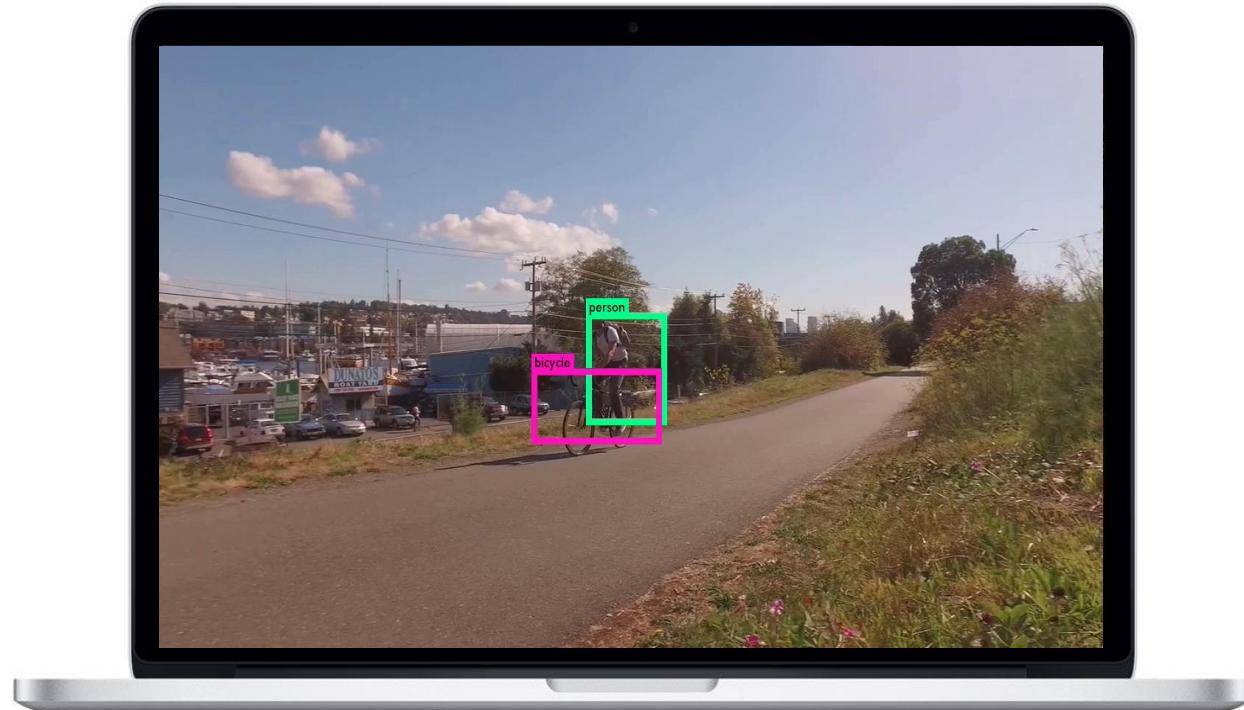


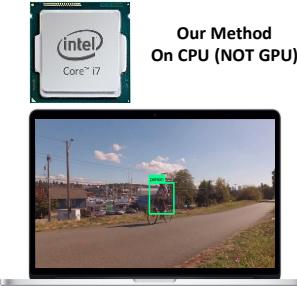


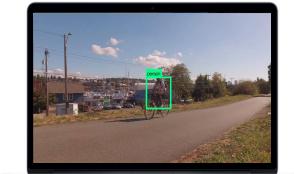
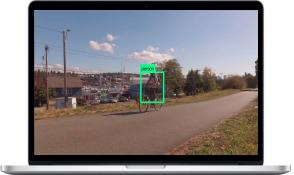
**YOLO**  
Fastest Object Detector  
[Redmon et al. CVPR 2016]



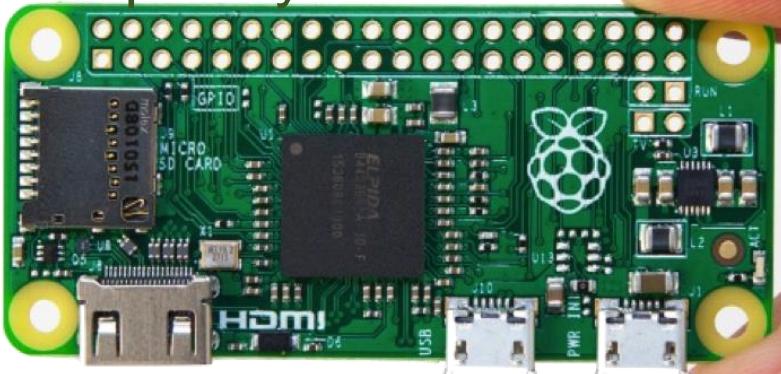
## Our Method On CPU (NOT GPU)







## Raspberry Pi Zero



\$5

# Thank You !

person

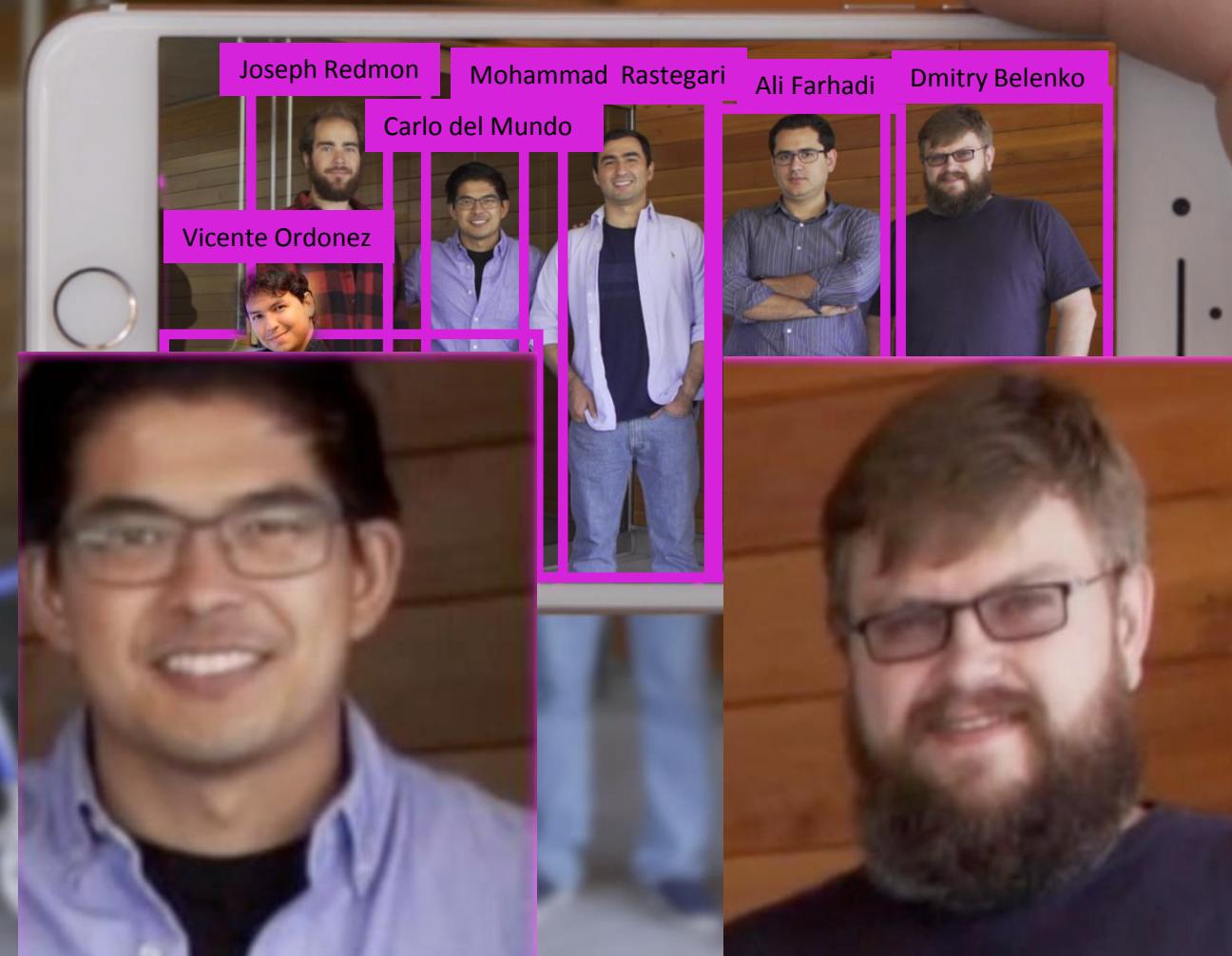


person



p

# Thank You !



Carlo C. del Mundo

Dmitry Belenko