

oops:

- 1. Python programming also support the object oriented programming.
- 2. oops stands for Object Oriented Programming System.
- 3. It is mainly used for code reusability.
- 4. In oops we can write the classes,functions,variables..

How to create a class:

- class class_name: body of class variables methods

1. class:

- It is collection of variables and methods.
- It is a blue print of object.

what is the difference between method and function.

- function:
 - It is collection of statements.
- method:
 - If a function is existed inside of a class is called as a method.

How to access the class elements:

- using basic method is .(dot) operator
- class_name.variable_name
- class_name.method_name

```
In [6]: 1 # class declaration:
2 class Sample:
3     a = 10
4     b = 'python'
5     def display():
6         print('I am from Sample class!...')
7 # To access the class elements:
8 print(Sample.a)
9 print(Sample.b)
10 Sample.display()
```

```
10
python
I am from Sample class!...
```

2. Object:

- It is a instance of a class.
- syntax:

-object_name = class_name

```
In [9]: 1 # To access the class elements through object_name.
2 class Arithmetic:
3     def Addition(n1,n2):
4         return n1+n2
5     def Subtraction(n1,n2):
6         return n1-n2
7 obj1 = Arithmetic # obj1 is object_name
8 print(obj1.Addition(10,20))
9 print(obj1.Subtraction(200,100))
```

```
30
100
```

constructor:

- It is a special method that is called when object is created.
- Two types of constructors:
 1. default constructor
 2. Parameterized constructor
- syntax of constructor:

```
class class_name:  
    def __init__(self):  
        variables  
        block of code
```

```
In [10]: 1 # 1. Default Constructor:  
2 class Default:  
3     def __init__(self):  
4         self.name='python'  
5     def Display(self):  
6         print(self.name)  
7 obj2 = Default()  
8 obj2.Display()
```

python

```
In [12]: 1 # 1. Parameterized constructor:
2 class Example:
3     def __init__(self,a,b):
4         self.n1=a
5         self.n2=b
6     def printing(self):
7         print(self.n1)
8         print(self.n2)
9 obj3 = Example(10,20)
10 obj3.printing()
```

10

20

4. Inheritance:

- To acquiring the propertie of parent class to child class.
- Types of inheritance:
 1. Single-Level Inheritance
 2. Multi-Level Inheritance
 3. Multiple Inheritance
 4. Hirarichel Inheritance
 5. Hybrid Inheritance

```
In [14]: 1 # 1. Single-Level Inheritance:
2 # Only one parent class and one child class.
3 class Parent:
4     def pdisplay():
5         print('I am from parent class')
6 class Child(Parent):
7     def cdisplay():
8         print('I am from child class')
9 obj = Child
10 obj.cdisplay()
11 obj.pdisplay()
```

```
I am from child class
I am from parent class
```

Multi-Level Inheritance:

- Here more than one parent class and more than one child class.

```
In [17]: 1 # Multi-Level Inheritance..
2 class Grandparent:
3     def gdisplay():
4         print('I am from Grand parent class')
5 class Parent(Grandparent):
6     def pdisplay():
7         print('I am from parent class')
8 class Child(Parent):
9     def cdisplay():
10         print('I am from Child Class')
11 ch = Child
12 ch.gdisplay()
13 ch.pdisplay()
14 ch.cdisplay()
```

```
I am from Grand parent class
I am from parent class
I am from Child Class
```

Multiple Inheritance:

- one or more parents class and one child class

```
In [19]: 1 # multiple inheritance.
          2 class Mother:
          3     def mdisplay():
          4         print('I am from mother class')
          5 class Father:
          6     def fdisplay():
          7         print('I am from father class')
          8 class Child(Mother,Father):
          9     def cdisplay():
         10         print('I am from child class')
         11 ch1 = Child
         12 ch1.mdisplay()
         13 ch1.fdisplay()
         14 ch1.cdisplay()
```

```
I am from mother class
I am from father class
I am from child class
```

Hierachical Inheritance:

- Here one parent class and more than one child class.

```
In [23]: 1 class Parent:
2         def pdisplay():
3             print('I am from parent class')
4 class Child1(Parent):
5         def c1display():
6             print('I am from child1 class')
7 class Child2(Parent):
8         def c2display():
9             print('I am from child2 class')
10 ch3 = Child2
11 ch3.pdisplay()
12 ch3.c2display()
13 ch4 = Child1
14 ch4.c1display()
```

```
I am from parent class
I am from child2 class
I am from child1 class
```

Hybrid Inheritance:

- The combination of Multi-Level and Hierarchical inheritance.

In [29]:

```
1  # hybrid inheritance
2  #Multi-Level: Here more than one parent class and more than one child class.
3  #Hire: Here one parent class and more than one child class.
4  class School:
5      def scdisplay():
6          print('I am from school class')
7  class stu1(School):
8      def s1display():
9          print('I am from student1 class')
10 class stu2(School):
11     def s2display():
12         print('I am from student2 class')
13 class faculty(stu1,stu2):
14     def fdisplay():
15         print('I am from faculty class')
16 obj2 = faculty
17 obj2.scdisplay()
18 obj2.fdisplay()
```

I am from school class
I am from faculty class

polymorphism:

- Polymorphism means to create a many forms.
- example:

'+' -> symbol
-> To find the addition of two numerical values.
-> To join two string strings.

- same method but implenting different ways.


```
In [31]: 1 # operator
          2 s1 = 'abc'
          3 s2 = 'python'
          4 print(s1+s2)
          5 print(10+34)
```

abcpython
44

```
In [33]: 1 # method.
          2 # len()
          3 print(len('python'))
          4 print(len([10,20,30]))
```

6
3

```
In [ ]: 1
```