

Write a program to simulate the working of the queue of integers using an array. Provide the following operations : Insert, delete, display. The program should print appropriate message for overflow and underflow condition.

```
#include <stdio.h>
```

```
#define MAX 50
```

```
int q_array[MAX];
```

```
int rear = -1;
```

```
int front = -1;
```

```
void display()
```

```
{
```

```
int i;
```

```
if (front == -1)
```

```
printf ("queue is empty \n")
```

```
else
```

```
{
```

```
printf ("queue is : \n");
```

```
for (i = front ; i <= rear ; i++)
```

```
printf ("%d", q_array[i]);
```

```
printf ("\n");
```

```
}
```

void insert()

{

int add\_item;

if (rear == MAX - 1)

printf("Queue overflow\n");

else

{

if (front == -1)

front = 0;

printf("Insert the element in queue:");

scanf("%d", &add\_item);

rear = rear + 1;

q\_array[rear] = add\_item;

}

}

Void delete()

{

if (front == -1 || front > rear)

{

printf("Queue Underflow\n");

}

else

{

printf("Deleted element is %d\n", q\_array[front]);

front = front + 1;

}

}

```
int main ()
```

{

```
int choice;
```

```
while (1)
```

{  
 printf ("\n");

```
    printf ("1. Insert \n");
```

```
    printf ("2. Delete \n");
```

```
    printf ("3. Display \n");
```

```
    printf ("4. Exit \n");
```

```
    printf ("Enter your choice : ");
```

```
    scanf ("%d", &choice);
```

```
    switch (choice)
```

{

~~case 1 : insert();~~~~break;~~~~case 2 : delete();~~~~break;~~~~case 3 : display();~~~~break;~~~~case 4 : exit(1);~~~~default : printf ("Invalid choice \n");~~~~return 0;~~

{}

output :

1. Insert

2. Delete

3. Display

4. Exit

Enter your choice : 1

Enter element to insert : 10

1. Insert

2. Delete

3. Display

4. Exit

Enter your choice : 1

Enter element to insert : 20

1. Insert

2. Delete

3. Display

4. Exit

Enter your choice : 3

Queue is :

10

20

Enter your choice : 2

Deleted element is : 10

27 write a program to simulate the working of a circular queue using an array. provide the following operations : insert, delete & display. The program should print appropriate message for queue empty and queue overflow conditions.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define SIZE 5
```

```
int items[SIZE], rear = -1, front = -1;
```

```
int isFull()
```

```
{
```

```
    if ((front == rear + 1) || (front == 0 && rear == SIZE - 1))
```

```
        return 1;
```

```
    return 0;
```

```
}
```

~~```
int isEmpty()
```~~~~```
{
```~~~~```
if (front == -1)
```~~~~```
    return 1;
```~~~~```
return 0;
```~~~~```
}
```~~

```
void enqueue(int element)
{
    if (isFull())
        printf("In queue is full\n");
    else
        if (front == -1)
            front = 0;
        rear = (rear + 1) % SIZE;
        items[rear] = element;
        printf("%d is inserted", element);
}
```

```
int dequeue()
{
    int value;
    if (isEmpty())
        printf("In queue is empty!\n");
    return -1;
}
else
    value = items[front];
```

if (front == rear)

{

front = -1 ;

rear = -1 ;

}

else

front = (front + 1) % SIZE ;

return (value) ;

}

}

void display()

{

int i ;

if (isEmpty())

printf("In queue is empty") ;

else

{

printf("In front position = %d\n", front) ;

for (i = front; i != rear; i = (i + 1) % SIZE)

{

printf("%d\t", items[i]) ;

}

printf("\n") ;

}

}

```
void main ()
```

```
{
```

```
    int choice, element;
```

```
    while (1)
```

```
{
```

```
        printf("1. Insert\n2. Delete\n3. Display\n4. Exit");
```

```
        printf("Enter choice:");
```

```
        scanf("%d", &choice);
```

```
        switch (choice)
```

```
{
```

```
    case 1 : printf("Enter the element to insert:");
```

```
        scanf("%d", &element);
```

```
        enqueue(element);
```

```
        break;
```

```
    case 2 : element = dequeue();
```

```
        if (element != -1)
```

```
            printf("%d element is deleted",
```

```
                element);
```

```
        break;
```

```
    case 3 : display();
```

```
        break;
```

```
    case 4 : exist();
```

```
    default : printf("Invalid choice");
```

```
}
```

```
}
```

Output :

1. Insert

2. delete

3. display

4. exit

Enter choice : 1

Enter element to Insert : 5

5 is inserted

1. Insert

2. delete

3. display

4. exit

Enter choice : 1

Enter element to Insert : 10

10 is inserted

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