Vani Varanya

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EDUCATION

•	Indira Gandhi Delhi Technical University for Women	Delhi, India
	Bachelor of Technology - Computer Science and Engineering; CGPA: 8.51	2022 - 2026
•	Notre Dame Academy	Patna, India
	Senior High School; CBSE Board; Class XII Percentage: 92.75 %	2019 - 2021
•	Carmel High School	Patna, India
	High School; ICSE Board; Class X Percentage: 95.2 %	2008 - 2019

SKILLS SUMMARY

• Languages: C++, C, Python, SQL, HTML, CSS, JavaScript

• Tools and Technologies: Scikit, Matplotlib, Pandas, Numpy, Unity, Figma, Google Cloud

• Technical Electives: DSA, DBMS, OOPS, Operating Systems, Software Engineering, Machine Learning

• Soft Skills: Content Writing, Event Management, Team Work

EXPERIENCE

Oasis Infobyte 🗷

Data Science Intern

Dec 2023 - Jan 2024

 Performed EDA and various ML algorithms in all 5 projects- Advertising Sales Prediction, Email Spam Detection, COVID-19 Unemployment Analysis in India, Car Price Prediction and Iris Flower Classification.

Centre of Excellence- AI, IGDTUW

AI/ML Intern- Python and Machine Learning

June 2023 - July 2023

- o **Training**: Learnt about different Python libraries, Exploratory Data Analysis and Machine Learning algorithms like Linear Regression, Logistic Regression, KNN, Naive Bayes, Decision Tree, CNN and Neural Network.
- **Projects**: Conducted EDA and trained suitable ML models on two projects- one minor (Fetal Health Classification) and another major (Toxic Comment Classification). Also, authored a research paper for it.

Timechain Summer of Code 2023 &

Contributor

May 2023 - Aug 2023

 Explored blockchain and bitcoin. In the team of Neucron Swipe Widget, worked in the creation of a comprehensive whitepaper and performed web development for creating Swipe and Pay buttons.

Projects

- EmoteCare : Developed the TensorFlow CNN model and frontend for an innovative online therapy platform. Destignatized mental health and enhanced support accessibility through real-time emotional insights of the user, using facial expression recognition and processing. Key features of the website include Therapy and Self-Therapy Sessions, Chatbot and categorized Resources. Tech: CV/DL, HTML, CSS, JavaScript, Flask (Feb 2024)
- BlockRaid Ω : Developed the player of a blockchain-based game, blending puzzle-solving and blockchain education. Players navigate a computer setup, locate hidden blocks, match their addresses with boxes, and answer blockchain questions for placement. Additionally, created an engaging introductory video for the game. Tech: Unity, C# (Aug 2023 Oct 2023)
- Toxic Comment Classification $\mathfrak O$: Classified online social media comments into 6 categories ('toxic', 'severe toxic', 'obscene', 'threat', 'insult', and 'identity hate'), achieving an accuracy of 94.34 %. Also, crafted a research paper for it. Tech: Used a combination of Naive Bayes-Logistic Regression model and Long Short-Term Memory (LSTM) model with GloVe Embeddings (July 2023 Aug 2023)

Positions of Responsibility & Volunteer Experience

- Google Developer Students Club, IGDTUW | Outreach Core: Selected in the core team of 12. Managing the outreach of all GDSC events and competitions. Hosting events with strength around 500. Assisting in tech team. (Aug 2023 Present)
- Innerve (Tech-Fest) | CS/IT Head Coordinator: Made a 3D game 'Roll a Ball' in Unity. In the game team 'BlockRaid', programmed the player, produced an introductory video and managed the official documentation. (Aug 2023 Oct 2023)
- Taarangana (Cultural-Fest) | Event Management & Public Relations Coordinator : EM- Generated imaginative ideas and handled backstage operations for a main event. PR- Oversaw attendee check-ins and crowd management at the main entry gate. Supervised 3 individuals in the 'Campus Ambassador Program'. (Dec 2022 Apr 2023)
- Desh Ke Mentor | Mentor $\ ^{\prime}$: Guided 8 students from Delhi Government schools, primarily focusing on career exploration, alongside assisting with academics and various non-academic pursuits. (Dec 2022 July 2023)

ACHIEVEMENTS

- 2nd Runner-up at WEIgnite'24, the annual inter-college hackathon organised by IEEE IGDTUW. 2 (Feb 2024)
- 396 coding problems solved (top 3 %) in Coding Ninjas Recap of the year 2023. 🗷 (Dec 2023)
- Silver League in Google Cloud Study Jams Program 2023. 🗷 (Dec 2023)
- Top 5 % (Elite + Gold) in 'Developing Soft Skills and Personality' course by IIT Kanpur, NPTEL. & (Oct 2023)
- Junior Diploma in Kathak. 🗹 (June 2015)