UNIT III - CLASSIFICATION

18CS54 - DATA MINING

Outline

- Recap
- Classification
 - Definition
 - Illustrating Classification
 Task
 - Classification Techniques
- Decision Tree
 - Decision Tree Induction
 - Hunt's Algorithm

- Measure of Node Impurity
 - GINI
 - Entropy
 - Misclassification Error
- CART, SLIQ, SPRINT
- C4.5
- Rule based Classifiers
- Nearest Neighbor classifiers

LECTURE 14

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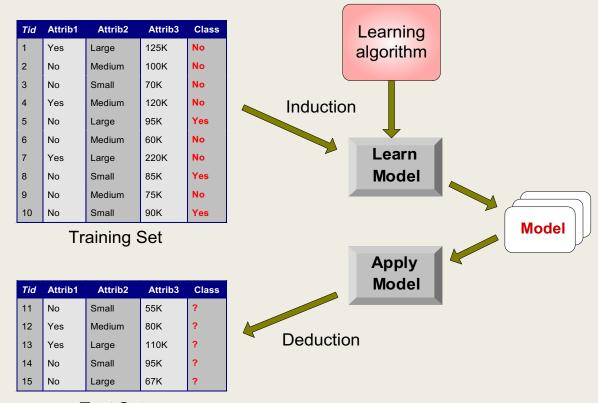
Recap & Moving forward

- Unit –I Data Mining: Introduction, KDD Process, Challenges, Data Mining Tasks, Data Mining Trends and Applications.
- Unit –II Data, Types of Data, Data Pre-processing, Measures of Similarity And Dissimilarity
- Unit –III Classification: Basics, General Approach to Solve Classification Problem, Decision Tree Induction, Rule Based Classifiers, Nearest Neighbor Classifiers.

Classification: Definition

- Given a collection of records (*training* set)
 - Each record contains a set of attributes, one of the attributes is the class.
- Find a *model* for class attribute as a function of the values of other attributes.
- Goal: <u>previously unseen</u> records should be assigned a class as accurately as possible.
 - A test set is used to determine the accuracy of the model. Usually, the given data set is divided into training and test sets, with training set used to build the model and test set used to validate it.

Illustrating Classification Task

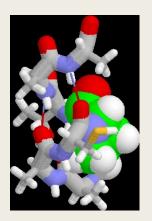


Test Set

Examples of Classification Task

- Predicting tumor cells as benign or malignant
- Classifying credit card transactions as legitimate or fraudulent
- Classifying secondary structures of protein as alpha-helix, beta-sheet, or random coil
- Categorizing news stories as finance, weather, entertainment, sports, etc

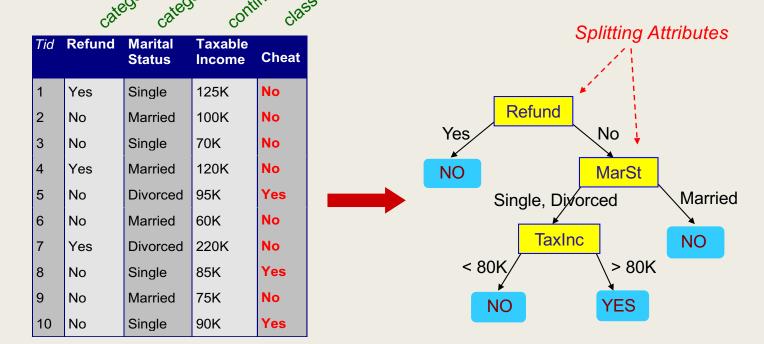




Classification Techniques

- Decision Tree based Methods
- Rule-based Methods
- Memory based reasoning
- Neural Networks
- Naïve Bayes and Bayesian Belief Networks
- Support Vector Machines

Example of a Decision Tree

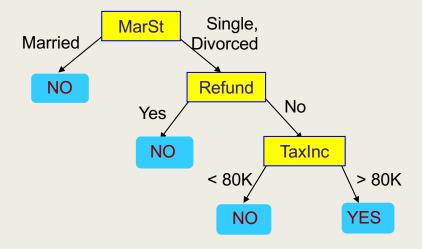


Training Data

Model: Decision Tree

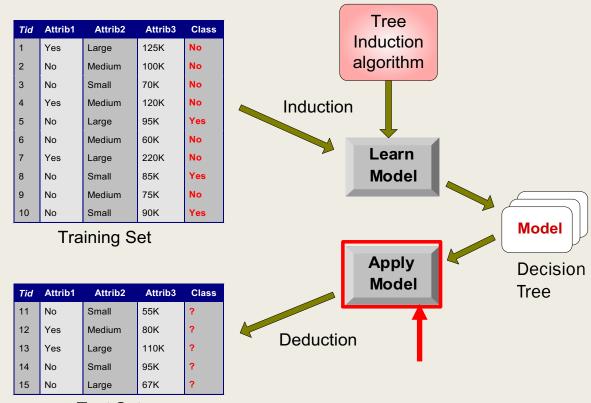
Another Example of Decision Tree

Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

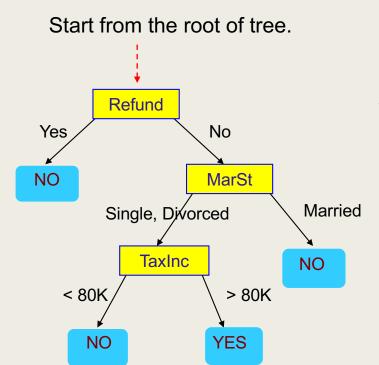


There could be more than one tree that fits the same data!

Decision Tree Classification Task



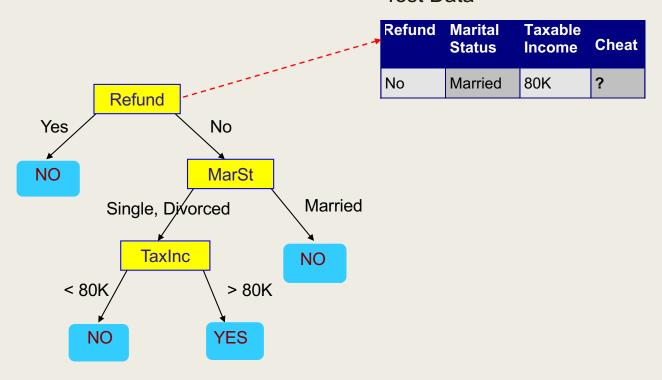
Test Set



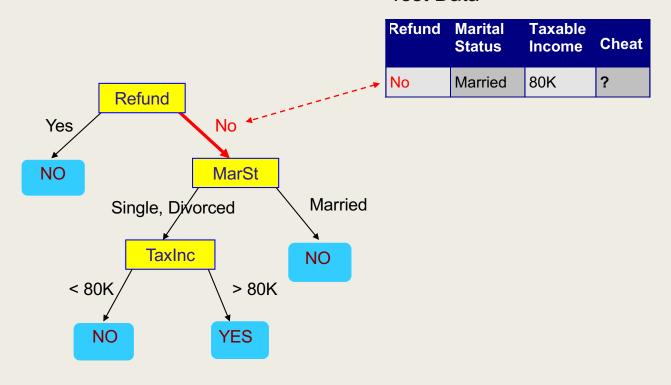
Test Data

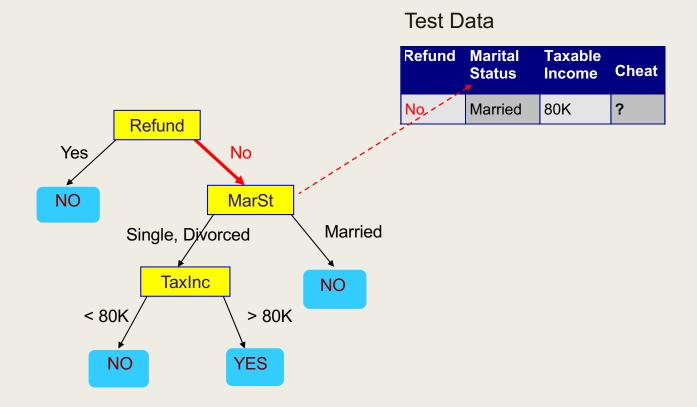
Refund		Taxable Income	Cheat
No	Married	80K	?



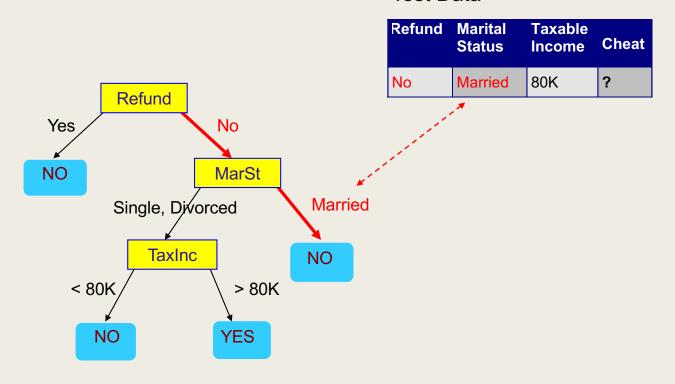


Test Data

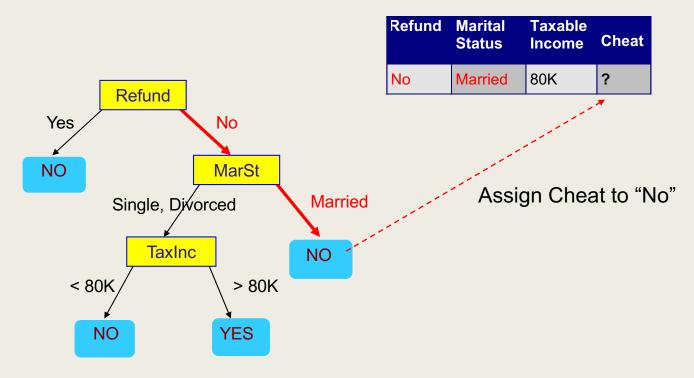




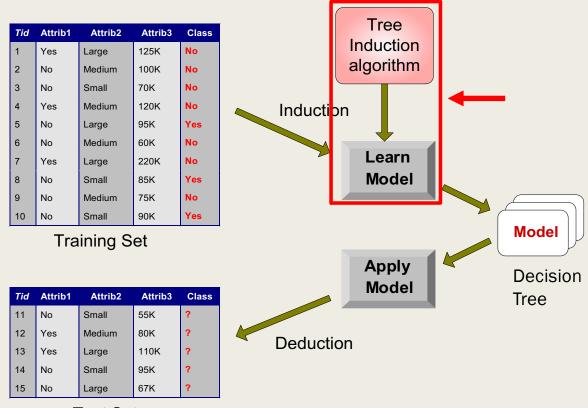
Test Data







Decision Tree Classification Task



Test Set

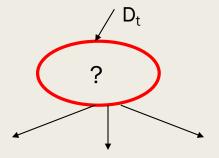
Decision Tree Induction

- Many Algorithms:
 - Hunt's Algorithm (one of the earliest)
 - CART
 - ID3, C4.5
 - SLIQ,SPRINT

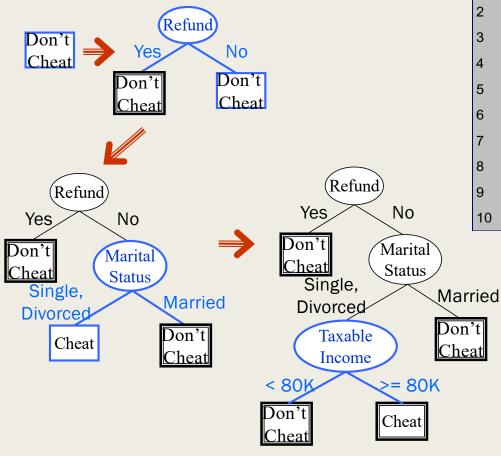
General Structure of Hunt's Algorithm

- Let D_t be the set of training records that reach a node t
- General Procedure:
 - If D_t contains records that belong to the same class y_t, then t is a leaf node labeled as y_t
 - If D_t is an empty set, then t is a leaf node labeled by the default class, y_d
 - If D_t contains records that belong to more than one class, use an attribute test to split the data into smaller subsets. Recursively apply the procedure to each subset.

Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
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Hunt's Algorithm



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Tree Induction

- Greedy strategy.
 - Split the records based on an attribute test that optimizes certain criterion.
- Issues
 - Determine how to split the records
 - How to specify the attribute test condition?
 - How to determine the best split?
 - Determine when to stop splitting

Tree Induction

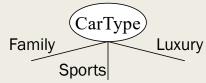
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How to Specify Test Condition?

- Depends on attribute types
 - Nominal
 - Ordinal
 - Continuous
- Depends on number of ways to split
 - 2-way split
 - Multi-way split

Splitting Based on Nominal Attributes

Multi-way split: Use as many partitions as distinct values.

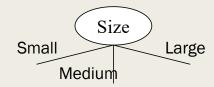


Binary split: Divides values into two subsets. Need to find optimal partitioning.

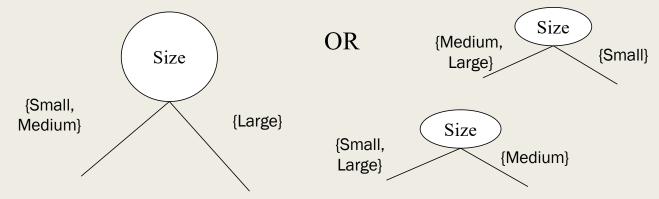


Splitting Based on Ordinal Attributes

Multi-way split: Use as many partitions as distinct values.



- Binary split: Divides values into two subsets. Need to find optimal partitioning.
- What about this split?



Splitting Based on Continuous Attributes

- Different ways of handling
 - Discretization to form an ordinal categorical attribute
 - Static discretize once at the beginning
 - Dynamic ranges can be found by equal interval bucketing, equal frequency bucketing

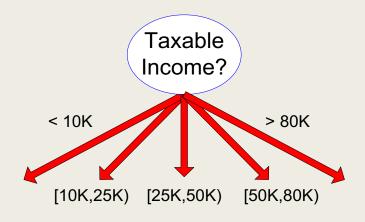
(percentiles), or clustering.

- Binary Decision: (A < v) or $(A \ge v)$
 - consider all possible splits and finds the best cut
 - can be more compute intensive

Splitting Based on Continuous Attributes



(i) Binary split



(ii) Multi-way split

LECTURE 15

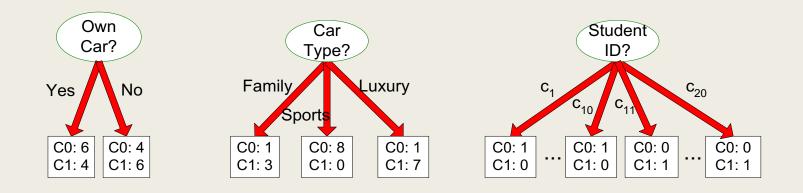
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Tree Induction

- Greedy strategy.
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- Issues
 - Determine how to split the records
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 - Determine when to stop splitting

How to determine the Best Split

Before Splitting: 10 records of class 0, 10 records of class 1



Which test condition is the best?

How to determine the Best Split

- Greedy approach:
 - Nodes with homogeneous class distribution are preferred
- Need a measure of node impurity:

C0: 5

C1: 5

C0: 9

C1: 1

Non-homogeneous,

High degree of impurity

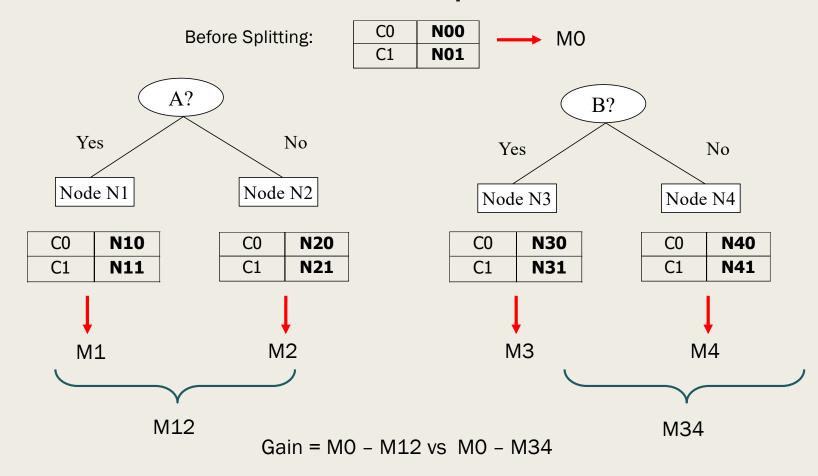
Homogeneous,

Low degree of impurity

Measures of Node Impurity

- Gini Index
- Entropy
- Misclassification error

How to Find the Best Split



Measure of Impurity: GINI

■ Gini Index for a given node t:

$$GINI(t) = 1 - \sum_{j} [p(j|t)]^{2}$$

(NOTE: $p(j \mid t)$ is the relative frequency of class j at node t).

- Maximum (1 1/n_c) when records are equally distributed among all classes, implying least interesting information
- Minimum (0.0) when all records belong to one class, implying most interesting information

C1	0	
C2	6	
Gini=0.000		

C1	1
C2	5
Gini=	0.278

C1	2
C2	4
Gini=	0.444

C1	3
C2	3
Gini=	0.500

Examples for computing GINI

$$GINI(t) = 1 - \sum_{j} [p(j|t)]^{2}$$

$$P(C1) = 0/6 = 0$$
 $P(C2) = 6/6 = 1$
 $Gini = 1 - P(C1)^2 - P(C2)^2 = 1 - 0 - 1 = 0$

$$P(C1) = 1/6$$
 $P(C2) = 5/6$

Gini =
$$1 - (1/6)^2 - (5/6)^2 = 0.278$$

$$P(C1) = 2/6$$
 $P(C2) = 4/6$

Gini =
$$1 - (2/6)^2 - (4/6)^2 = 0.444$$

Splitting Based on GINI

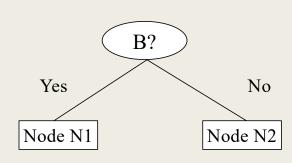
- Used in CART, SLIQ, SPRINT.
- When a node p is split into k partitions (children), the quality of split is computed as,

$$GINI_{split} = \sum_{i=1}^{k} \frac{n_i}{n} GINI(i)$$

where, n_i = number of records at child i, n_i = number of records at node p.

Binary Attributes: Computing GINI Index

- Splits into two partitions
- Effect of Weighing partitions:
 - Larger and Purer Partitions are sought for.



	Parent
C1	6
C2	6
Gini	= 0.500

Gini(N1)

$$= 1 - (5/6)^2 - (2/6)^2$$

= 0.194

Gini(N2)

$$= 1 - (1/6)^2 - (4/6)^2$$

= 0.528

	N1	N2
C1	5	1
C2	2	4
Gini=0.333		

$$= 0.333$$

Categorical Attributes: Computing Gini Index

- For each distinct value, gather counts for each class in the dataset
- Use the count matrix to make decisions

$$GINI(t) = 1 - \sum_{j} [p(j|t)]^{2}$$

Multi-way split

	CarType		
	Family Sports Luxury		
C1	1	2	1
C2	4	1	1
Gini	0.393		

Two-way split (find best partition of values)

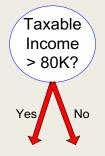
	CarType	
	{Sports, Luxury}	{Family}
C1	3	1
C2	2	4
Gini	0.400	

	CarType									
	{Sports}	{Family, Luxury}								
C1	2	2								
C2	1	5								
Gini	0.419									

Continuous Attributes: Computing Gini Index

- Use Binary Decisions based on one value
- Several Choices for the splitting value
 - Number of possible splitting valuesNumber of distinct values
- Each splitting value has a count matrix associated with it
 - Class counts in each of the partitions, A < v and $A \ge v$
- Simple method to choose best v
 - For each v, scan the database to gather count matrix and compute its Gini index
 - Computationally Inefficient!
 Repetition of work.

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8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes



Continuous Attributes: Computing Gini Index...

- For efficient computation: for each attribute,
 - Sort the attribute on values
 - Linearly scan these values, each time updating the count matrix and computing gini index
 - Choose the split position that has the least gini index

	Cheat	No			No		No		Ye	es Y		Yes \		s	No		No		No		No		
•		Taxable Income																					
Sorted Values		60			70		75		5 85		90		0 9		5 10		00 12		20 1:			220	
Split Positions	→	55		6	65		72		80		87		92		97		10	122		172		230	
		"	>	\=	^	<=	>	<=	>	<=	^	<=	>	<=	>	<=	>	<=	>	<=	>	<=	>
	Yes	0	3	0	3	0	3	0	3	1	2	2	1	3	0	3	0	3	0	3	0	3	0
	No	0	7	1	6	2	5	3	4	3	4	3	4	3	4	4	3	5	2	6	1	7	0
	Gini	0.4	20	0.4	0.400 0.375			0.343		0.417		0.400		<u>0.300</u>		0.343		0.375		0.400		0.420	

Alternative Splitting Criteria based on INFO

Entropy at a given node t:

$$Entropy(t) = -\sum_{j} p(j \mid t) \log p(j \mid t)$$

(NOTE: p(j | t) is the relative frequency of class j at node t).

- Measures homogeneity of a node.
 - Maximum (log n_c) when records are equally distributed among all classes implying least information
 - Minimum (0.0) when all records belong to one class, implying most information
- Entropy based computations are similar to the GINI index computations

Examples for computing Entropy

$$Entropy(t) = -\sum_{j} p(j \mid t) \log_{2} p(j \mid t)$$

$$P(C1) = 0/6 = 0$$
 $P(C2) = 6/6 = 1$

Entropy =
$$-0 \log 0 - 1 \log 1 = -0 - 0 = 0$$

$$P(C1) = 1/6$$
 $P(C2) = 5/6$

Entropy =
$$-(1/6) \log_2 (1/6) - (5/6) \log_2 (1/6) = 0.65$$

$$P(C1) = 2/6$$
 $P(C2) = 4/6$

Entropy =
$$-(2/6) \log_2(2/6) - (4/6) \log_2(4/6) = 0.92$$

References

TEXTBOOKS:

- 1. Pang-Ning Tan, Vipin Kumar, Michael Steinbach: Introduction to Data Mining, Pearson, 2012.
- 2. Jiawei Han and Micheline Kamber: **Data Mining Concepts and Techniques**, 3rd Edition, MorganKaufmann Publisher, 2014