

Education

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| Bachelor of Engineering – Software – Co-op Carleton University, Ottawa, Canada | September 2013 – present |
| <ul style="list-style-type: none">• 10.19/12 CGPA (A-)• Expected graduation date: May 2018 | |

Skills

- Java, JavaScript/jQuery, HTML5, CSS3, C/C++/C#, SQL, XML, Git, Agile methodology
- Windows, Mac, Android, Linux – Eclipse, Android Studio, JetBrains
- Graphic design, responsive web/app design/UI, Photoshop, video/audio editing, drafting, art, office suites

Work Experience

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| Software Developer Department of Justice, Government of Canada | September 2016 – present |
| <ul style="list-style-type: none">• Produced quality code in front-end and back-end for important, active Department of Justice web applications, and provided timely and effective systems operation support | |

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| Website Designer, Developer, and Webmaster (Freelance) Client: "Lander" Web Comic – lcomic.co | December 2015 – present |
| <ul style="list-style-type: none">• Designed and created beautiful, unique, fully responsive website from top to bottom for the client's online graphic novel, using advanced, efficient, and modern HTML, CSS, and JavaScript | |

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| Web Developer Signiant | January 2016 – August 2016 |
| <ul style="list-style-type: none">• Worked as part of Agile team to write, test, and continuously release quality code for Media Shuttle, a web application suite used by leading media industry clients for accelerated file transfer | |

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| Junior Analyst Web Renewal and Web Standards Office, Treasury Board of Canada Secretariat | May 2015 – August 2015 |
| <ul style="list-style-type: none">• Analyzed hundreds of web applications and worked closely with government institutions to make key decisions concerning the migration of the Government of Canada's web presence to a modern, cloud-based system | |

Projects

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| App Designer, Developer "Tidepools" Android game | July 2016 – present |
| <ul style="list-style-type: none">• Designing and developing fun and engaging puzzle game for Android using smart Choreographer method | |

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| App Designer, Developer "Road Line Painter" Android game | January 2015 – April 2015, October 2016 – present |
| <ul style="list-style-type: none">• Designing and developing fun and addictive skill game for Android using smart Choreographer method | |

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| Website Designer and Developer Personal website – vanjav.com | January 2015 – present |
| <ul style="list-style-type: none">• Created and updated unique and useful website as online showcase for resume and projects | |

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| Owner, Writer, Website Designer, Developer, and Webmaster "KorraNews" TV series news fan site – korranews.com | September 2013 – present |
| <ul style="list-style-type: none">• Designed and created website for news and updates about TV series, and have consistently updated and made posts since launch, developing a strong brand and following of over 12 thousand | |