



TRANSCRIPT OF GRADES

Kris Vanhoutte

JUNIOR FRESHMAN YEAR (2012/2013)

Engineering Mathematics I	82%;	Engineering Mathematics II	95%;
Computer Engineering I	93%;	Physics	77%;
Chemistry	86%;	Electrical Engineering	94%;
Mechanics	81%;	Introduction to Professional Engineering	69%;
Engineering Design I:	87%;	Engineering Design II: Project	83%;
Graphics and Computer Aided Engineering		Experimental Methods	82%.

Overall Result: **I [First Class Honors]**

Prizes Awarded: **Book Prize**

SENIOR FRESHMAN YEAR (2013/2014)

Engineering Mathematics III	99%;	Engineering Mathematics IV	94%;
Computer Engineering II	99%;	Solids and Structures	75%;
Thermo-fluids	76%;	Electronics	87%;
Engineering and the Environment	63%;	Materials	80%;
Engineering Design III: Project	71%;	Engineering Design IV: Project	89%.

Overall Result: **I [First Class Honors]**

Prizes Awarded: **Elected a Scholar of TCD; Book Prize**

JUNIOR SOPHISTER YEAR (2014/2015) – Computer Engineering

Engineering Mathematics V	95%;	Applied Probability	76%;
Introduction to Psychology ¹	55%;	Signals and Systems	91%;
Digital Circuits	58%;	Microprocessor Systems I	93%;
Microprocessor Systems II	90%;	Computer Networks	80%;
Operating Systems and Concurrent Systems	78%;	Software Design and Implementation	81%;
Computer Architecture I	77%.		

Overall Result: **I [First Class Honors]**

Prizes Awarded: **Book Prize**

SENIOR SOPHISTER YEAR (2015/2016) - Computer Engineering

Management for Engineers	75%;	Computer Engineering Project	67%;
Computer Architecture II	82%;	Information Management II	85%;
Mobile Communications	65%;	Computer Graphics	77%;
Computer Vision	72%;	Knowledge Engineering	87%;
Augmented Reality	76%;	Security of Networks and Distributed Systems	64%.

Overall Senior Sophister Result: **I [First Class Honors]**

Overall B.A. Result: **I [First Class Honors]**




MASTERS IN ENGINEERING YEAR (2016/2017) – Computer Engineering

Computer Engineering Research Project	85%;	Research Methods	80%;
Fuzzy Logic and Control Systems	57%;	Formal Verification	81%;
Distributed Systems	89%;	Real time Animation	100%;
Autonomous Agents	90%;	Real time Physics	95%.

DEGREE AWARDS

Kristopher James Vanhoutte qualified for a B.A. (Bachelor in Arts) Degree, a B.A.I. (Bachelor in Engineering) Degree in Computer Engineering in June, 2016 with a **First Class Honors (overall average: 74.85%)** grade. He qualified for a M.A.I. (Masters in Engineering [Studia]) Degree in Computer Engineering with a **Distinction (overall average: 84.75%)** grade in June, 2017.


Katherine Walsh
Executive Officer
School of Engineering

3rd July, 2017

KEY TO GRADES: I = First Class Honors = 70% and above; II.1 = Second Class Honors, First Division = 60 – 69%;
II.2 = Second Class Honors, Second Division = 50 – 59%; III = Third Class Honors = 40 – 49%.