



Adam Mischke





+1-931-998-0046

mischke@protonmail.com

catwebm.com

Summary

Strong work ethic Full-stack Engineer that learns quickly, is a committed team player, and leads junior developers. Worked directly with Project Manager during 4-years of startup experience working in an agile and TDD environment, creating processes and solutions. Served 6 years in the United States Navy as a Network Administrator.

Education

Middle Tennessee State University

Murfreesboro, Tennessee

Bachelor of Science - Computer Science; Minor in Mathematics

July 2014 - June 2018

Awards / Memberships: Dean's List 2014-2018, Member of Association of Computing Machinery (ACM), Member of the Upsilon Pi Epsilon

Computer Honor Society

Skills

• Languages: Python, Swift, JavaScript, Typescript, C++, SQL, Bash, Solidity

• Frameworks: Django, Flask, NodeJS, React, SwiftUI

Tools: Docker, Terraform, Pivotal Tracker, GIT, PostgreSQL, Fastlane, Truffle, Ganache, Hardhat
 Platforms: Mac, Linux, Web, iOS, AWS, GCP, Firebase, Github, Datadog, Sentry, Code Climate, CircleCI

• Soft Skills: Leadership, Problem Solving, Strong Communication, Time Management

Experience

FunFunFun Inc. - Gen Z Dating

Remote

Full-stack Engineer (Full-time)

May 2020 - June 2022

- First Engineering Hire: Subject Matter Expert on a live updating video dating app that integrated with TikTok with over 10,000 users, where users could like, match, and message each-other.
- Backend: Built a Django and GraphQL REST API and a matching algorithm to pair users together with alike parameters. Created a series of Firebase, Firestore, and Google Storage Typescript triggers to create a video processing pipeline that asynchronously cut over 8,000 videos.
- Frontend: Deployed a complete SwiftUI iOS app from the ground up to app store. Contributed to an internal Typescript React webpage to police uploaded media and content used by admins.
- DevOps: Used GitHub actions to create an CI/CD pipeline for testing and deploying the backend and iOS using fastlane for

$\begin{array}{c} \text{multiple environments.} \\ \textbf{Coinmine - Crypto Mining Made Easy} \end{array}$

Remote

Software Engineer (Full-time - Part-time)

May 2018 - Current

- First Engineering Hire: Built a plug-and-play cryptocurrency miner that mined 6 different cryptocurrencies 24/7, that a user could control with their iOS or Android phone.
- mineOS: Built and maintained mineOS, an Arch Linux-Based Operating System, onto a small form factor computer. Fabricated
 the build and deployment tools for distributing mineOS images through a test and build pipeline to remotely update over 5,000
 miners.
- Backend: Used Agile, Extreme Programming and Test Driven Development methodologies to deploy, update, and configure a Django based REST API with over 10,000 users. Created programmatic reports to calculate all accounting owed and owned.
- **DevOps**: Arranged and operated analytical, deployment, and pipeline tools such as: CircleCI, Code Climate, Datadog, and Sentry.
- Communication: Worked with overseas distribution centers in China to construct and create Standard Operating Procedures (SOP) for assembly and manufacturing.

Caterpillar Financial Services Corporation

Information Services - Network Team (Intern)

May 2017 - July 2017

- Leadership: Led research, meetings, and recommended the replacement of a network team application. Worked as liaison between team members and company solutions, then sought out quote to be implemented into the yearly budget.
- o **Problem Solving**: Researched and developed a web dashboard that displayed global network information with Python and Flask using a SQL database. Used JavaScript, J-Query, Bootstrap, AJAX, and Google Charts to form a coherent and simple-to-use website. Implemented a search function that integrated with database calls to speed up information flow.
- o Process Improvement: Six Sigma Green Belt Trained
- Public Speaking: Completed both projects within scope and presented both projects to the entire CAT Financial leadership and received Excellent feedback.

United States Navy

Fire controlman (FC2) - Computer and Network Technician (Full-time)

July 2008 - July 2014

- Leadership: Efficiently led as work center supervisor, supervising 8 personnel in accomplishing over 1,634 maintenance actions with a 94% maintenance accomplishment rate, managing 372 maintenance checks and repairs.
- Security Clearance: Held a Secret Clearance and handled the Electronic Key Management System, which managed 106 classified software programs and hardware systems.
- Preventative & Corrective Maintenance: Upkeep and corrective maintenance of the Ship's Self Defense System, Open architecture network server and computer systems, Battle Force Tactical Trainer network, and Cooperative Engagement Capability LAN.
- Teamwork: Assisted in the successful overhaul of 3 major system installs with lead engineers to include: Hardware, software, and network installation, troubleshooting to the perfection of the system.