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Course Code and Name: 2CS701 Compiler Construction

Practical No: 9

AIM: To implement Assembly code generator

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
int tempCount = 0;
char* newTemp() {
   static char tempVar[5];
   sprintf(tempVar, "t%d", tempCount++);
   return tempVar;
}
void generateAssembly(char* statement) {
    char lhs[10], op[3], rhs[10], op1[10], op2[10];
    if (strstr(statement, "+=") || strstr(statement, "-=") ||
strstr(statement, "*=") || strstr(statement, "/=")) {
        sscanf(statement, "%s %s %s", lhs, op, rhs);
       char operation = op[0];
       printf("\n; Assembly for %s %s %s\n", lhs, op, rhs);
       printf("MOV AX, [%s] ; Load %s into AX\n", lhs, lhs);
                               ; Perform AX %c %s\n",
       printf("%s AX, [%s]
               (operation == '+') ? "ADD" :
               (operation == '-') ? "SUB" :
               (operation == '*') ? "IMUL" :
               (operation == '/') ? "IDIV" : "NOP", rhs, operation,
rhs);
       printf("MOV [%s], AX ; Store result back into %s\n", lhs,
lhs);
   else if (sscanf(statement, "%s = %s %s %s", lhs, op1, op, op2) ==
4) {
       printf("\n; Assembly for %s = %s %s %s n", lhs, op1, op,
op2);
       printf("MOV AX, [%s] ; Load %s into AX\n", op1, op1);
```

```
printf("%s AX, [%s] ; Perform AX %s %s\n",
               (strcmp(op, "+") == 0) ? "ADD" :
               (strcmp(op, "-") == 0) ? "SUB" :
               (strcmp(op, "*") == 0) ? "IMUL" :
               (strcmp(op, "/") == 0) ? "IDIV" : "NOP", op2, op,
op2);
       printf("MOV [%s], AX ; Store result back into %s\n", lhs,
lhs);
   else if (sscanf(statement, "%s = %s", lhs, rhs) == 2) {
       printf("\n; Assembly for %s = %s\n", lhs, rhs);
       printf("MOV AX, [%s] ; Load %s into AX\n", rhs, rhs);
       printf("MOV [%s], AX ; Store AX into %s\n", lhs, lhs);
    }
   else {
       printf("Invalid statement format.\n");
}
int main() {
   char statement[30];
   printf("Enter an assignment statement");
    fgets(statement, sizeof(statement), stdin);
    statement[strcspn(statement, "\n")] = 0;
   printf("\nGenerated Assembly Code:\n");
   generateAssembly(statement);
   return 0;
}
```

OUTPUT

```
Enter an assignment statement a = b + c

Generated Assembly Code:

; Assembly for a = b + c

MOV AX, [b] ; Load b into AX

ADD AX, [c] ; Perform AX + c

MOV [a], AX ; Store result back into a

...Program finished with exit code 0

Press ENTER to exit console.
```