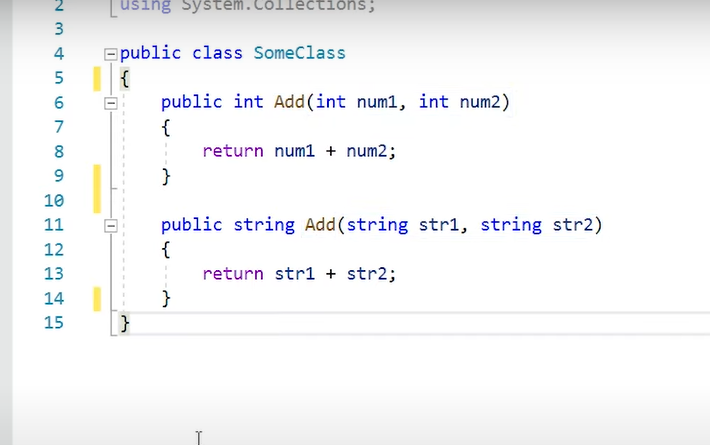
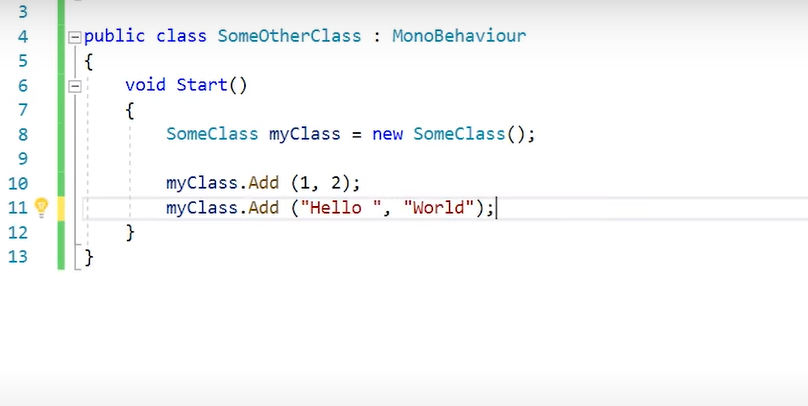
1. Overloading





1. Overriding

* A parent method in a child class
* Parent class ( virtual )

Graphical user interface, text, application

Description automatically generated

* Child class của humanoid

Graphical user interface, application

Description automatically generated

* Child class của enemy

Graphical user interface, text, application

Description automatically generated

* When you call method

Graphical user interface, text, application

Description automatically generated