

BST Operations

Problem Description

You are given a sequence of commands to maintain a Binary Search Tree (BST) with unique keys.

- **insert x** : Insert integer x into the BST. The key will not be inserted if it is already present in the BST.
- **delete x** : Remove integer x from the BST. The key to be deleted is guaranteed to exist in the BST.
- **exit**: Appears exactly once as the last line. After reading it, output the level order of the BST.

Note. Deletion in a BST requires three cases:

- No child: remove directly.
- One child: replace with the child.
- Two children: replace with the inorder successor and then delete that successor.

It is important to handle these cases separately. In particular, **do not** use the inorder successor when a node has only one child; doing so will change the tree structure and your solution will not match the expected output. See Sample 2 for a concrete example.

Input Format

The input is a sequence of commands, each specifying either an insertion (e.g., **insert 3**) or a deletion (e.g., **delete 3**) in the binary search tree. Commands are executed in order and continue until the final command **exit** is encountered.

Output Format

After all operations are performed, output the elements of the binary search tree in **level order**, with **each number followed by a space character**.

Constraints

- Number of commands < 3000 .

- For commands of the form **insert** x or **delete** x , the key x satisfies $1 \leq x \leq 10^9$.

Example Test Case

Sample Input 1

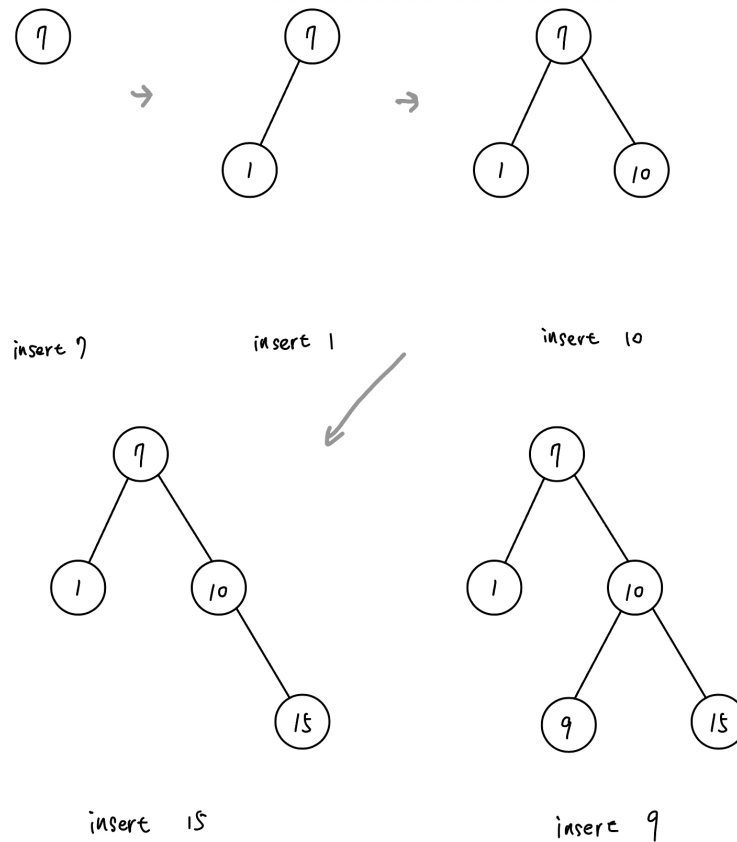
```
insert 7
insert 1
insert 10
insert 15
insert 9
exit
```

Sample Output 1

```
7 1 10 9 15
```

Explanation

This example only involves insert operations. After all insertions, the level order traversal of the BST (visiting nodes level by level from top to bottom, left to right) is 7 1 10 9 15.



Sample Input 2

```

insert 2
insert 4
insert 1
insert 8
insert 6
delete 4
exit

```

Sample Output 2

```

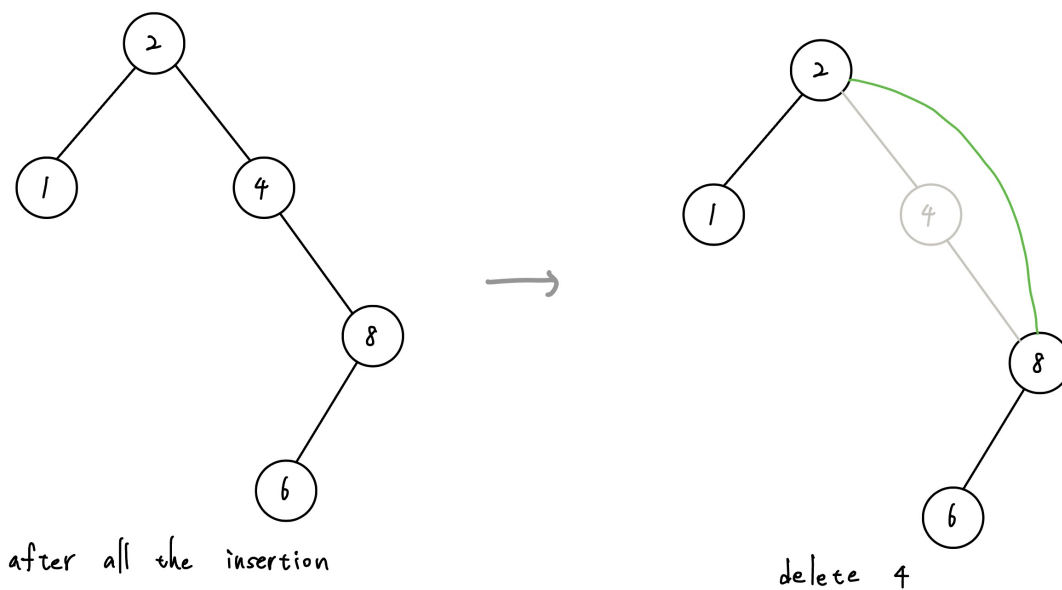
2 1 8 6

```

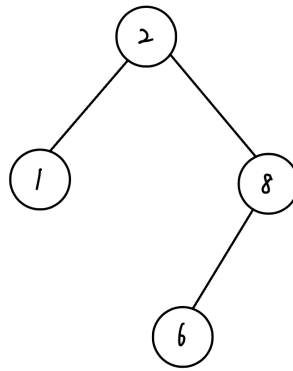
Explanation

Insert 2, 4, 1, 8, 6 in order. The BST is root 2; left child 1; right child 4 with right child 8, and 8 has left child 6.

When deleting 4, note that node 4 has only one child (the subtree rooted at 8). According to the deletion rule, we should replace 4 directly with its child. The image shows the correct result: the final BST is root 2; left child 1; right subtree rooted at 8 with left child 6. The level order is 2 1 8 6.



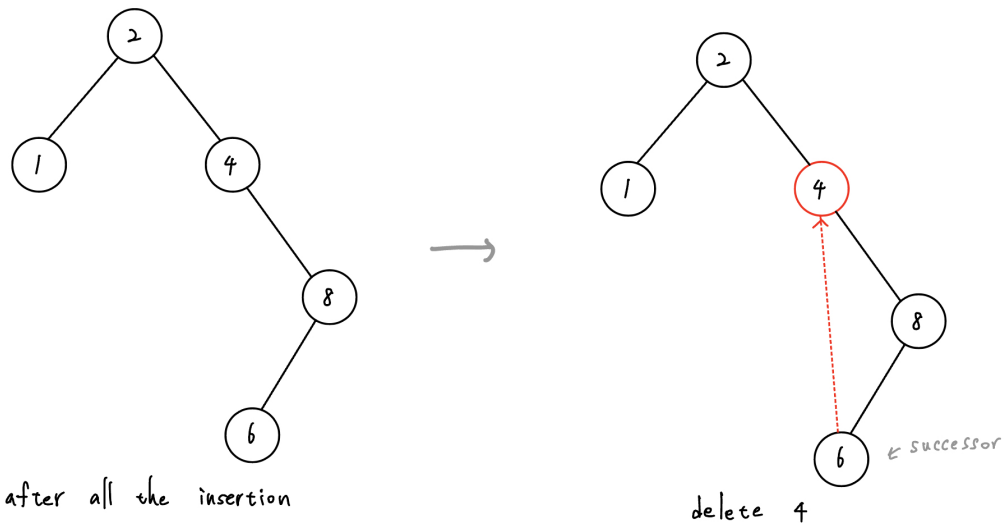
(see the next page)



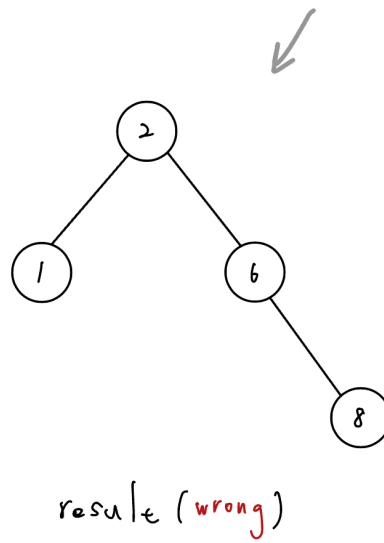
result

The image below shows an alternative approach where 4 is replaced by its inorder successor 6. This is **incorrect**, because the successor rule only applies when a node has two children. Using it here changes the tree structure and does not match the expected output.

Wrong example



(see the next page)



Sample Input 3

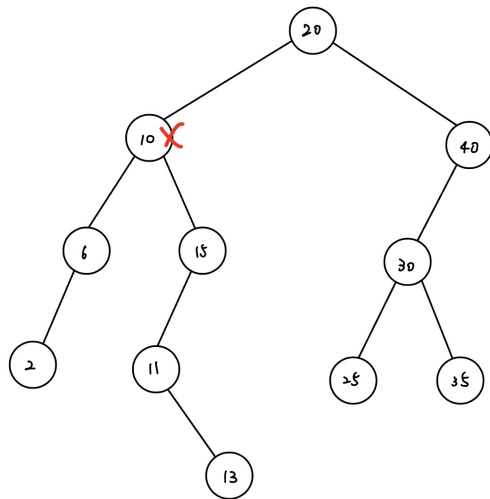
```
insert 20
insert 40
insert 30
insert 10
insert 15
insert 35
insert 25
insert 6
insert 11
insert 13
insert 2
delete 10
exit
```

Sample Output 3

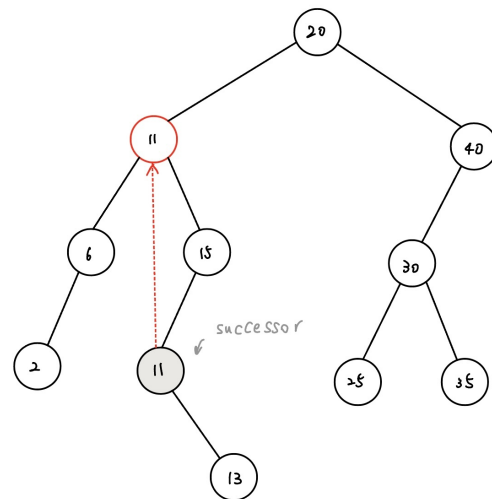
```
20 11 40 6 15 30 2 13 25 35
```

Explanation

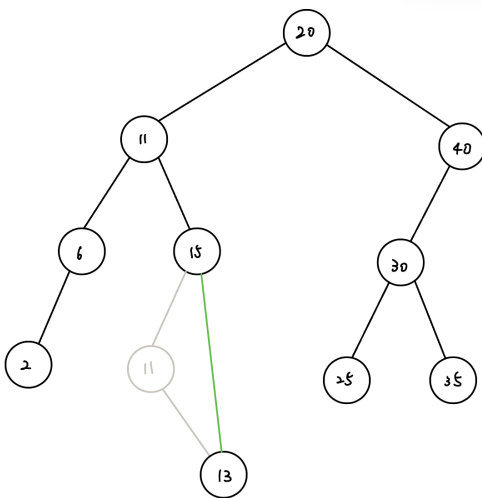
(see the next page)



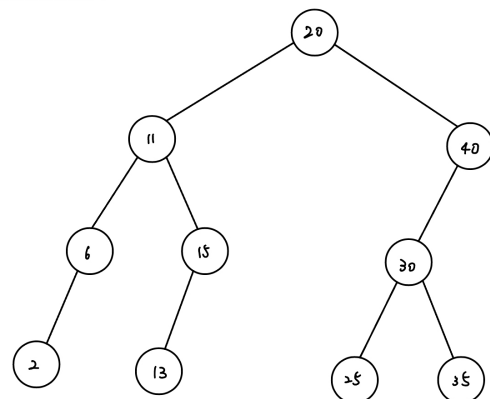
delete 10



replace with successor



delete successor



final